

Java on **Guice**

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What can Guice do for me?

- Write less boilerplate code
- Easy modularity
- Abstract scope
- Easy unit testing



Guice's Philosophy

- Back to basics
- `@Inject` is the new “new”
 - Brevity of “new”, flexibility of a factory
- Fail early but not too early
- Make it easy to do the right thing
- Types are the natural currency of Java
- Prefer annotations to convention
- Singletons aren't bad--their typical implementation is
- Focus on readability over writability
- Maximize power-to-weight ratio of API
- Balance: just because you can, doesn't mean you should

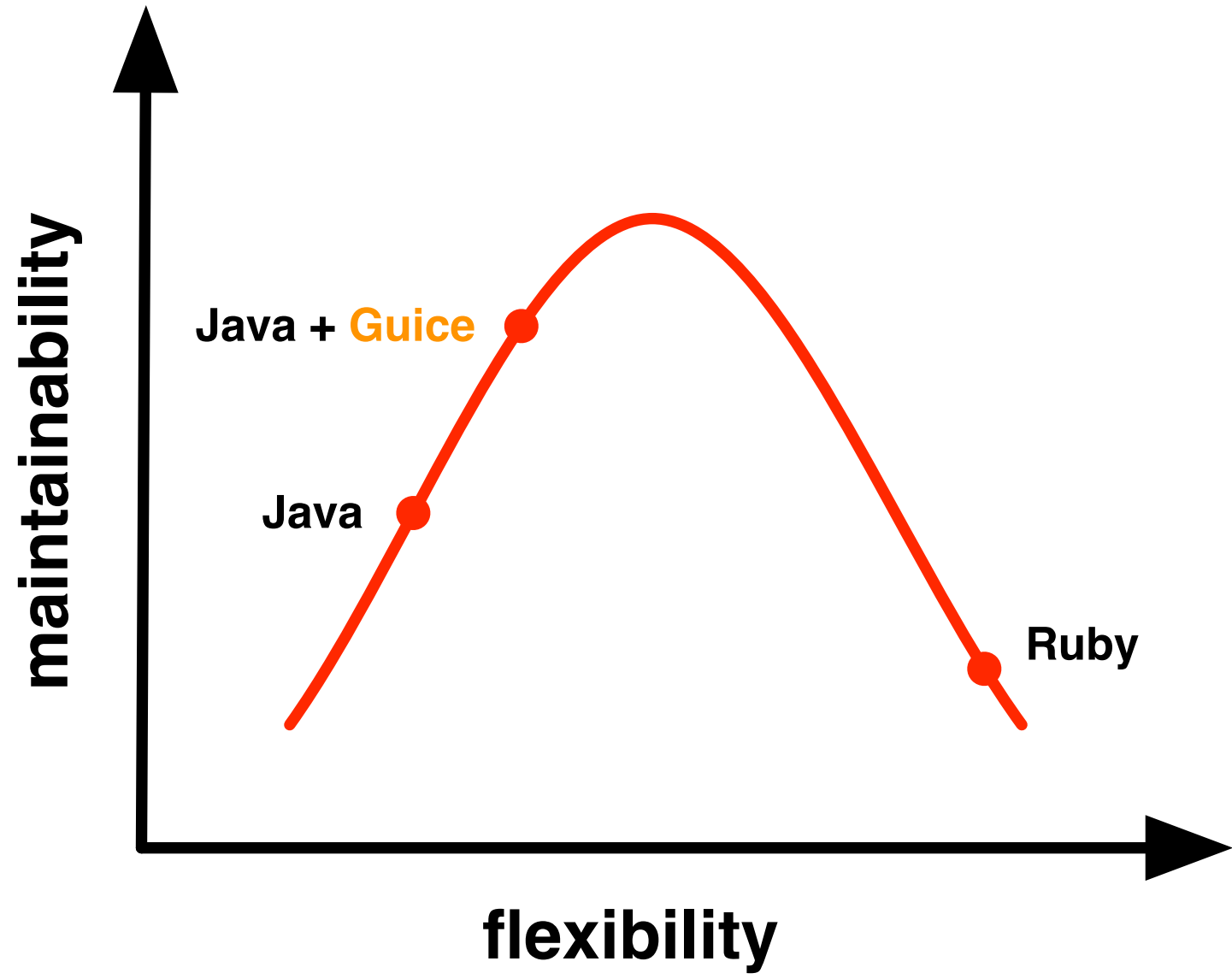


Type Safety

- Type safety != compiler errors
- Find usages
- Documentation
- Intelligent auto-completion
- Refactoring



