

Continuous Integration with Xcode 5

Session 412

Andrew Nesbitt

Software Engineering Manager, OS X Server

These are confidential sessions—please refrain from streaming, blogging, or taking pictures

Building Better Apps

Building Better Apps

Using continuous integration

Introduction

- Why continuous integration?
 - Terminology refresher
- Explore the Xcode service
 - Configuring OS X Server
 - Bots in Xcode 5
 - Web App and Scoreboard
- Best practices

Why Continuous Integration?

Why Continuous Integration?

- Testing on multiple OS versions and hardware models

Why Continuous Integration?

- Testing on multiple OS versions and hardware models
- Build, analyze, and test your project often

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- Gather build and test history for your project

Why Continuous Integration?

- Testing on multiple OS versions and hardware models
- Build, analyze, and test your project often
- Catch problems quickly and automatically
- Let a server do the heavy-lifting
- Gather build and test history for your project
- Easily distribute builds to your team

Terminology

Terminology



Scheme

Recipe for building
your project

Terminology



Scheme

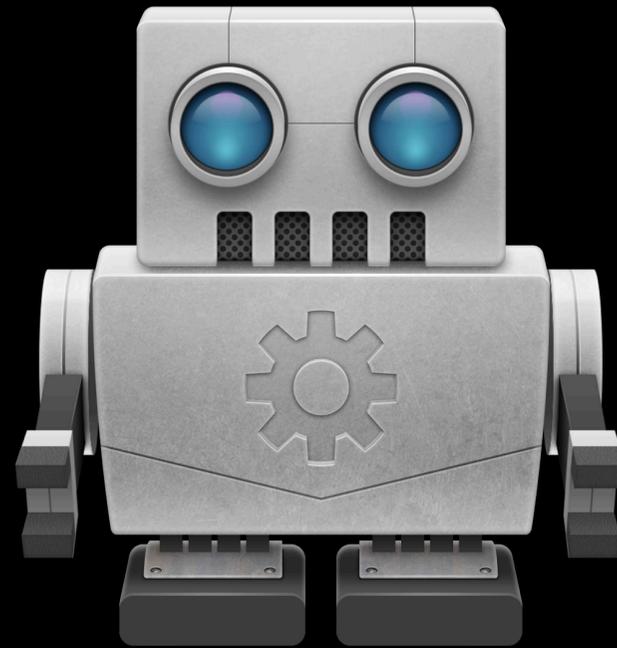
Recipe for building
your project

Terminology



Scheme

Recipe for building
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Bot

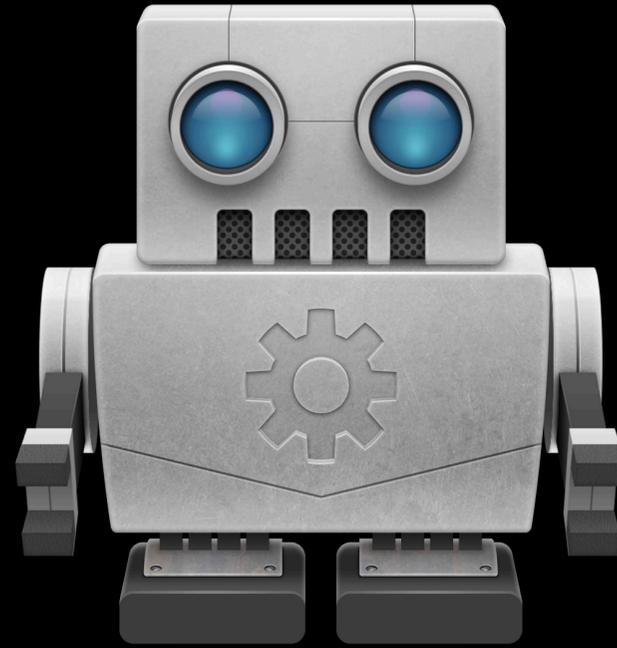
Analyze, build,
test, and archive
on a schedule

Terminology



Scheme

Recipe for building
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Bot

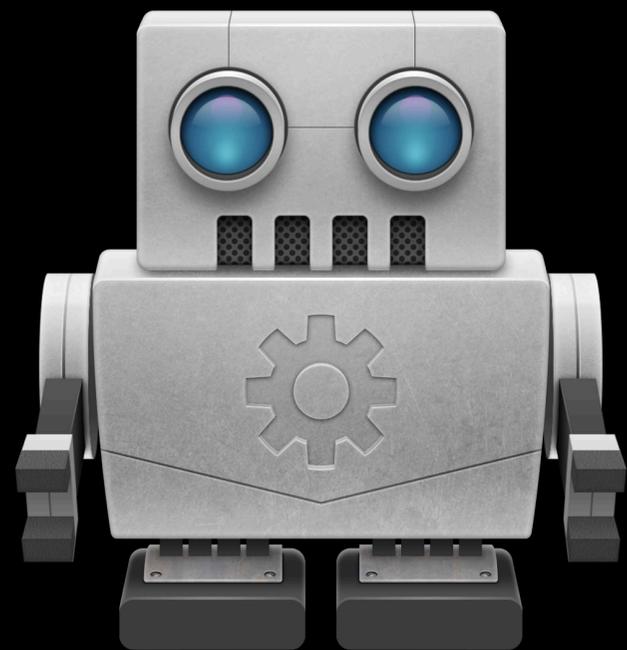
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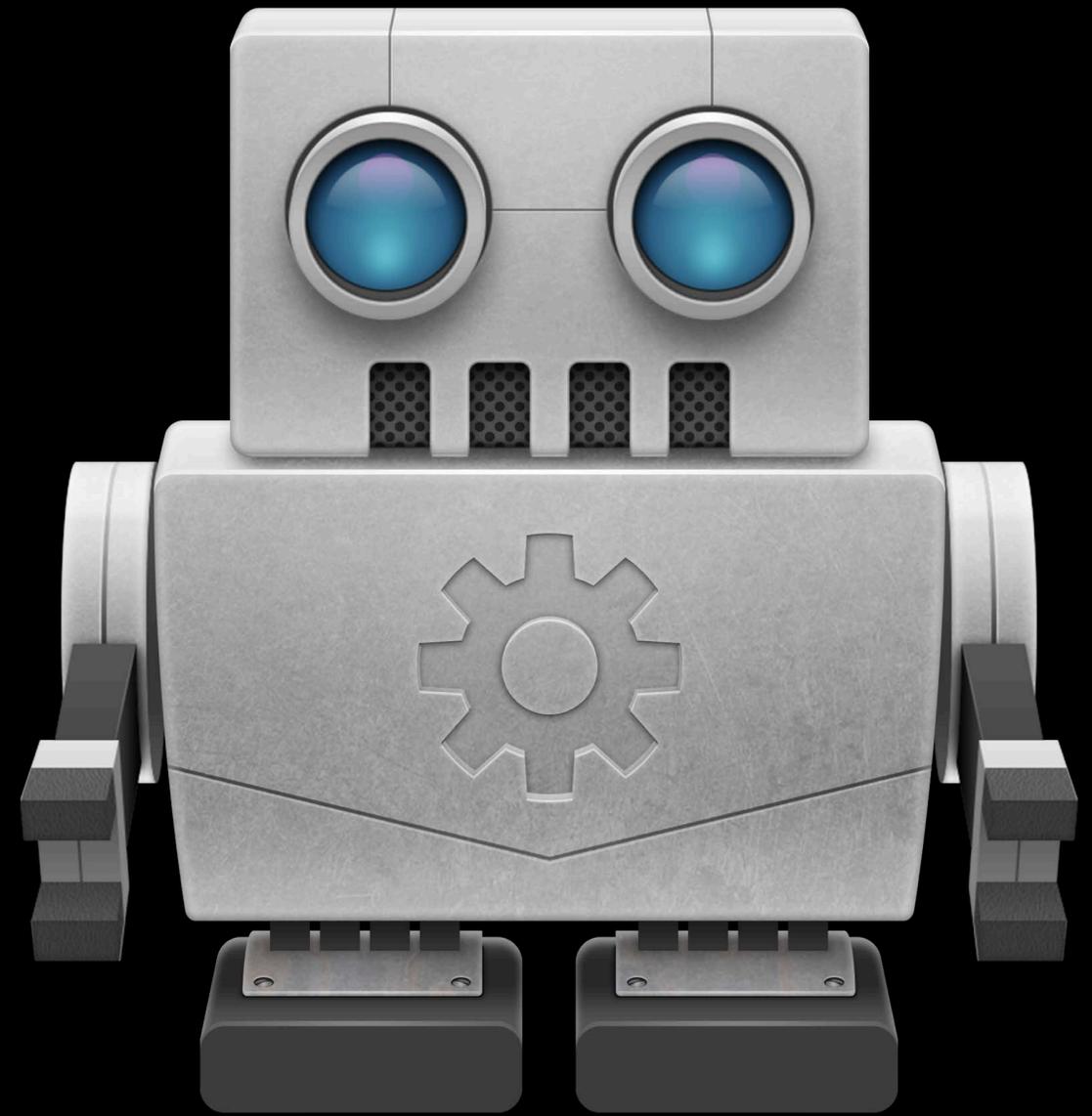
Integration

