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Best Practices for Implementing OpenSocial in the Enterprise

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Agenda

- **Introduction / Background**
- OpenSocial: A standard Web 2.0 "Social" Component Model
- Situational Applications: Building a better dashboard
- OAuth / Security
- Integration with existing systems
- Enterprise OpenSocial challenges
- Wrap up & Summary

What is OpenSocial?



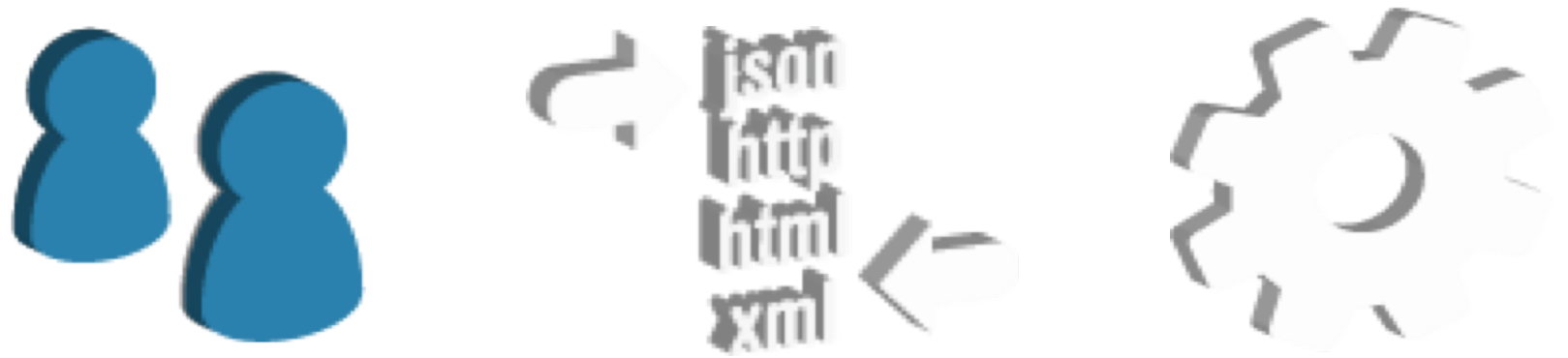
Three big things:

Social Data Model

Social API

Web 2.0 Component Model (Gadgets)

Social Data Model

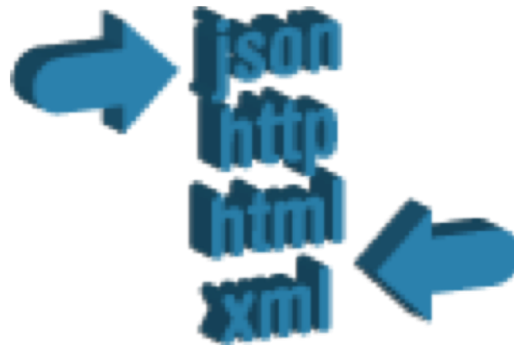


Provides standard representation of People (profile), their relationships ("friends"), and Activities ("user streams or feeds")

Can easily be extended to apply in domain specific "social networks"

It's just a connected graph of people!

Core APIs



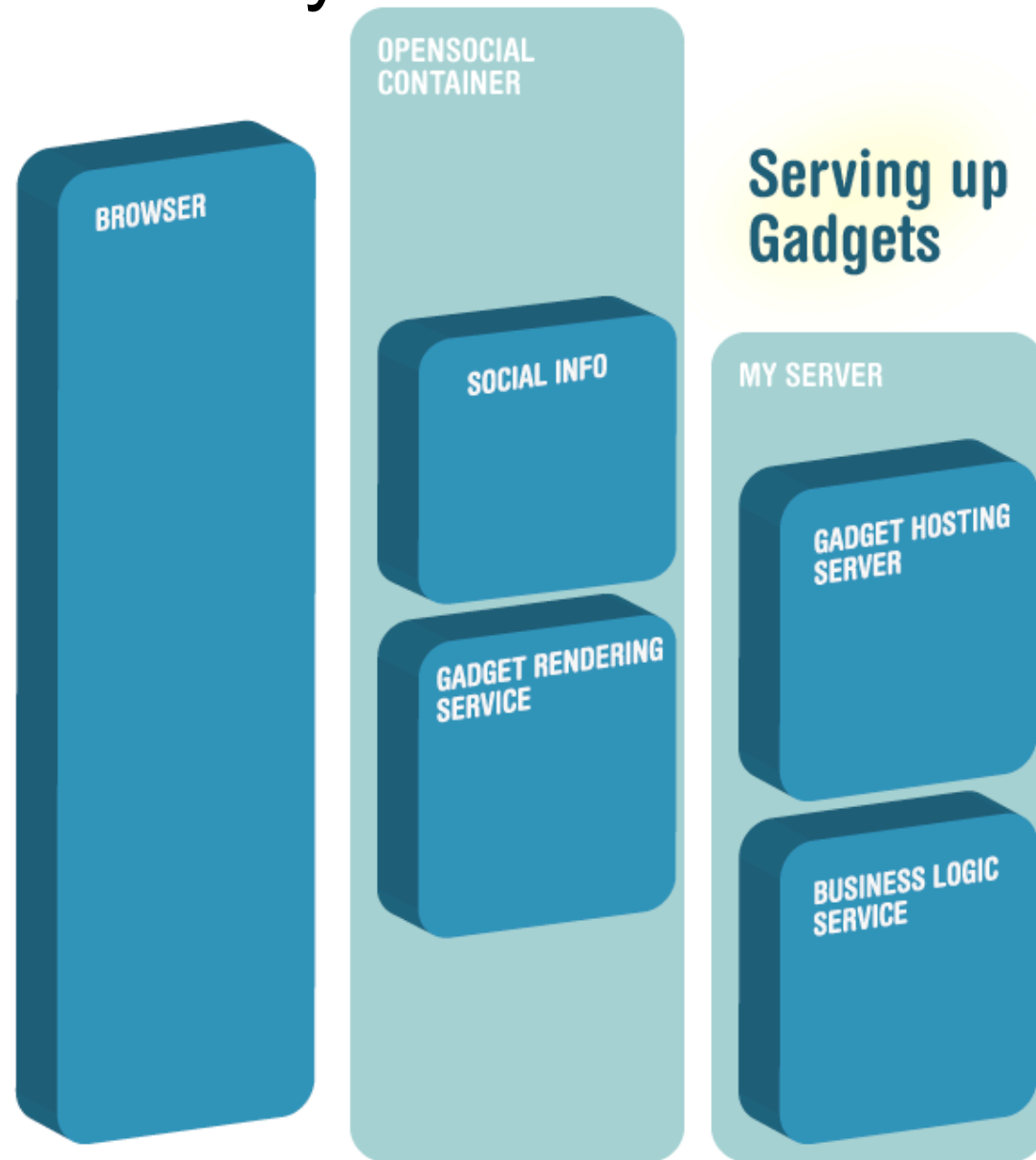
- Provide standard API access to people, their relationships & activities and social data.
- Available in REST or JavaScript APIs.

