

Google™



GWT App Architecture Best Practices

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28 May 2009



What are we talking about?

- How to organize a nontrivial GWT application
- Particular focus on client side
- Lessons learned from new AdWords UI

If you remember nothing else...

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- Get browser history right, and get it right early

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- Use an Event Bus to fight spaghetti

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- Use an Event Bus to fight spaghetti
- DI + MVP FTW

Dependency Injection plus
Model / View / Presenter
for the win!





Demo new AdWords UI



Three major themes

1. Embrace asynchrony
2. Always be decoupling
3. Strive to achieve statelessness





Embrace Asynchrony



Remember what that **A** in **AJAX** is for

- Everything might require an async call sometimes
- So assume it does all the time

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- So assume it does all the time

```
class Contact {  
    String name;  
    List<ContactDetail> details;  
  
    List<ContactDetail> getContactDetails() {  
        return details;  
    }  
  
    String getName() {  
        return name;  
    }  
}
```

Remember what that **A** in **AJAX** is for

- Everything might require an async call sometimes
- So assume it does all the time

```
class Contact {  
    String name;  
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    List<ContactDetail> getContactDetails() {  
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    String getName() {  
        return name;  
    }  
}
```



Remember what that **A** in **AJAX** is for

- Everything might require an async call sometimes
- So assume it does all the time

```
class Contact {  
    String name;  
    ArrayList<ContactDetailId> detailIds;  
  
    ArrayList<ContactDetailId> getDetailIds() {  
        return detailIds;  
    }  
  
    String getName() {  
        return name;  
    }  
}
```



Command Pattern to make async tolerable

- Leverage point for
 - Caching
 - Batching
 - Centralize failure handling
- Lays the groundwork for
 - `GWT.runAsync()`
 - Undo / Redo
 - Gears / HTML5 DB

Use Command pattern RPC

```
/** The name Command is taken */  
interface Action<T extends Response> { }  
  
interface Response { }  
  
interface ContactsService extends RemoteService {  
    <T extends Response> T execute(Action<T> action);  
}  
  
interface ContactsServiceAsync {  
    <T extends Response> void execute(Action<T> action,  
        AsyncCallback<T> callback);  
}
```

Command style RPC example

Write an Action...

```
class GetDetails implements Action<GetDetailsResponse> {  
    private final ArrayList<ContactDetailId> ids;  
  
    public GetDetails(ArrayList<ContactDetailId> ids) {  
        this.ids = ids;  
    }  
  
    public ArrayList<ContactDetailId> getIds() {  
        return ids;  
    }  
}
```

Command style RPC example

...and its response...

```
class GetDetailsResponse implements Response {
    private final ArrayList<ContactDetail> details;

    public GetDetailsResponse(ArrayList<ContactDetail> details) {
        this.details = details;
    }

    public ArrayList<ContactDetail> getDetails() {
        return new ArrayList<ContactDetail>(details);
    }
}
```

Command style RPC example

...plus convenience callback

```
abstract class GotDetails implements
    AsyncCallback<GetDetailsResponse> {

    public void onFailure(Throwable oops) {
        /* default appwide failure handling */
    }

    public void onSuccess(GetDetailsResponse result) {
        got(result.getDetails());
    }

    public abstract void got(ArrayList<ContactDetail> details);
}
```


Command style RPC example

Make it go

```
void showContact(final Contact contact) {  
    service.execute(new GetDetails(contact.getDetailIds()),  
        new GotDetails() {  
            public void got(ArrayList<ContactDetail> details) {  
                renderContact(contact);  
                renderDetails(details);  
            }  
        }  
    );  
}
```





Always be decoupling



Always be decoupling

With the combination of

- An event bus
- MVP pattern for your custom widgets
- Dependency injection of app-wide services

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You get...

Easy rejiggering of the app

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Easy to defer pokey DOM operations

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Easy rejiggering of the app

Easy to defer pokey DOM operations

Easy unit testing

Always be decoupling

With the combination of

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- MVP pattern for your custom widgets
- Dependency injection of app-wide services

You get...

