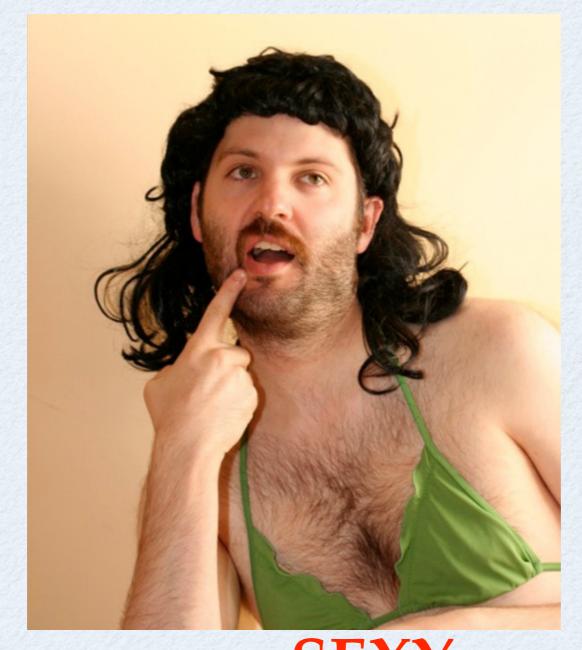


Discovering Better Object Oriented Design with Test



Discovering Better Object

Oriented Design with Test



Discovering Better Object

Oriented Design with Test

Github/Twitter/Weibo

@POIYZY





* Protect our code.

* Protect our code.

* Hard to think about how to write it.

* Protect our code.

* Hard to think about how to write it.

* Protect our code.

Fetch up test after implementation!

* Hard to think about how to write it.



* Protect our code.

It is not TDD.

Fetch up test after implementation!

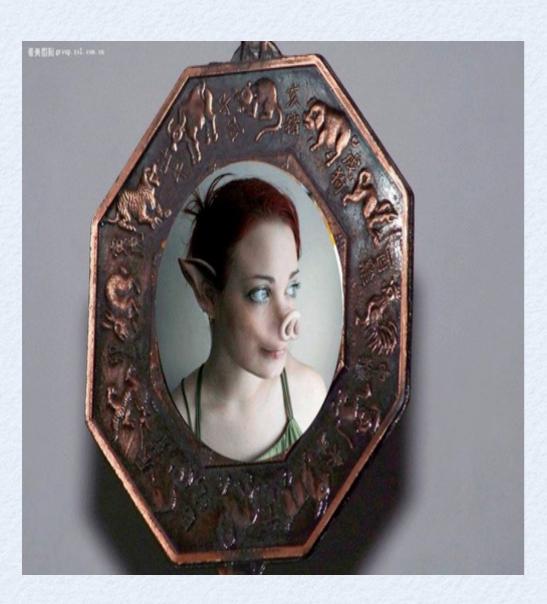
* Hard to think about how to write it.

Something behind that



* Hard to think about how to write it.

Something behind that



- * Hard to think about how to write it.
- * Write it Step by Step, test reflect your design structure.
- * It is painful, can't keep on going.

Something behind that



- * Hard to think about how to write it.
- * Write it Step by Step, test reflect your design structure.
- * It is painful, can't keep on going.
- * It is a signal about your bad design.







* Code is unclearly.





* Code is unclearly.

* Hard to understand.

