

# What's New in Testing

Session 409

Wil Addario-Turner, Xcode Engineer

What's new in testing?

# Enhancements

Enhancements

Async testing

Enhancements

Async testing

Multi-app testing

Enhancements

Async testing

Multi-app testing

UI testing performance

Enhancements

Async testing

Multi-app testing

UI testing performance

Activities, attachments, and screenshots

# Enhancements



# UI Testing in Xcode 8.3



# UI Testing in Xcode 8.3

`XCUISiriService`



# UI Testing in Xcode 8.3

```
XCUISiriService  
XCUIElement.Type.touchBar
```



# XCTest in Xcode 9

# XCTest in Xcode 9

Swift 4



# XCTest in Xcode 9

Swift 4

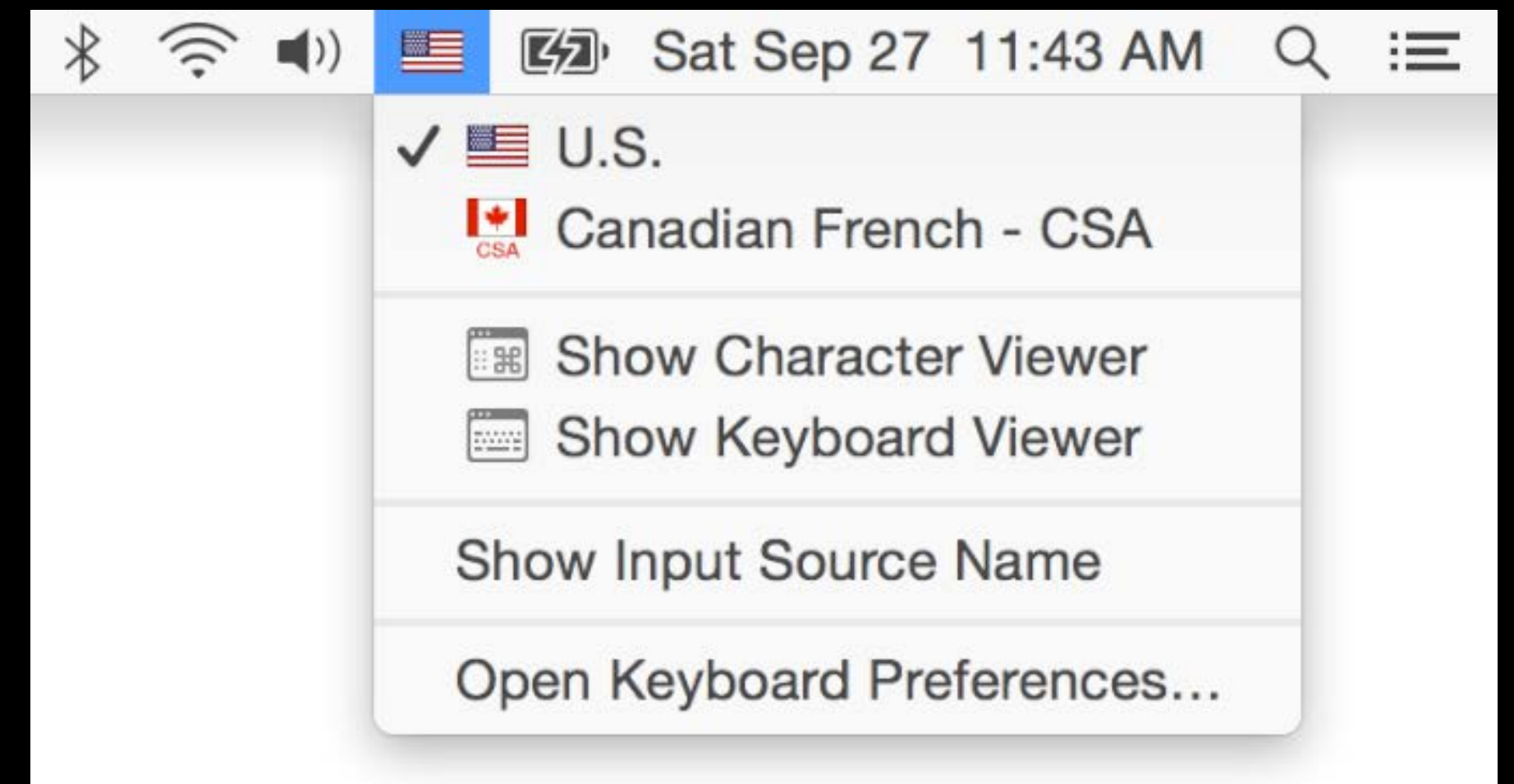
Block-based test teardown



# UI Testing

# UI Testing

`XCUIElement.Type.statusItem`

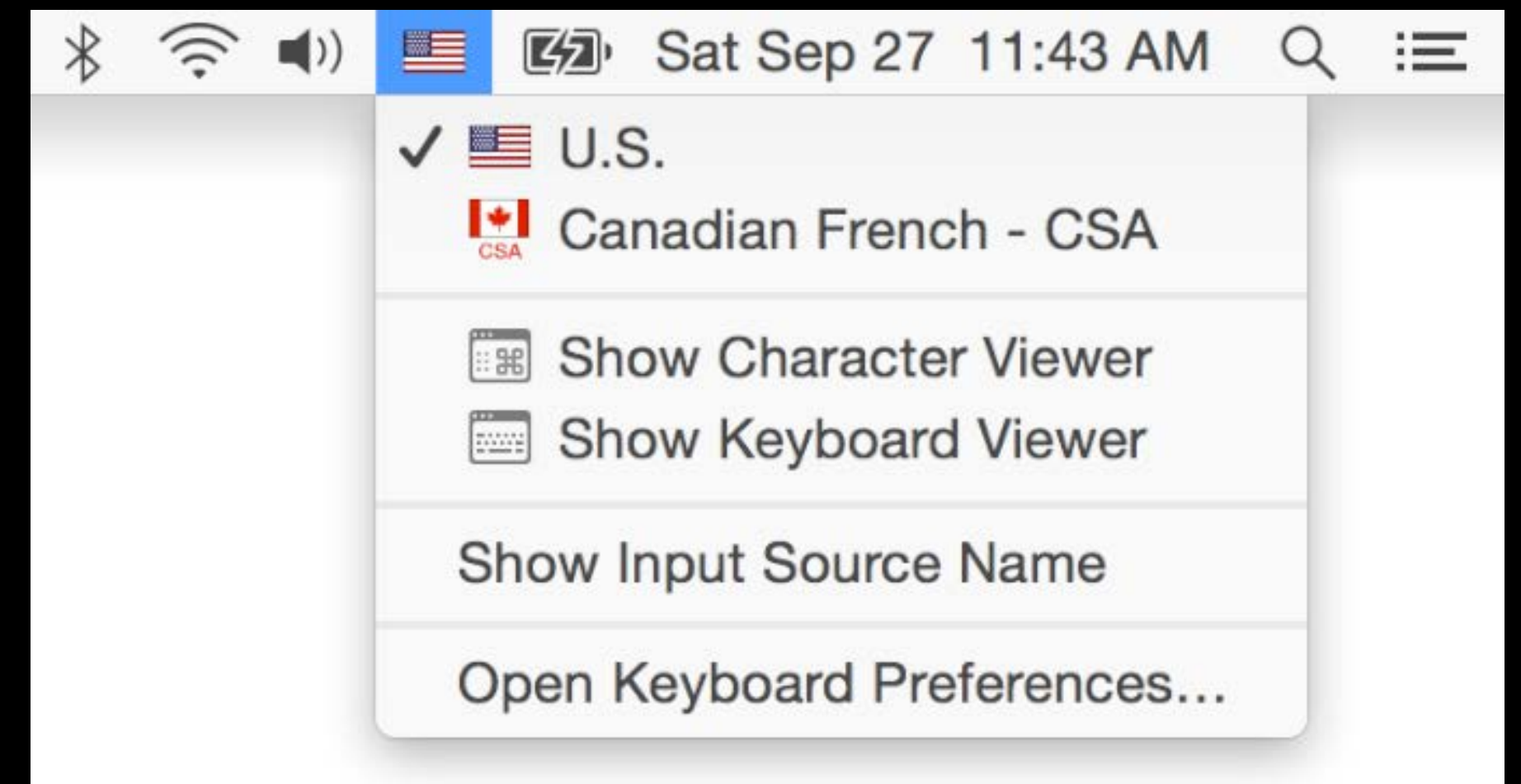




# UI Testing

```
XCUIElement.Type.statusItem
```

```
XCUIElement.waitForExistence()
```



**xcodebuild**

**xcodebuild**

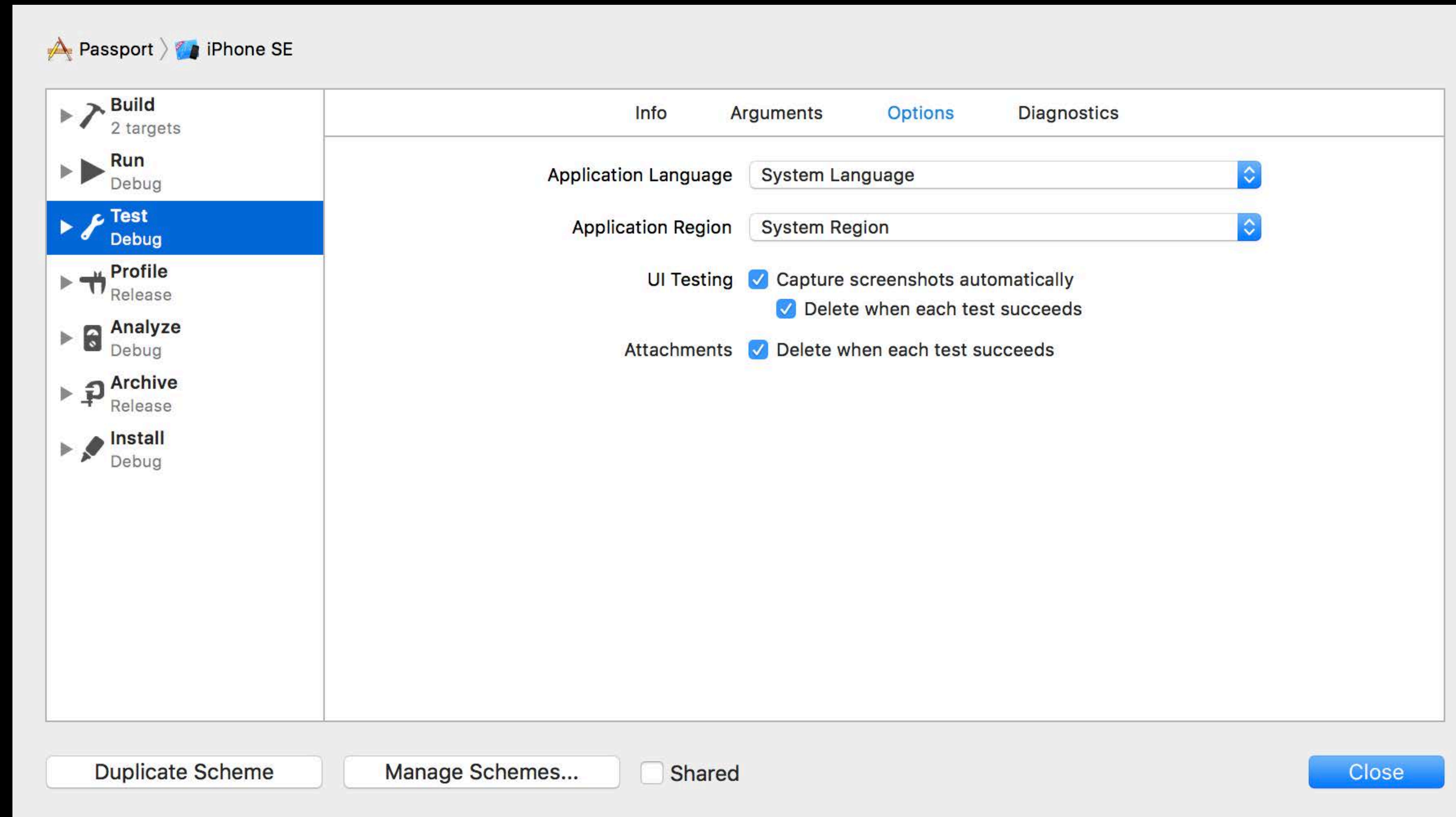
CoreSimulator

**xcodebuild**

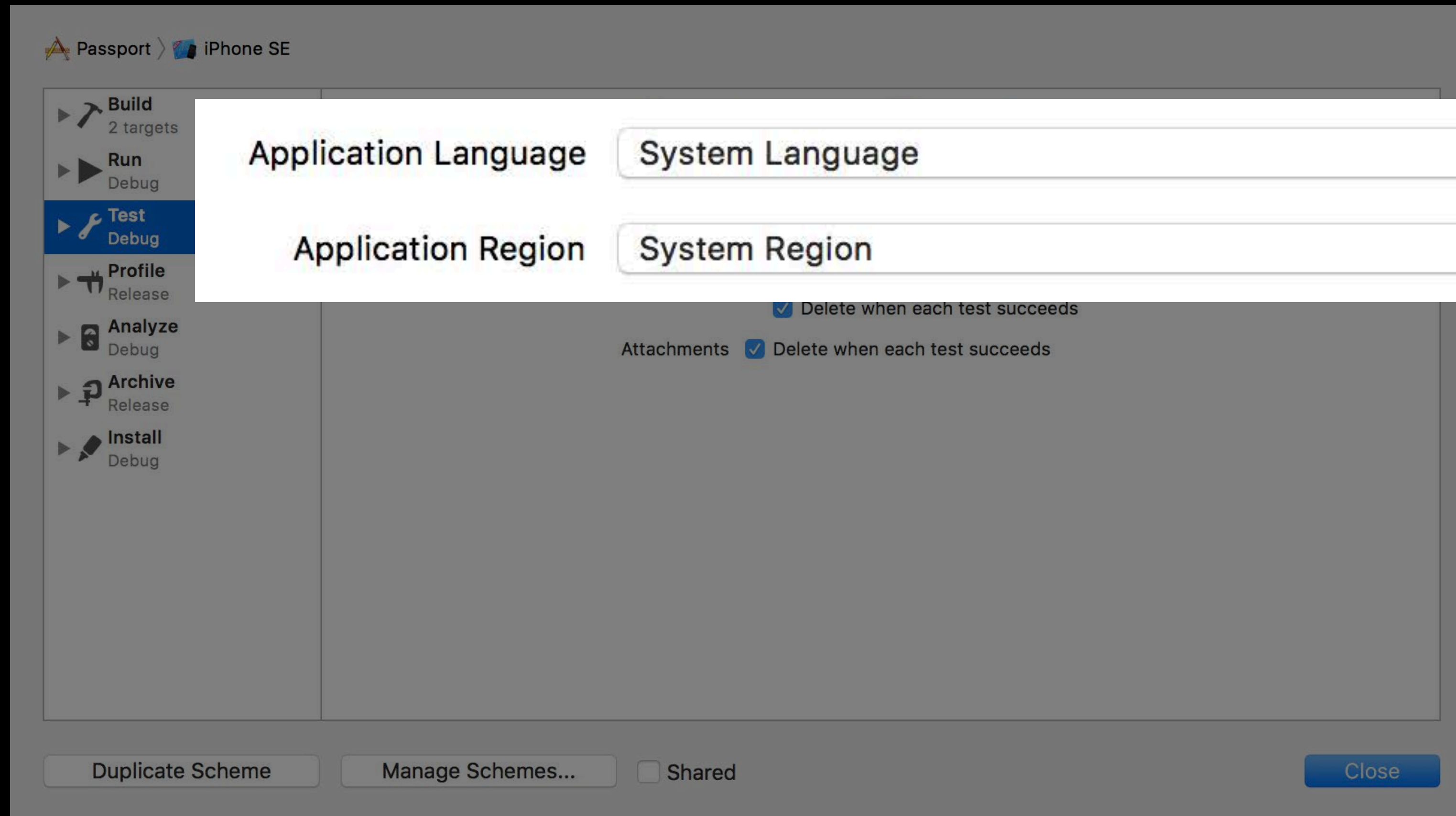
CoreSimulator

Parallel testing

# Localization



# Localization

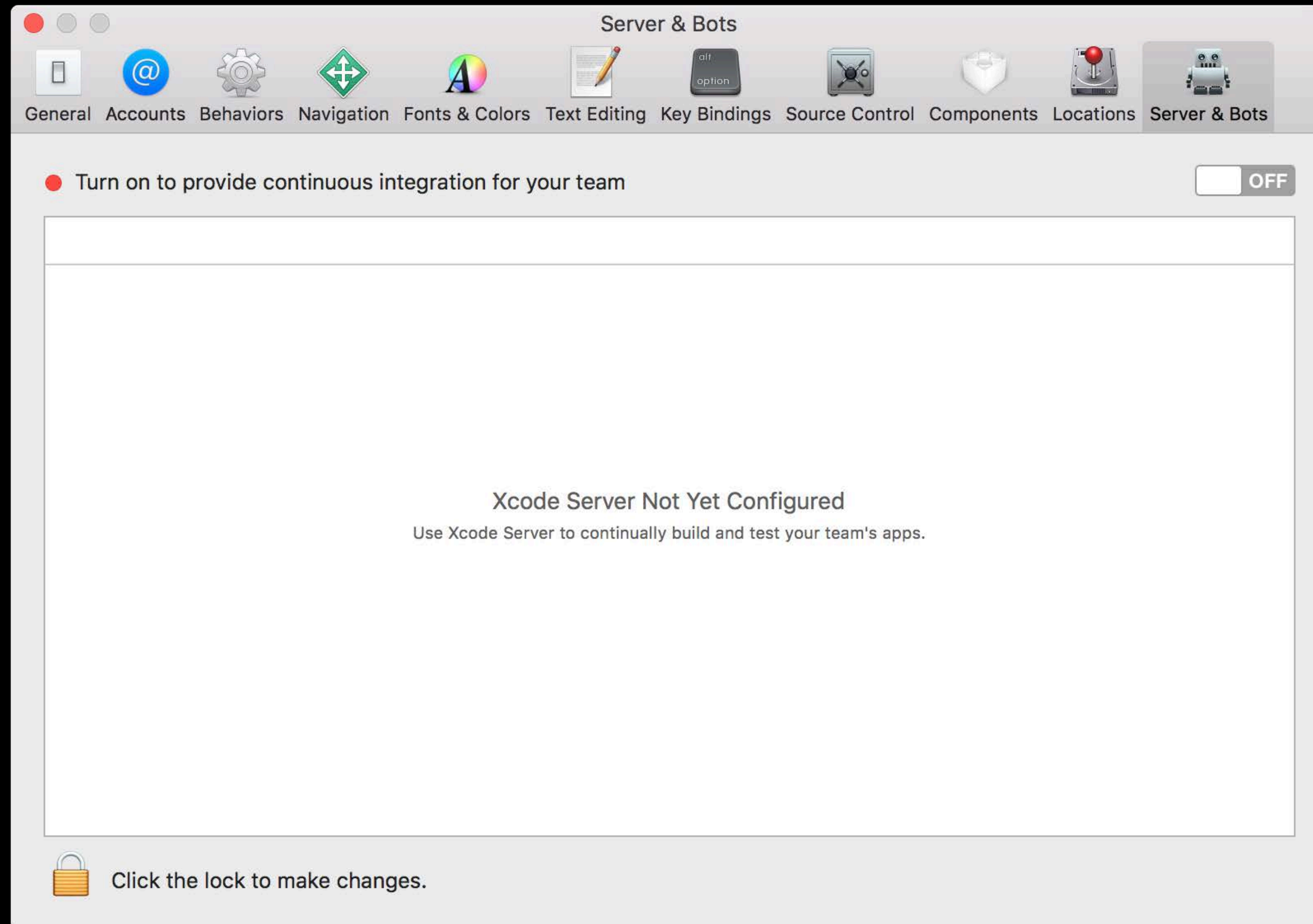


# Xcode Server

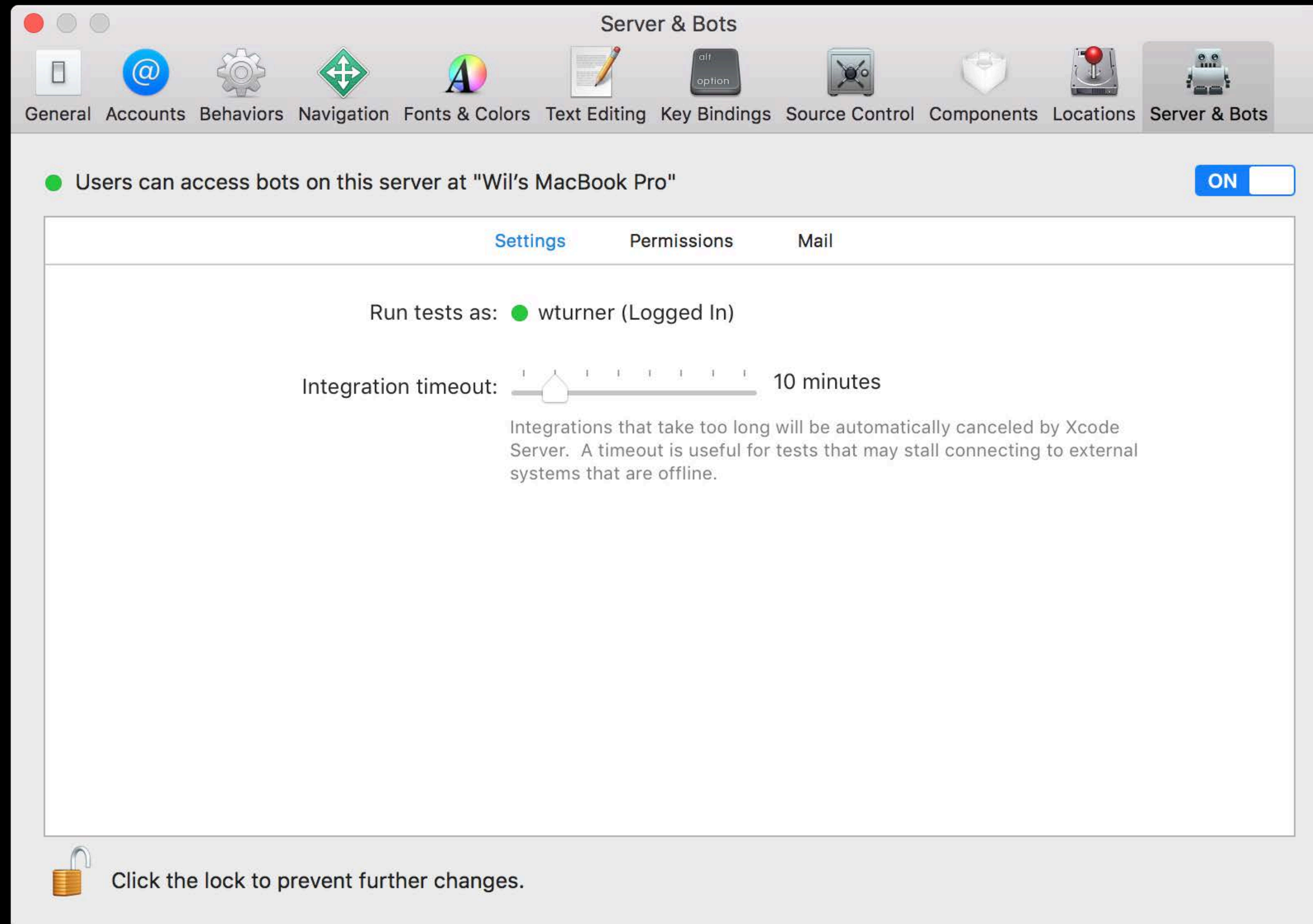
# Xcode Server



# Xcode Server



# Xcode Server



# Xcode Server

# Xcode Server

Improved provisioning

# Xcode Server

Improved provisioning

CoreSimulator

# Xcode Server

Improved provisioning

CoreSimulator

Parallel testing

# Xcode Server

Improved provisioning

CoreSimulator

Parallel testing

Localization control

Enhancements

**Async testing**

Multi-app testing

UI testing performance

Activities, attachments, and screenshots



# Async Testing

# Async Testing

Opening documents

# Async Testing

Opening documents

Work on background threads

# Async Testing

Opening documents

Work on background threads

Communicating with services and extensions

# Async Testing

Opening documents

Work on background threads

Communicating with services and extensions

Network activity

# Async Testing

Opening documents

Work on background threads

Communicating with services and extensions

Network activity

Animations

# Async Testing

Opening documents

Work on background threads

Communicating with services and extensions

Network activity

Animations

UI test conditions

# XCTestCase APIs



# XCTestCase APIs

Introduced in Xcode 6

# XCTestCase APIs

Introduced in Xcode 6

Create expectations

# XCTestCase APIs

Introduced in Xcode 6

Create expectations

Wait for them to be “fulfilled”

```
let document = UIDocument(fileURL: documentURL)

let documentExpectation = expectation(description: "Document opened")

document.open() { success in
    XCTAssert(success, "Failed to open file")
    documentExpectation.fulfill()
}

waitForExpectations(timeout: 10)
```

```
