From the Iriscode to the Iris: A New Vulnerability Of Iris Recognition Systems

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Outline

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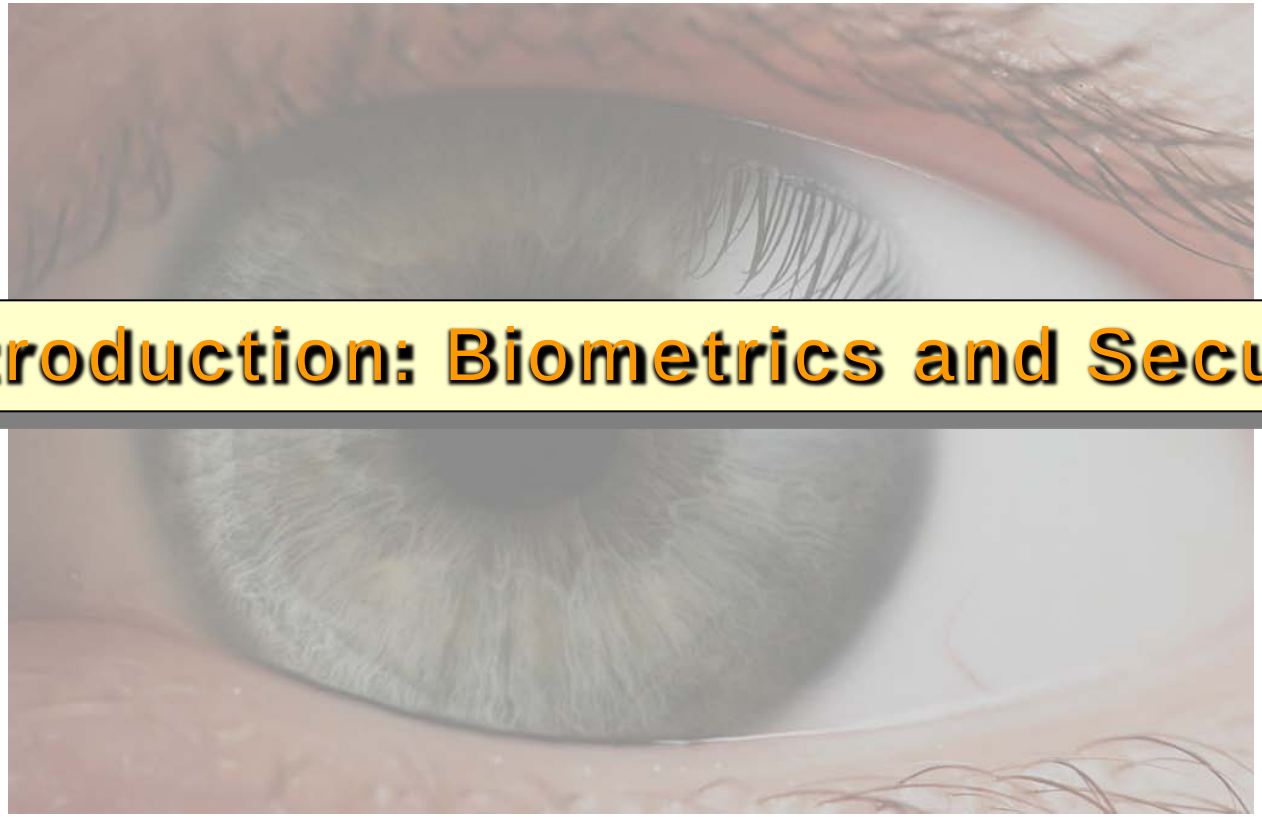
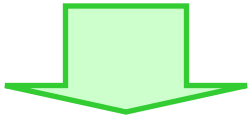
2. Biometrics
3. Iris Recognition
4. The Reconstruction Method
5. Experimental Protocol
6. Results: Performance
7. Results: Appearance
8. Conclusions



1. Introduction: Biometrics and Security

Security Evaluation

- FAQ when dealing with IT solutions for security applications:
  - How secure is this technology?
  - Why should I trust it?
  - Who assures the level of security offered by this system?
  - ...

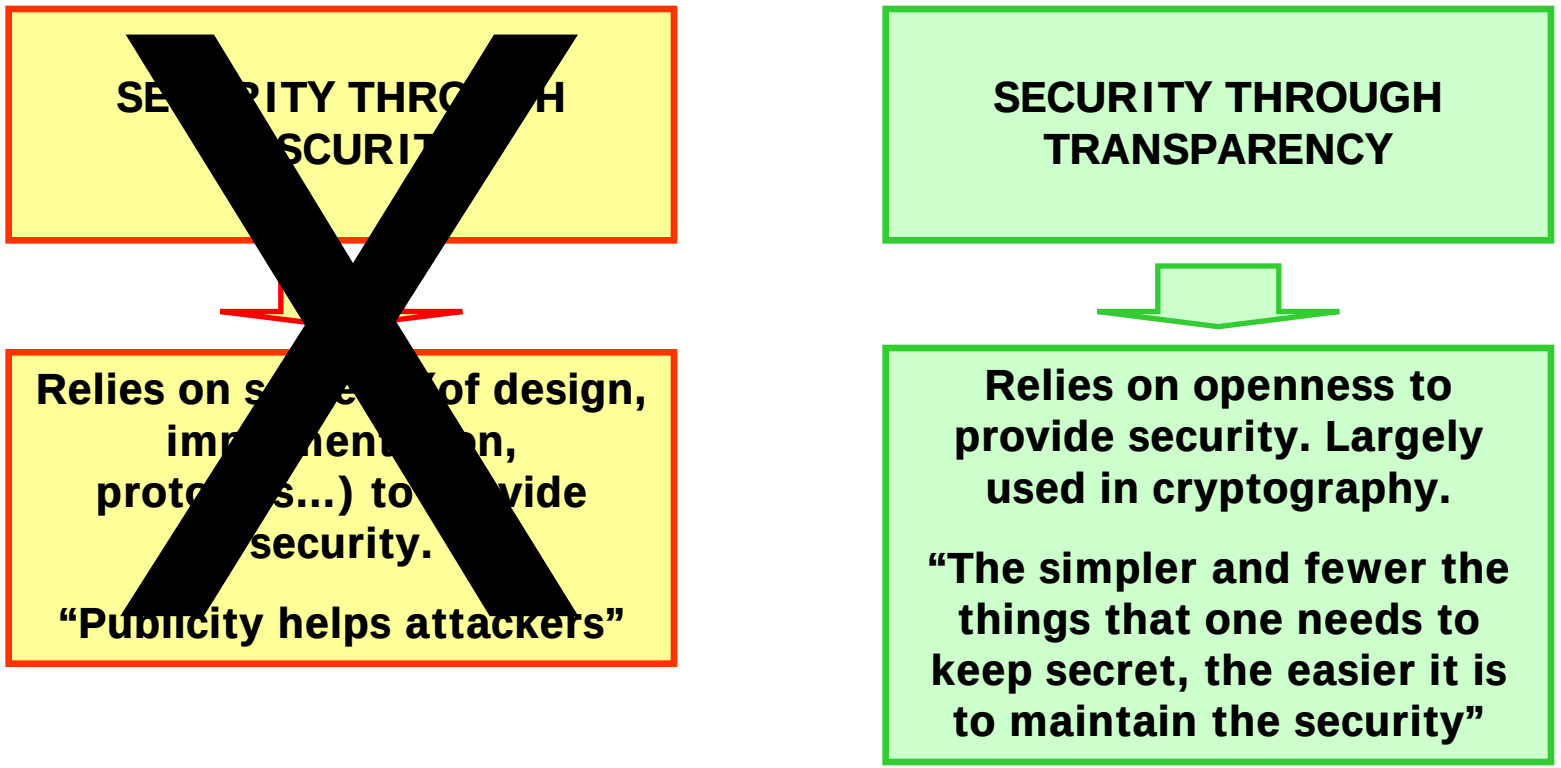


INDEPENDENT SECURITY EVALUATION

How is this being implemented in BIOMETRICS?

Security Perspective

- There are two ways of addressing the security problem:



Let's face the problems and find solutions for them (controlled risk), before somebody else finds the way to take advantage of our secrets (unpredictable consequences)

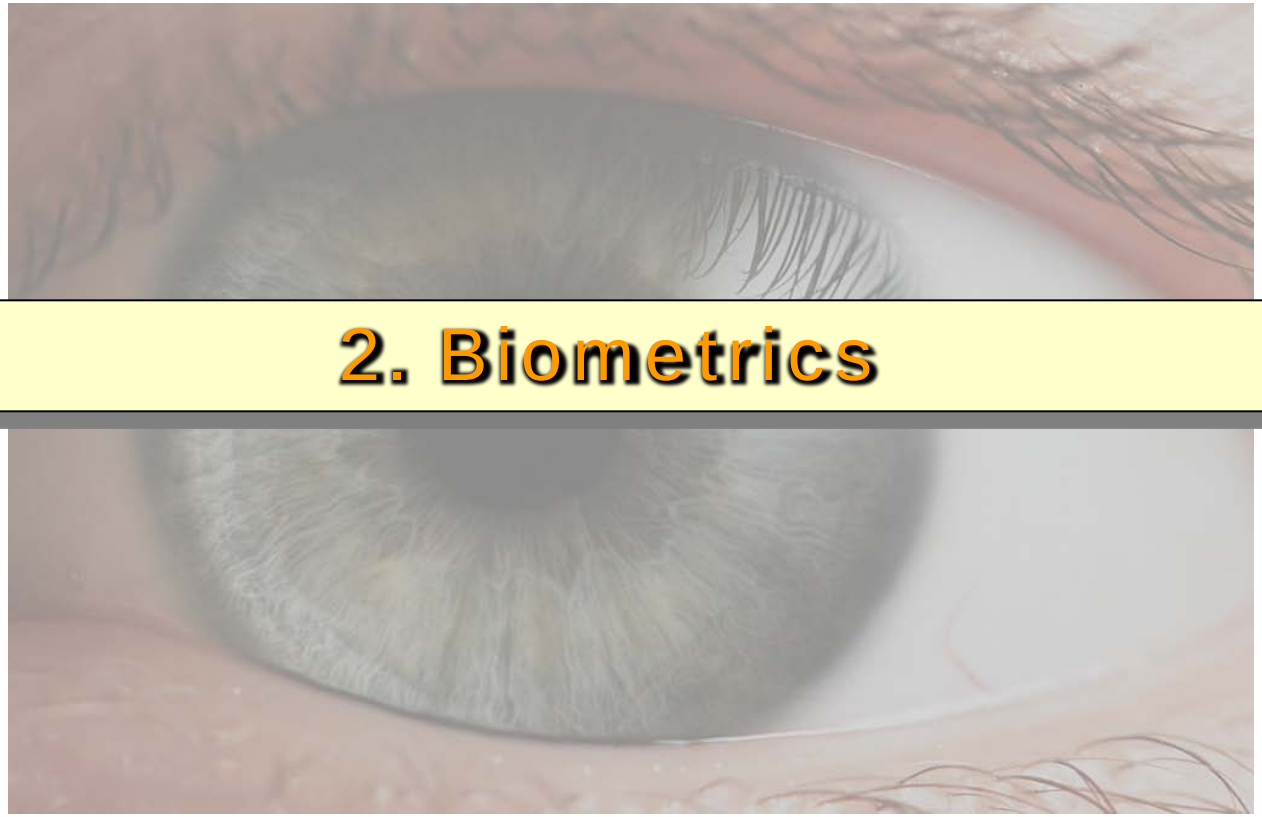
Security Evaluation in Biometrics

- Projects:

- Competitions:

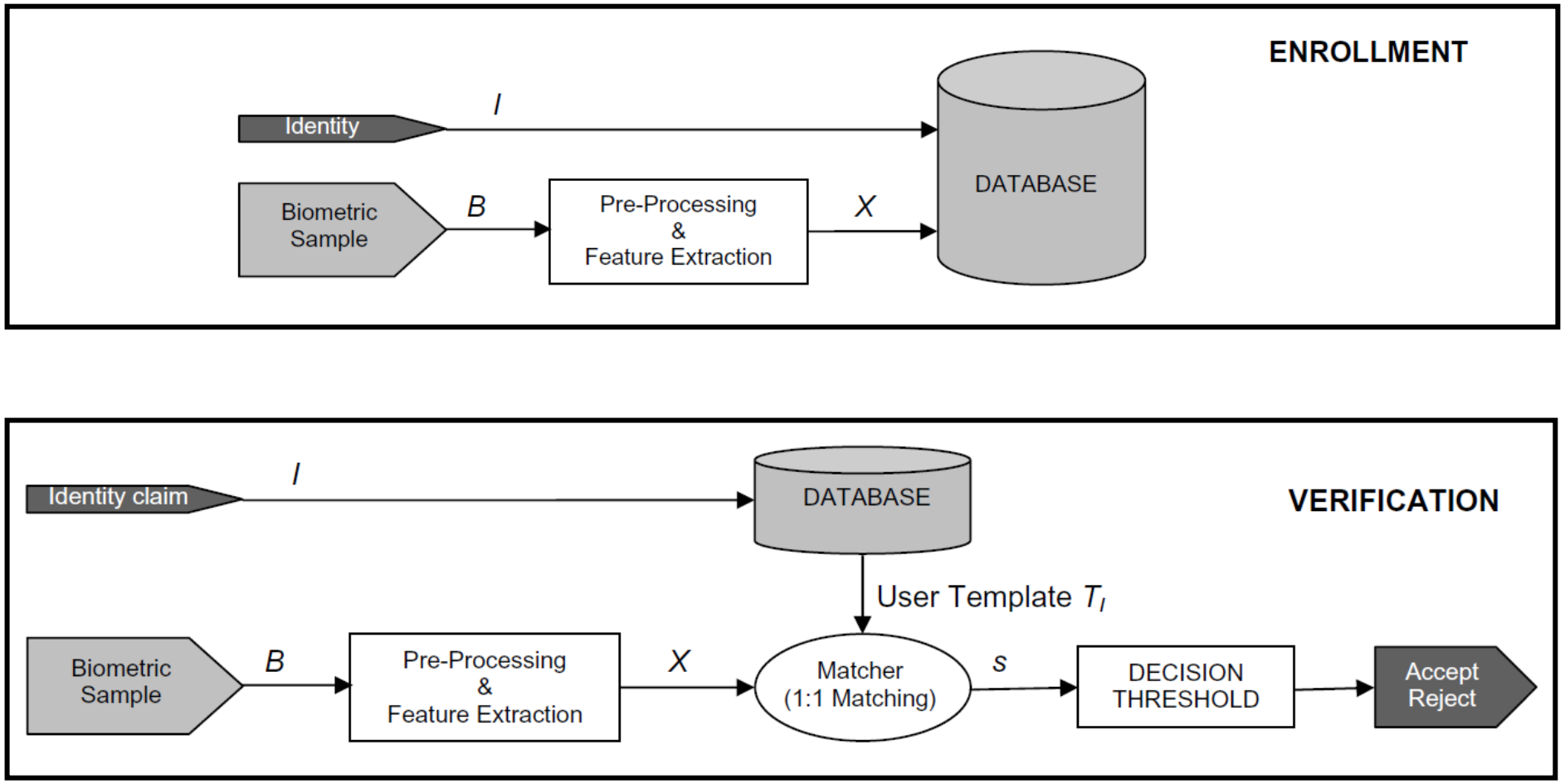
- Standards:

Constant need to search for new vulnerabilities



2. Biometrics

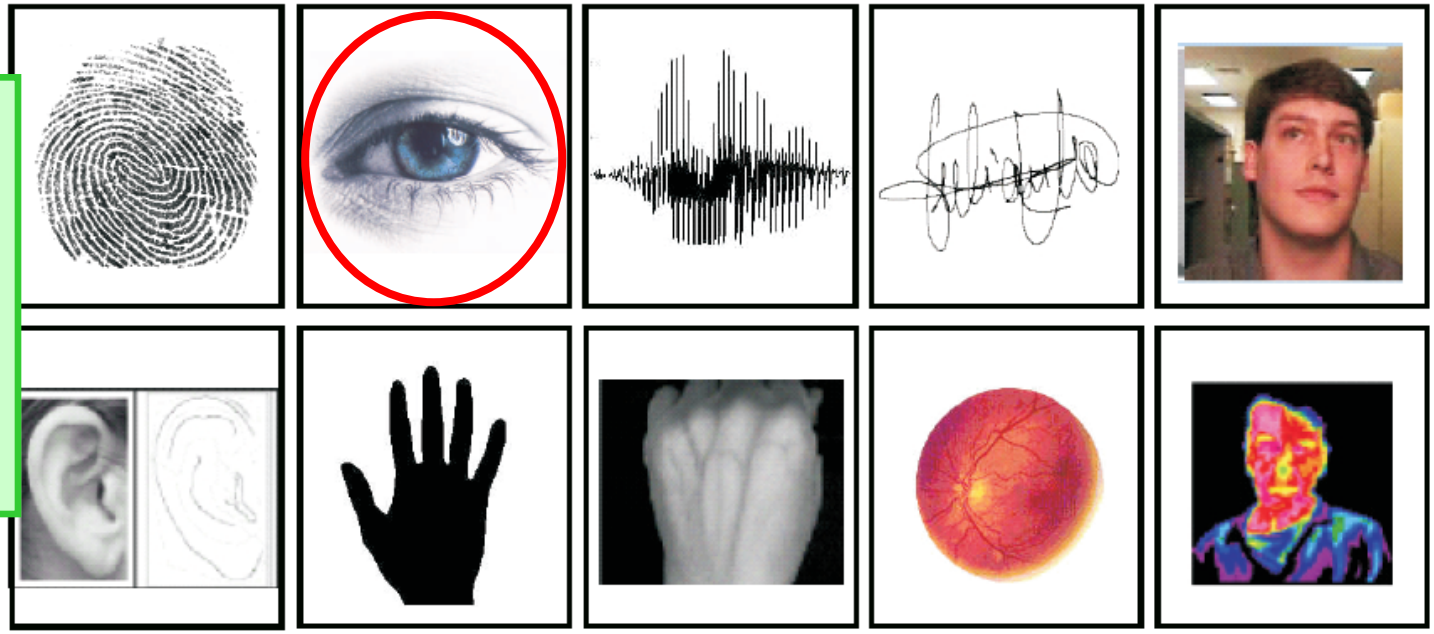
Biometric systems



Biometric modalities

BEHAVIOURAL
(signature, voice, gait...)

PHYSIOLOGICAL
(fingerprints, iris, face, hand geometry...)



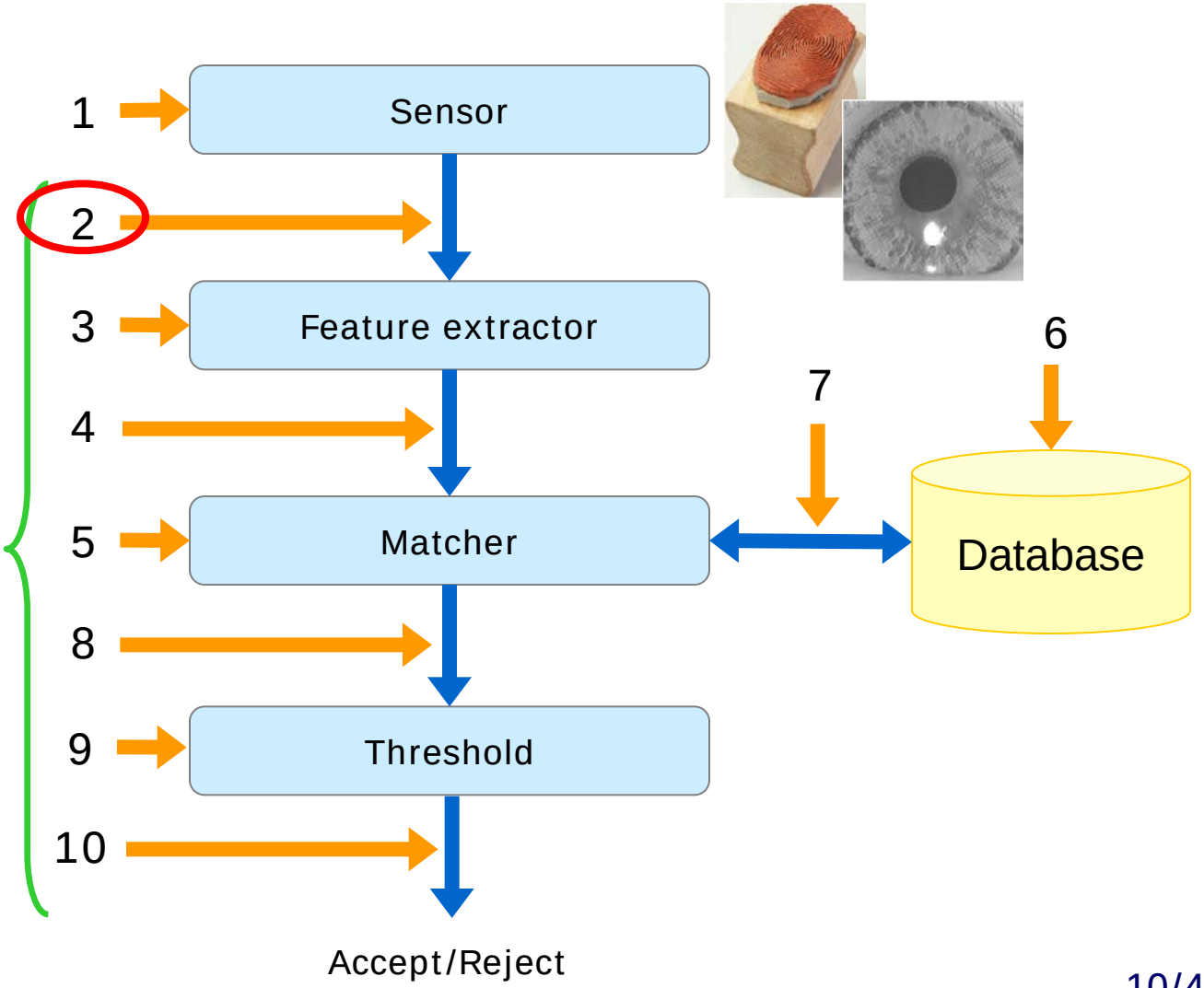
- Characteristics:
  - **Universality**: everybody should possess it
  - **Distinctiveness**: should have enough intervariability
  - **Permanence**: should not vary through time
  - **Collectability**: should be easy to acquire
  - **Performance**: should have good error rates
  - **Acceptability**: user should not be reluctant to use it
  - **Circumvention**: difficult to bypass

Attacks to Biometric Systems

- Possible points of attack to a biometric system.

DIRECT ATTACKS
(Spoofing, mimicry)

INDIRECT ATTACKS
(Trojan Horse, Hill Climbing, Brute Force, channel interception, replay attacks, masquerade attacks...)