A single run
of a bot

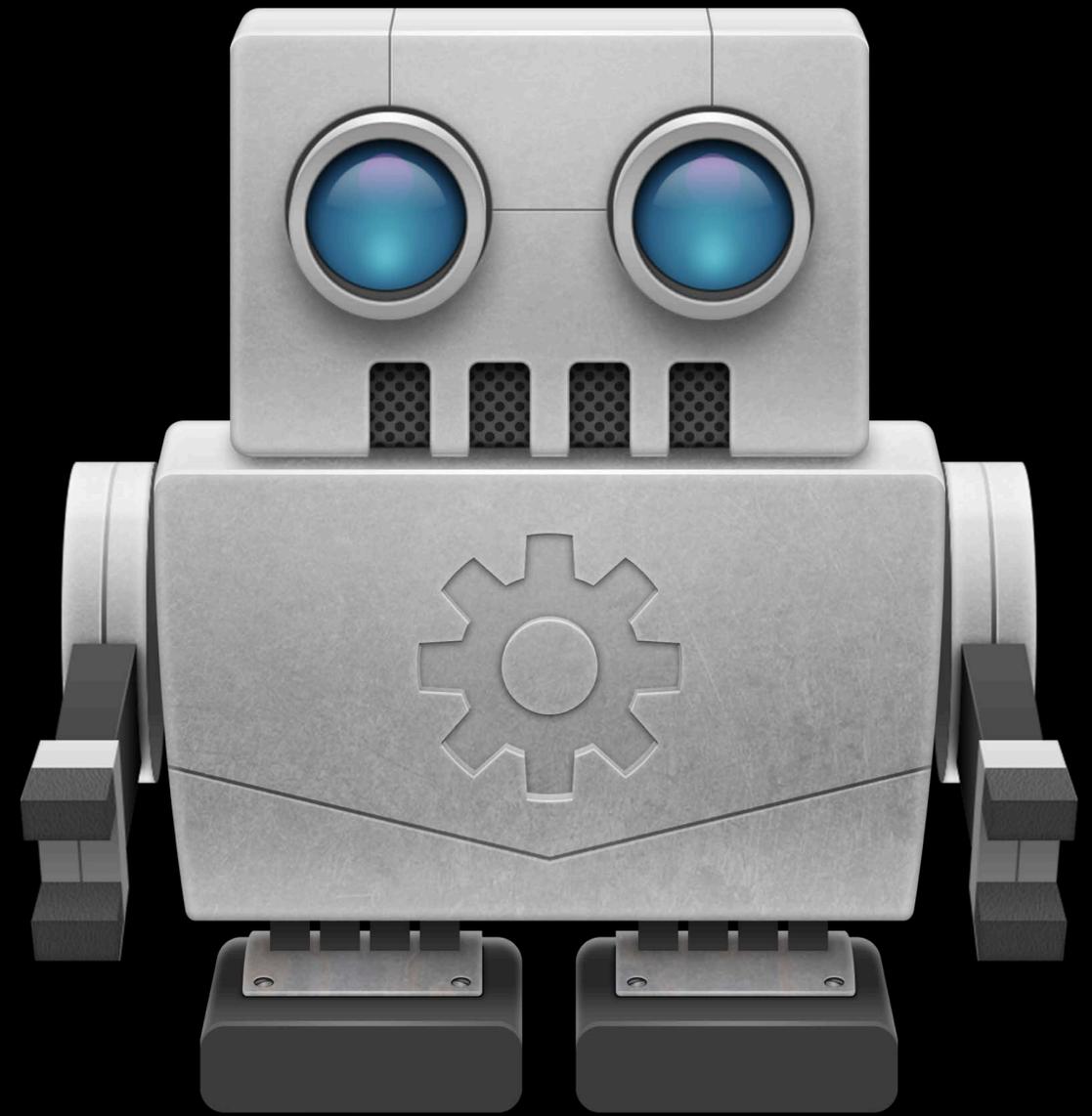
Bot



Bot

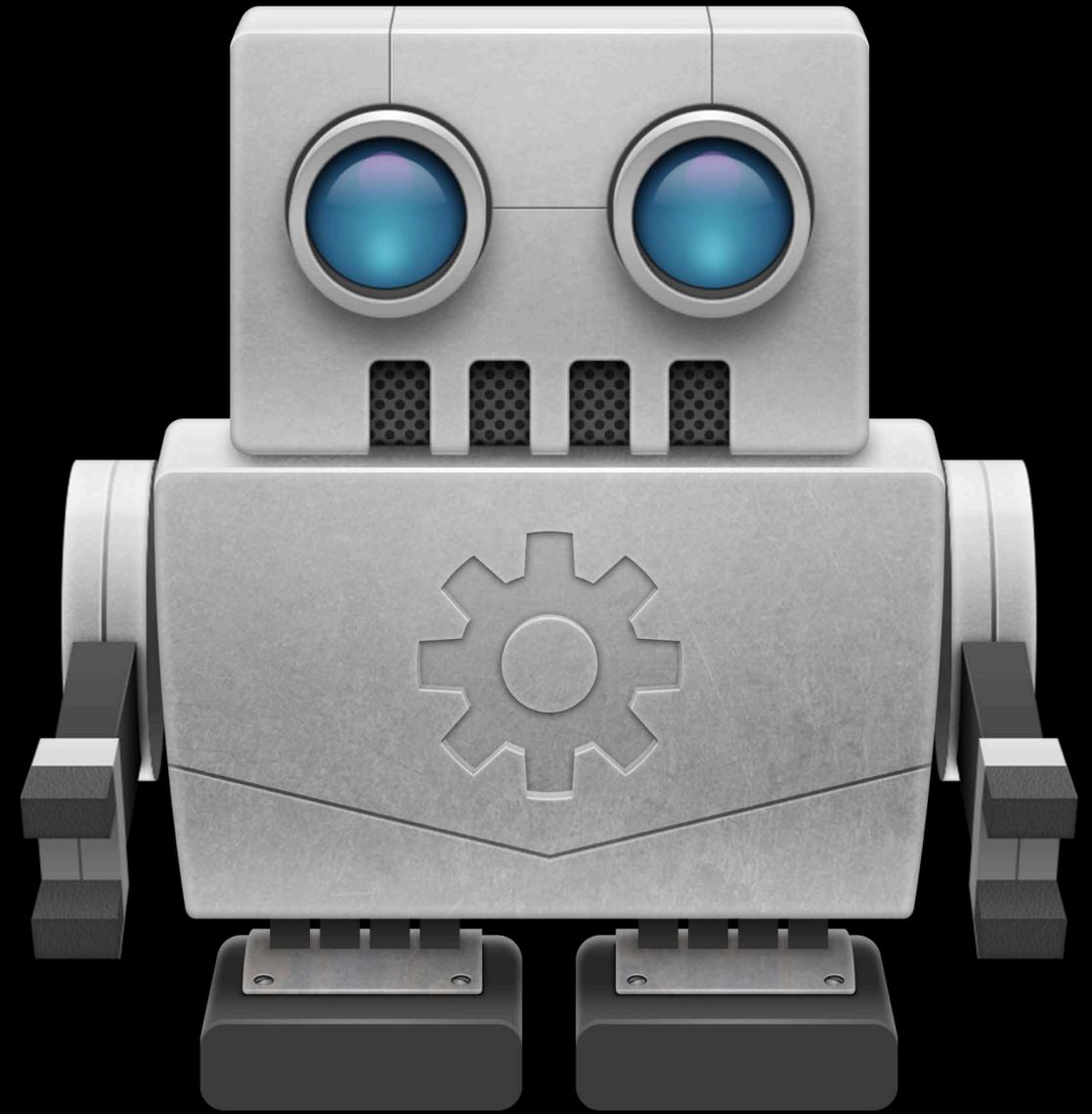


Bot



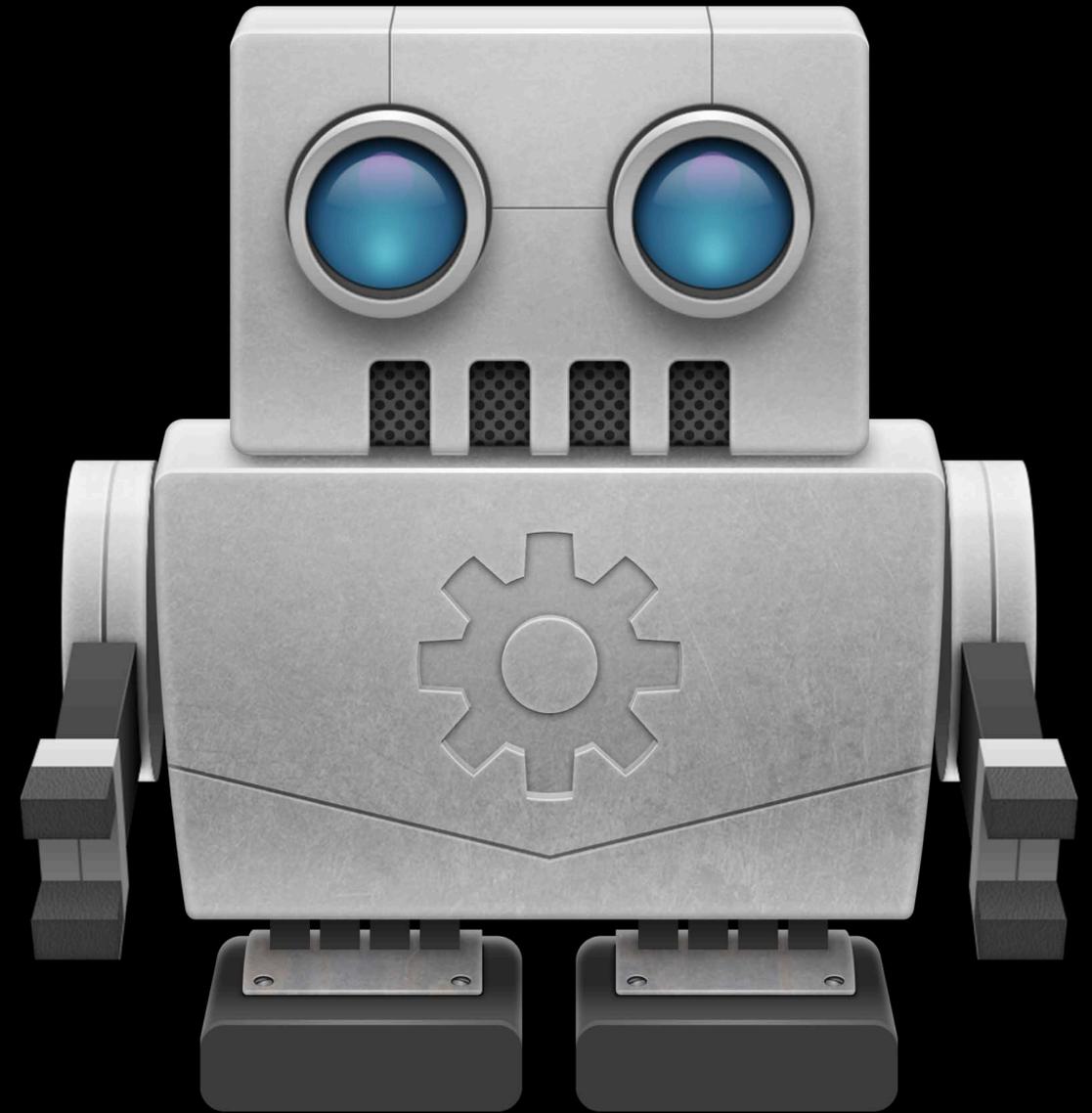
Bot

- Defines what to build



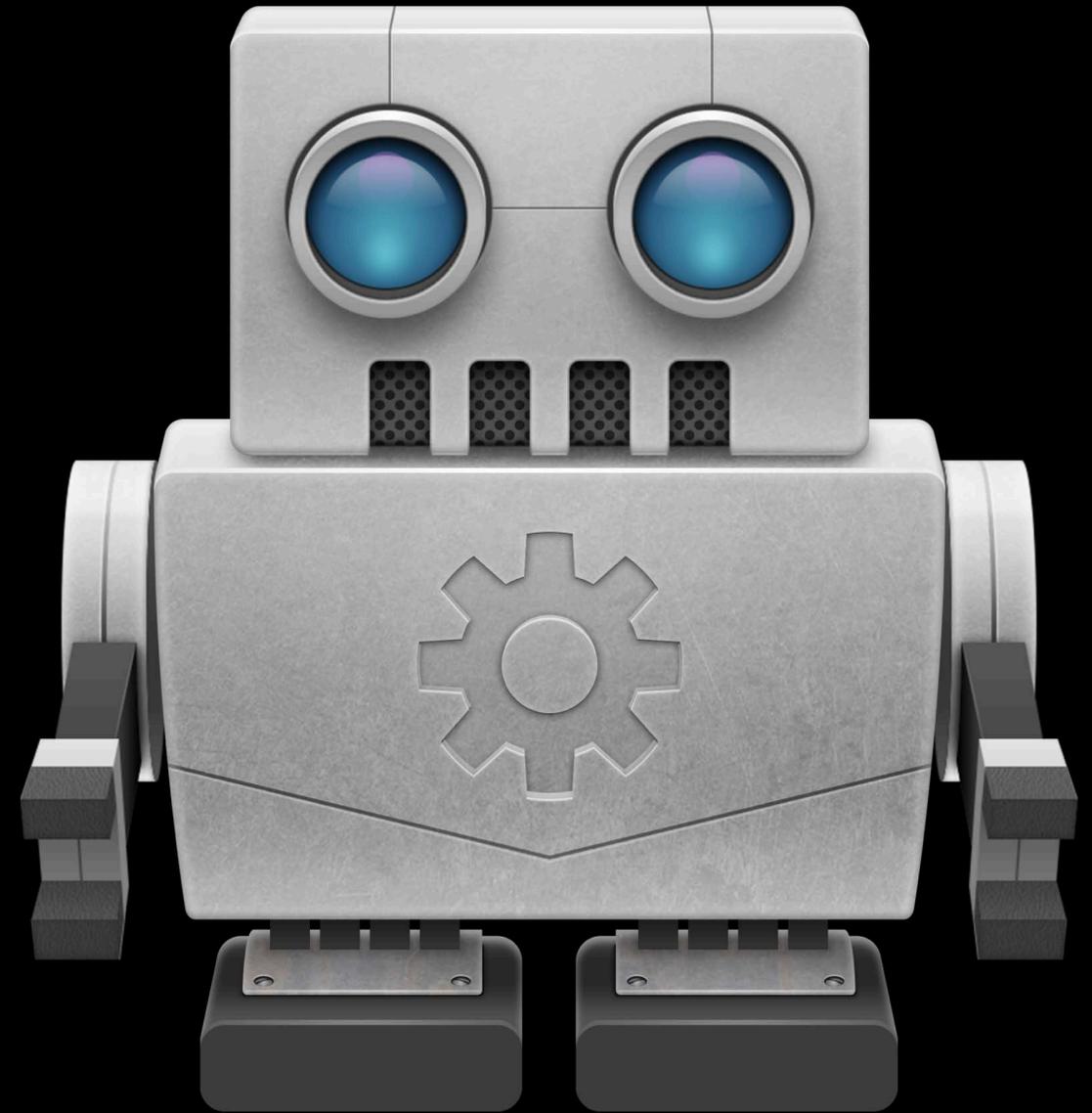
Bot

- Defines what to build
 - Project and SCM information



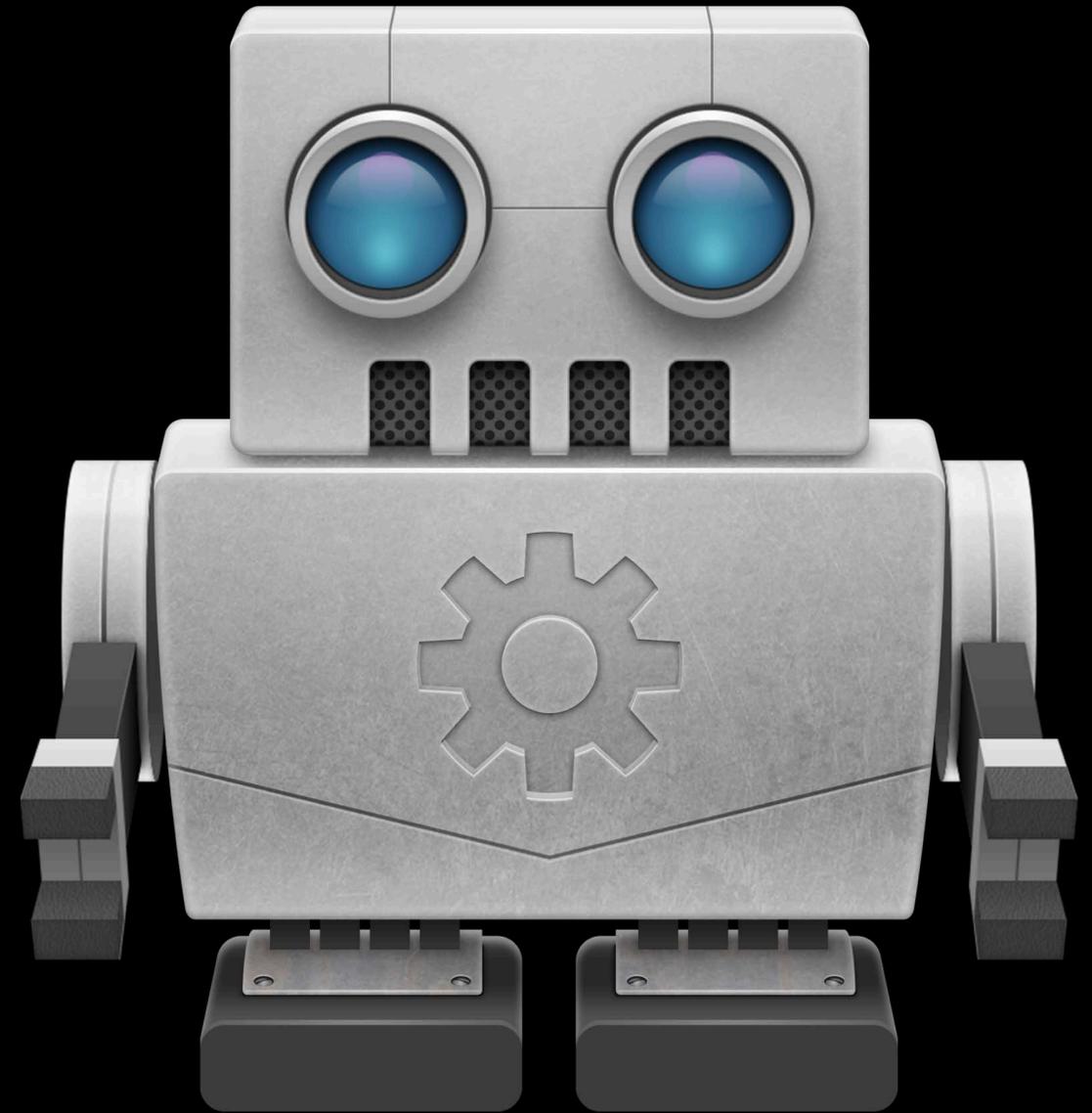
Bot

- Defines what to build
