

Databases suck for Messaging

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Oxford Geek Night May 2009

Computers were
meant to get rid
of this



A new kind of fail?



Solution - use a database?



Databases were
meant to get rid
of this too



I want to know
when THIS
changes



Problem - databases suck for messaging

- 🔊 DATA is facts (“state”) persisted on disk
- 🔊 Databases are great for storing facts and asking questions about them
- 🔊 If you know what to ask them and are willing to keep asking them

- 🔊 INFORMATION is always changing
- 🔊 Networks are great pushing changes (“messages”) to recipients
- 🔊 Databases are not optimised for this

Social applications store data



Social applications store data



And there's terabytes of it



Social applications store data



And there's terabytes of it

**Enterprises are made of people too
So: the same issues arise**

I want to know
when THIS
changes



Email doesn't scale

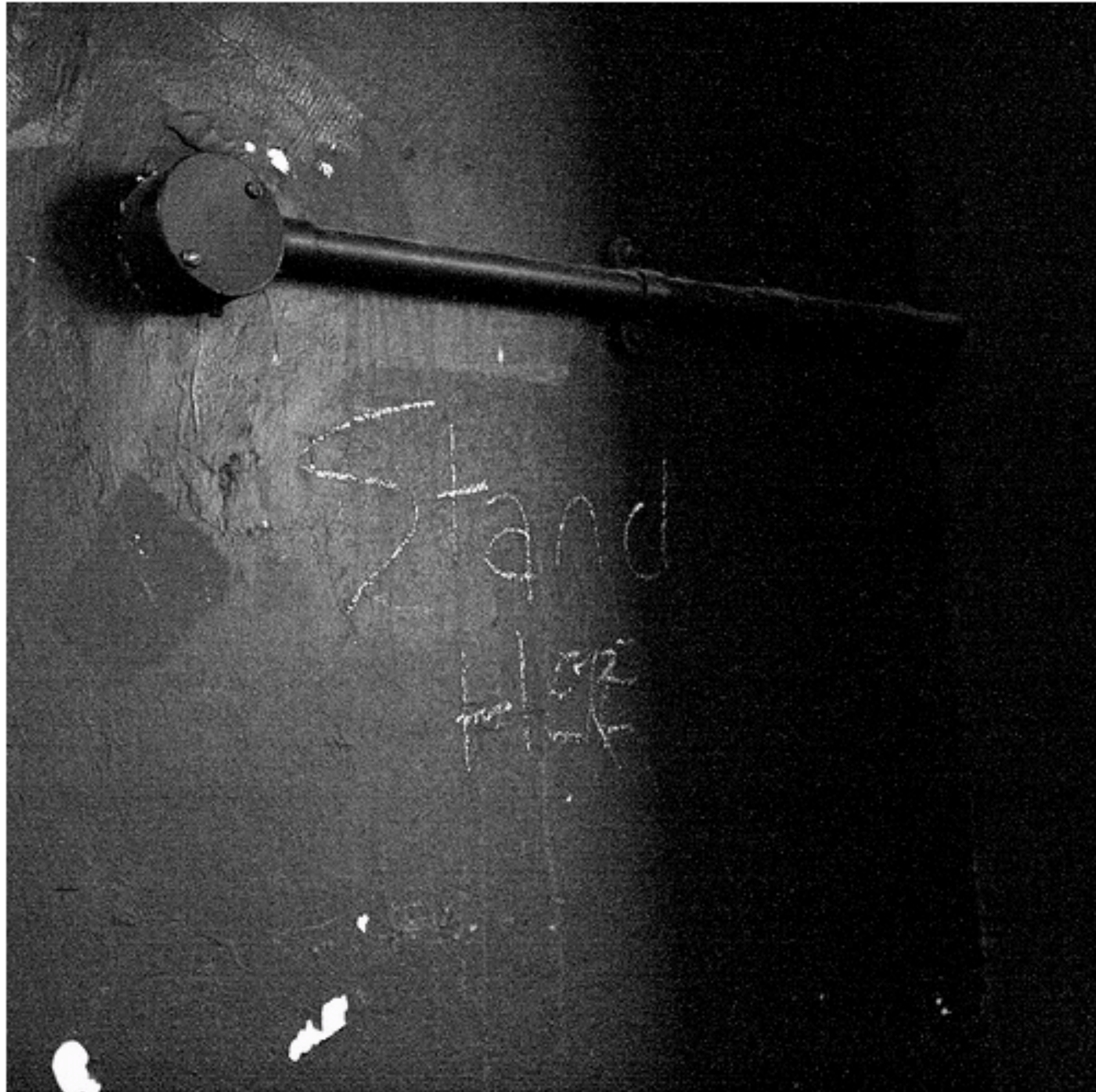


Information gets old - real quick

HOME MY EVENTS ▾ FRIENDS ▾ MORE ▾ + ADD AN EVENT

Oxford Geek Night #11

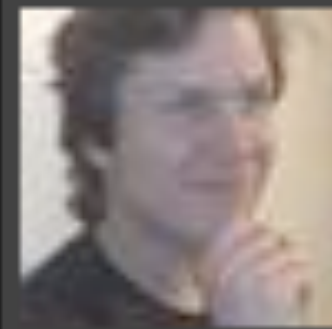
Venue: Jericho Tavern
Date: Wednesday March 25, 2009 (7:30PM - 10:30PM)
[Event Details »](#)



A photograph of a chalkboard with the word "Stand" written on it in white chalk. The chalkboard is mounted on a wall and has a metal rod or handle attached to it. The background is dark, and the chalkboard is the central focus of the image.