Gadgets



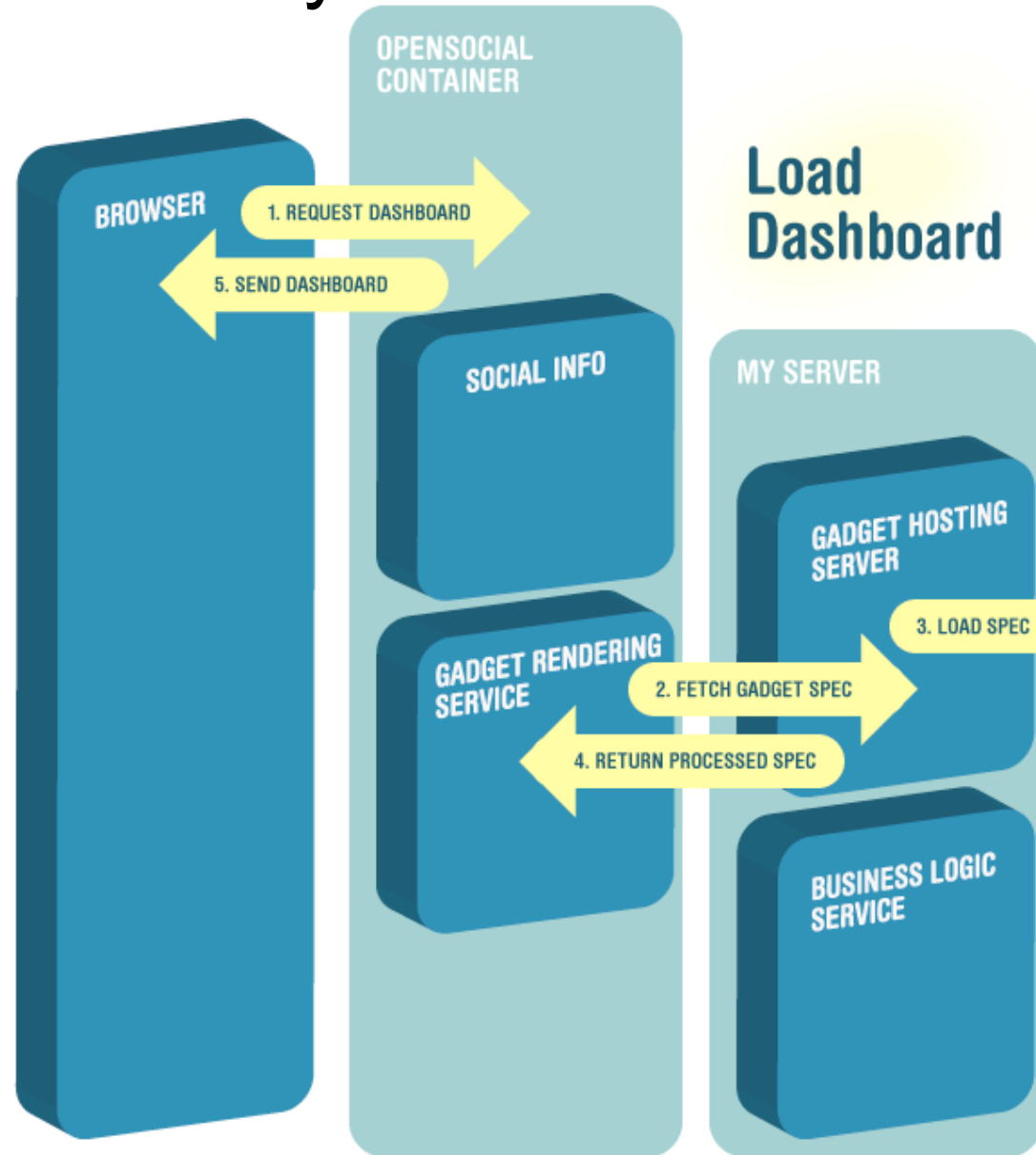
- Standards based, Web 2.0 component model
 - Provides for modular client application development & deployment
 - Designed to be embeddable in third party sites
- Social APIs & programming model in JavaScript
- Reference implementation in open source (Apache Shindig)
 - Google donated iGoogle gadget technology
 - Support for REST APIs
 - Java & PHP
 - In production at most social networks

