



S5169 - Maximizing Scalability Performance in HOOMD-blue by  
Exploiting GPUDirect® RDMA on Green500 Supercomputer

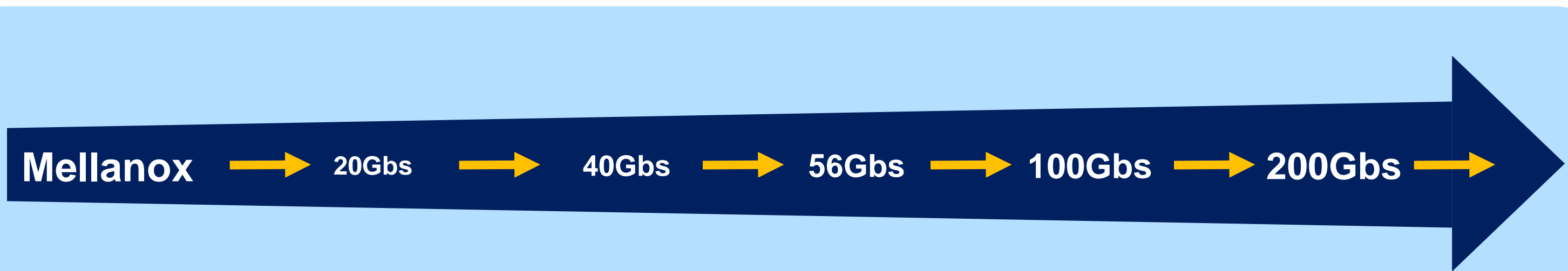
Pak Lui

GPU Technology Conference 2015





# Technology Roadmap – One-Generation Lead over the Competition



## Terascale

3<sup>rd</sup>



**TOP500 2003**  
Virginia Tech (Apple)

1<sup>st</sup>



**“Roadrunner”**  
Mellanox Connected

## Petascale



## Exascale

**OAK RIDGE**  
National Laboratory  
“Summit” System

**Lawrence Livermore**  
National Laboratory  
“Sierra” System

2000

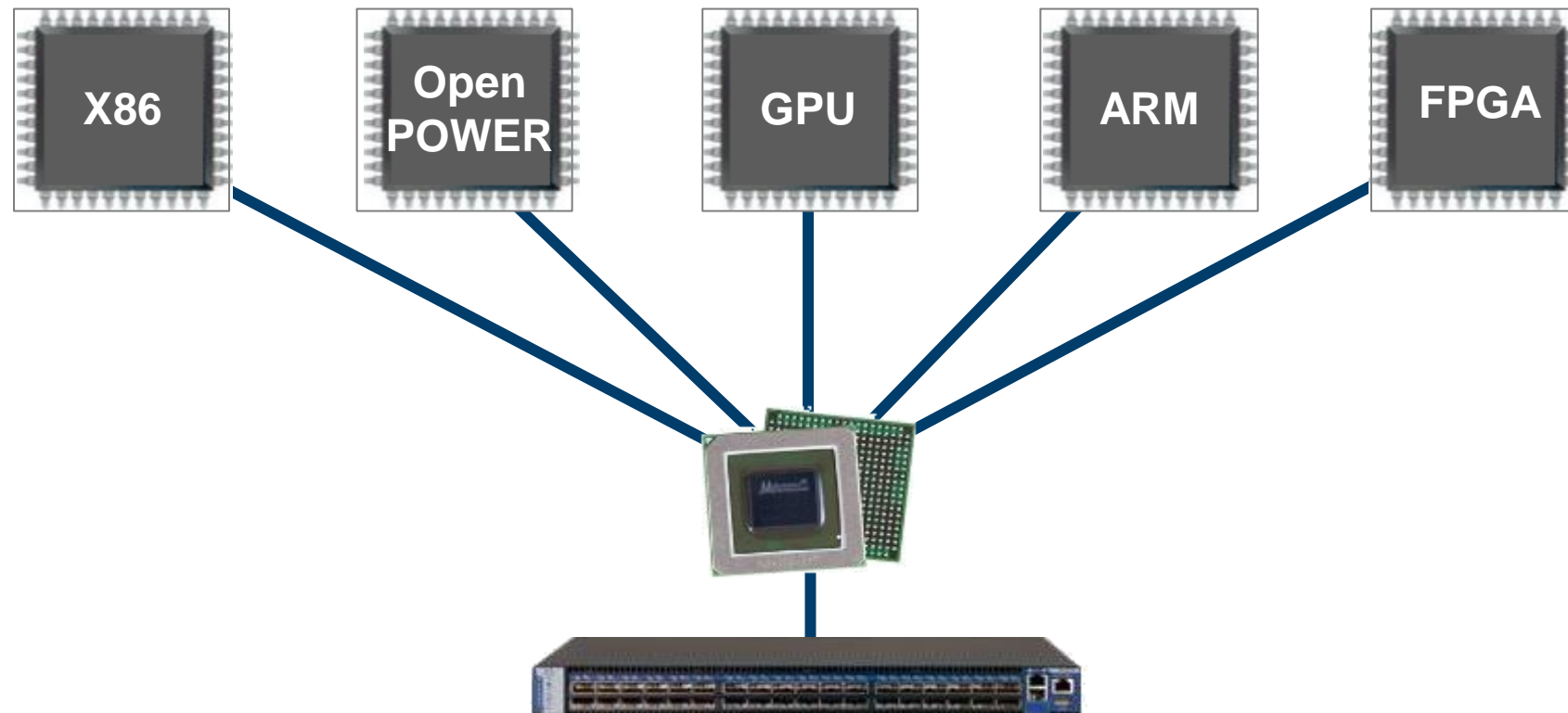
2005

2010

2015

2020

## Highest Performance and Scalability for X86, Power, GPU, ARM and FPGA-based Compute and Storage Platforms



Smart Interconnect to Unleash The Power of All Compute Architectures

## Entering the Era of 100Gb/s

Adapters

ConnectX<sup>®</sup> 4

100Gb/s Adapter, 0.7us latency  
150 million messages per second  
(10 / 25 / 40 / 50 / 56 / 100Gb/s)



Switch

Switch IB<sup>™</sup>

36 EDR (100Gb/s) Ports, <90ns Latency  
Throughput of 7.2Tb/s



Interconnect

LinkX<sup>™</sup>



Copper (Passive, Active)



Optical Cables (VCSEL)



Silicon Photonics



## ConnectX-4: Highest Performance Adapter in the Market

**InfiniBand: SDR / DDR / QDR / FDR / EDR**

**Ethernet: 10 / 25 / 40 / 50 / 56 / 100GbE**

**100Gb/s, <0.7us latency**

**150 million messages per second**

**OpenPOWER CAPI technology**

**CORE-Direct technology**

**GPUDirect RDMA**

**Dynamically Connected Transport (DCT)**

**Ethernet offloads (HDS, RSS, TSS, LRO, LSOv2)**

**Connect. Accelerate. Outperform**

**ConnectX<sup>®</sup> 4**





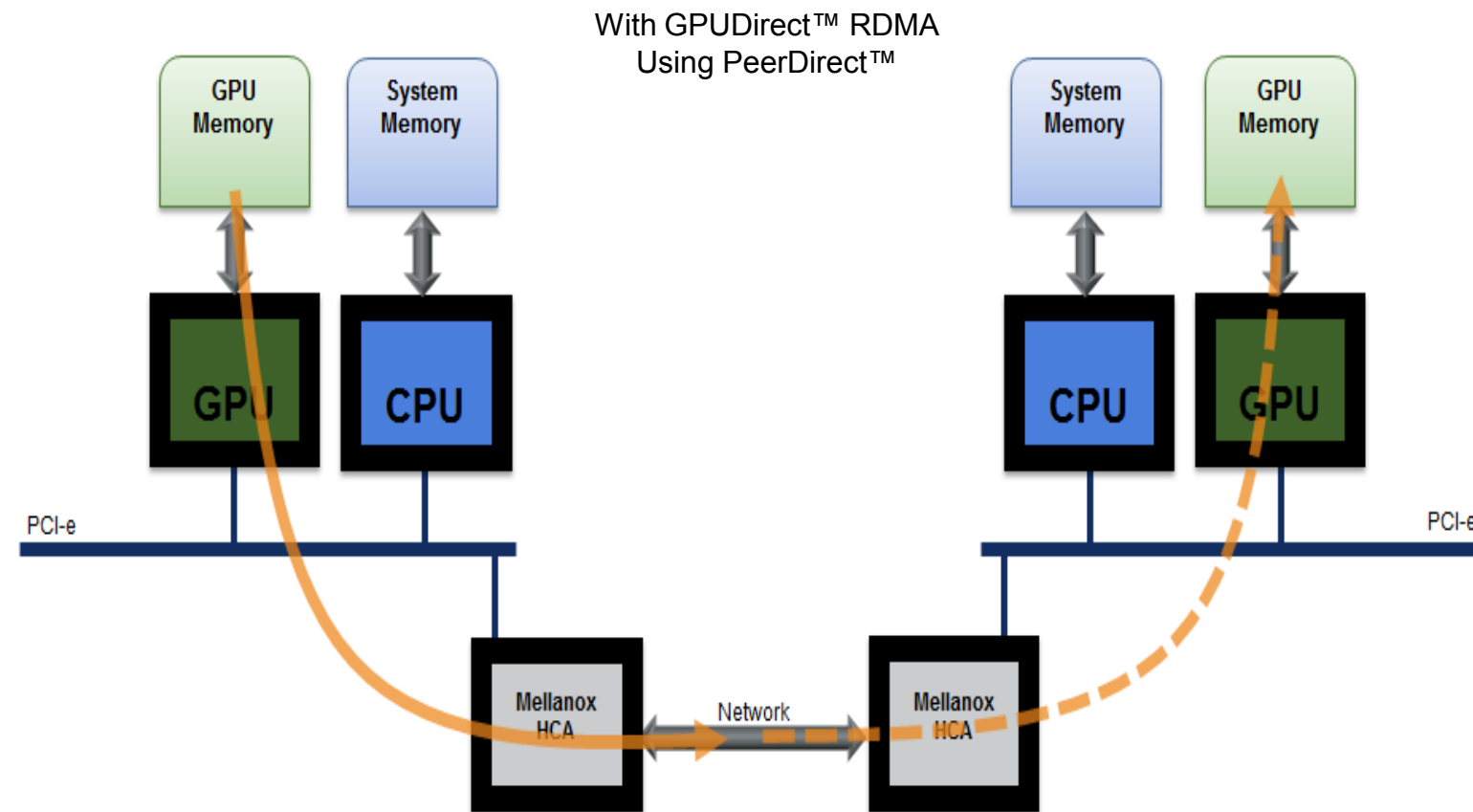
## ConnectX-4 EDR 100G InfiniBand

InfiniBand Throughput	<b>100 Gb/s</b>
InfiniBand Bi-Directional Throughput	<b>195 Gb/s</b>
InfiniBand Latency	<b>0.61 us</b>
InfiniBand Message Rate	<b>149.5 Million/sec</b>
HPC-X MPI Bi-Directional Throughput	<b>193.1 Gb/s</b>

