

Jekyll and Hyde with Jubula

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Agenda

- ▶ Introductions and motivation
- ▶ Dr Jekyll: the Jubula ITE
- ▶ Mr Hyde: the Jubula Client API



Introductions





Why do we test?



<http://www.freeimages.com> brainlocID 418215



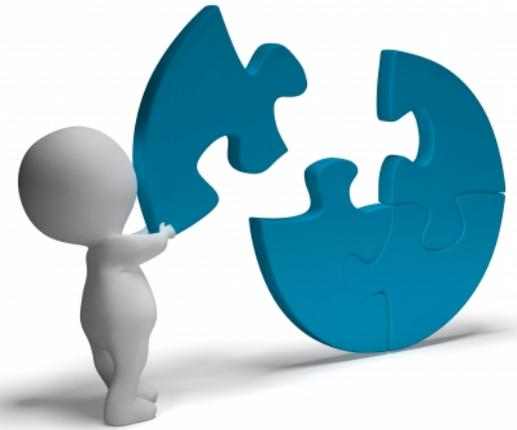
Why do we automate tests?



Automating tests with Jubula

- ▶ Code-free functional (black box) testing
 - Swing, SWT/RCP/GEF, HTML, iOS, JavaFX
- ▶ Tests *through* the GUI
 - No / minimal difference to manual test
 - All layers tested
 - Use cases, workflows: begins with requirements
 - Intelligent and well-structured tests
- ▶ Communication!
 - Whole team involvement
 - Continuous Integration = Continuous Information
- ▶ “Why can’t we also write code...?”

CAP: the quintessence of automation



CAP (Test Step)

Component
(Which)

Action
(What)

Parameter
(How)

Username

Into the **username field**, enter "admin"



