

# Accessibility Matters: Creating a Better Web

By Lindsey Dracun



# Talk Format

- My Intro (hi!)
- Subject Intro
- Broad Strokes (and metaphors!)
- Examples
- Code
- Also expect weird stock images/screencaps



# What this won't have

- Animation
- Reliance on these slides
- Cat pictures



# Where to find these slides:

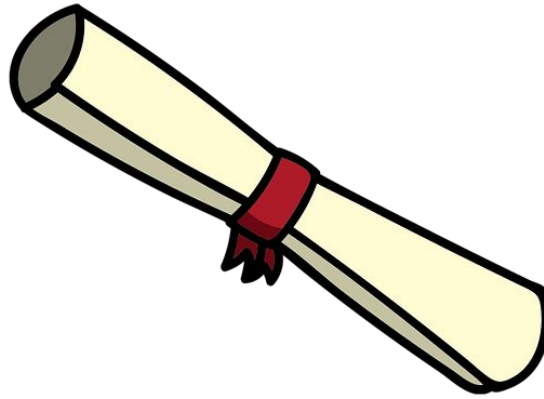
<http://dragun.tech/djangocon.html>

- **Resources**
- **Google Slides**

# About Me



- Web Developer
- Lead for Women Who Code DC
- Loves: Comic books, video games, horror movies, dogs
- Education:
  - General Assembly Bootcamp
  - MA in International Peace & Conflict Resolution



(Artist's Rendition)





# What is Web Accessibility?

# Basics

“Web accessibility means that people with disabilities can perceive, understand, navigate, and interact with the Web, and that they can contribute to the Web.”