**\*First results, optimizations in progress**

# **GPUDirect RDMA**

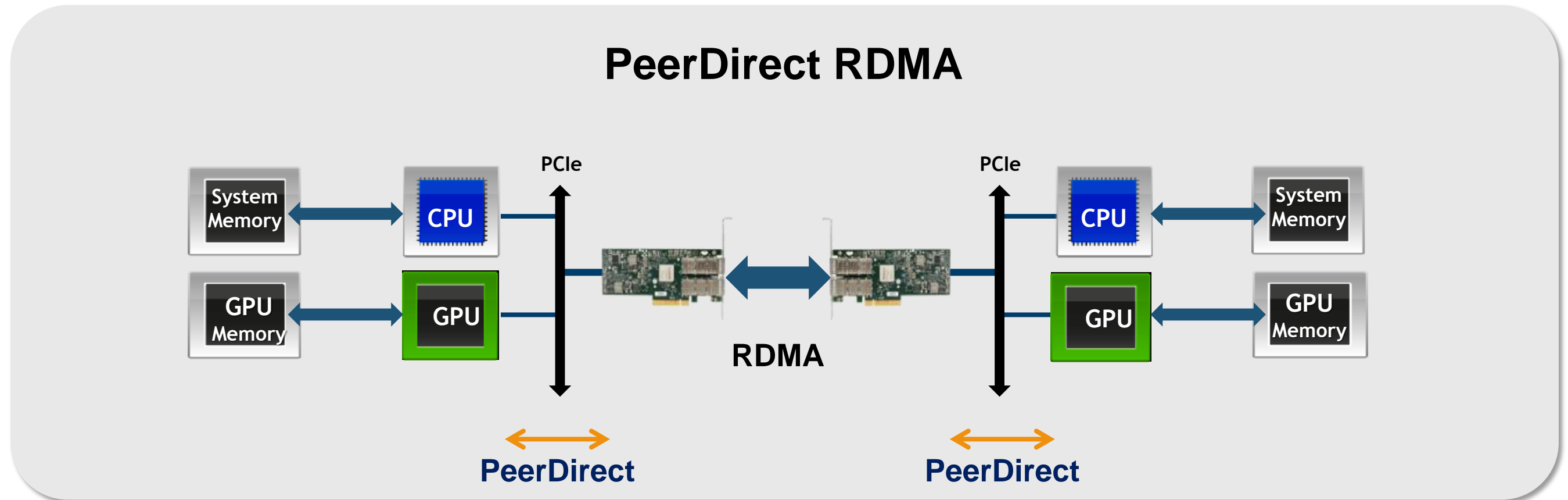
## **Introduction**



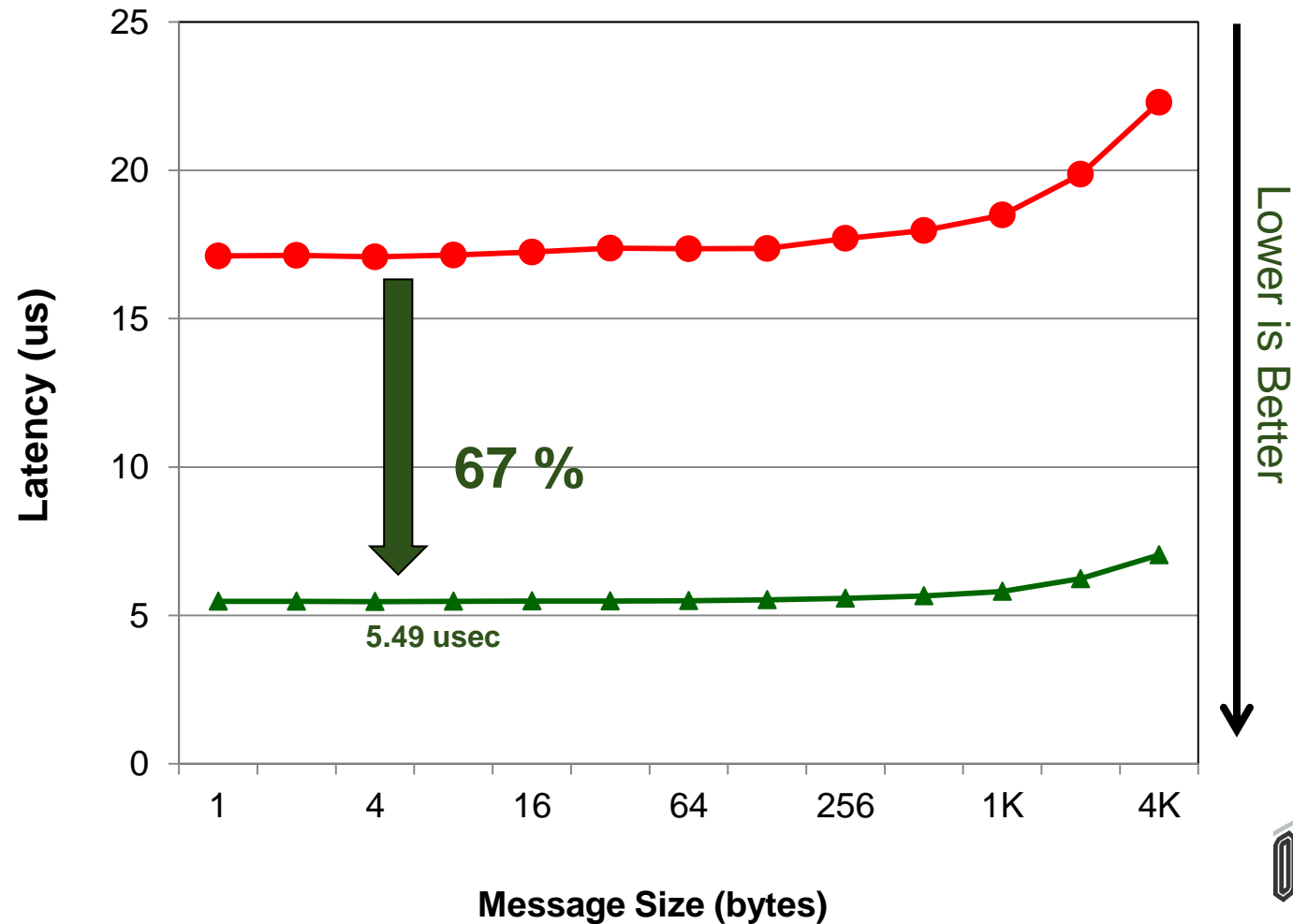
- Eliminates CPU bandwidth and latency bottlenecks
- Uses remote direct memory access (RDMA) transfers between GPUs
- Resulting in significantly improved MPI SendRecv efficiency between GPUs in remote nodes
- Based on PeerDirect technology



- Based on Peer-to-Peer capability of PCIe
- Support for any PCIe peer which can provide access to its memory
  - NVIDIA GPU, XEON PHI, AMD, custom FPGA



## GPU-GPU Internode MPI Latency

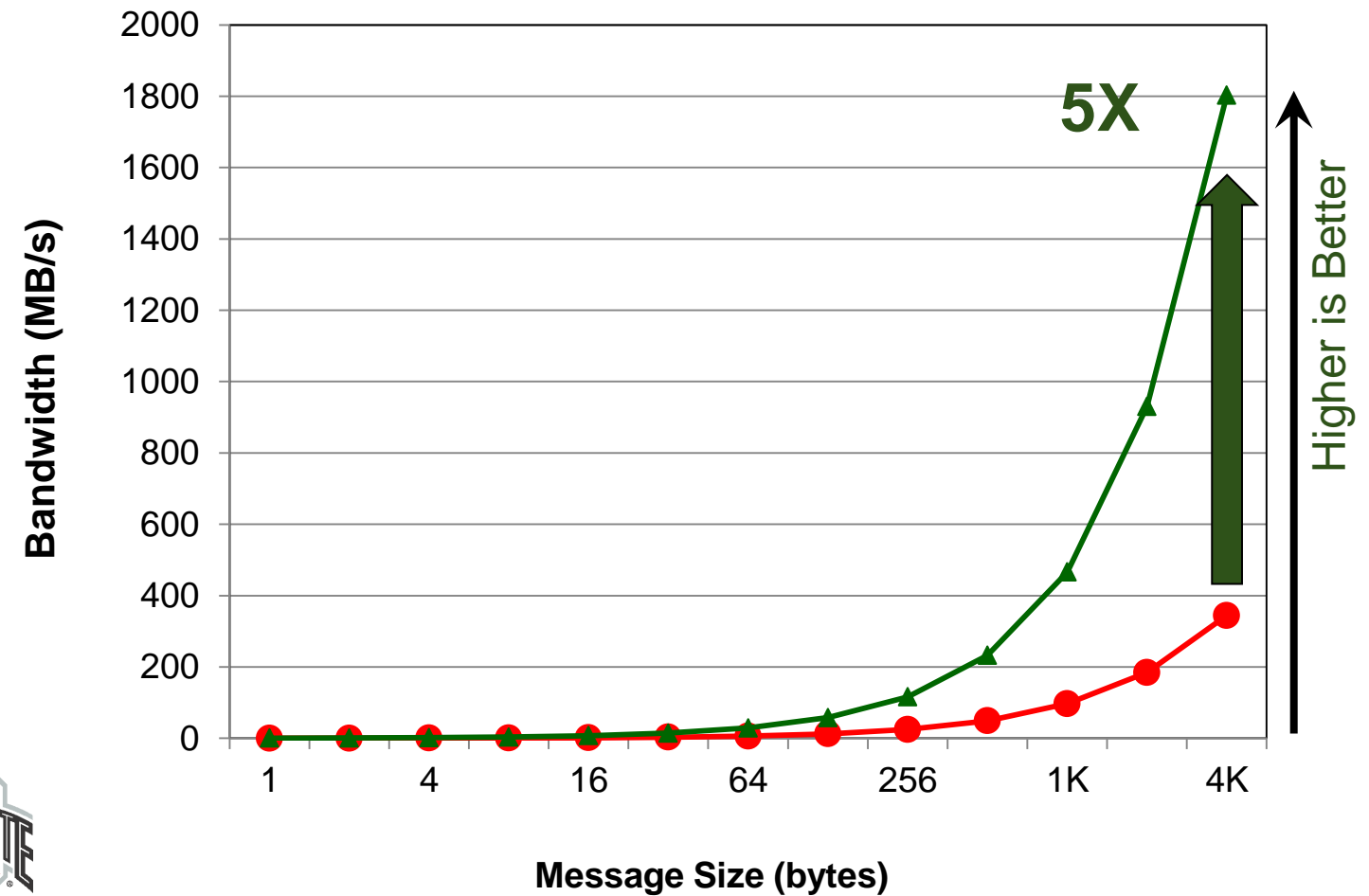


Lower is Better



Source: Prof. DK Panda

## GPU-GPU Internode MPI Bandwidth



Higher is Better

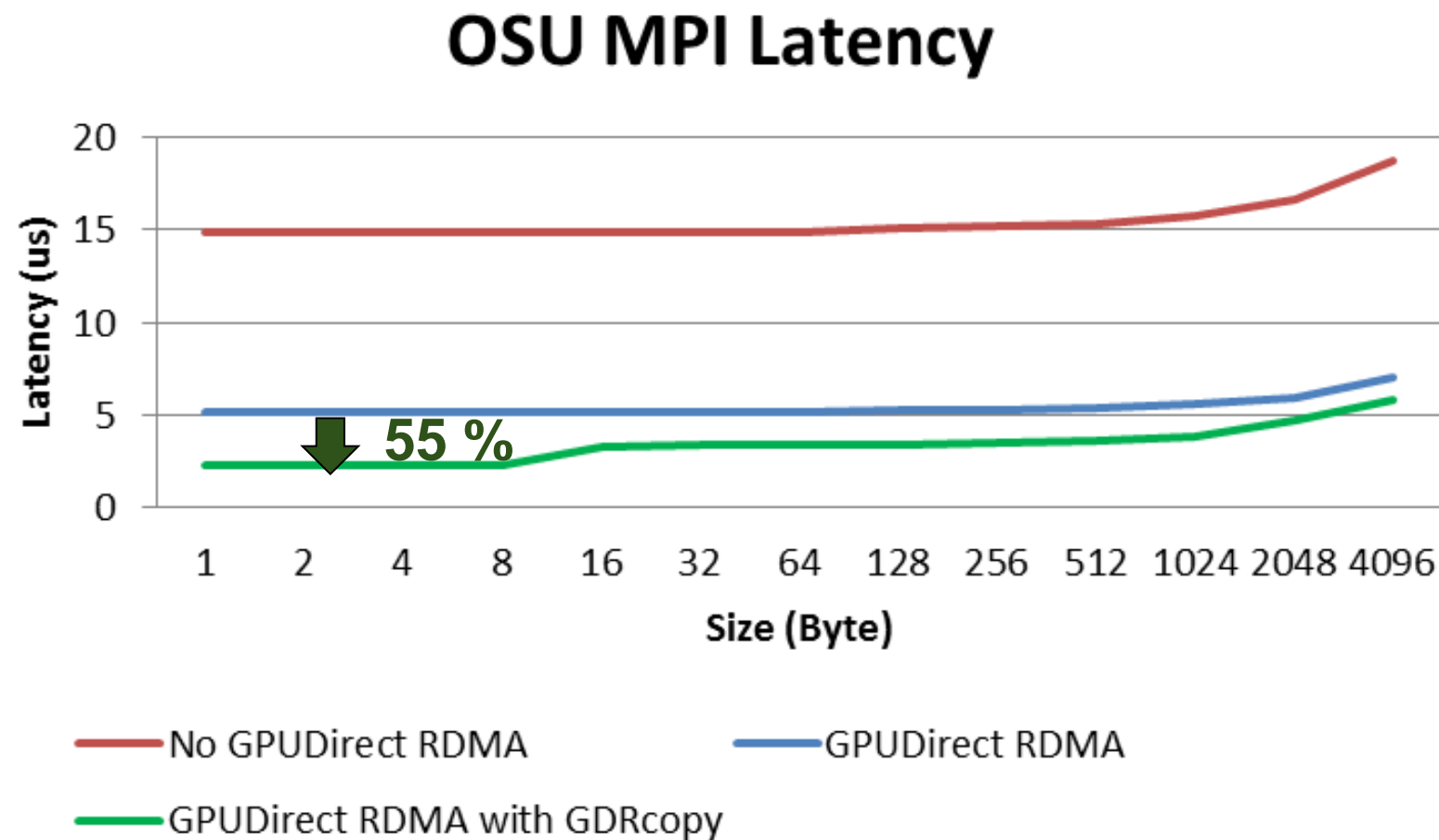
67% Lower Latency

5X Increase in Throughput

# Performance of MVAPICH2 with GPUDirect RDMA + gdrcopy



- gdrcopy: A low-latency GPU memory copy library based on GPUDirect RDMA technology
  - Offers the infrastructure to create user-space mappings of GPU memory
  - Demonstrated further latency reduction by 55%
- S5461 - Latest Advances in MVAPICH2 MPI Library for NVIDIA GPU Clusters with InfiniBand