Easy rejiggering of the app

Easy to defer pokey DOM operations

Easy unit testing

Fast test execution

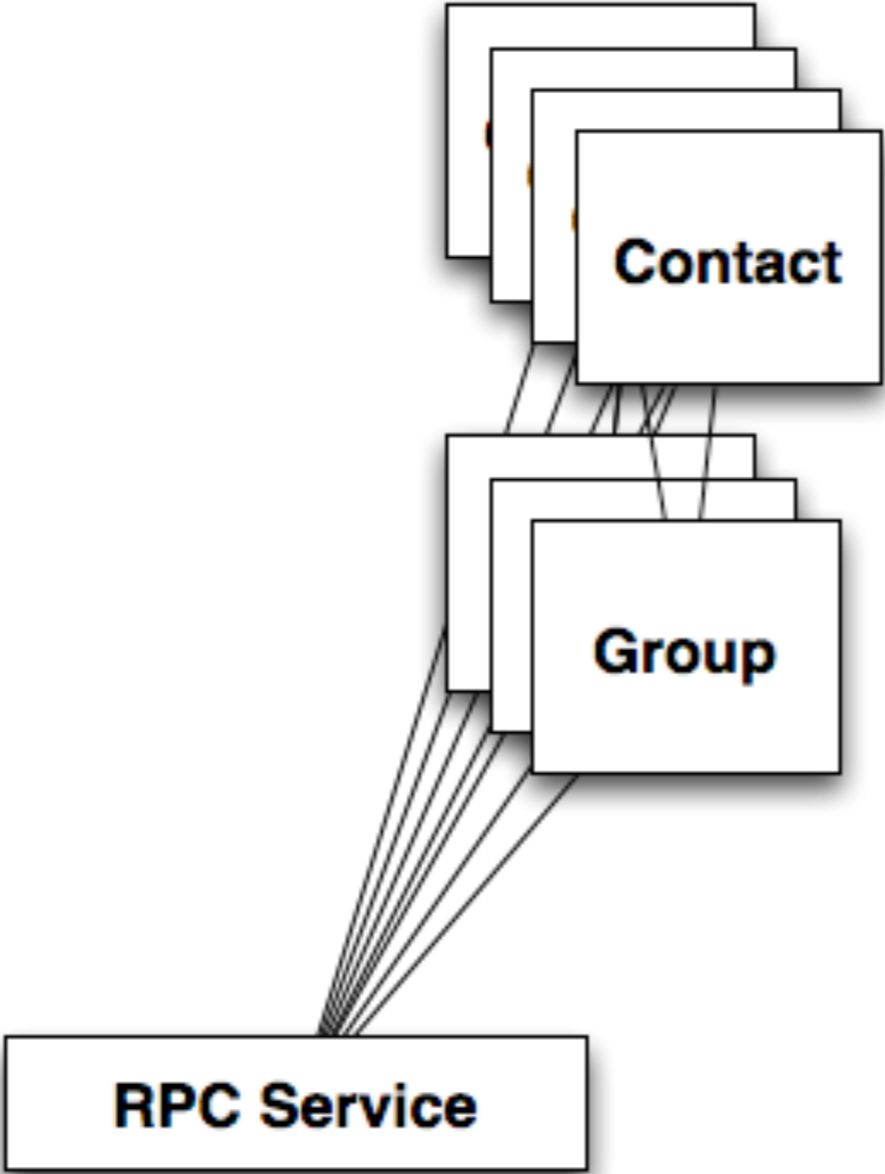




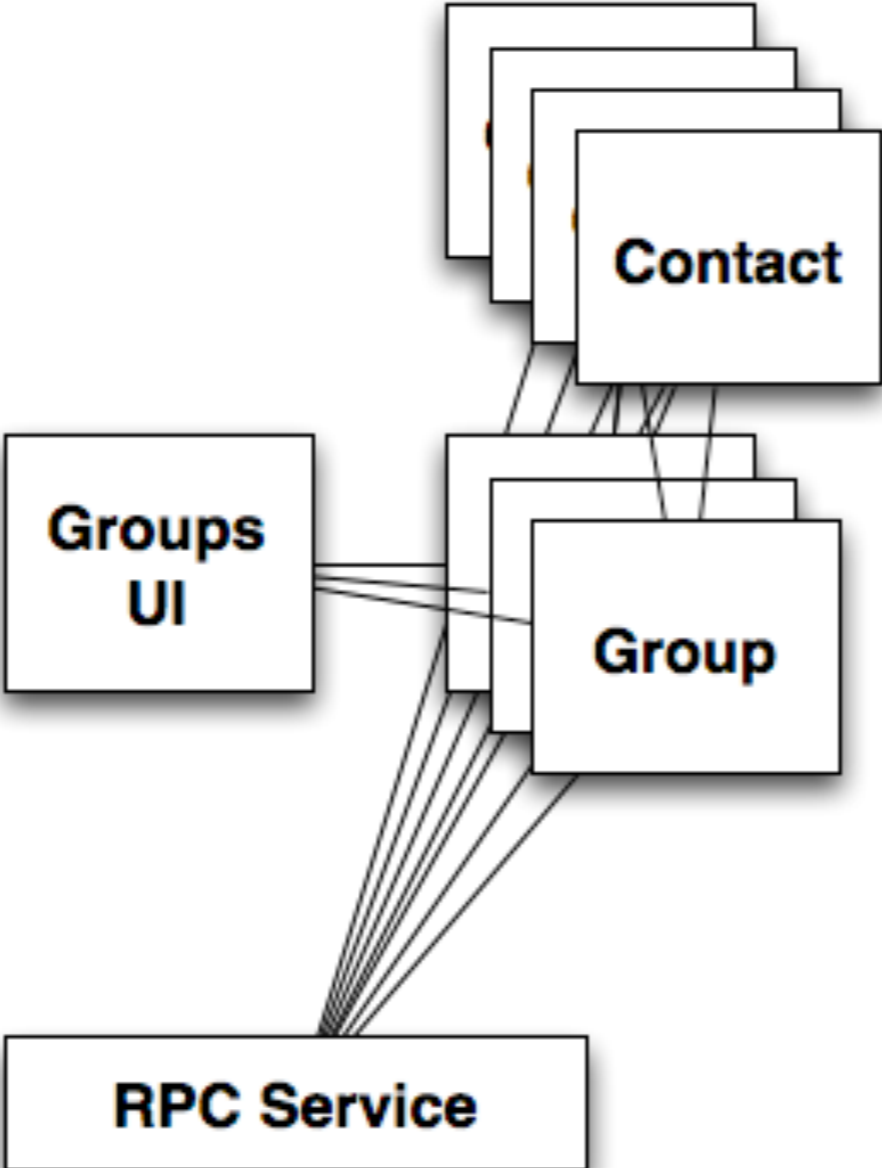
Decoupling via event bus



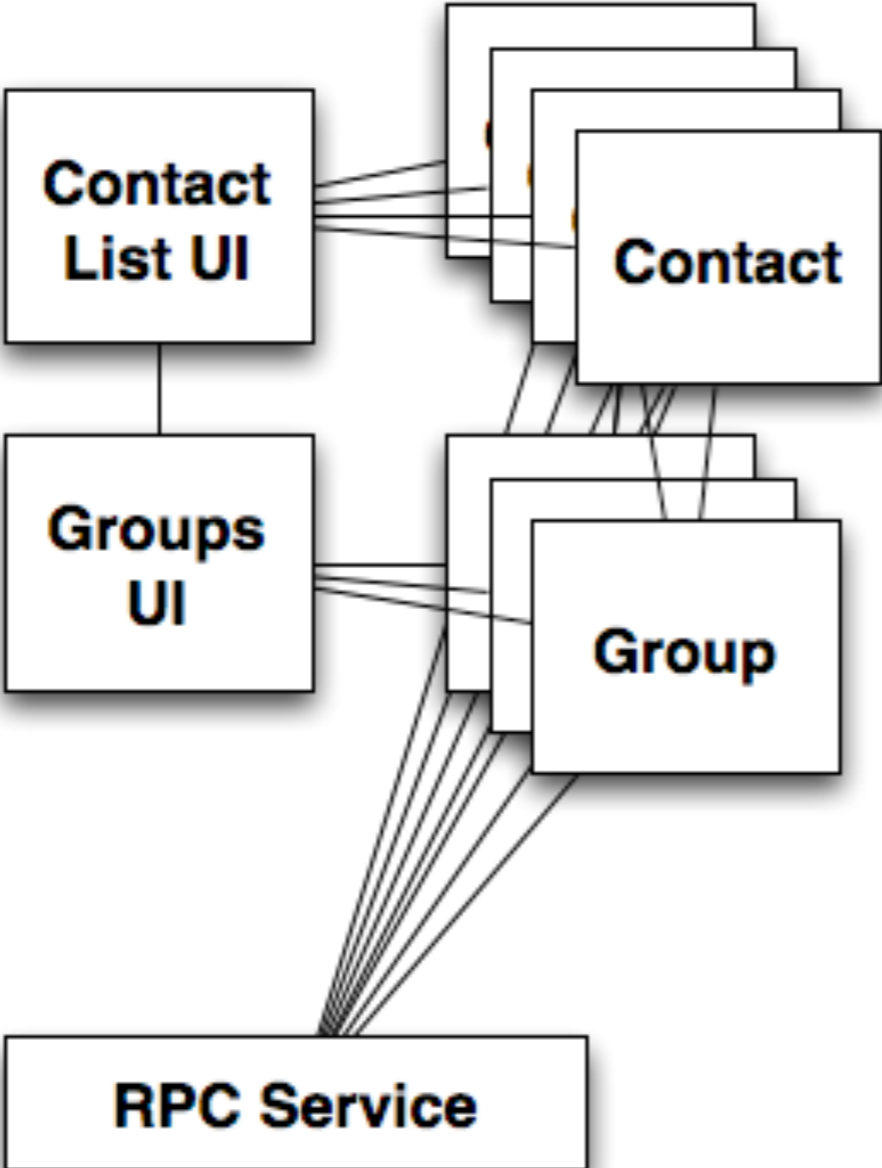
Coupling



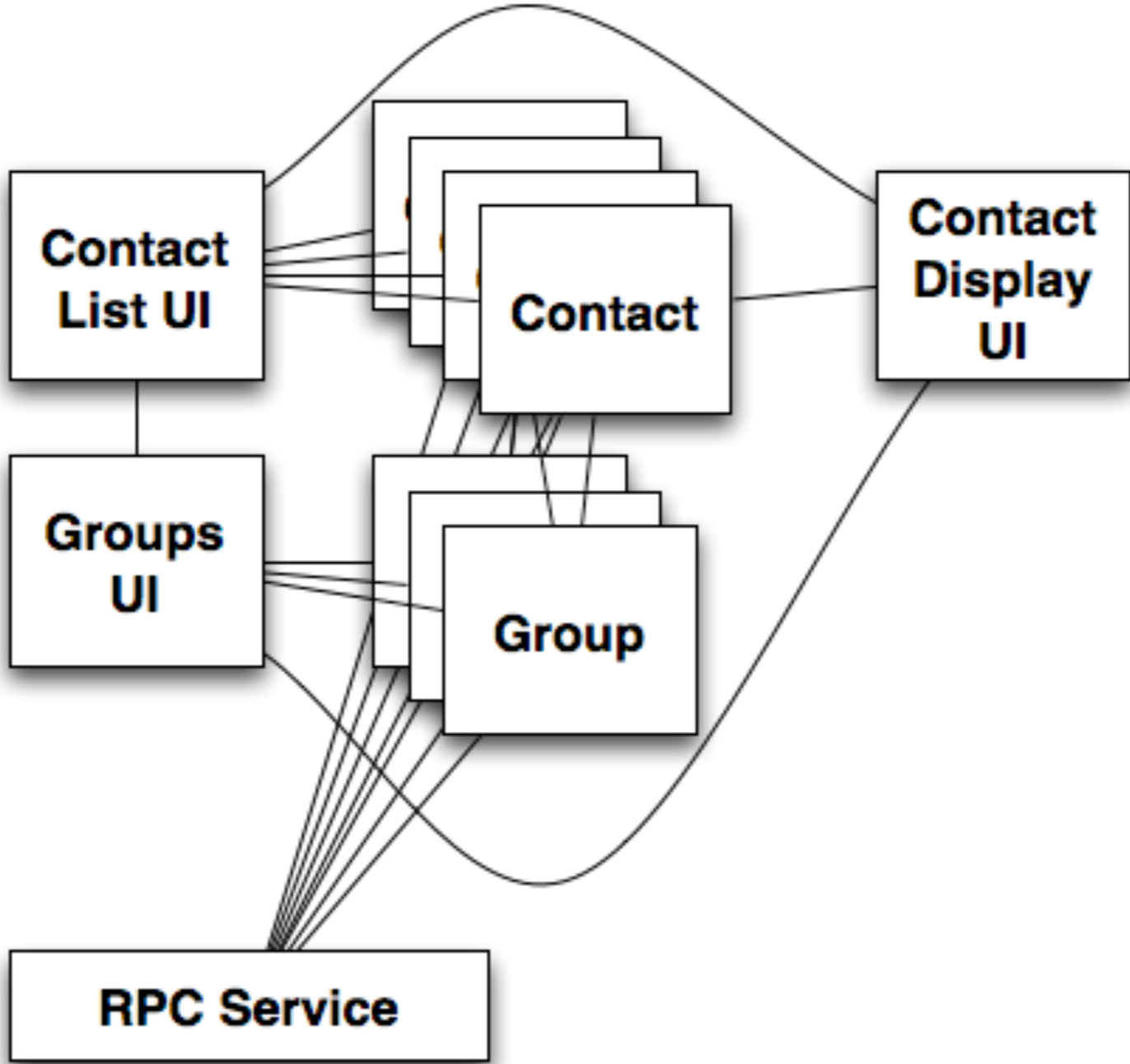
Coupling



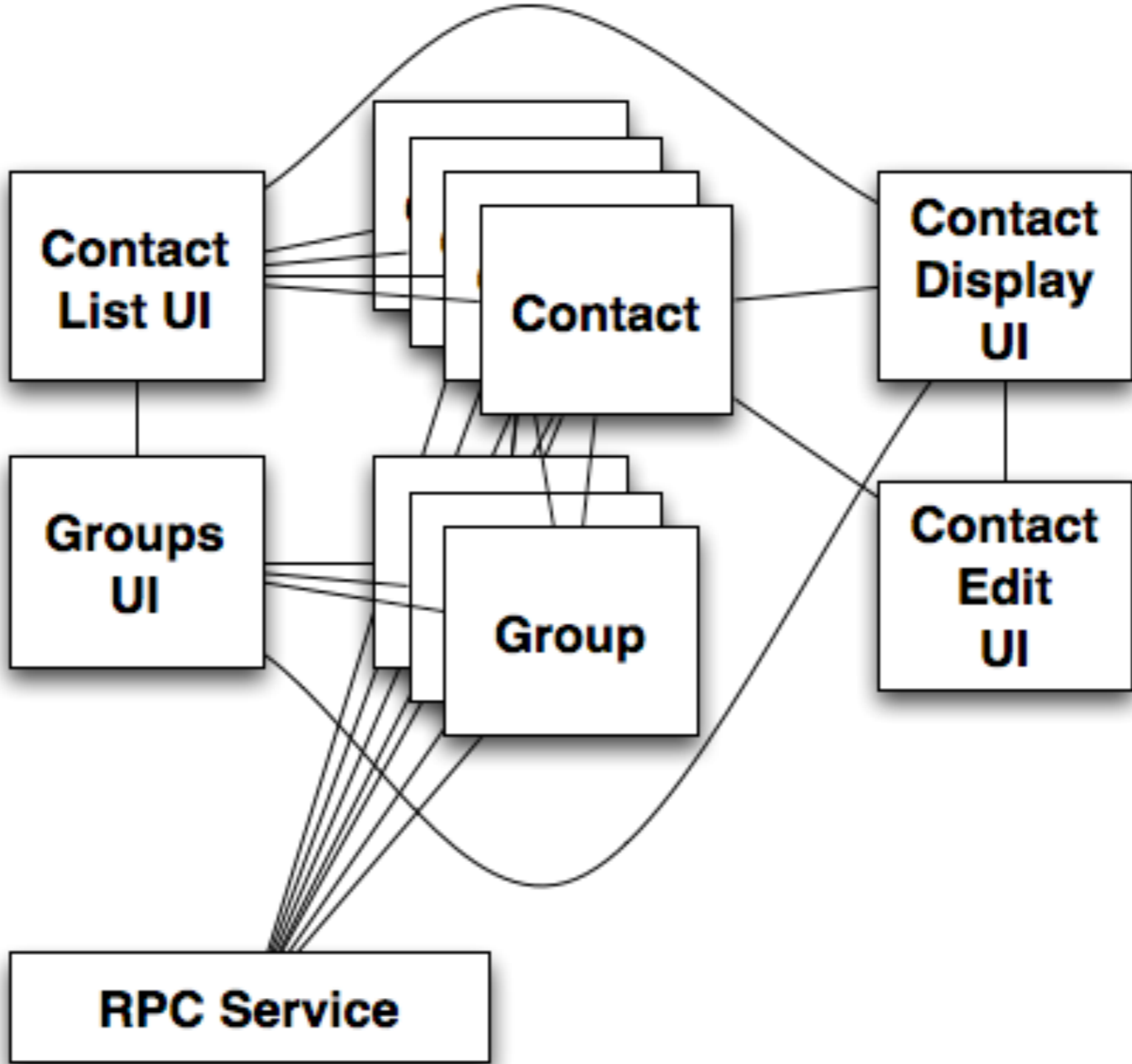
Coupling



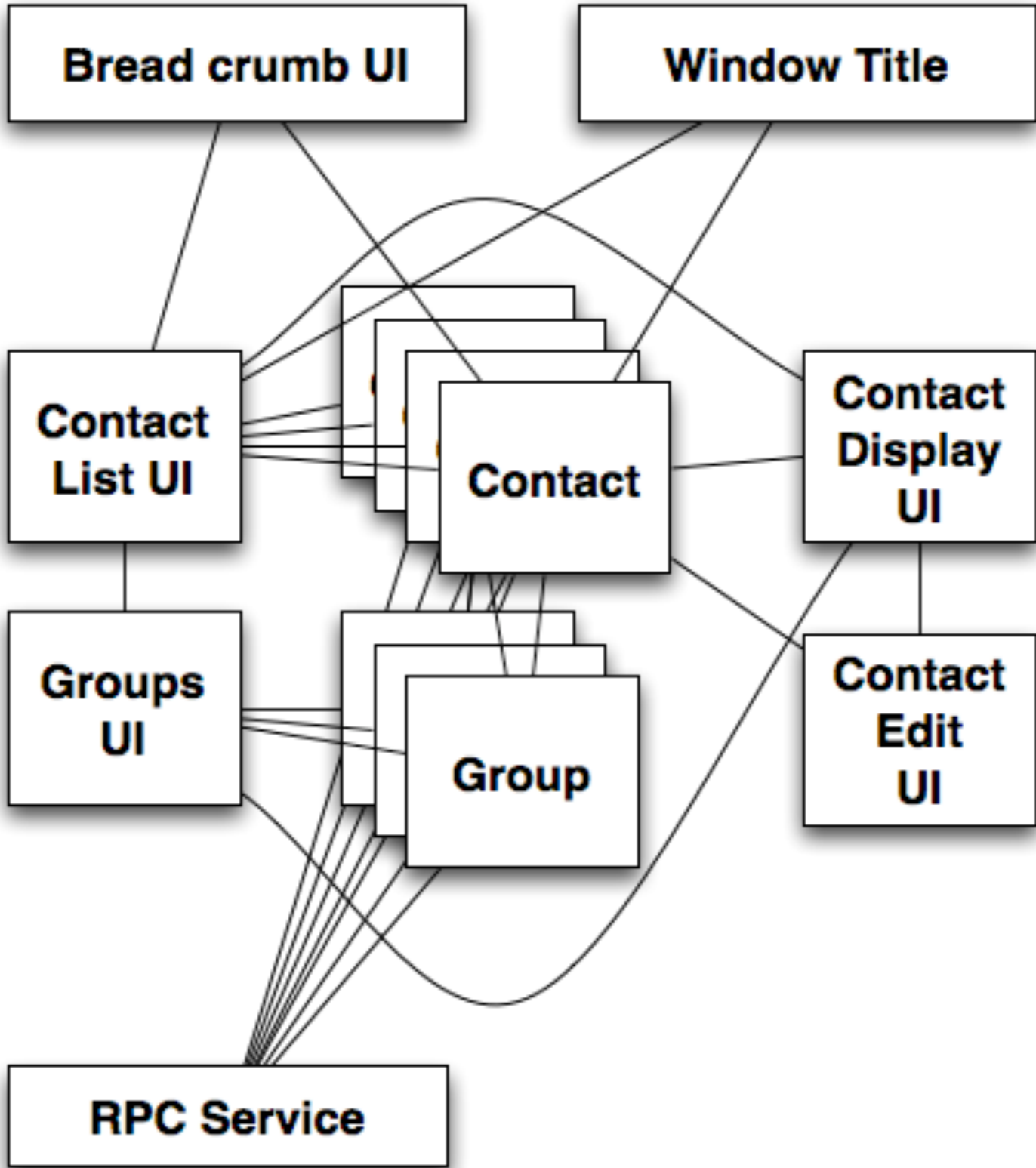
Coupling



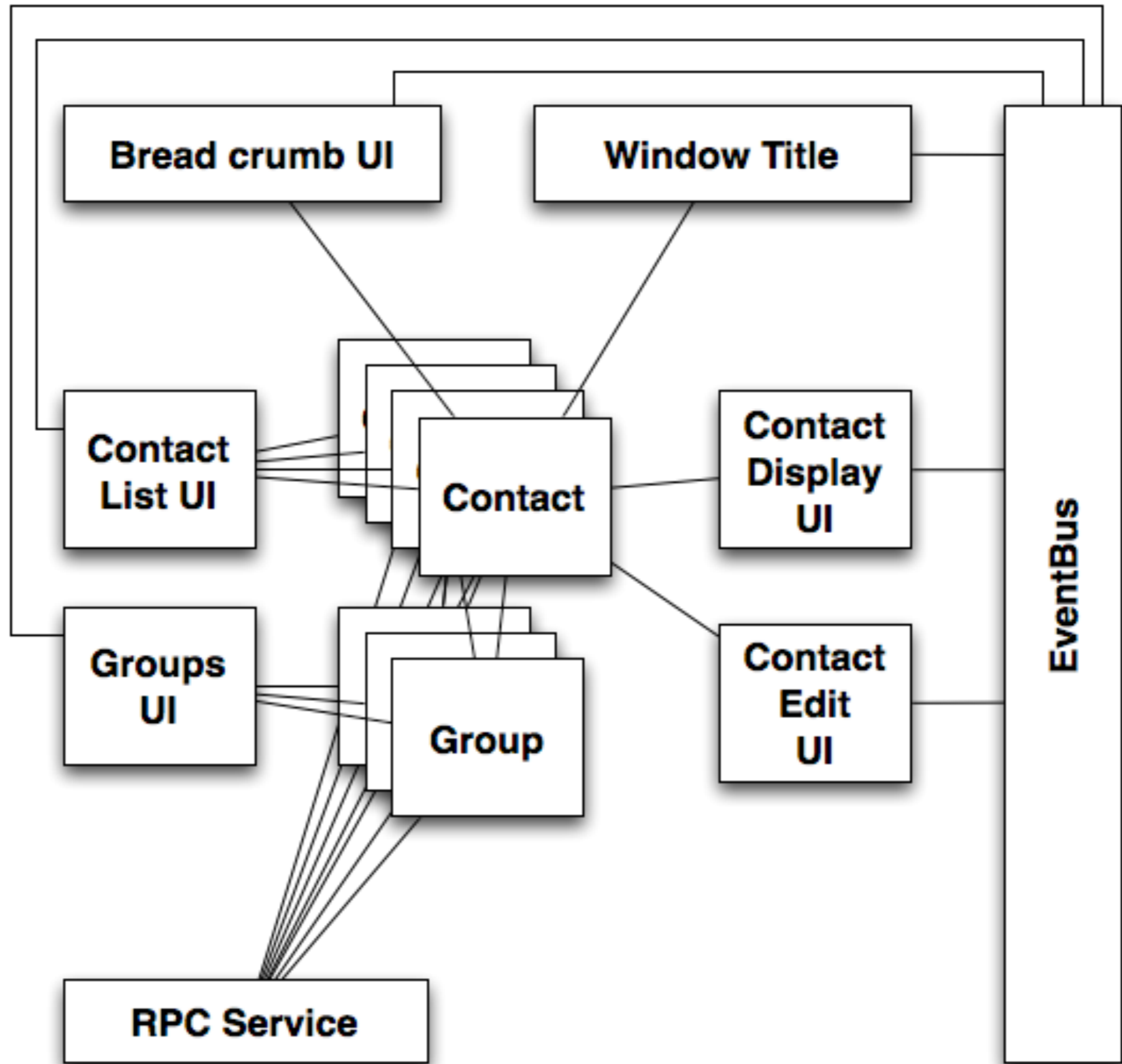
Coupling



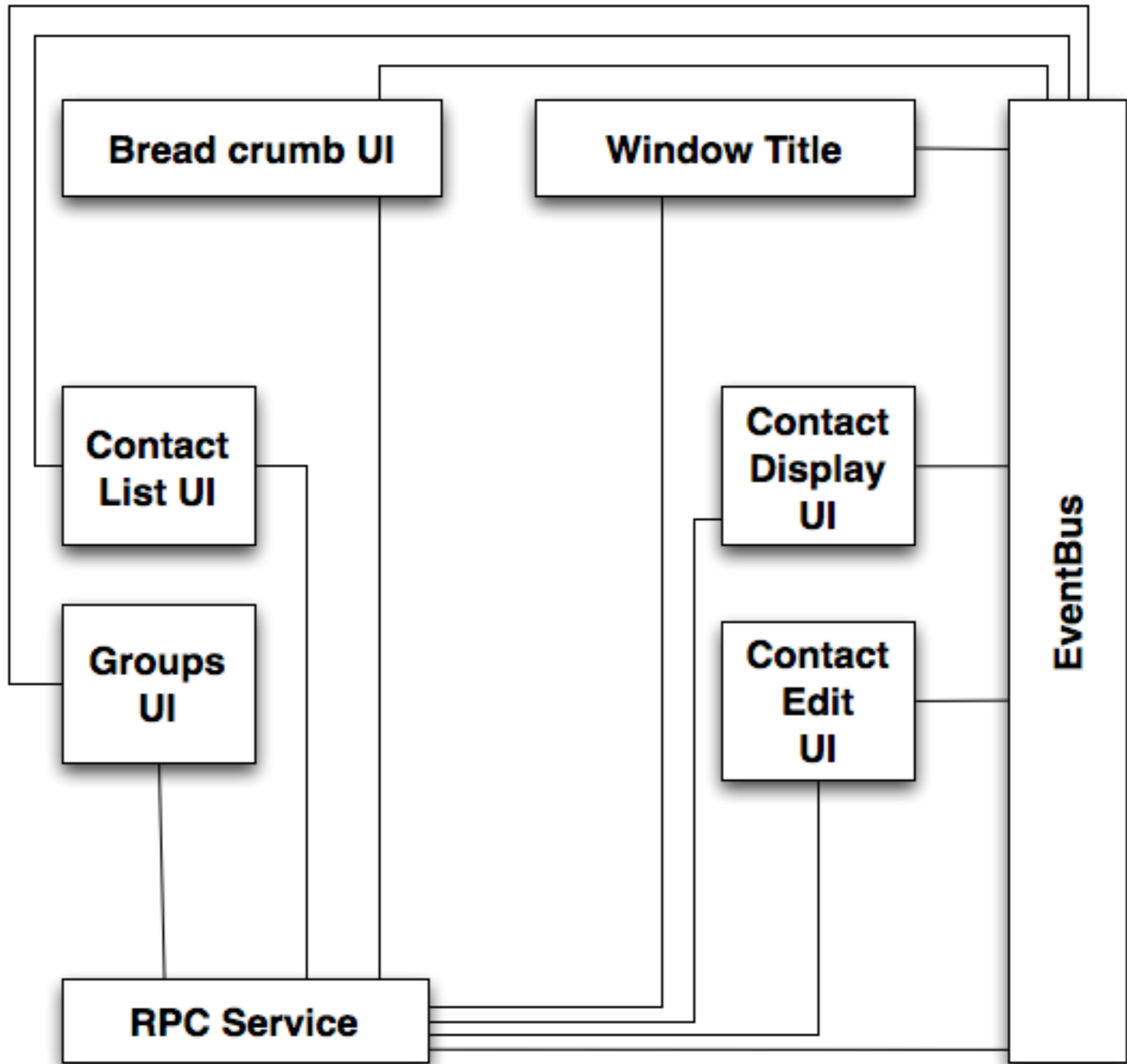
Coupled



Looser



Loose



EventBus

Implement with GWT HandlerManager

Contact
Display
UI

```
void showContact(final Contact contact) {  
    service.execute(new GetDetails(contact.getDetailIds()),  
        new GotDetails() {  
            public void got(ArrayList<ContactDetail> details) {  
                renderContact(contact);  
                renderDetails(details);  
            }  
        }  
    );  
}
```

EventBus

Implement with GWT HandlerManager

Contact
Display
UI

```
ContactId currentContact;
```

```
void showContact(final Contact contact) {  
    if (!currentContactId.equals(contact)) {  
        currentContactId = currentContactId;  
        service.execute(new GetDetails(contact.getDetailIds()),  
            new GotDetails() {  
                public void got(ArrayList<ContactDetail> details) {  
