

Towards Benchmarking Modern Distributed Streaming Systems

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Acknowledgement

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- Saisai Shao
- Sean Zhong (Storm PMC member, committer)
- Tianlun Zhang



About US

Closely partnered with large web sites and ISVs on better user experiences

• Key contributions for better customer adoption. E.g., Usability, Scalability and Performance

- More utilities to improve the stability & scalability
 - HiBench: The Cross platforms micro-benchmark suite for big data (https://github.com/intel-hadoop/HiBench)
 - HiMeter: the light-weight workflow based big data performance analysis tool



Agenda

□ WHY we need benchmarking for streaming system?

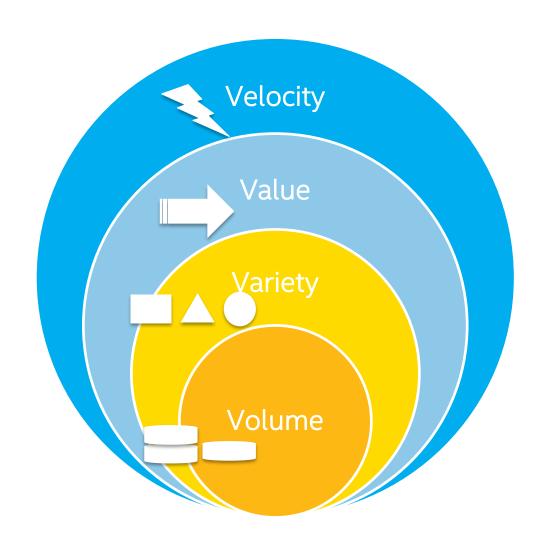
□ WHAT is *StreamingBench*?

☐ HOW to use it for Spark Streaming?





Time is Gold



- Big Data is flooding rather than streaming (FSI, IOT, ...)
- 2. Dig out more profits from various streams in a real-time manner

3. Streaming+X is blooming (W/ analytical query, graph, machine learning)



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If you cannot measure it, you cannot improve it (intel) ---William Thomson

Software





How to select a proper streaming platform?



If you cannot measure it, you cannot improve it (intel) ---William Thomson









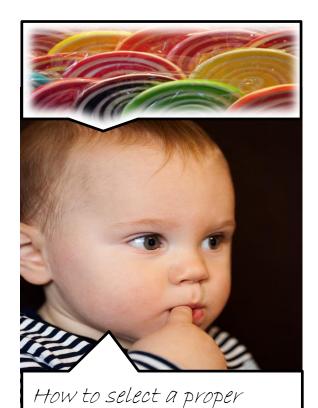


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streaming platform?





streaming platform?





impact the streaming applications' performance?

How to properly select resources for the streaming applications?



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6/16/201



Let's meet StreamingBench

A streaming benchmark Utility consists of several micro workloads to

- 1. Understand various streaming systems
- 2. Grasp tuning knobs
- 3. Allocate proper resources

