


## A Real Example

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## Market-Based Problems

* Finding associations among items in a transactional database.
- Items
- Bread, Milk, Chocolate, Butter .
* Transaction (Basket)
- A non-empty subset of all items
- Cross Selling
- Selling additional products or services to an existing customer.
* Bundle Discount
* Shop Layout Design
- Minimum Distance vs. Maximum Distance
* "Baskets" \& "Items": Sentences \& Words



## Definitions

A transaction is a set of items: $T=\left\{i_{a}, i_{b}, \ldots, i_{t}\right\}$
T is a subset of I where I is the set of all possible items.

* The dataset D contains a set of transactions.
* An association rule is in the form of

$$
P \Rightarrow Q \text { where } P \subset I, Q \subset I \text { and } P \cap Q=\varnothing
$$

* A set of items is referred to as itemset.
* An itemset containing $k$ items is called $k$-itemset.
* An itemset can be seen as a conjunction of items.


## Transactions

| Transactions | Items |
| :---: | :---: |
| 1 | Bread, Jelly, Peanut, Butter |
| 2 | Bread, Butter |
| 3 | Bread, Jelly |
| 4 | Bread, Milk, Butter |
| 5 | Chips, Milk |
| 6 | Bread, Chips |
| 7 | Bread, Milk |
| 8 | Chips, Jelly |



Searching for rules in the form of: Bread $\rightarrow$ Butter


## Support of an Itemset

* The support of an item (or itemset) X is the percentage of transactions in which that item (or itemset) occurs.

$$
\operatorname{Support}(X)=\frac{\# X}{n}
$$

| Itemset | Support | Itemset | Support |
| :--- | :---: | :---: | :---: | :---: |
| Bread | $6 / 8$ | Bread, Butter | $3 / 8$ |
| Butter | $3 / 8$ |  | $0 / 8$ |
| Chips | $2 / 8$ | Bread, Butter, Chips |  |
| Jelly | $3 / 8$ | $\ldots$ | $0 / 8$ |
| Milk | $3 / 8$ | Bread, Butter, Chips, Jelly |  |
| Peanut | $1 / 8$ | ... | $0 / 8$ |
|  |  | Bread, Butter, Chips, Jelly, Milk |  |
|  |  | Bread, Butter, Chips, Jelly, Milk, Peanut | $0 / 8$ |

## Support \& Confidence of Association Rule

* The support of an association rule $X \rightarrow Y$ is the percentage of transactions that contain $X$ and $Y$.

$$
\operatorname{Support}(X \rightarrow Y)=\frac{\#(X \cup Y)}{n}
$$

* The confidence of an association rule $X \rightarrow Y$ is the ratio of the number of transactions that contain $\{\mathrm{X}, \mathrm{Y}\}$ to the number of transactions that contain $X$.

$$
\text { Confidence }(X \rightarrow Y)=\frac{\#(X \cup Y)}{\#(X)}
$$

* It can be represented equally as

$$
\text { Confidence }(X \rightarrow Y)=\frac{\operatorname{Support}(X \cup Y)}{\operatorname{Support}(X)}
$$

* Conditional probability: $\mathrm{P}(\mathrm{Y} \mid \mathrm{X})$


## Support \& Confidence of Association Rule

* Support measures how often the rule occurs in the dataset.
* Confidence measures the strength of the rule.

| Transactions | Items |
| :---: | :---: |
| 1 | Bread, Jelly, Peanut, Butter |
| 2 | Bread, Butter |
| 3 | Bread, Jelly |
| 4 | Bread, Milk, Butter |
| 5 | Chips, Milk |
| 6 | Bread, Chips |
| 7 | Bread, Milk |
| 8 | Chips, Jelly |

Bread $\rightarrow$ Milk
Support: 2/8
Confidence: 1/3

Milk $\rightarrow$ Bread
Support: 2/8
Confidence: 2/3

## Frequent Itemsets and Strong Rules

* Support and Confidence are bounded by thresholds:
- Minimum support $\sigma$
- Minimum confidence $\Phi$
* A frequent (large) itemset is an itemset with support larger than $\sigma$.

A strong rule is a rule that is frequent and its confidence is higher than $\Phi$.

* Association Rule Problem
- Given I, $D, \sigma$ and $\Phi$, to find all strong rules in the form of $X \rightarrow Y$.
* The number of all possible association rules is huge.
- Brute force strategy is infeasible.
- A smart way is to find frequent itemsets first.