Gadgets: How they work

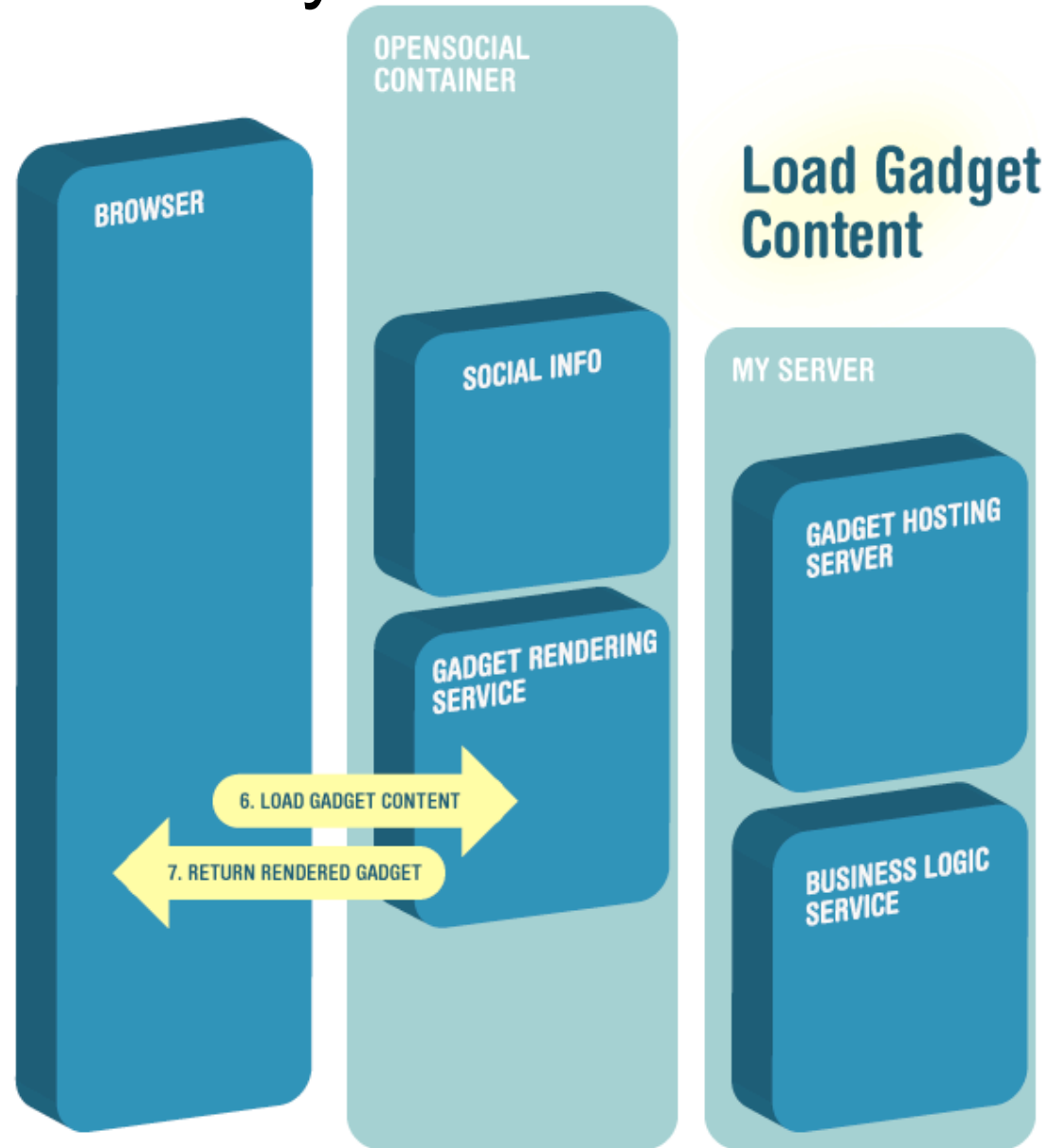


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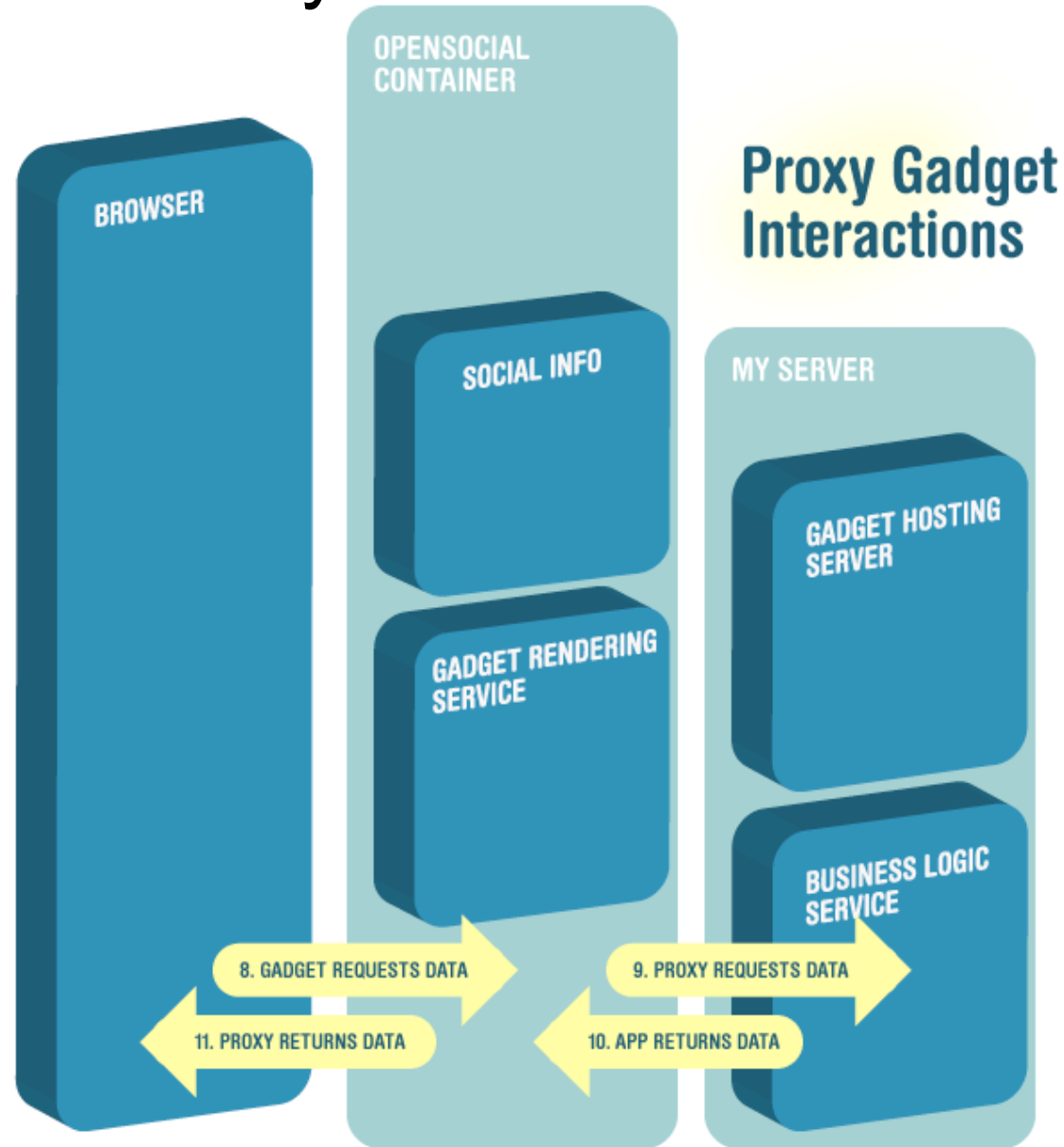
Gadgets: How they work



Gadgets: How they work



Gadgets: How they work



Enterprise OpenSocial Roots/Collaboration

- A group of Enterprise companies looking to use OpenSocial technology began discussing and meeting in 2009
- Their goal was to form a collective Enterprise voice in order to influence OpenSocial evolution towards a more business centric approach
- In Sept 09 held first “Enterprise OpenSocial Meetup”
 - Resulted in a series of spec updates for 1.0 and 1.x
 - Kicked off effort to publish an “Enterprise OpenSocial Whitepaper”

