

Creating Modern Cocoa Apps

Session 227

Tony Parker

Software Engineer, Cocoa Frameworks

A Modern Cocoa App

A Modern Cocoa App

Introducing Lister

Built with

- Storyboards
- Auto Layout
- NSDocument

OS X and iOS

Objective-C and Swift





WWDC Prep

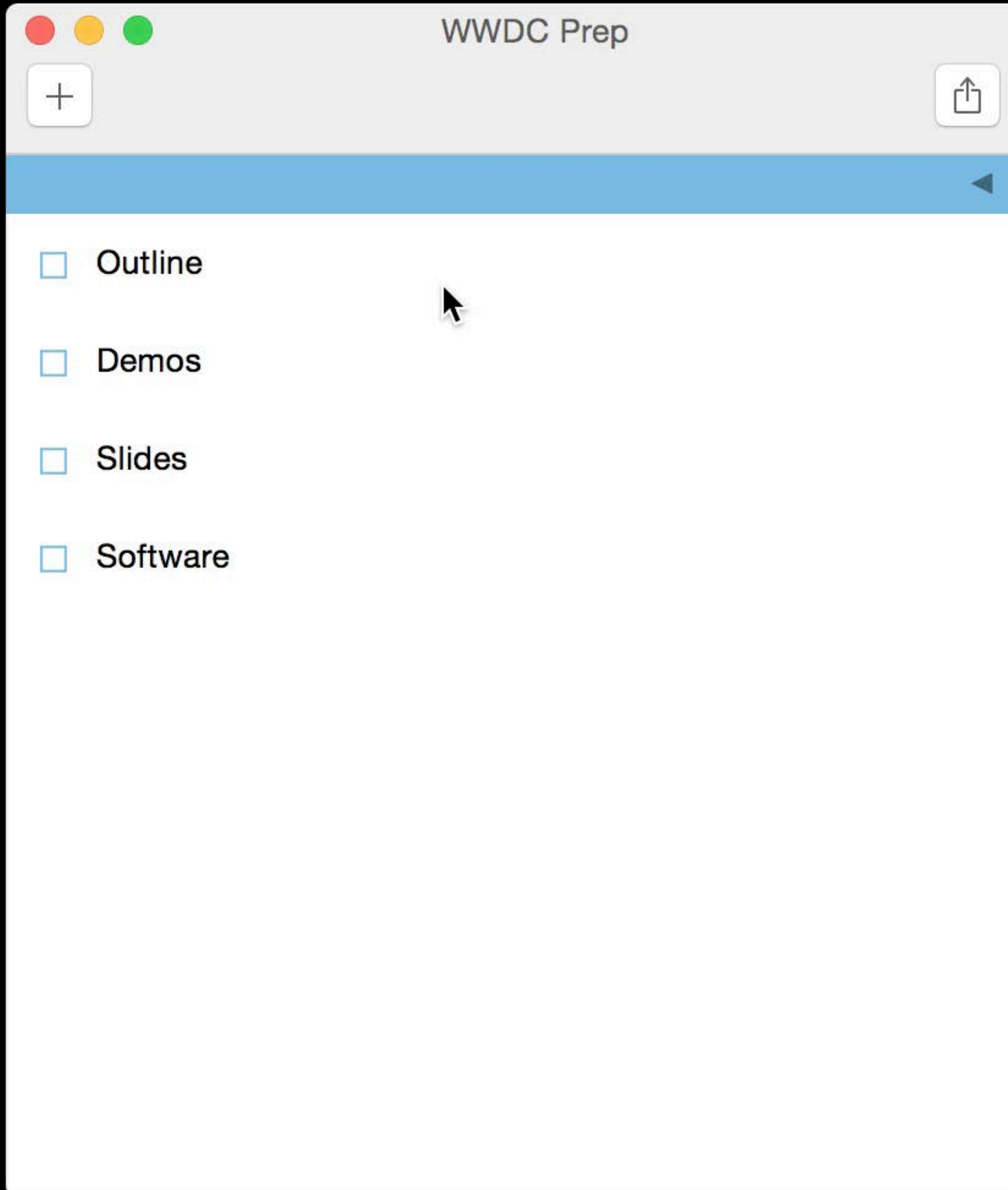


Outline

Demos

Slides

Software



WWDC Prep



Outline

Demos

Slides

Software

WWDC Prep — Edited

WWDC Activities

+ ↑

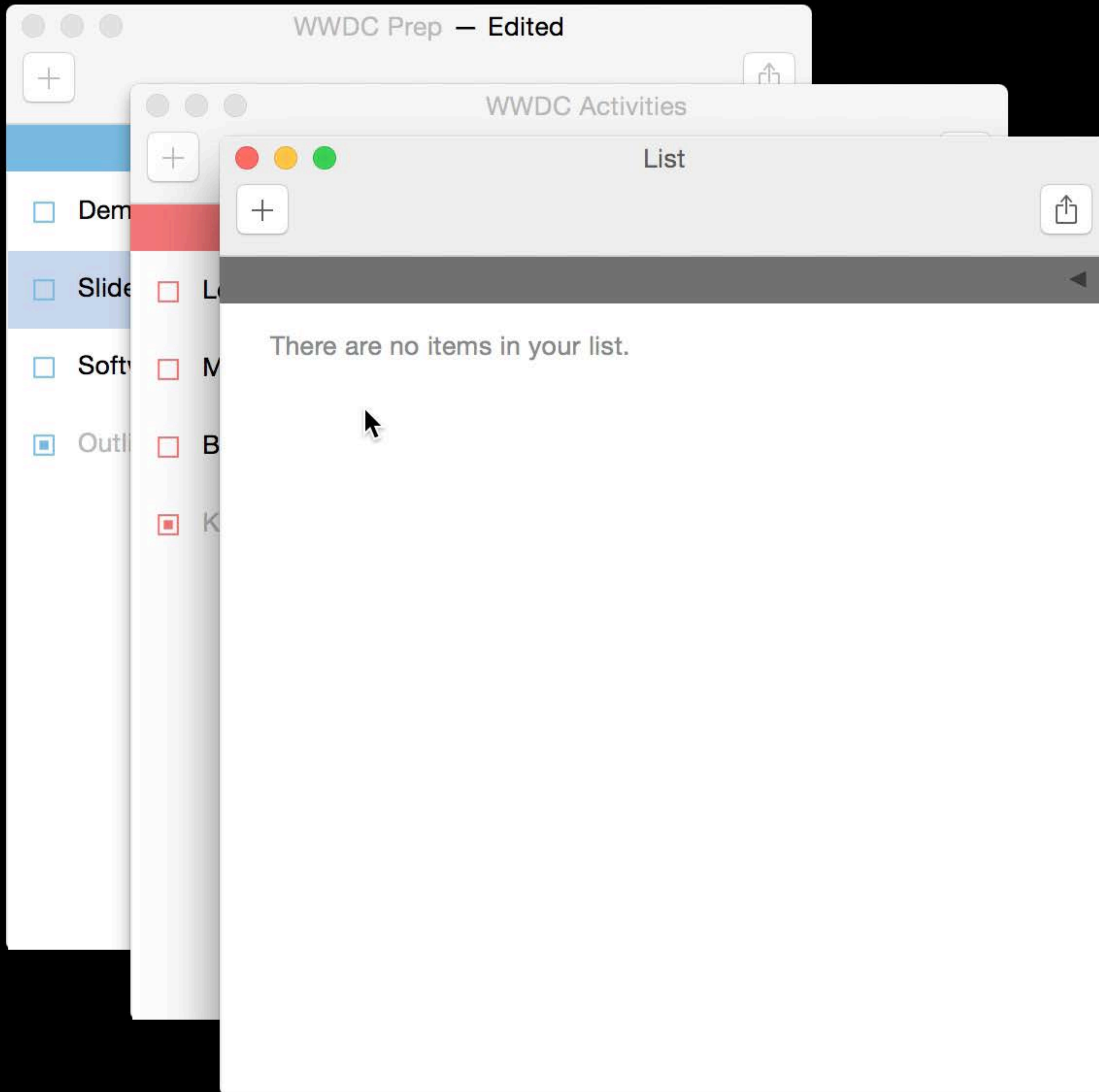
De ◀

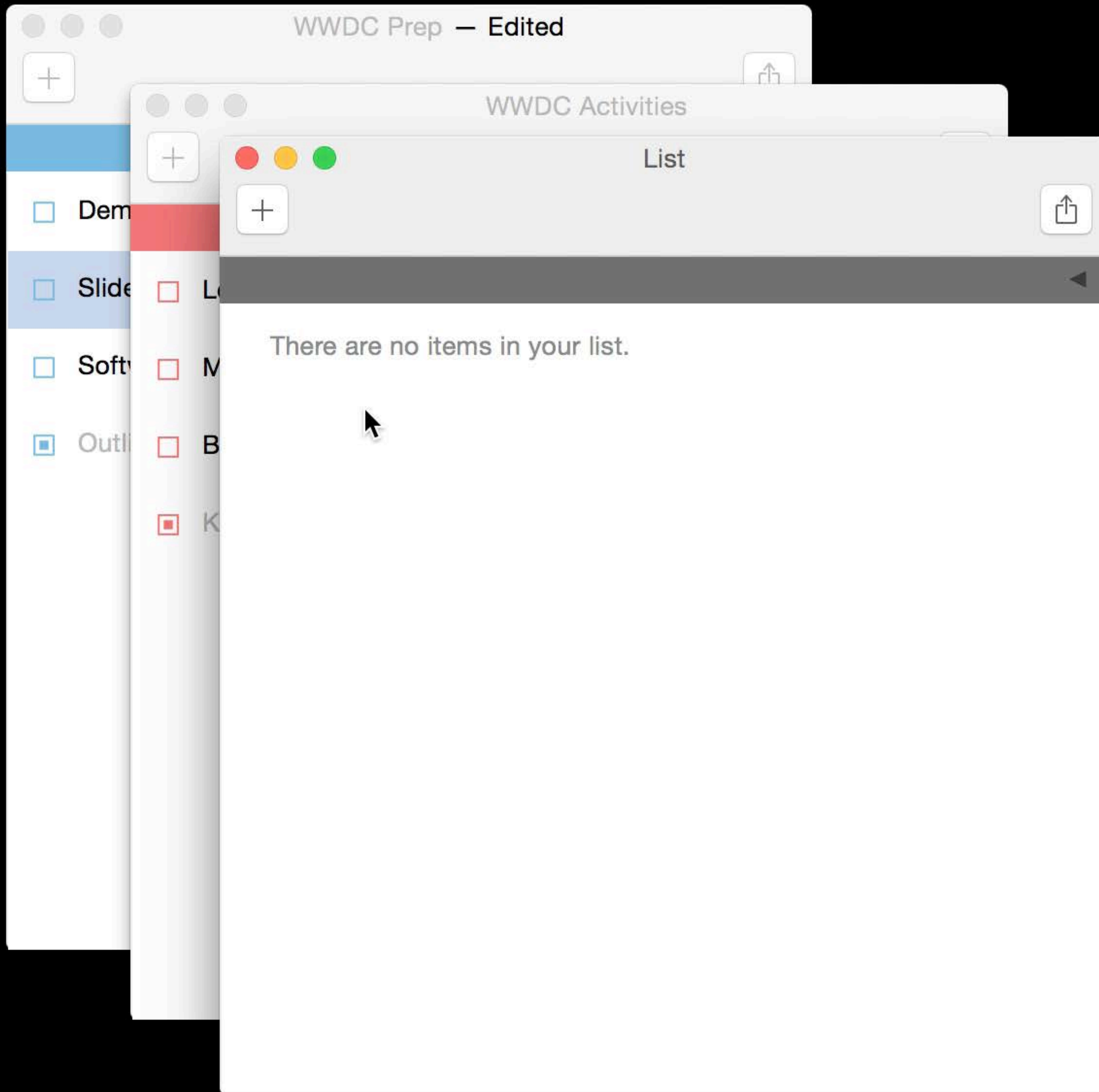
Sl Learn about Cocoa

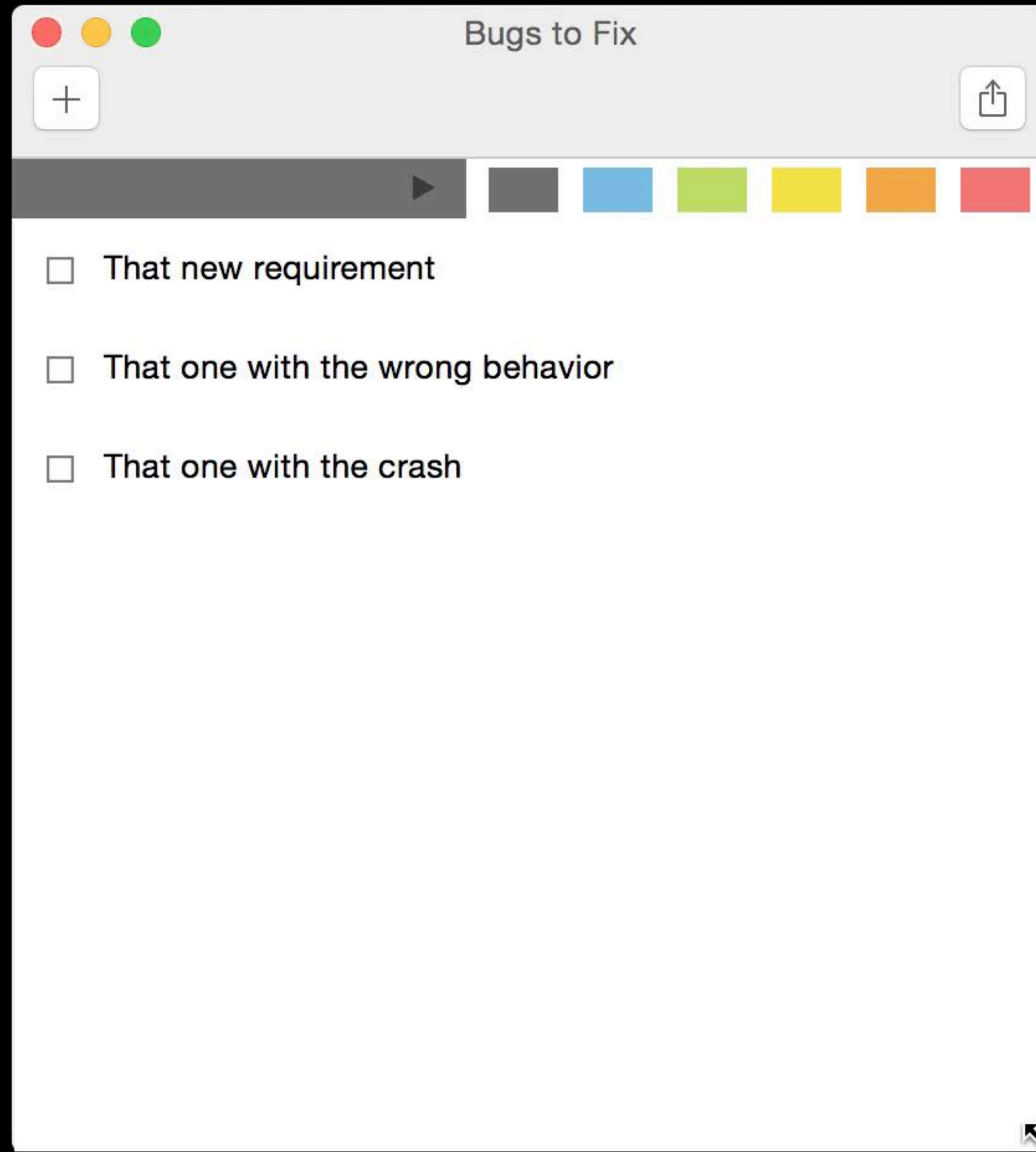
So Meet engineers at labs

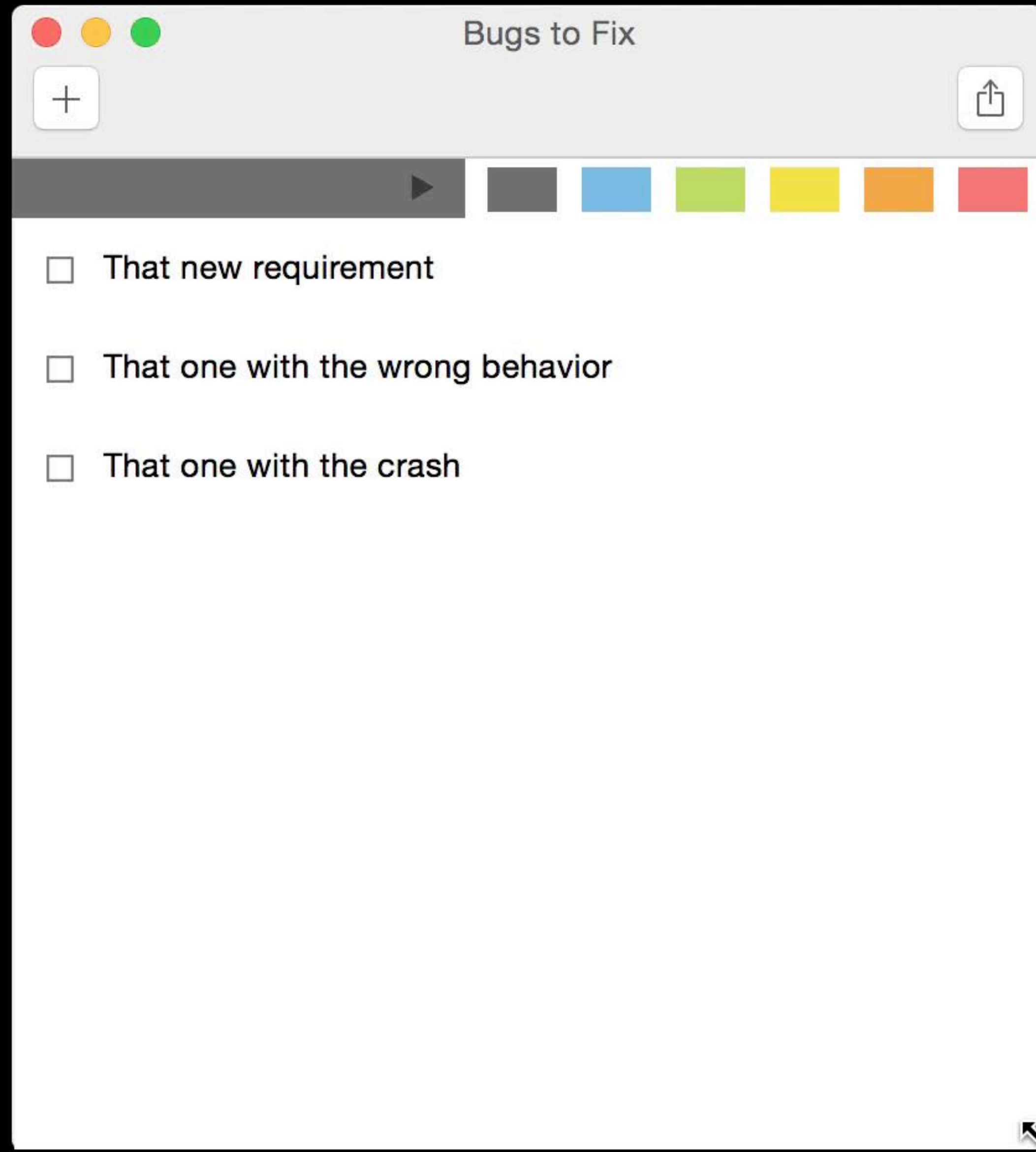
Ou Beer Bash

Keynote











Xcode

File

Edit

View

Find

Navigate

Editor

Product

Debug

Source Con



Xcode

File

Edit

View

Find

Navigate

Editor

Product

Debug

Source Con

New

Add Files...

⌘ ⌘A

Open...

⌘O

Open Recent



Open Quickly...

⇧ ⌘O

Close Window

⌘W

Close Tab

