

# Recovering Erlang AST from BEAM bytecode

Dániel Lukács and Melinda Tóth



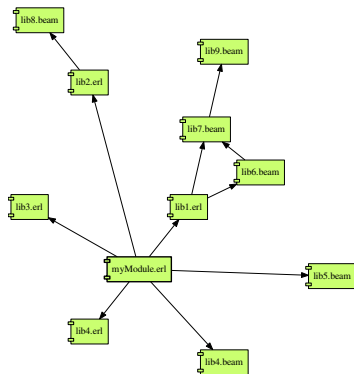
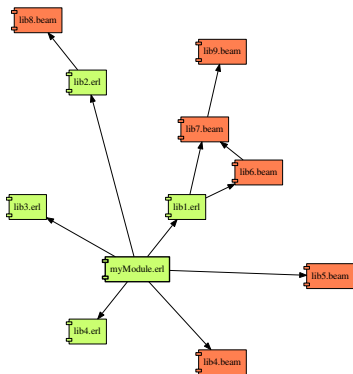
Eötvös Loránd University HU,  
Faculty of Informatics

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<sup>0</sup> THIS RESEARCH HAS BEEN SUPPORTED BY THE HUNGARIAN GOVERNMENT THROUGH THE NEW NATIONAL EXCELLENCE PROGRAM OF THE MINISTRY OF HUMAN CAPACITIES.

# Motivation

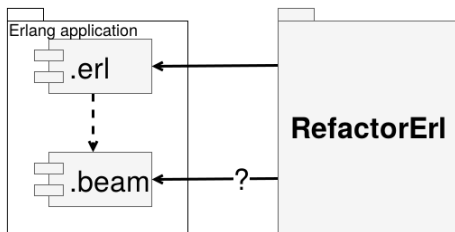
## Problem statement



# Goal

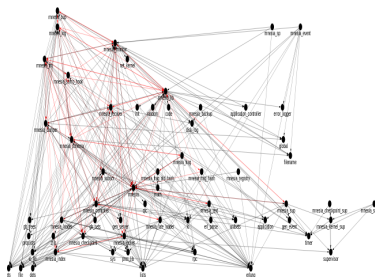
## Problem statement

Enable the **RefactorErl** static analysis system for **Erlang** to recover information from source dependencies stored as Erlang **BEAM bytecode**.



# RefactorErl

## Problem statement

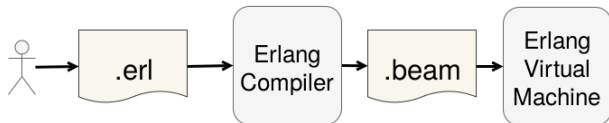


## RefactorErl

- ▶ Static analysis framework for Erlang
- ▶ 2006, ELTE Faculty of Informatics, Department of Programming Languages And Compilers
- ▶ Functionality:
  - ▶ Semantic queries
  - ▶ Refactorings
  - ▶ Dependency analysis
  - ▶ Code metrics, investigation, duplicated code analysis, and more.
  - ▶ Web interface, GUI, CLI
- ▶ <https://plc.inf.elte.hu/erlang/>

# RefactorErl

## Problem statement



```
%% Rectangular
function
rect(T)
  when abs(T) < 1;
     abs(T) == 1
  -> 1;

rect(_)
  -> 0.
```

```
{function, rect, 1, 6}.
{label, 5}.
{line, [{location, "example.erl", 10}]}.
{func_info, {atom, example}, {atom, rect}, 1}.

{label, 6}.
{gc_bif, abs, {f, 7}, 1, [{x, 0}], {x, 1}}.
{test, is_ge, {f, 8}, [{x, 1}], {integer, 1}}.

{label, 7}.
{gc_bif, abs, {f, 9}, 1, [{x, 0}], {x, 1}}.
{test, is_eq_exact, {f, 9}, [{x, 1}], {integer, 1}}.

{label, 8}.
{move, {integer, 1}, {x, 0}}.
return.

{label, 9}.
{move, {integer, 0}, {x, 0}}.
return.
```

# Machine code vs. BEAM

## Problem statement

### Machine code

- ▶ Low-level (CPU)
- ▶ Heavily optimized code
- ▶ Complicated loop constructs
- ▶ Dynamic memory allocation
- ▶ Indirect addressing
- ▶ Stack frames
- ▶ Manual process control
- ▶ No metainformation about modules and functions

