Introducing iAd Workbench

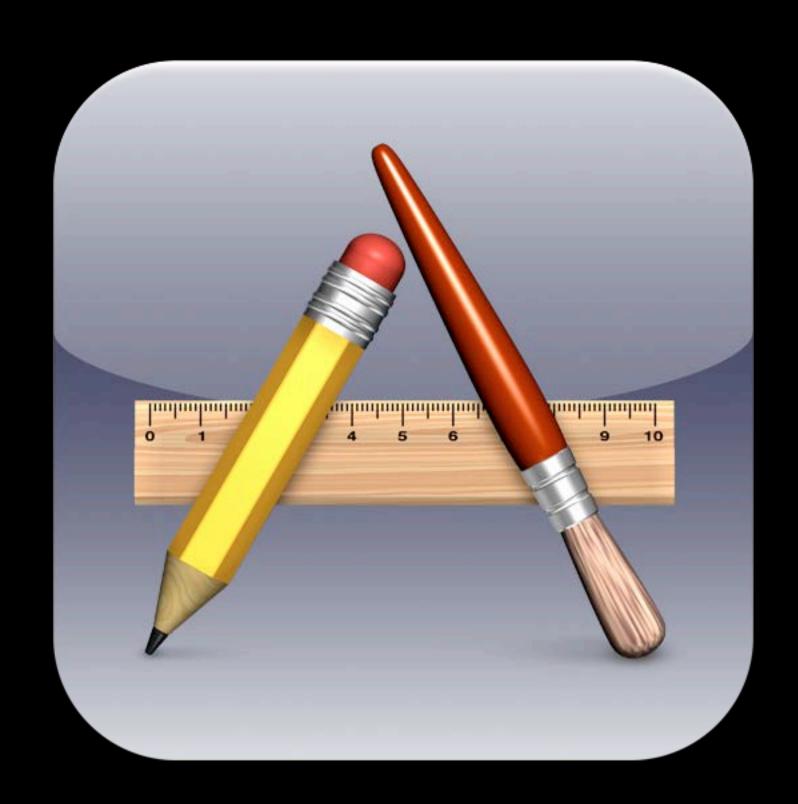
Session 604

Madhu Vudali iAd Product Management

What We Will Cover

- Why advertising? Why iAd?
- Overview of iAd Workbench
- Demos

You developed this app...



Your Awesome App

...users might find it in the App Store



...users might find it in the App Store

Huggable Heroes

What's Hot

Racing Games

Game Collections

Search

New and Noteworthy

Action Games

Get Stuff Done



Editors' Choice

Apps for Kids

Multiplayer Games

Music Discovery

Top Free Apps

App Collections

Top Paid Apps

Apps for Business

Apps for Parents

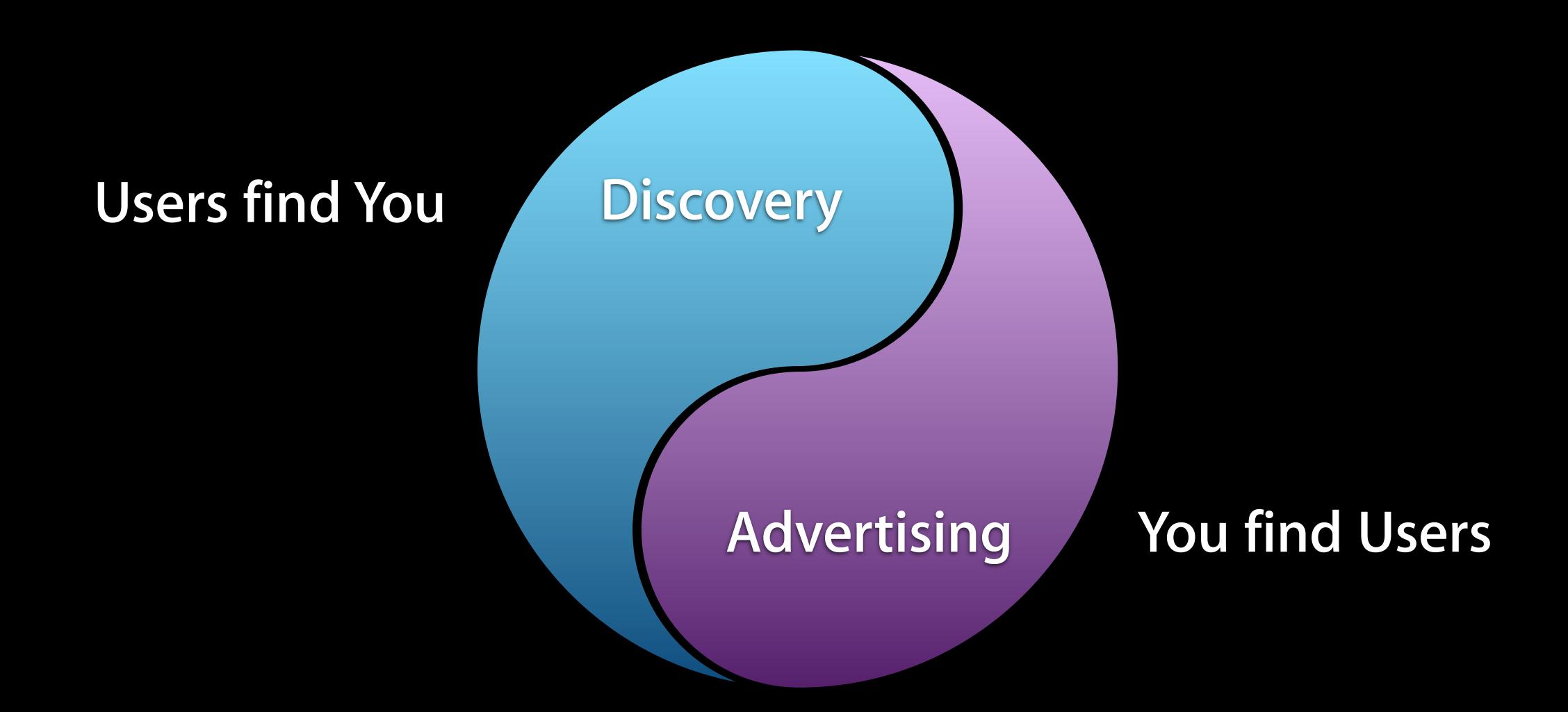
Travel

Big Name Games

What should you do?

You should advertise

You should advertise





Do-it-yourself campaign creation and management

iAd Workbench

Key features









































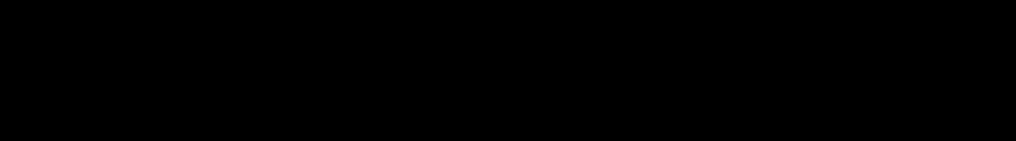




















Uploads & Templates

Ad Banners













iAd Workbench

Key features



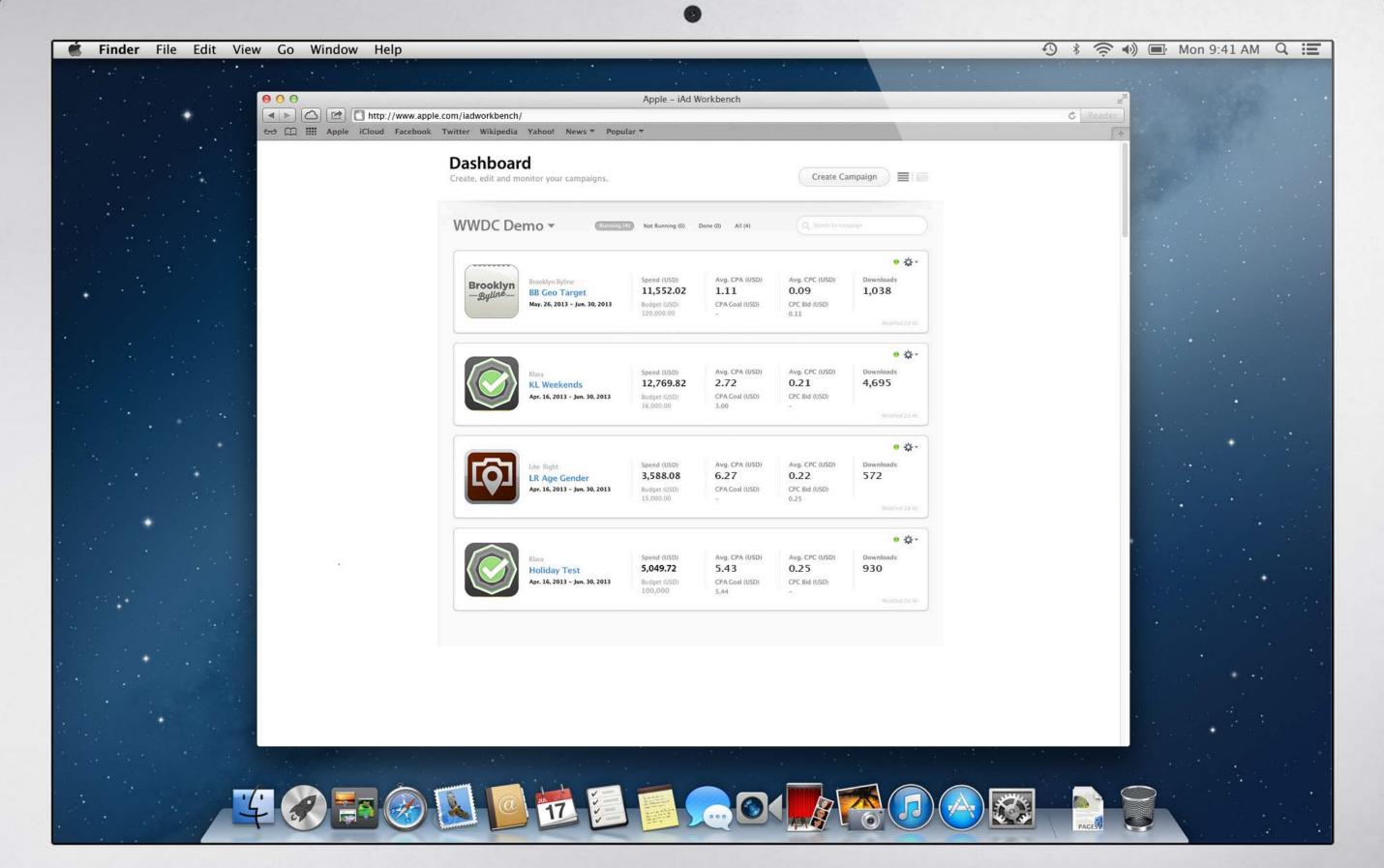












MacBook Air

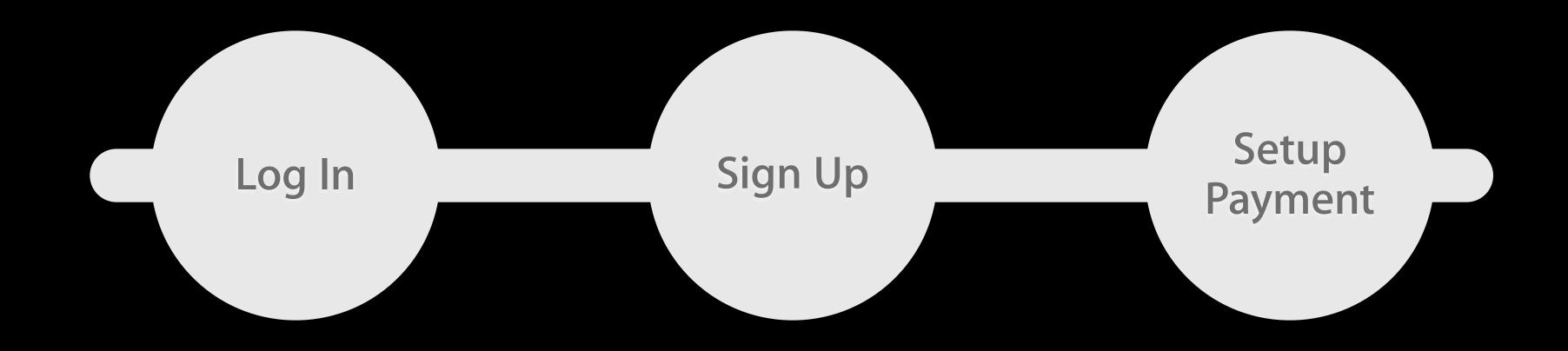
Demo
Easy as 1, 2, 3!

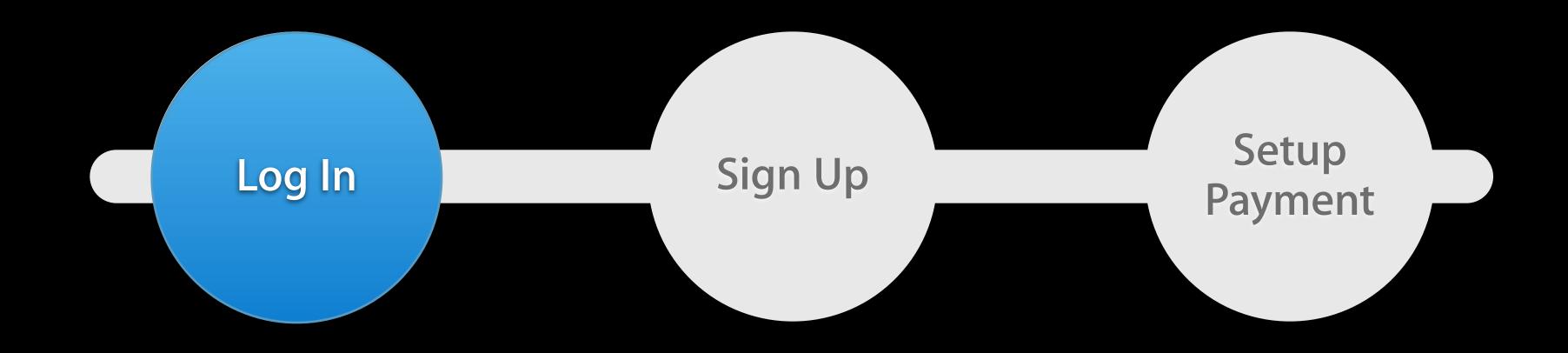
Vineet Gossain iAd Engineering

Overview

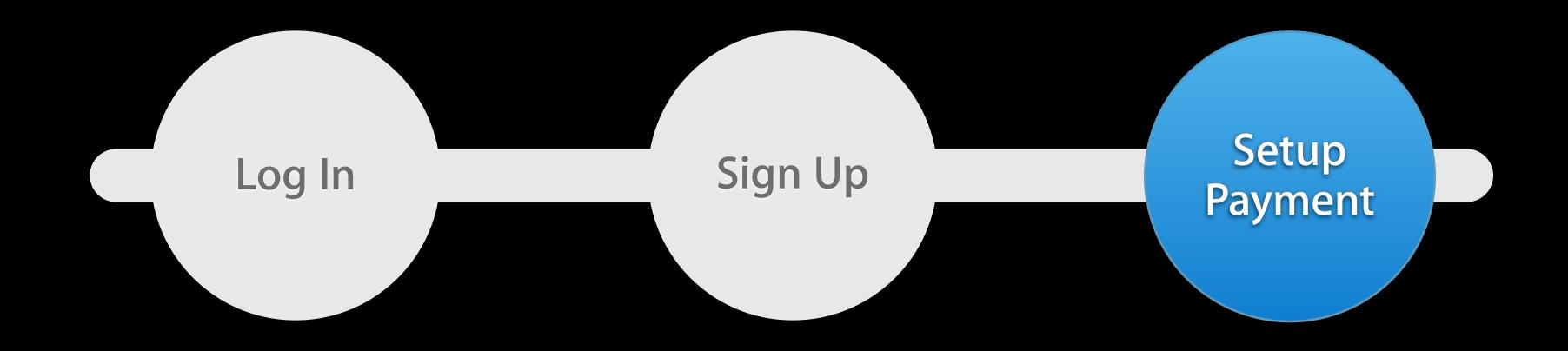
Topics

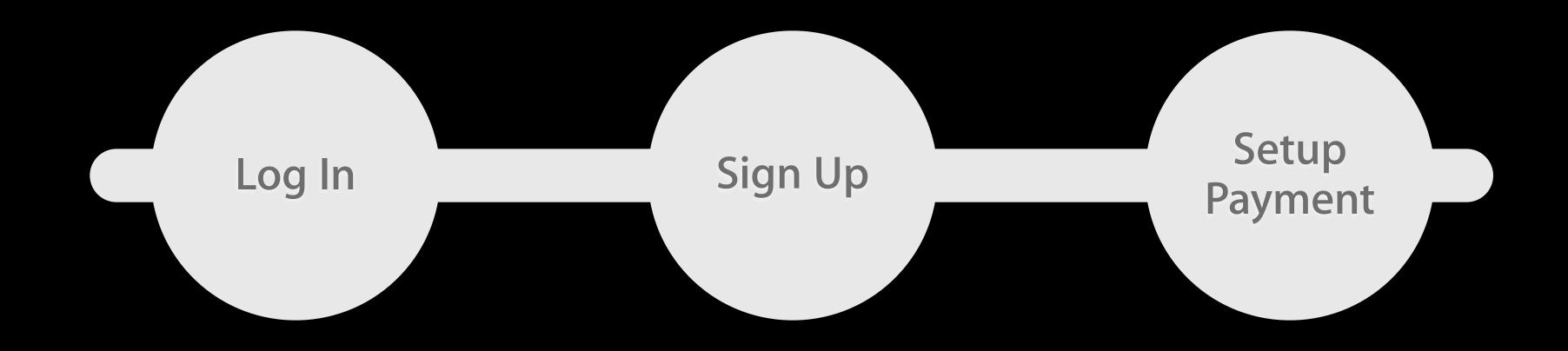
- Getting started
- Creating campaigns
- Managing performance





