

Using Type Annotations to Improve Your Code

A close-up photograph of two birds perched on a dark branch against a soft-focus green background. The birds have greyish-blue bodies, white faces, and bright red patches on their cheeks. They are facing each other, creating a symmetrical composition.

Birds-of-a-Feather Session

Werner Dietl, University of Waterloo
Michael Ernst, University of Washington

Schedule

Java 8 syntax for type annotations

Pluggable types: a use of type annotations

Questions and discussion



Since Java 5: declaration annotations

Only for **declaration** locations:

```
@Deprecated class Foo {  
    @Getter @Setter private String query;  
    @SuppressWarnings("unchecked")  
    void foo() { ... }  
}
```

The diagram illustrates the mapping of Java annotations to specific declaration locations. It uses callout bubbles to point from the annotation to its corresponding location in the code. The annotations are color-coded in red: `@Deprecated` points to the class declaration; `@Getter` and `@Setter` both point to the field declaration; and `@SuppressWarnings` points to the method declaration.



Java 8 adds type annotations

Annotations on all occurrences of types:

```
@Untainted String query;  
List<@NotNull String> strings;  
myGraph = (@Immutable Graph) tmp;  
class UnmodifiableList<T>  
    implements @ReadOnly List<T> {}
```

Stored in classfile

Handled by javac, javap, javadoc, ...



Array annotations

```
String [] [] a;
```

An **array** of arrays of strings



Array annotations

String

[]

[] a;

An array of
arrays of
strings



Array annotations

String

[]

[] a;

A **read-only array** of
non-empty arrays of
English strings



Array annotations

```
@English String @ReadOnly [] @NonEmpty [] a;
```

A **read-only array** of
non-empty arrays of
English strings

Rule: write the annotation before the type



Explicit method receivers

```
class MyClass {  
    public String toString() {}  
    public boolean equals(Object other) {}  
}
```



Explicit method receivers

```
class MyClass {  
    public String toString() {}  
    public boolean equals(Object other) {}
```

```
}
```

```
myval.toString();  
myval.equals(otherVal);
```



Explicit method receivers

```
class MyClass {  
    public String toString(MyClass this) {}  
    public boolean equals(MyClass this,  
                         Object other) {}  
}
```

```
myval.toString();  
myval.equals(otherVal);
```

No impact on method
binding and overloading



Explicit method receivers

```
class MyClass {  
    public String toString(@ReadOnly MyClass this) {}  
    public boolean equals(@ReadOnly MyClass this,  
                          @ReadOnly Object other) {}  
}
```

```
myval.toString();  
myval.equals(otherVal);
```



Constructor return & receiver types

Every constructor has a return type

```
class MyClass {  
    @TReturn MyClass(@TParam String p) {...}
```

Inner class constructors also have a receiver

```
class Outer {  
    class Inner {  
        @TReturn Inner(@TRecv Outer Outer.this,  
                        @TParam String p) {...}}
```



Why were type annotations added to Java?



Annotations are a specification

- More concise than English text or Javadoc
- Machine-readable
- Machine-checkable
- Improved documentation
- Improved correctness



Pluggable Type Systems

- Use Type Annotations to express properties
- Prevent errors at compile time



<http://CheckerFramework.org/>

Twitter: @CheckerFrmwrk

Facebook/Google+: CheckerFramework



Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent **enough** errors

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

NullPointerException

```
System.console().readLine();
```

```
Collections.emptyList().add("one");
```



Java's type system is too weak

Type checking prevents many errors

```
int i = "hello";
```

Type checking doesn't prevent enough errors

System **UnsupportedOperationException**

```
Collections.emptyList().add("one");
```



Solution: Pluggable Type Checking

1. Design a type system to solve a specific problem
2. Write type qualifiers in code (or, use type inference)

```
@Immutable Date date = new Date();  
date.setSeconds(0); // compile-time error
```