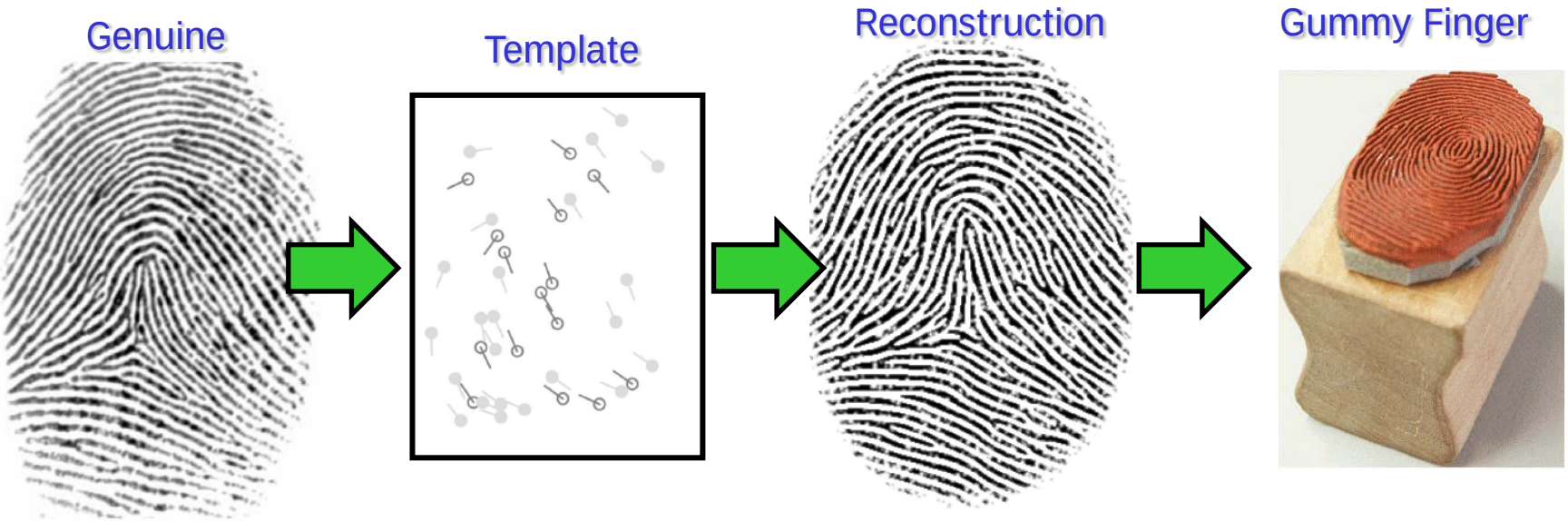


Objective: Inverse Biometrics

- Inverse Biometrics:

Can we reconstruct the sample from the template?

- Traditional answer → NO!
- However...



IS THIS POSSIBLE FOR THE IRIS?

3. Iris Recognition

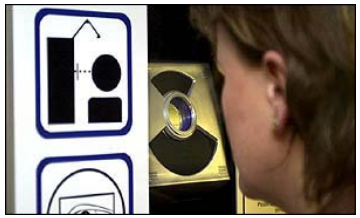
Iris Recognition

- Very low error rates
- Long-term permanence
- Many commercial solutions
- ...
- Vulnerabilities?







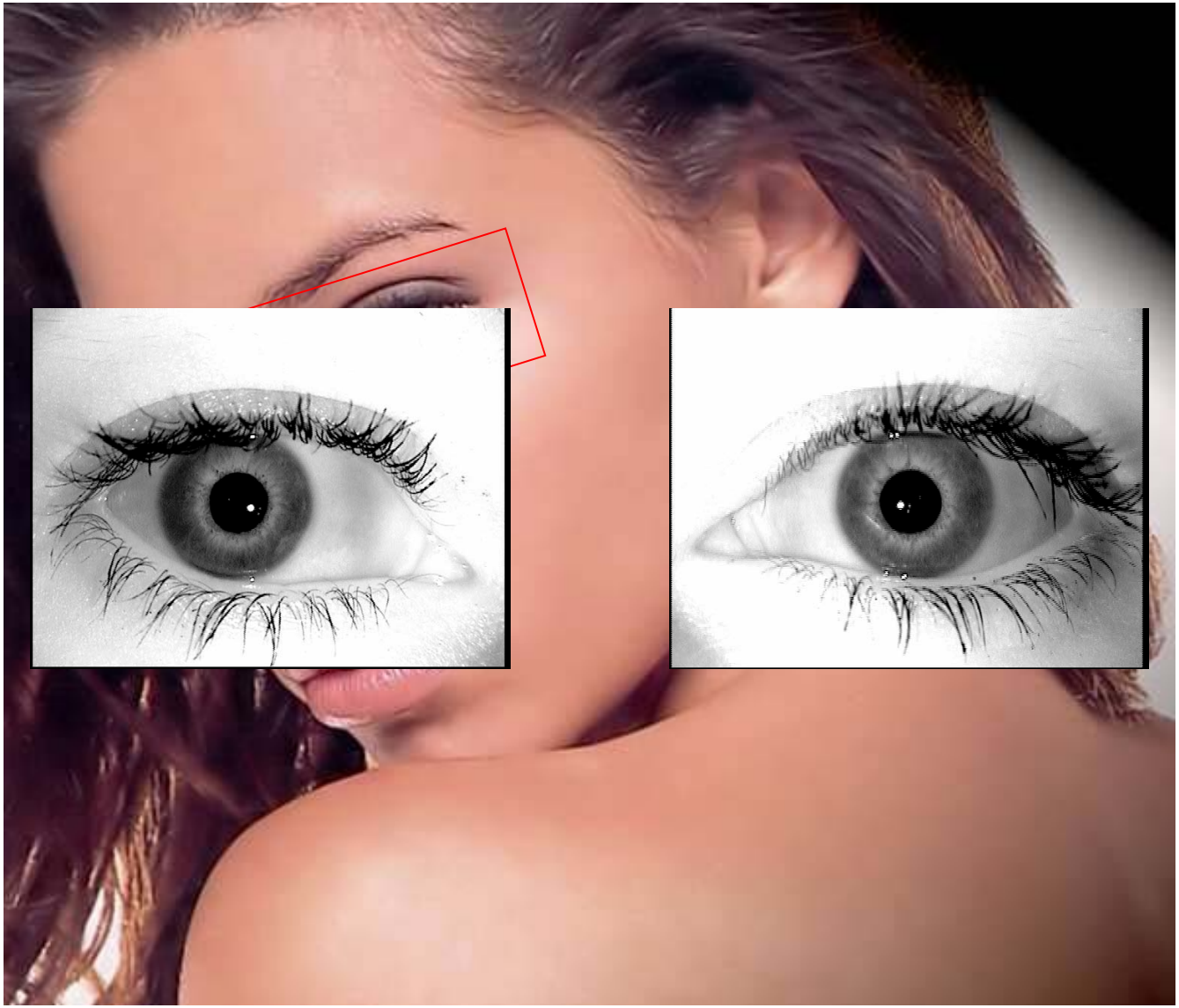



Iris Recognition: How does it work?

Acquisition

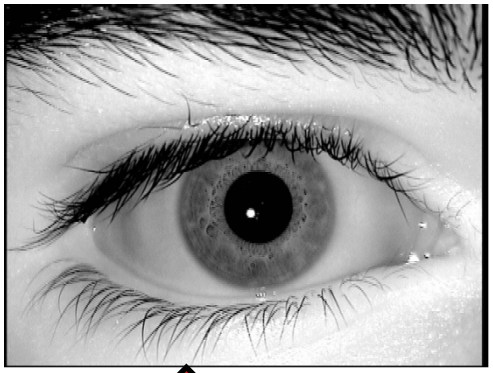
+

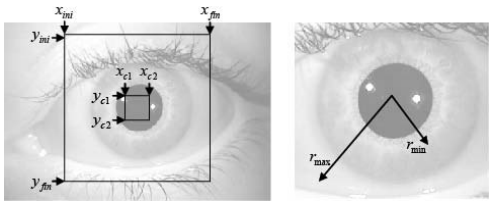
Detection



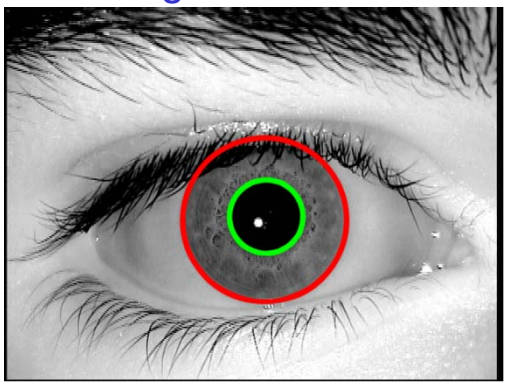
Iris Recognition: How does it work?