But current information is valuable

Replies



hey @psd if you want to see folks like @blaine, @monadic and @mattb come to pubsub in shoreditch tomorrow night. beers and message queues.

● monkchips, [+] Wed 27 May 11:19 via web



wishes he was able to go to Oxford Geek Night to see @philhawksworth, @blaine, @monadic, @mattb, @zbeauvais et al <http://is.gd/DbWk> #OGN12

● psd, [+] Wed 27 May 11:15 via web



RT @monadic#rabbitmq is the NASA cloud messaging system <http://nebula.nasa.gov/services>

● otfrom, [+] Wed 27 May 10:18 via web



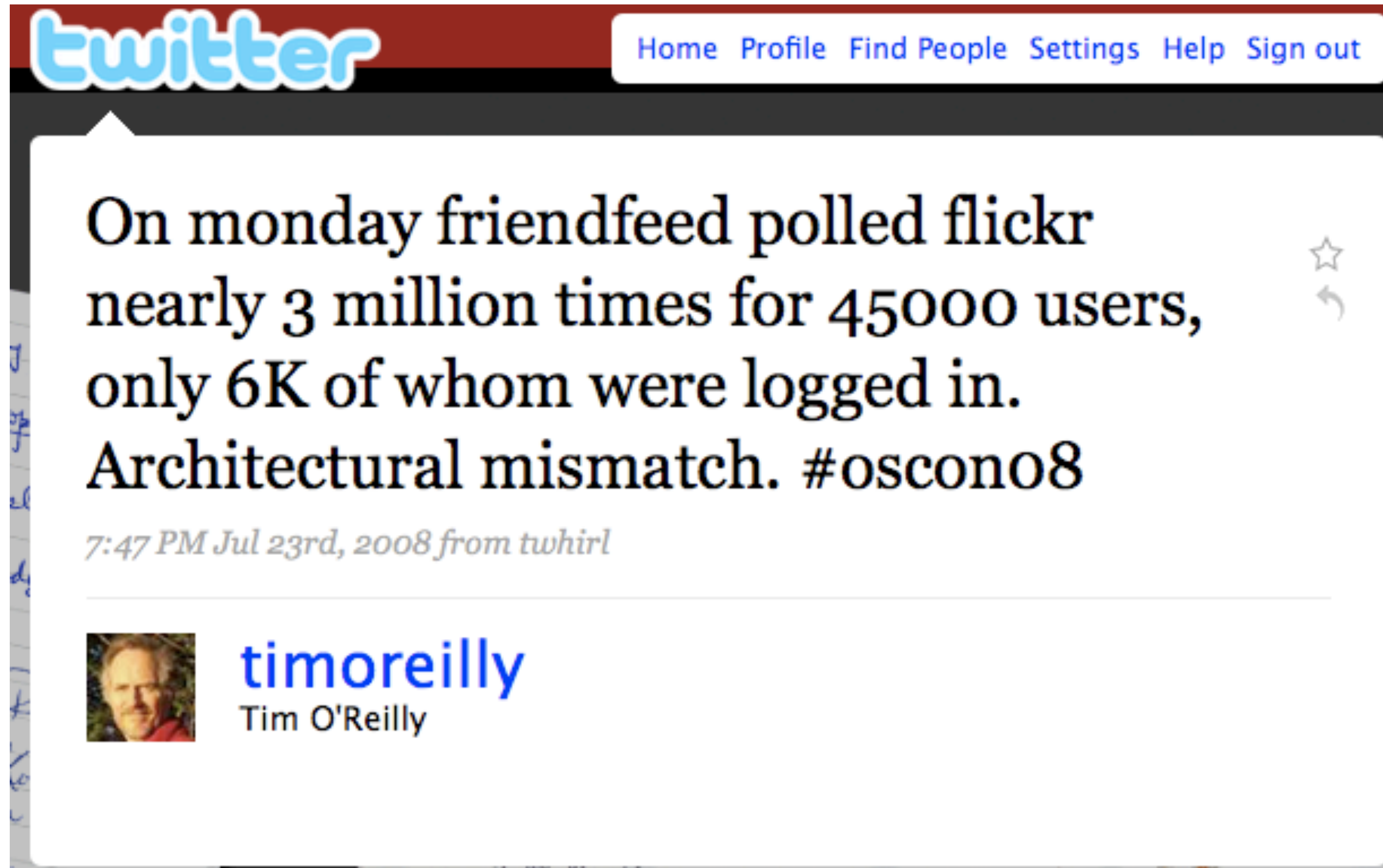
@monadic hi there! Currently just checking it out for inclusion in a tech demo involving iPhone, Android and "Second Life"...

runepeter, [+] Wed 27 May 08:54 via web in reply to...