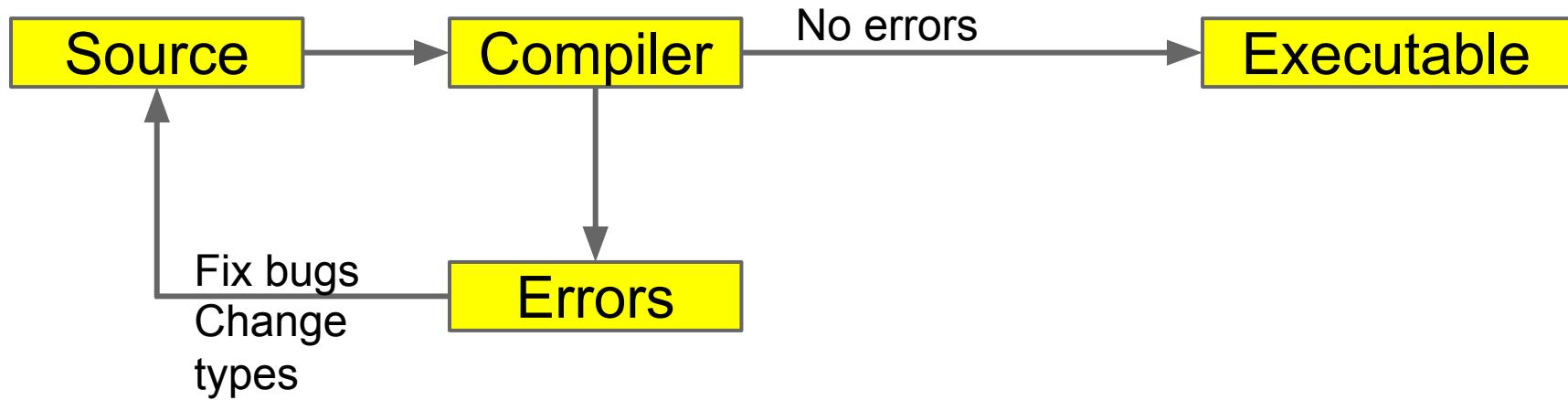
3. Type checker warns about violations (bugs)

```
% javac -processor NullnessChecker MyFile.java
```

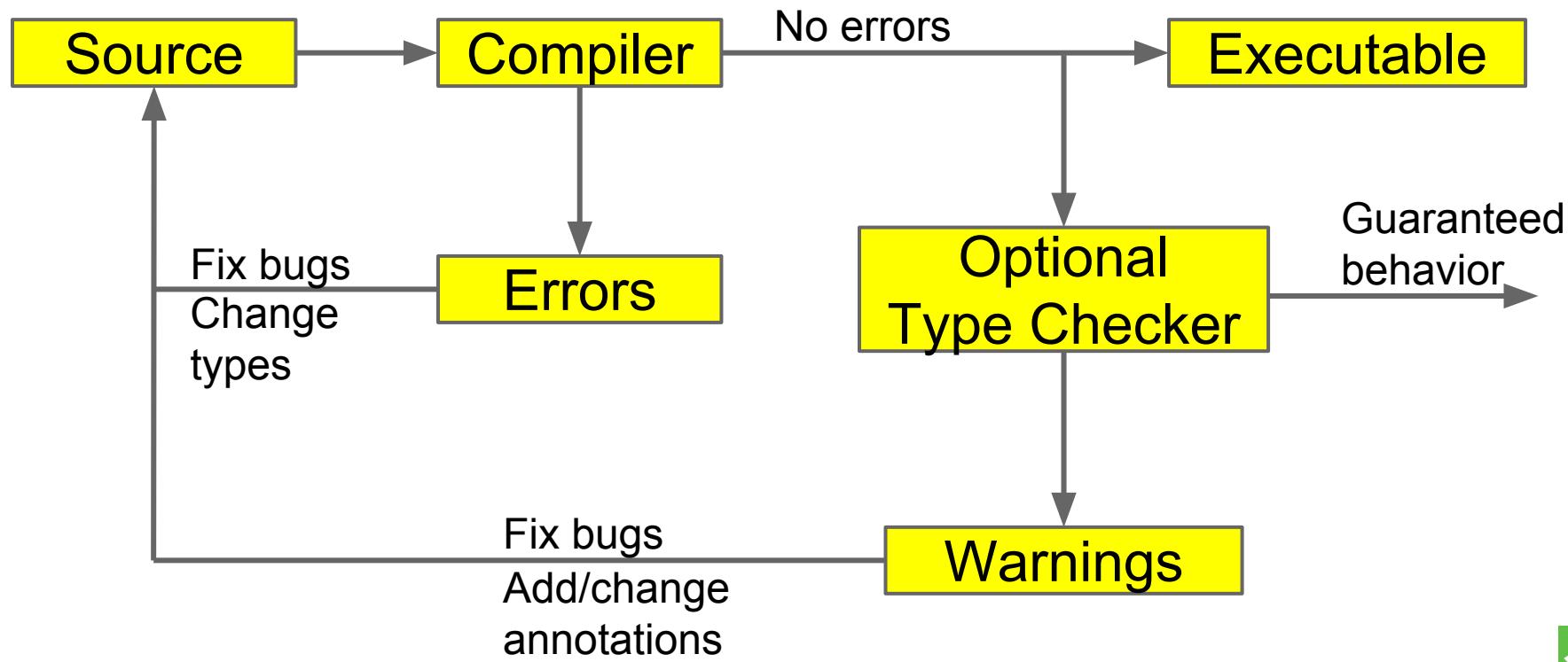
```
MyFile.java:149: dereference of possibly-null reference bb2  
    allVars = bb2.vars;  
                           ^
```



