

Protecting Secrets with the Keychain

The easier way to keep secrets

Session 709

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Security Architect

These are confidential sessions—please refrain from streaming, blogging, or taking pictures

What Keychains Are

How to Use Them

iOS Specifics

OS X Specifics

References

Mission

- Store small secrets (passwords, codes, etc.) securely
- Limit access to particular users **and applications**
- Protect against offline attack
- Store secrets under **user control**
- Standard high-level solution

Features

- A **very specialized** database
- Metadata (attributes)
- Protected data (payload)
- Efficient search by metadata
- Optimized for small payload and single access
 - **Not** a good choice for thousands or megabytes of items

Why Bother?

- Tie to user password and hardware
- Access control
- Controlled sharing between Apps
- Files are easily scanned, copied, analyzed
- **Stuff leaks**
- **Security is hard**

The Short Form

Just do this

The No-Brainer Calls

Item creation

```
NSData* secret = [@"top secret" dataUsingEncoding:NSUTF8StringEncoding];
NSDictionary* query = @{
    (id)kSecClass: (id)kSecClassGenericPassword,
    (id)kSecAttrService: @"myservice",
    (id)kSecAttrAccount: @"account name here",
    (id)kSecValueData: secret,
};
OSStatus status = SecItemAdd((CFDictionaryRef)query, NULL);
```


The No-Brainer Calls

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    (id)kSecValueData: secret,
};
OSStatus status = SecItemAdd((CFDictionaryRef)query, NULL);
```

- Cannot create duplicate item **in keychain**

The No-Brainer Calls

Item lookup

```
NSDictionary* query = @{
    (id)kSecClass: (id)kSecClassGenericPassword,
    (id)kSecAttrService: @"myservice",
    (id)kSecAttrAccount: @"account name here",
    (id)kSecReturnData: @YES,
};
NSData *data = NULL;
OSStatus status = SecItemCopyMatching((CFDictionaryRef)query,
(CFTypeRef*)&data);
```

The No-Brainer Calls

Other basics

```
NSDictionary* query = @{
    (id)kSecClass: (id)kSecClassGenericPassword,
    (id)kSecAttrService: @"myservice",
    (id)kSecAttrAccount: @"account name here",
};
NSDictionary* changes = @{ ... };
OSStatus status = SecItemUpdate((CFDictionaryRef)query,
    (CFDictionaryRef)changes);
OSStatus status = SecItemDelete((CFDictionaryRef)query);
```

The No-Brainer Calls

Other basics

```
NSDictionary* query = @{
    (id)kSecClass: (id)kSecClassGenericPassword,
    (id)kSecAttrService: @"myservice",
    (id)kSecAttrAccount: @"account name here",
};
NSDictionary* changes = @{ ... };
OSStatus status = SecItemUpdate((CFDictionaryRef)query,
    (CFDictionaryRef)changes);
OSStatus status = SecItemDelete((CFDictionaryRef)query);
```

- Use **Update**, not **Delete** and **Add**

The “Memory” Keychain Workflow



The “Memory” Keychain Workflow

(Pseudo code)

```
NSData* password = nil;
if (SecItemCopyMatching(..., &password) == noErr) {
    if (password works) {
        great!
    }
}
```



The “Memory” Keychain Workflow

(Pseudo code)



```
NSData* password = nil;
if (SecItemCopyMatching(..., &password) == noErr) {
    if (password works) {
        great!
    }
} else {
    password = get from user;
    if (password works) {
        SecItemAdd(...); // save it for next time
    }
}
```

The “Memory” Keychain Workflow

(Pseudo code)