Example: Flickr

- 🔊 Flickr is a vast database of social objects
- 🔊 Filtered by interest and relationships
- 🔊 So - tell me what's currently relevant
- 🔊 Without sending me more emails....

Polling sucks




The image is a screenshot of a Twitter post. At the top left is the Twitter logo. To its right is a navigation bar with links for Home, Profile, Find People, Settings, Help, and Sign out. The main content of the tweet is a text-based message. To the right of the text are icons for favoriting (a star) and retweeting (a curved arrow). Below the text is the timestamp and source of the tweet. At the bottom left of the tweet is a profile picture, followed by the username and the real name.

twitter

Home Profile Find People Settings Help Sign out

On monday friendfeed polled flickr
nearly 3 million times for 45000 users,
only 6K of whom were logged in.
Architectural mismatch. #oscono08

7:47 PM Jul 23rd, 2008 from twirl

 **timoreilly**
Tim O'Reilly

What's going on here? We are trapped in the database world view

That is, the subscriber sits in a loop and asks repeatedly,

```
"Anything new yet?"  
"Anything new yet?"  
"Anything new yet?"
```

The server (if it's smart enough to) has to check and reply,

```
"No, you have the most recent version."  
"No, you have the most recent version."  
"No, you have the most recent version."
```

Example due to Brett Slatkin and Brad Fitzpatrick at Google
<http://code.google.com/p/pubsubhubbub/wiki/WhyPollingSucks>

How do we defeat this evil?



Can we apply the Hollywood Principle?



Can we apply the Hollywood Principle?