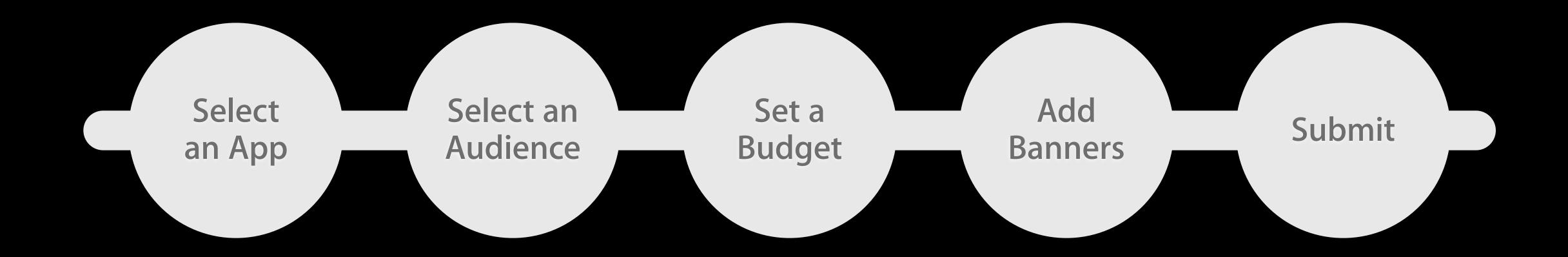




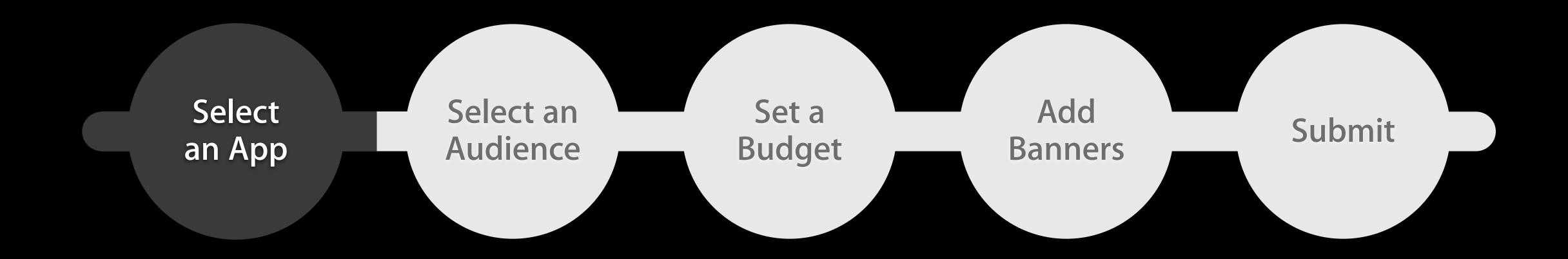


Creating Campaigns

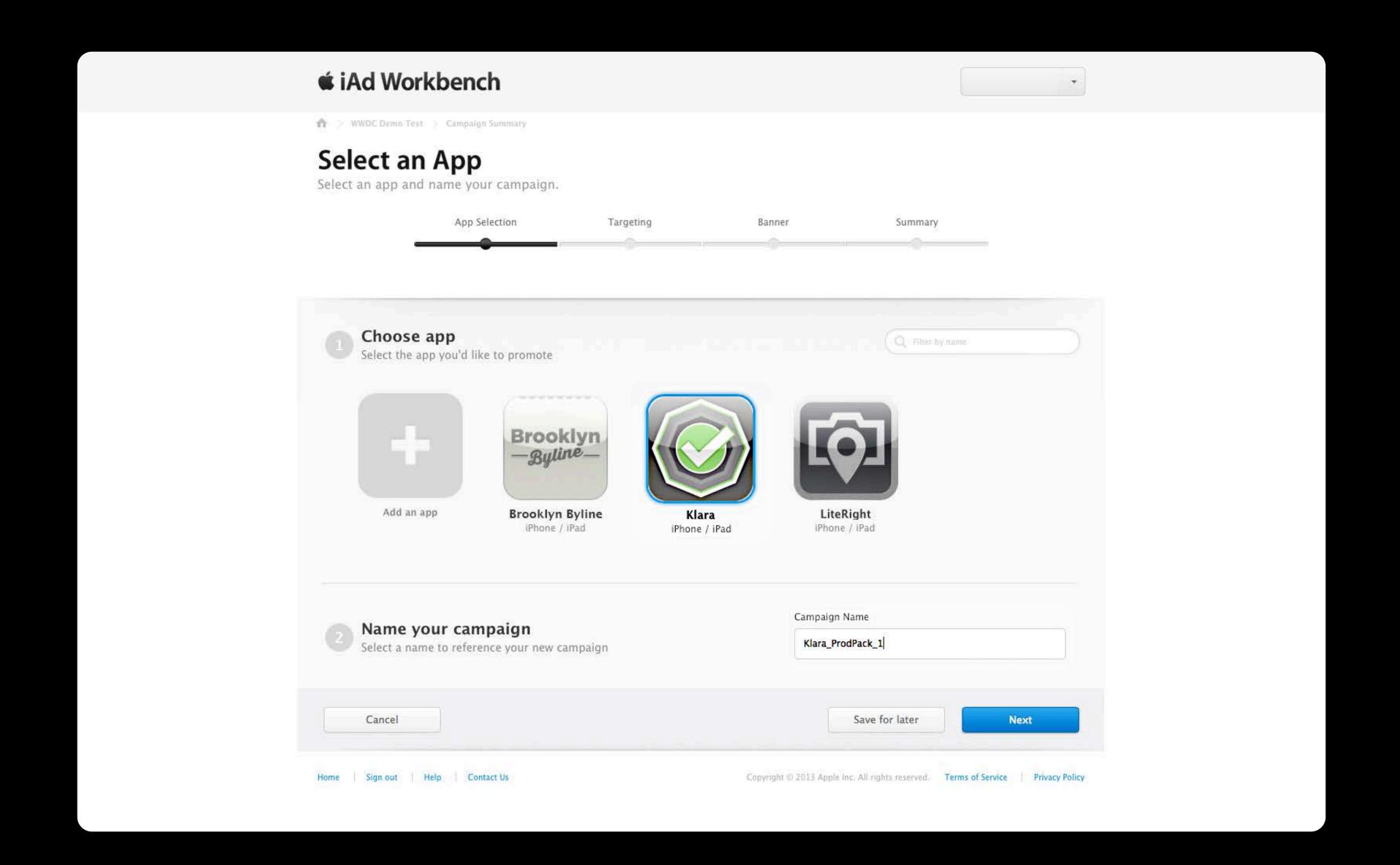
Creating a Campaign



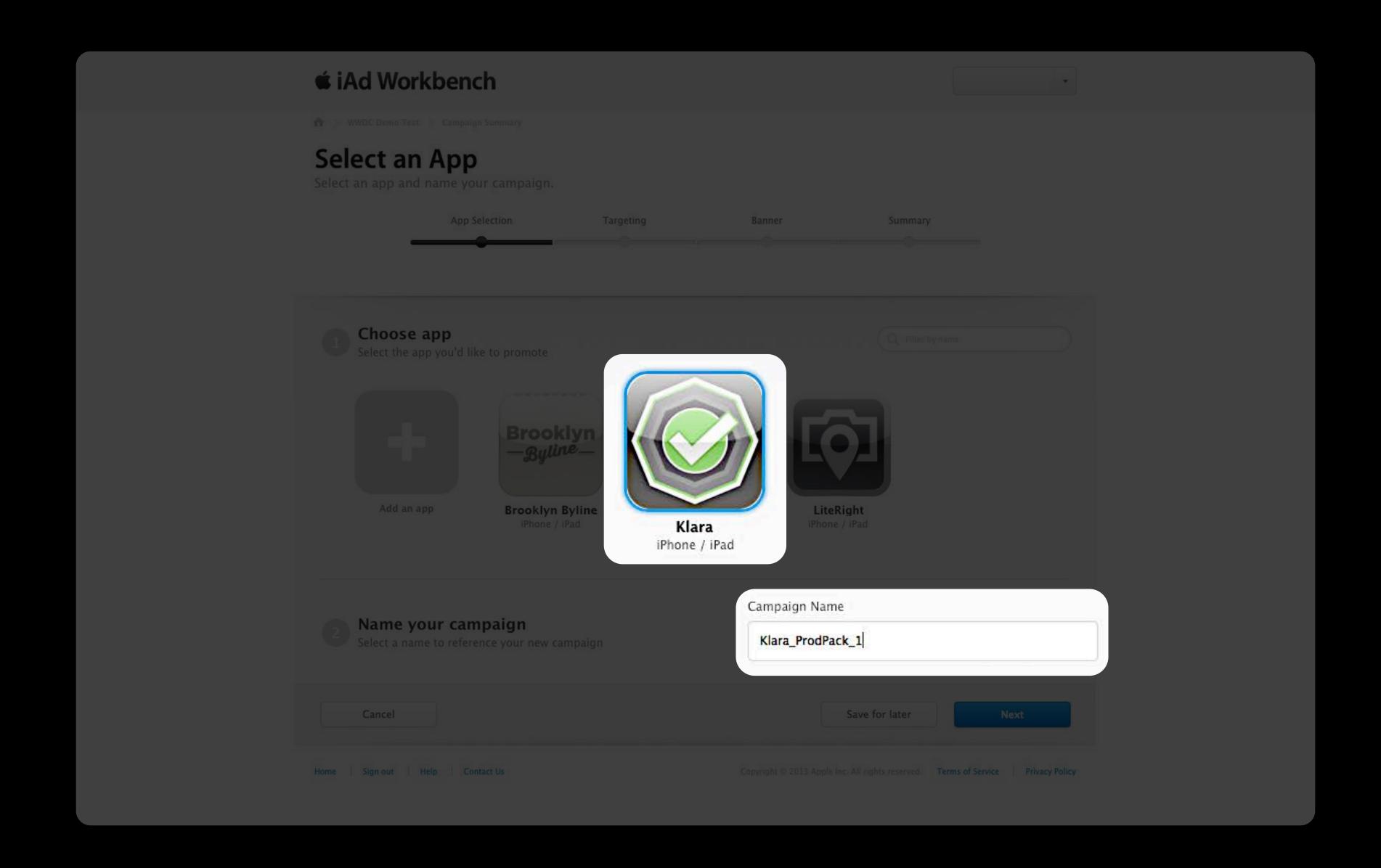
Creating a Campaign



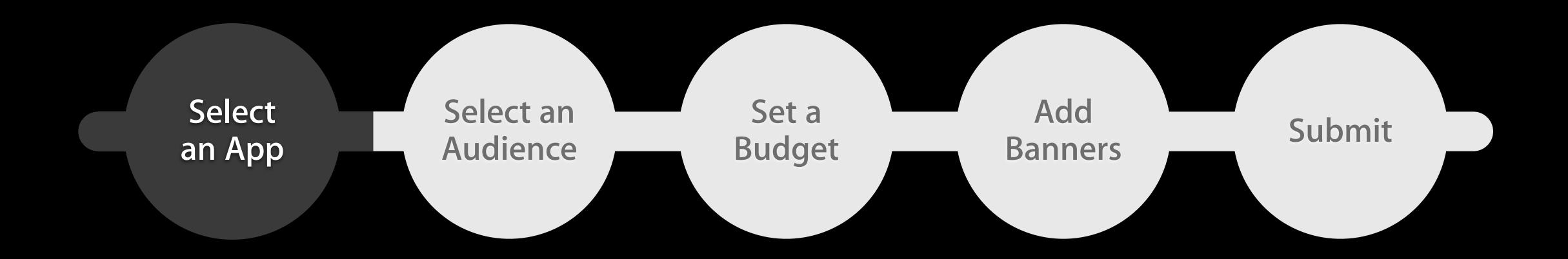
Select an App



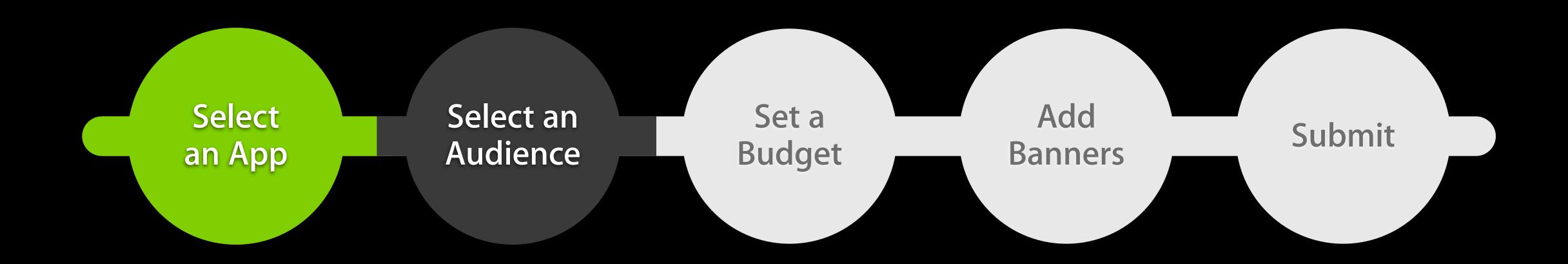
Select an App

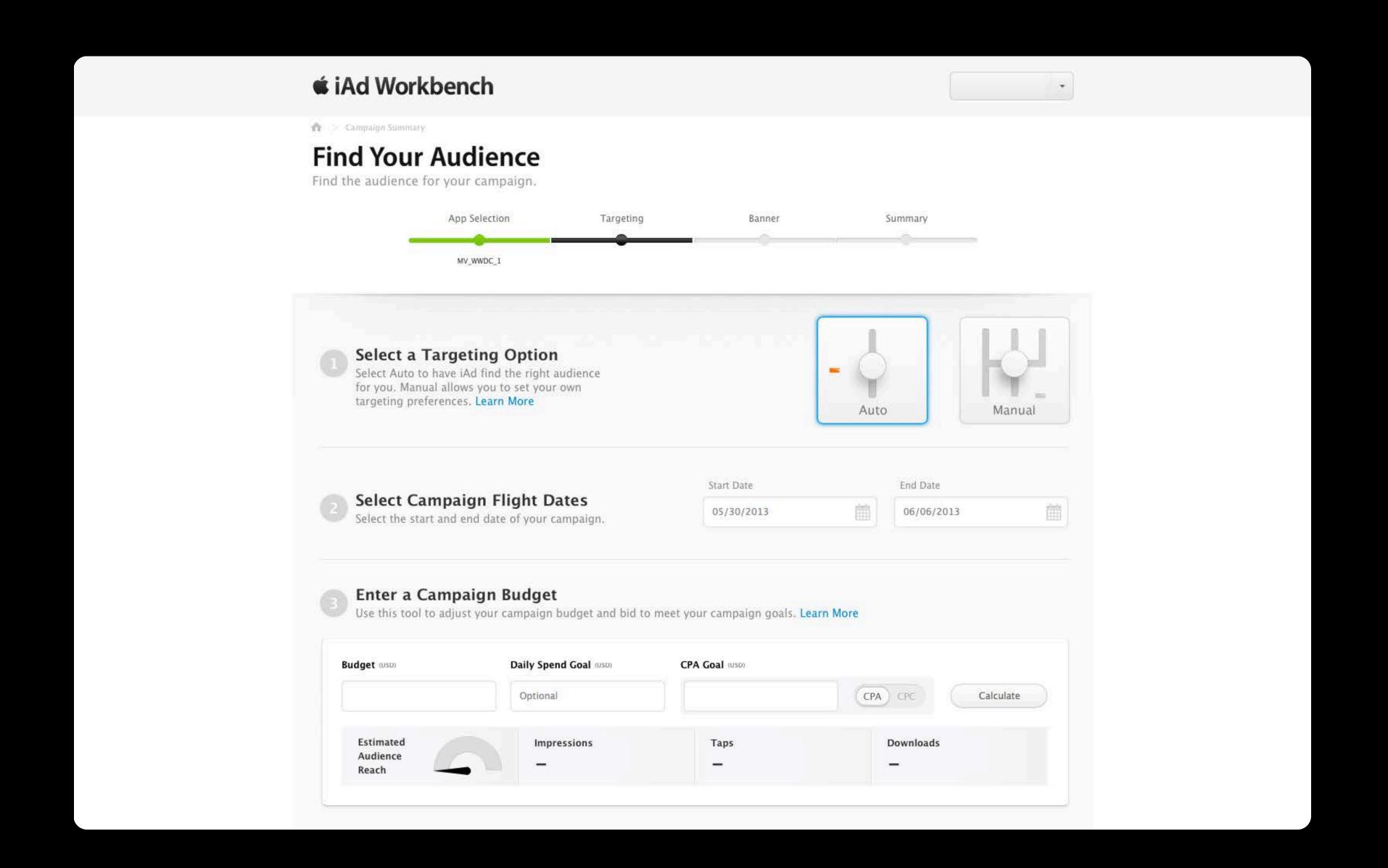


Creating a Campaign



Creating a Campaign









Select an Audience Auto Targeting

- Optimized audience selection
- iAd Workbench finds the right user at the right time on the right device in the right app to maximize your downloads



Select an Audience Manual Targeting

- iAd Workbench provides the options
- You pick what suits your app the best
- iAd Workbench optimizes within your parameters



Select an Audience Manual Targeting

- iAd Workbench provides the options
- You pick what suits your app the best
- iAd Workbench optimizes within your parameters