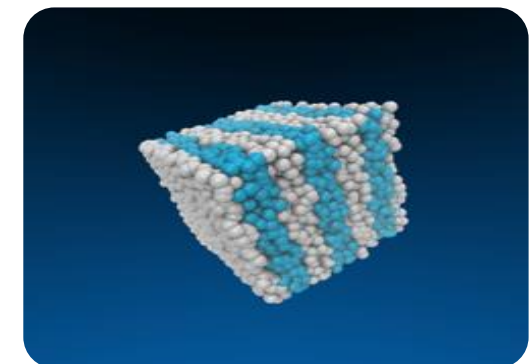
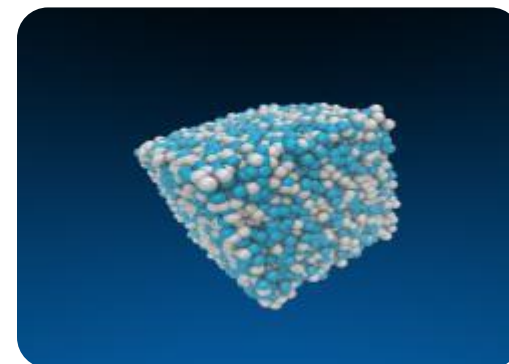
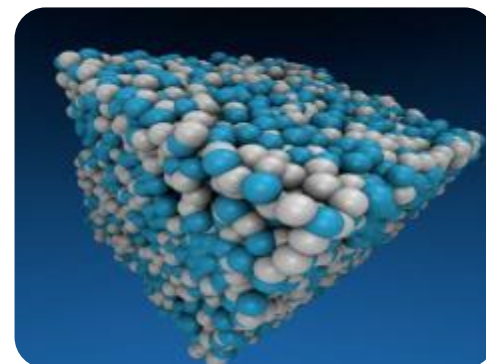
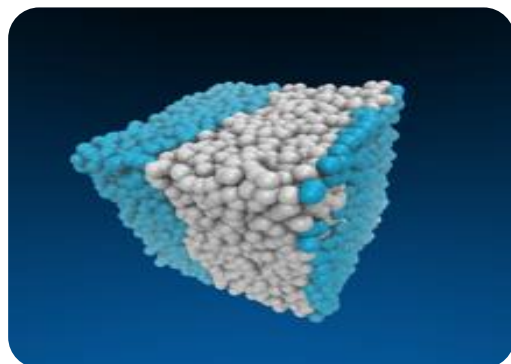
Lower is Better

GDRcopy:  
<https://github.com/NVIDIA/gdrcopy>



- Highly Optimized Object-oriented Many-particle Dynamics - Blue Edition
- Performs general purpose particle dynamics simulations
- Takes advantage of NVIDIA GPUs
- Free, open source
- Simulations are configured and run using simple python scripts
- The development effort is led by Glotzer group at University of Michigan
  - Many groups from different universities have contributed code to HOOMD-blue

*HOOMD*  
— *blue*



# Test Cluster Configuration 1

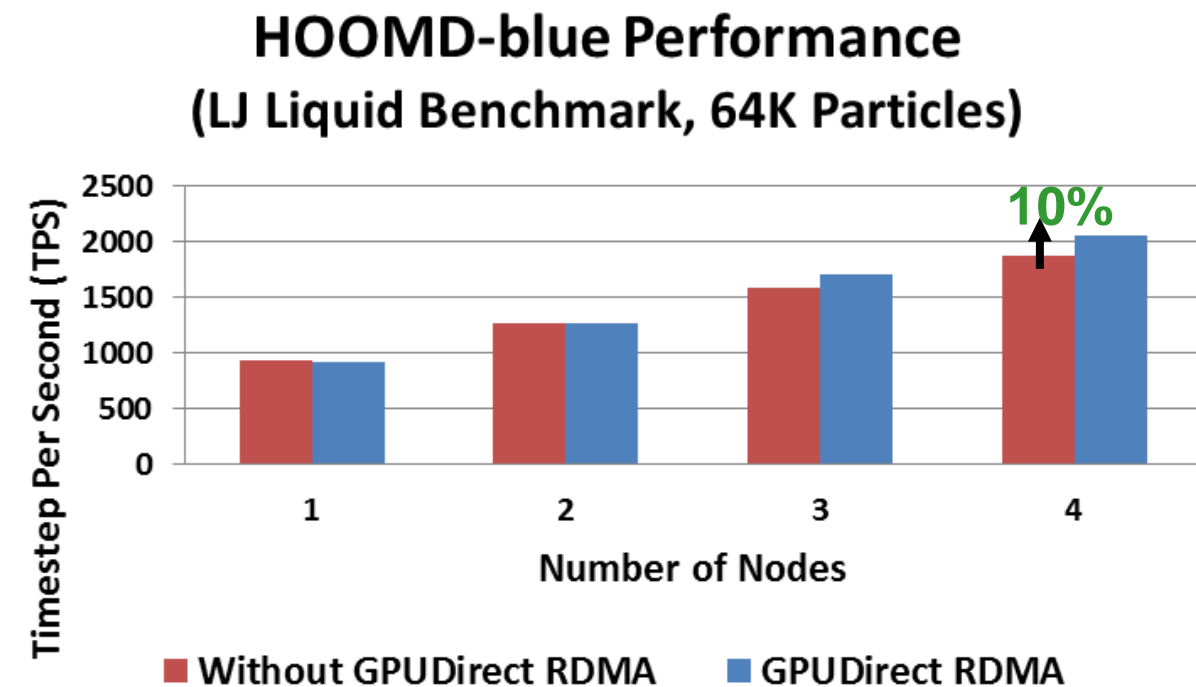
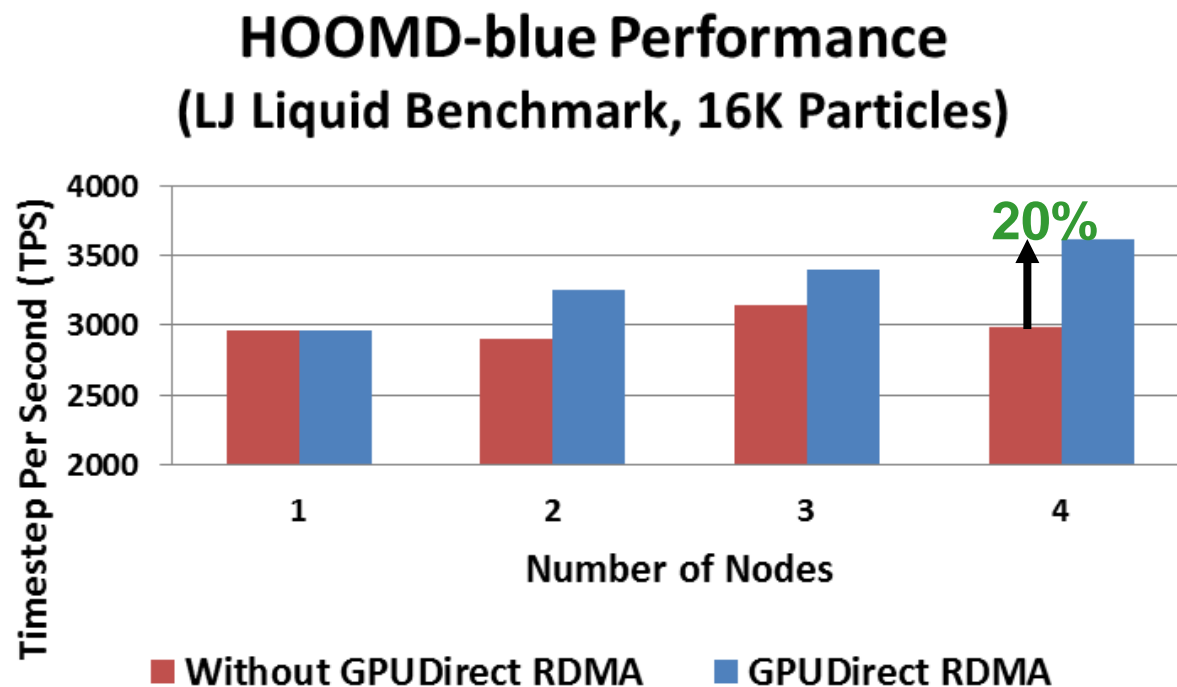
Jupiter Cluster  
HPC Advisory Council



- Dell™ PowerEdge™ R720xd/R720 “Jupiter” cluster
  - Dual-Socket Octa-core Intel E5-2680 V2 @ 2.80 GHz CPUs (Static max Perf in BIOS)
  - Memory: 64GB DDR3 1600 MHz Dual Rank Memory Module
  - Hard Drives: 24x 250GB 7.2 RPM SATA 2.5” on RAID 0
  - OS: RHEL 6.2, MLNX\_OFED 2.1-1.0.0 InfiniBand SW stack
- Mellanox Connect-IB FDR InfiniBand
- Mellanox SwitchX SX6036 InfiniBand VPI switch
- NVIDIA® Tesla K40 GPUs (1 GPU per node)
- NVIDIA® CUDA® 5.5 Development Tools and Display Driver 331.20
- GPUDirect RDMA (nvidia\_peer\_memory-1.0-0.tar.gz)
- MPI: Open MPI 1.7.4rc1
- Application: HOOMD-blue (git master 28Jan14)
- Benchmark datasets: Lennard-Jones Liquid Benchmarks (16K, 64K Particles)



- GPUDirect RDMA enables higher performance on a small GPU cluster
  - Demonstrated up to 20% of higher performance at 4 nodes for 16K particles
  - Showed up to 10% of performance gain at 4 nodes for 64K particles
- Adjusting OMPI MCA param can maximize GPUDirect RDMA usage
  - Based on MPI profiling, limits for GDR for 64K particles was tuned to 65KB
- MCA Parameter to enable and tune GPUDirect RDMA for Open MPI:
  - `-mca btl_openib_want_cuda_gdr 1 -mca btl_openib_cuda_rdma_limit XXXX`



