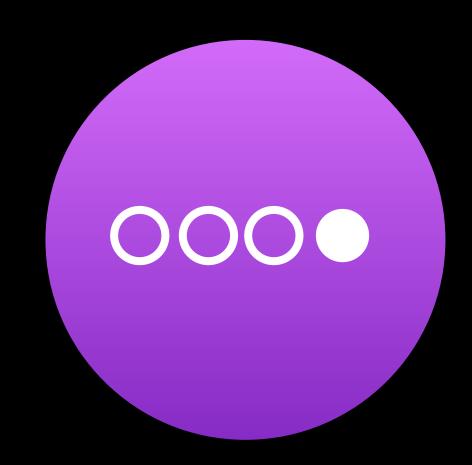
App Frameworks #WWDC16

What's New in watchOS 3

Session 208

Josh Shaffer watchOS Engineering



Glanceable



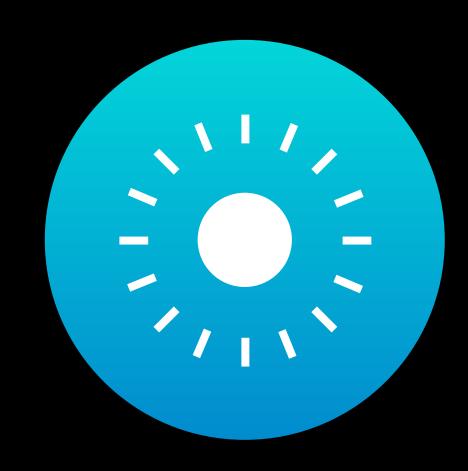


Glanceable

Actionable







Glanceable

Actionable

Responsive































































What's New in watch05 3

Background App Refresh

Simplifying Navigation