let document = UIDocument(fileURL: documentURL)
```

```
let documentExpectation = expectation(description: "Document opened")
```

```
document.open() { success in  
    XCTAssert(success, "Failed to open file")  
    documentExpectation.fulfill()  
}
```

```
waitForExpectations(timeout: 10)
```

```
let document = UIDocument(fileURL: documentURL)

let documentExpectation = expectation(description: "Document opened")

document.open() { success in
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}
```

```
waitForExpectations(timeout: 10)
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let document = UIDocument(fileURL: documentURL)

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document.open() { success in
    XCTAssert(success, "Failed to open file")
    documentExpectation.fulfill()
}

waitForExpectations(timeout: 10)
```

# Limitations



# Limitations

Timeout is a test failure

# Limitations

Timeout is a test failure

Waiting requires test object

# Limitations

Timeout is a test failure

Waiting requires test object

Hard to factor out

# Limitations

Timeout is a test failure

Waiting requires test object

Hard to factor out

No nested waiting

# XCTWaiter



NEW

# XCTWaiter



NEW

Extracted logic from XCTestCase

# XCTWaiter



NEW

Extracted logic from XCTestCase

Explicit list of expectations

# XCTWaiter



NEW

Extracted logic from XCTestCase

Explicit list of expectations

Calls back to `XCTWaiterDelegate`



# XCTWaiter



NEW

Extracted logic from XCTestCase

Explicit list of expectations

Calls back to `XCTWaiterDelegate`

Returns `XCTWaiter.Result`

```
let document = UIDocument(fileURL: documentURL)

let documentExpectation = expectation(description: "Document opened")

document.open() { success in
    XCTAssert(success, "Failed to open file")
    documentExpectation.fulfill()
}
```

```
// Test case waits implicitly
waitForExpectations(timeout: 10)
```

```
// Test case waits implicitly  
waitForExpectations(timeout: 10)
```

```
// Test case waits implicitly  
waitForExpectations(timeout: 10)
```

```
// Test case waits explicitly  
wait(for: [documentExpectation], timeout: 10)
```

```
// Test case waits implicitly  
waitForExpectations(timeout: 10)
```

```
// Test case waits explicitly  
wait(for: [documentExpectation], timeout: 10)
```

```
// Waiter instance delegates to test  
XCTWaiter(delegate: self).wait(for: [documentExpectation], timeout: 10)
```

```
// Test case waits implicitly
waitForExpectations(timeout: 10)

// Test case waits explicitly
wait(for: [documentExpectation], timeout: 10)

// Waiter instance delegates to test
XCTWaiter(delegate: self).wait(for: [documentExpectation], timeout: 10)

// Waiter class returns result
let result = XCTWaiter.wait(for: [documentExpectation], timeout: 10)
if result == .timedOut {
    // handling the timeout...
}
```

