

Enabling SwaggerSocket in CXF and Olingo Services

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A P A C H E C O N

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HYATT AUSTIN
AUSTIN, TX
APRIL 13-16, 2015

Agenda

- CXF's WebSocket support
- What is SwaggerSocket
- Using it with Apache CXF and Olingo
- Demos

The background of the slide is a dark purple gradient. In the center, there is a white silhouette of a large domed building, likely a mosque or cathedral, with several tall, thin minarets or spires extending upwards from the base of the dome. The text "CXF's WebSocket Support" is centered over the dome in a white, sans-serif font.

CXF's WebSocket Support

Apache CXF Overview

Apache CXF is an open source services framework supporting jaxws and jaxrs frontends, various WS-* standards and security features, and transports.

<http://cxf.apache.org>

CXF with WebSocket

- WebSocket transport added in CXF 3.0.0
 - enabled JAXWS and JAXRS services to be invoked over a WebSocket
 - used Jetty or Atmosphere (with a supported Servlet container) and runs in the standalone or the servlet-container mode
 - used one specific protocol binding (CXF's default WebSocket protocol)

CXF WebSocket Transport in server-side in Embedded mode or Servlet-Container mode

In Jetty-Embedded Mode, use the ws[s] instead of http[s] in the address attribute

```
<jaxrs:server id="bookservice" address="ws://localhost:8080/  
services/rest">  
  <jaxrs:serviceBeans>  
    <ref bean="bookServiceBean" />  
  </jaxrs:serviceBeans>  
  ...  
</jaxrs:server>
```

In Servlet-Container-Mode, set the transportId

```
<jaxrs:server id="bookservice" address="/services/rest"  
transportId="http://cxf.apache.org/transports/websocket">  
  <jaxrs:serviceBeans>  
    <ref bean="bookServiceBean" />  
  </jaxrs:serviceBeans>  
  ...  
</jaxrs:server>
```

Protocol Binding: Request and Response with CXF's default WebSocket binding

Once a socket is opened, a request message can be sent over the socket. Each request and response message looks like an HTTP message.

```
Request = Method SP Request-URI CRLF
         *(( header ) CRLF)
         CRLF
         [ body ]
```

```
Response = [ Status-Code CRLF ]
           *(( header ) CRLF)
           CRLF
           [ body ]
```

A GET request with optional requestId for message correlation

```
GET /services/rest/getBook/184...
requestId: 77a5114a-3b78-4581...
```

A POST request

```
POST /services/rest/addBook
Content-Type: text/xml
<?xml ...
```

A successful response

```
200
Content-Type: text/json
...
```

An error response

```
405
responseId: 77a5114a-3b78-3b78...
```

New WebSocket Features in CXF 3.0.5

- WebSocket protocol binding is implemented as an Atmosphere interceptor
- Jetty Embedded mode can now use Atmosphere to take advantage of Atmosphere's features and this protocol binding support
- Allowing the protocol binding to be easily switched or extended by replacing or adding the Atmosphere interceptors
- Jetty-Only mode is supported with no new features

The image features a dark purple gradient background. In the center, there is a large, dark silhouette of a mosque. The mosque has a prominent central dome and four minarets, two on each side. The minarets are tall and taper to a point. The overall style is minimalist and graphic.

What is Olingo

Apache Olingo Overview

- Apache Olingo is an open source project implementing the OData (Open Data Protocol) standard, a data query and manipulation protocol based on REST principle
- <http://olingo.apache.org>

OData REST messages

```
GET /OData.svc/Category(1)/Products?$top=2&orderby=name
```

```
GET /OData.svc/Category(1)/Products(2)
```

```
GET /OData.svc/Category(1)/Products(2)/Price
```

```
POST /OData.svc/Category(2)/Products(3) HTTP/1.1  
Content-Type: application/json
```

...

```
PUT /OData.svc/Category(2)/Products(3)/Accessory  
Content-Type: application/json
```

...

The background of the slide features a dark purple gradient. In the center, there is a large, dark silhouette of a domed building, likely a mosque or a similar structure, with several tall, slender minarets on either side. The text "What is SwaggerSocket" is centered over this image in a white, sans-serif font.

