



Google  
**Developers**



#io12

# Mobile YouTube API Apps for Content Creators, Curators and Consumers

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Arthur van Hoff, Jason Culverhouse (Flipboard)

Kiran Bellubbi (955 Dreams), Krishna Menon (WeVideo)

v00.13



Google™



# Agenda

- The Opportunity
- Creation
- Curation
- Consumption
- Panel Discussion and Q&A



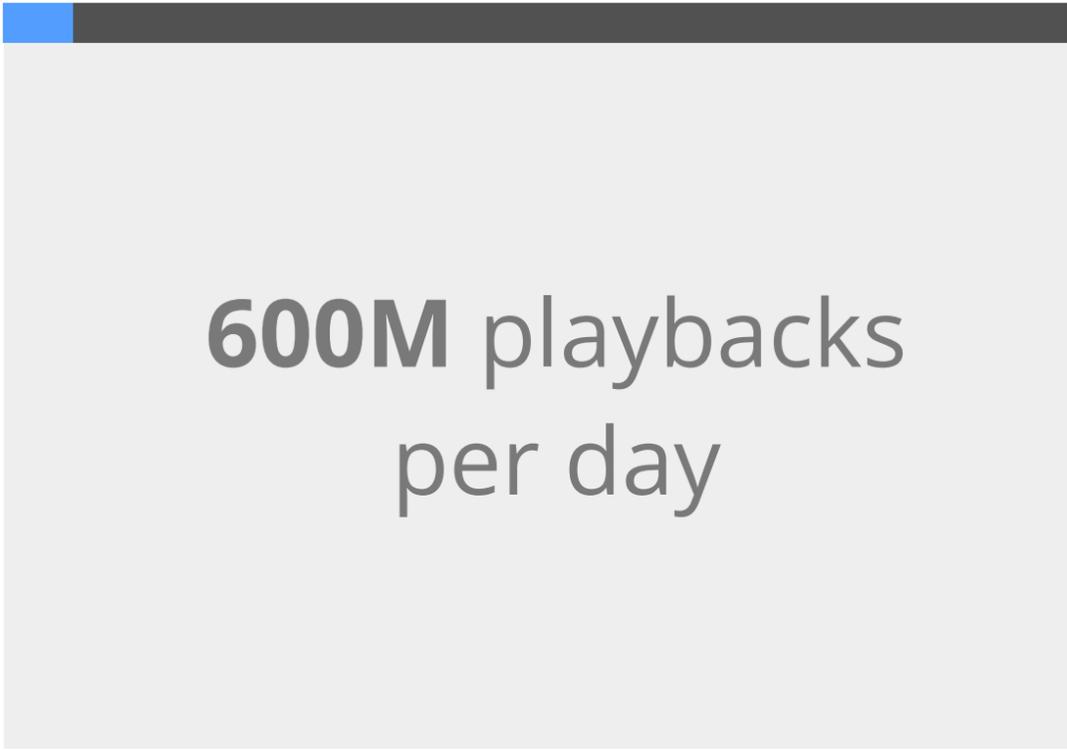


# The Opportunity

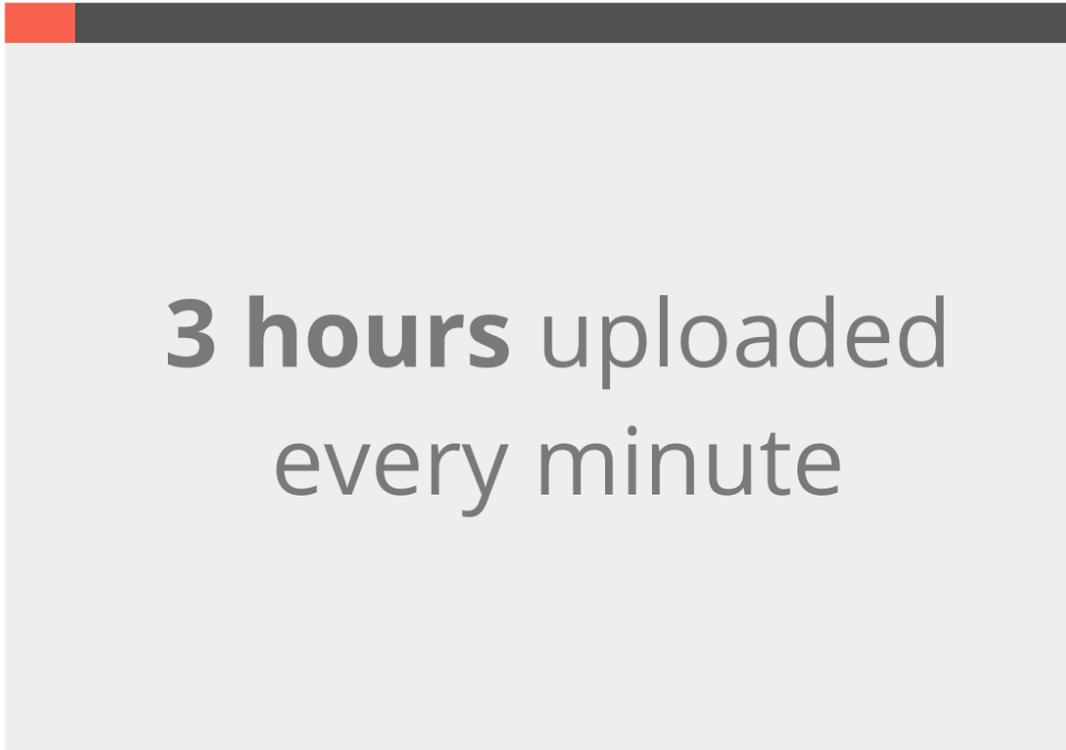
# YT Mobile is growing up



# Mobile Usage: 3X Growth YoY



**600M** playbacks  
per day



**3 hours** uploaded  
every minute



*Keep up with your favorite YouTube channels and access the world's videos, anywhere*

