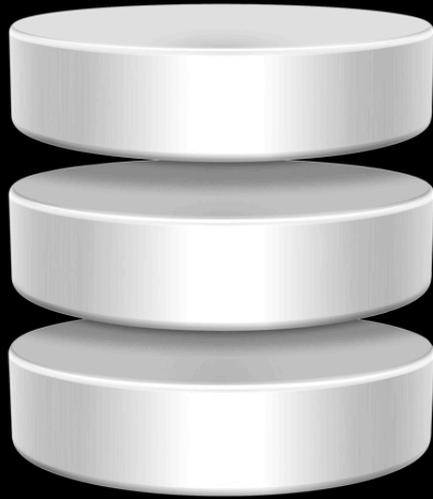




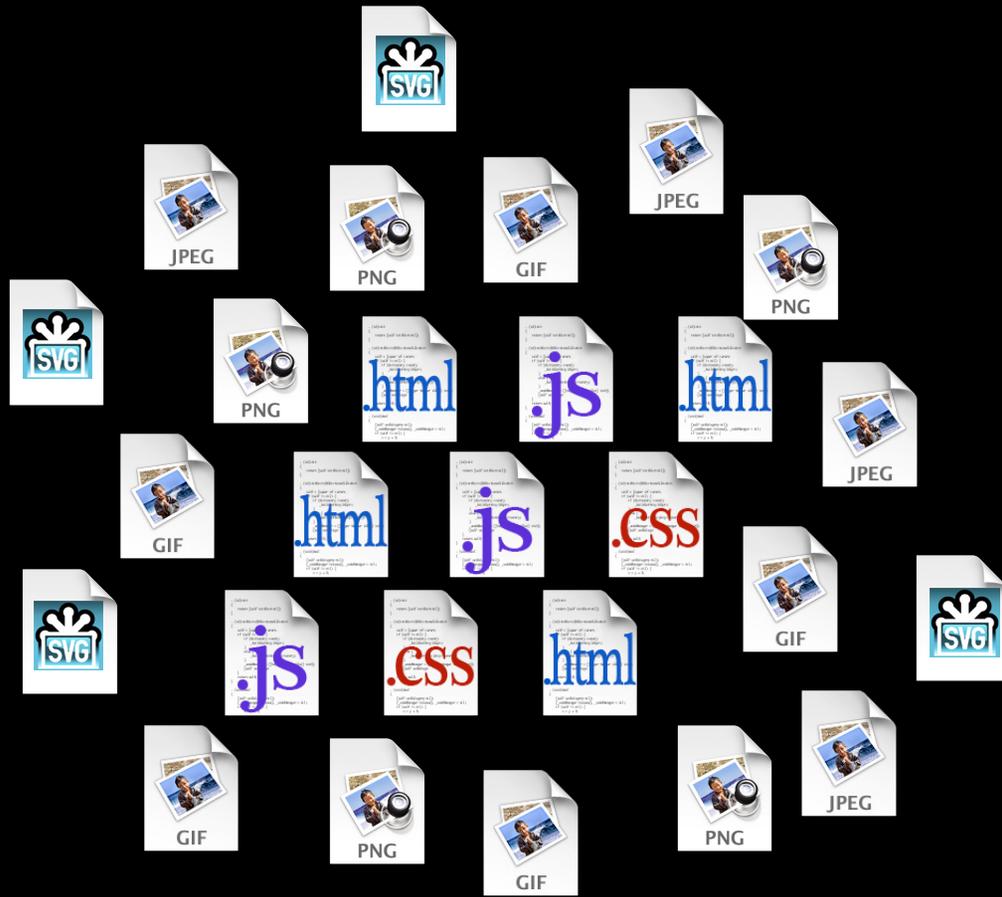
# Using HTML5 