

Dances with Elephants

Build High Quality Product with Continuous Delivery

DANG Zhengfa July, 2011 FreeWheel

The Premium Video EcoSystem



FreeWheel Clients



















































And more...

Challenges

- Technic Common to all Internet companies
 - UI: sophisticated workflow, Enormous validations
 - Ad Serving: High performance, high availability
 - Player SDK: Diversified platforms (flash, IOS, HTML5, android, Silverlight...)
- Business Special challenges for FreeWheel
 - Giant clients with huge impacts
 - Certification required: SAS70, MRC, IAB, and etc.
 - Strict SLA and high penalty
 - Slow pace clients, but quick reaction required

Business & Challenges of FreeWheel

Online Video Advertising

Permium Video EcoSystem

Giant Clients With Huge Impacts

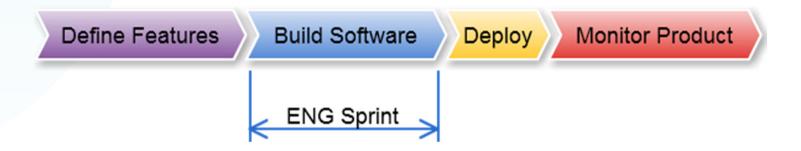
Strict SLA & High Penalty

Agile with High Quality

Dances with Elephants

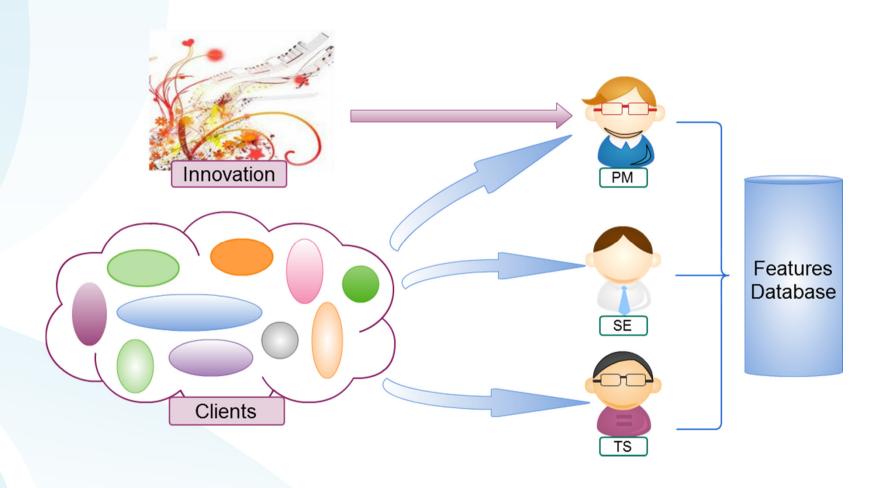


Continuous Delivery



- 1. Mind Your Step: Define Features
- 2. Continuous Integration: Build Software
- 3. Managed Deployment
- 4. Continuous Testing in Production

1. Mind Your Step: Features Database



1. Mind Your Step: Scrum

	Field Force	PM Force Rank	Engineering Soft		FreeWhee	l Cale		Release Day	Release Day-of- Month (Hilighted if too early/late in	Duration (Days)	
<u>Version</u>	Rank Due	<u>Due</u>	Commit	Final Commit	PM Design Due	Code Begins	Release Date	<u>Of Week</u>	month)	(Input)	<u>Weeks</u>
	PM Force	Eng Soft Commit	Eng Final Commit	PM Design Due -		Previous version					
	Rank -2w	1w	- 1W	1W	Code Begins - 1W	release date	2009/4/15				
v2.4	3/2/2009	3/16/2009	3/23/2009	3/30/2009	4/8/2009	4/8/2009	6/9/2009	周二	9		
v2.5	4/27/2009	5/11/2009	5/18/2009	5/25/2009	6/2/2009	6/9/2009	7/15/2009	周三	15	36	5.1
v2.6	6/1/2009	6/15/2009	6/22/2009	6/29/2009	7/8/2009	7/15/2009	8/13/2009	周四	13	29	4.1
v2.7	6/29/2009	7/13/2009	7/20/2009	7/27/2009	8/6/2009	8/13/2009	9/23/2009	周三	23	41	5.9
v2.8	8/17/2009	8/31/2009	9/7/2009	9/14/2009	9/16/2009	9/23/2009	11/4/2009	周三	4	42	6.0
v2.9	9/21/2009	10/5/2009	10/12/2009	10/19/2009	10/28/2009	11/4/2009	12/16/2009	周三	16	42	6.0
v2.10	11/2/2009	11/16/2009	11/23/2009	11/30/2009	12/9/2009	12/16/2009	1/20/2010	周三	20	35	5.0
v2.11	12/7/2009	12/21/2009	12/28/2009	1/4/2010	1/13/2010	1/20/2010	3/3/2010	周三	3	42	6.0
v2.12/3.0	1/18/2010	2/1/2010	2/8/2010	2/15/2010	2/24/2010	3/3/2010	4/13/2010	周二	13	41	5.9
v3.1	3/1/2010	3/15/2010	3/22/2010	3/29/2010	4/6/2010	4/13/2010	5/19/2010	周三	19	36	5.1
v3.2	4/5/2010	4/19/2010	4/26/2010	5/3/2010	5/12/2010	5/19/2010	6/23/2010	周三	23	35	5.0

NOTE: 30% ENG resources reserved for refactoring & emergency!