Manual Targeting—Options





Gender

Age



Device *iPhone / iPad / iPod touch*



User Preferences

Apps, Movies, Music, TV, Books, Audiobooks



Geo State & DMA



App Channels

App Store categories





App Rating
Include / Exclude 17+ Rated apps

Manual Targeting—Options





Gender

Age



Device *iPhone / iPad / iPod touch*



User Preferences

Apps, Movies, Music, TV, Books, Audiobooks



Geo State & DMA



App Channels

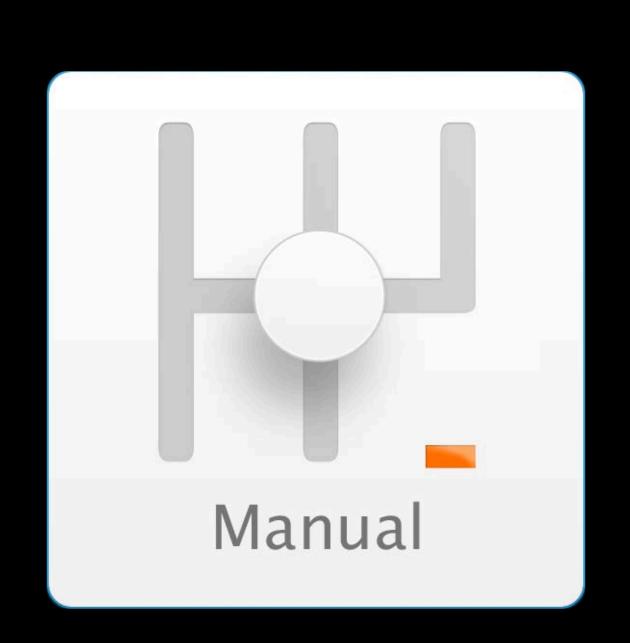
App Store categories





App Rating
Include / Exclude 17+ Rated apps

Select an Audience Manual Targeting—Options











Age



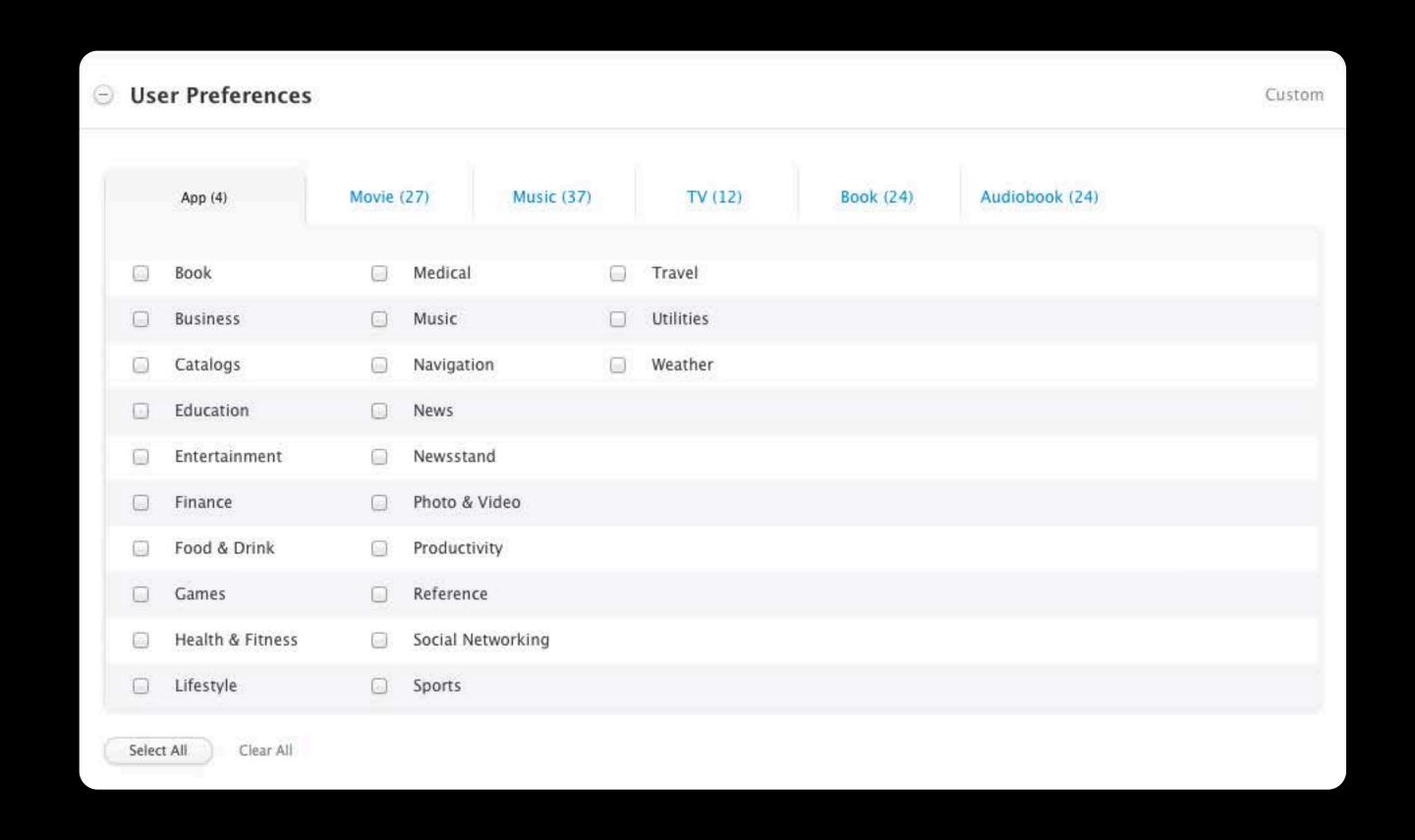






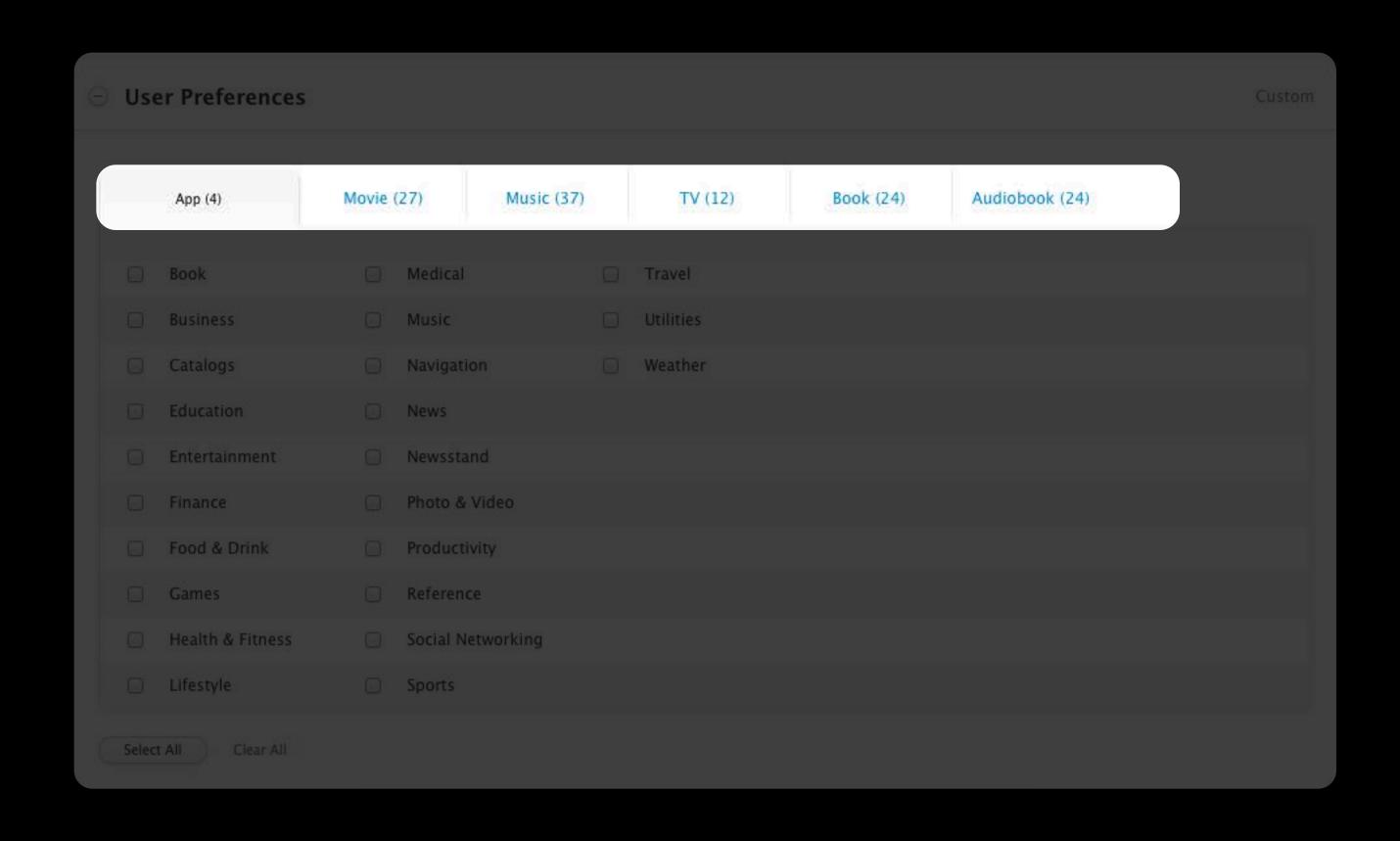
User Preferences—Target based on what users download





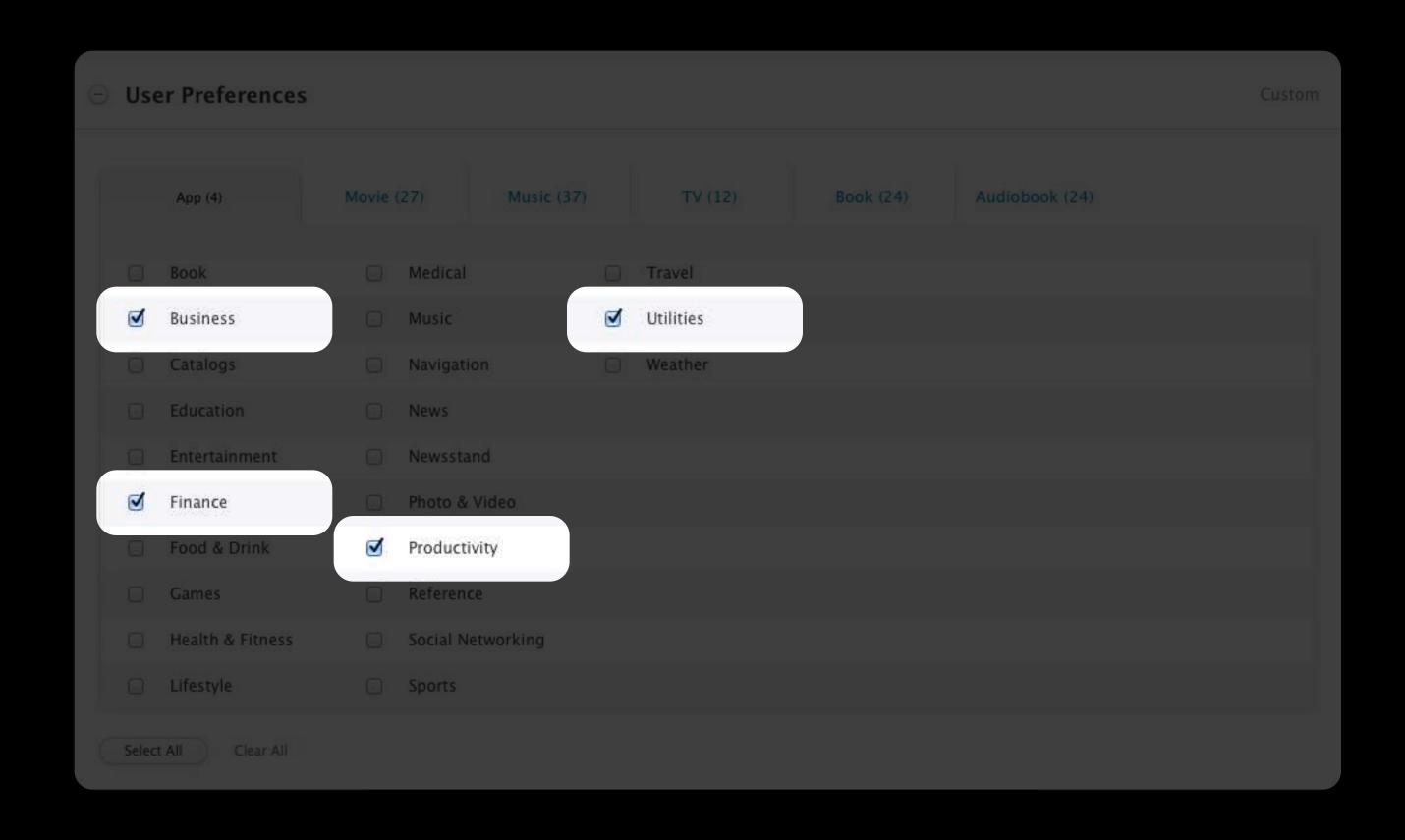
User Preferences—Target based on what users download





User Preferences—Target based on what users download





Manual Targeting—Options





Gender

Age



Device *iPhone / iPad / iPod touch*



User Preferences *Apps, Movies, Music, TV, Books, Audiobooks*



GeoState & DMA



App Channels

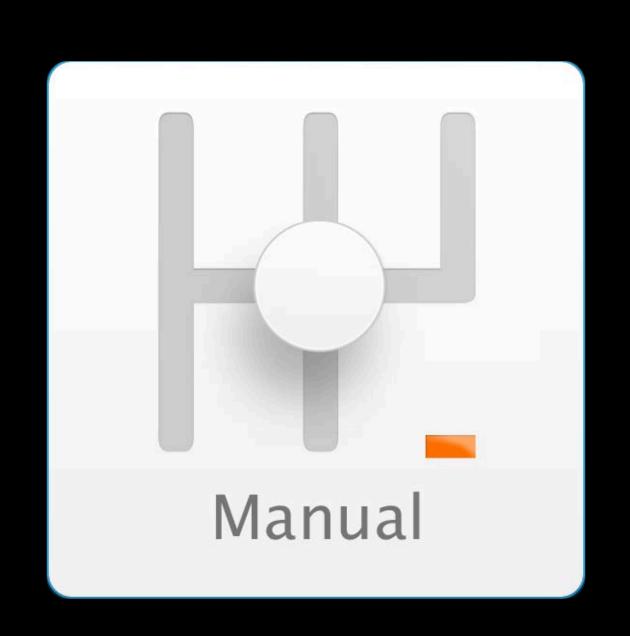
App Store categories





App Rating
Include / Exclude 17+ Rated apps

Select an Audience Manual Targeting—Options





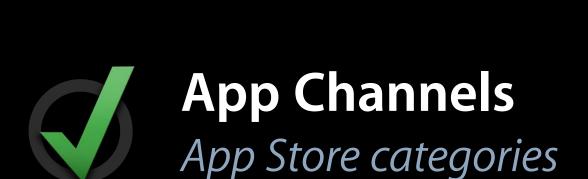


User Preferences

Apps, Movies, Music, TV, Books, Audiobooks



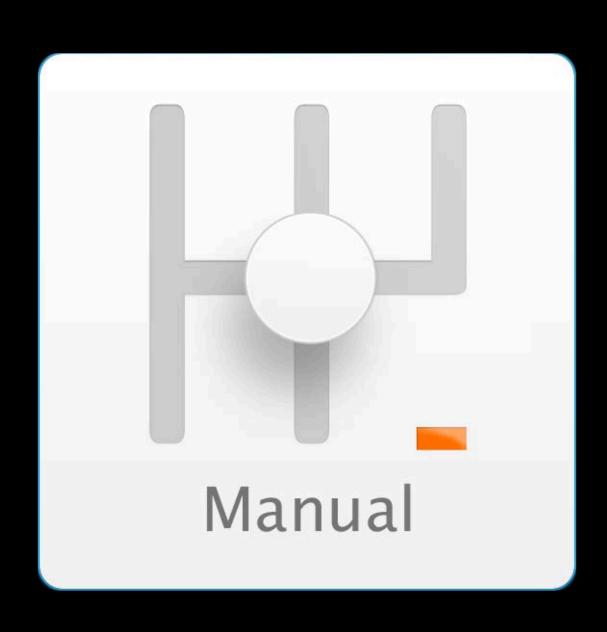


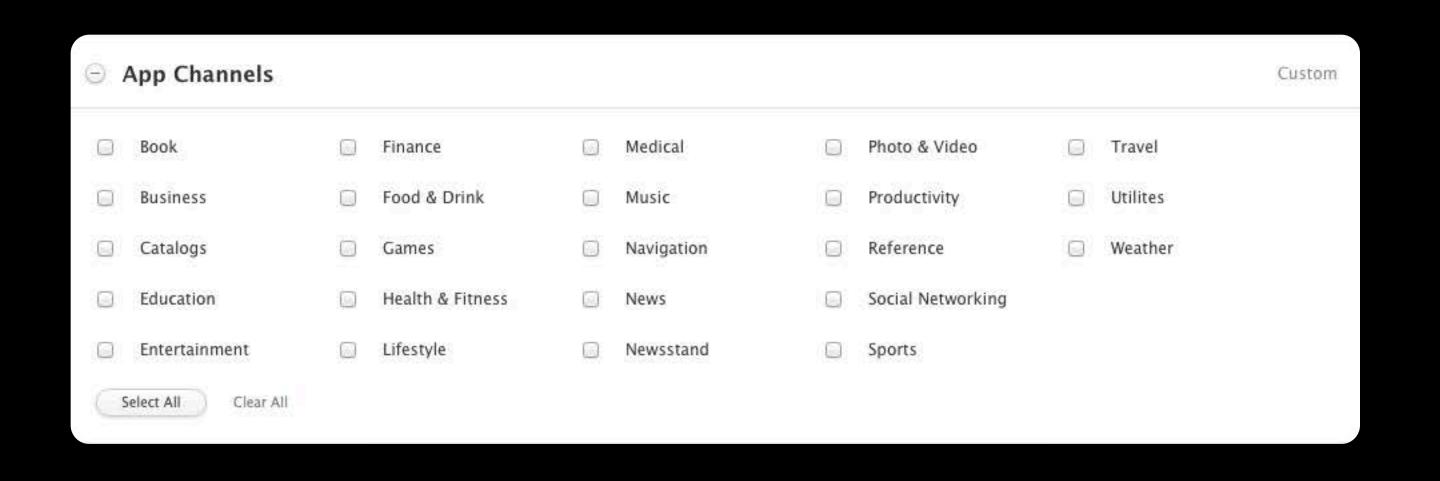






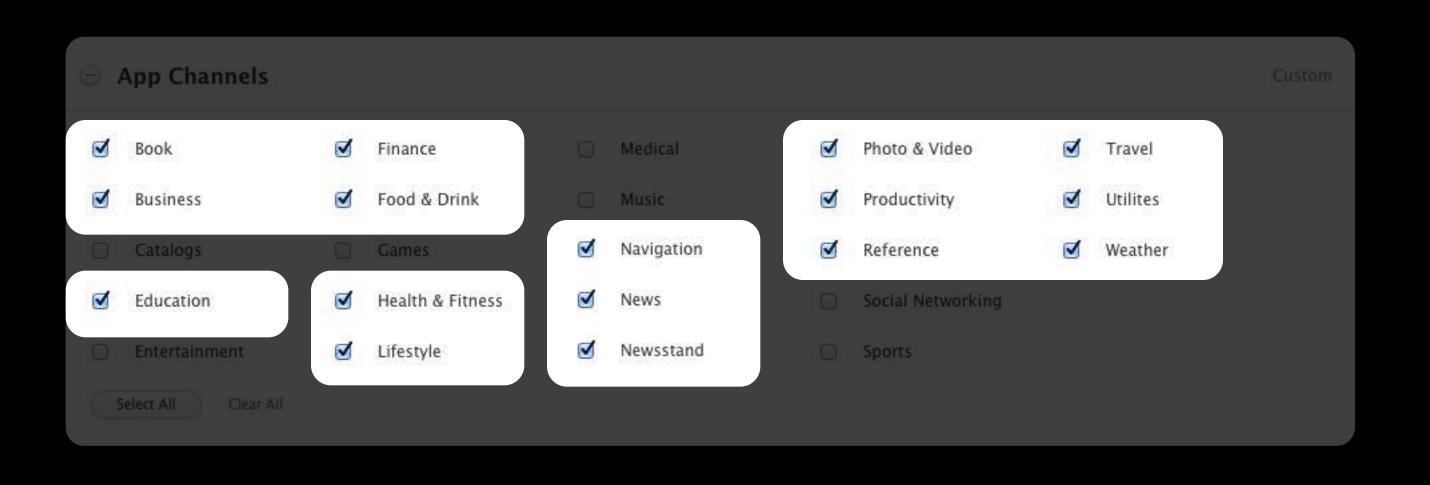
App Channels—Where do you want your ad to appear?





App Channels—Where do you want your ad to appear?

