

# REACTIVE STREAMS, linking REACTIVE APPLICATIONS to SPARK STREAMING

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# Agenda

- Spark Streaming
- Reactive Application
- Back pressure
- Reactive Streams
- Demo



# Spark Streaming



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# Spark Streaming



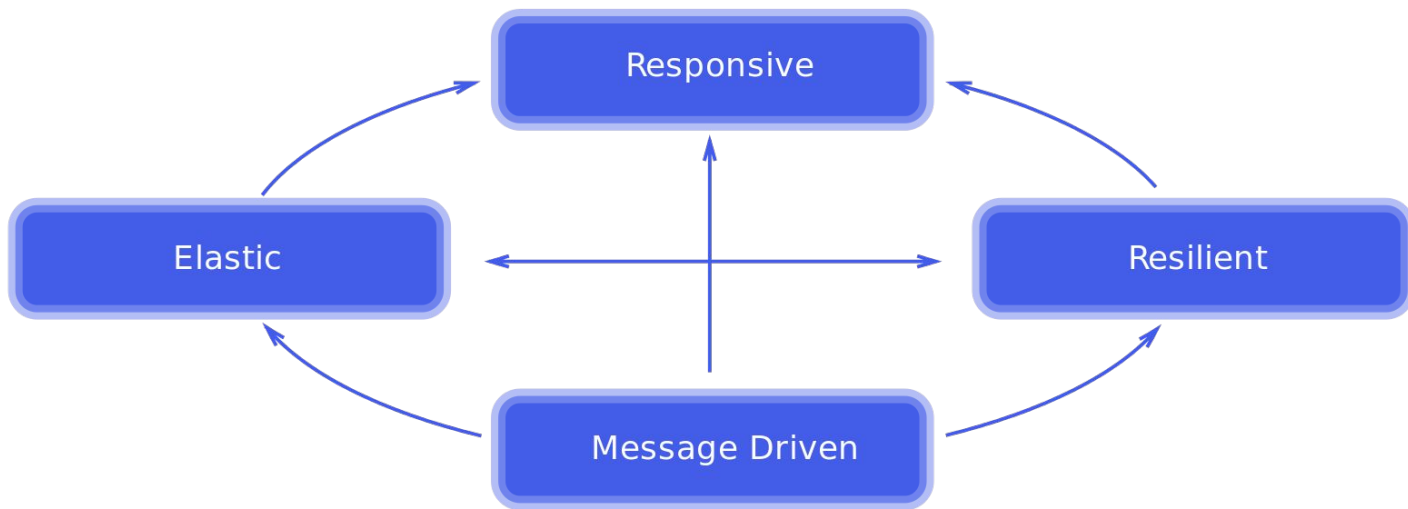
# Reactive Application



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# Reactive Application

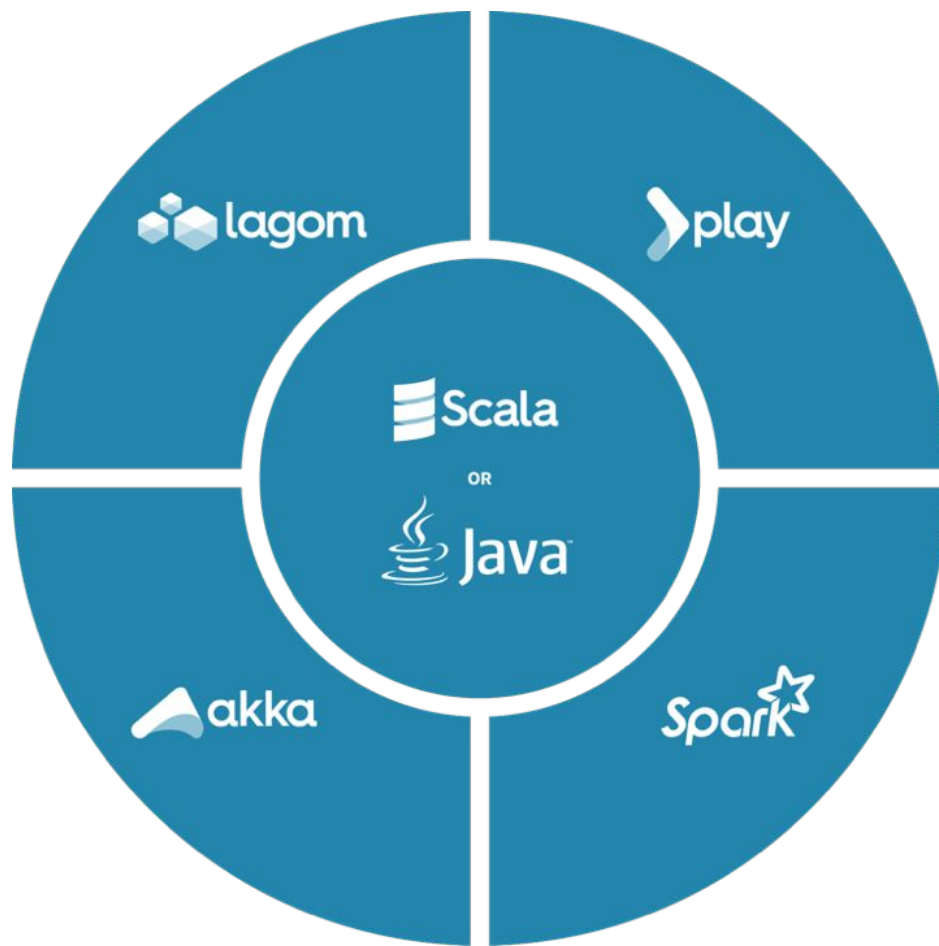


<http://www.reactivemanifesto.org>

# Reactive Application

Responsive	responds in a timely manner
Resilient	stays responsive in the face of failure
Elastic	stays responsive under varying workload
Message Driven	relies on asynchronous message-passing







# Resilience in Spark and Spark Streaming

- Support for all kinds of failures
  - Hardware
  - Software
  - Network
- Specific resilience for Spark Streaming
  - Recovery for continuous processing
  - Excess volume of data



# Resilience in Spark and Spark Streaming

- Support for all kinds of failures
    - Hardware
    - Software
    - Network
  - Specific resilience for Spark Streaming
    - Recovery for continuous processing
    - Excess volume of data
- ← the subject of this presentation