## The Big Picture

- Step 1: Find all frequent itemsets.
* Step 2: Use frequent itemsets to generate association rules.
- For each frequent itemset f
- Create all non-empty subsets of f .
- For each non-empty subset s of $f$
- Output $s \rightarrow$ (f-s) if support (f) / support (s) > $\Phi$

$$
\{a, b, c\}\left\{\begin{array}{l}
a b \rightarrow c \\
a c \rightarrow b \\
b c \rightarrow a \\
a \rightarrow b c \\
b \rightarrow a c \\
c \rightarrow a b
\end{array}\right.
$$

## Myth No. 1

* A rule with high confidence is not necessarily plausible.
* For example:
- |D|=10000
- \#\{DVD\}=7500
- \#\{Tape\}=6000
- \#\{DVD, Tape\}=4000
- Thresholds: $\sigma=30 \%, \Phi=50 \%$

- Support(Tape $\rightarrow$ DVD) $=4000 / 10000=40 \%$
- Confidence(Tape $\rightarrow$ DVD) $=4000 / 6000=66 \%$
* Now we have a strong rule: Tape $\rightarrow$ DVD
- Seems that Tapes will help promote DVDs.
- However, P(DVD)=75\% > P(DVD | Tape) !!
- Tape buyers are less likely to purchase DVDs.



## Myth No. 2

## Transactions

Bread, Milk
Bread, Battery
$P($ Bread $\mid$ Battery $)=100 \%>P($ Bread $)=75 \%$
Bread, Butter
Bread, Honey
Bread, Chips
Yogurt, Coke
Bread, Battery
Cookie, Jelly


## Myth No. 3

## Association = Causality


$P(Y \mid X)$ is just the conditional probability.


## Itemset Generation



## Itemset Calculation

Transactions

$O(N M W)$

$$
M=2^{d}-1
$$

## The Apriori Method

* One of the best known algorithms in Data Mining
* Key ideas
- A subset of a frequent itemset must be frequent.
- \{Milk, Bread, Coke\} is frequent $\rightarrow$ \{Milk, Coke\} is frequent
- The supersets of any infrequent itemset cannot be frequent.
- \{Battery\} is infrequent $\rightarrow$ \{Milk, Battery\} is infrequent

| Title $\quad$ 1-20 | Cited by | Year |
| :--- | :--- | :--- | :--- |
| Fast algorithms for mining association rules <br> R Agrawal, R Srikant <br> Proc. 20th int. conf. very large data bases, VLDB 1215, 487-499 | 19603 | 1994 |
| Mining association rules between sets of items in large databases <br> R Agrawal, T Imielíski, A Swami <br> ACM SIGMOD Record 22 (2), 207-216 | 17129 | 1993 |
| Mining sequential patterns <br> R Agrawal, R Srikant <br> Data Engineering, 1995. Proceedings of the Eleventh International Conference ... | 6017 | 1995 |

## Candidate Pruning



## General Procedure

* Generate itemsets of a particular size.
* Scan the database once to see which of them are frequent.
* Use frequent itemsets to generate candidate itemsets of size=size+1.
* Iteratively find frequent itemsets with cardinality from 1 to k.
* Avoid generating candidates that are known to be infrequent.
* Require multiple scans of the database.
* Efficient indexing techniques such as Hash function \& Bitmap may help.


## Apriori Algorithm

$C_{k}$ : Candidate itemset of size k
$L_{k}$ : Frequent itemset of size k
$L_{1} \leftarrow\{$ frequent items $\}$
for ( $\mathrm{k}=1$; $L_{\mathrm{k}} \neq \emptyset$; $\mathrm{k}++$ )
$\mid C_{k+1} \leftarrow$ candidate $\left(L_{k}\right)$
candidates
for each transaction $t$
$Q \leftarrow\left\{c \mid c \in C_{k+1} \wedge c \subseteq t\right\}$
count $[c] \leftarrow$ count $[c]+1, \quad \forall c \in Q$
end for
$L_{k+1} \leftarrow\left\{c \mid c \in C_{k+1} \wedge \operatorname{count}[c] / N \geq \sigma\right\} \quad$ filtering
end for
return $\bigcup_{k} L_{k}$


