Rich-Text Editing

Using the new features of WebKit in iOS 5

Session 511 Justin Garcia Software Engineer

These are confidential sessions—please refrain from streaming, blogging, or taking pictures



</markup>

WYRIWYG



Desktop Caliber

From the Desktop



Features

- Beautiful typography
- Multistyled text
- Multicolumn layouts
- Custom backgrounds
- Transparency
- Images
- HTML export

What We're Going to Build



How?

Option One: UlTextView

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Today Get mi	May 26	6 12:23 PM
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123	space	return
	•	

- Only a single style
- Only basic page layouts
- No HTML export

Option Two: Custom Text Layout Engine You have to implement everything. Have fun!

Tou nave to implement everything. Have

Core Text Programming Guide http://developer.apple.com

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Option Three: WebKit



• Build a web-based editor or a native editor using UIWebView

Web App Demo

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Web Application

- contentEditable
- Positioning the cursor
- execCommand
- Validate editing UI
- Print-caliber typography
- Validate and format input
- Saving user edits



Web Application: contentEditable



Make any part of web document editable with contentEditable

<div class="title" contentEditable="true">The City's Best Graffiti</div>

Web Application: Selection Position the cursor programmatically

myDiv = document.getElementById("myDiv"); selection = window.getSelection(); selection.setPosition(myDiv, 0);



Web Application: Performing Commands Perform editing commands with execCommand

```
function bold() {
  document.execCommand("Bold");
}
function createLink(label, url) {
  var html = "<a href=" + url + ">" + label + "</a>";
  document.execCommand("InsertHTML", false, html);
}
// Each execCommand is Undo-able.
// Other execCommands: Italic, Indent/Outdent, Transpose
```

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Web Application: Validating Ul Show "Bold" button in the correct state







Web Application: Validating UI Show "Bold" button in the correct state

function boldEnabled() {

- // Whether or not the selection is in bold text.
- return document.queryCommandEnabled("Bold");

Web Application: Typography Before



• Ligatures and improved kerning



Web Application: Typography After



• Ligatures and improved kerning



Web Application: Typography Ligatures and improved kerning



```
body {
```

```
text-rendering: optimizeLegibility;
```

```
}
```

Web Application: Typography Auto-hyphenation for English



Web Application: Typography Auto-hyphenation for English



```
body {
    -webkit-hyphens: auto;
}
```

Web Application: Typography An aside: drop caps



Web Application: Typography An aside: drop caps

```
:first-letter {
```

```
font-size: 90px;
```

```
float: left;
```

```
margin-top: 28px;
```

```
margin-bottom: 1px;
```

```
margin-right: 8px;
```



Web Application: Validate Input Validate input or enforce formatting with JavaScript event handlers

```
$
fdmvtidesisSimpleLine(tengEd)table="true" onkeydown="return
onkeydownbetdlesievenarge*Tbet&ityibuBestcGaasfiti</div>
return targetClass == "title" || targetClass == "date";
}
```

```
function onkeydownHandler(event) {
  return !(isSingleLine(event.target) && event.keyCode == 13);
}
```



Web Application: Saving

One option: save user edits with an XML HTTP request

```
function onkeyupHandler() {
  var xmlhttp = new XMLHttpRequest();
  xmlhttp.open("POST", "save.php", true);
  xmlhttp.setRequestHeader("Content-Type", "application/x-www-form-urlencoded");
  xmlhttp.onreadystatechange = handleServerResponse;
  xmlhttp.send("html=" + document.documentElement.innerHTML);
}
```

Web Application: Saving

Or save user edits using offline storage

Using HTML5 Offline Storage

Marina Thursday 3:15PM

Web App Demo

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Web Application: JavaScript Editing Libraries

• JavaScript editing libraries with cross-browser support:

- TinyMCE
- http://tinymce.moxiecode.com
- CKEditor
- http://ckeditor.com

What's Next?