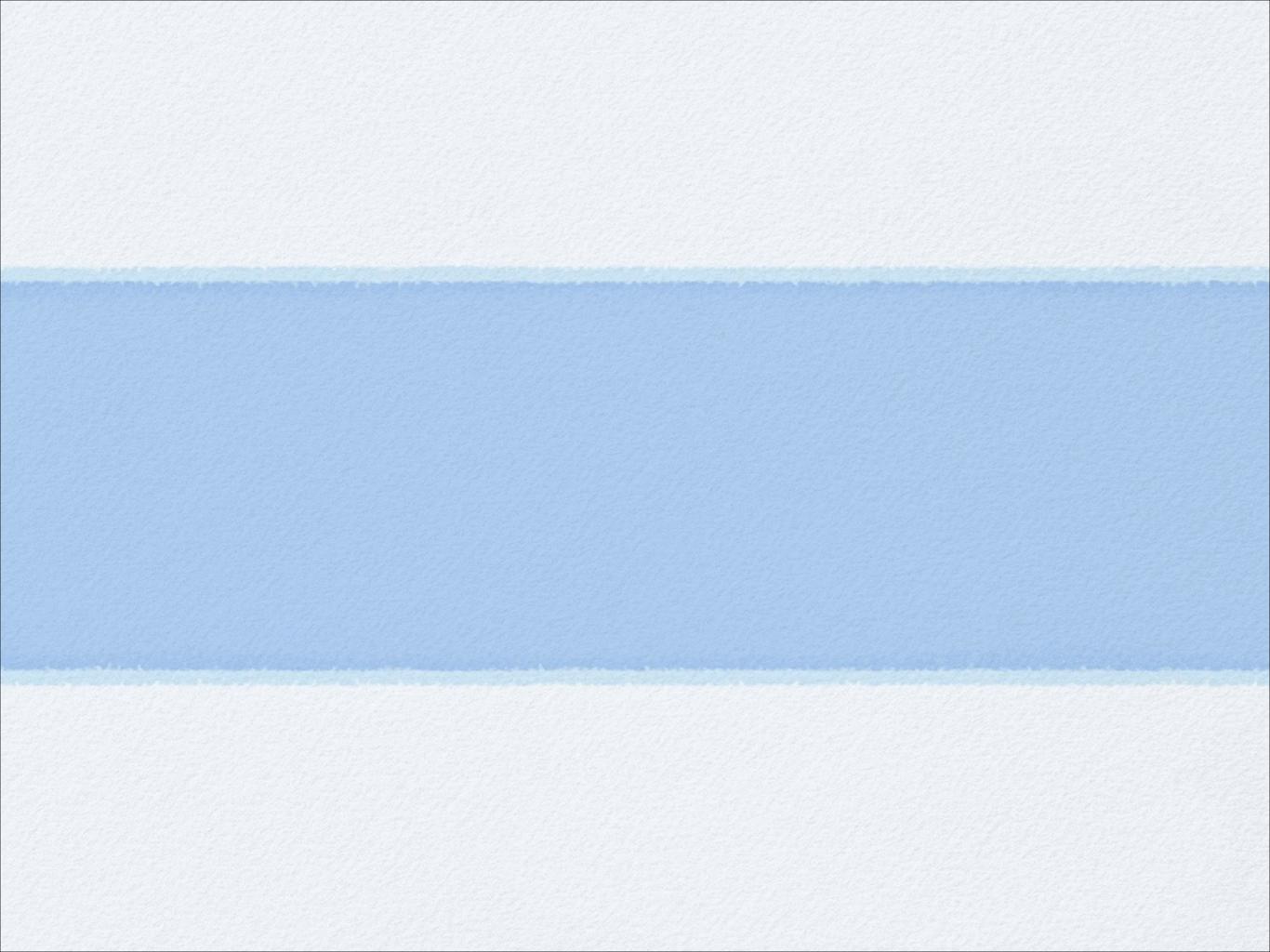


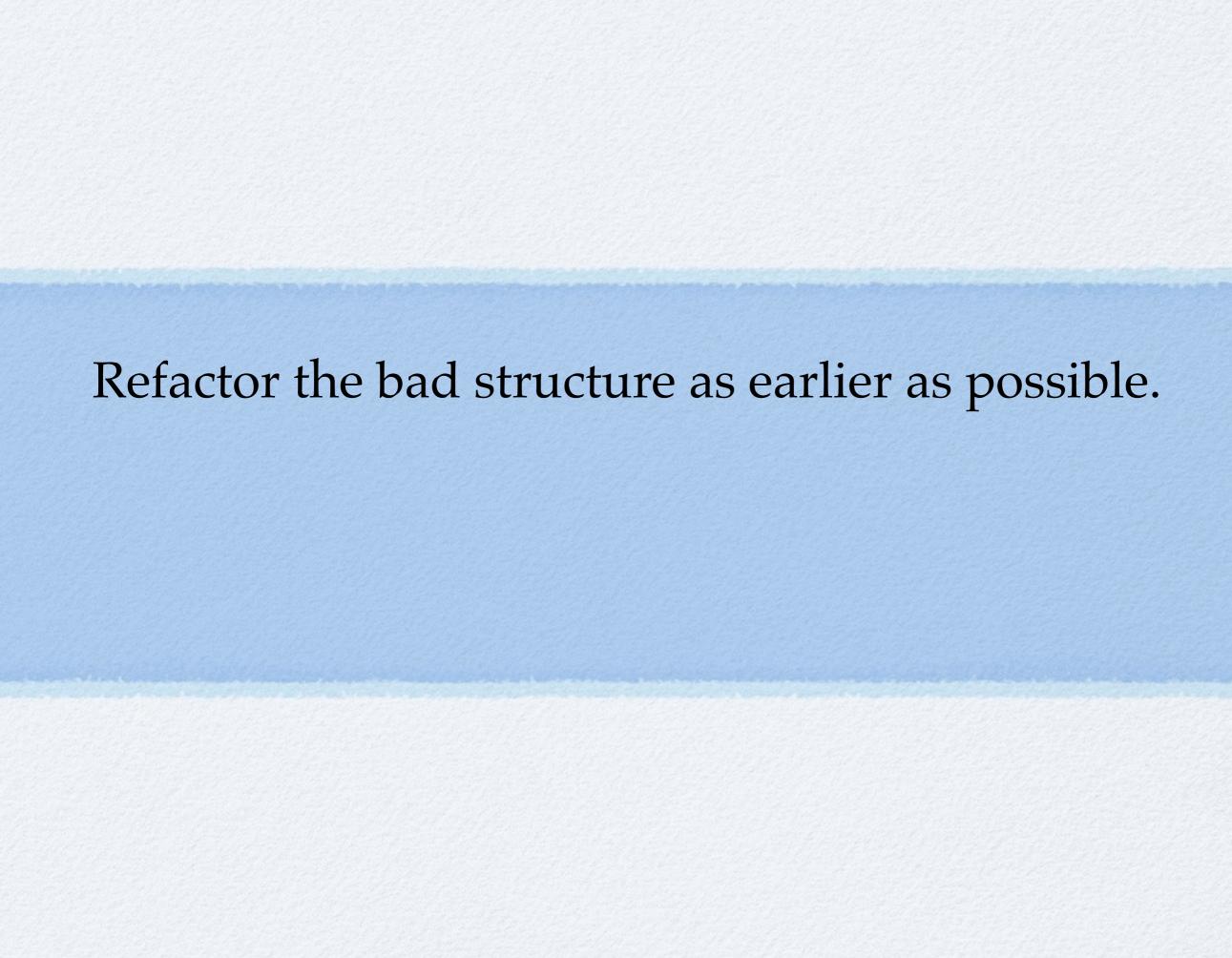


* Code is unclearly.

* Hard to understand.

* It is unmaintainable.





Refactor the bad structure as earlier as possible.

Test reflects the design structure.

Refactor the bad structure as earlier as possible.

Test reflects the design structure.

Discovering better OO design with test

A New Feature

of Pragmatic.ly



SendCloud





SendCloud

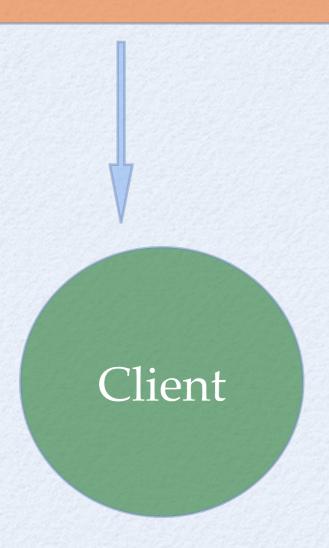
Pragmatic.ly

1.Tell SendCloud to send email.





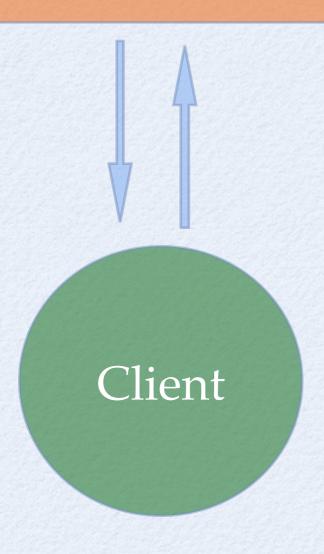
SendCloud



- 1.Tell SendCloud to send email.
- 2. Send out the email to clients.



SendCloud

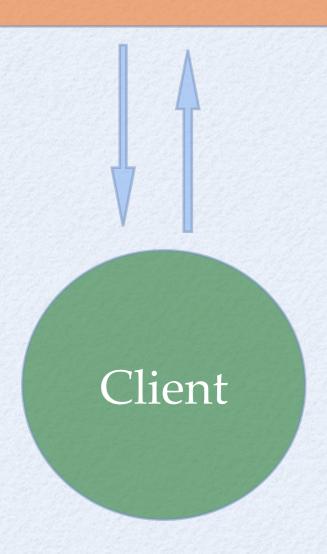


- 1.Tell SendCloud to send email.
- 2. Send out the email to clients.
- 3.Client reply the email.



SendCloud

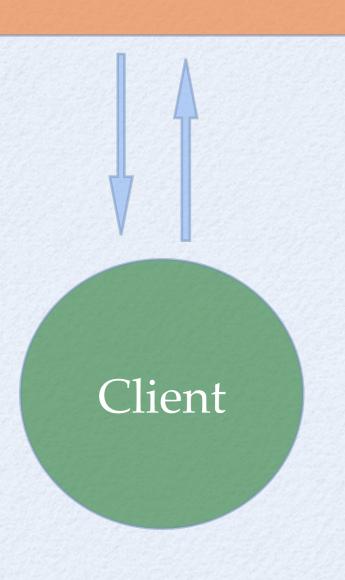


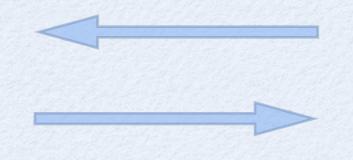


- 1.Tell SendCloud to send email.
- 2. Send out the email to clients.
- 3.Client reply the email.
- 4.SendCloud webhook send a post request to our callback url.



SendCloud





- 1.Tell SendCloud to send email.
- 2. Send out the email to clients.
- 3. Client reply the email.
- 4.SendCloud webhook send a post request to our callback url.
- 5. Create a comment.



SendCloud



- 1. Tell SendCloud to send email
- 2. Send out the email to clients
- 3.Client reply the email
- 4.SendCloud webhook send a post request to our callback url.
- 5. Create a comment.



SendCloud





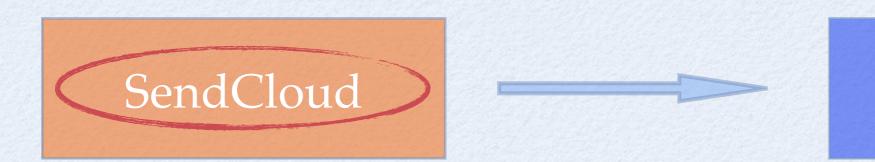
SendCloud



Pragmatic.ly

1. Verify the post request.

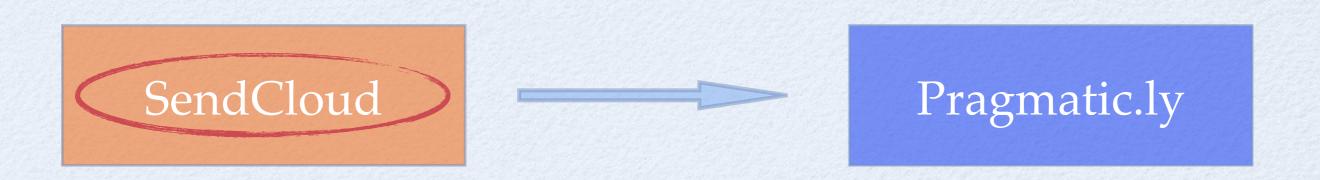




Pragmatic.ly

1. Verify the post request.

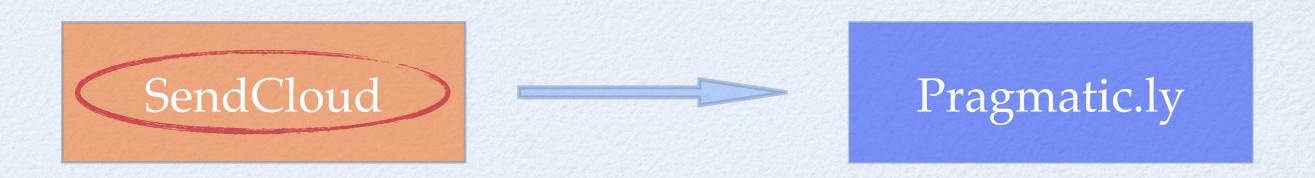




1. Verify the post request.

Reply-To: ticket+PROJECT_UID+TICKET_UID@info.pragmatic.ly

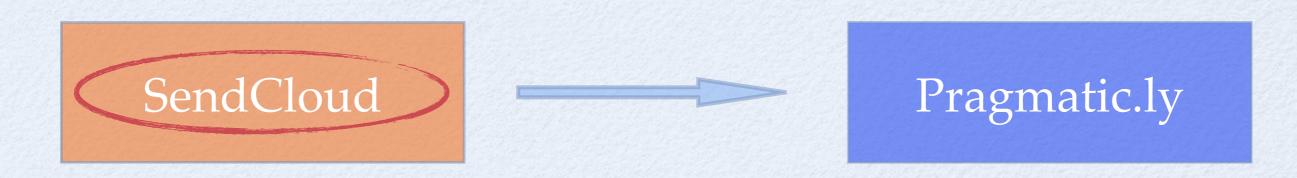




- 1. Verify the post request.
- 2. Validate the reply email information.