 - Project and SCM information
- When to build it



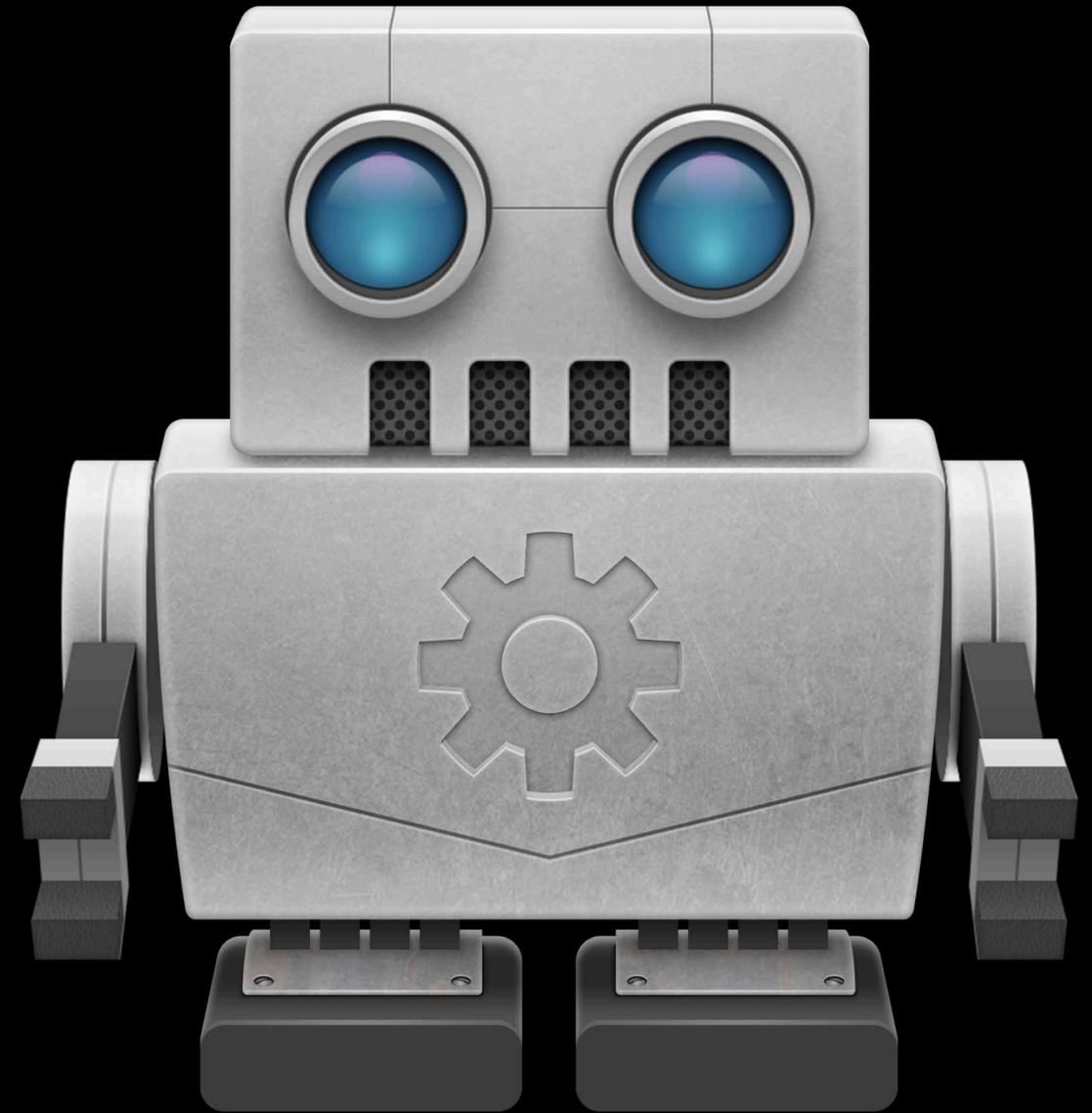
Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual



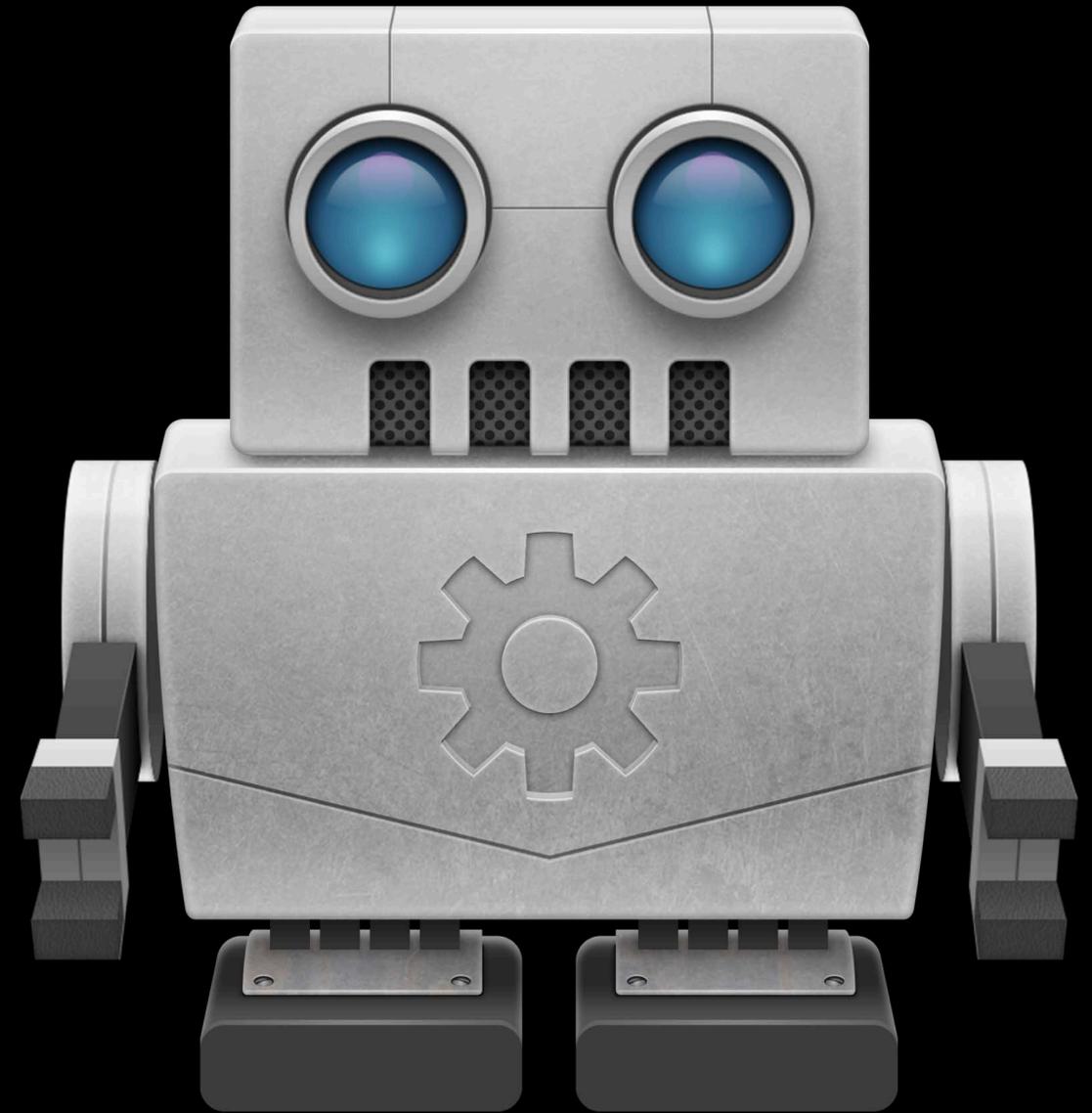
Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it



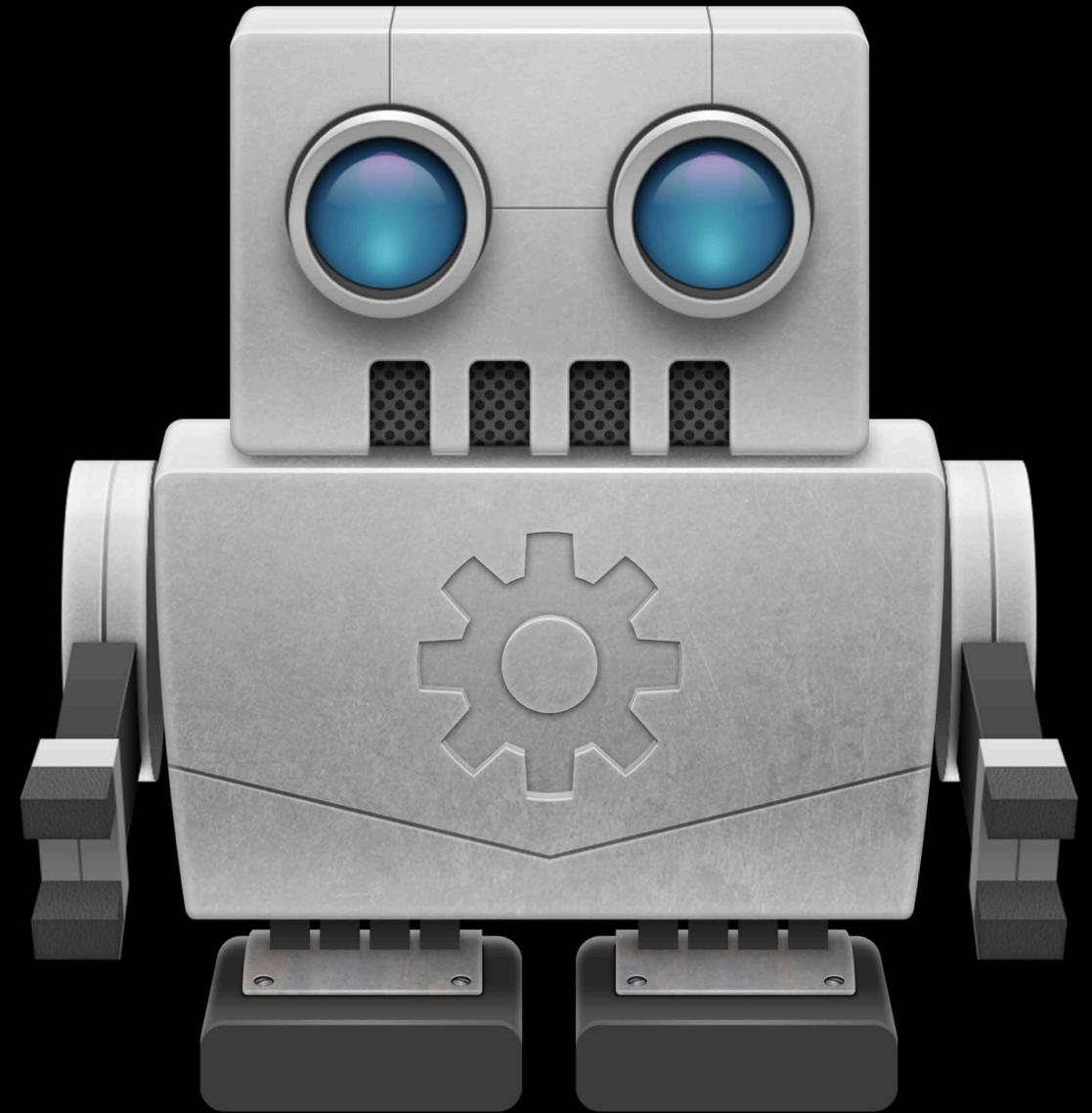
Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it
 - Shared scheme



