

**What are the key issues for  
commercial AOP use**

**- how does AspectWerkz address them?**

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# Outline

- **I AspectWerkz overview**
  - what is AspectWerkz?
  - how does it compare with AspectJ?
- **II Design goals and decisions**
  - what are the key issues for commercial AOP?
  - how does AspectWerkz solve them?
- **III Conclusion**
  - future, links, questions

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# What is AspectWerkz?

- Dynamic AOP framework for Java
- Open Source, founded Q4 2002
- Sponsored by  bea™
- Tailored for dynamic AOP in real world applications
- JLS compatible
- Definition syntax in XML and/or Attributes
- Load time, runtime and static weaving
- Allows redefinition of aspects at runtime

# Example using AspectJ

```
aspect AsyncAspect {
    private ThreadPool m_threadPool = ...

    Object around(): execution(void foo.bar.Baz.*(..)) {
        m_threadPool.execute(new Runnable() {
            public void run() {
                try {
                    // proceed the execution in a new thread
                    proceed();
                } catch (Throwable e) {
                    throw new WrappedRuntimeException(e);
                }
            }
        });
        return null;
    }
}
```

# The same example using AspectWerkz

```
class AsyncAspect extends Aspect {
    private ThreadPool m_threadPool = ...

    /** @Around execution(void foo.bar.Baz.*(..)) */
    Object execute(JoinPoint joinPoint) throws Throwable {
        m_threadPool.execute(new Runnable() {
            public void run() {
                try {
                    // proceed the execution in a new thread
                    joinPoint.proceed();
                } catch (Throwable e) {
                    throw new WrappedRuntimeException(e);
                }
            }
        });
        return null;
    }
}
```

Bind advice to pointcut

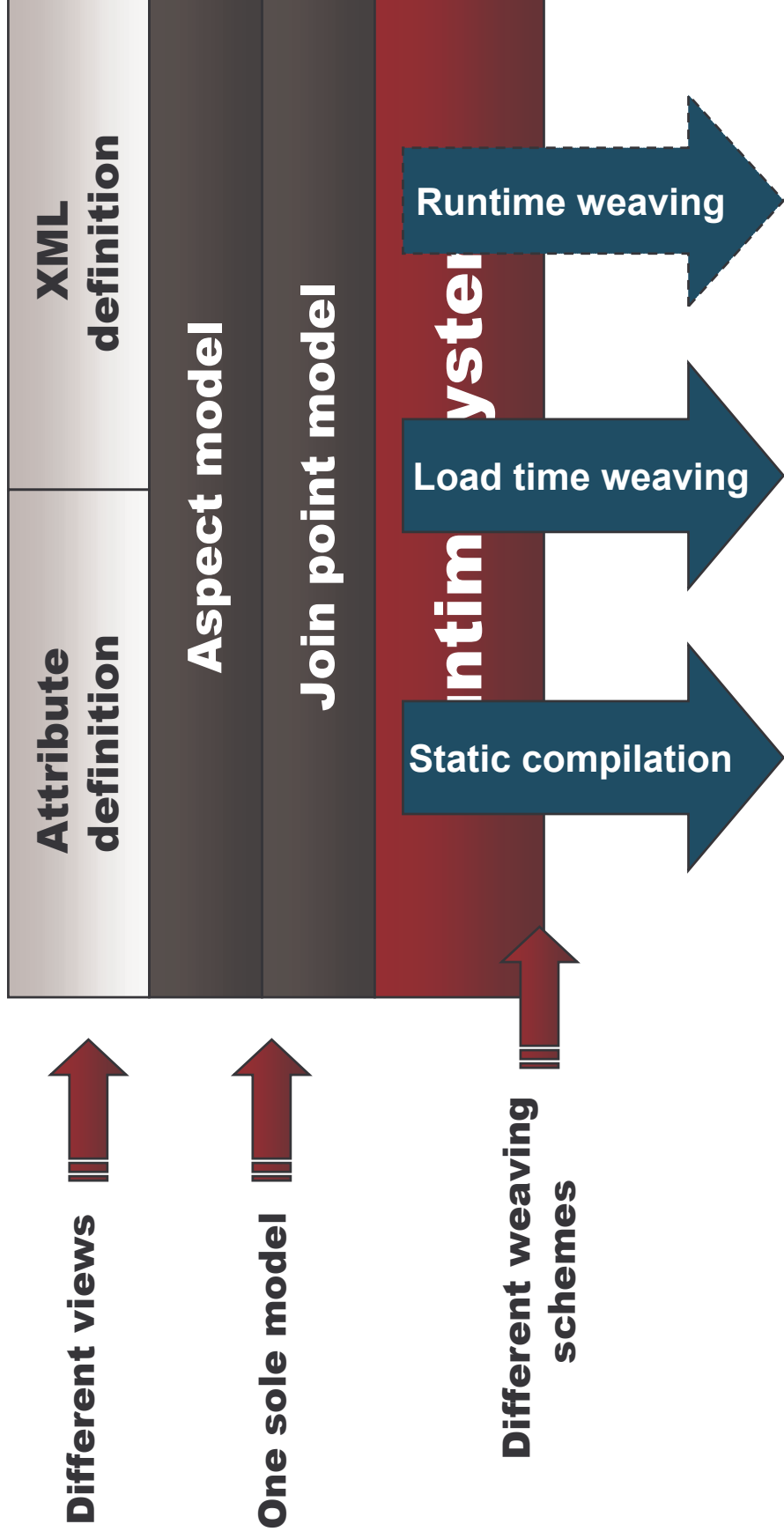
# XML definition syntax

```
<aspect class="samples.AsyncAspect"  
  deployment-model="perJVM">  
  <advice name="execute"  
    type="around"  
    bind-to="execution(void foo.bar.*(..))"/>  
</aspect>
```

