

#WWDC19

Combine in Practice

Michael LeHew, Foundation

Ben D. Jones, Foundation

Publisher

Publisher

Subscriber

Publisher



Subscriber

Publisher



request

Subscriber

Publisher



Subscriber

Publisher



Subscriber

Publisher

Subscriber

Publisher

Subscriber

Publisher

Subscriber

Callbacks

Closures

Notifications

Key Value Observing

A unified, declarative API for
processing values over time

Publisher

```
protocol Publisher {  
    associatedtype Output  
    associatedtype Failure: Error  
  
    func subscribe<S: Subscriber>(_ subscriber: S)  
        where S.Input == Output, S.Failure == Failure  
}
```

Publisher

```
protocol Publisher {  
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    func subscribe<S: Subscriber>(_ subscriber: S)  
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Publisher

```
protocol Publisher {  
    associatedtype Output  
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    func subscribe<S: Subscriber>(_ subscriber: S)  
        where S.Input == Output, S.Failure == Failure  
}
```





Trick Name

Description





Trick Name

Description




```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
```

```
    some Publisher
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
```

```
    Notification           // Output
```

```
    Never                 // Failure
```



```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }
```

Data

Never

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .tryMap { data in
        let decoder = JSONDecoder()
        try decoder.decode(MagicTrick.self, from: data)
    }
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .tryMap { data in
        let decoder = JSONDecoder()
        try decoder.decode(MagicTrick.self, from: data)
    }
```

MagicTrick

Error

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }  
    .decode(MagicTrick.self, JSONDecoder())
```

MagicTrick

Error

Error Handling

Every `Publisher` describes how they can fail

Use operators to react/recover from errors

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .decode(MagicTrick.self, JSONDecoder())
    .assertNoFailure()
```



```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }  
    .decode(MagicTrick.self, JSONDecoder())  
    .assertNoFailure()
```

MagicTrick

Never

Error Handling Operators

`assertNoFailure`



Error Handling Operators

`assertNoFailure`



Error Handling Operators

`assertNoFailure`



Error Handling Operators

assertNoFailure



```
Thread 1: Fatal error: Publisher.assertNoFailure: Received error: ...
```

Failure Handling Operators

`assertNoFailure`

`retry`

`catch`

`mapError`

`setFailureType`

Failure Handling Operators

catch



Failure Handling Operators

catch



Failure Handling Operators

catch



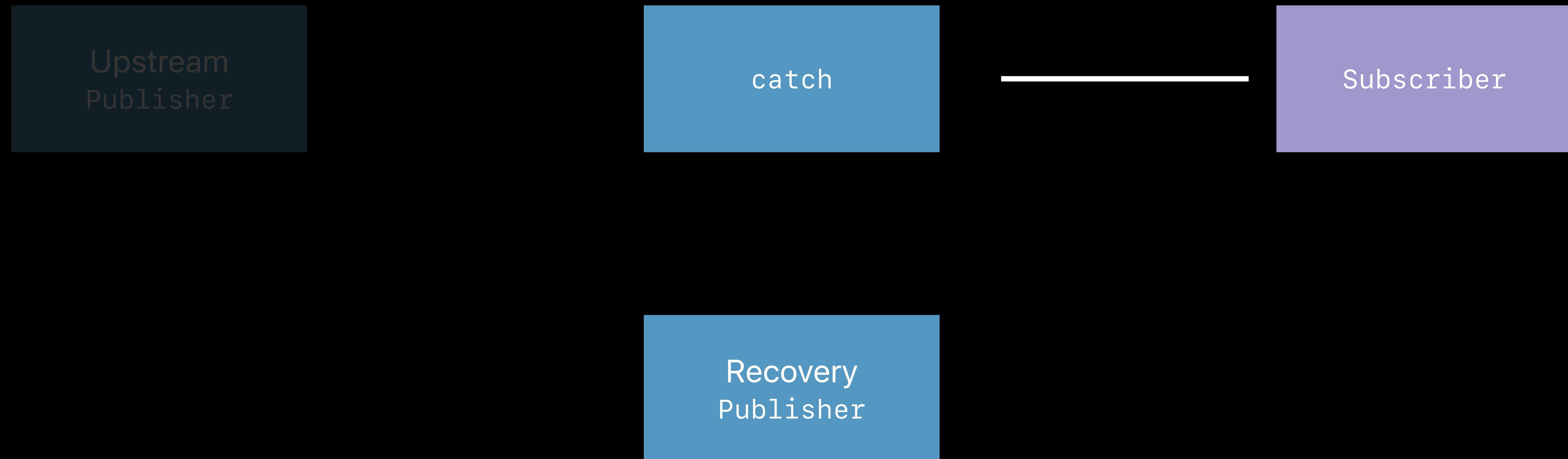
Failure Handling Operators

catch



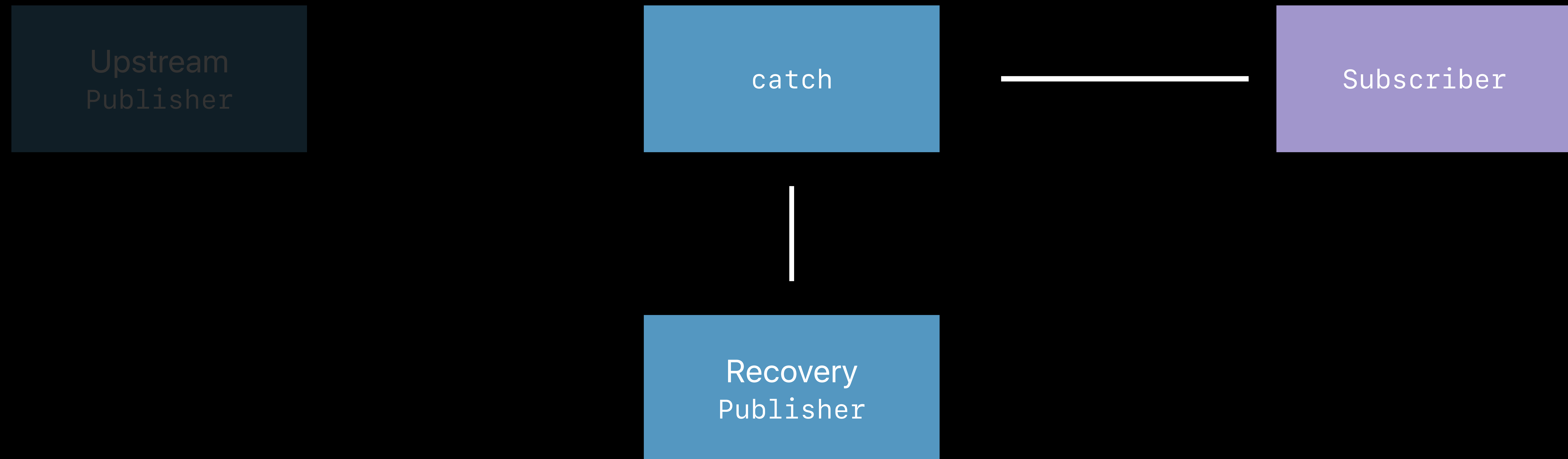
Failure Handling Operators

catch



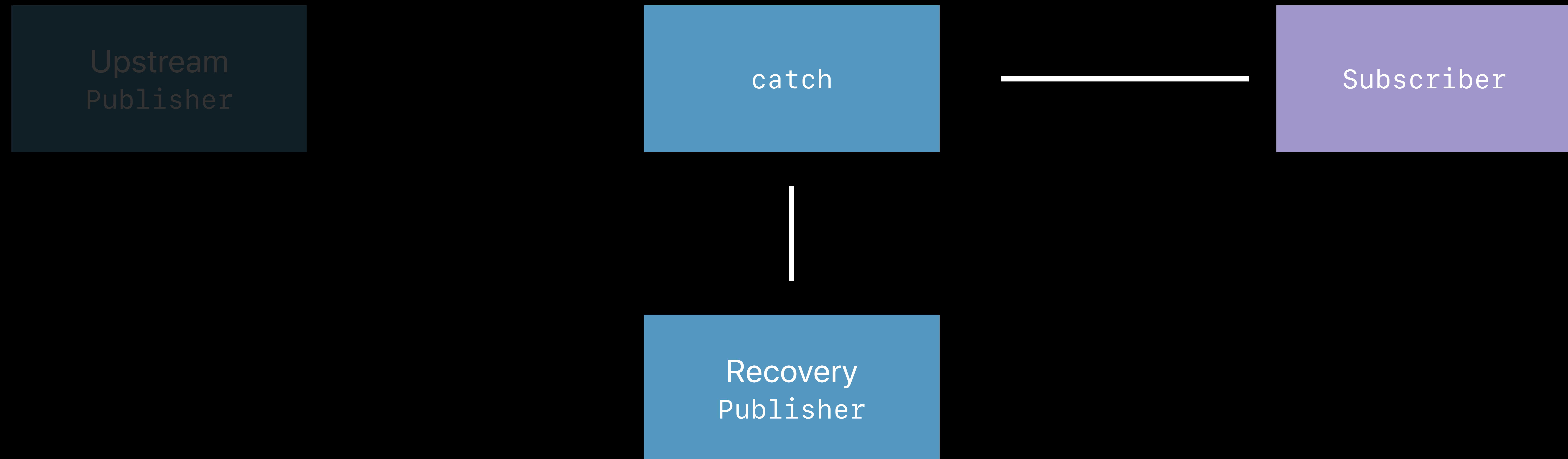
Failure Handling Operators

catch



Failure Handling Operators

catch



```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .decode(MagicTrick.self, JSONDecoder())
    .catch {
        return Just(MagicTrick.placeholder)
    }
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
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// Using Publishers with Combine
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let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .decode(MagicTrick.self, JSONDecoder())
    .catch {
        return Just(MagicTrick.placeholder)
    }
```