Reply-To: ticket+PROJECT_UID+TICKET_UID@info.pragmatic.ly





- 1. Verify the post request.
- 2. Validate the reply email information.

Reply-To: ticket+PROJECT_UID+TICKET_UID@info.pragmatic.ly

3. Create a comment.

Implementation TDD





I need a callback url



I need a callback url

```
class EmailRepliesController < ApplicationController
  def create
  end
end</pre>
```



I need a callback url

```
class EmailRepliesController < ApplicationController
  def create
  end
end</pre>
```

Test First



I need a callback url

```
class EmailRepliesController < ApplicationController
  def create
  end
end</pre>
```

Test First

```
describe EmailRepiesController do
  describe "POST create" do
  end
end
```

describe EmailRepiesController do
 describe "POST create" do

```
describe EmailRepiesController do
  describe "POST create" do
    context "when the post request is a valid request" do
  end
```

```
describe EmailRepiesController do
   describe "POST create" do
      context "when the post request is a valid request" do
   end
   context "when the post request is not a valid request" do
   end
   end
  end
end
```

```
describe EmailRepiesController do
   describe "POST create" do
      context "when the post request is a valid request" do
      it "returns status 200"
   end
   context "when the post request is not a valid request" do
   end
   end
end
```

```
describe EmailRepiesController do
   describe "POST create" do
      context "when the post request is a valid request" do
      it "returns status 200"
   end
   context "when the post request is not a valid request" do
      it "returns status 422"
   end
  end
end
```



What we need to do?

SendCloud



- 1. Verify the post request.
- 2. The reply email information.

Reply-To: ticket+PROJECT_UID+TICKET_UID@info.pragmatic.ly

3. Create a comment.



What we need to do?

SendCloud

Pragmatic.ly

- 1. Verify the post request.
- 2. The reply email information.

Reply-To: ticket+PROJECT_UID+TICKET_UID@info.pragmatic.ly

3. Create a comment.



```
describe "POST create" do
  context "when the post request is a valid request" do
  it "returns status 200"
```



```
describe "POST create" do
  context "when the post request is a valid request" do
  it "returns status 200"
```



```
describe "POST create" do
   context "when the post request is a valid request" do
   it "returns status 200"
   context "when the project uid is valid" do
   end
```



```
describe "POST create" do
   context "when the post request is a valid request" do
   it "returns status 200"
   context "when the project uid is valid" do
   end
   context "when the project uid is invalid" do
   end
   end
end
end
```

```
describe "POST create" do
   context "when the post request is a valid request" do
   it "returns status 200"

   context "when the project uid is valid" do
   end

   context "when the project uid is invalid" do
      it "doesn't create the comment"
   end
  end
end
```



context "when the project uid is valid" do

end

```
context "when the project uid is valid" do context "when the user email is valid" do
```

end

end



context "when the project uid is valid" do context "when the user email is valid" do

```
end
context "when the user uid is invalid" do
  it "doesn't create the comment"
  end
end
```



```
context "when the project uid is valid" do
  context "when the user email is valid" do
    context "when the user has the right to access this
    project" do
```

end

```
end
context "when the user uid is invalid" do
  it "doesn't create the comment"
  end
end
```

```
context "when the project uid is valid" do
  context "when the user email is valid" do
    context "when the user has the right to access this
    project" do
    end
    context "when the user has no right to access this
    project" do
      it "doesn't create the comment"
    end
  end
  context "when the user uid is invalid" do
    it "doesn't create the comment"
  end
end
```



```
context "when the project uid is valid" do
  context "when the user email is valid" do
    context "when the user has the right to access this
    project" do
       # Next Step
    end
    context "when the user has no right to access this
    project" do
      it "doesn't create the comment"
    end
  end
  context "when the user uid is invalid" do
    it "doesn't create the comment"
  end
end
```



context "when the user has the right to access this project" do

end



context "when the user has the right to access this project" do context "when the ticket uid is valid" do

end

end



```
context "when the user has the right to access this project" do
  context "when the ticket uid is valid" do
  end
```

context "when the ticket uid is invalid" do



```
context "when the user has the right to access this project" do
  context "when the ticket uid is valid" do
    it "creates the comment"
  end
  context "when the ticket uid is invalid" do
  end
  end
end
```

1

Validation & Creation

```
context "when the user has the right to access this project" do
  context "when the ticket uid is valid" do
    it "creates the comment"
  end
  context "when the ticket uid is invalid" do
    it "doesn't create the comment"
  end
end
```



```
context "when the project uid is valid" do
  context "when the user uid is valid" do
    context "when the user has the right to access this project" do
      context "when the ticket uid is valid" do
        it "creates the comment for iteration"
      end
      context "when the ticket uid is invalid" do
        it "doesn't create the comment"
      end
    end
    context "when the user has no right to access this project" do
      it "doesn't create the comment"
    end
  end
  context "when the user uid is invalid" do
    it "doesn't create the comment"
  end
end
context "when the project uid is invalid" do
 it "doesn't create the comment"
end
```



```
context "when the project uid is valid" do
    context "when the user uid is valid" do
    context "when the user has the right to access this project" do
        context "when the ticket uid is valid" do
        it "creates the comment for iteration"
        end

        context "when the ticket uid is invalid" do
        it "doesn't create the comment"
        end
        end
        context "when the user has no right to access this project" do
```

context "when the user has no right to access this project" do
 it "doesn't create the comment"
 end
 ontext "when the user uid is invalid" do
 it "doesn't create the comment"
 end
 end
 context "when the project uid is invalid" do

it "doesn't create the comment"

end

```
context "when the project uid is valid" do
              context "when the user uid is valid" do
                context "when the user has the right to access this project" do
                  context "when the ticket uid is valid" do
                    it "creates the comment for iteration"
                  end
SendClou
                 context "when the ticket uid is invalid" do
                   it "doesn't create the comment"
                 end
                end
                context "when the user has no right to access this project" do
                  it "doesn't create the comment"
                end
Controller
               ontext "when the user uid is invalid" do
                it "doesn't create the comment"
              end
            end
```

context "when the project uid is invalid" do
 it "doesn't create the comment"
end

```
context "when the project uid is valid" do
              context "when the user uid is valid" do
                context "when the user has the right to access this project" do
                  context "when the ticket uid is valid" do
                    it "creates the comment for iteration"
                  end
SendClou
                  context "when the ticket uid is invalid" do
                   it "doesn't create the comment"
                  end
                end
                context "when the user has no right to access this project" do
                  it "doesn't create the comment"
                end
Controller
               ontext "when the user uid is invalid" do
                it "doesn't create the comment"
              end
            end
```

context "when the project uid is invalid" do
 it "doesn't create the comment"
end

```
context "when the project uid is valid" do
              context "when the user uid is valid" do
                context "when the user has the right to access this project" do
                  context "when the ticket uid is valid" do
                    it "creates the comment for iteration"
                  end
SendClou
                  context "when the ticket uid is invalid" do
                   it "doesn't create the comment"
                  end
                end
                context "when the user has no right to ticess this project" do
                  it "doesn't create the comment'
                end
Controller
               ontext "when the user uid is invalid" do
                it "doesn't create the comment"
              end
            end
```

context "when the project uid is invalid" do
 it "doesn't create the comment"
end

d

What do we get now?

```
context "when the project uid is valid" do
                                                       Ticket
              context "when the user uid is valid" do
                context "when the user has the right to access this project" do
                  context "when the ticket uid is valid" do
                   it "creates the comment for iteration"
                 end
SendClou
                 context "when the ticket uid is invalid" do
                   it "doesn't create the comment"
                 end
               end
               context "when the user has no right to ticess this project" do
                 it "doesn't create the comment'
               end
Controller
              ontext "when the user uid is invalid" do
               it "doesn't create the comment"
              end
            end
```

context "when the project uid is invalid" do it "doesn't create the comment" end

```
context "when the project uid is valid" do
                                                      Ticket
             context "when the user uid is valid" do
               context "when the user has the right to access this project" do
                 context "when the ticket uid is valid" do
                   it "creates the comment for iteration"
                 end
                                                Projec
SendClou
                 context "when the ticket uid is invalid" do
                                                                Comme
                   it "doesn't create the comment"
                 end
                                                                    nt
               end
               context "when the user has no right to ticess this project" do
                 it "doesn't create the comment'
               end
```