                    renderContact(contact);  
                    renderDetails(details);  
                }  
            }));  
    }  
}
```

EventBus

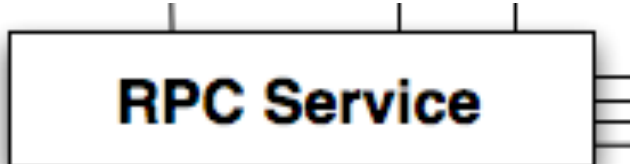
Implement with GWT HandlerManager

Contact
Display
UI

```
HandlerManager eventBus;  
  
void listenForContactUpdates() {  
    eventBus.addHandler(ContactChangeEvent.TYPE,  
        new ContactChangeEventHandler() {  
            public void onContactChange(ContactChangeEvent event) {  
                Contact contact = event.getContact();  
                if (currentContactId.equals(contact.getId())) {  
                    renderContact(contact);  
                }  
            }  
        }  
    );  
}
```

EventBus

Tossing the event

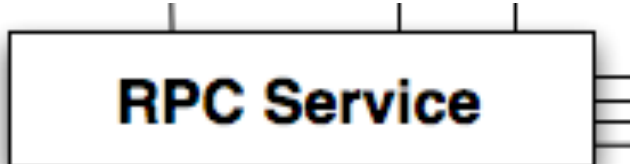
A rectangular box with a black border and a light gray background, containing the text "RPC Service". It has three short vertical lines extending from the top edge and three short horizontal lines extending from the right edge, resembling a connector or a terminal symbol.

RPC Service

```
public void execute(final UpdateContact update,
    final AsyncCallback<GetContactsResponse> cb) {
    realService.execute(update,
        new AsyncCallback<UpdateContactResponse>() {
            public void onFailure(Throwable caught) {
                cb.onFailure(caught);
            }
            public void onSuccess(UpdateContactResponse result) {
                recache(update.getContact());
                cb.onSuccess(result);
                ContactChangeEvent e =
                    new ContactChangeEvent(update.getContact());
                eventBus.fireEvent(e);
            }
        });
}
```

EventBus

Tossing the event

A rectangular box with a black border and a light gray background, containing the text "RPC Service". It has three short vertical lines extending from the top edge and three short horizontal lines extending from the right edge, resembling a connector or a terminal symbol.

RPC Service

```
public void execute(final UpdateContact update,
    final AsyncCallback<GetContactsResponse> cb) {
    realService.execute(update,
        new AsyncCallback<UpdateContactResponse>() {
            public void onFailure(Throwable caught) {
                cb.onFailure(caught);
            }
            public void onSuccess(UpdateContactResponse result) {
                recache(update.getContact());
                cb.onSuccess(result);
                ContactChangeEvent e =
                    new ContactChangeEvent(update.getContact());
                eventBus.fireEvent(e);
            }
        }
    );
}
```