# XCTestExpectation

NEW

# XCTestExpectation



NEW

Public initializer



# XCTestExpectation



NEW

Public initializer

- Decoupled from XCTestCase

# XCTestExpectation



NEW

Public initializer

- Decoupled from XCTestCase

Multiple fulfillments

# XCTestExpectation



NEW

Public initializer

- Decoupled from XCTestCase

Multiple fulfillments

Inverted behavior

# XCTestExpectation



NEW

Public initializer

- Decoupled from XCTestCase

Multiple fulfillments

Inverted behavior

Ordering enforcement

# Async Testing

NEW

# Async Testing



NEW

XCTWaiter manages expectations

# Async Testing



NEW

XCTestWaiter manages expectations

XCTestExpectation has new features

# Async Testing



NEW

XCTWaiter manages expectations

XCTestExpectation has new features

Both decoupled from XCTestCase



Enhancements

Async testing

**Multi-app testing**

UI testing performance

Activities, attachments, and screenshots

# XCUApplication

# XCUApplication



# XCUApplication

Launch



# XCUApplication

Launch

Terminate



# XCUIApplication

Launch

Terminate

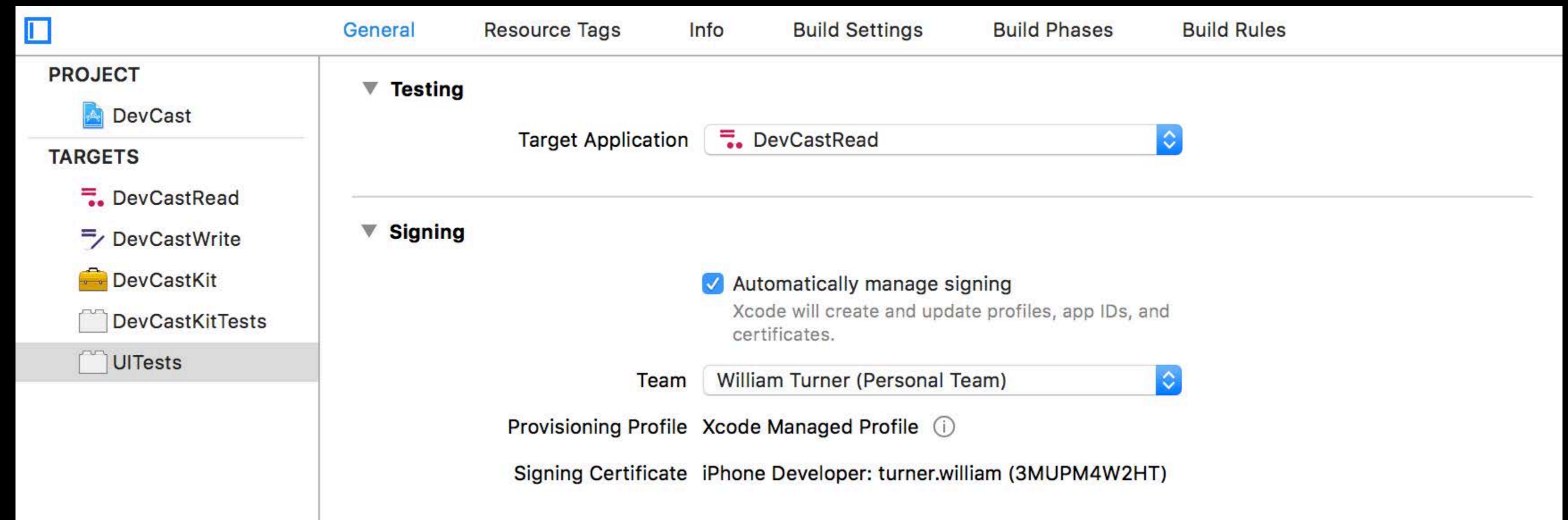
Queries



# Target Application

# Target Application

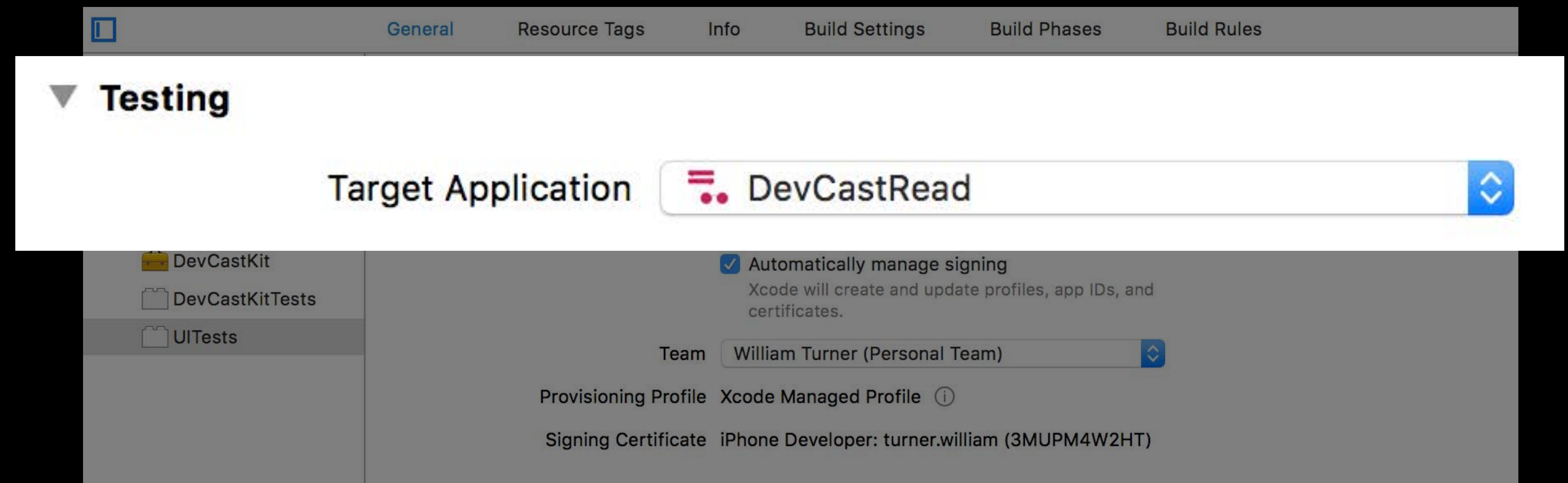
## Project configuration





# Target Application

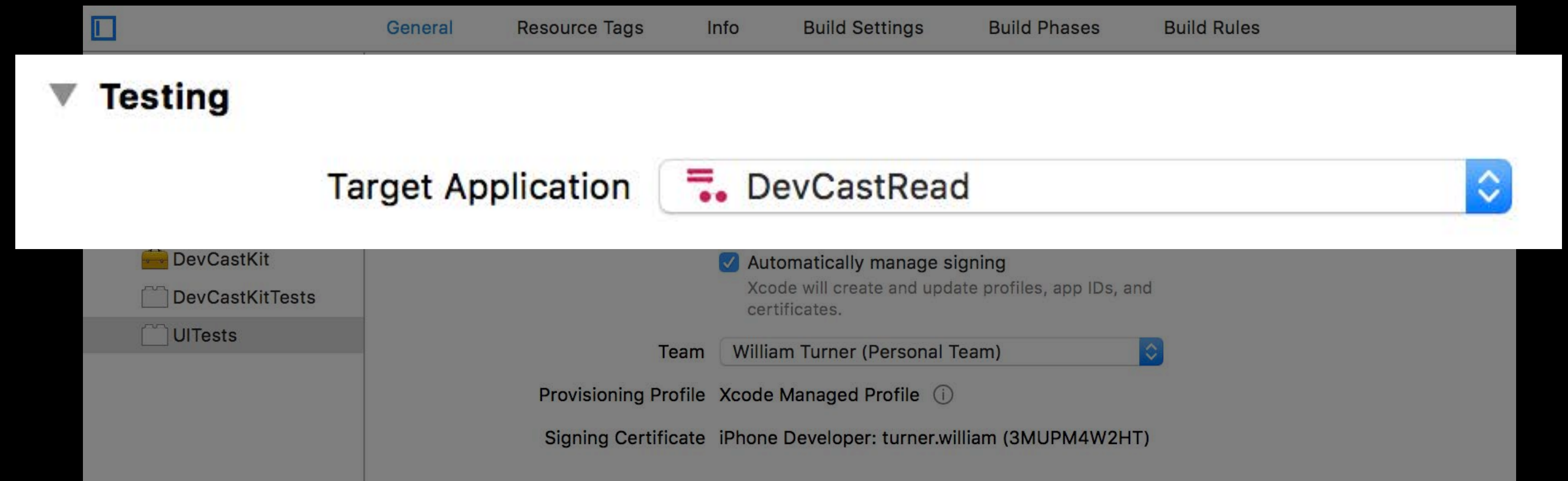
## Project configuration



# Target Application

Project configuration

Default initializer



```
let targetApp = XCUIApplication()
```

# Multi-app Scenarios

# Multi-app Scenarios

App groups

# Multi-app Scenarios

App groups

Settings

# Multi-app Scenarios

App groups

Settings

Extensions

# Additions to XCUIApplication



NEW

# Additions to XCUIApplication

NEW

## New initializers

```
init(bundleIdentifier: String)  
init(url: URL)
```



# Additions to XCUIApplication

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## New initializers

```
init(bundleIdentifier: String)  
init(url: URL)
```

## Activate method

```
func activate()
```

# Additions to XCUIApplication

NEW

New initializers

```
init(bundleIdentifier: String)  
init(url: URL)
```

Activate method

```
func activate()
```

State property

```
var state: XCUIApplication.State { get }
```

```
let readerApp = XCUIApplication(bundleIdentifier: "com.mycompany.Reader")
let writerApp = XCUIApplication(bundleIdentifier: "com.mycompany.Writer")
```

```
readerApp.launch()
```

```
// interact with first app
```

```
writerApp.launch()
```

```
// interact with second app
```

```
readerApp.activate()
```

```
// return to first app without relaunching
```

```
let readerApp = XCUIApplication(bundleIdentifier: "com.mycompany.Reader")
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readerApp.activate()
// return to first app without relaunching
```

***Demo***

Multi-app UI testing

Warren Ma, Xcode Engineer

Enhancements

Async testing

Multi-app testing

**UI testing performance**

Activities, attachments, and screenshots



# User Interface Elements

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Buttons, labels, etc.

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Buttons, labels, etc.

Queries are used to find elements

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Buttons, labels, etc.

Queries are used to find elements

```
let button = app.navigationBars.buttons["Done"]
```

# Queries Use Accessibility Data

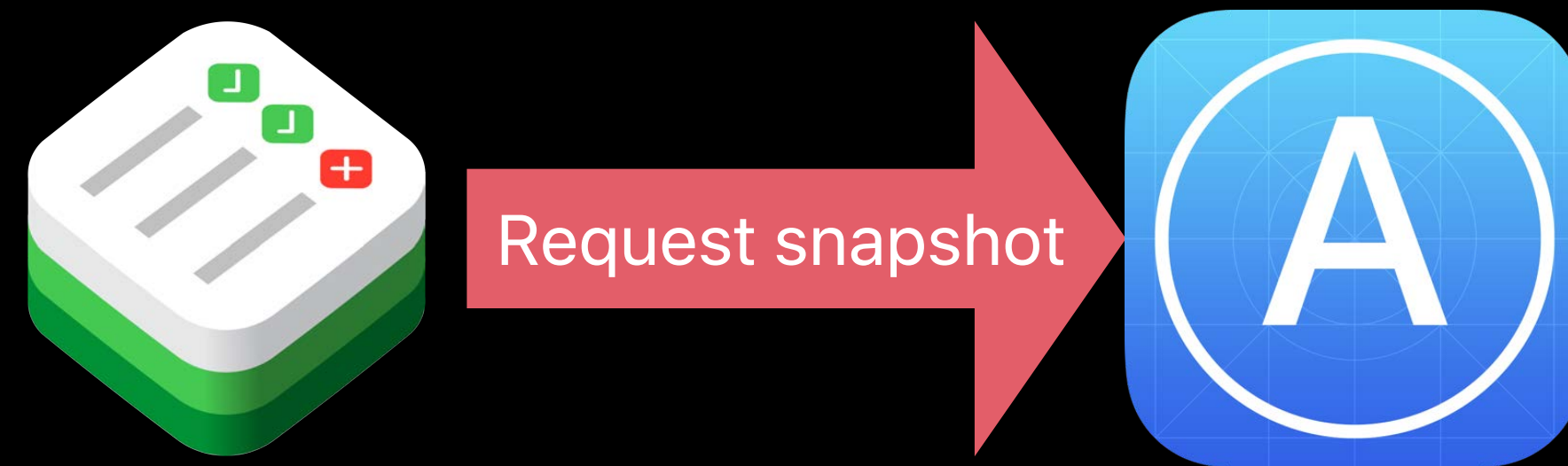
# Queries Use Accessibility Data

Test process fetches atomic "snapshot"



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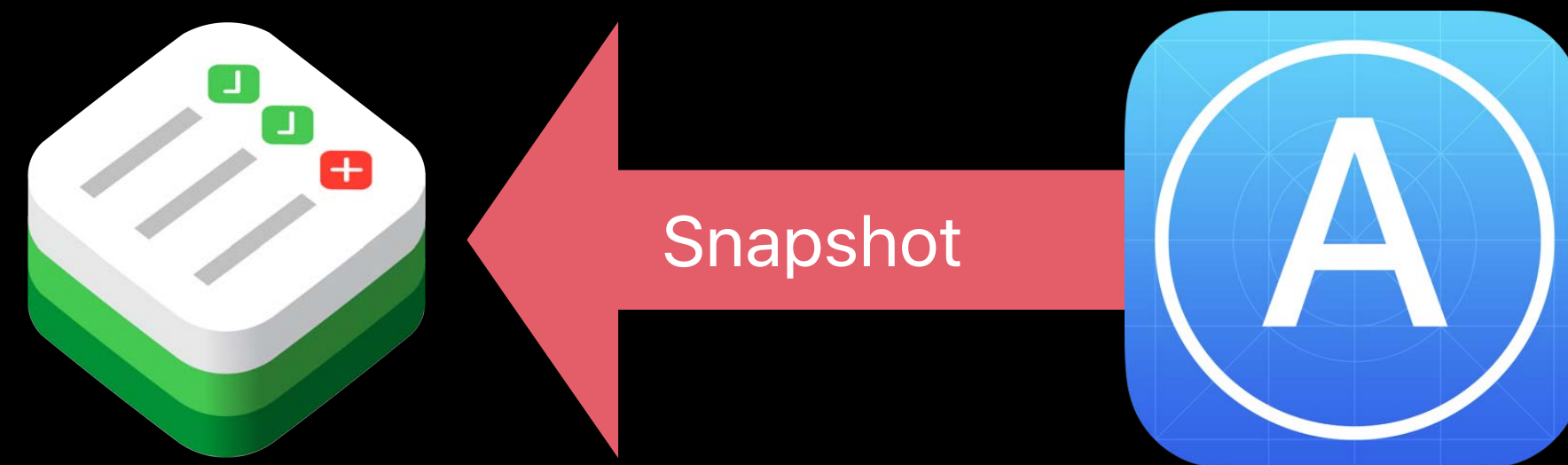


Create  
Snapshot



# Queries Use Accessibility Data

Test process fetches atomic "snapshot"



# Queries Use Accessibility Data

Test process fetches atomic "snapshot"

Finds all matching elements



# Performance Challenges

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Time and memory

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Time and memory

Timeouts

# Performance Challenges

Time and memory

Timeouts

Low memory reports

How can we improve  
snapshot performance?

# Optimization 1: Remote Queries

Reduce serialization and transport overhead



# Optimization 1: Remote Queries

Reduce serialization and transport overhead

Don't fetch the snapshot

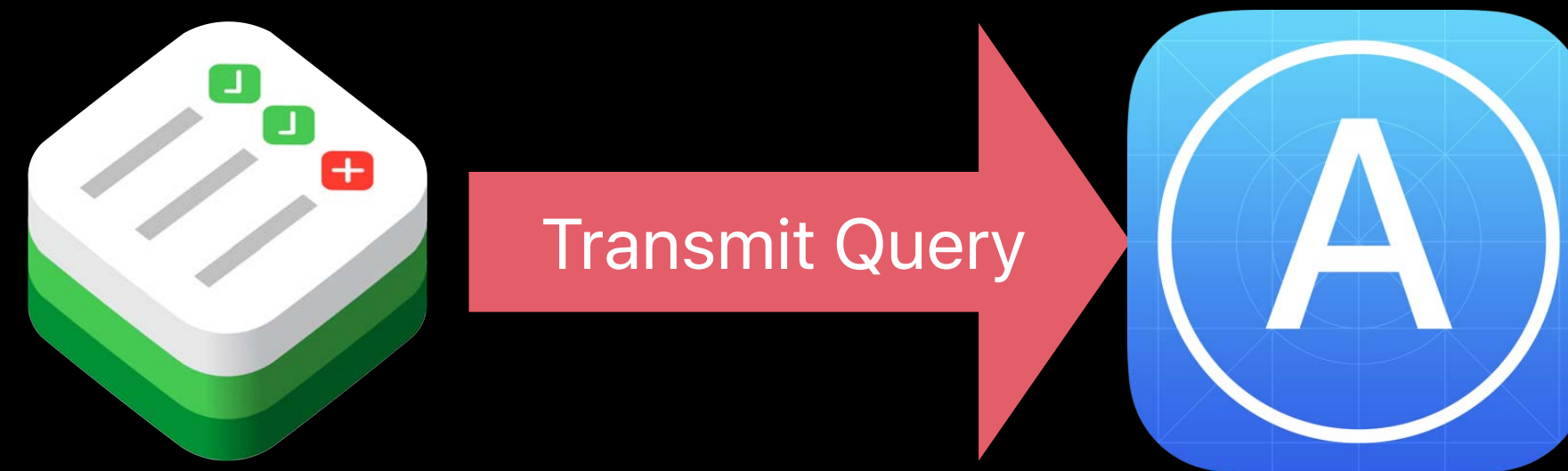


# Optimization 1: Remote Queries

Reduce serialization and transport overhead

Don't fetch the snapshot

Transmit the query



# Optimization 1: Remote Queries

Reduce serialization and transport overhead

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Transmit the query



# Optimization 1: Remote Queries

Reduce serialization and transport overhead

Don't fetch the snapshot

Transmit the query

Evaluate remotely



# Optimization 1: Remote Queries

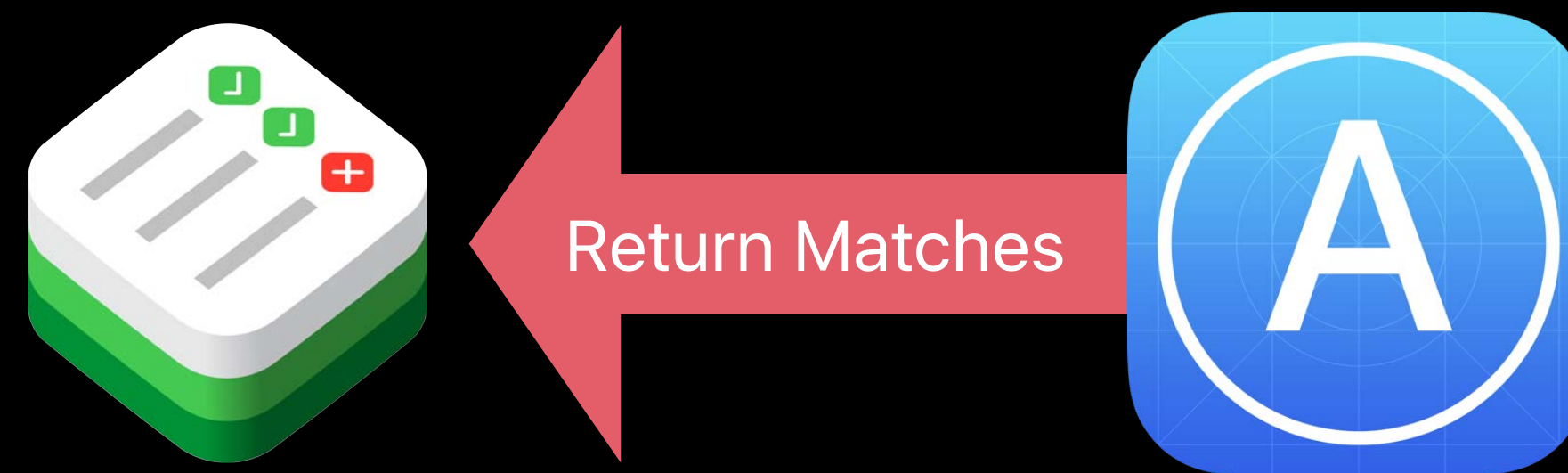
Reduce serialization and transport overhead