MagicTrick

Never

Notification
Never

Notification
Publisher

Notification
Never

Data
Never

Notification
Publisher

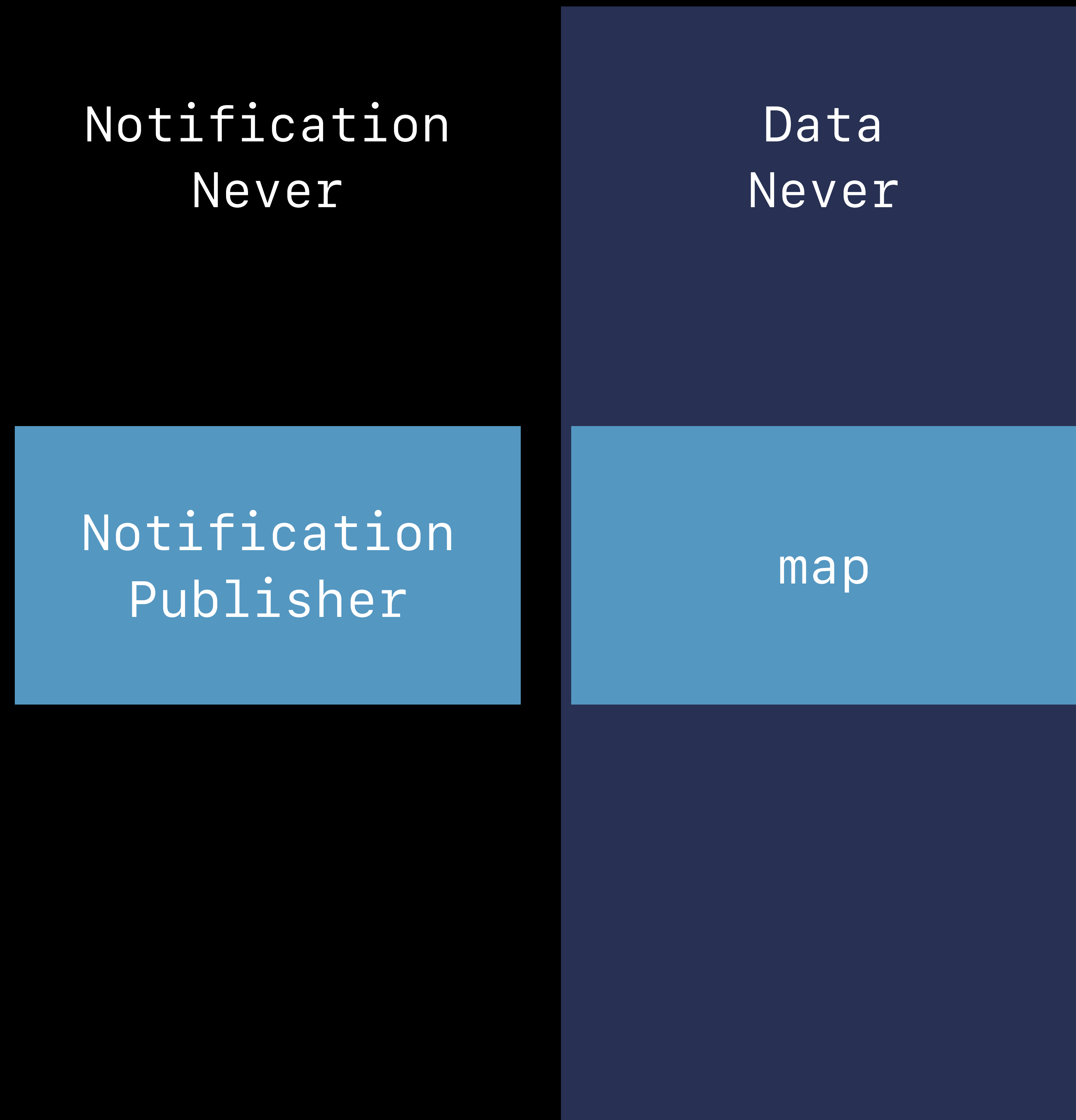
map

Notification
Never

Data
Never

Notification
Publisher

map



Notification
Never

Data
Never

MagicTrick
Error

Notification
Publisher

map

decode

Notification
Never

Data
Never

MagicTrick
Error

Notification
Publisher

map

decode

Notification
Never

Notification
Publisher

Data
Never

map

MagicTrick
Error

decode

MagicTrick
Never

catch

Just
placeholder

Notification
Never

Data
Never

MagicTrick
Error

MagicTrick
Never

Notification
Publisher

map

decode

catch

Just
placeholder

Notification
Never

Data
Never

MagicTrick
Error

MagicTrick
Never

Notification
Publisher

map

decode

catch

Just
placeholder

Notification
Never

Data
Never

Notification
Publisher

map

MagicTrick
Error

MagicTrick
Never

decode

catch

Just
placeholder

flatMap

Notification
Never

Data
Never

MagicTrick
Never

Notification
Publisher

map

MagicTrick
Error

MagicTrick
Never

decode

catch

Just
placeholder

flatMap

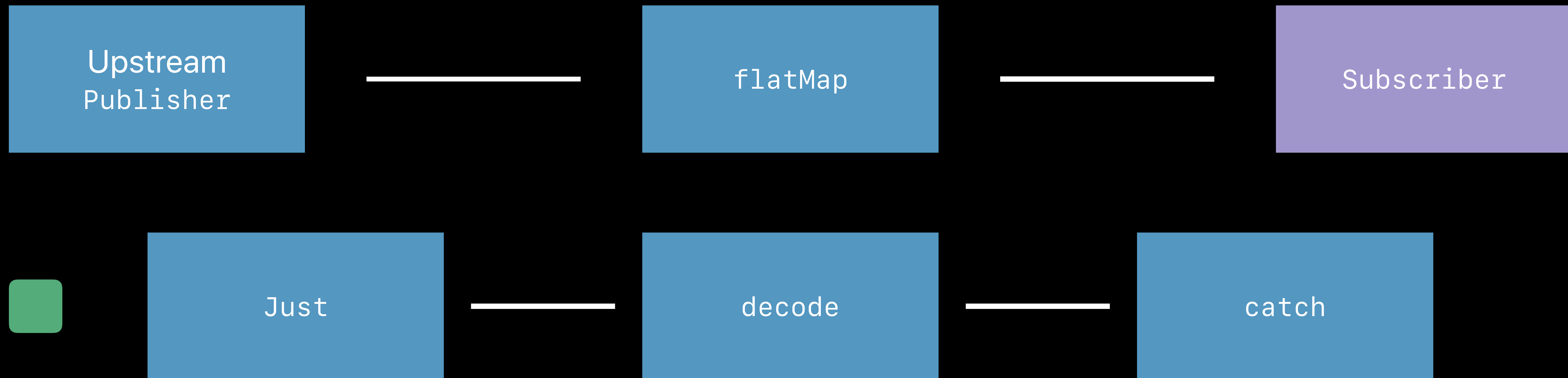
Flat Map



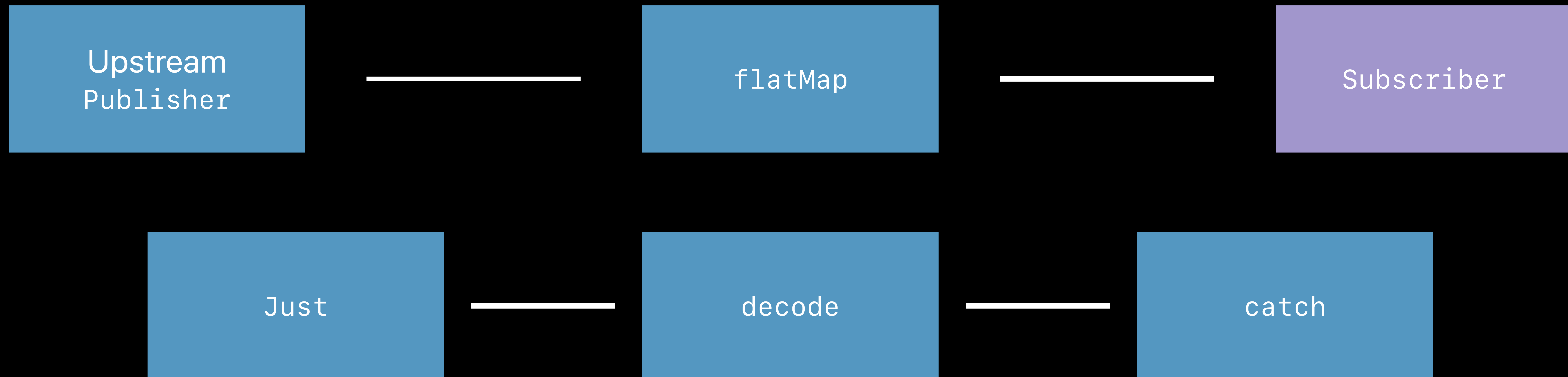
Flat Map



Flat Map



Flat Map



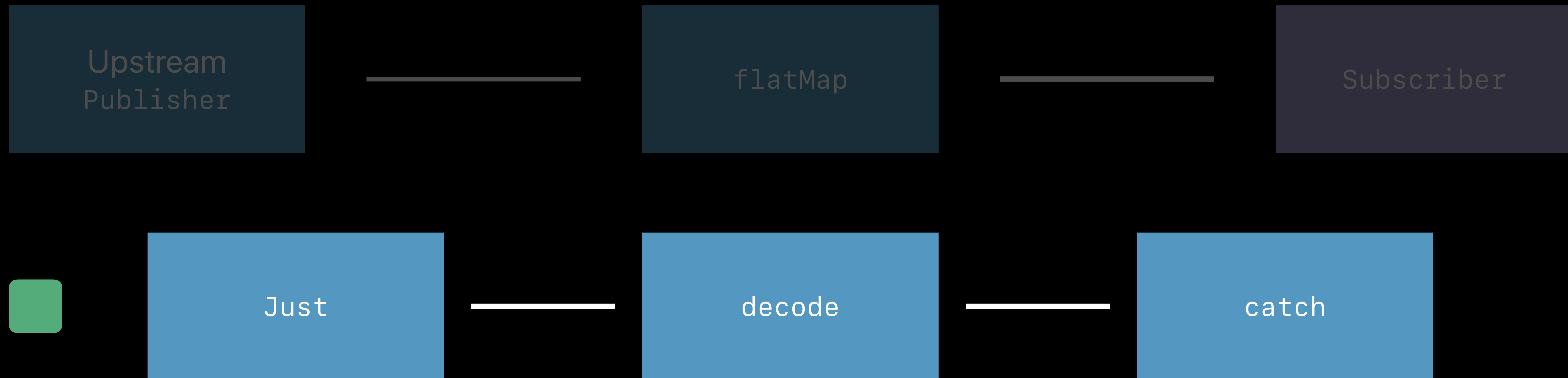
Flat Map



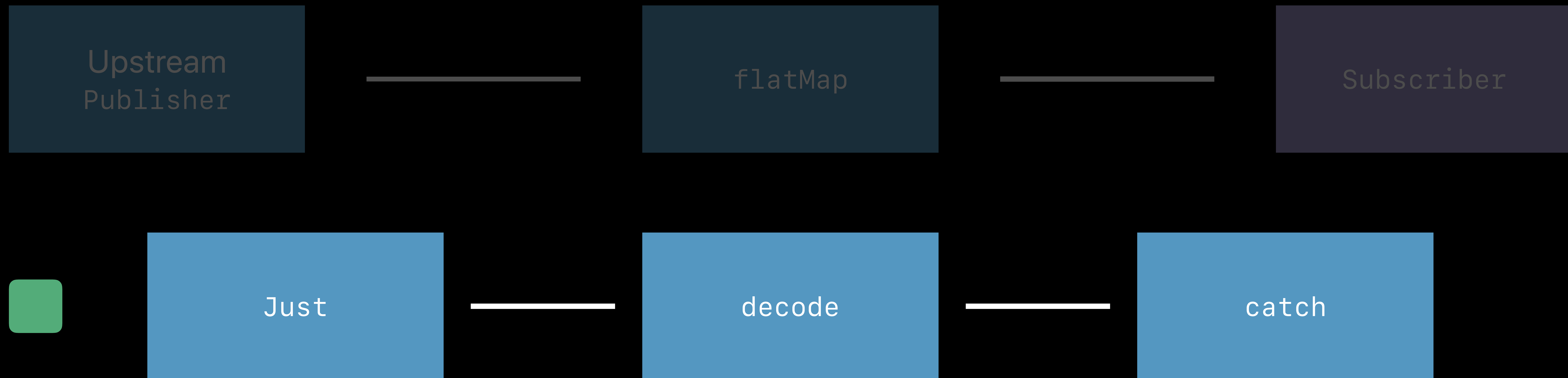
Flat Map



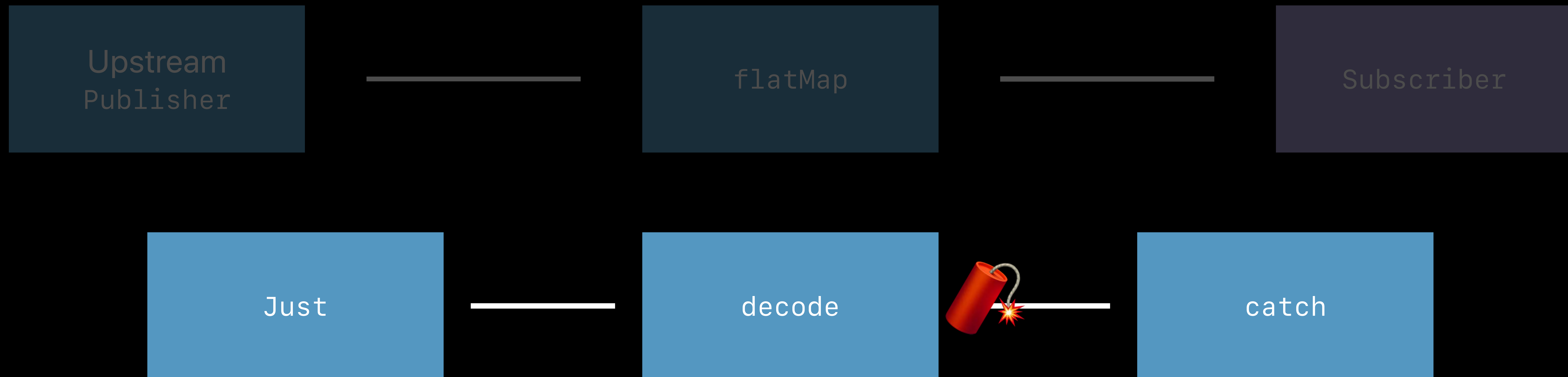
Flat Map



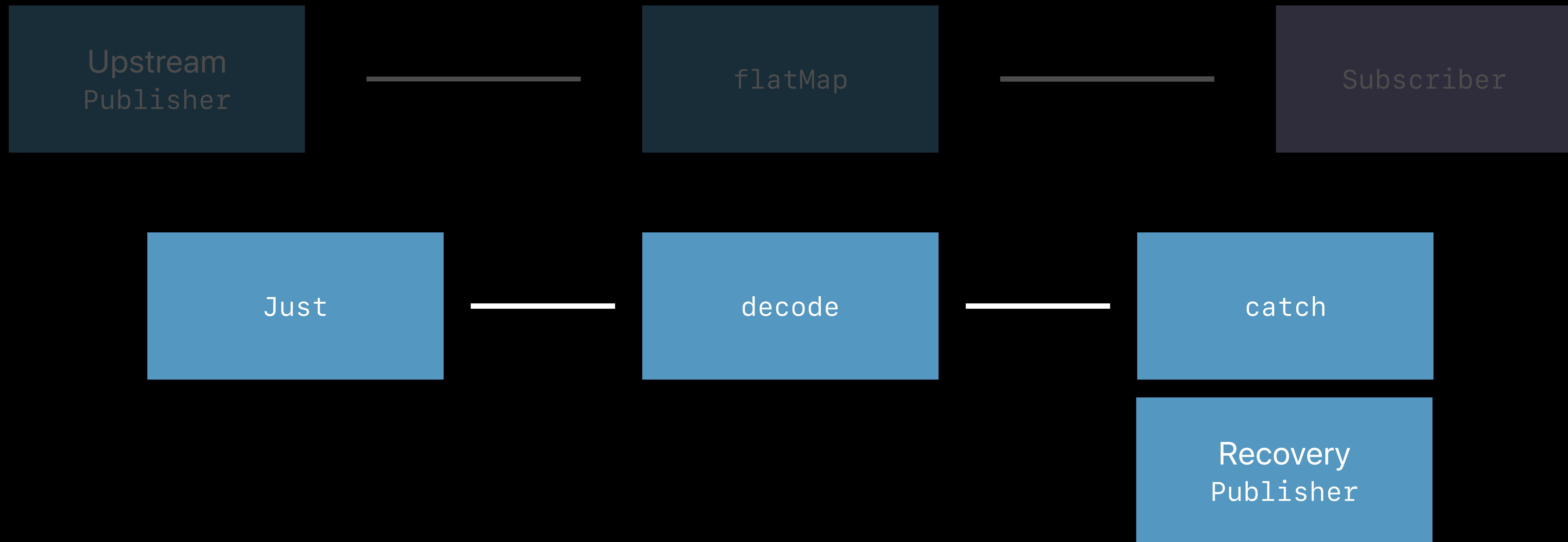
Flat Map



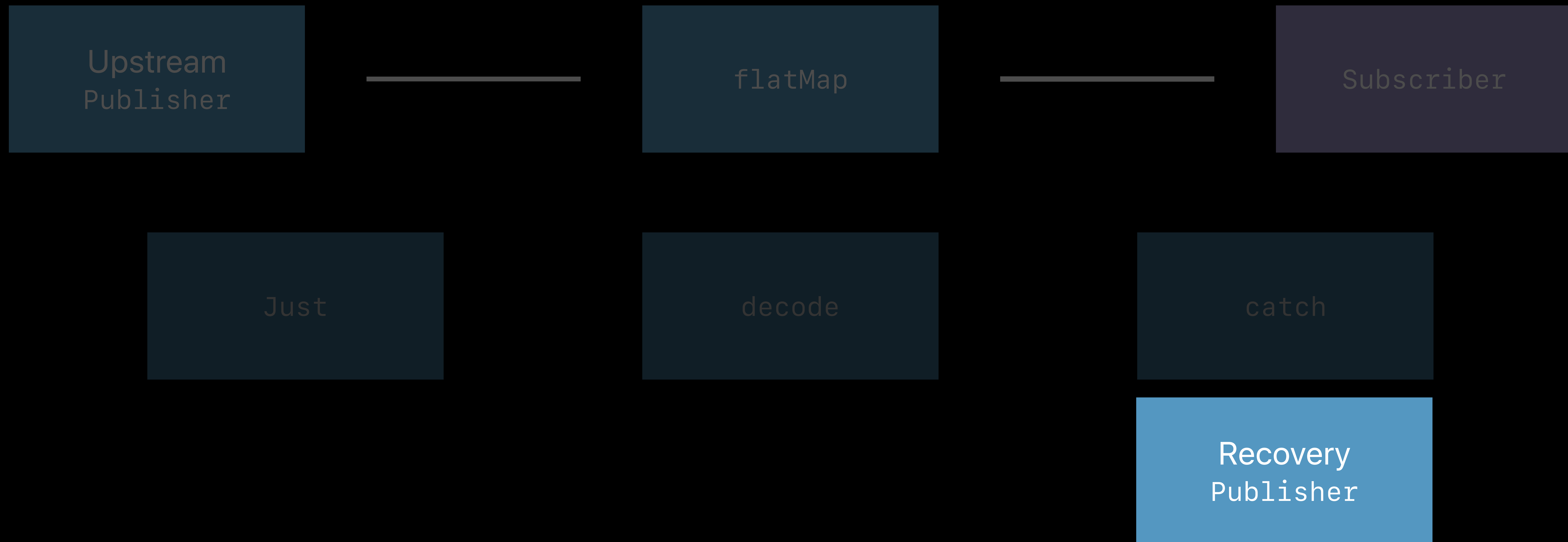
Flat Map



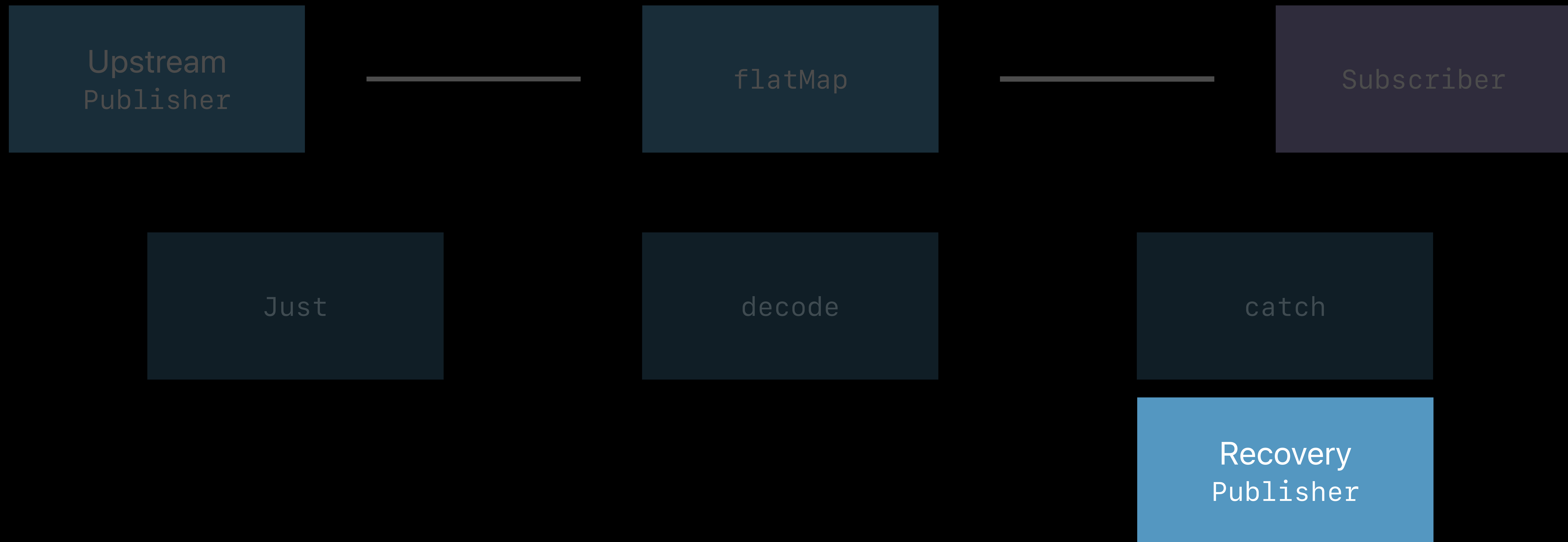
Flat Map



Flat Map



Flat Map



Flat Map



Flat Map




```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .decode(MagicTrick.self, JSONDecoder())
    .catch {
        return Just(MagicTrick.placeholder)
    }
```

```
// Using Publishers with Combine

let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
}
```

```
// Using Publishers with Combine
```

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let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
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    }
}
```

```
// Using Publishers with Combine
```

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let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
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    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
}
```

MagicTrick

Never

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
    .publisher(for: \.name)
```

```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)  
    .map { notification in  
        return notification.userInfo?["data"] as! Data  
    }  
    .flatMap { data in  
        return Just(data)  
            .decode(MagicTrick.self, JSONDecoder())  
            .catch {  
                return Just(MagicTrick.placeholder)  
            }  
    }  
}
```

```
.publisher(for: \.name)
```

String

Never

Scheduled Operators

Scheduler describes

- When
- Where

Supported by `RunLoop` and `DispatchQueue`

Scheduled Operators

`delay`

`debounce`

`throttle`

`receive(on:)`

`subscribe(on:)`


```
// Using Publishers with Combine

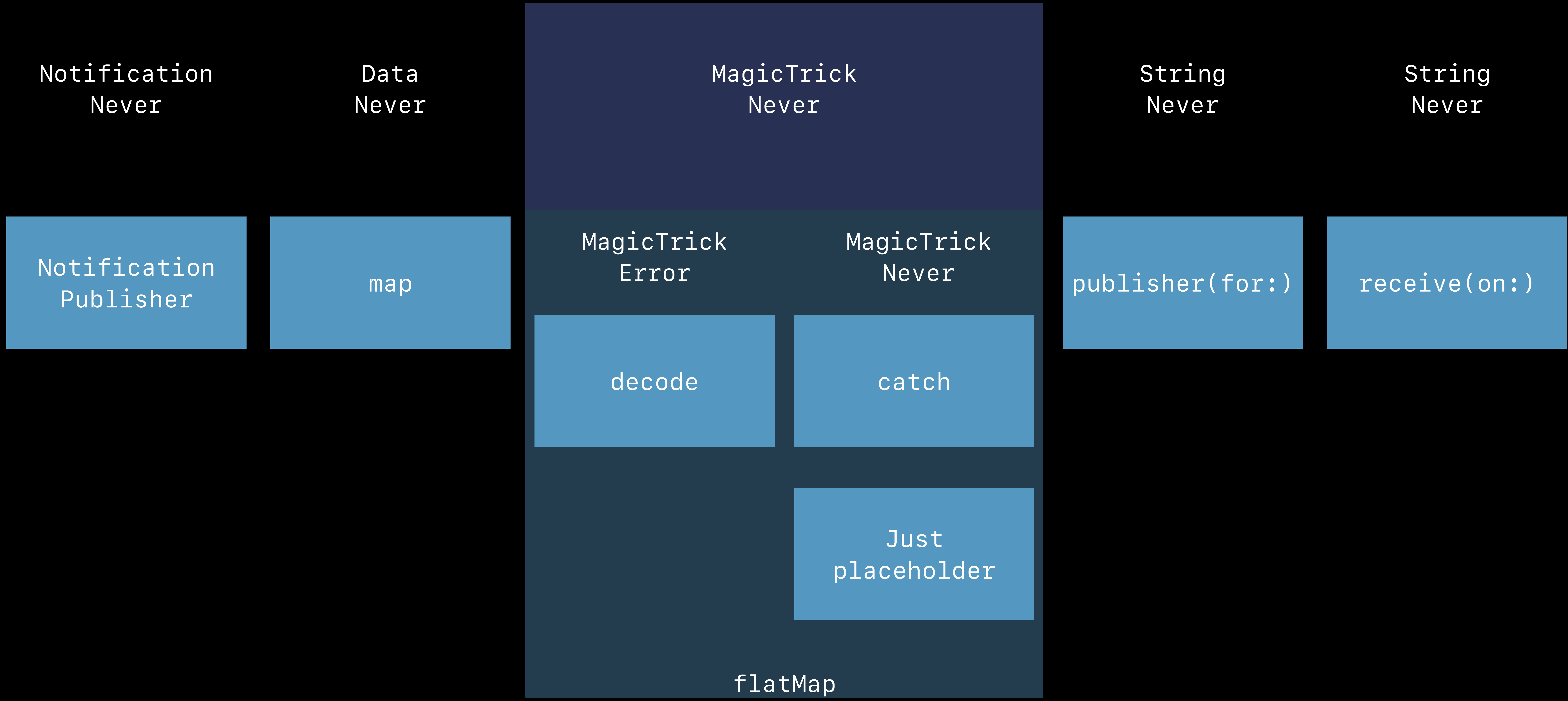
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
    .publisher(for: \.name)
    .receive(on: RunLoop.main)
```

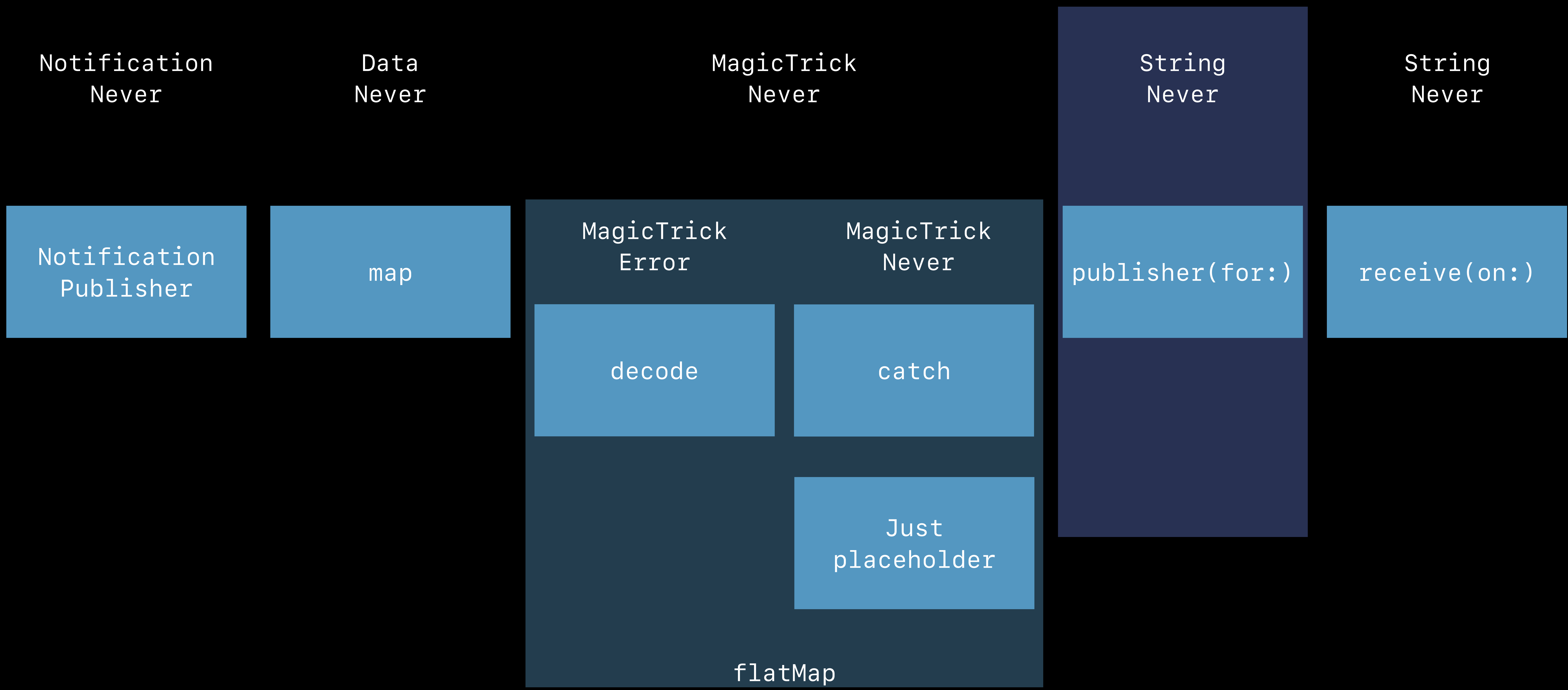
```
// Using Publishers with Combine
```

```
let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
    .publisher(for: \.name)
    .receive(on: RunLoop.main)
```

String

Never





Notification
Never

Data
Never

MagicTrick
Never

String
Never

String
Never

Notification
Publisher

map

MagicTrick
Error

MagicTrick
Never

publisher(for:)

receive(on:)

decode

catch

Just
placeholder

flatMap

Publishers

Recipe for an event stream

Operators describe new publishers from existing

Strongly typed values/errors over time

Can be synchronous or asynchronous

Can attach compatible Subscribers

Subscriber

```
protocol Subscriber {  
    associatedtype Input  
    associatedtype Failure: Error  
  
    func receive(subscription: Subscription)  
    func receive(_ value: Subscribers.Demand)  
    func receive(completion: Subscribers.Completion<Failure>)  
}
```

Subscriber

```
protocol Subscriber {  
    associatedtype Input  
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    func receive(subscription: Subscription)  
    func receive(_ value: Subscribers.Demand)  
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Subscriber

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protocol Subscriber {  
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    func receive(subscription: Subscription)  
    func receive(_ value: Subscribers.Demand)  
    func receive(completion: Subscribers.Completion<Failure>)  
}
```

Valid Streams

Subscription

A light blue rectangular box containing the text "Publisher".

Publisher

A light purple rectangular box containing the text "Subscriber".

Subscriber

Valid Streams

Subscription

```
receive(subscription:)
```



Publisher

Subscriber

Valid Streams

Zero or more values

