



Training and support system in the cloud for search and rescue missions

Janusz Będkowski, **Paweł Musialik**, Karol Majek, Michał Pełka Institute of Mathematical Machines, Warsaw, Poland pjmusialik@gmail.com januszbedkowski@gmail.com www.imm.org.pl





ICARUS





Objectives

- 1. Development of a light sensor capable of detecting human beings
- 2. Development of cooperative UXV
- 3. Heterogeneous robot collaboration
- 4. Self-organizing cognitive wireless communication network
- 5. Integration of Unmanned Search And Rescue tools in the C4I
- 6. Development of a **training and support system**







ICARUS Platforms

















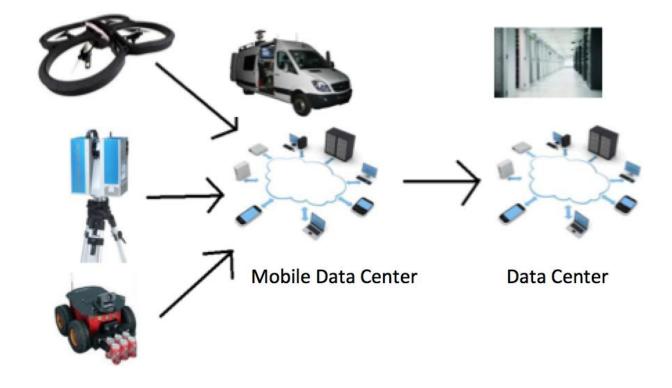






Training and support system in the cloud









Hardware



Supermicro RTG-RZ-124OI-NVK2:

- 2 x 2.8GHz Xeon CPU (2 x 10 cores)
- 256 GB RAM
- 1.25 TB SSD
- 2 x NVIDIA GRID K2 card





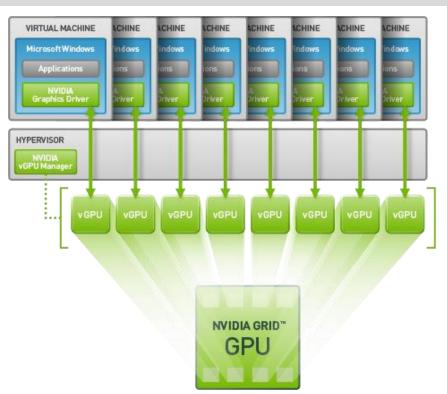


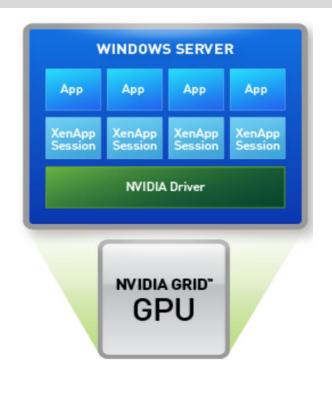
HPC solution for ICARUS project is based on Server Supermicro RTG-RZ-1240I-NVK2



GPU virtualization











Training in the cloud



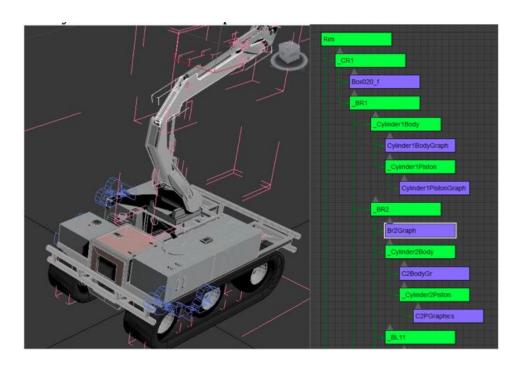
- NVIDIA GRID server with installed serious game framework
- Multi robot operator training
- Access over Ethernet to high fidelity robotic simulation

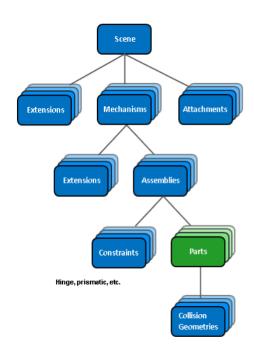




Structure of SAR vehicle and virtual scene







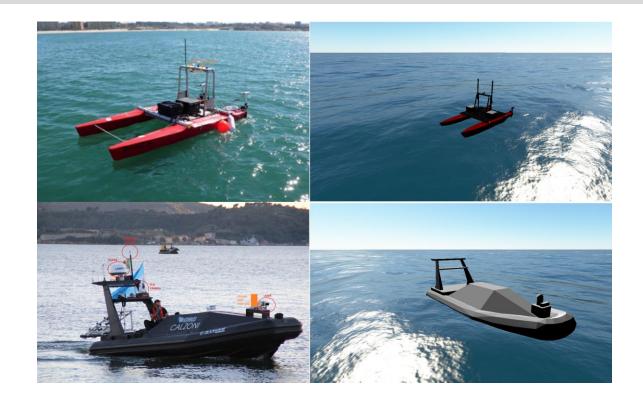


Physics simulation based on VORTEX.