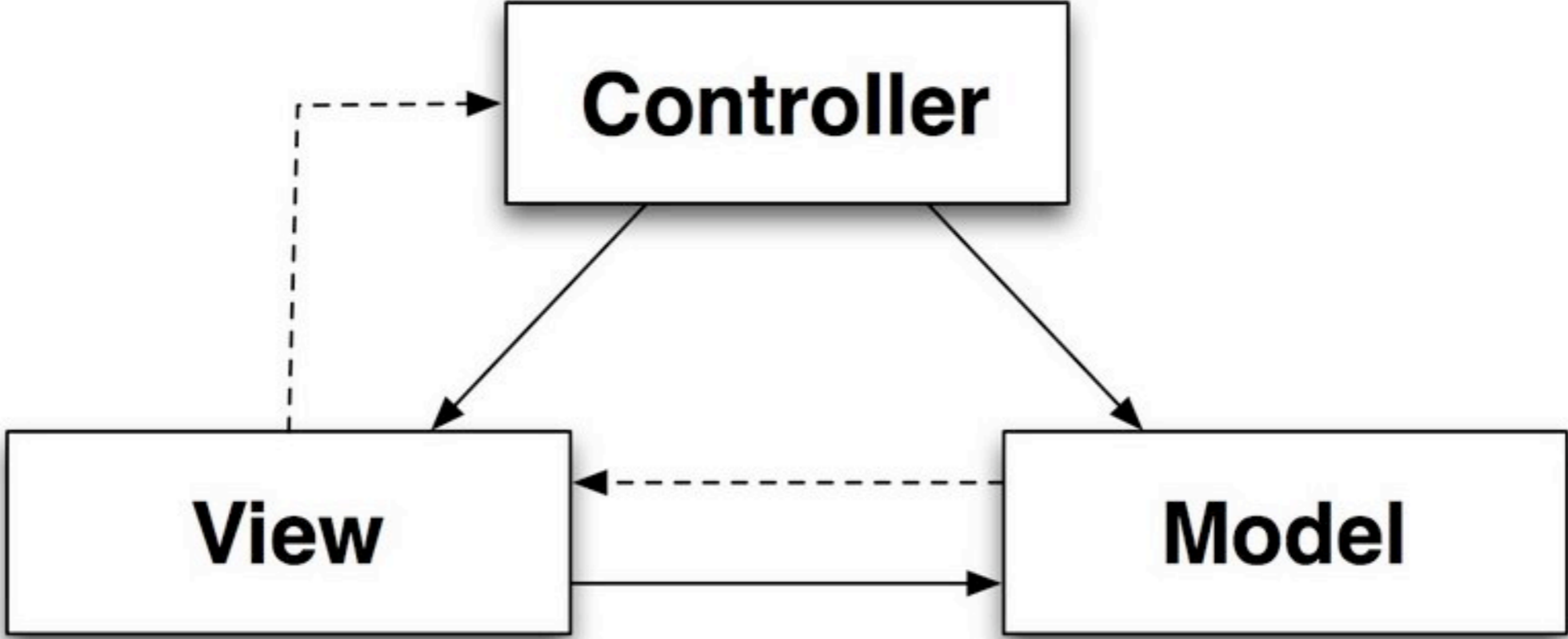




Decoupling via MVP

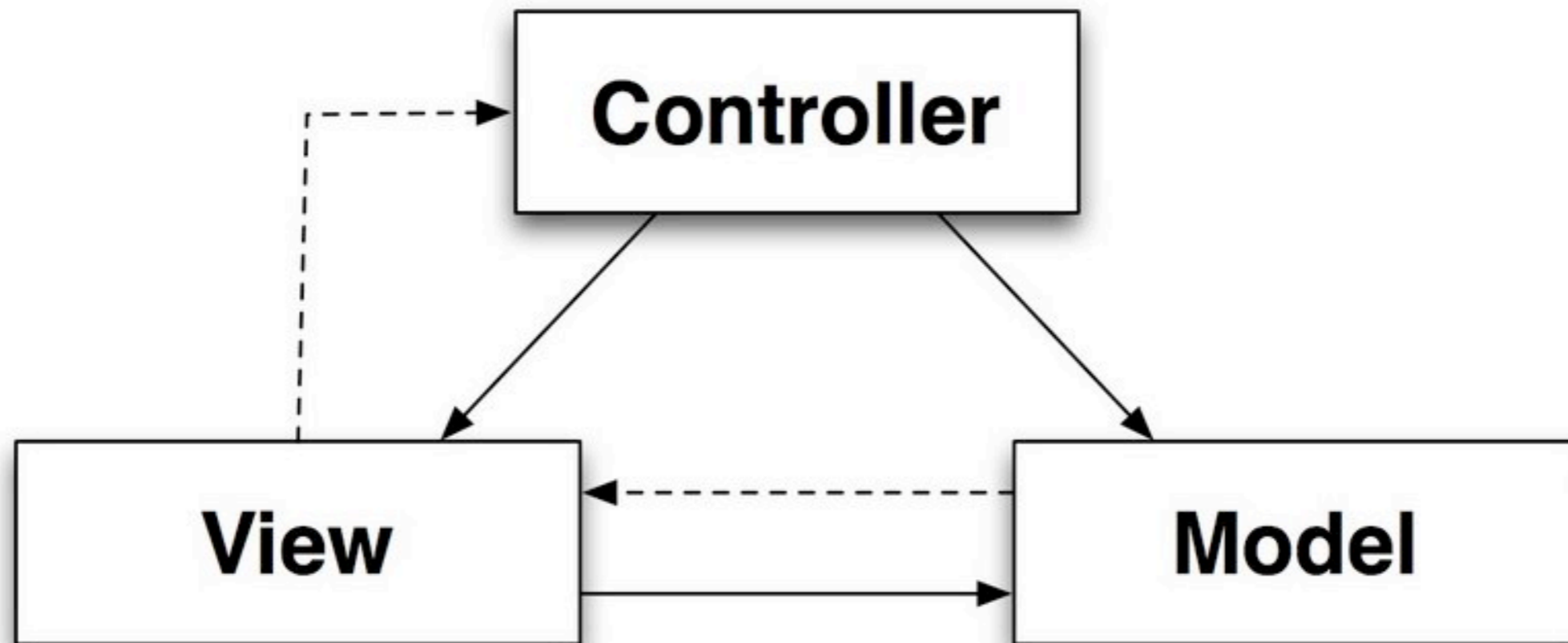


Classic Model View Controller pattern



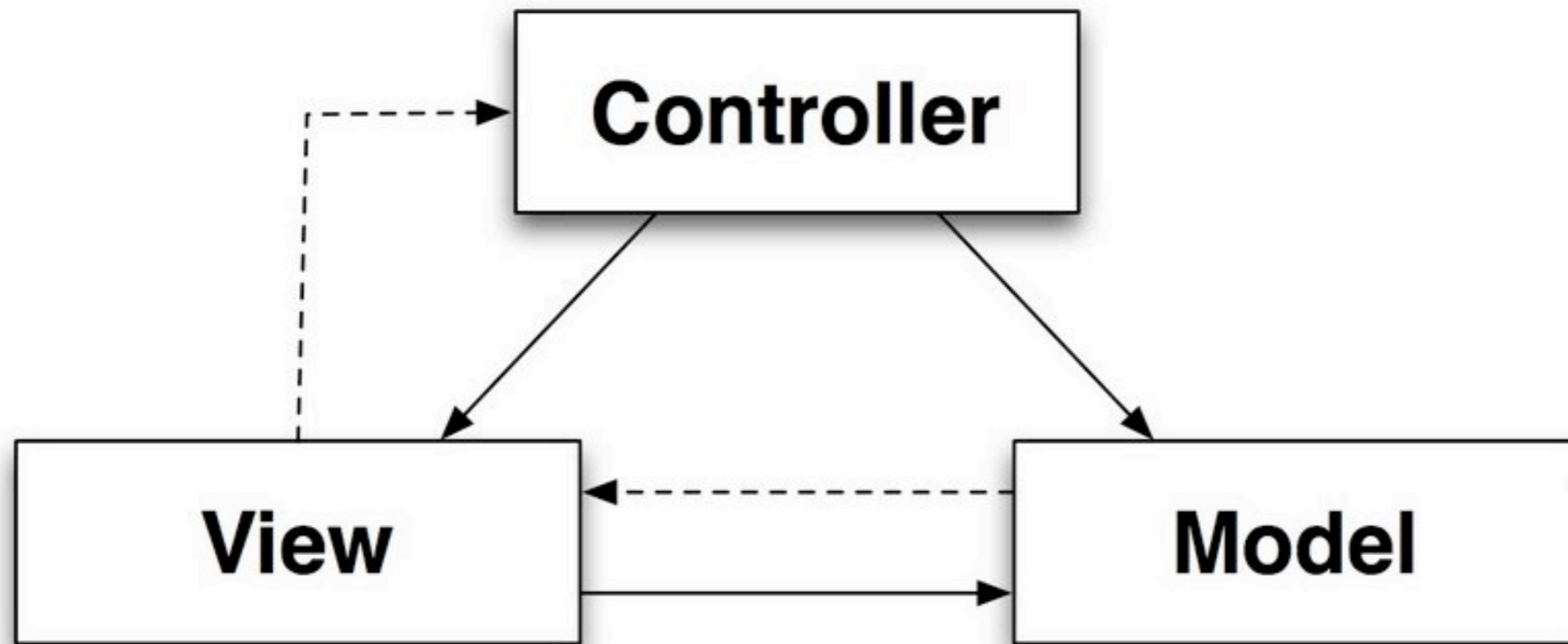
Classic Model View Controller pattern

How 1980s

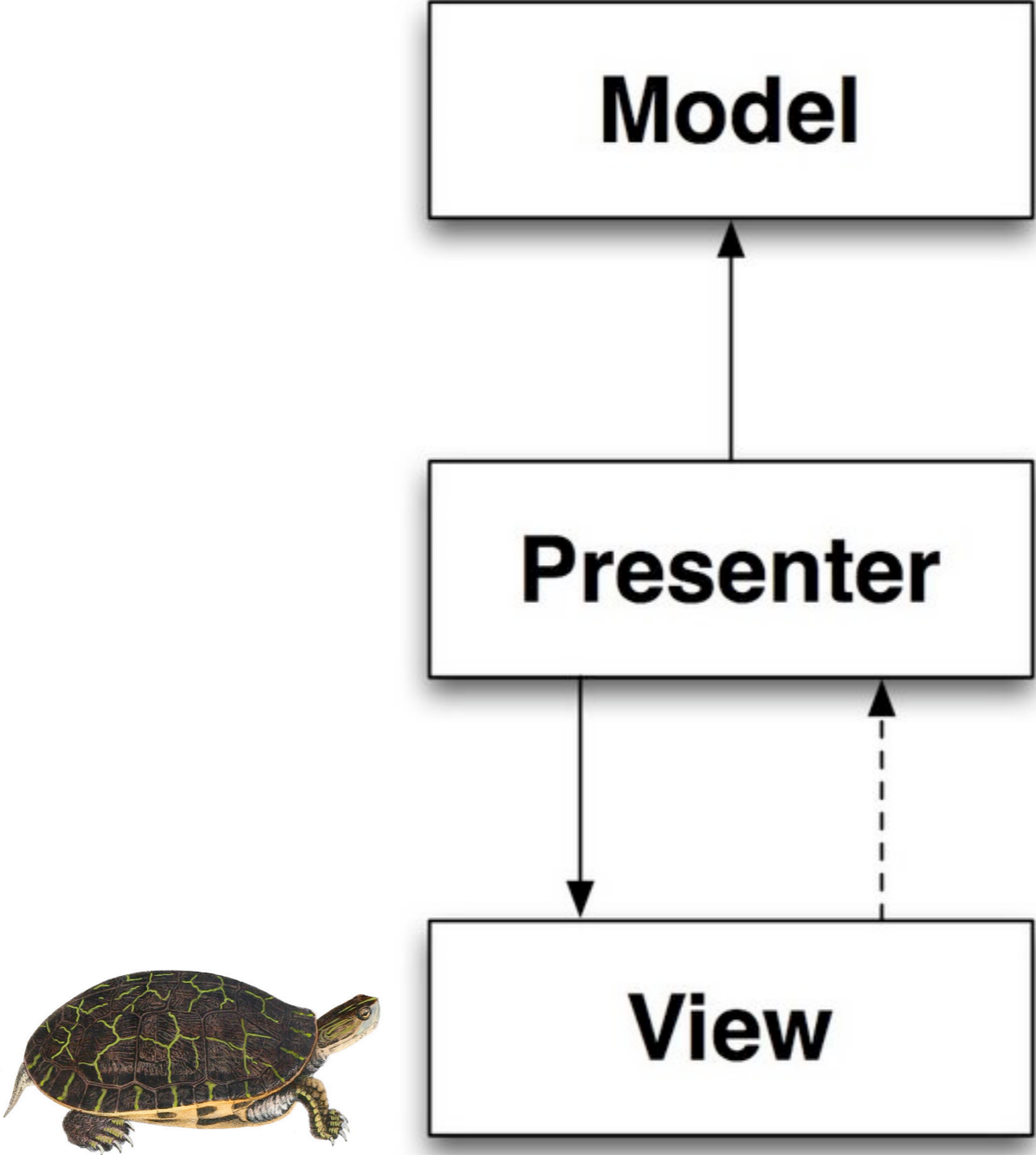