Demo ITE

Jubula ITE

Create test

Add data

Add components

Do mapping

Execute

Analyse



Jubula Client API

Java API

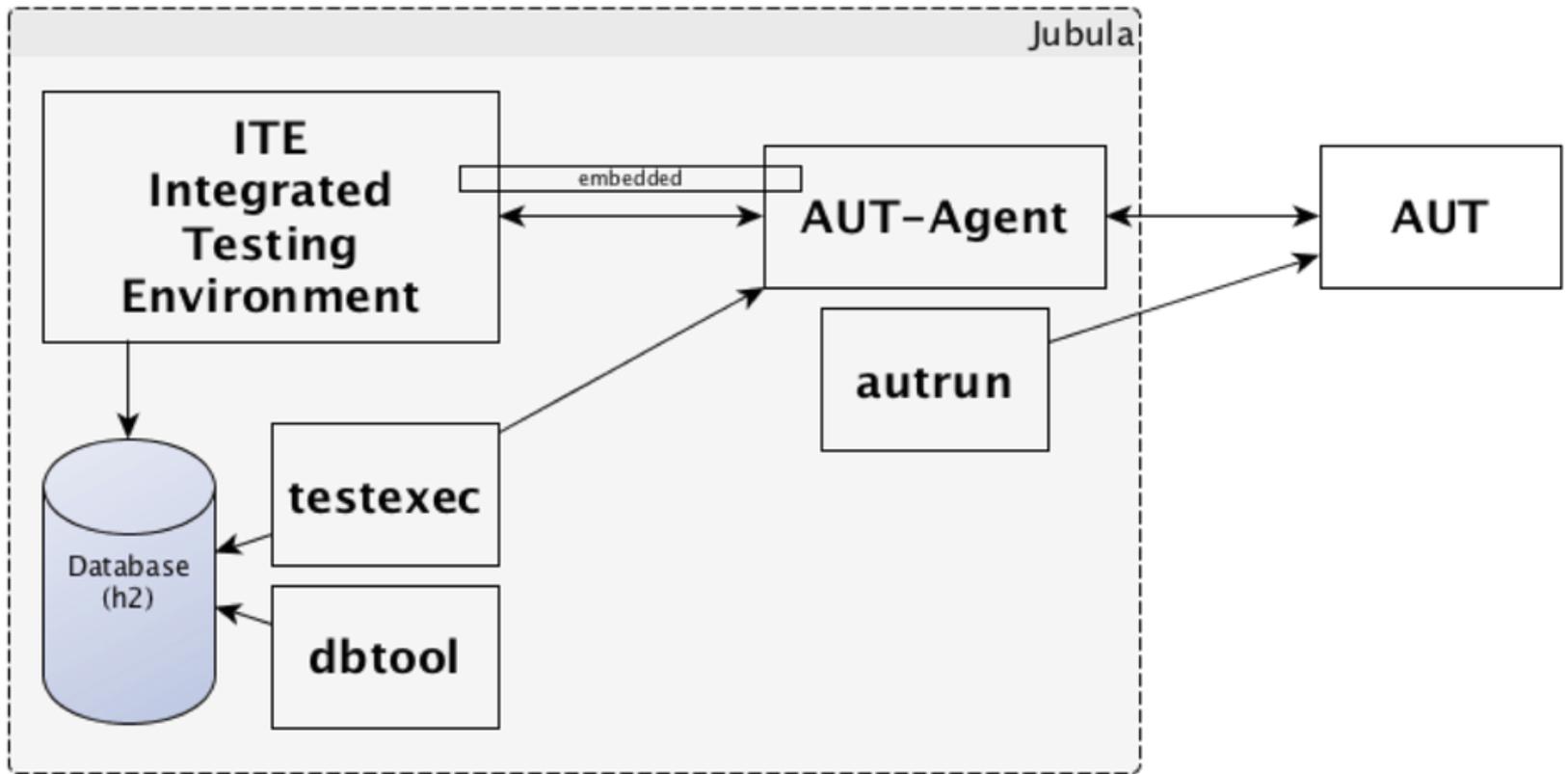