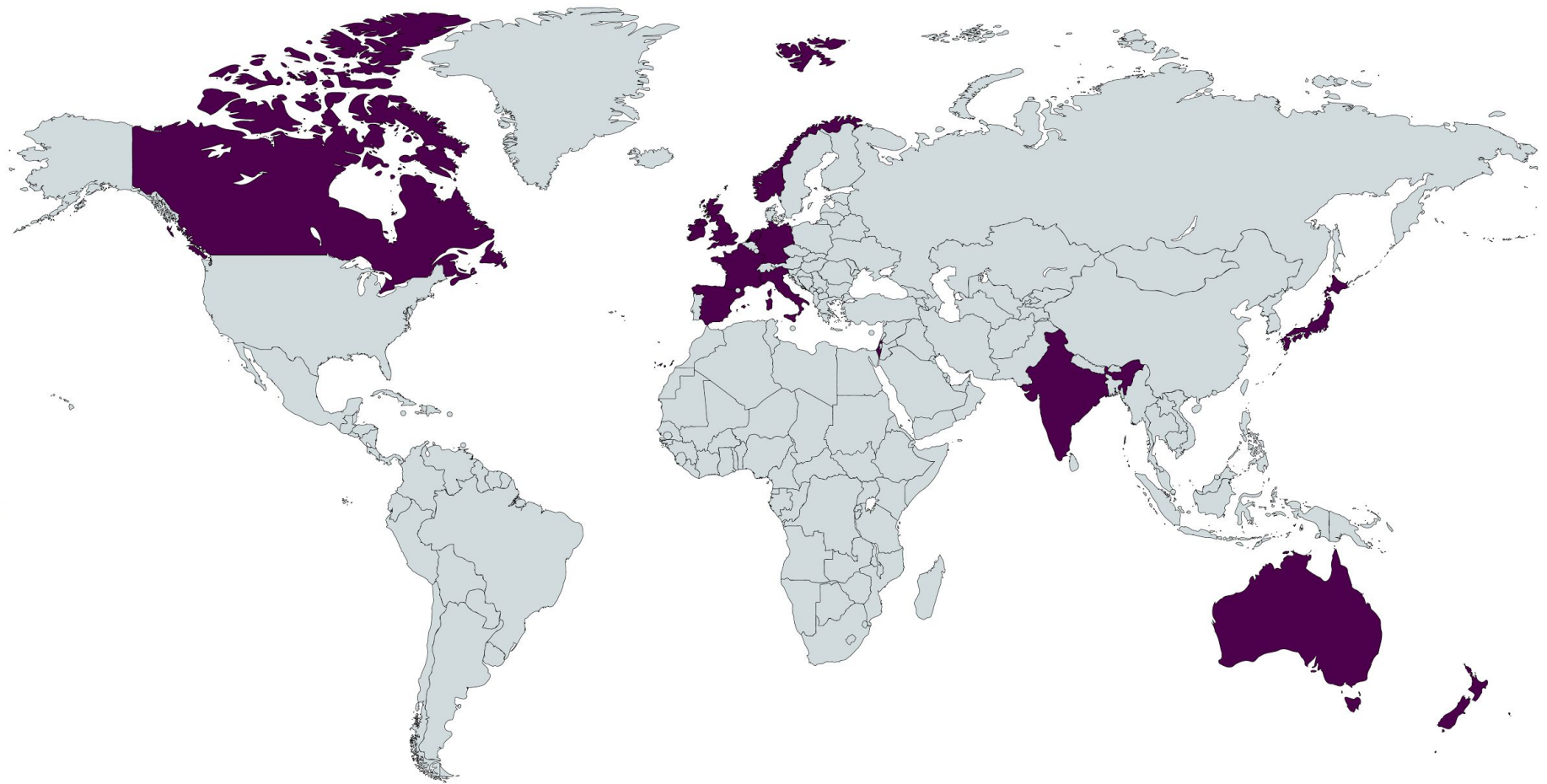
-W3C WAI

# POUR

Guiding principles of accessibility under 2.0:

- Perceivable
- Operable
- Understandable
- Robust

# WCAG 2.0



# Four Main Categories

# Visual

Examples:

- Blindness
- Color Blindness
- Glaucoma
- Cataracts

# Auditory

Examples:

- Deafness
- Acoustic Trauma
- Auditory Processing Disorder
- Tinnitus



# Motor/Physical

## Examples

- Cerebral Palsy
- Parkinson's
- Arthritis
- Paralysis

# Cognitive/Neurological

Examples:

- Attention Disorders
- Autism
- Dyslexia
- Mental Health Issues
- Seizure Disorders

# Language/Speech

Examples:

- Muteness
- Selective Mutism
- Stuttering
- Cluttering
- Apraxia of Speech

# Other categories to consider:

- Permanent
- Episodic
- Acquired
- Societal

-David Berman

# Alternative Input/Output

- Foot pedals
- Touch screens
- Eye tracking
- Speech recognition
- Closed Captioning
- Braille Display
- Captions/Transcripts
- Sip and Puff
- One button

# Screen Readers

- Allow blind or visually impaired users to “hear” website content
- Around 10 million blind/visually impaired people in the US
- Can be used by others navigating webpages using alternative inputs

# Think Deeper

Categories can be **deceptively simple**: Users don't always fall into one category

Users can be using multiple inputs and outputs

People are **complicated**

# Think In A New Paradigm

**Not edge cases, stress cases, or**

“...the moments that put our design and content choices to the test of real life.”

-Eric Meyer & Sara Wachter-Boettcher



**How can you plan  
for stress cases?**

# Follow WCAG 2.0

Many standards for many different situations

Checklists available by multiple sources

But generic

# Inclusive Design

Sometimes known as

- Universal Design
- Design for All

Strategies for accessible solutions

# Consider User Experience

You don't have to be a designer

**Good UX = Good Accessibility**

# Use Logic

What is the user flow you think should happen

Why might it not?

How can you make alternatives work?

# Have Compassion

Your users are relying on you

Not all users are the same, not everyone has the abilities you do

How can you assist them?