4. Improve streaming platforms further

Devs

Users



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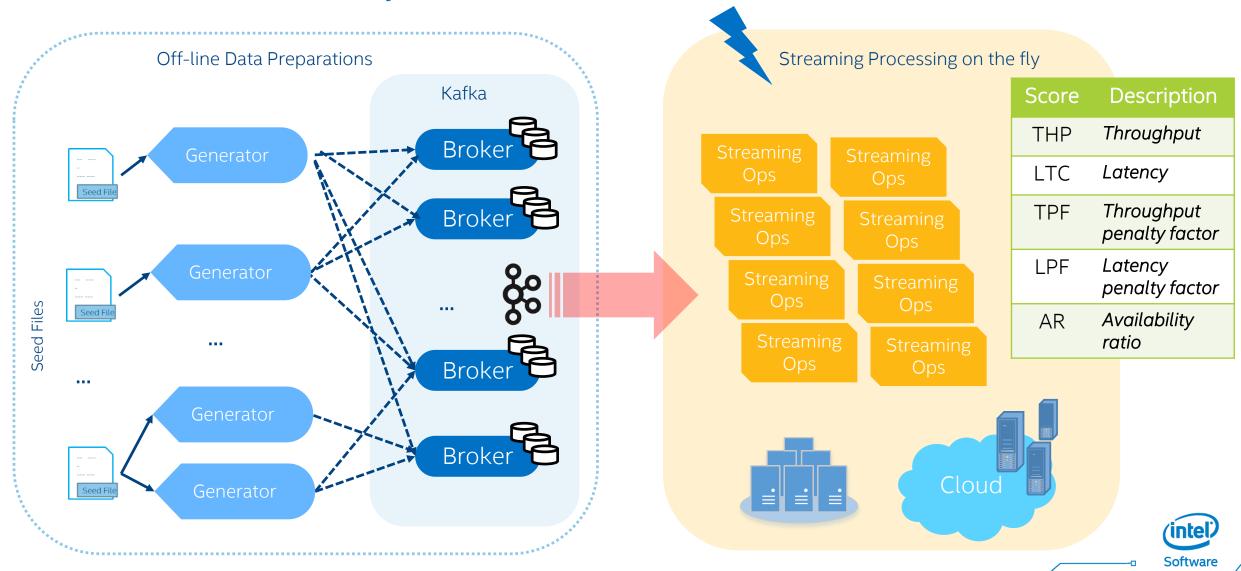
First Glance of StreamingBench

Workload	Rational	Complexity	Input data Seed
Identity	Directly emit the input record to output without any transformation	Low - Stateless computation	Average record size is 60 bytes in Text
Sampling	Select certain records from the input streams randomly.		
Projections	To collect a subset of columns for use in operations, i.e. a projection is the list of columns selected.		
Grep	To search streams for the occurrence of a string of characters that matches a specified pattern.		
Wordcount	Count the word occurrence number thru the entire stream	Medium – Stateful computation	
DistinctCount	Count the event number distinctly thru entire historical stream	'	
Statistics	The descriptive statistics including historical MIN, MAX and SUM based on the streaming data		Average record size is 200 bytes in numeric.

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Architecture anatomy





Important Statement:

The following part is not the answer to those questions, but just showcasing how to explore the answer.

Quick Guide



Systems Under Test*

Hardware

- 3-node Kafka cluster(48 partitions); 3-node streaming system(Spark Streaming, Storm, Trident and Samza);
- 108 cores, 384G Mem. 36x1T SATA HDDs per working cluster, 10G NIC per node

Software (more details in backup pages)

- Keep default configurations for all the test platforms(not tuned), except changing
 - 1. Memory size, parallelism for each worker
 - 2. Batch size, E.g.,
 - In Trident: 500MB fetchSizeBytes
 - In Spark Streaming: 1 second batch duration (with limited spark.streaming.kafka.maxRatePerPartition/spark.streaming.receiver.maxRate)
 - 3. In Storm: TOPOLOGY_MAX_SPOUT_PENDING=1000
 - 4. In Spark Streaming: Kafka direct mode;

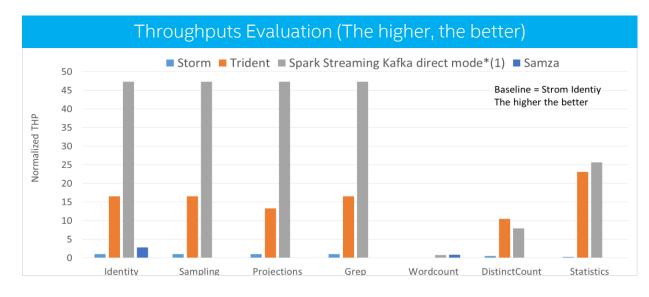




1. How to select a proper streaming platform?

- Spark Streaming(Kafka direct mode):
 - ~2.5-3x Trident in "stateless" workloads(Network bound);
 - close to Trident in "statefull" workload (low parttion#)*
- Trident:
 - about x20 Storm (network bound with 500M fetchSizeByte);
- Storm
 - lowest among all for ACK ON for reliability
- Wordcount failed in Strorm/Trident
- Samza:
 - Performs 3x of Storm in Identity
 - Close to Spark streaming in Wordcount (low partition#)

*See "Which factors can impact the streaming applications' performance" *with limited spark.streaming.kafka.maxRatePerPartition



