

Enabling SwaggerSocket in CXF and Olingo Services

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Agenda

- Apache CXF's WebSocket Support
- What is SwaggerSocket
- Using with Apache CXF and Apache Olingo
- Demos

The background of the slide features a dark purple gradient. In the center, there is a large, dark silhouette of a domed building, likely a mosque or a similar structure, with several tall, thin minarets on either side. The text is centered over this image.

Apache CXF's WebSocket Support

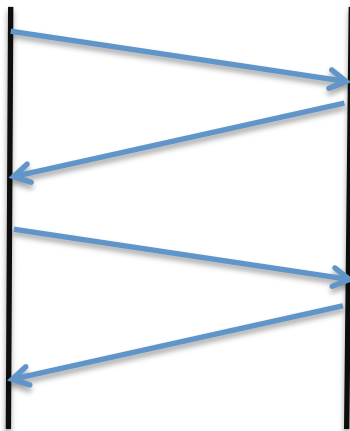


Advantages of WebSocket (1)

non-duplex channel
(normal HTTP)

Client

Server



Data is transferred
over multiple socket connections
or a single connection (keep-alive)
in either direction at time

duplex channel
(websocket)

Client

Server

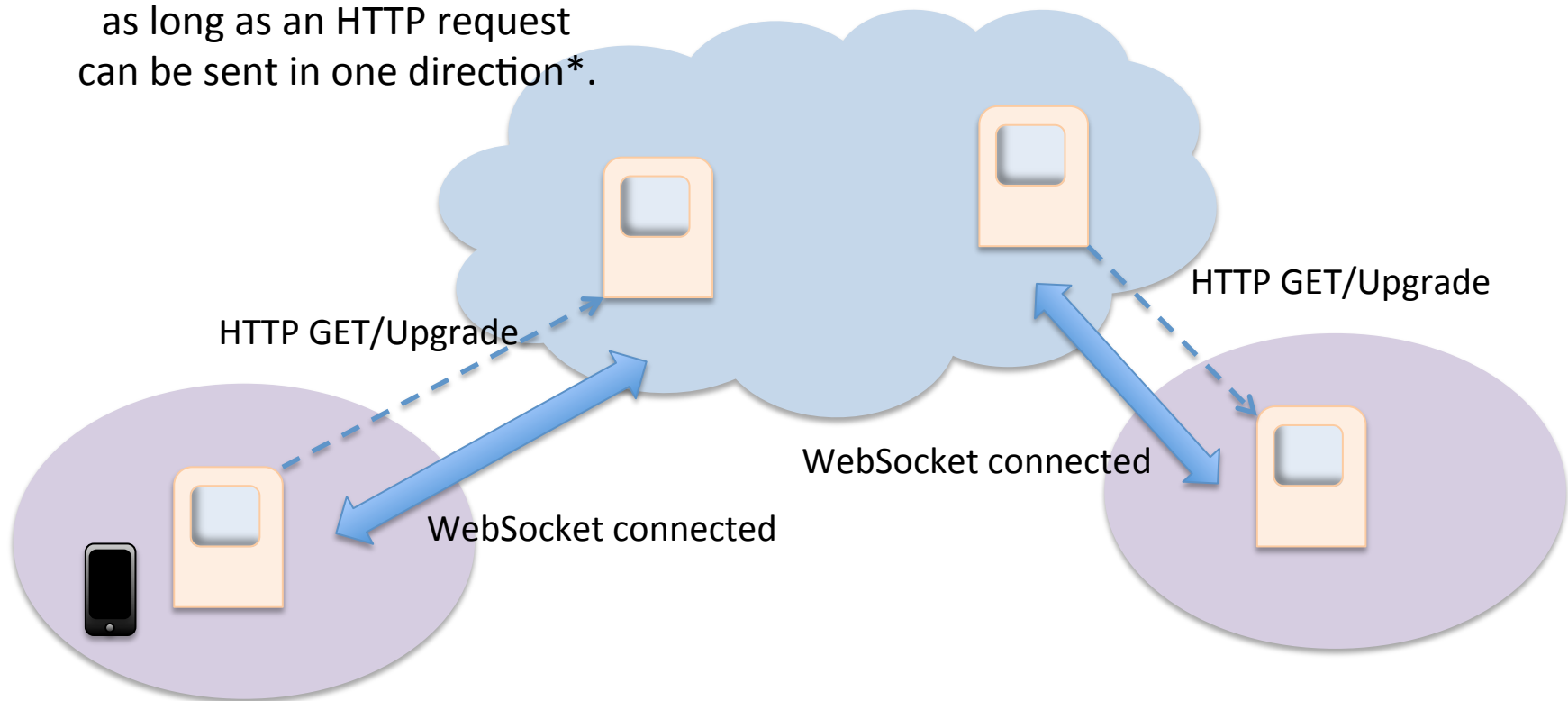


Data can be transferred
over a single socket connection
in both directions



Advantages of WebSocket (2)

A WebSocket connection can be established across the network boundaries as long as an HTTP request can be sent in one direction*.