Jubula's Core

"Raw" low-level

AUT lifecycle
execute CAPs

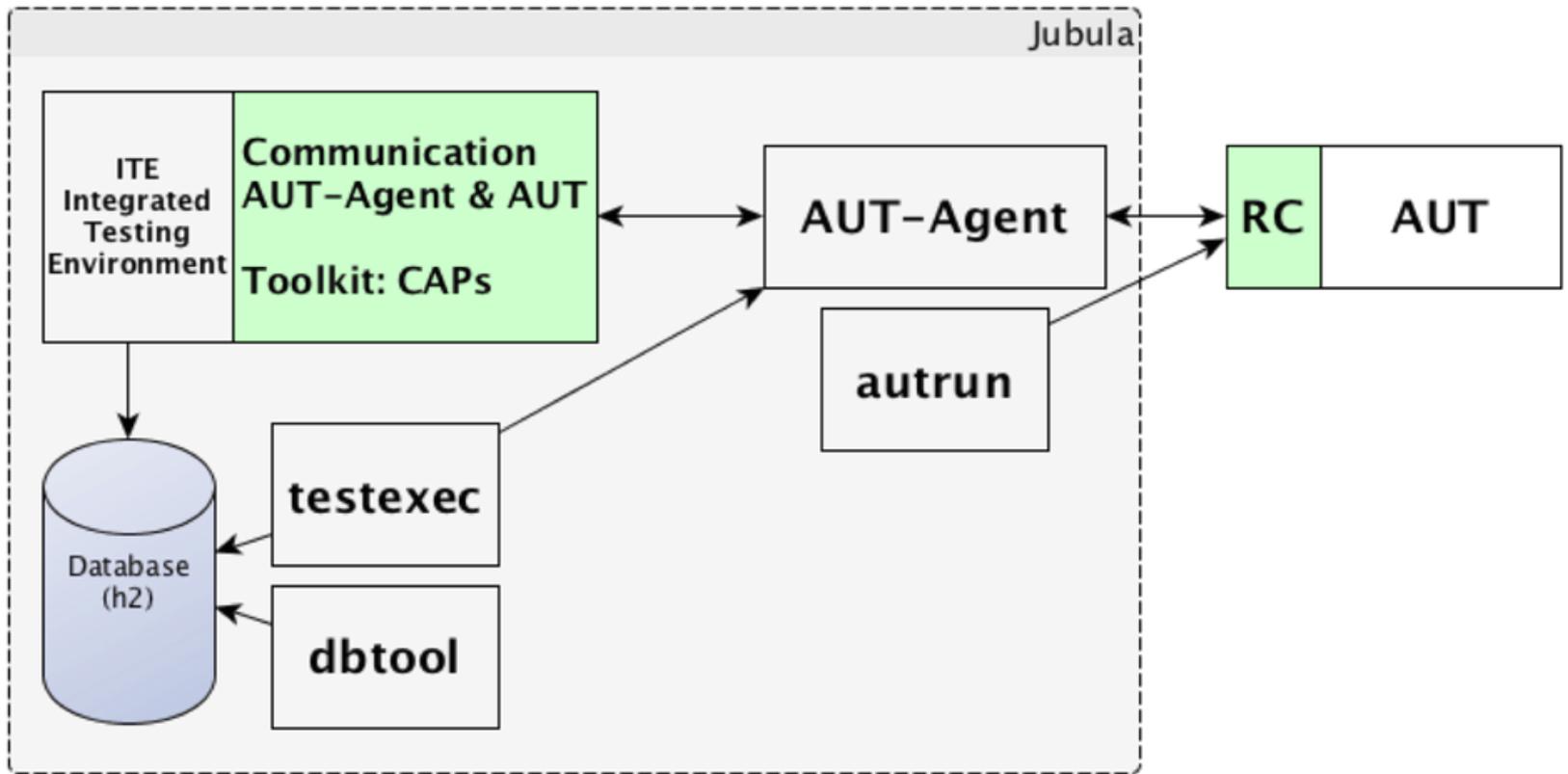


Let's spend some time with Mr Hyde