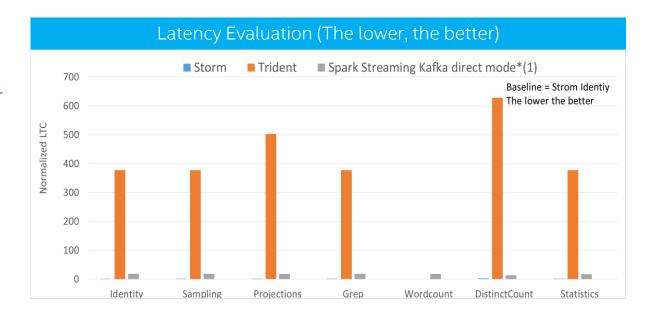




1. How to select a proper streaming platform?

- Storms: the lowest response time (about 0.08-0.17 seconds)
- Spark Streaming: is controlled* around 1.5 second (batch duration), but with higher THP score.
- Trident: highest latency (about 30 seconds)
 - Since it fetches 500MB data in each partition.
 - Cutting down fetchSize leads to lower throughput, but better LTC score.

$$LTC = \frac{1}{2}T_{data\ preparation} + T_{batch\ processing}$$





*with limited spark.streaming.kafka.maxRatePerPartition



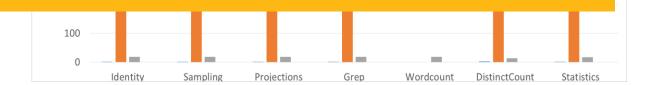
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Key Learning: To find the most suitable platforms by mapping your requirement to the performance score

$$LTC = \frac{1}{2}T_{data\ preparation} + T_{batch\ processing}$$



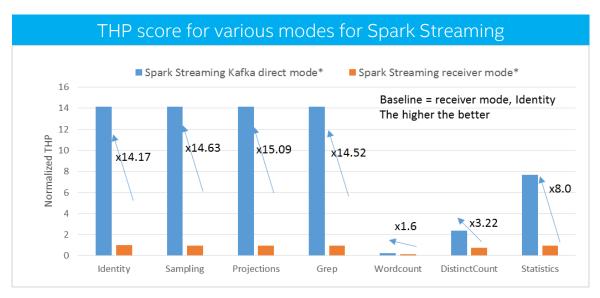


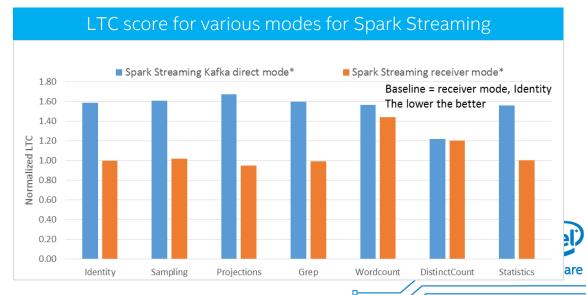
*with limited spark.streaming.kafka.maxRatePerPartition



3. Which factors can impact the streaming applications' performance? (A)

- The new experimental Kafka direct mode (1.3); while the old receiver mode is more general for all kinds of streaming sources.
- 2. It brings significant throughput improvements in Spark Streaming (WAL OFF)
- 3. Most of light-weight computation workloads in *direct mode* saturated 10G network bandwidth usage (100%).