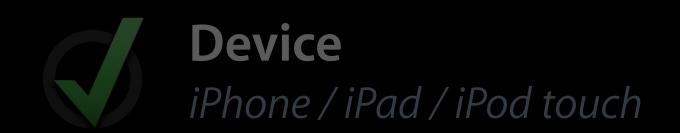




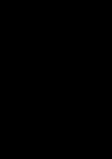
Select an Audience Manual Targeting—Options





















Manual Targeting—Options





Gender

Age



Device *iPhone / iPad / iPod touch*



User Preferences *Apps, Movies, Music, TV, Books, Audiobooks*



GeoState & DMA



App Channels

App Store categories



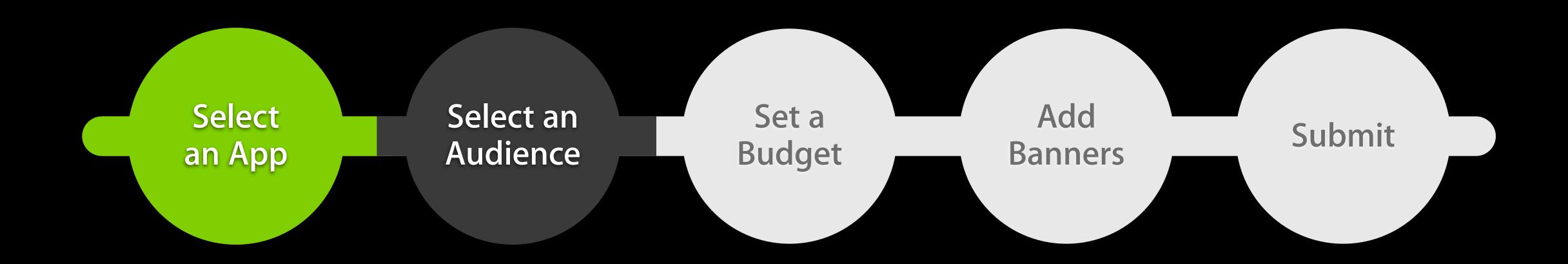


App Rating
Include / Exclude 17+ Rated apps





Creating a Campaign



Creating a Campaign

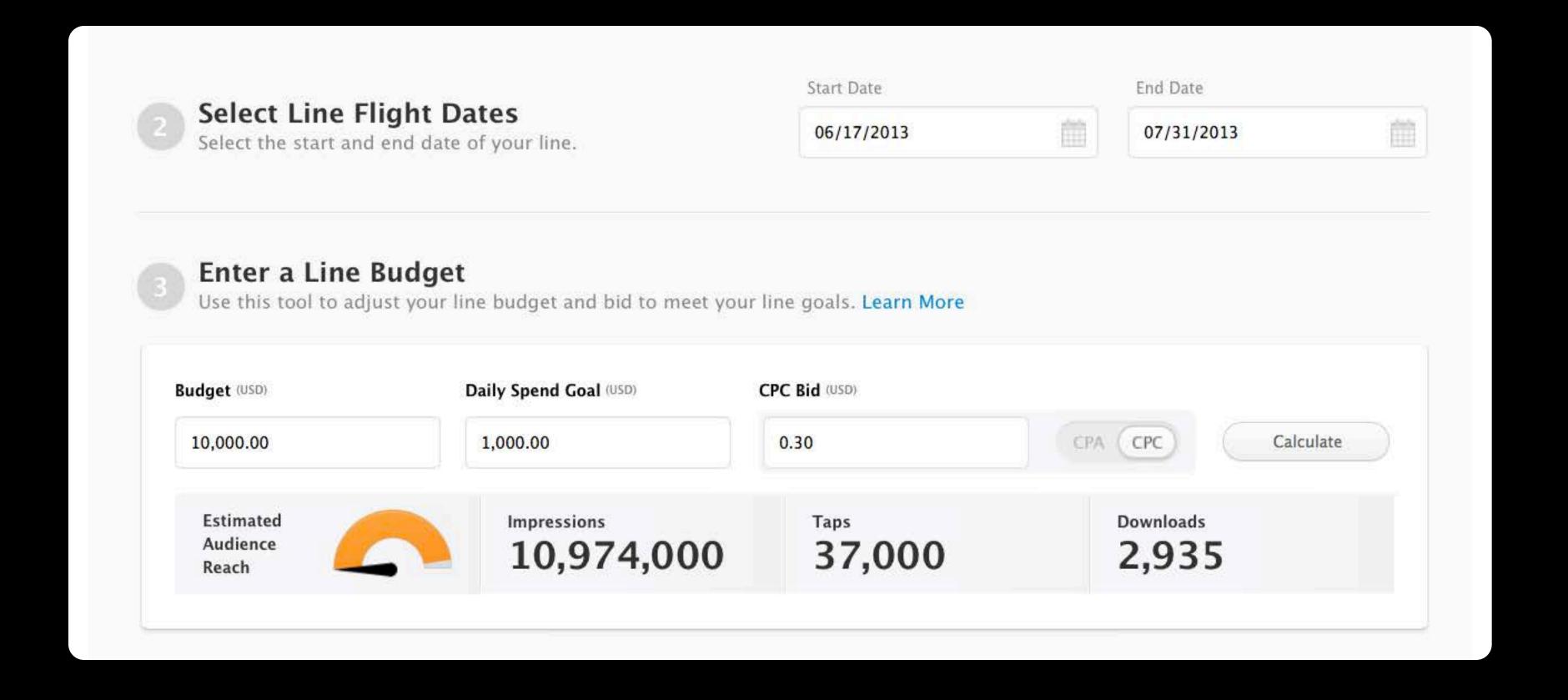


Set a Budget

- How long?
- How much?
- At what price?

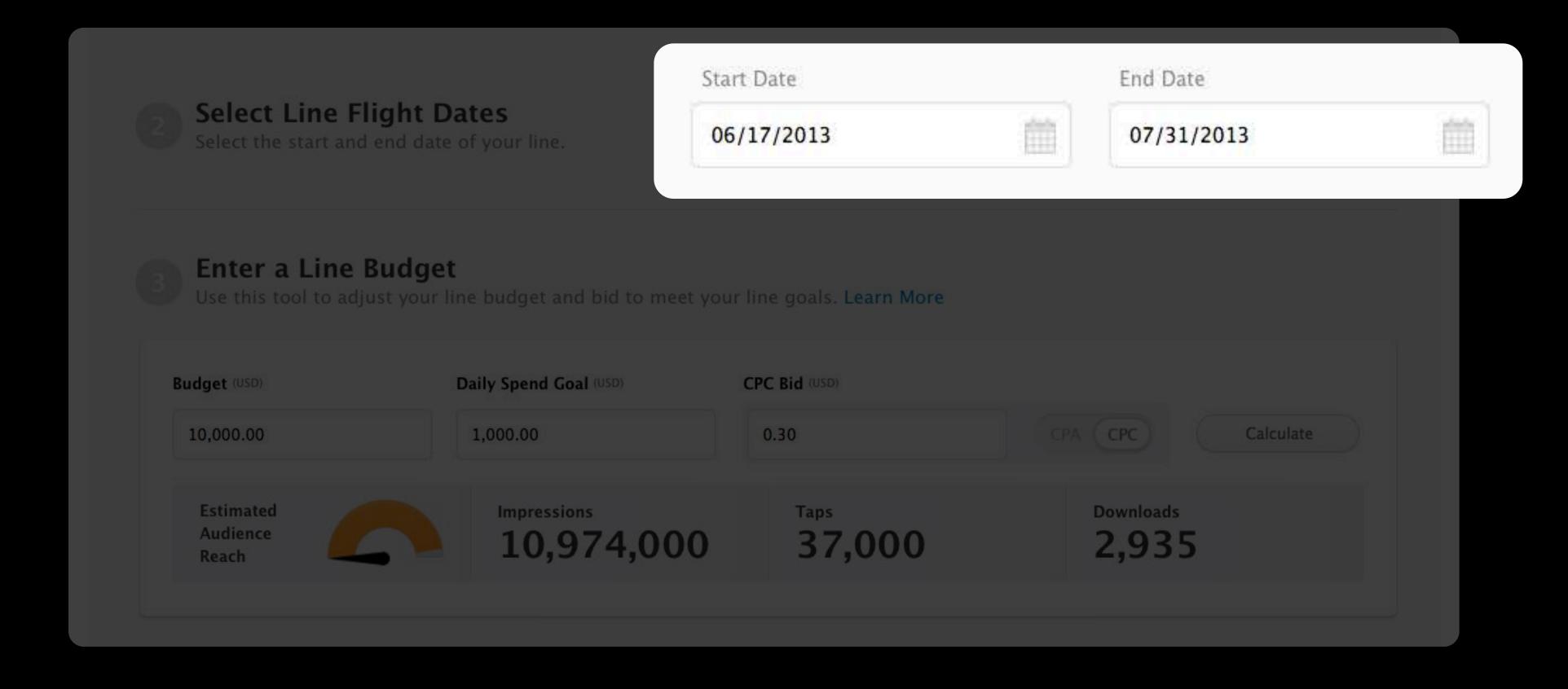
Set a Budget How long?

Start Date
End Date



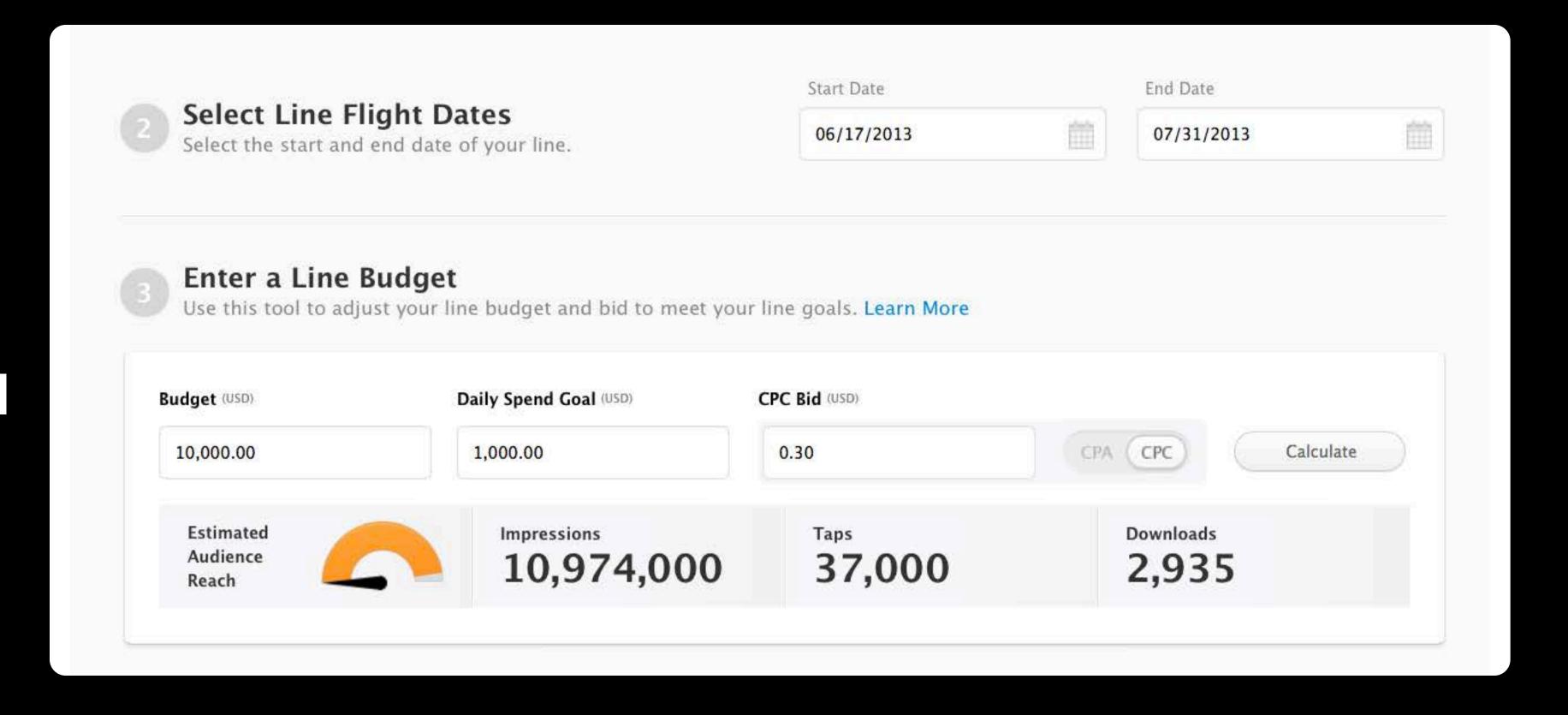
Set a Budget How long?

Start Date
End Date



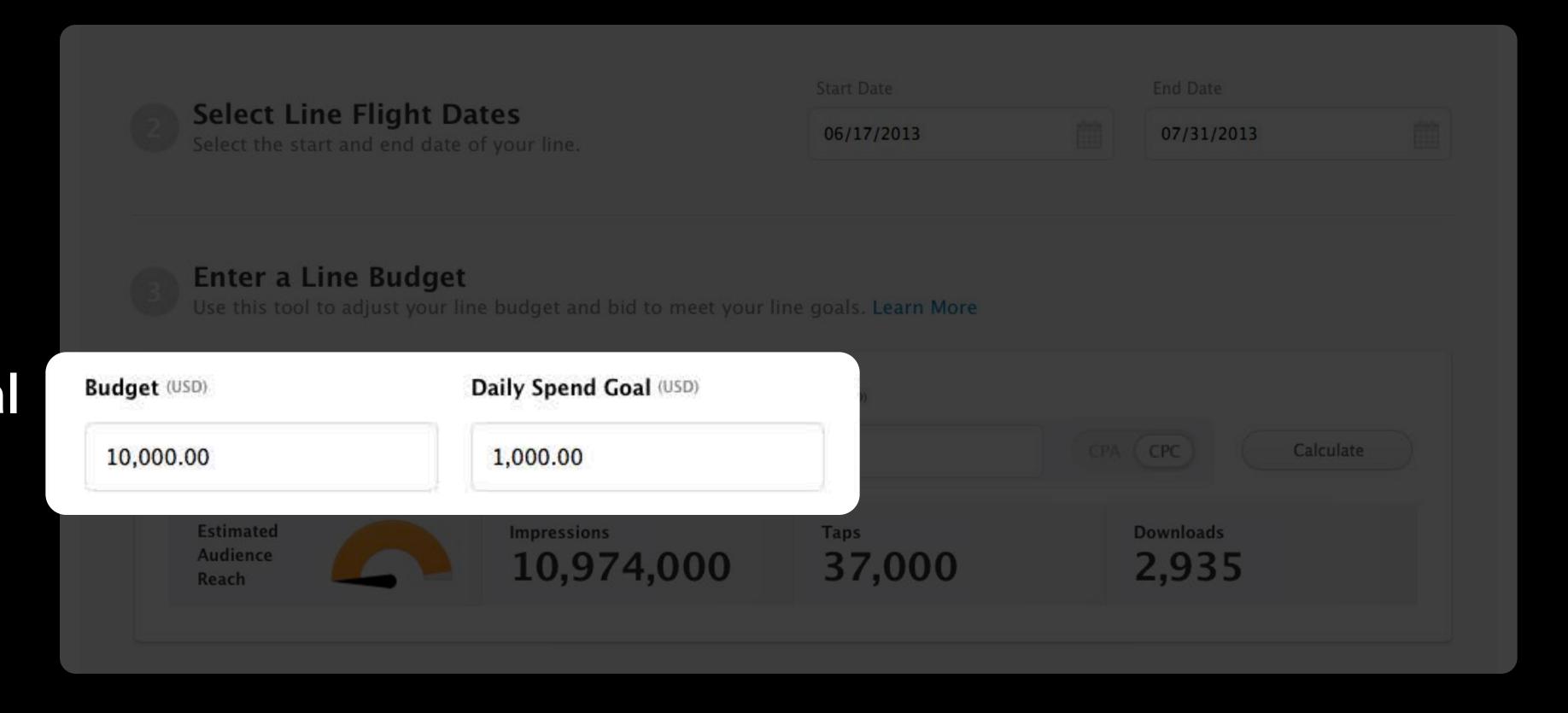
Set a Budget How much?

Budget
Daily Spend Goal

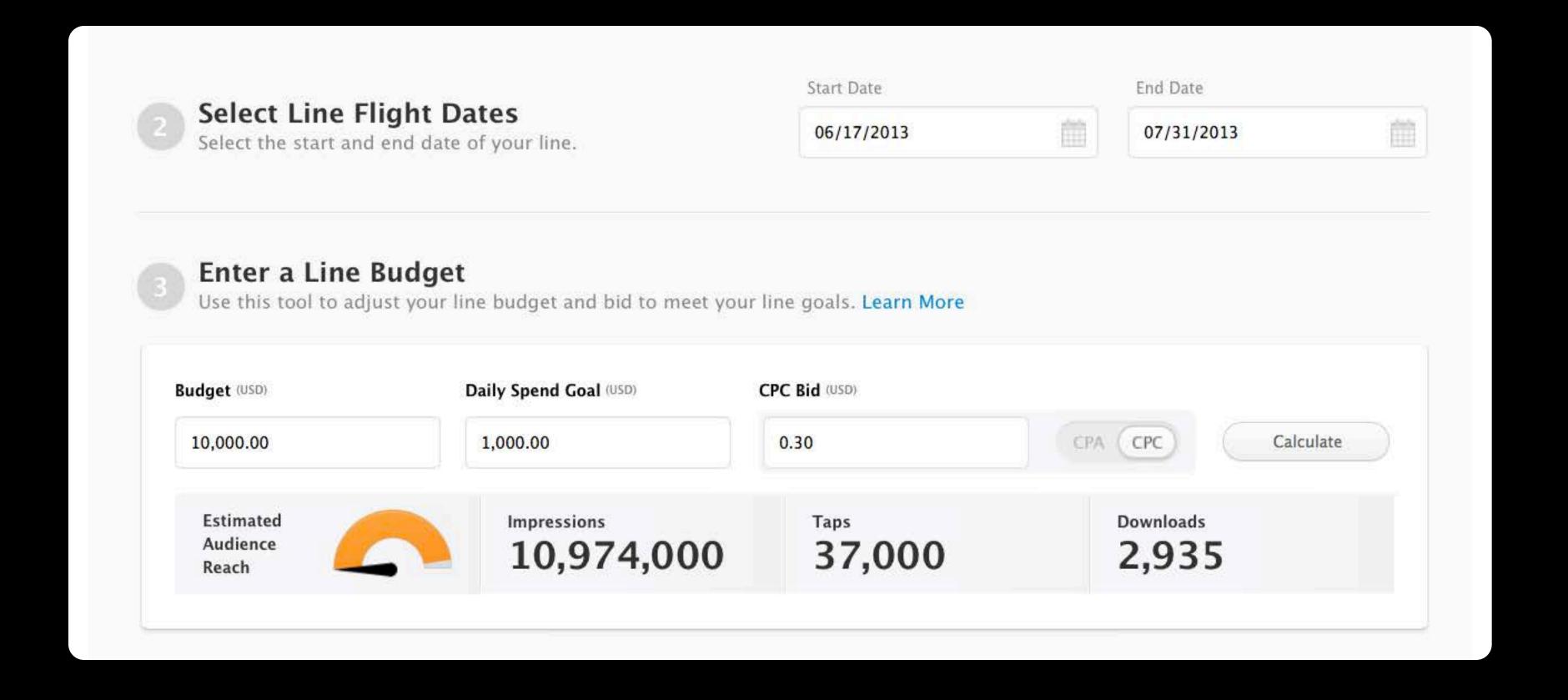


Set a Budget How much?

