



Drizzle



Gearman

Eric Day - <http://www.oddments.org/>

Patrick Galbraith - <http://patg.net/>



Drizzle Overview

- Vision
- Community
- Microkernel Architecture
- Modules
 - Storage Engines
 - Protocol
 - Replication
- Roadmap



MySQL CAB '05



Rethink Everything

(but do not assume everything was bad)



Do not play catch-up.
Leap Forward.



Vision

- Announced at OSCON 2008
- Microkernel Architecture
- Infrastructure Aware
- Focus on Web Applications
- Modernize Codebase (C++, STL, OSS libs)
- Multi-Core/Concurrency
- 64-bit, lots of RAM
- UTF-8



Community

- Open Source
- All contributions treated equally
- No contributor license agreements
- Captain system
- All project information is public
- Release early and often (~2 weeks)
- 100+ Contributors
- 500+ On mailing list



Sun Team Values

- Have open and well-documented interfaces
- Have transparent goals and processes that are communicated publicly
- Have fun and encourage collaboration
- Remove barriers to contribution and participation for anyone
- Enable contributors to build a business around Drizzle

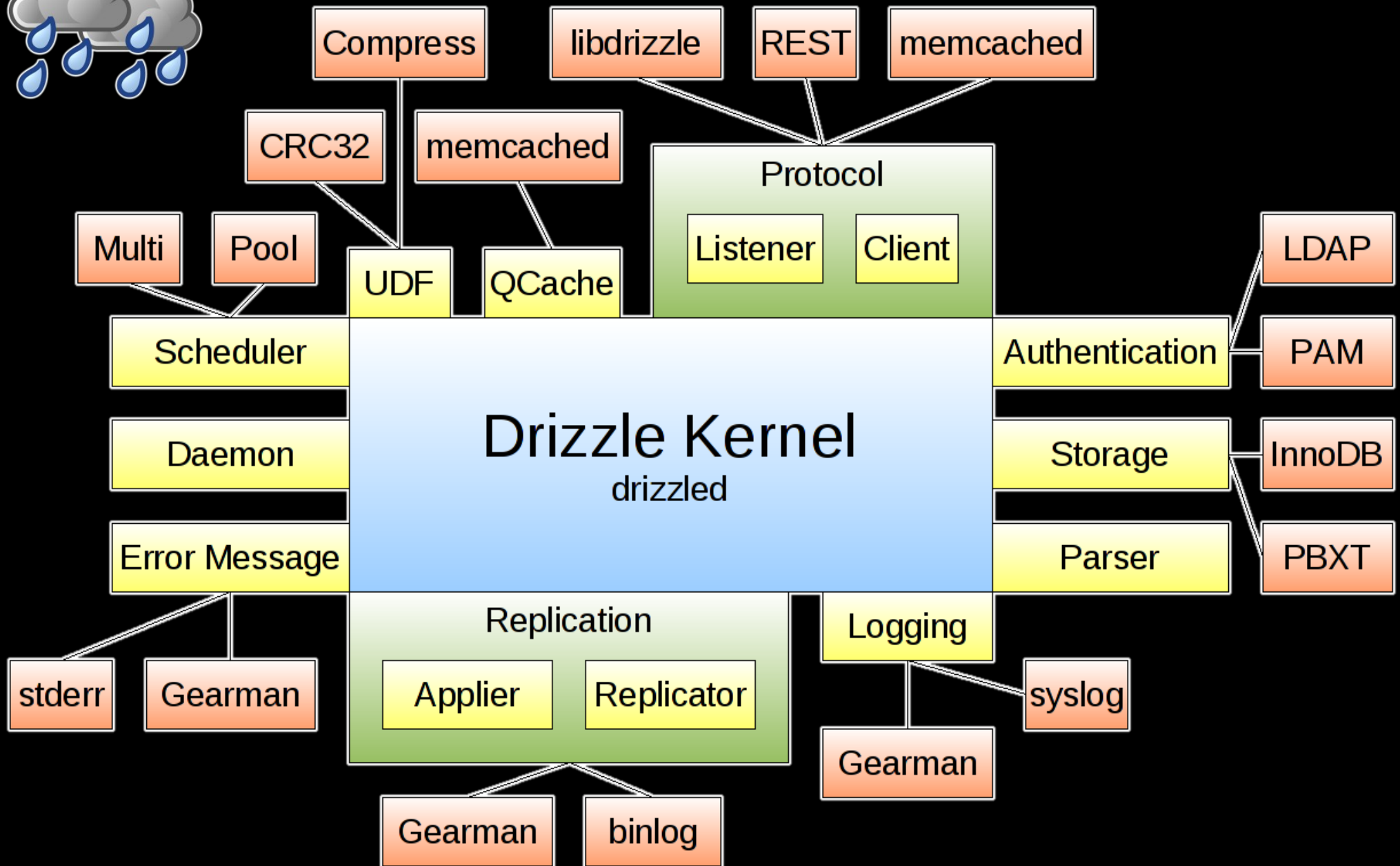


Community Tools

- Launchpad
 - Bugs
 - Blueprints
 - Translations (30+ Languages)
- BZR
- Buildbot
- Hudson