Offline Storage

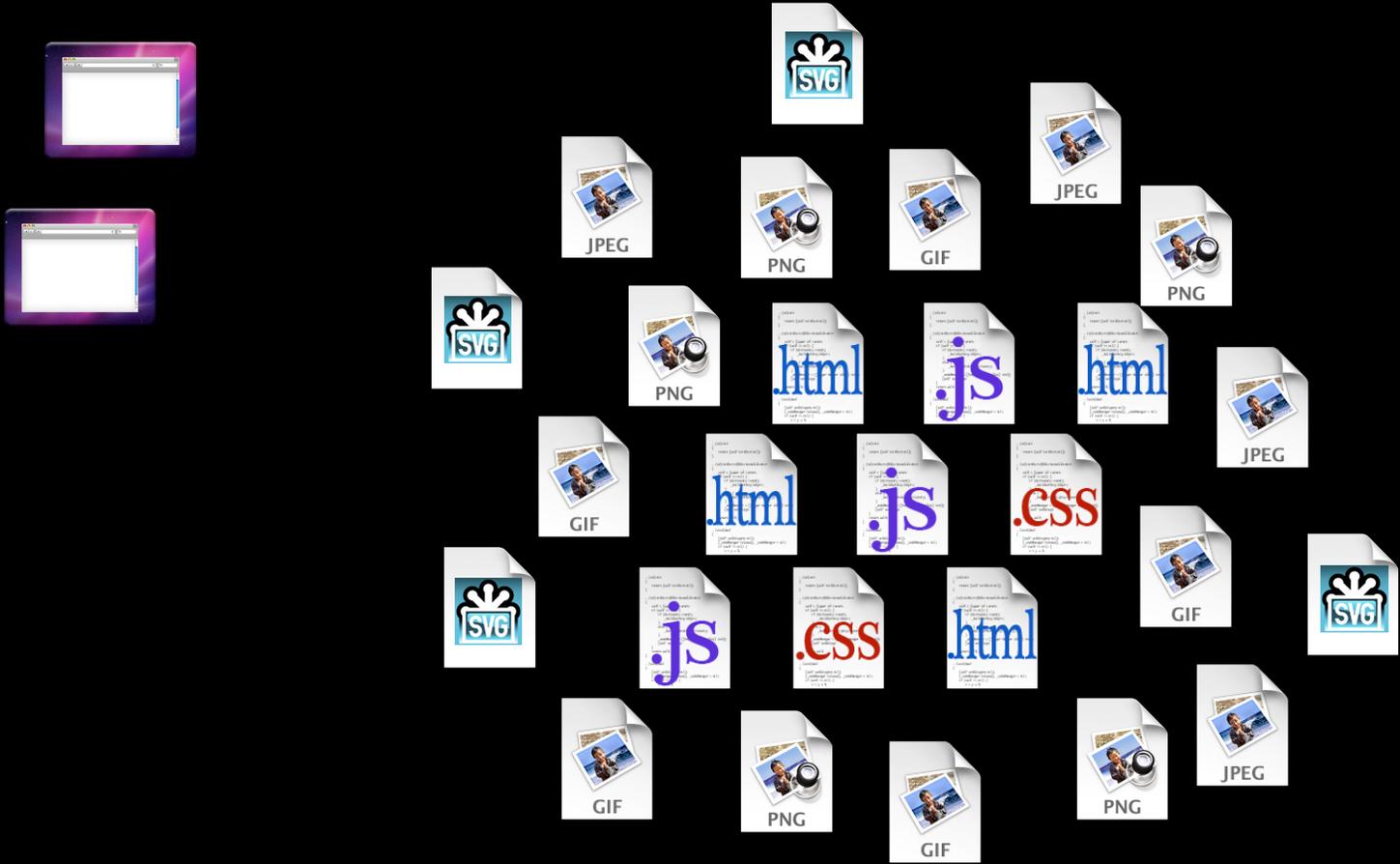
**Brady Eidson**  
Safari and WebKit Engineer