## $L_{k} \rightarrow C_{k+1}$

$$
L_{1}=\{1,2,3,4,5\} \quad L_{2}=\{\{1,2\},\{2,3\}\}
$$

$\left\{X \cup p \mid X \in L_{k}, p \in L_{1}, p \notin X\right\}$
$C_{3}=\{\{1,2,3\},\{1,2,4\},\{1,2,5\},\{2,3,4\},\{2,3,5\}\}$
$\left\{X \cup Y\left|X, Y \in L_{k},|X \cap Y|=k-1\right\}\right.$
$C_{3}=\{\{1,2,3\}\}$

$$
\left\{X \cup Y_{k} \mid X, Y \in L_{k}, X_{i}=Y_{i}, \forall i \in[1, k-1], X_{k} \neq Y_{k}\right\} \quad \text { Ordered List }
$$

$$
L_{2}=\{\{1,2\},\{2,3\}\}
$$

$$
C_{3}=\{ \}
$$

$$
L_{2}=\{\{1,3\},\{2,3\}\}
$$

$$
C_{3}=\{ \}
$$

$$
L_{2}=\{\{1,2\},\{1,3\},\{2,3\}\}
$$

$$
C_{3}=\{\{1,2,3\}\}
$$

$$
L_{2}=\{\{1,2\},\{1,3\}\}
$$

$$
C_{3}=\{\{1,2,3\}\}
$$

## Correctness

$$
\forall X, X \in L_{k+1} \Rightarrow X \in C_{k+1}
$$

$$
\begin{gathered}
\left\{X_{1}, \ldots, X_{k}, X_{k+1}\right\} \in L_{k+1} \\
\Downarrow
\end{gathered}
$$

$$
\left\{X_{1}, \ldots, X_{k-1}, X_{k}\right\} \in L_{k}
$$

$$
\left\{X_{1}, \ldots, X_{k-1}, X_{k+1}\right\} \in L_{k}
$$

$$
\left\{X_{1}, \ldots, X_{k-1}, X_{k}, X_{k+1}\right\} \in C_{k+1}
$$

## Demo

| Database D |  |
| :---: | :---: |
| TID | Items |
| 100 | 134 |
| 200 | 235 |
| 300 | 1235 |
| 400 | 25 |


$L_{2}$| itemset | sup |
| :---: | :---: |
| $\{13\}$ | 2 |
| $\{23\}$ | 2 |
| $\{23$ | 5 |
| $\{3$ | 3 |
| 23 | 2 |




Support> 1

Note: $\{1,2,3\}\{1,2,5\}$ and $\{1,3,5\}$ not in $\mathrm{C}_{3}$

## Clothing Example

## Apriori-Gen Algorithm - Clothing Example

- Given: 20 clothing transactions; $s=\mathbf{2 0 \%}, \mathrm{c}=\mathbf{5 0 \%}$
- Generate association rules using the Apriori algorithm

| Transaction | Items | Transaction | Items |
| :--- | :--- | :--- | :--- |
| $t_{1}$ | Blouse | $t_{11}$ | TShirt |
| $t_{2}$ | Shoes, Skirt, TShirt | $t_{12}$ | Blouse, Jeans, Shoes, Skirt, TShirt |
| $t_{3}$ | Jeans, TShirt | $t_{13}$ | Jeans, Shoes, Shorts, TShirt |
| $t_{4}$ | Jeans, Shoes, TShirt | $t_{14}$ | Shoes, Skirt, TShirt |
| $t_{5}$ | Jeans, Shorts | $t_{15}$ | Jeans, TShirt |
| $t_{6}$ | Shoes, TShirt | $t_{16}$ | Skirt, TShirt |
| $t_{7}$ | Jeans, Skirt | Blouse, Jeans, Skirt |  |
| $t_{8}$ | Jeans, Shoes, Shorts, TShirt | $t_{17}$ | $t_{18}$ |
| $t_{9}$ | Jeans | $t_{19}$ | Jeans, Shoes, Shorts, TShirt |
| $t_{10}$ | Jeans, Shoes, TShirt | $t_{20}$ | Jeans, Shoes, Shorts, TShirt |

- Scan1: Find all 1-itemsets. Identify the frequent ones.