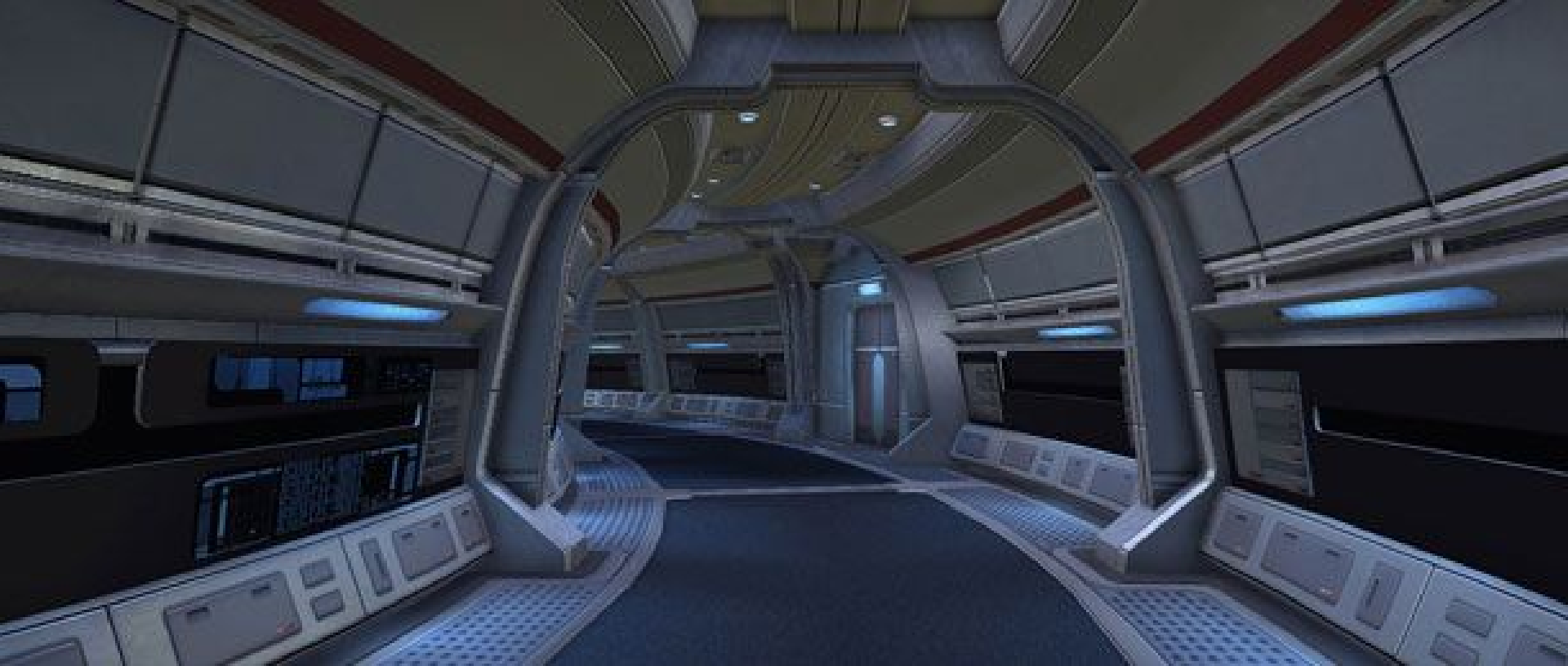
How can you show kindness to your users?