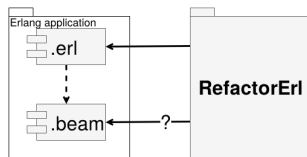
### BEAM bytecode

- ▶ High-level (VM)
- ▶ Simplified code
- ▶ Loops always correspond to specific Erlang constructs
- ▶ Managed memory allocation with garbage collection
- ▶ Registers, index displacement
- ▶ Special registers for local variables
- ▶ Process scheduling managed by VM
- ▶ Stores metainformation about modules and functions

# Goal (revision)

## Problem statement

Enable the **RefactorErl** static analysis system for **Erlang** to recover information from source dependencies stored as Erlang **BEAM bytecode**.



**Approach:** Represent recovered BEAM semantical information in **Erlang syntax**.

- ▶ Ready for RefactorErl
- ▶ Results can be compared with the original
- ▶ Existing decompilation techniques can be used

# What is the problem?

## Problem statement

```
-module(event_handler).  
-export([handle_event/1]).
```

```
handle_event(Event) ->  
  case Event of  
    ok -> done;  
    {message, _} -> done;  
    _ -> unknown_event  
  end.
```



```
{module, event_handler}. %% version = 0  
{exports, [{handle_event,1},{module_info,0},{module_info,1}]}.  
{attributes, []}.  
{labels, 10}.
```

```
{function, handle_event, 1, 2}.  
{label,1}.  
{line,[{location,"event_handler.erl",4}]}.  
{func_info,{atom,event_handler},{atom,handle_event},1}.  
{label,2}.  
{test,is_tuple,{f,3},[{x,0}]}.  
{test,test_arity,{f,5},[{x,0},2]}.  
{get_tuple_element,{x,0},0,{x,1}}.  
{test,is_eq_exact,{f,5},[{x,1},{atom,message}]}.  
{jump,{f,4}}.  
{label,3}.  
{test,is_eq_exact,{f,5},[{x,0},{atom,ok}]}.  
{label,4}.  
{move,{atom,done},{x,0}}.  
return.  
{label,5}.  
{move,{atom,unknown_event},{x,0}}.  
return.
```

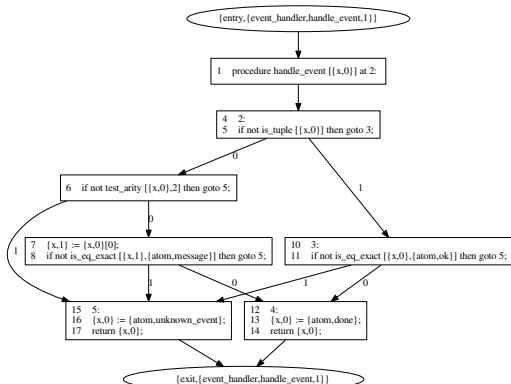
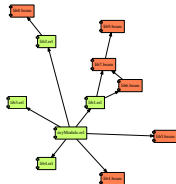


# Is it straightforward? NO!

## Problem statement

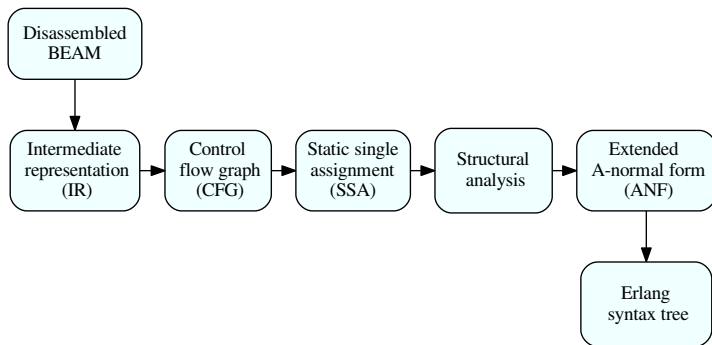
```
-module(event_handler).  
-export([handle_event/1]).
```

```
handle_event(Event) ->  
  case Event of  
    ok -> done;  
    {message, _} -> done;  
    _ -> unknown_event  
  end.
```



# Decompiler workflow

## Methodology



# Disassembled BEAM

## Methodology

Disassemblers shipped with Erlang/OTP:

- ▶ `beam_disasm` module
- ▶ `erlc -S`

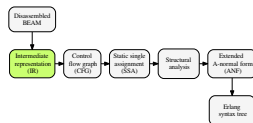
```
{module, event_handler}. %% version = 0
{exports, [{handle_event,1},{module_info,0},{module_info,1}]}.
{attributes, []}.
{labels, 10}.

{function, handle_event, 1, 2}.
{label,1}.
{line, [{location, "event_handler.erl", 4}]}.
{func_info, {atom,event_handler}, {atom,handle_event}, 1}.
{label,2}.
{test,is_tuple, {f,3}, [{x,0}]}.
{test,test_arity, {f,5}, [{x,0}, 2]}.
{get_tuple_element, {x,0}, 0, {x,1}}.
{test,is_eq_exact, {f,5}, [{x,1}, {atom,message}]}].
{jump, {f,4}}.
{label,3}.
{test,is_eq_exact, {f,5}, [{x,0}, {atom,ok}]}.
{label,4}.
{move, {atom,done}, {x,0}}.
return.
{label,5}.
{move, {atom,unknown_event}, {x,0}}.
return.
```

# Intermediate Representation

## Methodology

- ▶ Explicit syntax
- ▶ Abstraction
- ▶ Internal model



```
{move,{atom,done},{x,0}}.  
{x,0} := {atom,done};
```

```
{call_ext_only,1,{extfunc,erlang,get_module_info,1}}.  
{x,0} := {atom,event_handler};  
{x,0} := call erlang:get_module_info/1 [{x,0}];
```

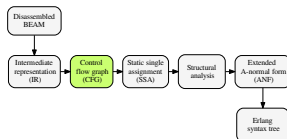
```
procedure handle_event [{x,0}] at 2:  
1:  
throw {function_clause,{atom,event_handler},{atom,handle_event},1};  
2:  
if not is_tuple [{x,0}] then goto 3;  
if not test_arity [{x,0},2] then goto 5;  
{x,1} := {x,0}[0];  
if not is_eq_exact [{x,1},{atom,message}] then goto 5;  
goto 4;  
3:  
if not is_eq_exact [{x,0},{atom,ok}] then goto 5;  
4:  
{x,0} := {atom,done};  
return {x,0};  
5:  
{x,0} := {atom,unknown_event};  
return {x,0};
```

### **An internal model of BEAM semantics.**

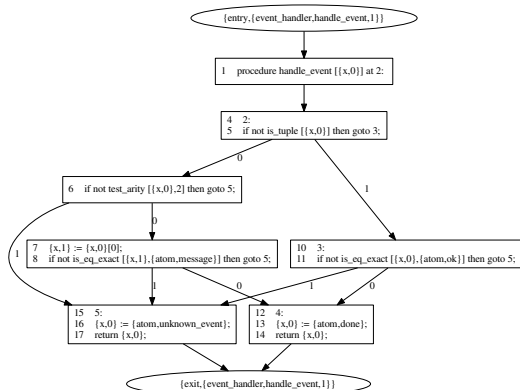
- ▶ Some BEAM instructions has **implicit semantics**. Making it explicit reduces possibility for implementation errors.
- ▶ **Abstraction layer**
  - ▶ BEAM semantics is not formally documented
  - ▶ BEAM semantics may change

# Control Flow Graph (CFG)

## Methodology

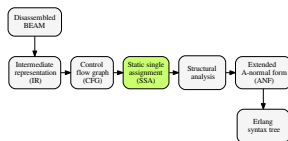


- ▶ Equivalent graph representation of the program flow
- ▶ Consists of blocks (nodes) and flows (edges).
- ▶ Base of further analyses
  - ▶ Dominator
  - ▶ Static Single Assignment
  - ▶ Structuring
- ▶ Simple transformations

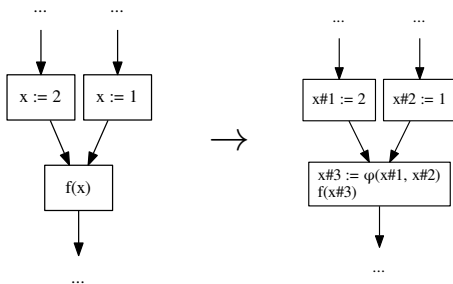


# Static Single Assignment (SSA)<sup>1</sup>

## Methodology



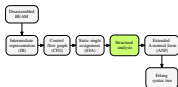
- ▶ Each symbol is defined only once
- ▶ Calculated based on dominator information
- ▶ SSA  $\leftrightarrow$  Functional representation



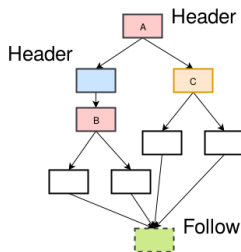
<sup>1</sup>Cytron, Ron; Ferrante, Jeanne; Rosen, Barry K.; Wegman, Mark N. & Zadeck, F. Kenneth (1991), *Efficiently computing static single assignment form and the control dependence graph*, ACM Transactions on Programming Languages and Systems.