GENUINE SAMPLE

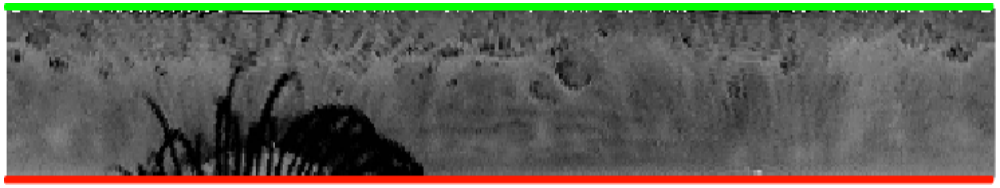


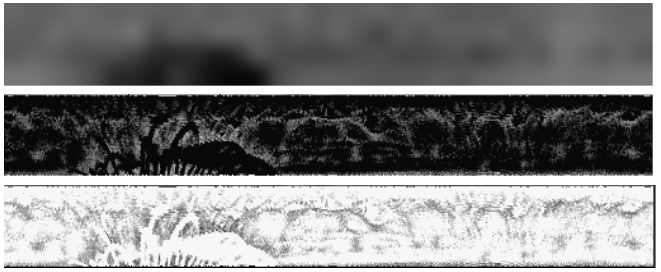


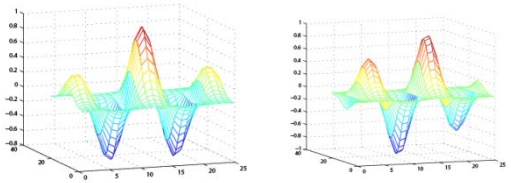
Segmentation



Normalization







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TEMPLATE → *IRISCODE*

```
01010101010100010101010101010100010101010101010100010101010101010100
01010101010101010001010101010101010001010101010101010001010101010101
01000101010101010101000101010101010100010101010101010100010101010101
01010100010101010101010100010101010101010101010101010111011011101101
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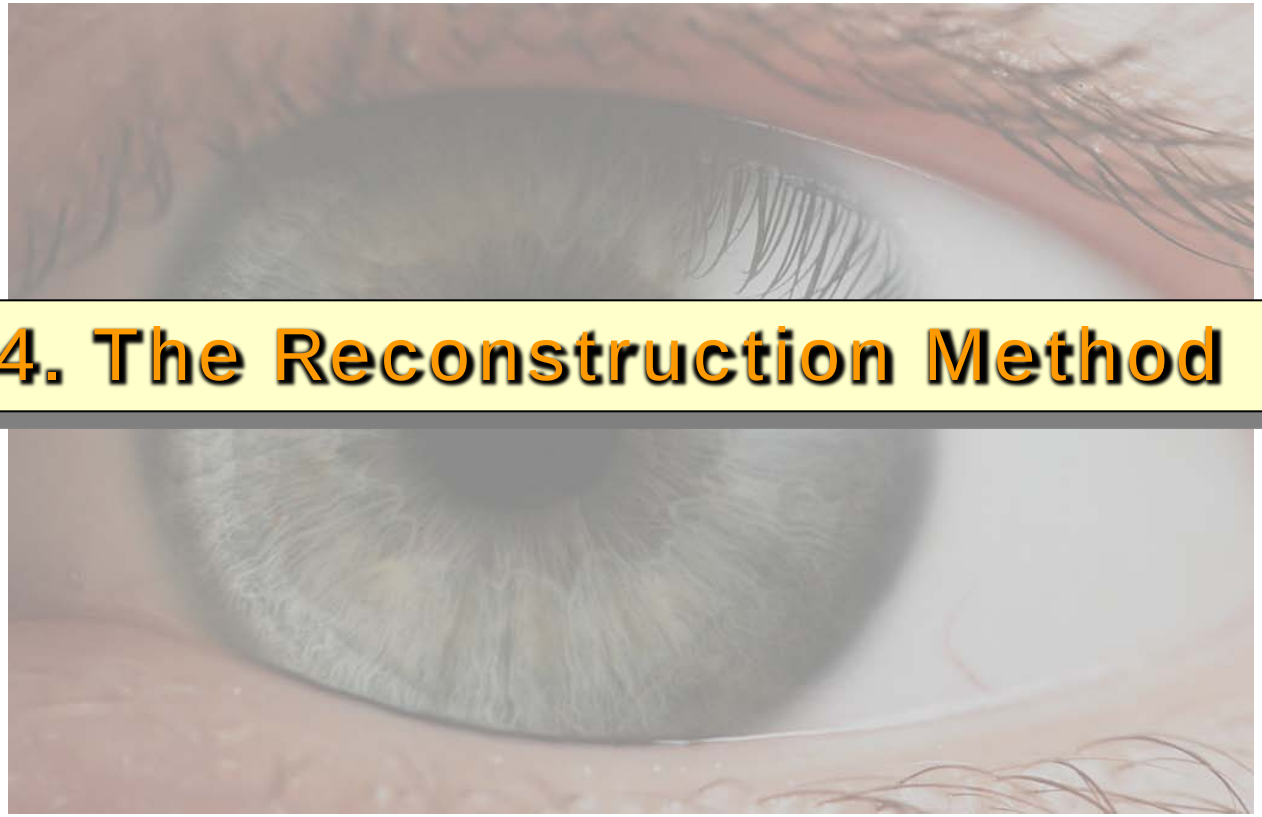


4. The Reconstruction Method

The Problem (I)

How do we know that an iris image is the reconstruction of a given template?

Because it is positively matched to the genuine template by iris recognition systems

- Find an iris image: *IR*
  - Any iris image? → NO!
- Such that:
  - It´s associated template *BR*
  - When compared to the known template *B* (the one being reconstructed)
  - Using a matching function *J*
  - Gives a score higher than a certain threshold δ

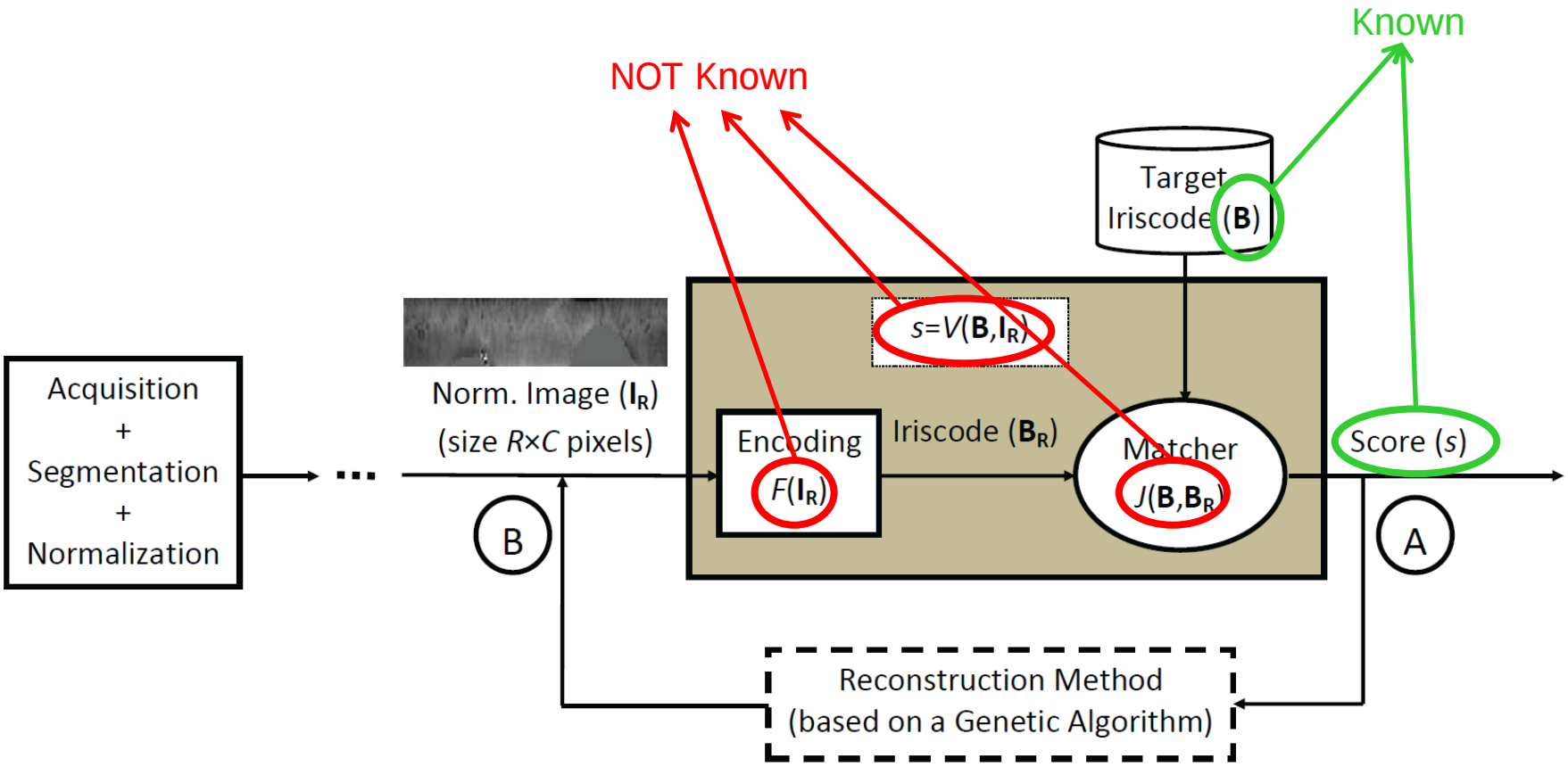
The Problem (II)

How do we find such an iris image?

Use a GENETIC ALGORITHM to look for it
(i.e., optimize the score = optimize the fitness function)

- GENETIC ALGORITHMS:
  - Heuristic search tool
  - ITERATIVELY applies certain rules inspired in natural evolution
  - To a population of individuals (possible solutions)
  - According to a given fitness function which has to be optimized

The Solution: General Architecture