Microkernel Architecture





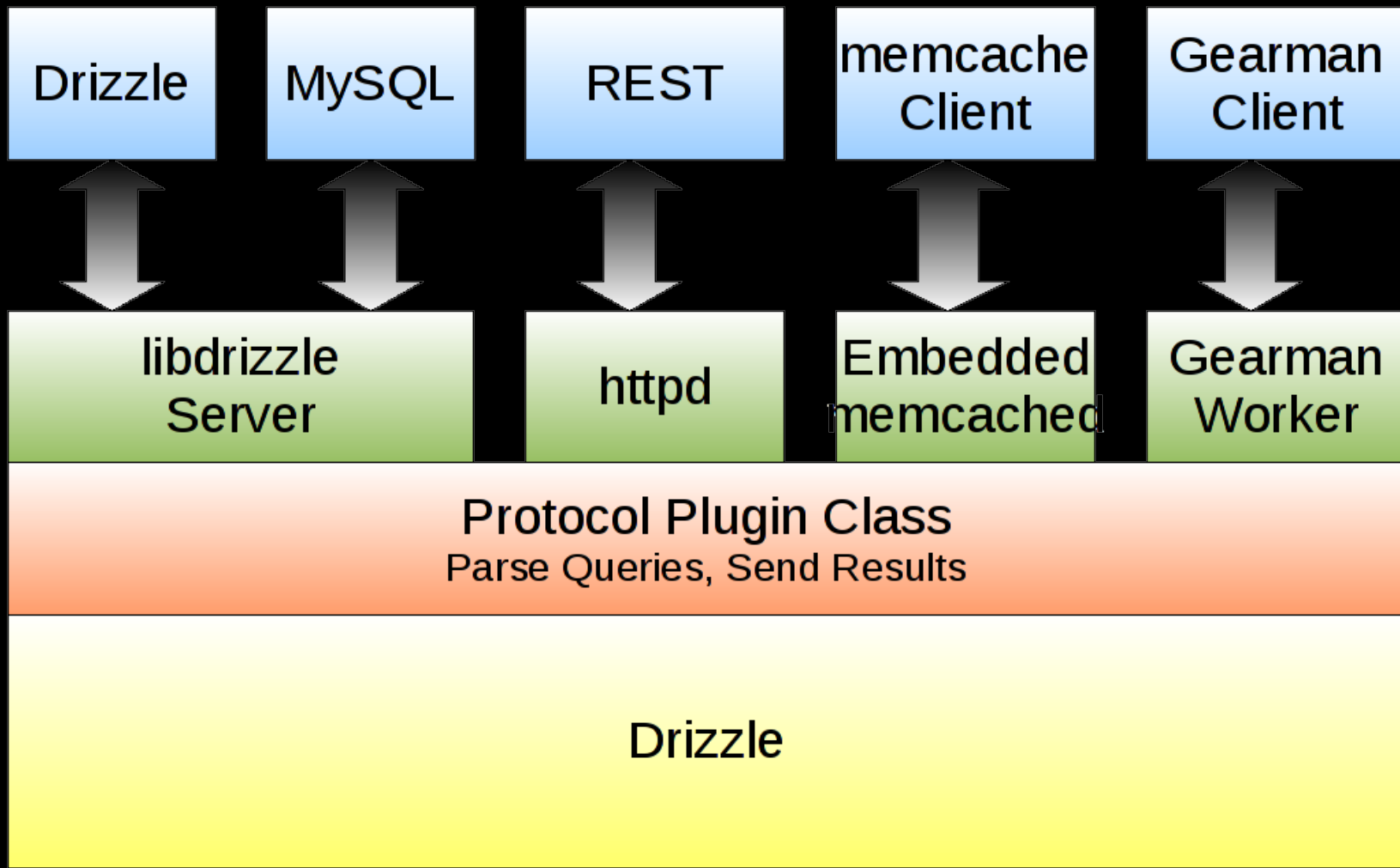
Storage Engines

- Still have multiple storage engines
- Default to ACID compliant engine
 - InnoDB (we have a PBXT tree too)
- Interface updates
- Let engines supply their own metadata
- MyISAM now temp-table only
 - May be removed at some point



New Protocol

- Asynchronous, Full Duplex
 - Concurrent queries on one connection
- Remove weak attack methods
- Built-in sharding
- Optional checksums
- Pluggable in server





libdrizzle

- <https://launchpad.net/libdrizzle>
- BSD License
- Supports both Drizzle and MySQL Protocols
- Provides client and server interfaces
 - SQLite server example
- PHP, Perl, Python, and Ruby extensions
- Concurrent query API
 - Reduce page load times



Replication

- New API for events
- Google Protobuffer messages
 - Easy to read in any language
- File (binlog) and Gearman plugins underway
- Easy to write your own sender/applier