Native App



Native App Demo

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UIWebView

- Leverage the entire web application
- Extend the system-editing menu
- Use native UI widgets
- Import photos from the user's device
- Draggable images

UIWebView Embed the web application into a UIWebView

NSBundle *bundle = [NSBundle mainBundle]; NSURL *indexFileURL = [bundle URLForResource:@"index" withExtension:@"html"]; [self loadRequest:[NSURLRequest requestWithURL:indexFileURL]];

UIWebView Extend the system-editing menu



UIWebView Extend the system-editing menu

NSMutableArray *extraItems = [[NSMutableArray alloc] init]; UIMenuItem *boldItem = [[UIMenuItem alloc] initWithTitle:@"Bold" action: @selector(bold:)]; [extraItems addObject:boldItem]; [[UIMenuController sharedMenuController].menuItems = extraItems;

UIWebView Extend the system-editing menu

- // For your UIWebView subclass:
- (void)bold:(id)sender {

[self stringByEvaluatingJavaScript:@"document.execCommand('Bold')];

```
}
```

```
- (B00L)canPerformAction:(SEL)action withSender:(id)sender {
    if (action == @selector(bold:))
      return YES;
```

return [super canPerformAction:action withSender:sender];

UIWebView Use native UI widgets

```
- (IBAction)sliderChanged:(id)sender {
```

```
UISlider *slider = (UISlider *)sender;
```

```
float progress = slider.value;
```

```
int fontSize = (MAX_FONT_SIZE - MIN_FONT_SIZE) * progress +
MIN_FONT_SIZE;
```

```
NSString *js = [NSString stringWithFormat:@"document.body.style.fontSize
= %dpx", fontSize];
```

```
[self stringByEvaluatingJavaScript:js];
```

UIWebView Import photos from user's device

- (void)insertImage:(NSString *)imagePath {

```
NSString *html = [NSString stringWithFormat:"<div class=\"img-container
\"><img src=\"%@\"></div>", imagePath];
```

```
NSString *execCommand = [NSString stringWithFormat:" document.execCommand
(\"InsertHTML\", false, \"%@\"", html];
```

```
[self stringByEvaluatingJavaScript:execCommand];
```

UIWebView Import photos from user's device

```
- (void)imagePickerController:(UIImagePickerController *)picker
didFinishPickingMediaWithInfo:(NSDictionary *)info {
    if (CFStringCompare((CFStringRef)mediaType, kUTTypeImage, 0)
        == kCFCompareEqualTo) {
        UIImage *image = (UIImage *)[info
        objectForKey:UIImagePickerControllerOriginalImage];
        NSString *path = [self writeImageToFile:image];
        [self insertImage:path];
    }
}
```

UIWebView Draggable images

// Perform touch tracking at the App level.

// Send the touch coordinate to the web application with stringByEvaluatingJavaScript:.

// Find the DOM location as a Range to re-insert the image with
document.caretRangeForPoint(x, y).

// Use DOMRange to create a selection.

// Select and delete the image from its old location by programatically
selecting it and execCommand("Delete") (so that the drag will be Undo-able).

// Re-insert the image with execCommand("InsertHTML", ...).

Native App Demo

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More Information

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execCommand Documentation

Rich-Text Editing in Mozilla https://developer.mozilla.org/en/rich-text_editing_in_mozilla

Apple Developer Forums

http://devforums.apple.com

Related Sessions

Advanced Text Processing	Mission Thursday 3:15PM
Getting Your Apps Ready for China and Other Hot New Markets	Pacific Heights Friday 10:15PM
What's New in Cocoa Touch	Pacific Heights Thursday 4:30PM

Labs

Text Editing on iOS Lab	Application Frameworks Lab A Thursday 11:30AM
Internationalization Lab	Application Frameworks Lab A Friday 11:30AM
HTML5 Offline Storage	Internet and Web Lab B Friday 9:00AM

Summary

- Why you should use WebKit-based rich-text editing
- How to get started
- How to take the next steps