Some Enterprise OpenSocial early Adopters



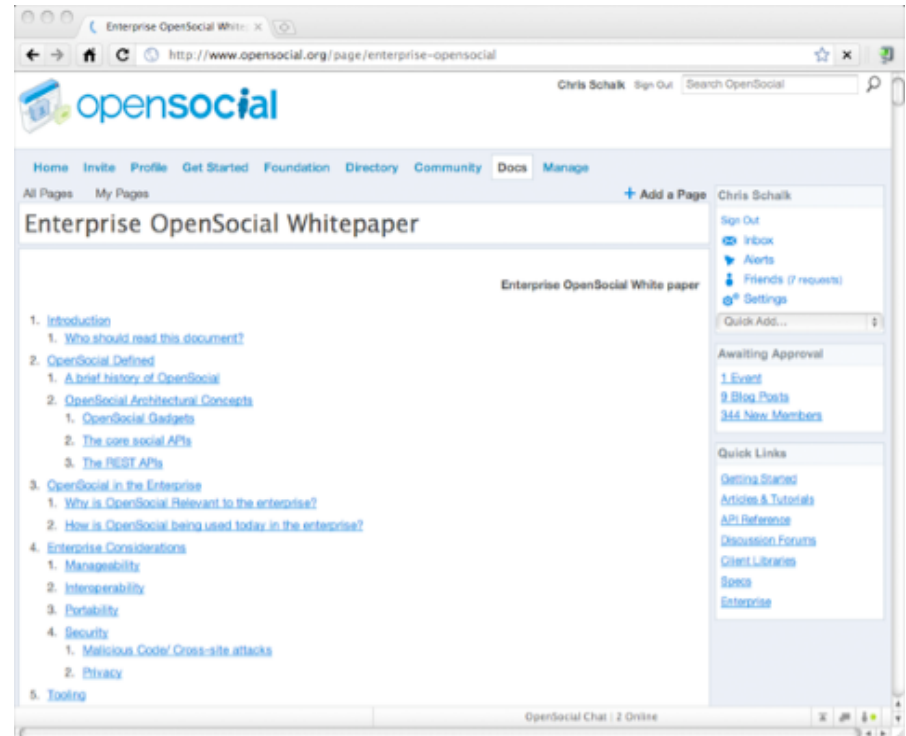
LOCKHEED MARTIN



The Enterprise OpenSocial Whitepaper

Enterprise OpenSocial considerations

- Manageability
- Interoperability
- Portability
- Security
- Tooling



<http://www.opensocial.org/page/enterprise-opensocial>

<http://bit.ly/d4pBia>

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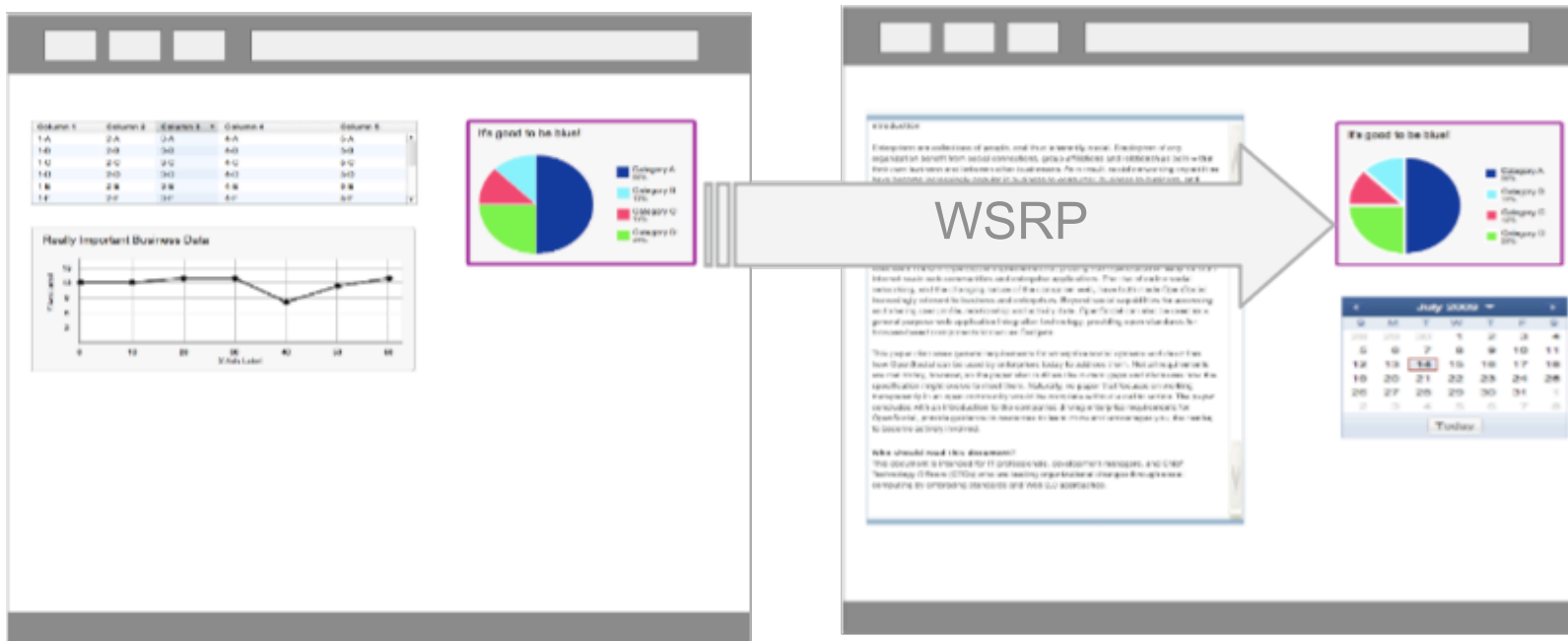
It's all about aggregation...

- JSR 168 (and now 286) portlets
 - Server side aggregation
 - Java EE programming model



It's all about aggregation...

- How do we share content between J2EE and .Net portals?
- Web Services for Remote Portlets
 - Builds on WS* specifications
 - Sends markup fragments via SOAP



WSRP is an open, standards based mechanism for server side aggregation (portal server <->portal server)

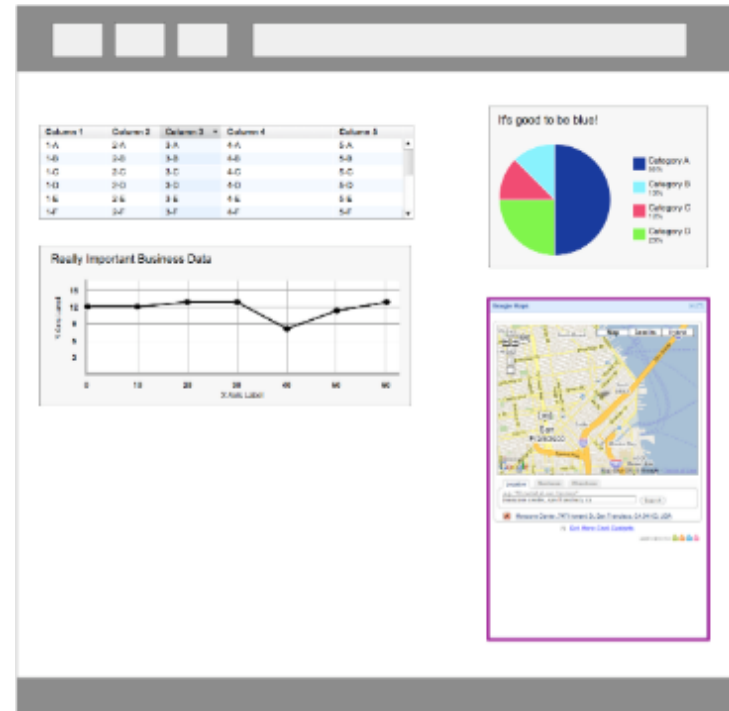
It's all about aggregation... on the client.