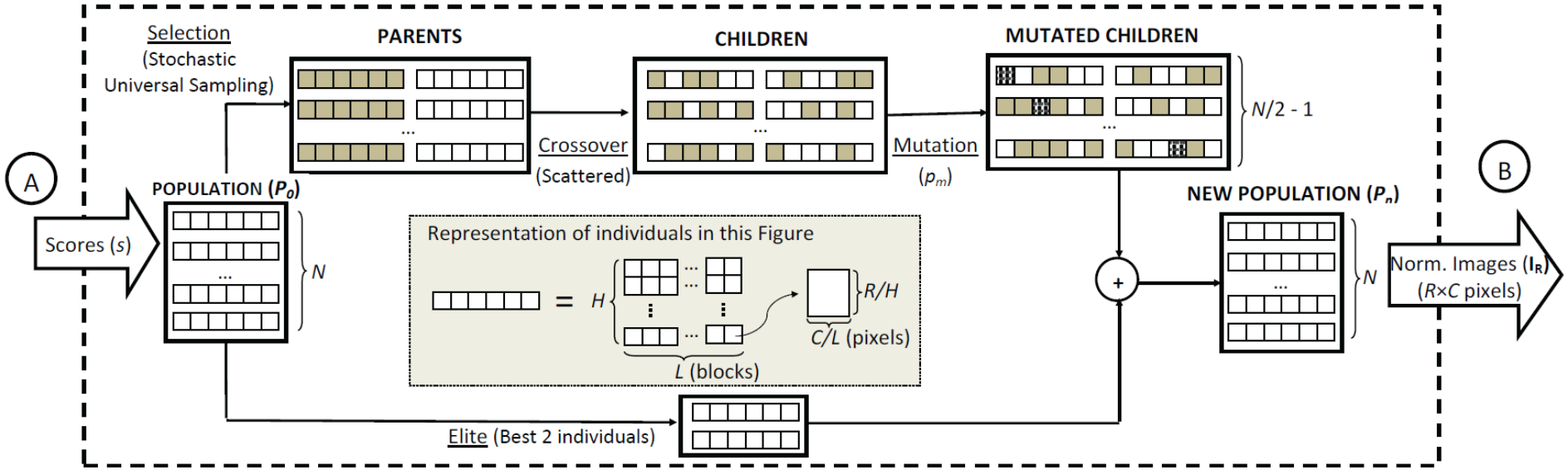
Assumption: we have access to *s* for several *IR*

The Solution: The Algorithm (I)

- **STEP 1**: Generate initial population P_0 with N individuals (I_R^i)
- **STEP 2**: Compute the N scores s_i
- **STEP 3**: Generate the next generation P_n according to four rules:
  - **Elite**: two individuals
  - **Selection**: stochastic universal sampling
  - **Crossover**: scattered crossover
  - **Mutation**: random changes
- **STEP 4**: Redefine $P_0 = P_n$ and go back to step 2.

- **Stopping Criteria**:
  - The best score is higher than δ (RECONSTRUCTION OK!)
  - Score increase in the last generations is very small
  - Maximum number of generations is reached

The Solution: The Algorithm (II)



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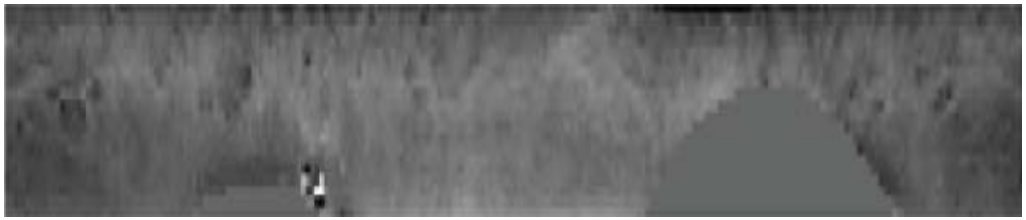
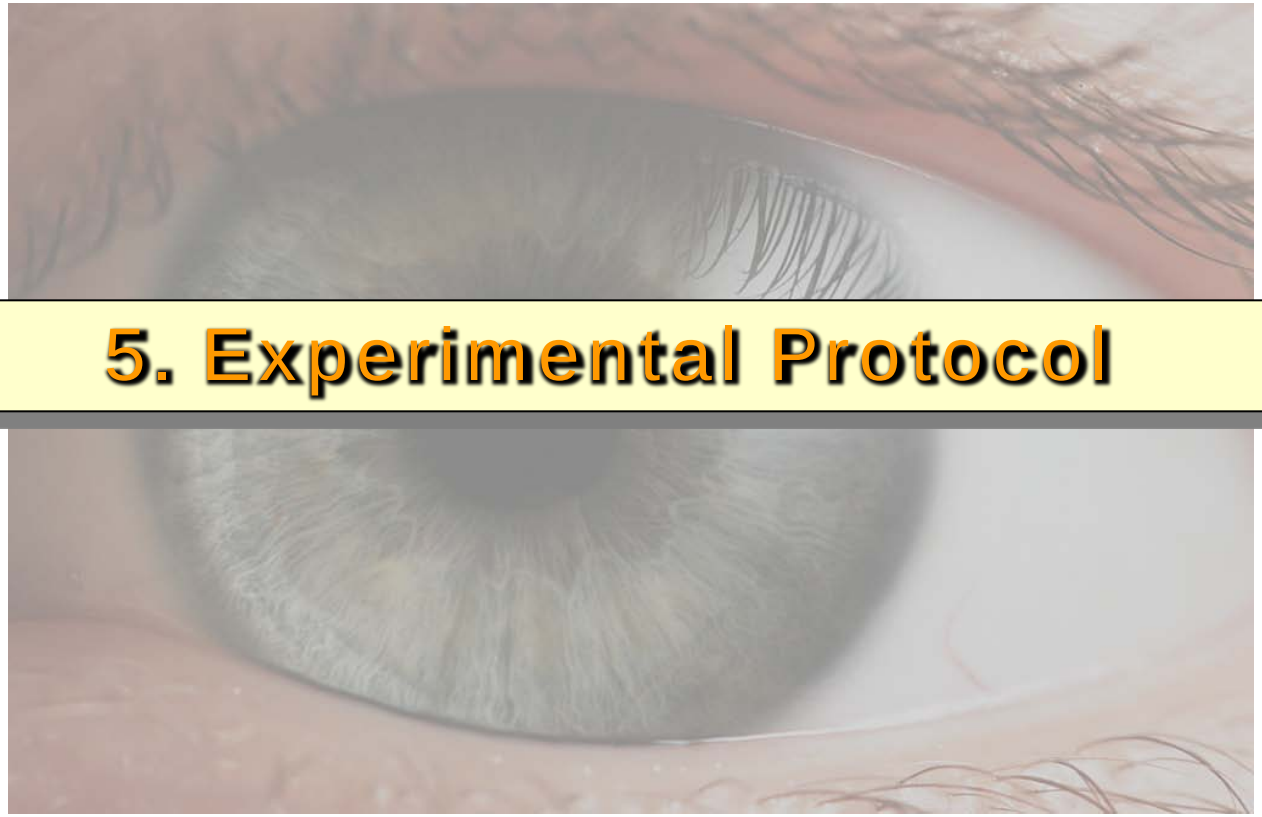
Normalized Iris Image

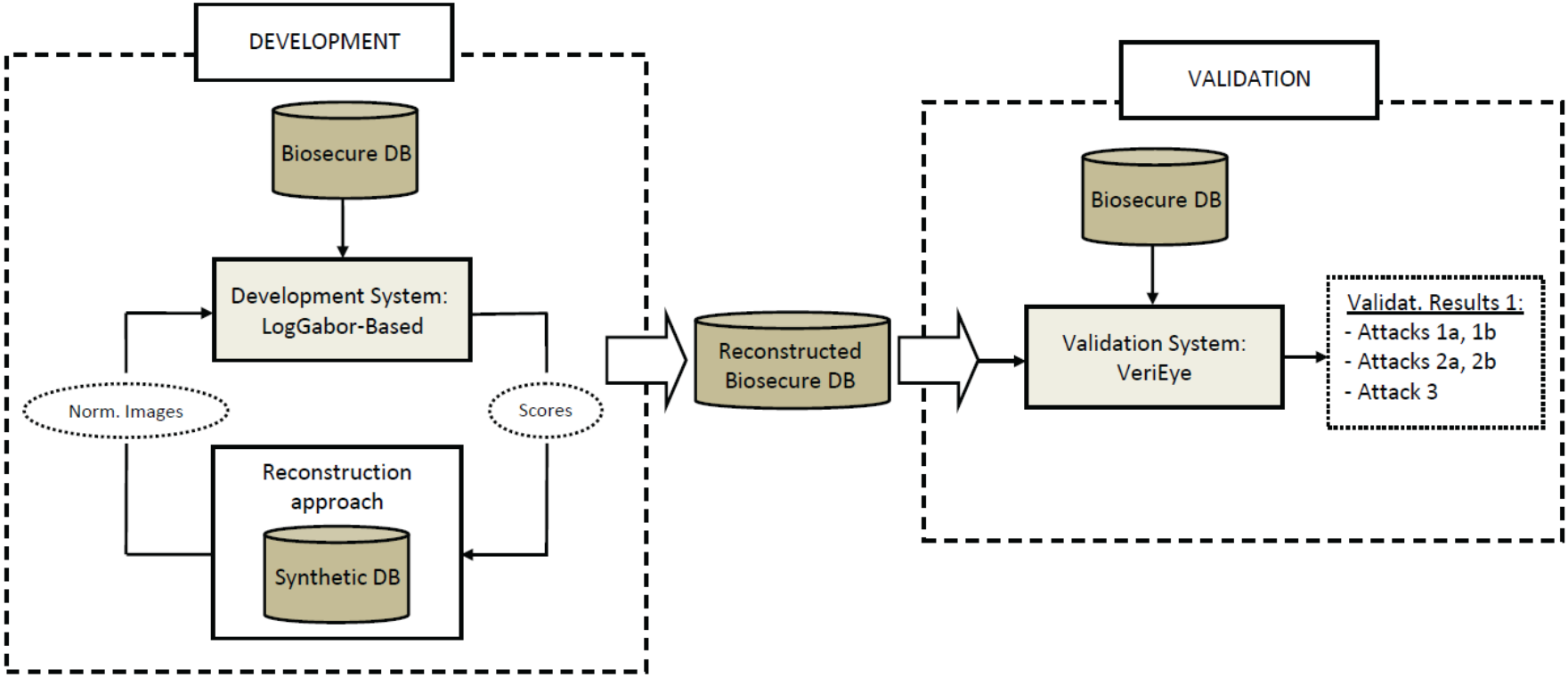




5. Experimental Protocol

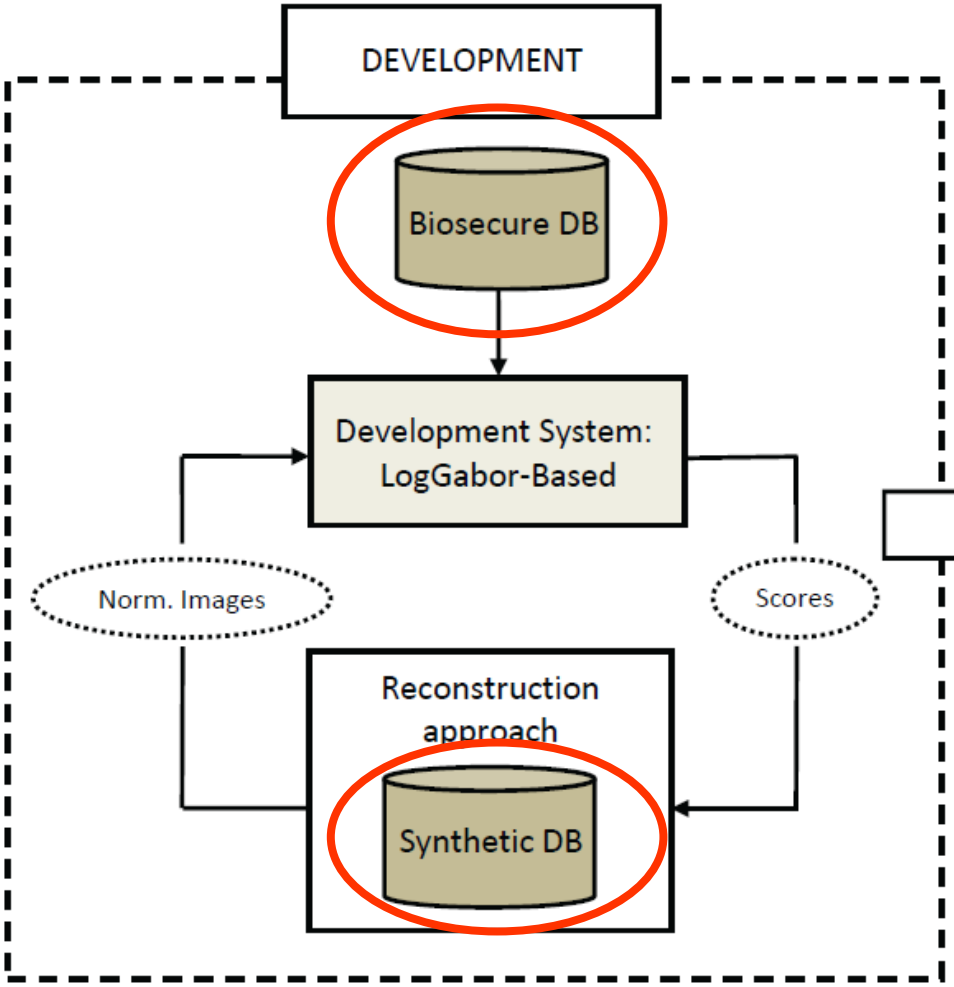
Development and Validation

- Avoid positively biased results
- Publicly available DBs and systems → reproducibility



Development: DBs (I)

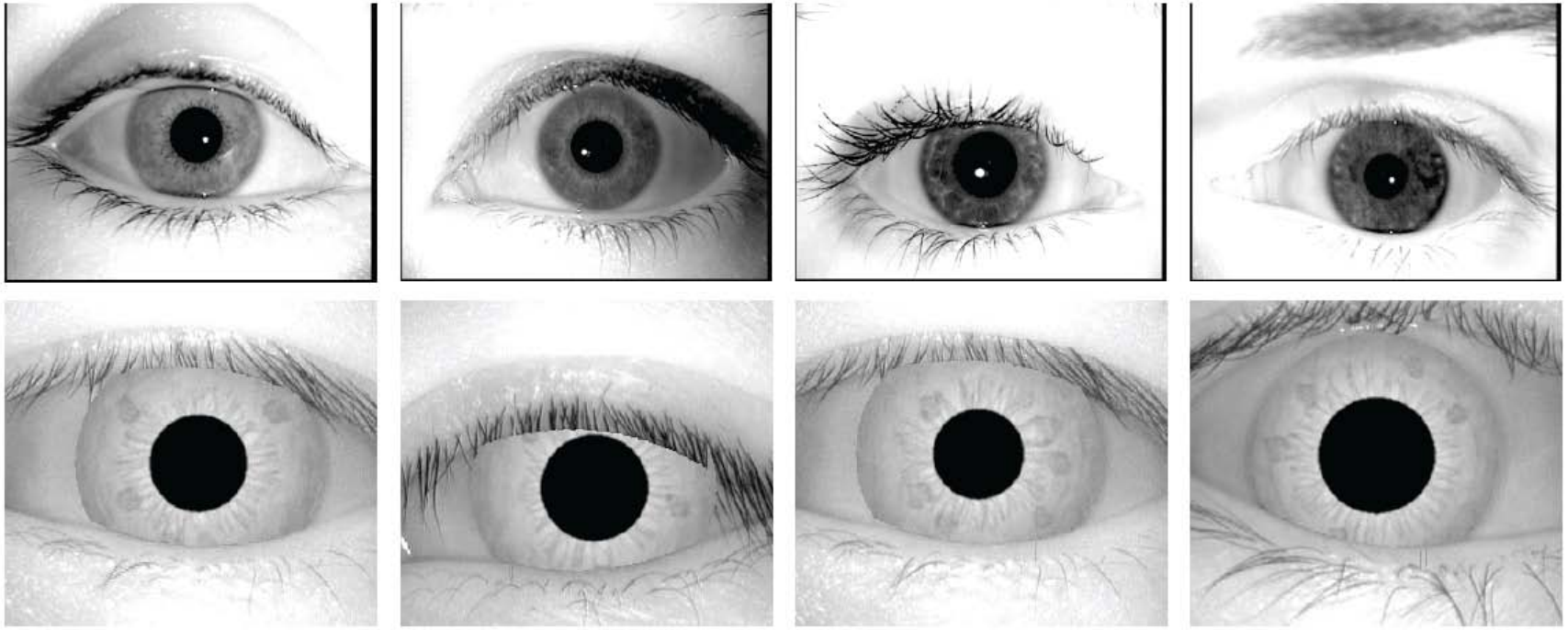
- **Development DBs**:
- Biosecure DB
  - 420 iris u
  - 2 session
  - 2 sample
  - Total of 4
  - Available
- Synthetic DB
  - 1000 use
  - 1 session
  - 7 sample
  - Total of 1
  - Available



rate P_0.

Development: DBs (II)

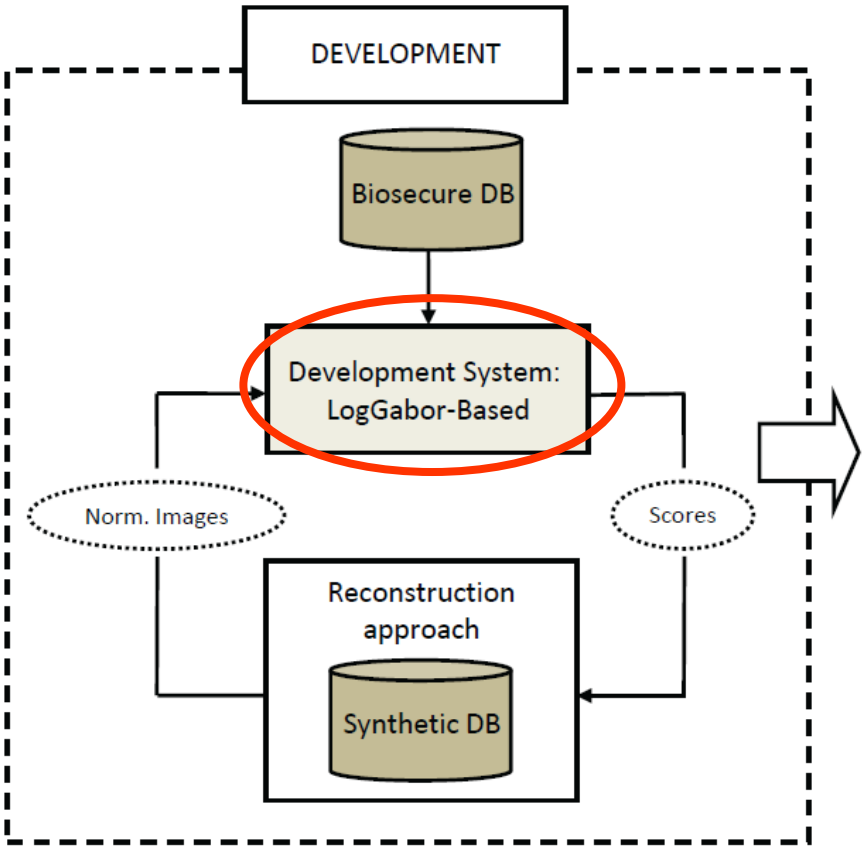
- Typical examples from Biosecure DB and SDB.
- Totally different → results are no biased.