1. Mind Your Step

- Limited Resources
- Don't be afraid to share your plans with clients
 - Pre-release noes, release note
 - Keep Schedule
- Manage clients' expectation
 - Things can't be perfect at once
 - Beta

2. Continuous Integration

- Centralized Integration Server
 - Unified tools / libraries
 - Coding style, syntax check
 - Triggered by check-in, or periodically
 - Integrated with automated testing
 - Email Notification



- Automated Testing
 - Frameworks
 - Units / E2E
 - Quick / Full Mode
 - Test Cases Prioritization

2. Continuous Integration: AdServer



3. Deployment: Staging

Staging Environment





Simplified, fully Operational

3. Deployment: Staging

- Deployment rehearsal before production release
- Identify bugs in "real" environment
- Staging Environment
 - Mini production using virtualization tech
 - Real traffic:
 - Replay
 - Production-level monitoring
- It DOES help!
 - AdServer crashed because of special cookies

3. Deployment: Phase Rollout

- Upgrade apps in multiple phases
 - Predefined groups, data centers



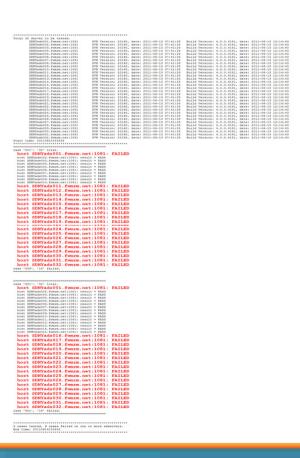
- Pros
 - Less risky
 - Natural fallback

- Cons
 - Complexity
 - Compatibility test

3. Deployment: Automation

- Deployment Automation
 - Staging X Phase Rollout X Releases = ?
 - Operation Infrastructure Project

- Validation automation
 - Deployment, instead of features
 - Quick validation
 - Intuitive results



4. Continuous Testing in Production

System monitors

- Disk / CPU / IO / Network
- App Alerts / Errors

External monitors

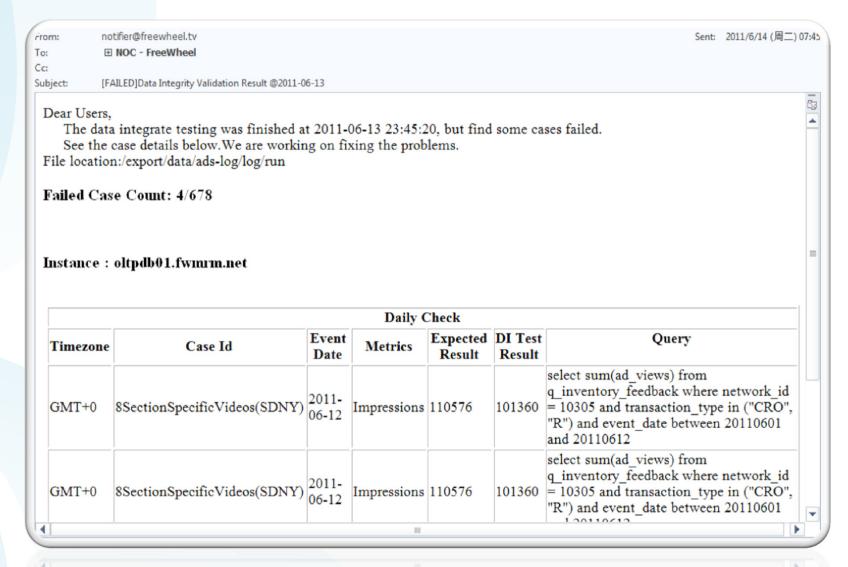
Gomez

They are not enough!

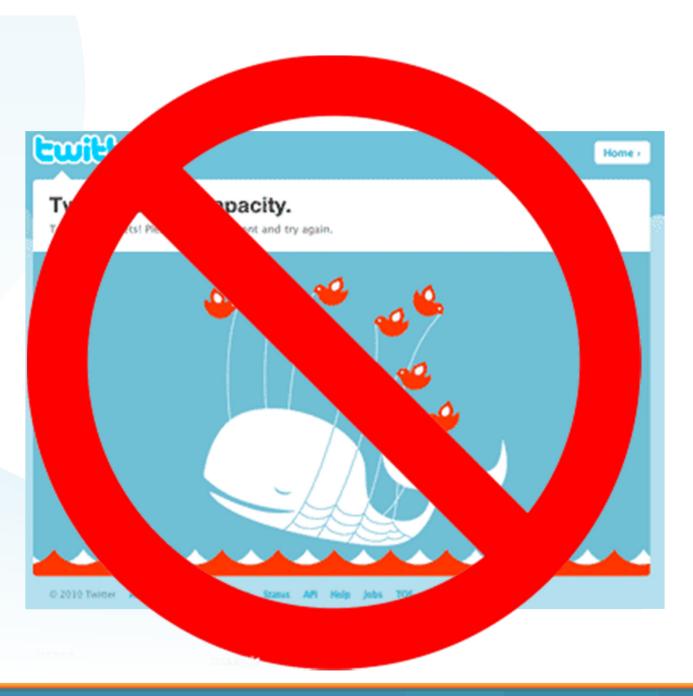
Real user simulation in production:

- Dedicated client pages
- Browser simulator to generate designed events
- Player ←→ AdServer ←→ Reporting
- Check final reporting results

4. Continuous Testing in Production



"R") and event_date between 20110601





Q & A

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讲师分享和现场Q&A让大家了解百度和其他知名网站技术支持的先进实践经验,OpenSpace环节是百度技术沙龙主题的升华和展开,提供一个自由交流的平台。针对当期主题,参与者人人都可以发起话题,展开讨论。

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