AJAX

- I/O
- Event Management
- Widget Libraries
- Animation & Effects
- Logging & Debugging
- Internationalization, Accessibility
- DOM Query & Manipulation
- URL functions

Gadgets

- Templates, OSML
- Preferences, App Data
- Gadget Life Cycle
- Inter-application events
- Views & Features
- OAuth, Request Signing
- Data Pipelining
- Features

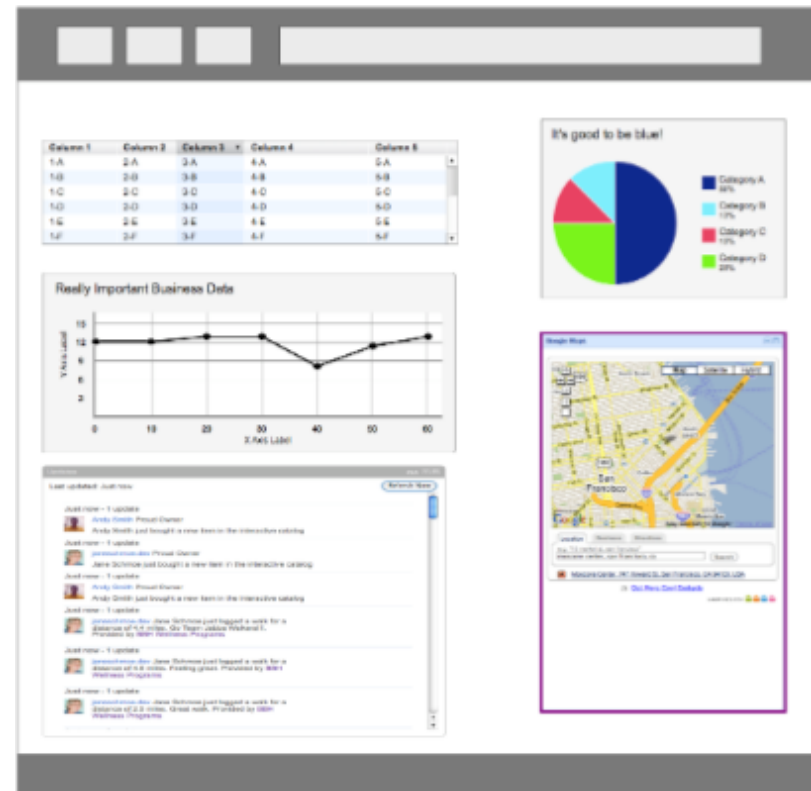


Gadgets add a first class, open, standard based, Web 2.0 component model around AJAX programming.

It's all about aggregation... *on the client.*

Social APIs

- People
- Relationships
- Groups
- Activities
- Application Data
- Albums
- Media Items
- Messages

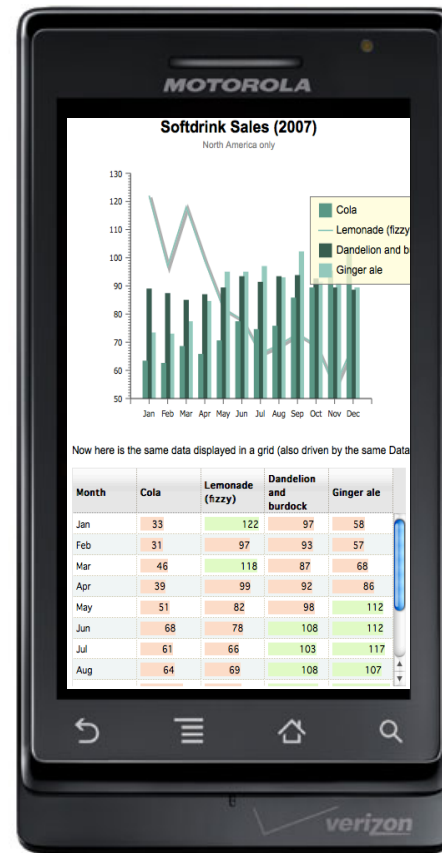


Social Gadgets add a first class concepts of people, relationships, and activities to the standard Web 2.0 component model.

Even when the client is “smart”

Leverage gadgets as a consistent programming model “hybrid” style applications

REST APIs when you “go native”



OpenSocial in action: Building a better Dashboard



- Smarter Healthcare: An example physician mashup
 - Easy construction of pre-built gadgets
 - Multiple sources of data
 - Secure, inter-gadget communications (eventing)

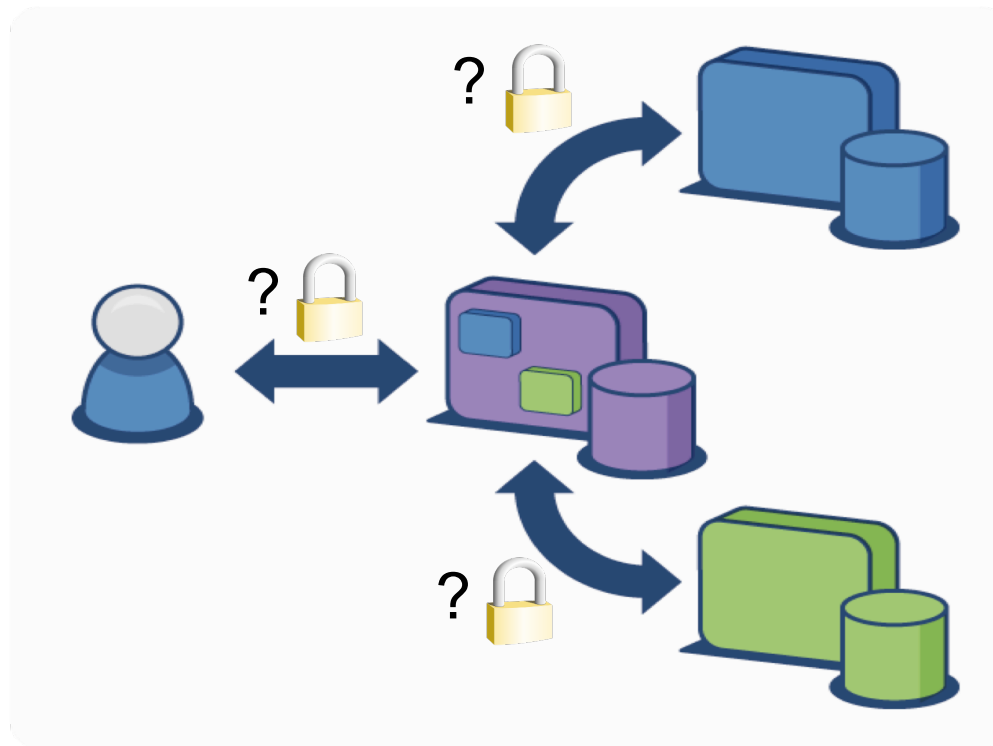
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Problem Statement

