Design #WWDC17

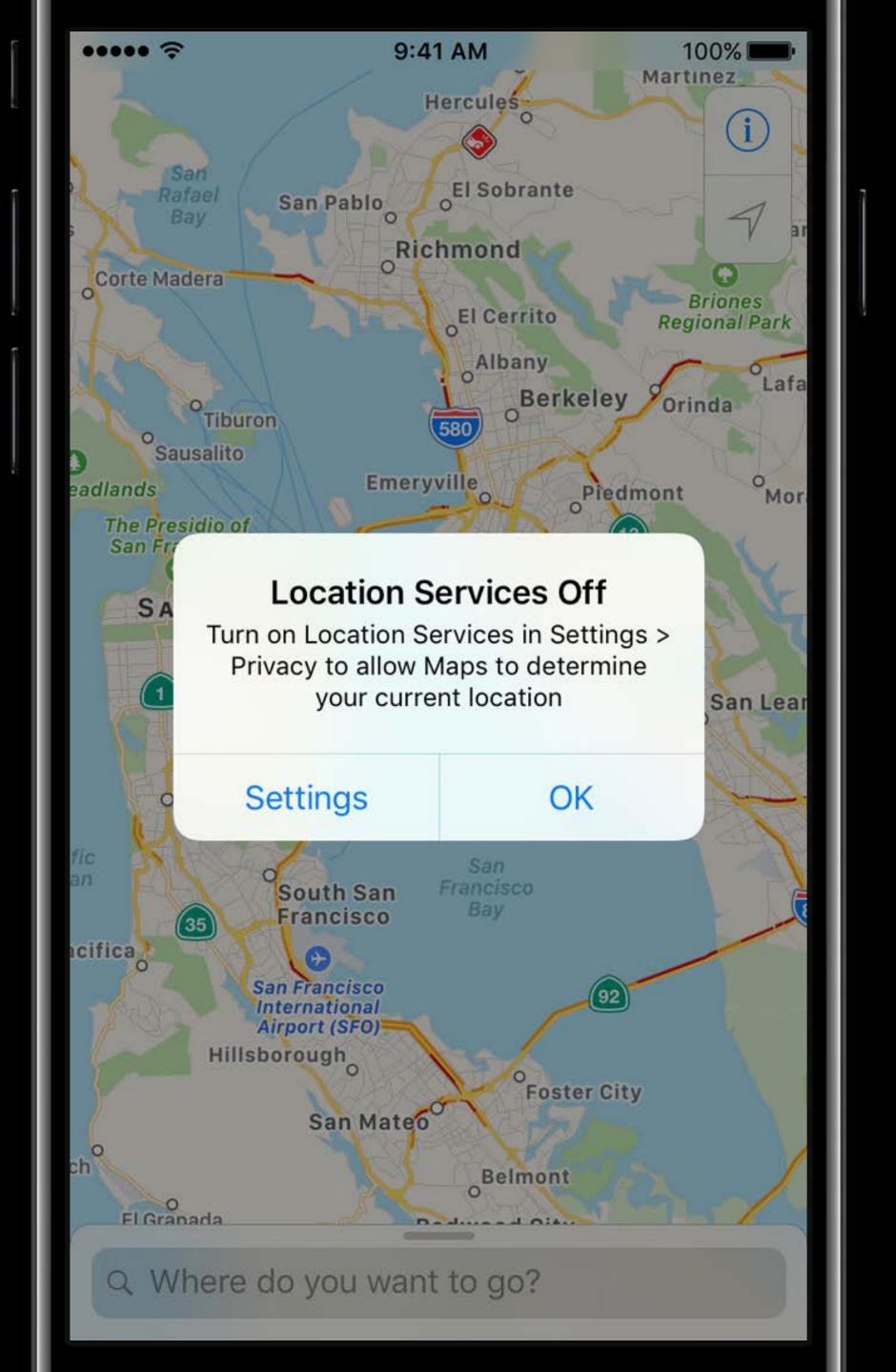
# Communication Between Designers and Engineers