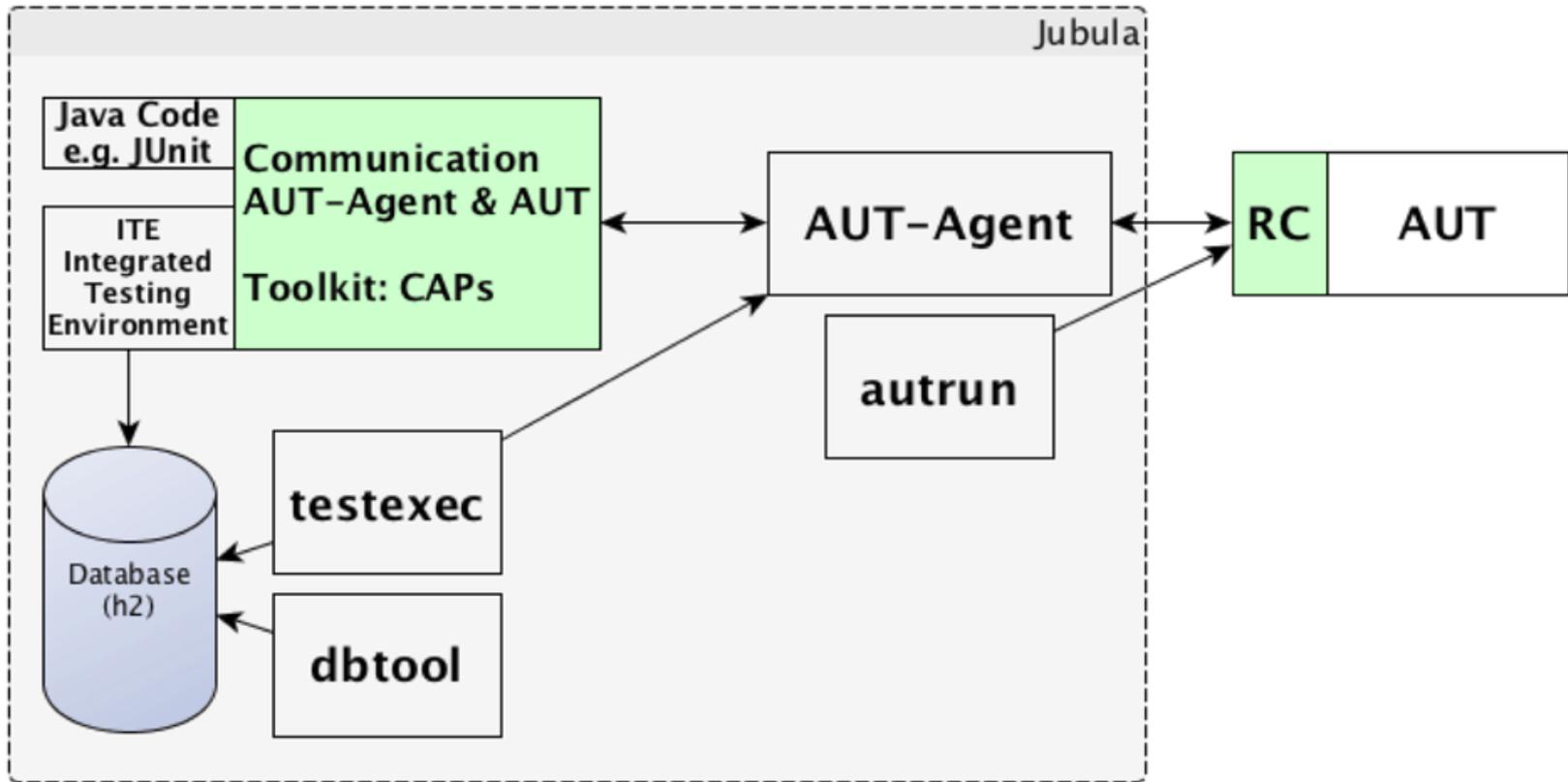


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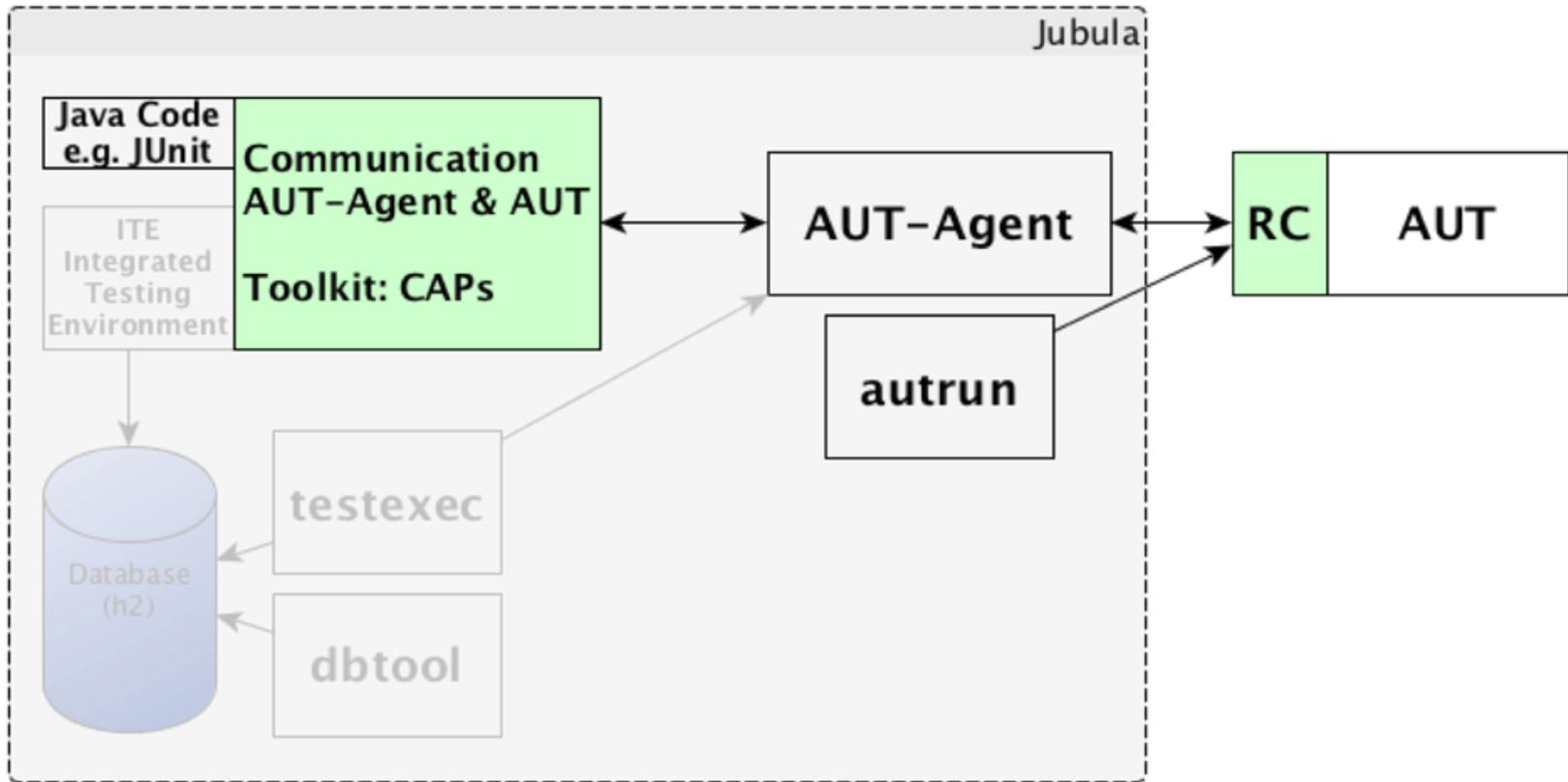