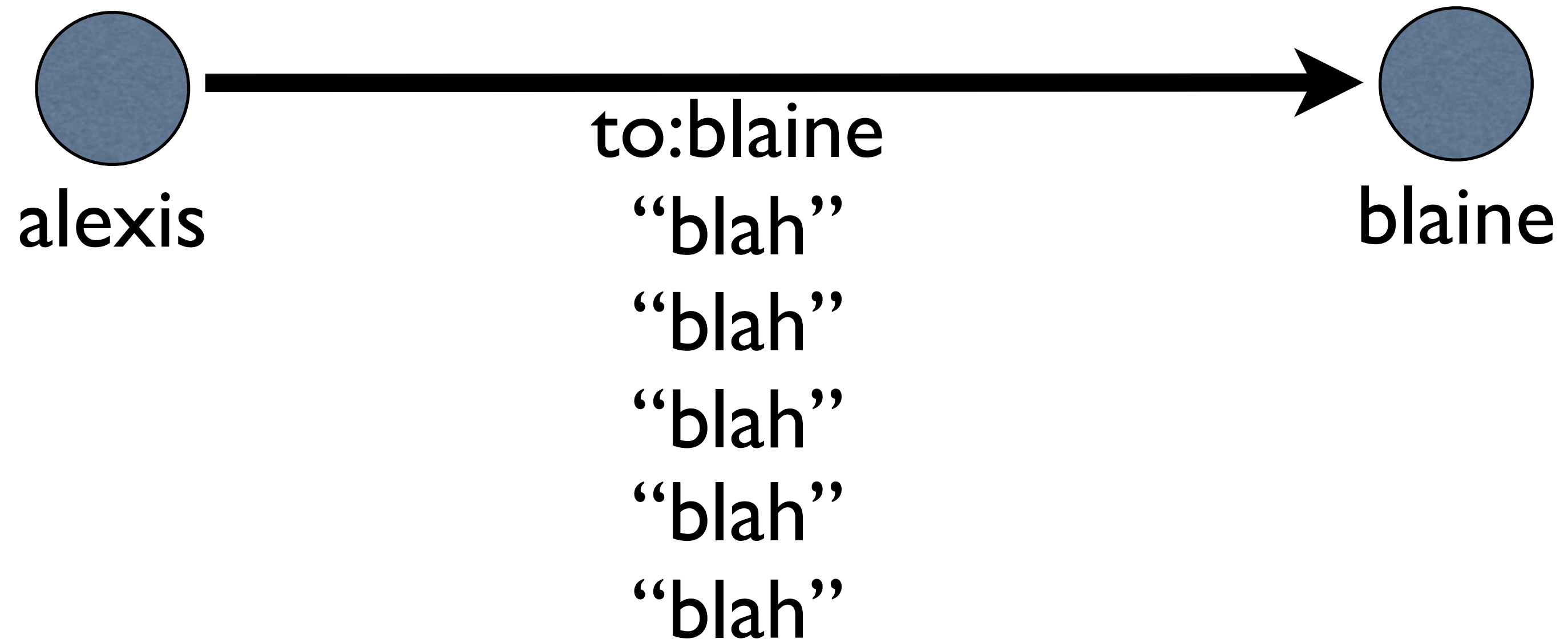


Hint: phone calls and SMS don't travel through databases

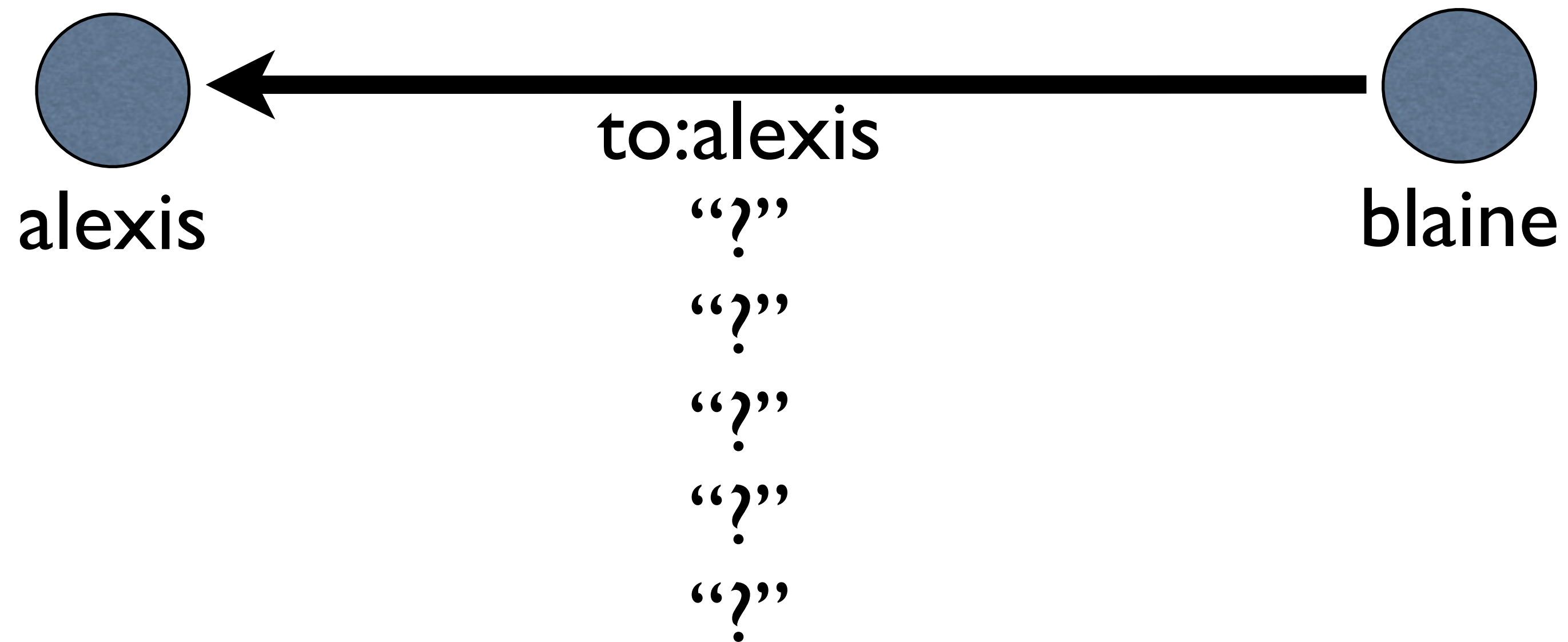
Email push is direct



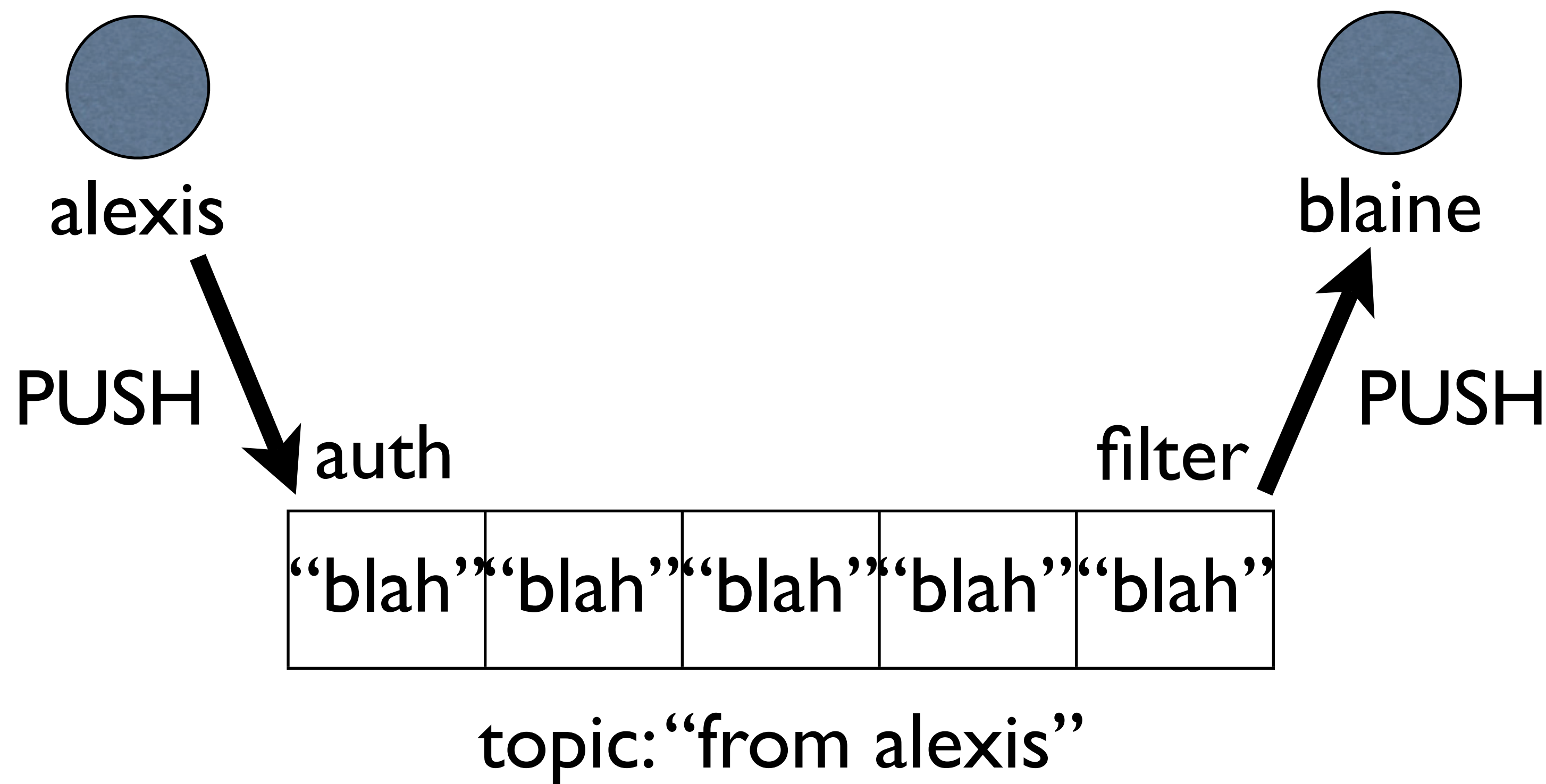