# Structuring<sup>2</sup>

## Methodology



- ▶ Identifying high level control structures
- ▶ Region: one entry and exit point
- ▶ Nested regions

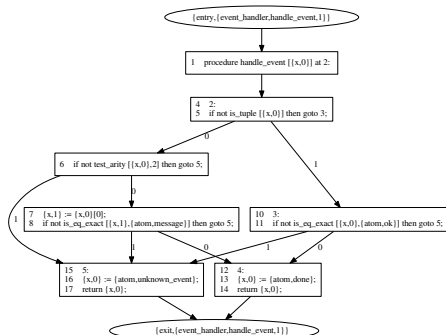


<sup>2</sup>Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.



# Structuring<sup>3</sup>

## Methodology



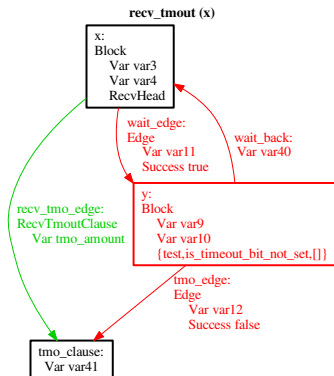
- ▶ Unstructured control flow
- ▶ goto
- ▶ No decomposition
- ▶ Pattern based analysis

<sup>3</sup>Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.

# Structuring<sup>5</sup>

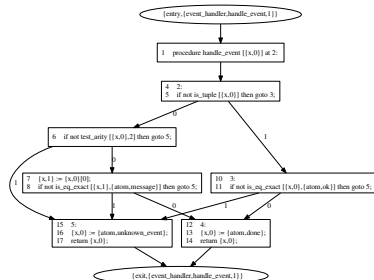
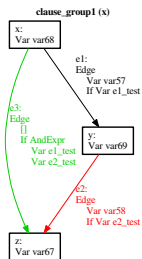
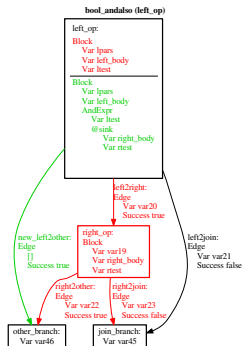
## Methodology

- ▶ Graph Rewriting (TGR)<sup>4</sup>
- ▶ Formal semantics and provable properties
- ▶ Expressive, visualisable



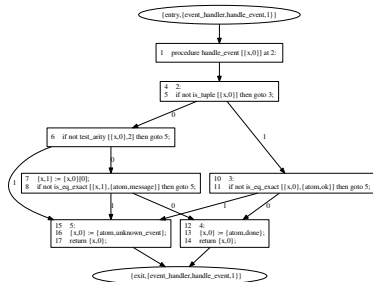
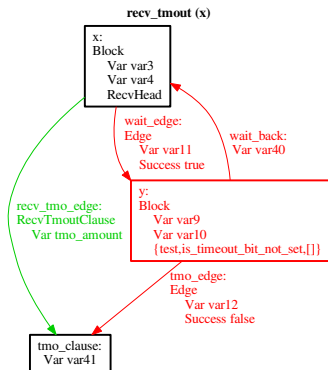
<sup>4</sup>Ehrig, Hartmut and Pfender, Michael and Schneider, Hans-Jürgen. "Graph-grammars: An algebraic approach", Switching and Automata Theory, 1973. SWAT'08. IEEE Conference Record of 14th Annual Symposium on, pp. 167-180, 1973, IEEE

### Erlang branching structures



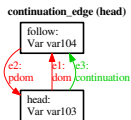
<sup>6</sup>Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.

## Context-analysis



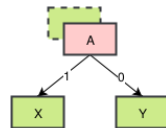
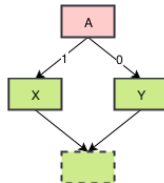
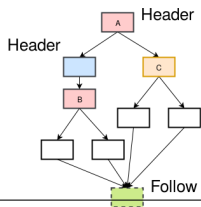
<sup>7</sup> Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.