```
NSData* password = nil;
if (SecItemCopyMatching(..., &password) == noErr) {
    if (password works) {
        great!
    } else {
        password = get a better one;
        if (that password worked better) {
            SecItemUpdate(...);
        }
    }
} else {
    password = get from user;
    if (password works) {
        SecItemAdd(...); // save it for next time
    }
}
```


Considerations

- Try use before storing
- Distinguish bad passwords from bad environment
- Deal with external changes
- How valuable/retrievable is that password?
- Always have a fallback procedure

Put Secrets Into the Item Value

- Interpret “secret” liberally
 - Passwords, PINs, codes
 - Account numbers
 - What does the user want to hide?
- Attributes
 - Public identifiers, names
 - Be careful
 - If needed, make something up

Handling Retrieved Secrets

- Use and purge
- Do not **keep** secrets in memory
- Do not save or send

Keychains in iOS

Basics



- SecItem API **does it all**
- Tied to passcode and hardware (data protection)

Sharing Items



- Controlled by `keychain-access-groups` entitlement

Sharing Items



- Controlled by **keychain-access-groups** entitlement
- Values restricted by profiles and store policy

Sharing Items

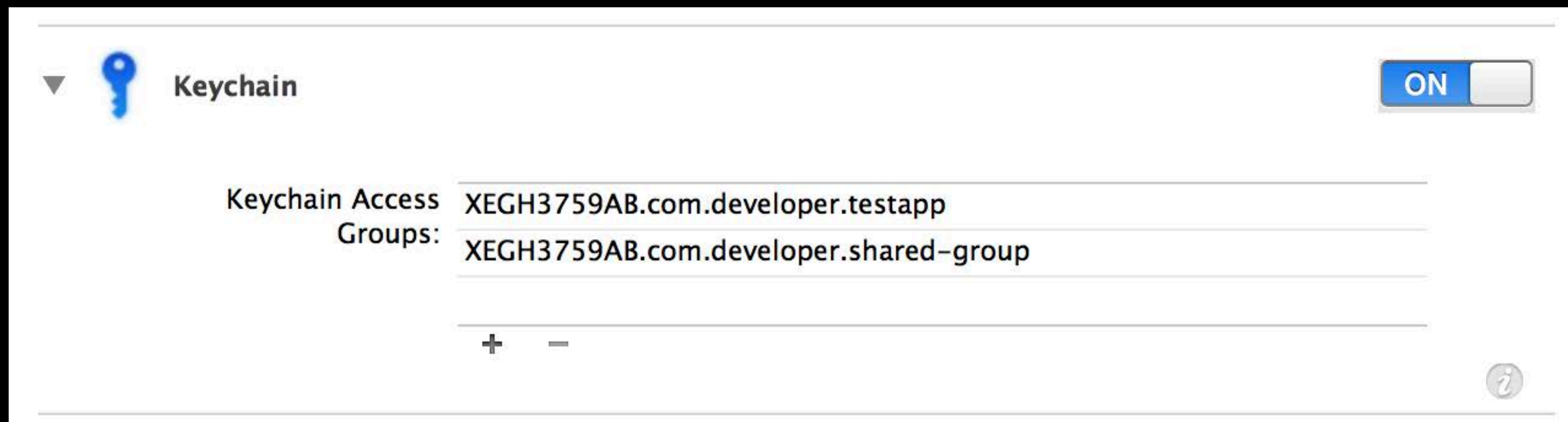


- Controlled by **keychain-access-groups** entitlement
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Sharing Items



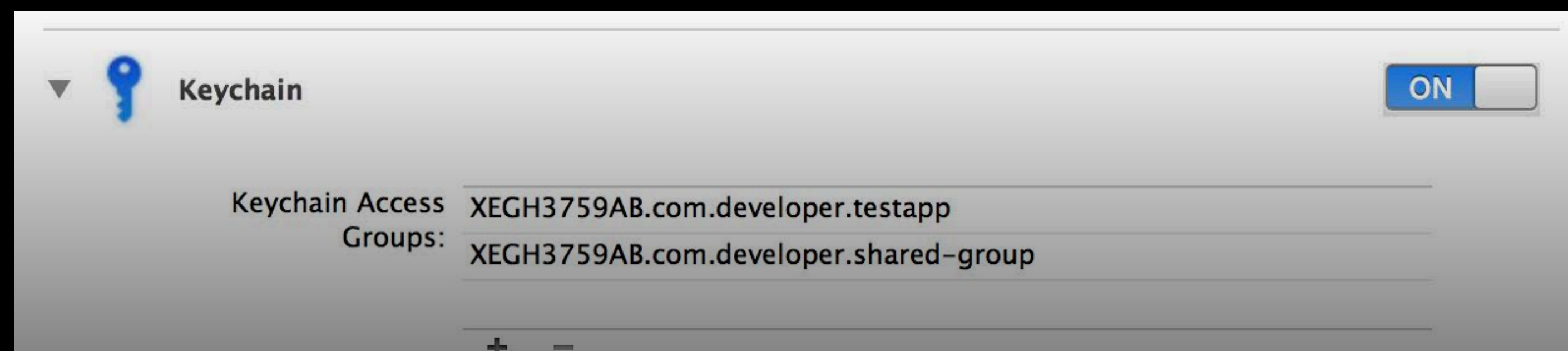
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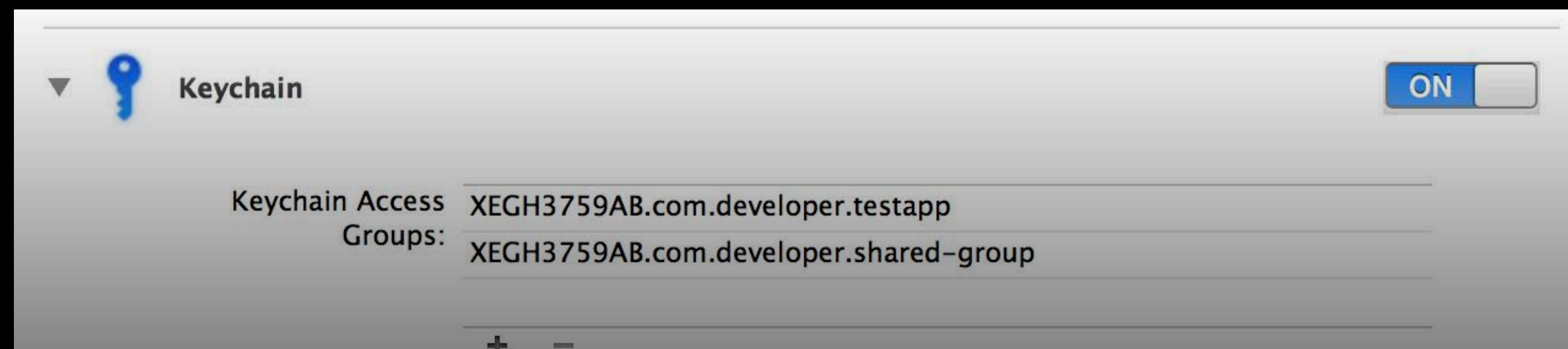
Sharing Items



- Controlled by **keychain-access-groups** entitlement
- Values restricted by profiles and store policy
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```
$ codesign --display --entitlements=:- My.App
Executable=/Applications/Mail.app/Contents/MacOS/Mail
...
<plist version="1.0">
<dict>
  <key>keychain-access-groups</key>
  <array>
<string>XEGH3759AB.com.developer.testy</string>
...