Let's spend some time with Mr Hyde





Let's spend some time with Mr Hyde



The AUT's lifecycle

```
/** prepare */
@Before
public void setUp() throws Exception {
    m_agent = MakeR.createAUTAgent(AGENT_HOST, AGENT_PORT);
    m_agent.connect();

    final String autID = "SimpleAdder_rcp"; //$NON-NLS-1$
    AUTConfiguration config = new RCPAUTConfiguration(
        "api.aut.conf.simple.adder.rcp", //$NON-NLS-1$
        autID,
        "SimpleAdder.exe", //$NON-NLS-1$
        "..\\examples\\AUTs\\SimpleAdder\\rcp\\win32\\win32\\x86\\", //$NON-NLS-1$
        null,
        Locale.getDefault(),
        Locale.getDefault());

    AUTIdentifier id = m_agent.startAUT(config);
    if (id != null) {
        m_aut = m_agent.getAUT(id, SwtComponents
            .getToolkitInformation());
        m_aut.connect();
    } else {
        Assert.fail("AUT start has failed!"); //$NON-NLS-1$
    }
}
```

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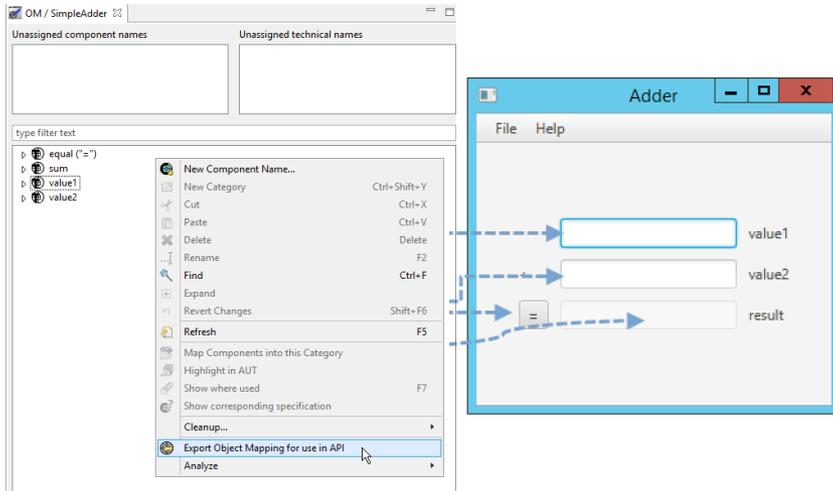
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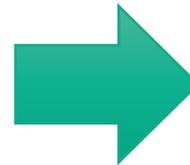
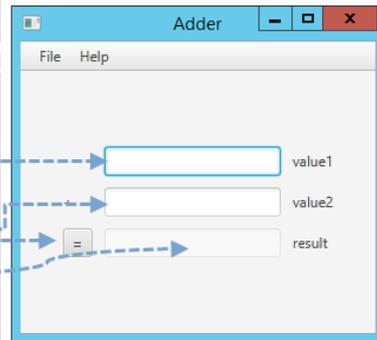
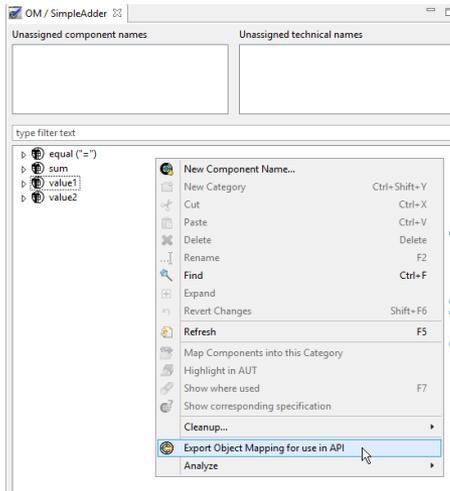
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```

Accessing a UI component

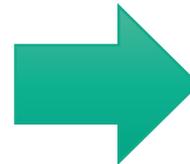
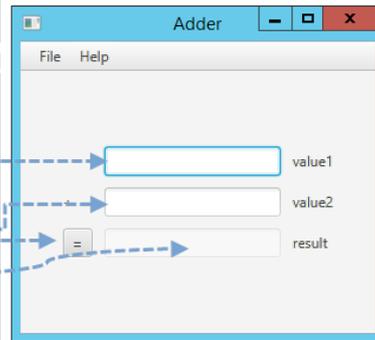
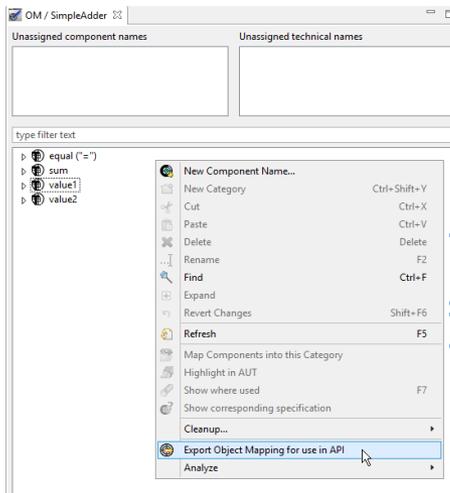