Controller

d

ontext "when the user uid is invalid" do it "doesn't create the comment" end end

context "when the project uid is invalid" do it "doesn't create the comment" end

```
context "when the project uid is valid" do
                                                      Ticket
             context "when the user uid is valid" do
               context 'when the user has the right to access this project" do
                 context when the ticket uid is valid" do
                   it "creates the comment for iteration"
                 end
                                               Projec
SendClou
                 context when the ticket uid is invalid" do
                                                                Comme
                   it "doesn't create the comment"
      d
                 end
                                                                    nt
               end
               context when the user has no right to access this project do
                 it "doesn't create the comment"
               end
Controller
              ontext) "when the user uid is invalid" do
               it "doesn't create the comment"
             end
           end
           context "when the project uid is invalid" do
```

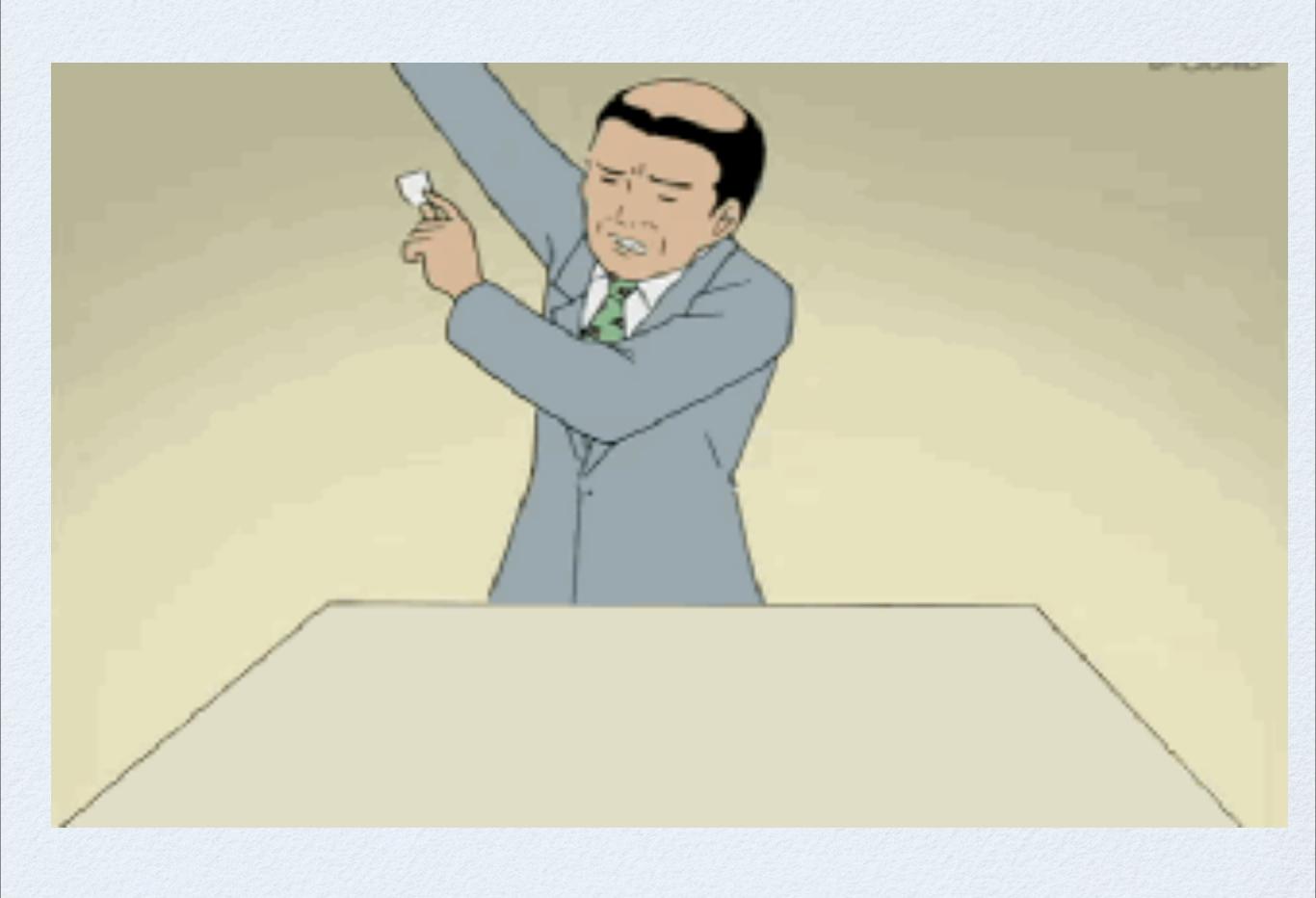
it "doesn't create the comment"

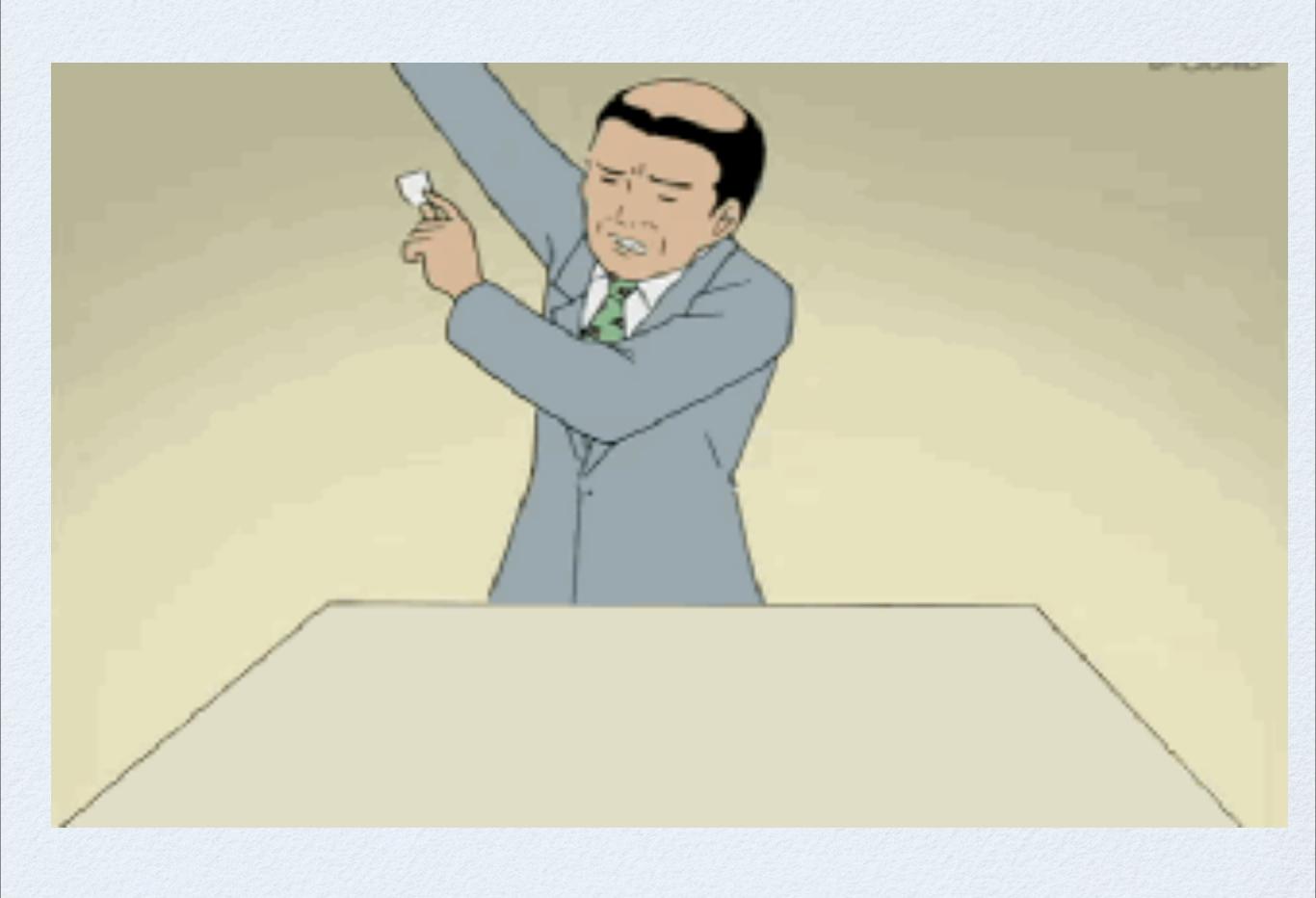
end

end

What do we get now?

```
context "when the project uid is valid" do
                                                      Ticket
             context "when the user uid is valid" do
               context 'when the user has the right to access this project" do
                 context when the ticket uid is valid" do
                   it "creates the comment for iteration"
                 end
                                                Projec
SendClou
                 context ) when the ticket uid is invalid" do
                                                                Comme
                   it "doesn't create the comment"
      d
                 end
                                                                    nt
               end
               context when the user has no right to tices this project do
                 it "doesn't create the comment"
               end
Controller
              ontext) "when the user uid is invalid" do
               it "doesn't create the comment"
             end
           end
           context "when the project uid is invalid" do
             it "doesn't create the comment"
```









def create



```
def create
  if post_request_valid
```

1

```
def create
  if post_request_valid
    project = Project.find(...)
```



```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
```