- Secure access to enterprise systems behind the firewall.

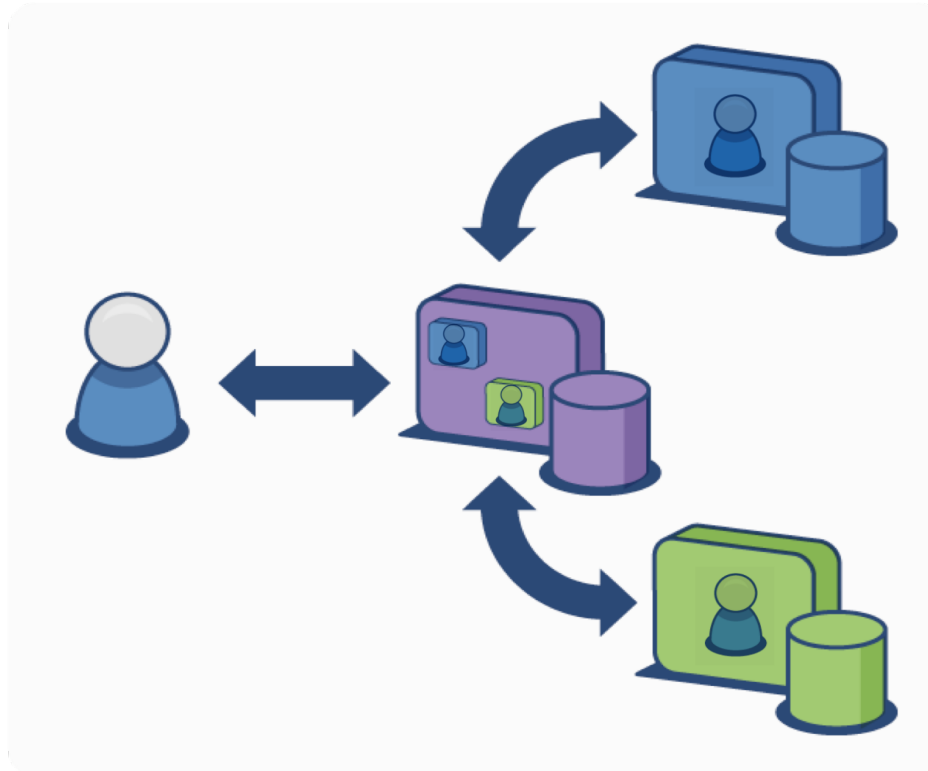


Authentication Strategies

- Where Enterprise Developers Start
 - Basic Auth - not secure
 - SSO - configuration overhead/cost
 - SAML
 - Open ID

Authentication and Identity

- Sharing secret credentials means sharing identity
 - Applications can act as you
 - Even change your password and lock you out if they wish.



OAuth Defined

- Open standard for API access delegation
- OAuth allows the User to grant access to private resources on one site to another site.
- OAuth is about giving access to your stuff without sharing your identity at all (or its secret parts)
- Ability to invalidate OAuth Tokens from Service Provider

"It's like a valet key for an application"