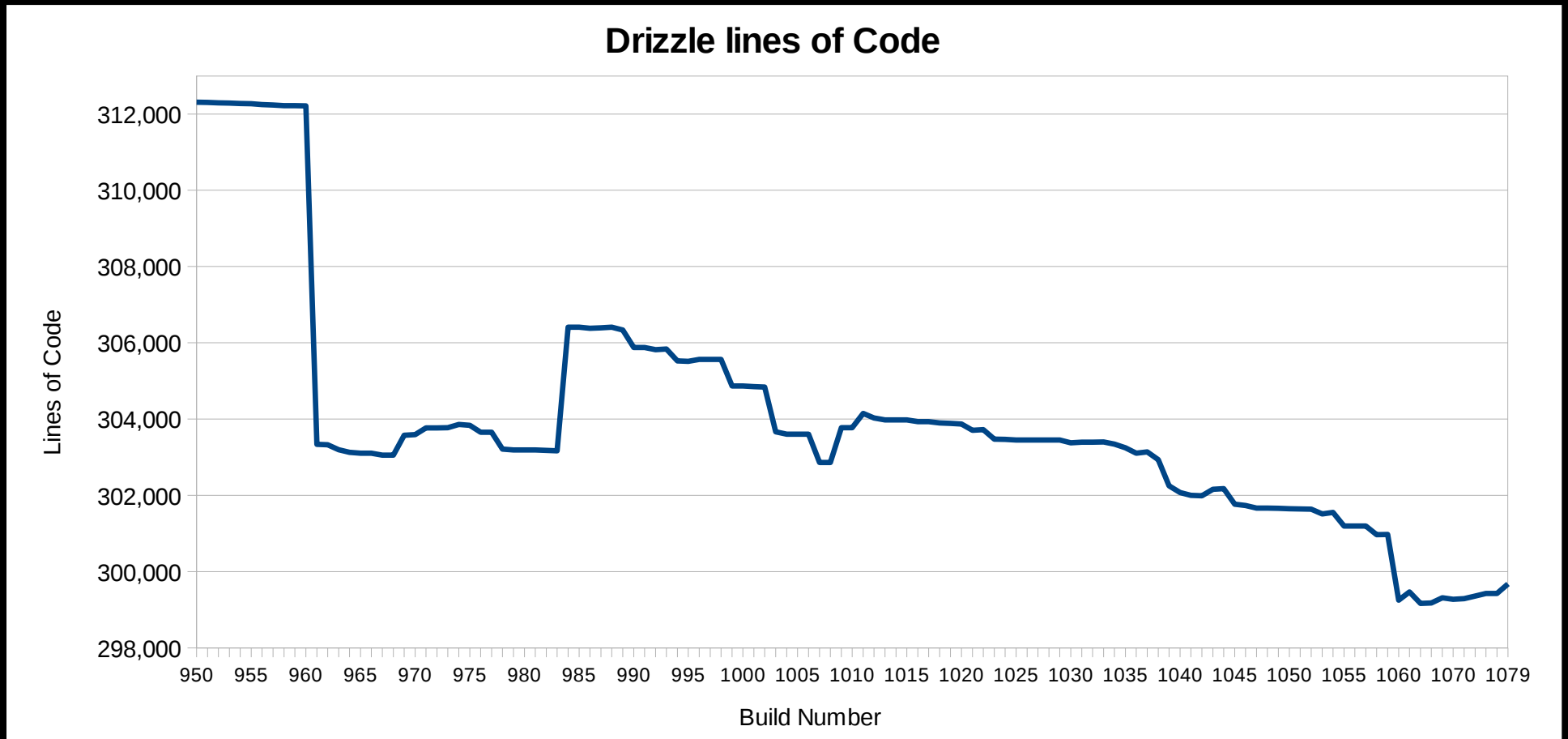
Other Plugins

- Logging
 - Gearman, syslog, query analyzer
- Authentication now modular and optional
 - PAM/LDAP, HTTP Auth
- Multi-language support in development
 - Stored procedures (server-side scripting)
 - Plugins from other languages
- Information/Performance Schema
 - No materialization



Where are we now?

- MySQL 6.0.5-alpha: 1,128,112 LoC





Aloha Milestone

- Replication
- New Protocol
- Architectural Cleanup and Performance
- Table Discovery
- New Information Schema
- Plugin Dependency Checking
- Pluggable Configuration



Bell Milestone

- Server Side Scripting
- Performance Schema
- <insert your work> :)



Get Involved!

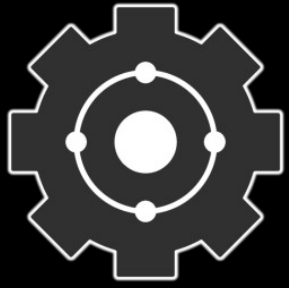
- <http://drizzle.org/>
- <https://launchpad.net/drizzle>
- #drizzle on irc.freenode.net
- <https://launchpad.net/~drizzle-discuss>
- Drizzle jobs available (see mailing list)
- OSCON – July 20th in San Jose, CA
 - 45 Minute Panel
 - Birds of a Feather (BoF)
 - Expo Hall Booth





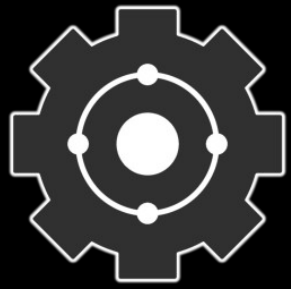
Kittens!

(LiveJournal.com Image Processing)



“The way I like to think of Gearman is as a massively distributed, massively fault tolerant fork mechanism.”

- Joe Stump, Digg



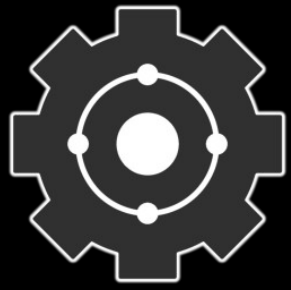
Gearman Overview

- History
- Basics
- Distributed Processing
- Map/Reduce
- Log Collection and Analysis
- Roadmap



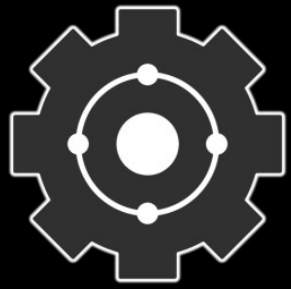
History

- Danga – Brad Fitzpatrick & Company
 - Related to memcached, MogileFS, ...
- Anagram for “manager”
 - Gearman, like managers, assign the tasks but do none of the real work themselves
- Digg: 45+ servers, 400K jobs/day
- Yahoo: 60+ servers, 6M jobs/day
- Many other organizations run it in production



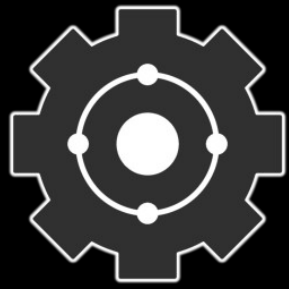
Recent Development

- Rewrite in C
- New Language Bindings
 - PHP ext, Perl XS, Drizzle, MySQL, PostgreSQL
- Command line tool
- Protocol Additions
- Multi-threaded (50k jobs/second)
- Persistent Queues
- Pluggable Protocol



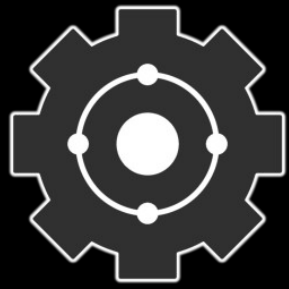
Features

- Open Source (mostly BSD)
- Multi-language
 - Mix clients and workers from different APIs
- Flexible Application Design
 - Not restricted to a single distributed model
- Fast
- Embeddable
 - Small & lightweight for applications of all sizes
- No Single Point of Failure