1

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
```

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
    if user.valid
```

1

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
    if user.valid
    if user.have_access_right
```

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
    if user.valid
       if user.have_access_right
        ticket = Ticket.find(...)
```

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
    if user.valid
       if user.have_access_right
            ticket = Ticket.find(...)
        if ticket.valid
```

1

```
def create
  if post_request_valid
    project = Project.find(...)
  if project.valid
    user = User.find(...)
    if user.valid
       if user.have_access_right
            ticket = Ticket.find(...)
        if ticket.valid
            Comment.create(...)
```



```
def create
  if post_request_valid
    project = Project.find(...)
    if project.valid
      user = User.find(...)
      if user.valid
        if user.have_access_right
          ticket = Ticket.find(...)
          if ticket.valid
            Comment.create(...)
          end
        else
        end
      else
      end
    else
```



```
def create
  if post_request_valid
    project = Project.find(...)
    if project.valid
      user = User.find(...)
      if user.valid
        if user.have_access_right
          ticket = Ticket.find(...)
          if ticket.valid
            Comment.create(...)
          end
        else
        end
      else
      end
    else
```





```
def create
  if post_request_valid
    project = Project.find(...)
    if project.valid
      user = User.find(...)
      if user.valid
        if user.have_access_right
          ticket = Ticket.find(...)
          if ticket.valid
            Comment.create(...)
          end
        else
        end
                            Refactor it?
      else
      end
    else
```





```
def create
  if post_request_valid
    project = Project.find(...)
    if project.valid
      user = User.find(...)
      if user.valid
        if user.have_access_right
          ticket = Ticket.find(...)
          if ticket.valid
            Comment.create(...)
          end
        else
        end
      else
      end
    else
```



Refactor it? It is too late!



```
def create
  if post_request_valid
    project = Project.find(...)
    if project.valid
      user = User.find(...)
      if user.valid
        if user.have_access_right
          ticket = Ticket.find(...)
          if ticket.valid
            Comment.create(...)
          end
        else
        end
      else
      end
    else
```



Refactor it? It is too late!

Technical Debt

1

Redmine

```
50
       # Lets user choose a new password
51
       def lost password
52
         (redirect_to(home_url); return) unless Setting.lost_password?
53
         if params[:token]
54
           @token = Token.find_token("recovery", params[:token].to_s)
55
           if @token.nil? | @token.expired?
56
             redirect_to home_url
57
             return
58
           end
59
           @user = @token.user
60
           unless @user && @user.active?
61
             redirect to home url
62
             return
           end
64
           if request.post?
65
             @user.password, @user.password_confirmation = params[:new_password], params[:new_password_confirmation]
66
             if @user.save
67
               @token.destroy
68
               flash[:notice] = 1(:notice_account_password_updated)
69
               redirect to signin path
70
               return
             end
72
           end
73
           render :template => "account/password recovery"
74
           return
75
         else
76
           if request.post?
77
             user = User.find by mail(params[:mail].to s)
78
             # user not found
79
             unless user
80
               flash.now[:error] = 1(:notice_account_unknown_email)
81
               return
82
             end
83
             unless user.active?
84
               handle inactive user(user, lost password path)
```

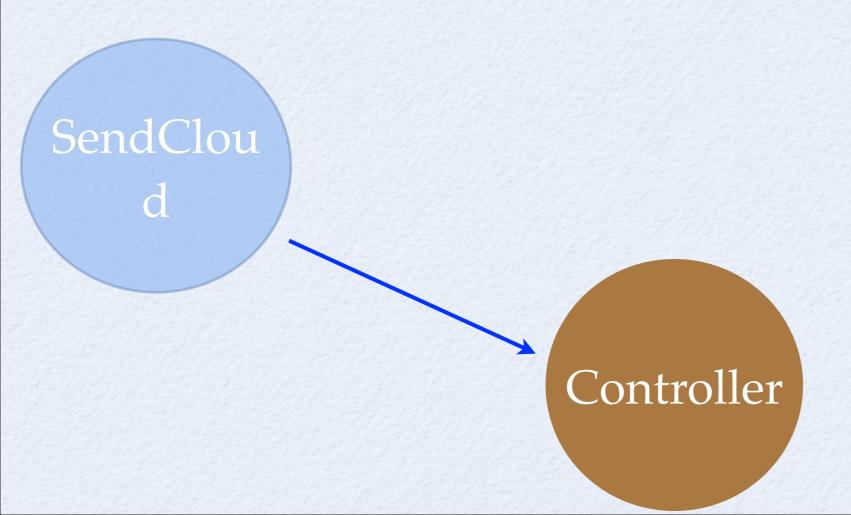
Let's go back here