Close Document

⌘ ⌘W

Close Workspace

⌘ ⌘W

Save

⌘S

Duplicate...

⇧ ⌘S

Revert to Saved...

Unlock...

Export...

Show in Finder

Open with External Editor

Tab

⌘T

Window

⇧ ⌘T

File...

⌘N

Target...

Project...

⇧ ⌘N

Workspace...

⌘N

Group

⌘N

Group from Selection



Xcode

File

Edit

View

Find

Navigate

Editor




Product

Debug

Source Con

Loading

Choose a template for your new project:

iOS			
Application	Cocoa Application	Game	Command Line Tool
Framework & Library			
Other			
Apple Internal			
OS X			
Application			
Framework & Library			
System Plug-in			
Other			

Cocoa Application
This template creates a Cocoa application for the OS X platform.

Cancel Previous **Next**

Choose options for your new project:

Product Name:

Organization Name:

Organization Identifier:

Bundle Identifier:

Language:

- Use Storyboards
- Create Document-Based Application

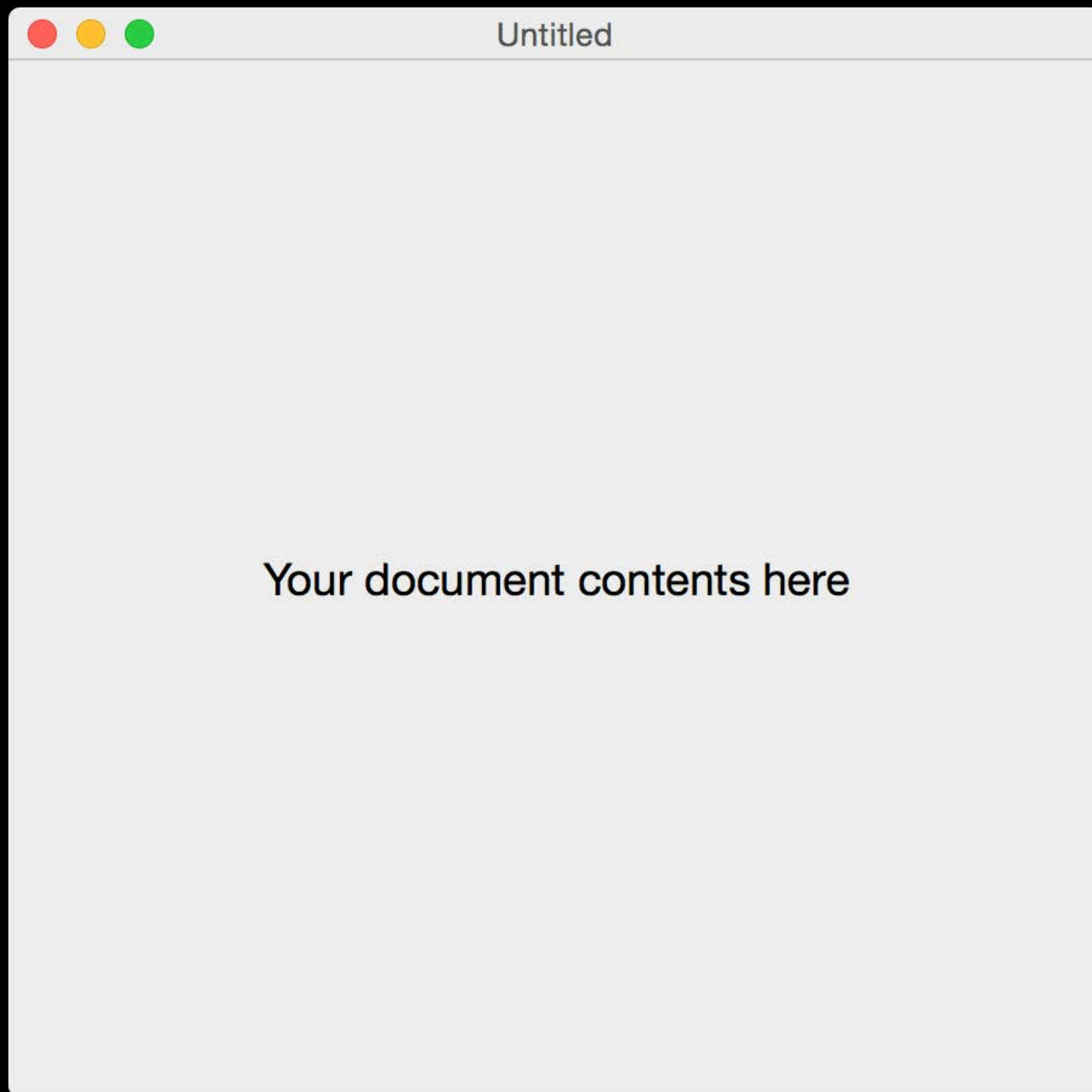
Document Extension:

Use Core Data

Cancel

Previous

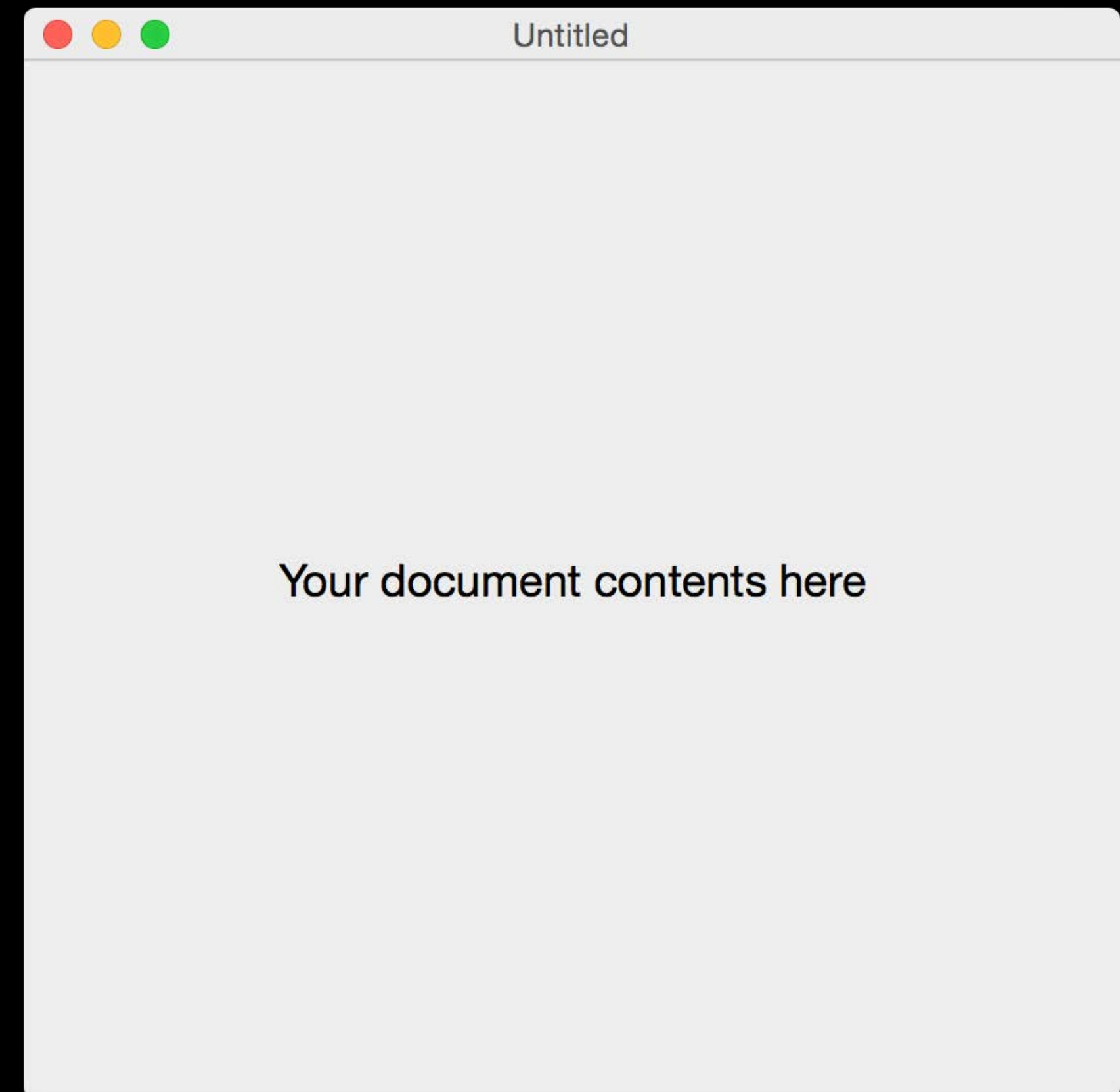
Next



Untitled

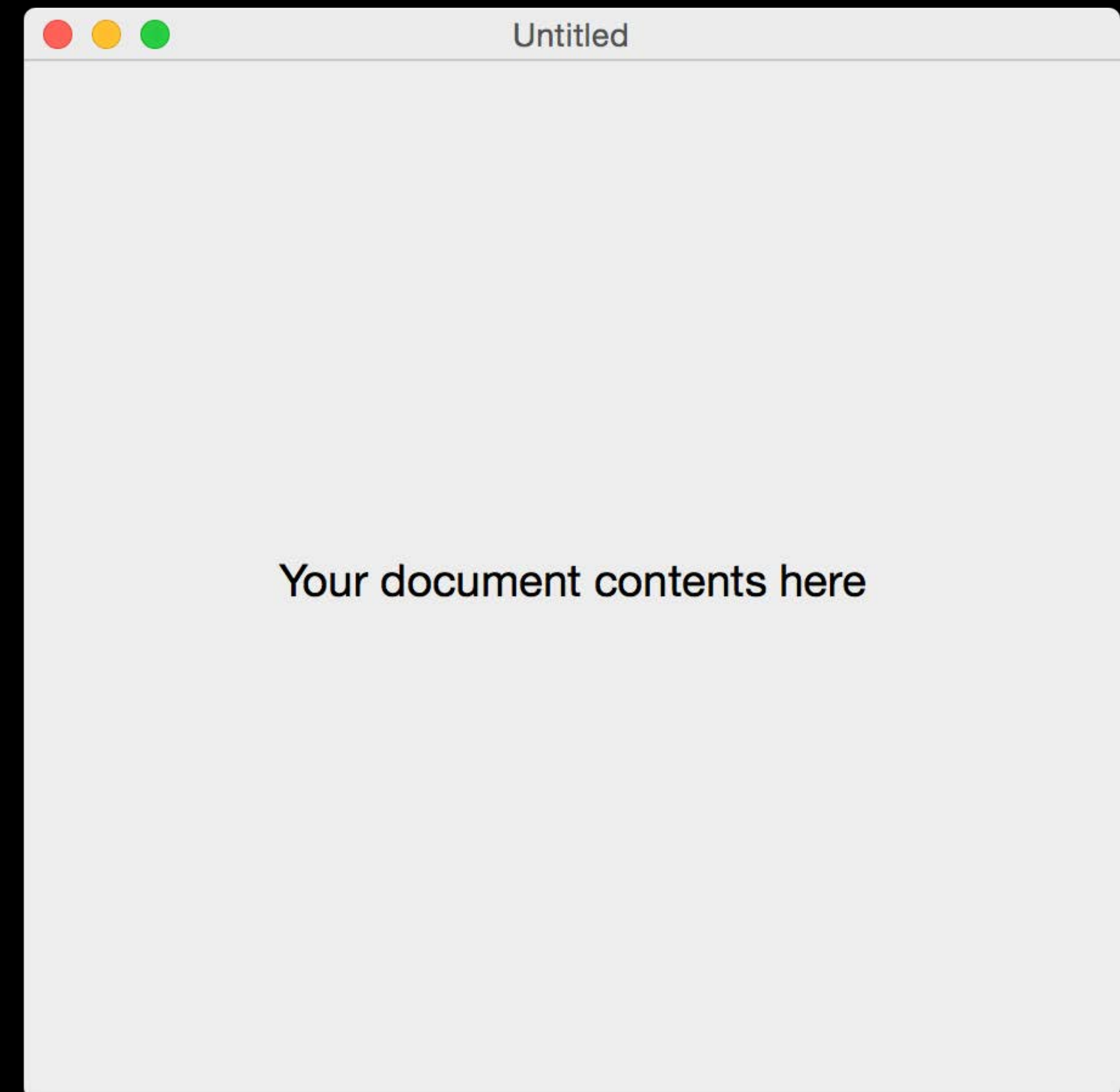
Your document contents here

Agenda



Agenda

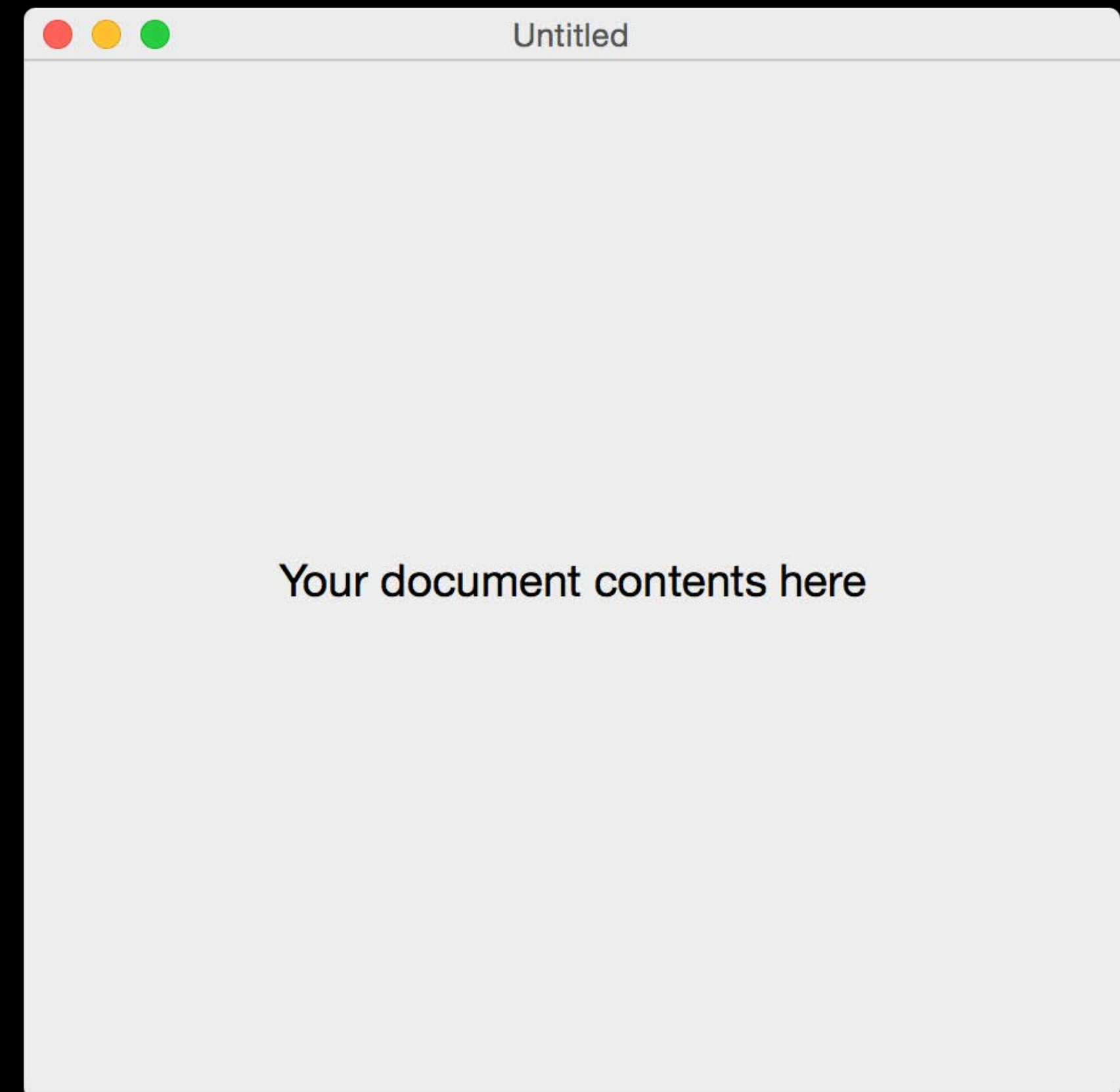
Getting started



Agenda

Getting started

Adding more features

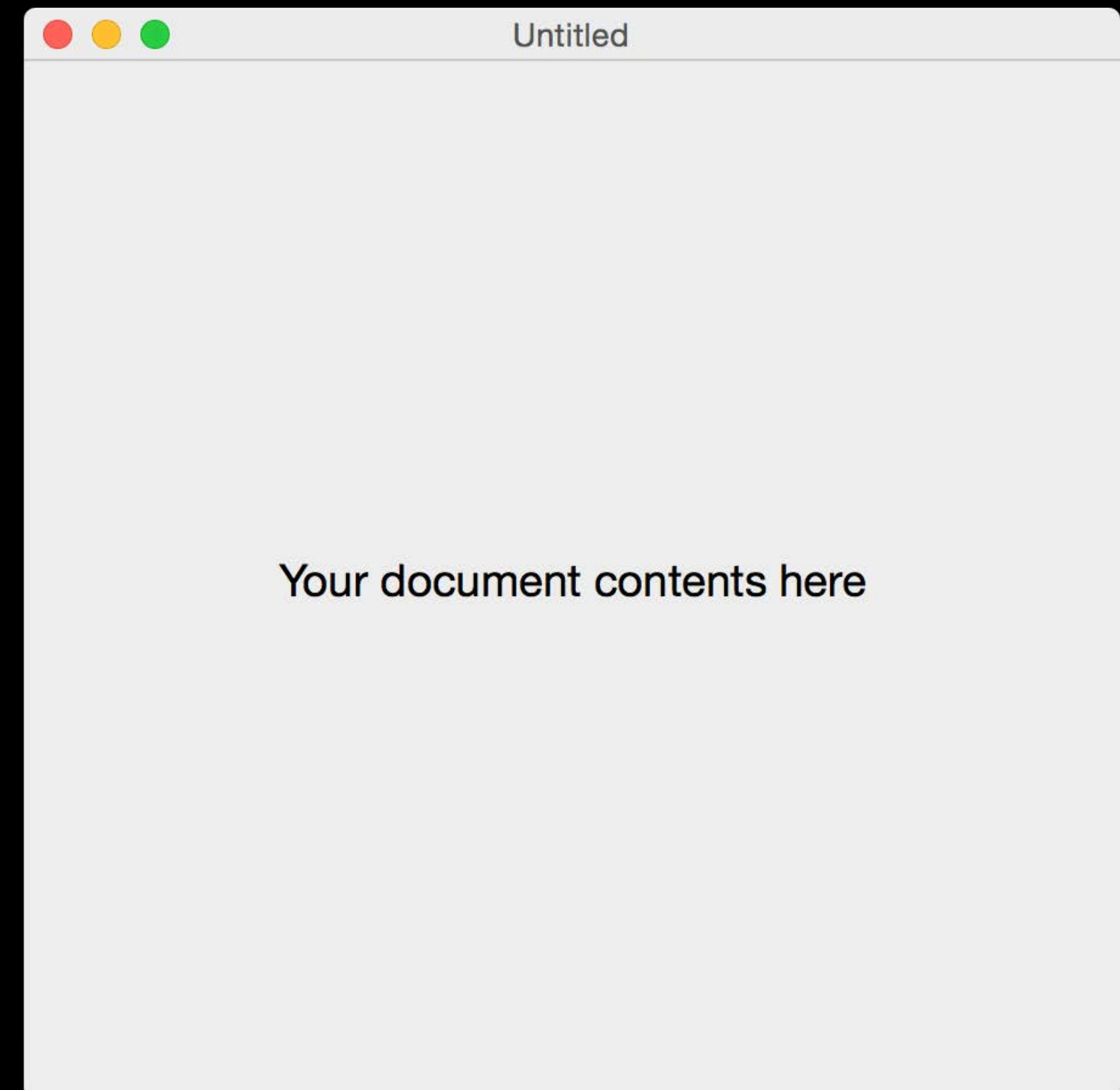


Agenda

Getting started

Adding more features

Where to go next



Getting Started

Model, View, Controller

Model, View, Controller



Model

Model, View, Controller



View

Model

Model, View, Controller



View

Controller

Model

Storyboards



Storyboards



Starting point for creating views and controllers

Storyboards



Starting point for creating views and controllers

Consist of two parts

Storyboards



Starting point for creating views and controllers

Consist of two parts

- Scenes
 - Part of your user interface

Storyboards

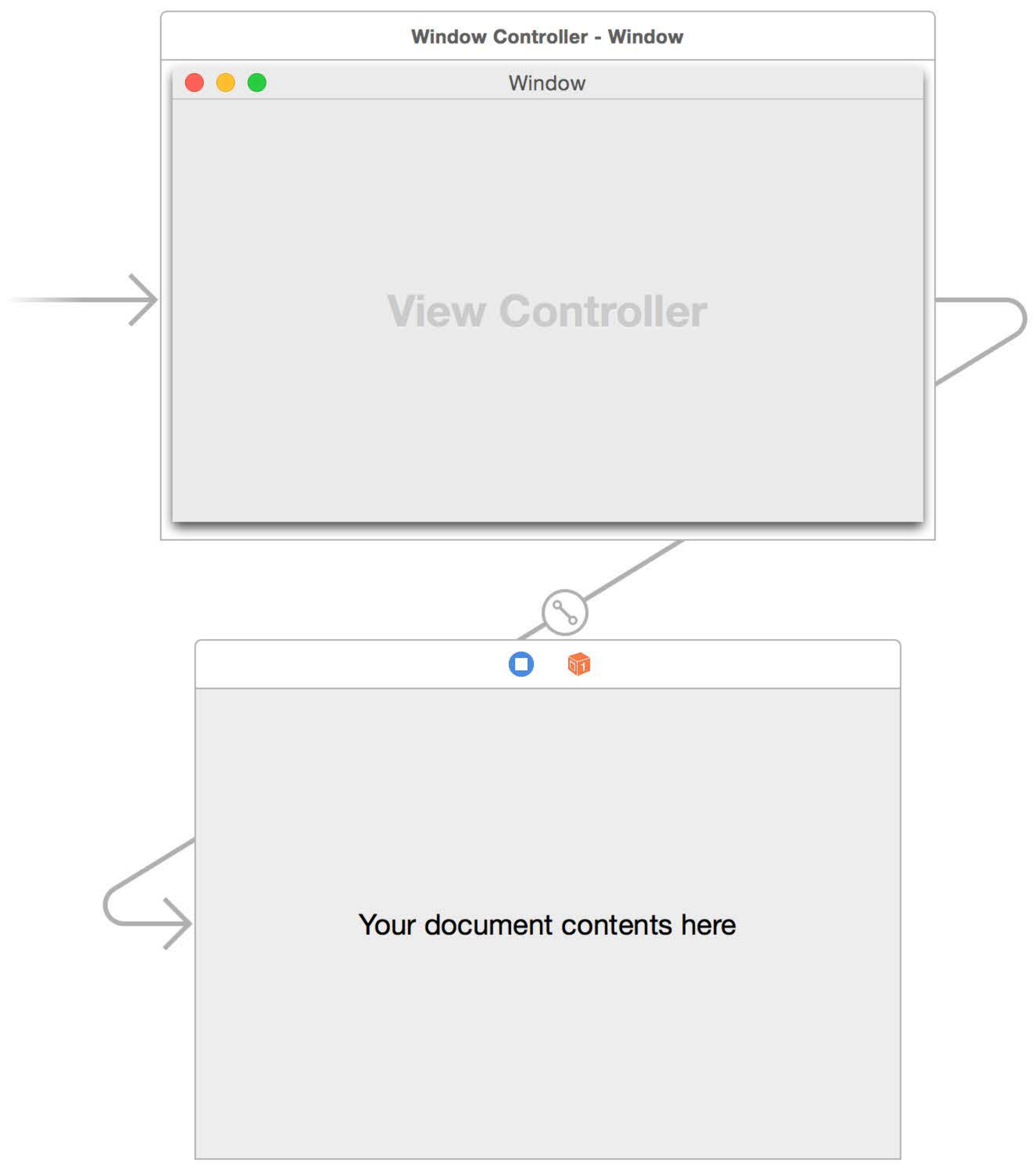


Starting point for creating views and controllers

Consist of two parts

- Scenes
 - Part of your user interface
- Segues
 - Transition from one scene to next