Productivity Continuum



Guice 2

- Led by Jesse Wilson
- Coming summer 2008



An Example

- We'll show
 - Less code
 - More flexibility
 - Simpler unit test



3 actors

- Biller
- ShoppingCart
- A unit test



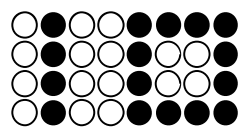
3 approaches

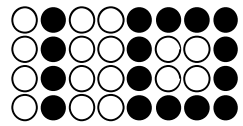
#1: Factory (or service locator)

#2: Dependency injection by hand

#3: Dependency injection with Guice







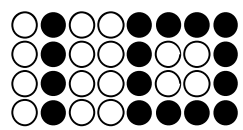
Common Code

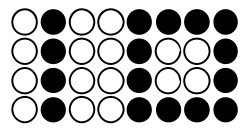
```
public interface Biller {  
    void bill(Money amount);  
}  
  
public class GoogleCheckoutBiller  
    implements Biller {  
    public void bill(Money amount) {  
        ...  
    }  
}
```



```
public class MockBiller implements Biller {  
  
    private Money amount;  
  
    public void bill(Money amount) {  
        this.amount = amount;  
    }  
  
    public Money amountBilled() {  
        return this.amount;  
    }  
}
```







Approach #1:

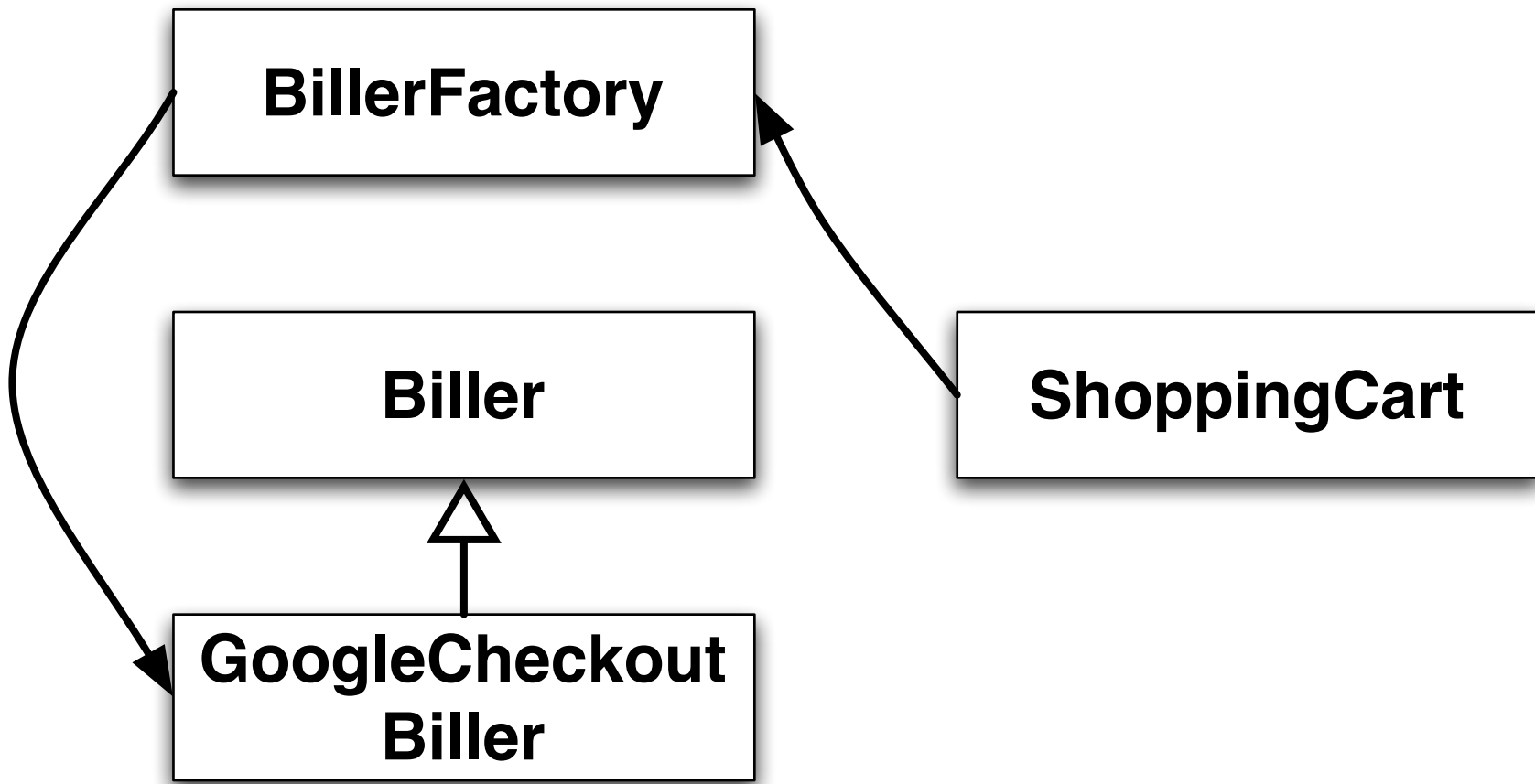
Factory

```
public class BillerFactory {  
  
    private BillerFactory() {}  
  
    private static Biller instance = new GoogleCheckoutBiller();  
  
    public static Biller getInstance() {  
        return instance;  
    }  
  
    public static void setInstance(Biller biller) {  
        instance = biller;  
    }  
}
```




```
public class ShoppingCart {  
  
    ...  
  
    public void checkOut() {  
        Biller biller = BillerFactory.getInstance();  
        Money total = calculateTotal();  
        biller.bill(total);  
    }  
}
```