USV simulation



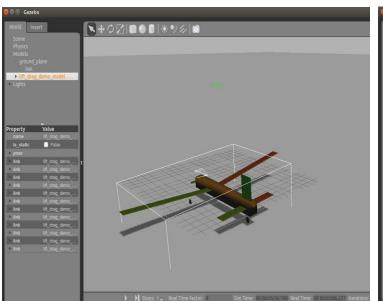






UAV simulation









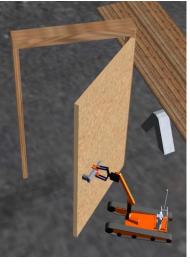


Training missions















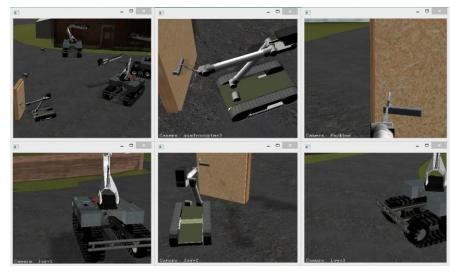




Multi robot operator training









Multiple operators operate in a single scene



Multi robot mission



Scene Overview
Trainer







User Views
Different Camera Effects



Support system



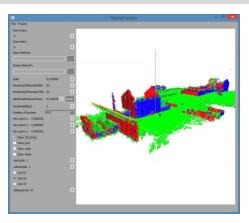
- HPC in the cloud for large 3D data processing
- Rendering 3D maps over Ethernet
- Gathering data from different robotic sources
- Generating mission plans for mobile robots



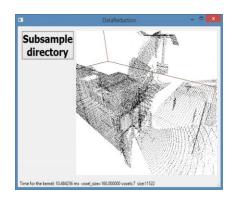


Support System – main functionality





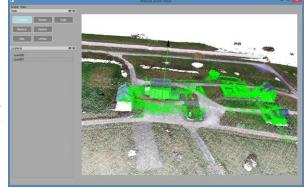
Normal Vectors Computation



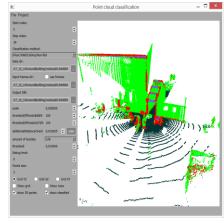
Sub-Sampling



Matching



Semantic Classification





Deployment in the field (trials in Marche-en-Famenne Belgium 2014)









http://www.fp7-icarus.eu/news/icarus-successfully-completes-autonomous-uav-and-ugv-demo-field-tests-marche-en-famenne-belgium



Support system Data from different robots



















Simulated Crisis Management Center





0.5 Mbit/s per user



Up to 20 users – performance drop after 15





Accurate registering of 3D data from geodetic laser scanner







"Towards terrestrial 3D data registration improved by parallel programming and evaluated with geodetic precision." J. Bedkowski, K. Majek, P. Musialik, A. Adamek, D. Andrzejewski, D. Czekaj, Automation in Construction Volume 47, November 2014, Pages 78-91



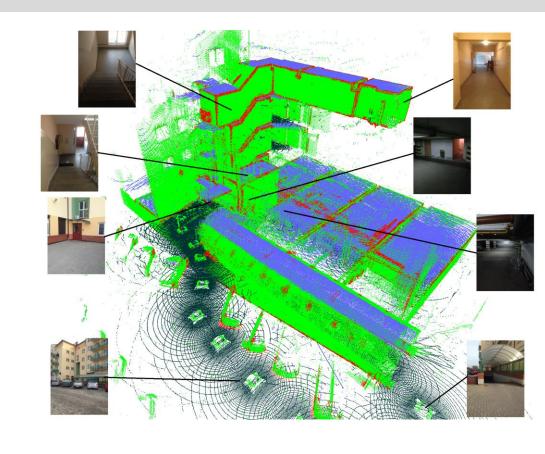
Support System – mapping of extreme environments









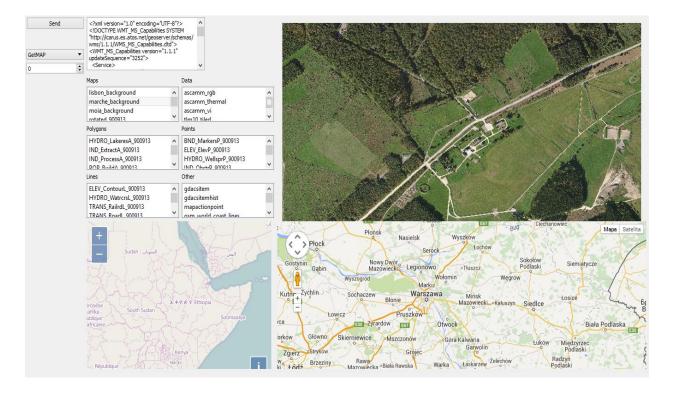






Support System – access to mapping services







Connection to dedicated GIS server



Conclusion



- Training and Support system based on NVIDIA GRID technology provides new functionality for mobile SAR robotics system
- GPU virtualization enables robust rendering of serious games and 3D maps over Ethernet
- NVIDIA GRID technology enables easy integration with existing Crisis Management Centers





Contact and Acknowledgments



Contact:

- Emails:
 - pjmusialik@gmail.com
- ResearchGate:
 - www.researchgate.net/profile/Pawel_Musialik2
 - www.researchgate.net/profile/Janusz_Bedkowski
 - www.researchgate.net/profile/Karol_Majek
- lider.zms.imm.org.pl

The research leading to these results has received funding from the European Community's Seventh Framework Programme (FP7/2007-2013) under grant agreement n°285417.



This work is done with the support of NCBiR (Polish National Center for Research and Development) project: "Research of Mobile Spatial Assistance System" Nr: LIDER/036/659/L-4/12/NCBR/2013

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