- Window Controller - Window Scene
 - Window Controller - Window
 - Window - Window
 - View
 - First Responder
 - Relationship "window content" to View Co...
- View Controller Scene
 - View Controller
 - View
 - Text Field - Your document contents...
 - Text Field Cell - Your document c...
 - Constraints
 - First Responder



View Controller Scene

- View Controller
 - View
 - Text Field - SCM:
 - Text Field Cell - SCM:
 - Popup Button - Item 1
 - Pop Up Button Cell - Item 1
 - Menu
 - Menu Item - CVS
 - Menu Item - Git
 - Menu Item - Item 3

First Responder

Window Controller - Window Scene

View Controller Scene

- View Controller
 - View
 - Secure Text Field - password
 - Text Field - User name:
 - Text Field - Password:
 - Text Field
 - Check Box - Remember password
 - Button Cell - Remember password
 - Text Field - For
 - Text Field Cell - For
 - Text Field - days
 - Text Field Cell - days
 - Text Field
 - Text Field Cell - 3
 - Stepper

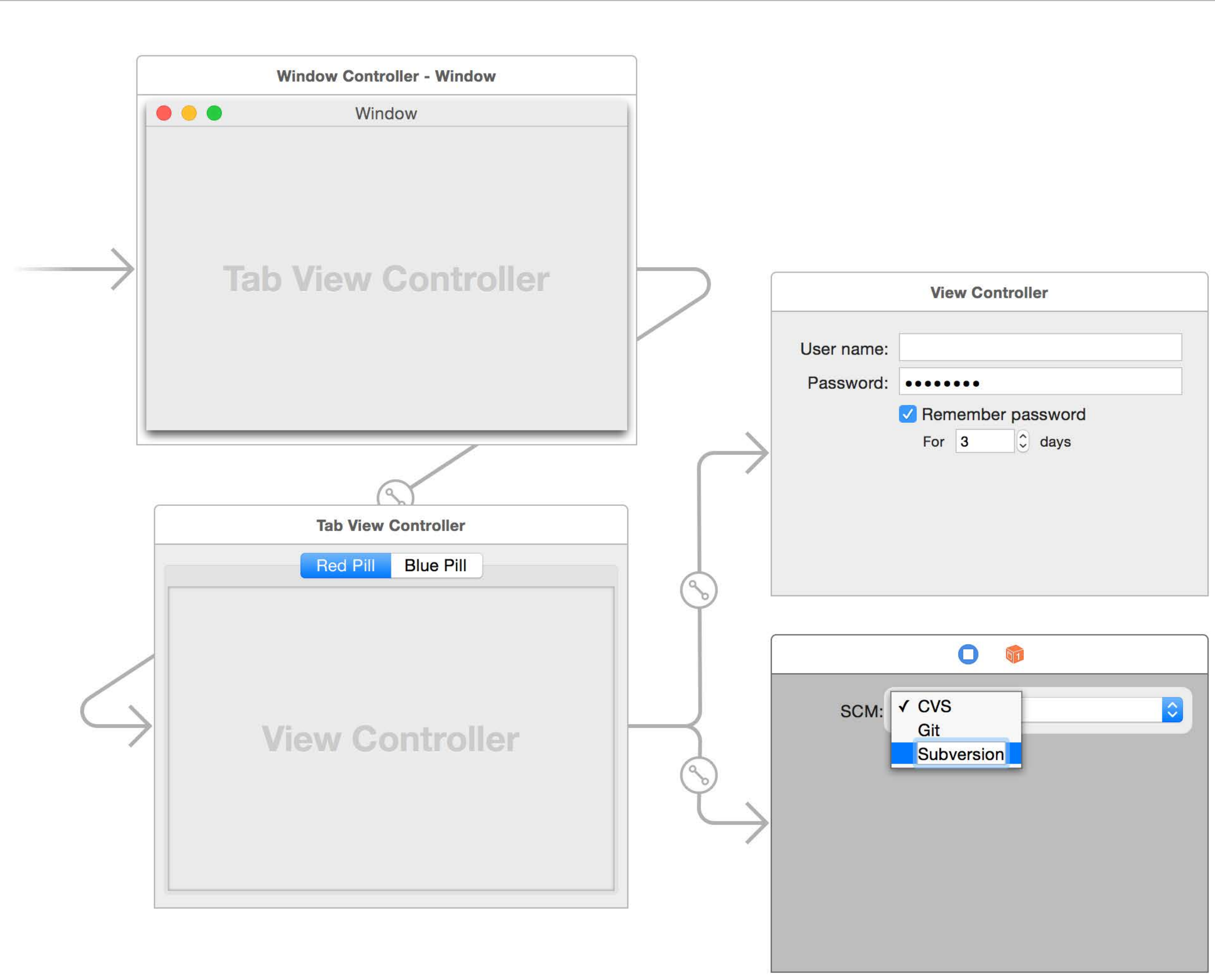
First Responder

Tab View Controller Scene

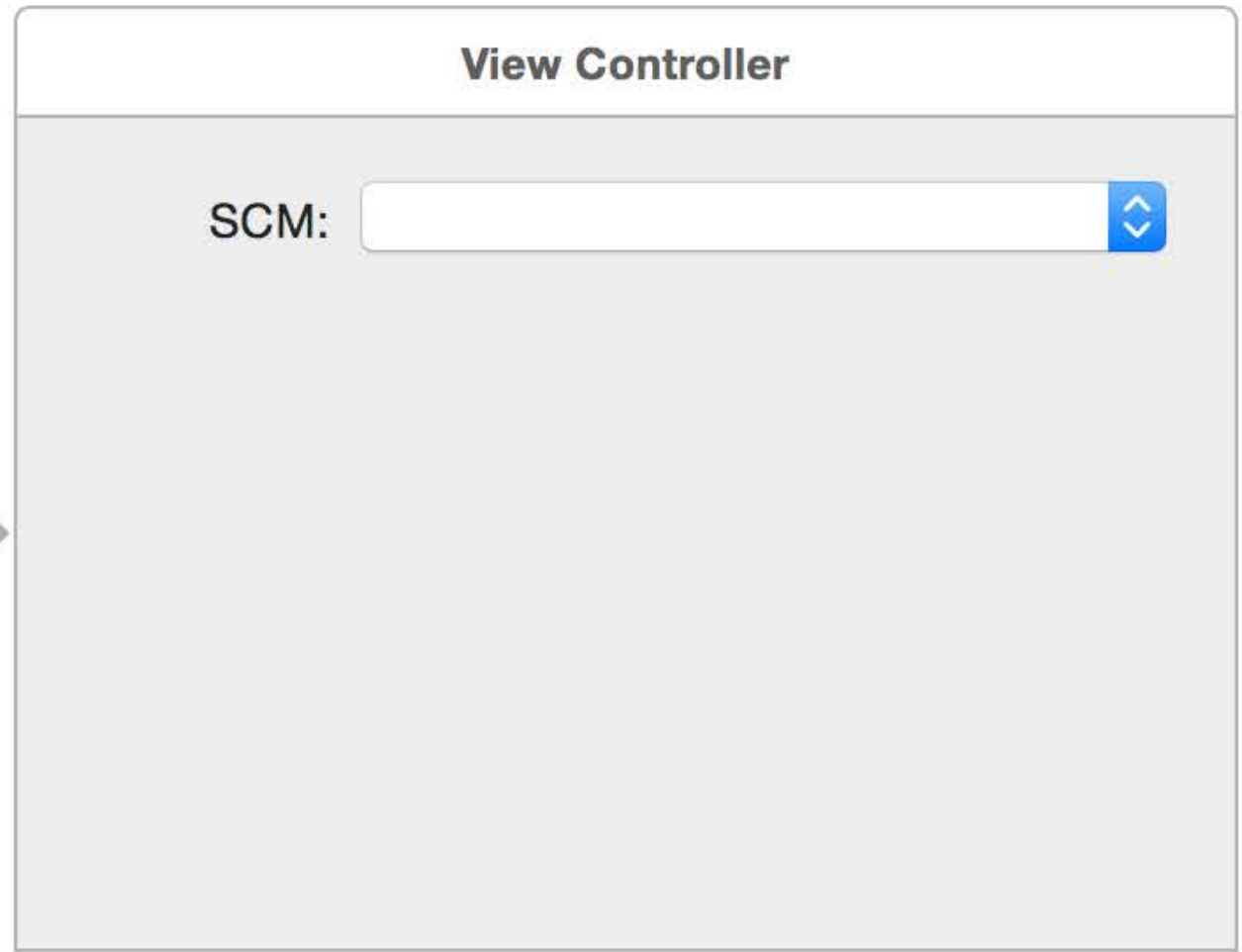
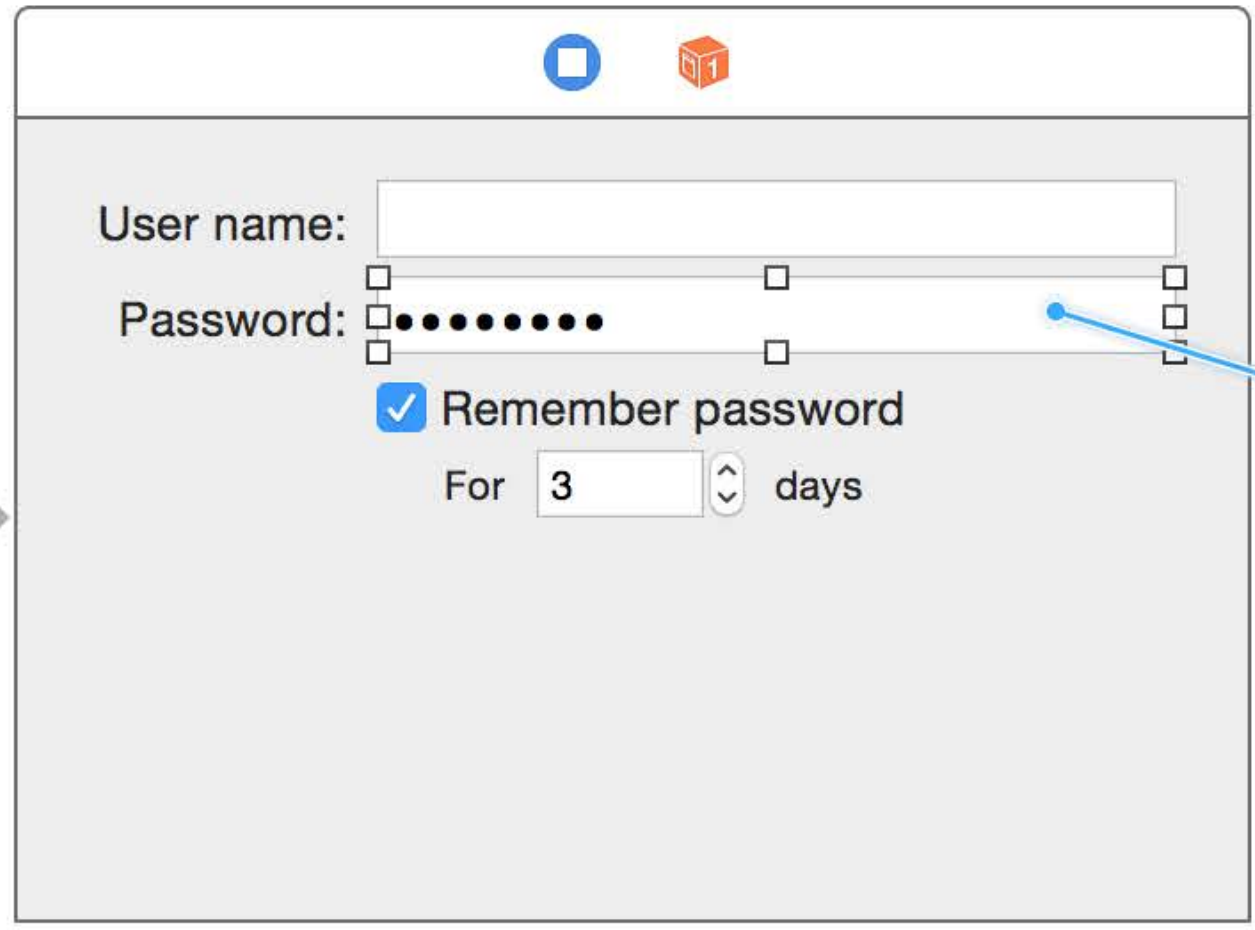
- Tab View Controller
 - Top Tab View
 - Tab View Item - Red Pill
 - Tab View Item - Blue Pill

First Responder

- Relationship "tab item" to View Controller
- Relationship "tab item" to View Controller



- View Controller Scene
- Window Controller -...
- TtC14 Modern Cocoa...
- TtC14 Modern Coc...
- View
- Secure Text...
- Text Field - U...
- Text Field - P...
- Text Field
- Check Box -...
- Text Field - For
- Text Field - days
- Text Field
- Stepper
- First Responder
- Tab View Controller...



```
1 //
2 // LoginViewController.swift
3 // ModernCocoaApp
4 //
5
6 import Cocoa
7
8 class LoginViewController: NSViewController {
9
10     init(nibName nibNameOrNil: String?, bundle
11         nibBundleOrNil: NSBundle) {
12         super.init(nibName:nibNameOrNil, bundle:
13             nibBundleOrNil)
14     }
15
16     }
17
18 }
```