Email push is direct



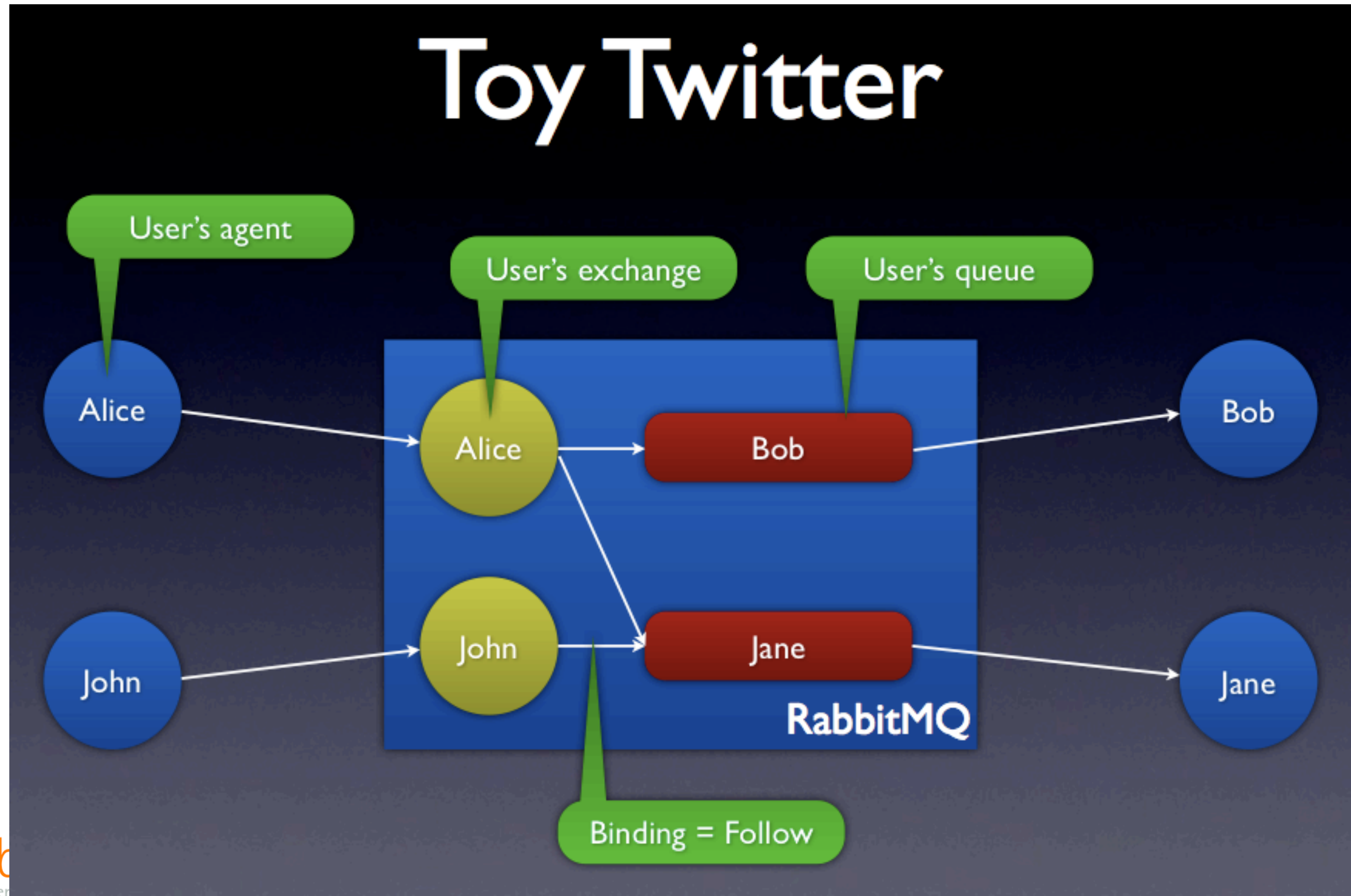
Polling is just reverse spam



Publishing to a queue (“topic”) takes the spam burden off the receiver