**A Metaphor**









SEESON

SEESON

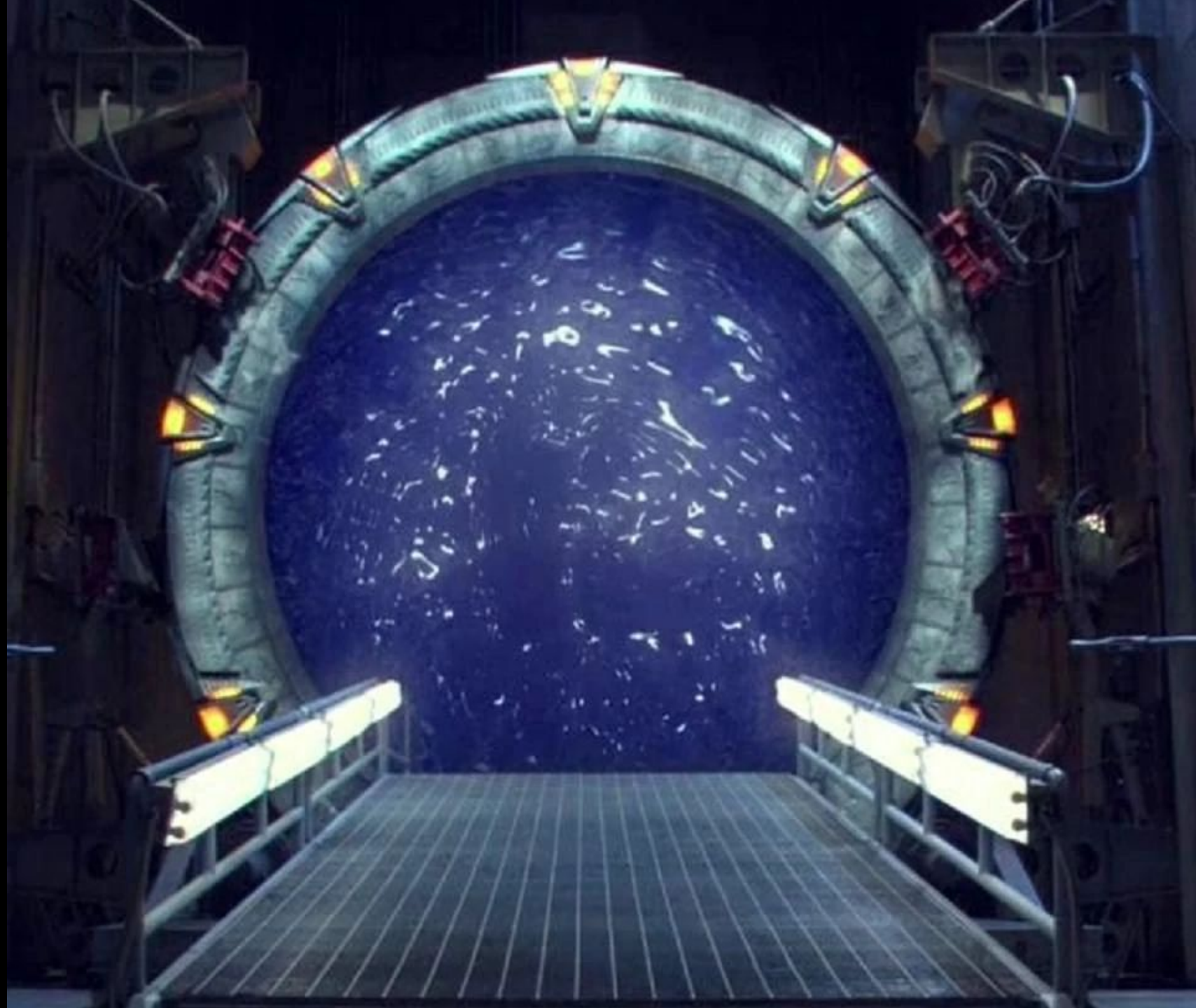
FERTILITE

02

交通システム



















# Tools are not everything

Tests can miss issues

More importantly--unless you created them, they're generic

Generic tests don't know how your users use your product

## Automation + Optimization != infallibility

Sometimes great tools for your website don't take accessibility into account

Sometimes they require extra work

A lot of optimization tools require customization to keep “unnecessary” code like aria tags



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10 Starcraft Facts You



Overwatch - Lucio Ball Guide -



Sinclair Broadcast Group: Last

# The Internet's 'curb'

Keyboard navigate to one element...don't bother to check further

## Service Area Restriction



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**Good Accessibility**

**==**

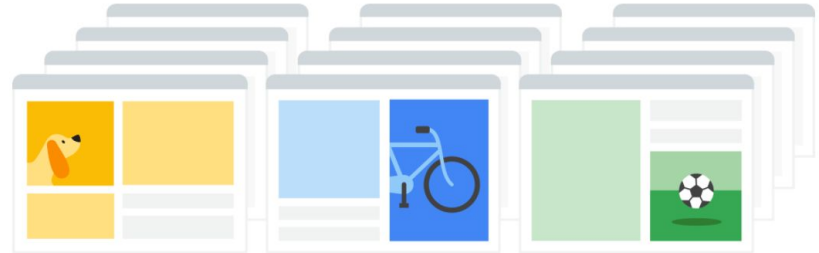
**Good Code In  
General**

# How You Organize Data Matters

## Crawling and indexing

As we speak, Google is using web crawlers to organize information from webpages and other publicly available content in the Search index.