```
receive(_:)
```



Publisher

Subscriber

Valid Streams

Zero or more values

```
receive(_:)
```



Publisher

Subscriber

Valid Streams

Completion

```
receive(completion:)
```



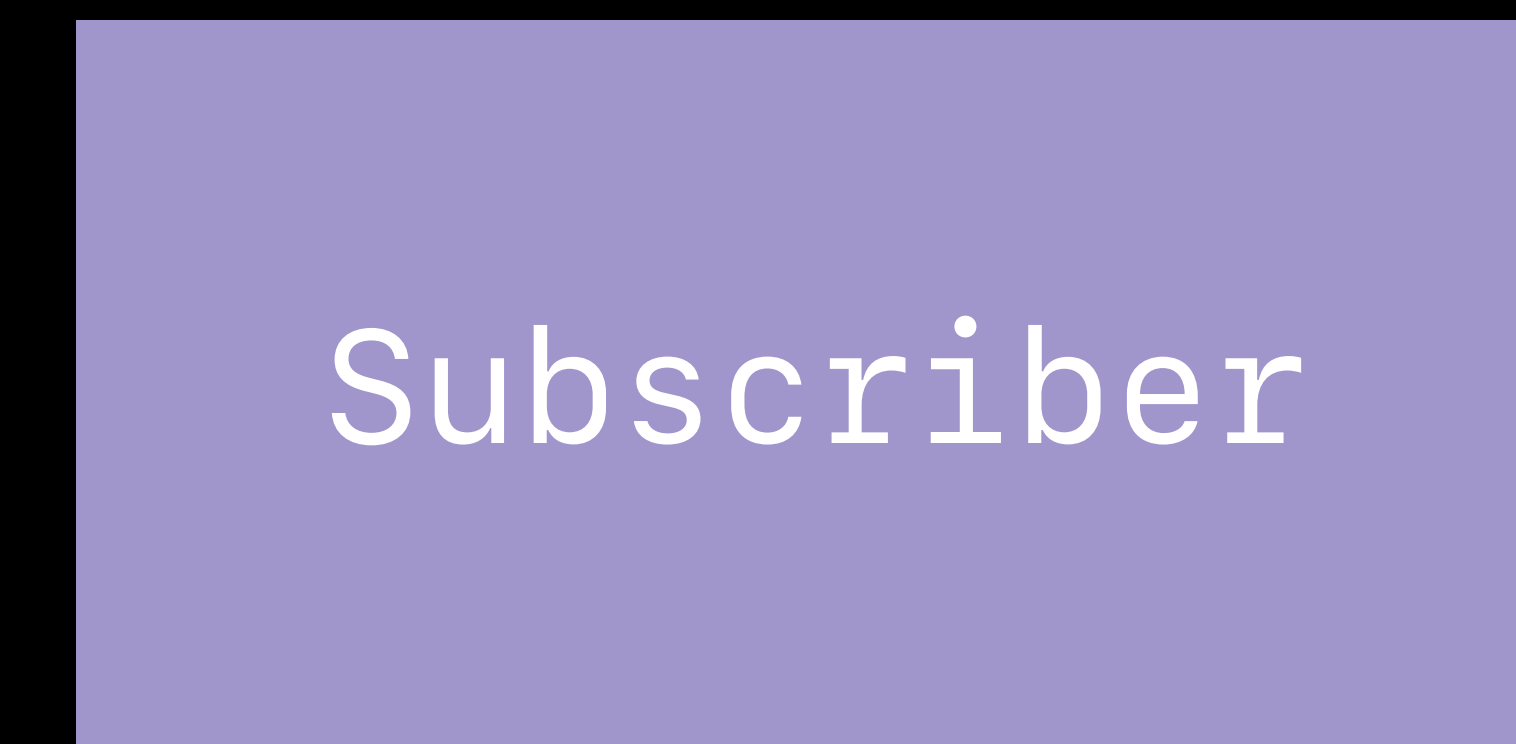
Publisher

Subscriber

Valid Streams

Completion

```
receive(completion:)
```



Valid Streams

Completion

```
receive(completion:)
```



Valid Streams

Completion

```
receive(completion:)
```



Valid Streams

Completion

```
receive(completion:)
```

Publisher

Subscriber

Exactly One
Subscription

Exactly One
Subscription



Exactly One
Subscription

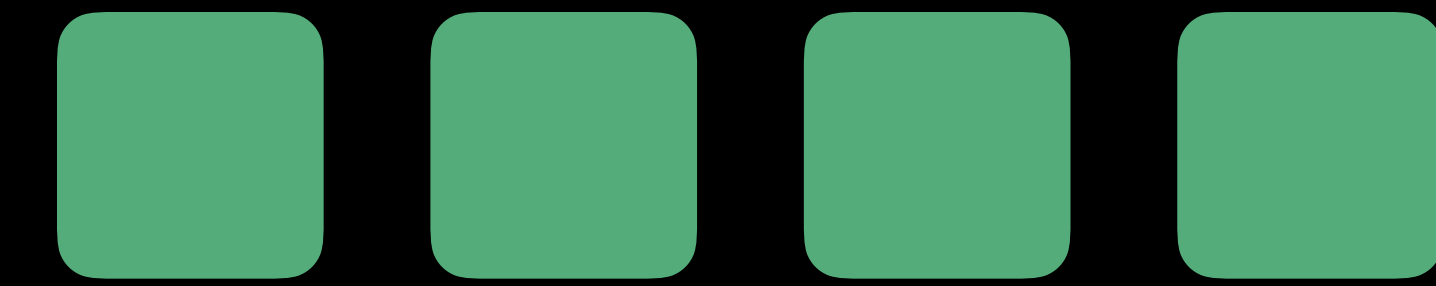


Zero or More
Values

Exactly One
Subscription



Zero or More
Values



Exactly One
Subscription



Zero or More
Values

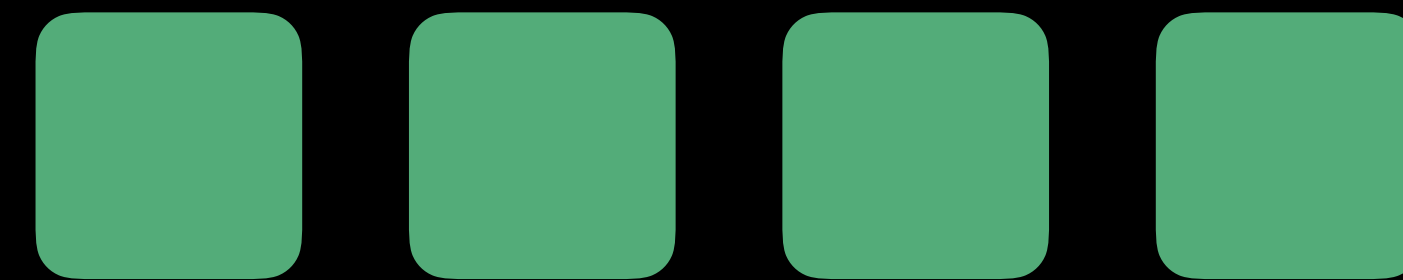


At Most One
Completion

Exactly One
Subscription



Zero or More
Values



At Most One
Completion



Kinds of Subscribers

Key Path Assignment

Sinks

Subjects

SwiftUI

```
// Using Subscribers with Combine

let trickNamePublisher = NotificationCenter.default.publisher(for: .newTrickDownloaded)
    .map { notification in
        return notification.userInfo?["data"] as! Data
    }
    .flatMap { data in
        return Just(data)
            .decode(MagicTrick.self, JSONDecoder())
            .catch {
                return Just(MagicTrick.placeholder)
            }
    }
    .publisher(for: \.name)
    .receive(on: RunLoop.main)
```

```
// Using Subscribers with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
// Using Subscribers with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
let canceller = trickNamePublisher.assign(to: \.someProperty, on: someObject)
```

```
// ...
```

```
canceller.cancel()
```

```
// Using Subscribers with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
let canceller = trickNamePublisher.assign(to: \.someProperty, on: someObject)
```

```
// ...
```

```
canceller.cancel()
```

Cancellation

Built into Combine

Terminate subscriptions early

Cancellation

Built into Combine

Terminate subscriptions early

```
protocol Cancellable {  
    func cancel()  
}
```

```
final class AnyCancellable: Cancellable {} // Calls `cancel` on deinit
```


Cancellation

Built into Combine

Terminate subscriptions early

```
protocol Cancellable {  
    func cancel()  
}
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```
final class AnyCancellable: Cancellable {} // Calls `cancel` on deinit
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Cancellation

Built into Combine

Terminate subscriptions early

```
protocol Cancellable {  
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}
```

```
final class AnyCancellable: Cancellable {} // Calls `cancel` on deinit
```

```
// Using Subscribers with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
let canceller = trickNamePublisher.sink { trickName in  
    // Do Something with trickName  
}
```

Subjects

Behave like both Publisher and Subscriber

Broadcast values to multiple subscribers

```
protocol Subject: Publisher, AnyObject {  
    func send(_ value: Output)  
    func send(completion: Subscribers.Completion<Failure>)  
}
```

Subjects

Behave like both Publisher and Subscriber

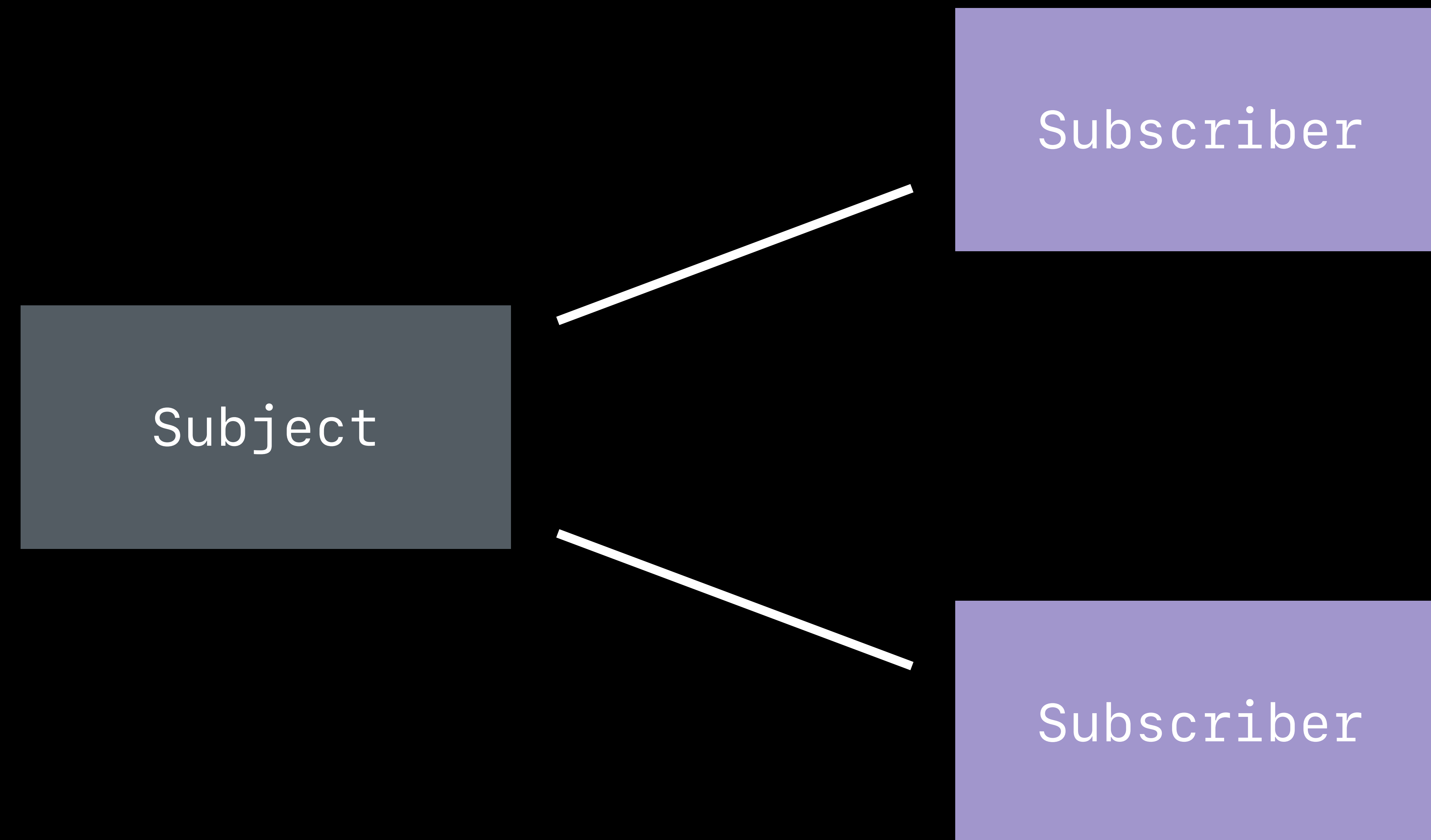
Broadcast values to multiple subscribers

```
protocol Subject: Publisher, AnyObject {  
    func send(_ value: Output)  
    func send(completion: Subscribers.Completion<Failure>)  
}
```

Subject

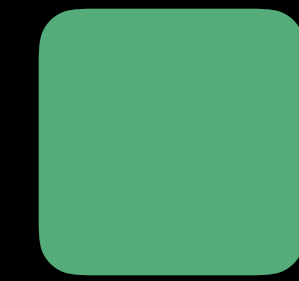
Subject

Subject



Subject

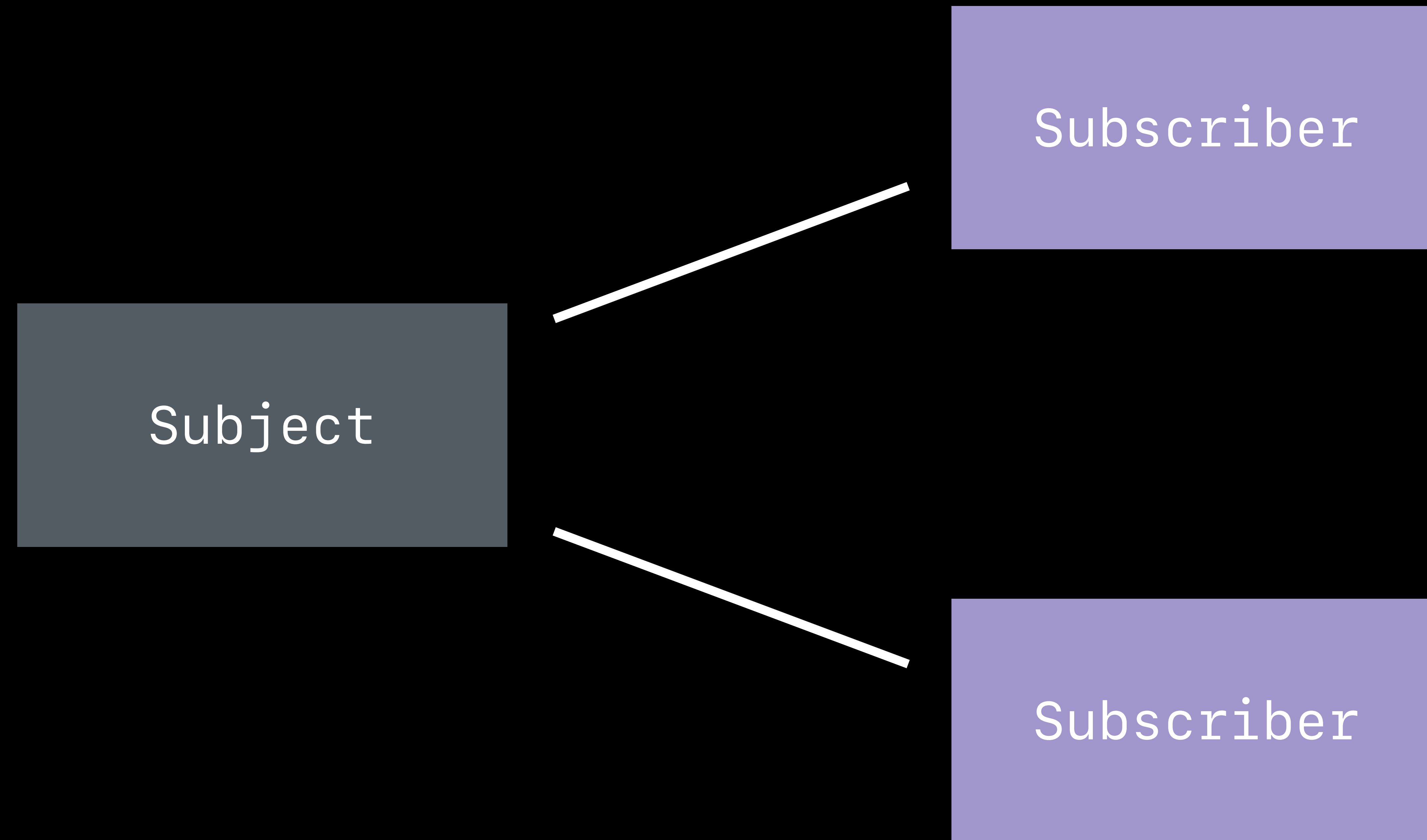
send(_:)



Subject

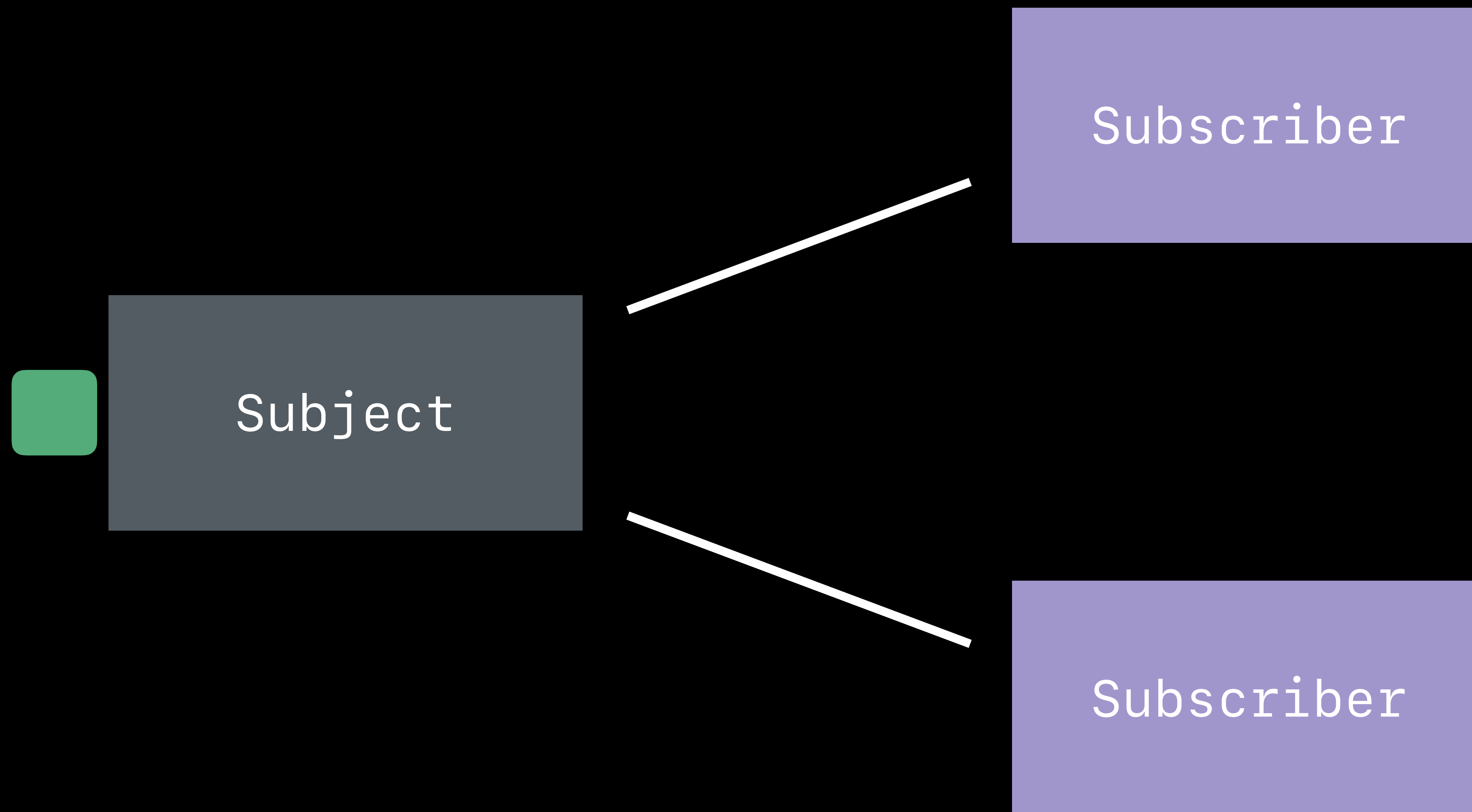
Subscriber

Subscriber



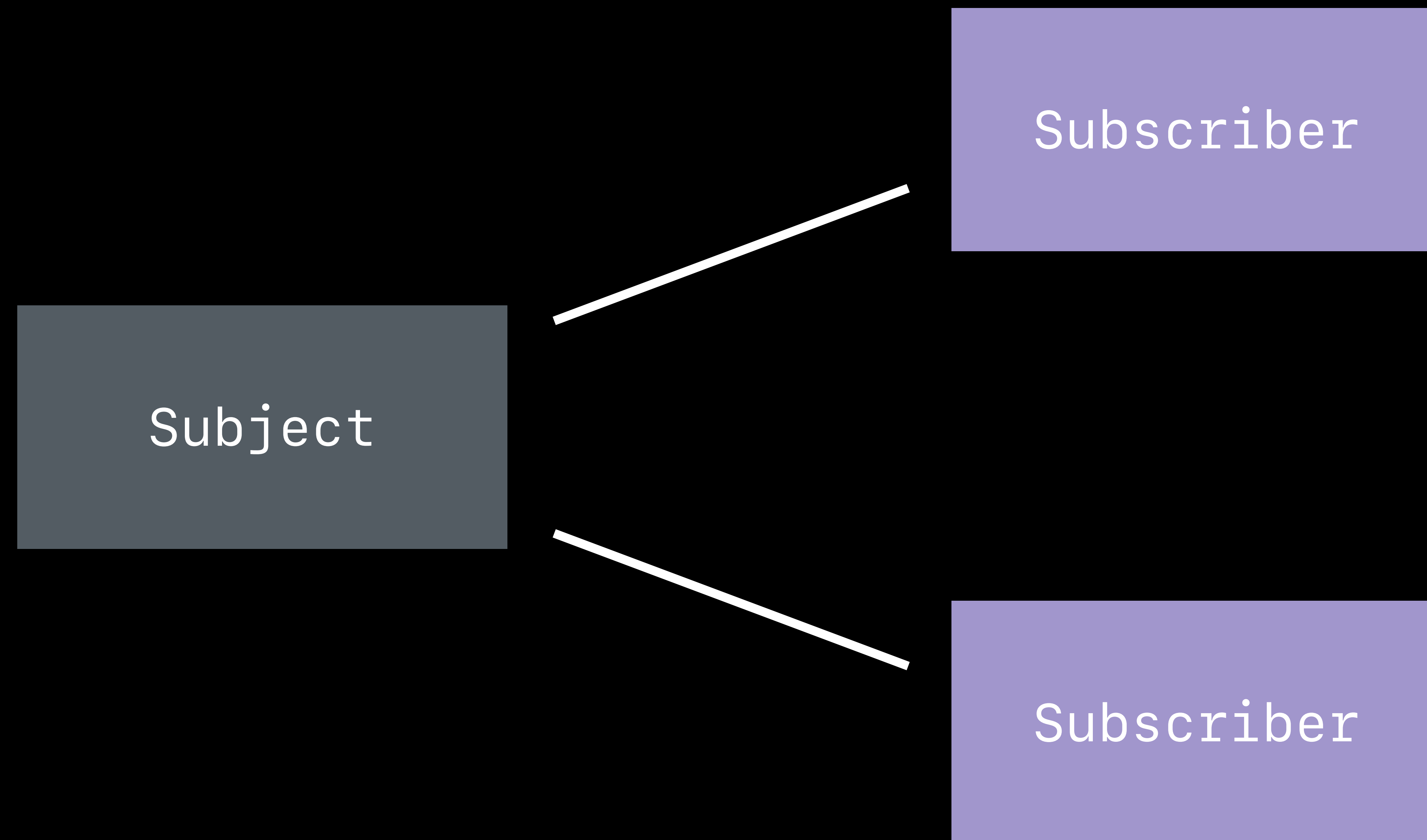
Subject

send(_:)