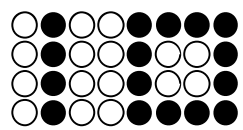
```
public void testShoppingCart() {
    Biller previous = BillerFactory.getInstance();
    try {
        MockBiller mock = new MockBiller();
        BillerFactory.setInstance(mock);
        ShoppingCart cart = new ShoppingCart();
        // Add some stuff to the cart.
        ...
        cart.checkOut();
        assertEquals(expectedTotal, mock.amountBilled());
    }
    finally {
        BillerFactory.setInstance(previous);
    }
}
```

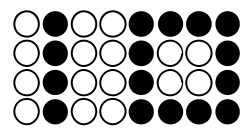


Factory observations

- The unit test must pass the mock service to the factory and clean up afterwards
- Compile time dependency on `GoogleCheckoutBiller`
- Reusing Client in another context will be difficult
- ~60 lines of code







Approach #2:

Dependency Injection

```
public class ShoppingCart {  
  
    private final Biller biller;  
  
    public ShoppingCart(Biller biller) {  
        this.biller = biller;  
    }  
  
    ...  
  
    public void checkOut() {  
        Money total = calculateTotal();  
        biller.bill(total);  
    }  
}
```



```
public void testShoppingCart() {  
    MockBiller mock = new MockBiller();  
    ShoppingCart cart = new ShoppingCart(mock);  
    // Add some stuff to the cart.  
    ...  
    cart.checkOut();  
    assertEquals(expectedTotal, mock.amountBilled());  
}
```



Before

```
public void testShoppingCart() {  
    Biller previous = BillerFactory.getInstance();  
    try {  
        MockBiller mock = new MockBiller();  
        BillerFactory.setInstance(mock);  
        ShoppingCart cart = new ShoppingCart();  
        // Add some stuff to the cart.  
        ...  
        cart.checkOut();  
        assertEquals(expectedTotal, mock.amountBilled());  
    }  
    finally {  
        BillerFactory.setInstance(previous);  
    }  
}
```