Development: System

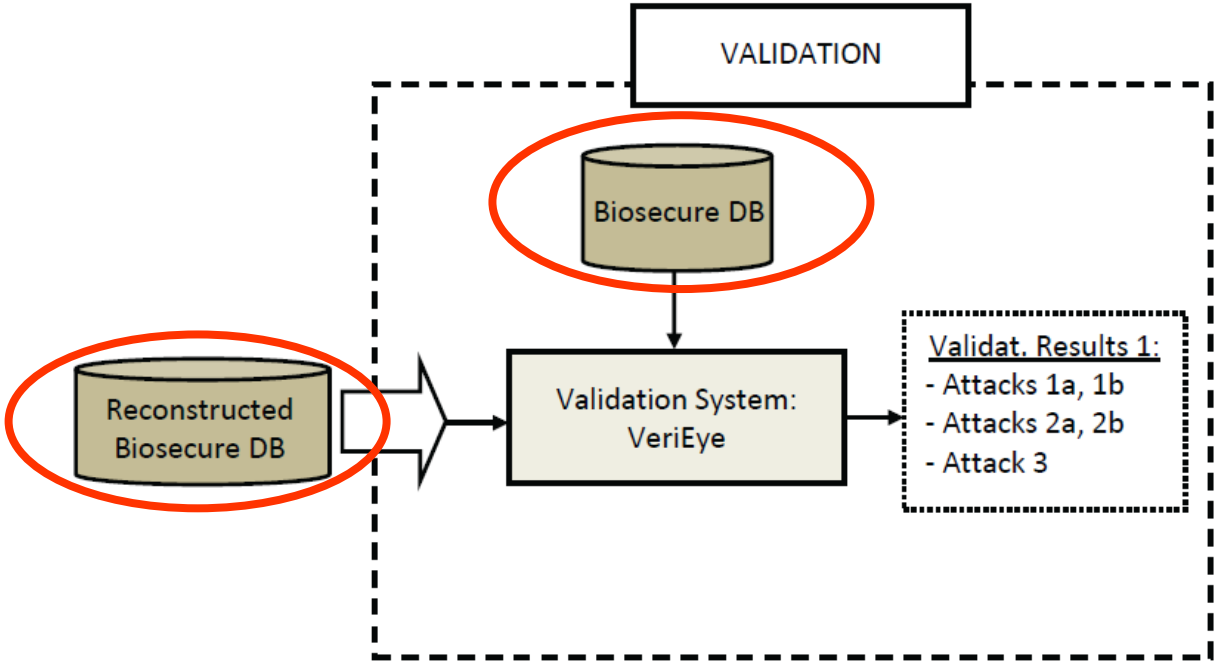
- **Development System**: academic implementation. Used to compute scores s_i in the reconstruction algorithm
  - Segmentation: iris and pupil boundaries → circles
  - Normalization: rubber sheet model
  - Feature encoding: based on 1D Log-Gabor filters
  - Matching: hamming distance

  - Available at: http://www.csse.uwa.edu.au/pk/studentprojects/libor/sourcecode.html



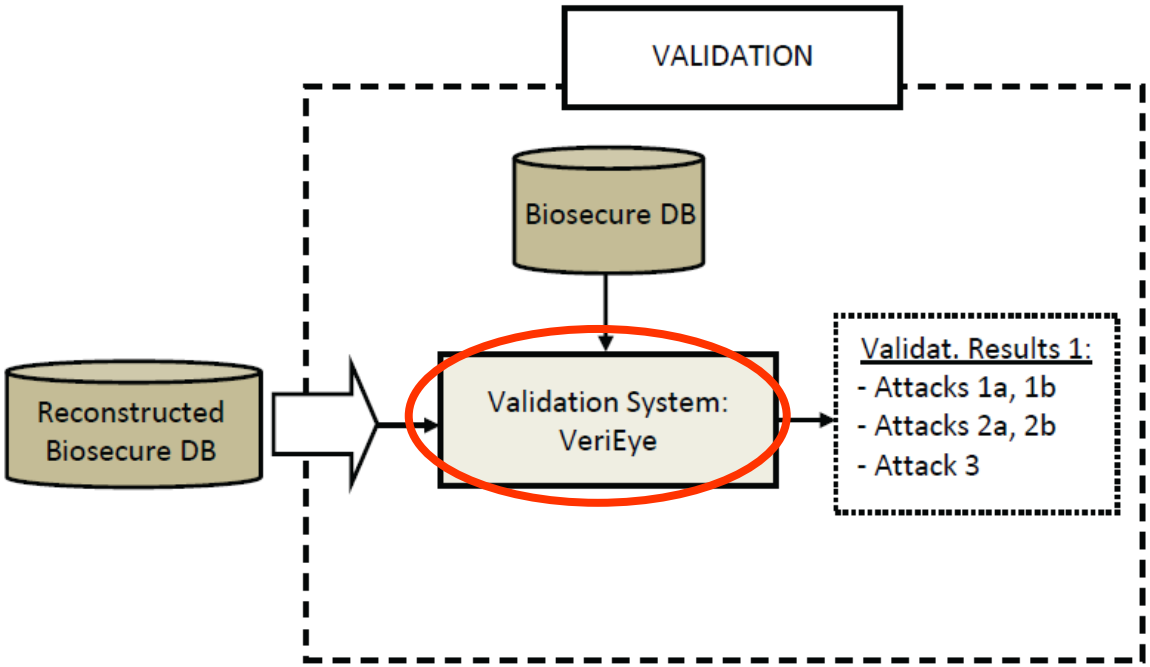
Validation: DBs

- **Validation DBs**:
- Biosecure DB: REAL database attacked.
- Reconstructed Biosecure DB: SYNTHETIC database used peform the attacks
  - 420 users
  - 5 reconstructions of 1 genuine sample per user
  - Total of 420 x 5 = 2,100 iris reconstructions



Validation: System

- VeriEye: commercial application
  - BlackBox: no info about how it works → unbiased results
  - It requires as input EYE images (NOT normalized iris images)
  - Available at: http://www.neurotechnology.com/verieye.html



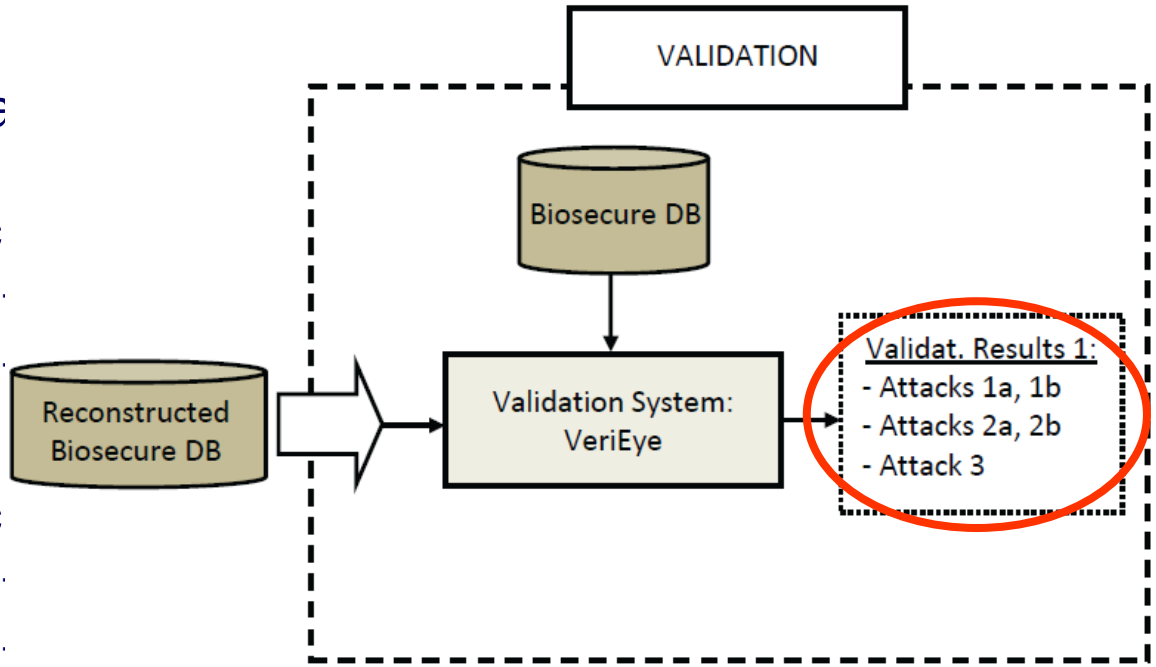
Validation: Attacks

- Performance measure: Success Rate (SR) → $SR=A_s/A_T$
  - A_s = Successful attacks
  - A_T = Total attacks

- Types of a

  - **Attac**
    - At
    - At

  - **Attac**
    - At
    - At



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=6300)

.260)

Attack 3: average(4 real) vs 5 reconstructed (A_T=1x420=420)

Most likely attacking scenario

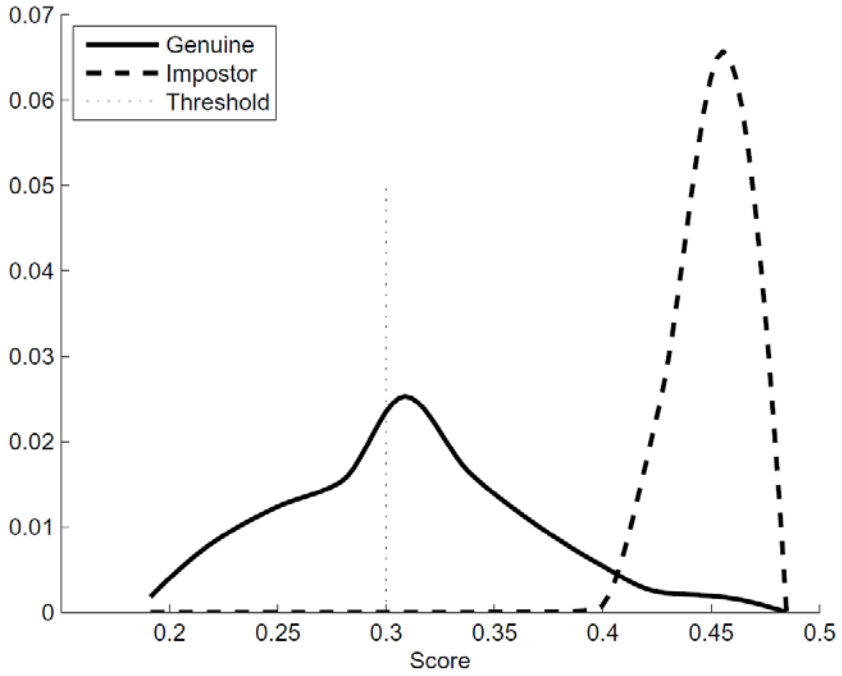
6. Results: Performance

Results: Development (I)

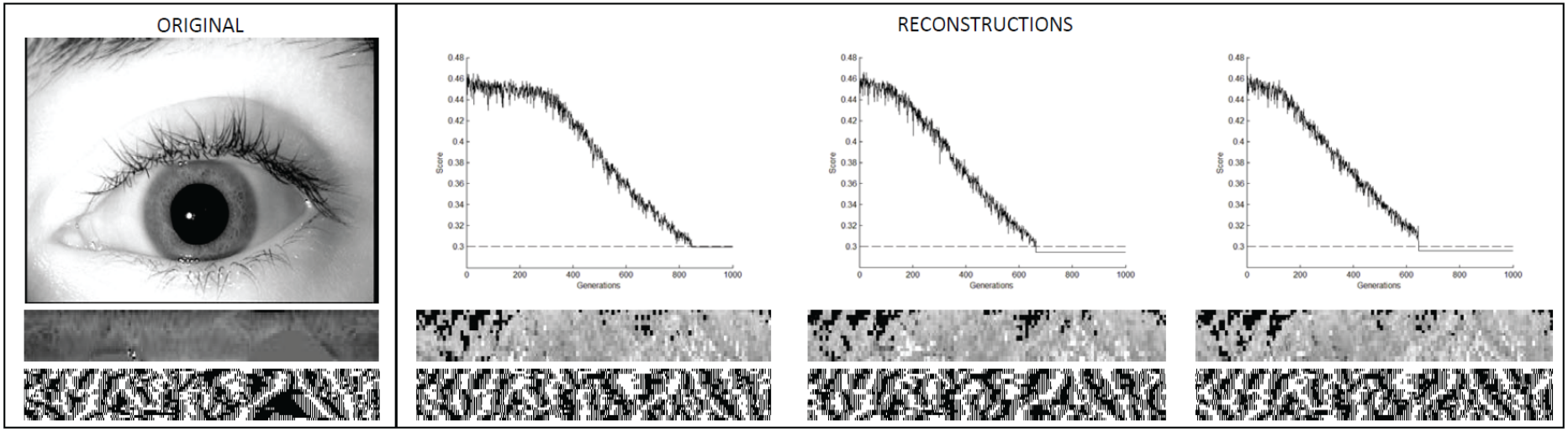