Session 809

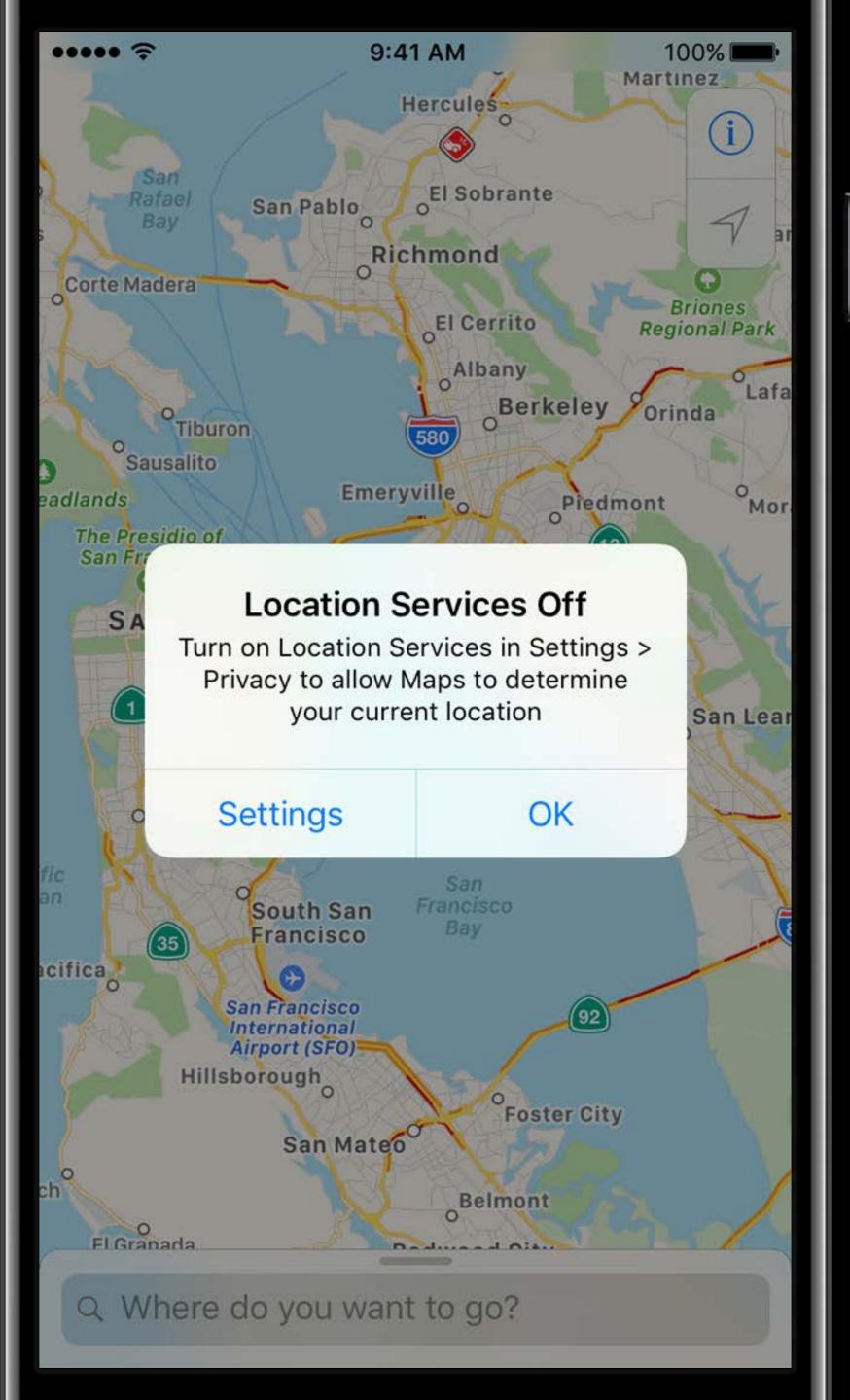
Eugene Siew, Designer

# Reality

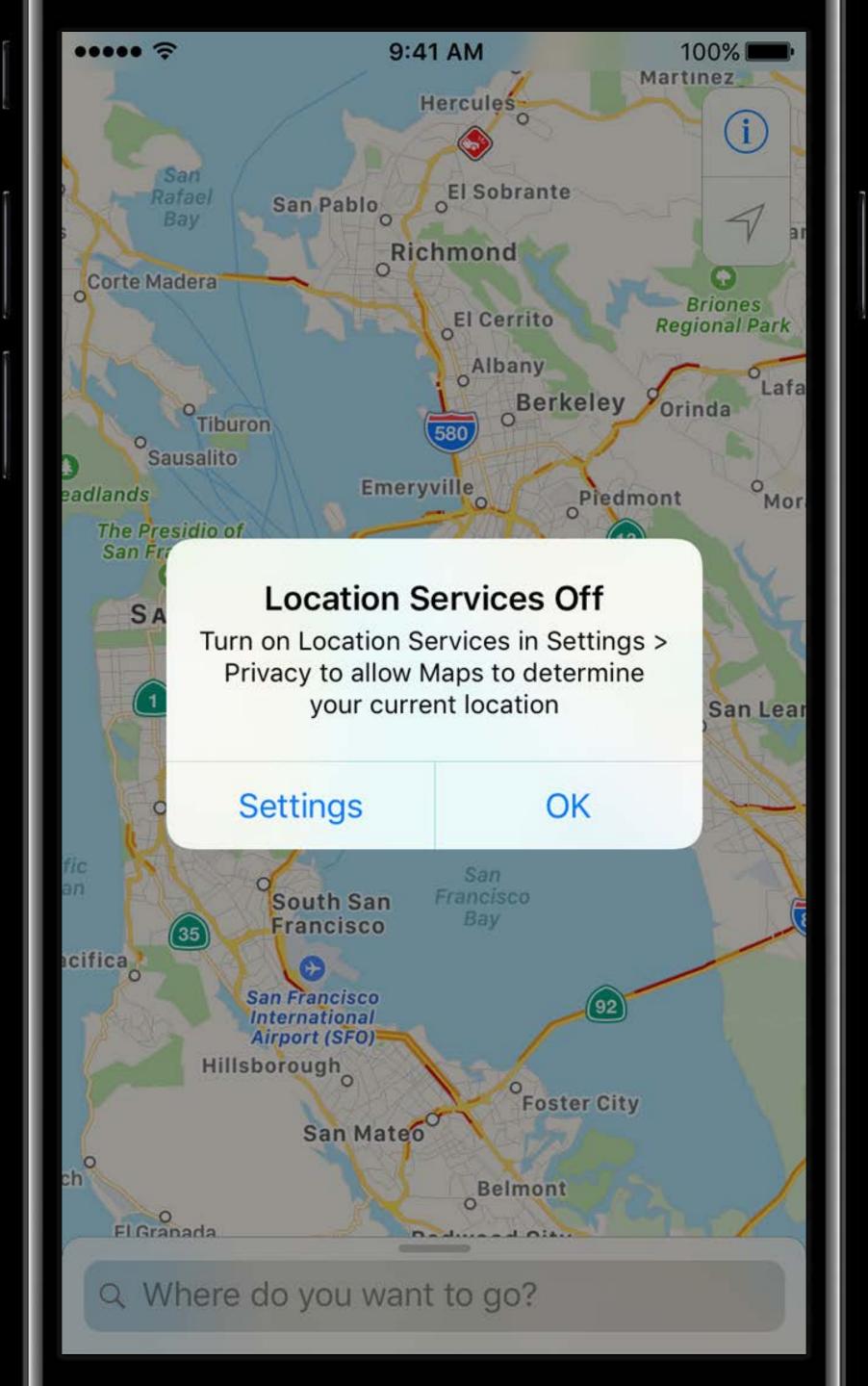
# Same Terminology



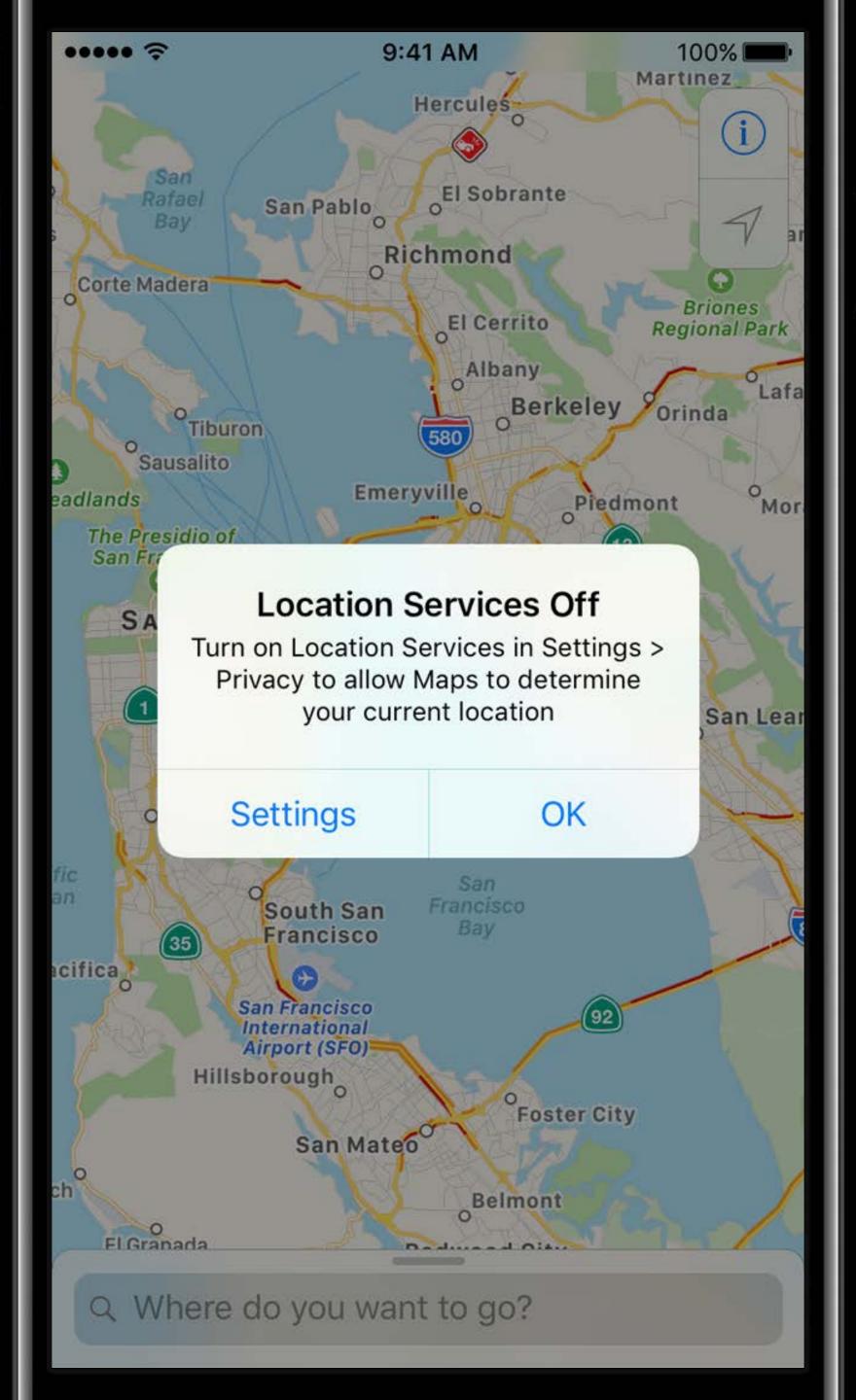
#### Pop-up



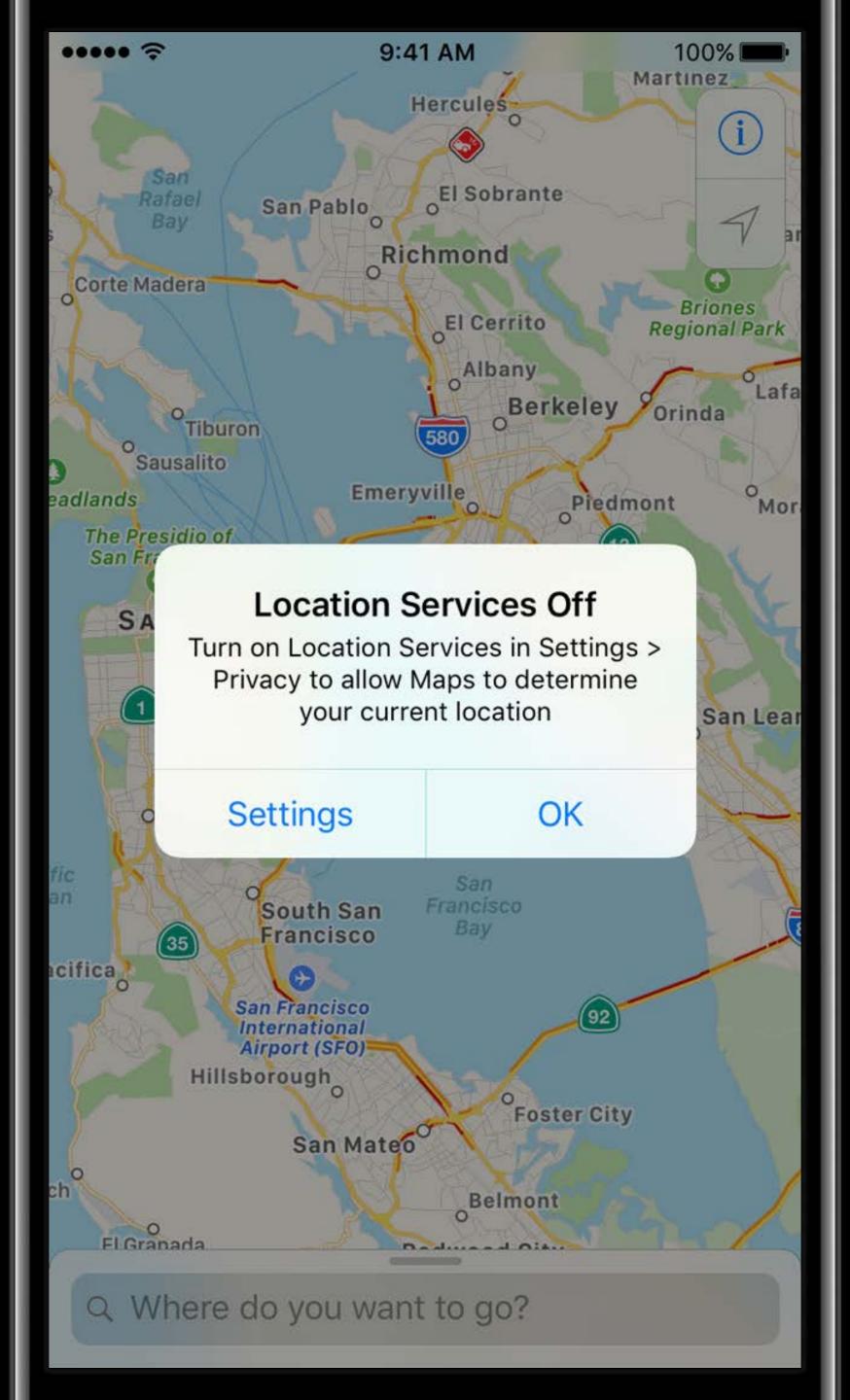
Pop-up Popover

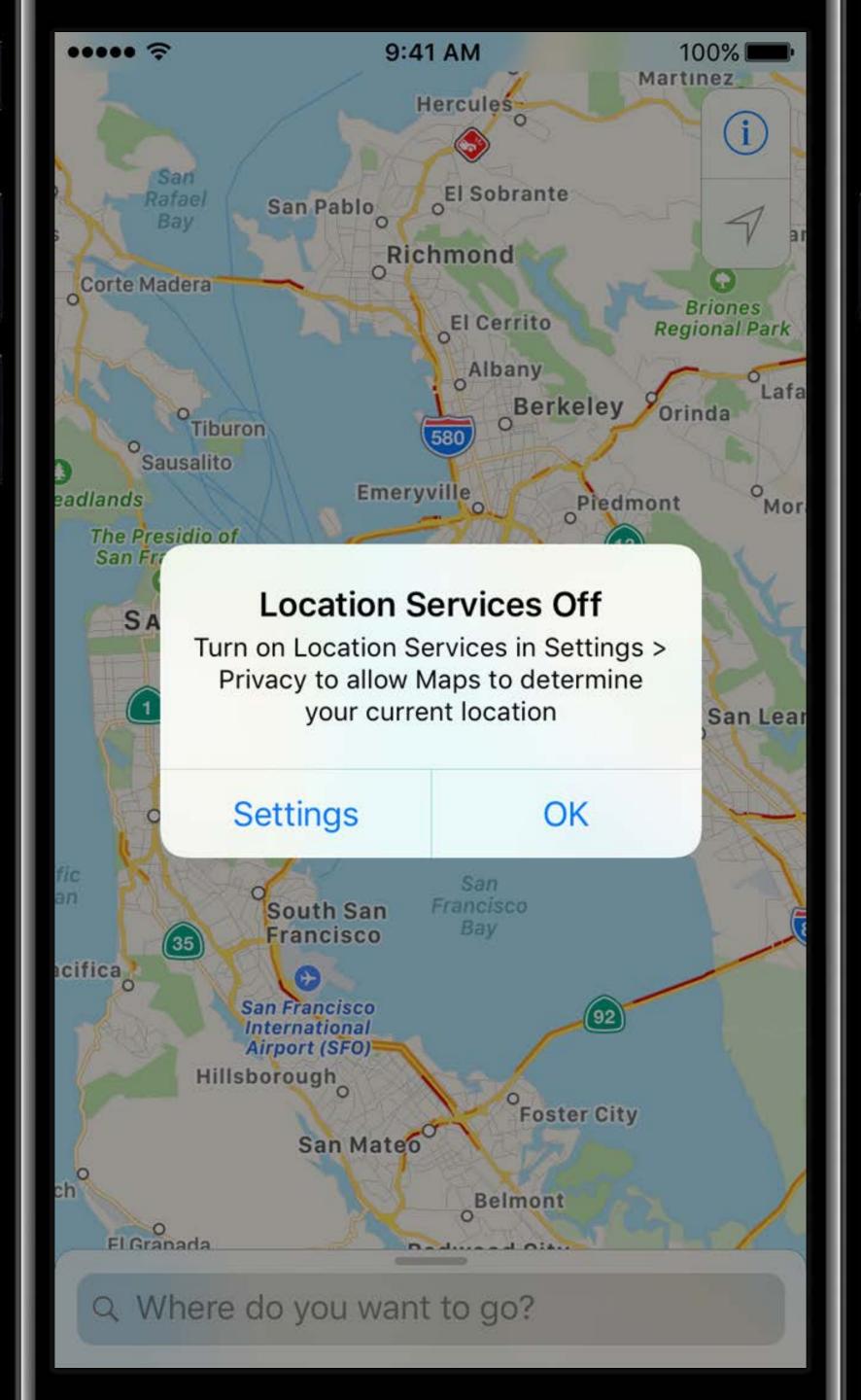


Pop-up
Popover
Modal



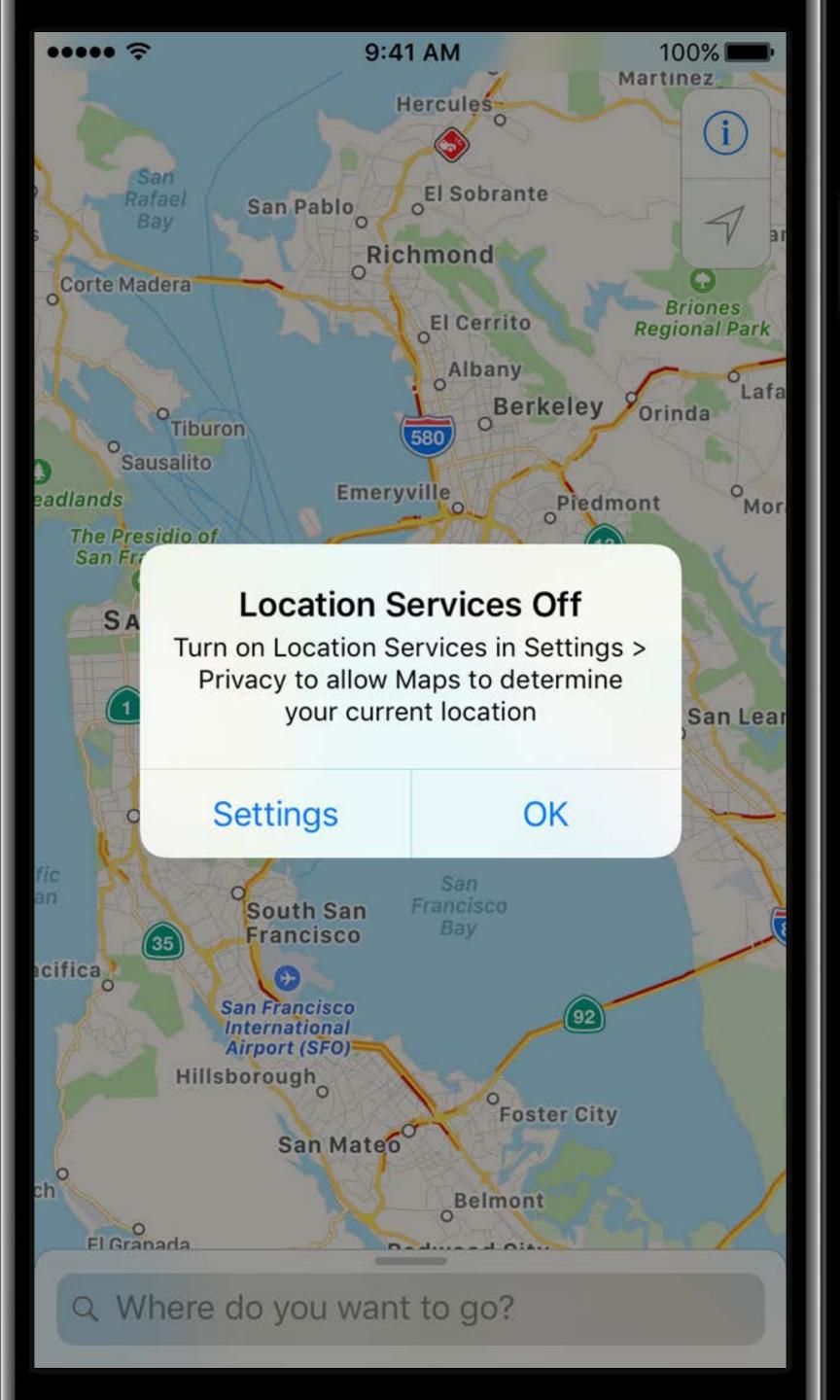
Pop-up
Popover