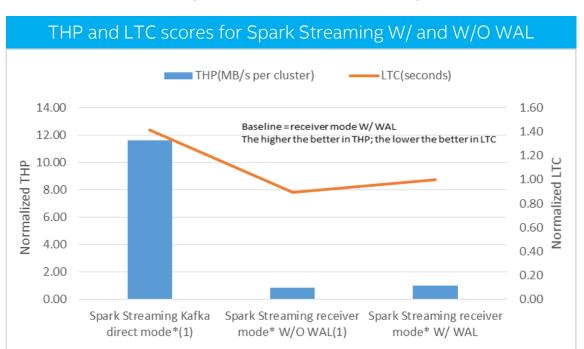




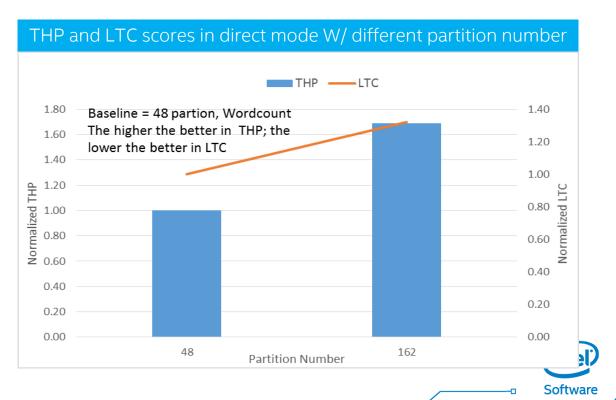
3. Which factors can impact the streaming applications' performance? (B)

 WAL doesn't bring any performance loss in receive mode(Identity)

spark.streaming.receiver.writeAheadLog.enable = true



 Growing the partition number increases total throughput in Wordcount (~1.67x)

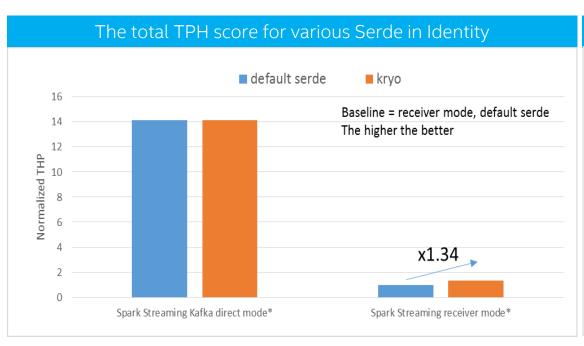


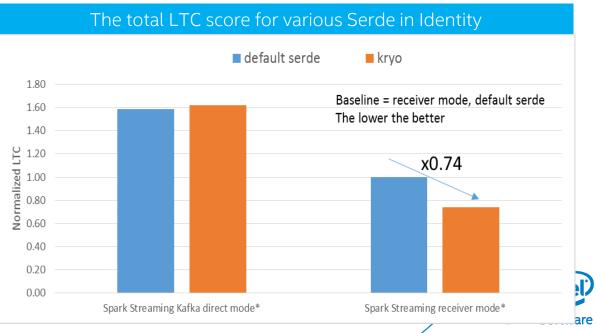


3. Which factors can impact the streaming applications' performance? (C)

- Kryo serialization brings x1.34 throughput, x0.74 latency in receiver mode; (Identity)
- Since Kafka direct mode is network I/O bound, serialization doesn't change much.

spark.serializer=org.apache.spark.serializer.KryoSerializer; spark.kryo.referenceTracking=false



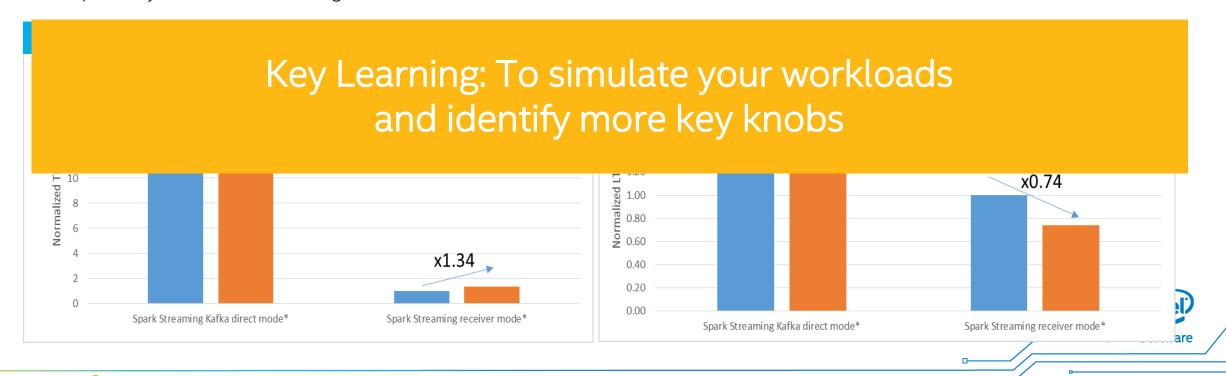




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KEY TAKEAWAY

Public version is upcoming soon in

HiBench 5.0 release

http://github.com/intel-hadoop/HiBench

Stay tuned ...