Classic Model View Controller pattern

How 1980s

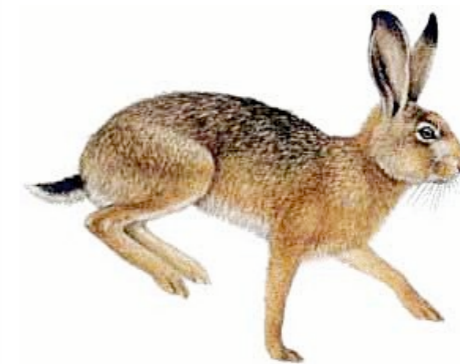
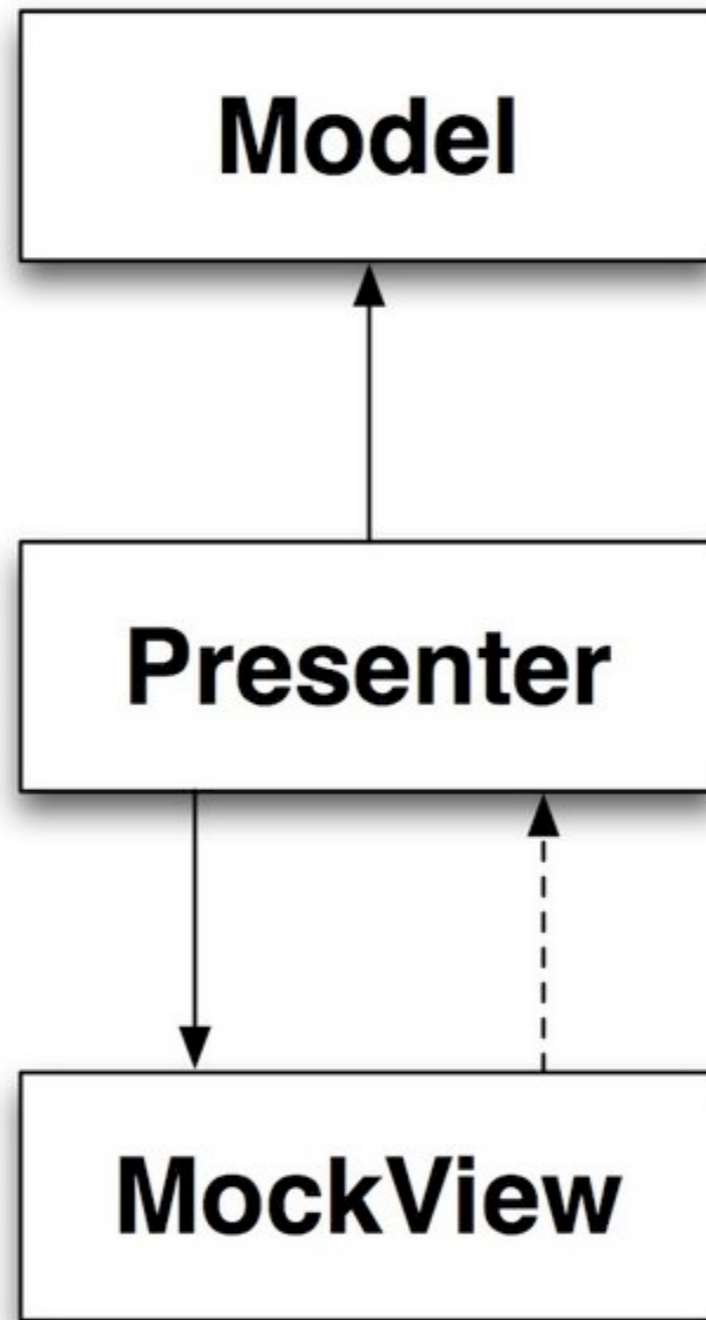


MVP



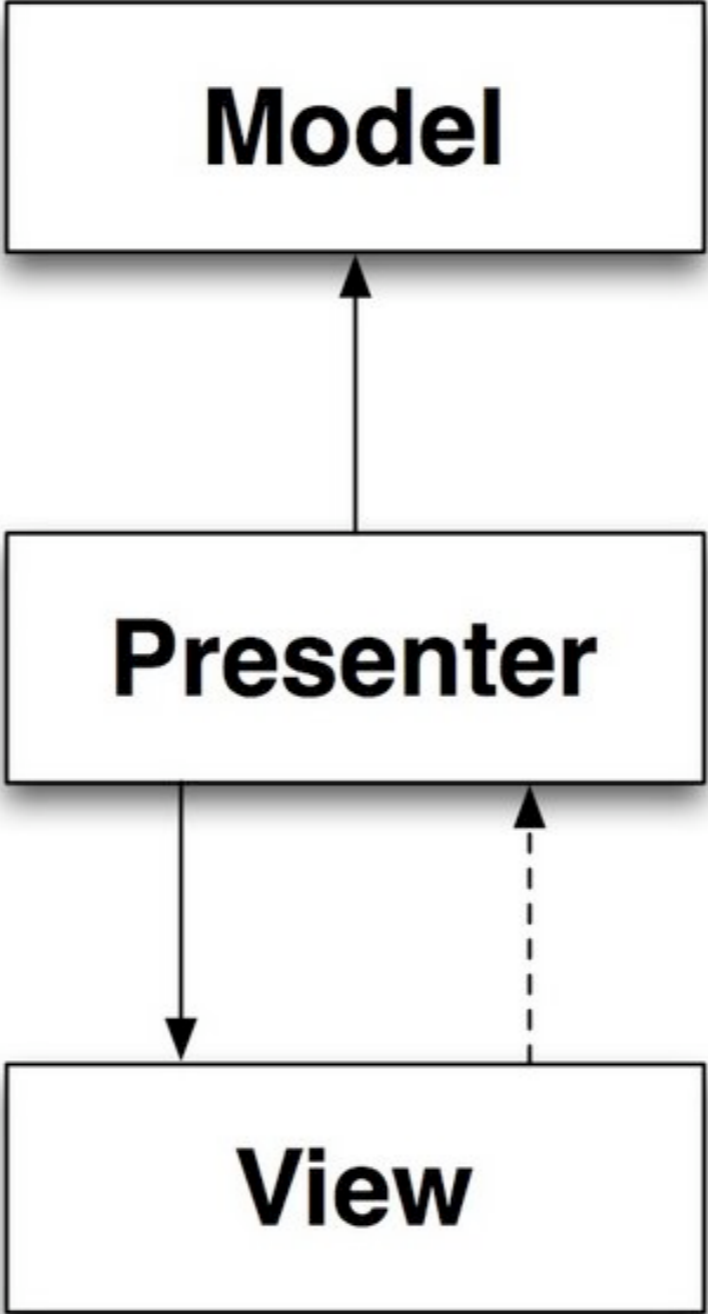
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MVP