Modal



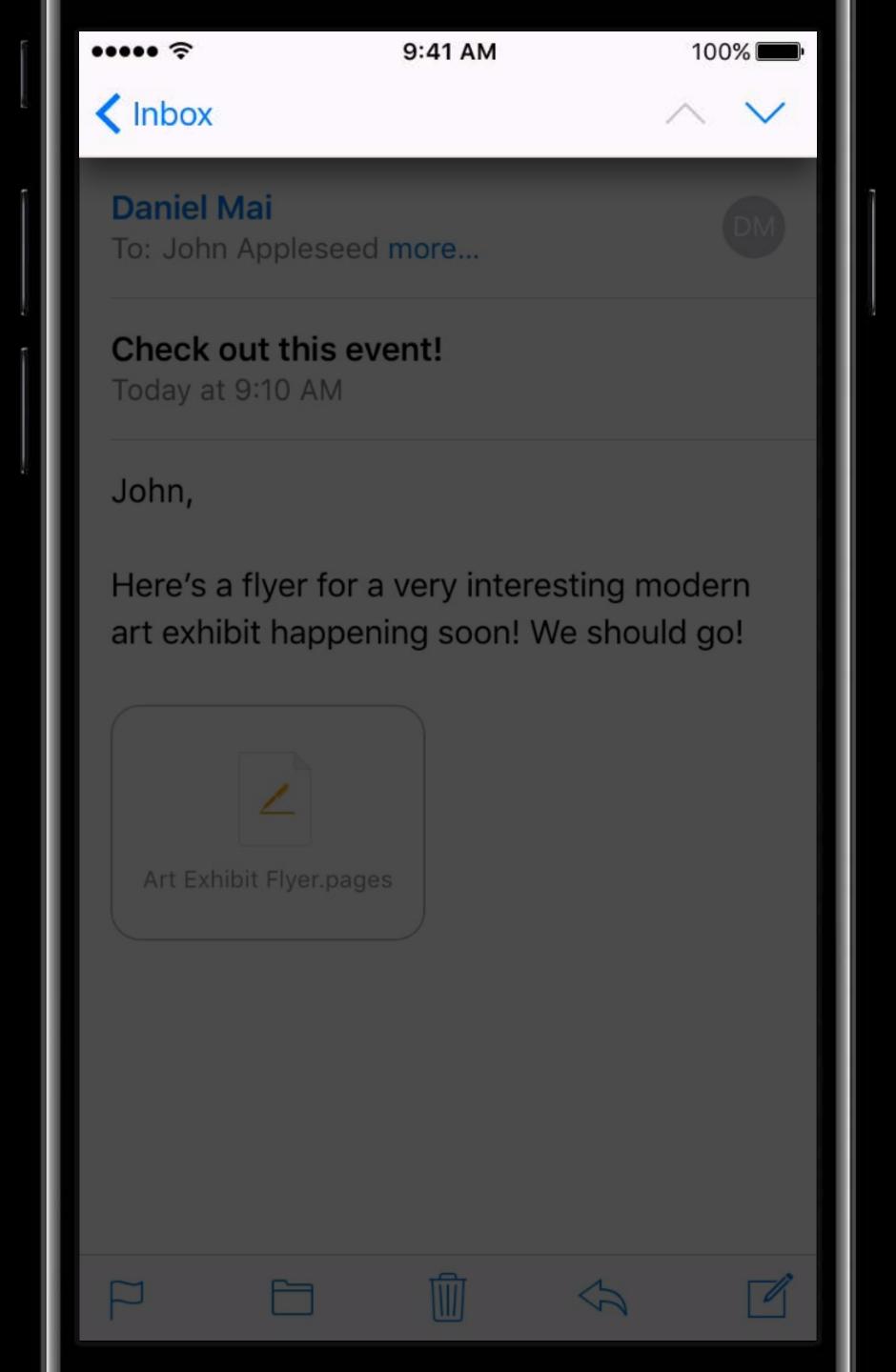


#### UIAlertController

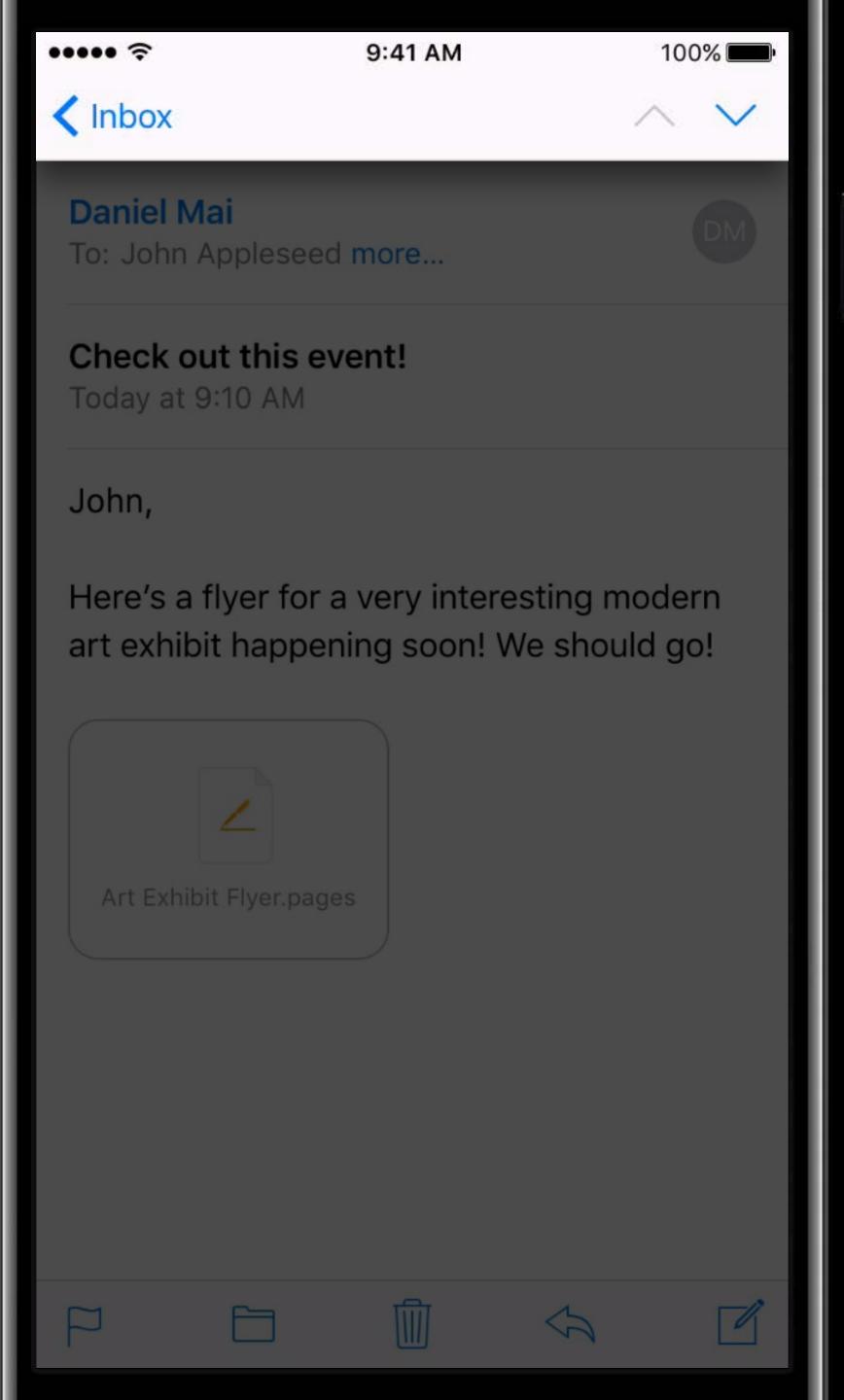
#### Alert



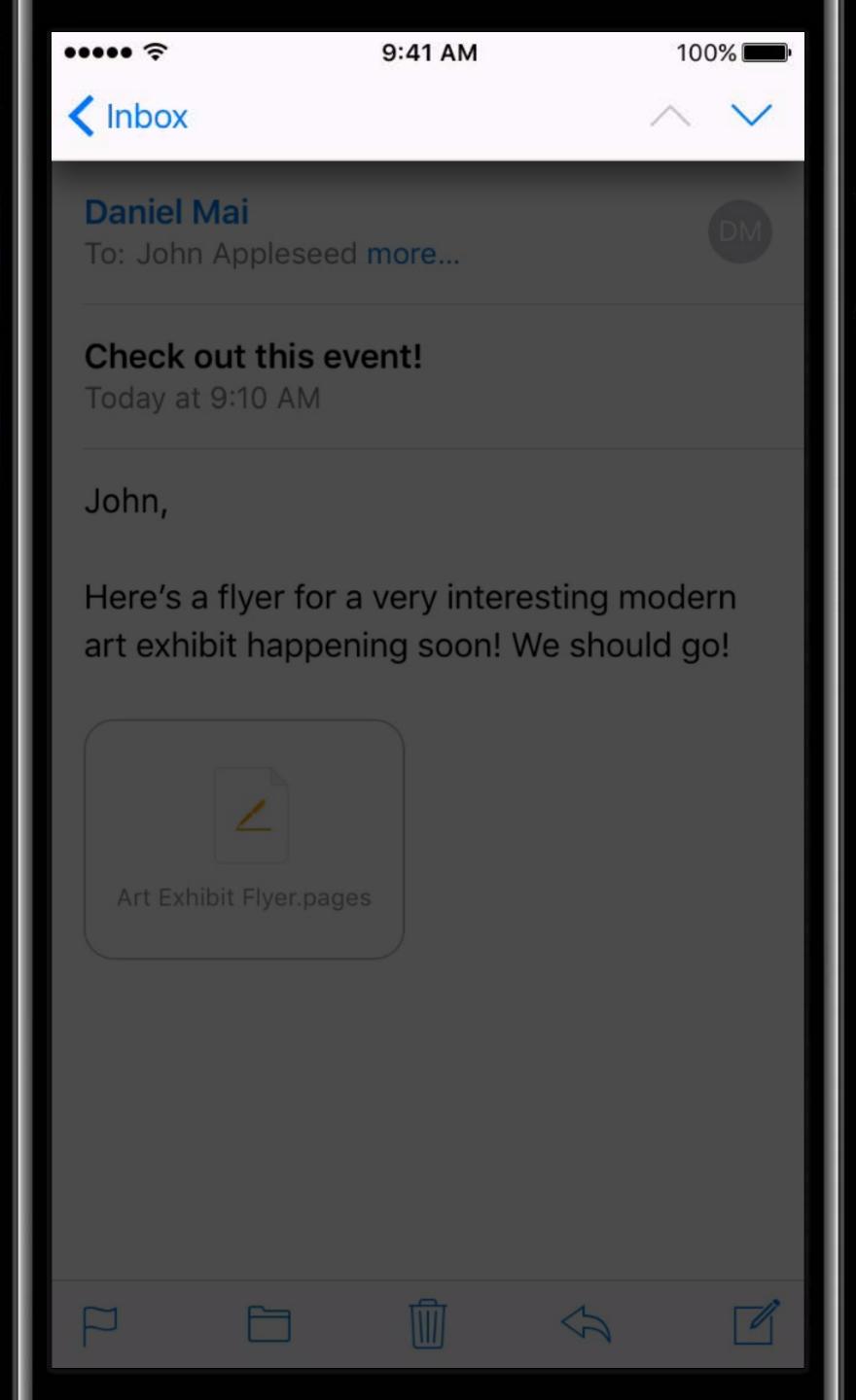
#### UIAlertController



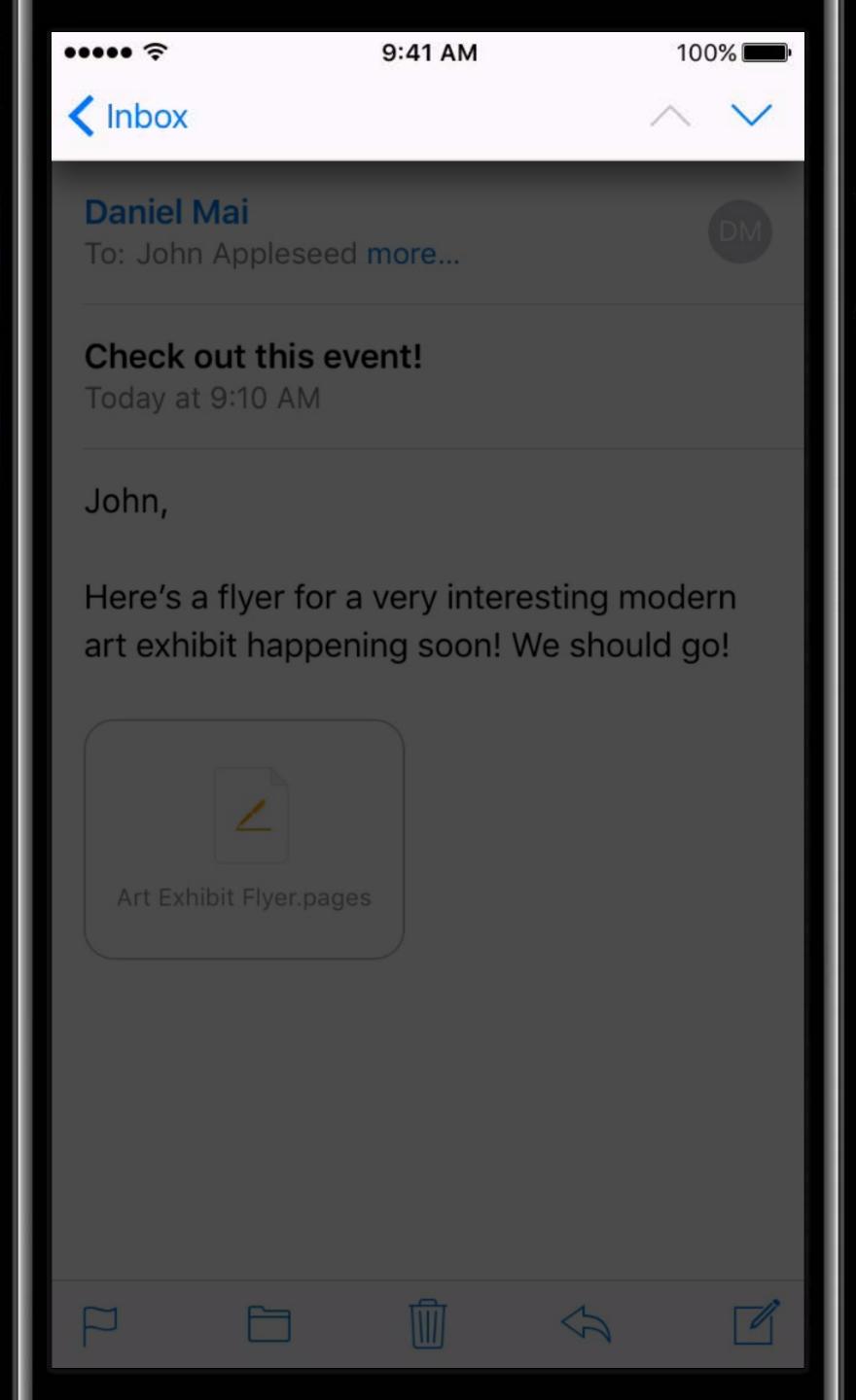
#### Header



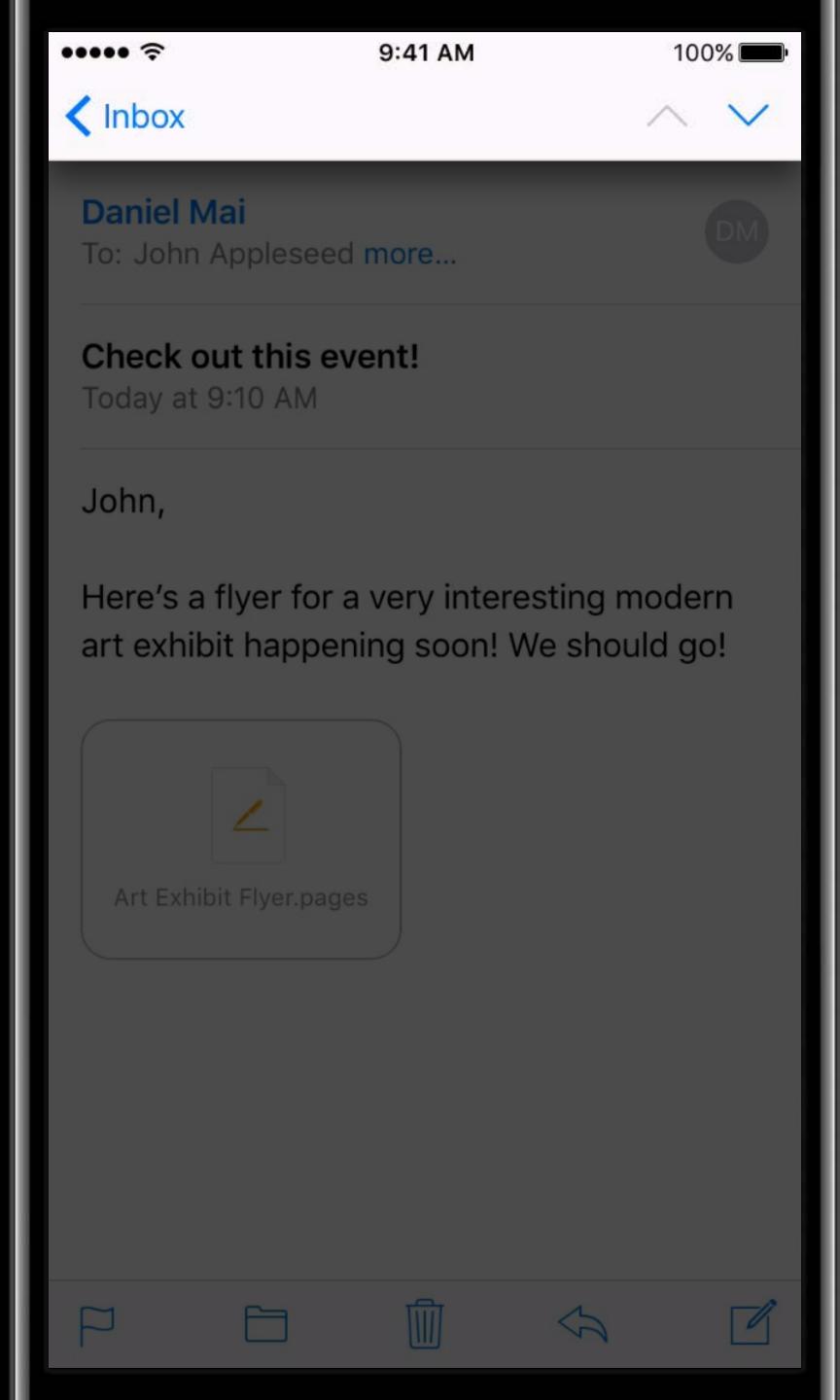
### Header Top Tool Bar



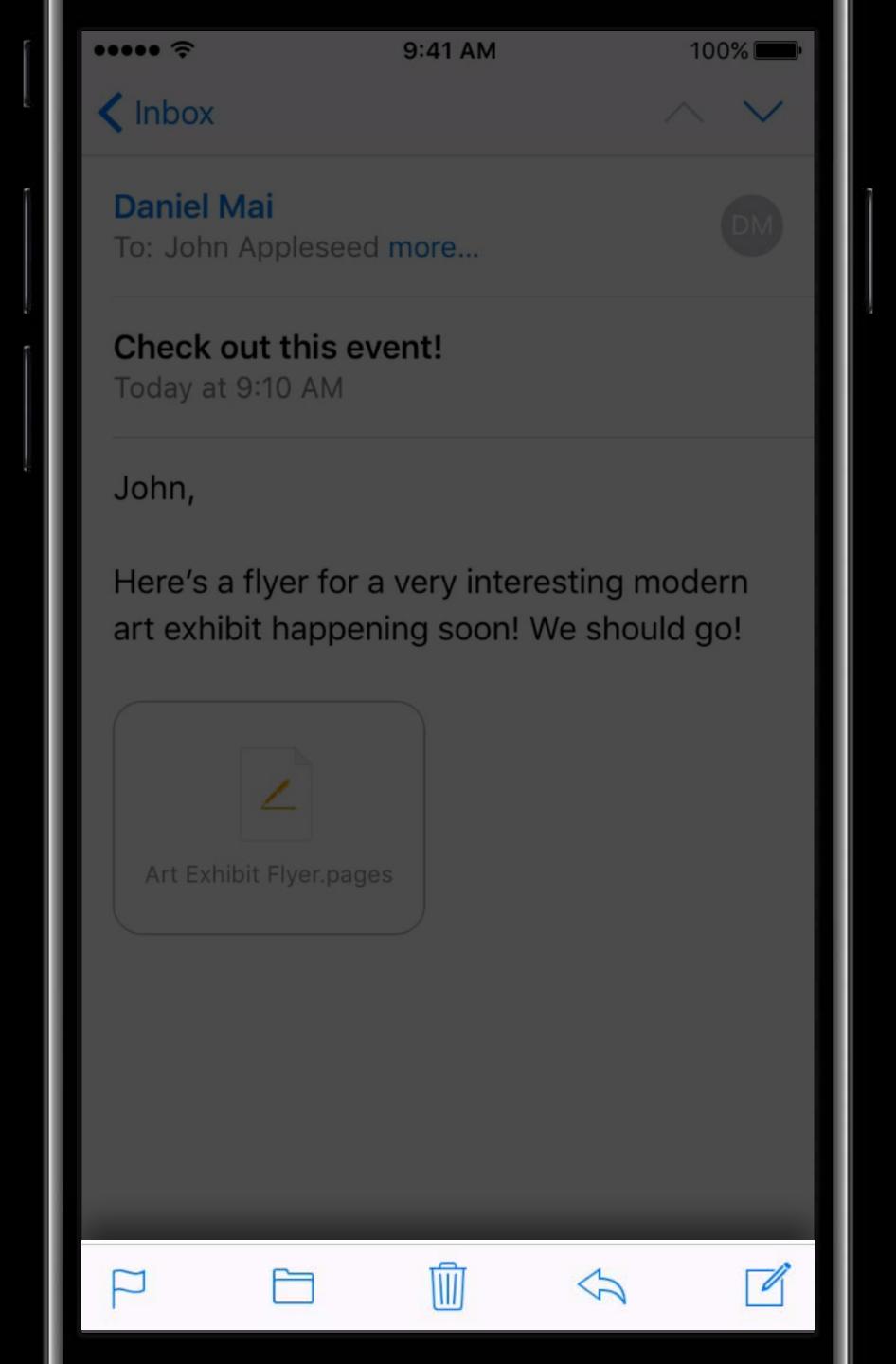
Header
Top Tool Bar