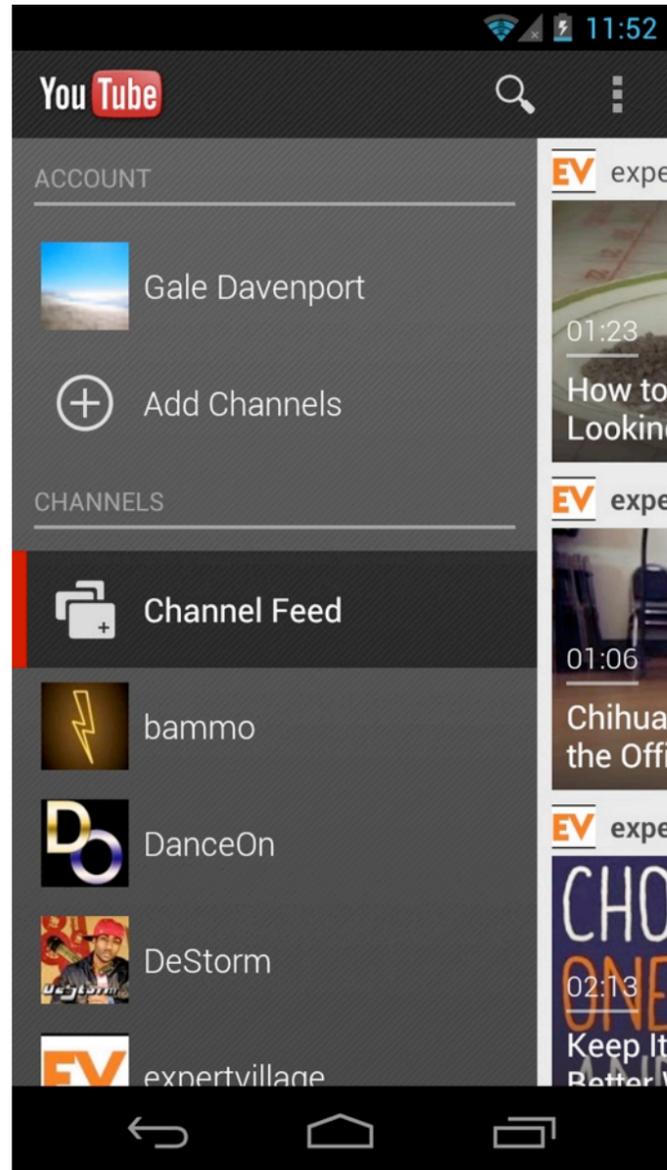


# Strategy 2012

1. Consumption
2. Monetization
3. API



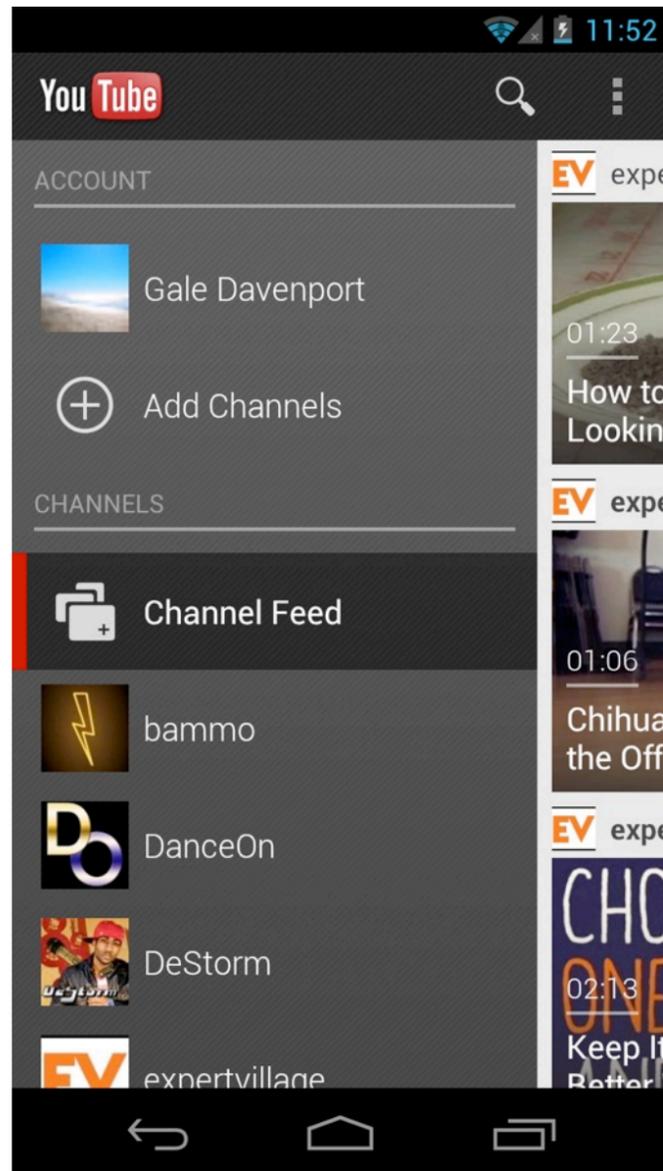
# Consumption



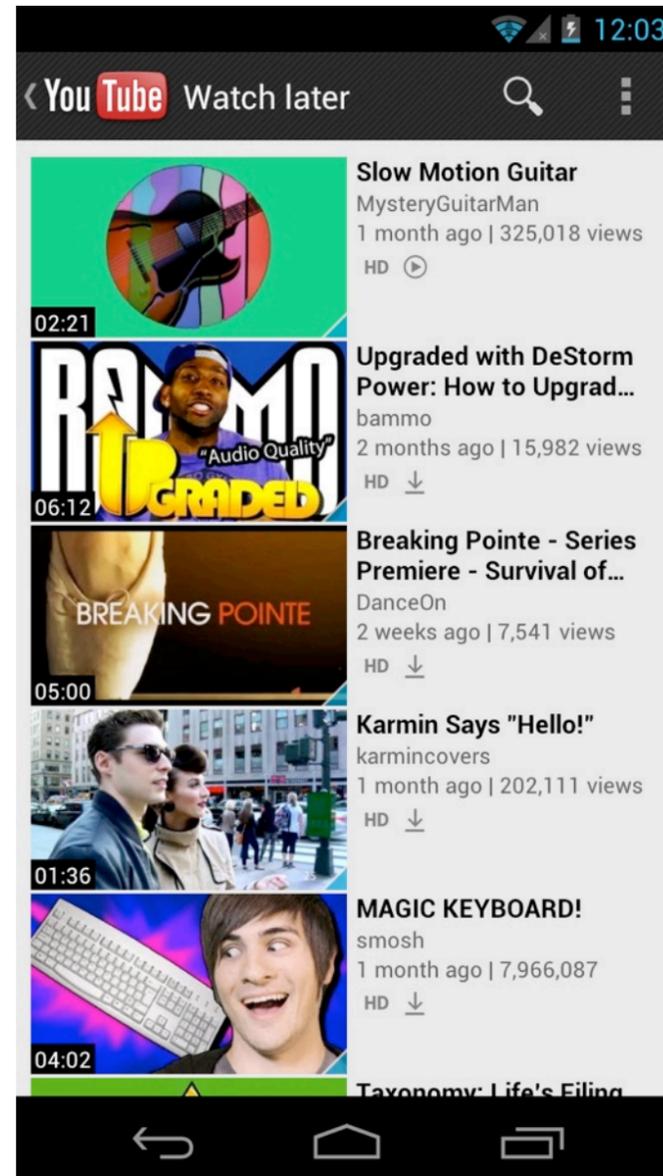
Guide



# Consumption



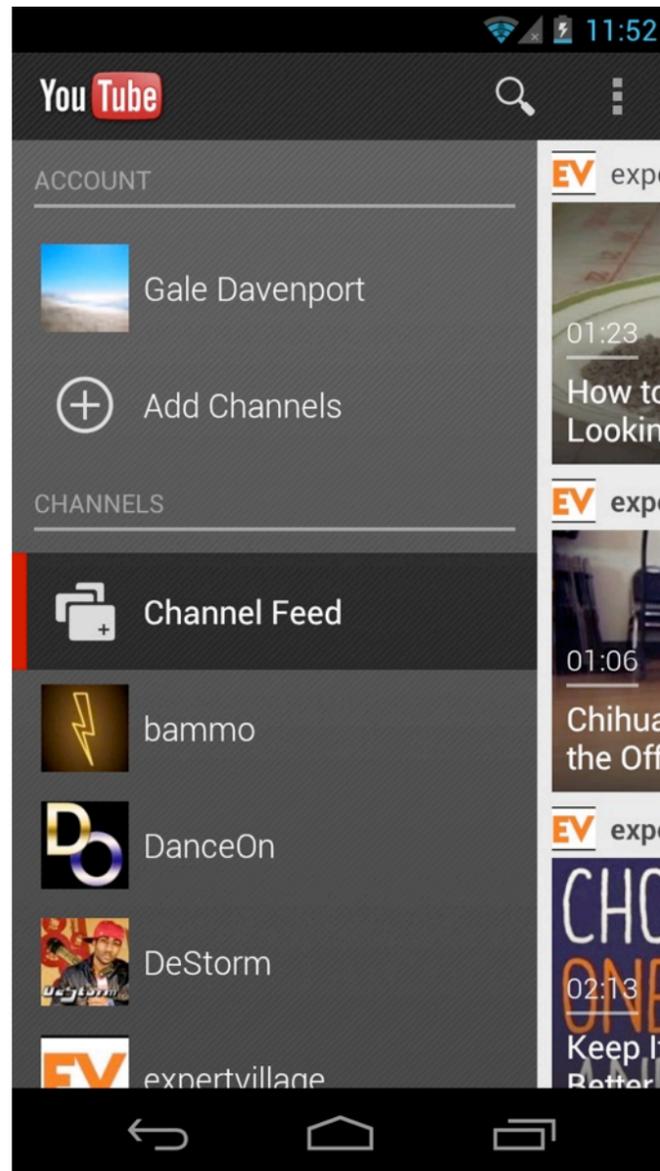
Guide



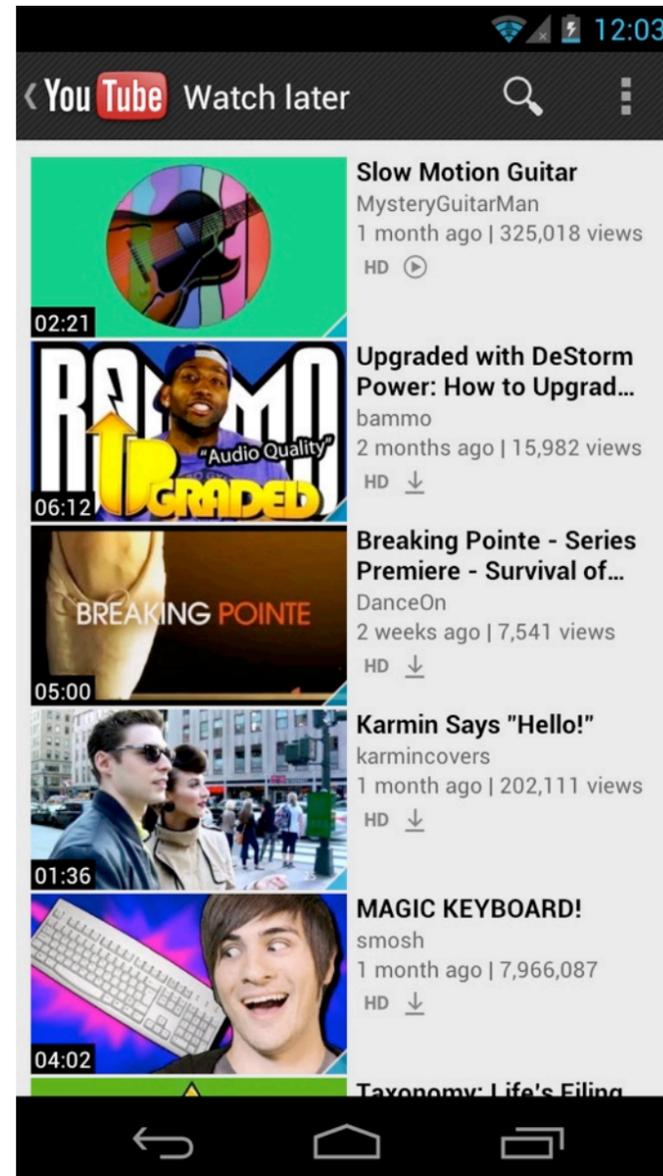
Pre-loading