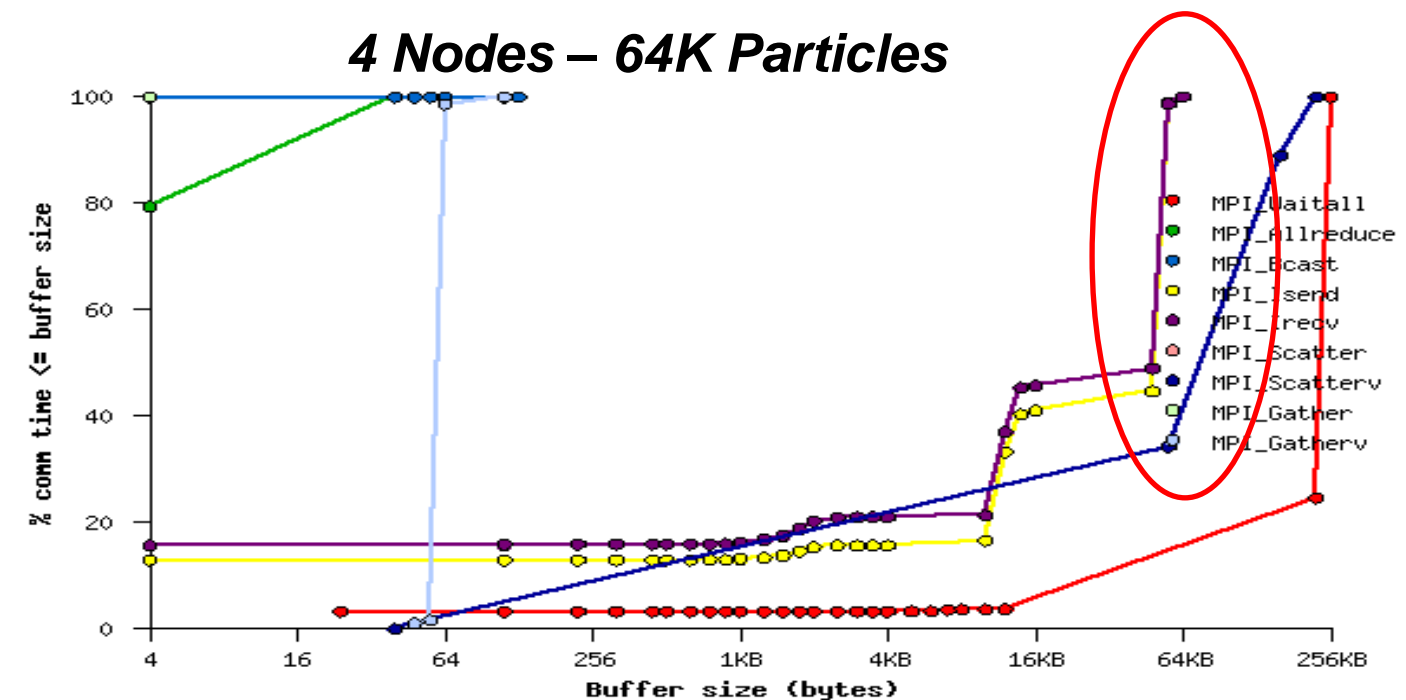
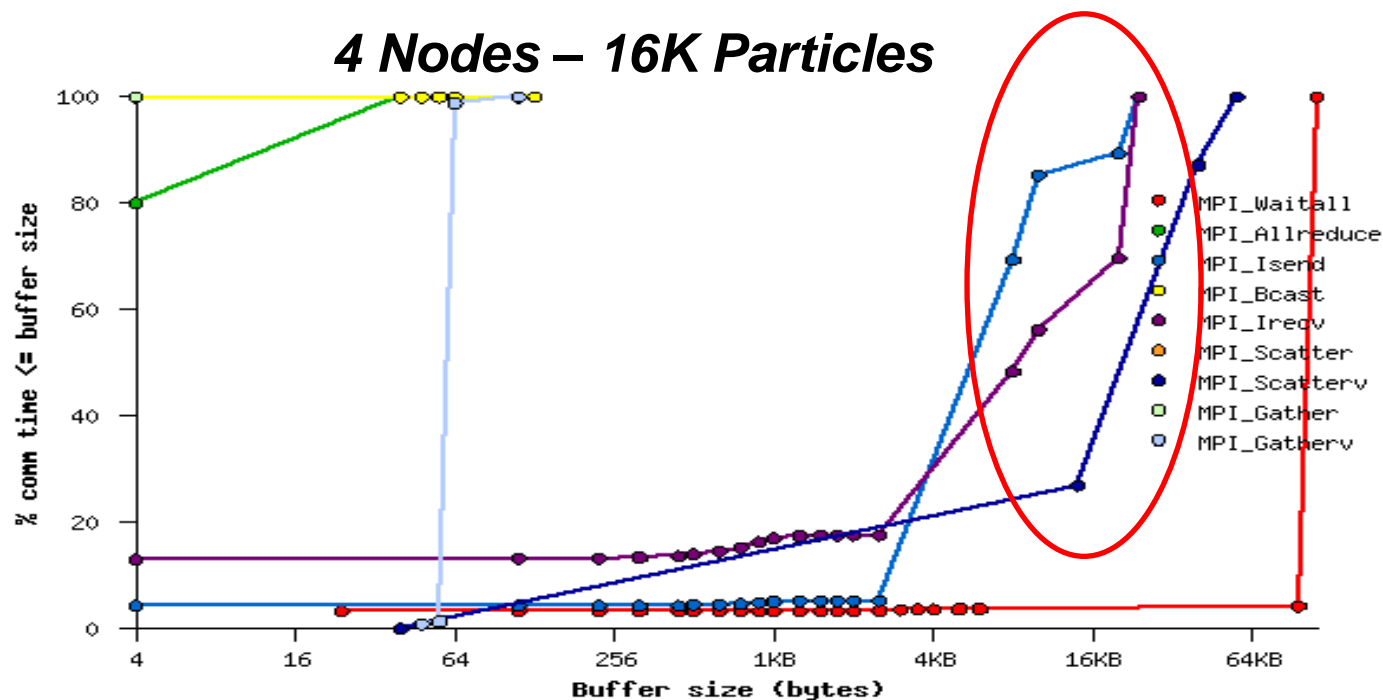
**Higher is better**

**Open MPI**

# HOOMD-blue Profiling – MPI Message Sizes



- HOOMD-blue utilizes non-blocking and collectives for most data transfers
  - 16K particles: MPI\_Isend/MPI\_Irecv are concentrated between 4B to 24576B
  - 64K particles: MPI\_Isend/MPI\_Irecv are concentrated between 4B to 65536B
- MCA parameter used to enable and tune for GPUDirect RDMA
  - 16K particles: Default would allow all send/rcv to use GPUDirect RDMA
  - 64K particles: Maximize GDR by tuning MCA param to include up to 65KB
    - -mca btl\_openib\_cuda\_rdma\_limit 65537 (Change for 64K particles case)



**1 MPI Process/Node**

# Test Cluster Configuration 2

Wilkes Cluster  
University of Cambridge





- Dell™ PowerEdge™ T620 128-node (1536-core) Wilkes cluster at Univ of Cambridge
  - Dual-Socket Hexa-Core Intel E5-2630 v2 @ 2.60 GHz CPUs
  - Memory: 64GB memory, DDR3 1600 MHz
  - OS: Scientific Linux release 6.4 (Carbon), MLNX\_OFED 2.1-1.0.0 InfiniBand SW stack
  - Hard Drives: 2x 500GB 7.2 RPM 64MB Cache SATA 3.0Gb/s 3.5"
- Mellanox Connect-IB FDR InfiniBand adapters
- Mellanox SwitchX SX6036 InfiniBand VPI switch
- NVIDIA® Tesla K20 GPUs (2 GPUs per node)
- NVIDIA® CUDA® 5.5 Development Tools and Display Driver 331.20
- GPUDirect RDMA (nvidia\_peer\_memory-1.0-0.tar.gz)
- MPI: Open MPI 1.7.4rc1, MVAPICH2-GDR 2.0b
- Application: HOOMD-blue (git master 28Jan14)
- Benchmark datasets: Lennard-Jones Liquid Benchmarks (256K and 512K Particles)

# The Wilkes Cluster at University of Cambridge

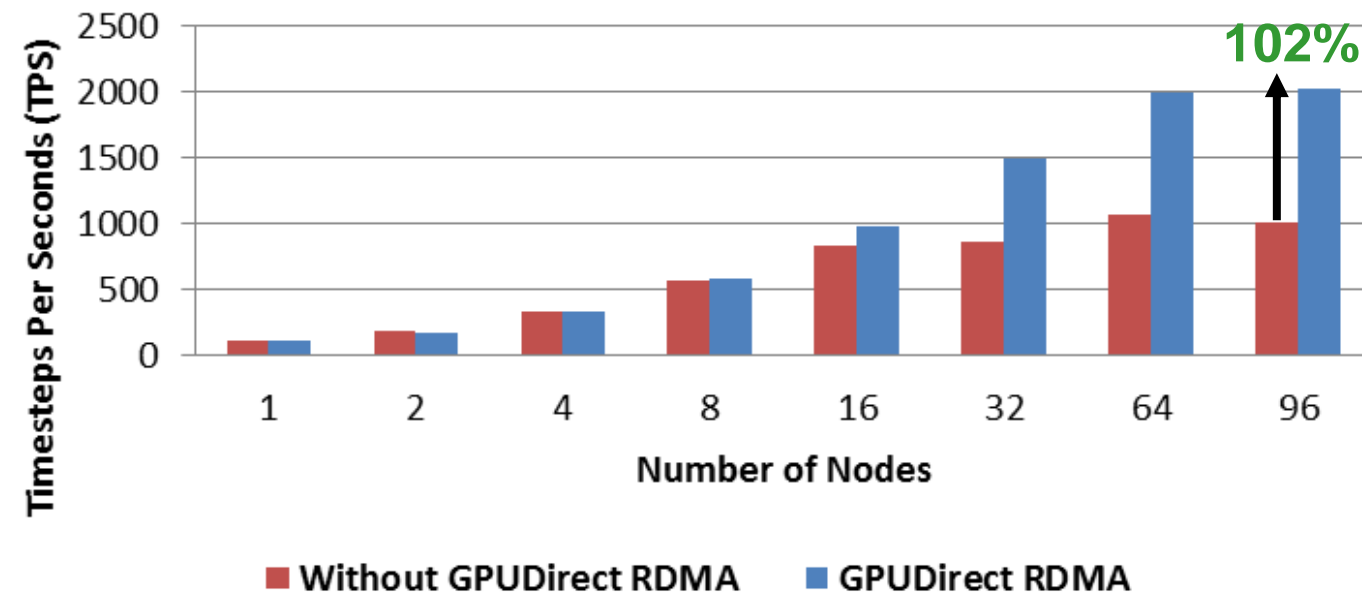


- The University of Cambridge in partnership with Dell, NVIDIA and Mellanox
  - The UK's fastest academic cluster, deployed November 2013
- Produces a LINPACK performance of 240TF
  - on the Top500 position of 166 in the November 2013 list
- Ranked most energy efficient air cooled supercomputer in the world
- Ranked second in the worldwide Green500 ranking
  - Extremely high performance per watt of 3631 MFLOP/W
- Architected to utilize the NVIDIA RDMA communication acceleration
  - Significantly increase the system's parallel efficiency



- GPUDirect RDMA allows direct peer to peer GPU communications over InfiniBand
  - Unlocks performance between GPU and InfiniBand
  - This provides a significant decrease in GPU-GPU communication latency
  - Provides complete CPU offload from all GPU communications across the network
- MCA param to enable GPUDirect RDMA between 1 GPU and IB per node
  - `--mca btl_openib_want_cuda_gdr 1` (Default value for `btl_openib_cuda_rdma_limit`)