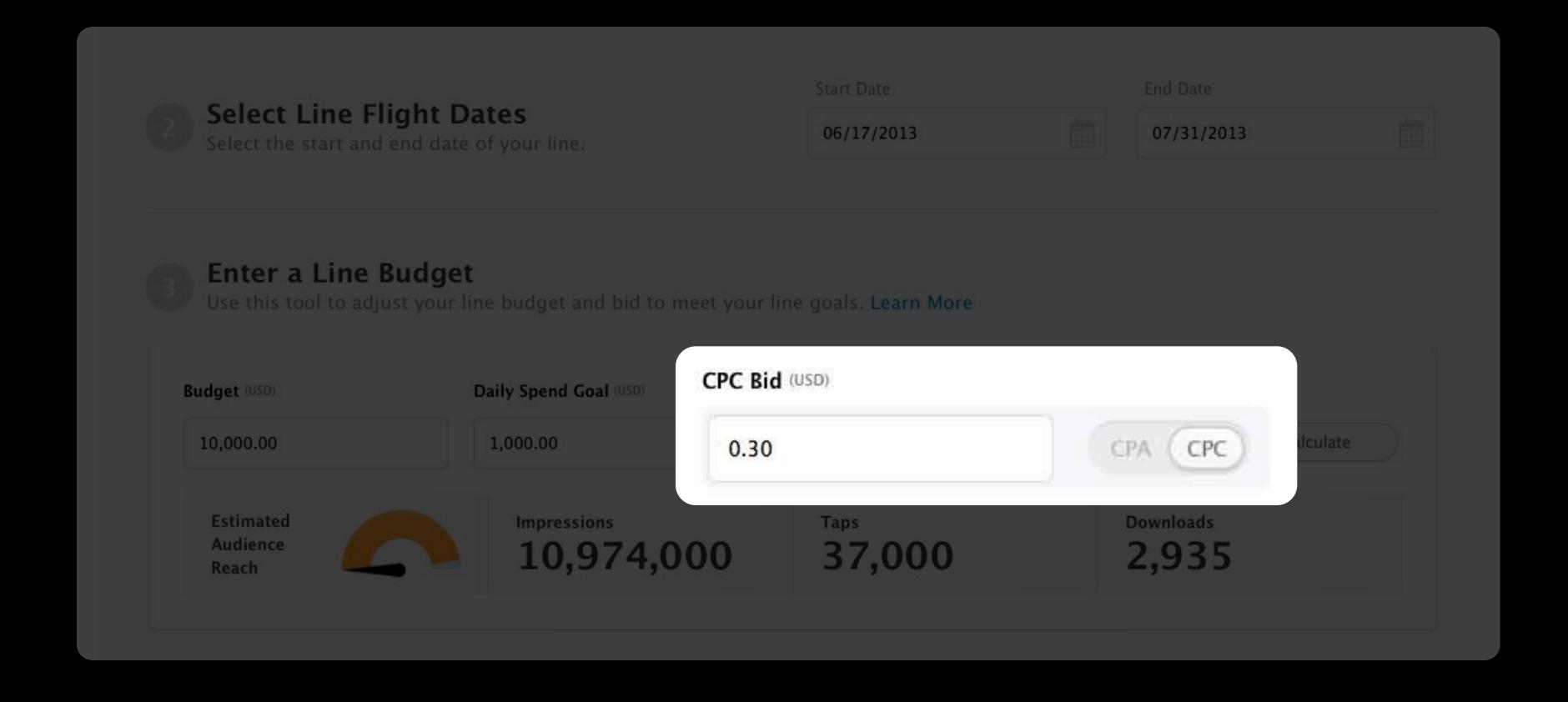
Budget
Daily Spend Goal



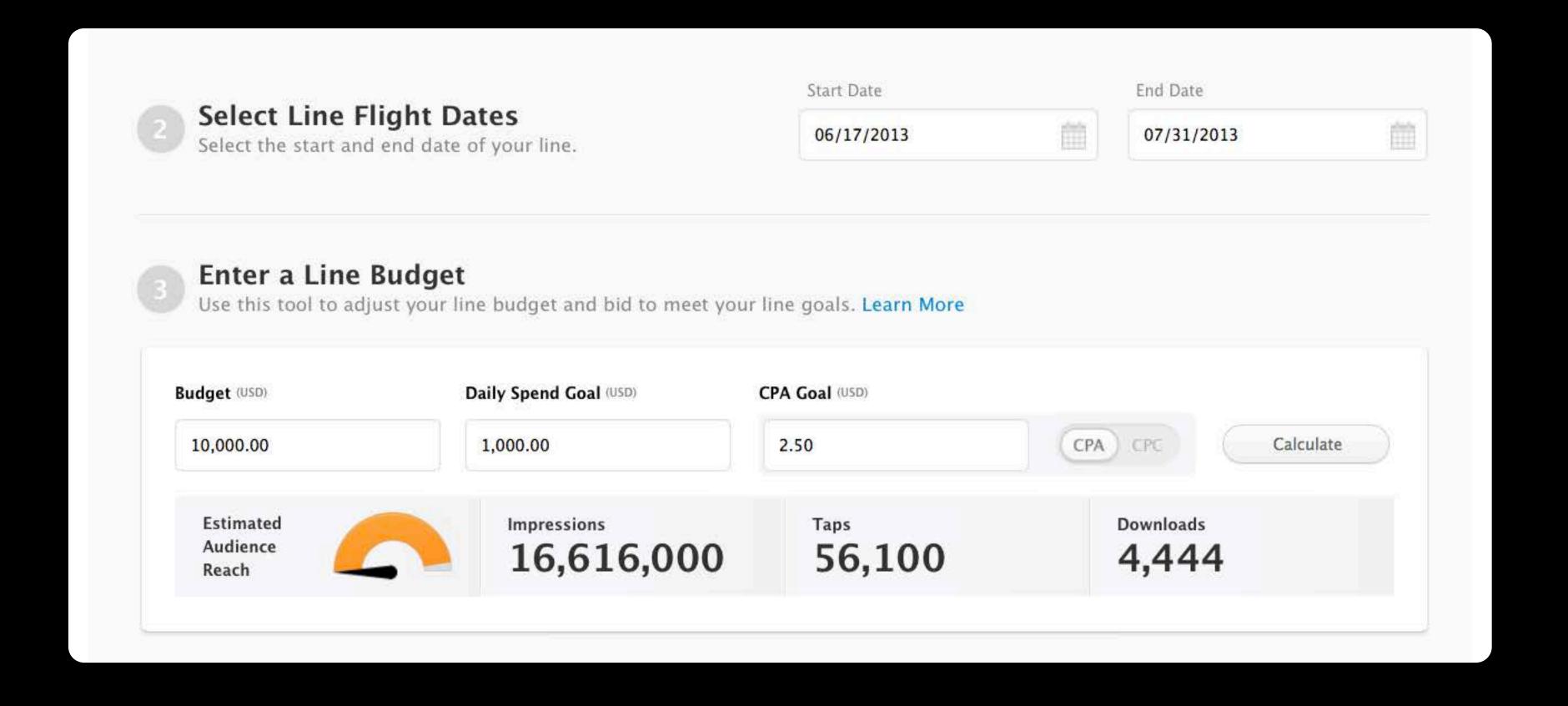
Cost per Click (CPC)



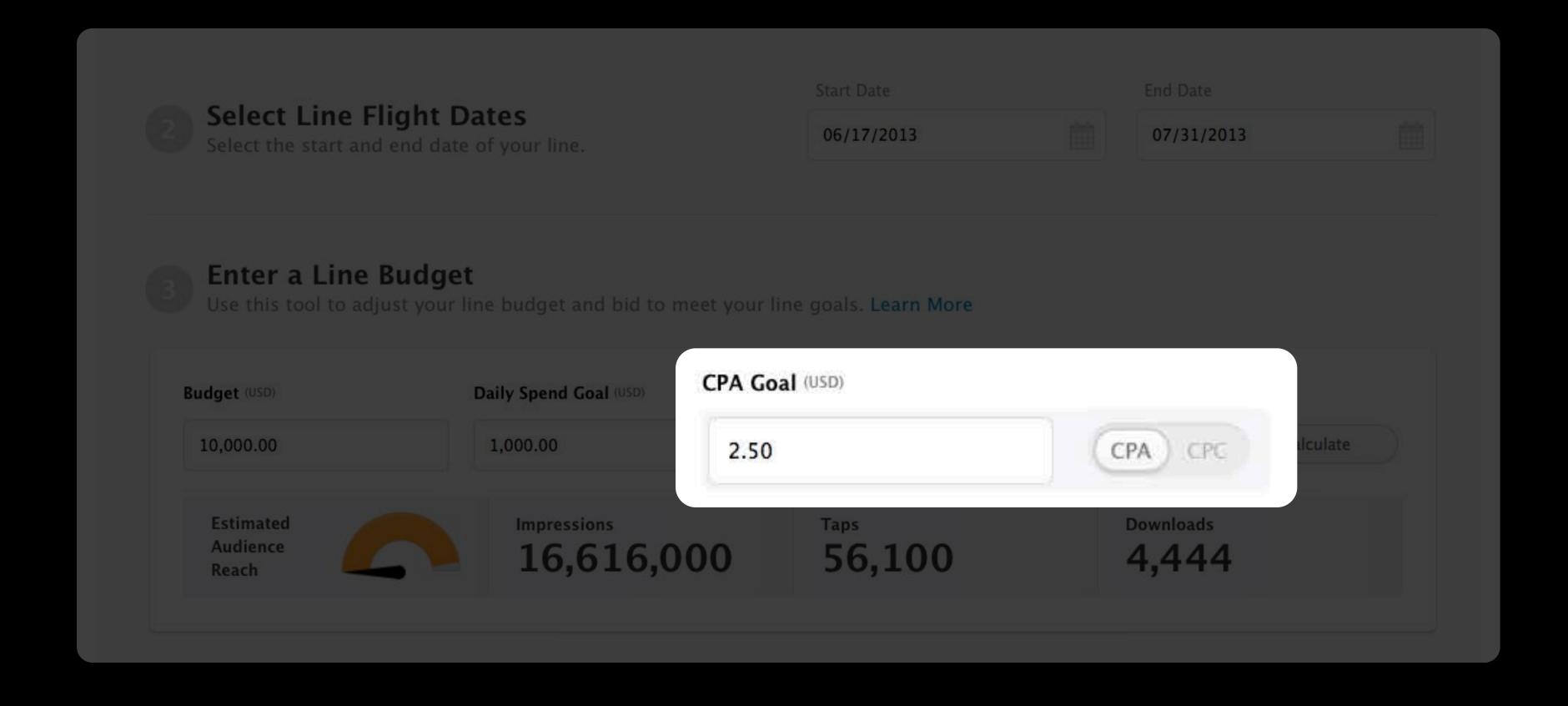
Cost per Click (CPC)



Cost per Acquisition (CPA)

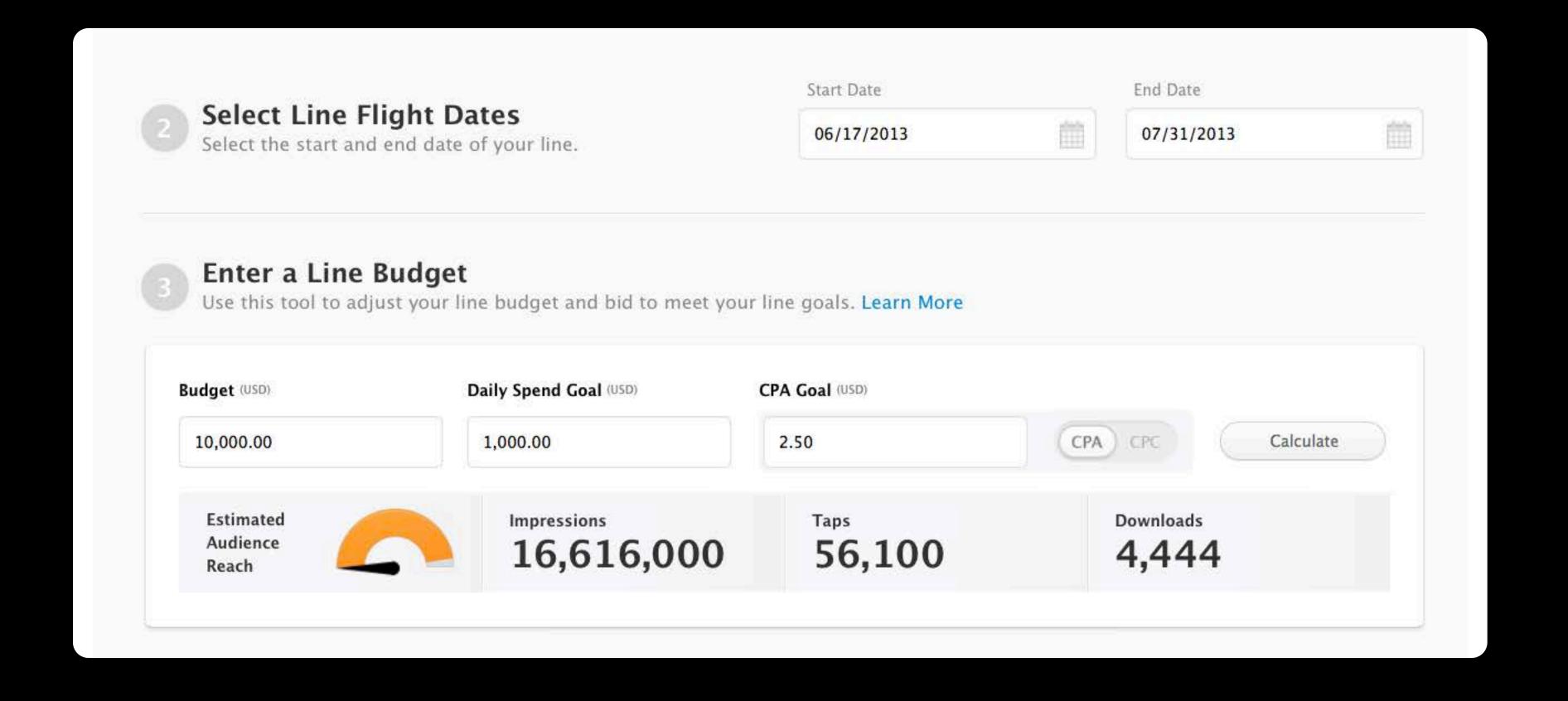


Cost per Acquisition (CPA)



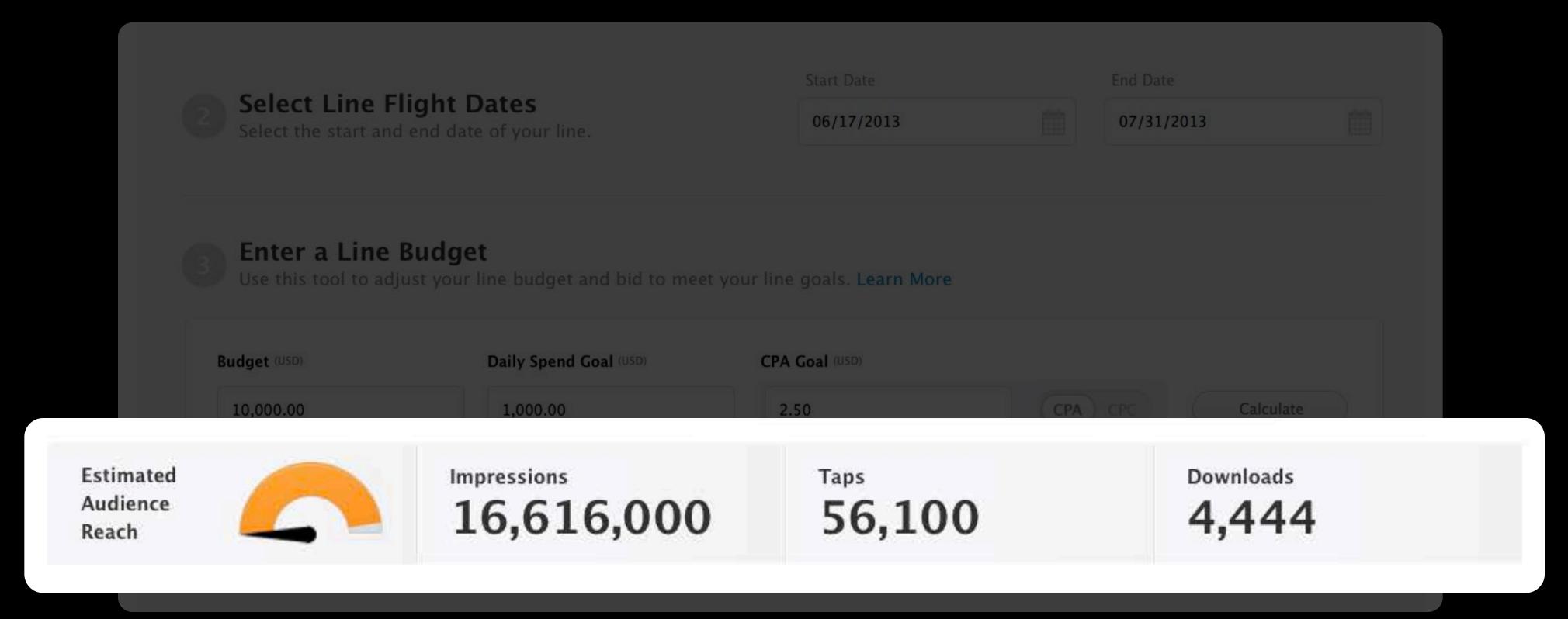
Set a Budget What can you expect?

Impressions
Taps
Downloads



Set a Budget What can you expect?