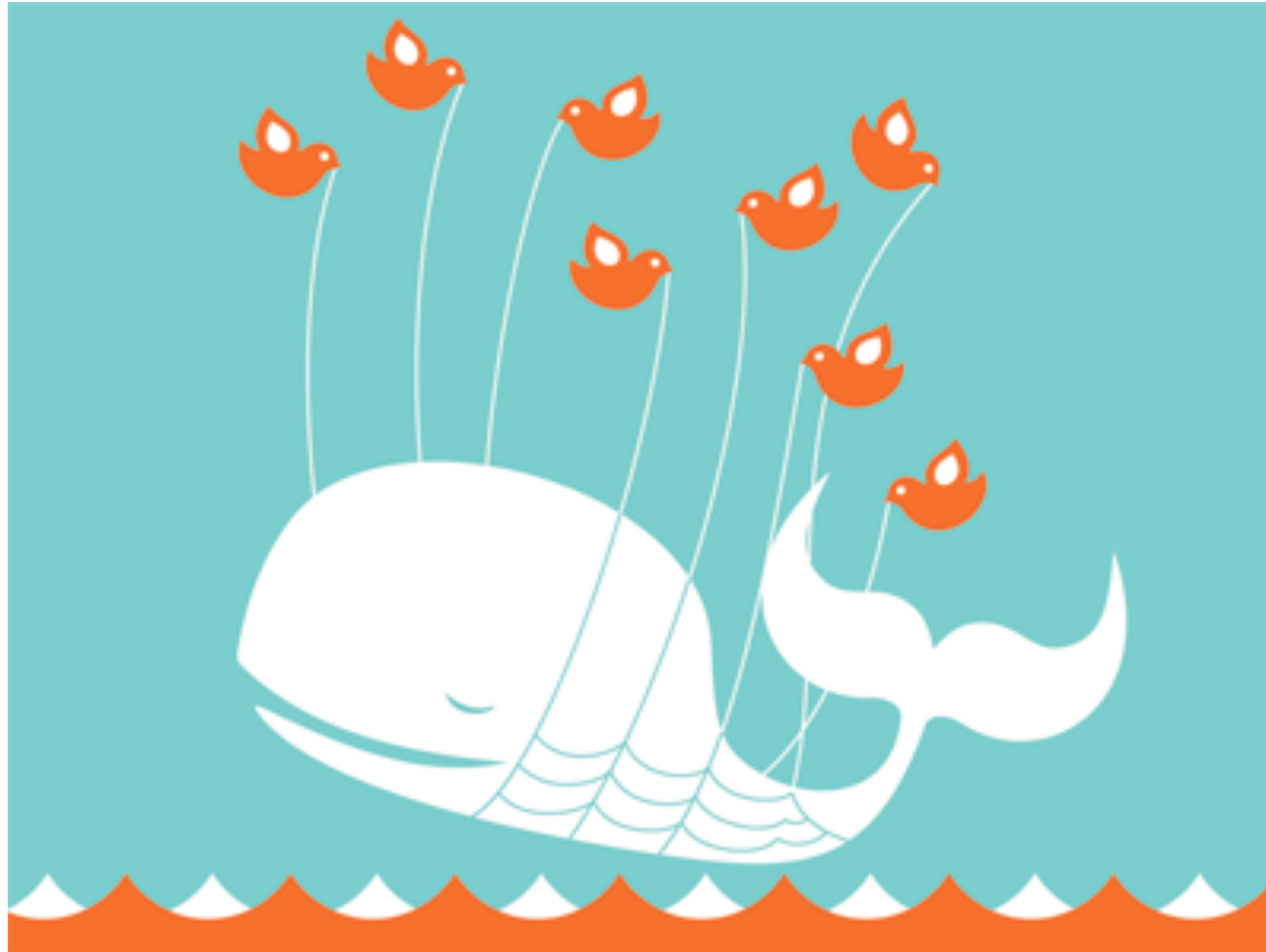


And you can use pubsub and queues in all sorts of ways



Databases are not meant to do Pubsub

```
SELECT * FROM queue WHERE done = 0 ORDER BY created LIMIT 1
```



