

# From OAuth1 to OAuth2 with Apache CXF and Hawk

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## What is Apache CXF ?

- Production quality Java framework for developing REST and SOAP web services
- CXF 3.0.2: JAX-RS 2.0, JAX-WS 2.2
- Major focus on the web services security: WS-Security, OAuth1/2, JOSE, immediate and public reaction to security issues
- Active community, healthy project environment



## What is OAuth ?

- Allows third party clients such as web servers or mobile applications to access server resources on behalf of their owner
- Owners authorize the access via the redirection without sharing their secrets
- Major theme in the HTTP services world: drives relevant innovations, popularises the subject of web security, helps enrich the applications

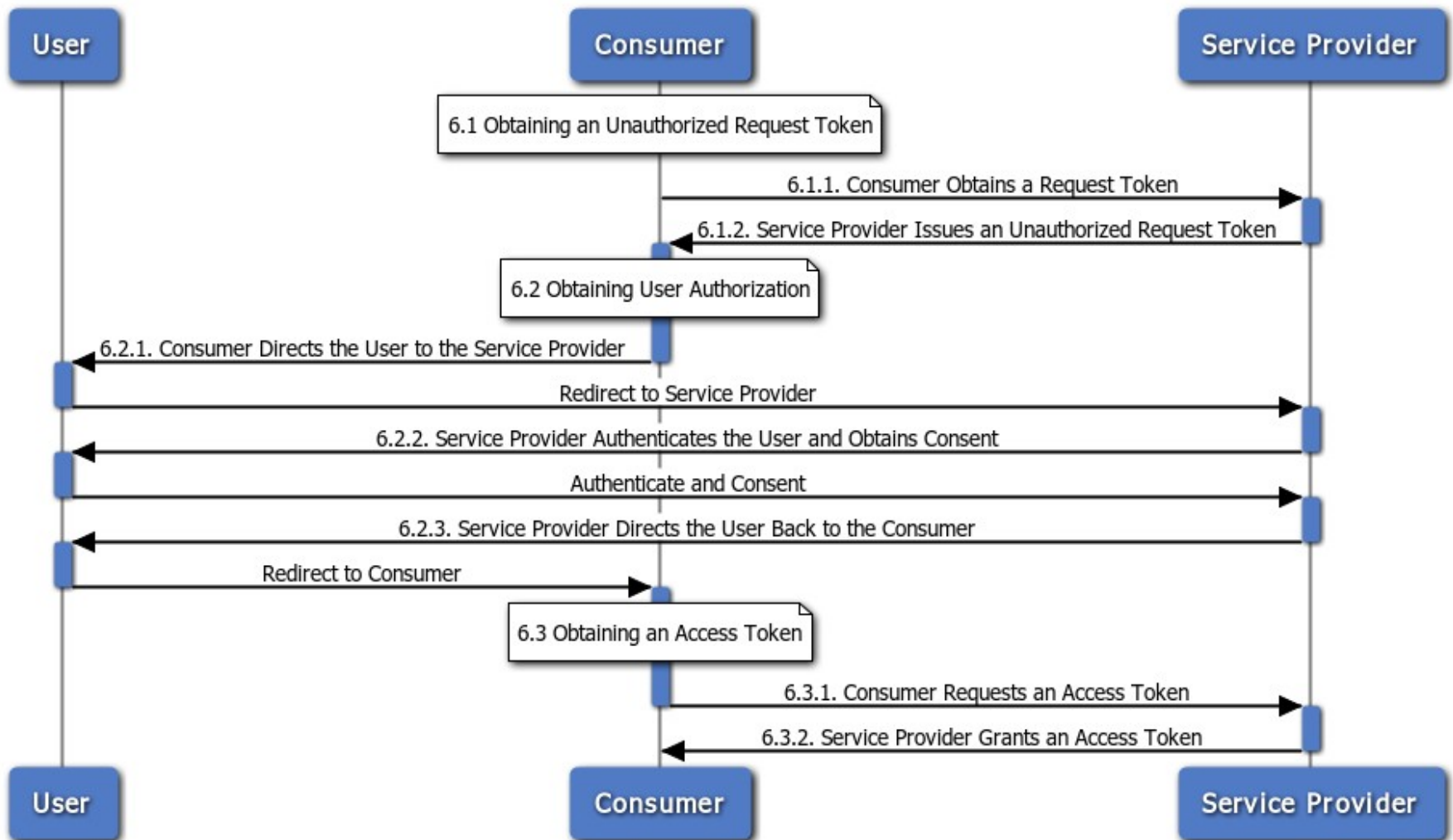


# History of OAuth

- 1.0: Eran Hammer-Lahav, RFC 5849, Apr 2010, implemented by many providers
- 2.0: The working group starts its work, Eran joins and eventually leaves
- 2.0: RFC 6749 is released in Oct 2012
- 2.0: Actively supported, many related enhancements are being developed
- The 1.0 vs 2.0 controversy is lingering