[LEARN MORE](#) ➞



From Google's "How Search Works" page







# US Accessibility Standards:

- Section 508
- Section 504
- Americans with Disabilities Act (ADA)

# Who is accessibility for?

**Everyone!**

Seriously, everyone benefits from accessibility.

People with disabilities, web crawlers, devs, etc.

**But what about  
good accessibility?**

# Color & Size

Many tools to check contrast

Size and weight of text matters

Example

**Example**

Example

Example

100 E R H  
80 E T K  
60 E A F L  
50 E O V Z  
40 E S L N F  
30 E Z L C V A  
20 E A B T Z X H W

E R H  
E T K  
E A F L  
E O V Z  
E S L N F  
E Z L C V A  
E A B T Z X H W

E R H  
E T K  
E A F L  
E O V Z  
E S L N F  
E Z L C V A  
E A B T Z X H W





# Make Changes Noticeable

Password

Password

✘ Password

✘ Password (something went wrong)

# Aria Attributes

- Can do things like alert users with screen readers of changes
- Make up for visual cues
- Help identify parts of form fields
- Write long descriptions for small elements

**Have feedback in as many ways as you can**

Don't just use color

Or sound

Or haptic feedback



# Screen Readers Vary

Check everything on multiple screen readers

Check multiple browsers with the same screen reader

Realize you are probably not a normal user

# **Common Choices That Are Awful For Accessibility:**

# Is your styling just a gimmick?

Is it good design or is it just the style that's popular?

Is it good design if it can cause issues for users?

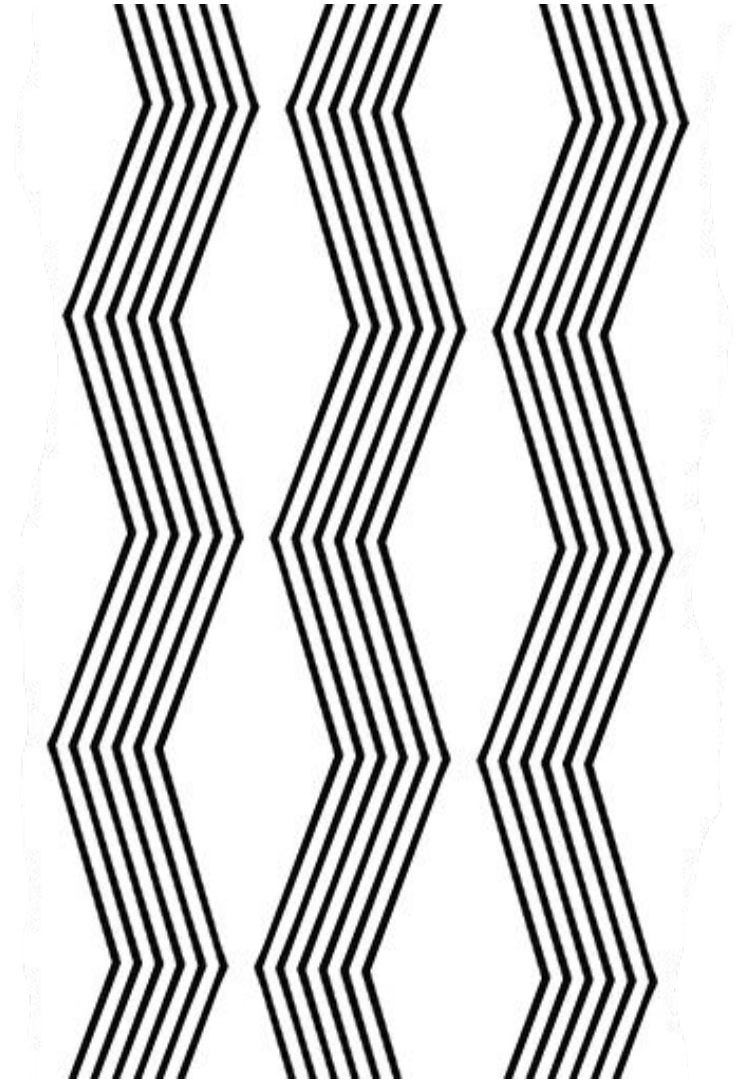








**Example Text** .



# Autoplay Is Rarely Accessible

- Audio interrupts screen readers
- Unwelcome surprise
- Distraction
- Causes pain