## HOOMD-blue Performance (LJ Liquid Benchmark, 512K Particles)



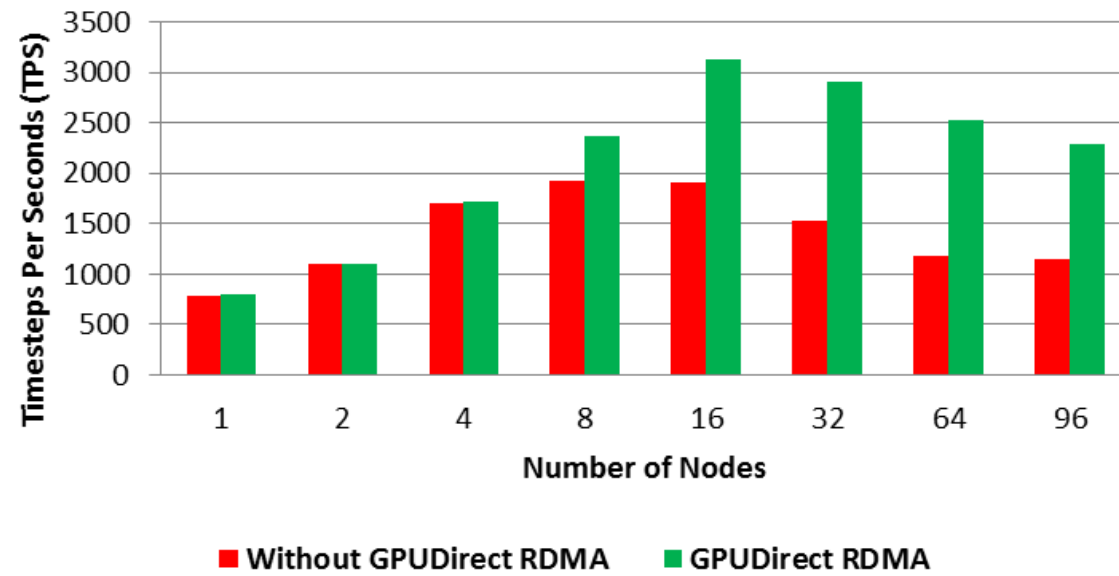
*Higher is better*

*Open MPI*

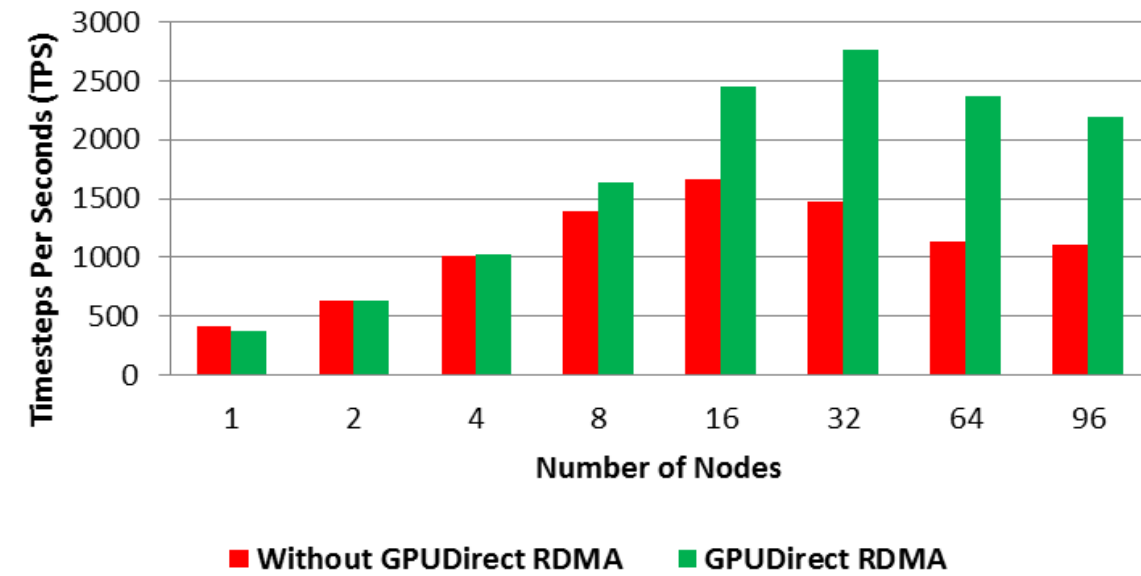
# HOOMD-blue Performance – Benefits of GPUDirect RDMA



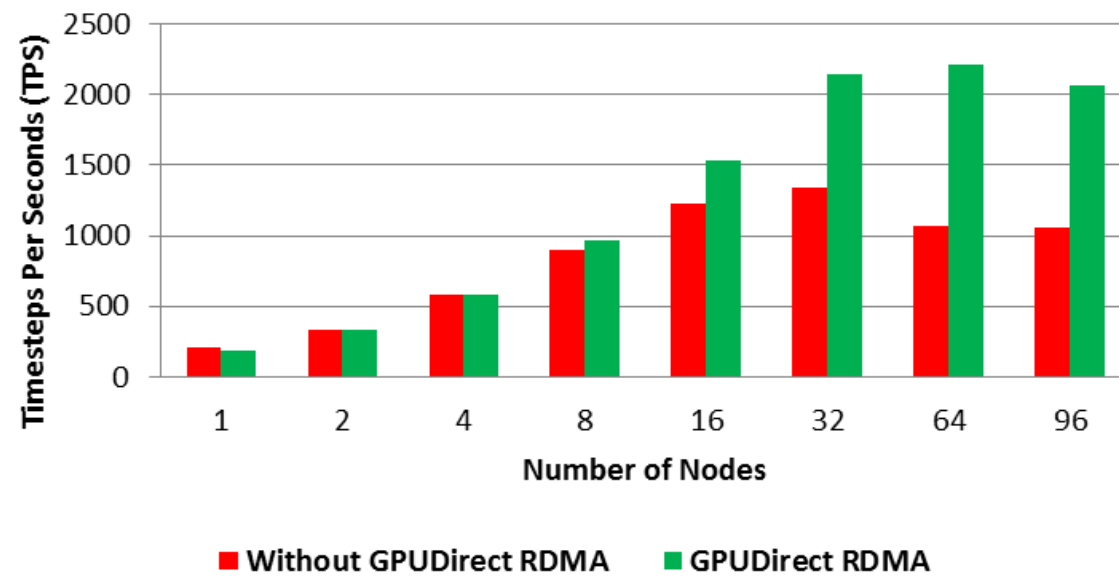
### LJ Liquid Benchmark, 64K Particles



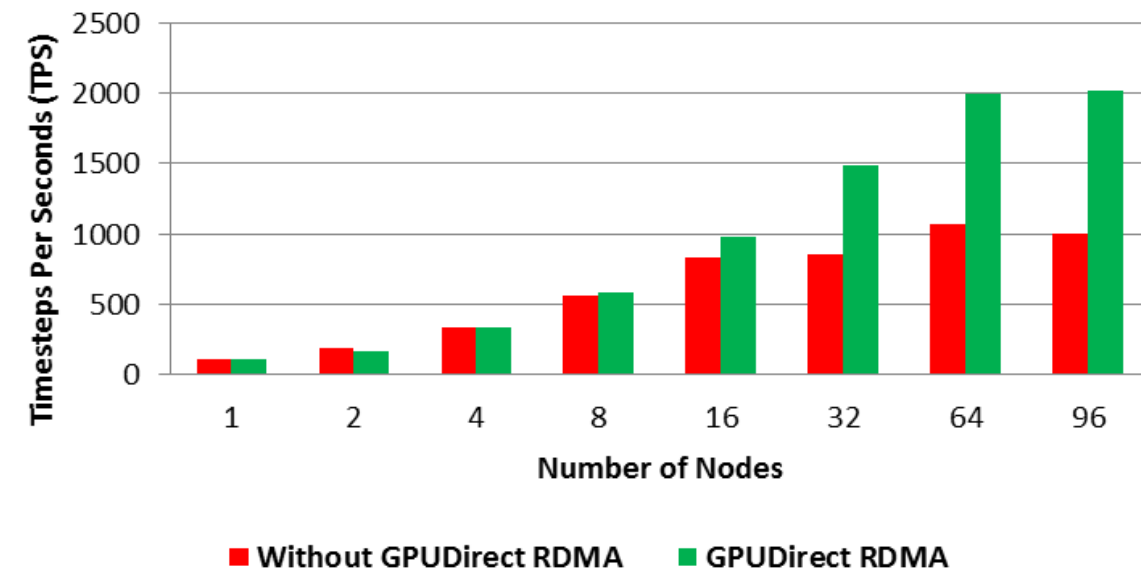
### LJ Liquid Benchmark, 128K Particles



### LJ Liquid Benchmark, 256K Particles



### LJ Liquid Benchmark, 512K Particles



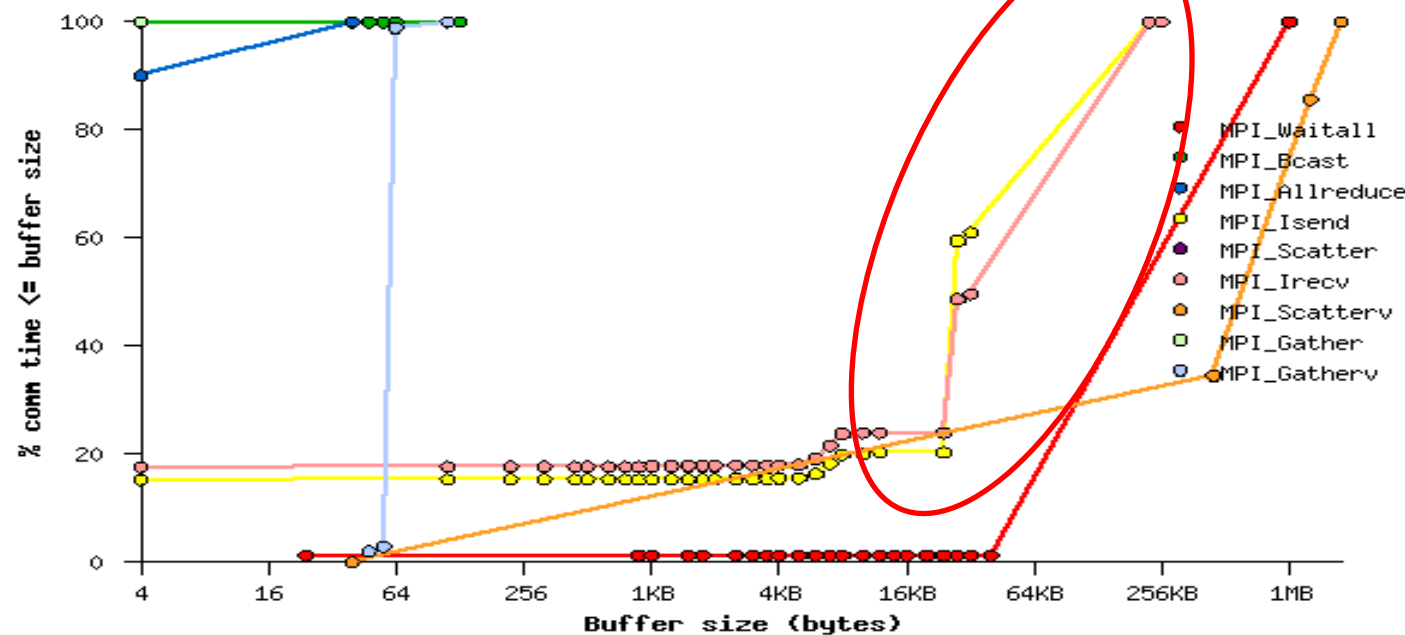
*Higher is*

# HOOMD-blue Profiling – MPI Message Sizes

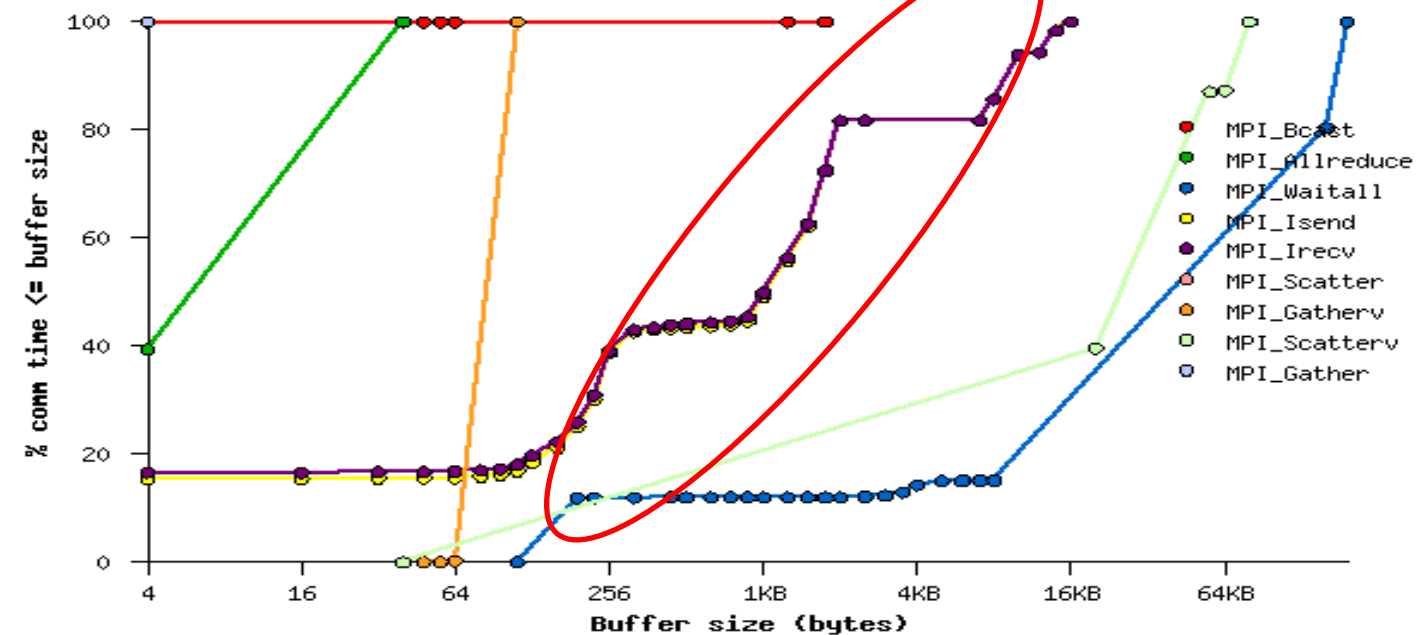


- HOOMD-blue utilizes non-blocking and collectives for most data transfers
  - 4 Nodes: MPI\_Isend/MPI\_Irecv are concentrated between 28KB to 229KB
  - 96 Nodes: MPI\_Isend/MPI\_Irecv are concentrated between 64B to 16KB
- GPUDirect RDMA is enabled for messages between 0B to 30KB
  - MPI\_Isend/\_Irecv messages are able to take advantage of GPUDirect RDMA
  - Messages fitted within the (tunable default of) 30KB window can be benefited