# OAuth1 Diagramm





## Key OAuth1 Features

- Classic flow requires a 3-step 'dance': getting a temp request token, getting an authorization verifier, exchanging the temp token and the verifier for the access token
- Support for Proof Of Possession and the 'best effort' data and replay protection with the clients using its secret and token keys to create a signature



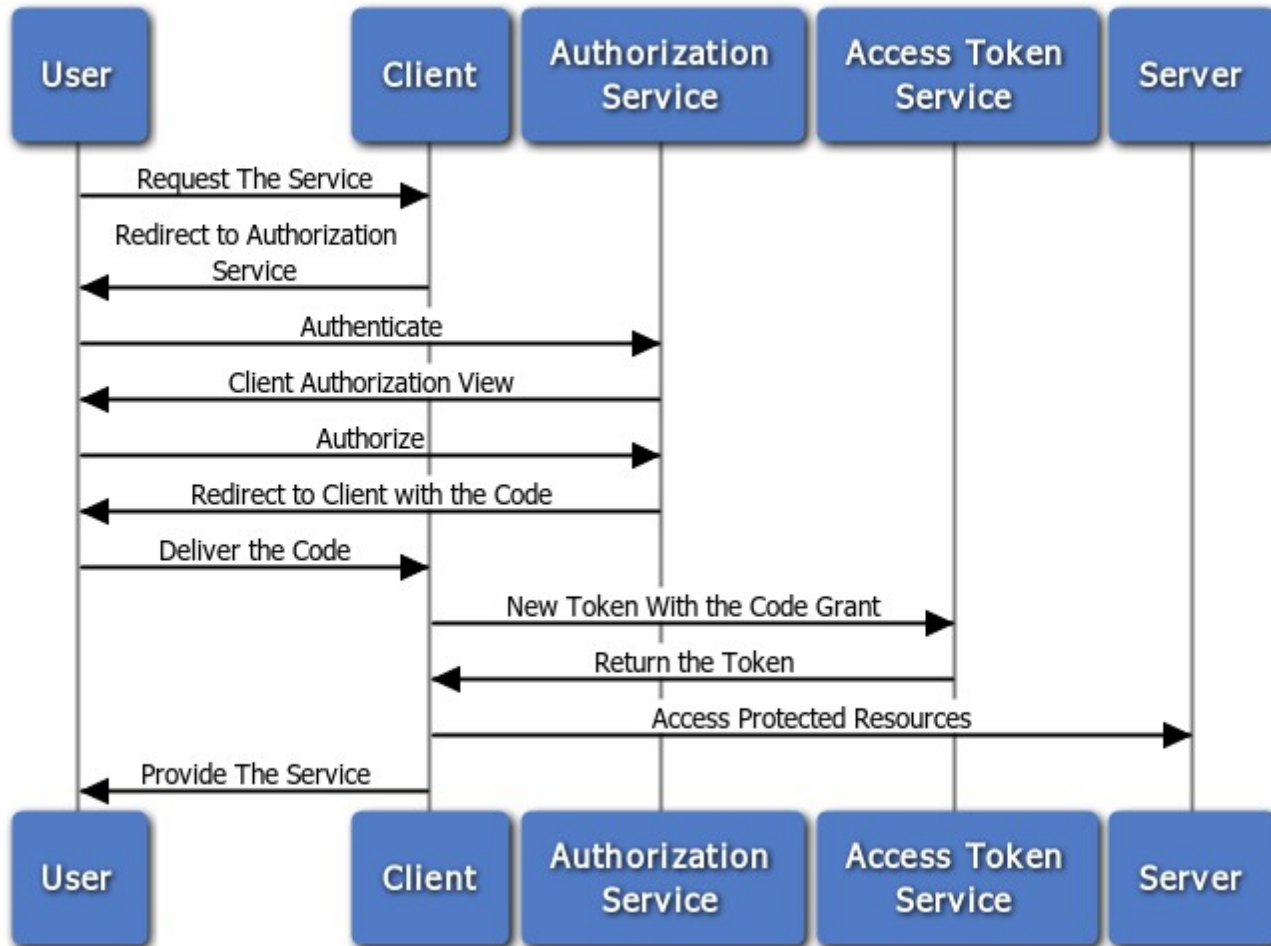
# OAuth1 Pros, Cons and Praise

- Proved to be functional and popular, opened a new chapter in the world of secure HTTP services: Great Effort !
- PoP, data integrity and replay protection
- 3-step dance is complex, simpler flows are not standardized
- Only SHA1 signature algorithms; keys are sent over TLS but only in plain text



# OAuth2 Code Diagramm

OAuth2 Authorization Code Flow







## Brief OAuth2 Overview

- Authorization code flow is simpler than OAuth1: a step involving a temp token request is dropped
- Many flows, grant and token types
- Some flows require the extra care (implicit flow), no PoP from the get go
- OAuth2 drives a lot of the innovation (OIDC, can utilize JOSE, etc), it will stay



## From OAuth1 to OAuth2

- Developers who like OAuth1 value the PoP feature but OAuth2 does not have a standardized PoP scheme yet... (wait for a later slide though :-))
- Actually, Eran did author a MAC token draft before he left the OAuth2 group...
- OAuth2 is very extensible – non standard authentication schemes are OK, so...



