

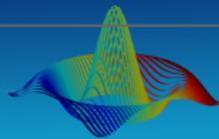
What is Octave?

Jordi Gutiérrez Hermoso

July 22, 2012



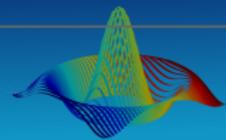
Outline



- 1 What is it?
- 2 History
- 3 Community dynamics



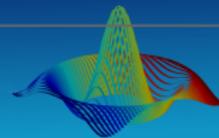
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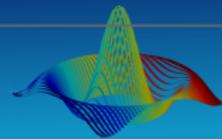


Our motto

*A free numerical
environment mostly
compatible with MATLAB*



What is Octave?

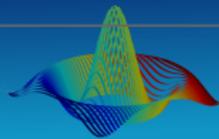


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- A point of much debate...



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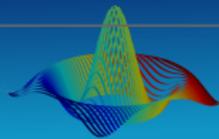


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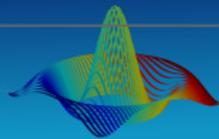


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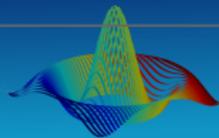


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- Does this also mean it has to look exactly like `MATLAB`? Can we deviate at all?
- The perils of “compatibility flags”



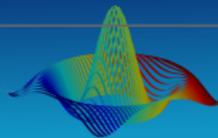
The interface



- Primarily a CLI interface (BYOTE)



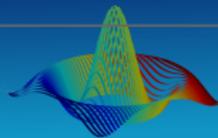
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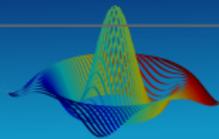
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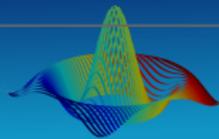
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- Tons of existing GUIs, though.



Lines of code



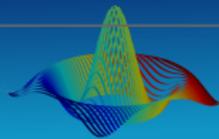
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Core

- About 600,000 lines of C++
- About 100,000 lines of m-scripts
- About 50,000 lines of Fortran



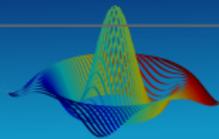
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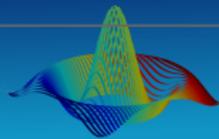
Octave-Forge

- About 200,000 lines of C++
- About 330,000 lines of m-scripts
- About 50,000 lines of Fortran



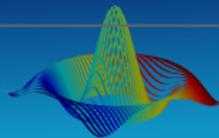
Current features

- N-d arrays, linear algebra, sparse matrices
- Nonlinear equations
- Differential equations
- Image processing
- Signal processing
- Statistics
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- Many more...

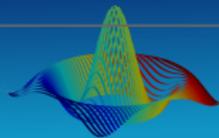


Features in development

- JIT compiling
- classdef OOP
- GUI
- Least squares spectral analysis



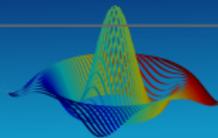
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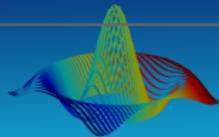
In the beginning...



- Chemical reactor textbook needed companion software
- John W. Eaton (hereafter, jwe) started coding in 1993



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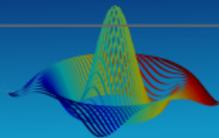
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Rawlings said...

*Why don't you call it
"Octave"?*



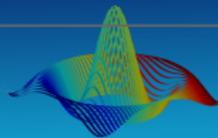
jwe is a lone wolf...



jwe works almost completely alone for first four or five years.



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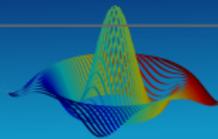
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In the very beginning...

- No mailing lists
- No widespread announcements
- No VCS (these were dark times)



Contributions slowly trickle in

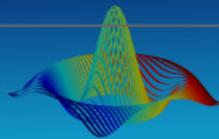


Timeline

- 1989 Planning stages
- 1992 Development begins
- 1993 First public announcement
- 1994 Version 1.0
- 1996 Version 2.0
- 1998 Version 2.1 development
- 2004 Version 2.9 in preparation for 3.0 release
- 2007 Version 3.0 major upgrade
- 2010 Version 3.2.4, last before using hg branchily
- 2011 Version 3.4.0
- 2012 Version 3.6.0



Contributions slowly trickle in

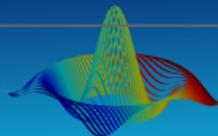


Milestones

1994 Most of the current basic functionality already in. (Much was written during its first two years!)



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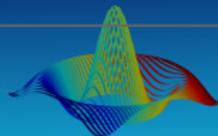


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- 2006 MEX interface in core
- 2007 Implementation of handle graphics
- 2009 OpenGL plotting
- 2010 `-forge` option for `pkg.m`
- 2012? Nested functions



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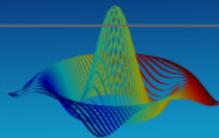


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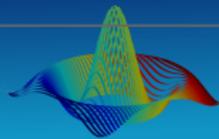
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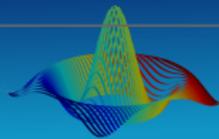


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Casual users

- Mailing lists
- #octave channel in Freenode
- Octave wiki
- Savannah bug tracker



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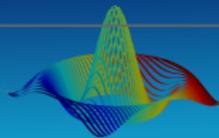
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Developers

- All of the above
- Mercurial and svn repositories
- Octave-Forge list



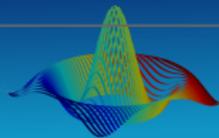
Social structure



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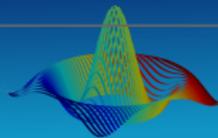
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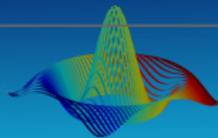
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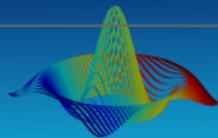
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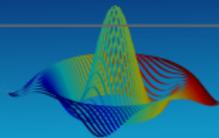
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- How many users? Thousands? Millions?



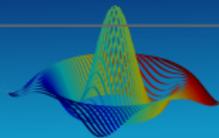
From user to developer



This is a FAQ



From user to developer



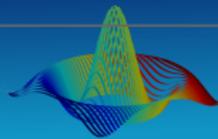
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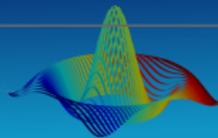
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Stick around this conference if you want to learn more about how to get involved!