**4 Nodes – 512K Particles**



**96 Nodes – 512K Particles**



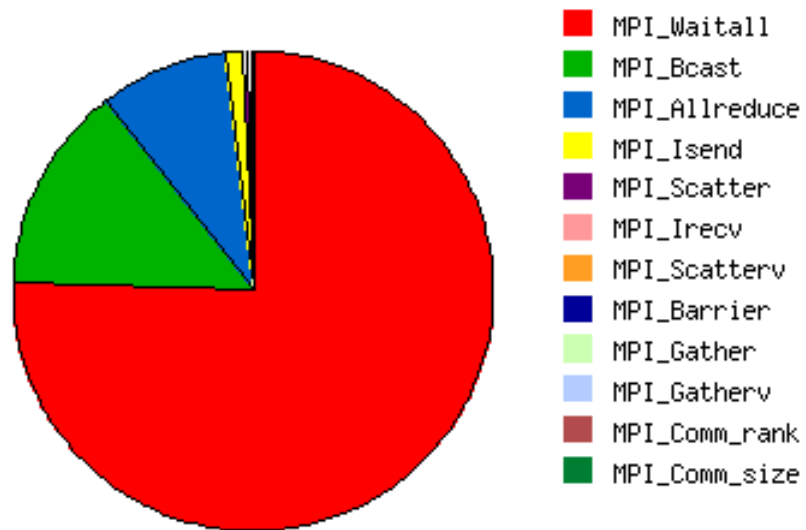
**1 MPI Process/Node**



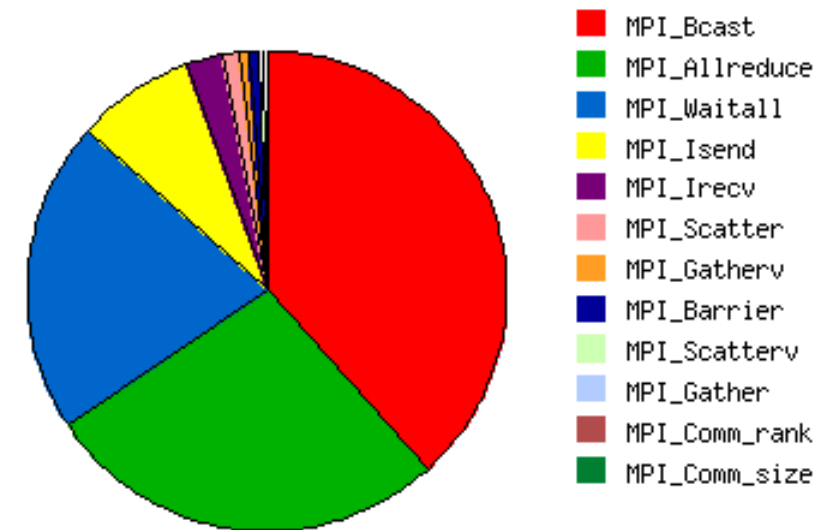
# HOOMD-blue Profiling – % Time Spent on MPI

- HOOMD-blue utilizes both non-blocking and collective ops for comm
  - Changes in network communications take place as cluster scales
  - 4 nodes: MPI\_Waitall(75%), the rest are MPI\_Bcast and MPI\_Allreduce
  - 96 nodes: MPI\_Bcast (35%), the rest are MPI\_Allreduce, MPI\_Waitall

**4 Nodes – 512K Particles**



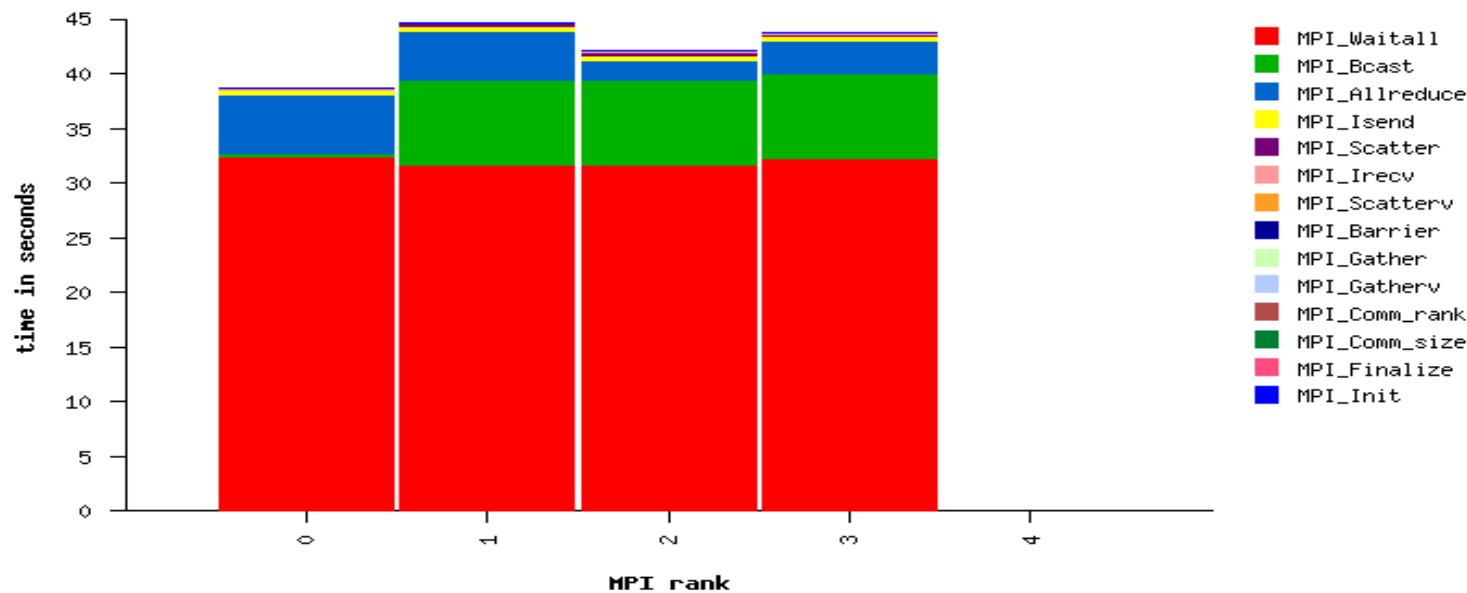
**96 Nodes – 512K Particles**



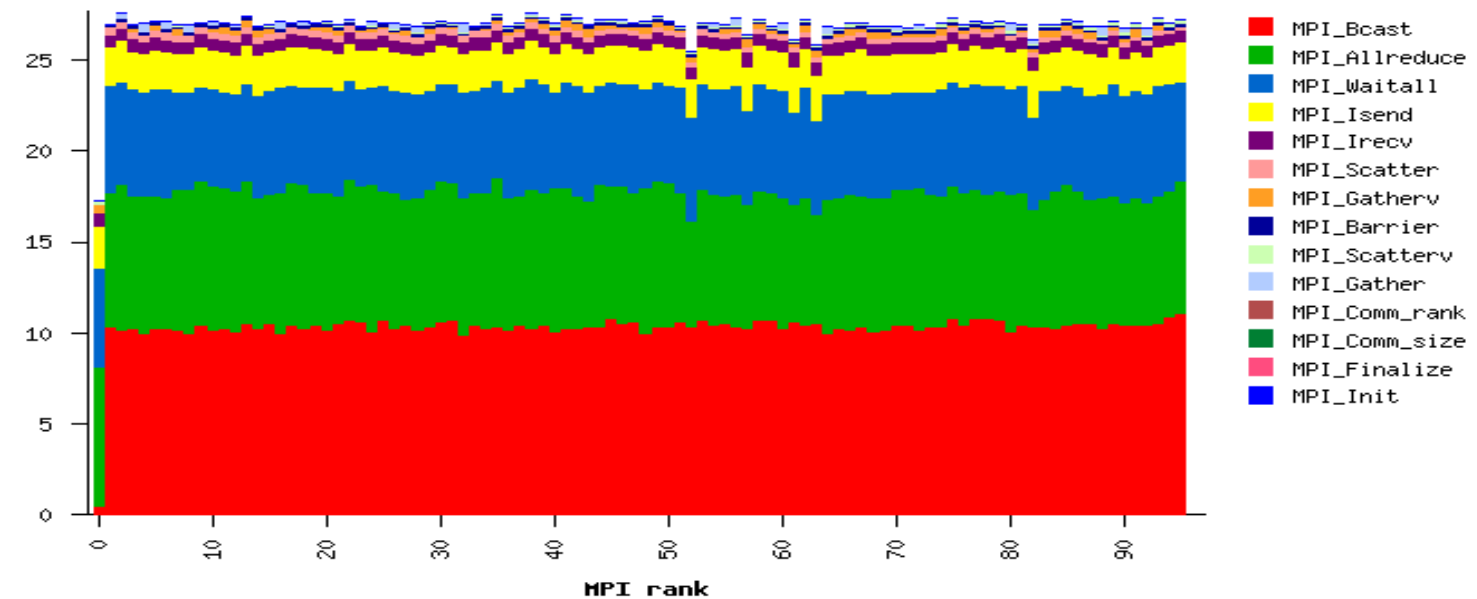
**Open MPI**

- Each rank engages in similar network communication
  - Except for rank 0, which spends less time in MPI\_Bcast

### 4 Nodes – 512K Particles



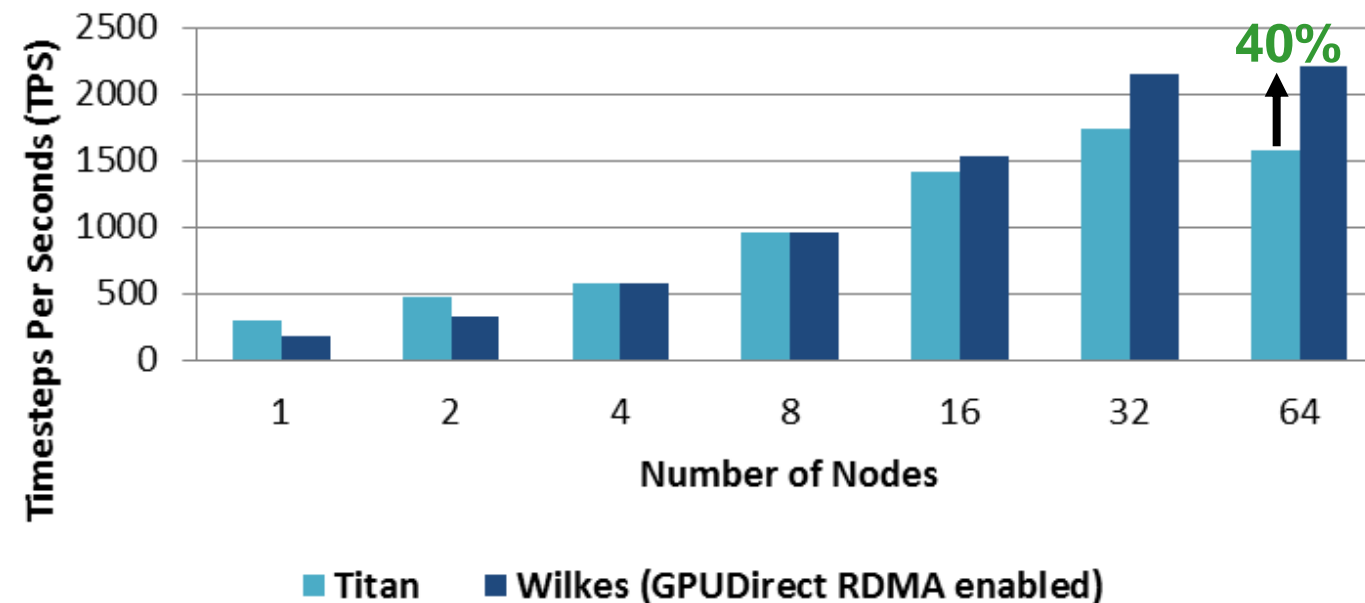
### 96 Nodes – 512K Particles



1 MPI Process/Node

- FDR InfiniBand empowers Wilkes to surpass Titan on scalability
  - Titan showed higher per-node performance but Wilkes outperformed in scalability
  - Titan: K20x GPUs which computes at higher clock rate than the K20 GPU
  - Wilkes: K20 GPUs (using 1 GPU per node) at PCIe Gen2, and FDR InfiniBand at Gen3 rate
- Wilkes exceeds Titan in scalability performance with FDR InfiniBand
  - Outperformed Titan by up to 40% at 64 nodes