Insert Outlet or Action

Storyboards

Great for rapid prototyping

Storyboards

Great for rapid prototyping

Compose to form more complicated interfaces

Related Sessions

-
- Storyboards and Controllers for OS X Pacific Heights Tuesday 4:30PM
-

Auto Layout

Auto Layout

How views are placed in user interface

Auto Layout

How views are placed in user interface

Changes size and placement of views as content changes

Auto Layout

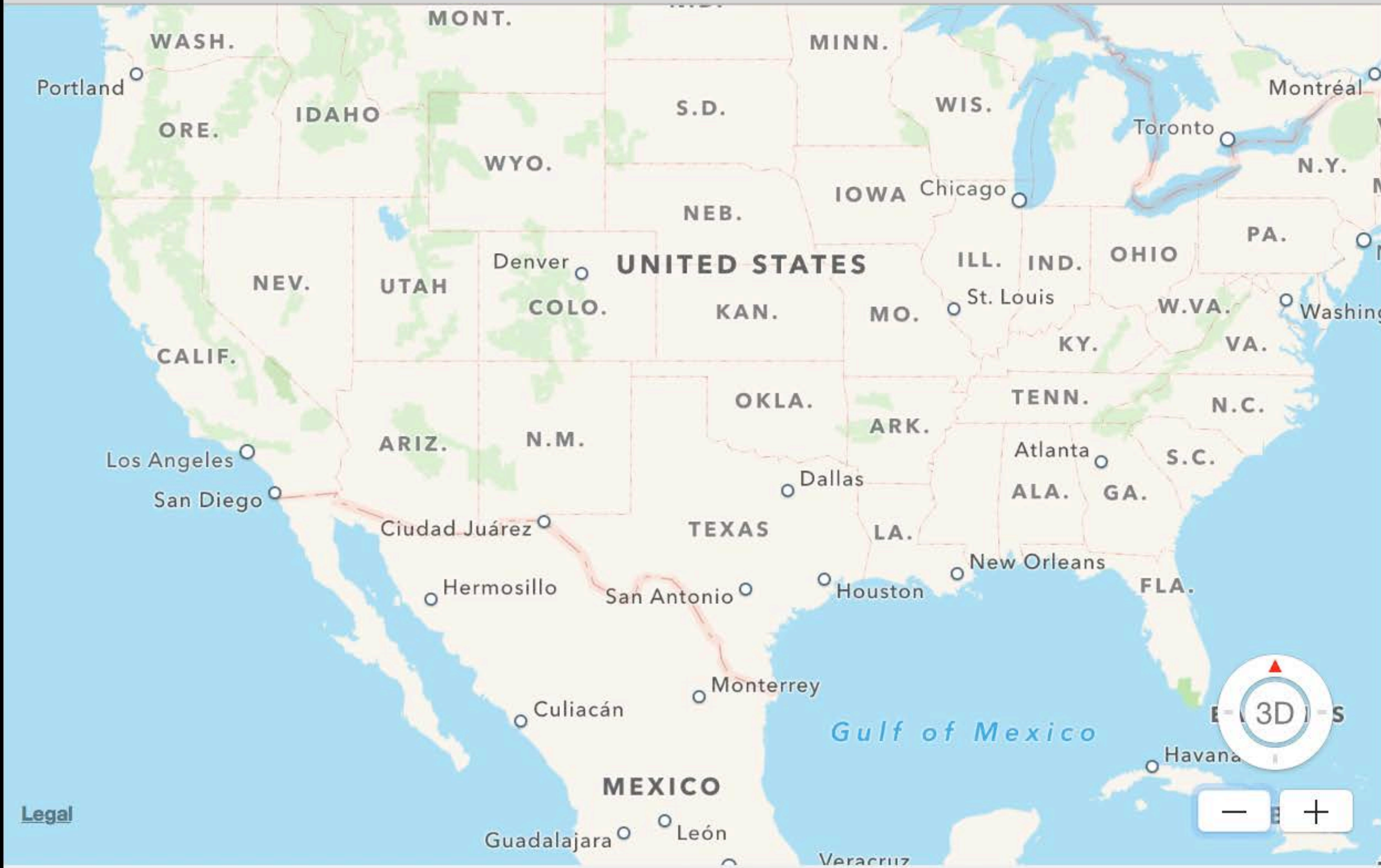
How views are placed in user interface

Changes size and placement of views as content changes

Specify relationships between views using constraints



Standard Hybrid Satellite



[Legal](#)



Start:

End:

Use bike route

Standard Hybrid Satellite

Portland, Los Angeles, San Diego, Ciudad Juárez, Hermosillo, San Antonio, Monterrey, Culiacán, Guadalajara, León, Veracruz, Hava