# Ads

Yes, supposedly they're making your site money

But people use ad blockers for lots of reasons

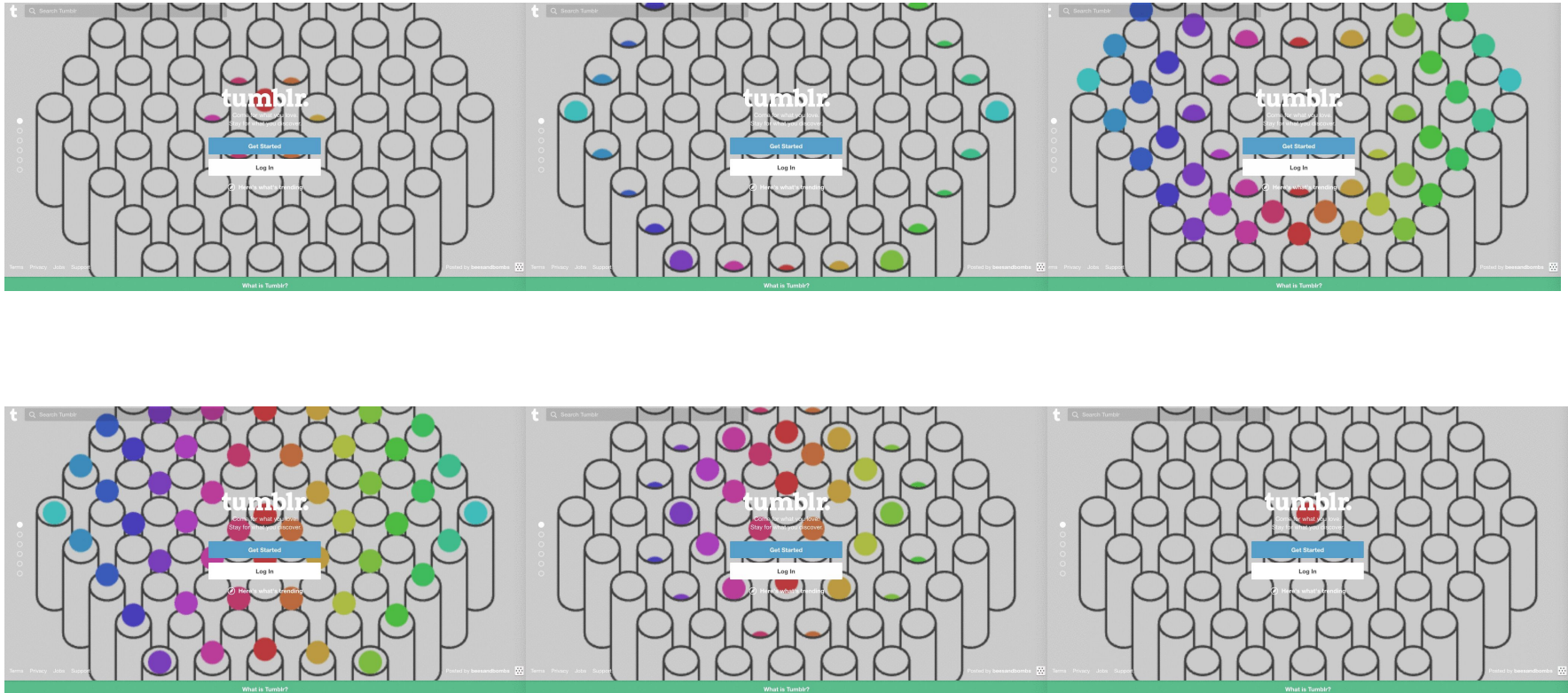
The trend of blocking ad blockers makes your site way less accessible







# Use Animation Sparingly





**Is The Styling  
Causing Harm?**

# Consult People With Disabilities

They're the true experts on how they use the web

The more diverse the group, the better



**All of Your  
Content  
Is Important**



# Accessible for some != accessible for all

Some accessibility concerns might look perfect for certain users

But then be bad for others

- Word choice
- BOLD colors/contrasts
- Text vs Images



**Accessibility Can Mean  
Finding Middle Ground**



# There may be some push-back

Stakeholders might want something a certain way

Designers may not wish to compromise on their vision

Developers might insist the code is too hard/would take too long

**Your Accessibility Will  
Probably Not Be Perfect**

# Google



Google Search

I'm Feeling Lucky

# DO NOT DO THIS

```
:focus {  
    outline: none;  
}
```

Instead of taking away focus state, **change** focus state

Browsers have defaults for a reason, but if your designers insist....