```
context "when the project uid is valid" do
  context "when the user uid is valid" do
    context "when the user has the right to access this project" do
      context "when the ticket uid is valid" do
        it "creates the comment for iteration"
      end
      context "when the ticket uid is invalid" do
        it "doesn't create the comment"
      end
    end
    context "when the user has no right to access this project" do
      it "doesn't create the comment"
    end
  end
  context "when the user uid is invalid" do
    it "doesn't create the comment"
  end
end
context "when the project uid is invalid" do
 it "doesn't create the comment"
end
```

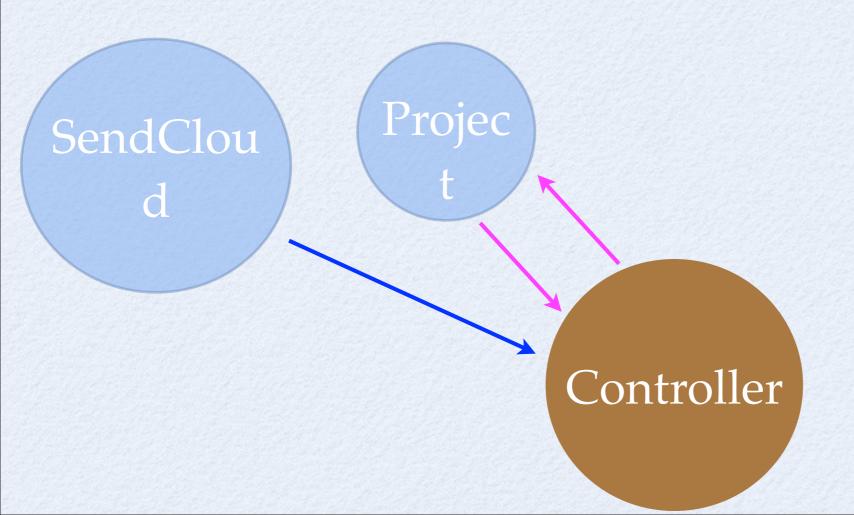
describe "POST create" do



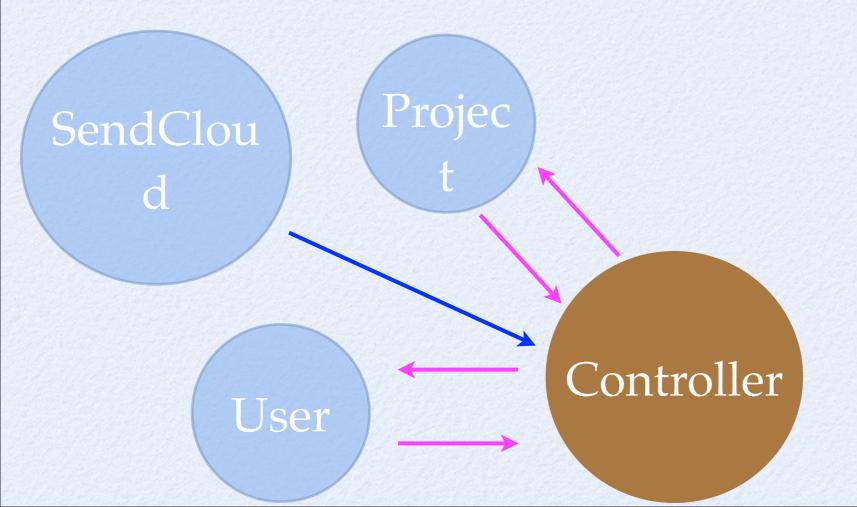
```
describe "POST create" do context "when the post request is a valid request" do
```



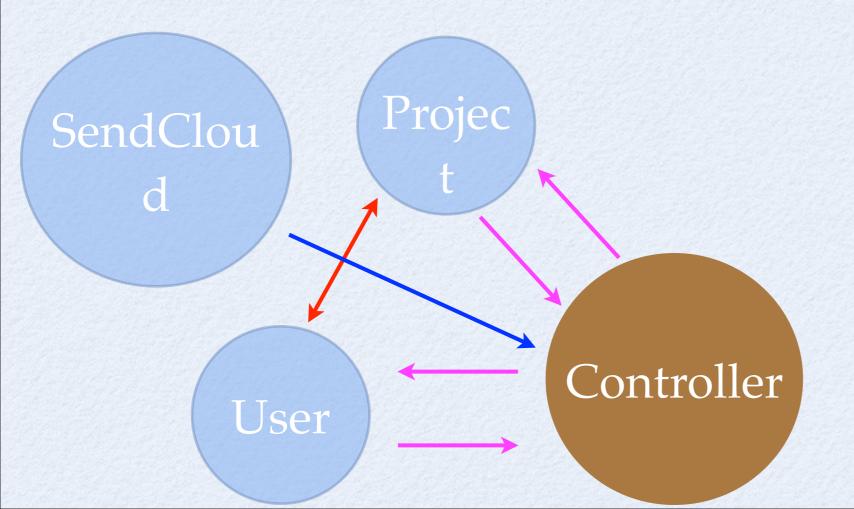
```
describe "POST create" do context "when the post request is a valid request" do context "when the project uid is valid" do
```



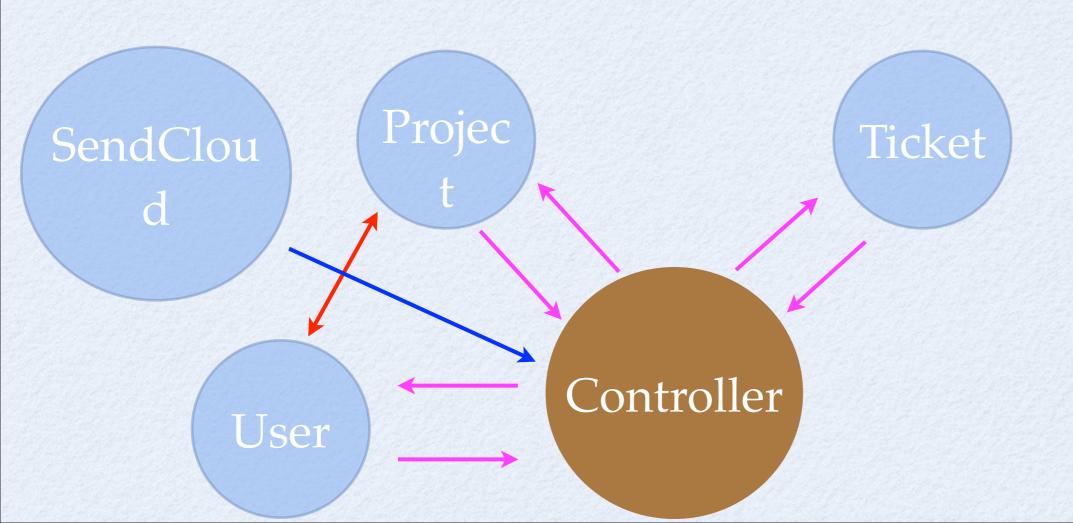
```
describe "POST create" do context "when the post request is a valid request" do context "when the project uid is valid" do context "when the user uid is valid" do
```



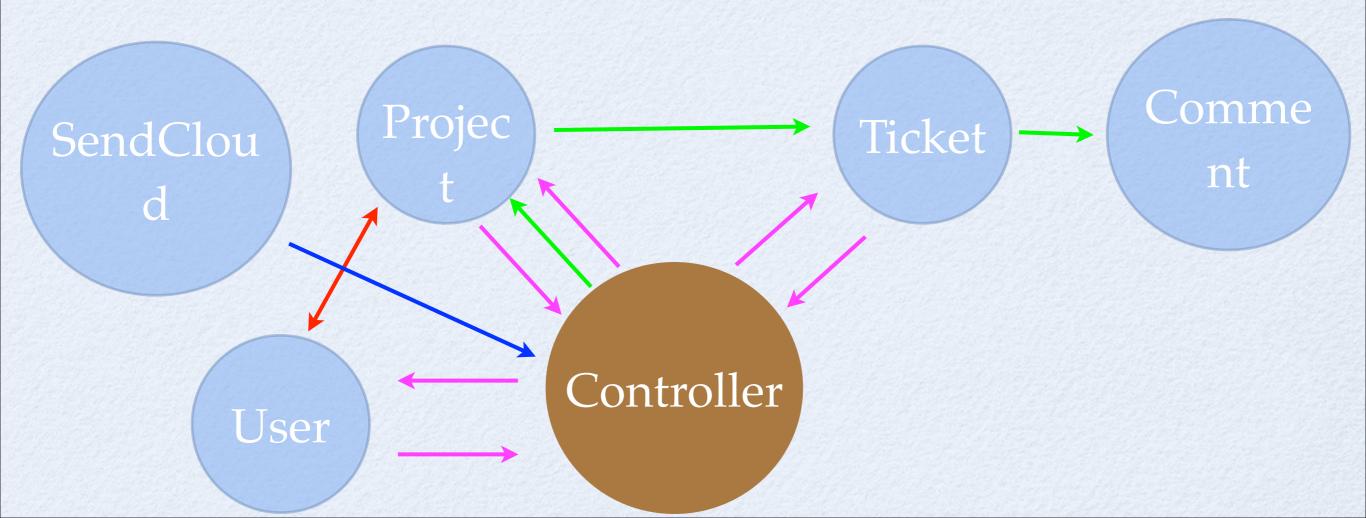
```
describe "POST create" do
context "when the post request is a valid request" do
context "when the project uid is valid" do
context "when the user uid is valid" do
context "when the user has the right to access this project" do
```



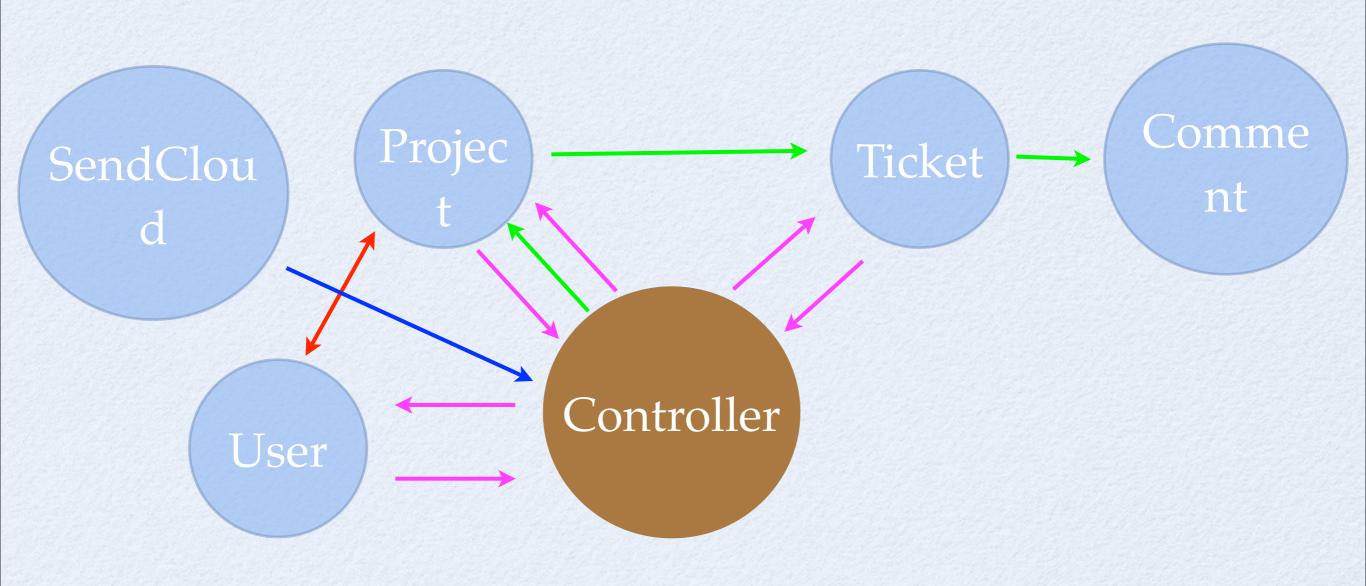