Navigation Bar



Header
Top Tool Bar
Navigation Bar



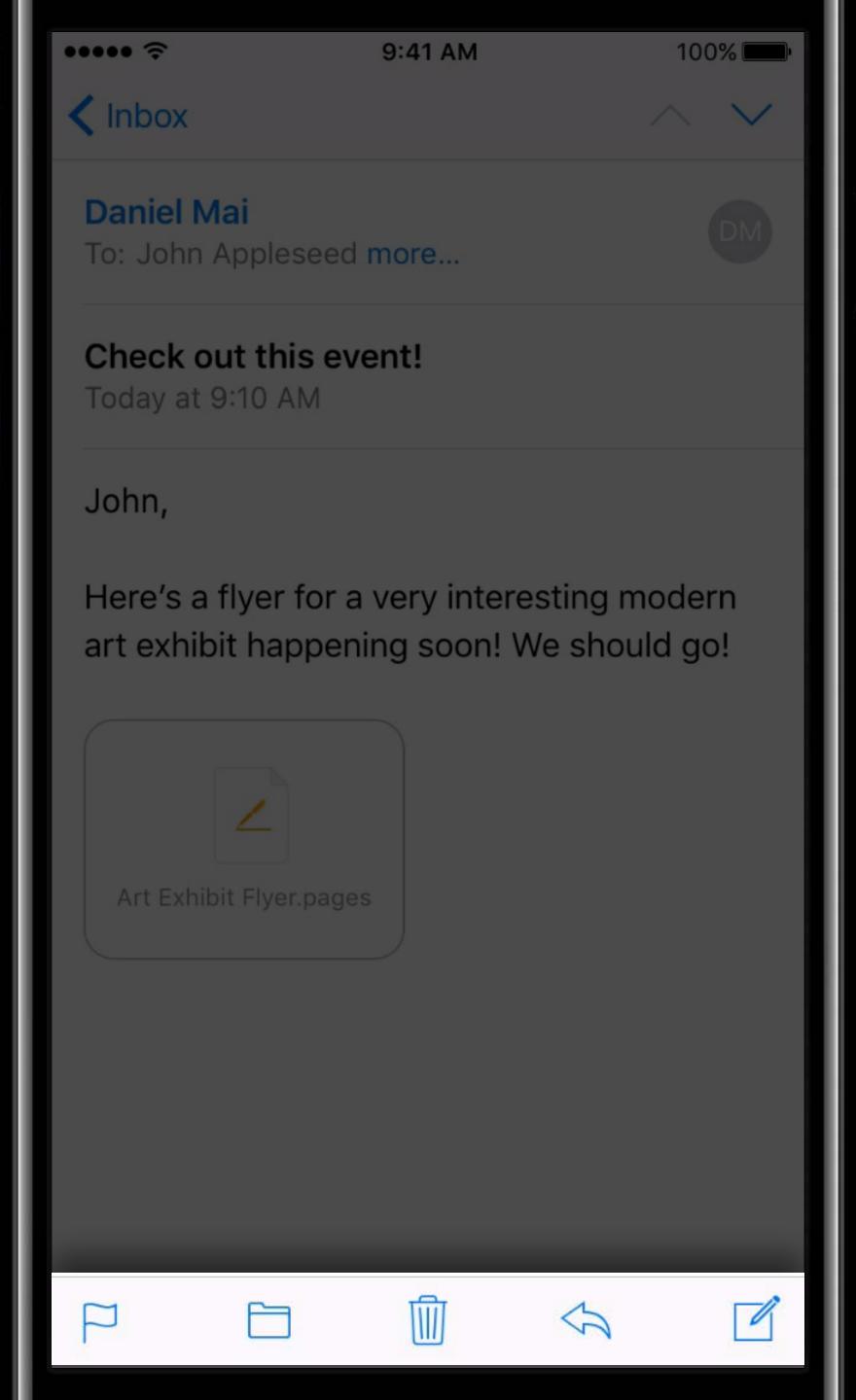
UINavigationBar



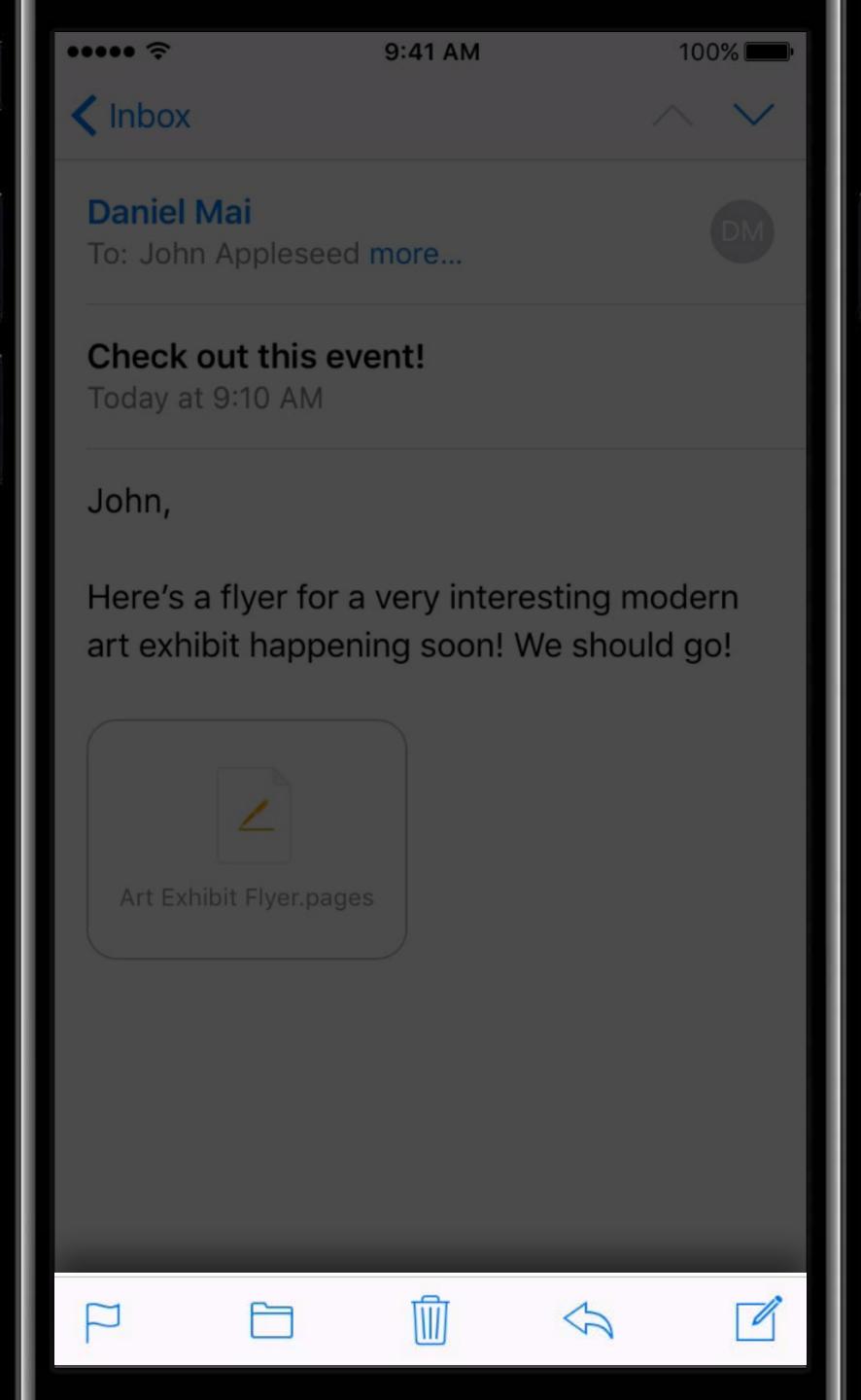
# ••••• ∻ 9:41 AM 100% < Inbox **Daniel Mai** To: John Appleseed more... Check out this event! Today at 9:10 AM John, Here's a flyer for a very interesting modern art exhibit happening soon! We should go! Art Exhibit Flyer.pages