Don't fetch the snapshot

Transmit the query

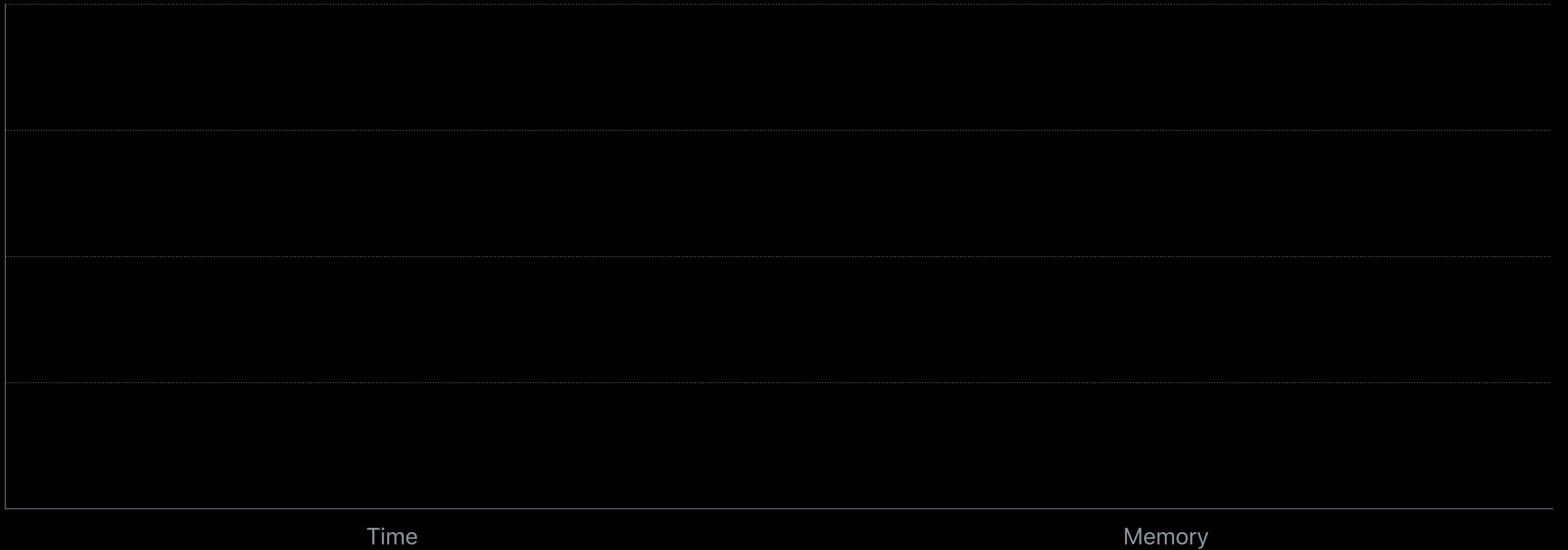
Evaluate remotely

Return results



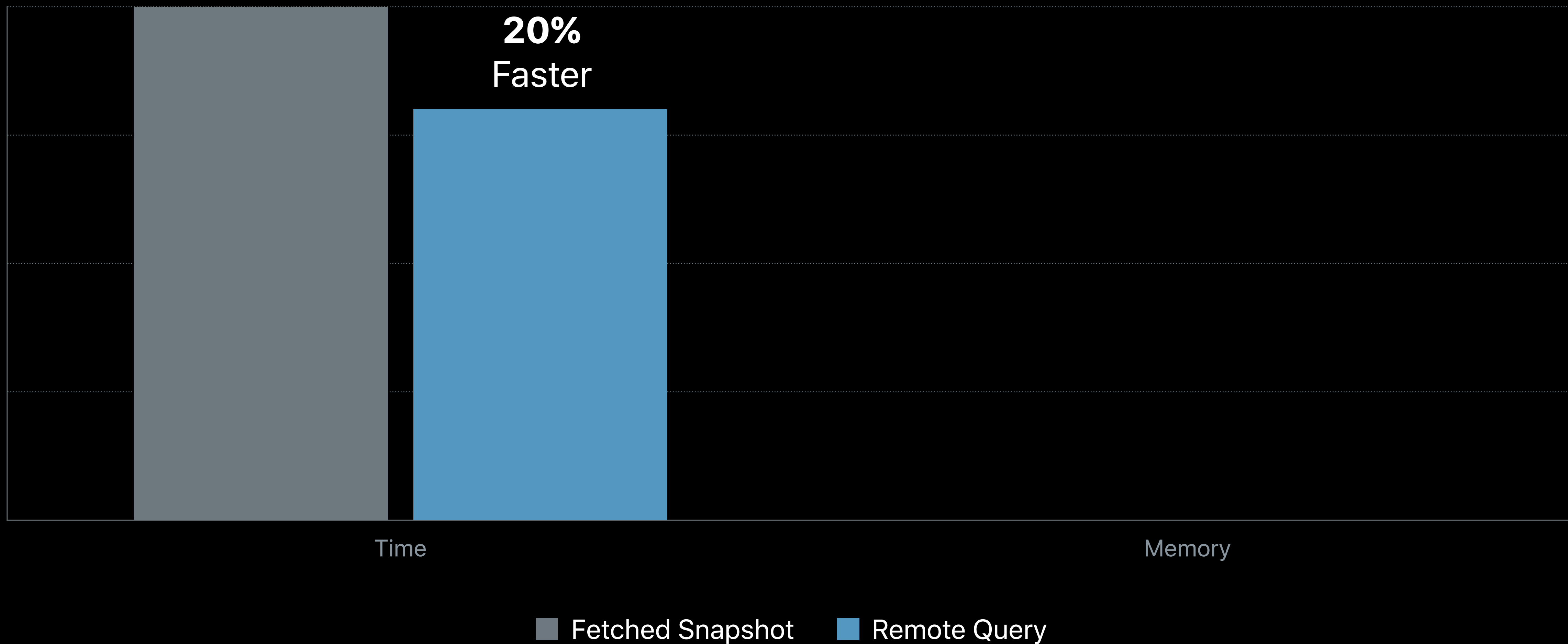
# Remote Query Performance

# Remote Query Performance



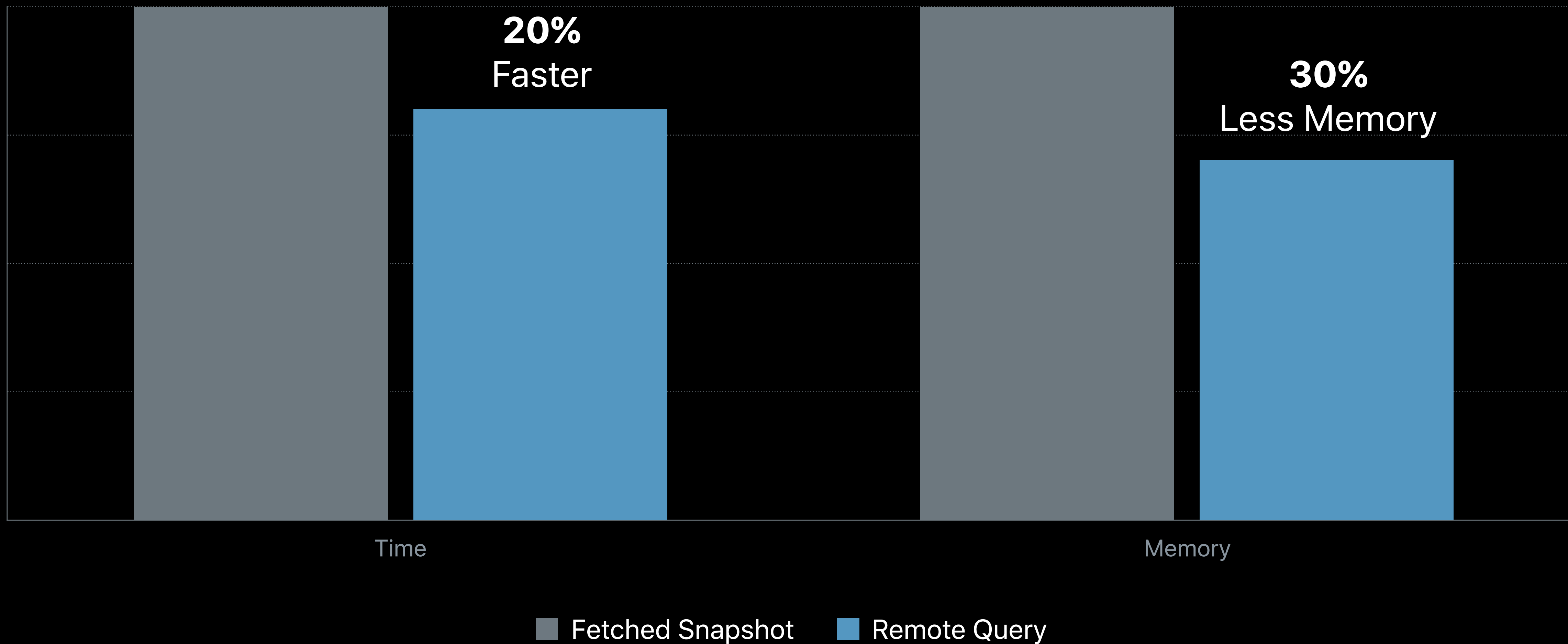
■ Fetched Snapshot    ■ Remote Query

# Remote Query Performance





# Remote Query Performance



# Optimization 2: Query Analysis

Reduce snapshot size

# Optimization 2: Query Analysis

Reduce snapshot size

Minimal set of attributes

# Optimization 2: Query Analysis

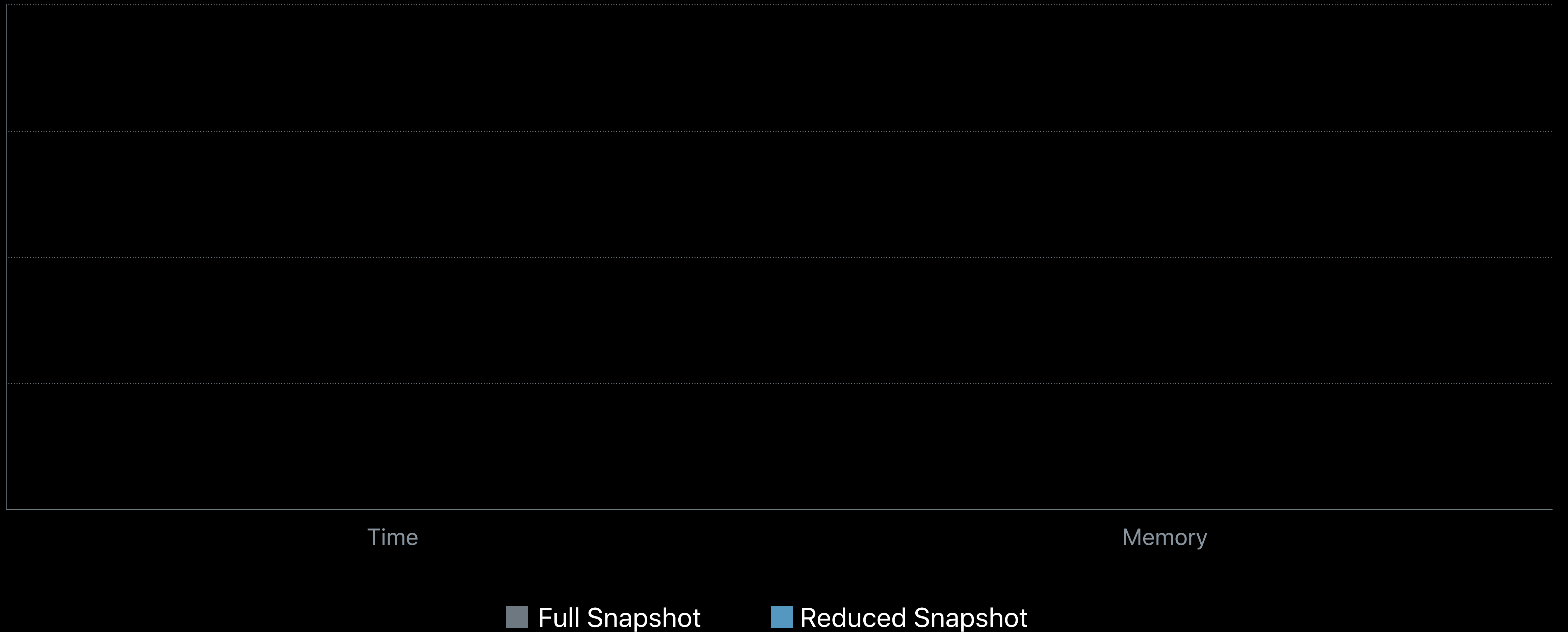
Reduce snapshot size

Minimal set of attributes

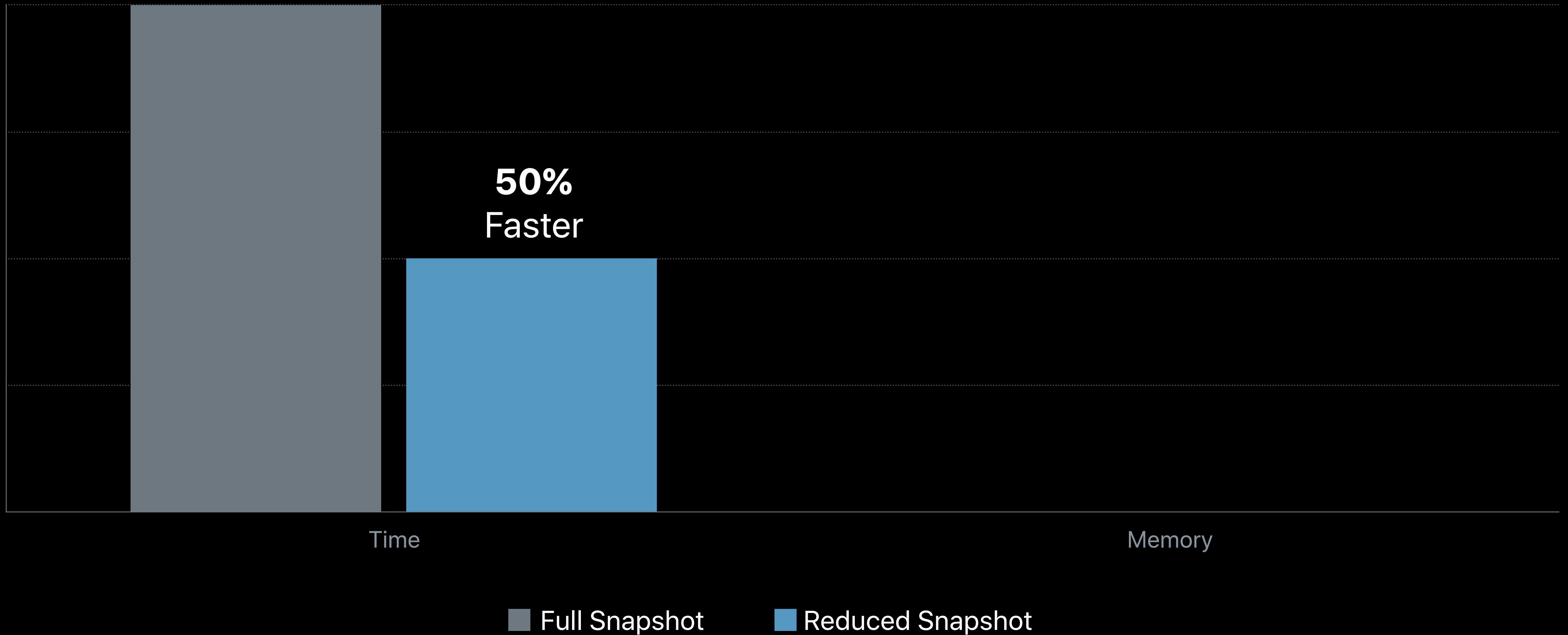
Fetch others on demand

# Query Analysis Performance

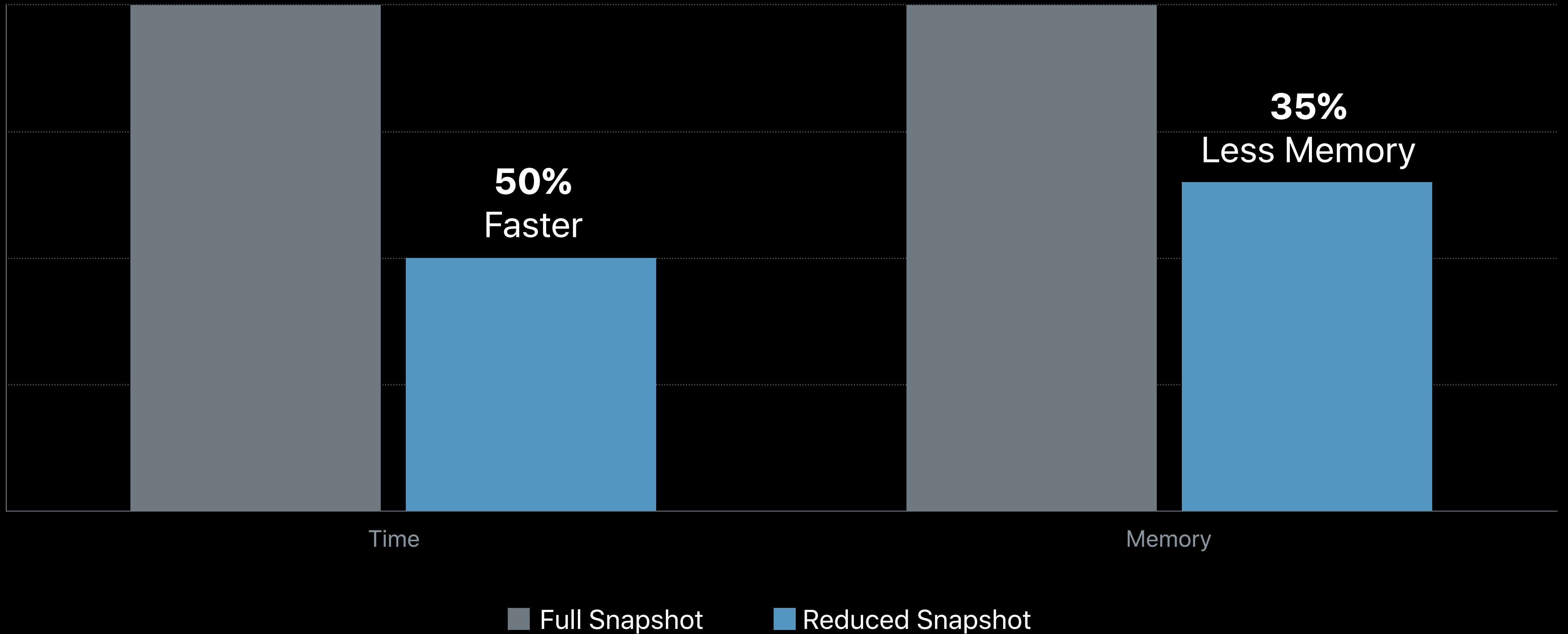
# Query Analysis Performance



# Query Analysis Performance



# Query Analysis Performance





# Optimization 3: Eliminate Snapshots

"First match" API



NEW

# Optimization 3: Eliminate Snapshots

"First match" API



Queries search entire tree

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"First match" API

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Queries search entire tree

First match halts early

```
var firstMatch: XCUIElement { get }
```

# Optimization 3: Eliminate Snapshots

"First match" API