```



Keychains and Data Protection



Keychains and Data Protection



`(id)kSecAttrAccessible: kSecAttrAccessibleWhenUnlocked,`

Keychains and Data Protection



(id) **kSecAttrAccessible:** kSecAttrAccessibleWhenUnlocked,

(id) **kSecAttrAccessible:** kSecAttrAccessibleAfterFirstUnlock,

Keychains and Data Protection



(id) `kSecAttrAccessible`: `kSecAttrAccessibleWhenUnlocked`,

(id) `kSecAttrAccessible`: `kSecAttrAccessibleAfterFirstUnlock`,

- Stick with `kSecAttrAccessibleWhenUnlocked` whenever possible
- Use `kSecAttrAccessibleAfterFirstUnlock` to use from a locked phone
- Consider storing (weaker) derived secrets for background use

Backup and Migration



- Keychain data is backed up with system
- Restore to same device is complete
- Migration requires encrypted backups
- Data protection rules apply
 - Per-device items are not migrated

Debugging



Debugging



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 - Attributes and selectors

Debugging



- **There is no tool** for inspecting the iOS keychain
- Add in-app test/debug code
 - If you ship it, **tell App Review**
- Argument dictionaries do double duty
 - Attributes and selectors
 - Operational instructions

Keychains in OS X

Basics



- SecItem API (preferred)
- SecKeychain legacy API (if needed)
- Keychains are files
- Tied to password and POSIX permissions
 - Unlocked with login password

Sharing Items



- Keychains are shared through the file system
 - `login.keychain`—per user
 - `System.keychain`—entire system
- Each **item** has an Access Control List (ACL)
- Set access on item **creation**
 - Change is possible, but discouraged

Sharing Items

Managing Keychain Item ACLs



- List of applications
 - ...by code signing identity
 - `SecAccess/SecACL/SecTrustedApplication` API
- Automatic prompt for any other caller
 - ...with option to update the ACL
- `System.keychain` dialogs require **admin** access