UNITED STATES

MEXICO

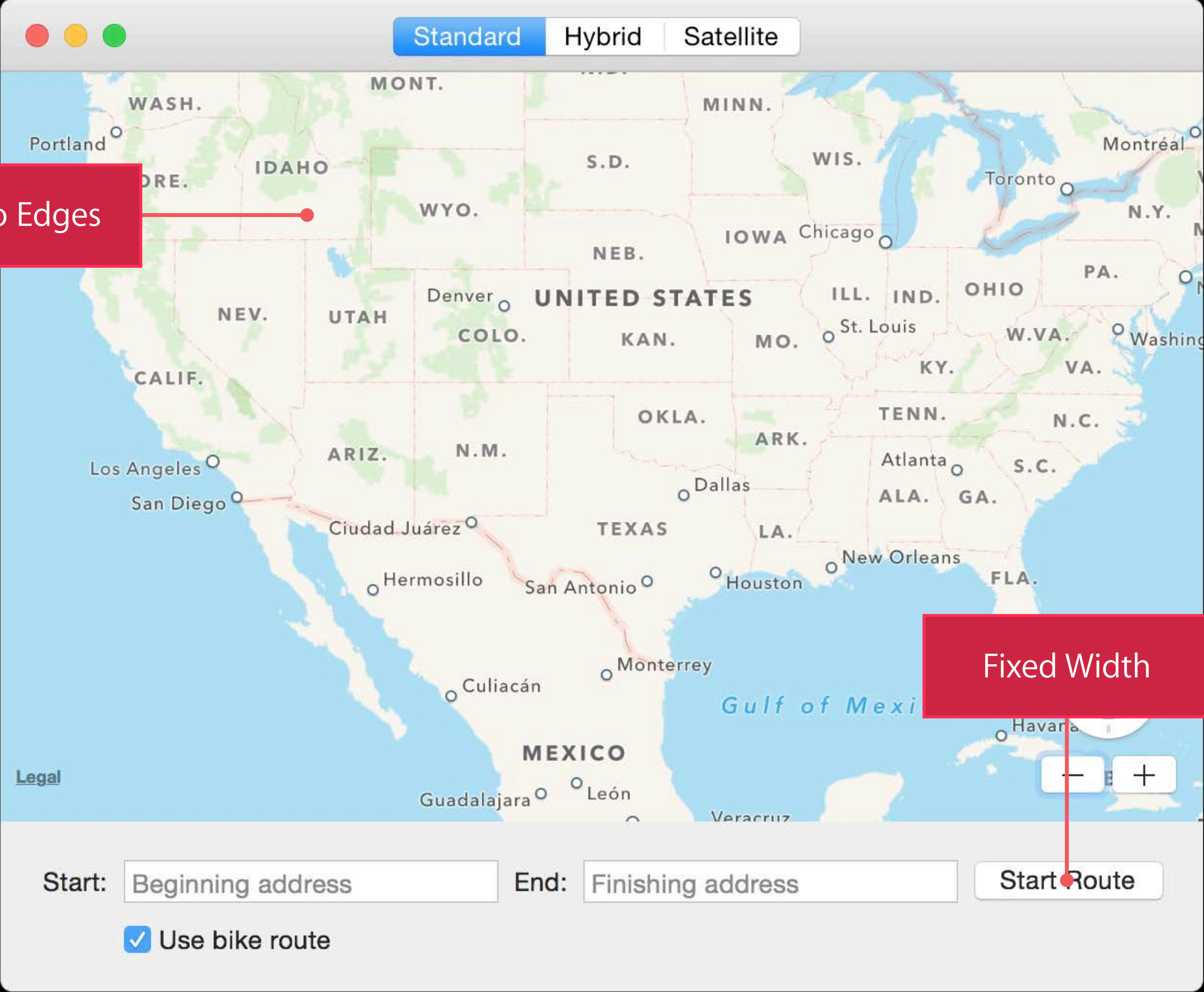
Gulf of Mexi

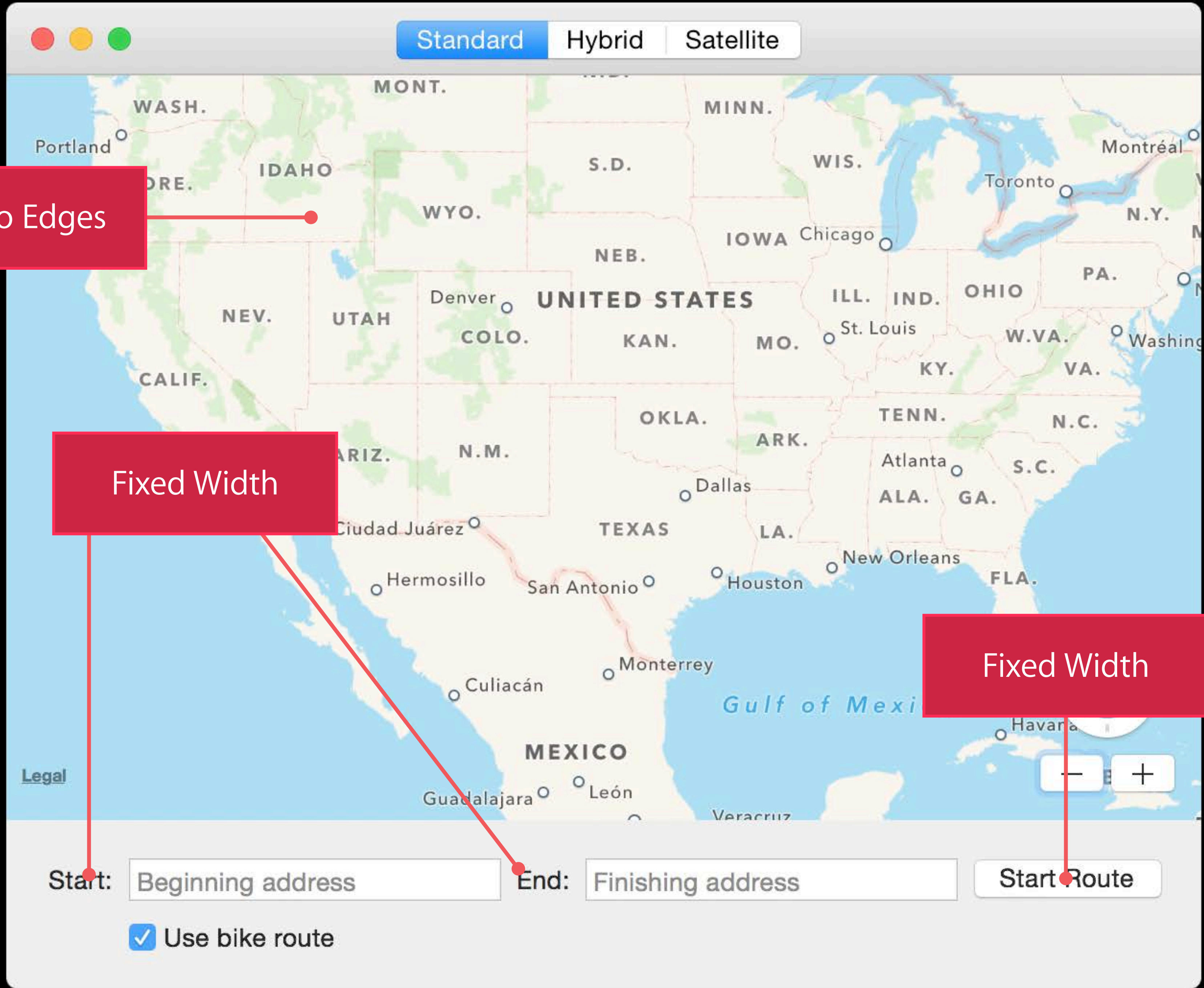
Legal

Start: Beginning address End: Finishing address Start Route

Use bike route

Fixed Width





Fixed to Edges

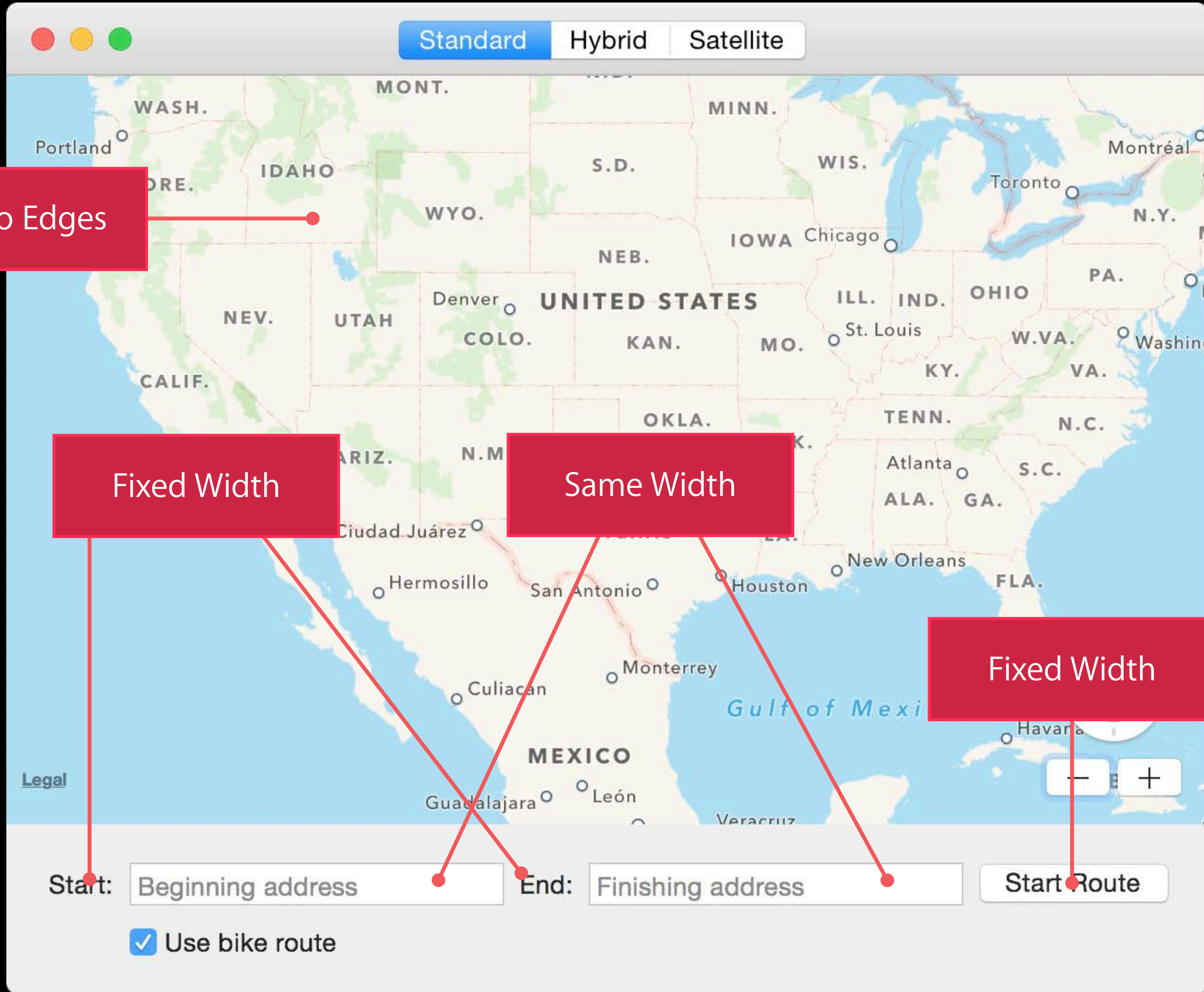
Fixed Width

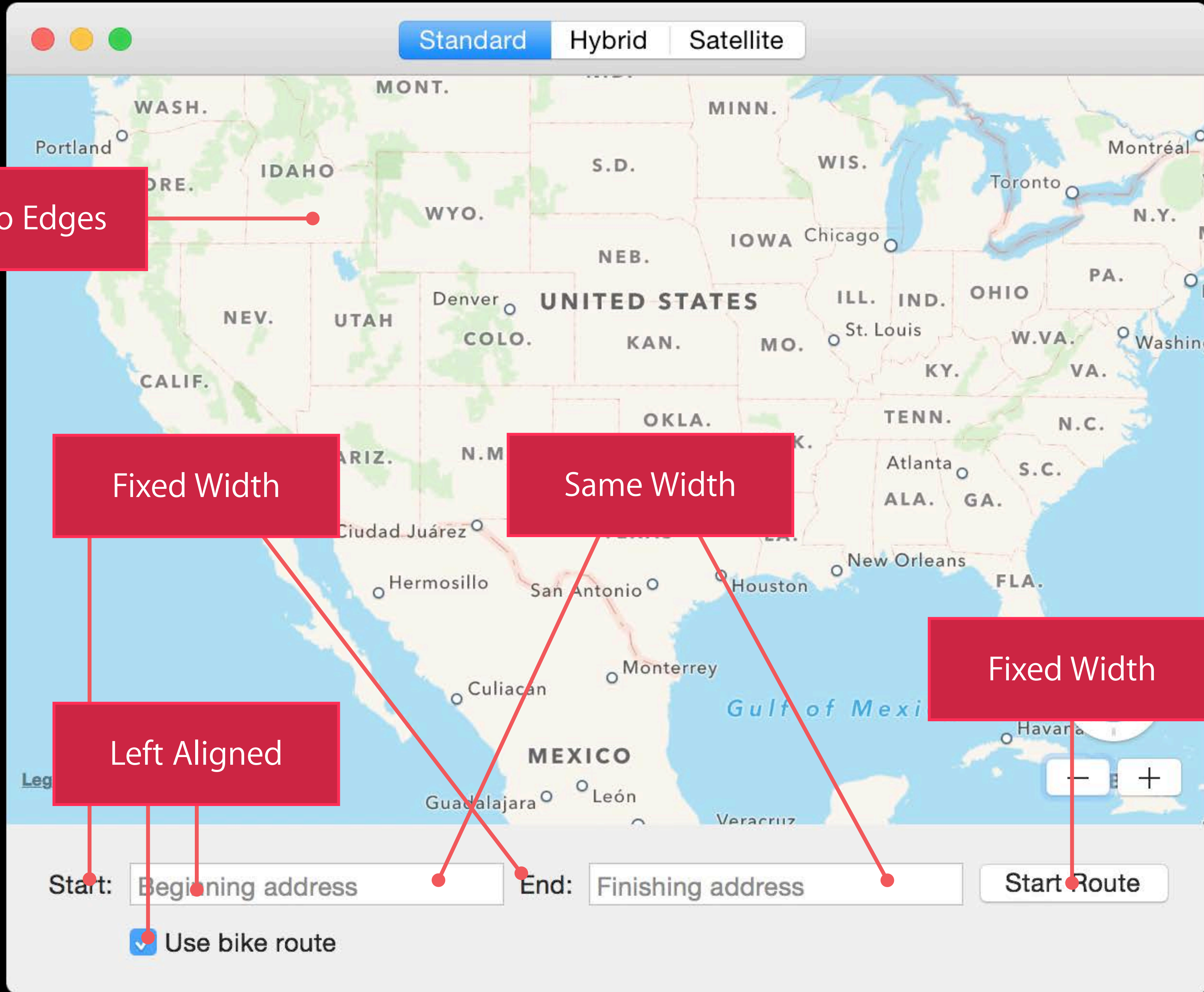
Fixed Width

Start:

End:

Use bike route





Standard Hybrid Satellite

Start: End:

Use bike route

Auto Layout

Allows flexibility as design changes

Auto Layout

Allows flexibility as design changes

Simplifies localization

Auto Layout

Allows flexibility as design changes

Simplifies localization

Xcode has rich interface for working with Auto Layout

- Adding new constraints
- Understanding how constraints interact
- Previewing results
- Debugging issues