Accessing a UI component



```
equalsButton=r00ABXNyAD1vcmcuZWNSaXBzZS5qdWJ1bGEudG9vbH  
sum=r00ABXNyAD1vcmcuZWNSaXBzZS5qdWJ1bGEudG9vbHMuaW50ZXJ  
value1=r00ABXNyAD1vcmcuZWNSaXBzZS5qdWJ1bGEudG9vbHMuaW50  
value2=r00ABXNyAD1vcmcuZWNSaXBzZS5qdWJ1bGEudG9vbHMuaW50
```

Accessing a UI component



```
equalsButton=r00ABXNyAD1vcmcuZWNsaXBzZS5qdWJ1bGEudG9vbH
sum=r00ABXNyAD1vcmcuZWNsaXBzZS5qdWJ1bGEudG9vbHMuaW50ZXJ
value1=r00ABXNyAD1vcmcuZWNsaXBzZS5qdWJ1bGEudG9vbHMuaW50
value2=r00ABXNyAD1vcmcuZWNsaXBzZS5qdWJ1bGEudG9vbHMuaW50
```

```
URL input = SimpleAdder.class.getClassLoader().getResource(
    "objectMapping_SimpleAdderRCP.properties"); //$NON-NLS-1$
```

```
ObjectMapping om = MakeR.createObjectMapping(input.openStream());
```

```
ComponentIdentifier<Text> val1Id = om.get("value1"); //$NON-NLS-1$
```

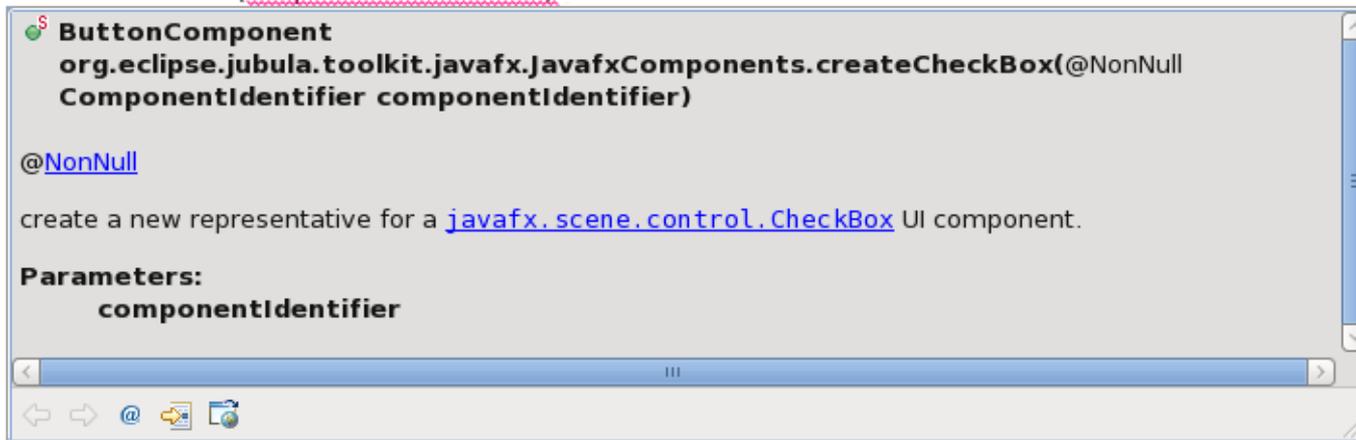
```
ComponentIdentifier<Text> val2Id = om.get("value2"); //$NON-NLS-1$
```

```
ComponentIdentifier<Button> buttonId = om.get("equalsButton"); //$NON-NLS-1$
```

```
ComponentIdentifier<Label> sumId = om.get("sum"); //$NON-NLS-1$
```