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Queries search entire tree

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# Optimization 3: Eliminate Snapshots

"First match" API

NEW

Queries search entire tree

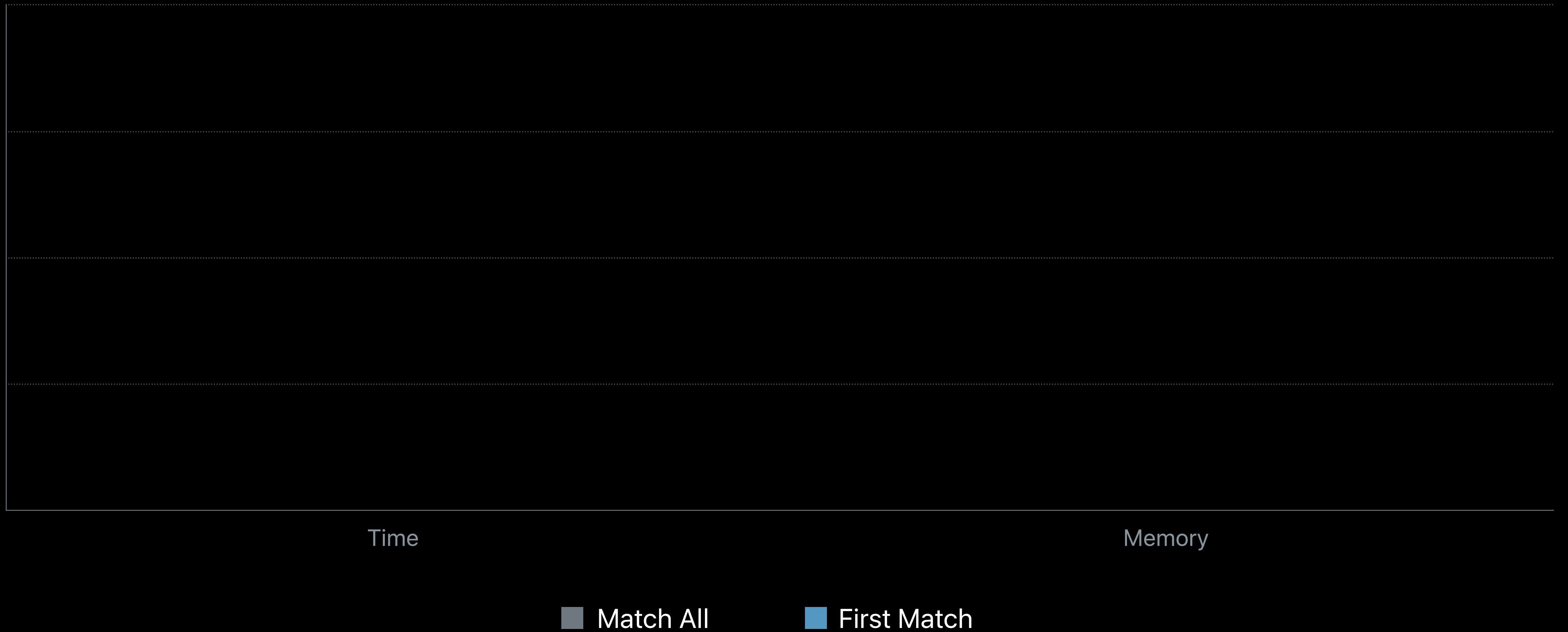
First match halts early

```
var firstMatch: XCUIElement { get }
```

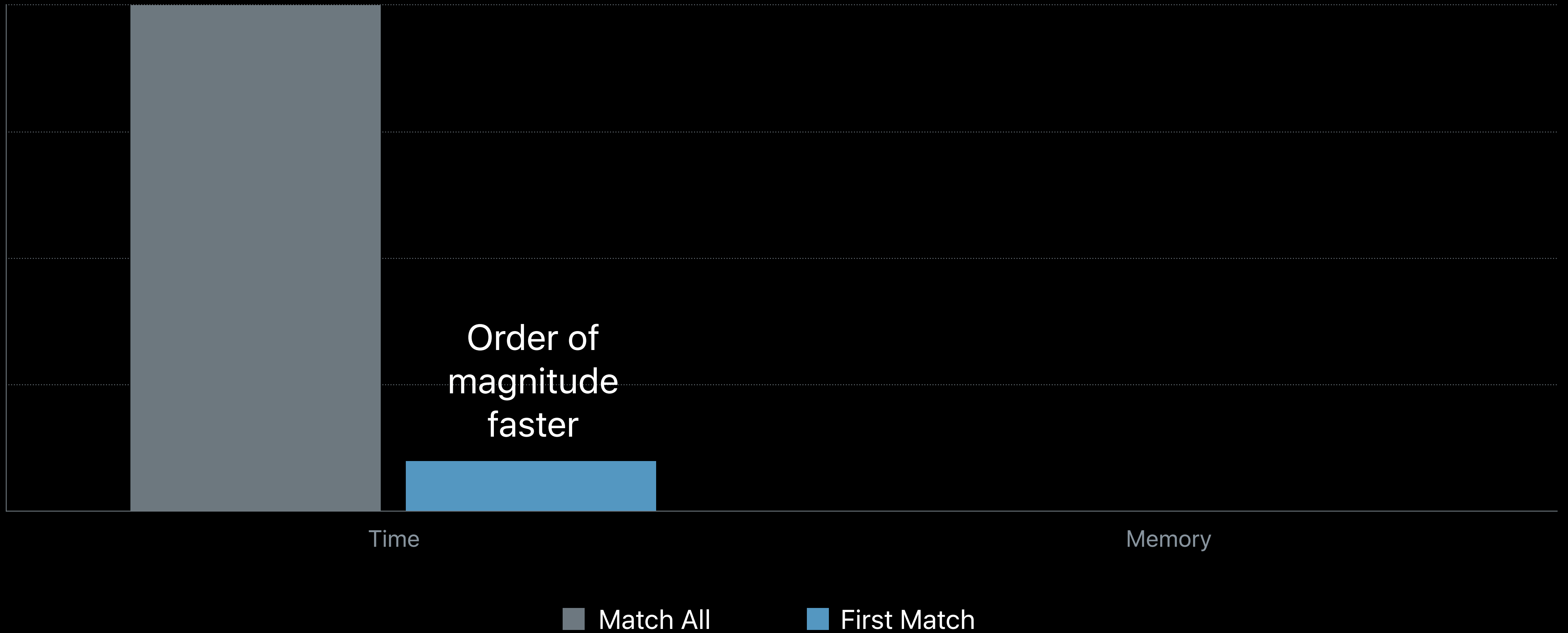
```
let button = app.navigationBars.buttons["Done"].firstMatch
```

# First Match Performance

# First Match Performance

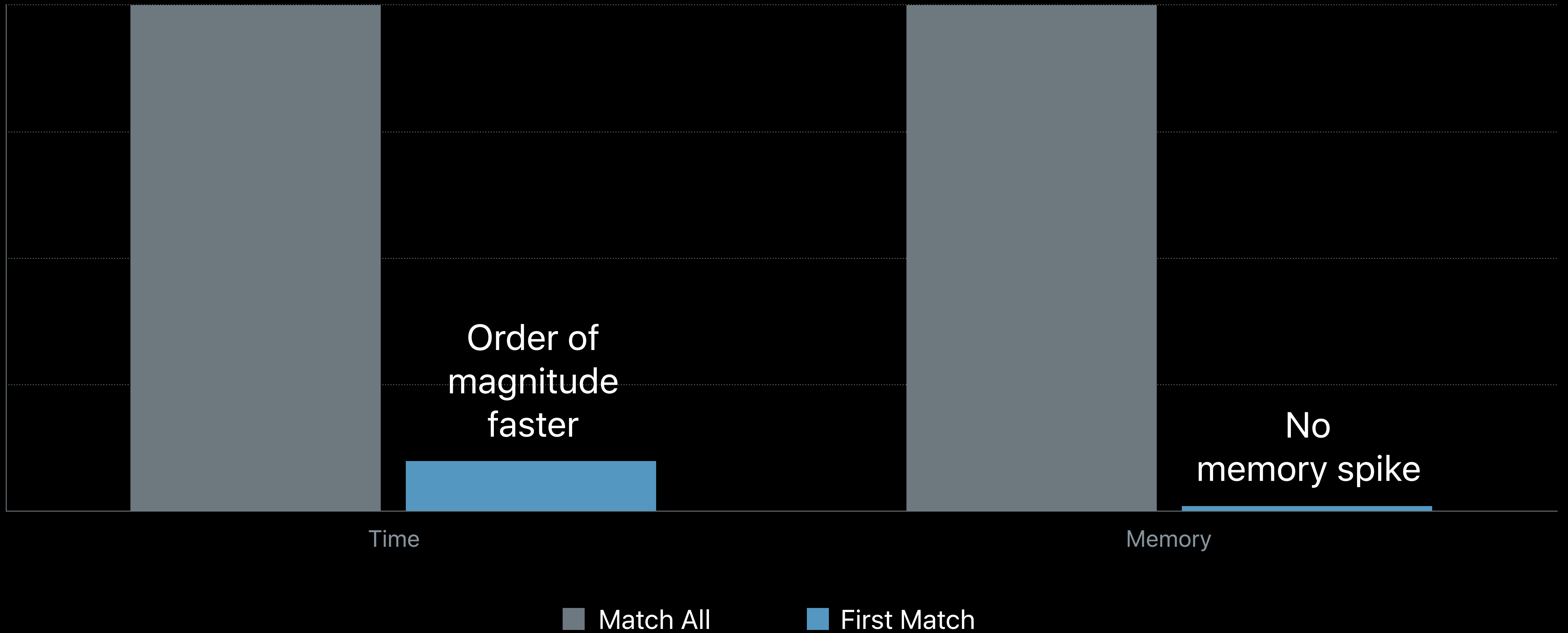


# First Match Performance





# First Match Performance



# First Match vs. Match All

# First Match vs. Match All

Match all detects ambiguity

# First Match vs. Match All

Match all detects ambiguity

First match requires precision

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# First Match vs. Match All

Match all detects ambiguity

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```
app.buttons.firstMatch // not a good idea!!
```

# First Match vs. Match All

Match all detects ambiguity

First match requires precision

```
app.buttons.firstMatch // not a good idea!!  
app.buttons["Done"].firstMatch // better
```

# First Match vs. Match All

Match all detects ambiguity

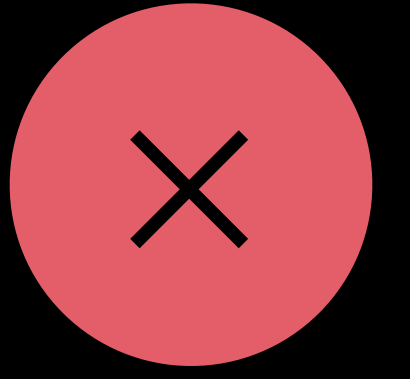
First match requires precision