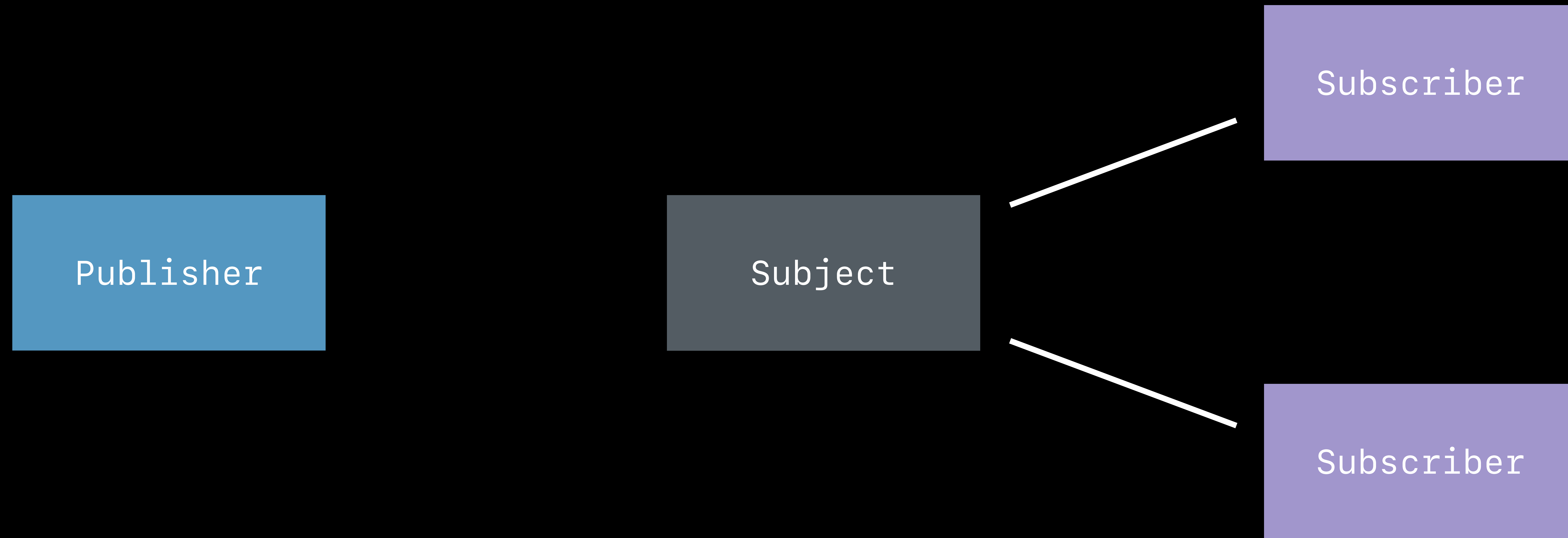


Subject

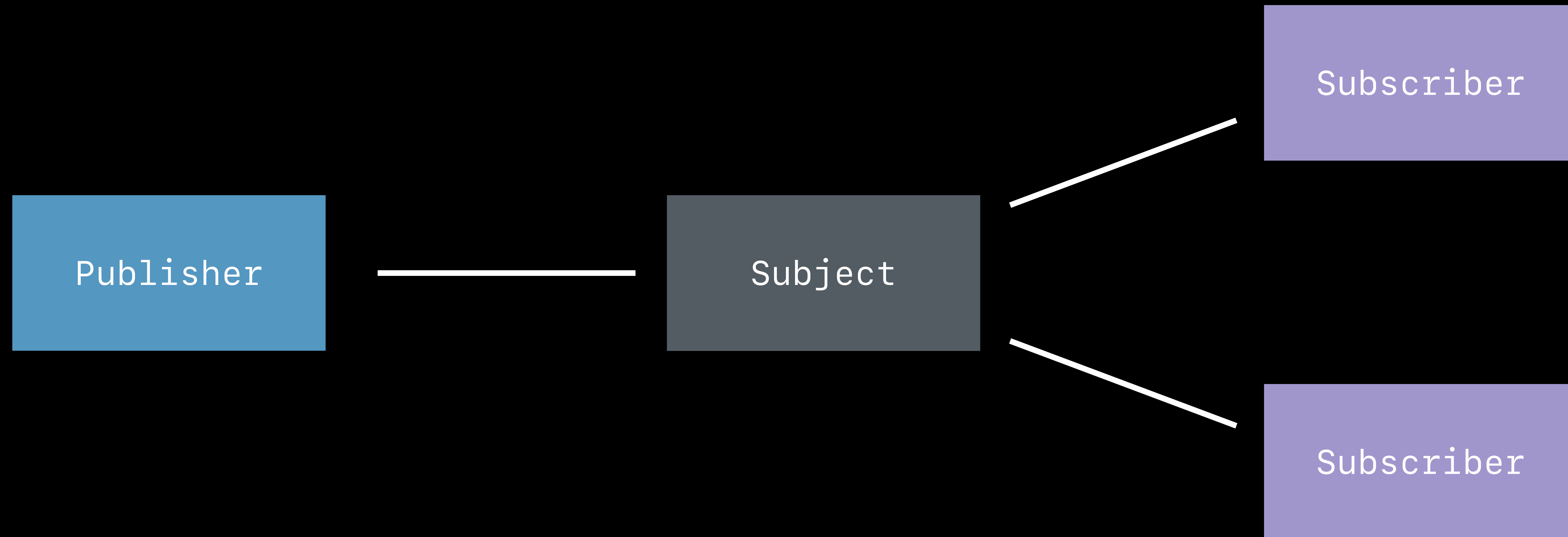
`send(_:)`



Subject

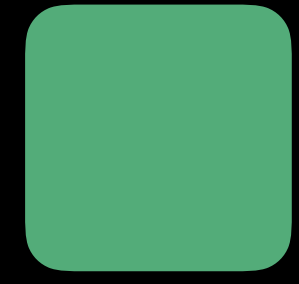


Subject



Kinds of Subjects

Passthrough

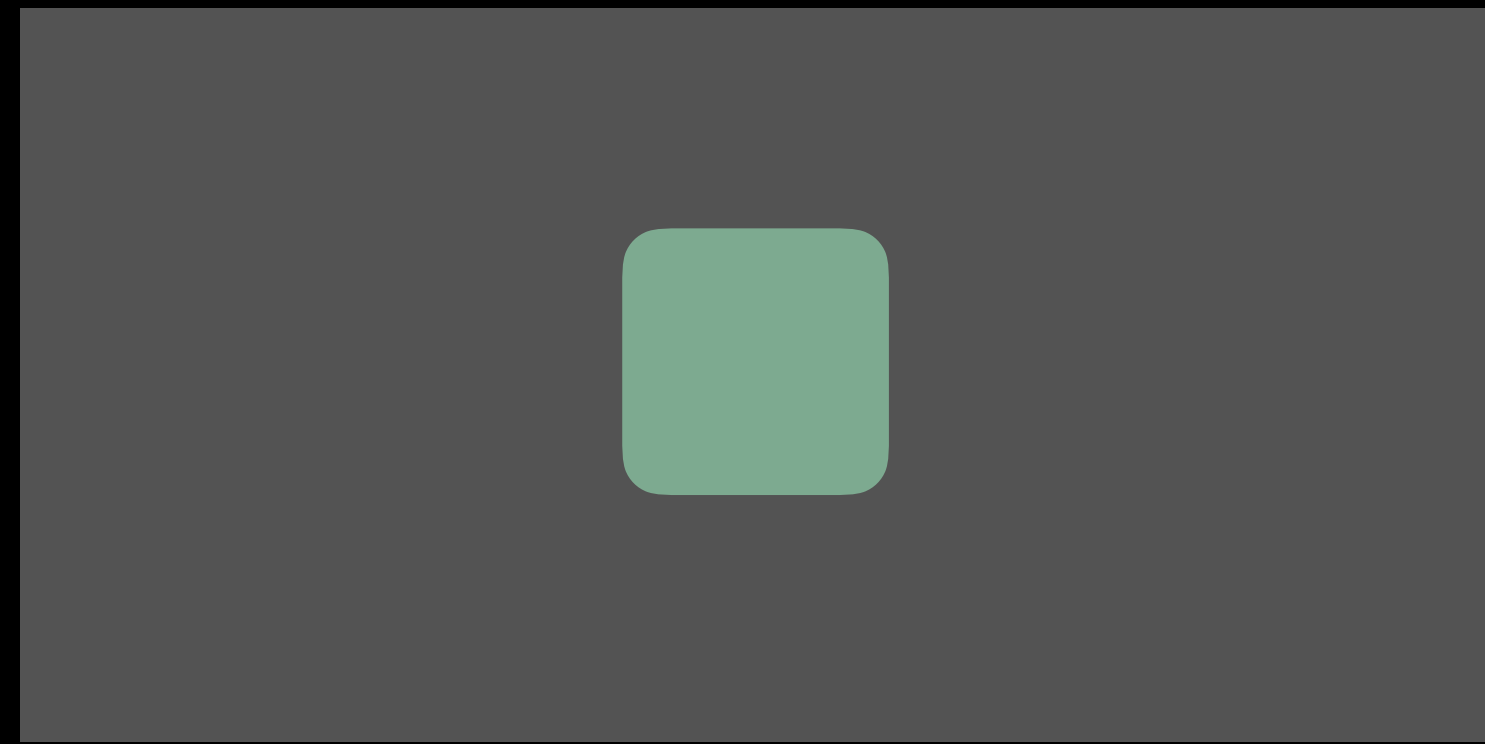


CurrentValue



Kinds of Subjects

Passthrough



CurrentValue



Kinds of Subjects

Passthrough

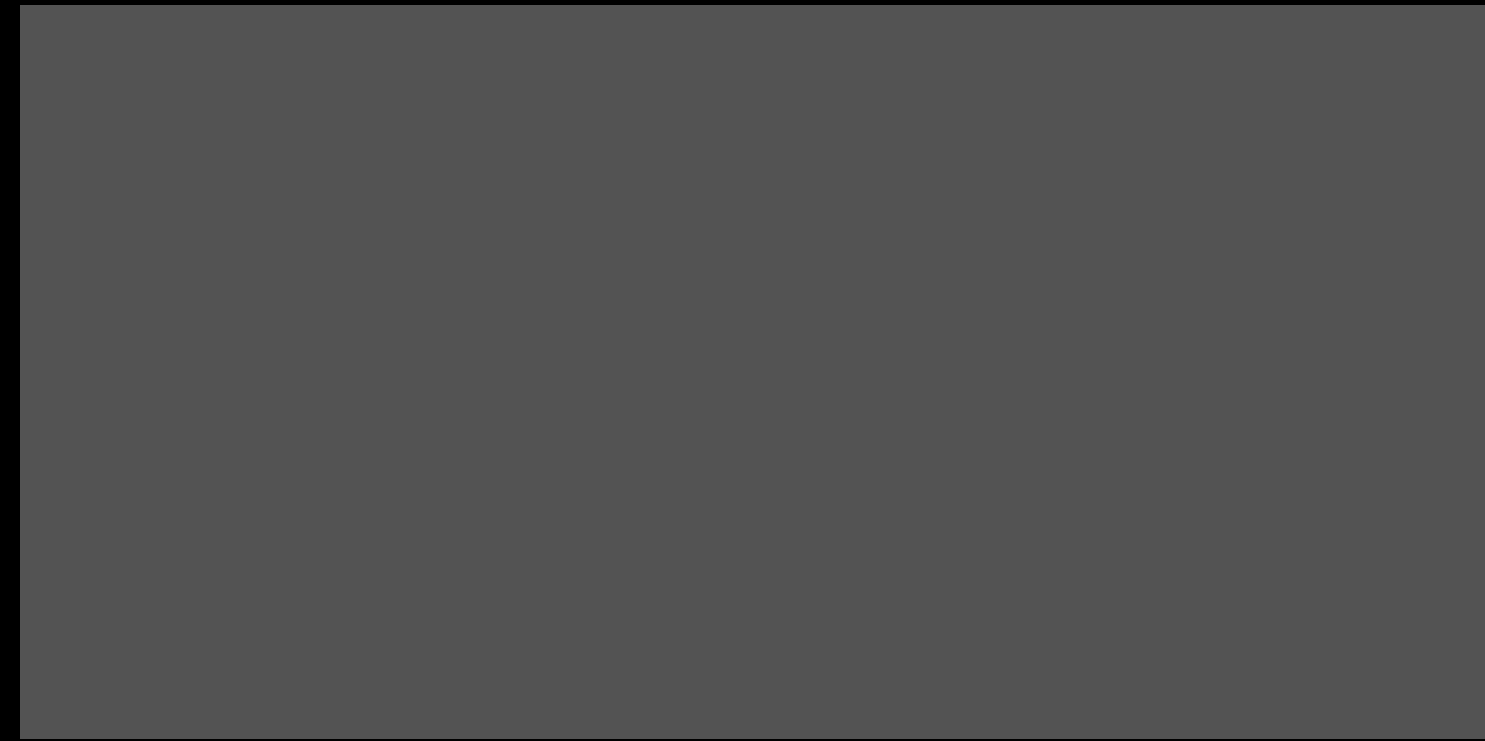


CurrentValue

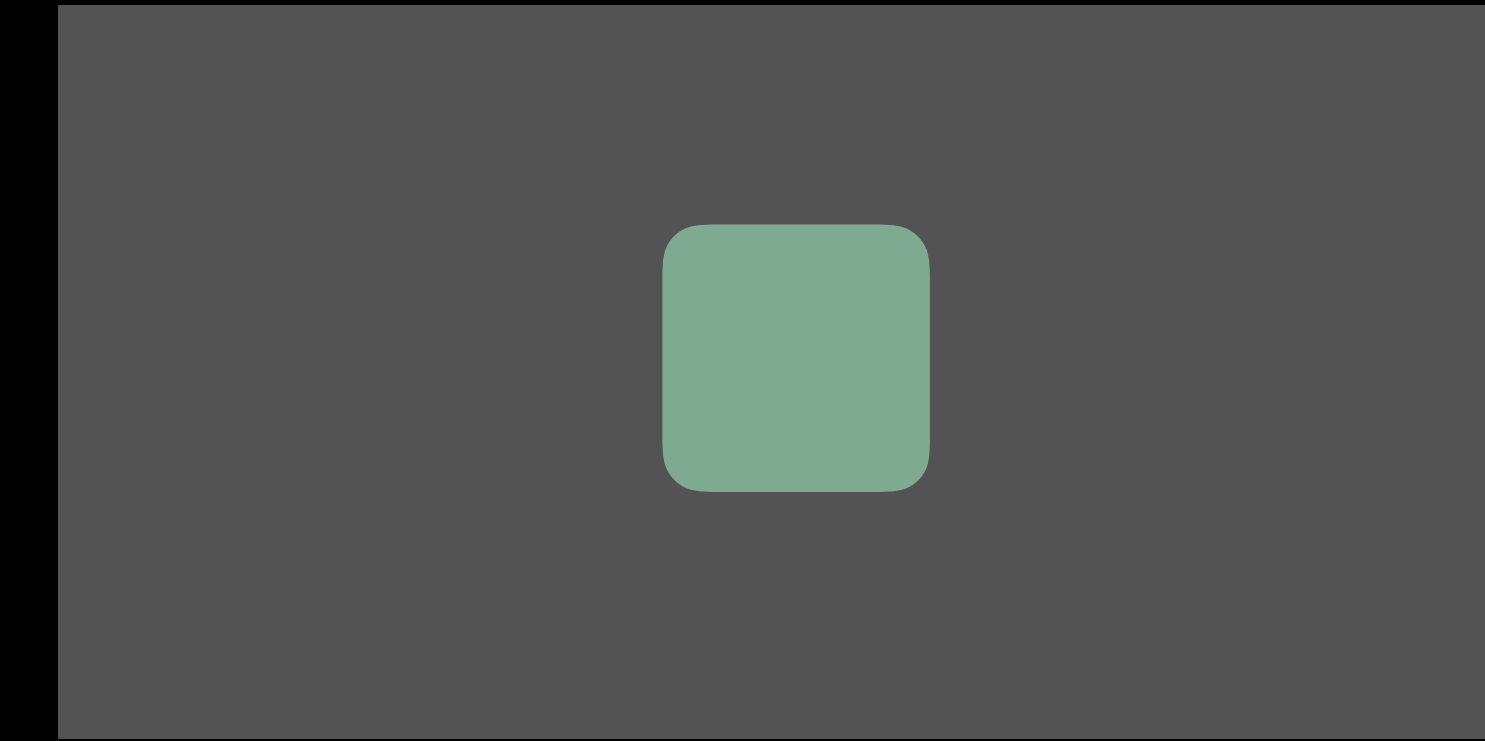


Kinds of Subjects

Passthrough



CurrentValue

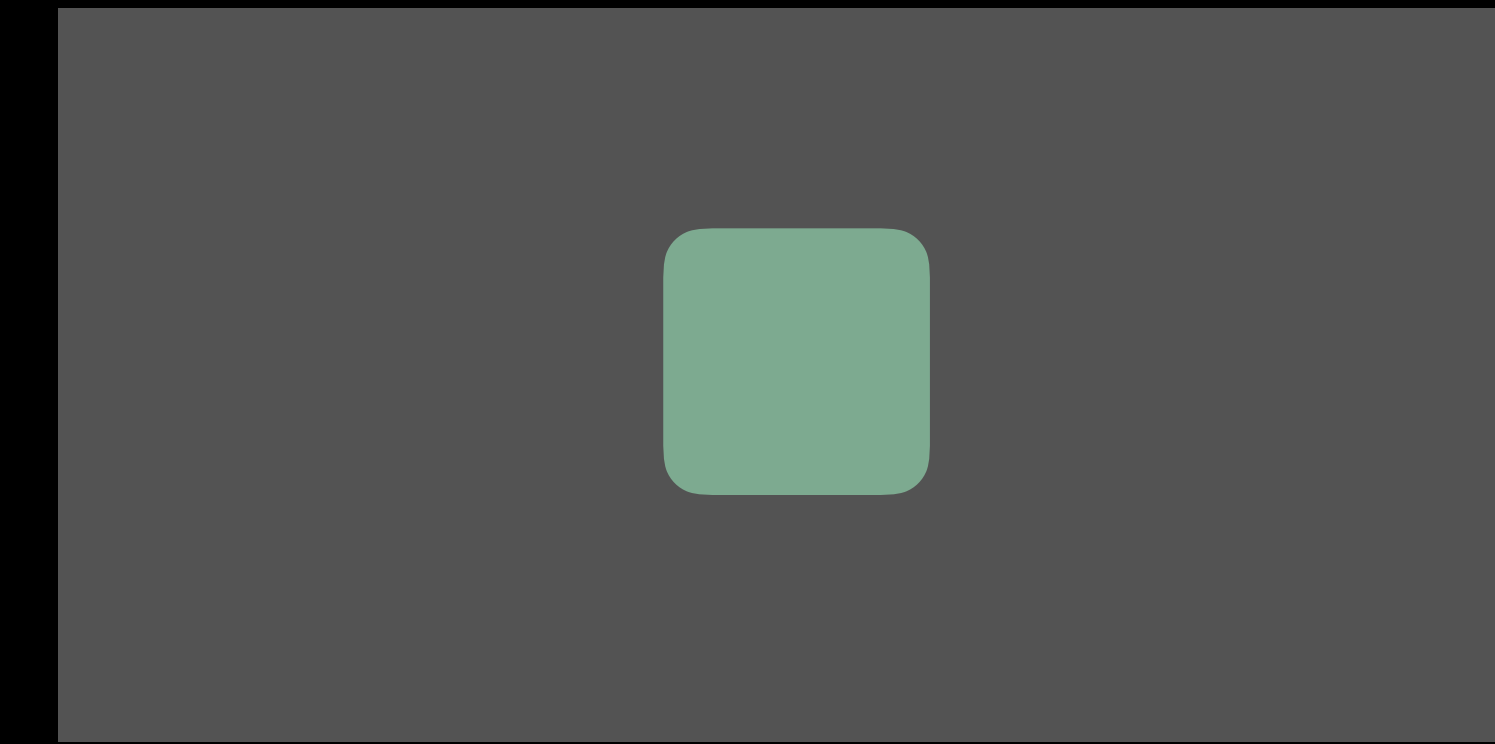


Kinds of Subjects

Passthrough



CurrentValue



```
// Using Subjects with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
// Using Subjects with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
let magicWordsSubject = PassthroughSubject<String, Never>()
```

```
// Using Subjects with Combine
```

```
let trickNamePublisher = ... // Publisher of <String, Never>
```

```
let magicWordsSubject = PassthroughSubject<String, Never>()
```

```
trickNamePublisher.subscribe(magicWordsSubject)
```

```
// Using Subjects with Combine

let trickNamePublisher = ... // Publisher of <String, Never>

let magicWordsSubject = PassthroughSubject<String, Never>()

trickNamePublisher.subscribe(magicWordsSubject)

let canceller = magicWordsSubject.sink { value in
    // do something with the value
}
```

```
// Using Subjects with Combine

let trickNamePublisher = ... // Publisher of <String, Never>

let magicWordsSubject = PassthroughSubject<String, Never>()

trickNamePublisher.subscribe(magicWordsSubject)

let canceller = magicWordsSubject.sink { value in
    // do something with the value
}

magicWordsSubject.send("Please")
```

```
// Using Subjects with Combine

let trickNamePublisher = ... // Publisher of <String, Never>

let magicWordsSubject = PassthroughSubject<String, Never>()

trickNamePublisher.subscribe(magicWordsSubject)

let canceller = magicWordsSubject.sink { value in
    // do something with the value
}

magicWordsSubject.send("Please")

let sharedTrickNamePublisher = trickNamePublisher.share()
```