Expanded API Availability

Discoverability and Configuration

Background App Refresh





Update complication
Update app



Update complication
Update app



Update snapshot



Update snapshot



Update snapshot























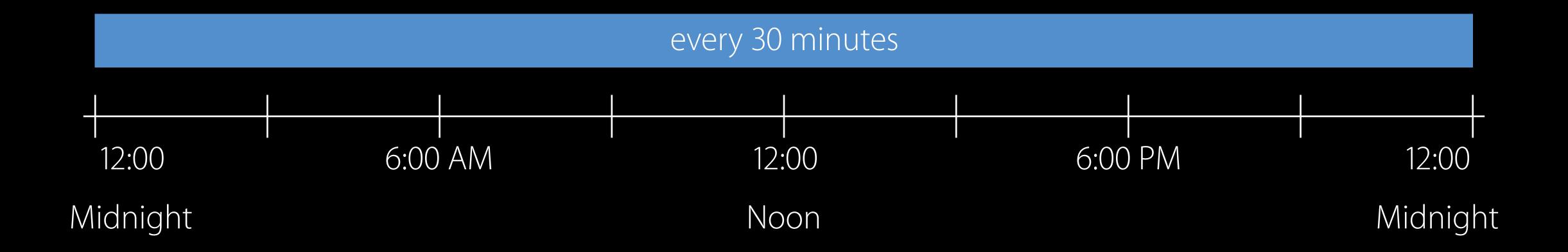




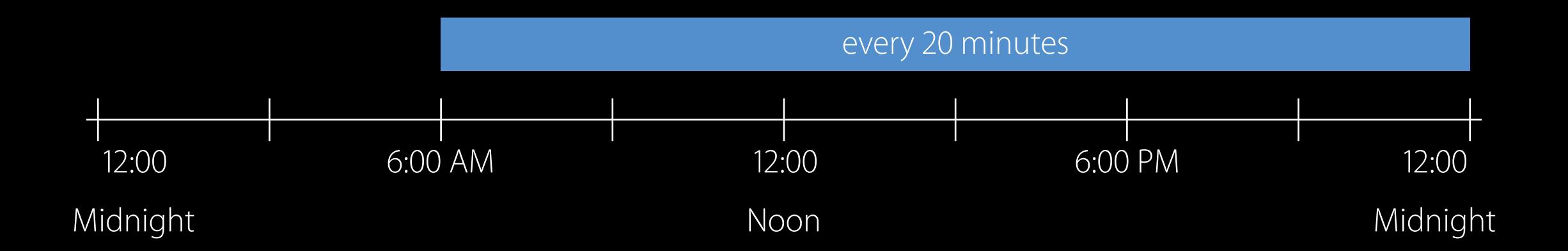








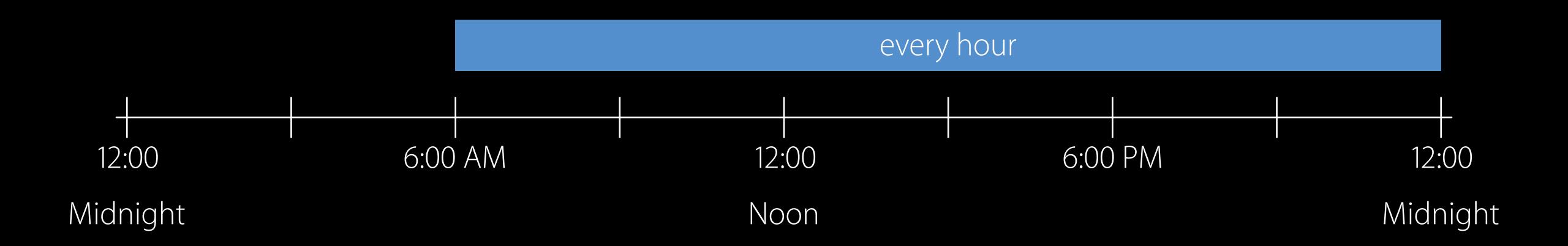