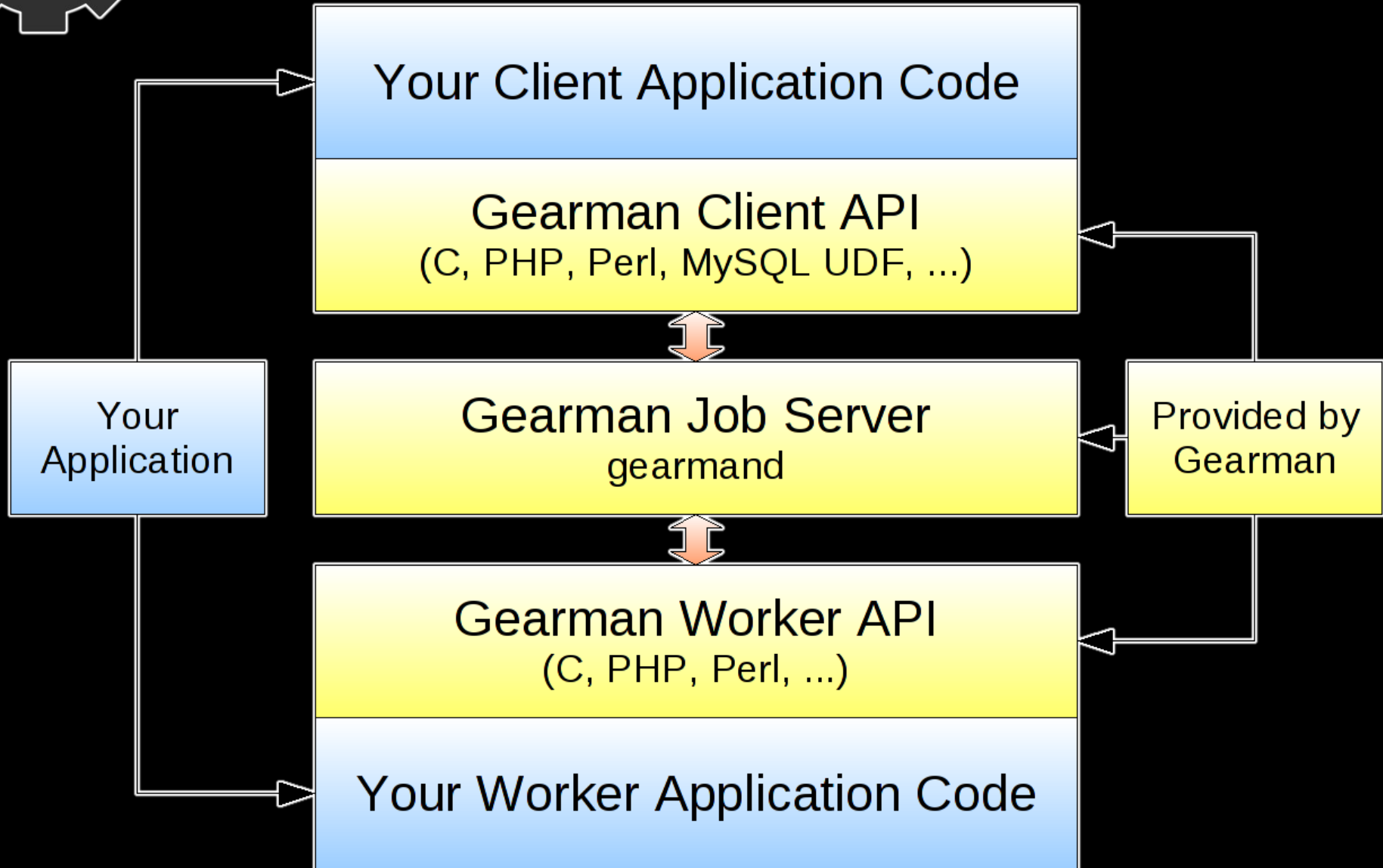


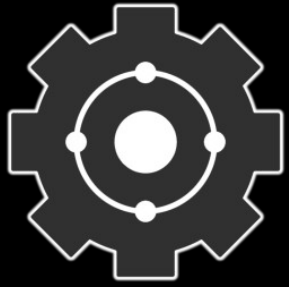
Basics

- Gearman provides a distributed application framework
- Uses TCP port 4730 (was port 7003)
- **Client** – Create jobs to be run and send them to a job server
- **Worker** – Register with a job server and grab jobs to run
- **Job Server** – Coordinate the assignment from clients to workers, handle restarts



Gearman Stack

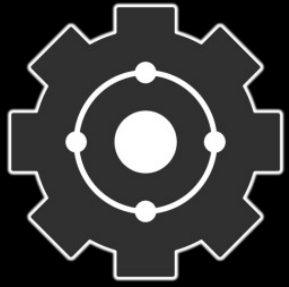




Hello World

```
$client= new GearmanClient();  
$client->addServer();  
print $client->do("reverse", "Hello World!");
```

```
$worker= new GearmanWorker();  
$worker->addServer();  
$worker->addFunction("reverse", "my_reverse_function");  
while ($worker->work());  
  
function my_reverse_function($job)  
{  
    return strrev($job->workload());  
}
```