Sharing Items

Managing Keychain Item ACLs



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Security Prompts



Security Prompts



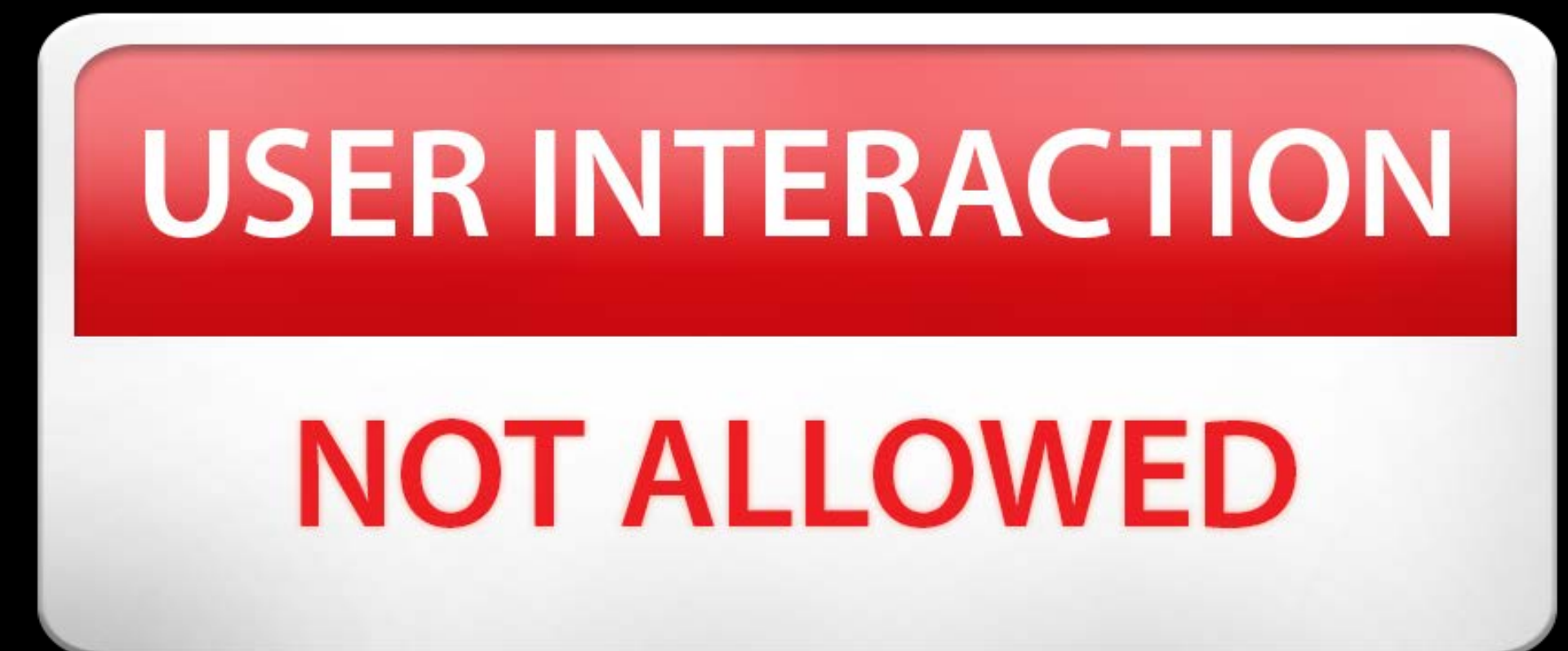
USER INTERACTION

NOT ALLOWED