### Identifying regions



```
if A
then (f X1)
else (f X2)
```

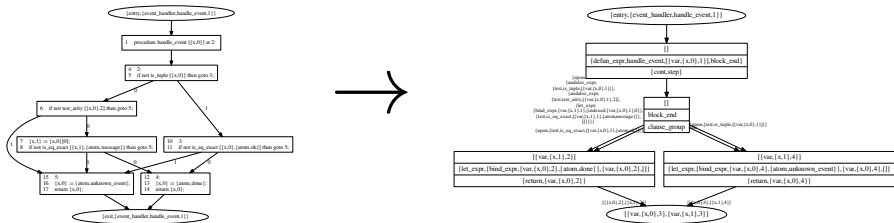
```
let
X3 =
  if A
  then X1
  else X2
in
(f X3)
```



<sup>8</sup>Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.

# Structuring<sup>9</sup>

## Methodology

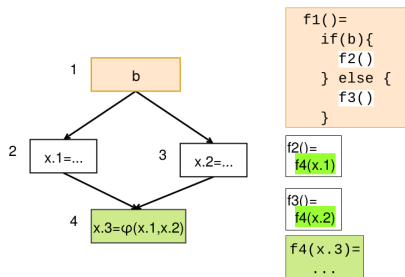


<sup>9</sup>Cifuentes C. (1996), *Structuring decompiled graphs*. In: Gyimóthy T. (eds) *Compiler Construction*. CC 1996.

# A-Normal Form

## Methodology

- ▶ Functional-style program representation
- ▶ Translates out of SSA<sup>10</sup>



```
FUN handle_event [x0#1] =  
  IF  
    WHEN  
      ANDALSO  
        {test,is_tuple,[x0#1]}  
      ANDALSO  
        {test,test_arity,[x0#1,2]}  
      LET  
        x1#1 = {indexed,x0#1,0}  
      IN  
        {test,is_eq_exact,[x1#1,{atom,message}]} ->  
    LET  
      x0#2 = {atom,done}  
    IN  
      x0#2  
  WHEN  
    {test,is_eq_exact,[x0#1,{atom,ok}]} ->  
    LET  
      x0#2 = {atom,done}  
    IN  
      x0#2  
  WHEN true ->  
    LET  
      x0#4 = {atom,unknown_event}  
    IN  
      x0#4
```

<sup>10</sup>Manuel M.T. Chakravarty, Gabriele Keller, and Patryk Zadarnowski (2004), *A Functional Perspective on SSA Optimisation Algorithms*. Electronic Notes in Theoretical Computer Science, Volume 82, Issue 2, April 2004, Pages 347-361

# Code generation

## Methodology

```
-module(event_handler).  
-export([handle_event/1]).
```

```
handle_event(X0_1) ->  
  if  
    (is_tuple(X0_1) andalso (size(X0_1) == 2 andalso  
      element(1, X0_1) == message)) ->  
      X0_2 = done,  
      X0_2;  
    X0_1 == ok ->  
      X0_2 = done,  
      X0_2;  
    true ->  
      X0_4 = unknown_event,  
      X0_4  
  end.
```



```
-module(event_handler).  
-export([handle_event/1]).  
  
handle_event(Event) ->  
  case Event of  
    ok -> done;  
    {message, _} -> done;  
    _ -> unknown_event  
  end.
```



# DEMO

Conclusions

DEMO

# DEMO

## Conclusions

| Module       | Funs | Blocks | Total      | GR       | Referl   | Others   |
|--------------|------|--------|------------|----------|----------|----------|
| mnesia_event | 15   | 165    | 51.08 s    | 22.81 s  | 27.20 s  | 1.0734 s |
| mnesia_text  | 23   | 166    | 120.6614 s | 75.67 s  | 43.81 s  | 1.1814 s |
| mnesia_index | 46   | 325    | 347.23 s   | 232.48 s | 112.81 s | 1.9280 s |

# Future Notes

## Conclusions

- ▶ Pre-structuring
  - ▶ List-comprehension
  - ▶ Fun-expression
- ▶ Full Erlang coverage
  - ▶ Catch patterns
  - ▶ Binaries
- ▶ Extended language support (Elixir)