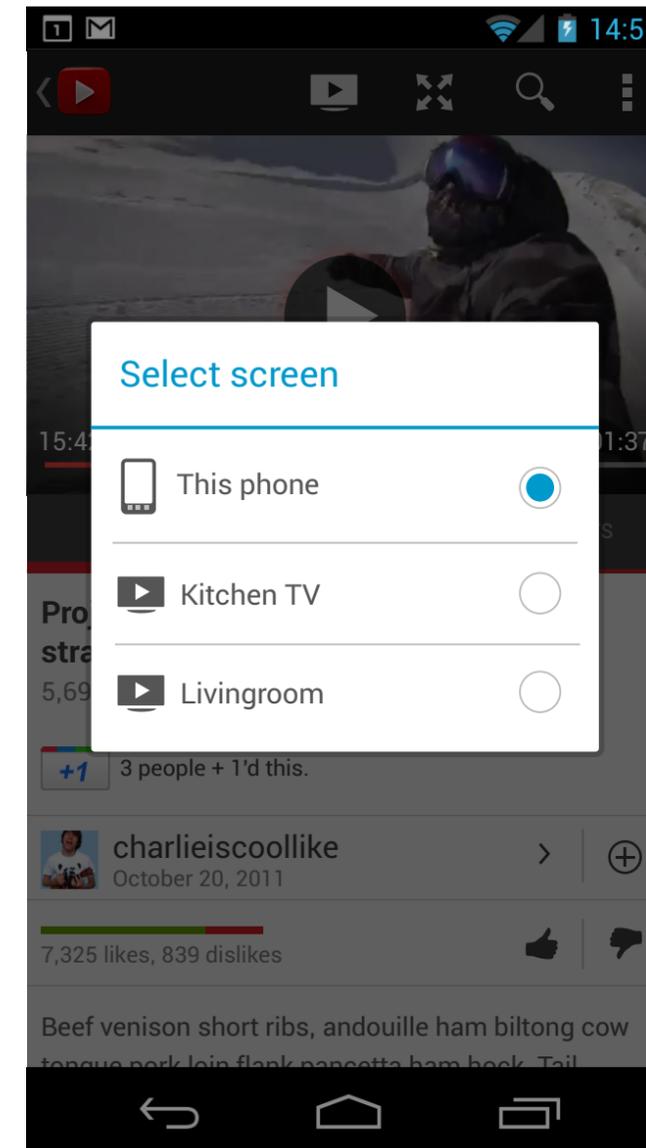
# Consumption



Guide



Pre-loading

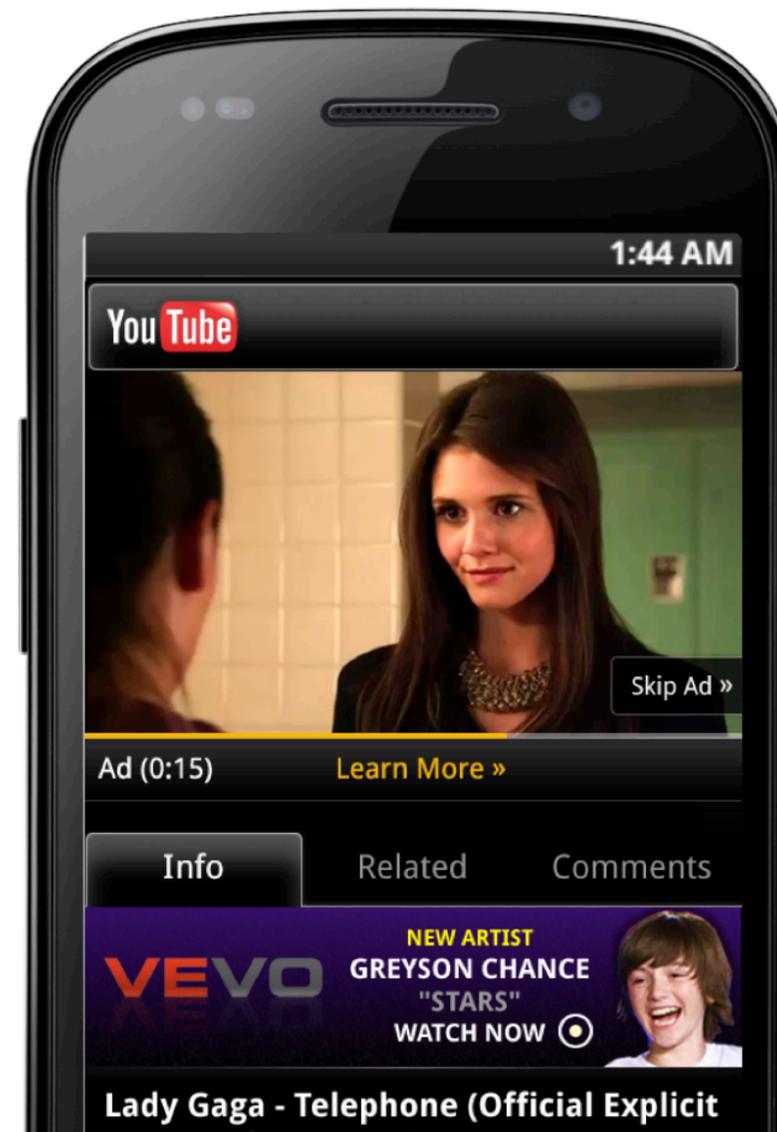


Remote



# Monetization

- Enabler for **full catalog** on mobile
- Advertisers use video to tell a powerful story
- Partners earn higher revenue for their content
- Viewers choose to watch relevant ads