Hello World

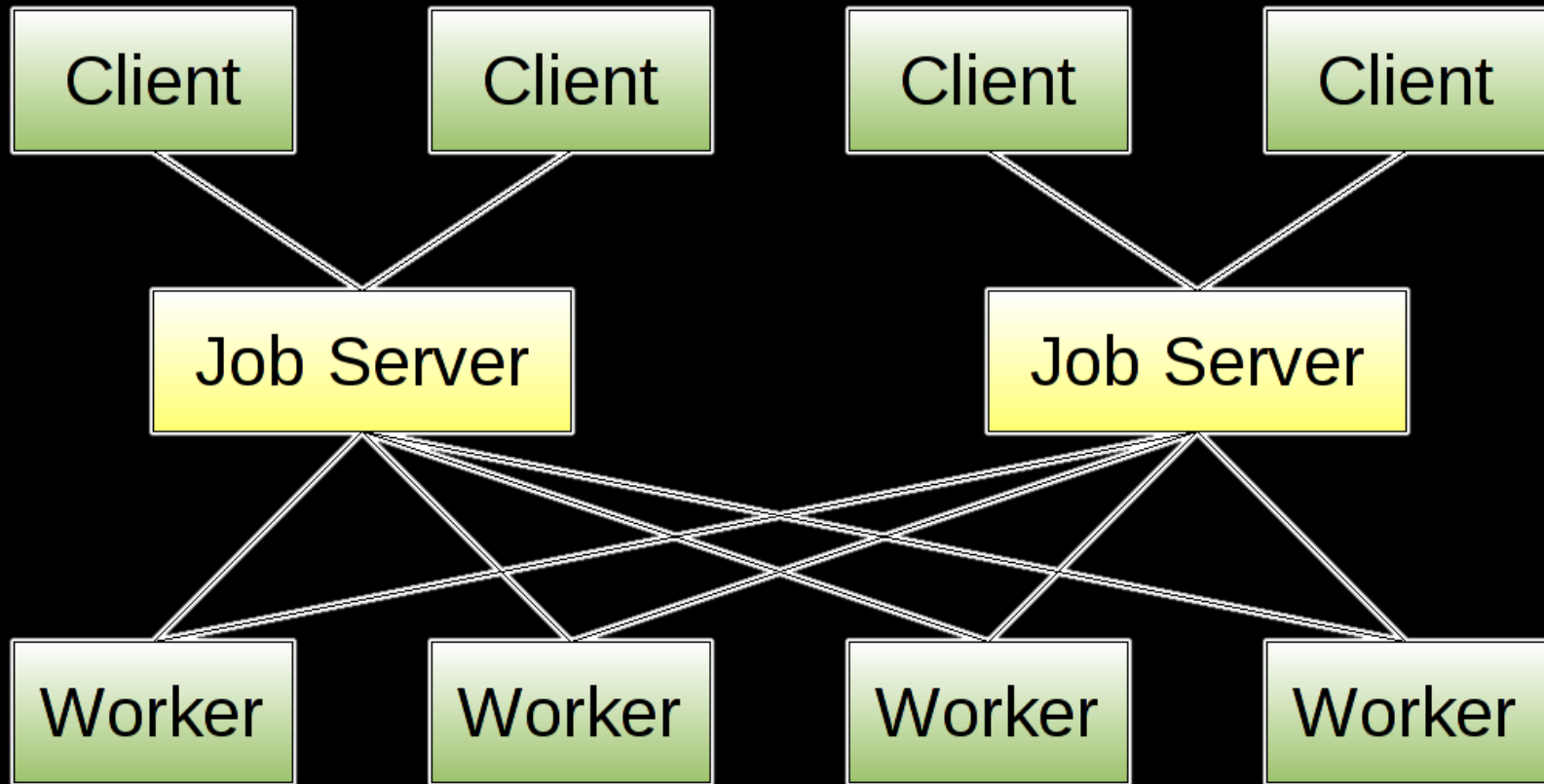
```
shell$ gearmand -d
```

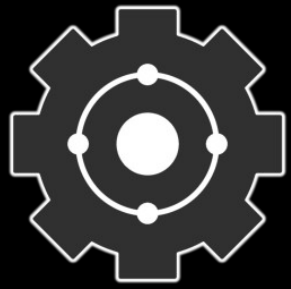
```
shell$ php worker.php &  
[1] 17510
```

```
shell$ php client.php  
!dlrow olleH
```



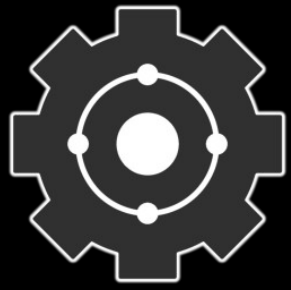

No Single Point of Failure



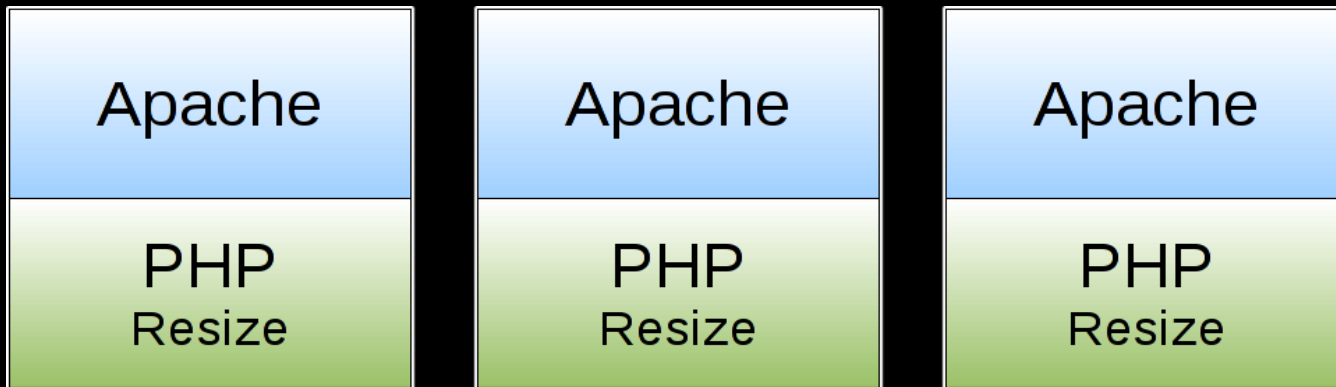


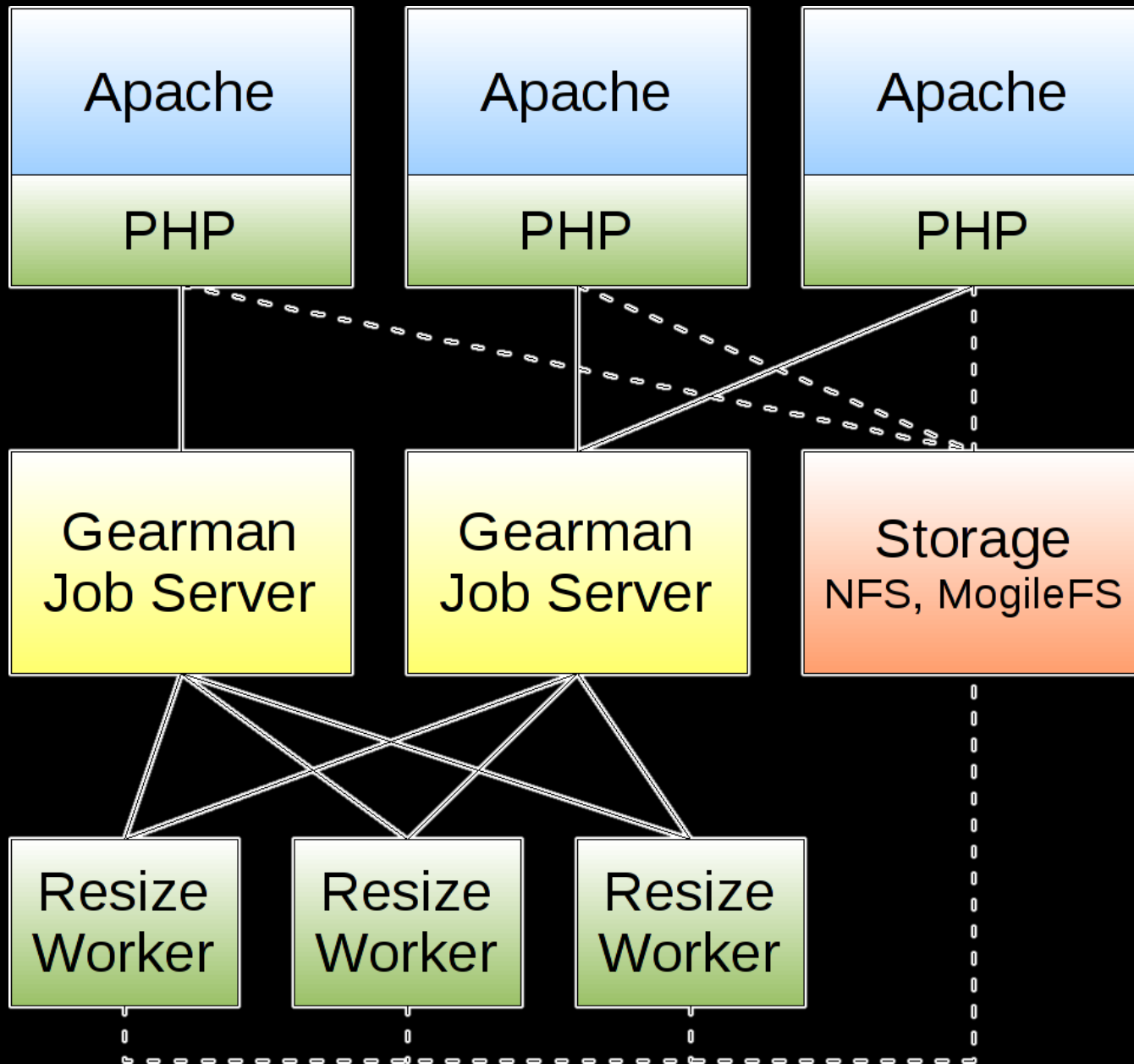
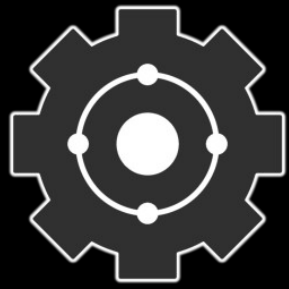
How Is This Useful?