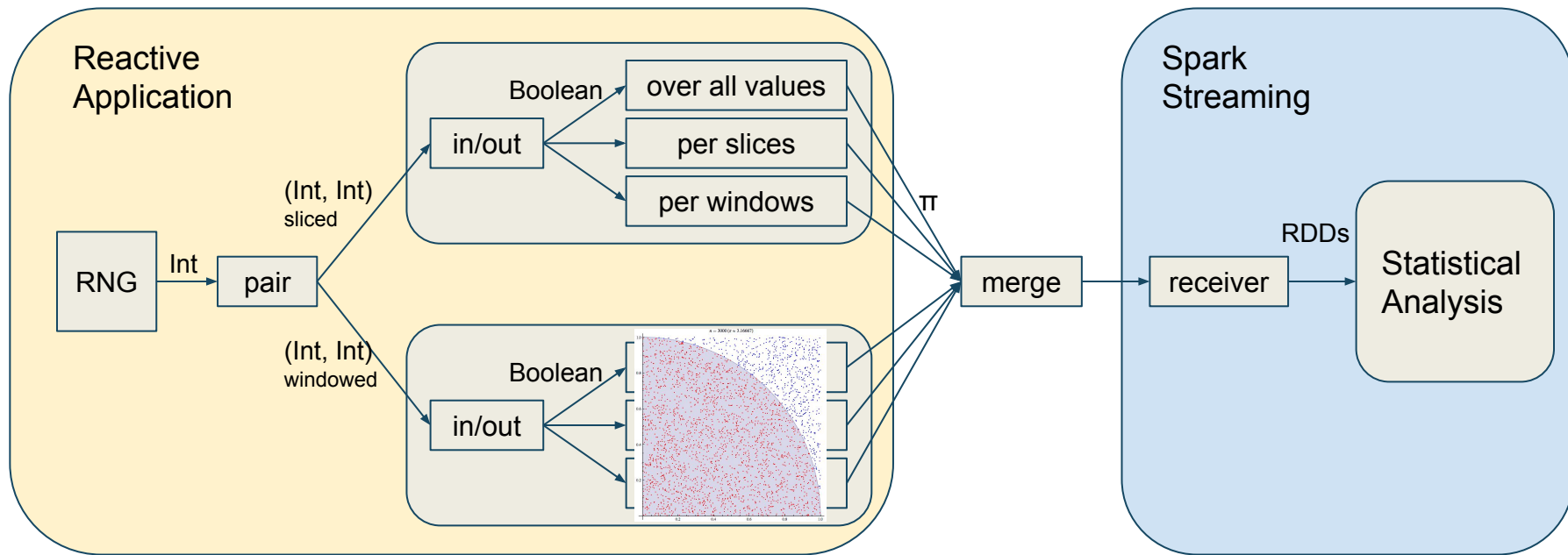
# Demo



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# Demo



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Image, Wikipedia. By CaitlinJo - Own work  
This mathematical image was created with Mathematica, CC BY 3.0



# Back Pressure



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# Back Pressure

- a slow consumer should slow down the producer
  - the producer applies pressure
  - the consumer applies back pressure
- the classic example: TCP



# Back Pressure in Spark Streaming



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# Spark Streaming

## Congestion support in Spark 1.4

### Static rate limit

- `spark.streaming.receiver.maxRate`
- **conservative**
- difficult to find the right limit (depends on cluster size)
- one limit to all streams





# Spark Streaming

## Back pressure in Spark 1.5

### Dynamic rate limit

- rate estimator
  - estimates the number of element that can be safely processed by system during the batch interval
- rate sent to receivers
- rate limiter
  - relies on TCP to slow down producers



# Spark Streaming

## Rate estimator

- each BatchCompleted event contains
  - processing delay, scheduling delay
  - number of element in mini-batch
- the rate is (roughly)  $\text{elements} / \text{processingDelay}$
- but what about accumulated delay?

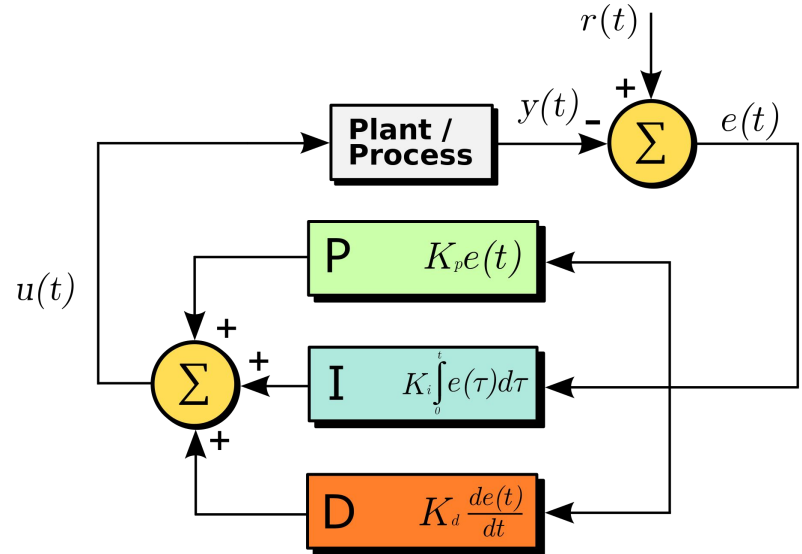


# Spark Streaming

## Rate estimator

### Proportional-Integral-Derivative

- P, I, D constants change convergence, overshooting and oscillations



[https://en.wikipedia.org/wiki/PID\\_controller](https://en.wikipedia.org/wiki/PID_controller)



