High Performance Solr

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Performance constraints

- CPU
- Memory
- Disk
- Network



- Phrase query
- Boolean query (AND)
- Boolean query (OR)
- Wildcard
- Fuzzy
- Soundex
- ...roughly in order of increasing cost
- Query performance inversely proportional to matches (doc frequency)



- Reduce frequent-term queries
 - Remove stopwords
 - Try CommonGramsFilter
 - Index pruning (advanced)
- Some function queries match ALL documents - terribly inefficient



- Make efficient use of caches
 - Watch those eviction counts
 - Beware of NOW in date range queries. Use NOW/ DAY or NOW/HOUR
 - No need to cache every filter
 - Use fq={!cache=false}year:[2005 TO *]
 - Specify cost for non-cached filters for efficiency
 - fq={!geofilt sfield=location pt=22,-127 d=50 cache=false cost=50}
 - Use PostFilters for very expensive filters (cache=false, cost > 100)



- Warm those caches
 - Auto-warming
 - Warming queries
 - firstSearcher
 - newSearcher
- Merged Segment Warmer



- Stop using primitive number/date fields if you are performing range queries
 - facet.query (sometimes) or facet.range are also range queries
- Use Trie* Fields
- When performing range queries on a string field (rare usecase), use frange to trade off memory for speed
 - It will un-invert the field
 - No additional cost is paid if the field is already being used for sorting or other function queries
 - fq={!frange l=martin u=rowling}author_last_name instead of fq=author_last_name:[martin TO rowling]



- Faceting methods
 - facet.method=enum great for less unique values
 - facet.enum.cache.minDf use filter cache or iterate through DocsEnum
 - facet.method=fc
 - facet.method=fcs (per-segment)
- facet.sort=index faster than facet.sort=count but useless in typical cases



- Terms query parser
 - Large number of terms OR'ed together
 - ACLs
- ReRankQueryParser
 - Like a PostFilter but for queries!
 - Run expensive queries at the very last
 - Solr 4.9+ only (soon to be released)



- Divide and conquer
 - Shard'em out
 - Use multiple CPUs
 - Sometime multiple cores are the answer even for small indexes and specially for high-updates



Tuning Memory Usage

- Use DocValues for sorting/faceting/grouping
- There are docValueFormats: {'default', 'memory', 'direct'} with different trade-offs.
 - default Helps avoid OOM but uses disk and OS page cache
 - memory compressed in-memory format
 - direct no-compression, in-memory format



Tuning Memory Usage

- Use _version_ as a doc-values field
- Reduce the stack size for threads -Xss especially if you run a lot of cores
- termIndexInterval Choose how often terms are loaded into term dictionary. Default is 128.



Tuning Memory Usage

- Garbage Collection pauses kill search performance
- GC pauses expire ZK sessions in SolrCloud leading to many problems
- Large heap sizes are almost never the answer
- Leave a lot of memory for the OS page cache
- http://wiki.apache.org/solr/ShawnHeisey



Tuning Disk Usage

- Atomic updates are costlier
 - Lookup from transaction log
 - Lookup from Index (all stored fields)
 - Combine
 - Index



Tuning Disk Usage

- Experiment with merge policies
 - TieredMergePolicy is great but
 LogByteSizeMergePolicy can be better if
 multiple indexes are sharing a single disk
- Increase buffer size ramBufferSizeMB
- maxIndexingThreads



Tuning Disk Usage

- Always hard commit once in a while
 - Best to use autoCommit and maxDocs
 - Trims transaction logs
 - Solution for slow startup times
- Use autoSoftCommit for new searchers
- commitWithin is a great way to commit frequently



Tuning Network

- Batch writes together as much as possible
- Use CloudSolrServer in SolrCloud always
 - Routes updates intelligently to correct leader
- ConcurrentUpdateSolrServer (previously known as StreamingUpdateSolrServer) for indexing in non-Cloud mode
 - Don't use it for querying!



Tuning network

- Share HttpClient instance for all Solrj clients or just re-use the same client object
- Disable retries on HttpClient



Tuning Network

- Distributed Search is optimised if you ask for fl=id,score only
 - Avoid numShard*rows stored field lookups
 - Saves numShard network calls
- Use distrib.singlePass parameter to force this optimisation
- Use /get for lookup by id



Tuning Network

- Consider setting up a caching proxy such as squid or varnish in front of your Solr cluster
 - Solr can emit the right cache headers if configured in solrconfig.xml
 - Last-Modified and ETag headers are generated based on the properties of the index such as last searcher open time
 - You can even force new ETag headers by changing the ETag seed value
 - <httpCaching never304="true"><cacheControl>max-age=30, public</cacheControl></httpCaching>
 - The above config will set responses to be cached for 30s
 by your caching proxy unless the index is modified.



Avoid wastage

- Don't store what you don't need back
 - Use stored=false
- Don't index what you don't search
 - Use indexed=false
- Don't retrieve what you don't need back
 - Don't use fl=* unless necessary
 - Don't use rows=10 when all you need is numFound



Reduce indexed info

- omitNorms=true Use if you don't need index-time boosts
- omitTermFreqAndPositions=true Use if you don't need term frequencies and positions
 - No fuzzy query, no phrase queries
 - Can do simple exists check, can do simple AND/OR searches on terms
 - No scoring difference whether the term exists once or a thousand times



DocValue tricks & gotchas

- DocValue field should be stored=false, indexed=false
- It can still be retrieved using fl=field(my_dv_field)
- If you store DocValue field, it uses extra space as a stored field also.
 - In future, update-able doc value fields will be supported by Solr but they'll work only if stored=false, indexed=false
- DocValues save disk space also (all values, next to each other lead to very efficient compression)



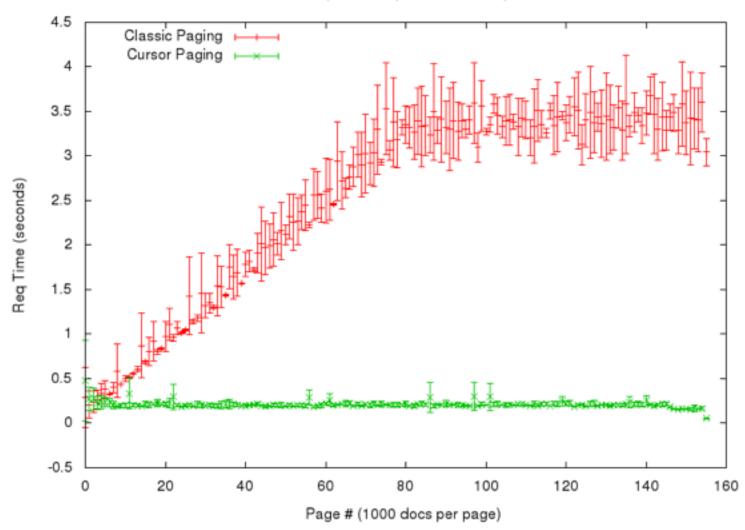
Distributed Deep paging

- Bulk exporting documents from Solr will bring it to its knees
- Enter deep paging and cursorMark parameter
 - Specify cursorMark=* on the first request
 - Use the returned 'nextCursorMark' value as the nextCursorMark parameter



Distributed deep paging

Test C: 2 Nodes, 2 Shards; 155355 results; 'score desc'



Thank you shalin@apache.org twitter.com/shalinmangar