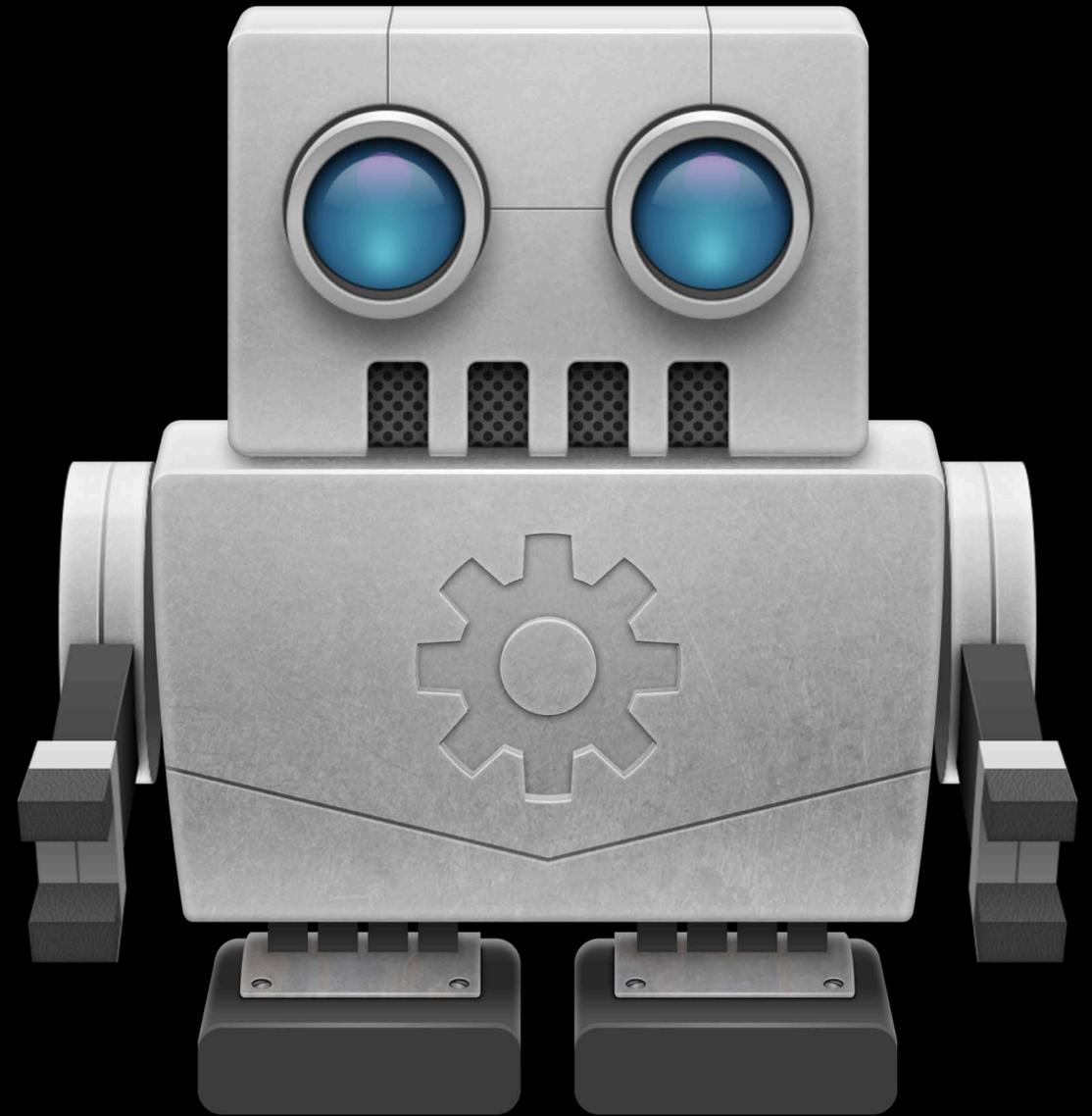
Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it
 - Shared scheme
 - Static analysis



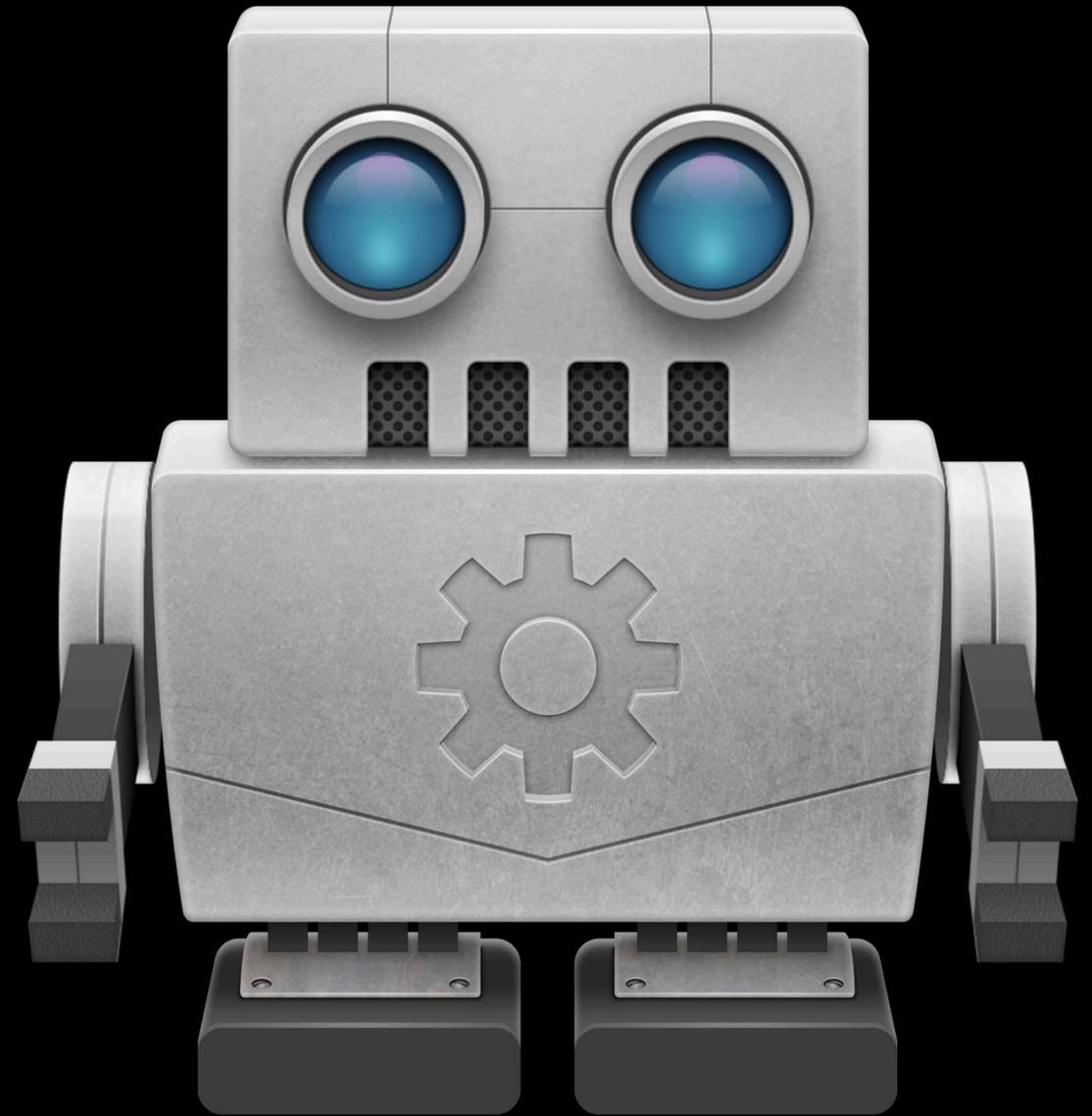
Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it
 - Shared scheme
 - Static analysis
 - Testing and devices



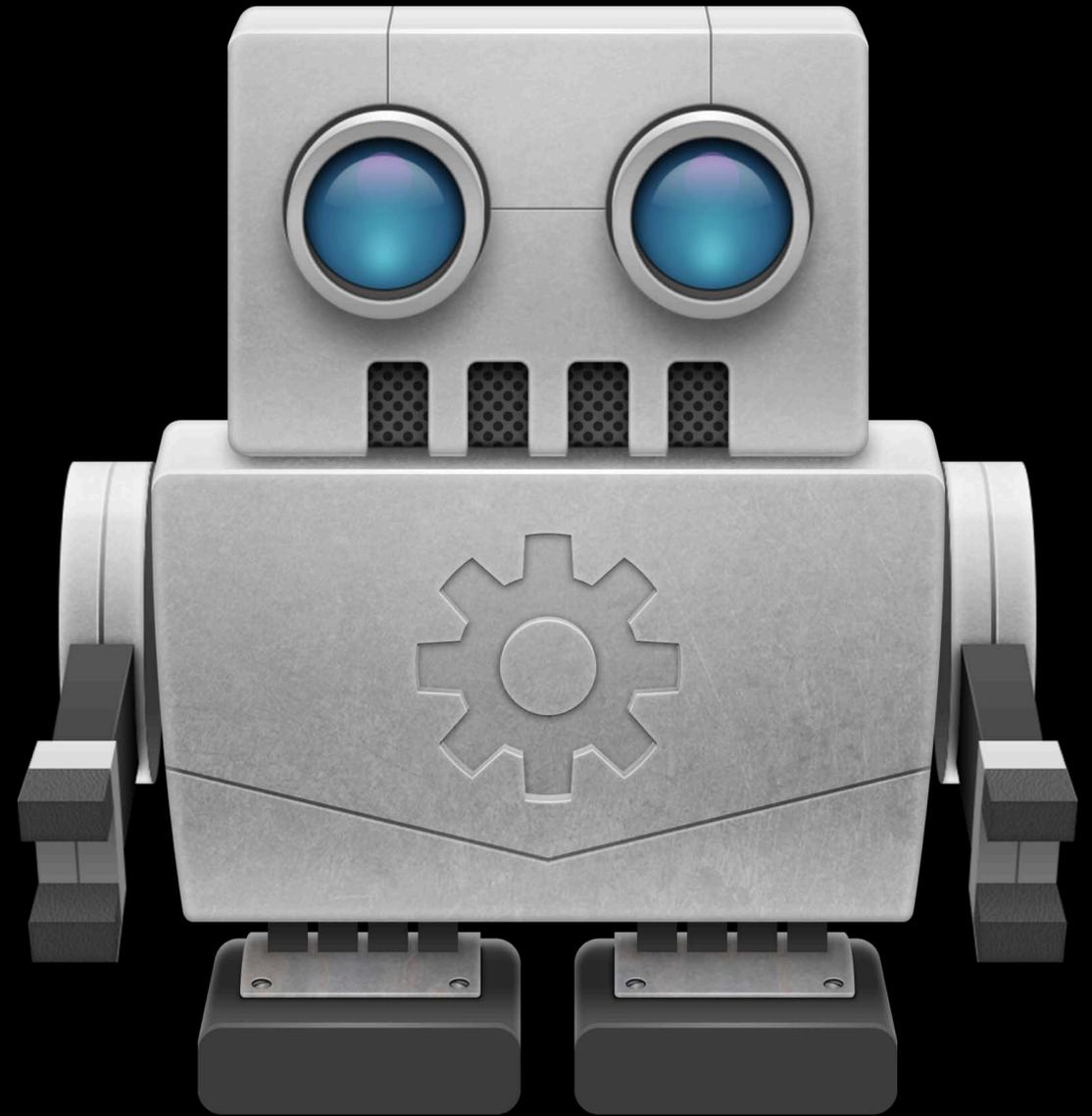
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- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it
 - Shared scheme
 - Static analysis
 - Testing and devices
 - Archives



Bot

- Defines what to build
 - Project and SCM information
- When to build it
 - Periodic, on-commit, or manual
- How to build it
 - Shared scheme
 - Static analysis
 - Testing and devices
 - Archives
- Notifications





OS X Server

Preview



OS X Server

Preview



Xcode

5.0



OS X Server

Preview



Xcode

5.0

OS X Server



OS X Server



- Easy install from the Mac App Store

OS X Server



- Easy install from the Mac App Store
- Simple setup

OS X Server



- Easy install from the Mac App Store
- Simple setup
- Brand new UI

Server



OS X Server

To set up OS X Server on this Mac, click Continue.