* Unless explicitly blocked or not supported



Apache CXF Overview

Apache CXF is an open source services framework supporting jaxws and jaxrs frontends, various WS-* standards and security features, and transports.

<http://cxf.apache.org>



CXF with WebSocket

- WebSocket transport added in CXF 3.0.0
 - enabled JAXWS and JAXRS services to be invoked over a WebSocket
 - used Jetty or Atmosphere (with a supported Servlet container) and runs in the standalone or the servlet-container mode
 - used one specific protocol binding (CXF's default WebSocket protocol)



CXF WebSocket Transport in server-side in Embedded mode or Servlet-Container mode

In Jetty-Embedded Mode, use the ws[s] instead of http[s] in the address attribute

```
<jaxrs:server id="bookservice" address="ws://localhost:8080/  
services/rest">  
  <jaxrs:serviceBeans>  
    <ref bean="bookServiceBean" />  
  </jaxrs:serviceBeans>  
  ...  
</jaxrs:server>
```

In Servlet-Container-Mode, set the transportId

```
<jaxrs:server id="bookservice" address="/services/rest"  
transportId="http://cxf.apache.org/transports/websocket">  
  <jaxrs:serviceBeans>  
    <ref bean="bookServiceBean" />  
  </jaxrs:serviceBeans>  
  ...  
</jaxrs:server>
```




Protocol Binding: Request and Response with CXF's default WebSocket binding

Once a socket is opened, a request message can be sent over the socket. Each request and response message looks like an HTTP message.

```
Request = Method SP Request-URI CRLF
         *(( header ) CRLF)
         CRLF
         [ body ]
```

```
Response = [ Status-Code CRLF ]
           *(( header ) CRLF)
           CRLF
           [ body ]
```

A GET request with optional requestId for message correlation

```
GET /services/rest/getBook/184...
requestId: 77a5114a-3b78-4581...
```

A POST request

```
POST /services/rest/addBook
Content-Type: text/xml
<?xml ...
```

A successful response

```
200
Content-Type: text/json
...
```

An error response

```
405
responseId: 77a5114a-3b78-3b78...
```



New WebSocket Features in CXF 3.0.5

- WebSocket protocol binding is implemented as an Atmosphere interceptor
- Allowing the protocol binding to be easily switched or extended by replacing or adding the Atmosphere interceptors
- Jetty Embedded mode can now use Atmosphere to take advantage of Atmosphere's features and this protocol binding support
- Jetty-Only mode is supported with no new features

The image features a dark purple gradient background. In the center, there is a white silhouette of a mosque. The mosque has a large central dome and four minarets, two on each side. The minarets are tall and slender with pointed tops. The overall style is minimalist and architectural.

What is Apache Olingo



Apache Olingo Overview

- Apache Olingo is an open source project implementing the OData (Open Data Protocol) standard, a data query and manipulation protocol based on REST principle
- <http://olingo.apache.org>



OData REST messages

```
GET /OData.svc/Category(1)/Products?$top=2&orderby=name
```

```
GET /OData.svc/Category(1)/Products(2)
```

```
GET /OData.svc/Category(1)/Products(2)/Price
```

```
POST /OData.svc/Category(2)/Products(3) HTTP/1.1  
Content-Type: application/json
```

...

```
PUT /OData.svc/Category(2)/Products(3)/Accessory  
Content-Type: application/json
```

...

The image features a dark purple gradient background. In the center, there is a white silhouette of a mosque. The mosque has a large central dome and several minarets with pointed tops. The text "What is SwaggerSocket" is written in white, sans-serif font across the middle of the image, overlapping the mosque's silhouette.

What is SwaggerSocket



What is SwaggerSocket

- REST service calls over WebSocket
 - A series of service invocations can be performed on a single bidirectional, duplex channel.
 - Asynchronous handling directly supported
 - Similar to CXF's WebSocket protocol binding but uses JSON to package the messages
- Originally introduced by Wordnik in 2012 using Atmosphere Framework
 - Apache Licensed Open Source Project hosted at <https://github.com/swagger-api/swagger-socket>
 - Atmosphere Framework is a scalable asynchronous application framework supporting various transports such as WebSocket, Server-Side-Events, ...