# What is Hawk

- Eran and others did work on the MAC scheme and how it can be used with OAuth2 (draft-hammer-oauth-v2-mac-token-05, see Links)
- Hawk has its roots in that spec; it is a new scheme, better version of OAuth1 scheme; documented not to be related to OAuth2, no reason not to use it when migrating to OAuth2 though :-)



## What does Hawk Client do ?

- The Hawk client gets a secret (MAC) key out-of-band
- The Hawk client creates a Hawk scheme:  
“Authorization: Hawk id=“...”, ts=“...”, nonce=“...”, mac=“...””
- The sequence capturing various request properties, a body hash, is signed
- [hueniverse/hawk](#) at GitHub for more info



## OAuth2 Access Token and Hawk

- “{ “access\_token”：“123”, “token\_type”：“hawk”, “secret”：“678” }”
- Authorization: Hawk id=”123” mac=”...”
- OAuth2 'access\_token' -> Hawk 'id'
- OAuth2 'secret' -> is distributed to the client as part of the token response and used to calculate a Hawk 'mac' hash
- OAuth2 PoP will work, Hawk is here now.



## Apache CXF and OAuth2

- OAuth2 runtime encapsulates most of the work a typical OAuth2 server will do.
- AuthorizationCode, ImplicitGrant and AccessToken JAX-RS services; pluggable grant and session handlers, validators, token and code response post-processors
- Developers are mainly focused on getting the data stored only



# Apache CXF, OAuth2 and Hawk

- Server:

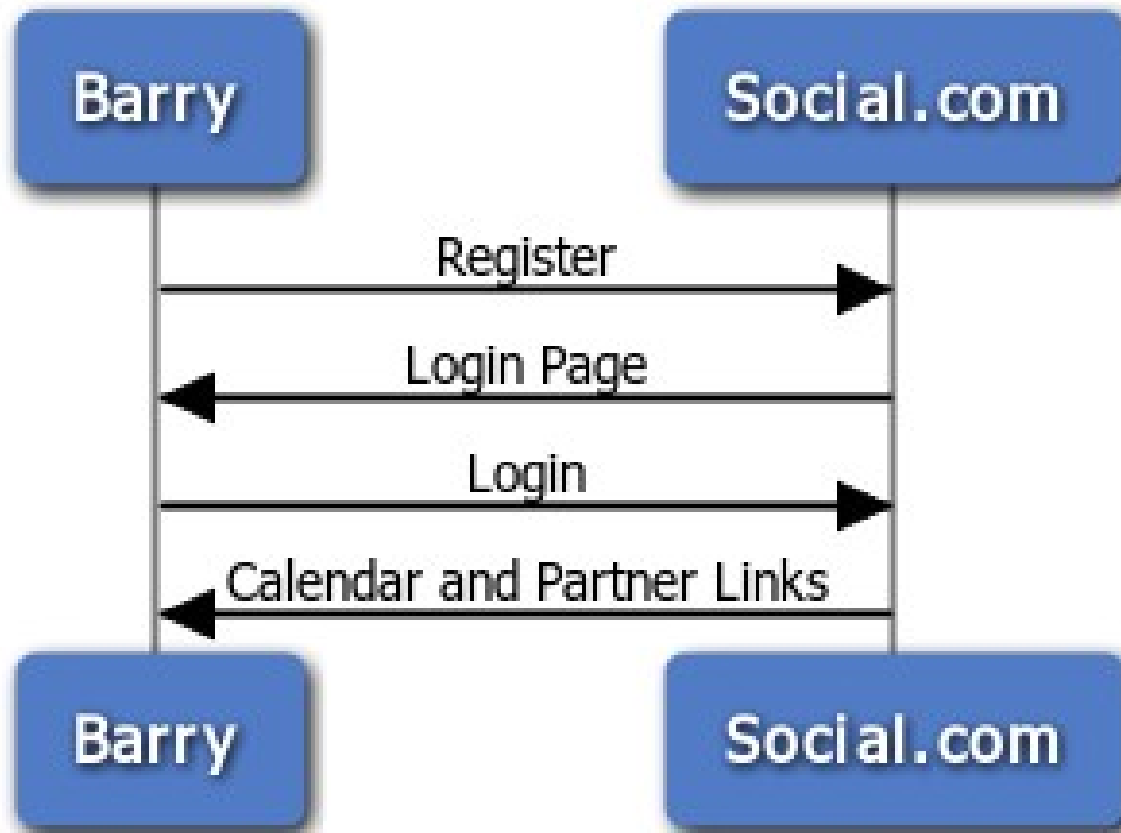
```
ServerAccessToken token = new  
HawkAccessToken(...HmacSHA256);
```

- Client: calculates the hash with the help of the Client utility code  
(Code example...)