Scheduled Updates



Background App Refresh

Navigation Enhancements





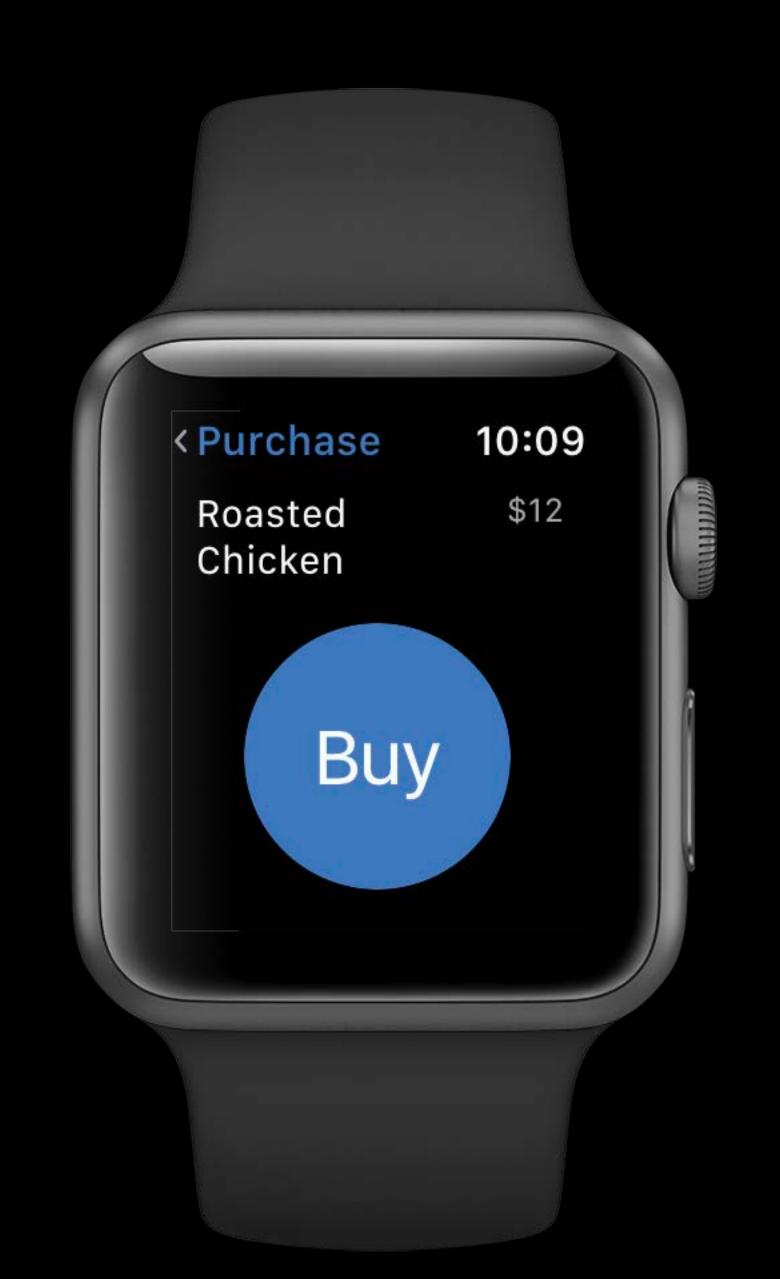


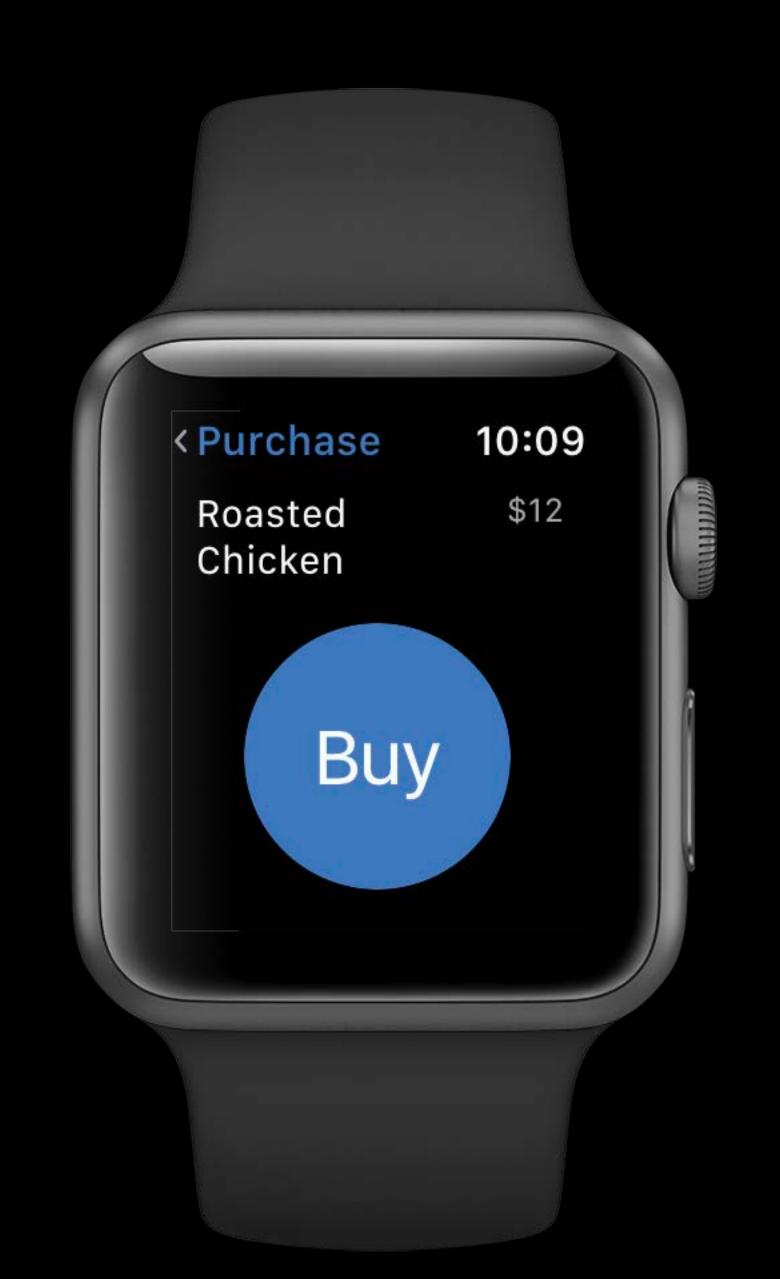
































8 minutes







Enhanced API Availability

Scheduled updates

Complication push updates

Snapshotting



Keeping Your Watch App up to Date

Mission

Thursday 9:00AM

Background runtime

Frontmost during workout