Candidates:Bloyse, Jeans, Shoes, Shorts, Skirt, Tshirt Support: $\quad 3 / 20 \quad 14 / 20 \quad 10 / 20 \quad 5 / 20 \quad 6 / 20 \quad 14 / 20$
Frequent (Large): Jeans, Shoes, Shorts, Skirt, Tshirt
Join the frequent items - combine items with each other to generate candidate pairs

## Clothing Example

## Clothing Example - cont. 1

- Scan2: 10 candidate 2-itemsets were generated. Find the frequent ones.
\{Jeans, Shoes\}:7/20 \{Shoes, Short\}:4/20 \{Short, Skit $\}$ - $/ 20$ \{Skirt, TShirt\}: 4/20
\{Jeans, Short\} :5/20 \{Shoes. Shicif: $3 / 20$ \{Short, TShirt\}: 4/20
\{Jeallofirit\} :3/20 \{Shoes, TShirt\}: 10/20
$\{$ Jeans, TShirt\}:9/20 4/20 $\quad 7$ frequent itemsets are found out of 10.

| Scan | Candidates Large Itemsets |
| :---: | :---: |
| 1 | (Blouse), (Jeans), (Shoes),[Shorts), \{Skirt), (TShirt), $\longrightarrow$(Jeans), (Shoes), (Shorts] <br> (Skirt), (Tshirt) |
| 2 | (Jeans, Shoes), (Jeans, Shorts), (Jeans, Skirt), (Jeans, Shoes), (Jeans, Shorts), \{Jeans, TShirt), (Shoes, Shorts\}, \{Shoes, Skirt), $\qquad$ $\qquad$ (Shoes, TShirt), (Shorts, Skirt), (Shorts, TShirt), (Jeans, TShirt\}, (Shoes, Shorts), (Shoes, TShirt), (Shorts, TShit). (Skirt, TShirt) [Skin, TShirt] |
| 3 | (Jeans, Shoes, Shorts), (Jeans, Shoes, TShirt), $\qquad$ (Jems, Shoes, Shonts). (Jeans, Shorts, TShirt), (Jeans, Skirt, TShirt). (Jeans, Shoes, TShirt), (Shoes, Shorts, TShirt), \{Shoes, Skirt, TShirt\}, $\qquad$ [Shorts, Skirt, TShirt] |
| 4 | (Jeans, Shoes, Shorts, TShirt) $\longrightarrow$ [Jeans, Shoes, Shorts, TShirr) |
| 5 | $\emptyset \quad \emptyset$ |

## Clothing Example

## Clothing Example - cont. 2

- The next step is to use the large itemsets and generate association rules
- $\mathbf{c}=50 \%$
- The set of large itemsets is

L=\{\{Jeans\},\{Shoes\}, \{Shorts\}, \{Skirt\}, \{TShirt\}, \{Jeans, Shoes\}, \{Jeans, Shorts\}, \{Jeans, TShirt\}, \{Shoes, Shorts\}, \{Shoes, TShirt\}, \{Shorts, TShirt\}, \{Skirt, TShirt\}, \{Jeans, Shoes, Shorts\}, \{Jeans, Shoes, TShirt\}, \{Jeans, Shorts, TShirt\},\{Shoes, Shorts, TShirt $\}$, \{Jeans, Shoes, Shorts, TShirt\} \}

- We ignore the first 5 as they do not consists of 2 nonempty subsets of large itemsets. We test all the others, e.g.:

Confidence $($ Jeans $\rightarrow$ Shoes $)=\frac{\text { Support }(\{\text { Jeans, Shoes }\})}{\text { Support }(\{\text { Jeans }\})}=\frac{7 / 20}{14 / 20}=50 \% \geq c$

## Real Examples

## 最住组合



Cloud Computing Bibl
e


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Cloud Computing
Explained：
Implementation Handbook．．．by John Rhoton



Cloud Computing Architected：Solution Design Handbook by John Rhoton
 \＄26．37

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## Sequential Pattern



## Sequence

* A sequence is an ordered list of elements where each element is a collection of one or more items.
* $t=<t_{1} t_{2} \ldots t_{m}>$ is a subsequence of $s=<s_{1} s_{2} \ldots s_{n}>$ if there exist integers $1 \leq j_{1}<j_{2}<\ldots<j_{m} \leq n$ such that $t_{1} \subseteq s_{j 1}, t_{2} \subseteq s_{j 2}, \ldots, t_{m} \subseteq s_{j m}$.