## HOOMD-blue Performance (LJ Liquid Benchmark, 256K Particles)



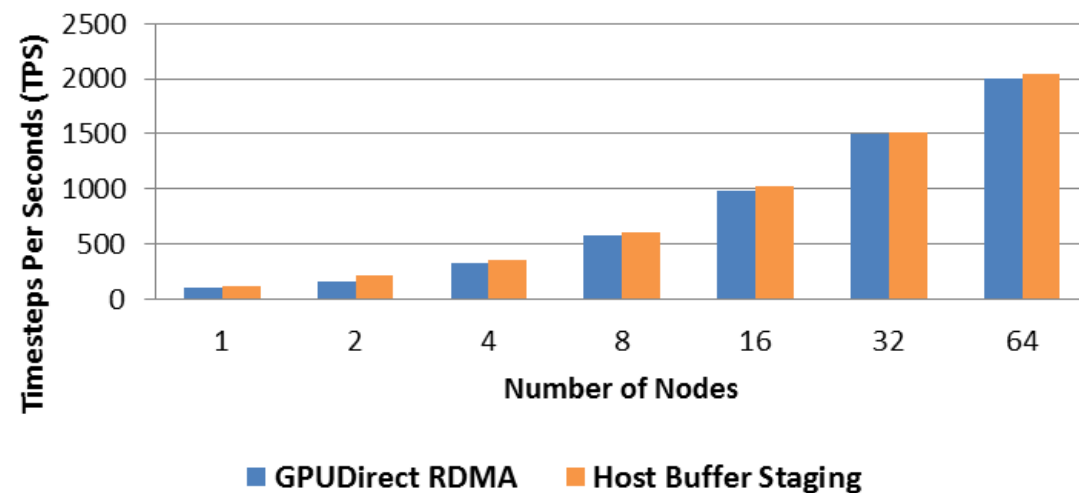
**1 Process/Node**

# HOOMD-blue Performance - Host-buffer Staging

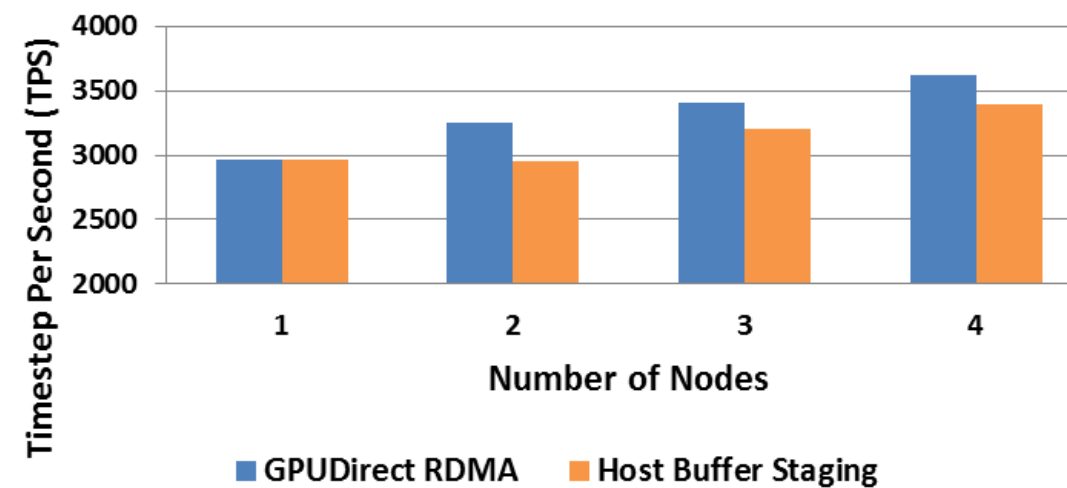


- HOOMD-blue can run w/ non-CUDA aware MPI using Host Buffer Staging
  - HOOMD-blue is built using "ENABLE\_MPI=ON" and "ENABLE\_MPI\_CUDA=OFF" flags
  - Non-CUDA aware (or host) MPI has lower latency than CUDA aware MPI
  - With GDR: CUDA-aware MPI is copied Individually. Slightly higher latency with MPI
  - With HBS: Only single large buffers are copied as needed. Lower latency using MPI
- GDR performs on par with HBS on large scale, better in some cases
  - On large scale, HBS performance appears to perform slightly faster than GDR
  - On small scale, GDR can be faster than HBS when small number of particles per GPU

**HOOMD-blue Performance**  
(LJ Liquid Benchmark, 512K Particles)



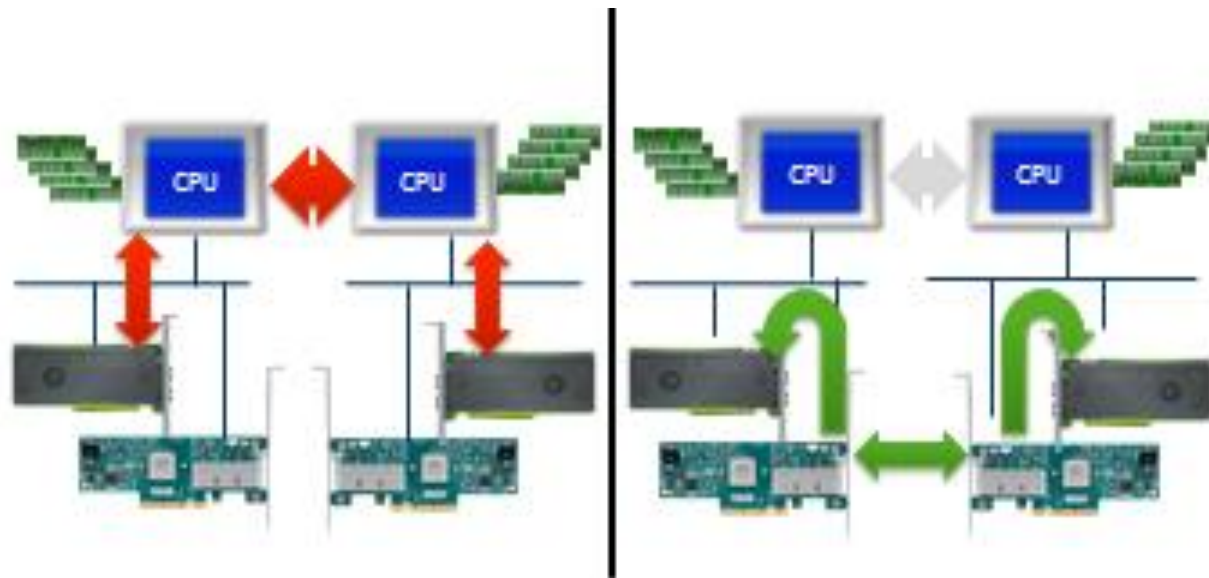
**HOOMD-blue Performance**  
(LJ Liquid Benchmark, 16K Particles)



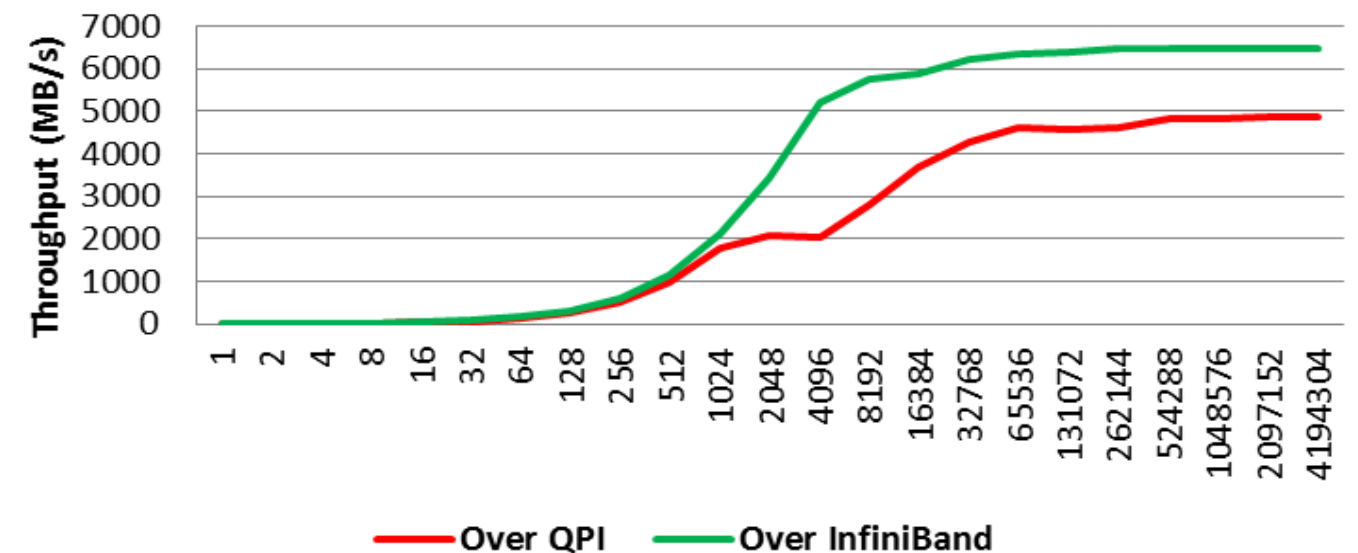
**Higher is better**

**1 Process/Node**

- When data communications between GPU and host memory do not have affinity:
  - Data communications must take place over QPI
  - Performance of such communications would be bottlenecked dramatically
- When MPI communication of GPU data takes place by crossing over the QPI bridge
  - latency and bandwidth that results from the GPU communication would be blocked dramatically compared to a case without crossing over QPI
- Performance difference is between 4.8GB/s over QPI versus 6.5GB/s over FDR InfiniBand