Deployment model

Bind advice to pointcut

# One underlying model





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# Design goals and decisions overview

| Decisions<br>Goals                   | JLS<br>compatibility | XML and<br>Attribute<br>definition | Load time<br>and<br>Runtime<br>weaving | AspectJ's<br>join point/<br>pointcut<br>model | Dynamic<br>runtime<br>model | Runtime<br>compiler<br>(JIT) |
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| Integration                          | X                    | X                                  | X                                      |   |                             |                              |
| Tool support                         | X                    | X                                  |  |   |                             |                              |
| Expressiveness<br>&<br>Orthogonality |                      |                                    |  | X   |                             |                              |
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# Usability and Ease of adoption

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# Design decisions

- JLS compatibility
- Attribute definition (self-defined aspects)
  - Metadata represented as attributes
  - Currently custom *JavaDoc* tags are parsed and inserted in the compiled aspect *.class* file
  - Ready for JSR-175 (attributes in Java 1.5)
- XML definition
  - Definition of the aspect if no metadata used
  - Reuse and refinement of the model if metadata used

# Advantages

- Pure Java and XML is intuitive to users of Java and J2EE
- Integrates well in **any** IDE source parse
- Works well with **any** testing framework and refactoring tool
- *AspectWerkz* stays “out of the way”
- Allows decoupling of pointcuts and advice
- Some decisions can be taken at deployment time

# Disadvantages

- Less elegant and concise syntax compared to a language extension

# Why two definition models?

- Why two definition models?
- Which to prefer?
- Complements each other
- Good in different contexts and situations

# XML definition

- **Advantages**
  - No post compilation for metadata management
  - Loosely coupled
- **Drawbacks**
  - Separates the implementation from the definition
  - Can make the application harder to
    - maintain
    - refactor

# Attribute definition

- **Advantages**
  - Aspects are self-defined and self-contained
  - Both implementation and definition in the same single class
  - Easy to build reusable aspect libraries
- **Drawbacks**
  - Requires an additional compilation step (not in Java 1.5 and above)
  - Stronger coupling

# Conclusions

- Both *AspectWerkz*'s approach and *AspectJ*'s language extension introduces a new language
- Hard to keep the model orthogonal, extensible and expressive but yet simple and easy to understand
- Early versions with advice modeled after the command pattern did not scale at all
  - For example a single aspect could consist of five classes and a XML definition file



# Integration

| Decisions<br>Goals                   | JLS<br>compatibility | XML and<br>Attribute<br>definition | Load time<br>and<br>Runtime<br>weaving | AspectJ's<br>join point/<br>pointcut<br>model | Dynamic<br>runtime<br>model | Runtime<br>compiler<br>(JIT) |
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# Target problem