Impressions
Taps
Downloads



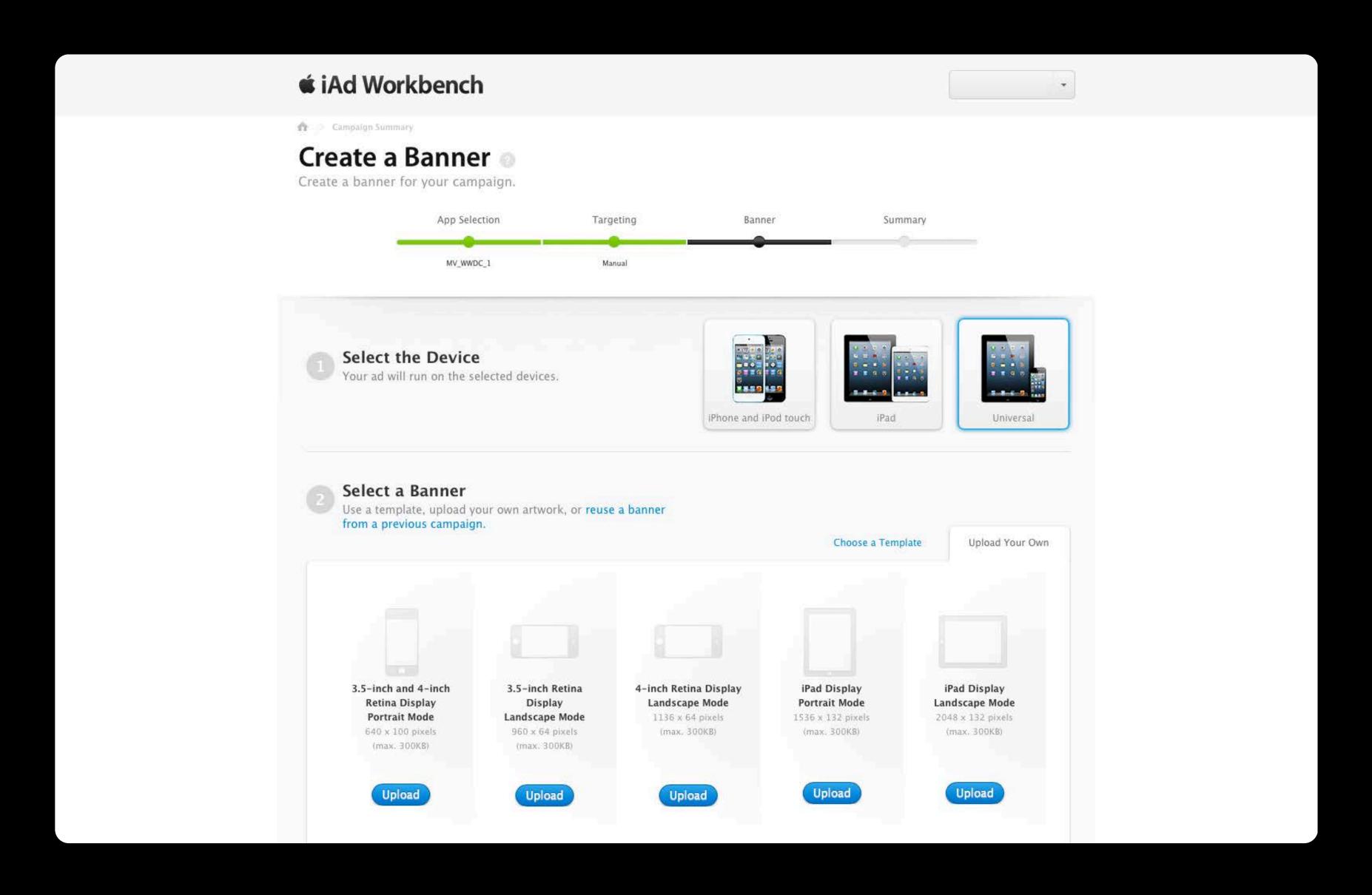
Creating a Campaign



Creating a Campaign

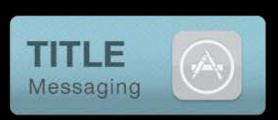


Add Banners Upload your own



Add Banners Choose a template





Denim



Brine



Daikon



Poppy



Eggplant



Moss



Truffle



Mono



Nacho





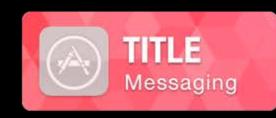
Tangerine



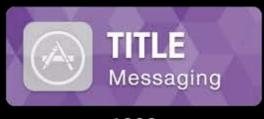
Nile



Kiwi



Carnival



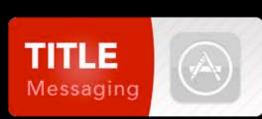
1999



Marigold



Jetset



Lomo



Avocado



Midnight



Varsity



Clockwork



Matcha



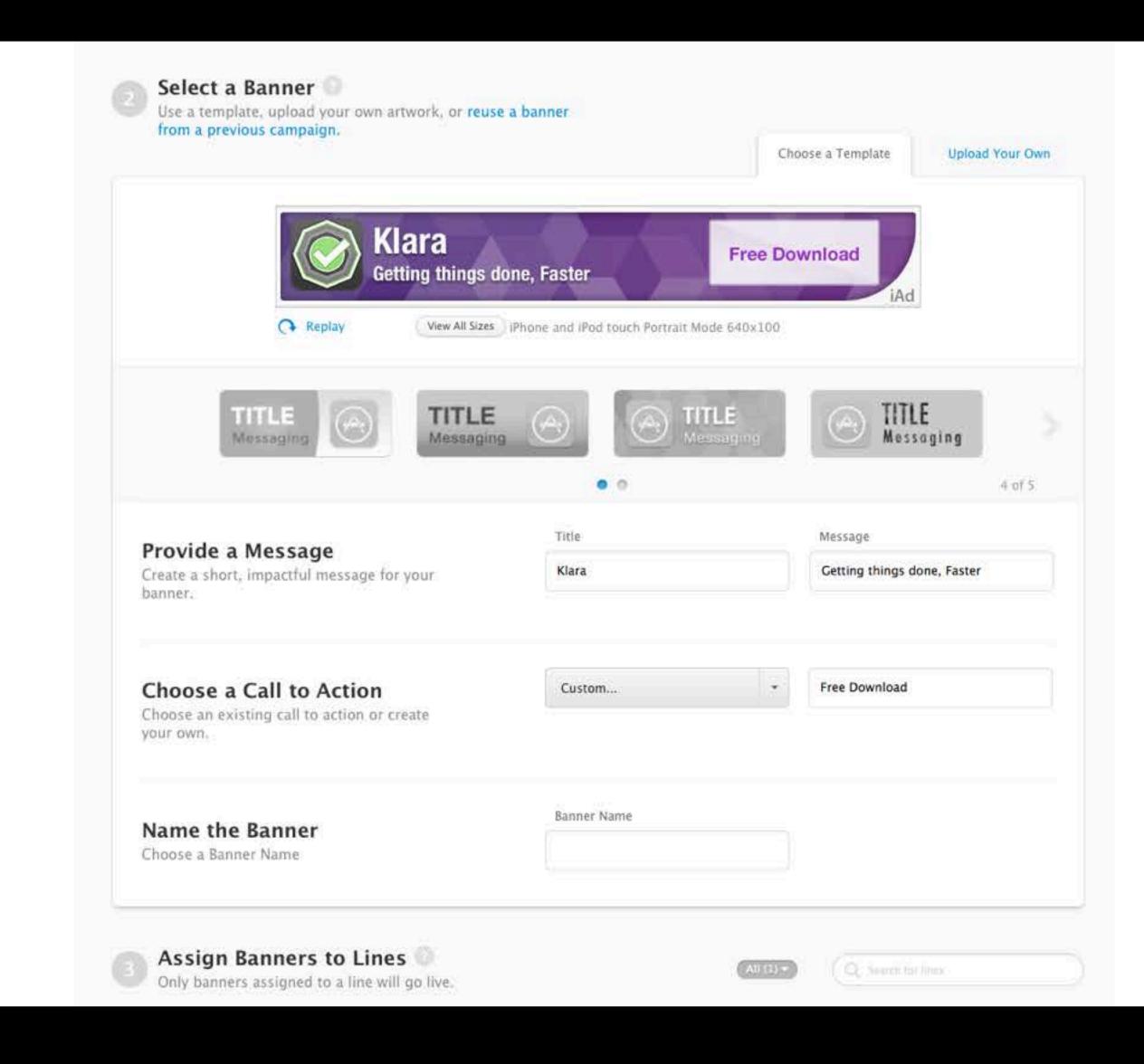
Licorice



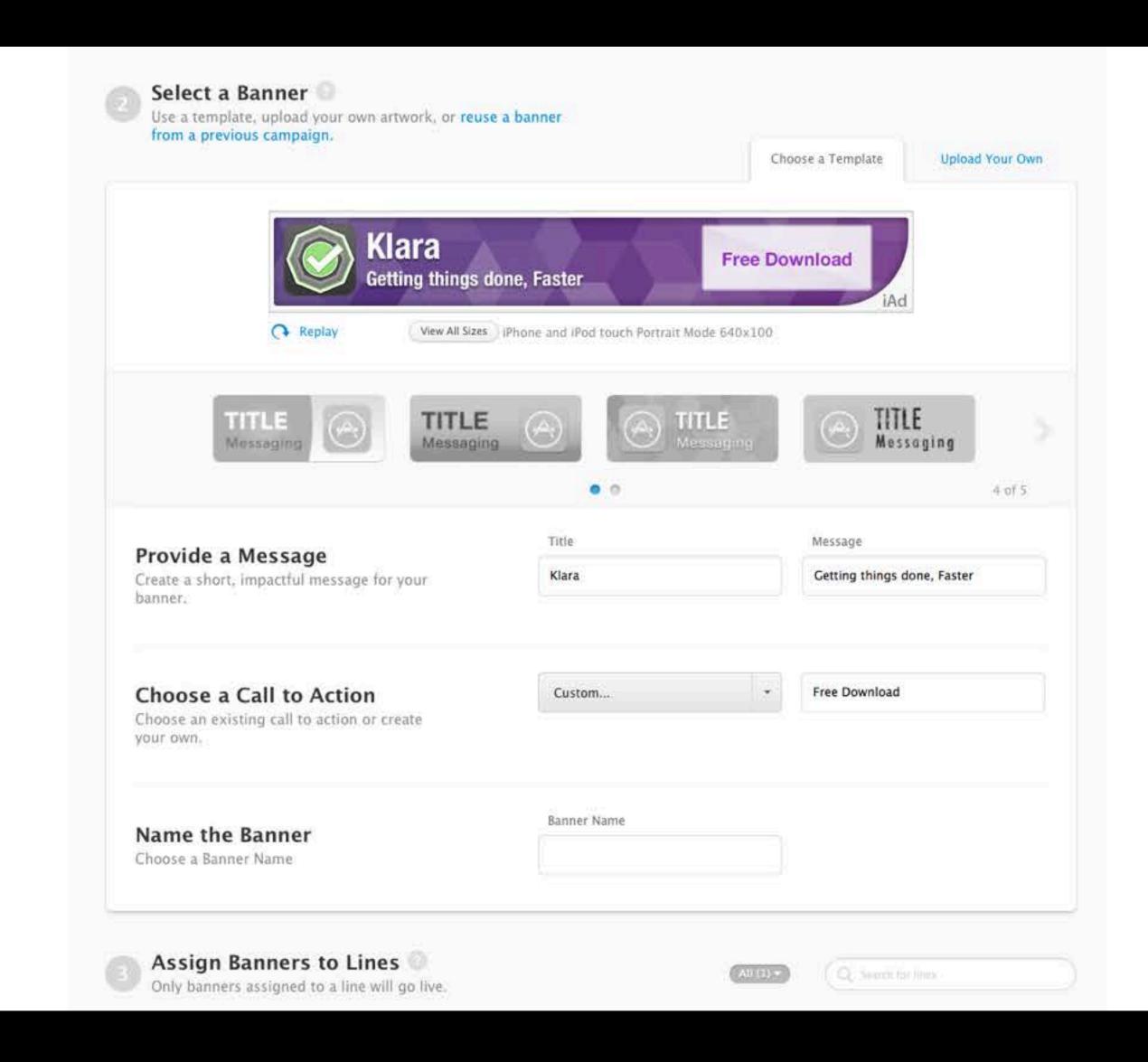
Camp

Add Banners Choose a template

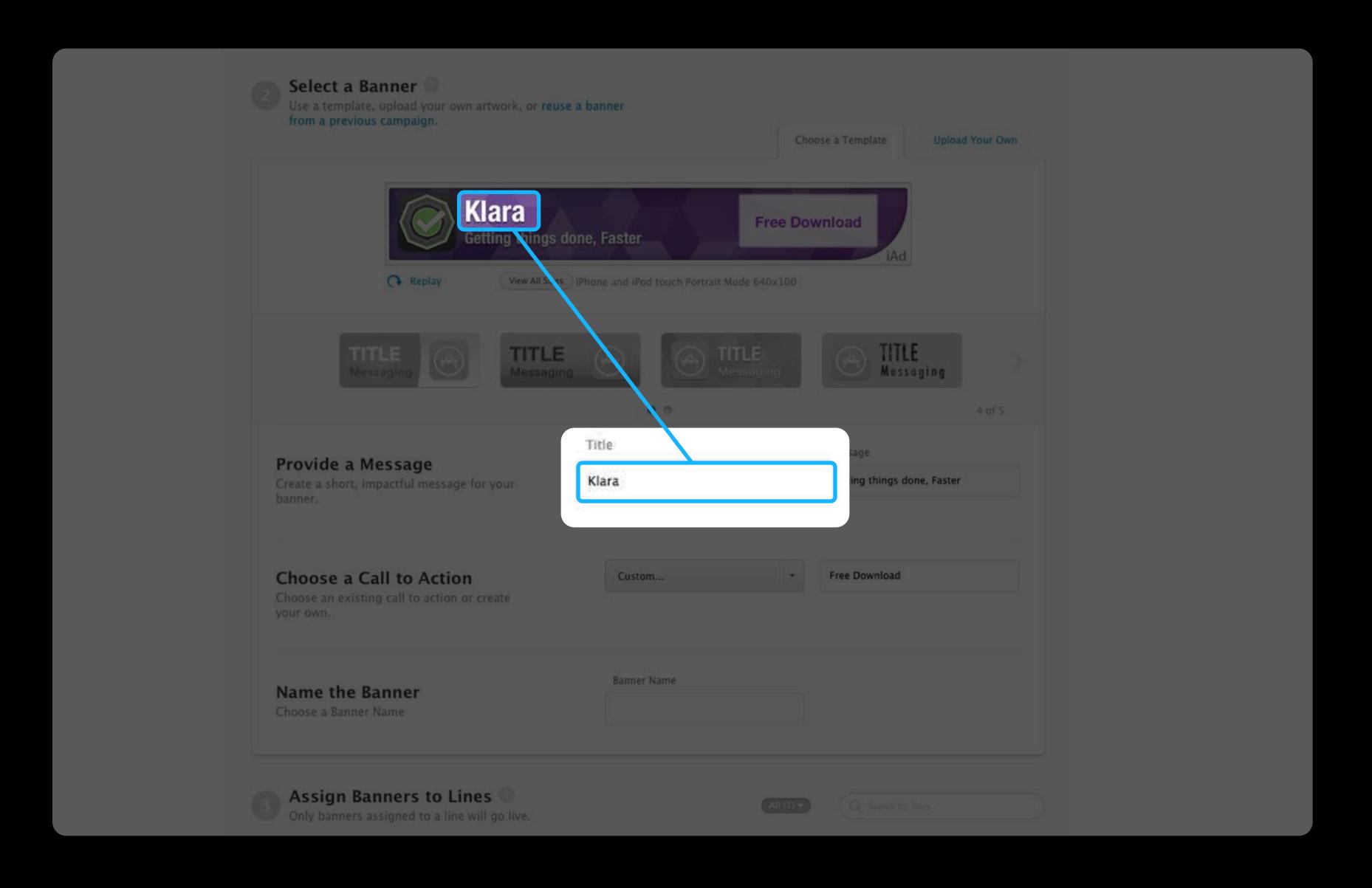




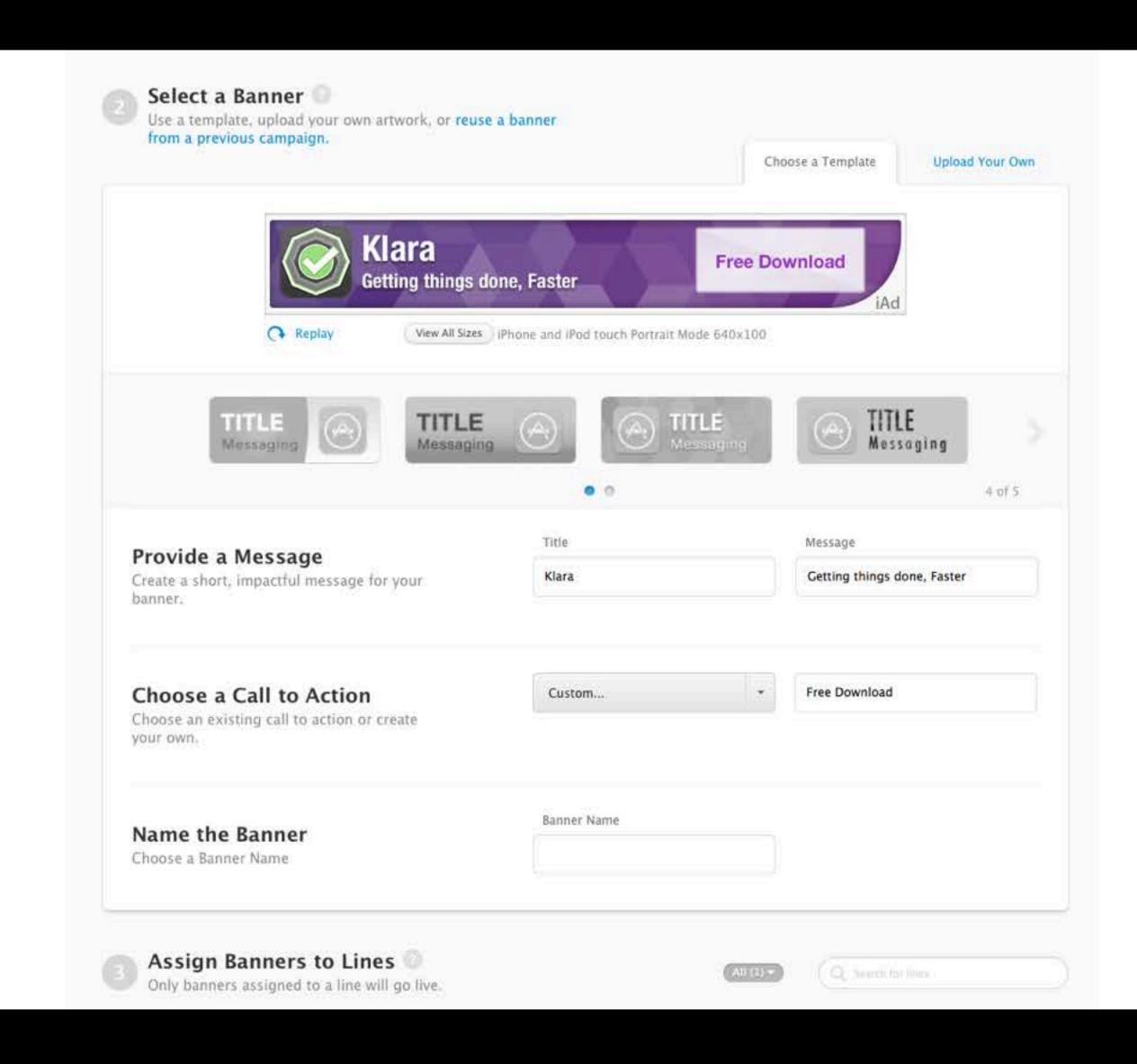
Title



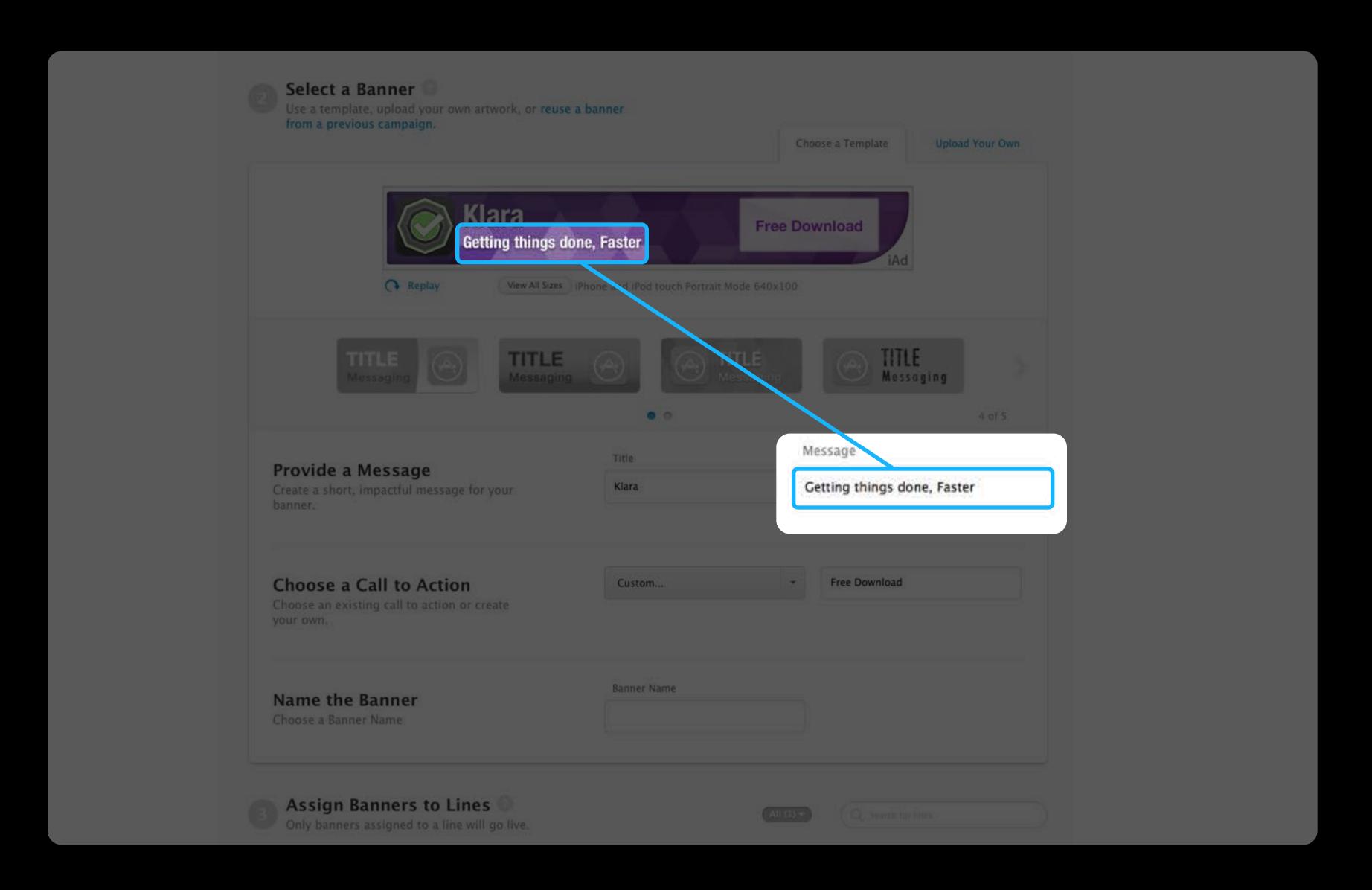
Title



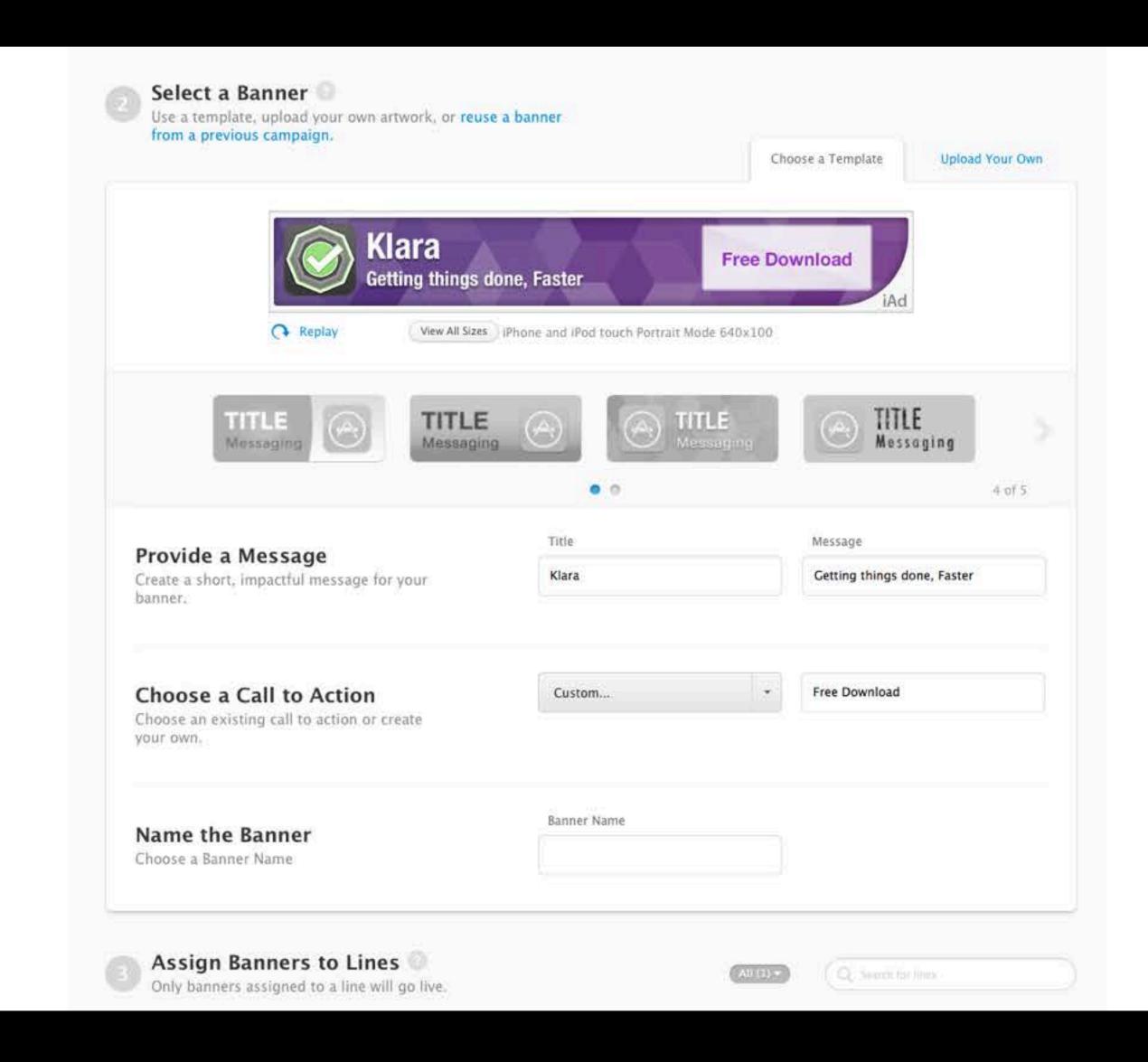