**AND NOW, THE WEATHER...**



# Code Example



# SVGs

Easy! Right?

**Inline** SVGs are some of the most accessible images you can use

Using `<img>` means a loss of accessibility



```
<svg xmlns="http://www.w3.org/2000/svg" viewBox="0 0 32 32"  
class="svg-apple" role="img" aria-labelledby="apple__title">  
  <title id="apple__title">Apple</title>  
  <path fill="#444" d="M24.734 17.003c-.04-4.053 3.305-5.996  
3.454-6.093-1.88-2.751-4.808-3.127-5.851-3.171-2.492-.252-4.862  
1.467-6.127 1.467-1.261 0-3.213-1.43-5.28-1.392-2.716.04-5.221 1.579-6.619  
4.012-2.822 4.897-.723 12.151 2.028 16.123 1.344 1.944 2.947 4.127 5.051  
4.049 2.026-.081 2.793-1.311 5.242-1.311s3.138 1.311 5.283 1.271c2.18-.041  
3.562-1.981 4.897-3.931 1.543-2.255 2.179-4.439  
2.216-4.551-.048-.022-4.252-1.632-4.294-6.473zM20.705 5.11C21.822 3.755  
22.576 1.875 22.37 0c-1.609.066-3.559 1.072-4.713 2.423-1.036 1.199-1.942  
3.113-1.699 4.951 1.796.14 3.629-.913 4.747-2.264z"/>  
</svg>
```

# How directories might look

...

**static**

**static\_src**

**templates**

....

# content\_helpers.py

```
def icon(name):  
    try:  
        path = find(join('icons', name + '.svg'))  
        with open(path) as svg:  
            return mark_safe(svg.read())  
    except Exception:  
        if settings.DEBUG:  
            raise ValueError('Could not open {}.svg'.format(name))  
        return '<span  
class="icon-fallback">{}</span>'.format(name)
```

{% icon 'apple' %}

```
▼<svg xmlns="http://www.w3.org/2000/svg" viewBox="0 0 32 32"  
class="svg-apple" aria-labelledby="apple__title" role="img">  
  <title id="apple__title">Apple</title>  
  <path fill="#444" d="M24.734 17.003c-.04-4.053 3.305-5.996  
3.454-6.093-1.88-2.751-4.808-3.127-5.851-3.171-2.492-.252-  
4.862 1.467-6.127 1.467-1.261 0-3.213-1.43-5.28-1.392-  
2.716.04-5.221 1.579-6.619 4.012-2.822 4.897-.723 12.151  
2.028 16.123 1.344 1.944 2.947 4.127 5.051 4.049  
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4.439 2.216-4.551-.048-.022-4.252-1.632-4.294-  
6.473zM20.705 5.11C21.822 3.755 22.576 1.875 22.37 0c-  
1.609.066-3.559 1.072-4.713 2.423-1.036 1.199-1.942 3.113-  
1.699 4.951 1.796.14 3.629-.913 4.747-2.264z"></path>  
</svg>
```



# Finishing Up!



# Tools

- Chrome Accessibility Developer Tools (extension)
- NoCoffee (extension)
- AChecker (website) / WAVE Evaluation Tool (extension)
- JAWS (screen reader)

# Contact Me

**<http://dragun.tech>**

**github: [lmdragun](#)**

**[lmdragun@gmail.com](mailto:lmdragun@gmail.com)**



# None-stock Image Sources

[1] SFweekly

[2] StarTrek.com

[3] Stargate wiki

[4] comingsoon.net

[5] guides.gamepressure.com

[6] Youtube (Welcome to Night Vale)