- Provides a distributed nervous system
- Natural load balancing
- Multi-language integration
- Distribute processing
 - Possibly closer to data
- Asynchronous queues



Back to the Kittens





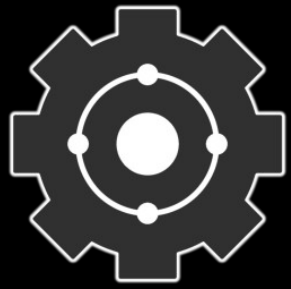


Image Resize Worker

```
$worker= new GearmanWorker();
$worker->addServer();
$worker->addFunction("resize", "my_resize_function");
while ($worker->work());

function my_resize_function($job)
{
    $thumb = new Imagick();
    $thumb->readImageBlob($job->workload());
    $thumb->scaleImage(200, 150);
    return $thumb->getImageBlob();
}
```

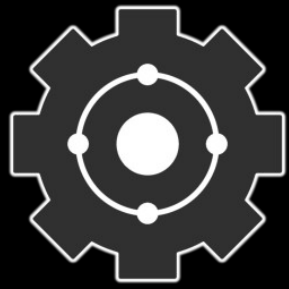


Image Resize Worker

```
shell$ gearmand -d
```

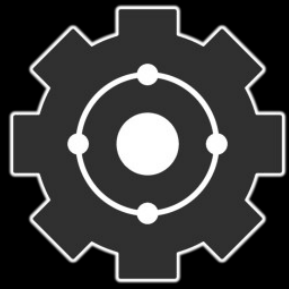
```
shell$ php resize.php &  
[1] 17524
```

```
shell$ gearman -f resize < large.jpg > thumb.jpg
```

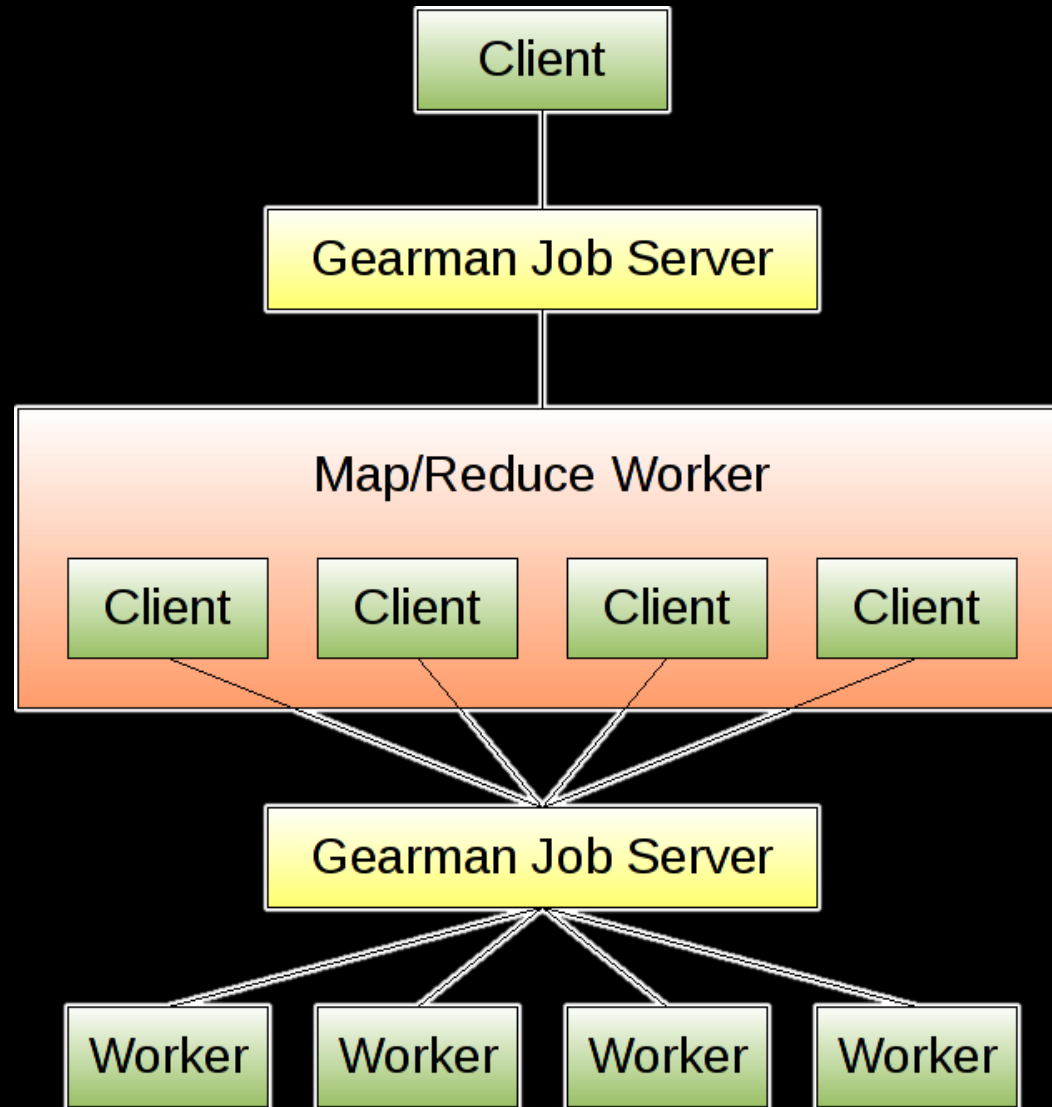
```
shell$ ls -sh large.jpg thumb.jpg  
3.0M large.jpg    32K thumb.jpg
```