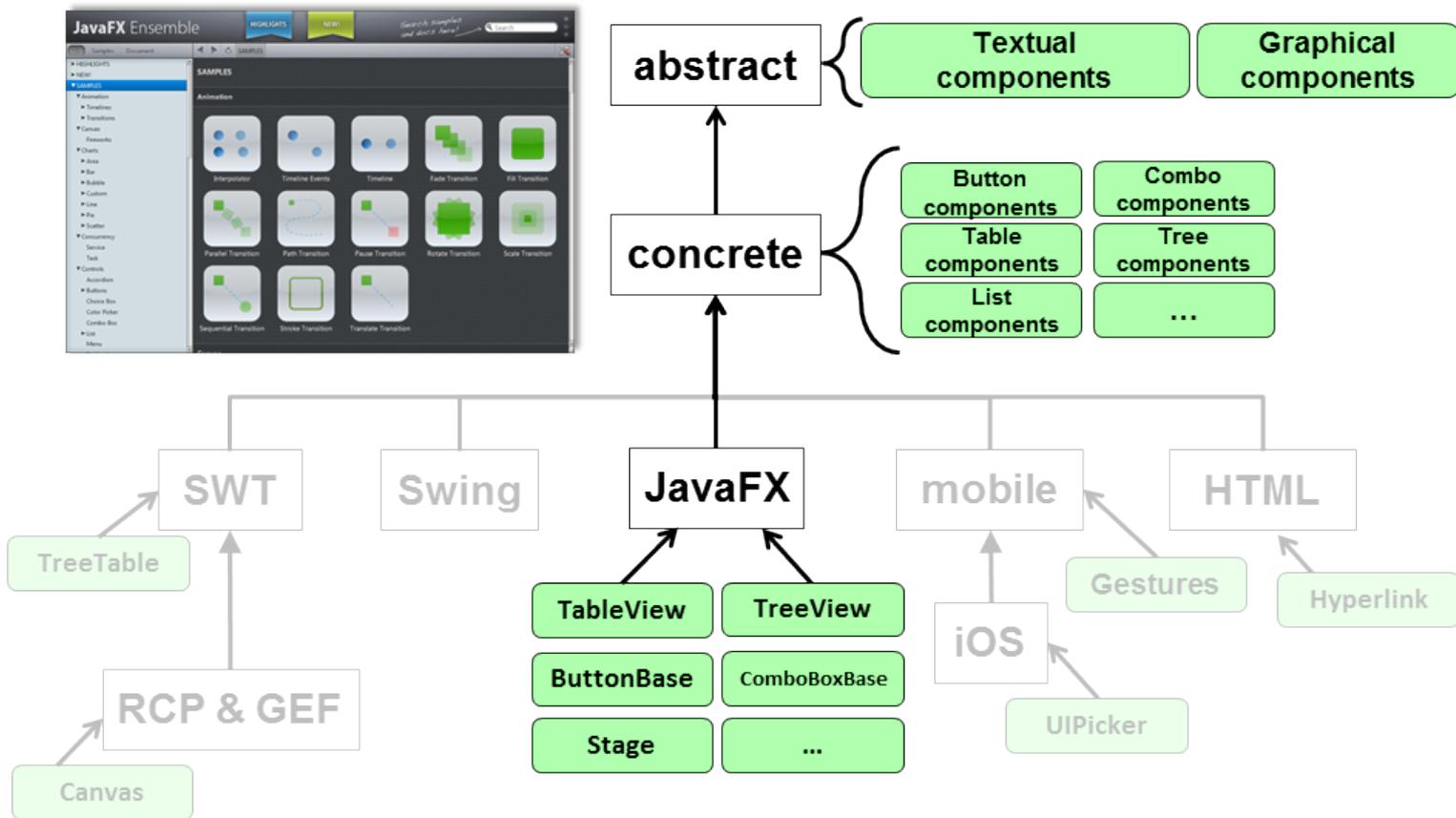
Accessing a UI component

`JavafxComponents.createCheckBox(componentIdentifier)`



- ▶ UI component proxy instances
 - factories for executable CAPs
 - searched when CAPs getting executed

Available for all toolkits



200+ CAPs / Test Steps

```
ButtonComponent myCheckBox = JavafxComponents.createCheckBox(componentIdentifier);
myCheckBox.
```

checkEnablement(Boolean enabled) : CAP - GraphicsComponent

checkEnablementOfContextMenuEntryByIndexPath(String indxpath, Boolean enabled, InteractionMode mouseButton) : CAP - GraphicsComponent

checkEnablementOfContextMenuEntryByIndexPathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, InteractionMode mouseButton) : CAP - GraphicsComponent

checkEnablementOfContextMenuEntryByTextpath(String textpath, Operator operator, Boolean enabled, InteractionMode mouseButton) : CAP - GraphicsComponent

checkEnablementOfContextMenuEntryByTextpathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Operator operator, InteractionMode mouseButton) : CAP - GraphicsComponent