SwaggerSocket Status

- SwaggerSocket 2.0.1
- Server
 - Atmosphere based, implemented as an Atmosphere protocol interceptor
 - OSGi enabled (available as Karaf-Feature)
- Client
 - Javascript: works in Browsers or Node.js (installable from npm)
 - Scala



SwaggerSocket: Javascript Client API (1)

```
// using jquery variant
var ss = new jQuery.swaggersocket.SwaggerSocketListener();
var swaggerSocket = new jQuery.swaggersocket.SwaggerSocket();

// listeners methods called at open, close, error, response,..
ss.onOpen = function(response) {};
ss.onClose = function(Response) {};
ss.onError = function(Response) {};
ss.onResponse = function(Response) {};
ss.onResponses = function (Response) {};
```

```
// opening a connection
var request = new jQuery.swaggersocket.Request()
    .path(path)
    .listener(ss);
swaggerSocket.open(request);
```



SwaggerSocket Protocol (1)

after WebSocket is open, a handshake request is sent

```
{ "handshake": { "protocolVersion": "1.0",  
                "protocolName": "SwaggerSocket",  
                "uuid": "0",  
                "path": "ws://localhost:8080/swaggersocket"  
              }  
}
```

a handshake response with the identity key

```
{ "status": { "statusCode": 200, "reasonPhrase": "OK" },  
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd"  
}
```



SwaggerSocket: Javascript Client API (2)

```
// sending a request
var request = new jQuery.swaggersocket.Request()
    .path("path")
    .method("GET")
    .listener(ss);
swaggerSocket.send(request);
```

```
// sending multiple requests at once
var requests = new Array();
requests[0] = new jQuery.swaggersocket.Request()
    .path("path1")
    .method("POST")
    .data("Hello World")
    .dataFormat("text/plain")
    .listener(ss);
requests[1] = new jQuery.swaggersocket.Request()
    .path("/path2")
    .method("GET")
    .listener(ss);
swaggerSocket.send(requests);
```



SwaggerSocket Protocol (2)

a request message can be sent as

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "requests": [
    {
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "method": "POST",
      "path": "/echo",
      "dataFormat": "text/plain",
      "messageBody": "Hello World"
    }
  ]
}
```

a response message can be received as

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "responses": [
    {
      "headers": [
        {
          "name": "Content-Type",
          "value": "text/plain"
        }
      ],
      "path": "/echo",
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "messageBody": "Hello World",
      "last": true,
      "reasonPhrase": "OK",
      "statusCode": 200
    }
  ]
}
```




SwaggerSocket Protocol (3)

additional request attributes can be supplied as required by the application

```
{
  "identity": "a5b9363c-ba21-4916-8ca8-b61e66529cbd",
  "requests": [
    {
      "uuid": "5e4dbf1f-2117-f024-3d59-a1e71060d13e",
      "method": "POST",
      "path": "/echo",
      "dataFormat": "application/json",
      "headers": [
        { "name": "name1", "value": "value1" },
        { "name": "name2", "value": "value2" },
        ...
      ],
      "queryString": [
        { "name": "name1", "value": "value1" },
        { "name": "name2", "value": "value2" },
        ...
      ],
      "messageBody": "..."}
  ]
}
```



Enabling SwaggerSocket for REST services

- Option 1
 - When publishing JAXRS resources, simply use `SwaggerSocketServlet` to host the services
- Option 2
 - For existing servlet based applications, `SwaggerSocketServlet` can be added to process the original requests and route internally over the application's own servlet
- Option 3
 - When using CXF, which is Atmosphere-enabled, simply register the `SwaggerSocket` protocol interceptor in its Atmosphere transport's interceptors list.



Demos

- CXF with SwaggerSocket on Karaf
- Olingo with SwaggerSocket



Links

- SwaggerSocket Project
 - <https://github.com/swagger-api/swagger-socket>
 - <https://github.com/swagger-api/swagger-socket/tree/master/samples>
 - Googlegroup: swagger-swaggersocket
- Other SwaggerSocket samples (Demo) at
 - <https://github.com/elakito/swaggersocket-samples>
- Atmosphere Framework
 - <https://github.com/Atmosphere/atmosphere>
- Apache CXF
 - <http://cxf.apache.org>
- Apache Olingo
 - <http://olingo.apache.org>
- Contact
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