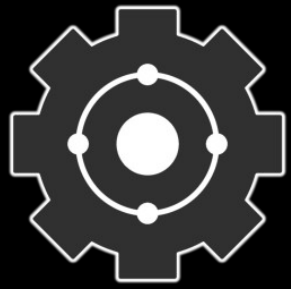


What else?



Map/Reduce





Log Processing

- Bring Map/Reduce to Apache logs
- Get log storage off Apache nodes
- Push processing to storage nodes
- Combine data in some meaningful way
 - Summary
 - Distributed merge-sort algorithms

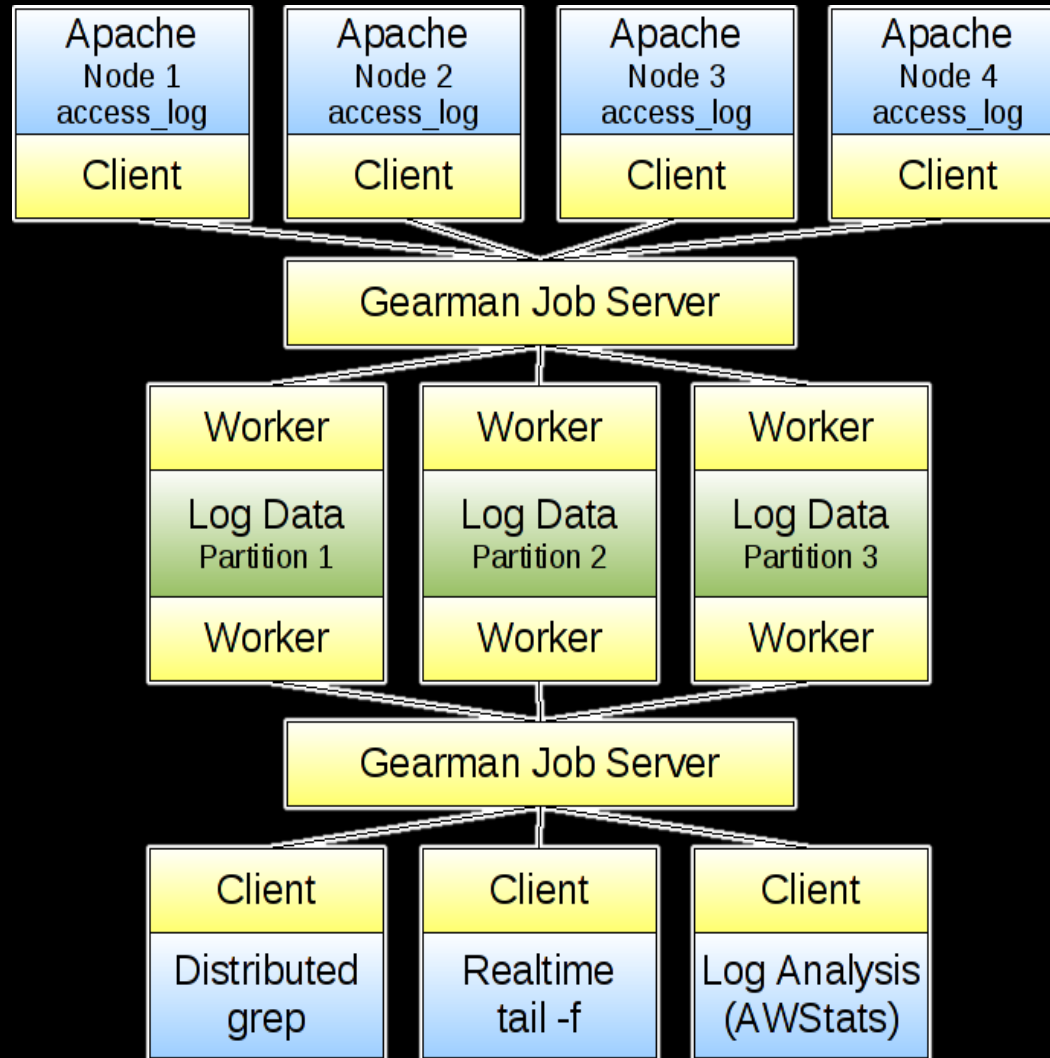


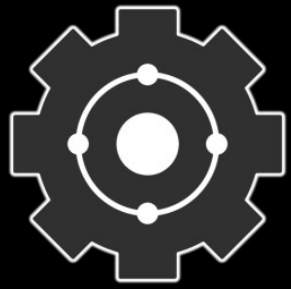
Log Processing

- Collection
 - `tail -f access_log | gearman -n -f logger`
 - `CustomLog "| gearman -n -f logger"` common
 - Write a Gearman Apache logging module
- Processing
 - Distributed/parallel `grep`
 - Log Analysis (AWStats, Webalizer, ...)
 - Custom data mining & click analysis



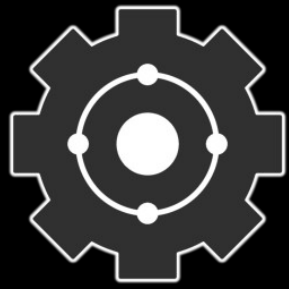
Log Processing





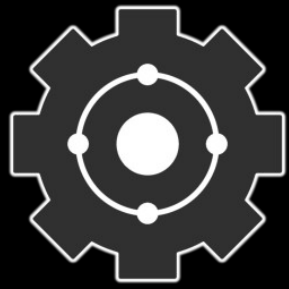
Asynchronous Queues

- They help you scale
- Distributed data storage
 - Eventually consistent data models
 - Choose “AP” in “CAP”, make EC work
- Background Tasks
- Narada



What's Next?