 Other Mac  Cancel  Continue  Help

Server

 **Administrator access is required to set up OS X Server on this Mac. Type your password to allow this.**

User Name:

Password:

OS X Server

To set up OS X Server on this Mac, click Continue.

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Server



OS X Server

Server is being set up on this Mac.



Getting server state

Server



OS X Server

Server is being set up on this Mac.



Getting host names

The image shows a window titled "Server" with a standard macOS title bar (red, yellow, and green buttons). The main content area is white and features a globe icon at the top center. Below the icon, the text "OS X Server" is displayed in a large, bold font, followed by the subtitle "Server is being set up on this Mac." in a smaller font. A horizontal progress bar is positioned below the text, with a blue segment on the left indicating the current progress. Underneath the progress bar, the text "Getting host names" is centered. The window is set against a background of a blue and green ocean wave pattern.

Server



OS X Server

Server is being set up on this Mac.



Configuring Service Authentication

Server



OS X Server

Server is being set up on this Mac.



Creating certificates

Server



OS X Server

Server is being set up on this Mac.



Preparing services

The image shows a window titled "Server" with a standard macOS title bar (red, yellow, and green buttons). The main content area is white and features a large globe icon in the center. Below the globe, the text "OS X Server" is displayed in a large, bold font, followed by the subtitle "Server is being set up on this Mac." in a smaller font. A horizontal progress bar is positioned below the text, with a blue segment on the left and a grey segment on the right. Underneath the progress bar, the text "Preparing services" is centered. The window is set against a background of a blue and green ocean wave pattern.

Server



OS X Server

Server is being set up on this Mac.



Completing setup



Server

SERVER

- Andrew's MacBook Pro
- Andrew's AirPort Express
- Alerts
- Certificates
- Logs
- Stats

ACCOUNTS

- Users
- Groups

SERVICES

- Caching
- Calendar
- Contacts
- File Sharing
- Mail
- Messages
- Time Machine
- VPN
- Websites
- Wiki
- Xcode

ADVANCED

Andrew's MacBook Pro

Overview Settings Storage

Access

Host Name: xcodeserverdemo@icloud.com Edit...
Learn about accessing this server over the internet ↗

Computer Name: Andrew's MacBook Pro Edit...
Your server is available at this address on the local network.

Server

Running for: 9 hours, 57 minutes
System Version: OS X 10.9 (Build 13A476I)
Server Version: Server 2.2.55 (Build 13S264)

Networks

Wi-Fi: 10.0.1.3

OS X Server



- Easy install from the Mac App Store
- Simple setup
- Brand new UI

OS X Server



- Easy install from the Mac App Store
- Simple setup
- Brand new UI
- New Xcode service

Xcode Service



- Bonjour discovery

Xcode Service



- Bonjour discovery
- Easily create and manage bots that build Mac and iOS projects

Xcode Service



- Bonjour discovery
- Easily create and manage bots that build Mac and iOS projects
 - Access settings (bot creators and viewers)

Xcode Service



- Bonjour discovery
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 - Join your server to your development team

Xcode Service



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- Devices

Xcode Service



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Xcode Service



- Bonjour discovery
- Easily create and manage bots that build Mac and iOS projects
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- Devices
 - Add/Remove devices from your team
 - Run tests on multiple iOS devices

Xcode Service



- Bonjour discovery
- Easily create and manage bots that build Mac and iOS projects
 - Access settings (bot creators and viewers)
 - Join your server to your development team
- Devices
 - Add/Remove devices from your team
 - Run tests on multiple iOS devices
- Hosted Git repositories

Xcode Service



- Bonjour discovery
- Easily create and manage bots that build Mac and iOS projects
 - Access settings (bot creators and viewers)
 - Join your server to your development team
- Devices
 - Add/Remove devices from your team
 - Run tests on multiple iOS devices
- Hosted Git repositories
- Connect to remote SVN or Git repositories

Server

SERVER

- Xcode Server Demo
- Andrew's AirPort Express
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ADVANCED

 **Xcode** OFF ON

Settings **Repositories**

Access

Status: ● Available on your local network at `xcode-server-demo.local`
[Learn about configuring devices for this service](#)

Permissions: Anyone can create and view bots Edit...

Builds

Perform builds using: Xcode 5.0 (5A11314m) Choose...

Developer Teams: No Teams Add...

Devices

Add a developer team to test on iOS devices

 View bots

Server

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View bots Filter Devices

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ADVANCED

Sign in to Apple Developer

Sign in using an Apple ID and password associated with an Apple Developer Program.

Apple ID:

Password:

Use of these Apple services is subject to your Apple Developer Program License Agreement.

OFF ON

es

mo.local

Builds

Perform builds using: Xcode 5.0 (5A11314m)

Developer Teams: No Teams

Devices

Add a developer team to test on iOS devices

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Signing in...

OFF ON

es

mo.local

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Devices

Add a developer team to test on iOS devices

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ADVANCED

  **Your Apple ID is a member of the Xcode Server Demo development team. Do you want to add this server to this team?**

OS X Server will obtain new signing certificates for all App IDs belonging to this team, and will be visible as a member of this team on the Mac and iOS Dev Centers.

Available on your local network at `xcode-server-demo.local`

Learn about configuring devices for this service

Permissions: Anyone can create and view bots

Builds

Perform builds using: Xcode 5.0 (5A11314m)

Developer Teams: No Teams

Devices

Add a developer team to test on iOS devices

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ADVANCED

Joining Xcode Server Demo...

Cancel

OFF ON

Repositories

Access

Status: ● Available on your local network at `xcode-server-demo.local`
[Learn about configuring devices for this service](#)

Permissions: Anyone can create and view bots Edit...

Builds

Perform builds using: Xcode 5.0 (5A11314m) Choose...

Developer Teams: No Teams Add...

Devices

Add a developer team to test on iOS devices

View bots Filter Devices

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ADVANCED

 **Xcode** OFF ON

Settings **Repositories**

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Permissions: Anyone can create and view bots [Edit...](#)

Builds

Perform builds using: Xcode 5.0 (5A11314m) [Choose...](#)

Developer Teams: Xcode Server Demo [Edit...](#)

Devices

No devices connected

[View bots](#)

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ADVANCED

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Builds

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Developer Teams: Xcode Server Demo Edit...

Devices

 iPad iPad (3rd generation) / 6.1.3 Use for Development

 View bots

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ADVANCED

  **Do you want to add this device to the Xcode Server Demo development team?**

This device must be added to a team before it can be used to run and test applications built by OS X Server.

[Don't Add](#) [Add](#)

Status: ● Available on your local network at `xcode-server-demo.local`
[Learn about configuring devices for this service](#)

Permissions: Anyone can create and view bots [Edit...](#)

Builds

Perform builds using: Xcode 5.0 (5A11314m) [Choose...](#)

Developer Teams: Xcode Server Demo [Edit...](#)

Devices

 iPad iPad (3rd generation) / 6.1.3	Use for Development

[View bots](#) [Filter Devices](#)

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ADVANCED

Adding iPad to Xcode Server Demo...

Cancel

OFF ON

Repositories

Access

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[Learn about configuring devices for this service](#)

Permissions: Anyone can create and view bots Edit...

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Developer Teams: Xcode Server Demo Edit...

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ADVANCED

 **Xcode** OFF ON

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ADVANCED

 **Xcode** OFF ON

Settings Repositories

Access

- Allow access to hosted repositories over HTTP, HTTPS, and SSH [Edit...](#)
- Hosted repositories can be created by: Logged in users [Edit...](#)

Repositories

Click (+) to add repositories

+ | - | 

Server

SERVER

- Xcode Server Demo
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ADVANCED

 **Xcode** OFF ON

Settings Repositories

Access

Allow access to hosted repositories over HTTP, HTTPS, and SSH Edit...

Hosted repositories can be created by: Logged in users Edit...

Repositories

Hosted Repositories	
	Bubblenum https://Xcode-Server-Demo.local/git/Bubblenum.git

Remote Repositories	
	SharedLibraries svn+ssh://bubbleinc.com/svn/libraries

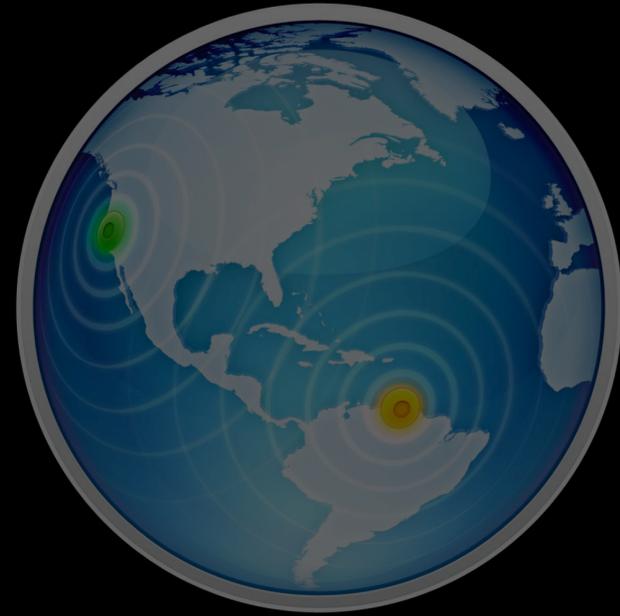
+ - 

Filter Repositories



OS X Server

Preview



OS X Server Preview



Xcode 5.0

Xcode 5



Xcode 5



- New account preferences

Xcode 5



- New account preferences
- Create and edit bots in Xcode

Xcode 5



- New account preferences
- Create and edit bots in Xcode
- Beautiful reports for build and test history

Xcode 5



- New account preferences
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 - Assistant editor support

Xcode 5



- New account preferences
- Create and edit bots in Xcode
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 - Assistant editor support
 - Dig into errors, issues, and warnings

Xcode 5



- New account preferences
- Create and edit bots in Xcode
- Beautiful reports for build and test history
 - Assistant editor support
 - Dig into errors, issues, and warnings
 - View test results across multiple devices and over time

Xcode 5



- New account preferences
- Create and edit bots in Xcode
- Beautiful reports for build and test history
 - Assistant editor support
 - Dig into errors, issues, and warnings
 - View test results across multiple devices and over time
 - Commit history and logs

Xcode 5



- New account preferences
- Create and edit bots in Xcode
- Beautiful reports for build and test history
 - Assistant editor support
 - Dig into errors, issues, and warnings
 - View test results across multiple devices and over time
 - Commit history and logs
 - View and download archives of your project

Xcode 5



- New account preferences
- Create and edit bots in Xcode
- Beautiful reports for build and test history
 - Assistant editor support
 - Dig into errors, issues, and warnings
 - View test results across multiple devices and over time
 - Commit history and logs
 - View and download archives of your project
- Source control integration

Demo

Continuous integration in Xcode 5

Brent Shank

Software Engineer, Xcode



Welcome to Xcode

Version 5.0 (5A11314m)



Create a new Xcode project

Start building a new iPhone, iPad or Mac application.



Check out an existing project

Start working on something from an SCM Repository.

No Recent Projects

 Open Other...

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

No Accounts

Click add (+) button to create a new account

+ - ⚙

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

No Accounts

Click add (+) button to create a new account

- + Add Apple ID...
- Add Repository...
- Add Server...

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

Choose a server:

- Xcode Server Demo

No Accounts are currently configured. Click the + button to create a new account.

Or enter a server address:

Xcode-Server-Demo.local

Cancel Previous Next

+ - ⚙

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

Enter your user name and password:
Address: Xcode-Server-Demo.local
Connect as: Guest Registered user
User Name:
Password:
Cancel Previous Add

No Accounts

Click add (+) button to create a new account

+ - ⚙

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

Enter your user name and password:
Address: Xcode-Server-Demo.local

Connect as: Guest
 Registered user

User Name: brent

Password: ●●●●

Cancel Previous Add

No Accounts

Click add (+) button to create a new account

+ - ⚙

Accounts

General Accounts Behaviors Navigation Fonts & Colors Text Editing Key Bindings Source Control Downloads Locations

Servers

- Xcode Server Demo
Xcode-Server-Demo.local

Server ON

Address: Xcode-Server-Demo.local

Description: Xcode Server Demo

Connect as: Guest Registered user

User Name: brent

Password: ●●●●●●●●●●

+ - ⚙

Check Out

Choose an item:

	Recents	Favorites	Repositories
 Ace ssh://Xcode-Server-Demo.local/git/Ace.git			
 Avacado ssh://Xcode-Server-Demo.local/git/Avacado.git			
 Bubblegum ssh://Xcode-Server-Demo.local/git/Bubblegum.git			
 Epsilon ssh://Xcode-Server-Demo.local/git/Epsilon.git			
 Gaia ssh://Xcode-Server-Demo.local/git/Gaia.git			
 Guacamole ssh://Xcode-Server-Demo.local/git/Guacamole.git			

Or enter a repository location:

Cancel

Previous

Next

Check Out

Choose an item:

	Recents	Favorites	Repositories
 Ace ssh://Xcode-Server-Demo.local/git/Ace.git			
 Avacado ssh://Xcode-Server-Demo.local/git/Avacado.git			
☆  Bubblegum ssh://Xcode-Server-Demo.local/git/Bubblegum.git			
 Epsilon ssh://Xcode-Server-Demo.local/git/Epsilon.git			
 Gaia ssh://Xcode-Server-Demo.local/git/Gaia.git			
 Guacamole ssh://Xcode-Server-Demo.local/git/Guacamole.git			

Or enter a repository location:

ssh://brent@Xcode-Server-Demo.local/git/Bubblegum.git

Cancel

Previous

Next

By Group | By Time

- Project
 - Yesterday, 6:41 PM
 - Push Bubblegum
 - Yesterday, 6:41 PM
 - Bubblegum**
 - Xcode Server Demo

Summary | Tests

Bubblegum Integrate Now [Dropdown] [Settings]

Integration Results

Finished with test failures

Start: 6/7/13, 6:41 PM
 Duration: 53 seconds
 2 commits by xcodeserverdemo...