How do we know that an iris image is the reconstruction of a given template?

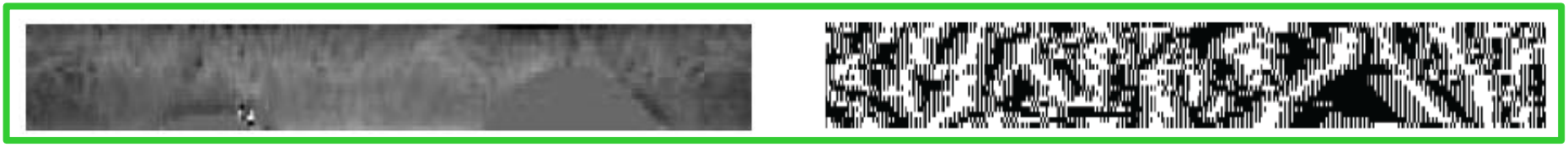
Because it is positively matched to the genuine template by iris recognition systems

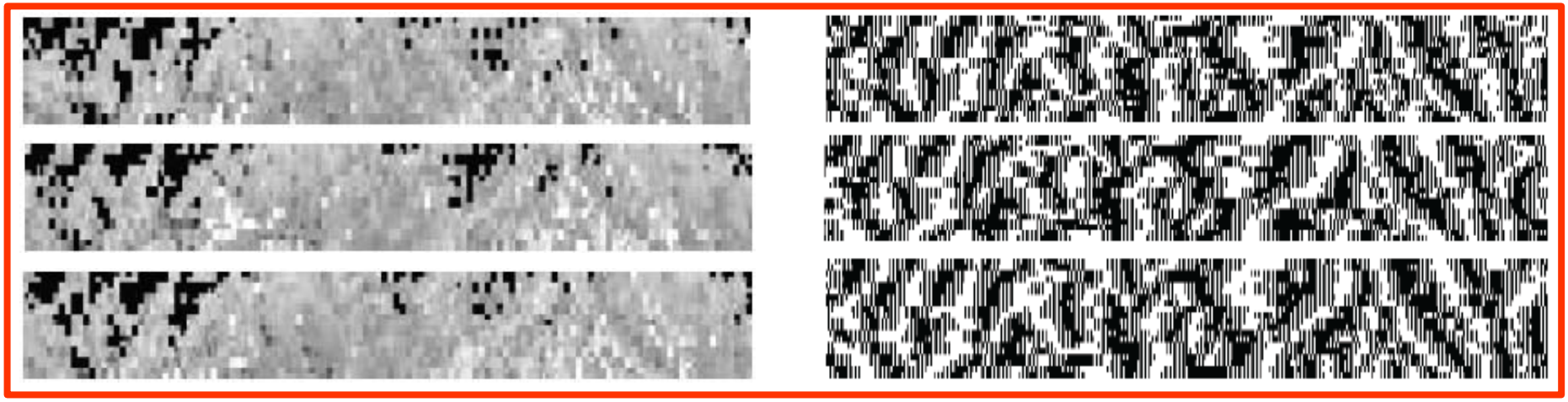
(score higher than a certain threshold δ)



Results: Development (II)



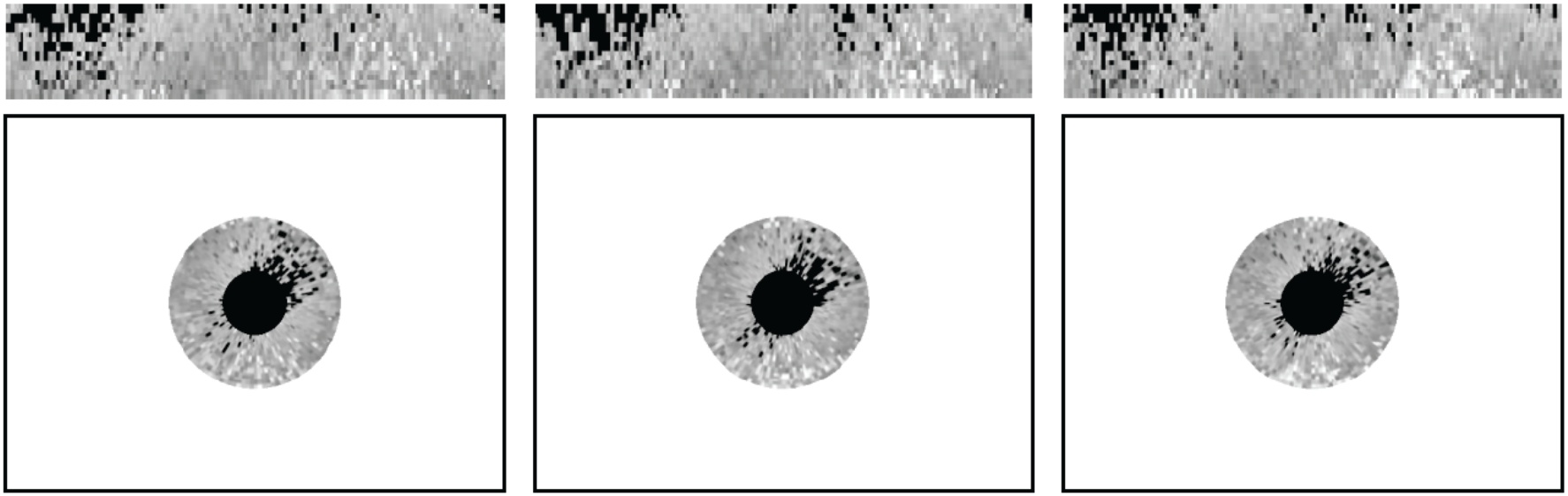




Results: Development (III)

- VeriEye (validation system): commercial application
  - It requires as input EYE images (NOT normalized iris images)

- Our EYE images look like...



Results: Validation (I)

FAR	SR (%) - VeriEye					
	SR_{1a}	SR_{1b}	SR_{2a}	SR_{2b}	SR_3	**Average**
0.1%	81.2	66.7	96.2	92.8	96.7	**86.7**
0.05%	79.2	63.4	96.2	91.4	95.2	**85.1**
0.01%	77.3	60.9	95.2	90.9	93.8	**83.6**
0.0001%	69.0	49.1	92.8	82.8	82.9	**75.3**

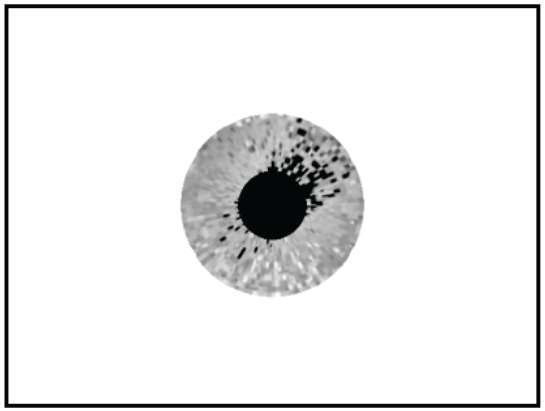
- The reconstruction algorithm is validated → very high performance
- Unrealistically high security scenario → 75% of breaking the system
- More likely to break the original sample, than other real sample from the same user.
- Still, very high probability of breaking other real samples.
- For the most likely attacking scenario → 92% SR
- More than one reconstruction → 30% SR increase
- Yet another new vulnerability → black circle+white background = Eye image

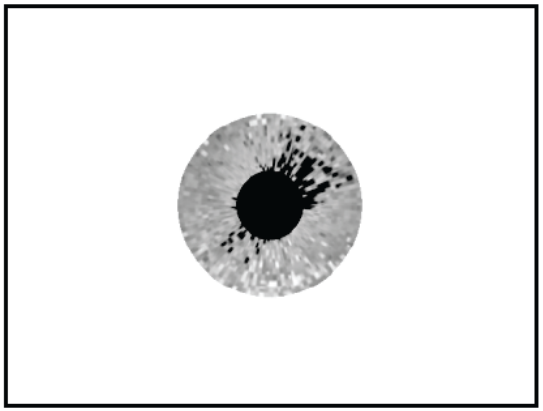
6. Results: Appearance

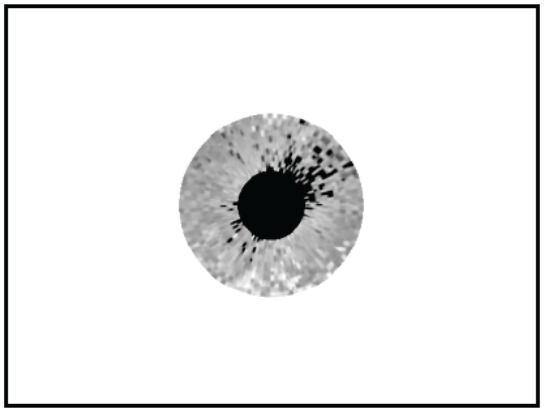
Results: Appearance (I)

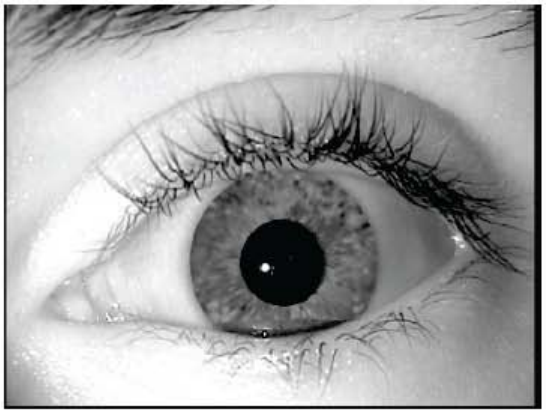
What about humans?

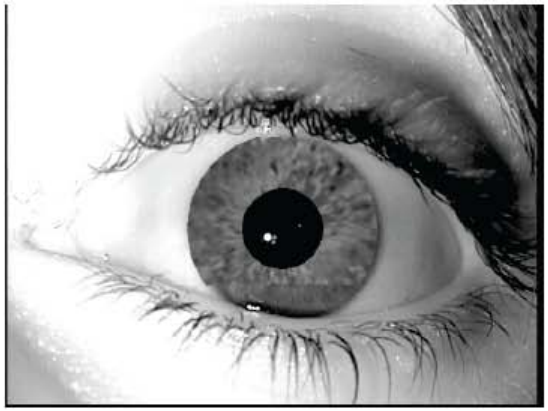
Are they deceived by the reconstructed irises?