#### Drawer

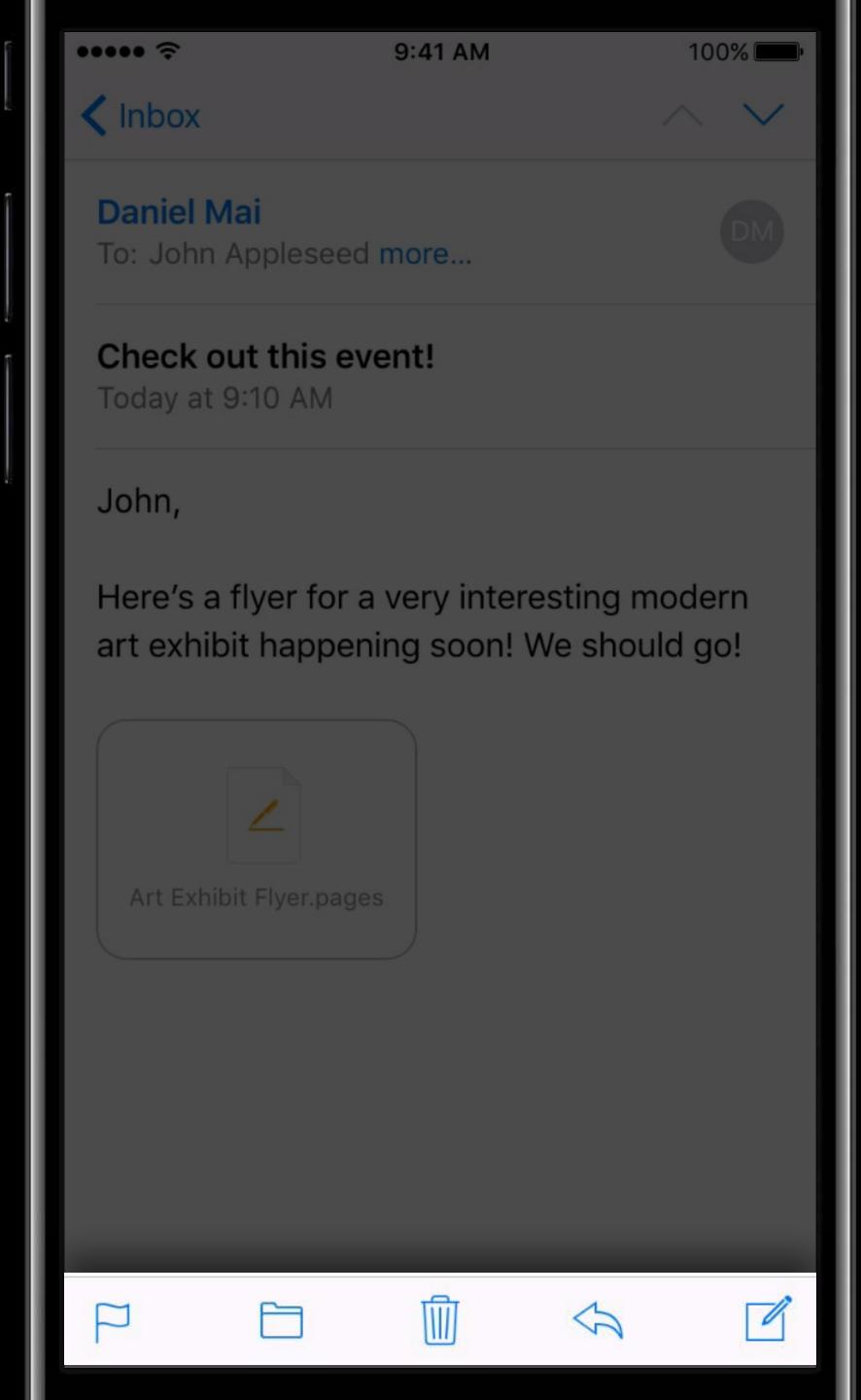
#### Drawer Tool Bar



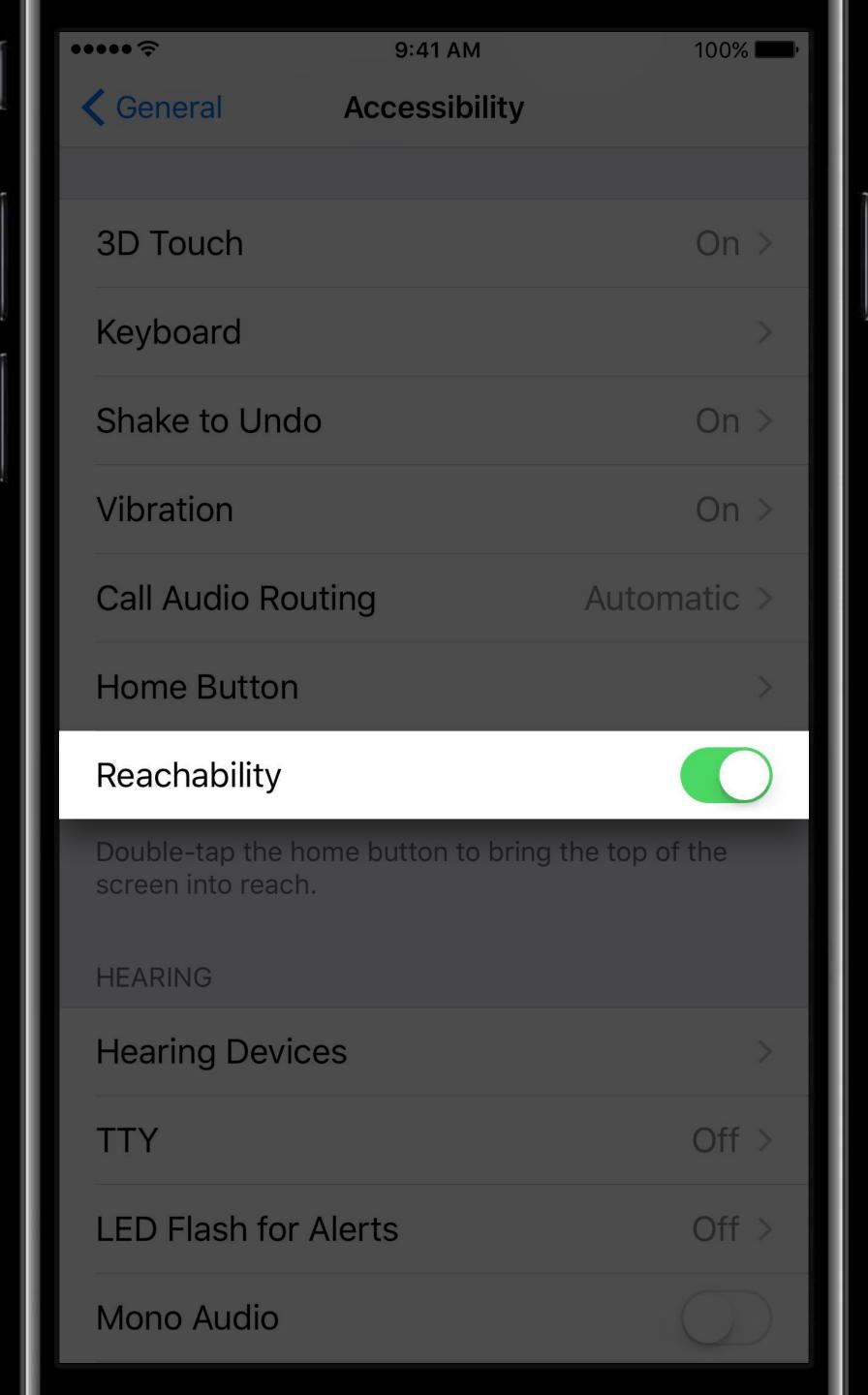
Drawer
Tool Bar
Bottom Navigation Bar



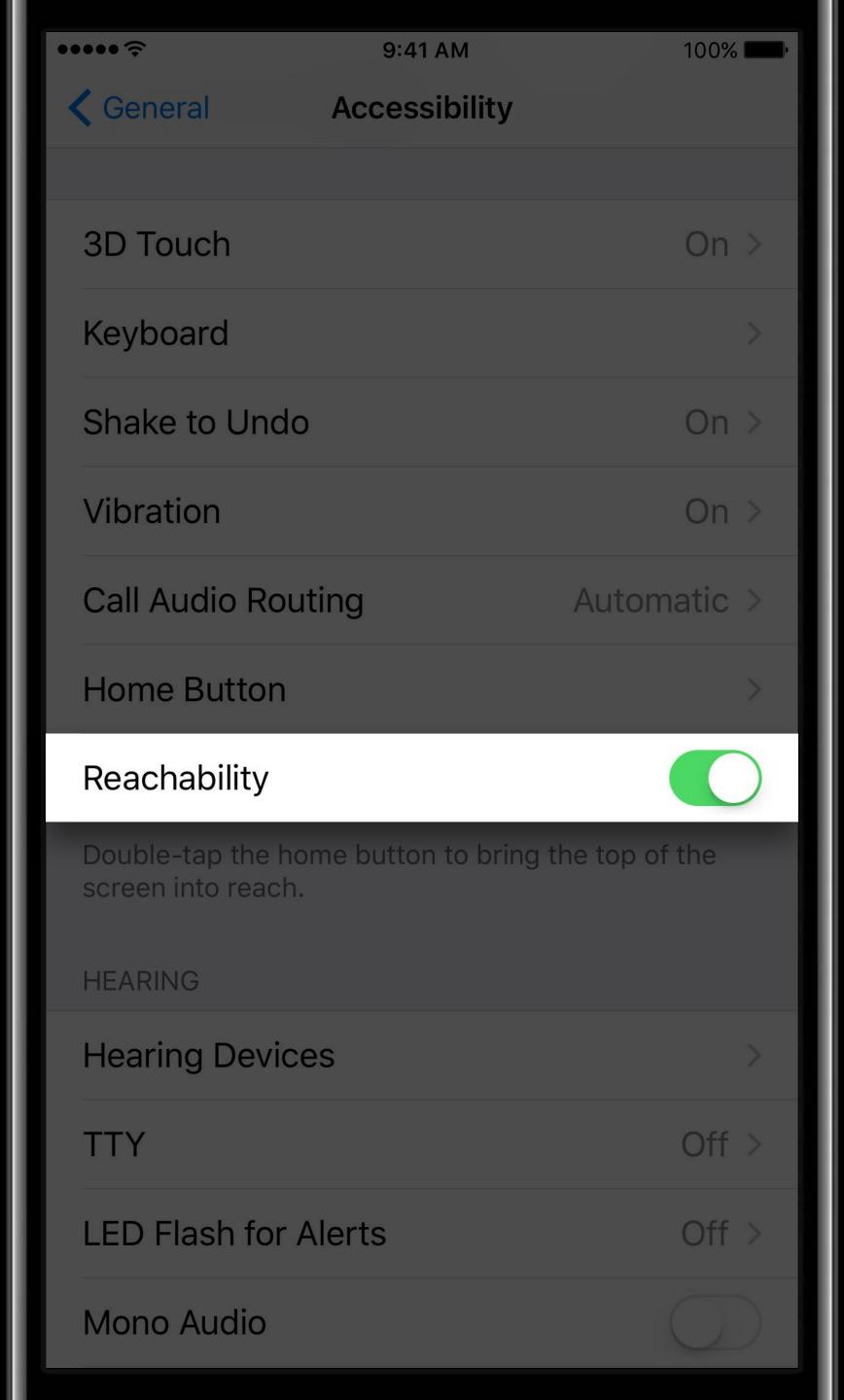
Drawer
Tool Bar
Bottom Navigation Bar



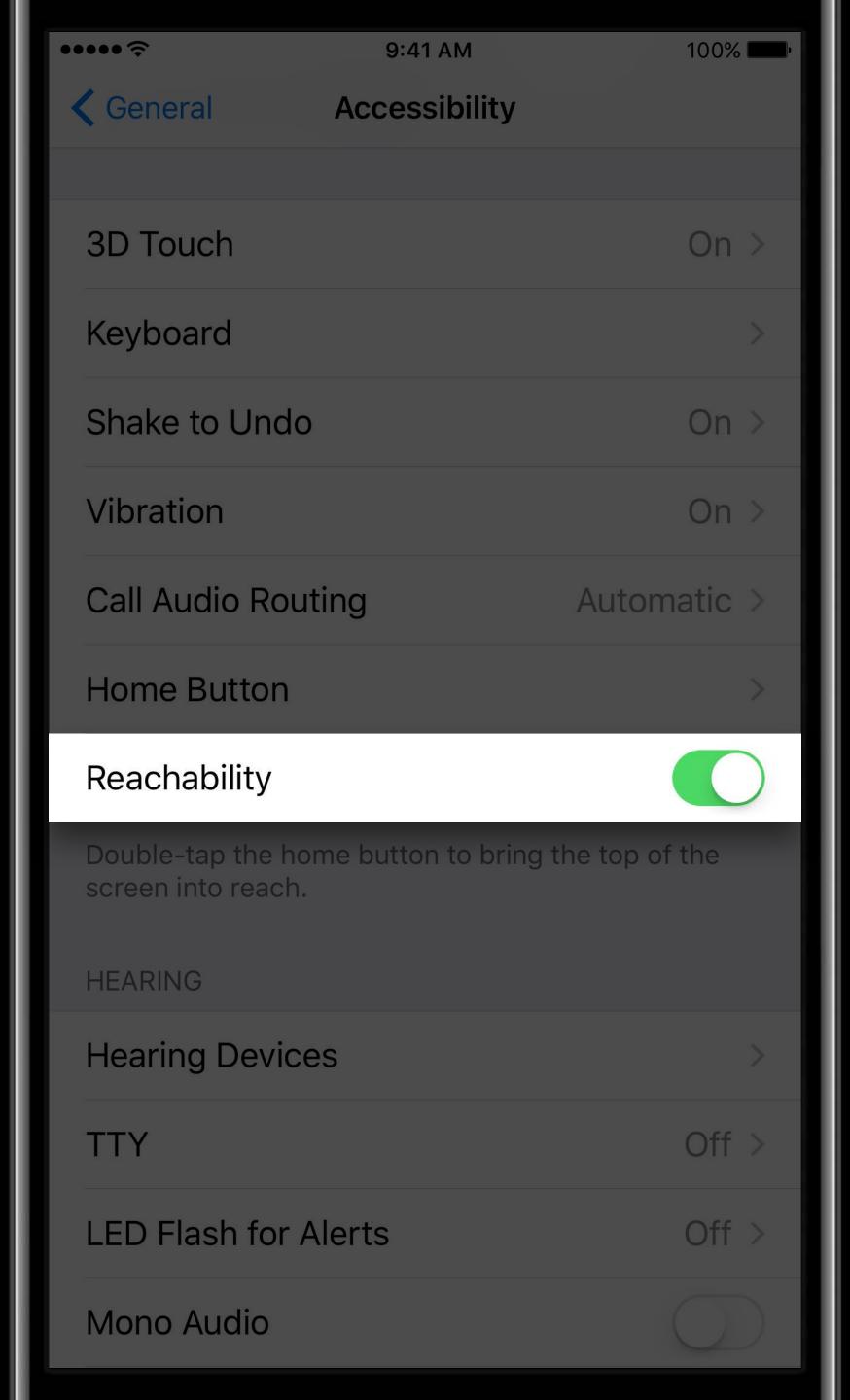
UIToolBar



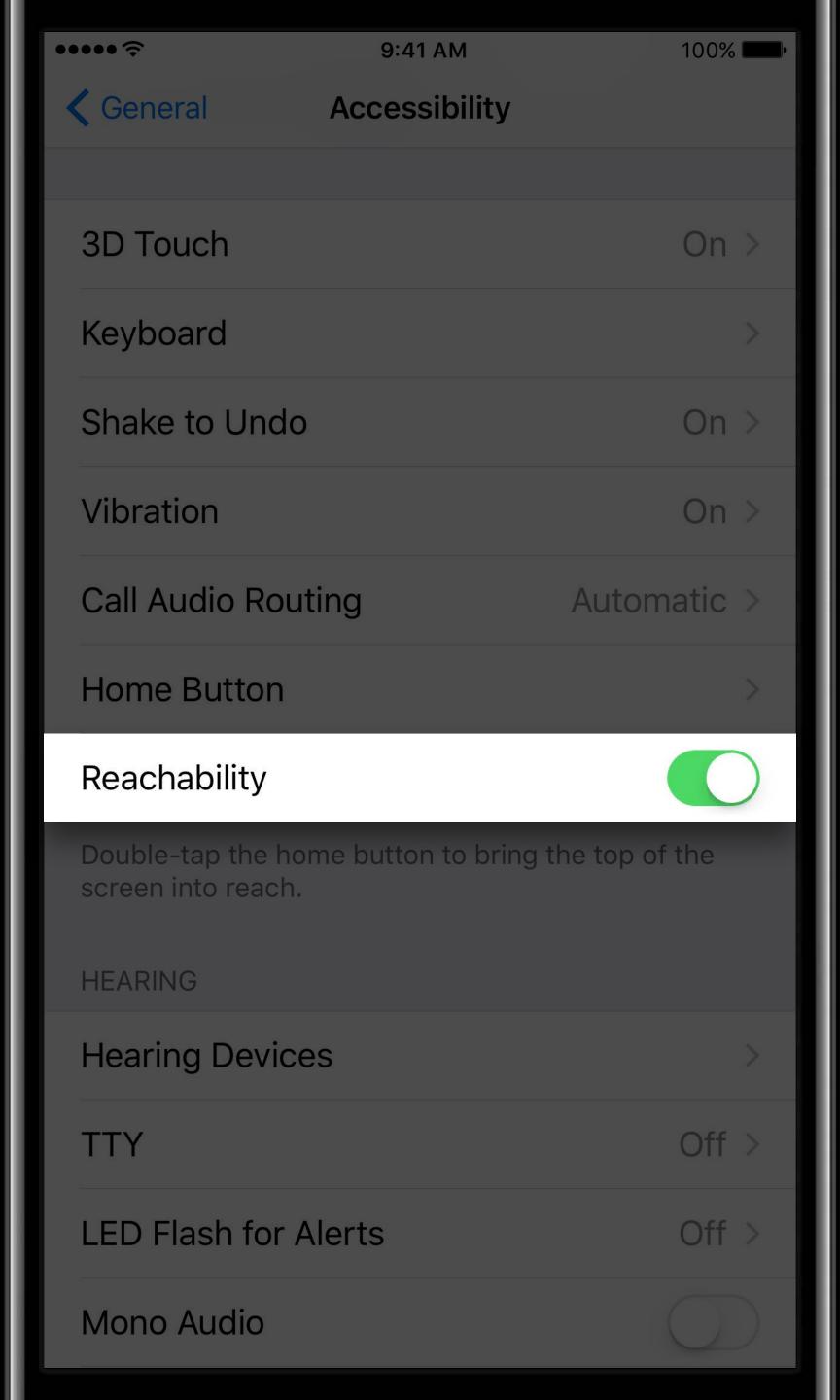
#### **Switch**



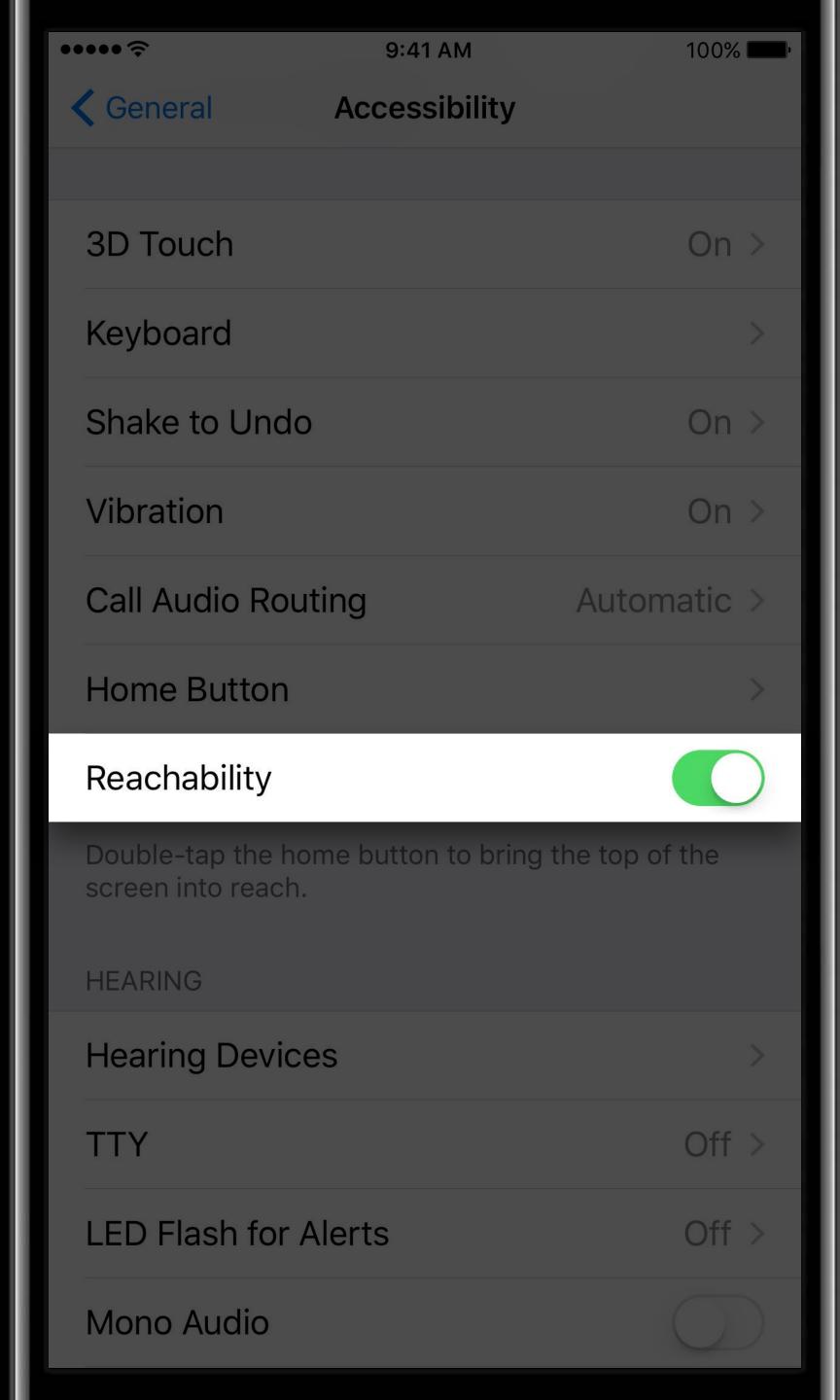
### Switch Toggle



# Switch Toggle On/Off Slider



# Switch Toggle On/Off Slider



UISwitch





Post-mortem

Post-mortem

Pictionary

Post-mortem

Pictionary

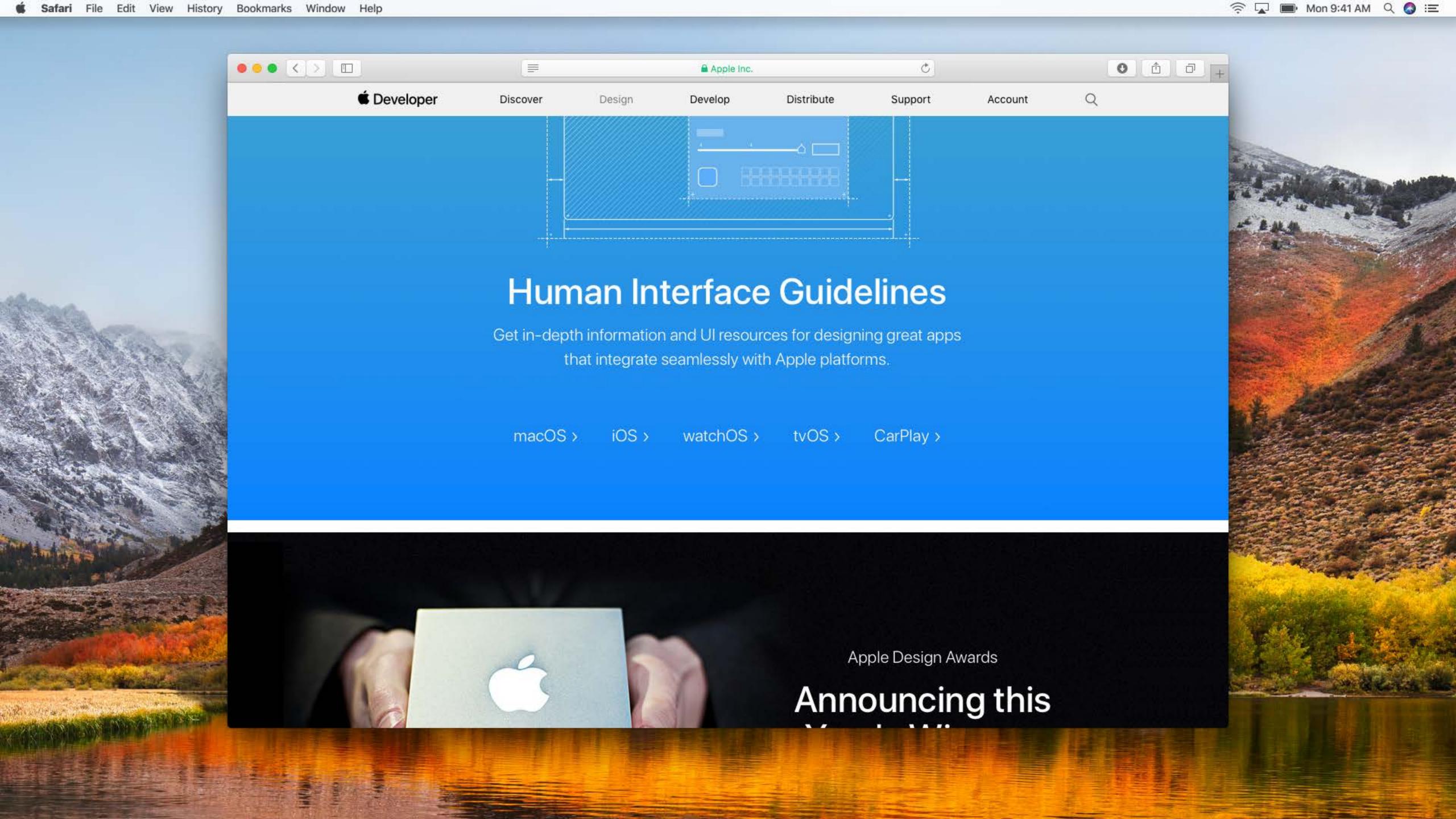
Show and react

Post-mortem

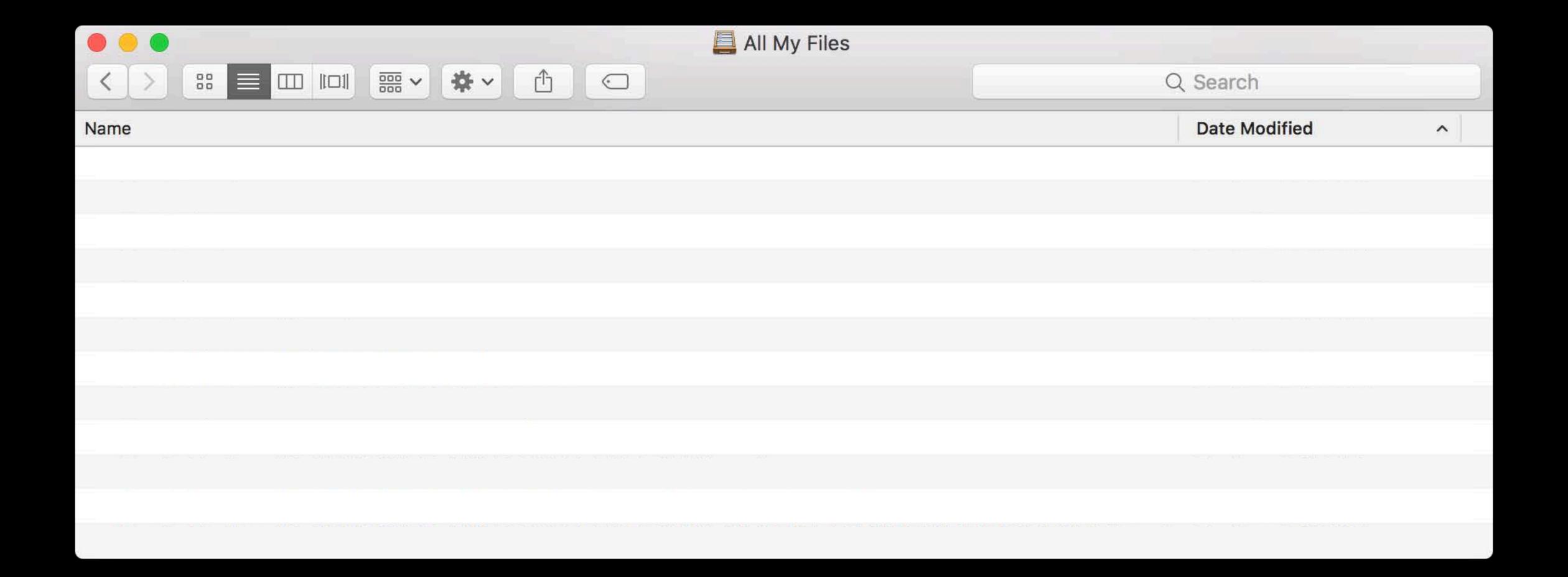
Pictionary

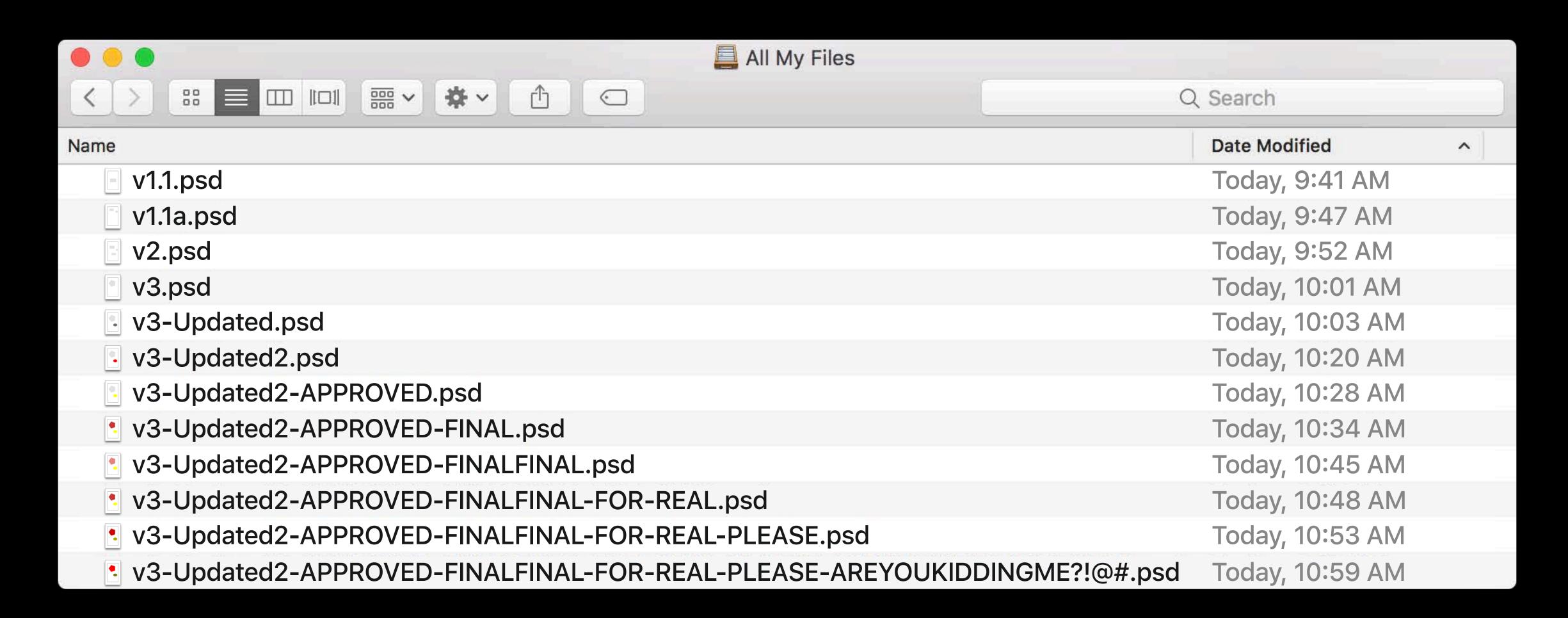
Show and react

Report



# One Source of Truth





#DesignerLife

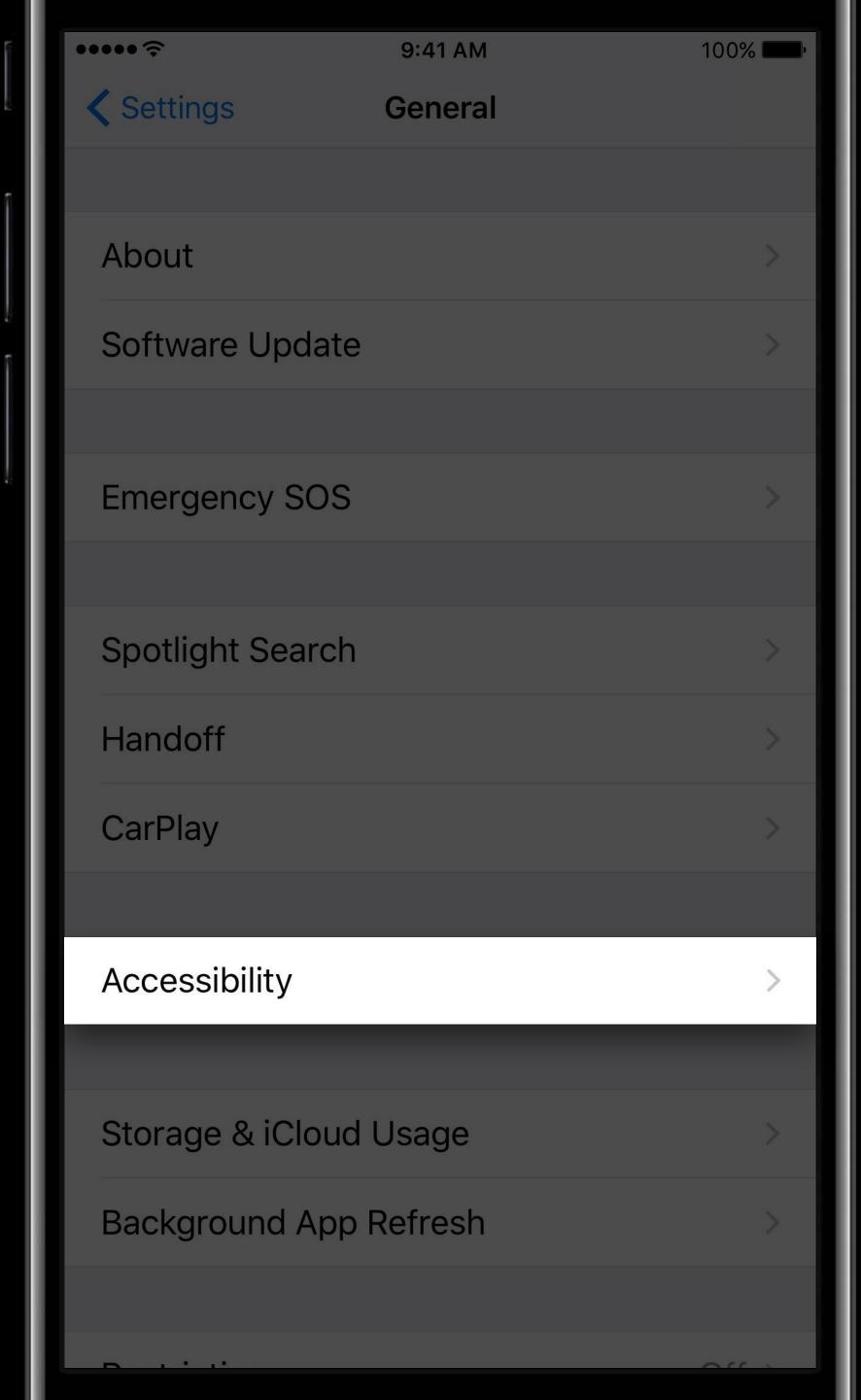


# Focus





••••• ∻	9:41 AM	100%
Settings	General	
About		>