A true story

- most people would just create a simple "queue" table
- and: `SELECT * FROM queue WHERE done = 0 ORDER BY created LIMIT 1`
- “concurrency issues on that thing now - inserting into the queue occasionally takes longer than doing the task that needs to be executed synchronously”
- “middle management did not want to have "new third party software" because it would be too much Operations to learn and manage”
- so they decided for the time being a MySQL based queue would be sufficient (only few million messages/day) and implemented it in PHP/MySQL resulting in lots of dev hours for implementation / testing, and more hours because of performance issues ..
- so i think we have spent about the same amount of time as we would to get a descent thing up and running, but now we're stuck with a lame and unscalable mysql database machines that is dressed as a message broker

Flickr from a Pubsub point of view

- 🎤 Flickr = people publishing to a vast set of streams (photostreams)
- 🎤 Users express interest through subscription
- 🎤 I don't need to see everything - only changes on what I follow

- 🎤 This seems better - but what's missing?
 - I am still trapped by the database world view.
 - I still poll for changes (that's what RSS does)
 - I want the PUSH that email gave me, without the spam.....

Characteristics of PUBSUB

- 🎤 A means of authenticated communication (network transport)
 - eg HTTP, OAuth
- 🎤 An addressable place to publish to
 - Usually a topic, feed, endpoint or address.
- 🎤 A way to name, enrol, share, and discover these addressable places
 - For example “[blaine@twitter.com](#)” or - TBD!
- 🎤 A way to deliver and ack delivery (or “take responsibility”)
- 🎤 The above is in fact a distributed object system

How do you solve a problem like Flickr/Twitter/...

Database

Pubsub/MQ

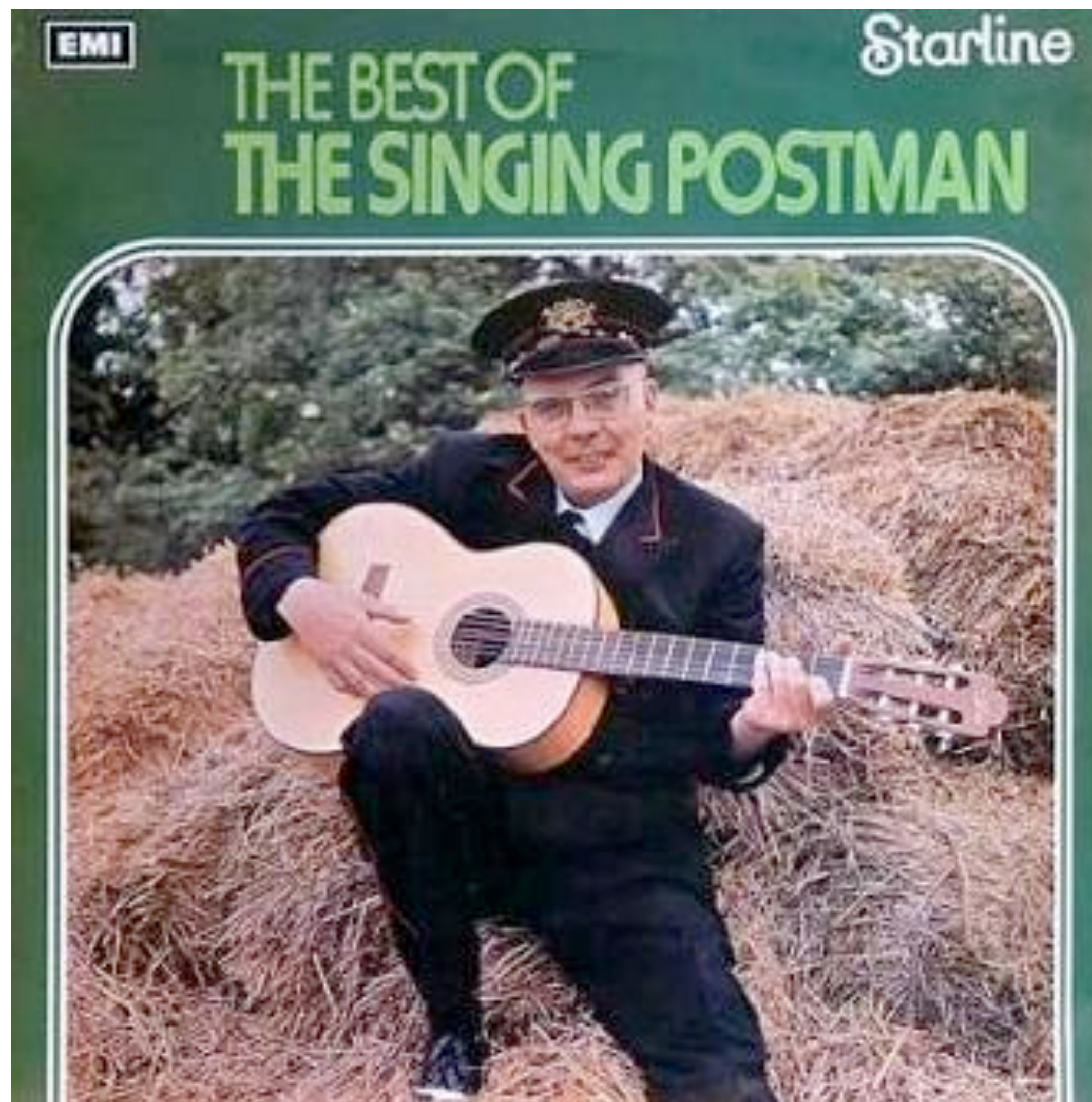
Data	Objects serialised as rows in tables	Messages organised into streams
Interest	Filter by query	Durable “follow”
Notification	Pull (polling sucks!)	Push
Buffering (non-idempotent)	Put = add row to table Get = delete top row	PUT and GET are symmetric
Scale	Overheads tend to grow indefinitely	Data flows out to destinations