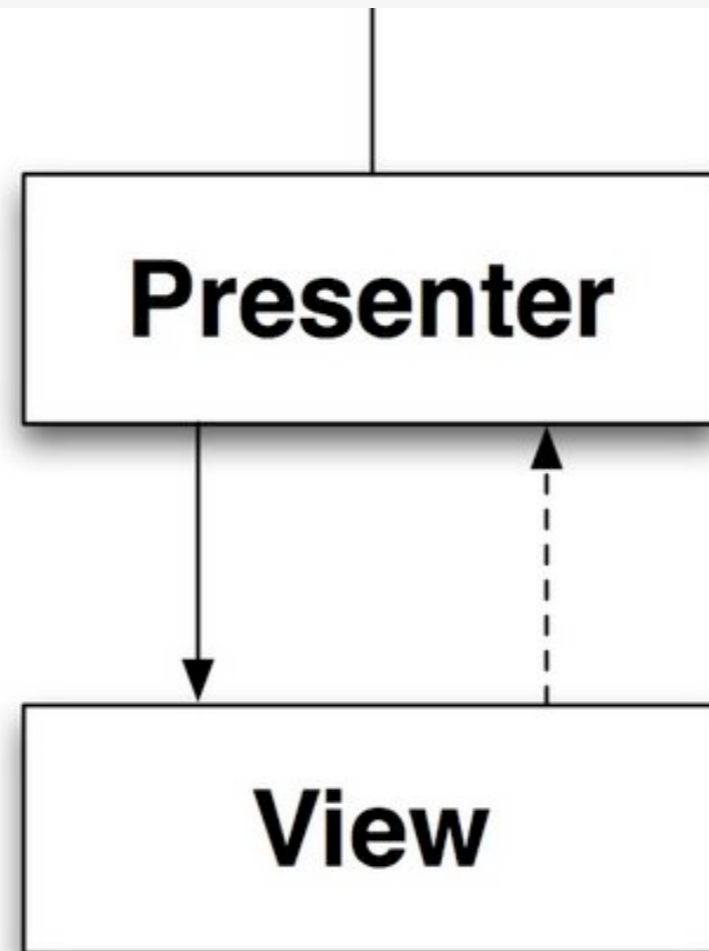
GWTMockUtilities

MVP



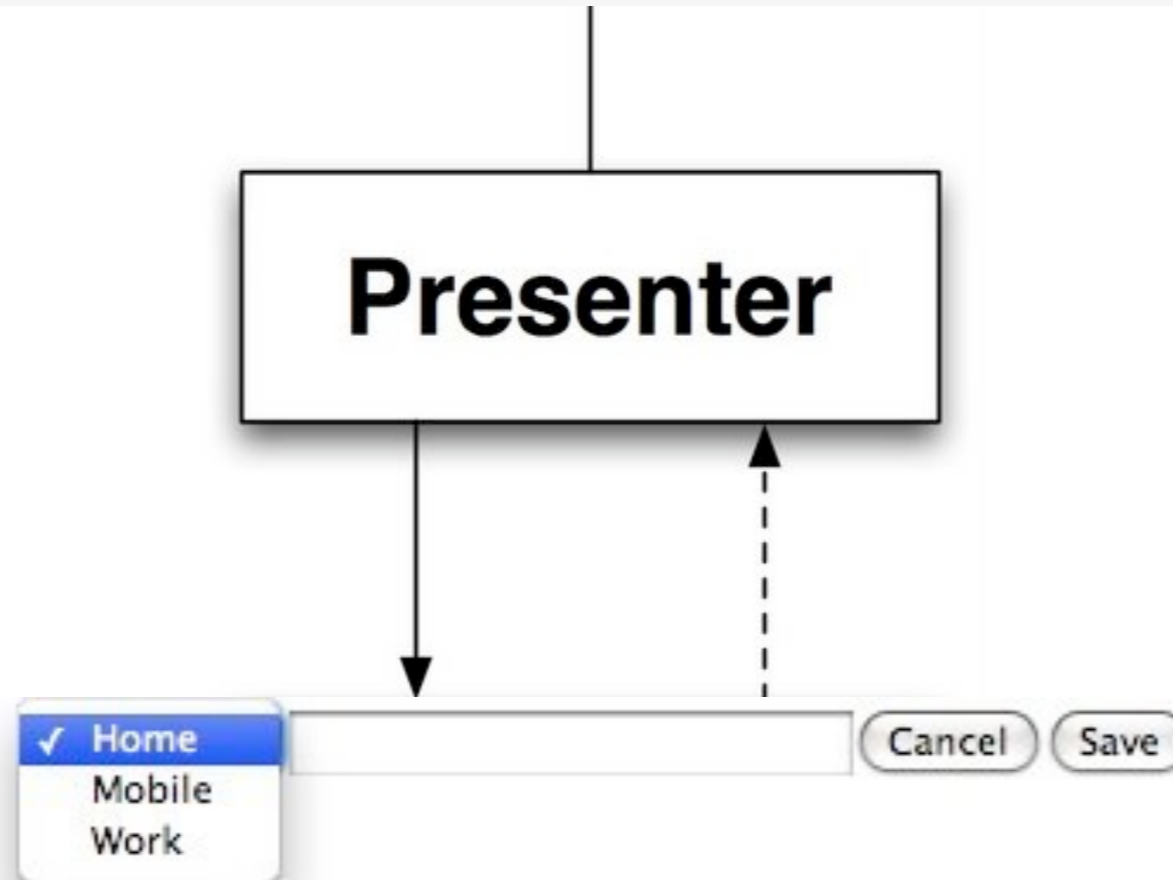
MVP

```
class Phone implements ContactDetail {  
    final ContactDetailId id;  
    String number;  
    String label; // work, home...  
}
```



MVP

```
class Phone implements ContactDetail {  
    final ContactDetailId id;  
    String number;  
    String label; // work, home...  
}
```



MVP

```
class Phone implements ContactDetail {  
    final ContactDetailId id;  
    String number;  
    String label; // work, home...  
}
```

```
class PhoneEditor {  
    interface Display {  
        HasClickHandlers getSaveButton();  
        ...  
    }  
}
```



Sample Presenter: PhoneEditor

Display interface using characteristic interfaces



Presenter

```
class PhoneEditor {  
    interface Display {  
        HasClickHandlers getSaveButton();  
        HasClickHandlers getCancelButton();  
        HasValue<String> getNumberField();  
        HasValue<String> getLabelPicker();  
        ...  
    }  
}
```

Sample Presenter: PhoneEditor

Binding the display

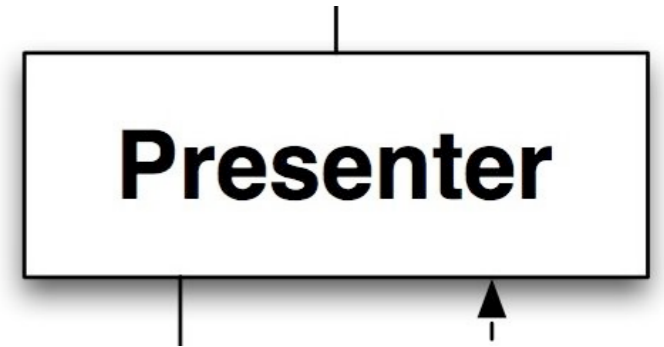


Presenter

```
void bindDisplay(Display display) {  
    this.display = display;  
  
    display.getSaveButton().addClickHandler(new ClickHandler() {  
        public void onClick(ClickEvent event) {  
            doSave();  
        }  
    });  
  
    display.getCancelButton().addClickHandler(new ClickHandler() {  
        public void onClick(ClickEvent event) {  
            doCancel();  
        }  
    });  
}
```

Sample Presenter: PhoneEditor

Start editing



```
void editPhone(Phone phone) {
    this.phone = Phone.from(phone);

    display.getNumberField().setValue(phone.getNumber());
    display.getLabelPicker().setValue(phone.getLabel());
}
```

Sample Presenter: PhoneEditor

Save it



Presenter

```
void doSave() {  
    phone.setNumber(display.getNumberField().getValue());  
    phone.setLabel(display.getLabelPicker().getValue());  
  
    service.execute(new UpdatePhone(phone), new UpdatedPhone() {  
        public void updated() {  
            tearDown();  
        }  
  
        public void hadErrors(HashSet<PhoneError> errors) {  
            renderErrors(errors);  
        }  
    });  
}
```





Decoupling via DI



Dependency Injection

- Just a pattern:
 - No globals
 - No service locator
 - Dependencies pushed in, preferably via constructor
- Not hard to do manually
- GIN (client) and Guice (server) can automate it
 - <http://code.google.com/p/google-guice/>
 - <http://code.google.com/p/google-gin/>

DI slice for the PhoneEditor



Presenter

```
public void onModuleLoad() {  
    ContactsServiceAsync realService =  
        GWT.create(ContactsServiceAsync.class);  
    CachedBatchingService rpcService =  
        new CachedBatchingService(realService);  
  
    HandlerManager eventBus = new HandlerManager(null);  
  
    PhoneEditWidget phoneEditWidget = new PhoneEditWidget();  
    PhoneEditor phoneEditor = new PhoneEditor(phoneEditWidget,  
        rpcService);  
  
    ContactWidget contactWidget = new ContactWidget();  
    ContactViewer contactViewer =  
        new ContactViewer(contactWidget, phoneEditor,  
            rpcService, eventBus);  
    contactViewer.go(RootPanel.get());  
}
```

DI slice for the PhoneEditor



Presenter

```
public void onModuleLoad() {
    ContactsServiceAsync realService =
        GWT.create(ContactsServiceAsync.class);
    CachedBatchingService rpcService =
        new CachedBatchingService(realService);

    HandlerManager eventBus = new HandlerManager(null);

    PhoneEditWidget phoneEditWidget = new PhoneEditWidget();
    PhoneEditor phoneEditor = new PhoneEditor(phoneEditWidget,
        rpcService);

    ContactWidget contactWidget = new ContactWidget();
    ContactViewer contactViewer =
        new ContactViewer(contactWidget, phoneEditor,
            rpcService, eventBus);
    contactViewer.go(RootPanel.get());
}
```



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```



DI slice for the PhoneEditor



Presenter

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public void onModuleLoad() {  
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    HandlerManager eventBus = new HandlerManager(null);  
  
    PhoneEditWidget phoneEditWidget = new PhoneEditWidget();  
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DI slice for the PhoneEditor



Presenter

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public void onModuleLoad() {
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DI slice for the PhoneEditor



Presenter

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    CachedBatchingService rpcService =
        new CachedBatchingService(realService);

    HandlerManager eventBus = new HandlerManager(null);