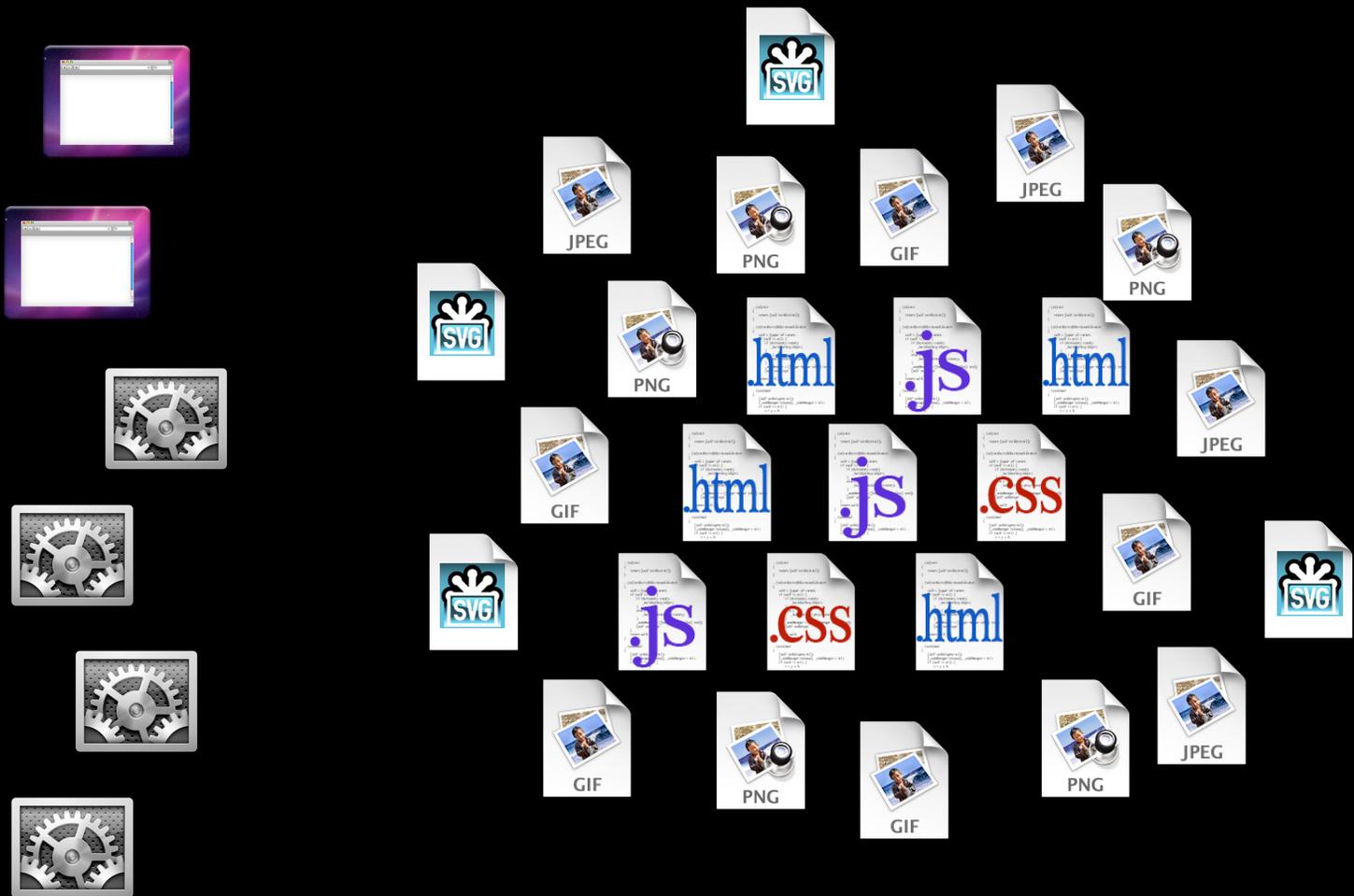








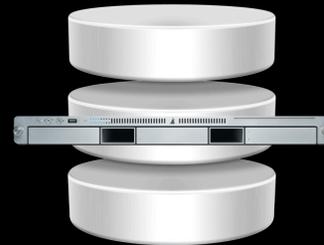
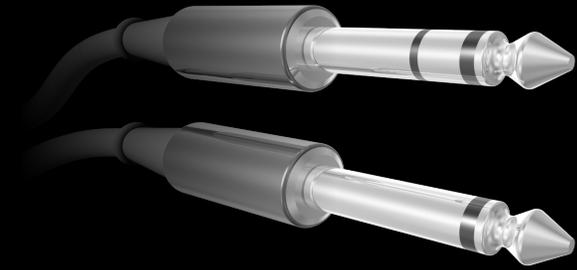
