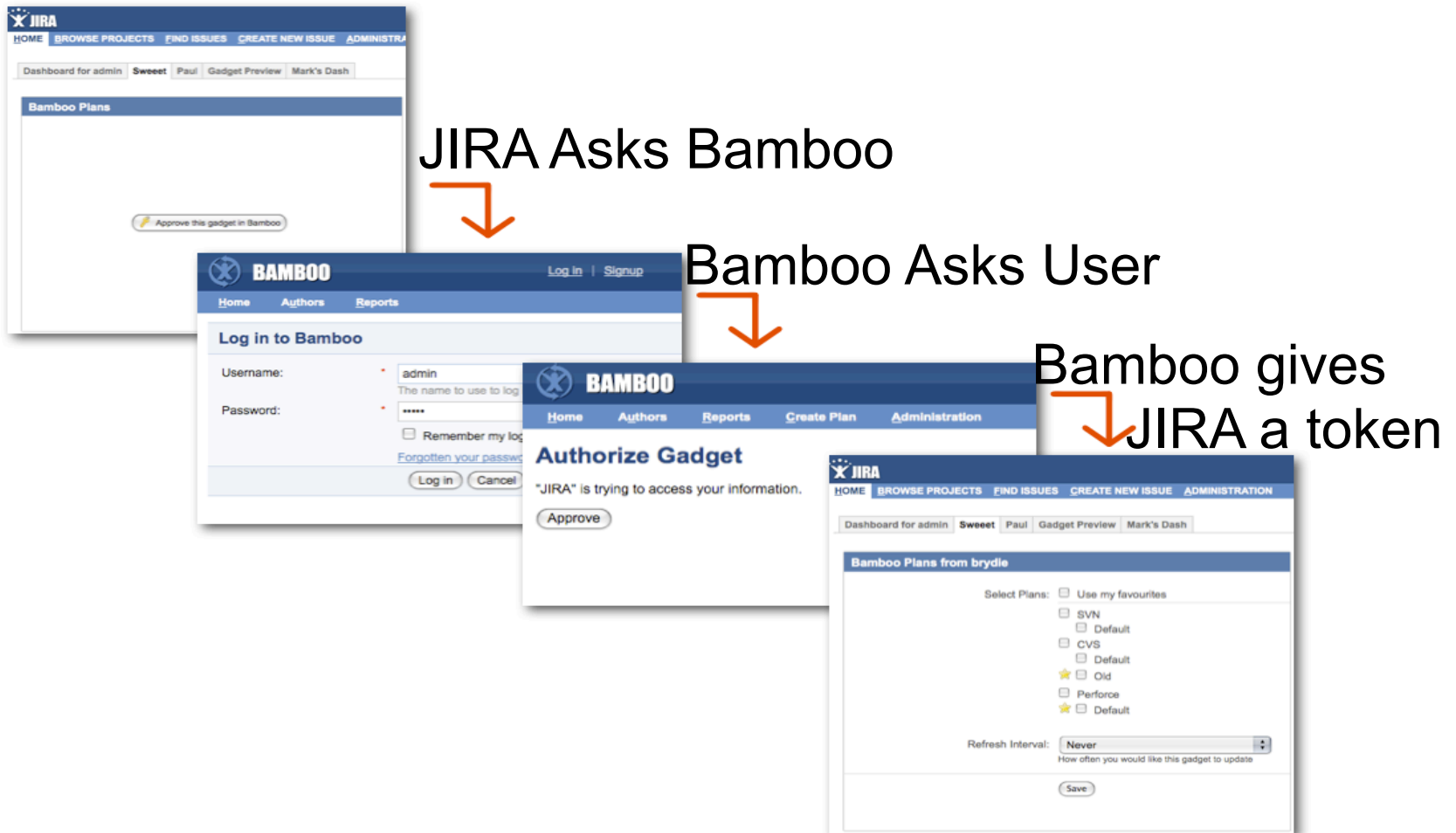


OAuth in OpenSocial

- Ease of use
- Integrated UI
- Container can associate oauth token/secret with account to automatically sign in

```
<Require feature="oauthpopup" />
<OAuth>
  <Service>
    <Access url="http://localhost:8070/plugins/servlet/oauth/access-token" method="POST" />
    <Request url="http://localhost:8070/plugins/servlet/oauth/request-token" method="POST" />
    <Authorization url="http://localhost:8070/plugins/servlet/oauth/authorize?oauth_callback=http%3A%2F%2Foauth.gmodules.com%2Fgadgets%2Foauthcallback" />
  </Service>
</OAuth>
```

OAuth Illustrated




Where we're working...

- Multiple gadgets from same back end not sharing OAuth Credentials

Dashboard > Flapjack for Confluence > Home > Issues Assigned to Me

Issues Assigned to Me

Added by [admin](#), last edited by [admin](#) on Feb 24, 2010 ([view change](#))

 [Authorise this gadget](#)

 [Authorise this gadget](#)

[Add Labels](#)

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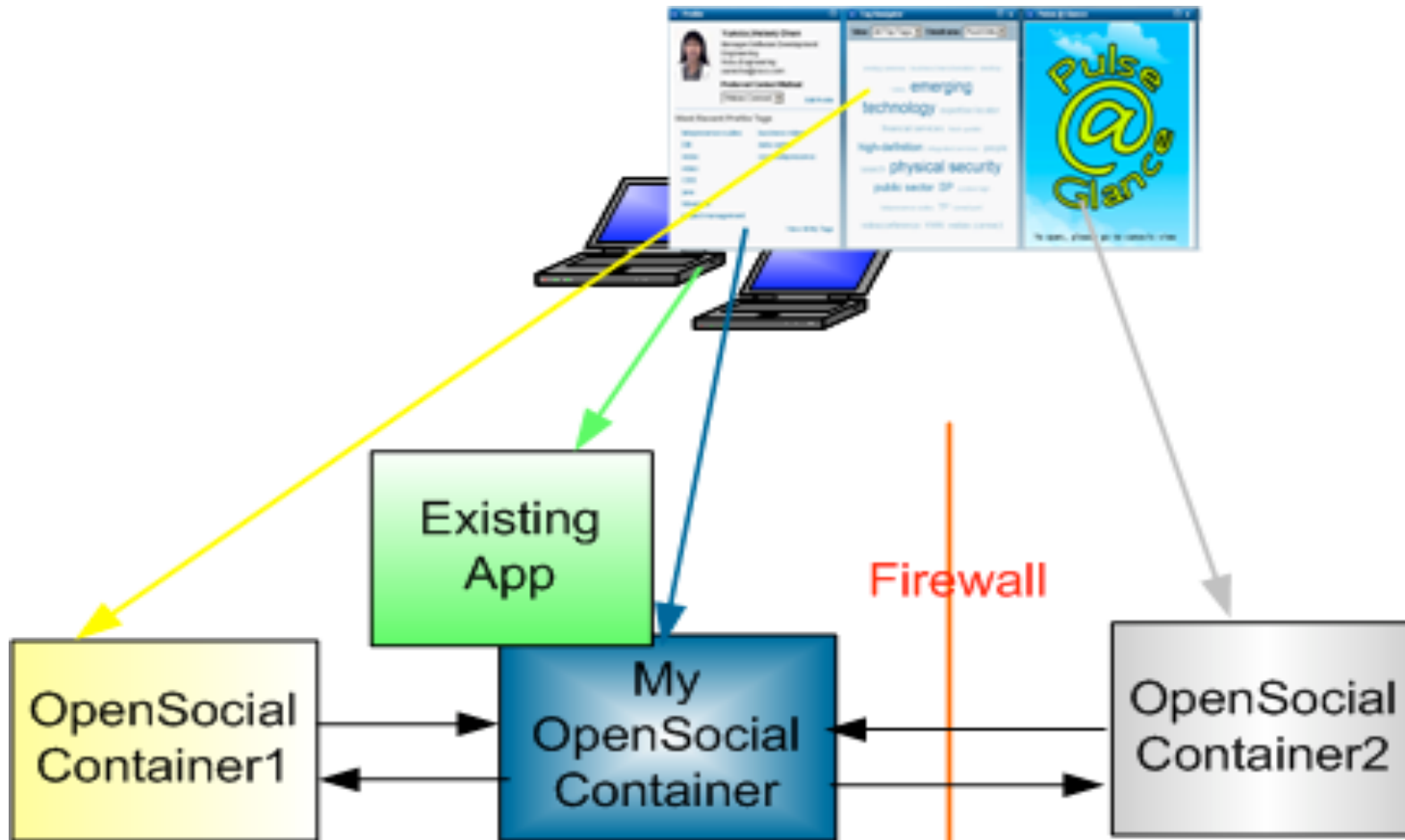
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Before you start...plan

What's the deployment requirement?