Working with SwiftUI

SwiftUI owns the `Subscriber`

You just need to bring a `Publisher`

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didSet: PublisherType { get }  
}
```

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didChange: PublisherType { get }  
}
```

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didChange: PublisherType { get }  
}
```

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didChange: PublisherType { get }  
}
```

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didChange: PublisherType { get }  
}
```

SwiftUI BindableObject

```
protocol BindableObject {  
    associatedtype PublisherType : Publisher where PublisherType.Failure == Never  
  
    var didChange: PublisherType { get }  
}
```

```
// Combine with SwiftUI
```

```
class WizardModel {  
    var trick: WizardTrick  
    var wand: Wand?  
}
```

```
// Combine with SwiftUI

class WizardModel : BindableObject {
    var trick: WizardTrick
    var wand: Wand?

    let didChange = PassthroughSubject<Void, Never>()
}
```



```
// Combine with SwiftUI
```

```
class WizardModel : BindableObject {
```

```
    var trick: WizardTrick
```

```
    var wand: Wand?
```

```
    let didChange = PassthroughSubject<Void, Never>()
```

```
}
```

```
// Combine with SwiftUI
```

```
class WizardModel : BindableObject {  
    var trick: WizardTrick { didSet { didChange.send() } }  
    var wand: Wand? { didSet { didChange.send() } }  
  
    let didChange = PassthroughSubject<Void, Never>()  
}
```

```
// Combine with SwiftUI

class WizardModel : BindableObject {
    var trick: WizardTrick { didSet { didChange.send() } }
    var wand: Wand? { didSet { didChange.send() } }

    let didChange = PassthroughSubject<Void, Never>()
}

struct TrickView: View {
    @ObjectBinding var model: WizardModel

    var body: some View {
        Text(model.trick.name)
    }
}
```

```
// Combine with SwiftUI

class WizardModel : BindableObject {
    var trick: WizardTrick { didSet { didChange.send() } }
    var wand: Wand? { didSet { didChange.send() } }

    let didChange = PassthroughSubject<Void, Never>()
}

struct TrickView: View {
    @ObjectBinding var model: WizardModel

    var body: some View {
        Text(model.trick.name)
    }
}
```

Combine

Many built in

- Publishers
- Subscribers
- Subjects

Common functionality in over 90 operators

Integrating Combine

Ben D. Jones, Foundation

Designed for composition

9:41



Wizard School Signup



Wizard name

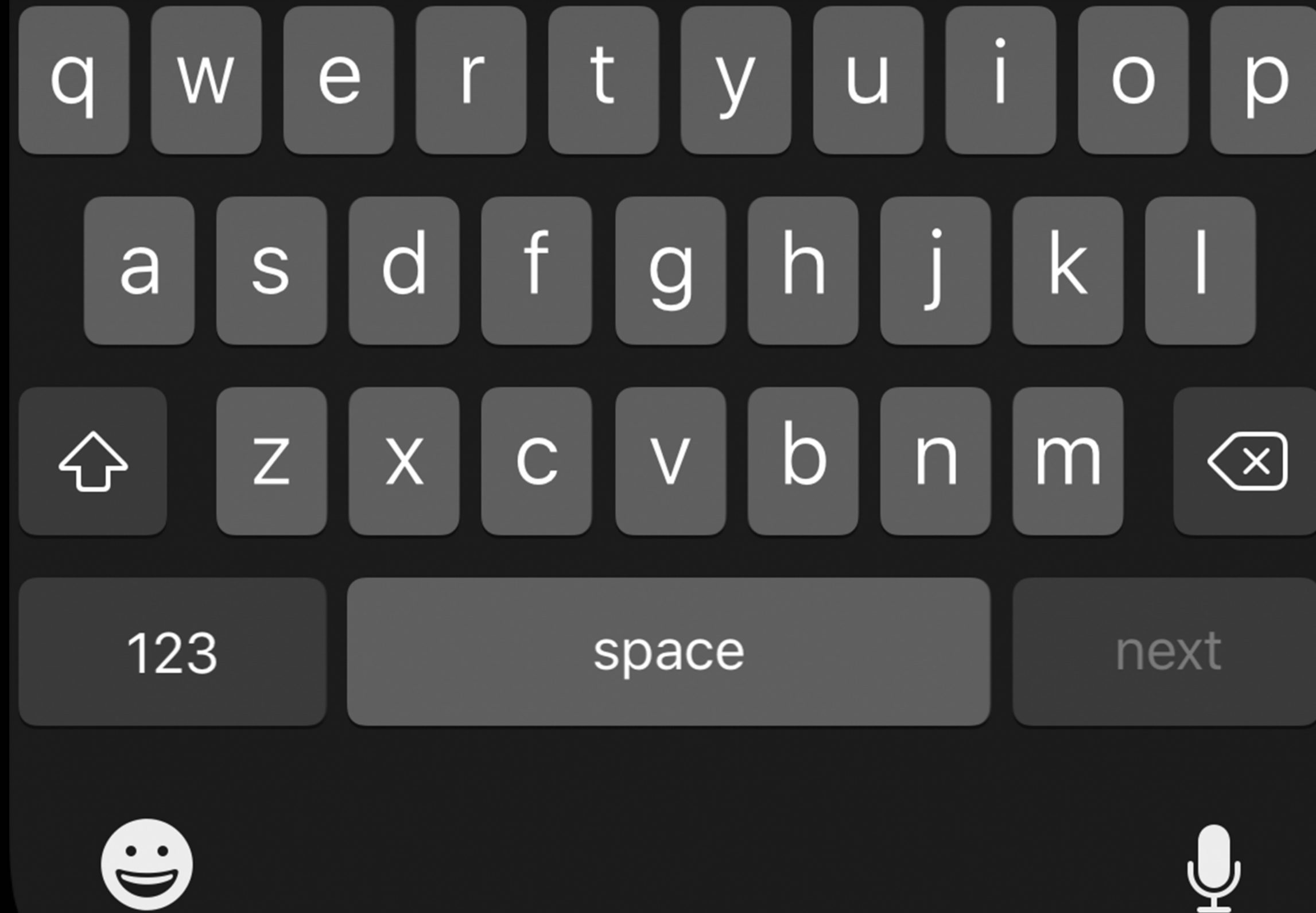


Password

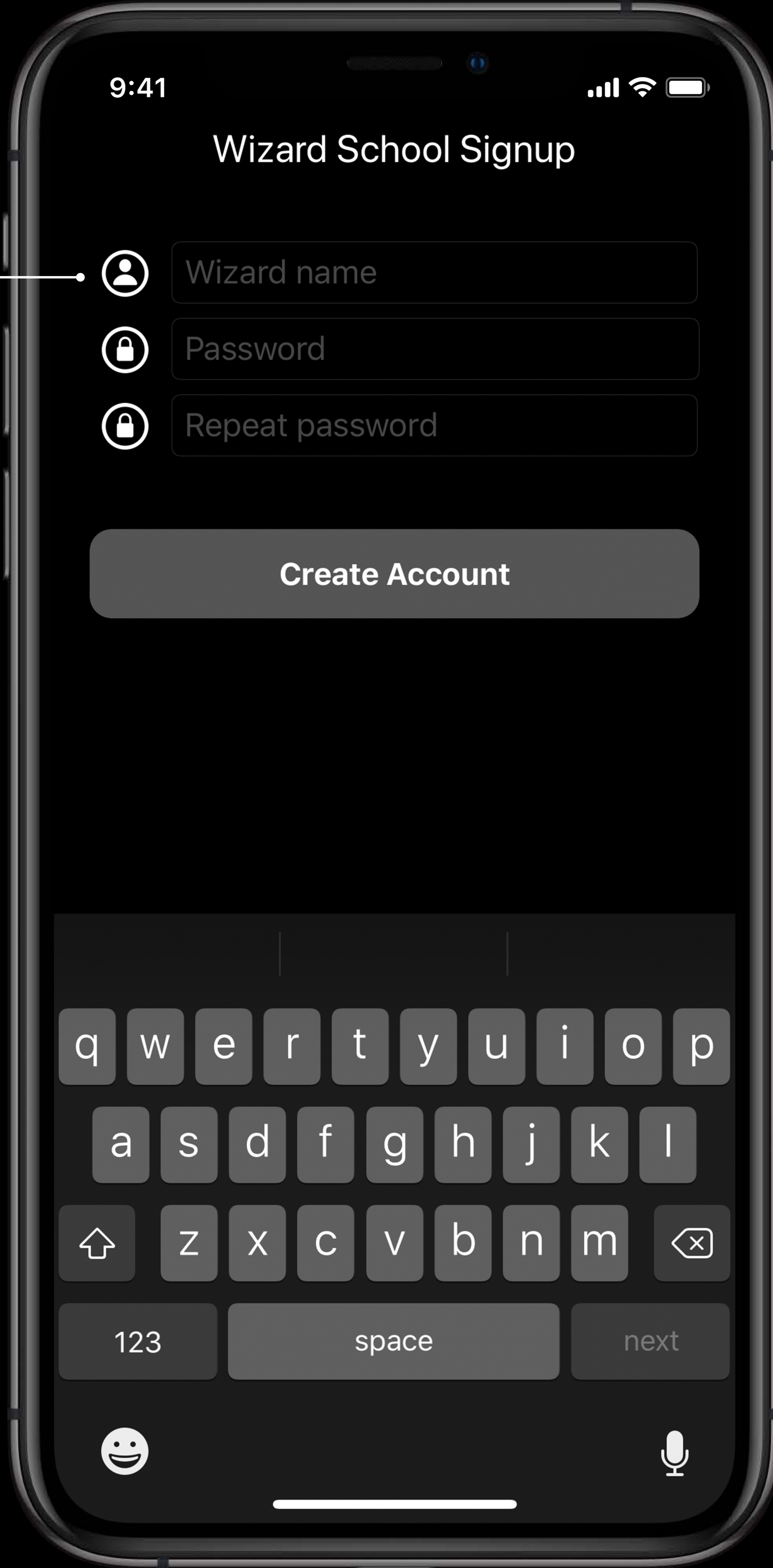


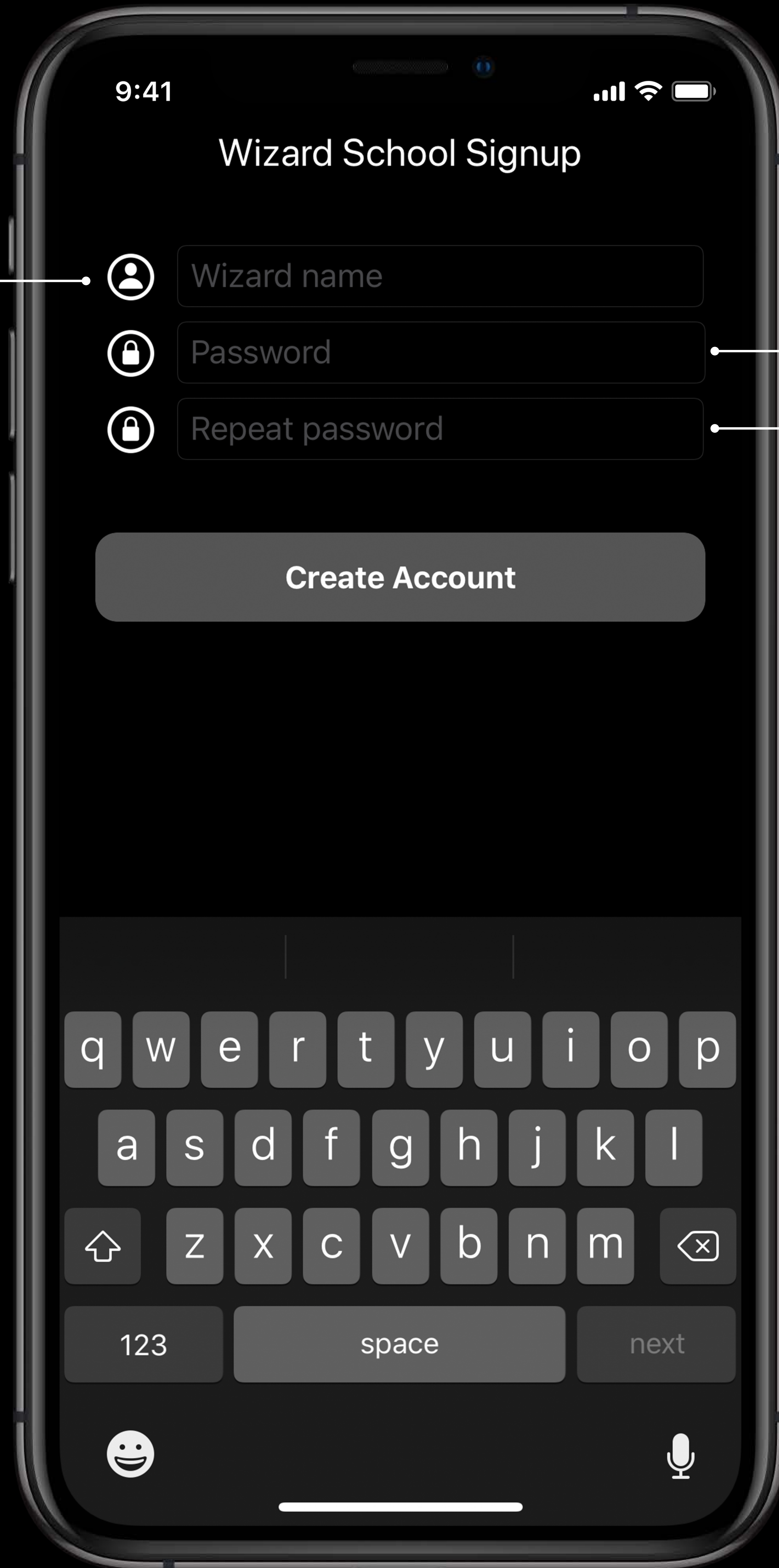
Repeat password

Create Account



User name is valid according to server

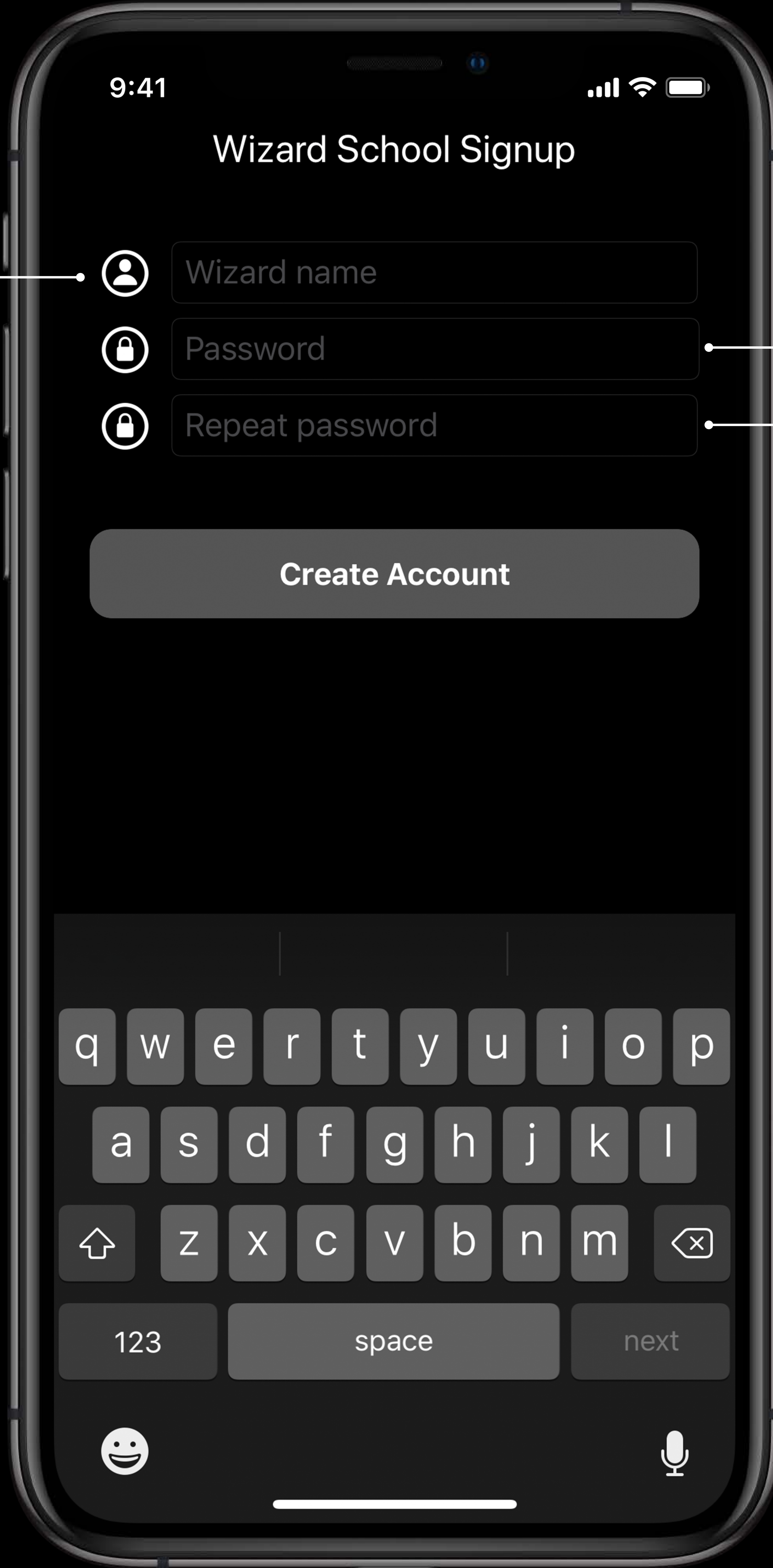




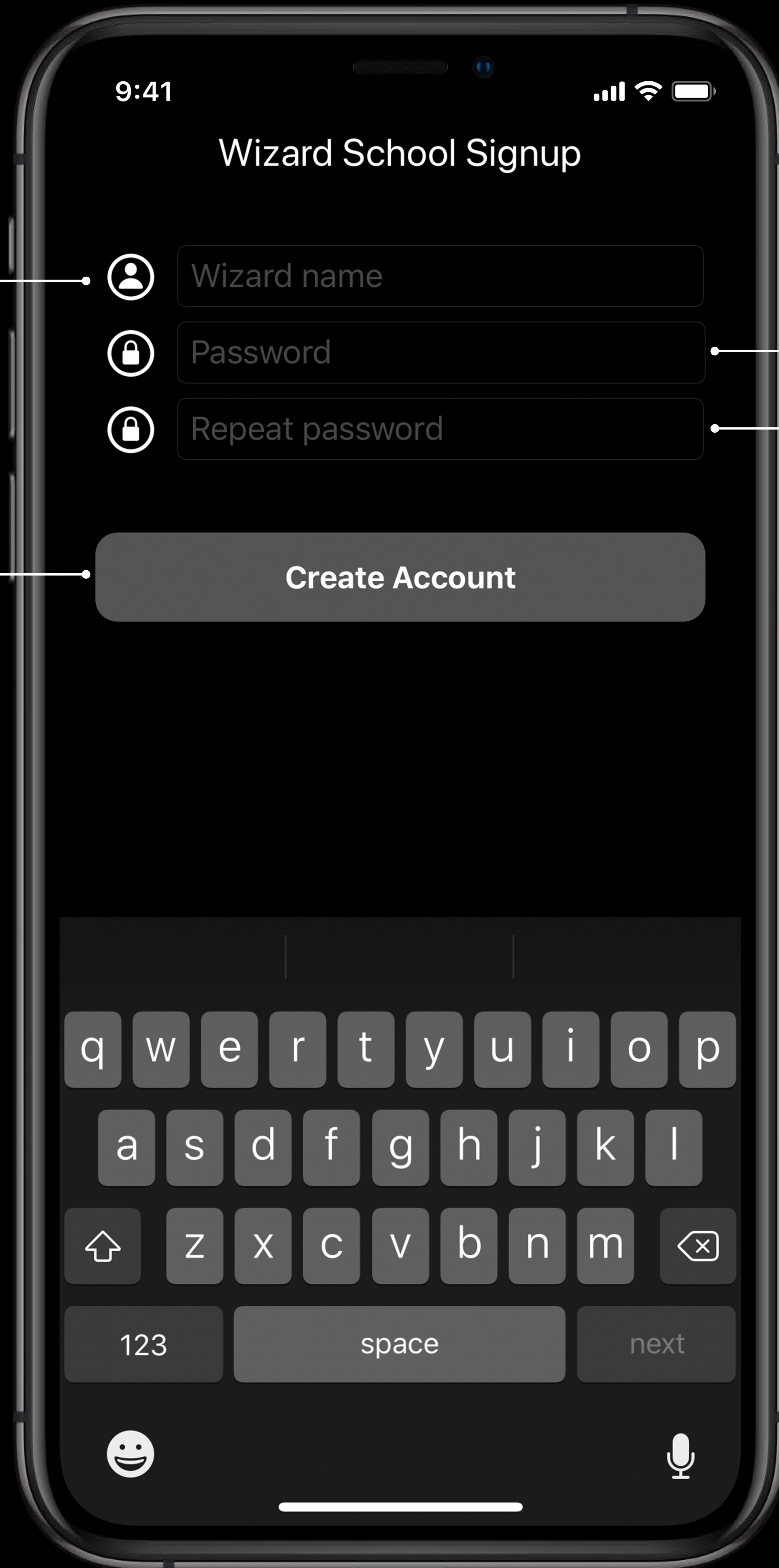
User name is valid according to server

Passwords Must Match

User name is valid according to server



Passwords Must Match > 8 characters



User name is valid according to server

Enabled if username and passwords valid


Passwords Must Match > 8 characters

9:41



Wizard School Signup

 Wizard name

 Password

 Repeat password

Create Account

q w e r t y u i o p

a s d f g h j k l

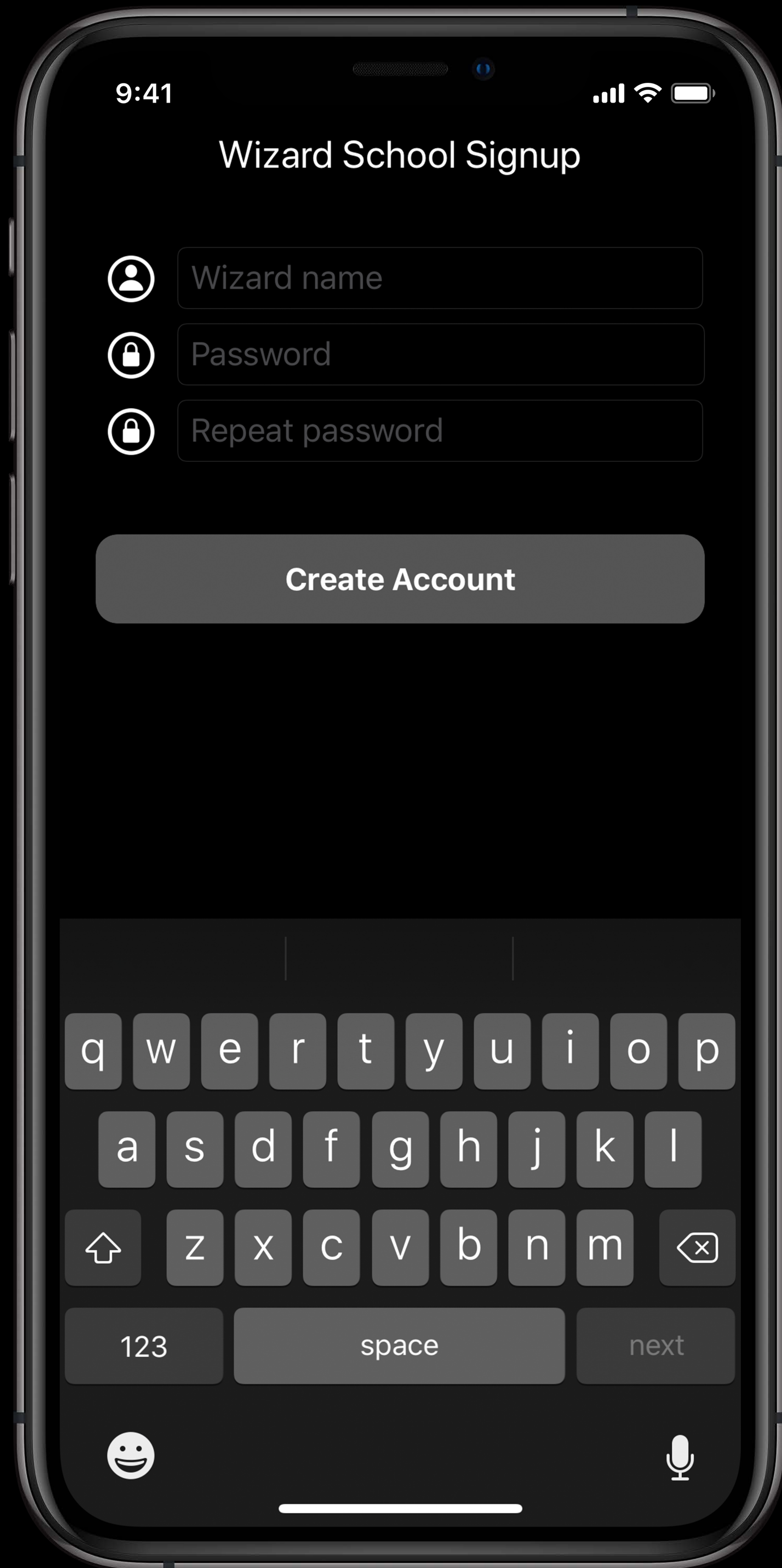
⌵ z x c v b n m ⌵

123

space

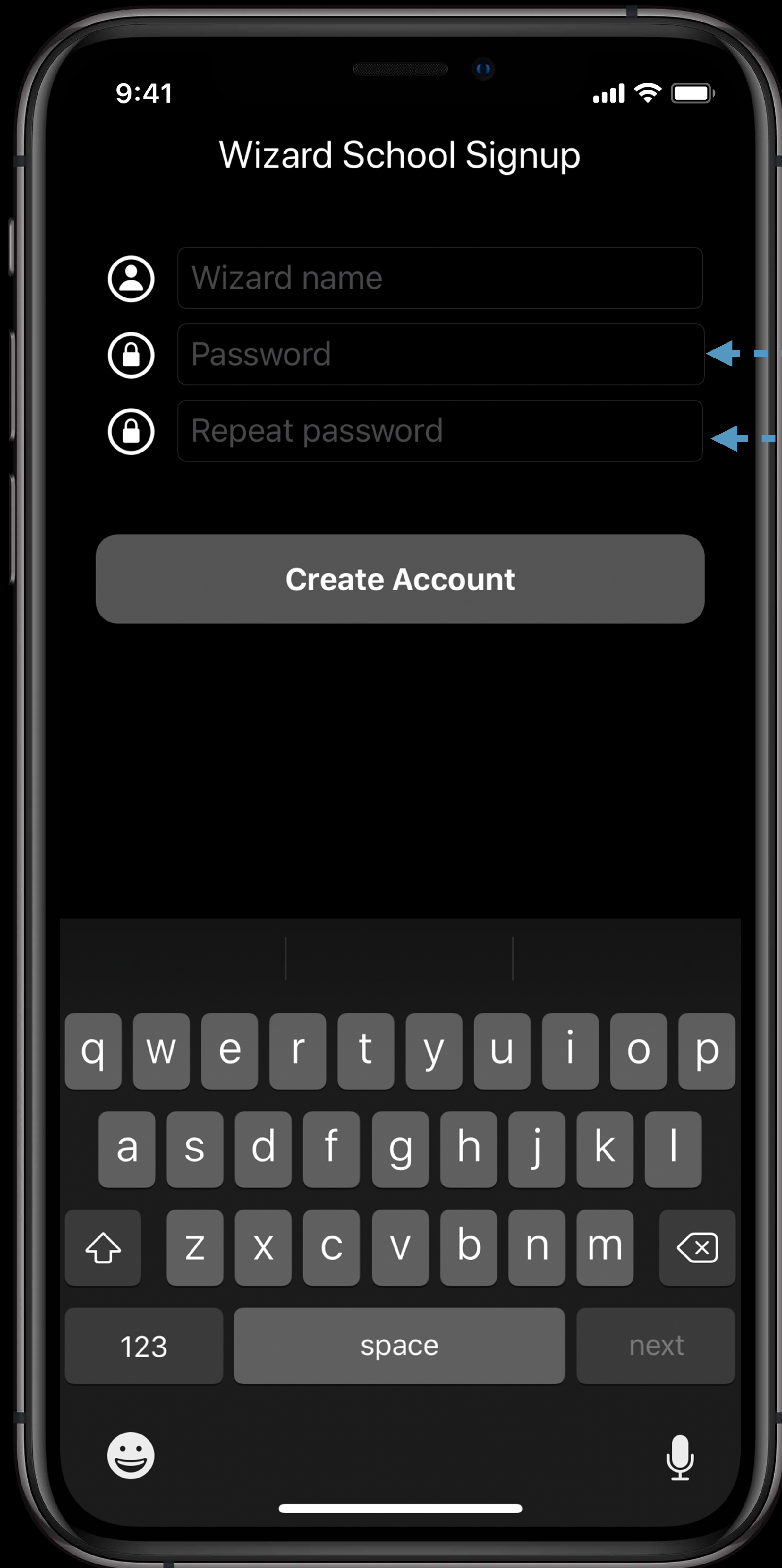
next