You might need messaging if ... you need to monitor data feeds

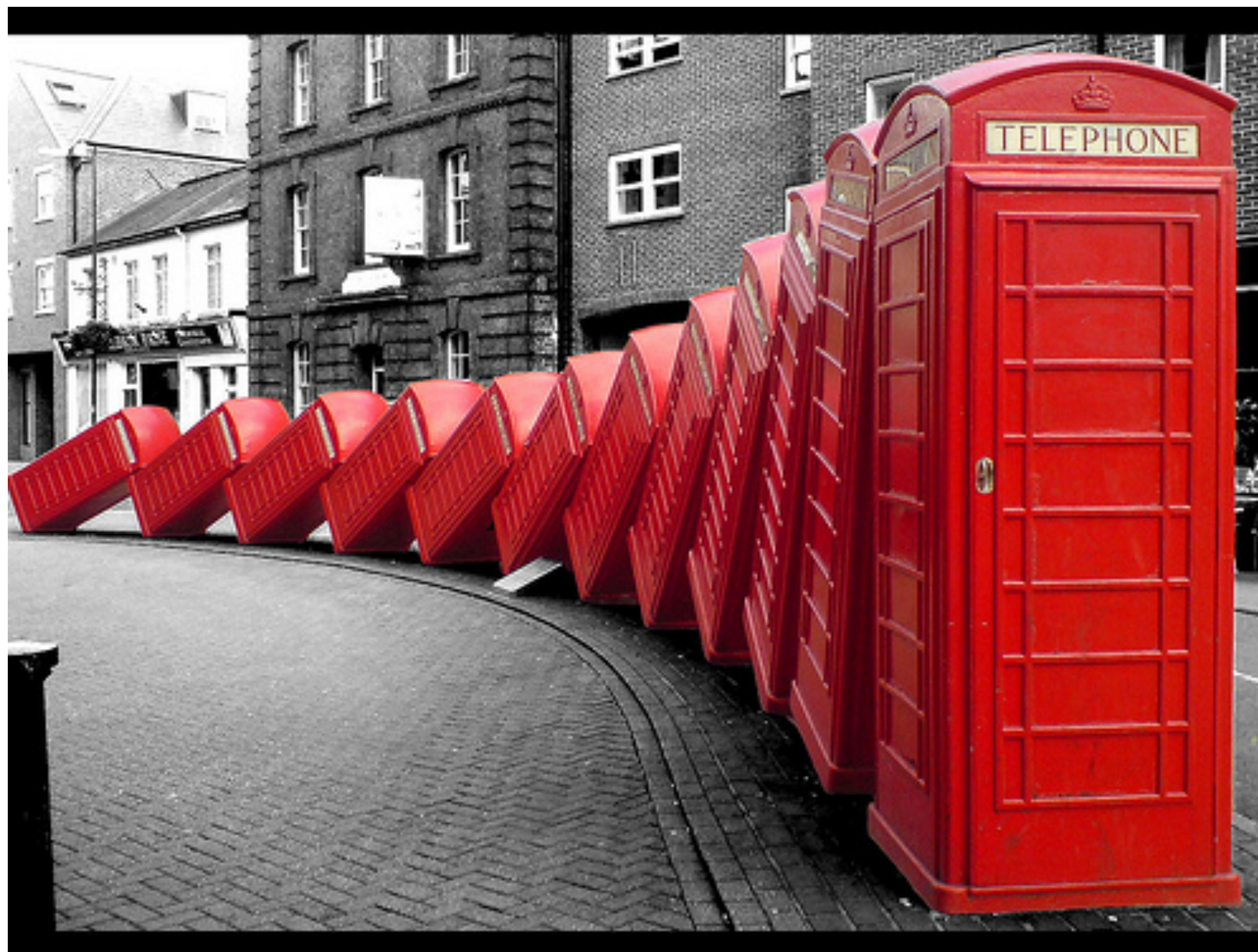


(CC) Kishore Nagarigari

You might need messaging if ... you need a message delivered responsibly



You might need messaging if ... you need things done in order



(CC) David Mach

You might need messaging if ... you are using the cloud



RabbitMQ is a messaging server that just works!



Im in yr serverz,
queueing yr messagez