Web Standards

# HTML5

**HTML5**

# HTML5



# HTML5









**So what can I do without the cloud?**

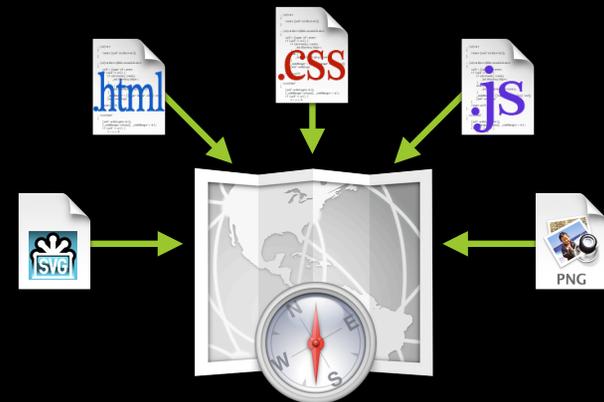
# What You'll Learn

- Make apps accessible offline
- Persist simple data
- Data center in the browser

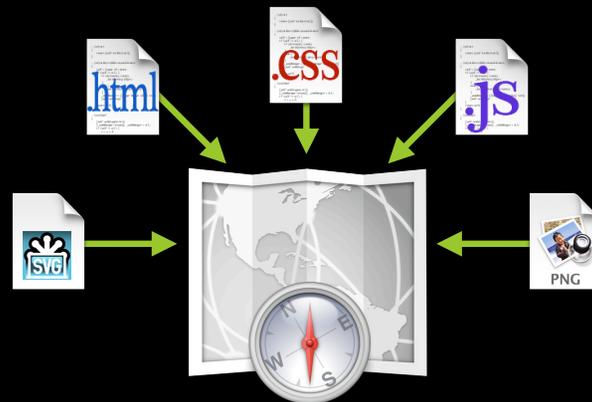


# What You'll Learn

- Make apps accessible offline
- Persist simple data
- Data center in the browser



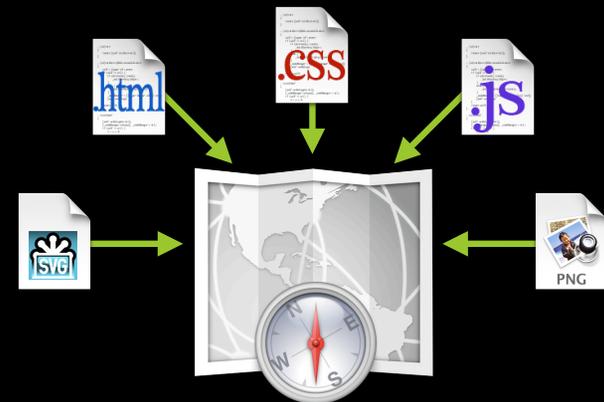
# HTML5 Application Cache



# HTML5 Application Cache

## Overview

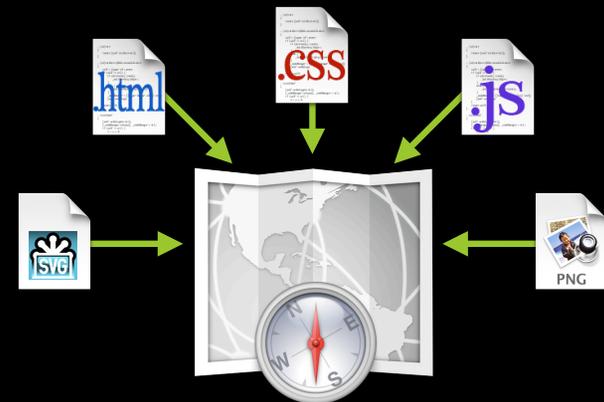
- Store entire application offline
- Automated atomic updates
- You specify a resource manifest
- A little nonmandatory API



# HTML5 Application Cache

## Advantages

- Your app works offline
- Your app works online...but faster!