# The Demo

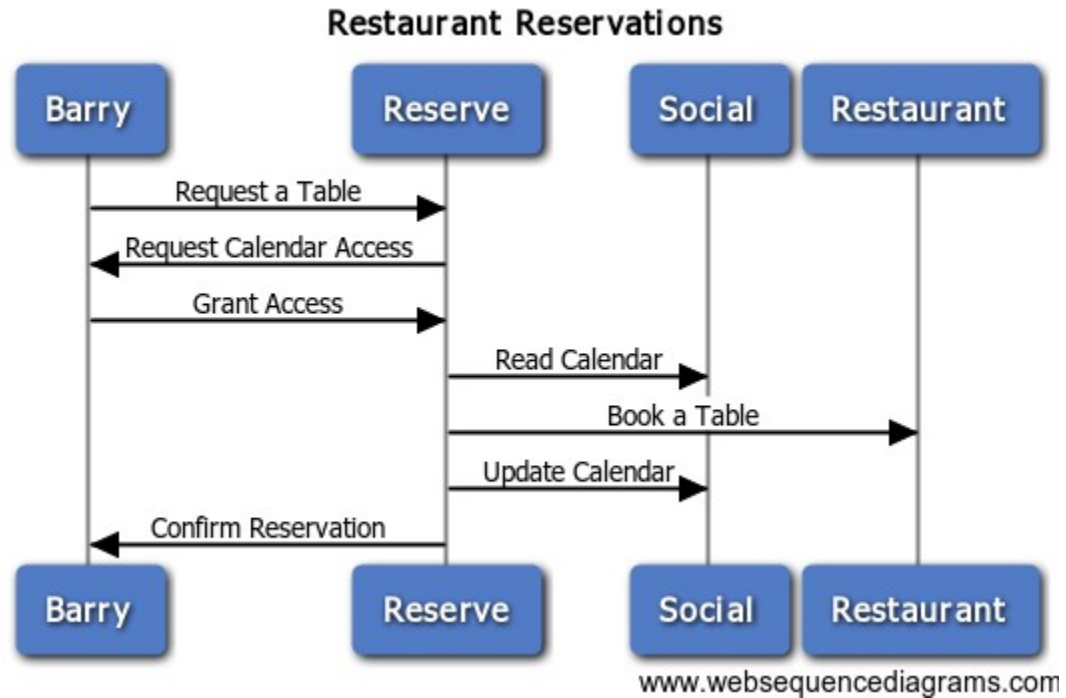
## Social.com Service







# The Demo Continued





## OAuth2 and PoP: the latest

- Draft-bradley-oauth-pop-key-distribution-01: symmetric and asymmetric PoP keys, keys are JWK formatted, Hmac, RSA-SHA, Elliptic key signatures
- PoP keys can be JWE-encrypted
- Draft-ricer-oauth-signed-http-request-01 – how the signatures can be done
- More sophisticated and capable PoP



## OAuth2 and PoP: alternatives

- Use 2-way TLS (client certificates) to authenticate
- Use JWS to protect the integrity of the actual payload
- Use JWE to protect the sensitive content
- Combine TLS, JWE and JWS if really needed



## Additional Resources

- More about CXF Security at Apache Con, 17 Nov:  
Dennis Sosnoski, “CXF Security and Reliability”, 13.40  
Andrei Shakirin, “Secure Services with Apache CXF”, 16.50
- CXF: <http://cxf.apache.org/docs/jax-rs-oauth2.html>
- Hawk: <https://github.com/hueniverse/hawk>
- OAuth2 PoP:  
<http://tools.ietf.org/html/draft-bradley-oauth-pop-key-distribution-01>

The image features a dark purple gradient background. In the center, there is a white silhouette of a mosque. The mosque has a large central dome and several minarets with pointed tops. The word "Questions ?" is written in white, sans-serif font across the middle of the mosque's silhouette.

Questions ?

The image features a dark purple gradient background. In the center, there is a white silhouette of a mosque. The mosque has a large central dome and several minarets with pointed tops. The text "Thank You" is written in a white, sans-serif font across the middle of the mosque's silhouette.

Thank You