After

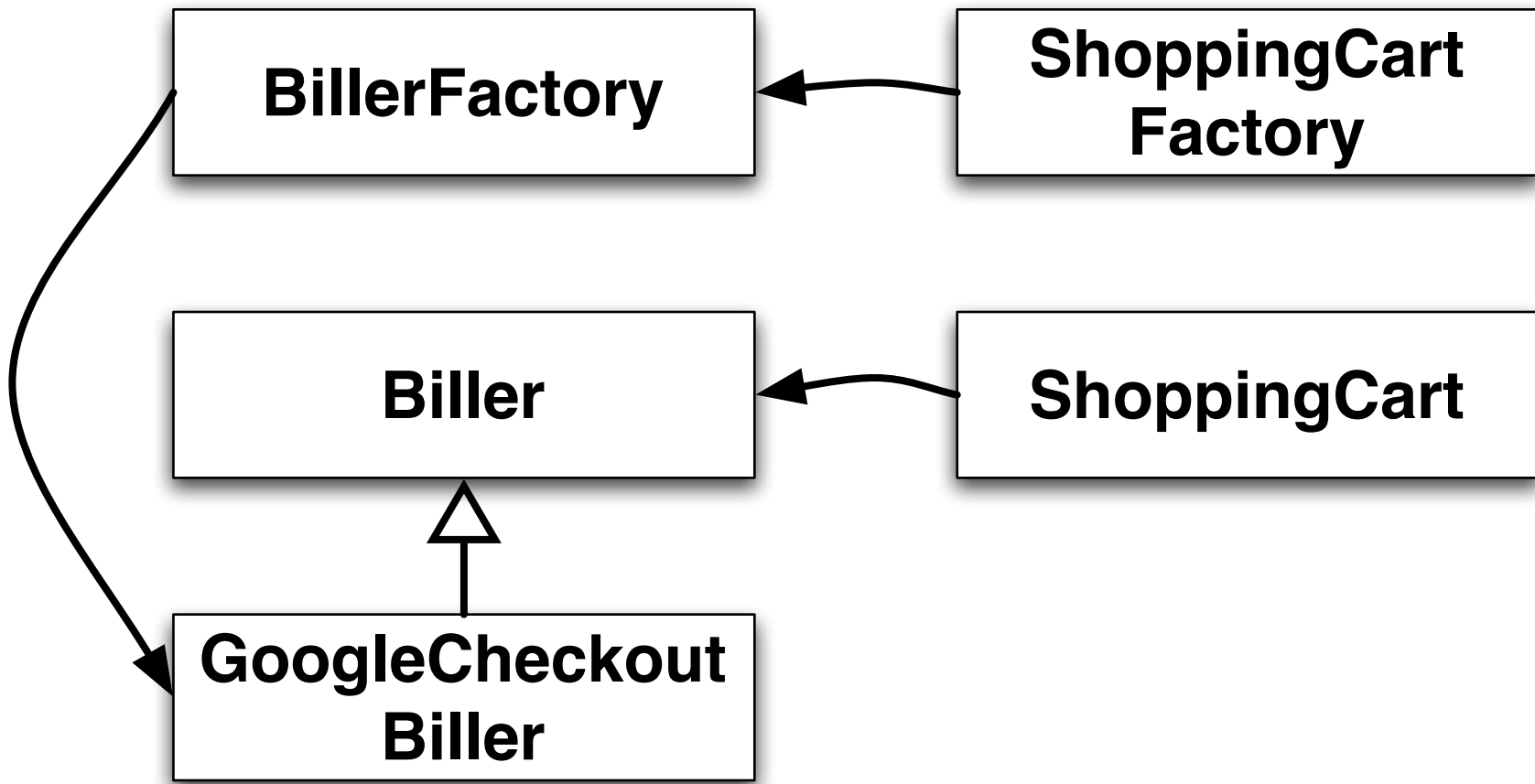
```
public void testShoppingCart() {  
    MockBiller mock = new MockBiller();  
    ShoppingCart cart = new ShoppingCart(mock);  
    // Add some stuff to the cart.  
    ...  
    cart.checkOut();  
    assertEquals(expectedTotal, mock.amountBilled());  
}
```



Where does the dependency go?

```
public static class ShoppingCartFactory {  
  
    private ShoppingCartFactory() {}  
  
    public static ShoppingCartFactory newInstance() {  
        Biller biller = BillerFactory.getInstance();  
        return new ShoppingCart(biller);  
    }  
}
```

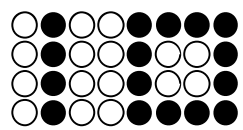


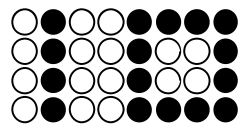


Benefits of dependency injection

- Simpler, more reliable unit test
- Dependencies are expressed in the API
- Separates creation from usage
- Reuse classes in different contexts
- Roughly the same number of lines of code







Approach #3:

Dependency Injection with Guice

Why use a framework?