Continuous sensor access

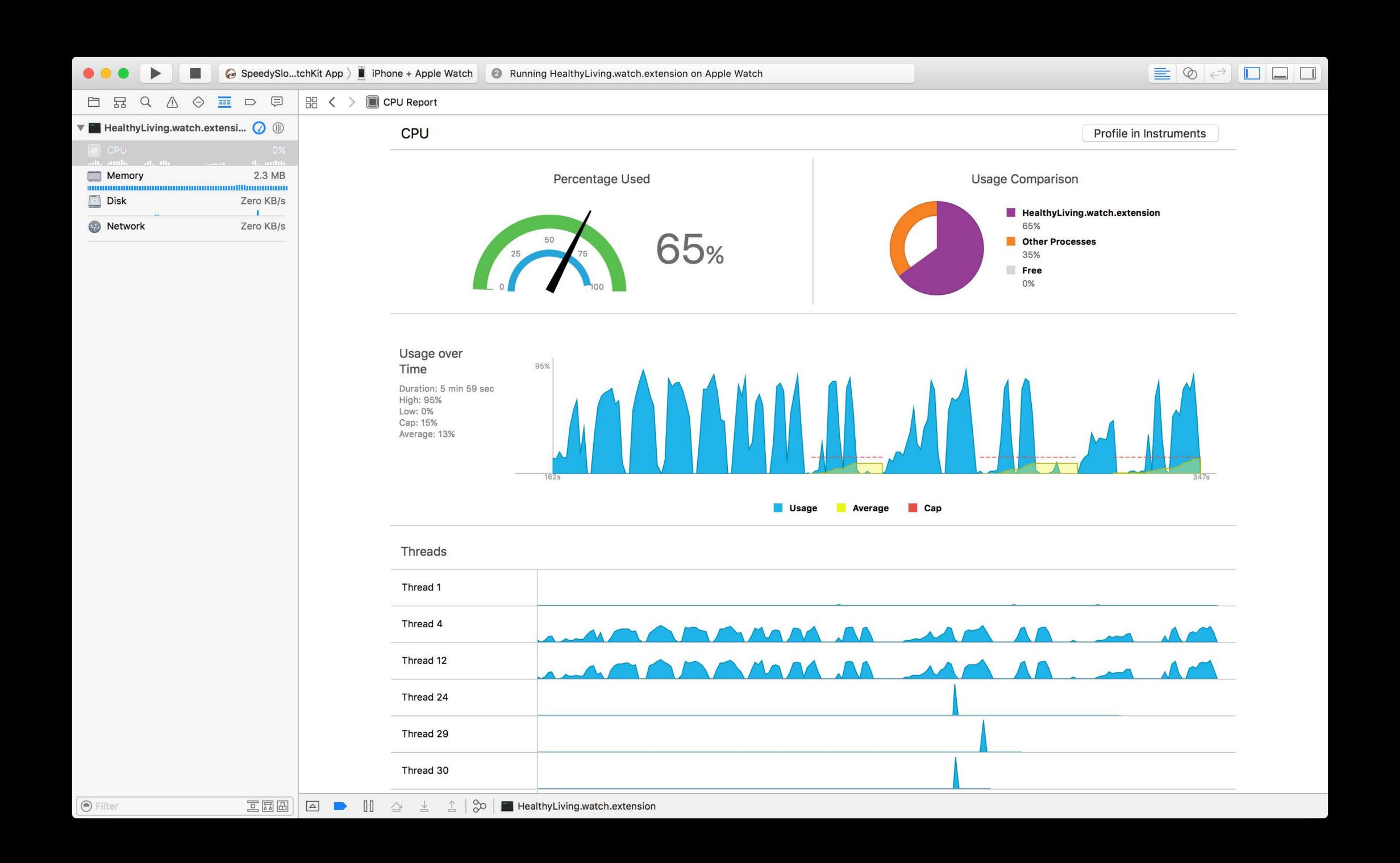


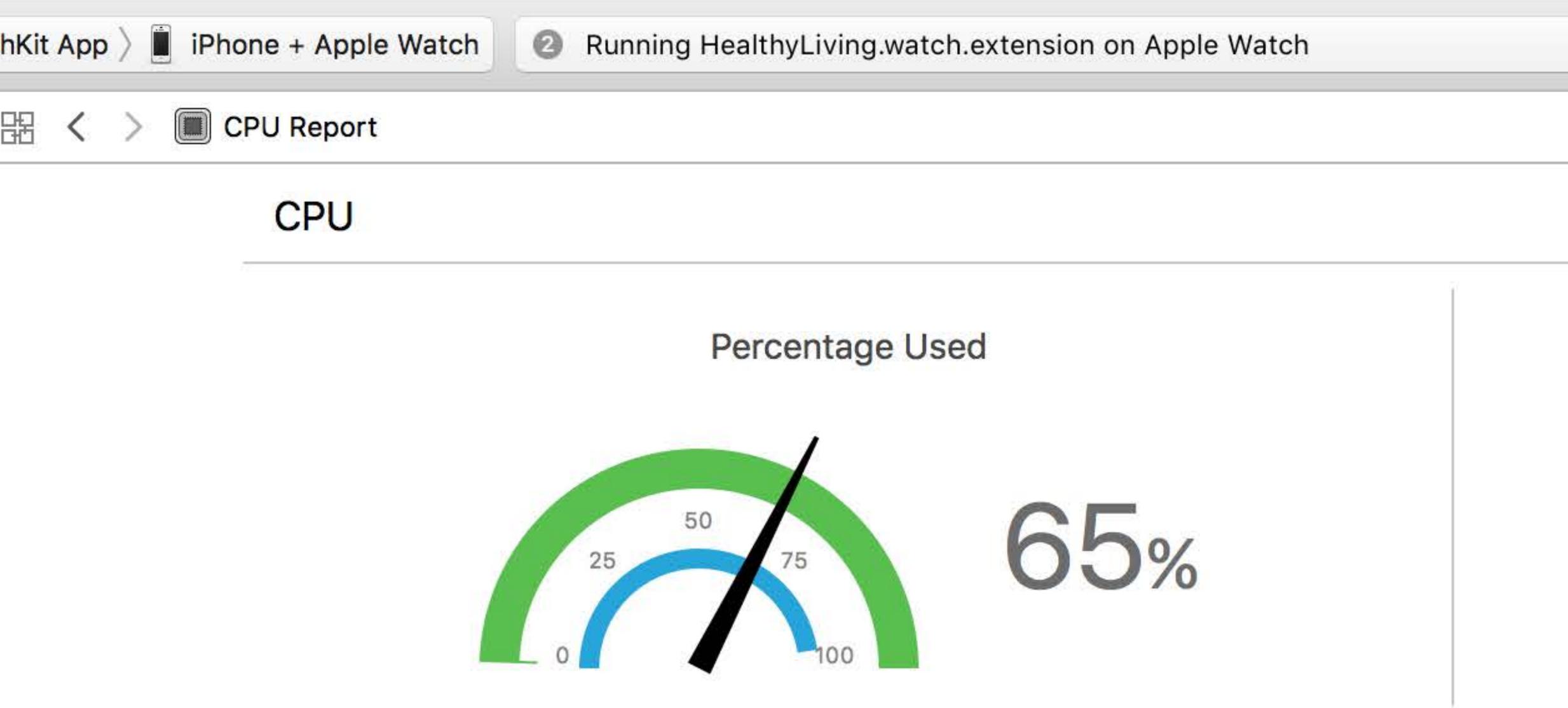
Building Great Workout Apps

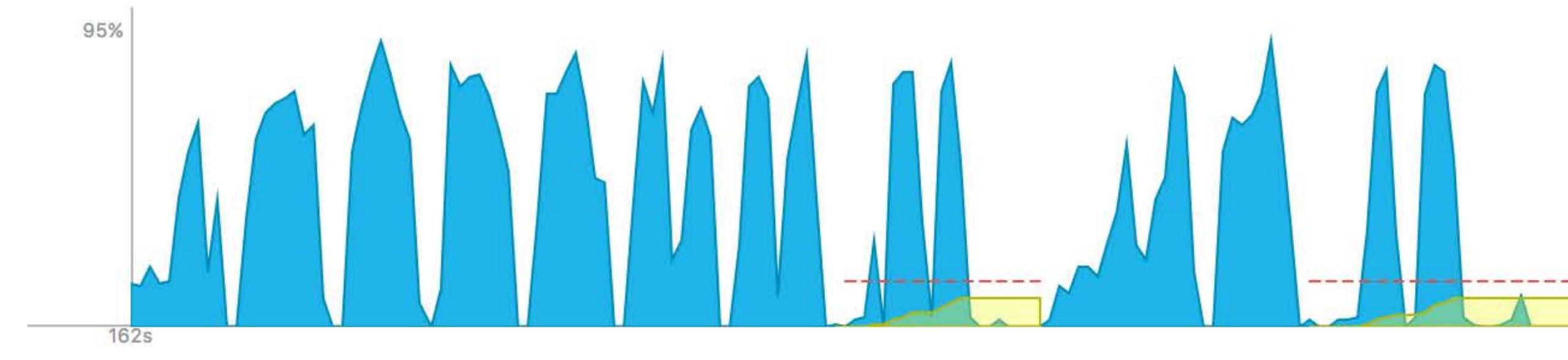
Pacific Heights

Friday 11:00AM

Background runtime







Usage

Average

Crown events

Gesture recognizers

Gyroscope



Quick Interaction Techniques for watchOS

Presidio

Wednesday 11:00AM