```
app.buttons.firstMatch // not a good idea!!  
app.buttons["Done"].firstMatch // better  
app.navigationBars.buttons["Done"].firstMatch // best
```



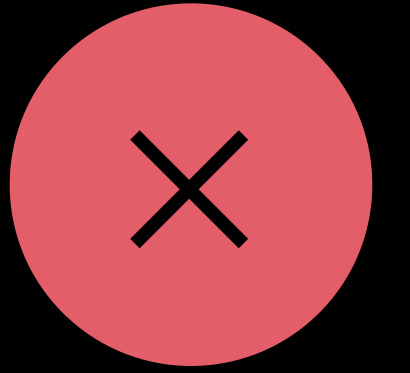
# Block-based NSPredicate

# Block-based NSPredicate



Prevents optimizations

# Block-based NSPredicate

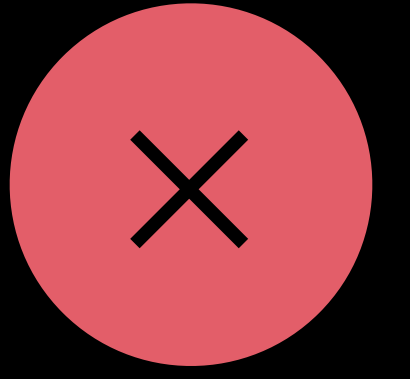


Prevents optimizations

No serialization

- ~~Remote query~~
- ~~First match~~

# Block-based NSPredicate



Prevents optimizations

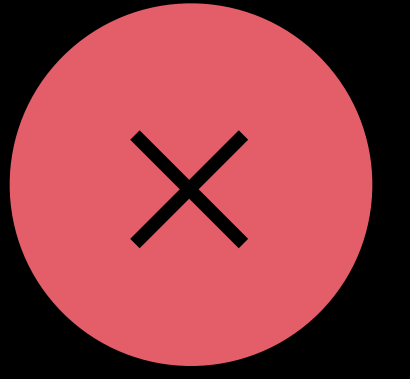
No serialization

- ~~Remote query~~
- ~~First match~~

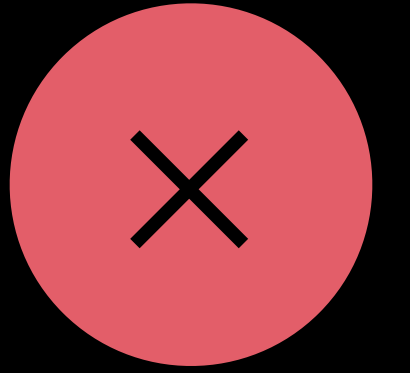
No introspection

- ~~Reduced snapshot~~

# Block-based NSPredicate



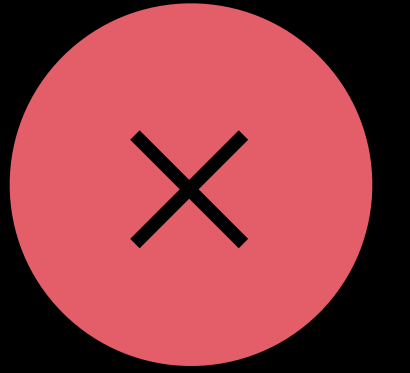
# Block-based NSPredicate



Replace block predicates

- Format string
- NSExpression

# Block-based NSPredicate



Replace block predicates

- Format string
- NSEExpression

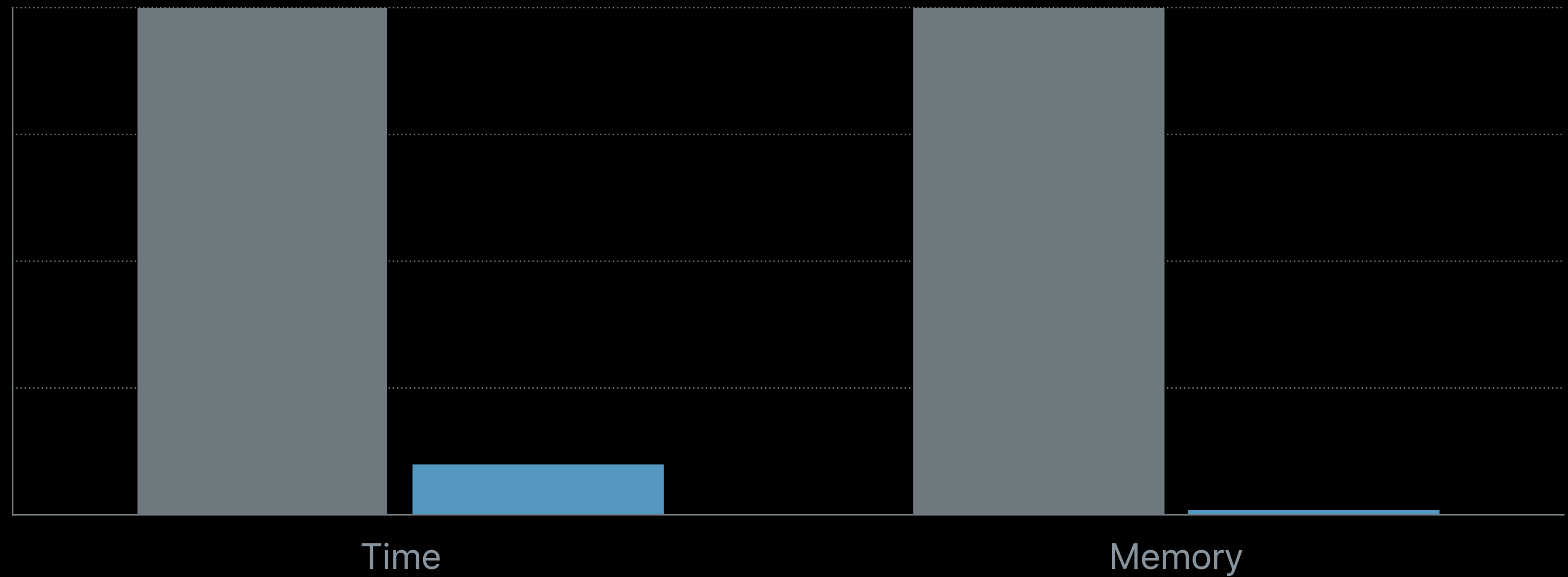
File enhancement requests!

# UI Testing Performance



# UI Testing Performance

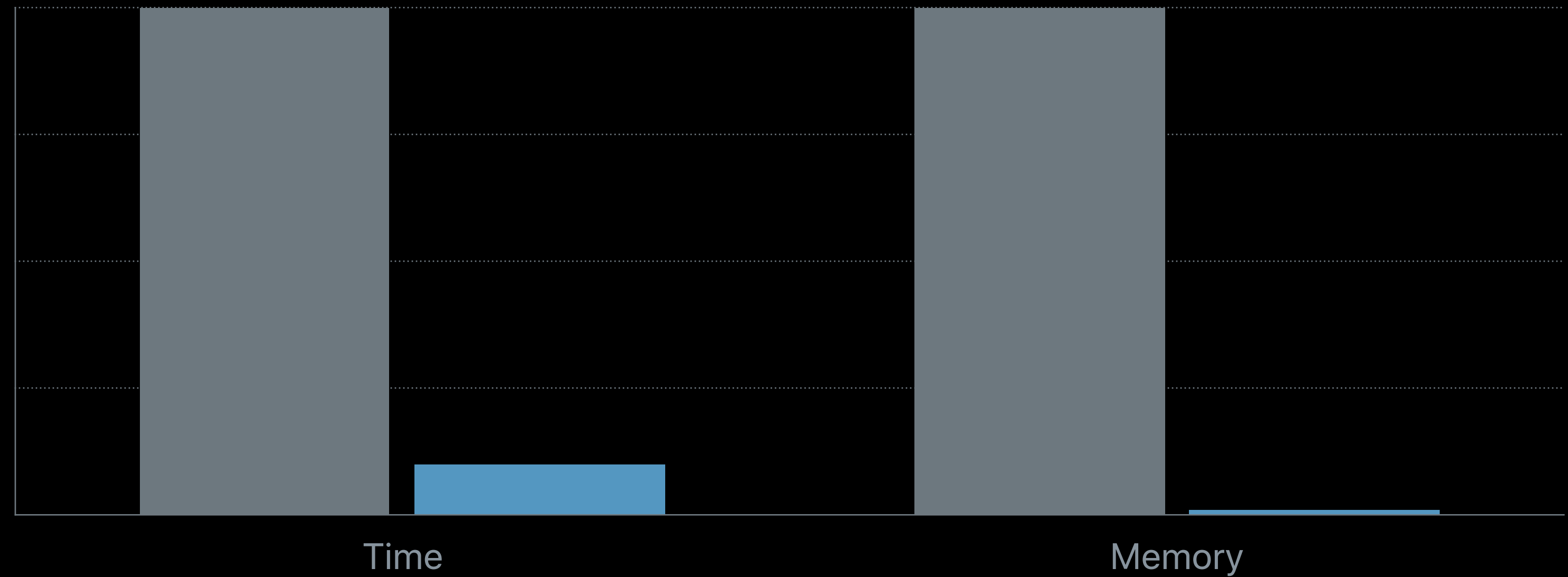
Faster in Xcode 9



# UI Testing Performance

Faster in Xcode 9

Best on newest OS



Enhancements

Async testing

Multi-app testing

UI testing performance

Activities, attachments, and screenshots

# Activities

NEW

# Activities



NEW

Create structure for long tests

# Activities

NEW

Create structure for long tests

```
XCTContext.runActivity(named name: String, block: (XCTActivity))
```

- ▶ Open com.mycompany.Reader (0.09s)
- ▶ Tap Cell (7.04s)
- Find the "Message content" TextView (8.00s)
- ▶ Tap "All Messages" Button (8.03s)
- ▶ Open com.mycompany.Writer (8.82s)
- ▶ Tap "Compose message" TextView (15.10s)
- ▶ Type 'Any good coffee pl...' into "Compose messa...
- ▶ Tap "return" Button (16.80s)
- ▶ Tap "send" Button (17.67s)
- ▶ Tap "Return to Reader" Button (19.14s)

- ▶ Open com.mycompany.Reader (0.09s)
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- ▶ Tap "send" Button (17.67s)
- ▶ Tap "Return to Reader" Button (19.14s)