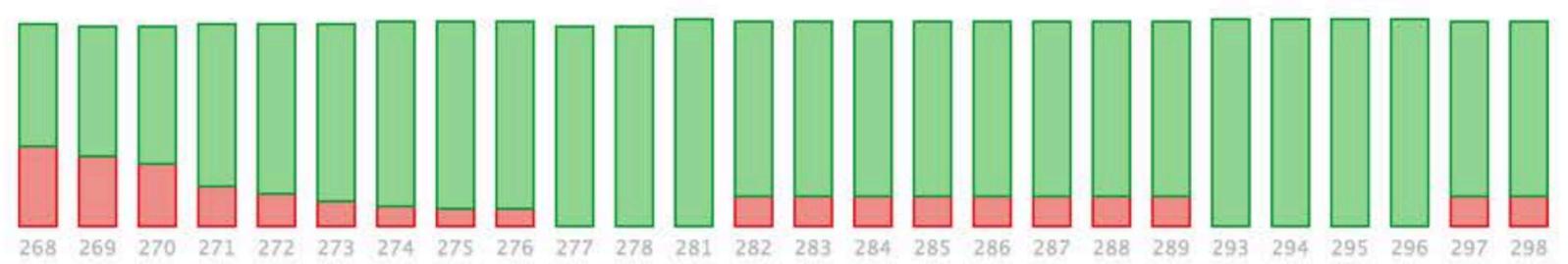
Build History

- Errors
- Warnings
- Analysis Issues



Test History

- Failure
- Success



Integration Details

- Warnings**
 - Add suggested flavors here some day
 - Bubblegum — BubblegumFactory.m
- Analysis Issues**
 - Value stored to 'flavors' during its initialization is never read
 - Bubblegum — BubblegumFactory.m

- By Group | By Time
- Project
 - Yesterday, 6:41 PM
 - Push Bubblegum
 - Yesterday, 6:41 PM
 - Bubblegum
 - Xcode Server Demo
 - Integrate (298) Yesterday, 6:41 PM ❌
 - Integrate (297) Yesterday, 6:26 PM ❌
 - Integrate (296) Yesterday, 6:13 PM
 - Integrate (295) Yesterday, 6:12 PM
 - Integrate (294) Yesterday, 6:11 PM
 - Integrate (293) Yesterday, 6:10 PM
 - Integrate (289) Yesterday, 6:06 PM ❌
 - Integrate (288) Yesterday, 6:05 PM ❌
 - Integrate (287) Yesterday, 6:04 PM ❌
 - Integrate (286) Yesterday, 5:54 PM ❌
 - Load More... 282 more integrations on server

Bubblegum | Summary | Tests

Bubblegum

Integrate Now [Dropdown] [Settings]

Integration Results

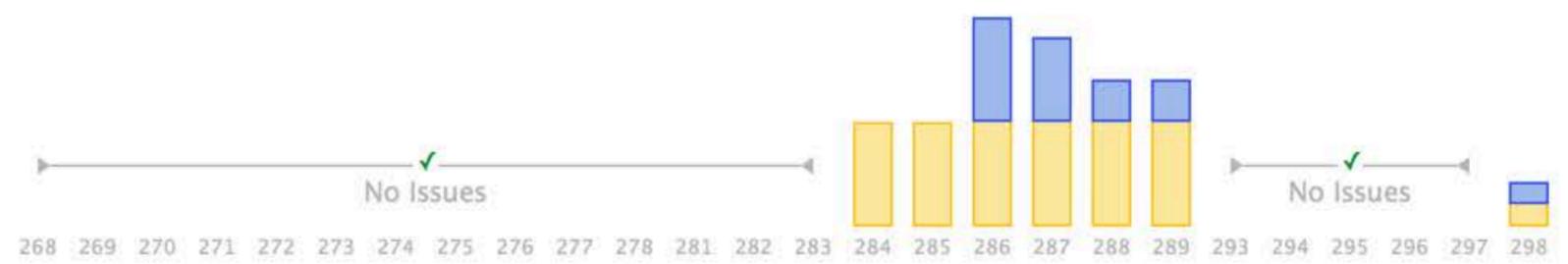
Finished with test failures

Start: 6/7/13, 6:41 PM
 Duration: 53 seconds
 2 commits by xcodeserverdemo...



Build History

Errors (Red)
 Warnings (Yellow)
 Analysis Issues (Blue)



Test History

Failure (Red)
 Success (Green)



Integration Details

- Warnings
 - Add suggested flavors here some day
 - Bubblegum — BubblegumFactory.m
- Analysis Issues
 - Value stored to 'flavors' during its initialization is never read
 - Bubblegum — BubblegumFactory.m

By Group By Time

Summary Tests Commits Logs

- Project
 - Yesterday, 6:41 PM
 - Push Bubblegum
 - Yesterday, 6:41 PM
- Bubblegum
 - Xcode Server Demo
 - Integrate (298)
 - Yesterday, 6:41 PM
 - Integrate (297)
 - Yesterday, 6:26 PM
 - Integrate (296)
 - Yesterday, 6:13 PM
 - Integrate (295)
 - Yesterday, 6:12 PM
 - Integrate (294)
 - Yesterday, 6:11 PM
 - Integrate (293)
 - Yesterday, 6:10 PM
 - Integrate (289)
 - Yesterday, 6:06 PM
 - Integrate (288)
 - Yesterday, 6:05 PM
 - Integrate (287)
 - Yesterday, 6:04 PM
 - Integrate (286)
 - Yesterday, 5:54 PM
 - Load More...
 - 282 more integrations on server

Test Results

Start: 6/7/13, 6:41 PM
 Duration: 53 seconds
 2 commits by xcodeserverdemo...

27 Tests Total
 23 Tests Passed
 4 Tests Failed

Device Summary

- 4 Devices Tested
- 1/1 iPads Failed
- 3/3 iPhones Failed

Device	OS	Processor
	Device	iPad mini (Model A1...)
	Model	iPod touch (4th gen...)
		iPod touch (5th generation)
	Model	Cheesecake 7.0 / armv7f
		Uproar 7.0 / armv7f
		Hubbub 6.1.3 / armv7f
		Din 6.1.3 / armv7
	Tests	27
	Failed	4
	Test Results	<ul style="list-style-type: none"> -[Bubblegu...ourceDealloc] ❌ -[Bubblegu...eDereference] ✅ -[Bubblegu...ataSourceInit] ❌ -[Bubblegu...eInitWithData] ❌ -[Bubblegu...rceInitWithNil] ❌ -[Bubblegu...ts testDealloc] ✅ -[Bubblegu...tDereference] ✅ -[Bubblegu...ocatorDealloc] ✅ -[Bubblegu...rDereference] ✅ -[Bubblegu...PSLocatorInit] ✅ -[Bubblegu...rInitWithData] ✅ -[Bubblegu...torInitWithNil] ✅

- Bubblegum Integrate (298)
- Bubblegum Today, 1:10 PM
- Test Today, 1:10 PM
- Build Today, 1:10 PM
- Project Yesterday, 6:41 PM
- Push Bubblegum Yesterday, 6:41 PM
- Bubblegum Xcode Server Demo
- Integrate (298) Yesterday, 6:41 PM
- Integrate (297) Yesterday, 6:26 PM
- Integrate (296) Yesterday, 6:13 PM
- Integrate (295) Yesterday, 6:12 PM
- Integrate (294) Yesterday, 6:11 PM
- Integrate (293) Yesterday, 6:10 PM
- Integrate (289) Yesterday, 6:06 PM
- Integrate (288) Yesterday, 6:05 PM
- Integrate (287) Yesterday, 6:04 PM
- Integrate (286) Yesterday, 5:54 PM
- Load More...
- 282 more integrations on...

Summary Tests Commits Logs

Test Results

Start: 6/7/13, 6:41 PM
Duration: 53 seconds
2 commits by xcodeserverdemo ...

27 Tests Total 23 Tests Passed 4 Tests Failed

Device Summary

- 4 Devices Tested
- 1/1 iPads Failed
- 3/3 iPhones Failed

Device	OS	Processor	Model	Tests	Failed
iPad mini (Model A1...)	7.0	armv7f	Cheesecake	27	4
iPod touch (4th gen...)	7.0	armv7f	Uproar	27	4
iPod touch (5th generation)	6.1.3	armv7f	Hubbub	27	4
	6.1.3	armv7	Din	27	4

Test Name	Cheesecake	Uproar	Hubbub	Din
-[Bubblegu...ourceDealoc]	✗	✗	✗	✗
-[Bubblegu...eDereference]	✓	✓	✓	✓
-[Bubblegu...ataSourceInit]	✗	✗	✗	✗
-[Bubblegu...eInitWithData]	✗	✗	✗	✗
-[Bubblegu...rceInitWithNil]	✗	✗	✗	✗
-[Bubblegu...ts testDealoc]	✓	✓	✓	✓
-[Bubblegu...tDereference]	✓	✓	✓	✓
-[Bubblegu...ocatorDealoc]	✓	✓	✓	✓
-[Bubblegu...rDereference]	✓	✓	✓	✓
-[Bubblegu...PSLocatorInit]	✓	✓	✓	✓
-[Bubblegu...rInitWithData]	✓	✓	✓	✓
-[Bubblegu...torInitWithNil]	✓	✓	✓	✓
-[BubblegumTests testInit]	✓	✓	✓	✓
-[Bubblegu...tInitWithData]	✓	✓	✓	✓
-[Bubblegu...estInitWithNil]	✓	✓	✓	✓
-[Bubblegu...testModelInit]	✓	✓	✓	✓
-[Bubblegu...lInitWithData]	✓	✓	✓	✓
-[Bubblegu...leViewDealoc]	✓	✓	✓	✓
-[Bubblegu...wDereference]	✓	✓	✓	✓
-[Bubblegu...TableViewInit]	✓	✓	✓	✓
-[Bubblegu...lInitWithData]	✓	✓	✓	✓
-[Bubblegu...iewInitWithNil]	✓	✓	✓	✓
-[Bubblegu...trollerDealoc]	✓	✓	✓	✓
-[Bubblegu...rDereference]	✓	✓	✓	✓

```

MasterViewController *mvc = [[MasterViewController alloc] init];
STAssertNotNil(mvc, @"Failed to initialize MasterViewController.");
mvc = nil;
}
- (void)testTableViewDereference
{
MasterViewController *mvc = [[MasterViewController alloc] init];
STAssertNotNil(mvc, @"Failed to initialize MasterViewController.");
mvc = nil;
}
- (void)testDataSourceInit
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
NSArray *suggestedFlavors = factory.tastyFlavors;
STAssertEquals(suggestedFlavors.count, (NSUInteger)4, @"Expected 4 flavors after initializing the factory.");
}
- (void)testDataSourceInitWithData
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
NSArray *suggestedFlavors = factory.tastyFlavors;
STAssertEquals(suggestedFlavors.count, (NSUInteger)4, @"Expected 4 flavors after initializing the factory.");
}
- (void)testDataSourceInitWithNil
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
NSArray *suggestedFlavors = factory.tastyFlavors;
STAssertEquals(suggestedFlavors.count, (NSUInteger)4, @"Expected 4 flavors after initializing the factory.");
}
- (void)testDataSourceDealloc
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
NSArray *suggestedFlavors = factory.tastyFlavors;
STAssertEquals(suggestedFlavors.count, (NSUInteger)4, @"Expected 4 flavors after initializing the factory.");
}
- (void)testDataSourceDereference
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
factory = nil;
}
- (void)testGPSLocatorInit
{
BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
CLLocation *userLocation = [factory userLocation];
STAssertNil(userLocation, @"Factory returned a user location.");
}
- (void)testGPSLocatorInitWithData
{
// BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
// STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
// CLLocation *userLocation = [factory userLocation];
// STAssertNil(userLocation, @"Factory returned a user location.");
}
- (void)testGPSLocatorInitWithNil
{
// BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
// STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
// CLLocation *userLocation = [factory userLocation];
// STAssertNil(userLocation, @"Factory returned a user location.");
}
- (void)testGPSLocatorDealloc
{
// BubblegumFactory *factory = [BubblegumFactory sharedBubblegumFactory];
// STAssertNotNil(factory, @"Expected BubblegumFactory to not be nil, but it is: %@", factory);
}
    
```



Welcome to Xcode

Version 5.0 (5A11314m)



Create a new Xcode project

Start building a new iPhone, iPad or Mac application.