# API: We Want To Share The Success

## Don't

- Build YouTube copycat apps
- Build content downloaders
- Build audio only / background players

## Do

- Embed video content in your app
- Explore new ways of video discovery
- Build apps for creation and curation





# YouTube APIs

The Refresher



Data APIs

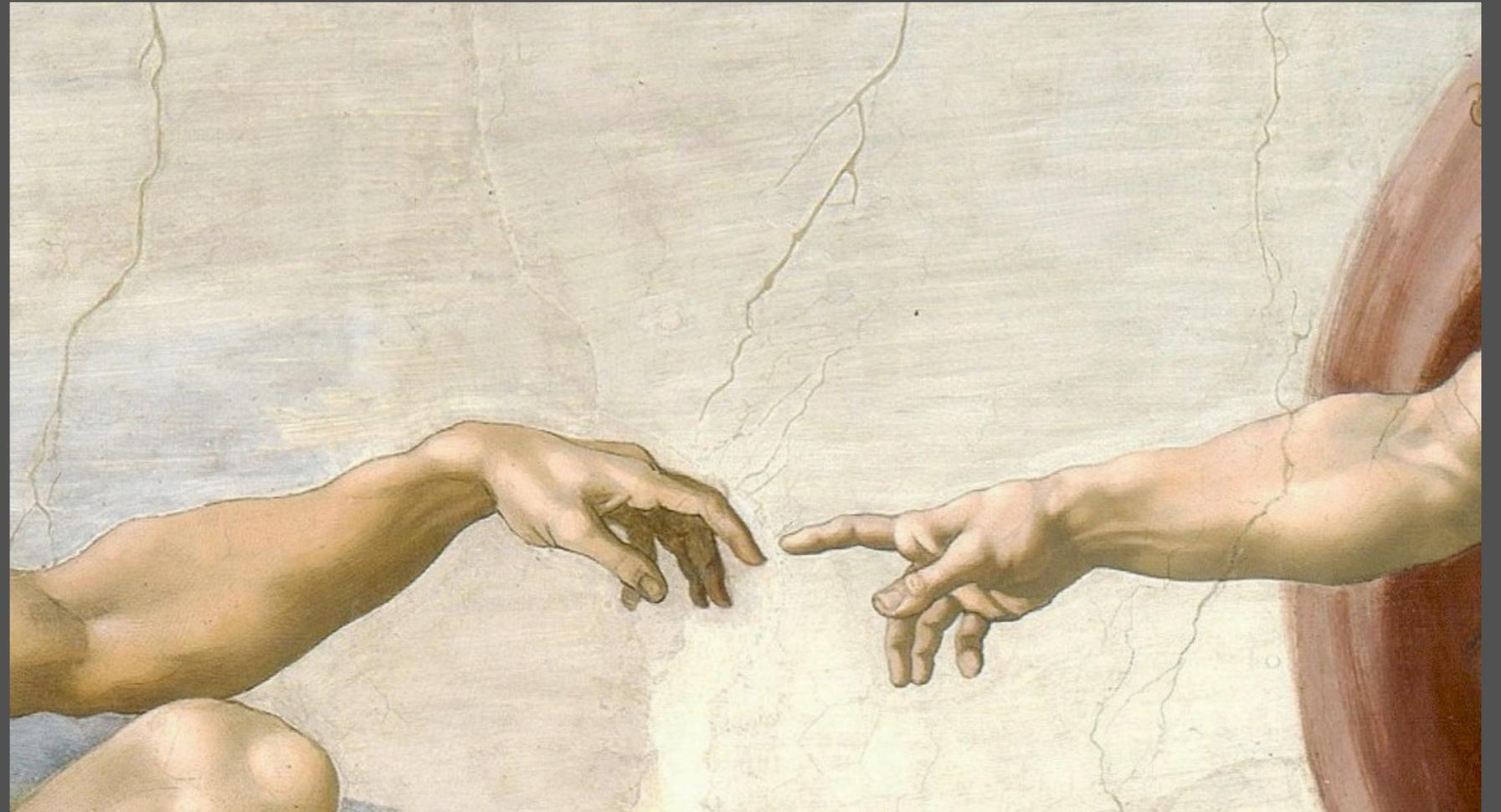


Player APIs





# Creation



By 1a2b3c? (File:Creación de Adán-crop.jpg) [CC-BY-SA-3.0 (<http://creativecommons.org/licenses/by-sa/3.0>) or GFDL (<http://www.gnu.org/copyleft/fdl.html>)], via Wikimedia Commons

# Creation APIs

## Authorization

- ~~ClientLogin~~ is deprecated, OAuth2, of course!
  - [https://developers.google.com/youtube/2.0/developers\\_guide\\_protocol\\_oauth2](https://developers.google.com/youtube/2.0/developers_guide_protocol_oauth2)
- Android `GoogleAuthUtil`
- iOS <http://code.google.com/p/gtm-oauth2/>

```
import com.google.android.auth.GoogleAuthUtil;
import com.google.android.auth.FatalAuthException;
import com.google.android.auth.TransientAuthException;
import com.google.android.auth.UserRecoverableAuthException;
try {
    // if this works, token is guaranteed to be usable
    String token = GoogleAuthUtil.authenticate(activity, email, scope);
    // go ahead and use token in your HTTP headers
} catch (UserRecoverableAuthException userAuthEx) { [...]}
} catch (TransientAuthException transientAuthEx) { [...]}
} catch (FatalAuthException fatalAuthEx) { [...]}
}
```

Java



# Creation APIs

Resumable Uploads (Content-Range: bytes <first\_byte>-<last\_byte>/<length>)

Java

```
URLConnection conn = getGDataConn();
conn.setRequestProperty("Content-Range", "bytes */*");
conn.setRequestMethod("POST");
conn.setRequestProperty("X-HTTP-Method-Override", "PUT");
conn.setFixedLengthStreamingMode(0);
HttpURLConnection.setFollowRedirects(false);
conn.connect();
int responseCode = conn.getResponseCode();
if (responseCode >= 300 && responseCode < 400) {
    int nextByteToUpload;
    String range = conn.getHeaderField("Range");
    if (range == null) {
        nextByteToUpload = 0;
    } else {
        String[] parts = range.split("-");
        if (parts.length > 1) {
            nextByteToUpload = Integer.parseInt(parts[1]) + 1;
        } else {
            nextByteToUpload = 0;
        }
    }
}
}
```



# Creation APIs

## Must Have Metadata

- Developer key: X-GData-Key: key=<developer\_key>
- Developer tags scheme="<http://gdata.youtube.com/schemas/2007/developertags.cat>"
- Geo-location info (if the user permits)

Java

```
URLConnection conn = getGDataConn();
conn.setRequestMethod("POST");
conn.setRequestProperty("Content-Type", "application/atom+xml");
String atomData;
String template = Util.readResourceFile(this, R.raw.gdata_template).toString();
atomData = String.format(template, title, description, category, this.tags,
                        this.devtags, videoLocation.getLatitude(),
                        videoLocation.getLongitude());
OutputStreamWriter outputStreamWriter = new OutputStreamWriter(conn.getOutputStream());
outputStreamWriter.write(atomData);
outputStreamWriter.close();
```