- Using a custom class loader has problems (*JBoss*, *weblogic-aspects* and *cglib* etc.):
  - All classes needs to be loaded using this custom loader
  - Can not transform classes loaded by **any** other loader
- *AspectWerkz*'s solution:
  - Provides a **JVM wide** hook mechanism
  - Controls **all** class loading in the JVM
  - Platform and vendor independent
  - Tested and verified on: *WebLogic*, *JBoss*, *Tomcat*, *WebSphere*, *IBM JRE*, *BEA JRockit*, *Sun HotSpot*, Java 1.3, 1.4



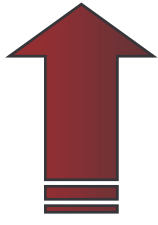
# Load time weaving

- *JDI* and *HotSwap*
  - Using classloader patching
  - Requires the `-Xdebug` flag (debug mode)
- *JRockit MAPI*'s class redefinition capabilities
  - No classloader patching or `-Xdebug` flag
- *JVM TI* (JSR-163) in Java 1.5
  - Will **standardize** class redefinition in Java
  - No classloader patching or `-Xdebug` flag

# Runtime weaving

- **Problem:** some weaving operations requires schema changes
- Our current solution:
  - **“Two phase weaving”**
    - First phase:** Classes are first prepared at load time (tiny)
    - Second phase:** Classes can then be woven at **any point**
  - **“In-process HotSwap”**
    - No *JDWP* and startup JVM needed
  - **“Multi weaving”**
    - Classes can be woven, rewoven or unwoven at **any point**

# Runtime weaving

- 
- **Zero overhead at runtime** (for non-woven or unwoven methods)
  - **The original bytecode is guaranteed to run** (for non-woven or unwoven methods)

# Conclusions

- The JVM wide hook mechanism makes it possible for the framework to work correct in complex class loader hierarchies (application servers etc.)
- We believe that load time and runtime bytecode weaving makes the integration more transparent than a static compilation process

# Disadvantages


- Slows down startup time:
  - The startup process does not scale well in certain situations
- This problem will somehow be addressed with:
  - *JVM TI* => No `-Xdebug` flag needed
  - *JRockit MAPI* => No `-Xdebug` (Java 1.3 and 1.4)
  - Port to *ASM* bytecode library (>700% percent faster than *BCEL/Javassist*)
  - Optimizations (like parsing the constant pool to allow early filtering of classes)
  - Native JVM support

# Tool support

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# Tool support

- *AspectWerkz* is currently lacking good tool support apart from:
  - Plugin for the **Maven** build system
  - Support for debugging aspects within an IDE
  - *JUnit* (unit testing framework) extension  [JUnit.org](http://junit.org)
- The standardization of attributes in JSR-175 will bring many tools for working with metadata
- We believe that good tool support will become a crucial factor for mass adoption

# Expressiveness and Orthogonality

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| Enterprise<br>application<br>support              | X                    | X                                  | X                                      |   | X                           | X                            |

# Join point and pointcut model

- Regular expression based pointcut language, largely inspired by *AspectJ*
- Join point model largely inspired by *AspectJ*
- Supported join points:
  - method (static and member) and constructor execution
  - method (static and member) and constructor call
  - field (static and member) modification and access
  - catch clauses
  - cflow
- Supports pointcut composition
- Supported advice: *around*, *before* and *after*

# Orthogonality

- Orthogonality is:
  - crucial for the model to scale (with the needs of the application)
  - needed for the model to be intuitive and predictable
- In the latest version we have reached a high level of orthogonality:
  - All advice types works with all pointcut designators
  - Pointcut composition allows combinations of all types of pointcuts

# Definition constructs

- Definition constructs in AspectJ:
  - join points
  - pointcuts
  - advice implementation
- AspectWerkz introduces a new construct
  - **the binding** from *pointcuts* to *advice implementation*
- Allows AspectWerkz to have named advice
  - Useful in dynamic AOP as a handle to the advice

# Current limitations

- Does not support all the dynamic and static pointcut designators as *AspectJ*
- We currently do not support:
  - cflowbelow (in development)
  - within (in development)
  - args (planned)
  - target (planned)
  - static initialization (planned)
  - pre initialization
  - if