```
describe "POST create" do
   context "when the post request is a valid request" do
        context "when the project uid is valid" do
        context "when the user uid is valid" do
        context "when the user has the right to access this project" do
        context "when the ticket uid is valid" do
```

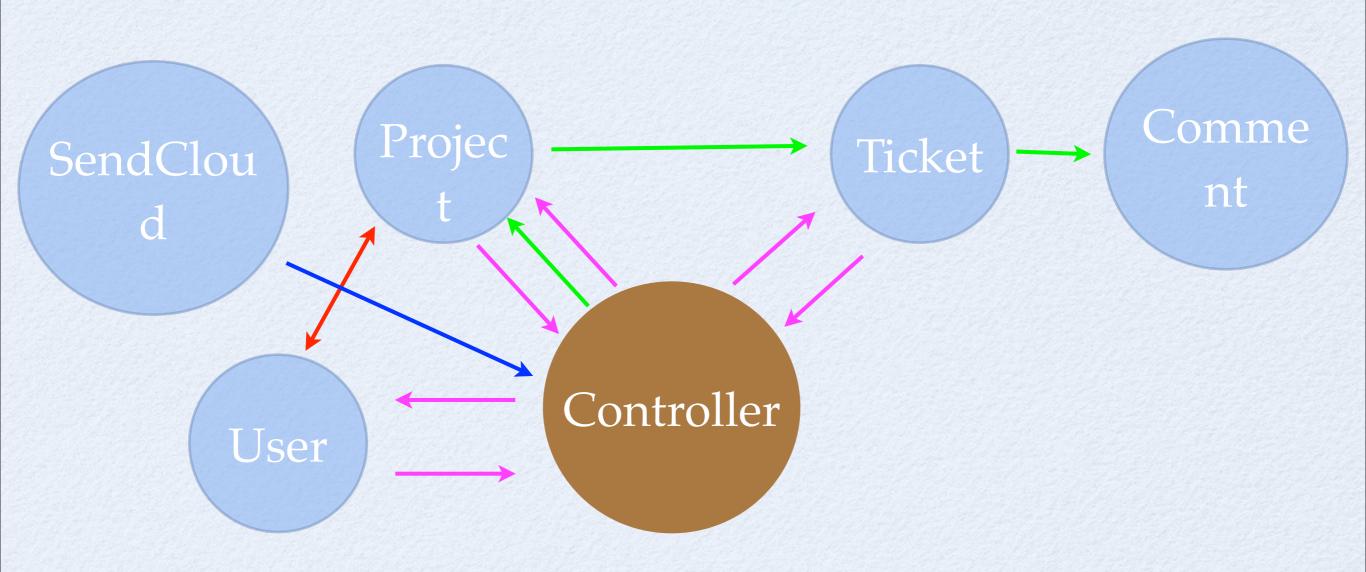