# Creation APIs

## Request Body Example

XML

```
<?xml version="1.0"?>
<entry xmlns="http://www.w3.org/2005/Atom" xmlns:media="http://search.yahoo.com/mrss/"
  xmlns:yt="http://gdata.youtube.com/schemas/2007">
<media:group>
  <media:title type="plain">Title</media:title>
  <media:description type="plain">Description</media:description>
  <media:category scheme="http://gdata.youtube.com/schemas/2007/categories.cat">News</media:category>
  <media:category scheme="http://gdata.youtube.com/schemas/2007/developertags.cat">DEVTAG1</media:category>
  <media:keywords>Mobile, Development, Google IO</media:keywords>
</media:group>
<georss:where xmlns:georss="http://www.georss.org/georss" xmlns:gml="http://www.opengis.net/gml">
  <gml:Point xmlns:gml="http://www.opengis.net/gml">
    <gml:pos>40.44263458251953 -79.94313049316406</gml:pos>
  </gml:Point>
</georss:where>
</entry>
```

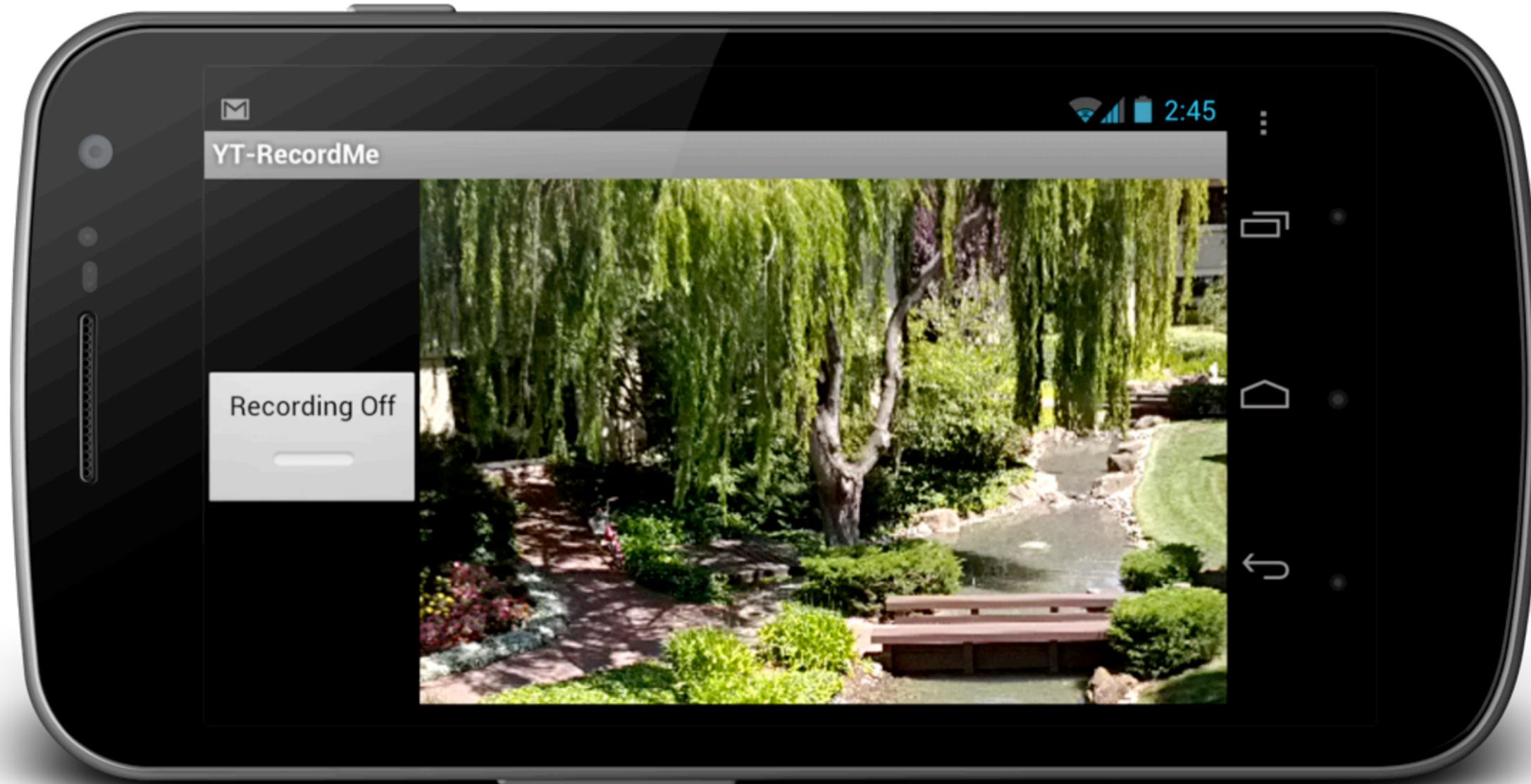




# Putting It All Together

Demo

# Demo





# WeVideo

Creation

**we**video



# WeVideo- Multiple Applications on Multiple Devices

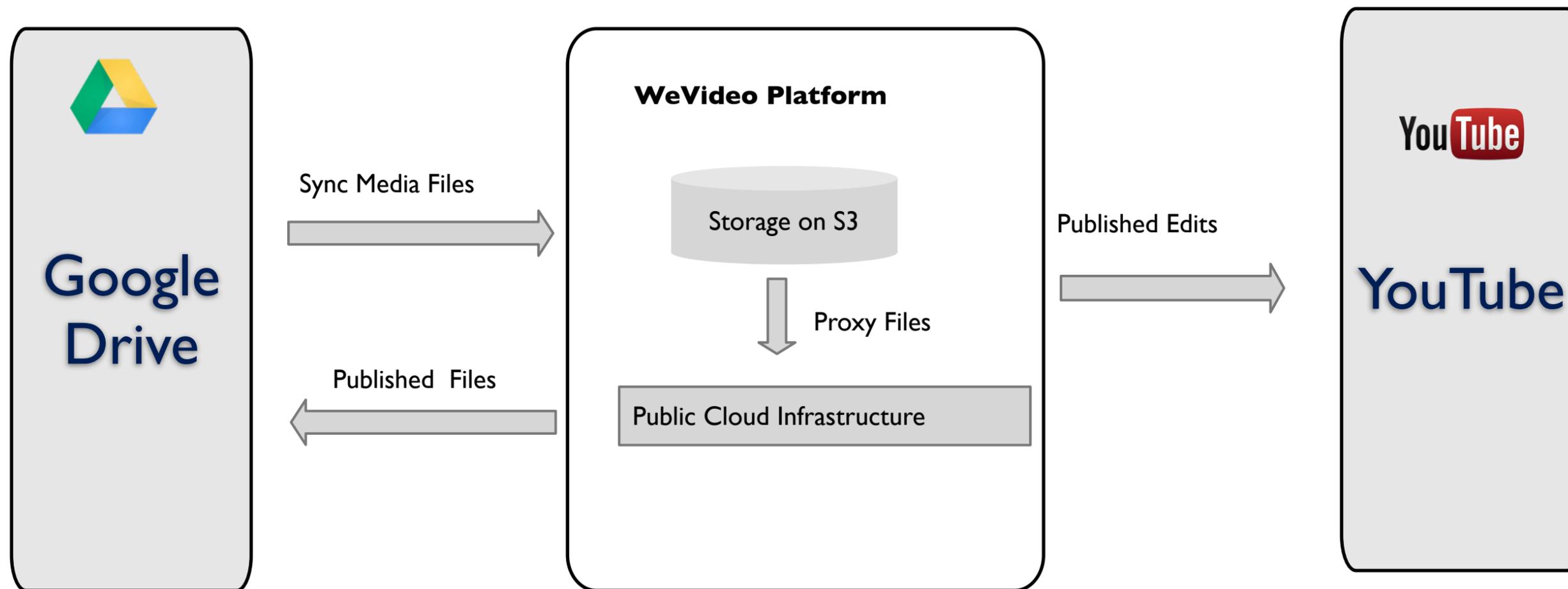


# Core Technology

- Support multiple devices with multiple apps
- Breadth of editing capabilities from semi-pro editing to theme based automated styling
- Supports novice to pro users
- Editing efficiency through proxies to generate high quality output (includes 1080p)
- Collaboration features from private to public groups
- WYSIWYG editing with real-time preview
- Scalable cloud based video processing infrastructure