# Spark Streaming

## Back pressure in Spark 1.5

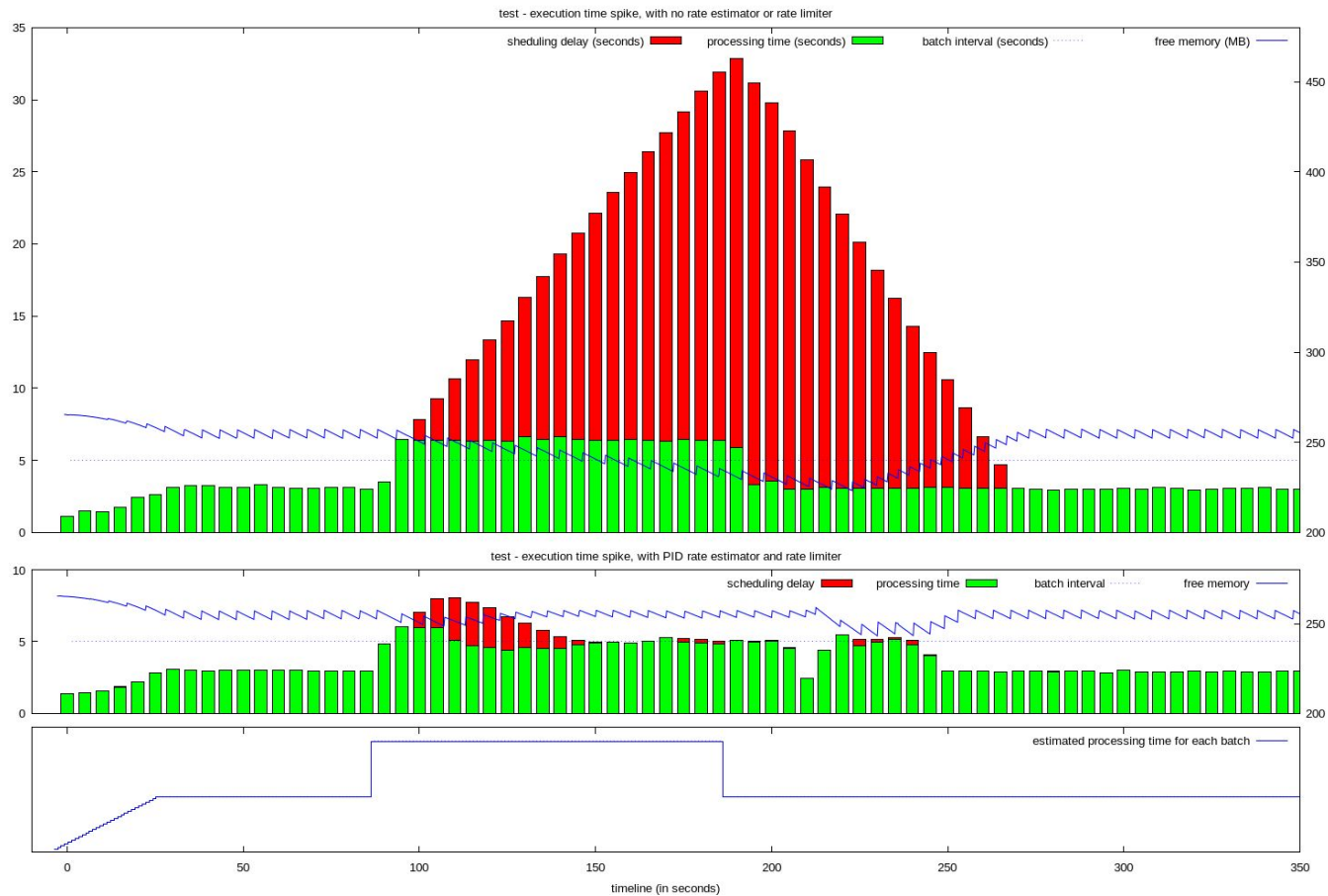
- each input has its own estimator
- work with all stream receivers

including `KafkaDirectInputStream`

- configuration

- `spark.streaming.backpressure.enable`      `true`
- `spark.streaming.backpressure.minRate`      `R`





# Spark Streaming

## Limitations

- linearity assumption
- records with similar execution times
- TCP back pressure accumulates in the TCP channel



# Reactive Streams



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# Reactive Streams

- one tool to create reactive applications
- specification for back pressure interface to connect systems supporting back pressure in the JVM
  - small: 3 interfaces, 7 methods total
- subscriber controls rate by requesting elements from producers

<http://www.reactive-streams.org>





# End to end back pressure



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# End to end back pressure

- Reactive application with reactive streams connector
  - ⇒ back pressure enabled
- Spark Streaming 1.5+
  - ⇒ back pressure enabled
- Reactive streams Spark Streaming receiver
  - ⇒ end to end back pressure



# Demo



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# Spark 2.x ?

- Spark Streaming still available
  - same support
- Structured Streaming
  - experimental, no stable source API
  - different model
  - requires an updated solution



# THANK YOU.

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