Security Prompts



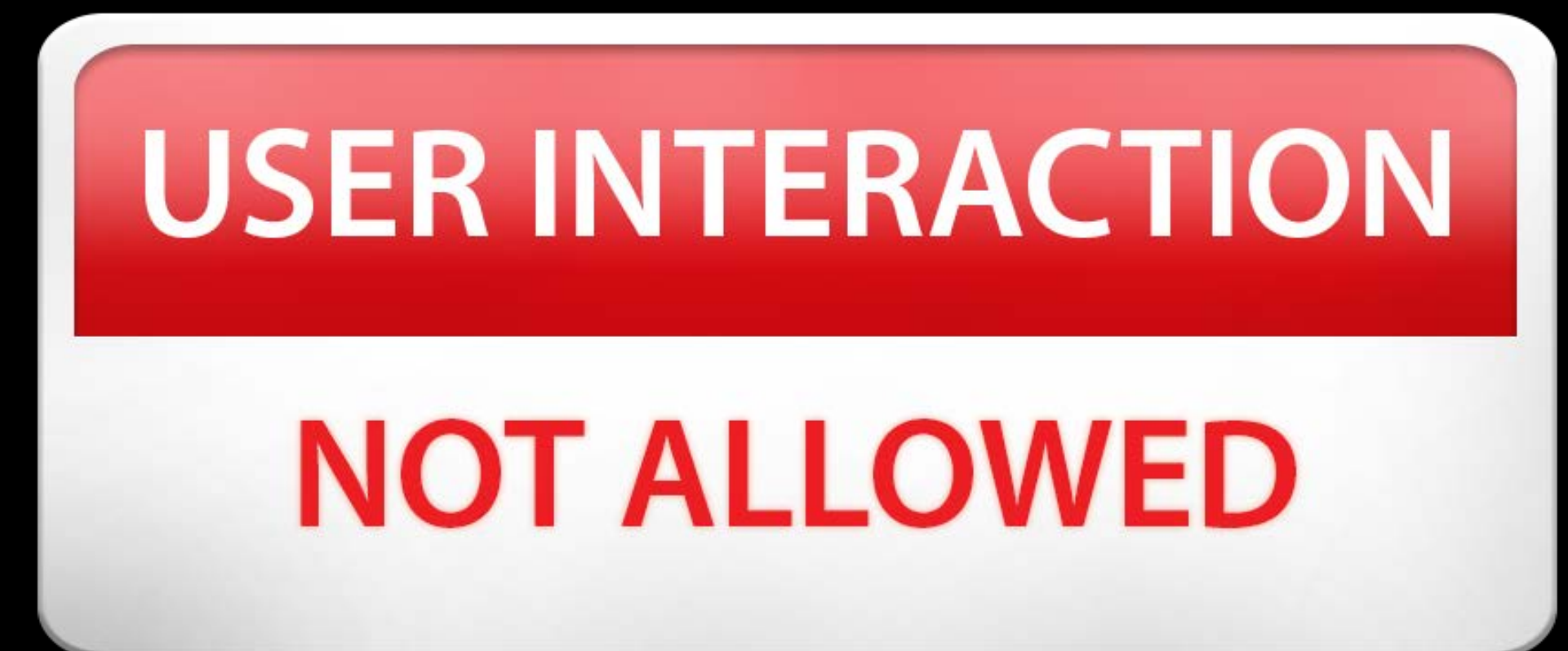
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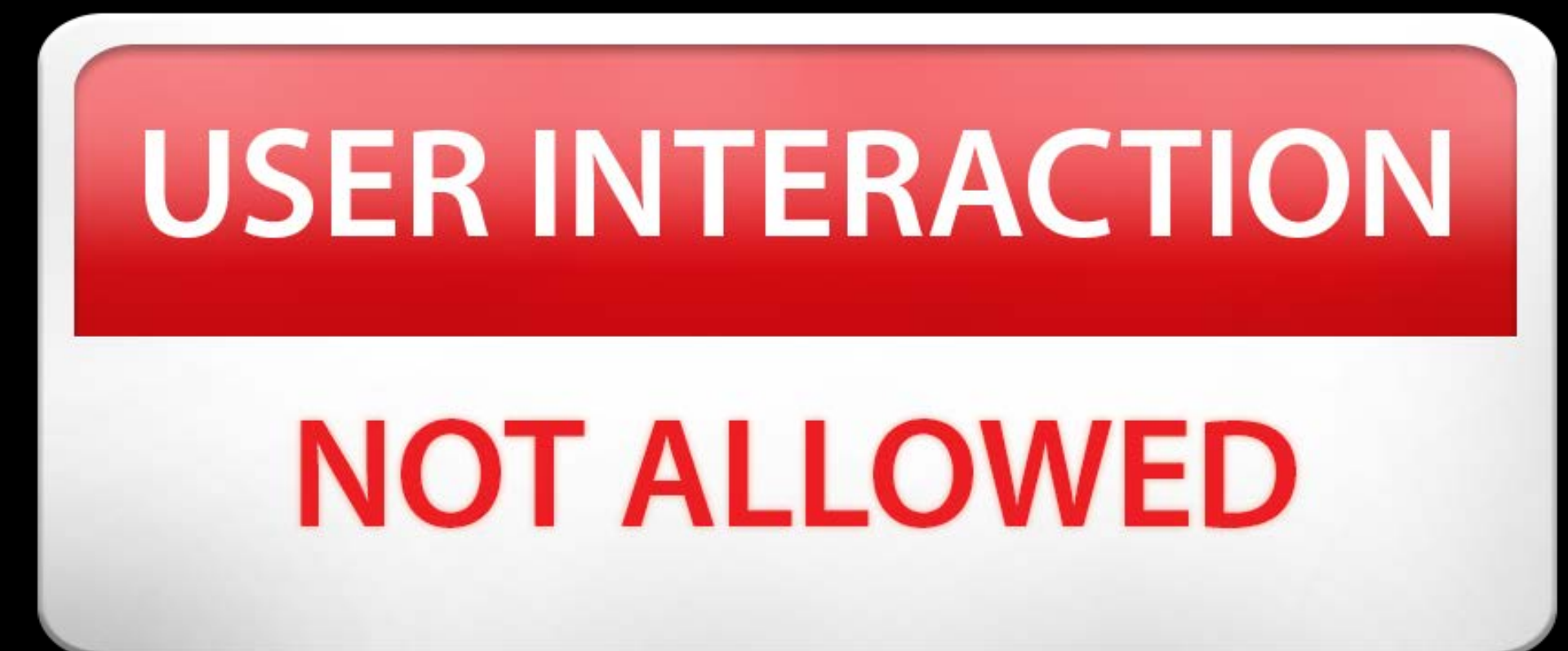
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Security Prompts