# Google Drive + WeVideo + YouTube



# Google Integration Touch Points

- Authentication (OpenID+OAuth federated sign-in)
  - Need OpenID token to identify user
  - Need OAuth credentials to perform actions on users' behalf
- Youtube Publishing
  - User requests export of their production in the app
  - Rendering farm prepares complete movie from high-quality originals
  - Rendering node publishes to user's YouTube channel using GData API
- Google Drive Integration
  - Sync files that are under "project folders"
  - Files are transferred to WeVideo storage and transcoded to create proxy versions
  - Uses Documents List API 3.0. Will be moving to Drive API v2





# Curation



By MykReeve (File:Guggenheim-bilbao-jan05.jpg) [CC-BY-SA-3.0 (<http://creativecommons.org/licenses/by-sa/3.0>) or GFDL (<http://www.gnu.org/copyleft/fdl.html>)], via Wikimedia Commons

# Curation APIs

## Search

- Video Search
  - <https://gdata.youtube.com/feeds/api/videos?q=minercraft&v=2&prettyprint=true>
- Channel search
  - <https://gdata.youtube.com/feeds/api/channels?q=minercraft&v=2&prettyprint=true>
- Related
  - <https://gdata.youtube.com/feeds/api/videos/IVQ1EKR1v1I/related?v=2&prettyprint=true>



# Curation APIs

## Trends

- Trends
  - [https://gdata.youtube.com/feeds/api/standardfeeds/on\\_the\\_web?v=2&prettyprint=true](https://gdata.youtube.com/feeds/api/standardfeeds/on_the_web?v=2&prettyprint=true)
  - [http://gdata.youtube.com/feeds/api/standardfeeds/on\\_the\\_web?v=2&start-index=1&max-results=2&fields=entry/title&prettyprint=true](http://gdata.youtube.com/feeds/api/standardfeeds/on_the_web?v=2&start-index=1&max-results=2&fields=entry/title&prettyprint=true)
- Most shared
  - [https://gdata.youtube.com/feeds/api/standardfeeds/most\\_shared?v=2&prettyprint=true](https://gdata.youtube.com/feeds/api/standardfeeds/most_shared?v=2&prettyprint=true)
- More APIs coming



# Curation APIs

## Personalization via Authenticated Access Feeds

- Watch\_later
  - [https://gdata.youtube.com/feeds/api/users/default/watch\\_later?v=2&prettyprint=true](https://gdata.youtube.com/feeds/api/users/default/watch_later?v=2&prettyprint=true)
- Watch history
  - [https://gdata.youtube.com/feeds/api/users/default/watch\\_history?v=2&prettyprint=true](https://gdata.youtube.com/feeds/api/users/default/watch_history?v=2&prettyprint=true)
- Favorites
  - <https://gdata.youtube.com/feeds/api/users/default/favorites?v=2&prettyprint=true>
- Subscriptions
  - <https://gdata.youtube.com/feeds/api/users/default/subscriptions?v=2&prettyprint=true>





# Flipboard

Curation



**Flipboard**



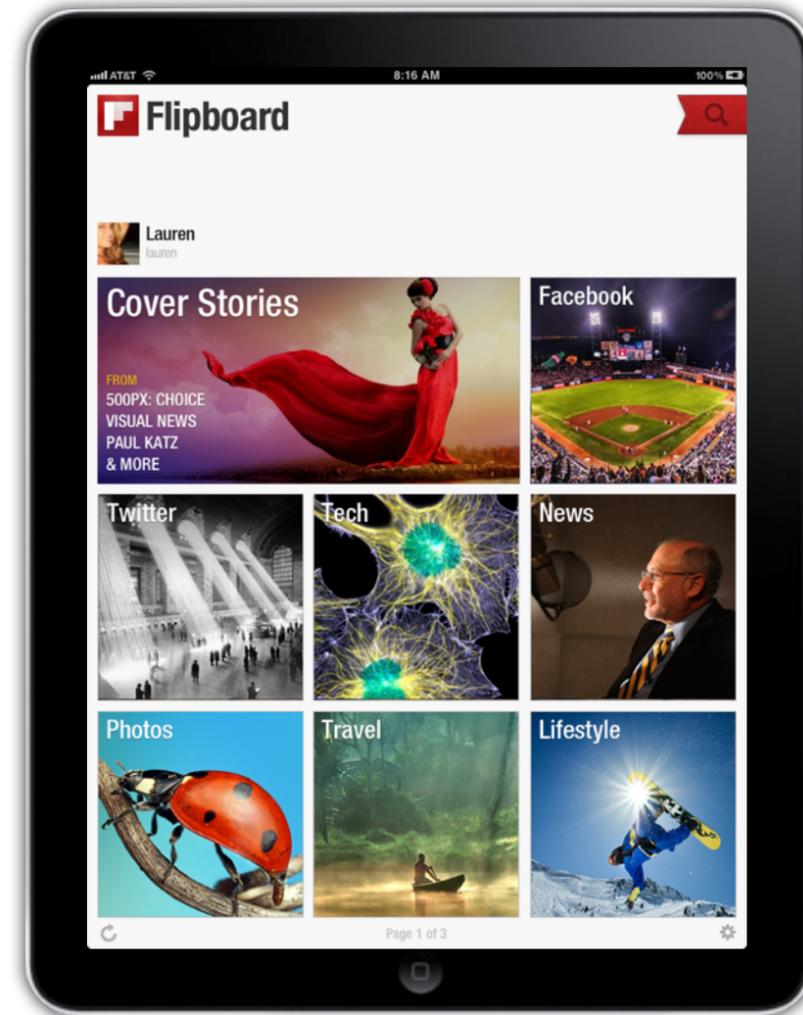
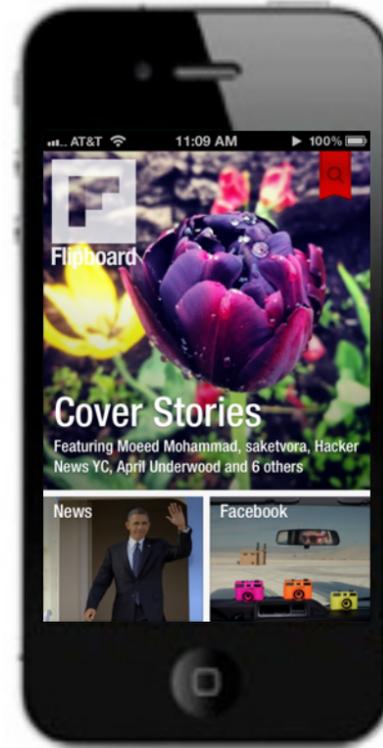
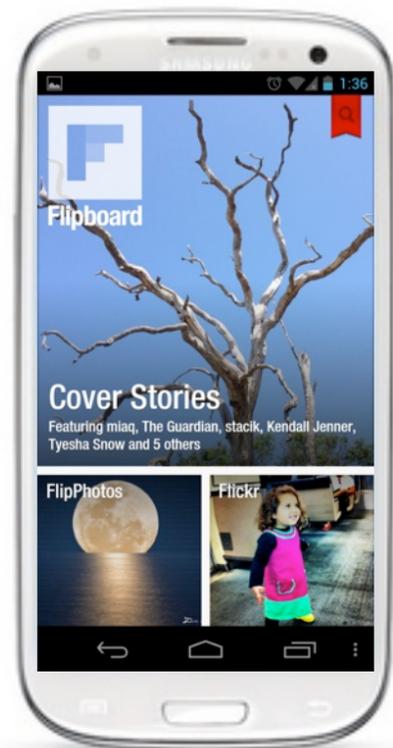
**Flipboard**