Check out an existing project

Start working on something from an SCM Repository.

No Recent Projects

 Open Other...



Welcome to Xcode

Version 5.0 (5A11314m)



Create a new Xcode project

Start building a new iPhone, iPad or Mac application.



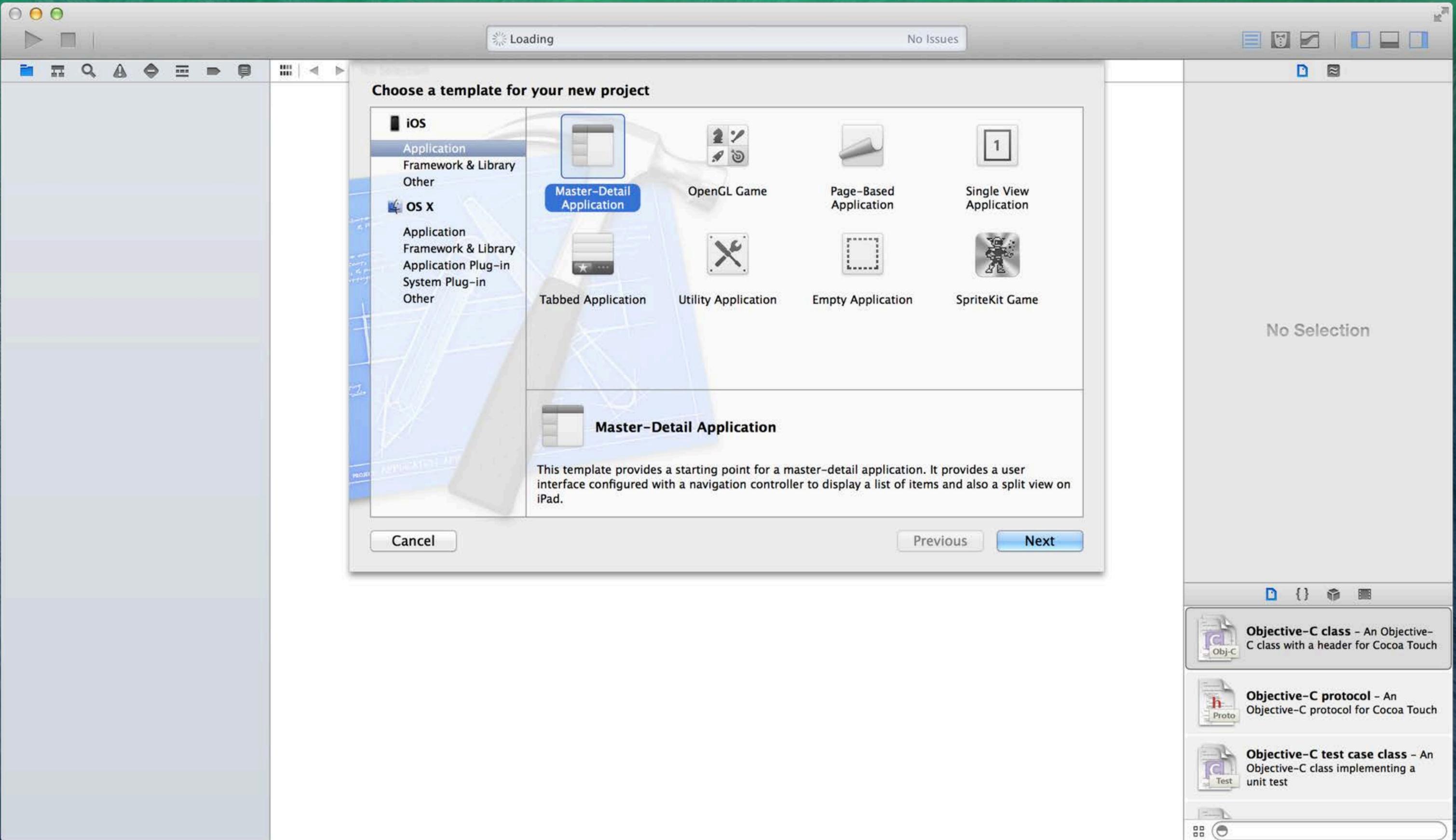
Check out an existing project

Start working on something from an SCM Repository.

Show this window when Xcode launches

No Recent Projects

 Open Other...



Choose a template for your new project

iOS

Application
Framework & Library
Other

OS X

Application
Framework & Library
Application Plug-in
System Plug-in
Other



Master-Detail Application



OpenGL Game



Page-Based Application



Single View Application



Tabbed Application



Utility Application



Empty Application



SpriteKit Game



Master-Detail Application

This template provides a starting point for a master-detail application. It provides a user interface configured with a navigation controller to display a list of items and also a split view on iPad.

Cancel

Previous

Next

No Selection



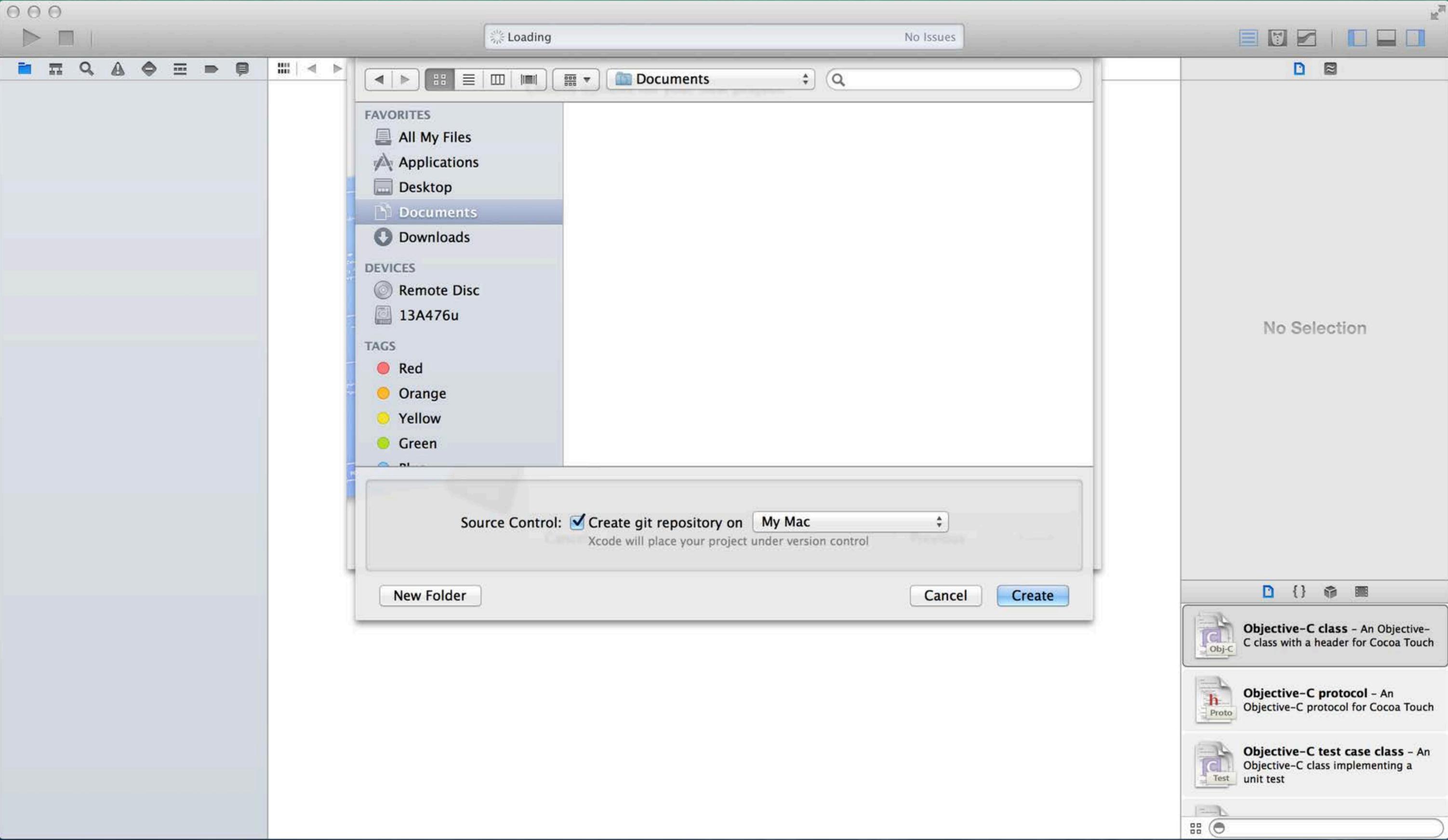
Objective-C class - An Objective-C class with a header for Cocoa Touch



Objective-C protocol - An Objective-C protocol for Cocoa Touch



Objective-C test case class - An Objective-C class implementing a unit test



Loading No Issues

Documents

- FAVORITES**
- All My Files
 - Applications
 - Desktop
 - Documents
 - Downloads
- DEVICES**
- Remote Disc
 - 13A476u
- TAGS**
- Red
 - Orange
 - Yellow
 - Green

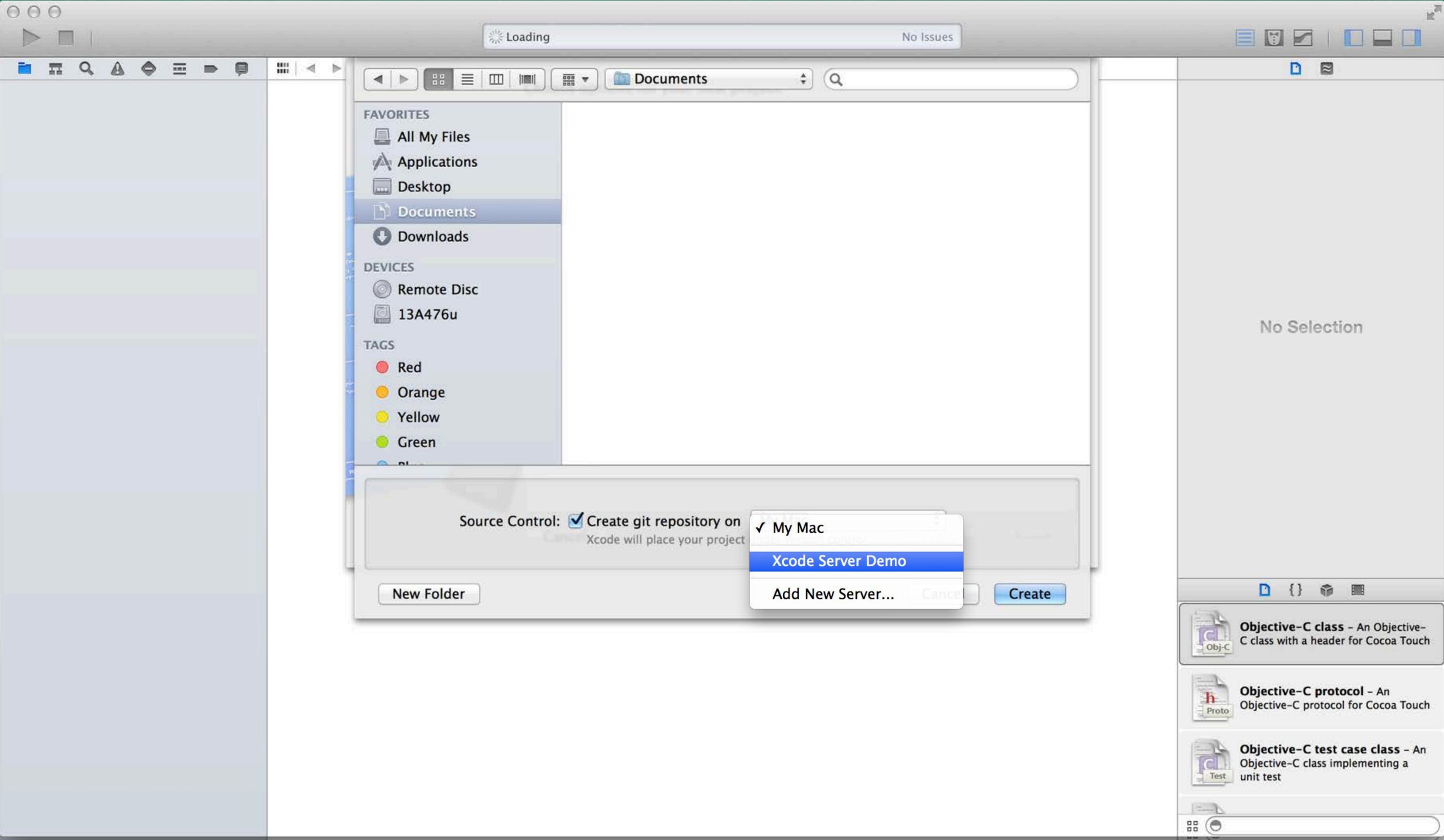
Source Control: Create git repository on My Mac

Xcode will place your project under version control

New Folder Cancel Create

No Selection

- Objective-C class** - An Objective-C class with a header for Cocoa Touch
- Objective-C protocol** - An Objective-C protocol for Cocoa Touch
- Objective-C test case class** - An Objective-C class implementing a unit test



Loading No Issues

Documents

- FAVORITES**
- All My Files
 - Applications
 - Desktop
 - Documents
 - Downloads
- DEVICES**
- Remote Disc
 - 13A476u
- TAGS**
- Red
 - Orange
 - Yellow
 - Green

No Selection

Source Control: Create git repository on
Xcode will place your project

- ✓ My Mac
- Xcode Server Demo
- Add New Server...