```
@IBAction func passwordChanged(_ sender:
UITextField)
```

```
@IBAction func passwordAgainChanged(_ sender:
UITextField)
```



```
@IBAction func passwordChanged(_ sender:
UITextField)
```

```
@IBAction func passwordAgainChanged(_ sender:
UITextField)
```

```
var password: String = ""
@IBAction func passwordChanged(_ sender: UITextField) {
    password = sender.text ?? ""
}
```

```
var passwordAgain: String = ""
@IBAction func passwordAgainChanged(_ sender: UITextField) {
    passwordAgain = sender.text ?? ""
}
```



```
var password: String = ""
@IBAction func passwordChanged(_ sender: UITextField) {
    password = sender.text ?? ""
}
```

```
var passwordAgain: String = ""
@IBAction func passwordAgainChanged(_ sender: UITextField) {
    passwordAgain = sender.text ?? ""
}
```

```
var password: String = ""
@IBAction func passwordChanged(_ sender: UITextField) {
    password = sender.text ?? ""
}
```

```
var passwordAgain: String = ""
@IBAction func passwordAgainChanged(_ sender: UITextField) {
    passwordAgain = sender.text ?? ""
}
```

```
@Published var password: String = ""
@IBAction func passwordChanged(_ sender: UITextField) {
    password = sender.text ?? ""
}
```

```
@Published var passwordAgain: String = ""
@IBAction func passwordAgainChanged(_ sender: UITextField) {
    passwordAgain = sender.text ?? ""
}
```

@Published

Property wrapper

Adds a publisher to any property

```
// Using @Published
```

```
@Published var password: String = ""
```

```
self.password = "1234"
```

```
let currentPassword: String = self.password
```

```
let printerSubscription = $password.sink {  
    print("The published value is '\($0)')"  
}
```

```
self.password = "password"
```

```
// Using @Published
```

```
@Published var password: String = ""
```

```
self.password = "1234"
```

```
let currentPassword: String = self.password
```

```
let printerSubscription = $password.sink {  
    print("The published value is '\($0)')"  
}
```

```
self.password = "password"
```

```
// Using @Published

@Published var password: String = ""

self.password = "1234"

let currentPassword: String = self.password

let printerSubscription = $password.sink {
    print("The published value is '\($0)')")
}

self.password = "password"
```

```
// Using @Published
```

```
@Published var password: String = ""
```

```
self.password = "1234"
```

```
let currentPassword: String = self.password
```

```
// 1234
```

```
let printerSubscription = $password.sink {  
    print("The published value is '\($0)')"  
}
```

```
self.password = "password"
```



```
// Using @Published

@Published var password: String = ""

self.password = "1234"

let currentPassword: String = self.password

let printerSubscription = $password.sink {
    print("The published value is '\($0)')")
}

self.password = "password"
```

```
// Using @Published
```

```
@Published var password: String = ""
```

```
self.password = "1234"
```

```
let currentPassword: String = self.password
```

```
let printerSubscription = $password.sink {  
    print("The published value is '\($0)')"  
}
```

```
self.password = "password"
```

```
// Using @Published

@Published var password: String = ""

self.password = "1234"

let currentPassword: String = self.password

let printerSubscription = $password.sink {
    print("The published value is '\($0)')")
}
```

```
self.password = "password"
```

```
// Using @Published

@Published var password: String = ""

self.password = "1234"

let currentPassword: String = self.password

let printerSubscription = $password.sink {
    print("The published value is '\($0)')
}

self.password = "password"
```

```
// Using @Published
```

```
@Published var password: String = ""
```

```
self.password = "1234"
```

```
let currentPassword: String = self.password
```

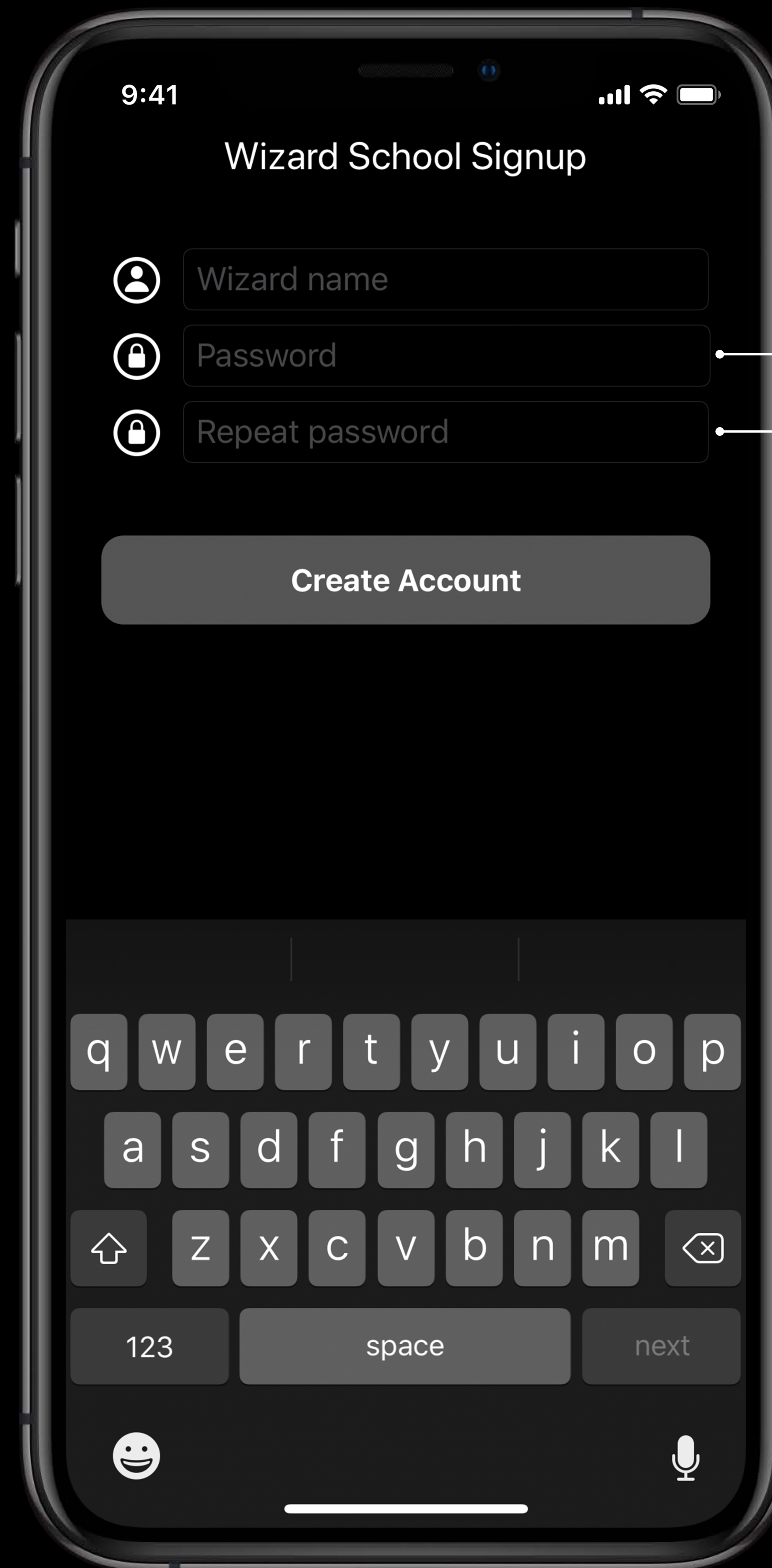
```
let printerSubscription = $password.sink {
```

```
    print("The published value is '\($0)')"
```

```
The published value is 'password'
```

```
}
```

```
self.password = "password"
```



Passwords must match
> 8 characters

```
@Published var password: String
```

\$password

```
@Published var passwordAgain: String
```

\$passwordAgain

```
@Published var password: String
```

\$password

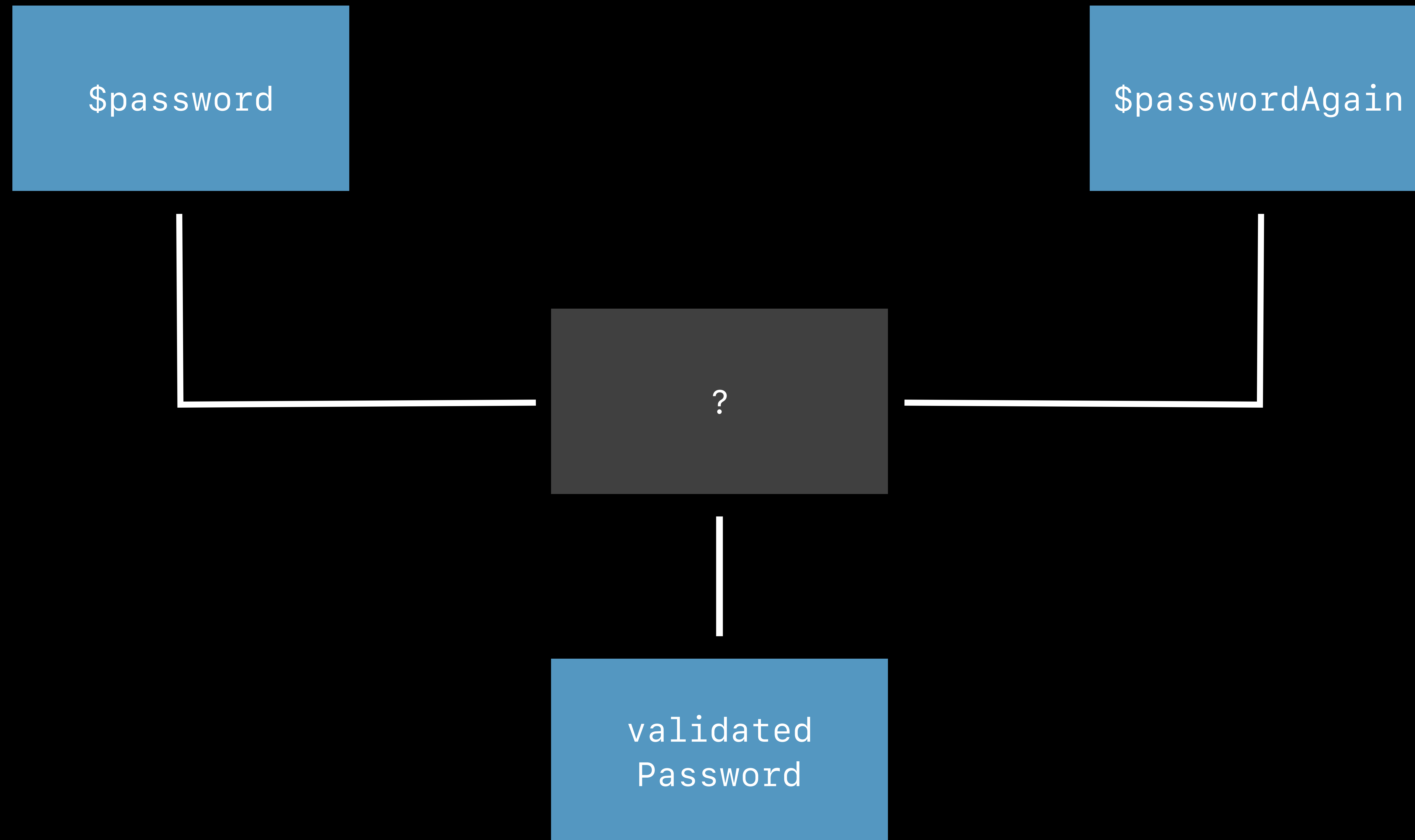
```
@Published var passwordAgain: String
```

\$passwordAgain

validated
Password

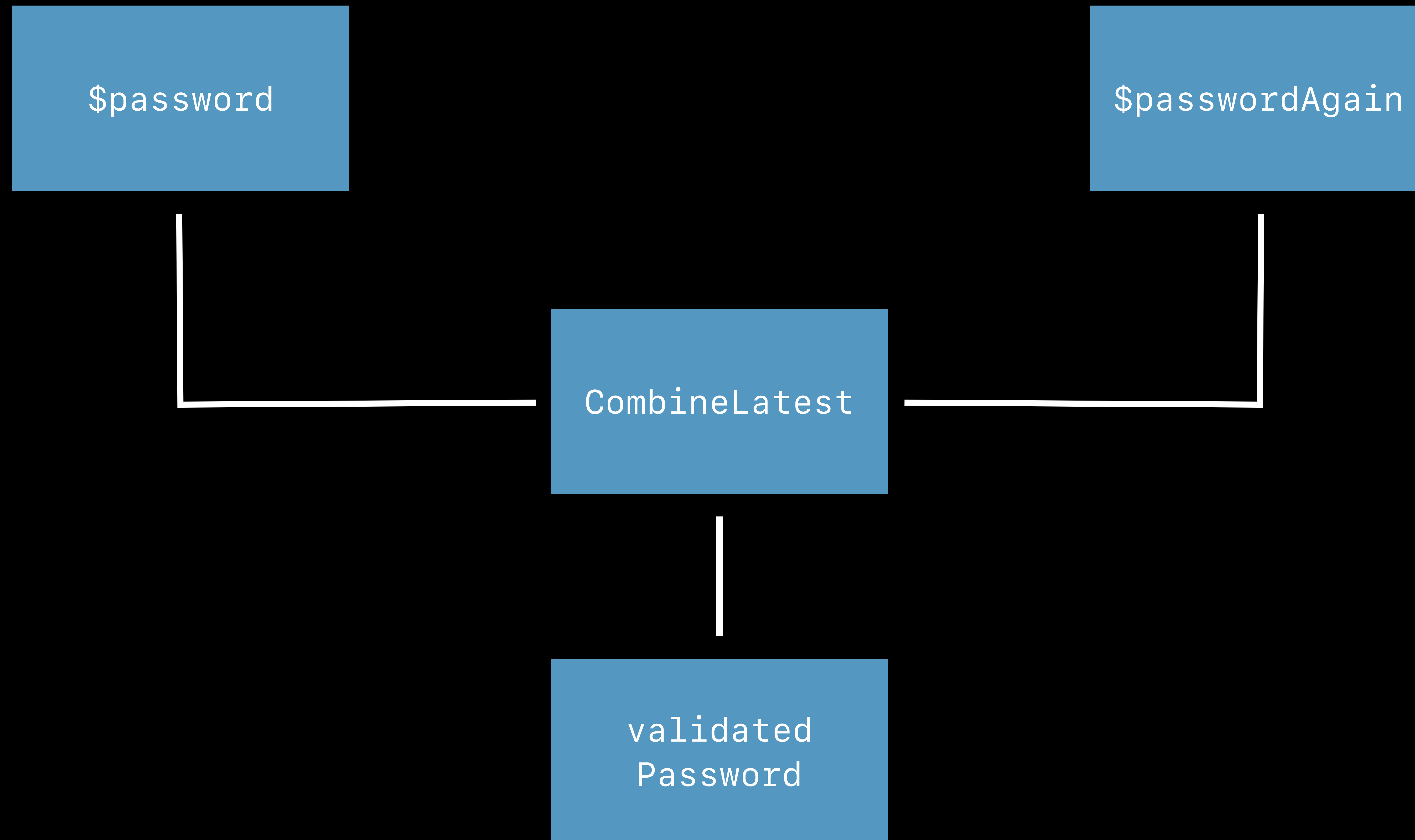

```
@Published var password: String
```

```
@Published var passwordAgain: String
```



```
@Published var password: String
```

```
@Published var passwordAgain: String
```



```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""

var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""

var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""

var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: CombineLatest<Published<String>, Published<String>, String?> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

String?