# HTML5 Application Cache

How applications are loaded

1. With a manifest, local copies of each resource are used



# HTML5 Application Cache

How applications are loaded

2. Safari revalidates the manifest file in the background



# HTML5 Application Cache

How applications are loaded

2. Safari revalidates the manifest file in the background



# HTML5 Application Cache

## How applications are loaded

3. If the manifest changed, each individual resource is revalidated



# HTML5 Application Cache

How applications are loaded

4. The new version of your application is ready to go



# Application Cache Demo

# HTML5 Application Cache

## T-Spin demo

- Server must know the text/cache-manifest mime type
- Specify manifest in HTML
- Resources not in the manifest fail to load
- Server-side changes to manifest trigger an update
- Update process is automatic

**Now that my app works offline...  
...how about all the data it creates?**

# What You'll Learn

- Make apps accessible offline
- Persist simple data
- Data center in the browser



# HTML5 Web Storage



# HTML5 Web Storage

## Overview

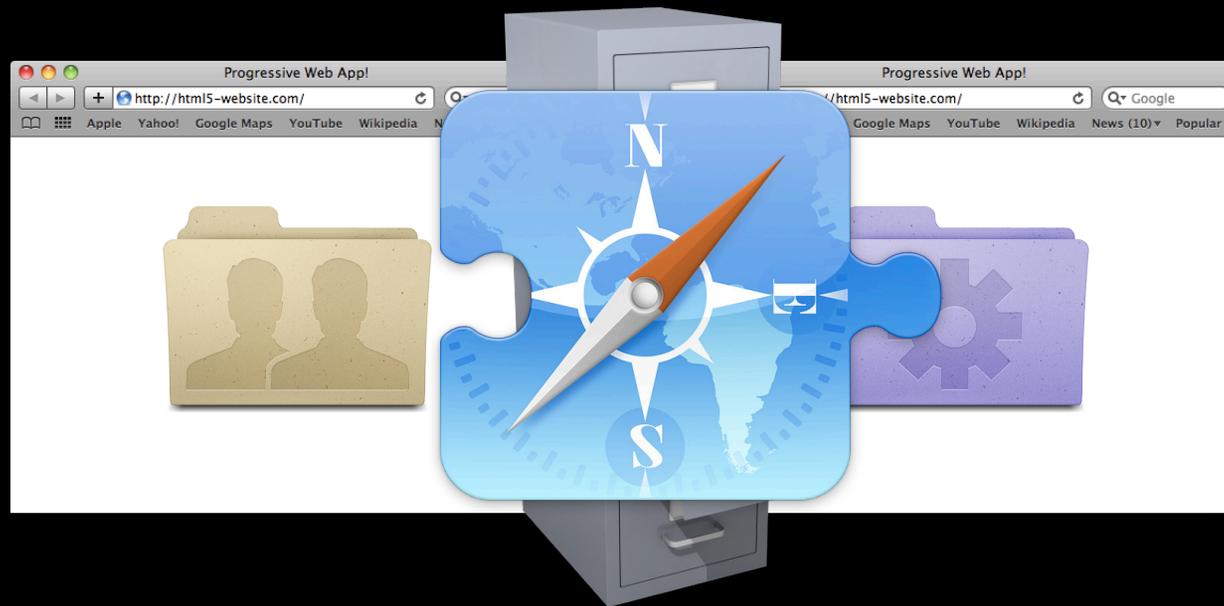
- Standard interface for storing items of data
- Items are key/value pairs
- Origin-based security
- Various implementations of the interface



# HTML5 Web Storage

## What implementations?

- SessionStorage for per-window data
- LocalStorage for global, persistent data
- Settings and SecureSettings in Safari extensions



# HTML5 Web Storage

How do I use it?

```
function saveSessionAndQuit()
```

# HTML5 Web Storage

How do I use it?

```
function saveSessionAndQuit()  
{  
    window.localStorage.WindowLocation = "32,117";  
}
```

# HTML5 Web Storage

## How do I use it?

```
function saveSessionAndQuit()  
{  
    window.localStorage.WindowLocation = "32,117";  
    localStorage["SavingSession"] = true;  
}
```

# HTML5 Web Storage

## How do I use it?

```
function saveSessionAndQuit()
{
    window.localStorage.WindowLocation = "32,117";

    localStorage["SavingSession"] = true;

    for (n in window.sessionStorage) { }
}
```

# HTML5 Web Storage

## How do I use it?

```
function saveSessionAndQuit()
{
    window.localStorage.WindowLocation = "32,117";

    localStorage["SavingSession"] = true;

    for (n in window.sessionStorage) {
        localStorage.setItem(n, sessionStorage[n]);
    }
}
```

# HTML5 Web Storage

## How do I use it?

```
function saveSessionAndQuit()
{
  window.localStorage.WindowLocation = "32,117";

  localStorage["SavingSession"] = true;

  for (n in window.sessionStorage) {
    localStorage.setItem(n, sessionStorage[n]);
  }

  localStorage.removeItem("SavingSession");
}
```