    PhoneEditWidget phoneEditWidget = new PhoneEditWidget();
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}
```

DI slice for the PhoneEditor



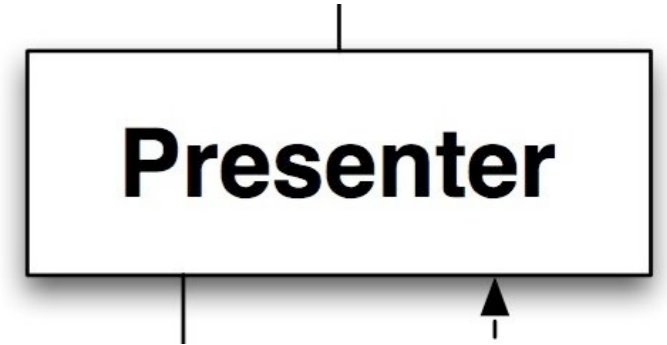
Presenter

```
public void onModuleLoad() {
    ContactsServiceAsync realService =
        GWT.create(ContactsServiceAsync.class);
    CachedBatchingService rpcService =
        new CachedBatchingService(realService);
    GVoiceService voiceService = GWT.create(GVoiceService.class);
    HandlerManager eventBus = new HandlerManager(null);

    PhoneEditWidget phoneEditWidget = new PhoneEditWidget();
    PhoneEditor phoneEditor = new PhoneEditor(phoneEditWidget,
        rpcService, voiceService);

    ContactWidget contactWidget = new ContactWidget();
    ContactViewer contactViewer =
        new ContactViewer(contactWidget, phoneEditor,
            rpcService, eventBus);
    contactViewer.go(RootPanel.get());
}
```

DI slice for the PhoneEditor



```
public void onModuleLoad() {
    MyGinjector factory = GWT.create(MyGinjector.class);

    factory.createContactViewer().go(RootPanel.get());
}
```





Decoupling payoff: fast tests



Test the PhoneEditor

Define some mocks



Presenter

```
class MockContactsService implements ContactsServiceAsync {
    Action<?> lastAction;
    AsyncCallback<?> lastCallback;

    public <T extends Response> void execute(Action<T> action,
        AsyncCallback<T> callback) {
        lastAction = action;
        lastCallback = callback;
    }
}
```

Test the PhoneEditor

Define some mocks



Presenter

```
class MockClickEvent extends ClickEvent { }

class MockHasClickHandlers implements HasClickHandlers {
    ClickHandler lastClickHandler;

    public HandlerRegistration addClickHandler(
        ClickHandler handler) {
        lastClickHandler = handler;

        return new HandlerRegistration() {
            public void removeHandler() { }
        };
    }

    public void fireEvent(GwtEvent<?> event) { }
}
```

Test the PhoneEditor

Define some mocks



Presenter

```
class MockHasValue<T> implements HasValue<T> {
    T lastValue;

    public T getValue() {
        return lastValue;
    }

    public void setValue(T value) {
        this.lastValue = value;
    }

    public void setValue(T value, boolean fireEvents) {
        setValue(value);
    }
    ...
}
```


Test the PhoneEditor

Define some mocks



Presenter

```
class MockPhoneEditorDisplay implements PhoneEditor.Display {  
    MockHasClickHandlers save = new MockHasClickHandlers();  
    HasClickHandlers cancel = new MockHasClickHandlers();  
    HasValue<String> labelPicker = new MockHasValue<String>();  
    HasValue<String> numberField = new MockHasValue<String>();  
  
    public HasClickHandlers getCancelButton() { return cancel; }  
    public HasClickHandlers getSaveButton() { return save; }  
    public HasValue<String> getLabelPicker() {  
        return labelPicker;  
    }  
    public HasValue<String> getNumberField() {  
        return numberField;  
    }  
}
```

Test the PhoneEditor

Set up the test...



Presenter

```
public void testSave() {
    MockContactsService service = new MockContactsService();
    MockPhoneEditorDisplay display =
        new MockPhoneEditorDisplay();

    // Build before and after values

    ContactDetailId id = new ContactDetailId();

    Phone before = new Phone(id);
    before.setLabel("Home");
    before.setNumber("123 456 7890");

    Phone expected = Phone.from(before);
    expected.setLabel("Work");
    expected.setNumber("098 765 4321");
}
```

Test the PhoneEditor

...and run it



Presenter

```
PhoneEditor editor = new PhoneEditor(display, service);
editor.editPhone(before);
display.labelPicker.setValue("Work");
display.numberField.setValue("098 765 4321");
display.save.lastClickHandler.onClick(new MockClickEvent());
```

```
// Verify
```

```
UpdatePhone action = (UpdatePhone) service.lastAction;
assertEquals(new UpdatePhone(expected), action);
Phone actual = action.getPhone();
assertEquals(expected.getLabel(), actual.getLabel());
assertEquals(expected.getNumber(), actual.getNumber());
```

```
}
```





Strive to achieve statelessness



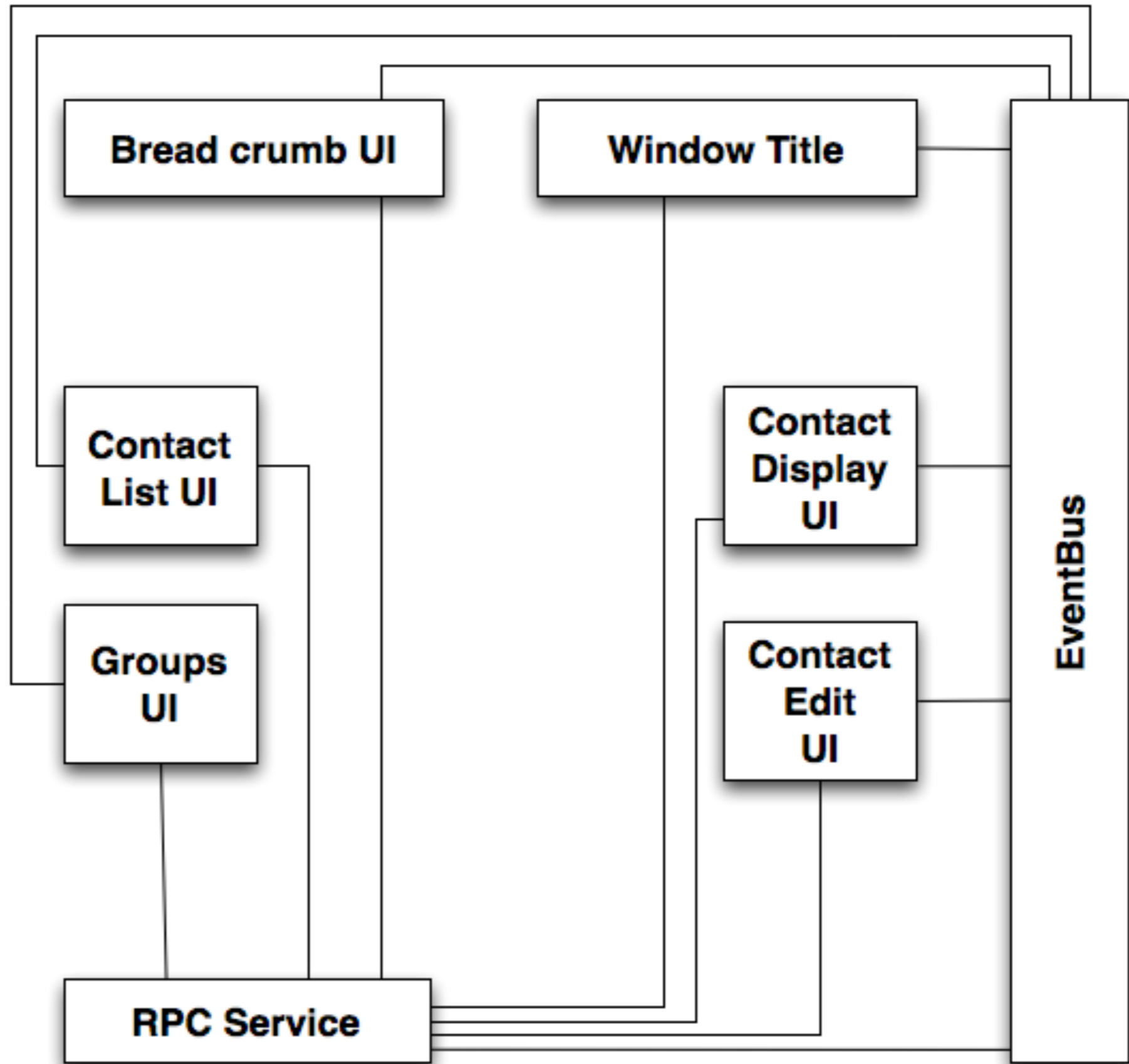
Disposable servers

- The browser embodies the session
- Server effectively stateless (except for caching)
- User should not notice server restart
- On AppEngine, MemCache works well with this attitude
 - "Values can expire from the memcache at any time"

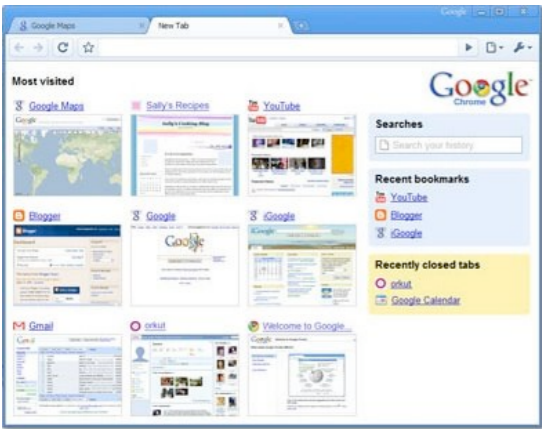
Disposable clients

- Use GWT History right, and get it right early
- Back button, refresh as a feature, not a catastrophe
- Use Place abstraction
 - Layer above History
 - Announce place change via event bus

Recall



+Place



Place Service

RPC Service

Contact List UI

Groups UI

Bread crumb UI

Window Title

Contact Display UI

Contact Edit UI

EventBus







Q & A



Google™