SpriteKit and SceneKit Inline video



Quick Interaction Techniques for watchOS

Presidio

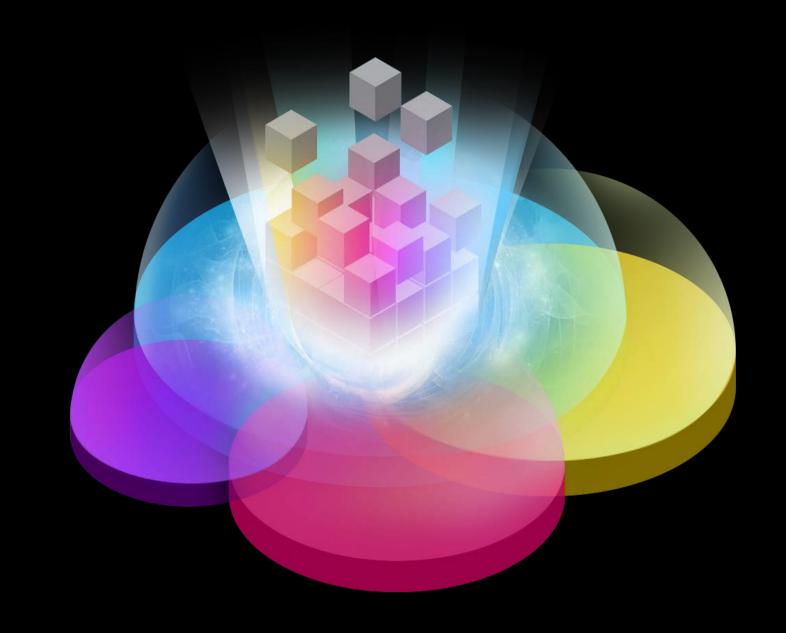
Wednesday 11:00AM





SpriteKit and SceneKit GameKit

Speaker access



Game Technologies for Apple Watch

Mission

Friday 3:00PM



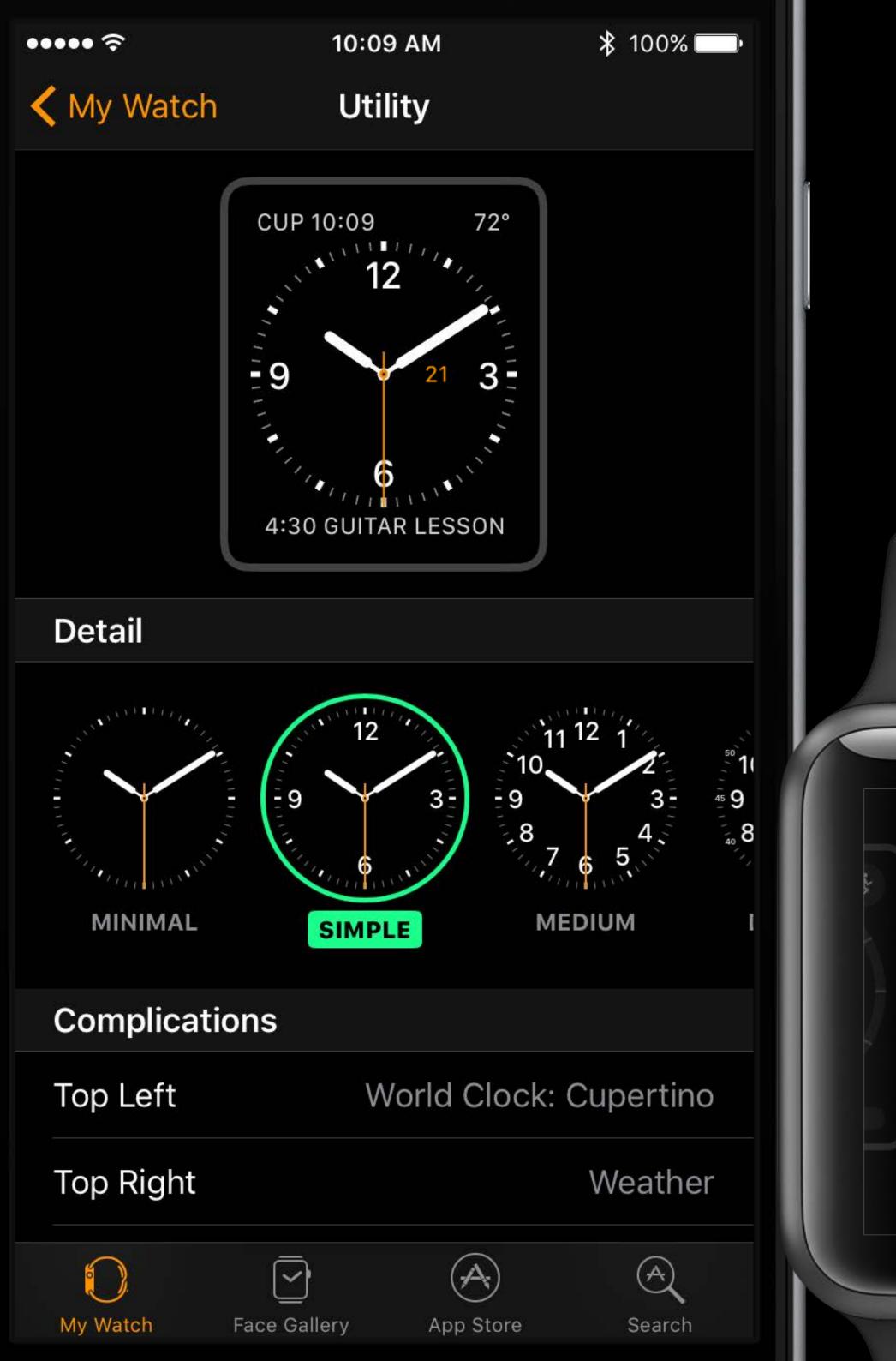




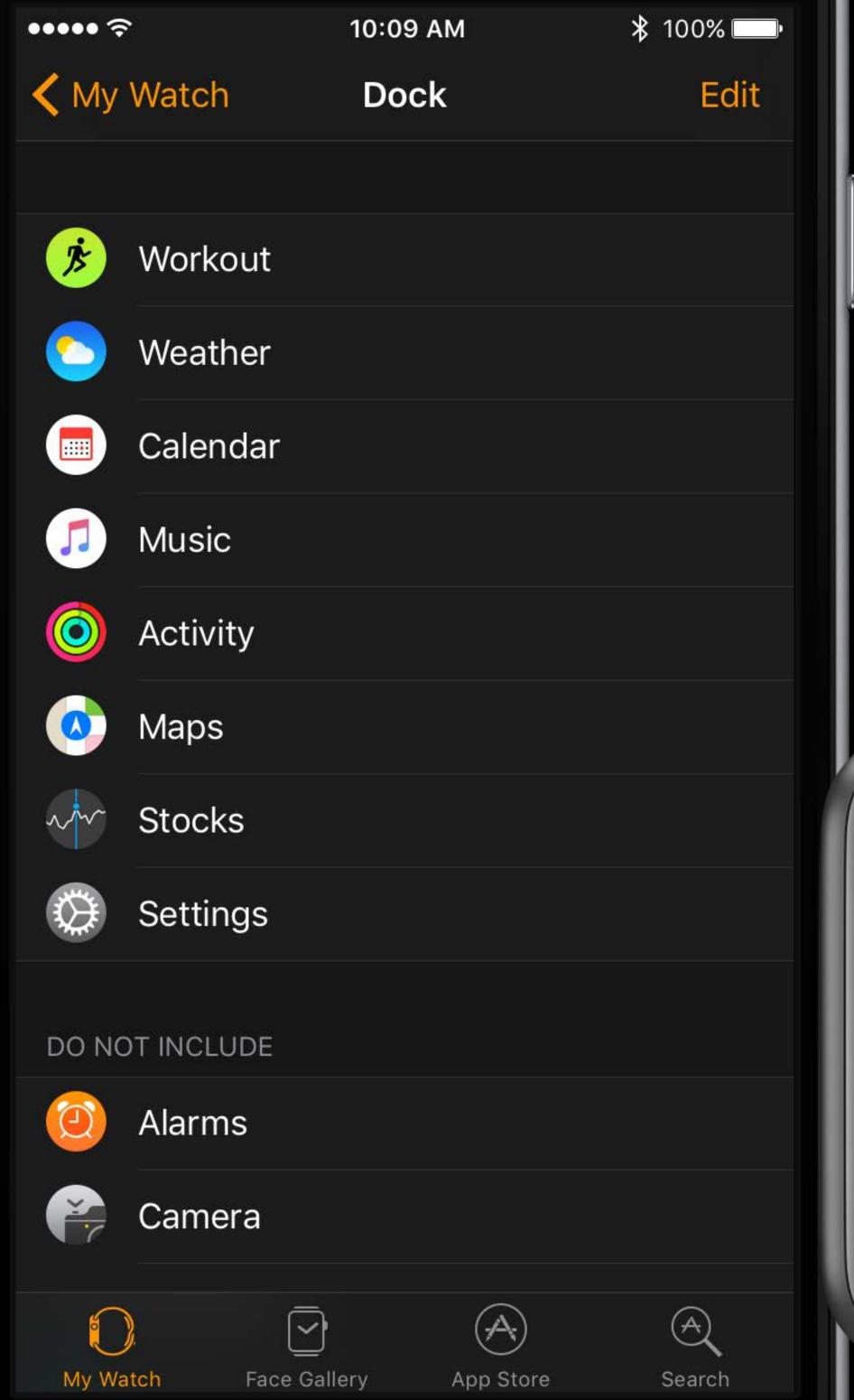


Discoverability and Configuration