```
// Compose and send a new message
let composeView = writerApp.textViews["Compose message"]
composeView.tap()
composeView.typeText("Any good coffee places around McEnery? ☕ /cc @jane")
writerApp.buttons["return"].tap()
writerApp.buttons["send"].tap()
```

- ▶ Open com.mycompany.Reader (0.09s)
- ▶ Tap Cell (7.04s)
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```
XCTContext.runActivity(named: "Compose coffee message") { _ in
    // Compose and send a new message
    let composeView = writerApp.textViews["Compose message"]
    composeView.tap()
    composeView.typeText("Any good coffee places around McEnery? ☕ /cc @jane")
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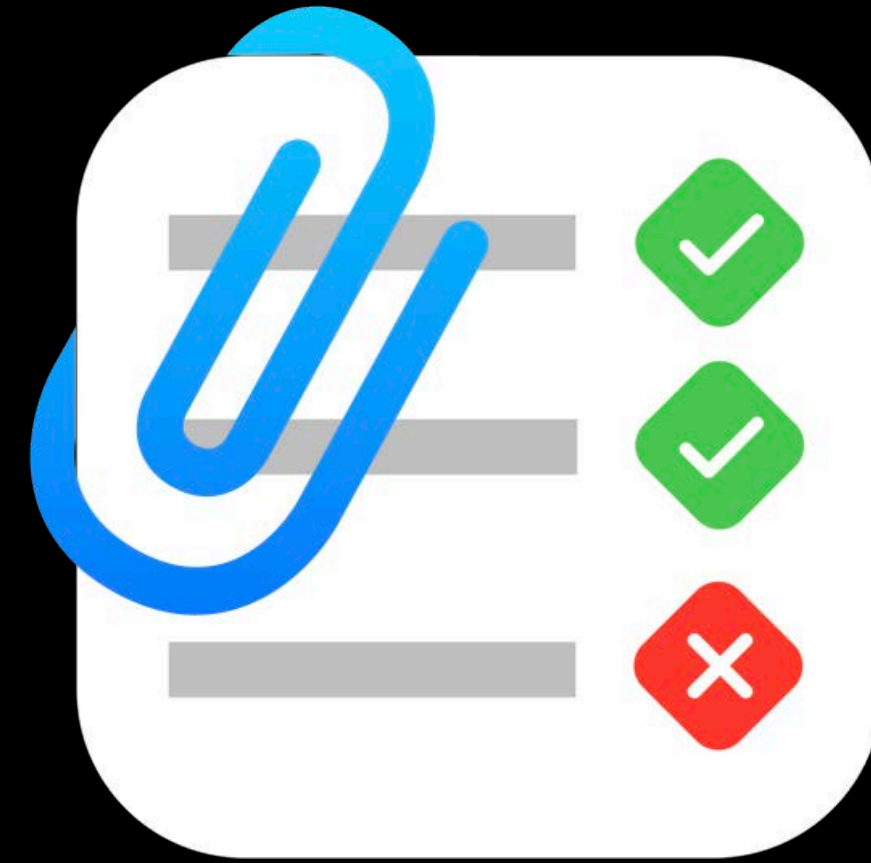
- ▶ Open com.mycompany.Reader (0.09s)
- ▶ Tap Cell (7.04s)
  - Find the "Message content" TextView (8.00s)
- ▶ Tap "All Messages" Button (8.03s)
- ▶ Open com.mycompany.Writer (8.82s)
- ▶ Compose coffee message (11.59s)
- ▶ Tap "Return to Reader" Button (19.14s)

# Attachments

NEW

# Attachments

NEW

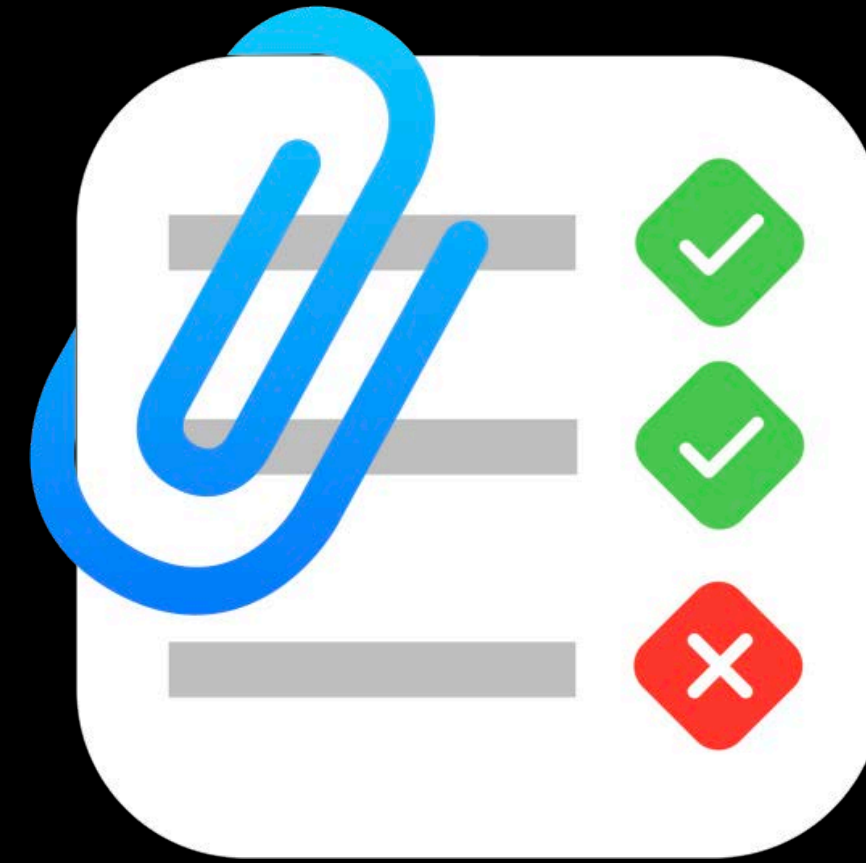


XCTAttachment

# Attachments

NEW

Data from tests

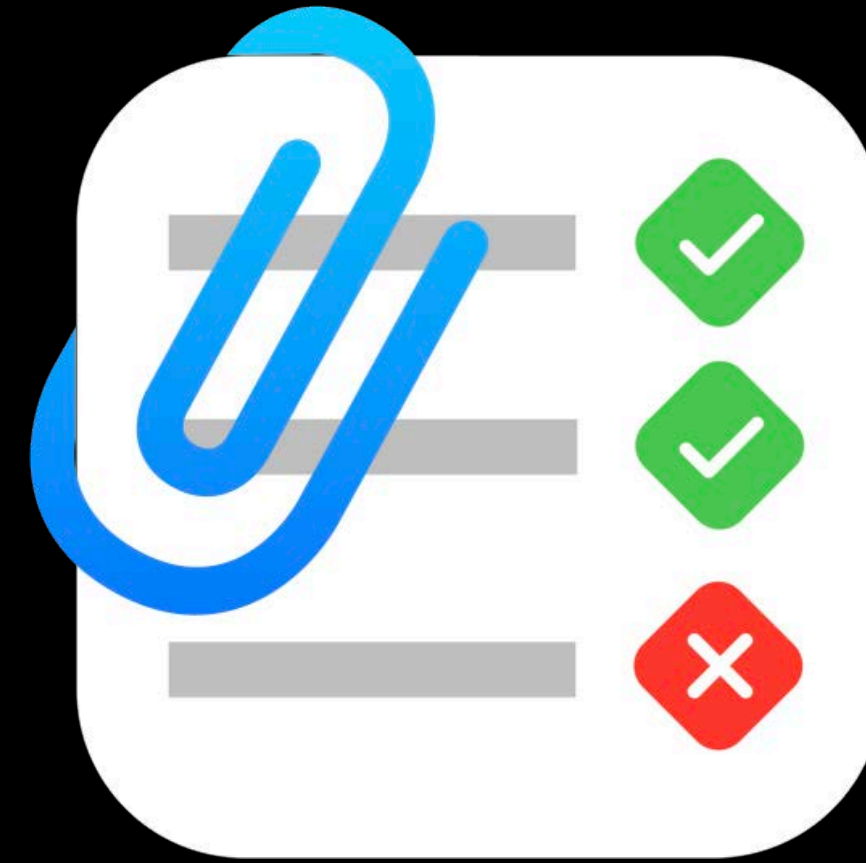


XCTAttachment

# Attachments

NEW

Data from tests  
Improved triage



XCTAttachment



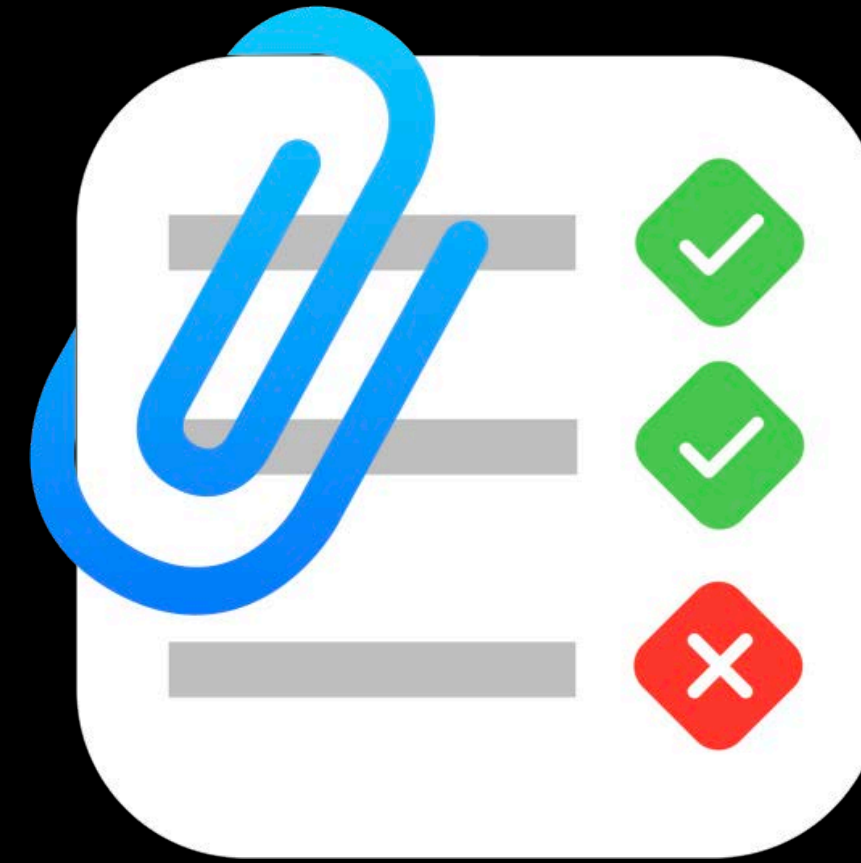
# Attachments

NEW

Data from tests

Improved triage

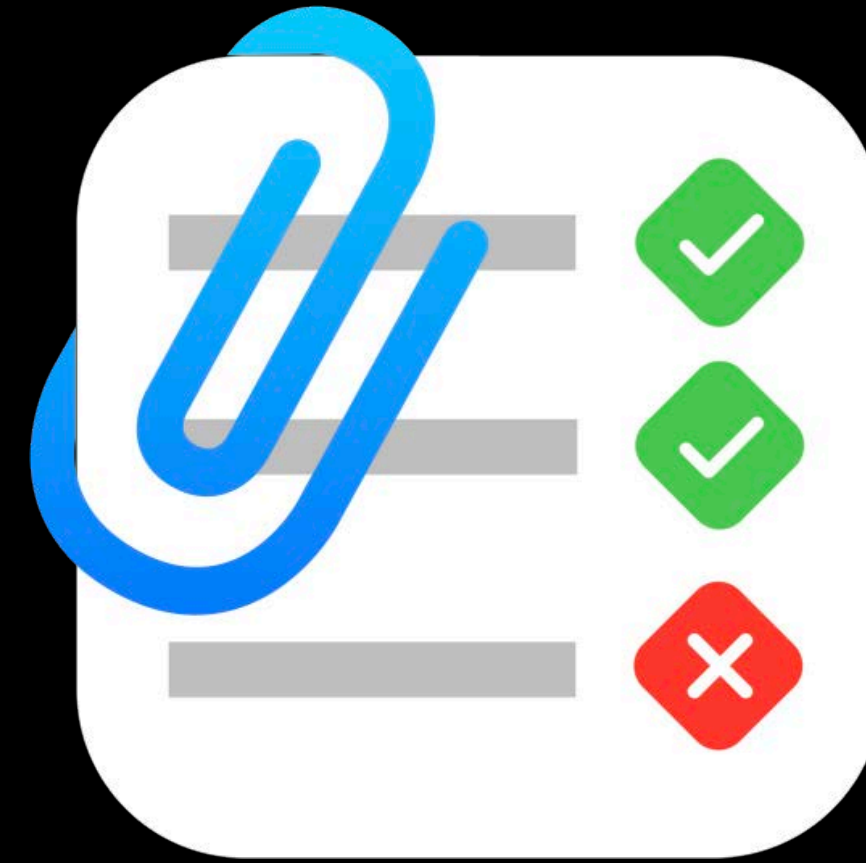
Post-processing



XCTAttachment

# Attachments

NEW



XCTAttachment

# Attachments

NEW

Raw binary data



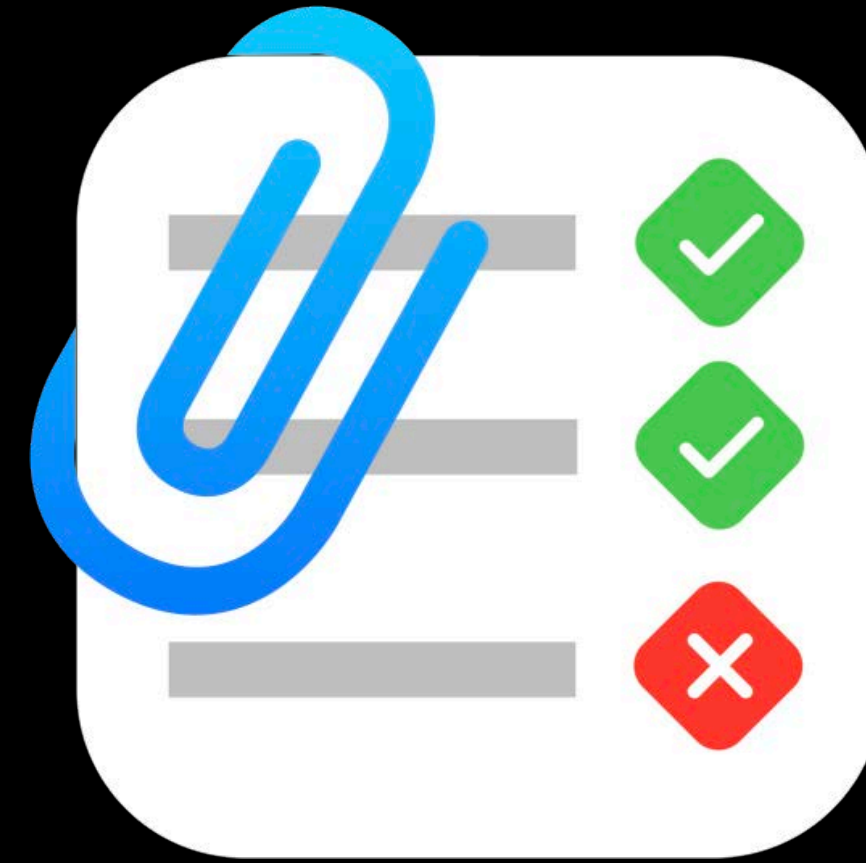
XCTAttachment

# Attachments

NEW

Raw binary data

Strings



XCTAttachment

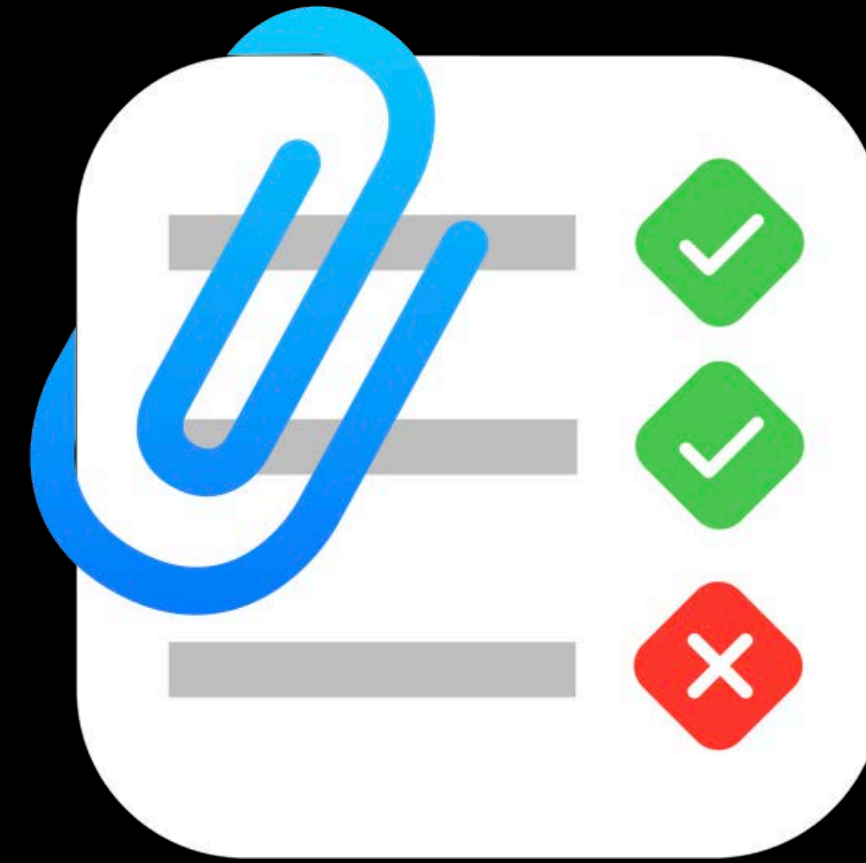
# Attachments

NEW

Raw binary data

Strings

Property lists



XCTAttachment

# Attachments

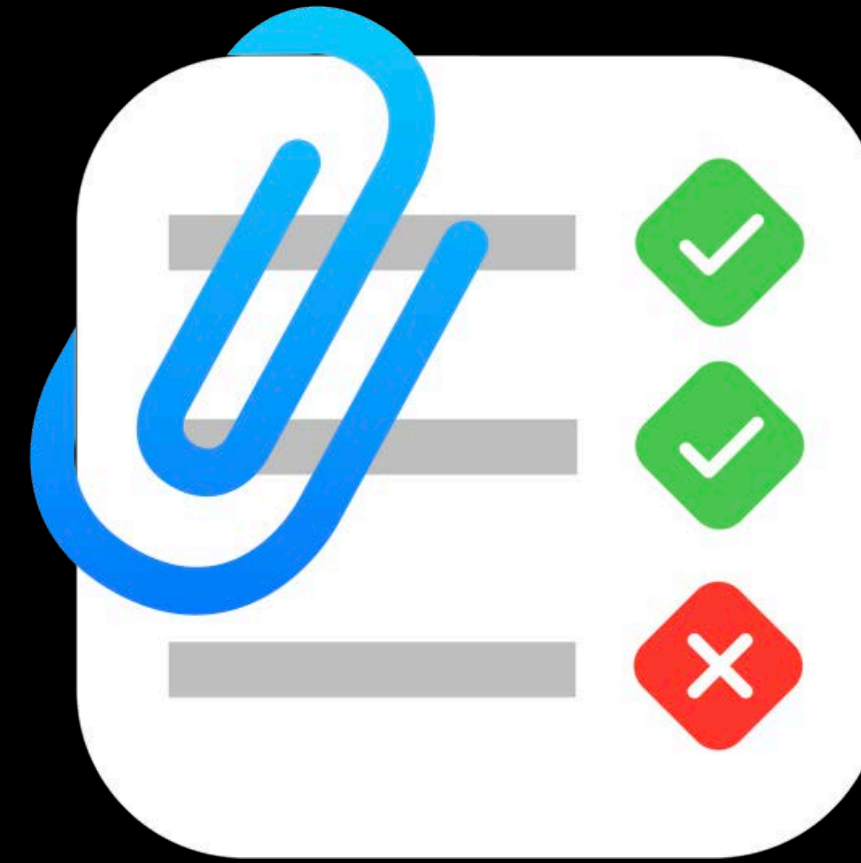
NEW

Raw binary data

Strings

Property lists

Codable objects



XCTAttachment

# Attachments

NEW

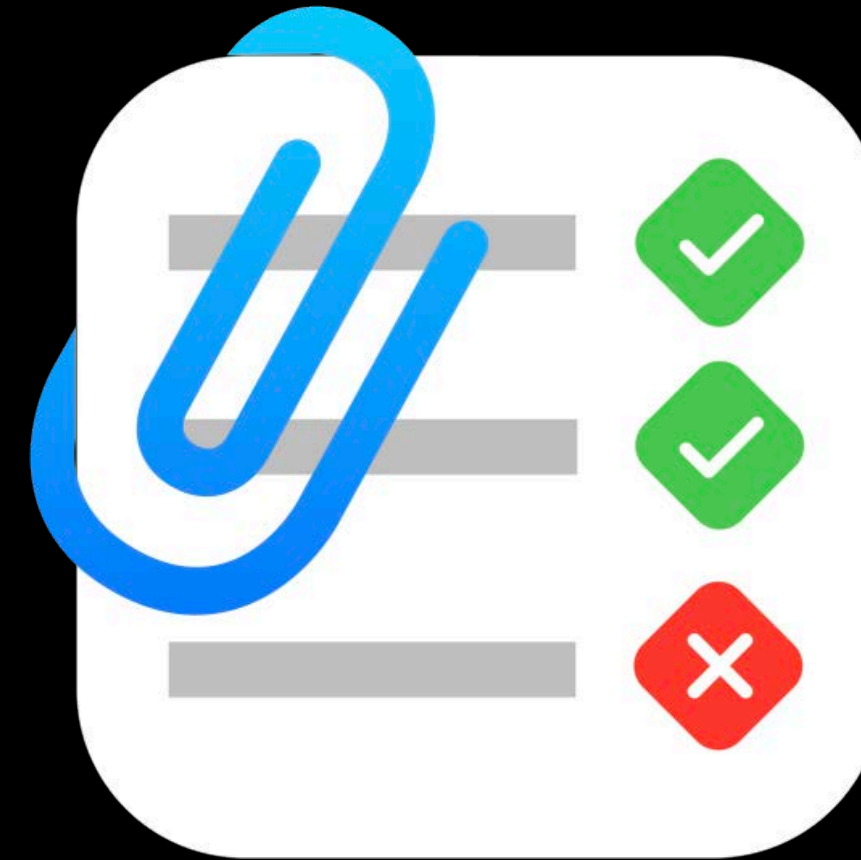
Raw binary data

Strings

Property lists

Codable objects

Files



XCTAttachment

# Attachments

NEW

Raw binary data

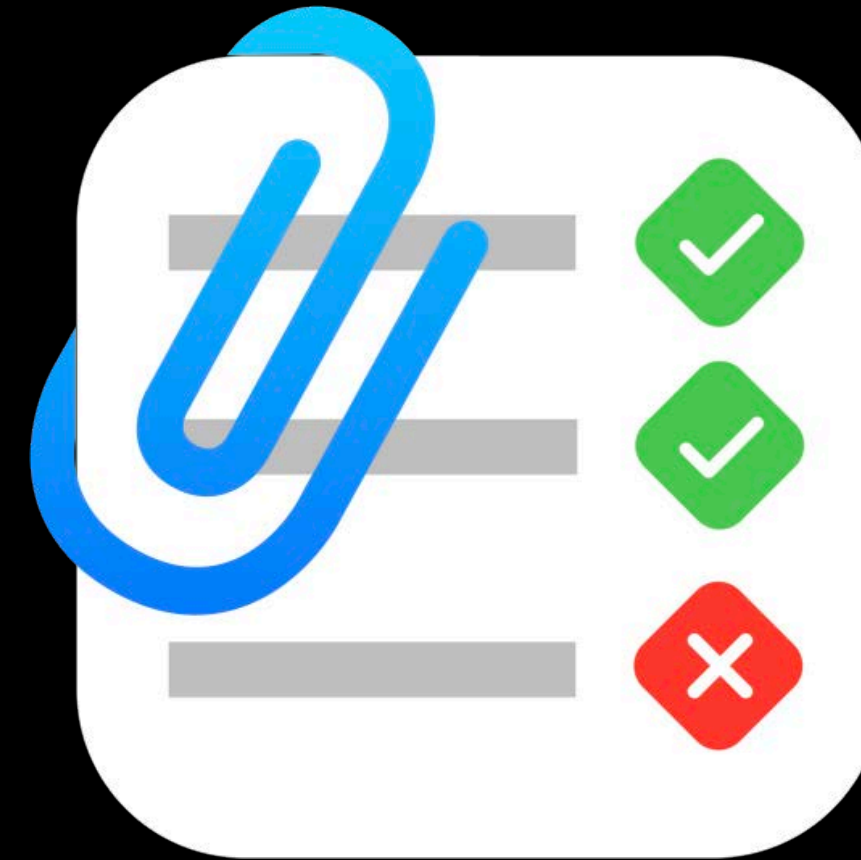
Strings

Property lists

Codable objects

Files

Images



XCTAttachment



# Screenshots!



NEW

# Screenshots!

NEW



`XCUIScreenshotProviding`

# Screenshots!

NEW

API for capturing on demand



`XCUIScreenshotProviding`

# Screenshots!

NEW

API for capturing on demand