- OS X will prompt the user to
 - Unlock a keychain
 - Confirm access for new applications
- This will fail if the login came from a nongraphic source
- See `security(1)`



Backup and Migration



- Keychains are files
- Any backup strategy will work
- Migration Assistant preserves keychains

Keychain for Daemons



Keychain for Daemons



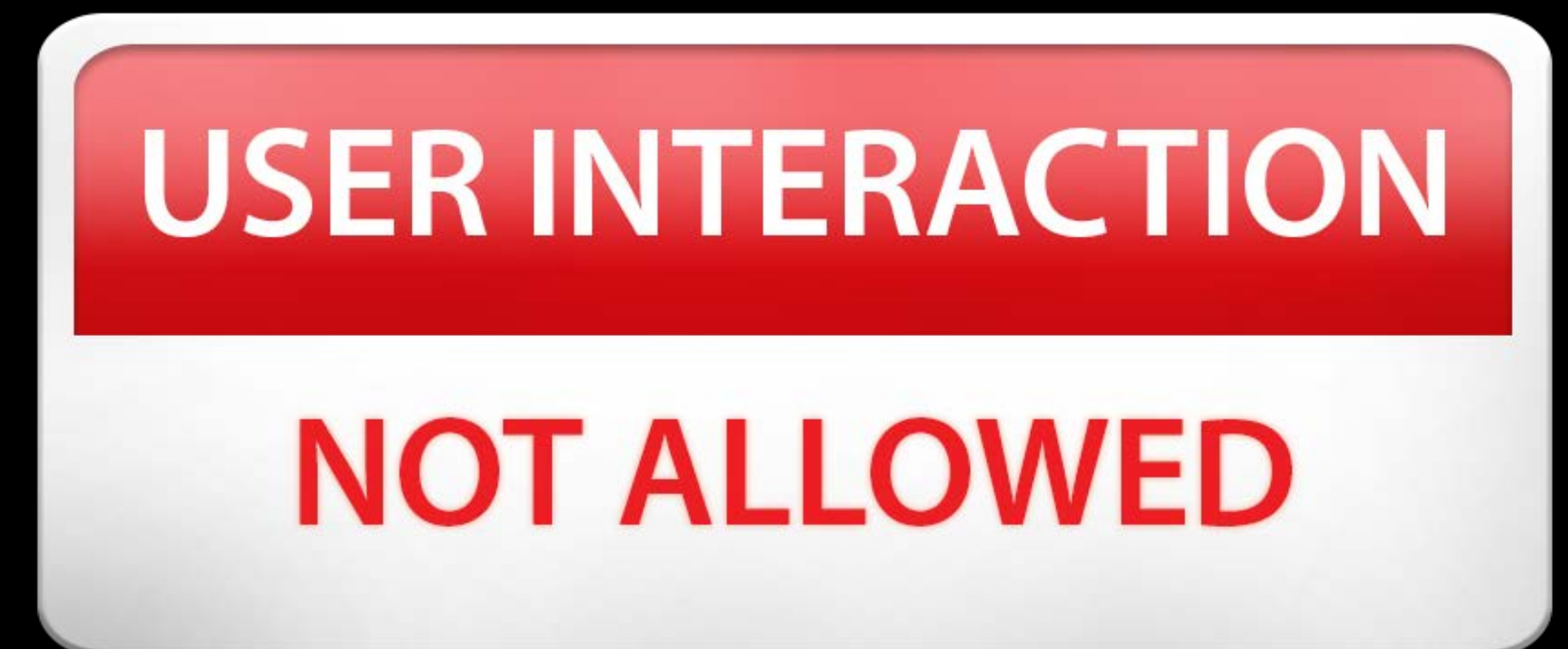
USER INTERACTION

NOT ALLOWED

Keychain for Daemons



- `System.keychain` is the default keychain for daemons



Keychain for Daemons



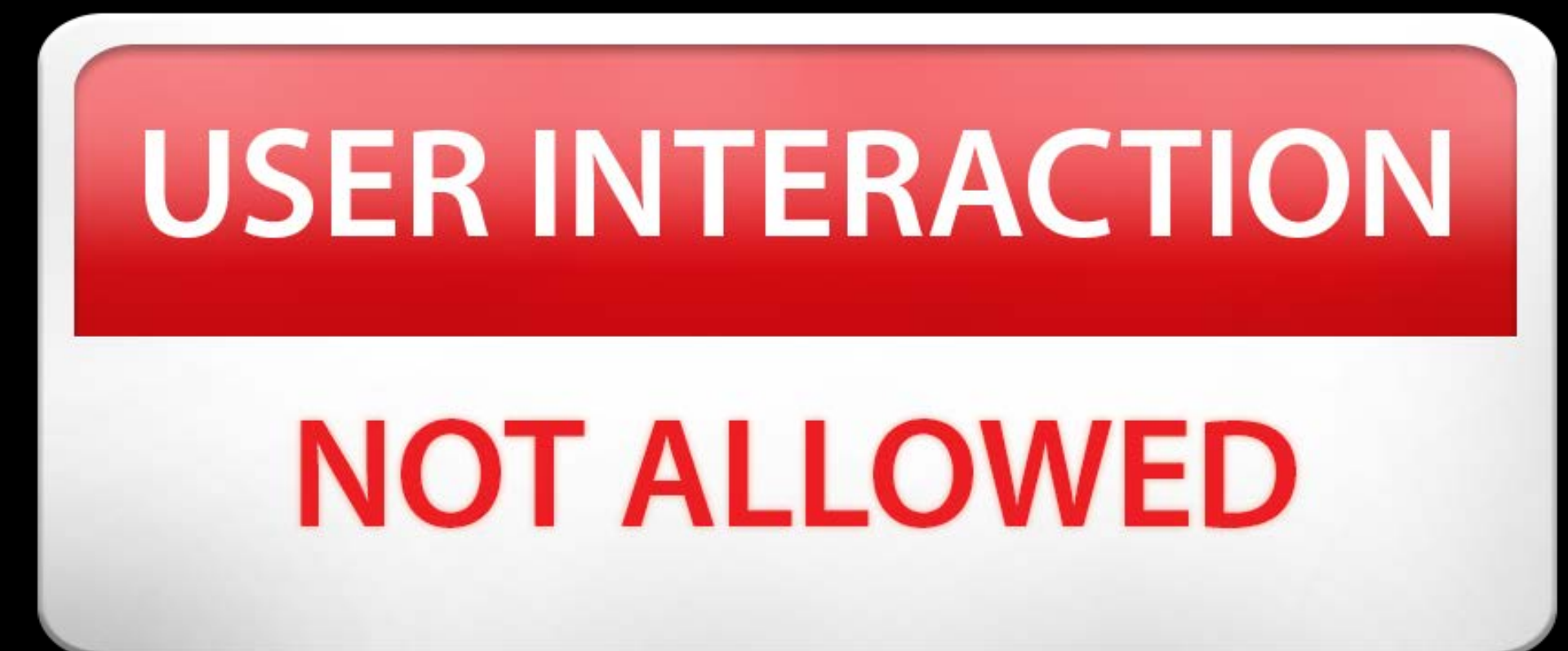
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- No access to “user” keychain (which?)