# HTML5 Web Storage

## How do I use it?

```
function saveSessionAndQuit()
{
    window.localStorage.WindowLocation = "32,117";

    localStorage["SavingSession"] = true;

    for (n in window.sessionStorage) {
        localStorage.setItem(n, sessionStorage[n]);
    }

    localStorage.removeItem("SavingSession");

    sessionStorage.clear();
}
```

# Web Storage Demo

**Featuring Andy Estes**  
Safari and WebKit Engineer

# HTML5 Web Storage

## T-Spin demo

- Use `window.localStorage` for global, persistent data
- Different ways to store and retrieve the same items

**Now that I can store the simple stuff...  
...how about a little more “oomph”?**

# What You'll Learn

- Make apps accessible offline
- Persist simple data
- Data center in the browser



# HTML5 SQL Databases



# HTML5 SQL Databases

## Overview

- Real-world SQL
- Asynchronous and callback-based
- Origin-based security



# HTML5 SQL Databases

## Advantages of keeping it local

- Works offline
- Better performance
  - Faster fetching
  - Lower latency
  - Better battery life

# HTML5 SQL Databases

## Overview

- Real-world SQL
- Asynchronous and callback-based
- Origin-based security



# Real-world SQL

# Tables



# Rows of Data



# Indexes



# Triggers



# Transactions...



# ...are built in to the API

# HTML5 SQL Databases

## Executing a query

1. Get a database object to work with

Window

# HTML5 SQL Databases

## Executing a query

1. Get a database object to work with

```
Window .openDatabase("MyDatabase", null, null, null)
```

# HTML5 SQL Databases

## Executing a query

1. Get a database object to work with

```
Window .openDatabase("MyDatabase", null, null, null)
```



Database

# HTML5 SQL Databases

## Executing a query

1. Get a database object to work with

```
Window .openDatabase("MyDatabase", null, null, null)
```



Database

# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

Database

# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

```
Database .transaction(callbackFunction)
```

# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

Database .transaction(callbackFunction)

```
function TransactionCallback(SQLTransaction tx)
{
  ...
}
```

# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

Database .transaction(callbackFunction)

```
function TransactionCallback(SQLTransaction tx)
{
  ...
}
```

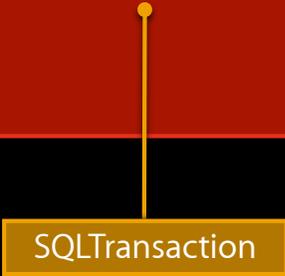
# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

```
function TransactionCallback(SQLTransaction tx)
{
  ...
}
```

SQLTransaction



# HTML5 SQL Databases

## Executing a query

### 2. Start a SQLTransaction

```
function TransactionCallback(SQLTransaction tx)
{
  ...
}
```

SQLTransaction

# HTML5 SQL Databases

## Executing a query

### 3. Execute some SQL!

SQLTransaction

# HTML5 SQL Databases

## Executing a query

### 3. Execute some SQL!

```
SQLTransaction .executeSql("CREATE TABLE testTable (id testValue)")
```

# SQL Database Demo

# HTML5 SQL Databases

## Demo

- SQL queries available directly from JavaScript
- Handle complex, relational data in the browser
- Performance superior to the cloud







# More Information

## Vicki Murley

Safari Technologies Evangelist  
[vicki@apple.com](mailto:vicki@apple.com)

## HTML5 Application Cache Specification

<http://www.whatwg.org/specs/web-apps/current-work>

## HTML5 Web Storage Specification

<http://dev.w3.org/html5/webstorage>

## HTML5 Web SQL Database Specification

<http://dev.w3.org/html5/webdatabase>

## WebKit Open Source Project

<http://www.webkit.org/>  
#webkit on [irc.freenode.net](http://irc.freenode.net)

## Apple Developer Forums

<http://devforums.apple.com>

# Labs

Safari Extensions Lab

Internet and Web Lab A  
Thursday 2:00PM

HTML5 Offline Storage Lab

Internet and Web Lab B  
Thursday 4:30PM

Safari Open Lab

Internet and Web Lab A  
Friday 9:00AM

# Q&A