| $\mathbf{s}$ | $\mathbf{t}$ | $\mathbf{Y} / \mathbf{N}$ |
| :---: | :---: | :---: |
| $<\{2,4\}\{3,6,5\}\{8\}>$ | $<\{2\}\{3,6\}\{8\}>$ | Yes |
| $<\{2,4\}\{3,6,5\}\{8\}>$ | $<\{2\}\{8\}>$ | Yes |
| $<\{1,2\}\{3,4\}>$ | $<\{1\}\{2\}>$ | No |
| $<\{2,4\}\{2,4\}\{2,5\}>$ | $<\{2\}\{4\}>$ | Yes |

## Support of Sequence

| CID | Time | Items |
| :---: | :---: | :---: |
| A | 1 | $1,2,4$ |
| A | 2 | 2,3 |
| A | 3 | 5 |
| B | 1 | 1,2 |
| B | 2 | $2,3,4$ |
| C | 1 | 1,2 |
| C | 2 | $2,3,4$ |
| C | 3 | $2,4,5$ |
| D | 1 | 2 |
| D | 2 | 3,4 |
| D | 3 | 4,5 |
| E | 1 | 1,3 |
| E | 2 | $2,4,5$ |


| Support |  |
| :---: | :---: |
| $<\{1,2\}>$ | $60 \%$ |
| $<\{2,3\}>$ | $60 \%$ |
| $<\{2,4\}>$ | $80 \%$ |
| $<\{3\}\{5\}>$ | $80 \%$ |
| $<\{1\}\{2\}>$ | $80 \%$ |
| $<\{2\}\{2\}>$ | $60 \%$ |
| $<\{1\}\{2,3\}>$ | $60 \%$ |
| $<\{2\}\{2,3\}>$ | $60 \%$ |
| $<\{1,2\}\{2,3\}>$ | $60 \%$ |

## Candidate Space

(Given: \{Milk\} \{Bread\}

2-itemset: \{Bread, Milk\}

* 2-sequence:
- <\{Bread, Milk\}>
- < \{Bread\} \{Milk\}>, <\{Milk\} \{Bread\}>
- <\{Bread\} \{Bread\}>, <\{Milk\} \{Milk\}>
* Order matters in sequences but not for itemsets.
* For 1000 items: $1000 \times 1000+\frac{1000 \times 999}{2}=1499500$
* The search space is much larger than before.
* How to generate candidates efficiently?


## Candidate Generation

* A sequence $s_{1}$ is merged with another sequence $s_{2}$ if and only if the subsequence obtained by dropping the first item in $\mathrm{s}_{1}$ is identical to the subsequence obtained by dropping the last item in $\mathrm{s}_{2}$.


## 3-sequences

$$
\begin{array}{cc}
<\{1\}\{2\}\{3\}> & \\
\hline<\{1\}\{2,5\}> & \text { Candidate } \\
\hline<\{1\}\{5\}\{3\}> & <\{1\}\{2\}\{3\}\{4\}> \\
\hline<\{2\}\{3\}\{4\}> & <\{1\}\{2,5\}\{3\}> \\
\hline<\{2,5\}\{3\}> & <\{1\}\{5\}\{3,4\}> \\
\hline<\{3\}\{4\}\{5\}> & <\{2\}\{3\}\{4\}\{5\}> \\
\hline<\{5\}\{3,4\}> & <\{2,5\}\{3,4\}>
\end{array}
$$



$$
\begin{gathered}
\text { Pruning } \\
<\{1\}\{2,5\}\{3\}>
\end{gathered}
$$

## Reading Materials

## * Text Book

- J. Han and M. Kamber, Data Mining: Concepts and Techniques, Chapter 6, Morgan Kaufmann.


## * Core Papers

- J. Han, J. Pei, Y. Yin and R. Mao (2004) "Mining frequent patterns without candidate generation: A frequent-pattern tree approach". Data Mining and Knowledge Discovery, Vol. 8(1), pp. 53-87.
- R. Agrawal and R. Srikant (1995) "Mining sequential patterns". In Proceedings of the Eleventh International Conference on Data Engineering (ICDE), pp. 3-14.
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- R. Agrawal, T. Imielinski, and A. Swami (1993) "Mining association rules between sets of items in large databases". In Proceedings of the ACM SIGMOD International Conference on Management of Data (SIGMOD), pp. 207-216.