Never


```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: Map<CombineLatest<Published<String>, Published<String>, String?>> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}

.map { $0 == "password1" ? nil : $0 }
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: Map<CombineLatest<Published<String>, Published<String>, String?>> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
}
```

```
.map { $0 == "password1" ? nil : $0 }
}
```

String?

Never

```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: AnyPublisher<String?, Never> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
    .map { $0 == "password1" ? nil : $0 }
    .eraseToAnyPublisher()
}
```

```
@Published var password: String = ""
@Published var passwordAgain: String = ""
```

```
var validatedPassword: AnyPublisher<String?, Never> {
    return CombineLatest($password, $passwordAgain) { password, passwordAgain in
        guard password == passwordAgain, password.count > 8 else { return nil }
        return password
    }
    .map { $0 == "password1" ? nil : $0 }
    .eraseToAnyPublisher()
}
```

String?

Never

String
Never

\$password

String
Never

\$passwordAgain

String?
Never

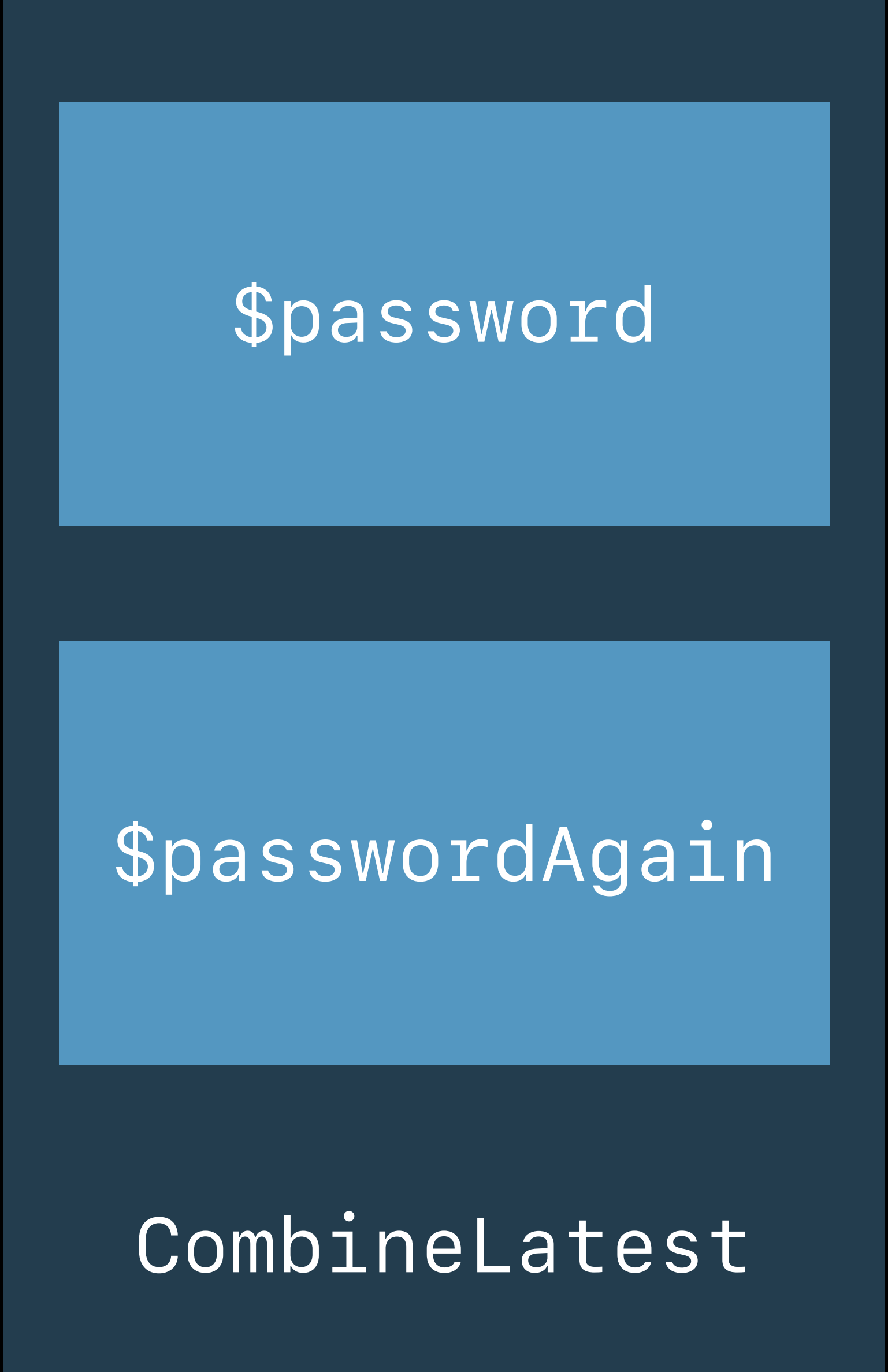
String
Never

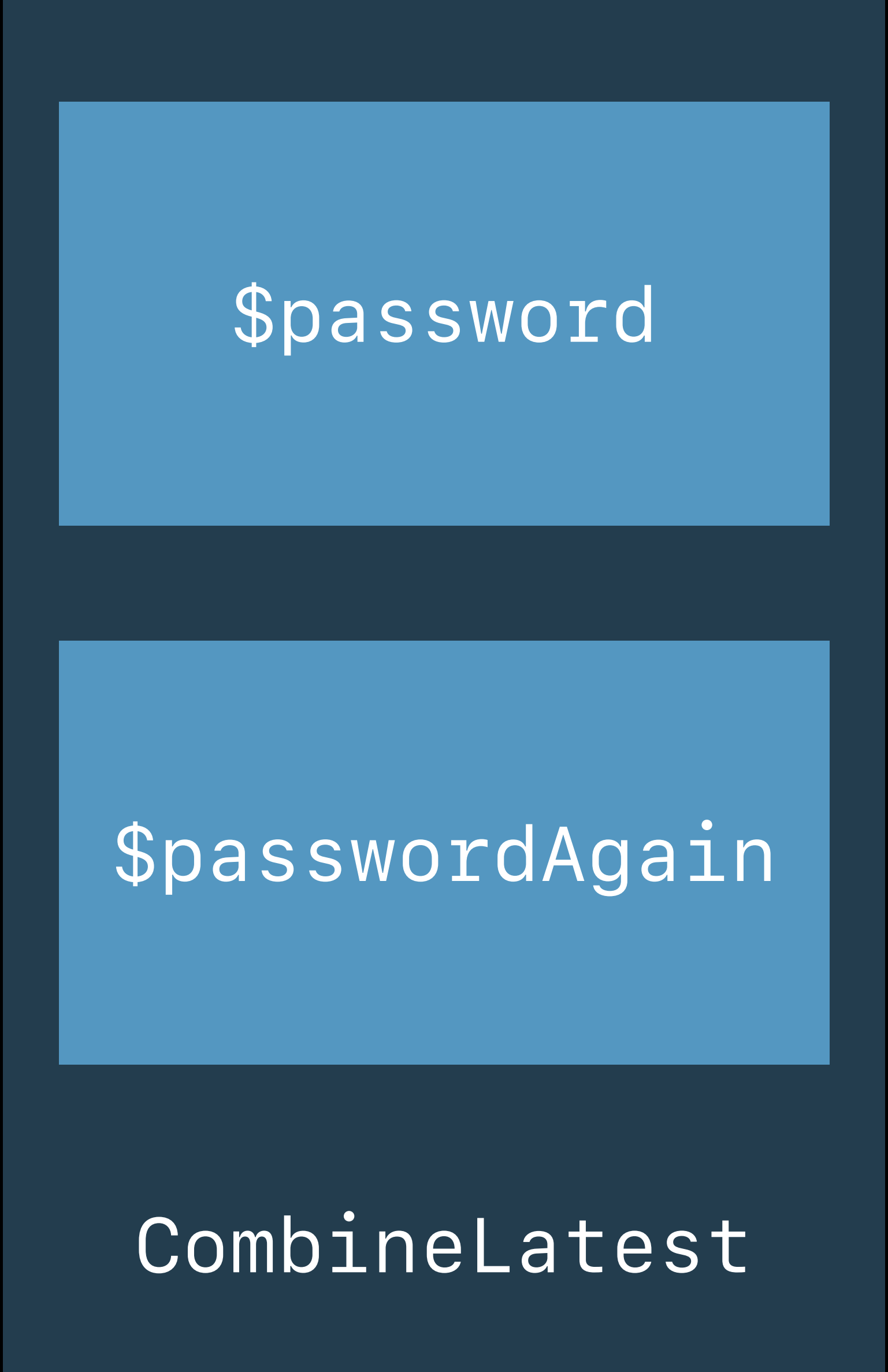
\$password

String
Never

\$passwordAgain

CombineLatest

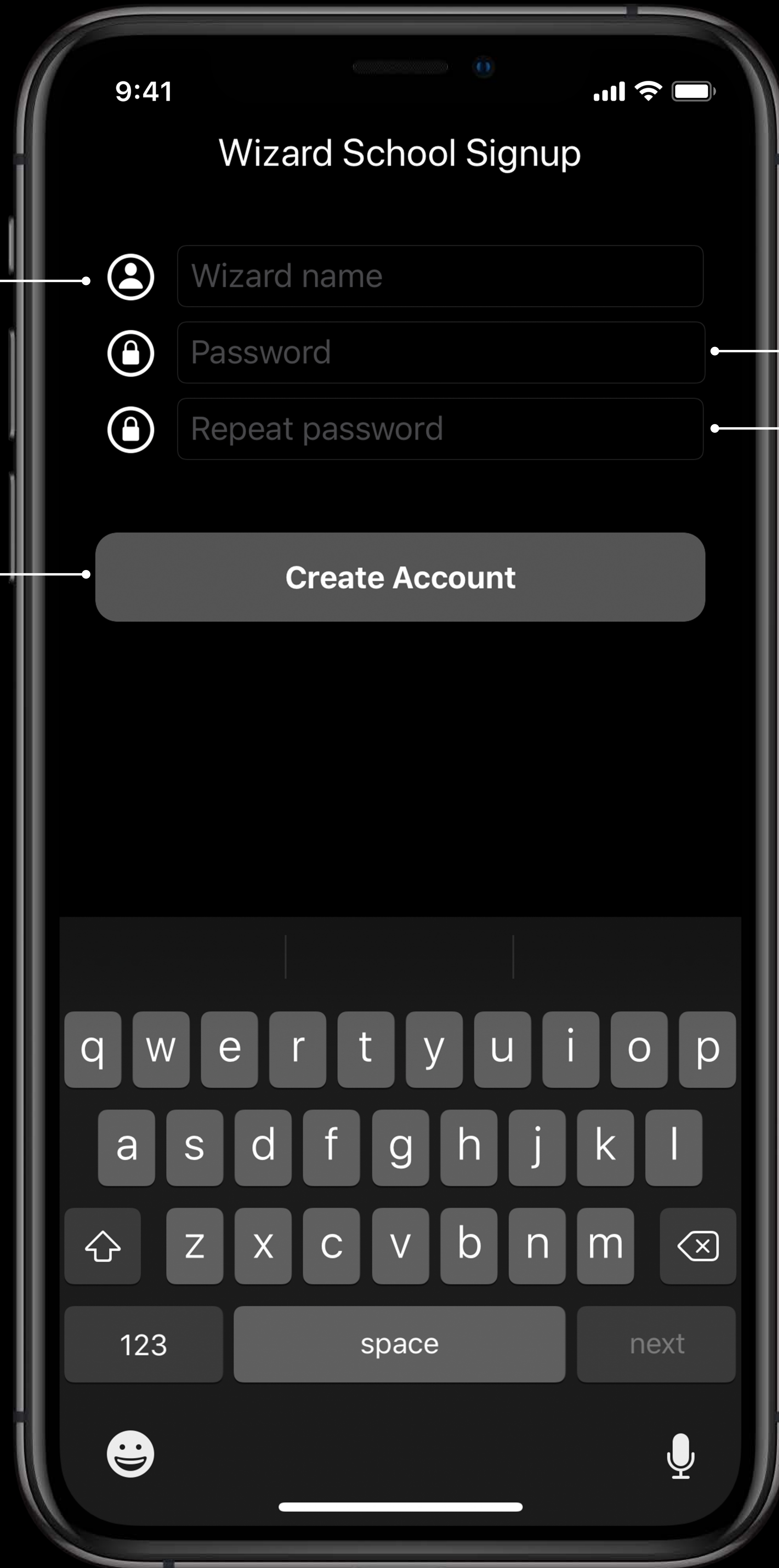





```
eraseTo  
AnyPublisher
```

eraseTo
AnyPublisher

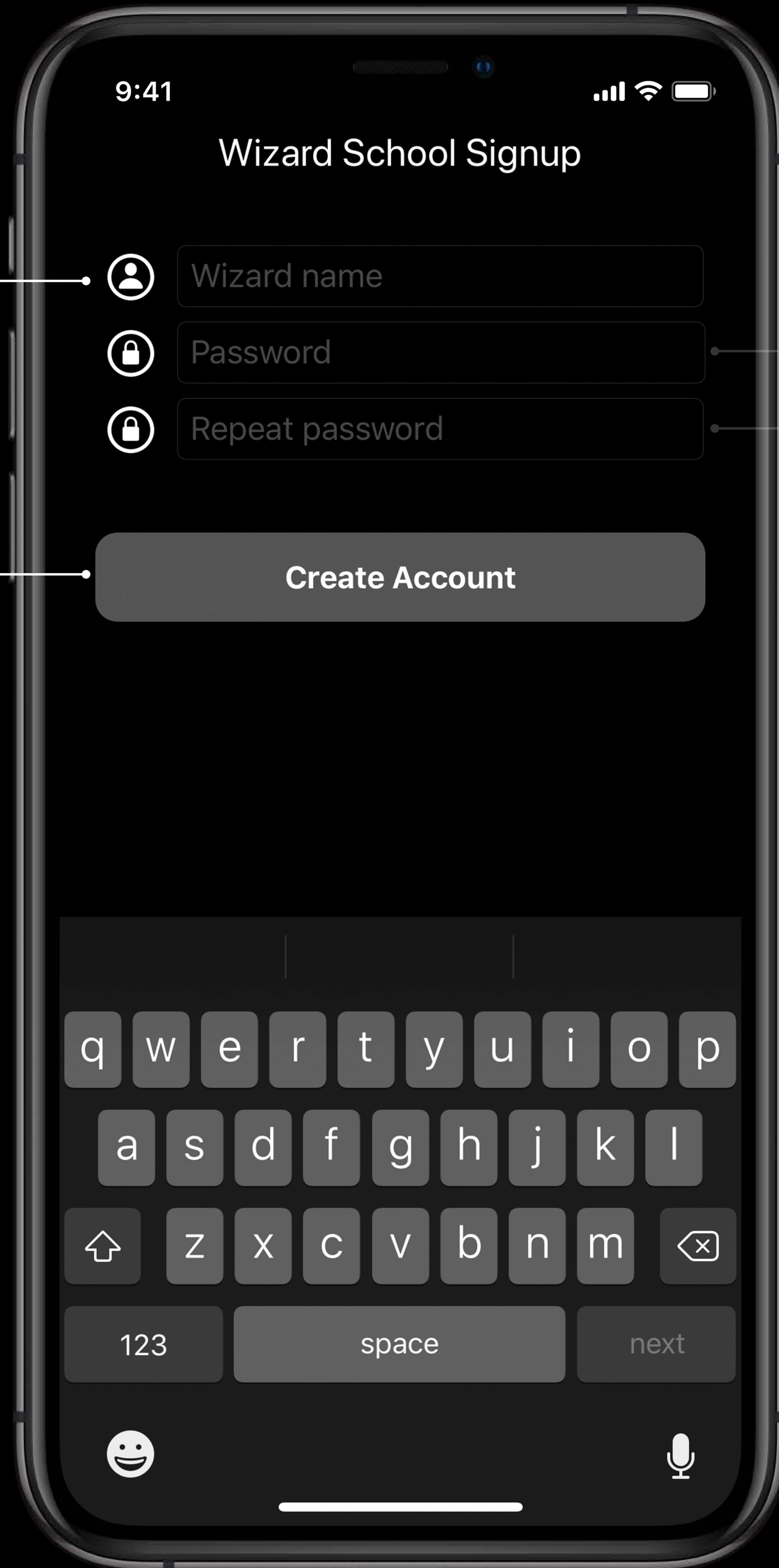
```
var validatedPassword: AnyPublisher<String?, Never>
```