New Folder

Cancel

Create

- Objective-C class** - An Objective-C class with a header for Cocoa Touch
- Objective-C protocol** - An Objective-C protocol for Cocoa Touch
- Objective-C test case class** - An Objective-C class implementing a unit test

New Project.xcodeproj

Pushing to Server... No Issues

New Project > iPhone

New Project

General Capabilities Info Build Settings Build Phases Build Rules

Identity

Bundle Identifier: xcsdemo.wwdc.New-Project
Version: 1.0
Build: 1.0
Team: None

Deployment Info

Deployment Target: 7.0
Devices: Universal
Main Interface: Main_iPhone
Device Orientation: Portrait, Upside Down, Landscape Left, Landscape Right
Status Bar Style: Default, Hide during application launch

App Icons

Source: Applcon

Launch Images

Identity and Type

Name: New Project
Location: Absolute
Full Path: /Users/andrew/Documents/New Project/New Project.xcodeproj

Project Document

Project Format: Xcode 3.2-compatible
Organization: Andrew Nesbitt
Class Prefix:

Text Settings

Indent Using: Spaces
Widths: Tab: 4, Indent: 4
 Wrap lines

Source Control

Repository: --
Type: --
Current Branch: --
Version: --
Status: No changes
Location:

Objective-C class - An Objective-C class with a header for Cocoa Touch

Objective-C protocol - An Objective-C protocol for Cocoa Touch

Objective-C test case class - An Objective-C class implementing a unit test

New Project.xcodeproj
Pushing to Server... No Issues

New Project > iPhone

New Project
2 targets, iOS SDK 7.0

- New Project
 - AppDelegate.h
 - AppDelegate.m
 - Main_iPhone.storyboard
 - Main_iPad.storyboard
 - MasterViewController.h
 - MasterViewController.m
 - DetailViewController.h
 - DetailViewController.m
 - Images.xcassets
- Supporting Files
- New ProjectTests
- Frameworks
- Products

New Project

General Capabilities Info Build Settings Build Phases Build Rules

▼ Identity

Bundle Identifier: xcsdemo.wwdc.New-Project
Version: 1.0
Build: 1.0
Team: None

▼ Deployment Info

Deployment Target: 7.0
Devices: Universal
iPhone iPad

Main Interface: Main_iPhone

Device Orientation: Portrait Upside Down Landscape Left Landscape Right

Status Bar Style: Default
 Hide during application launch

▼ App Icons

Source: Applcon

▼ Launch Images

Identity and Type

Name: New Project
Location: Absolute
New Project.xcodeproj
Full Path: /Users/andrew/Documents/New Project/New Project.xcodeproj

Project Document

Project Format: Xcode 3.2-compatible
Organization: Andrew Nesbitt
Class Prefix:

Text Settings

Indent Using: Spaces
Widths: Tab: 4 Indent: 4
 Wrap lines

Source Control

Repository: --
Type: --
Current Branch: --
Version: --
Status: No changes
Location:

Objective-C class - An Objective-C class with a header for Cocoa Touch

Objective-C protocol - An Objective-C protocol for Cocoa Touch

Objective-C test case class - An Objective-C class implementing a unit test

Web Application



Web Application



- A view of your project outside Xcode

Web Application



- A view of your project outside Xcode
- See all bots on your server

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view
 - Archive and product downloading

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view
 - Archive and product downloading
 - Flagged builds

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view
 - Archive and product downloading
 - Flagged builds
 - Build pruning

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view
 - Archive and product downloading
 - Flagged builds
 - Build pruning
 - iOS product installation on the web

Web Application



- A view of your project outside Xcode
- See all bots on your server
- Add and edit bots on the web
- Same reports as Xcode
- Archives view
 - Archive and product downloading
 - Flagged builds
 - Build pruning
 - iOS product installation on the web
- Scoreboard

Demo

Web App and Scoreboard

Latest Integration

Guacamole Nightly

Integration 6

[View Summary](#)

0 Errors 0 Warnings 14 Analysis

Next Integration

Nightly Frameworks

Integration 192

[Integrate Now](#)

00 Days 10 Hours 37 Minutes

Latest Downloads

Guacamole Nightly

Integration 6

[View Archives](#)

- Product**
Created 6/8/2013 27 KB
- Archive**
Created 6/8/2013 37 KB

All Failed Passed

Name	Status	Next	Last	
Ace	Finished with warnings	--	Yesterday at 5:23 PM	Integrate
Bubblegum	Finished with test failures	--	Yesterday at 6:50 PM	Integrate
Bubblegum Nightly	Build failed	Tomorrow at 2:00 AM	Today at 2:22 PM	Integrate
Guacamole	Finished with warnings	--	Yesterday at 12:09 PM	Integrate
Guacamole Nightly	Finished with analysis issues	--	Today at 2:24 PM	Integrate
Nightly Frameworks	Succeeded	Tomorrow at 1:00 AM	Today at 2:22 PM	Integrate
Proctor	Finished with warnings	--	Yesterday at 7:18 PM	Integrate
Salsa	Build failed	--	Yesterday at 2:11 AM	Integrate

Latest Integration

Guacamole Nightly

Integration 6

[View Summary](#)

0 0 14

! Errors ! Warnings ↗ Analysis

Next Integration

Nightly Frameworks

Integration 192

[Integrate Now](#)

00 10 37

Days Hours Minutes

Latest Downloads

Guacamole Nightly

Integration 6

[View Archives](#)

-  **Product**
Created 6/8/2013 27 KB
-  **Archive**
Created 6/8/2013 37 KB

All **Failed** Passed

Name	Status	Next	Last	
Bubblegum Nightly	 Build failed	Tomorrow at 2:00 AM	Today at 2:22 PM	Integrate
Salsa	 Build failed	--	Yesterday at 2:11 AM	Integrate

Bubblegum

Summary Tests Commits Logs Archives

Integrate

Yesterday

- Integrate (298) Jun 7, 2013 ⬇️
- Integrate (297) Jun 7, 2013 ⬇️
- Integrate (296) Jun 7, 2013 ✅
- Integrate (295) Jun 7, 2013 ✅
- Integrate (294) Jun 7, 2013 ✅
- Integrate (293) Jun 7, 2013 ✅
- Integrate (289) Jun 7, 2013 ⬇️
- Integrate (288) Jun 7, 2013 ⬇️
- Integrate (287) Jun 7, 2013 ⬇️
- Integrate (286) Jun 7, 2013 ⬇️
- Integrate (285) Jun 7, 2013 ⬇️
- Integrate (284) Jun 7, 2013 ⬇️
- Integrate (283) Jun 7, 2013 ⬇️
- Integrate (282) Jun 7, 2013 ⬇️
- Integrate (281) Jun 7, 2013 ✅

Latest Integration

Status: Finished with test failures
 Start: Friday at 6:41 PM
 Duration: 8 minutes
 2 commits

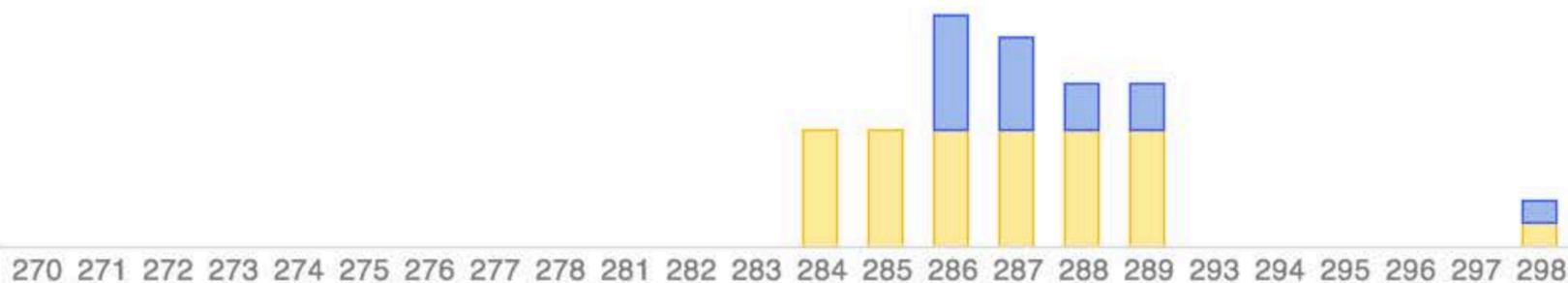


Downloads

- Archive 185 KB
- Product 185 KB

Build History

- Analysis Issues
- Warnings
- Errors



Test History

- Passed Tests
- Failed Tests



Last Integration Details

- Analysis Issues**
Value stored to 'flavors' during its initialization is never read
- Warnings**
Add suggested flavors here some day

Bubblegum
xcsdemo.wwdc

Bubblegum
Summary | Tests | Commits | Logs | Archives
Integrate

Yesterday

Type	Integration	Date	Name	Size
Product	298	6/7/2013	Bubblegum.ipa	100 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	297	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	296	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	295	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	294	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	293	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	289	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	288	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB

- Integrate (298) Jun 7, 2013
- Integrate (297) Jun 7, 2013
- Integrate (296) Jun 7, 2013
- Integrate (295) Jun 7, 2013
- Integrate (294) Jun 7, 2013
- Integrate (293) Jun 7, 2013
- Integrate (289) Jun 7, 2013
- Integrate (288) Jun 7, 2013
- Integrate (287) Jun 7, 2013
- Integrate (286) Jun 7, 2013
- Integrate (285) Jun 7, 2013
- Integrate (284) Jun 7, 2013
- Integrate (283) Jun 7, 2013
- Integrate (282) Jun 7, 2013

Bubblegum

Yesterday

Type	Integration	Date	Name	Size
Product	298	6/7/2013	Bubblegum.ipa	100 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	297	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB

Product	15	6/3/2013	Ace.pkg	35 KB
Archive		6/3/2013	Archive.xcarchive.zip	45 KB

Product	295	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	294	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	293	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	289	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB
Product	288	6/7/2013	Bubblegum.ipa	99 KB
Archive		6/7/2013	Archive.xcarchive.zip	185 KB

- Integrate (298)
Jun 7, 2013
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Jun 7, 2013
- Integrate (283)
Jun 7, 2013
- Integrate (282)
Jun 7, 2013
- Integrate (281)



Bubblenum

19 hrs ago

↑ Integration 298

0

Errors

1

Warnings

1

Analysis

4

Failed Tests

1 Committer

Add a warning to remind myself to implement this method some day.



Andrew Nesbitt

Yesterday at 6:41 PM

1 file modified

4 Devices



Hubbub



Din



Uproar



Cheesecake



Bubblegum

19 hrs ago



Bubblegum Nightly

1 min ago



Guacamole

1 day ago



Guacamole Nightly

21 hrs ago



Nightly Frameworks

Just now



Proctor

19 hrs ago



Salsa

1 day ago



Unit Test Bot

1 day ago



Zed

1 day ago



Ace

21 hrs ago



Integration 298

0

Errors

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Hubbub



Din



Uproar



Cheesecake

Best Practices

Best Practices

- Structure your code in workspaces

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- Structure your code in workspaces
- Use role accounts for remote repositories

Best Practices

- Structure your code in workspaces
- Use role accounts for remote repositories
- Suggested bots

Best Practices

Best Practices



On commit

Build, test, and run
static analysis for
every source
change

Best Practices



On commit

Build, test, and run
static analysis for
every source
change



Nightly

Build your project
at 3am

Best Practices



On commit

Build, test, and run static analysis for every source change



Nightly

Build your project at 3am



Per branch

Create a new bot per branch

How to Get It

How to Get It

- Go to developer.apple.com today

How to Get It

- Go to developer.apple.com today
 - OS X 10.9 Mavericks

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- Join your existing ADC teams if you are a team agent/admin

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- Go to developer.apple.com today
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 - OS X Server preview
 - Xcode 5 preview
- Join your existing ADC teams if you are a team agent/admin
- Bring your existing devices

Summary

- Use the Xcode service to build better apps
 - Configure in minutes
 - Checkout and build your project automatically
 - Catch build issues and errors; run static analysis regularly
 - Run tests on multiple devices
- Keep history around for your projects
- Easily distribute builds to your team
- Integrated tightly with Xcode
- Web UI and Scoreboard

Related Sessions

Testing in Xcode 5

Pacific Heights
Thursday 9:00AM

Understanding Source Control in Xcode

Pacific Heights
Friday 10:15AM

Labs

Continuous Integration Lab	Tools Lab A Tuesday 4:30PM	
Xcode and Continuous Integration Lab	Tools Lab A Thursday 9:00AM	
Xcode Lab	Tools Lab A Friday 9:00AM	

 WWDC2013