Software Upda	ite	>
Emergency SO	S	>
Spotlight Searc	ch	>
Handoff		>
CarPlay		>
Accessibility		>
Storage & iCloud Usage		>
Background Ap	op Refresh	>
D		220



# Worth the Effort?

Use cases

Use cases

Free resources

Use cases

Free resources

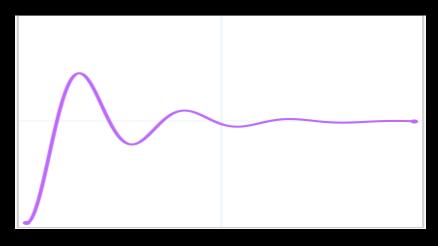
Accessibility

# Show > Tell

# Show > Tell

# Demonstrate

#### **CUSTOM SPRING ANIMATION VALUES**



Mass: 1

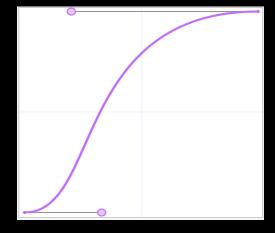
Stiffness: 500

Damping: 23

Initial Velocity: 0

Duration: 1s

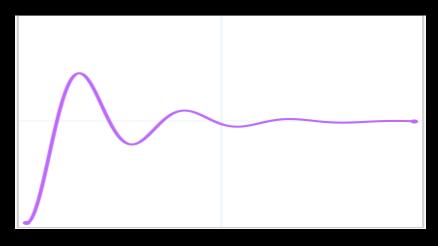
#### **CUSTOM CUBIC BEZIER CURVE**



anim.timingFunction =
CAMediaTimingFunction
(controlPoints: 0.33,
0.0, 0.20, 1.0)



#### **CUSTOM SPRING ANIMATION VALUES**



Mass: 1

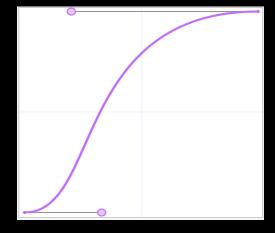
Stiffness: 500

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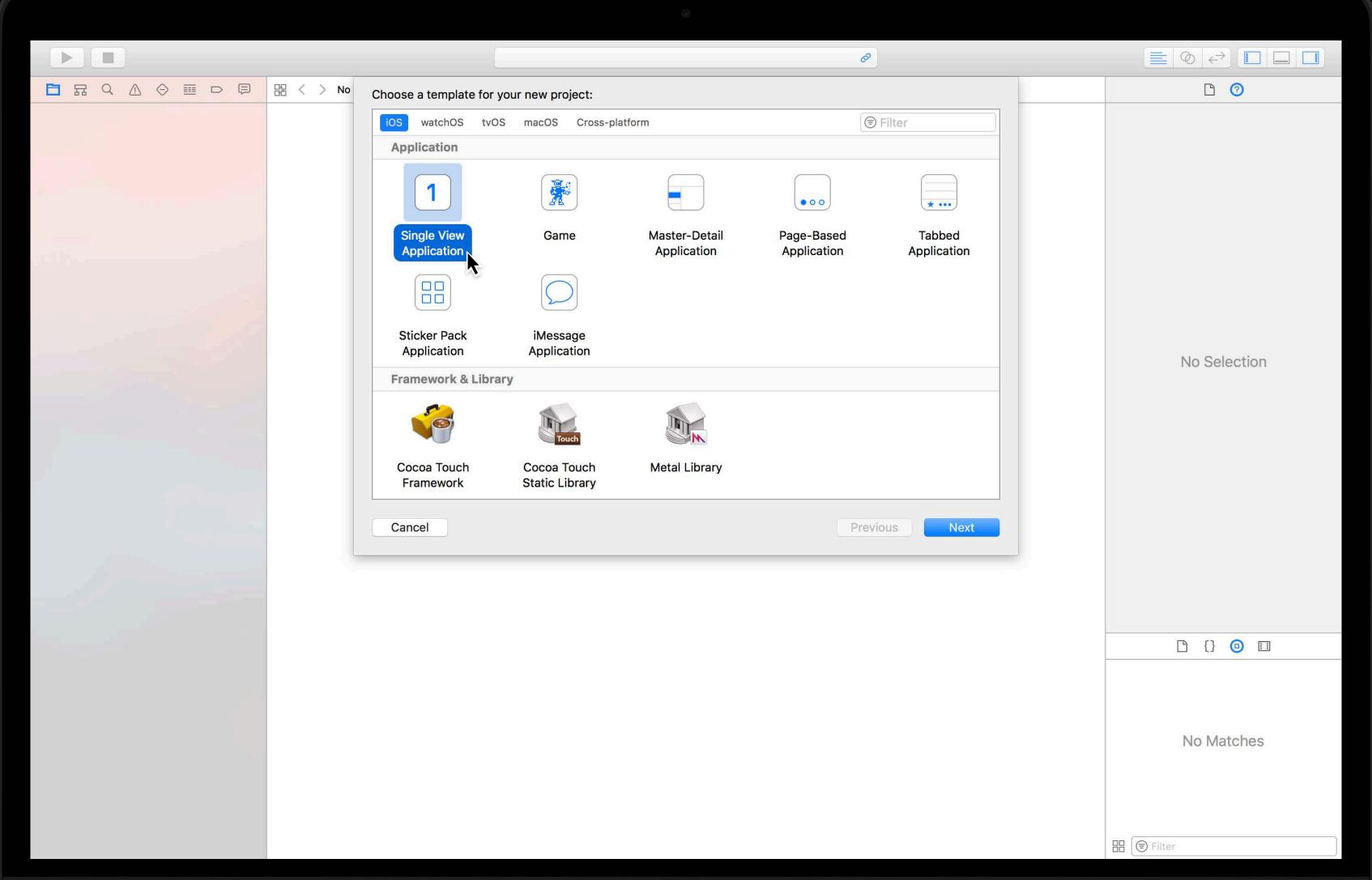
#### **CUSTOM CUBIC BEZIER CURVE**