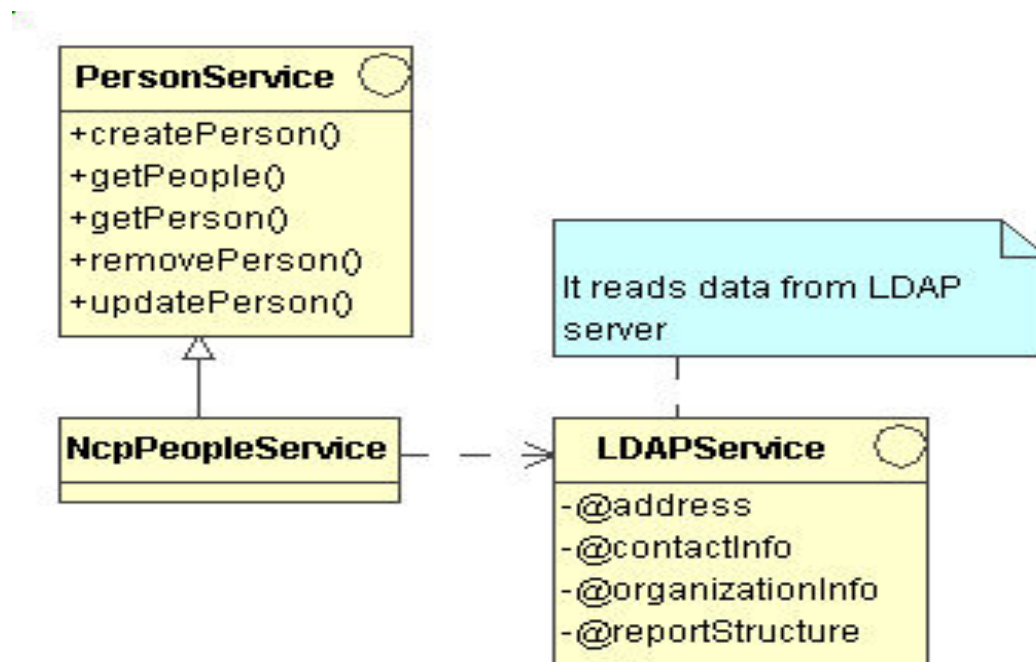
Challenges

1. Granular Authorization Controls
2. Single Enterprise ID
3. Inter-Gadget Communication
4. No Guidelines for Extension



<http://bit.ly/d4pBia>

People & LDAP Integration



```
public class NcpModule extends SocialApiGuiceModule {
    @Override
    protected void configure() {
        bind(PersonService.class).to(NcpPeopleService.class);
        ..
    }
}
```

Enterprise extension: Cisco's approach

- URL extension format:

/pulseservices/*{guid}*/*{svclId}*?param1=value1&...

	Type	Value	Required
<u>guid</u>	String	Any valid <u>userId</u>	YES
<u>svclId</u>	String	"EXPERTS"	YES
<u>searchTerm</u>	String	Non-empty string	YES
<u>sortBy</u>	String	Any valid fields	NO

- Response data format: XML and JSON
- API
 - REST
 - RPC
 - JavaScript

Integration with the existing systems <demo>

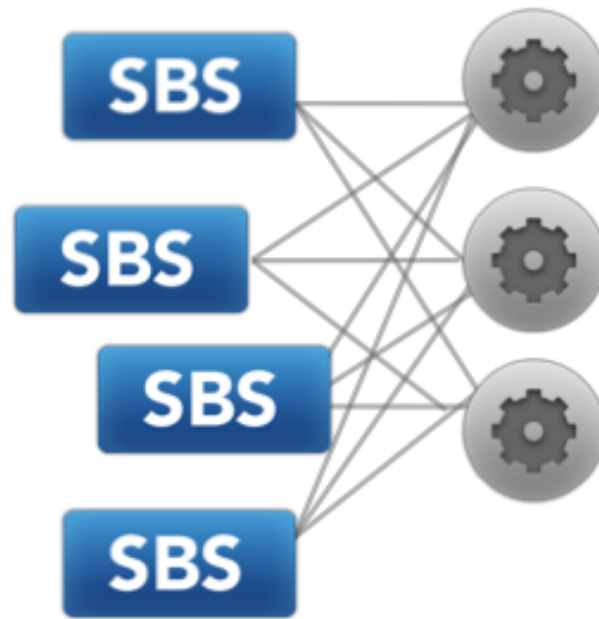


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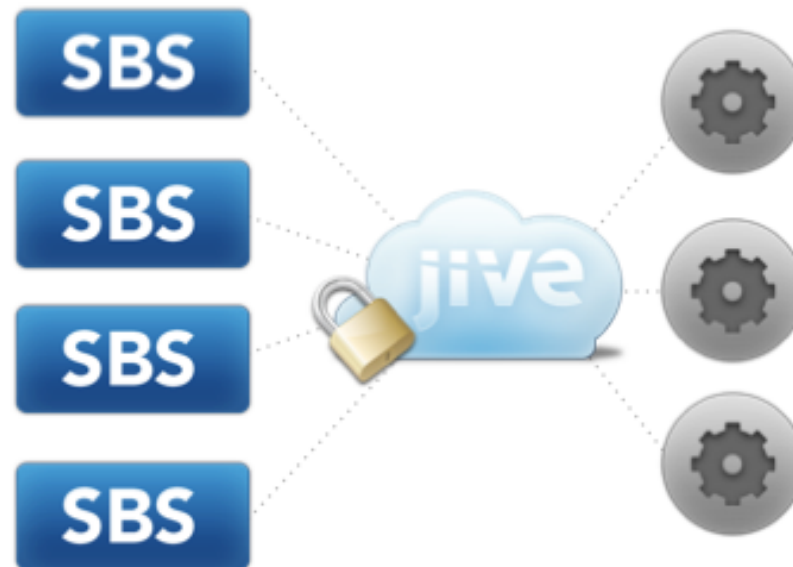
Challenge: Single vs. Multiple Endpoints for OAuth

- In consumer world, OAuth is simple for developers with a single Facebook, a single Twitter and a single iGoogle, etc.
- Many instances of a single product means an explosion of OAuth consumer keys/secrets



One Solution: Cloud-based Connection Broker

Mimic the consumer model: developers get a single consumer key and consumer secret from a trusted connection broker



OpenSocial Created for Consumers



Enterprise-Friendly via Extensions

- Effort underway to define business-friendly profile fields and activity info
- OpenSocial 1.0 allows extensions for container-specific data
- Also have ability to define custom <osml> tags
- Ongoing work to bring together OpenSocial activities with activitystrea.ms

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Our Top Priorities for OpenSocial “1.0 Next”

- Inter-gadget communication
- Improvements to existing OAuth
- View support for Mobile

Target for “1.0 Next” 4Q2010

Wrap Up & Summary

- OpenSocial defines an open, standards based Web 2.0 application model
- Social Networks can be "domain specific"
- Can build on and leverage what is already in your enterprise

"The enterprise is better when it's social"

Enterprise OpenSocial Resources

- <http://opensocial.org>
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THANK YOU!
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