User name is valid according to server

Enabled if username and passwords valid

Passwords must match > 8 characters

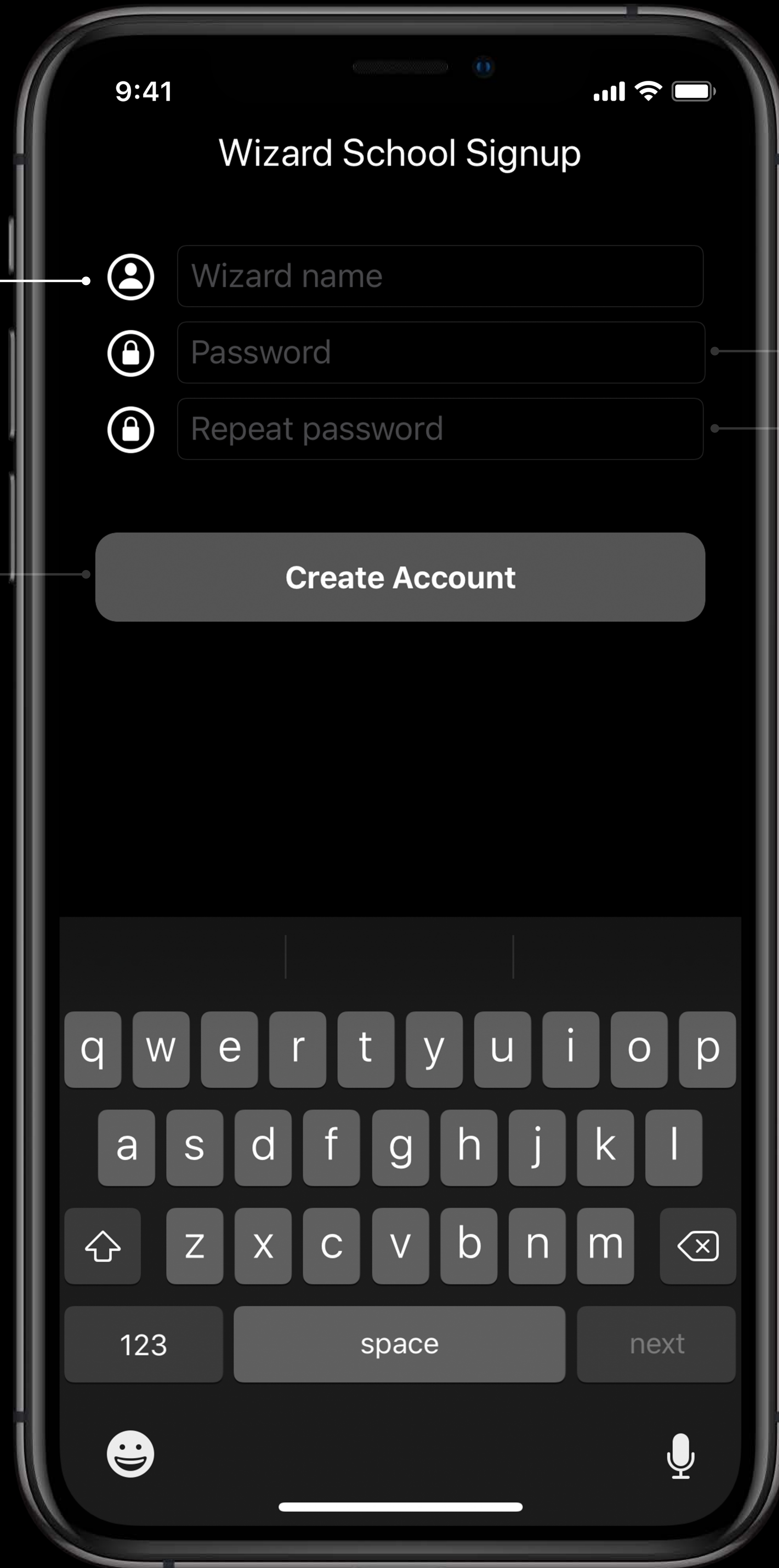


User name is valid according to server

Enabled if username and passwords valid



Passwords must match > 8 characters



User name is valid according to server

Enabled if username and passwords valid



Passwords must match > 8 characters

```
@Published var username: String
```



\$username

```
@Published var username: String
```

\$username

debounce

Debounce



Debounce



Debounce



```
@Published var username: String
```

\$username

debounce

```
@Published var username: String
```

\$username

debounce

remove
Duplicates

```
@Published var username: String = ""
```

```
var validatedUsername: AnyPublisher<String, Never> {  
    return $username  
        .debounce(for: 0.5, scheduler: RunLoop.main)  
        .removeDuplicates()  
        .eraseToAnyPublisher()  
}
```

```
@Published var username: String = ""

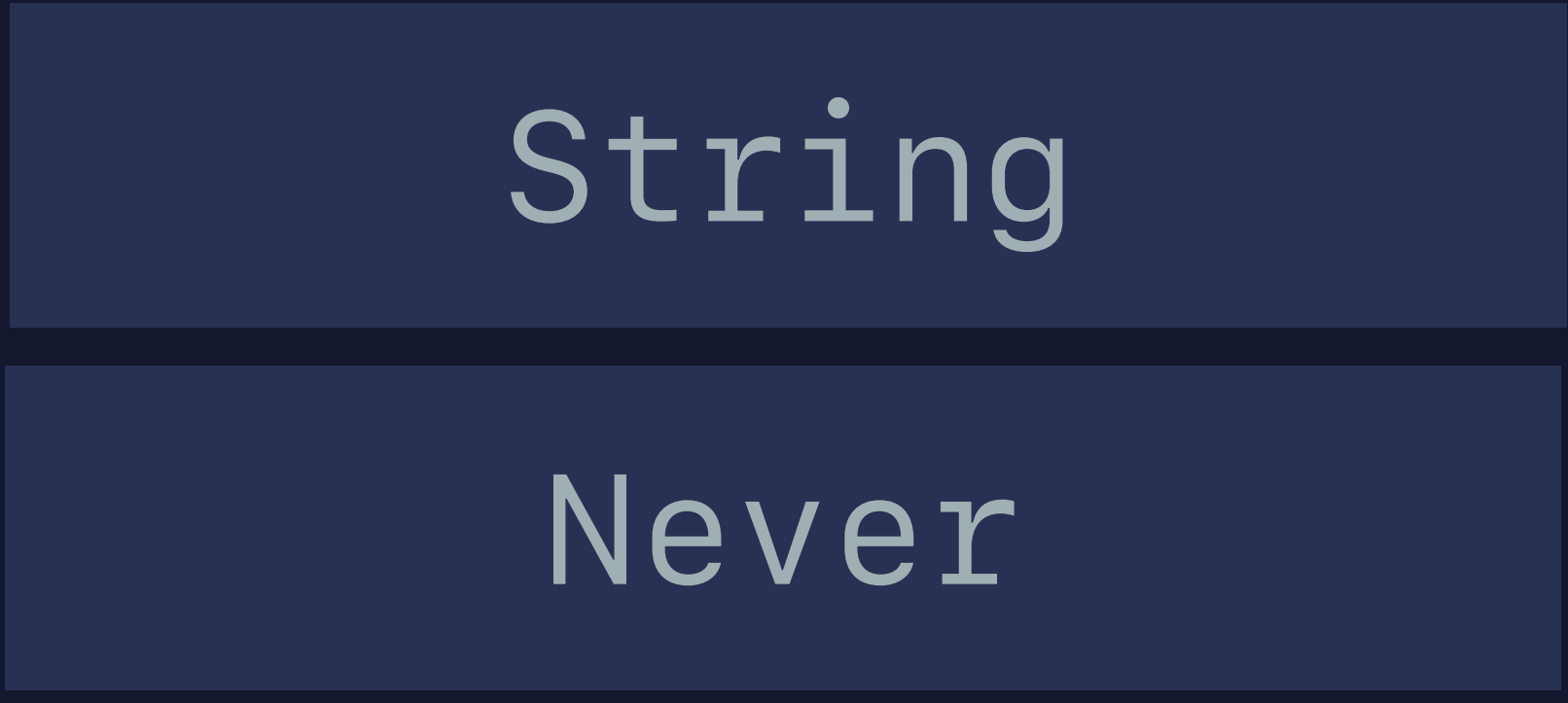
var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .eraseToAnyPublisher()
}
```




```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .eraseToAnyPublisher()
}

// func usernameAvailable(_ username: String, completion: (Bool) -> Void)
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .flatMap { username in

            // func usernameAvailable(_ username: String, completion: (Bool) -> Void)

        }
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .flatMap { username in

            // func usernameAvailable(_ username: String, completion: (Bool) -> Void)

        }
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .flatMap { username in
            return Future { promise in

                }
            }
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .flatMap { username in
            return Future { promise in
                (Result<Output, Failure>) -> Void

            }
        }
        .eraseToAnyPublisher()
}
```

```
@Published var username: String = ""

var validatedUsername: AnyPublisher<String?, Never> {
    return $username
        .debounce(for: 0.5, scheduler: RunLoop.main)
        .removeDuplicates()
        .flatMap { username in
            return Future { promise in
                self.usernameAvailable(username) { available in
                    promise(.success(available ? username : nil))
                }
            }
        }
        .eraseToAnyPublisher()
}
```

`$username`

`debounce`

`remove
Duplicates`

`$username`

`debounce`

`remove
Duplicates`

`flatMap`

`eraseTo
AnyPublisher`

`Future`

\$username

debounce

remove
Duplicates

flatMap

eraseTo
AnyPublisher

Future

⋮

network

`$username`

`debounce`

`remove
Duplicates`

`flatMap`

`eraseTo
AnyPublisher`

eraseTo
AnyPublisher

eraseTo
AnyPublisher

```
var validatedUsername: AnyPublisher<String?, Never>
```

eraseTo
AnyPublisher

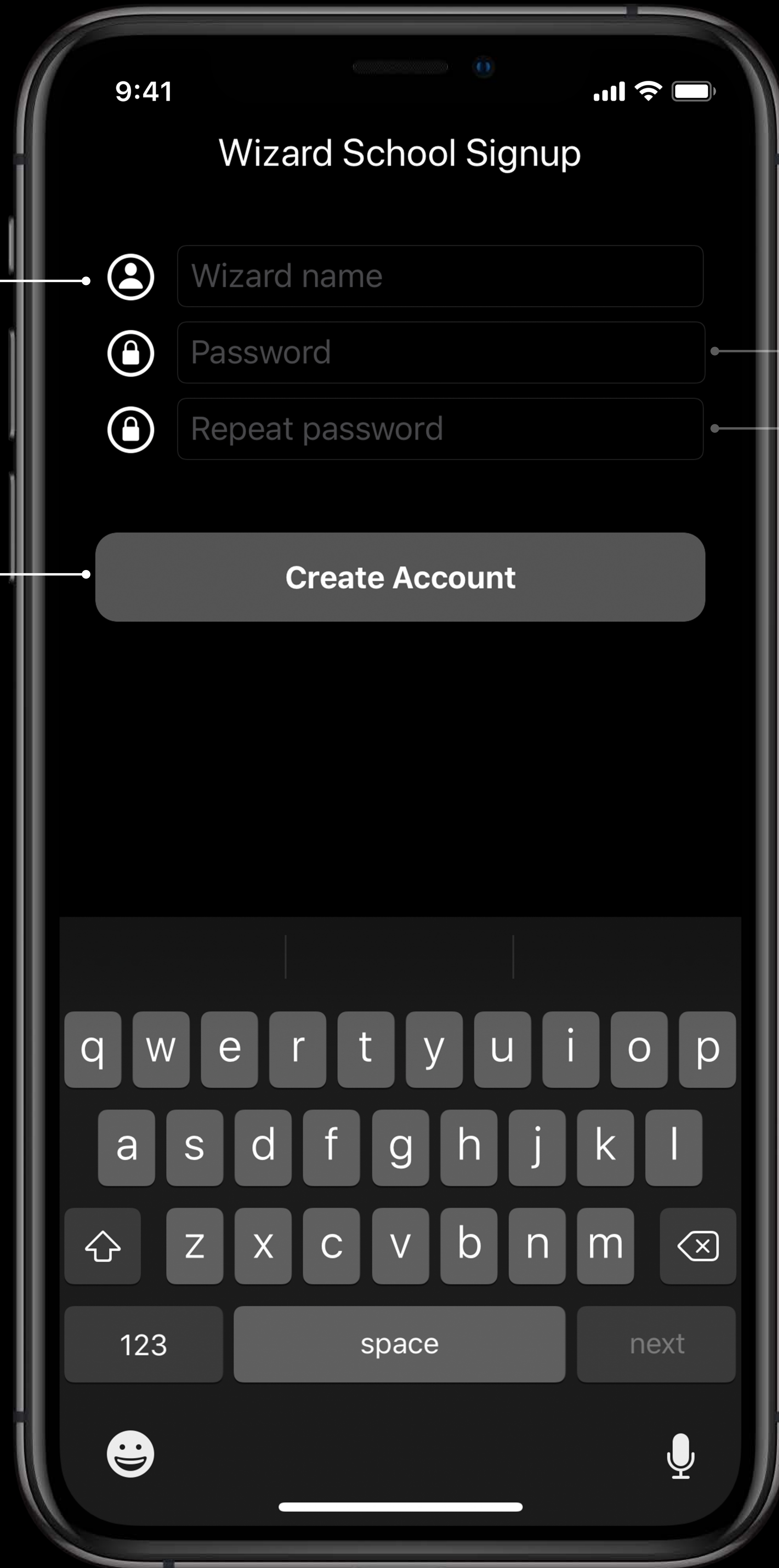
```
var validatedUsername: AnyPublisher<String?, Never>
```

eraseTo
AnyPublisher

```
var validatedPassword: AnyPublisher<String?, Never>
```

eraseTo
AnyPublisher

```
var validatedUsername: AnyPublisher<String?, Never>
```



User name is valid according to server

Enabled if username and passwords valid



Passwords must match > 8 characters



User name is valid according to server

Enabled if username and passwords valid

9:41 📶 🔋

Wizard School Signup

q w e r t y u i o p
a s d f g h j k l
⌵ z x c v b n m ⌵
123 space next
😊 🎤



Passwords must match > 8 characters


```
var validatedCredentials: AnyPublisher<(String, String)?, Never> {  
    return CombineLatest(validatedUsername, validatedPassword) { username, password in  
        guard let uname = username, let pwd = password else { return nil }  
        return (uname, pwd)  
    }  
    .eraseToAnyPublisher()  
}
```

```
var validatedCredentials: AnyPublisher<(String, String)?, Never> {  
    return CombineLatest(validatedUsername, validatedPassword) { username, password in  
        guard let uname = username, let pwd = password else { return nil }  
        return (uname, pwd)  
    }  
    .eraseToAnyPublisher()  
}
```

(String, String)?

Never

```
@IBOutlet var signupButton: UIButton!
```

```
var signupButtonStream: AnyCancellable?
```

```
override func viewDidLoad() {
```

```
    super.viewDidLoad()
```

```
    self.signupButtonStream = self.validatedCredentials
```

```
        .map { $0 != nil }
```

```
        .receive(on: RunLoop.main)
```

```
        .assign(to: \.isEnabled, on: signupButton)
```

```
}
```

```
@IBOutlet var signupButton: UIButton!
```

```
var signupButtonStream: AnyCancellable?
```

```
override func viewDidLoad() {
```

```
    super.viewDidLoad()
```

```
    self.signupButtonStream = self.validatedCredentials
```

```
        .map { $0 != nil }
```

```
        .receive(on: RunLoop.main)
```

```
        .assign(to: \.isEnabled, on: signupButton)
```

```
}
```

```
@IBOutlet var signupButton: UIButton!

var signupButtonStream: AnyCancellable?

override func viewDidLoad() {
    super.viewDidLoad()

    self.signupButtonStream = self.validatedCredentials
        .map { $0 != nil }
        .receive(on: RunLoop.main)
        .assign(to: \.isEnabled, on: signupButton)
}
```

```
@IBOutlet var signupButton: UIButton!

var signupButtonStream: AnyCancellable?

override func viewDidLoad() {
    super.viewDidLoad()

    self.signupButtonStream = self.validatedCredentials
        .map { $0 != nil }
        .receive(on: RunLoop.main)
        .assign(to: \.isEnabled, on: signupButton)
}
```

```
@IBOutlet var signupButton: UIButton!

var signupButtonStream: AnyCancellable?

override func viewDidLoad() {
    super.viewDidLoad()

    self.signupButtonStream = self.validatedCredentials
        .map { $0 != nil }
        .receive(on: RunLoop.main)
        .assign(to: \.isEnabled, on: signupButton)
}
```

```
@IBOutlet var signupButton: UIButton!

var signupButtonStream: AnyCancellable?

override func viewDidLoad() {
    super.viewDidLoad()

    self.signupButtonStream = self.validatedCredentials
        .map { $0 != nil }
        .receive(on: RunLoop.main)
        .assign(to: \.isEnabled, on: signupButton)
}
```




User name is valid according to server

Enabled if username and passwords valid

9:41

Wizard School Signup

Wizard name

Password

Repeat password

Create Account

q w e r t y u i o p

a s d f g h j k l

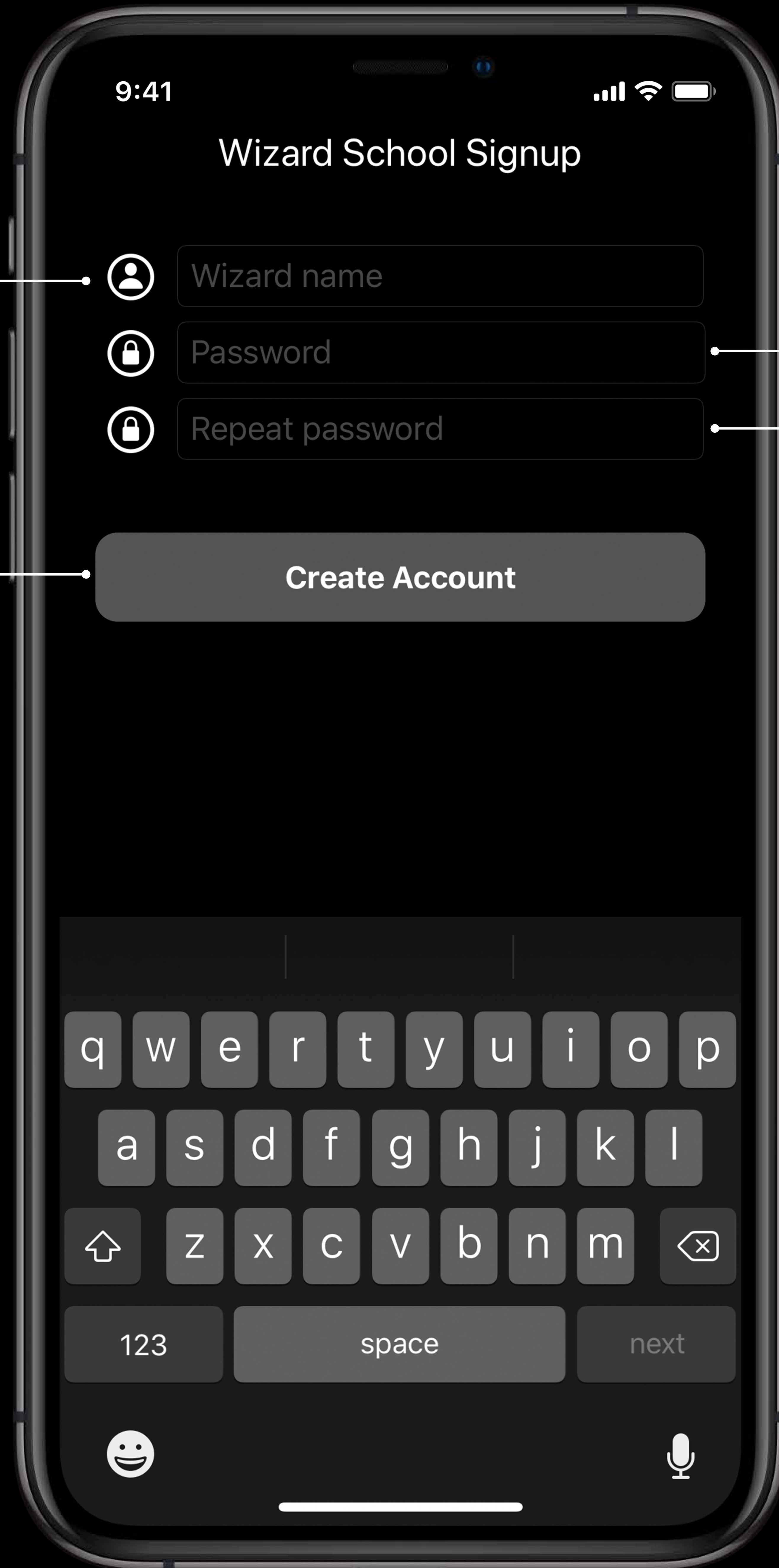
z x c v b n m

123 space next

😊 🎤



Passwords Must Match > 8 characters



User name is valid according to server



Enabled if username and passwords valid



Passwords Must Match > 8 characters

`$password`

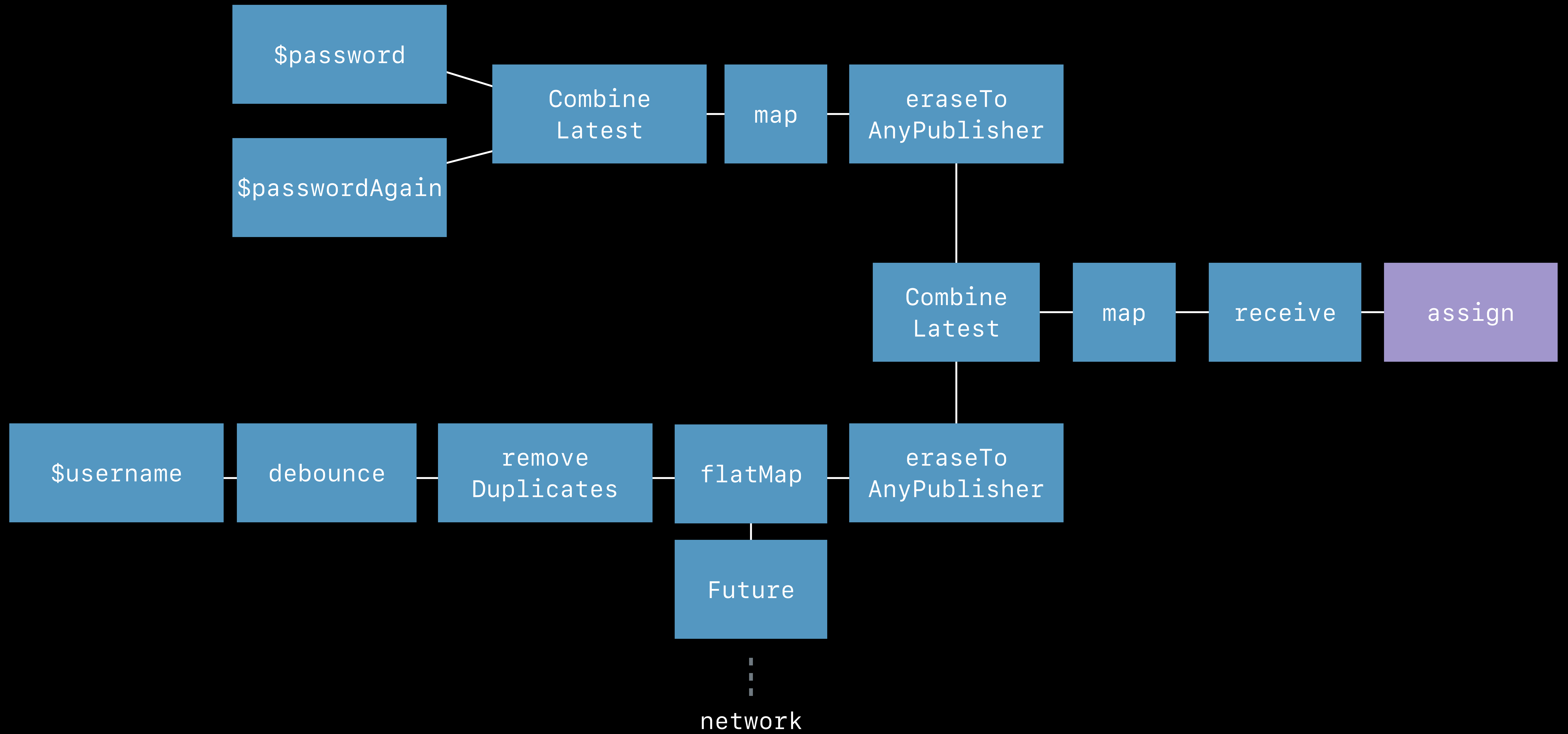
`$passwordAgain`

`$username`

\$password

\$passwordAgain

\$username



Use Combine Today

Compose small parts into custom publishers

Adopt incrementally

Add a `Publisher` to a property with `@Published`

Compose callbacks and Publishers with `Future`

More Information

developer.apple.com/wwdc19/721

Introducing Combine

WWDC 2019

Data Flow Through SwiftUI

WWDC 2019

 WWDC19