Related Sessions

-
- Taking Control of Auto Layout in Xcode 5

WWDC 2013

Documents and Data

Documents and Data

The reason to use your app

Documents and Data

The reason to use your app

Deciding how to store data will drive design

Documents and Data

The reason to use your app

Deciding how to store data will drive design

Two major kinds of data storage in a Cocoa app

- Shoebox
- Document-based

Shoebox Apps



Shoebox Apps

Store data in library or container

- Usually hidden from user



Shoebox Apps

Store data in library or container

- Usually hidden from user

Presents data in single window



Shoebox Apps

Store data in library or container

- Usually hidden from user

Presents data in single window

Great for mix and match of data



Shoebox Apps

Store data in library or container

- Usually hidden from user

Presents data in single window

Great for mix and match of data

Cocoa provides Core Data



Core Data

Core Data

Generalized object graph and persistence framework

Core Data

Generalized object graph and persistence framework

Efficient performance

Core Data

Generalized object graph and persistence framework

Efficient performance

Change tracking and undo

Core Data

Generalized object graph and persistence framework

Efficient performance

Change tracking and undo

Relationship maintenance

Core Data

Generalized object graph and persistence framework

Efficient performance

Change tracking and undo

Relationship maintenance

Schema migration

Core Data

Generalized object graph and persistence framework

Efficient performance

Change tracking and undo

Relationship maintenance

Schema migration

Query compilation

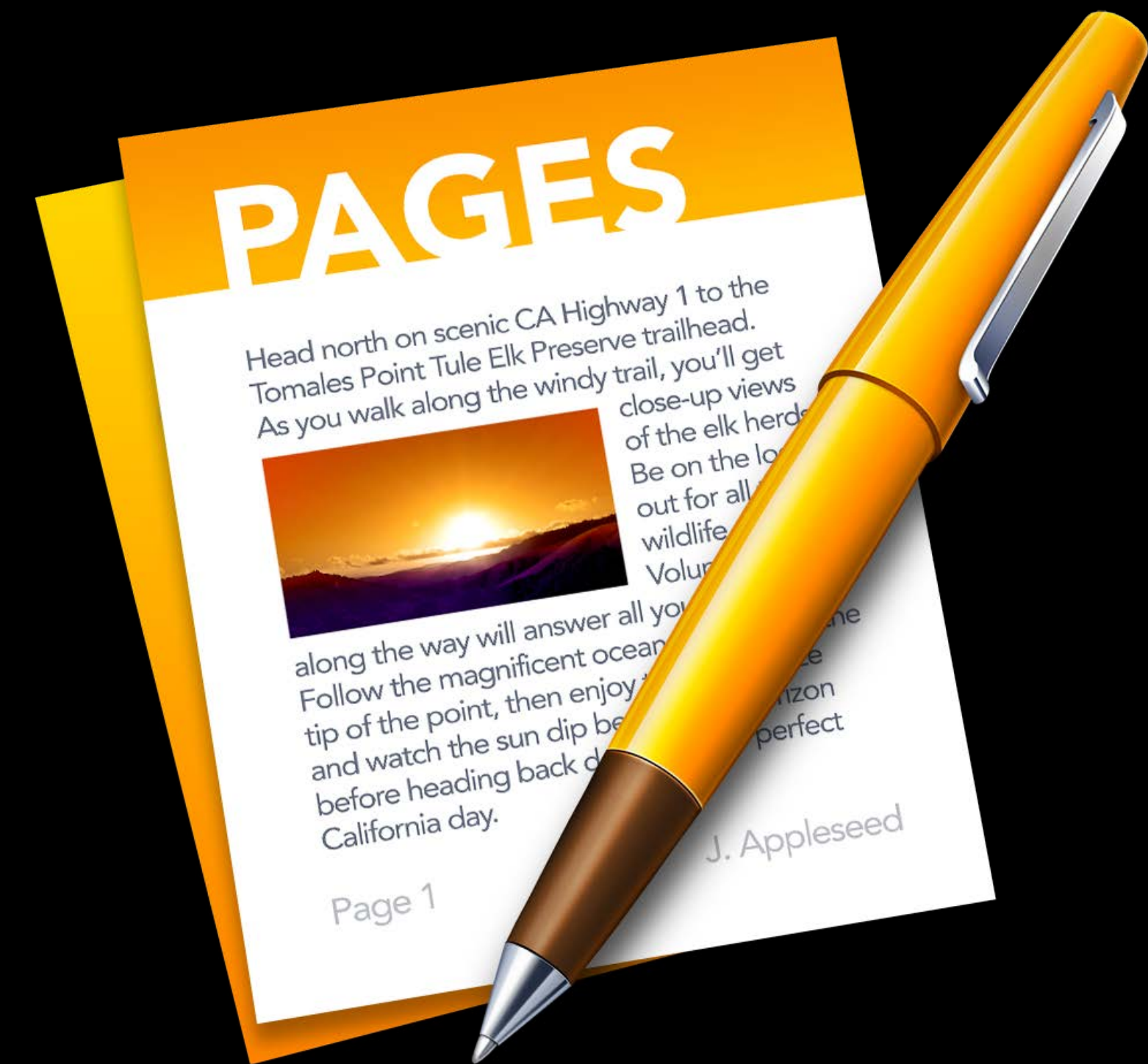
Related Sessions

-
- What's New in Core Data

Pacific Heights

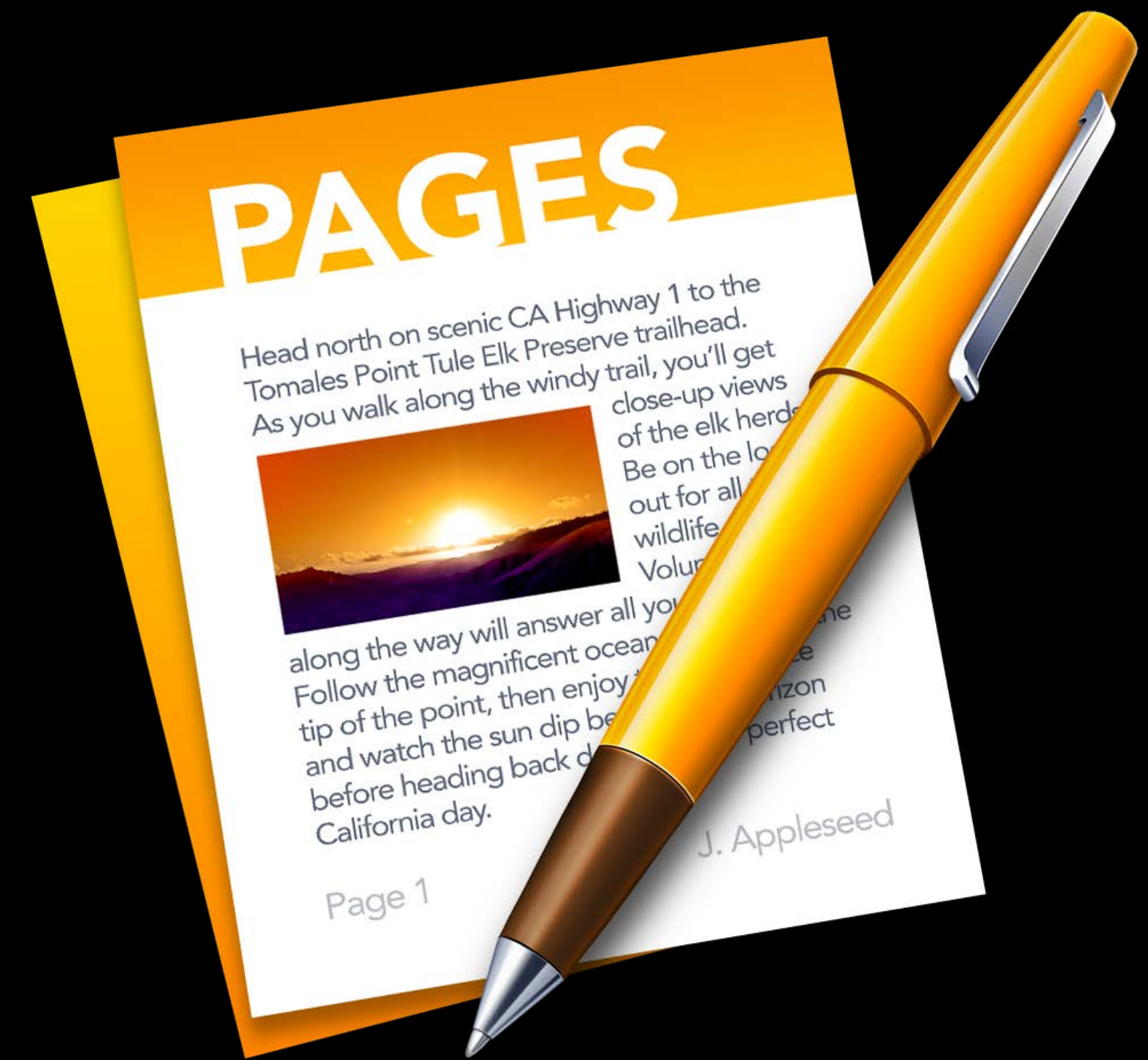
Thursday 9:00AM

Document-Based Apps



Document-Based Apps

Stores user data in named file container



Document-Based Apps

Stores user data in named file container

Documents may be local or in iCloud

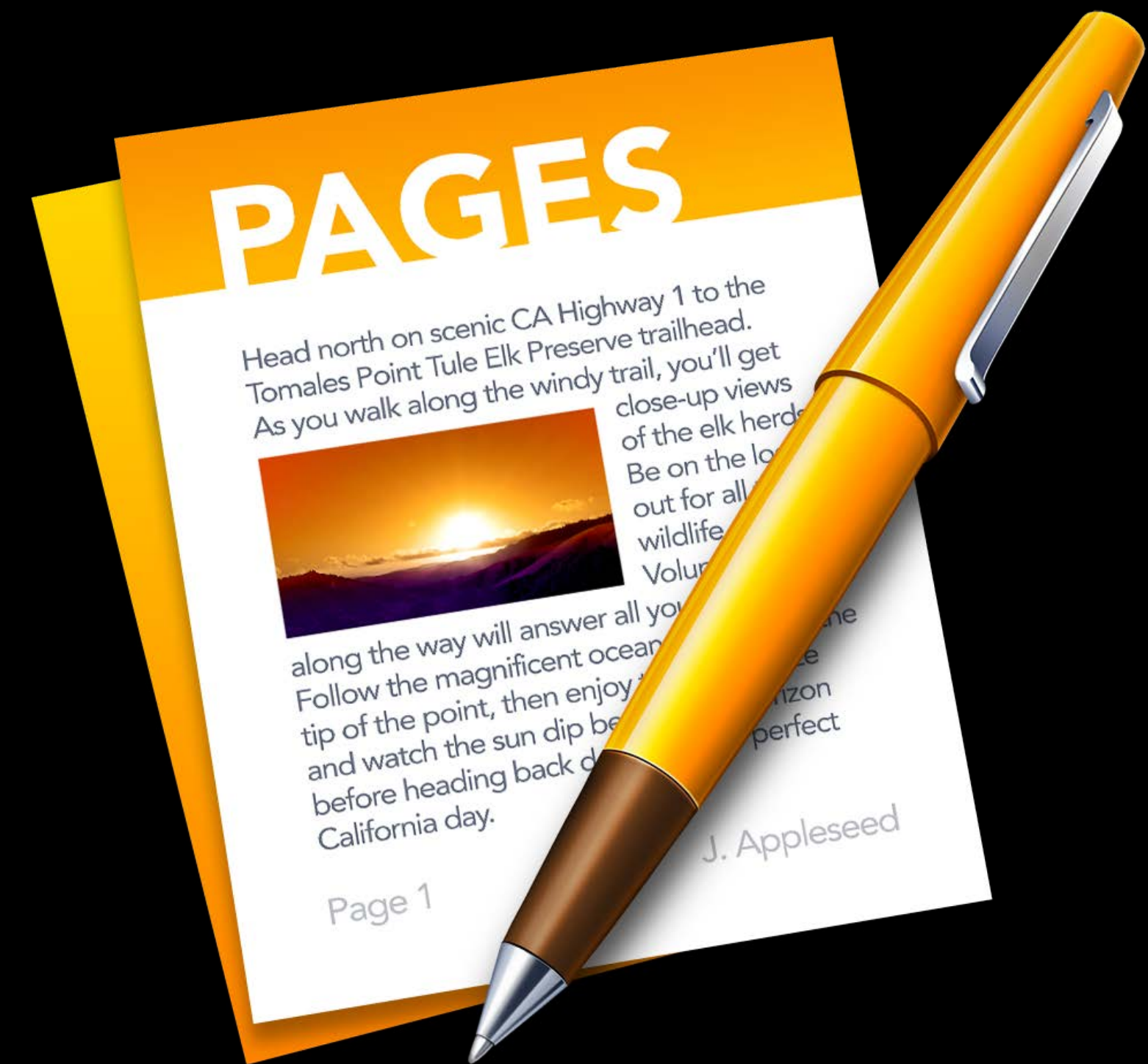


Document-Based Apps

Stores user data in named file container

Documents may be local or in iCloud

Documents are not generally related to each other



Document-Based Apps

Stores user data in named file container

Documents may be local or in iCloud

Documents are not generally related to each other

Users are interested in a few at a time



Document-Based Apps

Stores user data in named file container

Documents may be local or in iCloud

Documents are not generally related to each other

Users are interested in a few at a time

Cocoa provides a document architecture



Cocoa Document Architecture

Cocoa Document Architecture

Provides core features with little or no additional code

- Auto Save and Versions
- iCloud
- Asynchronous reading and writing
- Undo

Cocoa Document Architecture

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Customizable to your app's needs

Cocoa Document Architecture

Provides core features with little or no additional code

- Auto Save and Versions
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- Undo

Customizable to your app's needs

Start by subclassing NSDocument

- Creates, presents, and stores document data

NSDocument

Subclass and enable iCloud, Auto Save, and Versions

NSDocument

Subclass and enable iCloud, Auto Save, and Versions

```
class ListDocument : NSDocument {
```

NSDocument

Subclass and enable iCloud, Auto Save, and Versions

```
class ListDocument : NSDocument {  
    // Default is an empty list  
    var list = List()
```

NSDocument

Subclass and enable iCloud, Auto Save, and Versions

```
class ListDocument : NSDocument {  
    // Default is an empty list  
    var list = List()  
  
    override class func autosavesInPlace() -> Bool {  
        return true  
    }  
}
```

NSDocument

Provide data to be stored on disk

```
override func dataOfType(typeName: String,  
                           error outError: NSErrorPointer) -> NSData? {  
  
  
  
  
  
  
  
  
  
}
```

NSDocument

Provide data to be stored on disk

```
override fun dataOfType(typeName: String,  
                        error outError: NSErrorPointer) -> NSData? {  
    if let data = NSKeyedArchiver.archivedDataWithRootObject(list) {  
        return data  
    }  
  
}
```

NSDocument

Provide data to be stored on disk

```
override func dataOfType(typeName: String,  
                          error outError: NSErrorPointer) -> NSData? {  
    if let data = NSKeyedArchiver.archivedDataWithRootObject(list) {  
        return data  
    }  
  
    // Set error here  
    return nil;  
}
```

NSDocument

Create document from data on disk

```
override func readFromData(data: NSData,  
                             ofType typeName: String,  
                             error outError: NSErrorPointer) -> Bool {  
  
}
```


NSDocument

Create document from data on disk

```
override func readFromData(data: NSData,  
                             ofType typeName: String,  
                             error outError: NSErrorPointer) -> Bool {  
    if let deserializedList =  
        NSKeyedUnarchiver.unarchiveObjectWithData(data) as? List  
    {  
  
    } else {  
  
    }  
}
```

NSDocument

Create document from data on disk

```
override func readFromData(data: NSData,  
                             ofType typeName: String,  
                             error outError: NSErrorPointer) -> Bool {  
    if let deserializedList =  
        NSKeyedUnarchiver.unarchiveObjectWithData(data) as? List  
    {  
        list = deserializedList  
        return true  
    } else {  
  
    }  
}
```

NSDocument

Create document from data on disk

```
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    {
        list = deserializedList
        return true
    } else {
        // Set error here
        return false
    }
}
```

Related Sessions

-
- [Auto Save and Versions in Mac OS X 10.7 Lion](#)

WWDC 2011

Other User Data

Other User Data

Preferences—NSUserDefaults

- Application preferences
- System preferences
 - Language
 - Locale

Other User Data

Preferences—NSUserDefaults

- Application preferences
- System preferences
 - Language
 - Locale

Network—NSURLSession

Other User Data

Preferences—NSUserDefaults

- Application preferences
- System preferences
 - Language
 - Locale

Network—NSURLSession

iCloud key-value store—NSUbiquitousKeyValueStore

- Small amounts of data, available on all iCloud devices

Other User Data



Preferences—NSUserDefaults

- Application preferences
- System preferences
 - Language
 - Locale

Network—NSURLSession

iCloud key-value store—NSUbiquitousKeyValueStore

- Small amounts of data, available on all iCloud devices

CloudKit

Demo

Getting started in Lister

Alex Migicovsky

Developer Publications Engineer

Adding More Features

Auto Localization

Auto Localization

Built on top of Auto Layout

Auto Localization

Built on top of Auto Layout

Shares the same UI design but replaces the strings

Auto Localization

Built on top of Auto Layout

Shares the same UI design but replaces the strings

Resizes views appropriately when words are different lengths

Auto Localization

Built on top of Auto Layout

Shares the same UI design but replaces the strings

Resizes views appropriately when words are different lengths

Support both left to right and right to left



Standard

Hybrid

Satellite



[Legal](#)

Start:

Beginning address

End:

Finishing address

Start Route

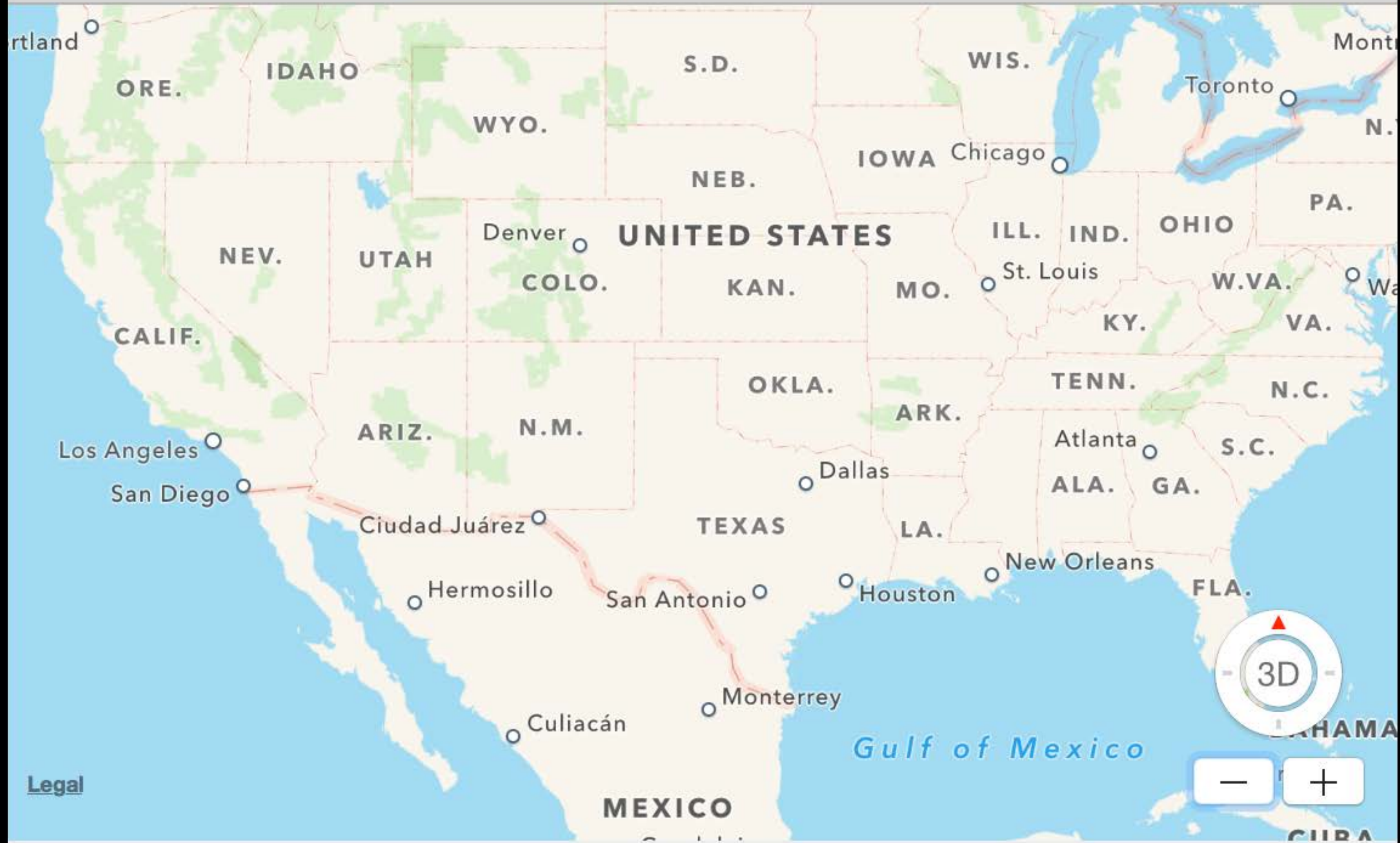
Use bike route



Andardstay

Ybridhay

Atellitesay



[Legal](#)

Artstay:

Endway:

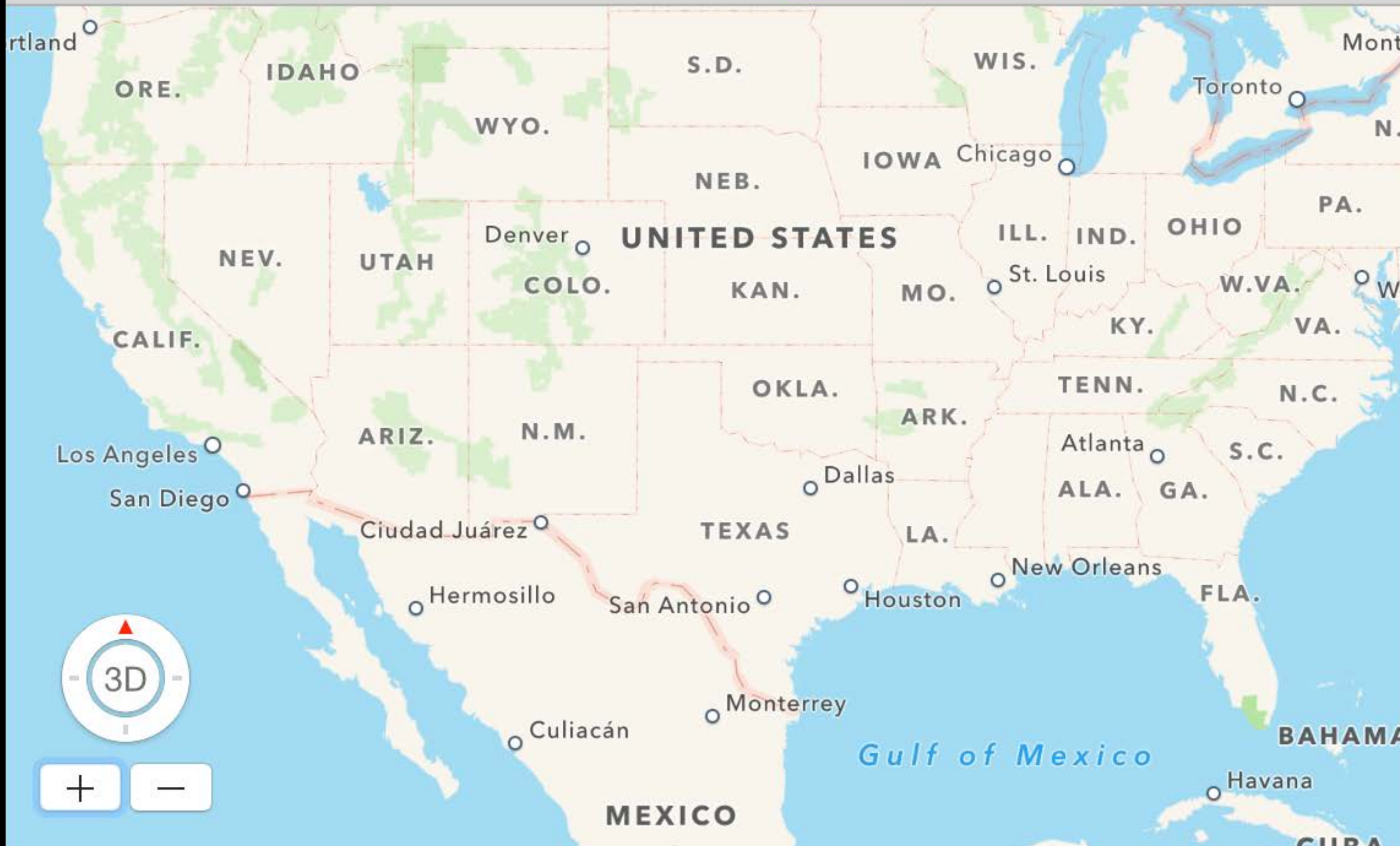
Useway ikebay outeray



yasetilletA

yahdirbY

yatsdradnA



yaretuO yatstrA

iwsserdda yafgnihsinl

:yawdnE

iwsserdda yabgninnigE

:yatstrA

yaretuo yabeki yawesU

Application Bundle Layout

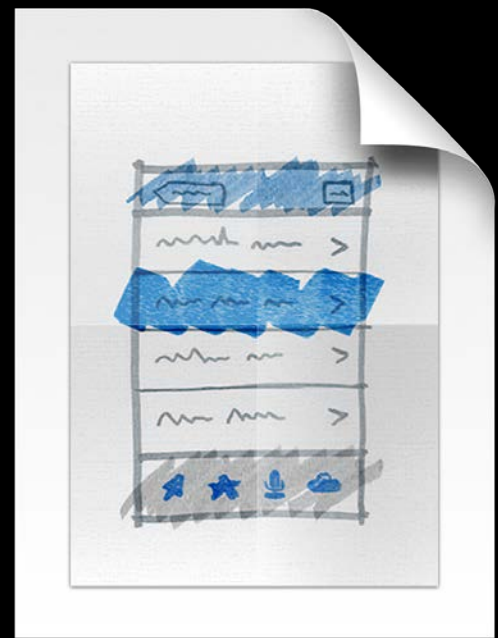


Lister.app/
Contents/
Resources/

Application Bundle Layout



Lister.app/
Contents/
Resources/



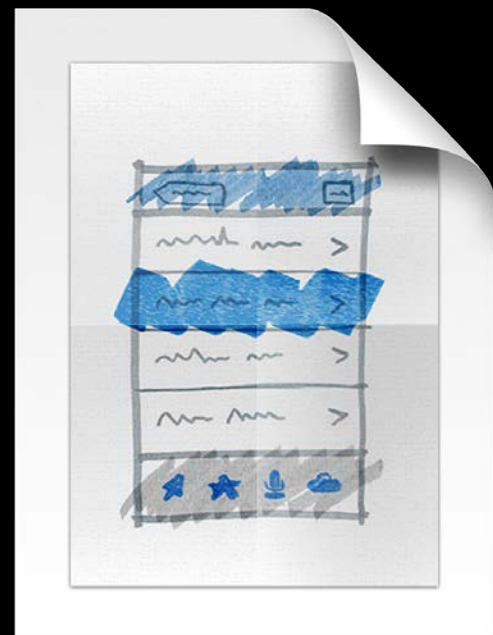
Base.lproj/
Main.storyboardc

UI, development language

Application Bundle Layout



Lister.app/
Contents/
Resources/



Base.lproj/
Main.storyboardc

UI, development language



es.lproj/
Main.strings

Spanish strings

Strings File

```
"key" = "value";
```

Strings File

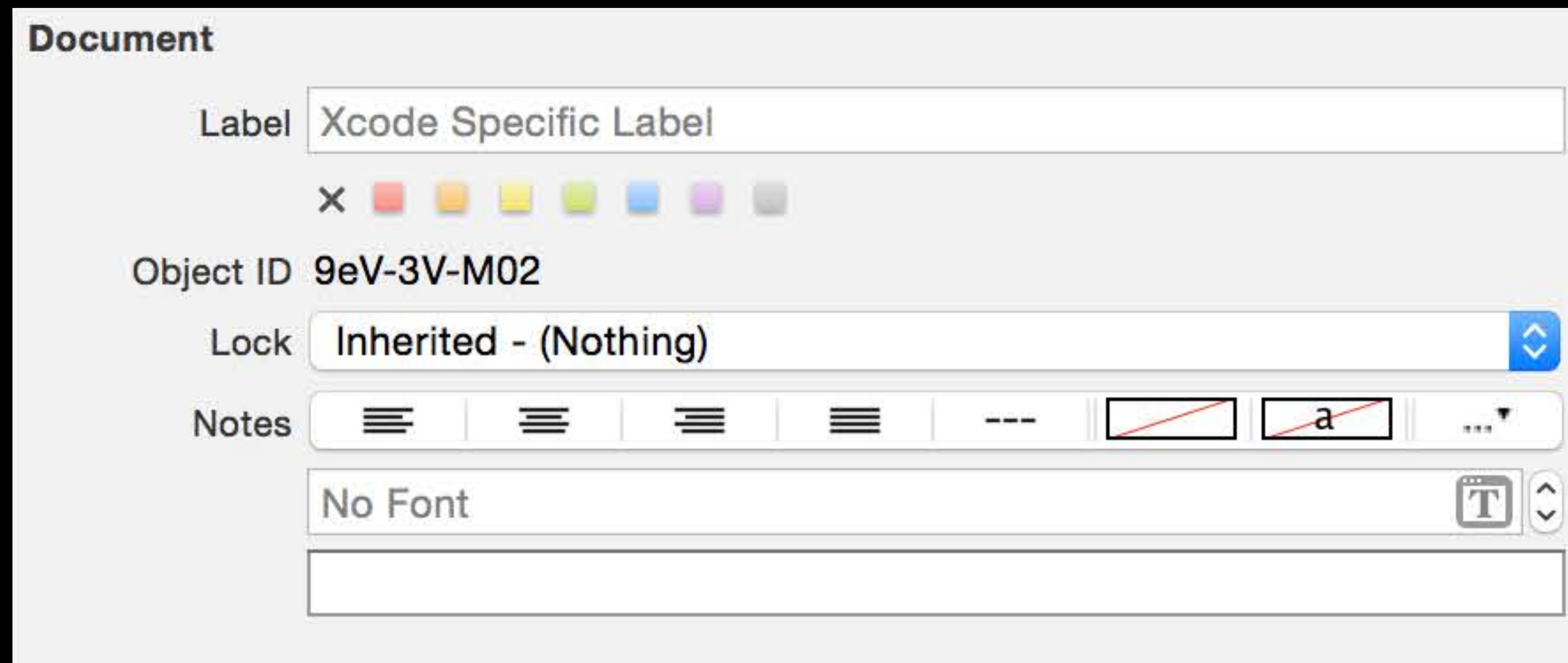
```
"9eV-3V-M02.title" = "Artstay:";
```


Strings File

```
"9eV-3V-M02.title" = "Artstay:";
```

Strings File

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```



Strings File

```
"9eV-3V-M02.title" = "Artstay:";
```

Strings File

```
"9eV-3V-M02.title" = "Artstay:";
```

```
"P3b-i2-9LW.title" = "Endway:";
```

Handoff



Start working on one device and continue on another

Handoff



Start working on one device and continue on another

Support is built in to NSDocument and UIDocument

Handoff



Start working on one device and continue on another

Support is built in to NSDocument and UIDocument

Requires only a small amount of code to enable

Info.plist

Key	Type	Value
▼ Information Property List	Dictionary	(19 items)
Localization native development region	String	en
▼ NSUserActivityTypes	Array	(1 item)
Item 0	String	com.example.apple-samplecode.Lister
▼ Document types	Array	(1 item)
▼ Item 0 (list)	Dictionary	(8 items)
Handler rank	String	Owner
Role	String	Editor
Icon File Name	String	ListerDocumentIcon
Document Type Name	String	list
▶ Document Content Type UTIs	Array	(1 item)
Cocoa NSDocument Class	String	ListerOSX.ListDocument
Document is a package or bundle	Boolean	NO
NSUbiquitousDocumentUserActivityType	String	com.example.apple-samplecode.Lister

Info.plist

Key	Type	Value
▼ Information Property List	Dictionary	(19 items)
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Icon File Name	String	ListerDocumentIcon
Document Type Name	String	list
▶ Document Content Type UTIs	Array	(1 item)
Cocoa NSDocument Class	String	ListerOSX.ListDocument
Document is a package or bundle	Boolean	NO

NSUbiquitousDocumentUserActivityType ▲ String com.example.apple-samplecode.Lister

Handoff

Lower-level API—NSUserActivity

- Native app to web app
- Web app to native app
- Provide additional state beyond document content
- Send custom data using streams

Related Sessions

-
- Adopting Handoff on iOS and OS X Mission Wednesday 2:00PM
-

Sharing

Provide a way to share with social networks

- Twitter
- Facebook
- ...and more
- Single sign-on

Sharing



Provide a way to share with social networks

- Twitter
- Facebook
- ...and more
- Single sign-on

Integration with extensions from other applications



- What do you call 1000 Apple engineers at a conference?
- There once was a man from Cupertino...
- An engineer and a mathematician walk into a bar...



- What do you call 1000 Apple engineers at a conference?
- There once was a man from Cupertino...
- An engineer and a mathematician walk into a bar...

NSSharingServicePicker

NSSharingServicePicker

Shares UIImage, NSURL, NSString, NSAttributedString

NSSharingServicePicker

Shares UIImage, NSURL, NSString, NSAttributedString

Two steps to sharing

- Put a share button in your app
- Present the picker and specify the data to share

NSSharingServicePicker

```
- (IBAction)shareIt:(NSButton *)sender {
```

```
}
```

NSSharingServicePicker

```
- (IBAction)shareIt:(UIButton *)sender {  
    NSString *greeting = @"Hello, world!";  
  
}
```

NSSharingServicePicker

```
- (IBAction)shareIt:(UIButton *)sender {  
    NSString *greeting = @"Hello, world!";  
  
    NSSharingServicePicker *picker =  
        [[NSSharingServicePicker alloc] initWithItems:[greeting]];  
  
}
```

NSSharingServicePicker

```
- (IBAction)shareIt:(UIButton *)sender {  
    NSString *greeting = @"Hello, world!";  
  
    NSSharingServicePicker *picker =  
        [[NSSharingServicePicker alloc] initWithItems:[greeting]];  
  
    [picker showRelativeToRect:NSZeroRect  
        ofView:sender  
        preferredEdge:NSMinYEdge];  
  
}
```

More About Sharing

Your app can provide extensions too

- Action
- Finder
- Sharing
- Today

Related Sessions

-
- Creating Extensions for iOS and OS X, Part 1 Mission Tuesday 2:00PM

 - Creating Extensions for iOS and OS X, Part 2 Mission Wednesday 11:30AM

 - Integrating with Facebook, Twitter,
and Sina Weibo WWDC 2012
-

Demo

Sharing in Lister

Alex Migicovsky

Developer Publications Engineer

What to Do Next

Adding More Features

Feature

Cocoa Class

Adding More Features

Feature

Cocoa Class

Undo

NSUndoManager

Adding More Features

Feature

Cocoa Class

Undo

NSUndoManager

Drag & Drop, Copy & Paste

NSPasteboard

Adding More Features

Feature

Cocoa Class

Undo

NSUndoManager

Drag & Drop, Copy & Paste

NSPasteboard

Printing

NSPrinting

Adding More Features

Energy efficiency

Adding More Features

Energy efficiency

Three key rules for better battery life

- Stay idle as long as possible
- Avoid unnecessary work
- Return to idle as quickly as possible

Related Sessions

-
- Writing Energy Efficient Code, Part 1 Russian Hill Wednesday 10:15AM
-

Adding More Features

Feature

Cocoa Class

Adding More Features

Feature

Cocoa Class

Full screen

NSWindow

Adding More Features

Feature

Cocoa Class

Full screen

NSWindow

Resume

NSWindowRestoration

Adding More Features

Feature

Cocoa Class

Full screen

NSWindow

Resume

NSWindowRestoration

Progress reporting

NSProgress

Adding More Features

Feature

Cocoa Class

Full screen

NSWindow

Resume

NSWindowRestoration

Progress reporting

NSProgress

Gestures

NSGestureRecognizer

Adding More Features

Feature

Cocoa Class

Full screen

NSWindow

Resume

NSWindowRestoration

Progress reporting

NSProgress

Gestures

NSGestureRecognizer

Accessibility

NSAccessibility

Summary

Summary

Get started with a great foundation

Summary

Get started with a great foundation

Take advantage of the features the frameworks provide

Summary

Get started with a great foundation

Take advantage of the features the frameworks provide

Your app will be in great shape for the future

More Information

Jake Behrens

App Frameworks Evangelist

behrens@apple.com

Documentation

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Lister

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Apple Developer Forums

<http://devforums.apple.com>

Related Sessions

-
- Accessibility on OS X Russian Hill Tuesday 2:00PM

 - Full Screen and Aqua Changes WWDC 2011

 - Resume and Automatic Termination in Lion WWDC 2011
-

Labs

-
- | | | |
|----------------------------------|------------------|------------------|
| • View Controllers and Cocoa Lab | Frameworks Lab B | Thursday 11:30AM |
| • Extensions Lab | Frameworks Lab B | Thursday 2:00PM |
| • Cocoa Lab | Frameworks Lab B | Thursday 4:30PM |
-

 WWDC14