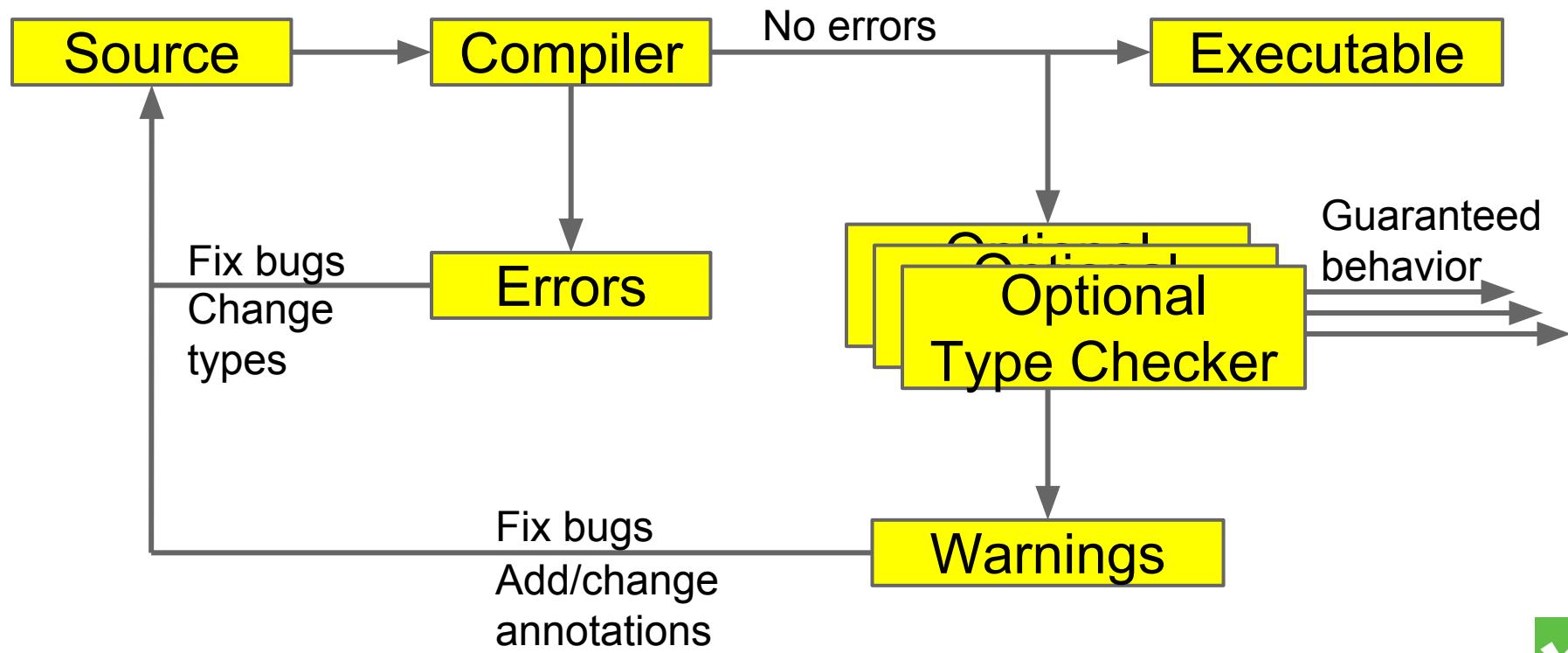
Type Checking



Optional Type Checking



Optional Type Checking



Example type systems

Null dereferences (@NotNull)

Equality tests (@Interned)

Concurrency / locking (@GuardedBy)

Command injection vulnerabilities (@OsTrusted)

Privacy (@Source)

Regular expression syntax (@Regex)

printf format strings (@Format)

Signature format (@FullyQualified)

Compiler messages (@CompilerMessageKey)

Fake enumerations (@Fenum)

You can write your own checker!