What is SwaggerSocket

What is SwaggerSocket

- REST service calls over WebSocket
 - A series of service invocations can be performed on a single bidirectional, duplex channel.
 - Asynchronous handling directly supported
 - Similar to CXF's WebSocket protocol binding but uses JSON to package the messages
- Originally introduced by Wordnik in 2012 using Atmosphere Framework
 - Apache Licensed Open Source Project hosted at <https://github.com/swagger-api/swagger-socket>
 - Atmosphere Framework is a scalable asynchronous application framework supporting various transports such as WebSocket, Server-Side-Events, ...

SwaggerSocket Status

- SwaggerSocket 2.0.1
- Server
 - Atmosphere based, implemented as an Atmosphere protocol interceptor
 - OSGi enabled (available as Karaf-Feature)
- Client
 - Javascript: works in Browsers or Node.js (installable from npm)
 - Scala

Enabling SwaggerSocket for REST services

- Option 1
 - When publishing JAXRS resources, simply use `SwaggerSocketServlet` to host the services
- Option 2
 - For existing servlet based applications, `SwaggerSocketServlet` can be added to process the original requests and route internally over the application's own servlet
- Option 3
 - When using CXF, which is Atmosphere-enabled, simply register the `SwaggerSocket` protocol interceptor in its Atmosphere transport's interceptors list.

SwaggerSocket: Javascript Client API (1)

```
// using jquery variant
var ss = new jQuery.swaggersocket.SwaggerSocketListener();
var swaggerSocket = new jQuery.swaggersocket.SwaggerSocket();

// listeners methods called at open, close, error, response,..
ss.onOpen = function(response) {};
ss.onClose = function(Response) {};
ss.onError = function(Response) {};
ss.onResponse = function(Response) {};
ss.onResponses = function (Response) {};
```

```
// opening a connection
var request = new jQuery.swaggersocket.Request()
    .path(path)
    .listener(ss);
swaggerSocket.open(request);
```


SwaggerSocket: Javascript Client API (2)

```
// sending a request
var request = new jQuery.swaggersocket.Request()
    .path("path")
    .method("GET")
    .listener(ss);
swaggerSocket.send(request);
```

```
// sending multiple requests at once
var requests = new Array();
requests[0] = new jQuery.swaggersocket.Request()
    .path("path1")
    .method("POST")
    .data("Hello World")
    .dataFormat("text/plain")
    .listener(ss);
requests[1] = new jQuery.swaggersocket.Request()
    .path("/path2")
    .method("GET")
    .listener(ss);
swaggerSocket.send(requests);
```

SwaggerSocket Protocol (1)

after WebSocket is open, a handshake request is sent

```
{ "handshake": { "protocolVersion": "1.0",  
                "protocolName": "SwaggerSocket",  
                "uuid": "0",  
                "path": "ws://localhost:8080/swaggersocket"  
              }  
}
```

a handshake response with the identity key

```
{ "status": { "statusCode": 200, "reasonPhrase": "OK" },  
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd"  
}
```

SwaggerSocket Protocol (20)

a request message can be sent as

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "requests": [
    {
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "method": "POST",
      "path": "/echo",
      "dataFormat": "text/plain",
      "messageBody": "Hello World"
    }
  ]
}
```

a response message can be received as

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "responses": [
    {
      "headers": [
        {
          "name": "Content-Type",
          "value": "text/plain"
        }
      ],
      "path": "/echo",
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "messageBody": "Hello World",
      "last": true,
      "reasonPhrase": "OK",
      "statusCode": 200
    }
  ]
}
```

SwaggerSocket Protocol (3)

additional request attributes can be supplied as required by the application

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "requests": [
    {
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "method": "POST",
      "path": "/echo",
      "dataFormat": "application/json",
      "headers": [
        { "name": "name1", "value": "value1" },
        { "name": "name2", "value": "value2" },
        ...
      ],
      "queryString": [
        { "name": "name1", "value": "value1" },
        { "name": "name2", "value": "value2" },
        ...
      ],
      "messageBody": "..."}
  ]
}
```



Demos

- CXF with SwaggerSocket on Karaf
- Olingo with SwaggerSocket

Links

- SwaggerSocket Project
 - <https://github.com/swagger-api/swagger-socket>
 - <https://github.com/swagger-api/swagger-socket/tree/master/samples>
 - Googlegroup: swagger-swaggersocket
- Other SwaggerSocket samples (Demo) at
 - <https://github.com/elakito/swaggersocket-samples>
- Atmosphere Framework
 - <https://github.com/Atmosphere/atmosphere>
- Apache CXF
 - <http://cxf.apache.org>
- Apache Olingo
 - <http://olingo.apache.org>
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