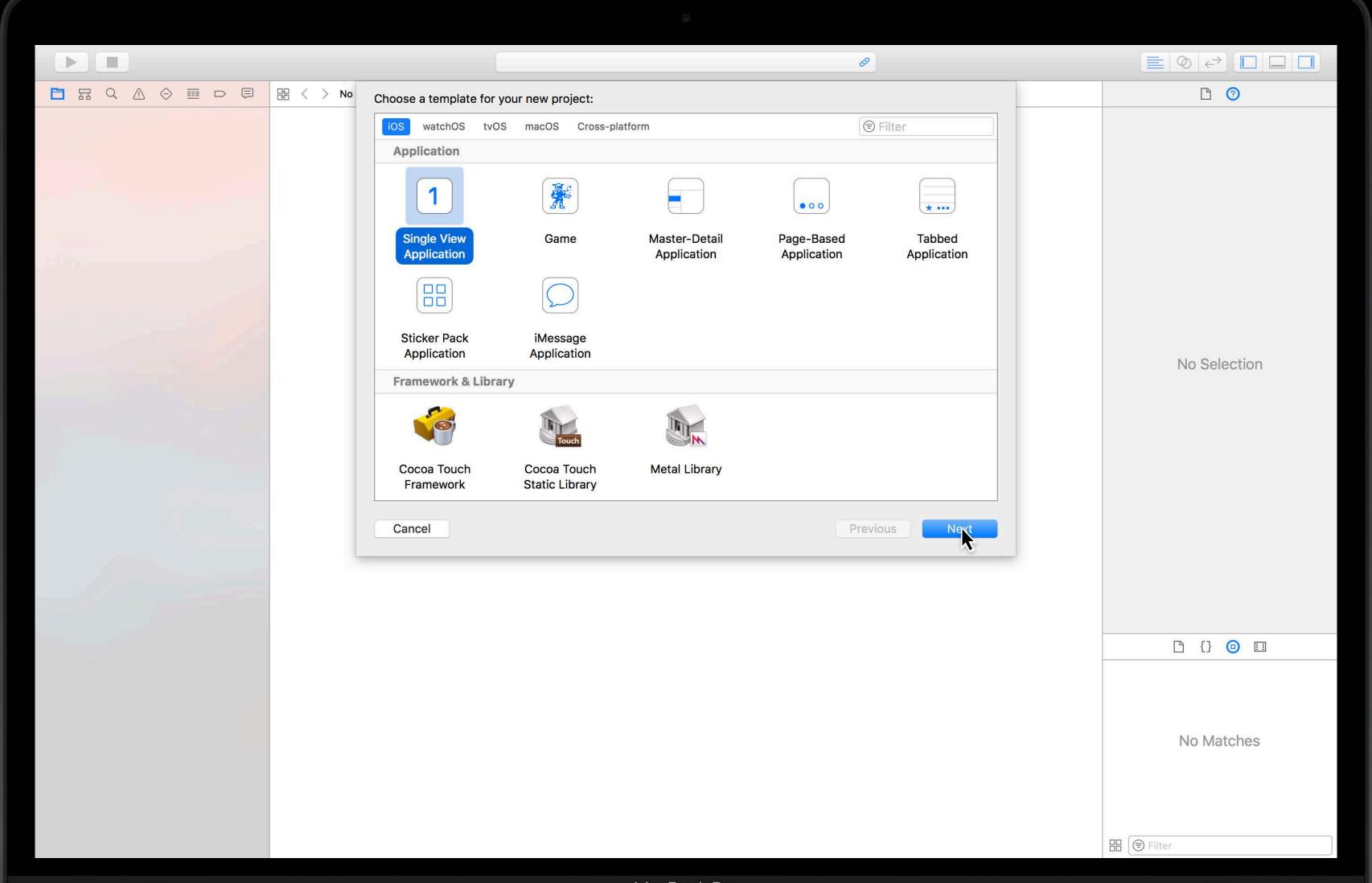


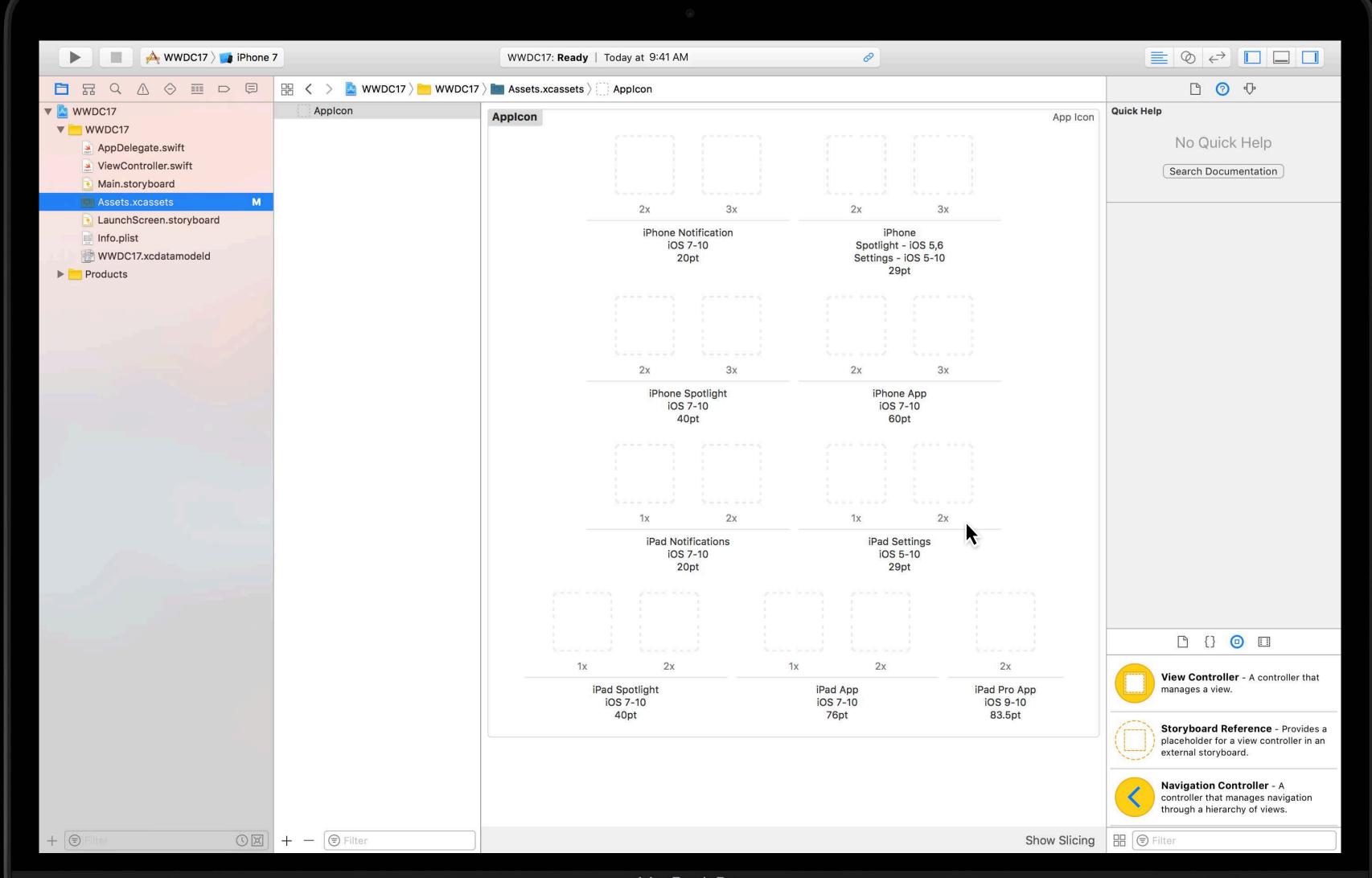
anim.timingFunction =
CAMediaTimingFunction
(controlPoints: 0.33,
0.0, 0.20, 1.0)