Java 8 extends annotation syntax

Annotations on all occurrences of types:

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CF: Java 6 & 7 Compatibility

Annotations in comments

```
List</*@NotNull*/ String> strings;
```

Comments for arbitrary source code

```
/*>>> import myquals.TRecv; */  
...  
int foo(/*>>> @TRecv MyClass this,*/  
        @TParam String p) {...}
```



Static type system

Plug-in to the compiler

Doesn't impact:

- method binding
- memory consumption
- execution

A future tool might affect run-time behavior



Problem: annotation effort

Programmer must write type annotations

- on program code
- on libraries

Very few: 1 per 100 lines, often much less

- depends on the type system

Solution: type inference



Type inference within a method

- Called “flow-sensitive refinement”
- A variable can have different types on different lines of code
- Low overhead
- Always used

Does not affect type signatures



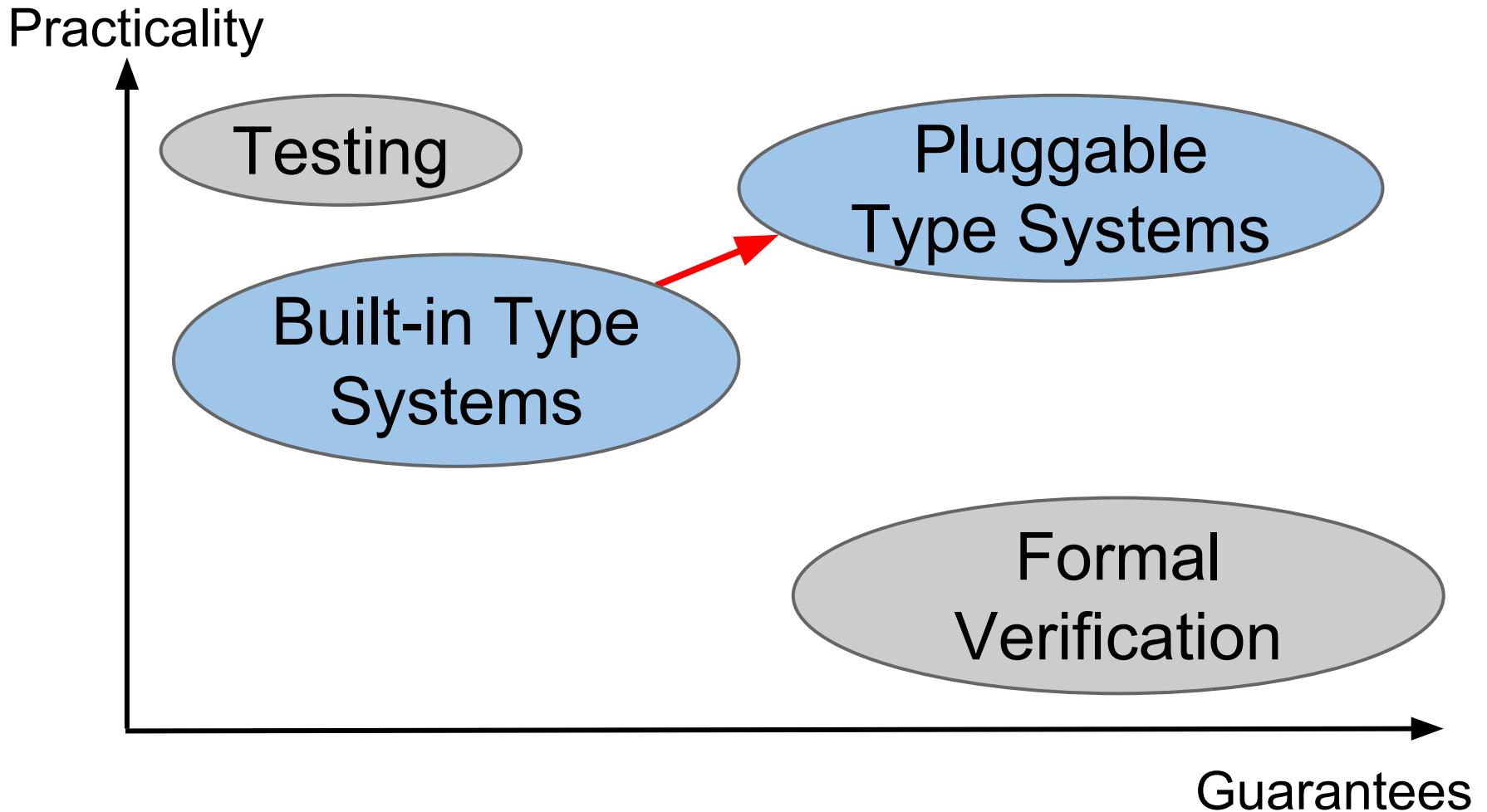
Whole-program type inference

- Analyze **all** the code at once
- Determine the globally optimal annotations

Approach:

- Introduce placeholder for each location
- Use the same type rules to generate constraints
- Use a solver to find a solution





Conclusions

Type Annotations added in Java 8

Checker Framework for creating type checkers

- Featureful, effective, easy to use, scalable

Prevent bugs at compile time

Improve your code!

<http://CheckerFramework.org/>