# Your Social Magazine

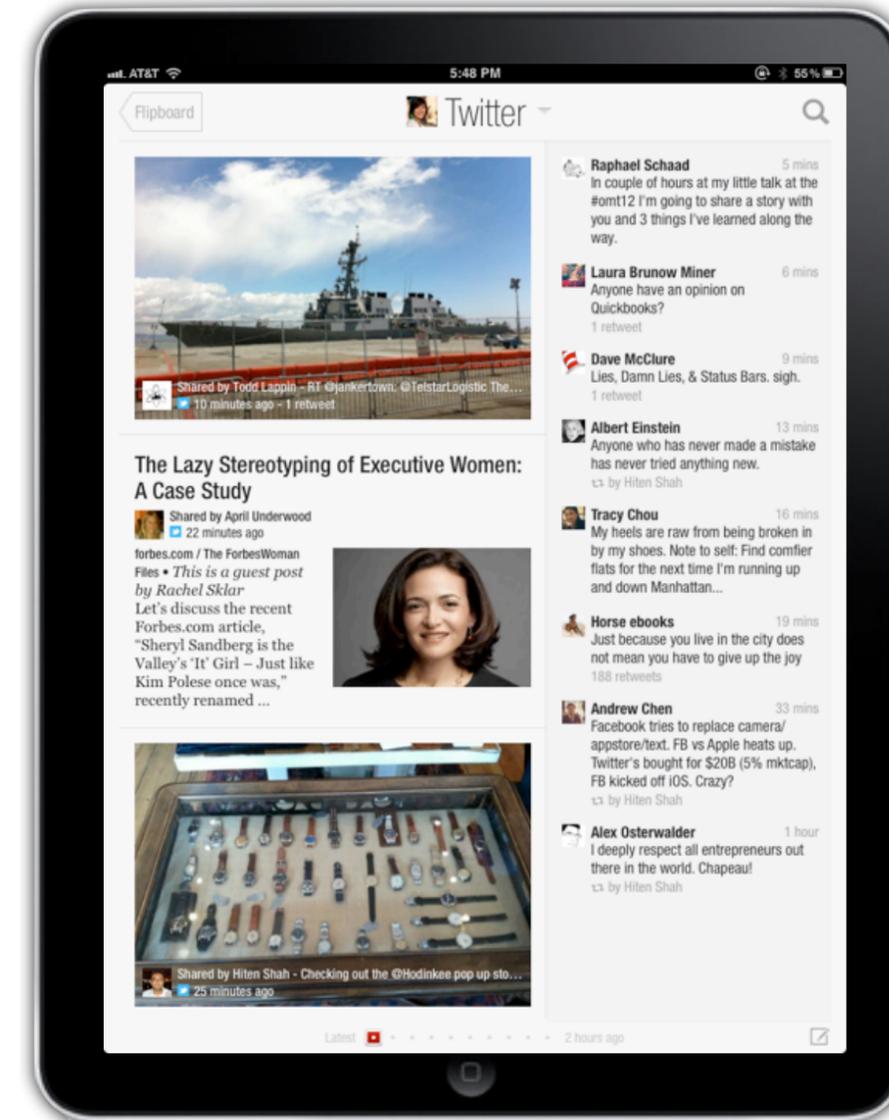
Flipboard helps people discover, view and share content across social networks.

Named Apple's iPad App of the Year and Time Magazine's Top 50 inventions, Flipboard is the world's first social magazine designed for iPad, iPhone, and Android.

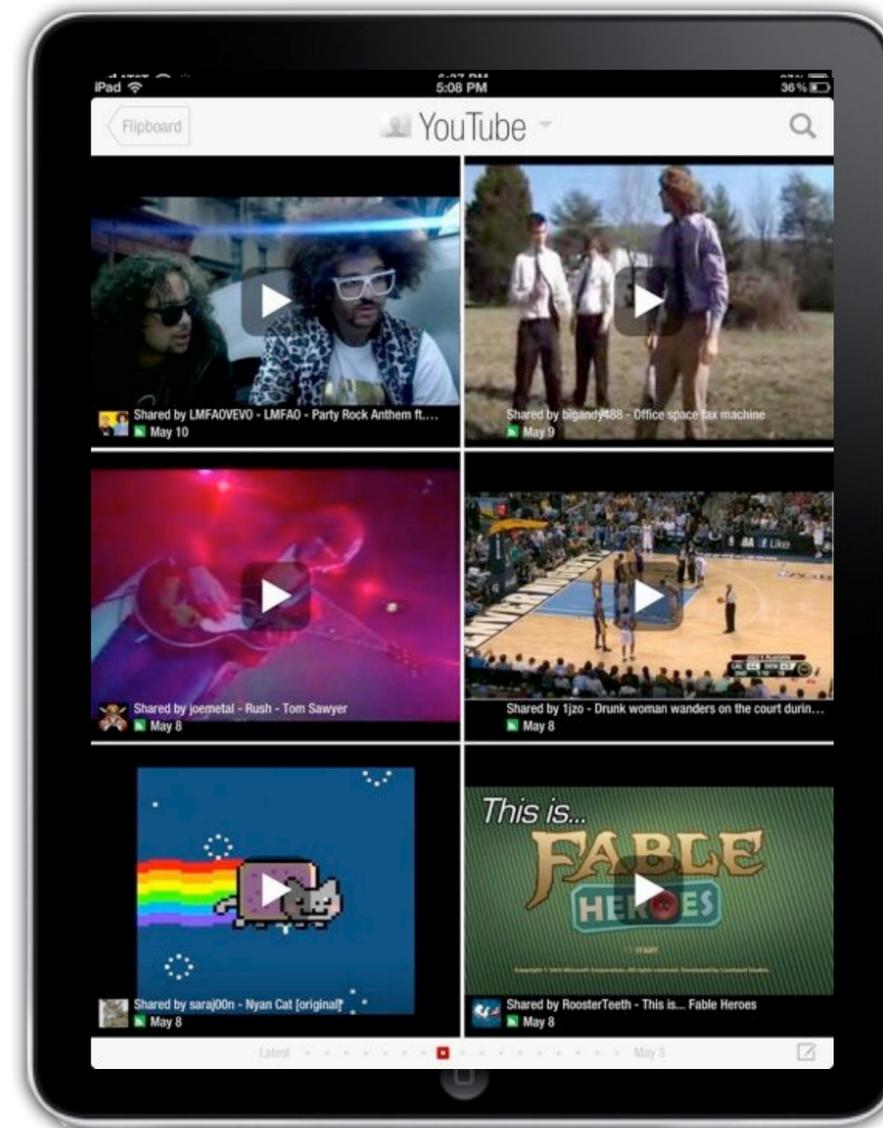
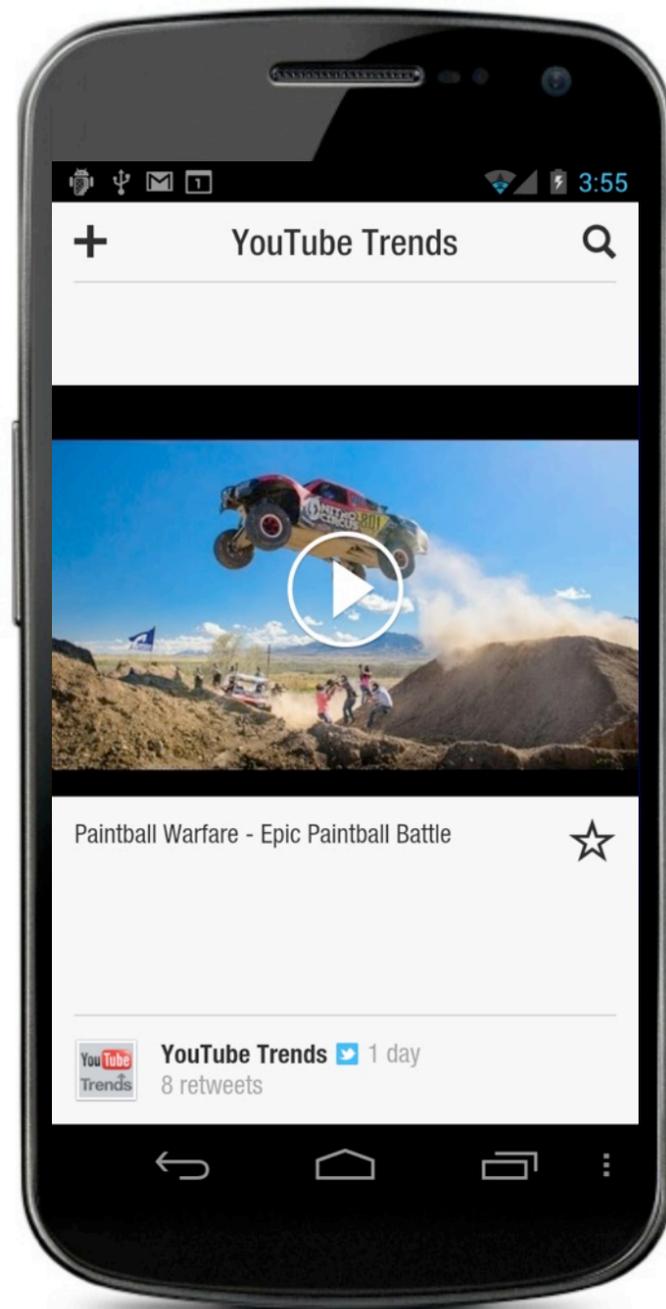