- Writing factories is tedious
 - Boilerplate code
 - Circular dependencies
 - Scopes
- More up front checking
- Make it easier to do the right thing



```
public class BillingModule extends AbstractModule {  
    public void configure() {  
        bind(Biller.class)  
            .to(GoogleCheckoutBiller.class);  
    }  
}
```



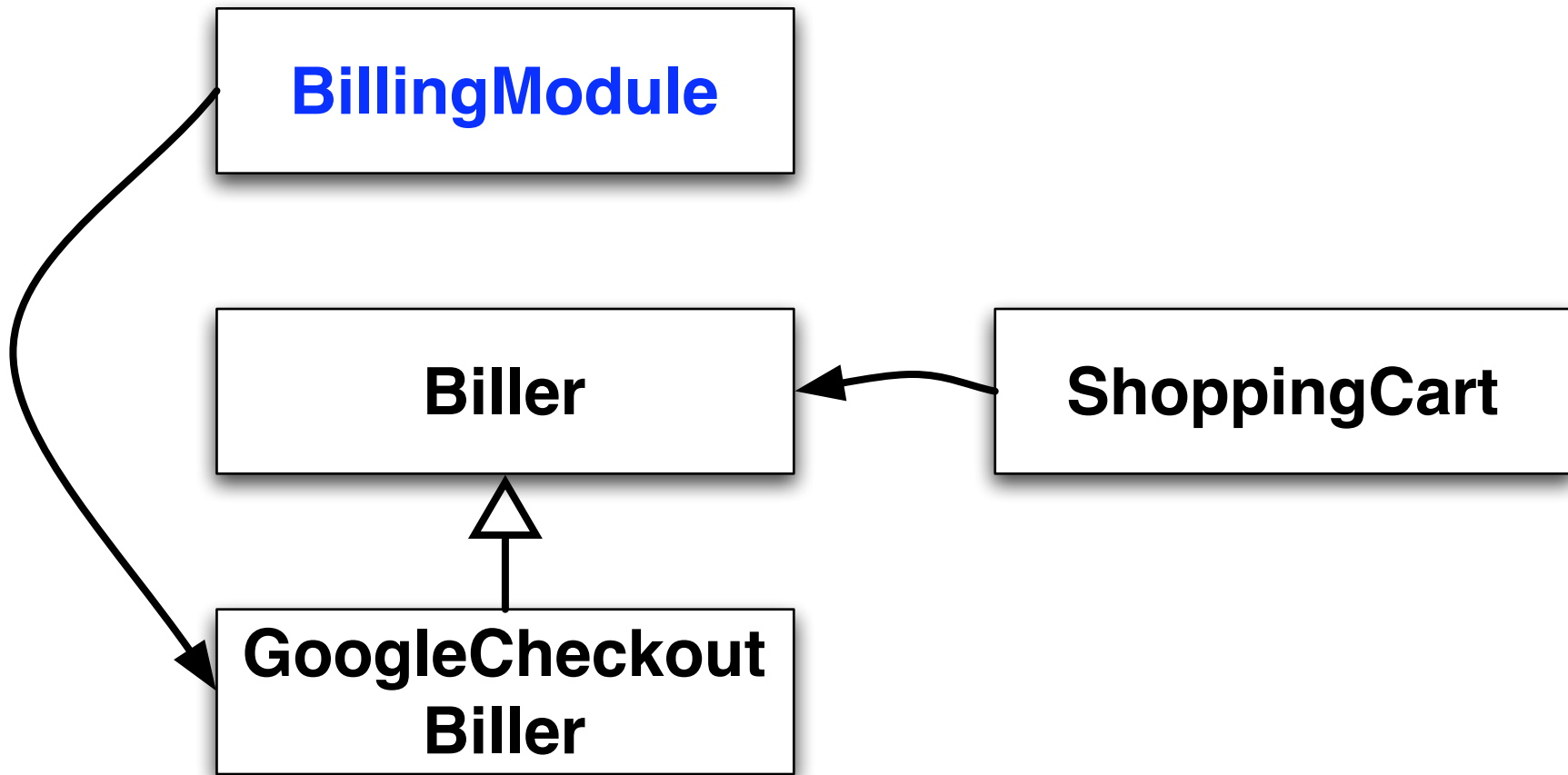

```
public class ShoppingCart {  
  
    private final Biller biller;  
  
    @Inject  
    public ShoppingCart(Biller biller) {  
        this.biller = biller;  
    }  
  
    ...  
  
    public void checkOut() {  
        Money total = calculateTotal();  
        biller.bill(total);  
    }  
}
```