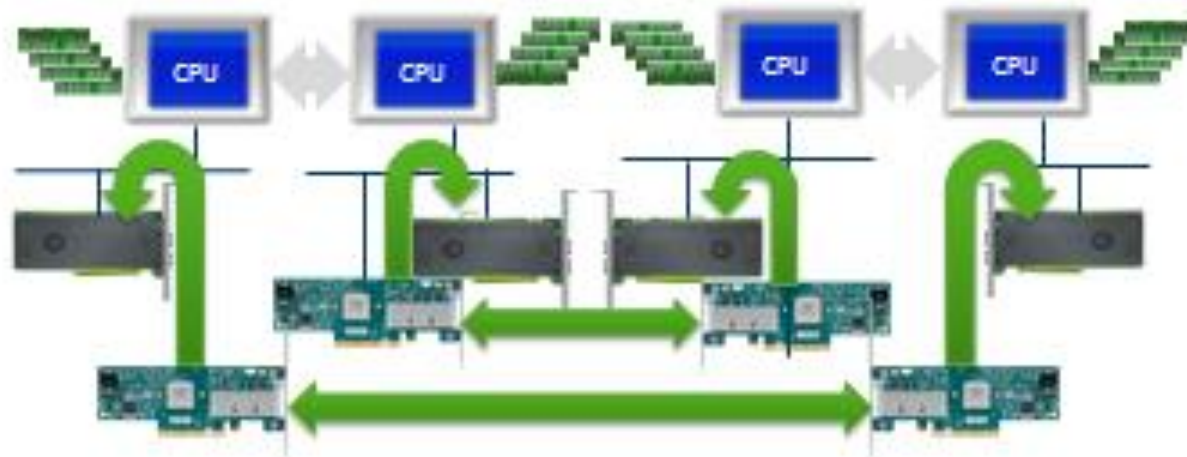


## OSU Benchmarks (osu\_bw, intranode)

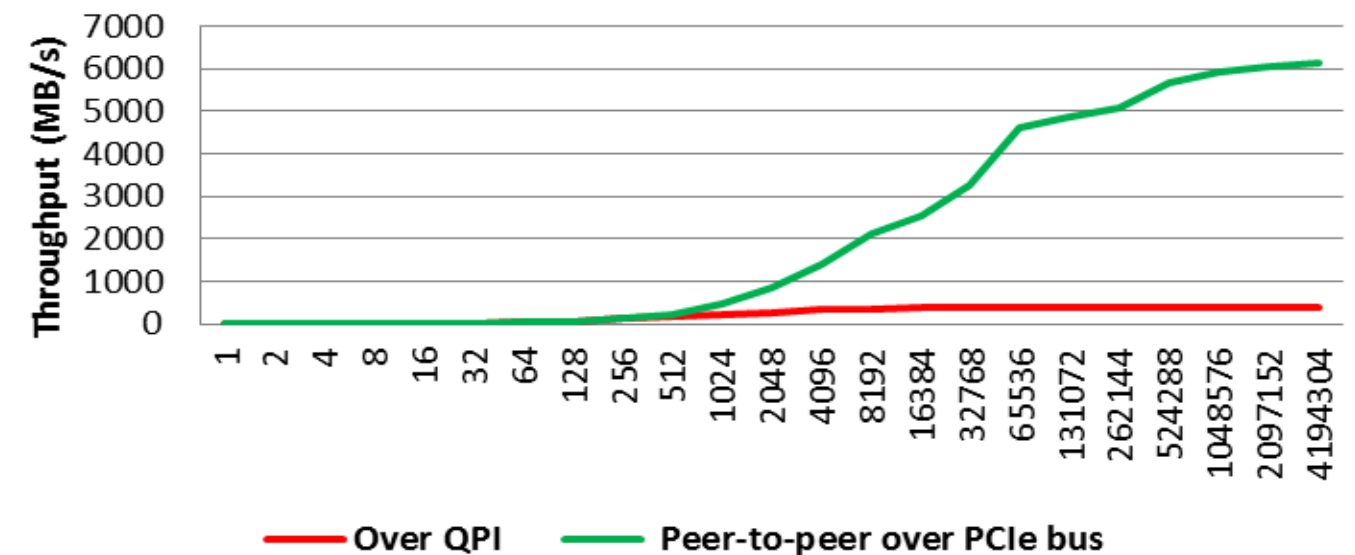




- The effect of this QPI penalty would be dramatically worsen for inter-node communications
  - When crossing over the QPI bridge to reach the InfiniBand device
  - Rather than accessing through peer-to-peer method available in GPUDirect RDMA over the PCIe bus
- The OSU bandwidth test confirmed a network bandwidth limitation due to QPI
  - Limitation by QPI to a throughput around 300MB/s instead of more than 6GB/s



## OSU Benchmark (osu\_bw, internode)

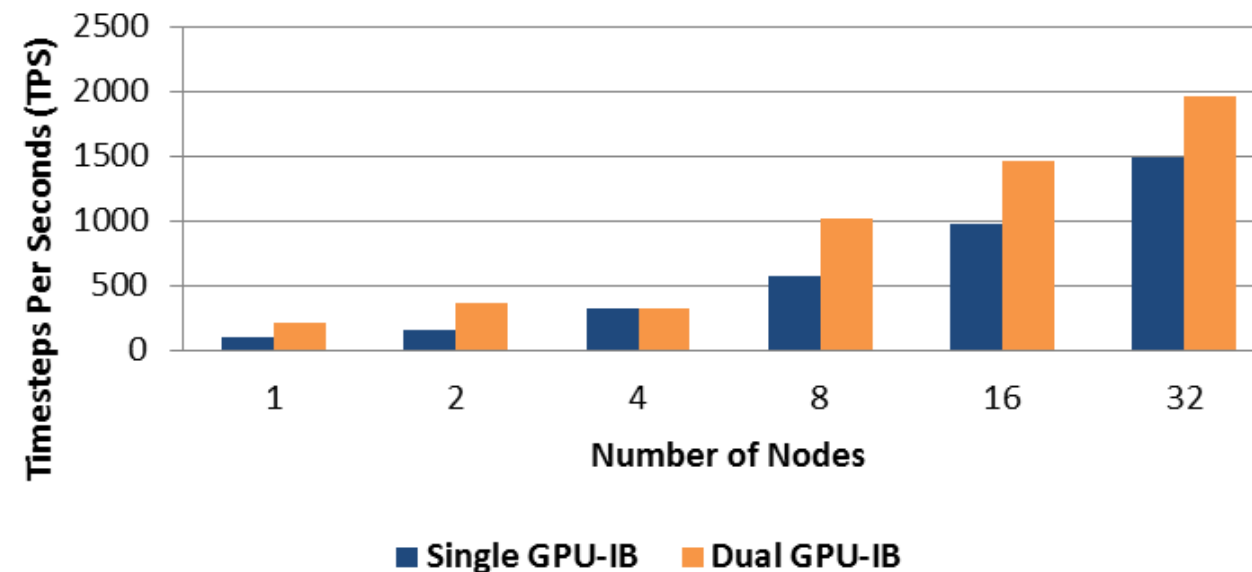


# HOOMD-blue Performance – Dual GPU-InfiniBand



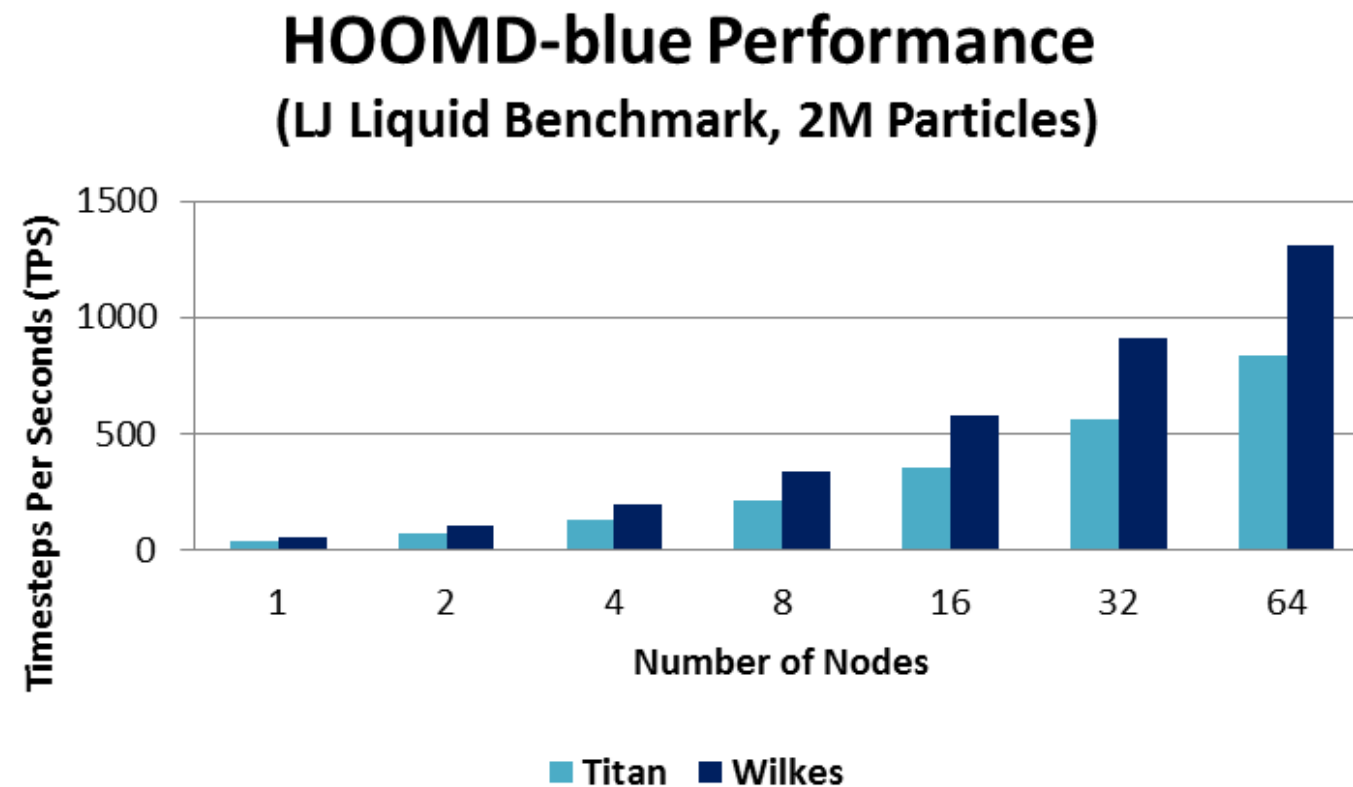
- `mpirun -np $NP -bind-to socket -display-map -report-bindings --map-by ppr:1:socket \  
--mca mtl ^mxm -mca coll_fca_enable 0 --mca btl openib,self --mca btl_openib_device_selection_verbose 1 \  
--mca btl_openib_warn_nonexistent_if 0 --mca btl_openib_if_include mlx5_0:1,mlx5_1:1 \  
--mca btl_smcuda_use_cuda_ipc 0 --mca btl_smcuda_use_cuda_ipc_same_gpu 1 --mca btl_openib_want_cuda_gdr 1 \  
hoomd lj_liquid_bmark_256000.hoomd`
- `mpirun -np $NP -ppn 2 -genvall -genv MV2_ENABLE_AFFINITY 1 -genv MV2_CPU_BINDING_LEVEL SOCKET \  
-genv MV2_CPU_BINDING_POLICY SCATTER -genv MV2_RAIL_SHARING_POLICY FIXED_MAPPING \  
-genv MV2_PROCESS_TO_RAIL_MAPPING mlx5_0:mlx5_1 \  
-genv MV2_USE_CUDA 1 -genv MV2_CUDA_IPC 0 -genv MV2_USE_GPUDIRECT 1 hoomd lj_liquid_bmark_256000.hoomd`

**HOOMD-blue Performance**  
(LJ Liquid Benchmark, 512K Particles)



**1 Process/Node**

- Dual GPU + dual FDR InfiniBand empowers Wilkes to surpass Titan on scalability
  - Titan: K20x GPUs which computes at higher clock rate than the K20 GPU
  - Wilkes: K20 GPUs (using 2 GPUs per node) at PCIe Gen2, and FDR InfiniBand at Gen3 rate
- Wilkes exceeds Titan in scalability performance with dual FDR InfiniBand
  - Outperformed Titan by up to 67% in some cases



- **HOOMD-blue demonstrates good use of GPU and InfiniBand at scale**
  - FDR InfiniBand is the interconnect allows HOOMD-blue to scale
  - Ethernet solutions would not scale beyond 1 node
- **GPUDirect RDMA**
  - This technology provides a direct P2P data path between GPU and InfiniBand
  - This provides a significant decrease in GPU-GPU communication latency
- **GPUDirect RDMA unlocks performance between GPU and IB**
  - Demonstrated up to 20% of higher performance at 4 nodes for 16K case
  - Demonstrated up to 102% of higher performance at 96 nodes for 512K case
- **QPI can introduce a bottleneck for communications between (intra/internode) GPU devices**
  - Bottleneck can be avoided by going over the InfiniBand for communications
- **GPUDirect RDMA performs better than Host Buffer Staging in some cases**
  - On large scale, HBS performance appears to perform slightly faster than GDR
  - On small scale, GDR can be faster than HBS for small number of particles per GPU





  
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**Pak Lui**  
**[pak@mellanox.com](mailto:pak@mellanox.com)**





Thank You