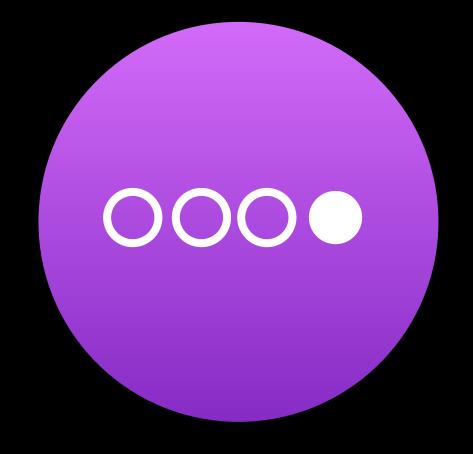




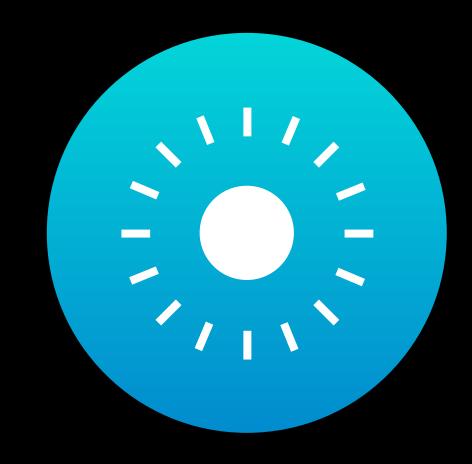








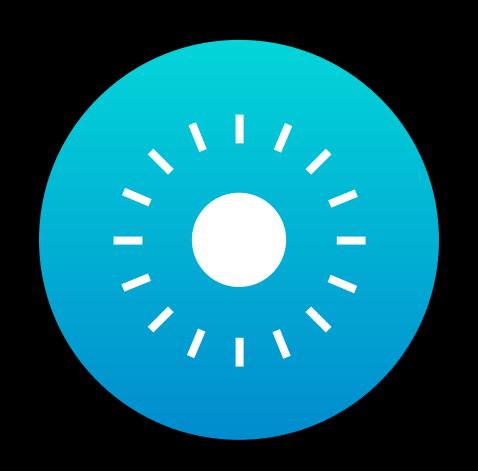




Glanceable

Actionable

Responsive



Responsive

Keeping Your Watch App up to Date	Mission	Thursday 9:00AM
Architecting for Performance on watchOS 3	Mission	Thursday 3:00PM

More Information

https://developer.apple.com/wwdc16/208

Related Sessions

What's New with Wallet and Apple Pay	Mission	Tuesday 3:00PM
Quick Interaction Techniques for watchOS	Presidio	Wednesday 11:00AM
Designing Great Apple Watch Experiences	Presidio	Wednesday 1:40PM
Keeping Your Watch App up to Date	Mission	Thursday 9:00AM
What's New with CloudKit	Presidio	Thursday 3:00PM
Architecting for Performance on watchOS 3	Mission	Thursday 3:00PM
Building Great Workout Apps	Pacific Heights	Friday 11:00AM
Game Technologies for Apple Watch	Mission	Friday 3:00PM

Labs

HealthKit Lab	Frameworks Lab A Wednesday 10:00AM
WatchKit and ClockKit Lab	Frameworks Lab B Wednesday 12:00PM
HealthKit Lab	Frameworks Lab A Thursday 9:00AM
WatchKit and Background Tasks Lab	Frameworks Lab C Thursday 10:30AM
WatchKit and WatchConnectivity Lab	Frameworks Lab B Friday 2:00PM

W W D C 16