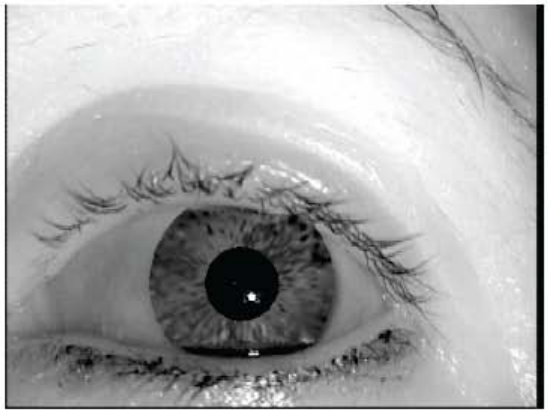












Results: Appearance (II)

- 100 irises (50 real / 50 synthetic)
- 25 non-experts / 15 experts
  - Rank: 0 (fully synthetic) - 10 (fully real)
  - 15 minutes max.

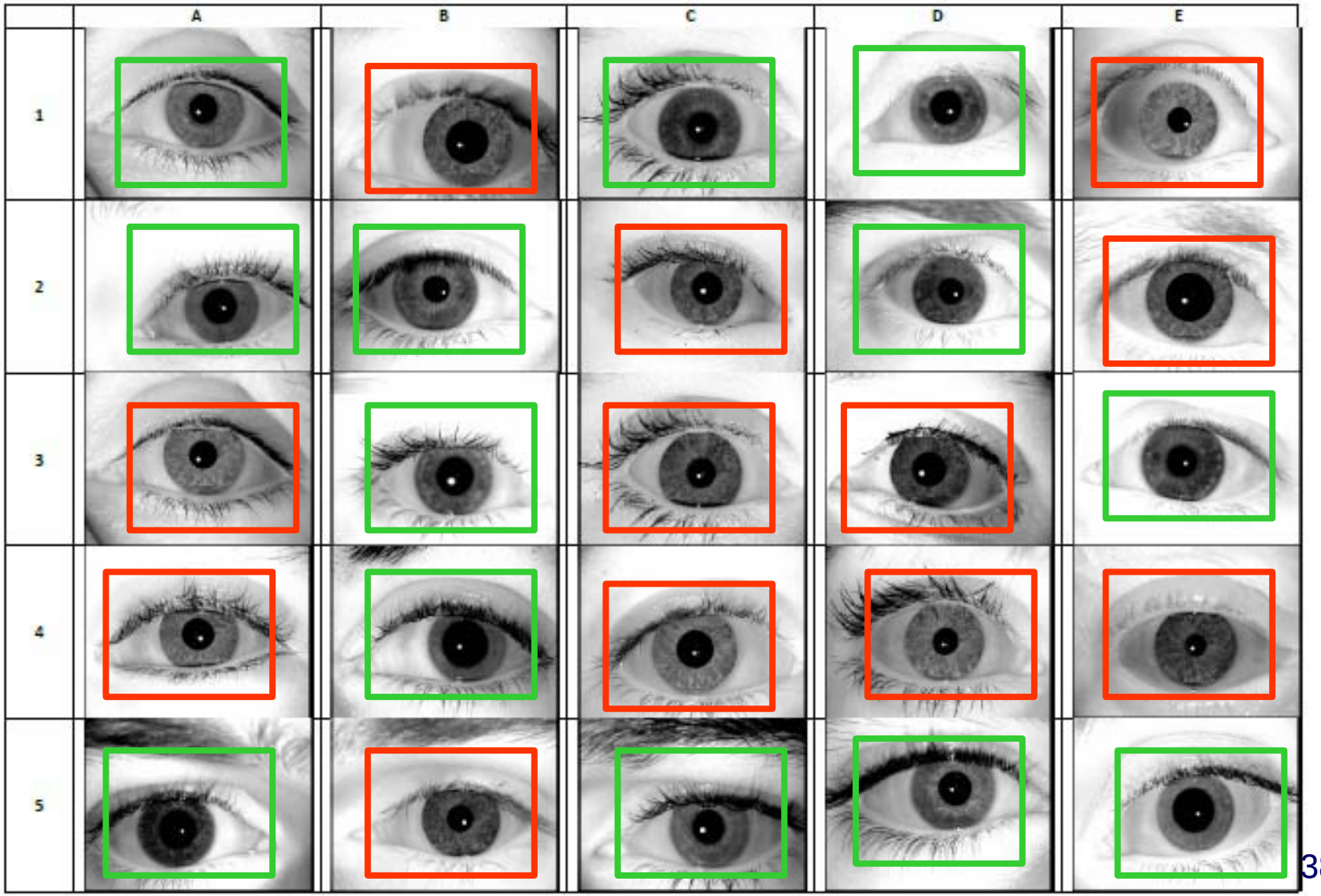
Non-Expert Participants (25)					
Error Rates (%)			Average Scoring		Average Time (minutes)
FSR	FRR	ACE	Real	Synthetic	
36.2	39.3	37.7	5.61	4.23	9.7

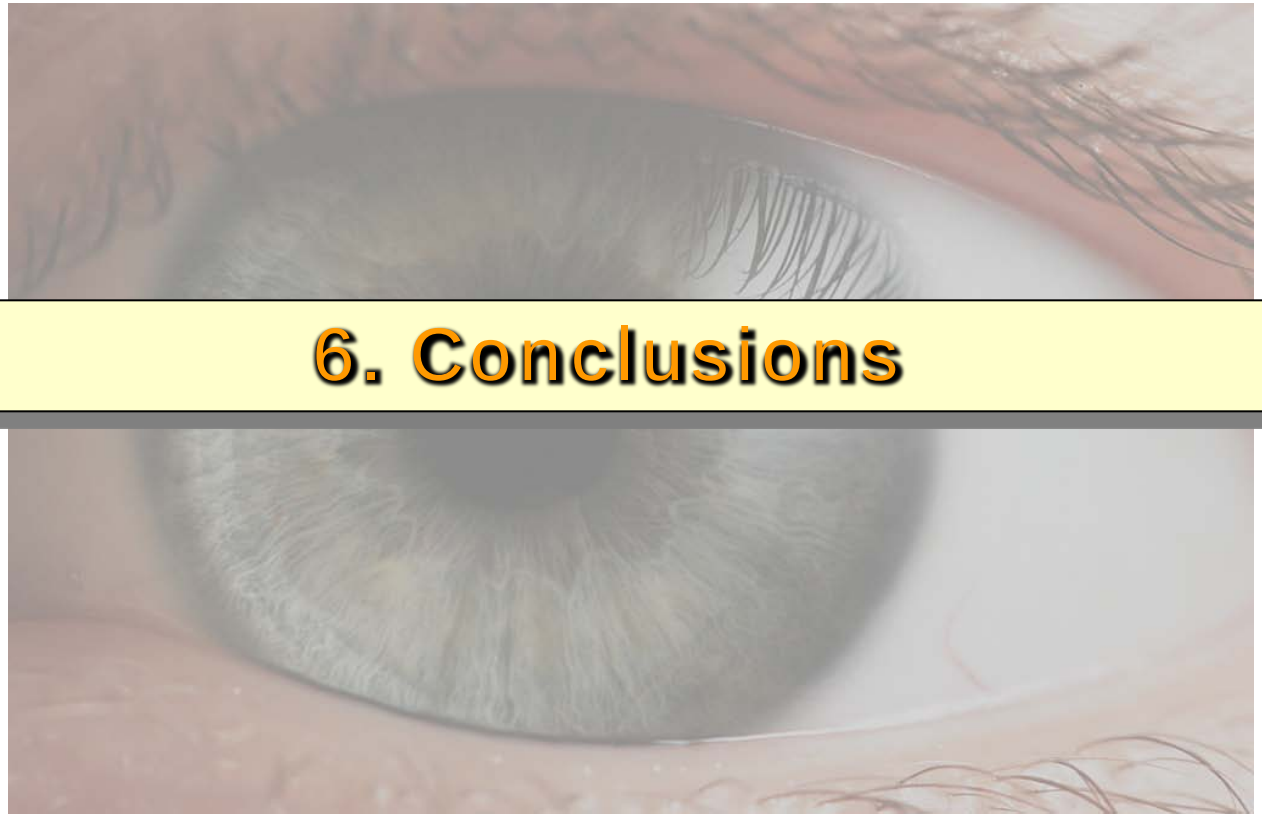
Expert Participants (15)					
Error Rates (%)			Average Scoring		Average Time (minutes)
FSR	FRR	ACE	Real	Synthetic	
9.0	7.6	8.3	7.5	1.9	8.6

- Over 37% of misclassified irises by non-experts → real-like appearance
- FSR/FRR very close → not easier to distinguish one class over the other
- Average scoring very close → idem
- Not so easy with experts, but still possible

Results: Development (III)

- Would you like to try?





6. Conclusions

Conclusions

- Can iris images be reconstructed from the iriscode? → YES!
- Can this reconstructed images be used to successfully break iris recognition systems? → YES!
- Is it more dangerous to be able to reconstruct SEVERAL iris images? → YES!
- Should iris recognition systems check that what is being presented is really an eye image? → YES!
- Do the iris reconstructed images look real to the average human? → YES!

- To sum up... do we need to develop specific countermeasures for this new vulnerability? → YES!
  - Cryptography for the templates.
  - Liveness detection for the systems.

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