Keychain for Daemons



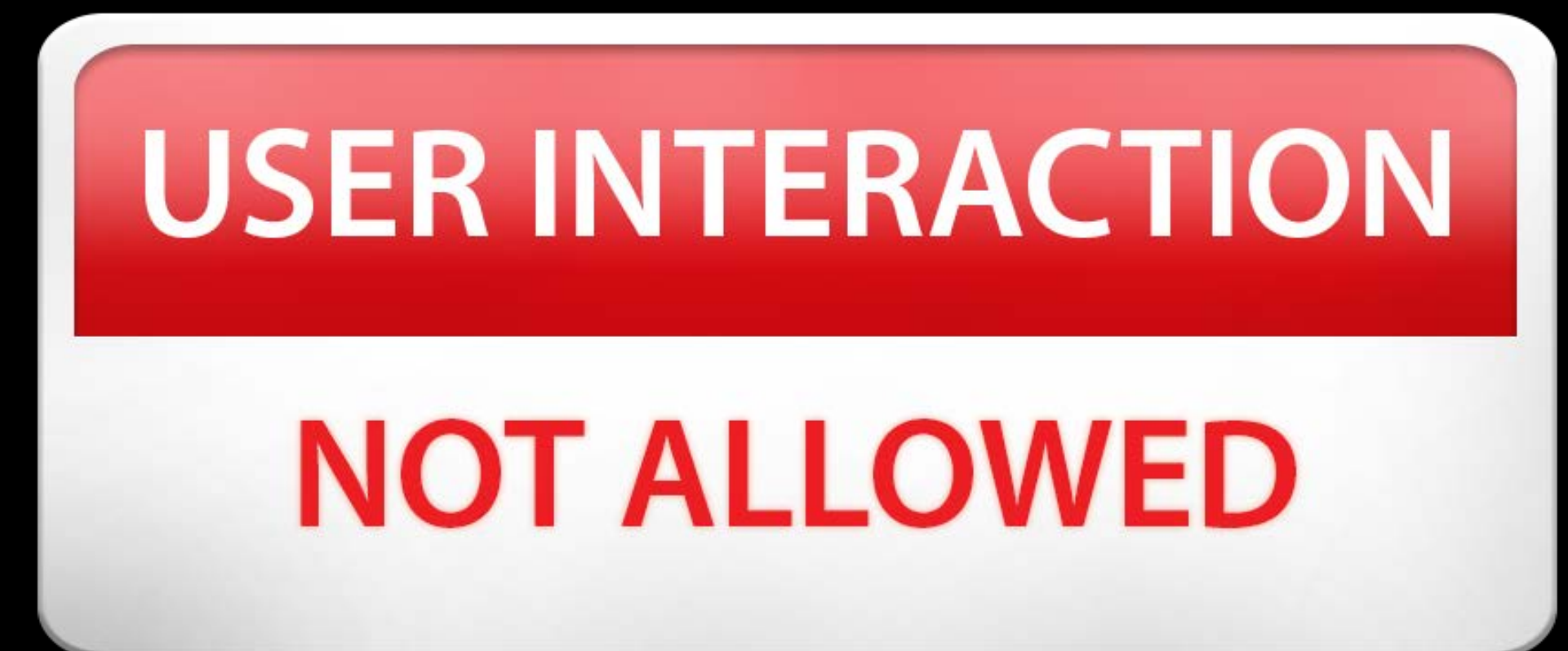
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- No access to “user” keychain (which?)
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Keychain for Daemons



- System.keychain is the default keychain for daemons
- No access to “user” keychain (which?)
- Write requires root (POSIX)
- Daemons **cannot** display keychain dialogs



Debugging



- security(1) is your friend

```
$ security show-keychain-info  
$ security dump-keychain  
$ security find-generic-password  
$ security help
```

References

Keys and Certificates

- SecKey
- SecCertificate
- SecIdentity

(id) kSecAttrSynchronizable: @YES,

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iCloud Keychain

(id)kSecAttrSynchronizable: @YES,



iCloud Keychain

(id) `kSecAttrSynchronizable: @YES,`

- Sync items between iOS and OS X devices
- Add to all basic SecItem calls
- Some restrictions apply



Summary

- Use keychain APIs to easily store small secrets
- Don't keep your secrets or store them elsewhere
- Keep it simple
 - Use SecItem APIs
 - Don't get fancy—fancy is dangerous

More Information

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Documentation

Keychain Services Documentation

<http://developer.apple.com/library/mac/#documentation/Security/Conceptual/keychainServConcepts>

Technical Q&A QA1745: Making Certificates and Keys Available To Your App

https://developer.apple.com/library/ios/#qa/qa1745/_index.html%23//apple_ref/doc/uid/DTS40011636

iOS Security White Paper

http://images.apple.com/iphone/business/docs/iOS_Security_Oct12.pdf

Apple Developer Forums

<http://devforums.apple.com>

Labs

Keychain and Data Protection Security Lab

Core OS Lab
Wednesday 4:30PM

Security Lab

Core OS Lab
Thursday 2:00PM

Privacy & Security Lab

Core OS Lab
Friday 10:15AM

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