@Singleton

```
public class GoogleCheckoutBiller
    implements Biller {
    public void bill(Money amount) {
        ...
    }
}
```





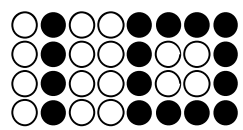
```
public void testShoppingCart() {  
    MockBiller mock = new MockBiller();  
    ShoppingCart cart = new ShoppingCart(mock);  
    // Add some stuff to the cart.  
    ...  
    cart.checkOut();  
    assertEquals(expectedTotal, mock.amountBilled());  
}
```

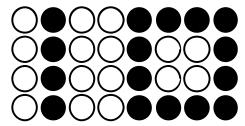


Conclusions

- Less framework code
 - ~20% for this example
- More startup checks
- Declarative scopes
- Better reuse







Using Guice

Bootstrapping

```
Injector injector = Guice.createInjector(  
    new BillingModule(), new PetStoreModule());  
PetStore store = injector.getInstance(PetStore.class);  
store.start();
```



Prefer constructor injection

- Fields can be final
 - Immutability
 - Easier concurrency
- Guaranteed to be called
- See all dependencies at a glance
- There are exceptions to any rule...



Binding annotations

- Bind multiple implementations to the same type.

```
bind(Service.class)  
    .annotatedWith(Blue.class)  
    .to(BlueService.class);
```

```
@Inject  
void injectService(@Blue Service service) {  
    ...  
}
```

Getting more than one instance

```
@Inject  
void injectAtm(Provider<Money> atm) {  
    Money one = atm.get();  
    Money two = atm.get();  
    ...  
}
```



Binding constants

```
bindConstant()  
  .annotatedWith(TheAnswer.class)  
  .to("42");
```

```
@Inject @TheAnswer int answer;
```



Wire objects by hand

```
@Provides @Singleton  
public Widget provideWidget(@Blue Service service) {  
    return new Widget(Color.BLUE, service);  
}
```



Scopes

- **Default: No Scope**
- Singleton
- HTTP Request/Session
- ...



Stages

- Use DEVELOPMENT during development
- PRODUCTION during integration tests and in production
- Coming soon: TOOL

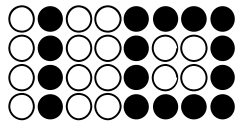


Error Handling

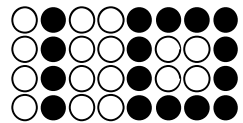
- 1) Error at demo.ErrorHandlingTest\$BadScope.class (ErrorHandlingTest.java:1):
Please annotate with @ScopeAnnotation.
- 2) Error at demo.ErrorHandlingTest\$BadScope.class (ErrorHandlingTest.java:1):
Please annotate with @Retention(RUNTIME). Bound at demo.ErrorHandlingTest
\$MyModule.configure (ErrorHandlingTest.java:139).
- 3) Error at demo.ErrorHandlingTest\$Bar.<init> (ErrorHandlingTest.java:96):
Could not find a suitable constructor in demo.ErrorHandlingTest\$Bar. Classes
must have either one (and only one) constructor annotated with @Inject or a zero-
argument constructor.
- 4) Error at demo.ErrorHandlingTest\$Bar.bar (ErrorHandlingTest.java:100):
Binding to java.lang.String annotated with @com.google.inject.name.Named
(value=foo) not found. Annotations on other bindings to that type include:
[@com.google.inject.name.Named(value=foo)]
- 5) Error at demo.ErrorHandlingTest\$Bar.setNumbers (ErrorHandlingTest.java:98):
Binding to java.util.List<java.lang.Integer> annotated with
@com.google.inject.name.Named(value=numbers) not found. No bindings to that type
were found.
- 6) Error at demo.ErrorHandlingTest\$I.class (ErrorHandlingTest.java:1):
java.lang.String doesn't extend demo.ErrorHandlingTest\$I.



- <http://code.google.com/p/google-guice>
 - downloads, source, tutorial, users group, blogs
- Books:
 - Dependency Injection by Dhanji R. Prasanna
 - Google Guice by Robbie Vanbrabant



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Questions?