```
XCUElement.screenshot
```



```
XCUIScreenshotProviding
```

# Screenshots!

NEW

API for capturing on demand

```
XCUIElement.screenshot
```

```
XCUIScreen.screenshot
```



```
XCUIScreenshotProviding
```

# Attachment Lifetime Policies

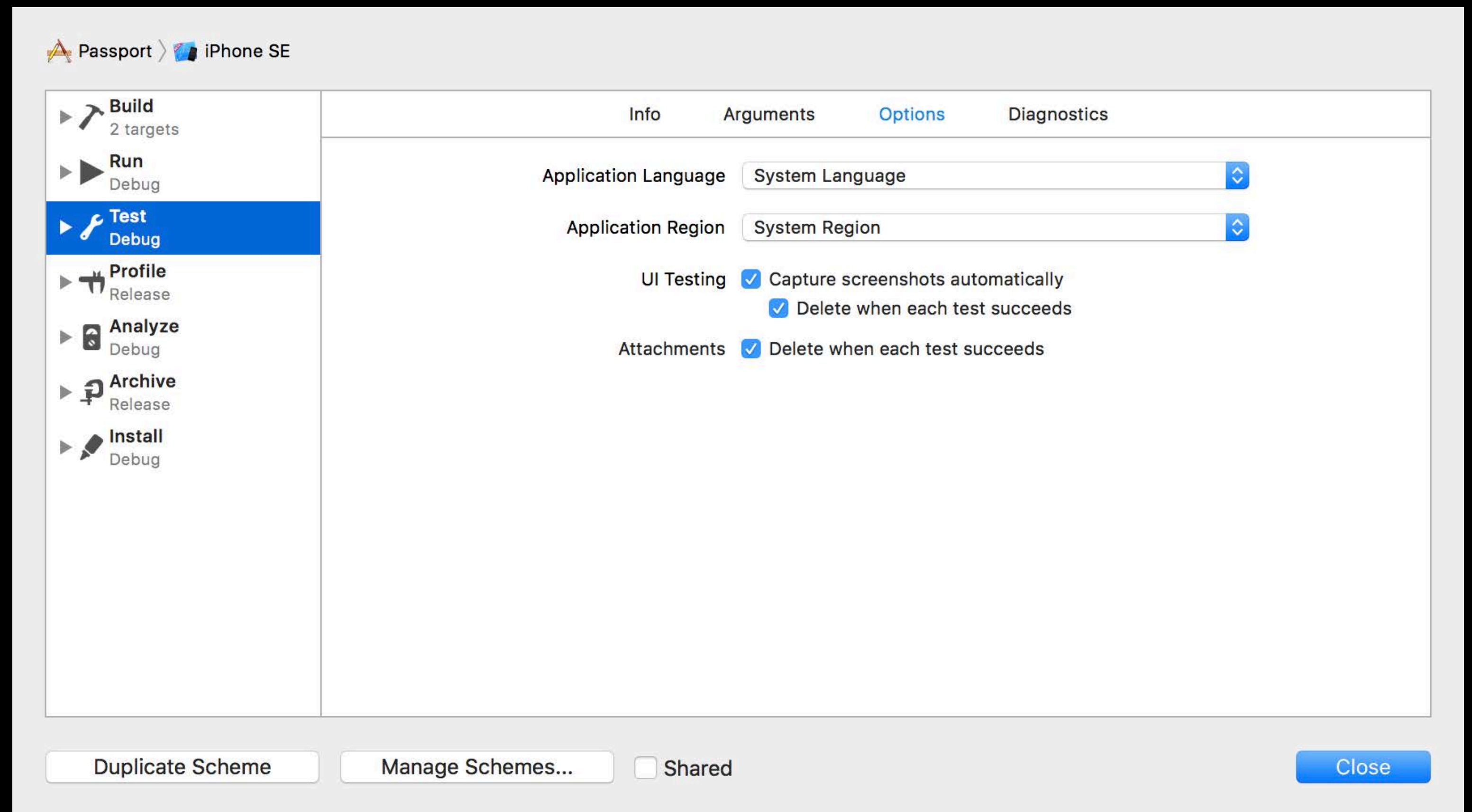
# Attachment Lifetime Policies

Delete if test passes

# Attachment Lifetime Policies

Delete if test passes

Scheme option

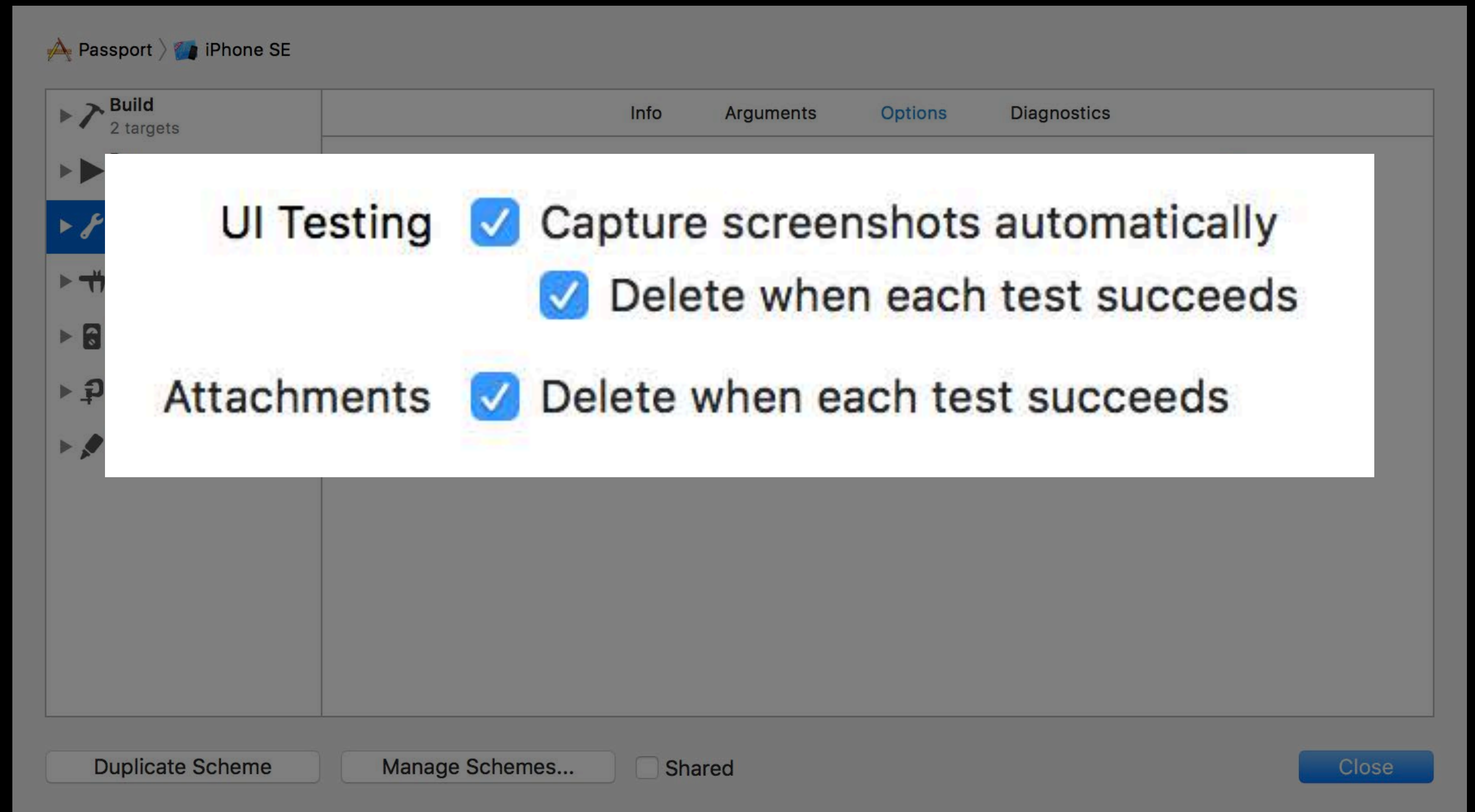




# Attachment Lifetime Policies

Delete if test passes

Scheme option

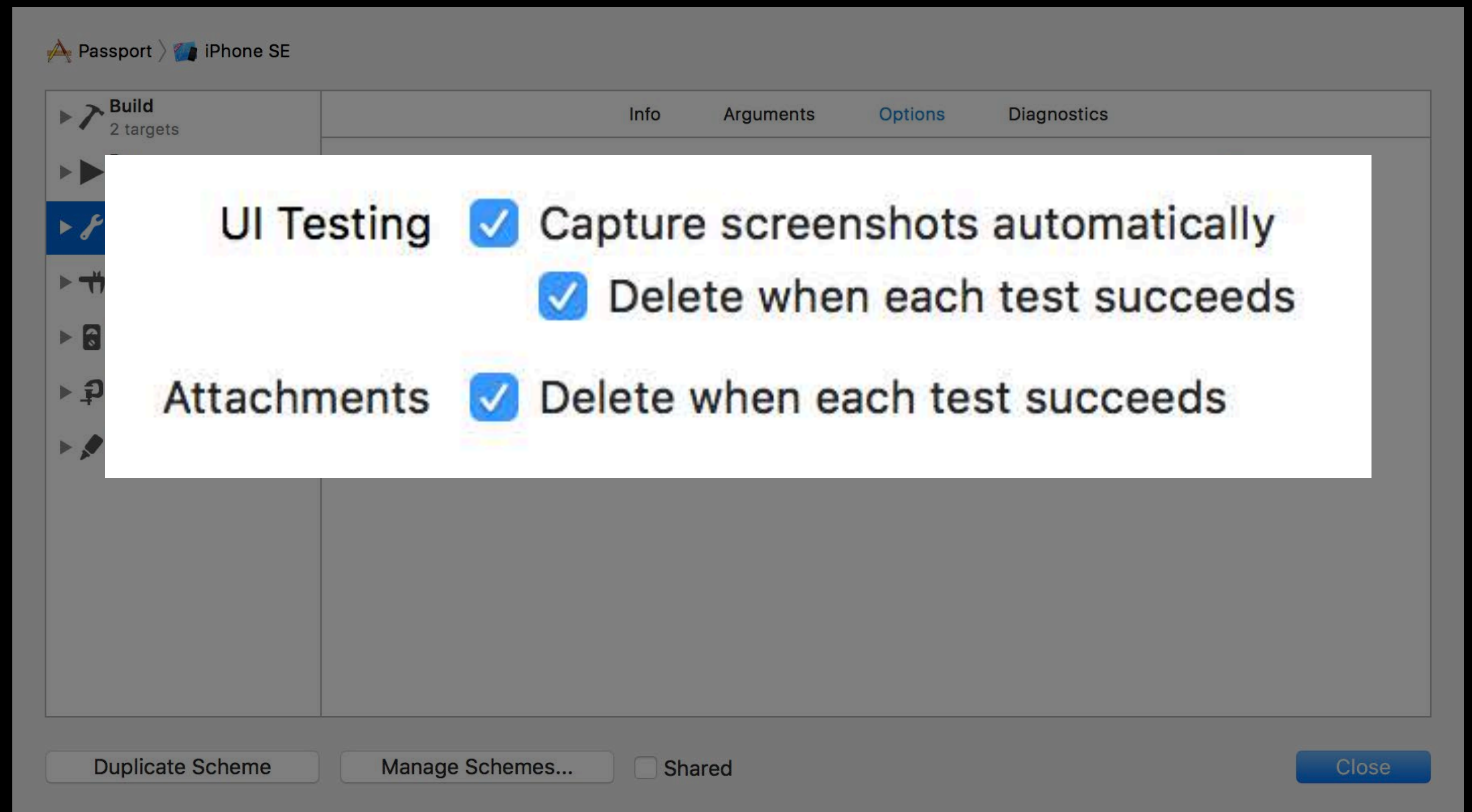


# Attachment Lifetime Policies

Delete if test passes

Scheme option

XCTAttachment API



# *Demo*

Activities, attachments, and screenshots

Honza Dvorsky, Xcode Engineer

# What's New in Testing?

# What's New in Testing?

Many new APIs!

# What's New in Testing?

Many new APIs!

Workflow and CI features

# What's New in Testing?

Many new APIs!

Workflow and CI features

Performance improvements

# More Information

<https://developer.apple.com/wwdc17/409>



# Related Sessions

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**Engineering for Testability**

Hall 3

Friday 1:50PM

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Localizing with Xcode 9

WWDC 2017

---

What's New in Signing for Xcode and Xcode Server

WWDC 2017

---

What's New in Accessibility

WWDC 2017

---

Advanced Testing and Continuous Integration

WWDC 2016

---

UI Testing in Xcode

WWDC 2015

---

Testing in Xcode 6

WWDC 2014

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# Labs

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Source Control, Simulator, Testing, and  
Continuous Integration with Xcode Lab

Technology Lab K

Thu 4:10PM–6:00PM

---

Xcode Open Hours

Technology Lab K

Fri 1:50PM–4:00PM

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