Call for more supports from YOU

More platforms

Enhance load generating

Better implementation

. . .

LISTEN to your voices and LEARN for more



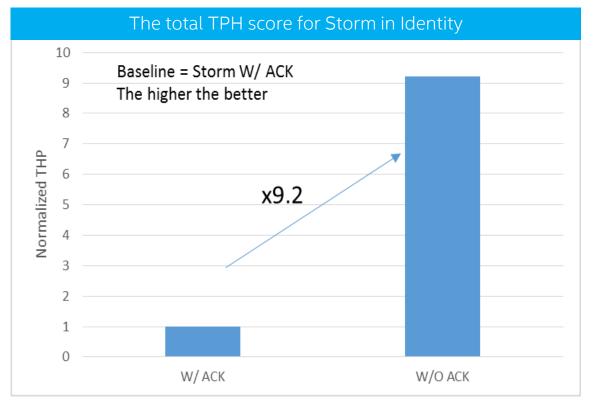
BACKUP





3. Which factors can impact the streaming applications' performance? (D)

- Disabled ACK in Storm for Identity workload, brings x9.2 performance gain.
- To turn on ACK for better reliability. And Trident turns on ACK by default To disable ACK by TOPOLOGY_ACKER_EXECUTORS=0





Hardware/Software configurations

Node	3(data generators, i.e., Kafka) + 3(computing nodes) + 1(master) Dual Processor nodes
CPU	Xeon E5-2699 2.3GHz 18 physical cores
Memory	128GB
Hard disks	12 SATA HDDs 1T
NIC	10Gb

	Version	Other configurations
OS/kernel version	Ubuntu 14.04.2 LTS 3.16.0-30-generic x86_64	HugePage disabled; Ext4, noatime, nodiratime; ulimit –n 655360;
JDK version	Oracle jdk1.8.0_25	
Hadoop version	Hadoop-2.3.0-cdh5.1.3	



Streaming system configurations(1)

	Version	Other configurations
Storm, Trident	0.9.3	supervisor.slots.ports 6701 6702 6703 6704 nimbus.childopts -Xmx16g supervisor.childopts -Xmx16g worker.childopts -Xmx32g TOPOLOGY_ACKER_EXECUTORS = 0 to disable ACK TOPOLOGY MAX SPOUT PENDING =1000
Spark	1.4 SNAPSHOT	Deployment: standalone mode SPARK_WORKER_CORES 72 SPARK_WORKER_MEMORY 100G SPARK_WORKER_INSTANCES 1 SPARK_EXECUTOR_MEMORY 100G SPARK_LOCAL_DIRS disk1-8 batch size: (changed that for healthy results) spark.streaming.kafka.maxRatePerPartition (direct-mode only) spark.streaming.receiver.maxRate (receiver-mode only) spark.serializer=org.apache.spark.serializer.KryoSerializer; spark.kryo.referenceTracking false spark.streaming.receiver.writeAheadLog.enable



Streaming system configurations(2)

	Version	Other configurations	
Samza	0.8.0	yarn.nodemanager.aux-services: mapreduce_shuffle yarn.nodemanager.aux-services.mapreduce.shuffle.class: org.apache.hadoop.mapred.ShuffleHandler yarn.nodemanager.vmem-pmem-ratio: 3.1 yarn.nodemanager.vmem-check-enabled: false yarn.nodemanager.resource.memory-mb: 102400 yarn.scheduler.maximum-allocation-mb: 10240 yarn.scheduler.minimum-allocation-mb: 2048 yarn.nodemanager.resource.cpu-vcores: 40	
Kafka	kafka 2.10-0.8.1	Each broker configuration: num.network.threads 4 num.id.threads 4 socket.send.buffer.bytes 629145600 socket.receive.buffer.bytes 629145600 socket.request.max.bytes 1048576000 log.dirs disk1-4 num.partitions 4 log.segment.bytes 536870912 log.retention.check.interval.ms 60000 zookeeper.connection.timeout.ms 1000000 replica.lag.max.messages 10000000	



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