checkExistence(Boolean exists) : CAP - GraphicsComponent

checkExistenceOfContextMenuEntryByIndexPath(String indxpath, Boolean exists, InteractionMode mouseButton) : CAP - GraphicsComponent

checkExistenceOfContextMenuEntryByIndexPathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Boolean exists, InteractionMode mouseButton) : CAP - GraphicsComponent

checkExistenceOfContextMenuEntryByTextpath(String textpath, Operator operator, Boolean exists, InteractionMode mouseButton) : CAP - GraphicsComponent

checkExistenceOfContextMenuEntryByTextpathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Operator operator, Boolean exists, InteractionMode mouseButton) : CAP - GraphicsComponent

checkFocus(Boolean hasFocus) : CAP - GraphicsComponent

checkProperty(String propertyName, String propertyValue, Operator operator) : CAP - GraphicsComponent

checkSelection(Boolean selected) : CAP - ButtonComponent

checkSelectionOfContextMenuEntryByIndexPath(String indxpath, Boolean selected, InteractionMode mouseButton) : CAP - GraphicsComponent

checkSelectionOfContextMenuEntryByIndexPathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Boolean selected, InteractionMode mouseButton) : CAP - GraphicsComponent

checkSelectionOfContextMenuEntryByTextpath(String textpath, Operator operator, Boolean selected, InteractionMode mouseButton) : CAP - GraphicsComponent

checkSelectionOfContextMenuEntryByTextpathSpecifyPosition(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Operator operator, Boolean selected, InteractionMode mouseButton) : CAP - GraphicsComponent

checkText(String text, Operator operator) : CAP - TextComponent

click(Integer numberOfClicks, InteractionMode mouseButton) : CAP - GraphicsComponent

clickInComponent(Integer numberOfClicks, InteractionMode mouseButton, Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits) : CAP - GraphicsComponent

drag(InteractionMode mouseButton, Modifier[] modifierKeys, Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits) : CAP - GraphicsComponent

drag(Integer xPosition, Unit xUnits, Integer yPosition, Unit yUnits, Integer delayBeforeDropMilliseconds) : CAP - GraphicsComponent

Parameters:
enabled whether the component is expected to be enabled or not

Throws:
[IllegalArgumentException](#) - if one of the passed parameters is null.

Executing CAPs

```
/** the actual test method */
@Test(expected = CheckFailedException.class)
public void testTestFirstSimpleAdderSteps() throws Exception {

    final int firstValue = 17;
    List<Result<String>> results = new ArrayList<Result<String>>();
    try {
        for (int i = 1; i < 5; i++) {
            results.add(m_aut.execute(
                value1.replaceText(
                    String.valueOf(firstValue)),
                    "Entering first value")); //$NON-NLS-1$
            results.add(m_aut.execute(
                value2.replaceText(
                    String.valueOf(i)),
                    "Entering second value")); //$NON-NLS-1$
            results.add(m_aut.execute(
                button.click(
                    1, InteractionMode.primary),
                    "Invoking addition")); //$NON-NLS-1$
            results.add(m_aut.execute(
                result.checkText(
                    String.valueOf(firstValue + i),
                    Operator.equals),
                    "Checking computed result")); //$NON-NLS-1$
        }
    } finally {
        Assert.assertTrue(results.size() == 15);
    }
}
```

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        }
    } finally {
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    }
}
```



Demo API



Some facts

- ▶ Java 6+
- ▶ Exceptions for execution events
- ▶ Consumable in different flavors
 - plain JARs
 - Maven artifacts from m2-repo
 - OSGi bundles
- ▶ Small footprint ~2MB
- ▶ Available since Mars
 - Standalone version: <http://testing.bredex.de>



What's happened since Mars?

- ▶ **New RC features:**
 - New actions for:
 - GEF
 - JavaFX
 - HTML
 - SWT/RCP
- ▶ **New ITE features:**
 - Quicker test result report opening
 - Updates for JavaFX
 - Autrun
 - Code coverage
 - New mapping options
- ▶ **New client API features:**
 - Custom UI controls
 - GEF via the API
 - Taking screenshots
 - Partial export of object mapping from the ITE
 - more example scenarios

Dual personalities

▶ Jubula ITE

- Code-free
 - + test design
- Communication
- Offers shiny extras
 - ALM
 - Test result reports
 - BIRT

▶ Jubula Client API

- Very code-y
 - + coding practices ;)
- Communication
- Offers shiny features
 - Complex test flows
 - Use the world of Java
 - Integration into SCM



Choose your poison!