# Performance vs. Dynamicity

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# Design decisions

- **Dynamic runtime model**
  - Allows redefinition of the system at runtime
  - Introduces a layer of indirection, loose coupling
  - Makes use of delegation and reflection
- **Runtime (Just-In-Time) Compiler**
  - Similar to JIT compilers in modern JVMs
  - Detects advice chains that are often executed and compiles a custom class on the fly that invokes the advice chain and the target join point statically
  - Aware of redefinitions of the runtime model
- **Makes heavy use of caching and lazy loading to improve runtime performance**




# Advantages

- The dynamic runtime model allows
  - addition of advice
  - removal of advice
  - reordering of advice
  - swapping of introduced implementationsat runtime with almost zero overhead
- The dynamic compiler allows us to have the “best of both worlds”
  - Performance closer to a statically compiled approach
  - The advantage of a dynamic runtime model

# Simple benchmark

- The overhead of five *around* advice applied to a *method call* join point
  - AspectJ 1.1.1 0.000097 ms/call
  - AspectWerkz 0.10 RC1 0.000163 ms/call
  - JBoss AOP 1.0Beta 0.000263 ms/call
- Configuration:
  - Hardware: Intel Pentium 4 Mobile 1.6 MHz
  - JVM: HotSpot 1.4.2\_01
  - OS: Windows XP

# Limitations

- Hard to match the speed of statically compiled systems (*AspectJ* etc.) since:
    - We have to keep track of join point state:
      - Need to handle the state management
      - Need to know if a join point is redefined and has become “dirty” (and the JIT compiled class is “stale”)
      - Need a level of indirection
  - Can not add new pointcuts to the system without:
    - Reloading of the classes
    - Inserting traps at **all** potential points in the system
-  Runtime weaving is needed

# Enterprise application support

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# Requirements for Enterprise AOP

- **Security**
- **Isolation**
- **Visibility**
- **Runtime management**
- **Deployment modules**
- Needs to be handled both:
  - **Horizontally** – within one single class loader
  - **Vertically** – following a class loader hierarchy

 **Aspect Container**

# Aspect Container

- We have a problem when **multiple** dynamic aspect systems are deployed **in the same JVM**
- Need a way to allow them to co-exist and interact in a well-defined, organized, layered way
  - A class is transformed according to the definitions of all aspect systems that is visible from its defining class loader
  - Security, visibility and isolation needs to follow the same scheme
- To be implemented

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## Future work

- Native JVM support for AOP
  - JRockit JVM 1.5
- Java 1.5 support for generics and attributes
- Weaving based on JVMTI
- Metadata driven AOP
- Tool support
- Aspect Container



# Where can I find more information?

- Documentation
  - <http://aspectwerkz.codehaus.org/>
- Technical papers
  - [http://codehaus.org/~jboner/papers/aosd2004\\_aspectwerkz.pdf](http://codehaus.org/~jboner/papers/aosd2004_aspectwerkz.pdf)
  - <http://aspectwerkz.codehaus.org/downloads/papers/aosd2004-daw-aspectwerkz.pdf>
- Articles
  - <http://www.onjava.com/pub/a/onjava/2004/01/14/aop.html>
- Weblog articles
  - <http://blogs.codehaus.org/people/jboner/>
  - <http://blogs.codehaus.org/people/avasseur/>
  - <http://blogs.codehaus.org/projects/aspectwerkz/>



# Questions?



# Thanks for listening

# Example of use-cases

- Very useful in enterprise application environments
- Weave third party libraries without having to process all the jars
  - For example when advising on an interface, e.g.  
`java.sql.PreparedStatement+.execute()`
- Sometimes the decision to apply an aspect can not be taken at build time but at:
  - Deployment time, perhaps much later and by another person
  - Runtime (runtime diagnostics, profiling, performance optimizations etc.)

## Lessons learned

- Some extra effort needed to deal with
  - differences in application server implementations (class loading schemes etc.)
  - differences in JVM implementations (IBM JRE)
- We had problems with thread safety in the transformation process
- Issues with bugs in bytecode libraries

# Loose coupling using delegation