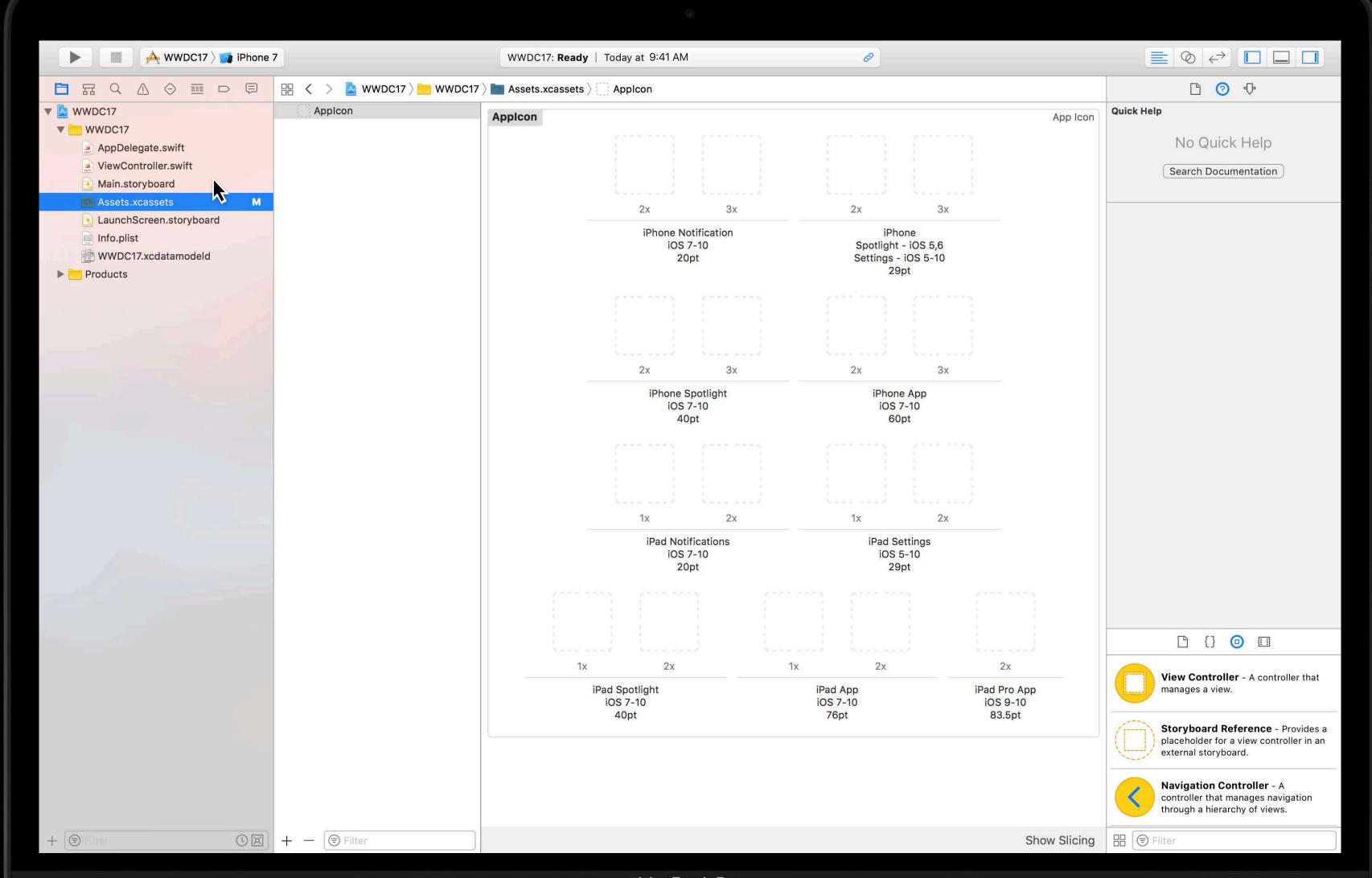


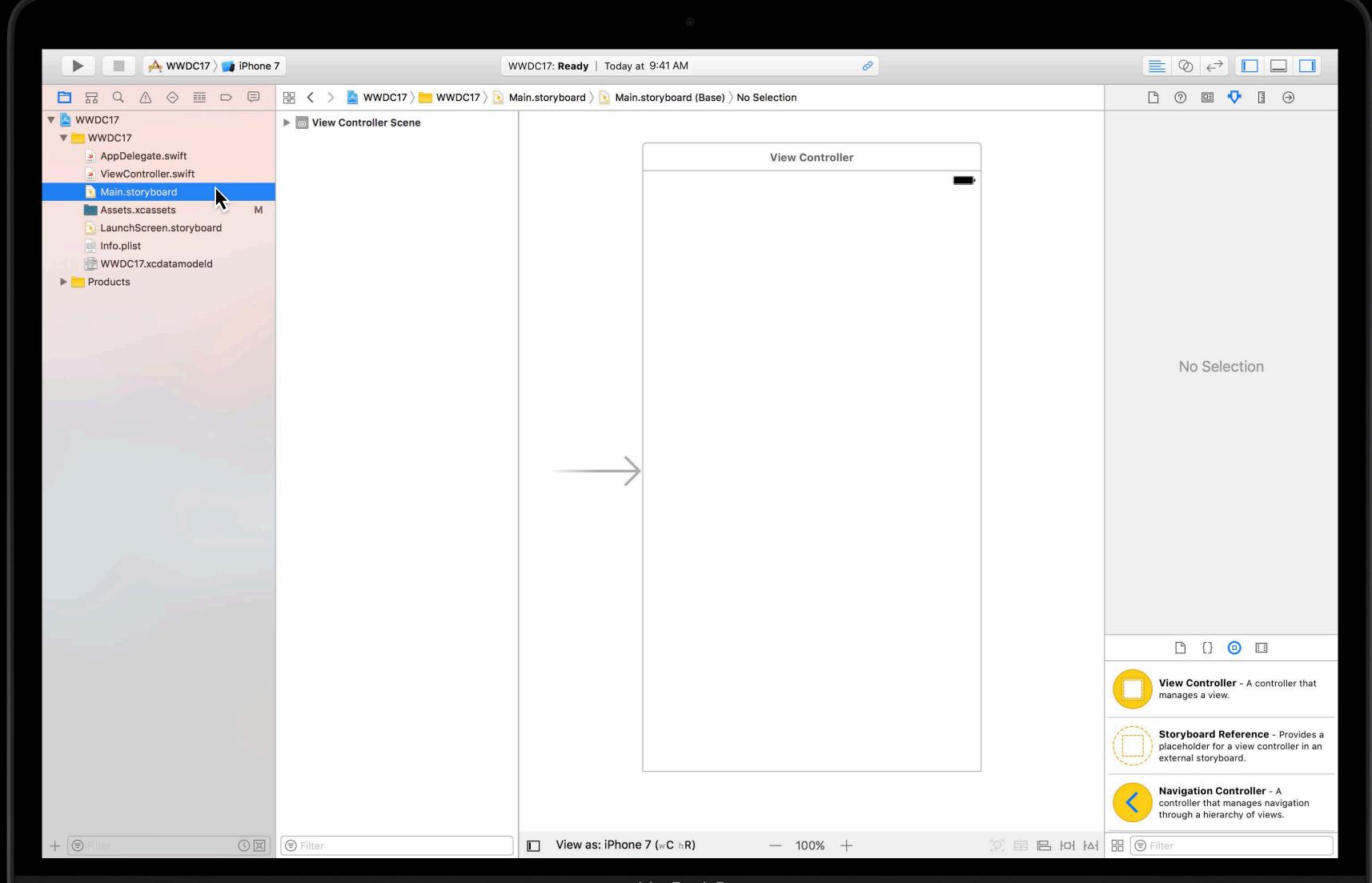
# Use Xcode

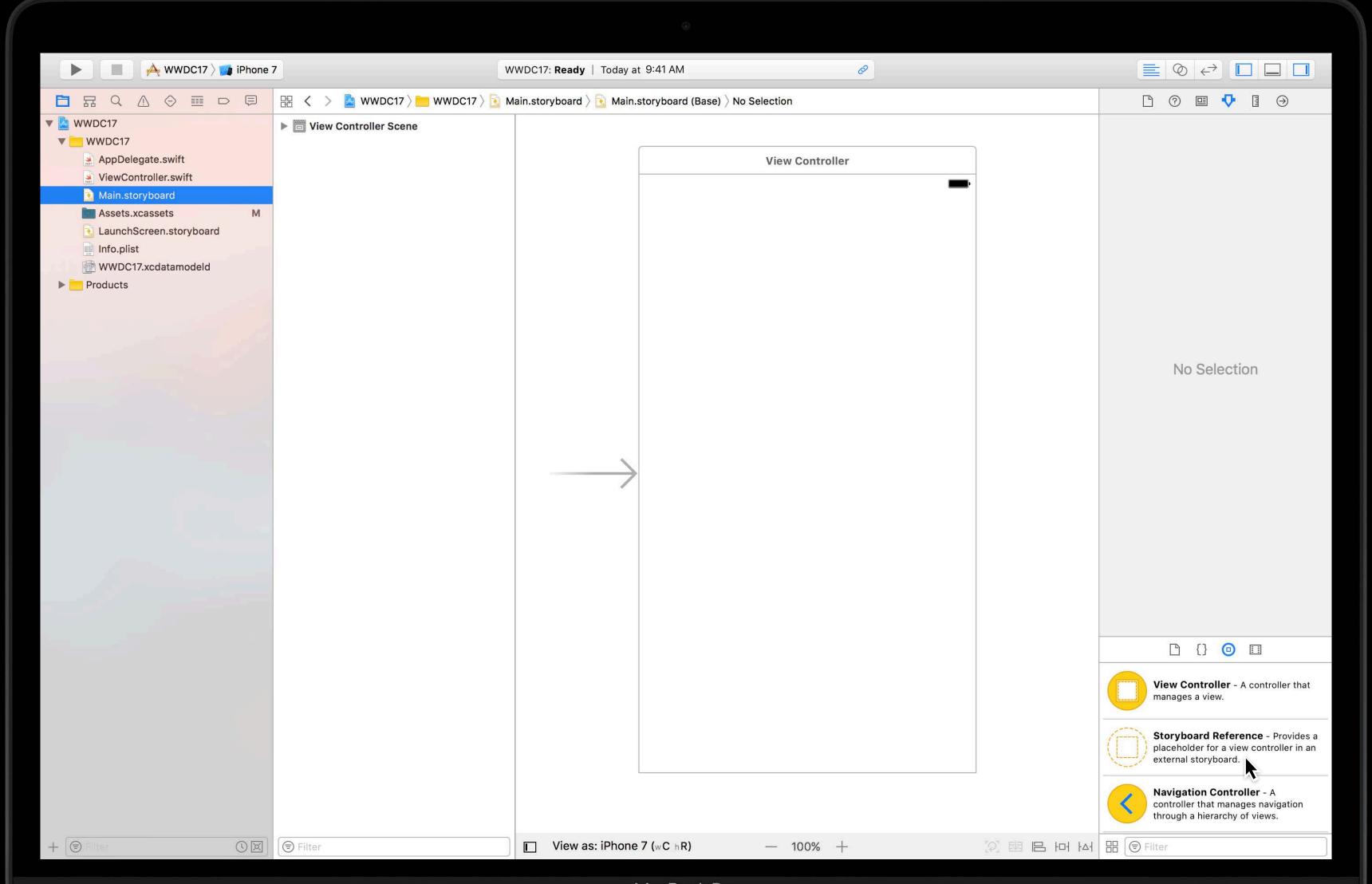


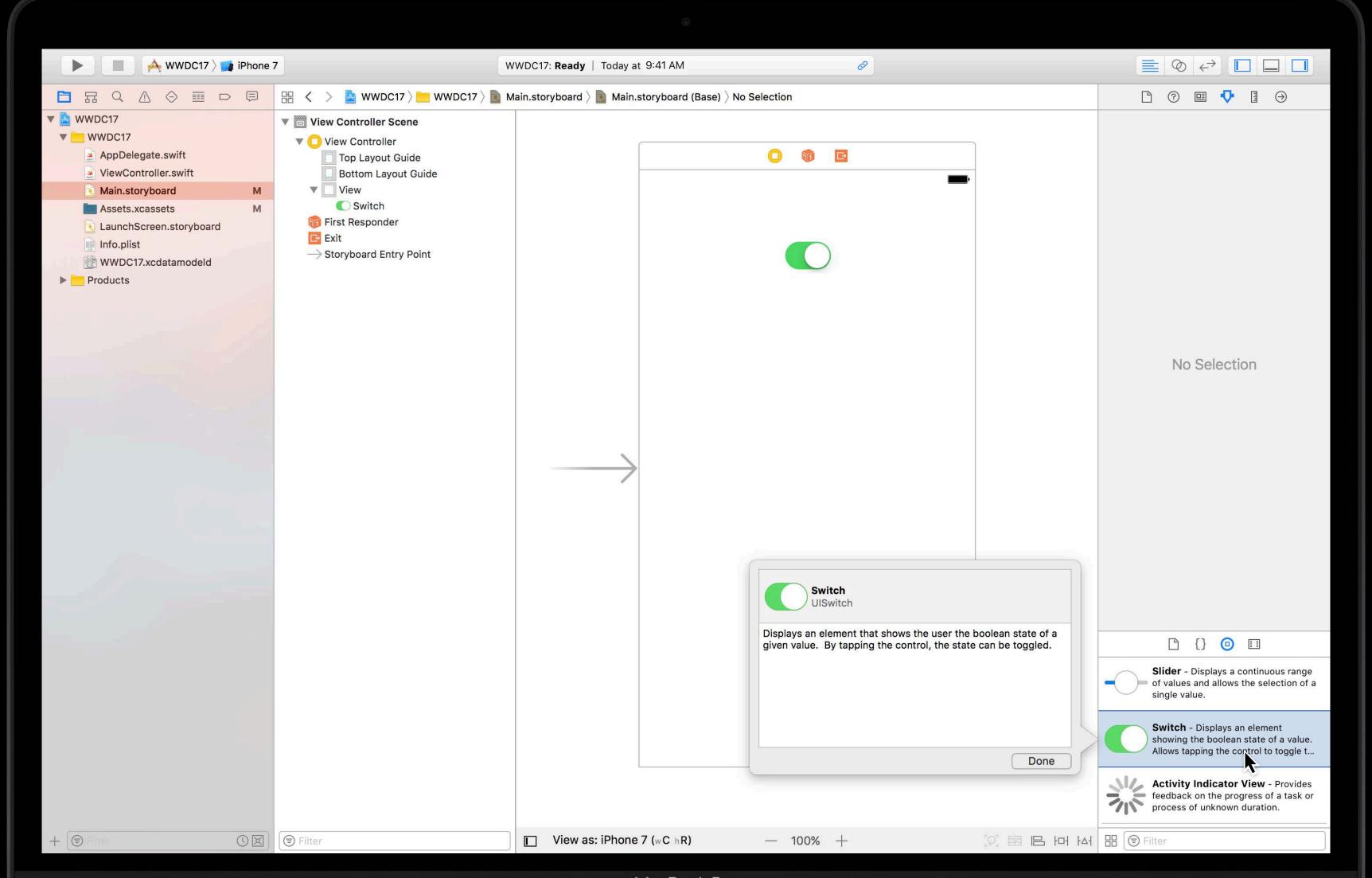


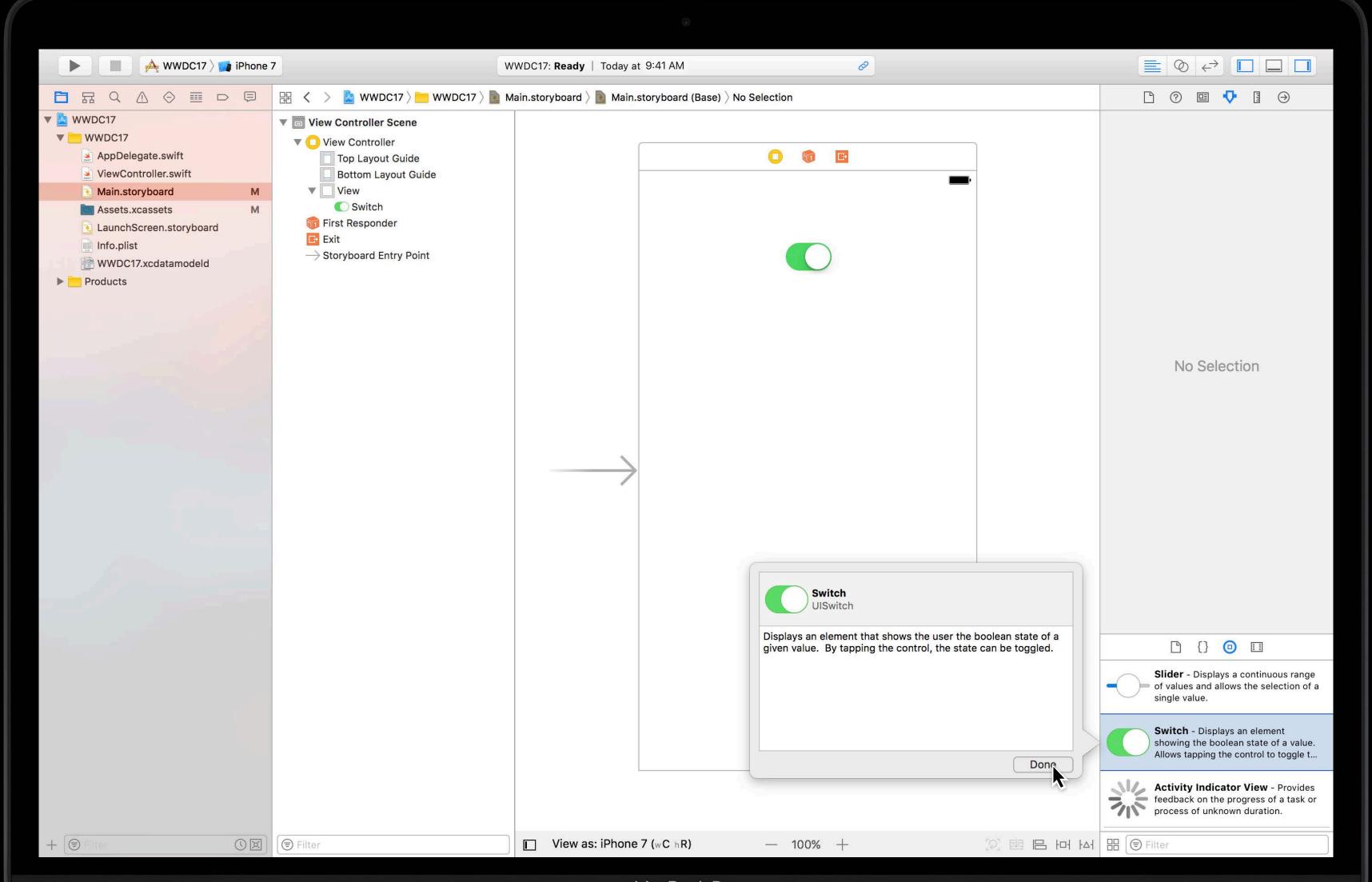


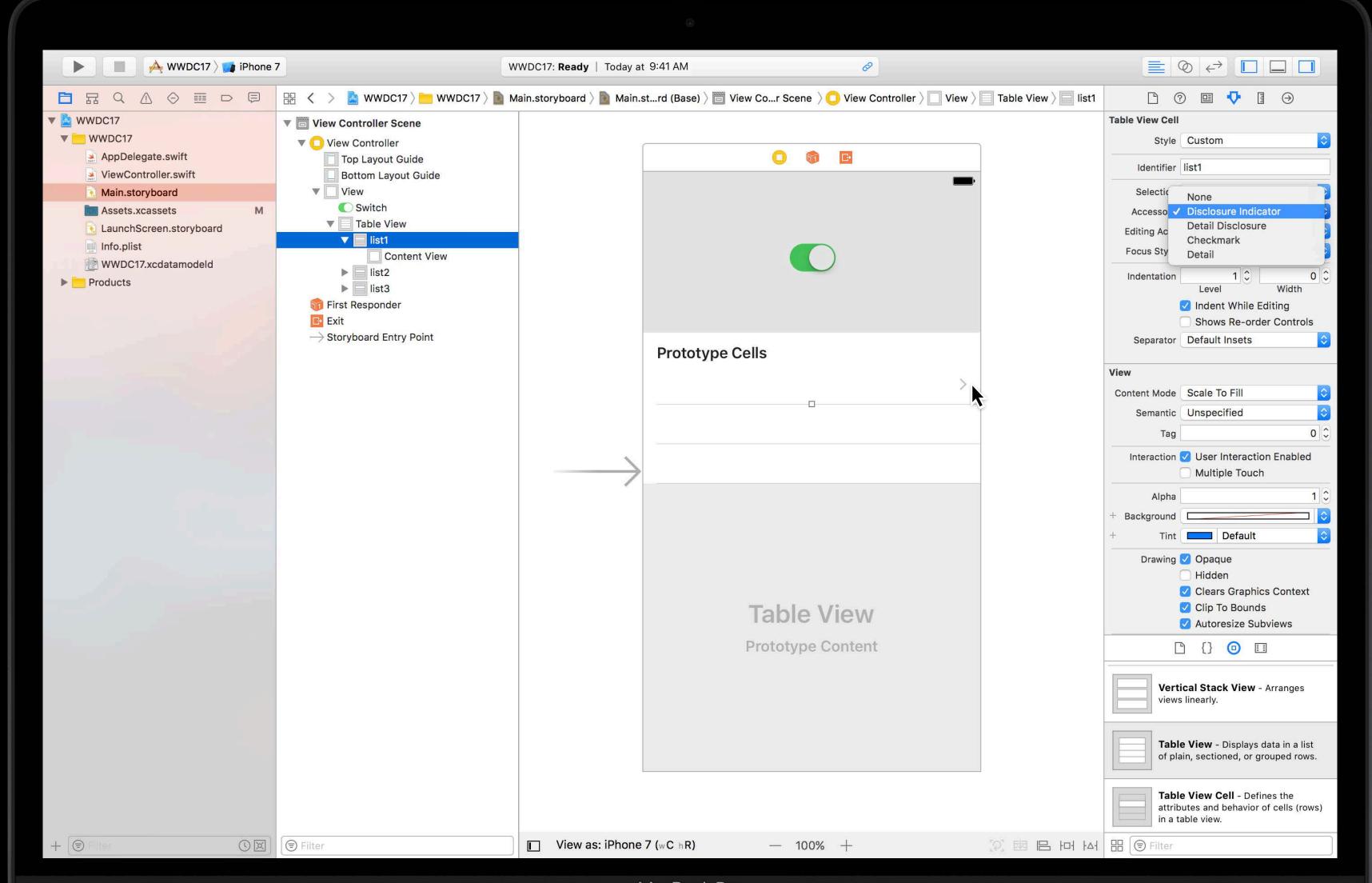




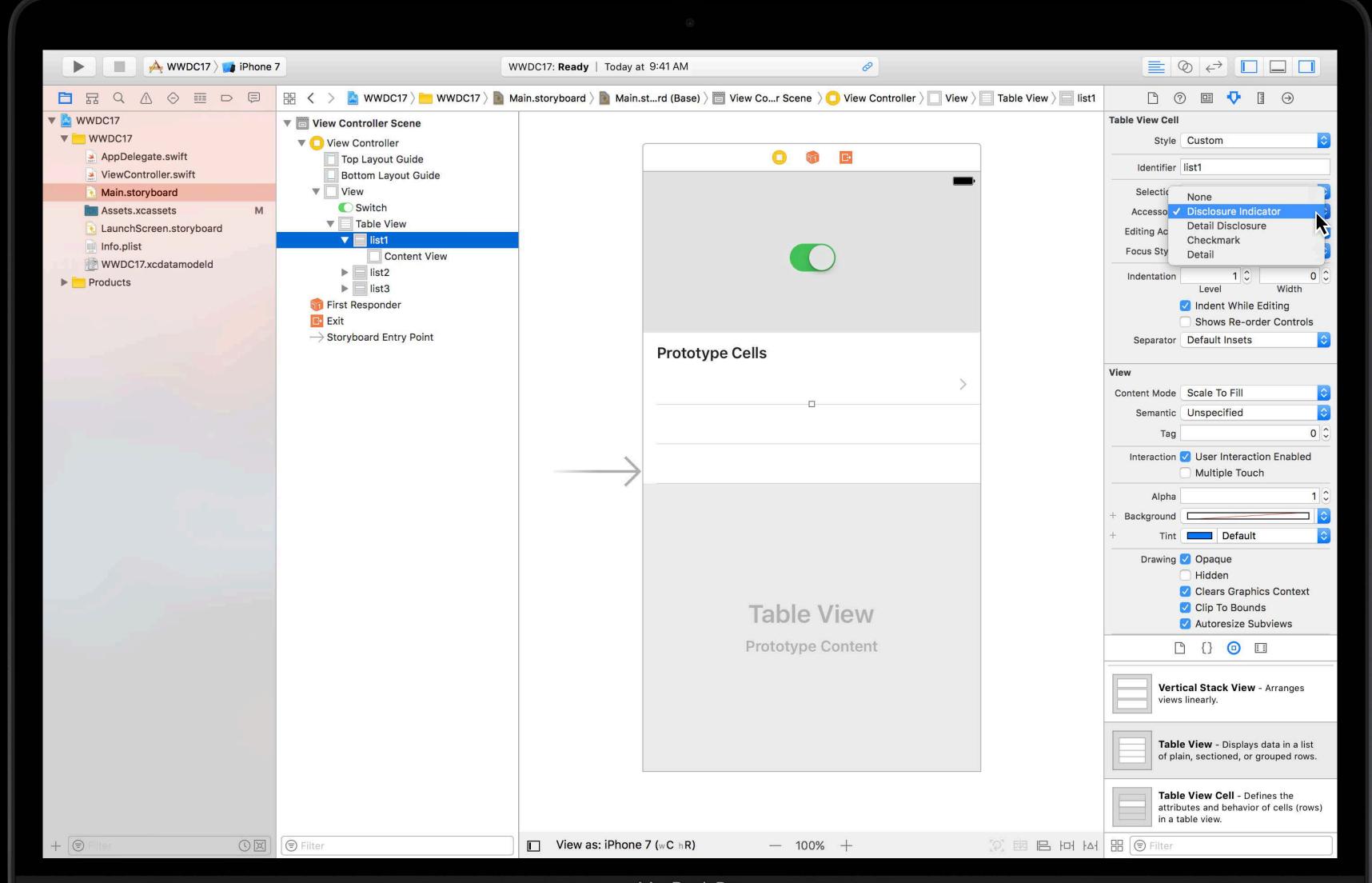








MacBook Pro



Face-to-face

Face-to-face

Tweak/explore

Face-to-face

Tweak/explore

Check-ins

Same terminology

Same terminology

One source

Same terminology

One source

Focus

Same terminology

One source

Focus

Show > Tell

# Communicate!

# SWWDC17