Message



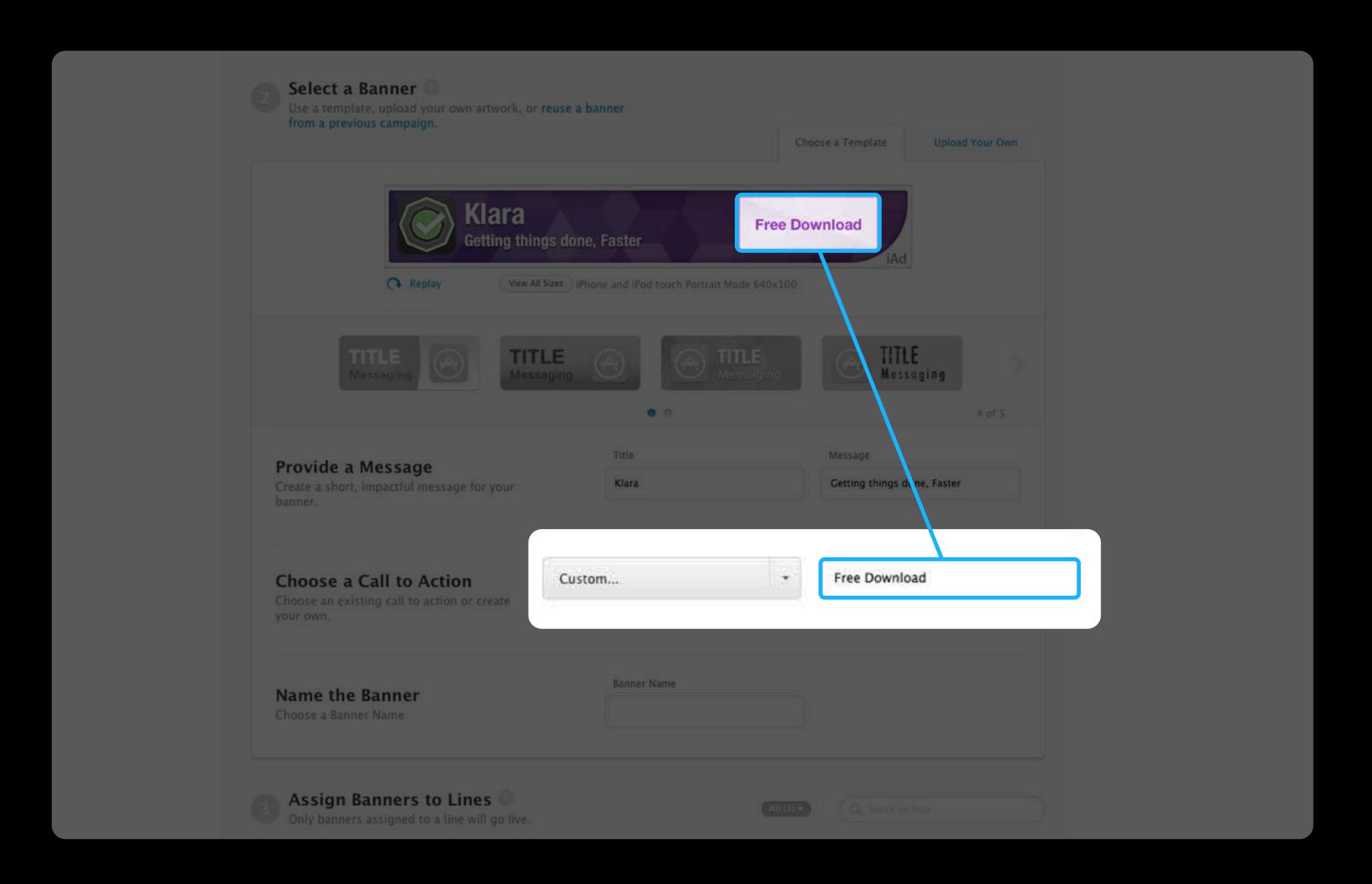
Message



Call to Action

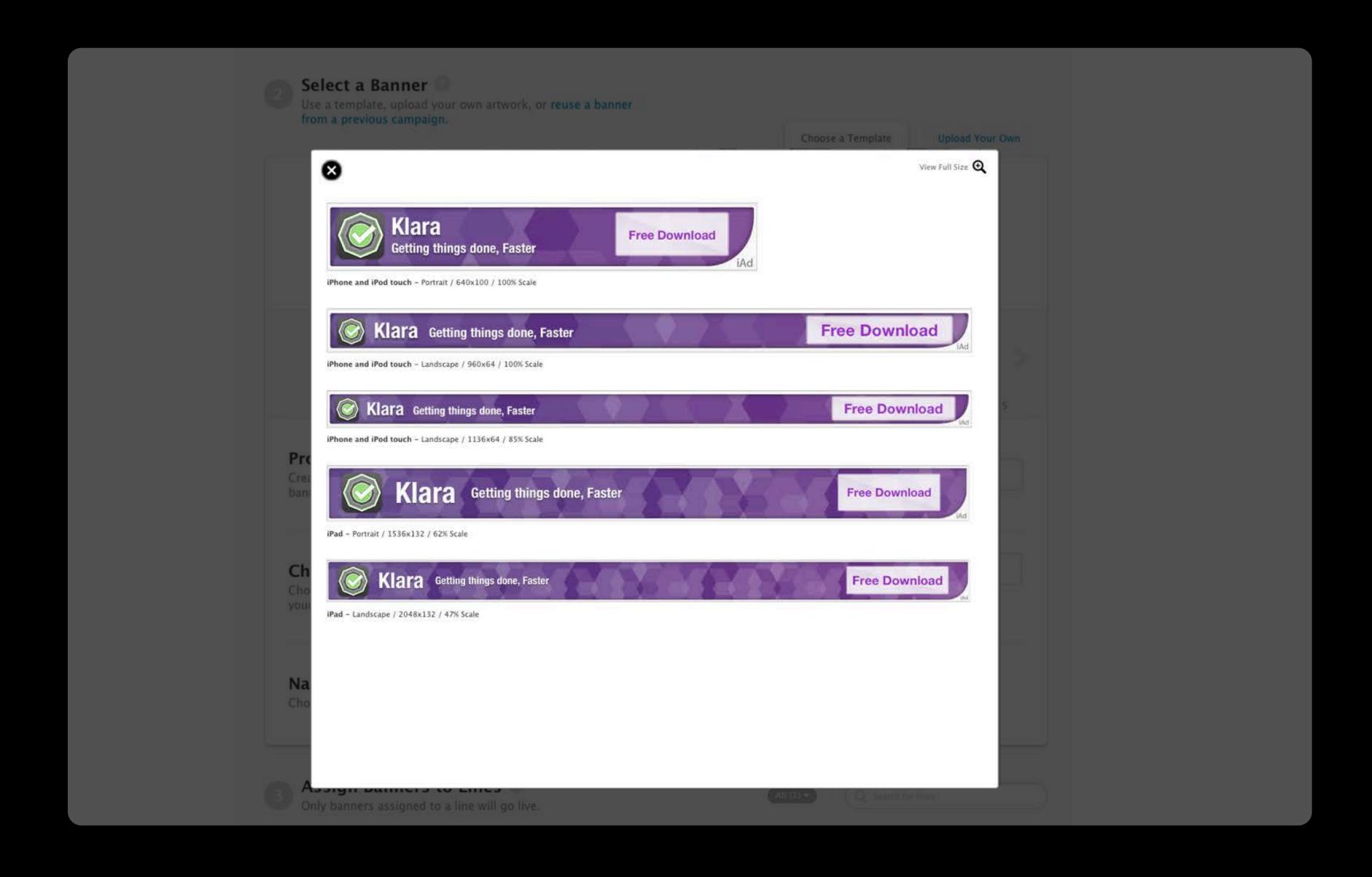


Call to Action



Add Banners

Choose a template—Preview for all devices





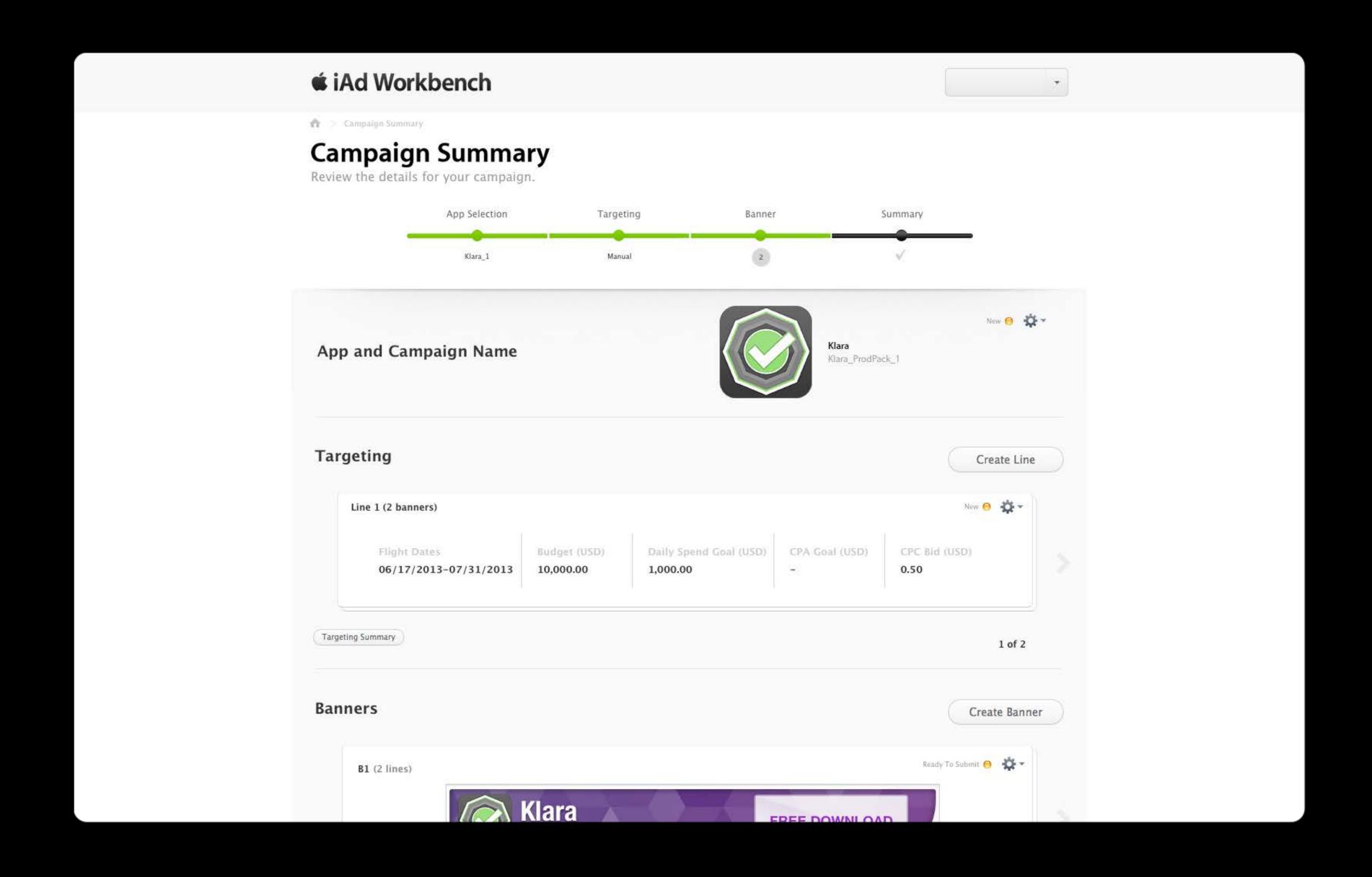
Creating a Campaign



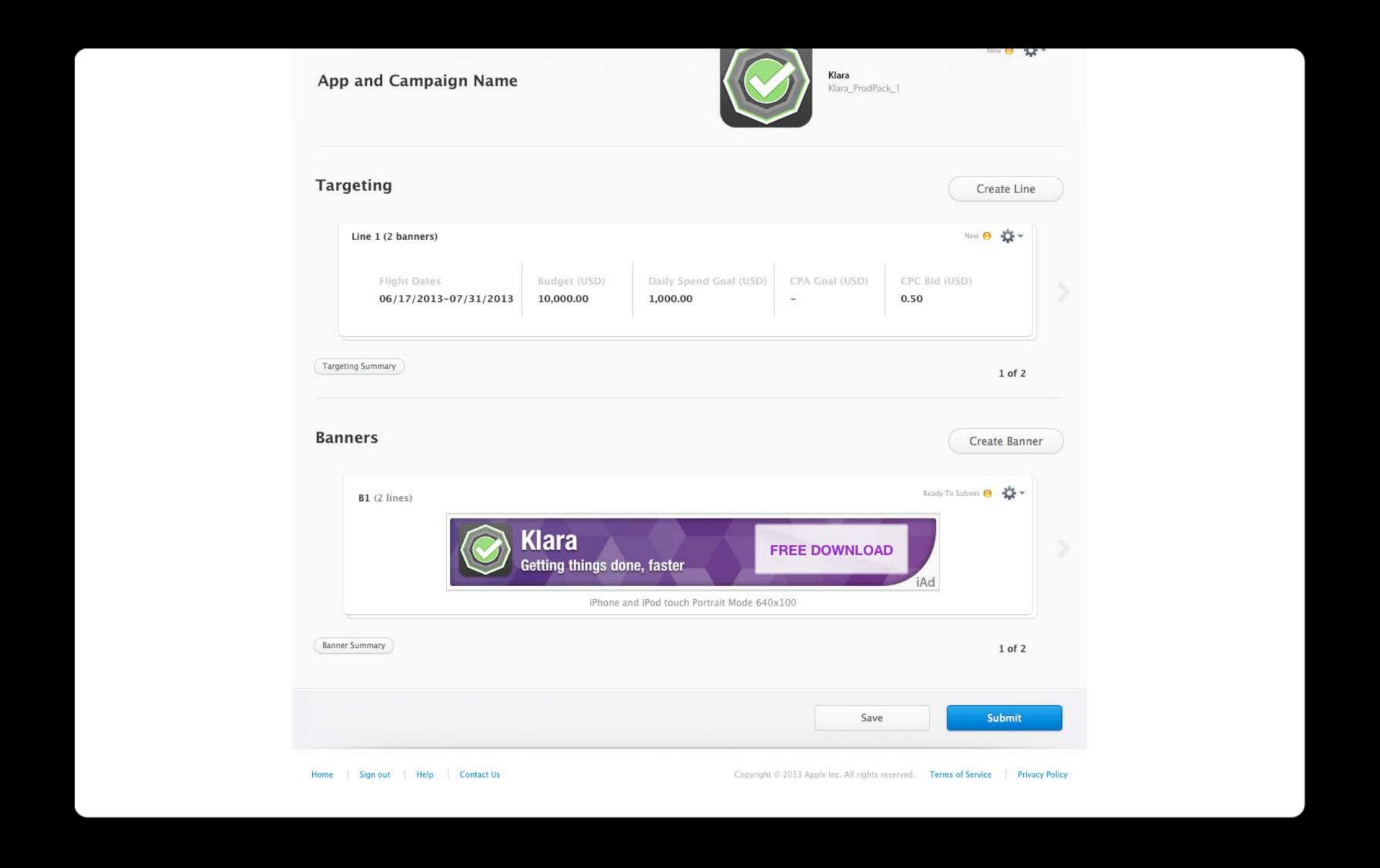
Creating a Campaign



Campaign Summary

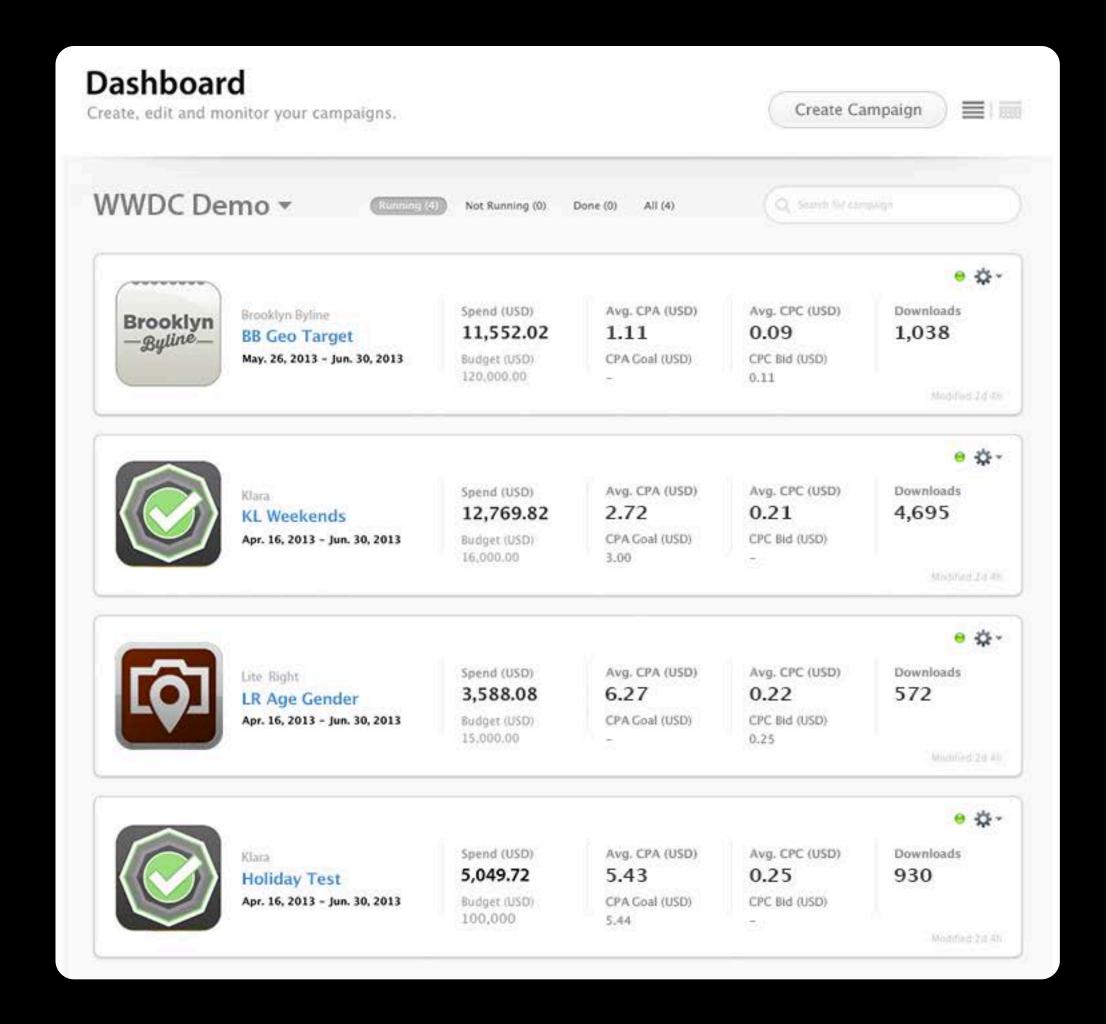


Campaign Summary



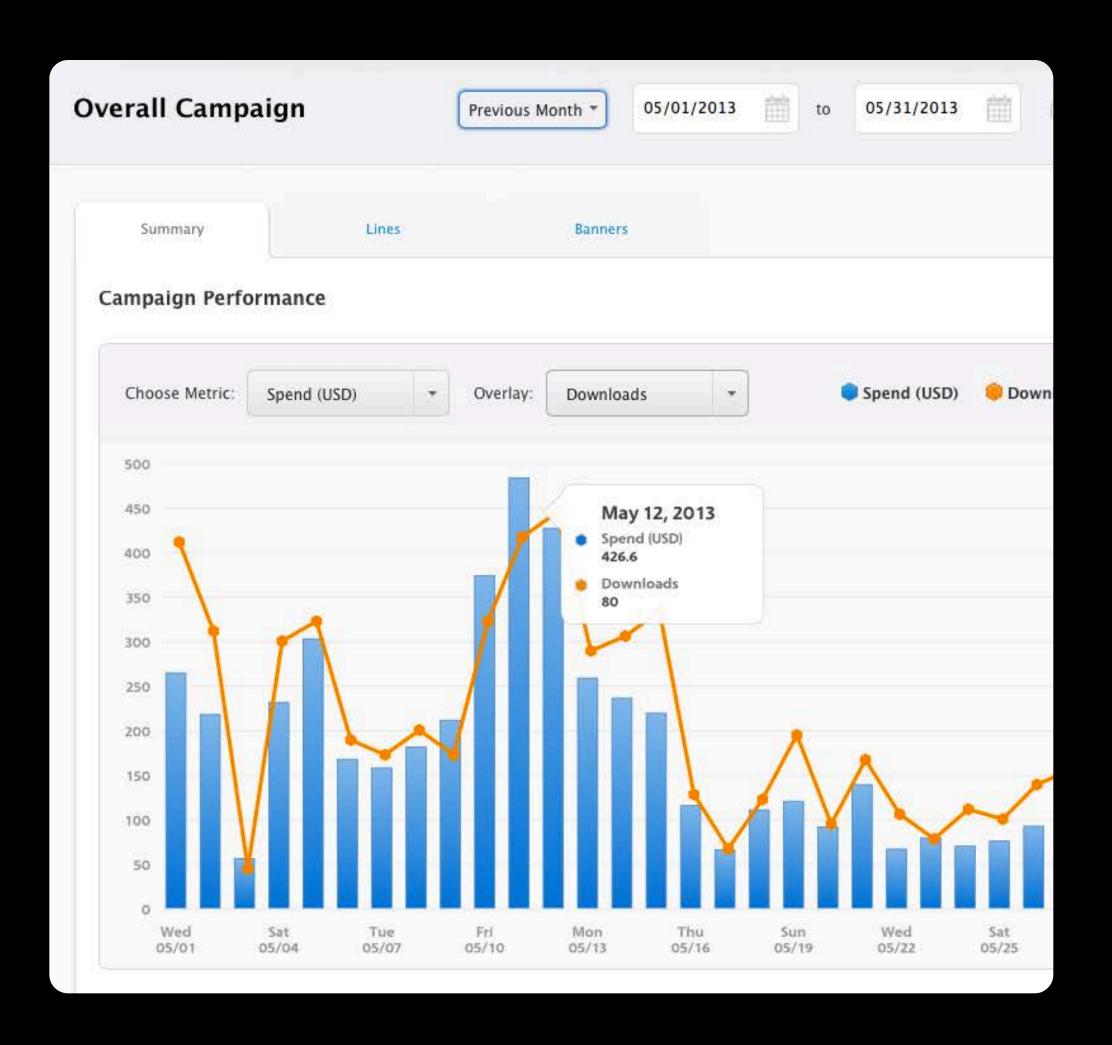
Managing Performance

Dashboard and Drill-downs



Dashboard

Macro-view of the account Monitor campaigns
Create campaigns



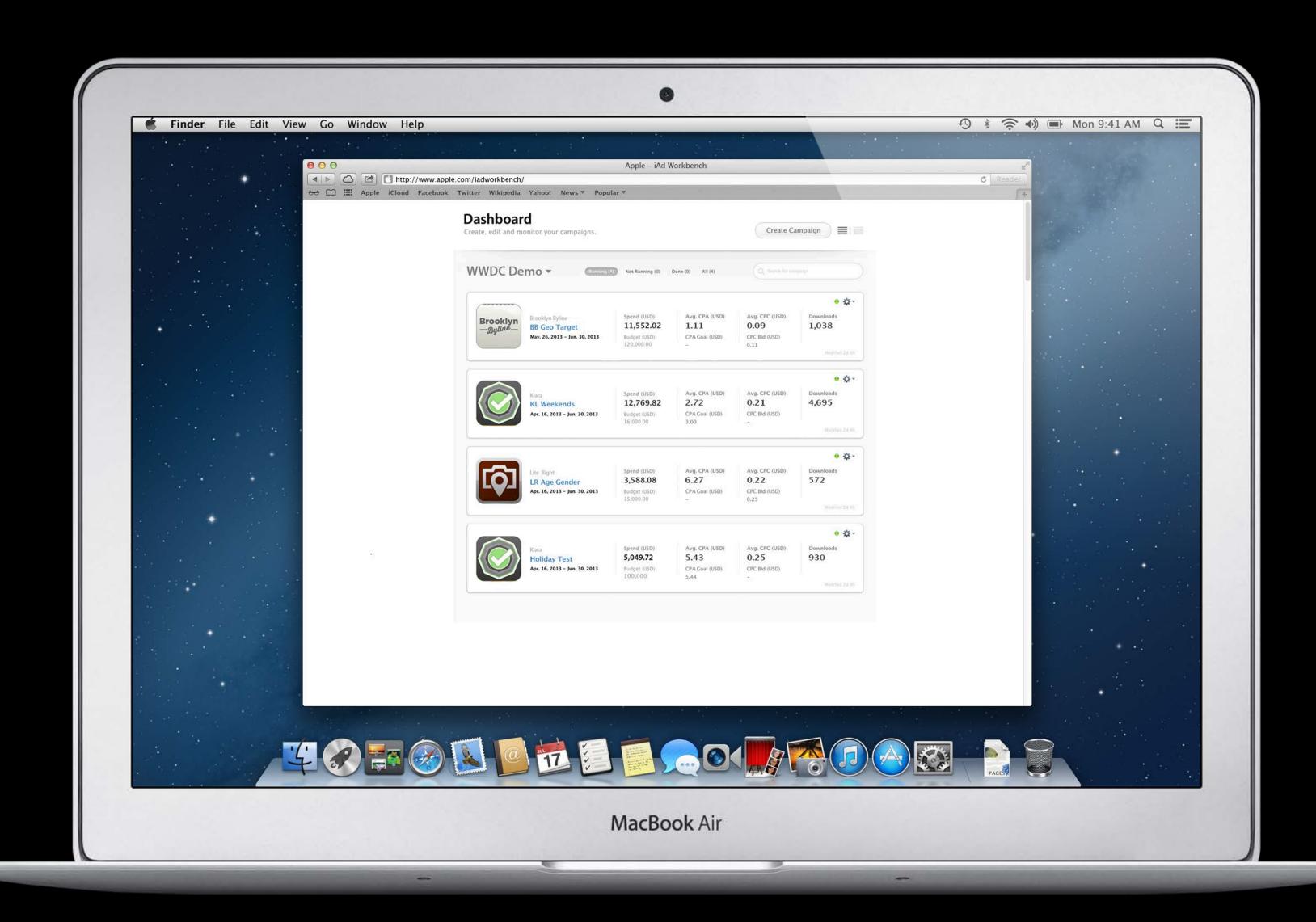
Drill-downs

Granular reporting
Flexible data comparison tools
Insightful visuals

Demo Managing Performance

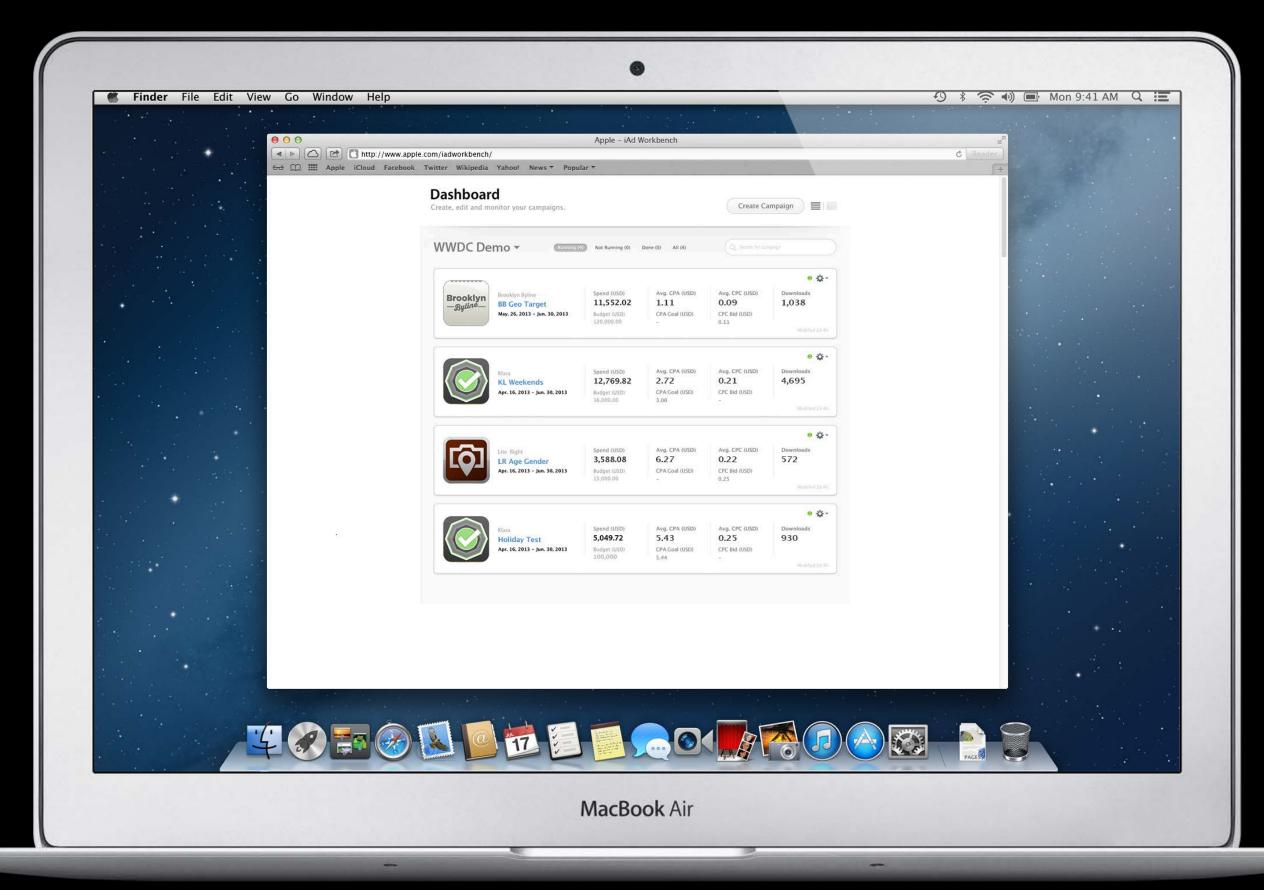
Vineet Gossain iAd Engineering

Available Now!



Coming This Fall...







Overview

Manage and optimize campaigns on-the-go

- Access to actionable info
 - Dashboard
 - Drill-downs
 - Alerts and Notifications
- Take action
 - Update dates, budgets, and bids
 - Pause/Unpause







Coming This Fall

But we can do a demo for you now

Demo iAd Workbench for iOS

Mike Amirault iTunes Store Engineering





á iAd Workbench

iadworkbench.apple.com

Related Sessions

Introduction to iBooks Author Widget and iAd Rich Media Ad Development with iAd Producer 4	Russian Hill Wednesday 11:30AM	
Building Advanced iBooks HTML5 Widgets and iAd Rich Media Ads	Russian Hill Wednesday 3:15PM	
iAd Integration and Best Practices	Russian Hill Thursday 2:00PM	

Labs

iAd Technologies	Media Lab A Tuesday 3:15PM	
iAd Technologies	Media Lab A Wednesday 12:45PM	
iAd Technologies	Media Lab A Thusday 3:15PM	

More Information

Mark Malone

iAd Evangelist mgm@apple.com

Apple Developer Forums

http://devforums.apple.com

ÓWWDC2013