# Your feeds on Flipboard

-  **Mechanix Wear** @Mechanix\_Wear 23 May  
RT! Show your red, white and blue and support military families! The #PatriotGlove is here [mechanix.com](http://mechanix.com) [pic.twitter.com/kYLtx1U](http://pic.twitter.com/kYLtx1U)  
Promoted by Mechanix Wear  
View photo
-  **Raphael Schaad** @raphaelschaad 5m  
In couple of hours at my little talk at the #omt12 I'm going to share a story with you and 3 things I've learned along the way.  
Expand
-  **Laura Brunow Miner** @LBM 7m  
Anyone have an opinion on Quickbooks?  
Expand
-  **Dave McClure** @davemcclure 9m  
Lies, Damn Lies, & Status Bars. sigh.  
Expand
-  **Nate Graham** @jankertown 32m  
@TelstarLogistic The USS Decatur is at Pier 30/32. Not sure if it's for the GGB75 as well? [pic.twitter.com/RYtGmXh4](http://pic.twitter.com/RYtGmXh4)  
Retweeted by Todd Lappin  
View photo
-  **Albert Einstein** @EinsteinBOT 13m  
Anyone who has never made a mistake has never tried anything new.  
Retweeted by Hiten Shah  
Expand
-  **Tracy Chou** @triketora 16m  
My heels are raw from being broken in by my shoes. Note to self: Find comfier flats for the next time I'm running up and down Manhattan...



# ...now with YouTube



# YouTube Data API

YouTube Data API access happens on the Flipboard servers. The API is used to expose YouTube content in the familiar Flipboard format.

- Search for users and videos
- Retrieve Standard feeds
- View your subscriptions
- Rate and comment on videos
- Subscribe to YouTube users
- Surface interesting content from your social graph
- Filter videos suitable for mobile playback



YouTube's API and The News

GoogleDevelopers September 12 You and 40 more likes, 12 comments  
On July 20, 2011, YouTube and Link TV hosted a Hacks/Hackers meetup in San Francisco for a first-person look at innovative news projects using YouTube's API.

YouTube, Link TV and four developer partners demoed new web applications built using the YouTube API. The presentations started with YouTube API overview,...

**GrisBullock** October 3 4:25 PM  
He called them hacks, not hack-ers. The word hack is pretty broad in its description of an act of re-working or re appropriating a system in new, interesting, different, and potentially shady ways. In writing it typically refers to someone who writes low quality, low budget, or quick timeline pieces. Hack comedians rip off other people's jokes, or overused common sayings / proverbs.

Hacking can also refer to training falcons.

**KDBroadCastings** October 16 12:27 AM  
Nice video

**devilsriveruk** January 8 8:07 AM  
"Journalists are needed more than ever to make sense of what is going on."

Translated:

Type your reply...

---

# Smart API Usage

Currently using the JSON format for API responses, This format is very verbose so it's a good idea to use partial feeds and partial responses and let the API filter out data that you don't need.

- The clients only support mobile videos, so filter

```
entry[link/@rel='http://gdata.youtube.com/schemas/2007#mobile']
```

- Fetch only the portions of a feed that are “newer” than the last time

```
entry[xs:dateTime(published) > xs:dateTime('xxx')]
```

- Limit size of JSON Responses

```
entry(published,yt:statistics,yt:rating,media:group(yt:videoid),gd:comments)
```

- The newer JSONC format is much more compact but is not (yet) supported on all the feeds and searches



# Consumption



# Consumption APIs

## Launch the App

- Works well but not a deep integration (a.k.a. “Outer Body Experience”)
- ACTION\_VIEW intent (Android)

```
Intent i = new Intent(Intent.ACTION_VIEW,  
                    Uri.parse("http://www.youtube.com/watch?v=1VQ1EKR1v1I"));  
startActivity(i);
```

Java

- openURL method of the UIApplication class (iOS)

```
[[UIApplication sharedApplication] openURL:[NSURL URLWithString:@"http://www.youtube.com/watch?v=1VQ1EKR1v1I"]];
```

Objective-C



# Consumption APIs

## (UI)WebView

- A.K.A “Old School”
- Uses the HTML5 player on mobile platforms (typically)
- `iframe embed/iframe` API

```
<iframe class="youtube-player" type="text/html" width="640"  
height="385" src="http://www.youtube.com/embed/VIDEO_ID"/>
```

HTML

```
webView = (WebView) findViewById(R.id.webview);  
webView.getSettings().setJavaScriptEnabled(true);  
webView.loadUrl("http://jarek-io-iframe-api.appspot.com/player.html");
```

Java

```
[view setMediaPlaybackRequiresUserAction:NO];  
[view loadRequest:[NSURLRequest requestWithURL:[NSURL URLWithString:@"http://jarek-io-iframe-api.appspot.com/  
player.html"]]]];
```

Objective-C



# Consumption APIs

## YouTube Android Player API

- Come to our session tomorrow

```
import com.google.android.youtube.api.YouTube;
import com.google.android.youtube.api.YouTubeBaseActivity;
import com.google.android.youtube.api.YouTubePlayer;
import com.google.android.youtube.api.YouTubePlayerView;

public class MyYouTubePlayerActivity extends YouTubeBaseActivity {
    private YouTubePlayer youtubePlayer;

    [...]
    YouTubePlayerView youTubeView = (YouTubePlayerView) findViewById(R.id.youtube_view);
    registerPlayerView(youTubeView);
    youtubePlayer = youTubeView;
    [...]
    youtubePlayer.loadVideo(vid);
}
```

Java





# 955 Dreams

Consumption



955dreams

**create beautiful mobile experiences**



955dreams

**we ♥ YouTube**

**it helps create a compelling experience in our apps**



# think experience first

APIs are there to help



# our ground rules

no loading signs

make it easier for users

keep it clean and simple



# engagement

35% of our sessions watch at least 1 YouTube video

9% of avg. session length (17mins) is spent on YouTube videos





# Mobile Video Apps

A panel discussion

#io12

[goo.gl/sessionfeedback](http://goo.gl/sessionfeedback)

# <Thank You!>

[www.youtube.com/dev](http://www.youtube.com/dev)

G+: [YouTube For Developers](#)

G+: [Jarek Wilkiewicz](#)

G+: [Shannon JJ Behrens](#)



#io12

[goo.gl/sessionfeedback](http://goo.gl/sessionfeedback)



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