- More protocols (memcached, XMPP, ...)
- TLS, SASL, multi-tenancy
- Replication
- More language interfaces
 - JMS, C-based Python
- Improved statistics reporting
- Event notification hooks
- Monitor service



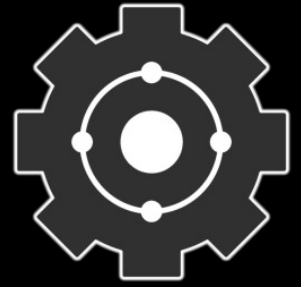
Get Involved!

- <http://www.gearman.org/>
- #gearman on irc.freenode.net
- <http://groups.google.com/group/gearman>
- OSCON – July 20th in San Jose, CA
 - 3 Hour Tutorial
 - 45 Minute Session
 - Birds of a Feather (BoF)
 - Expo Hall Booth

Narada?



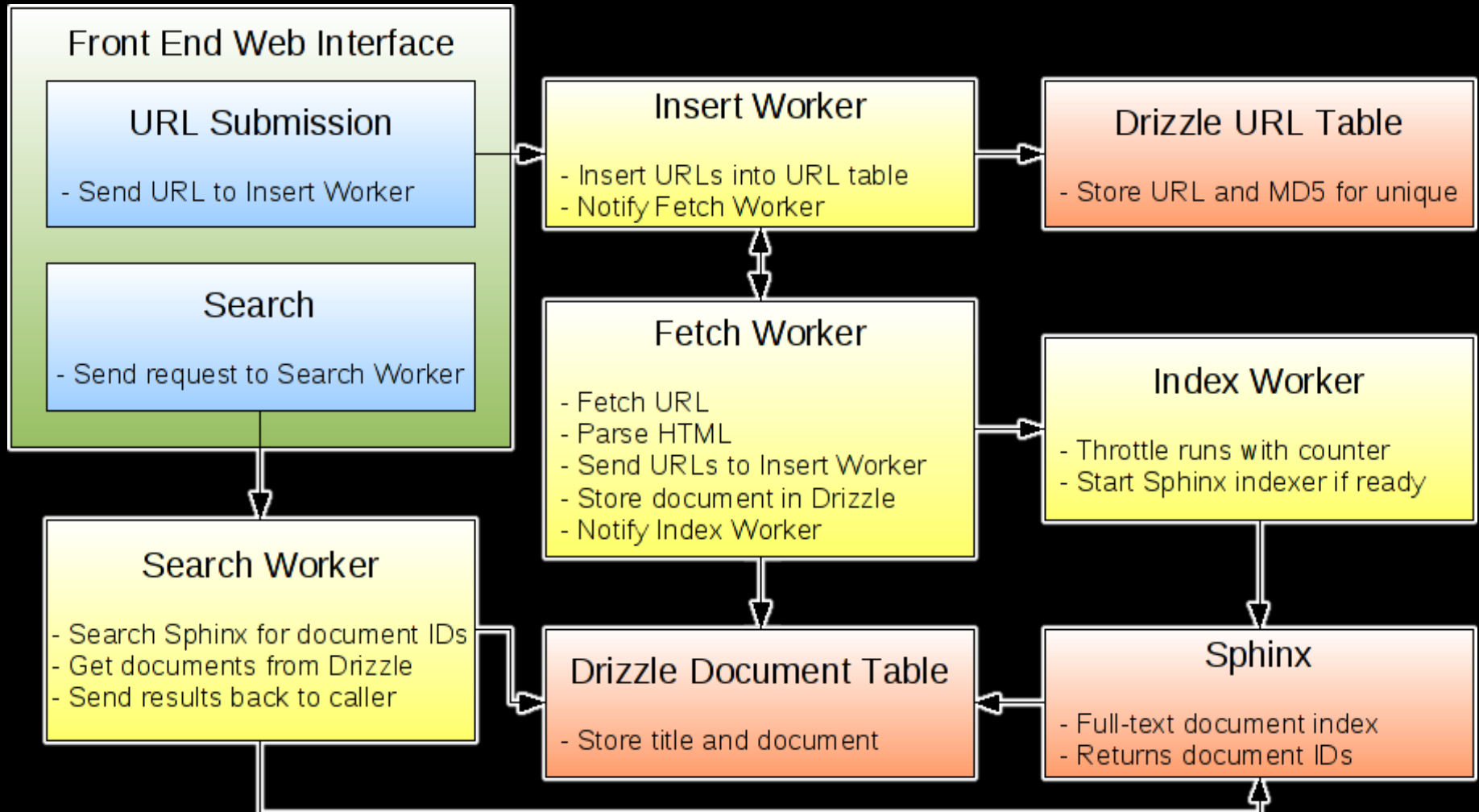
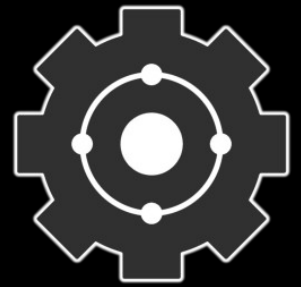
Narada



- Started from example in Patrick's book
- Custom search engine
- Perl, PHP, and Java implementations
- Asynchronous queues
- Drizzle or MySQL
- Optionally use memcached
- Easy to integrate into existing projects
- <https://launchpad.net/narada>

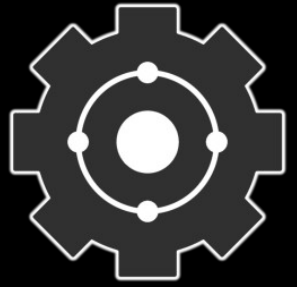


Narada





Narada



Demo!