```
describe "POST create" do
   context "when the post request is a valid request" do
      context "when the project uid is valid" do
      context "when the user uid is valid" do
      context "when the user has the right to access this project" do
      context "when the ticket uid is valid" do
      it "creates the comment for iteration"
```

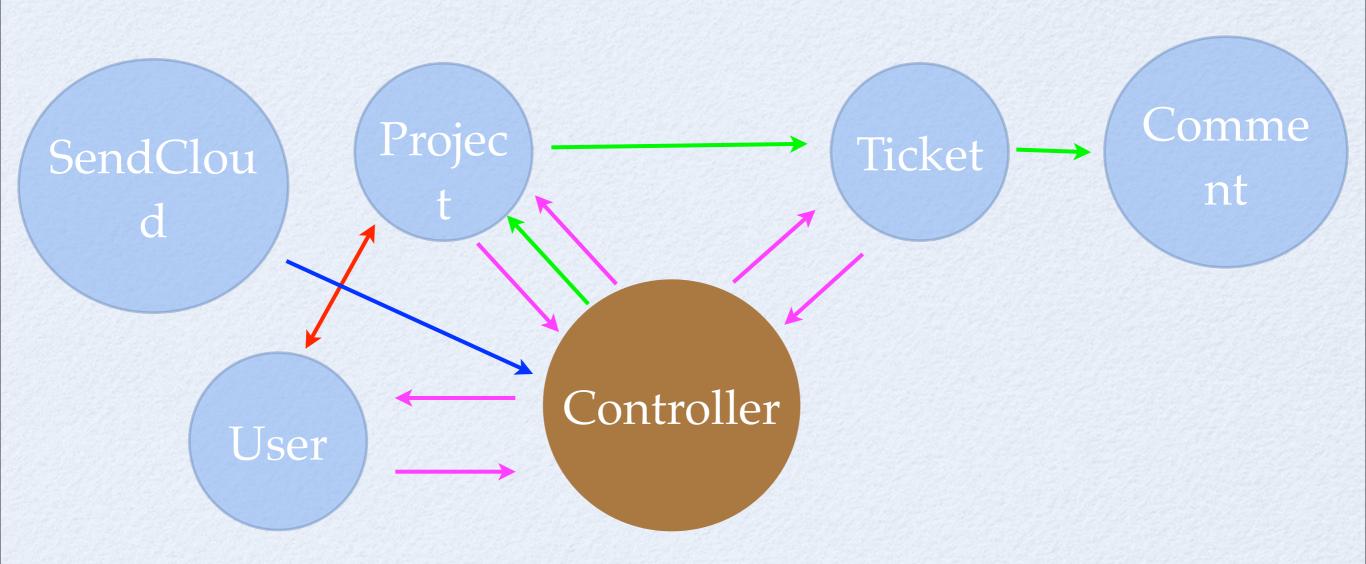


I didn't write any codes What we found from test

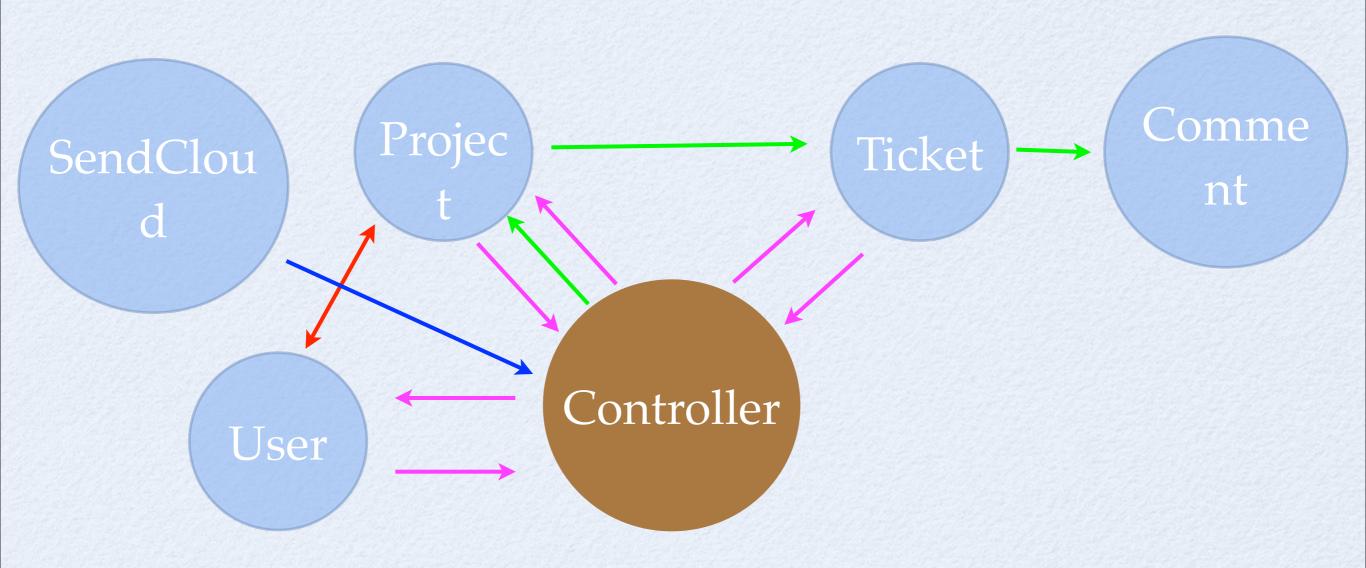




Structural Coupling!



Structural Coupling!
Doing too many things!



Structural Coupling!

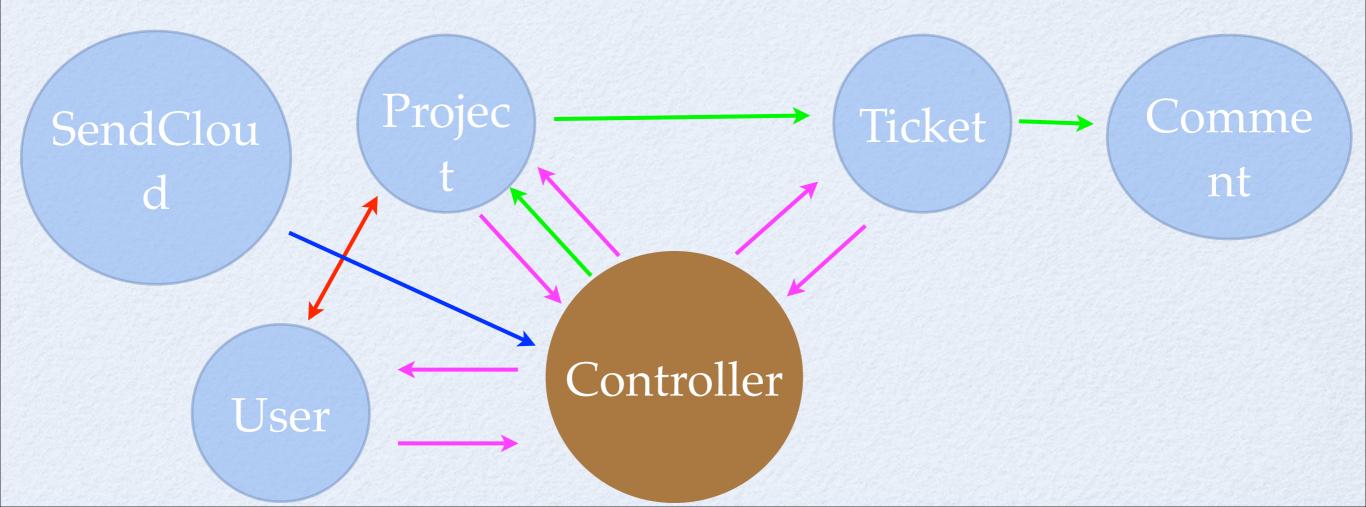
Doing too many things!

Knowing too much details!

Let's re-design it from test!

Re-Design From Test

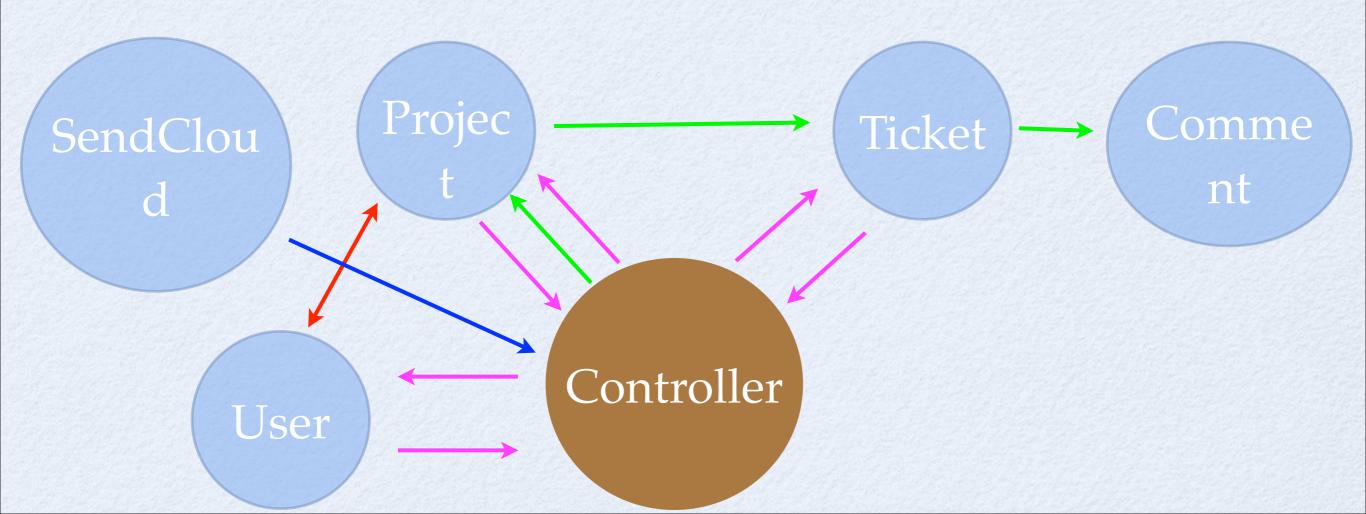
context "when the post request is a valid request" do
 context "when the project uid is valid" do
 context "when the user uid is valid" do
 context "when the user has the right to access this project" do
 context "when the ticket uid is valid" do
 it "creates the comment for iteration"



Re-Design From Test

context "when the post request is a valid request" do

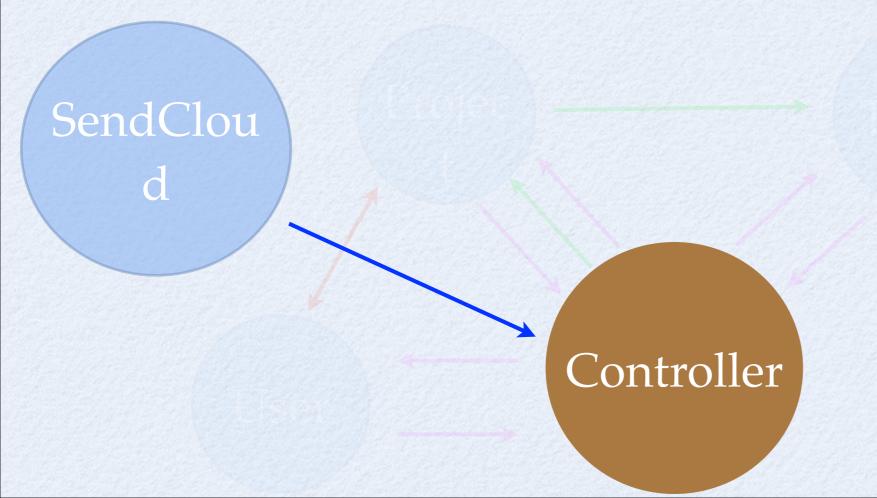
context "when the project uid is valid" do
 context "when the user uid is valid" do
 context "when the user has the right to access this project" do
 context "when the ticket uid is valid" do
 it "creates the comment for iteration"



Re-Design From Test

```
context "when the post request is a valid request" do
```

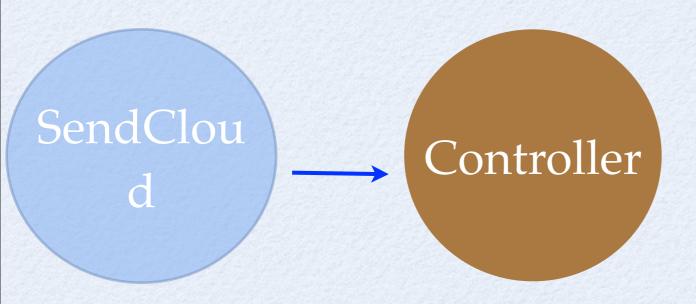
```
context "when the project uid is valid" do
context "when the user uid is valid" do
context "when the user has the right to access this project" do
context "when the ticket uid is valid" do
it "creates the comment for iteration"
```





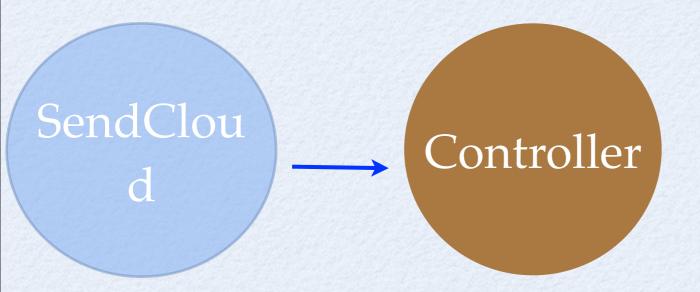
Re-Design

context "when the post request is a valid request" do



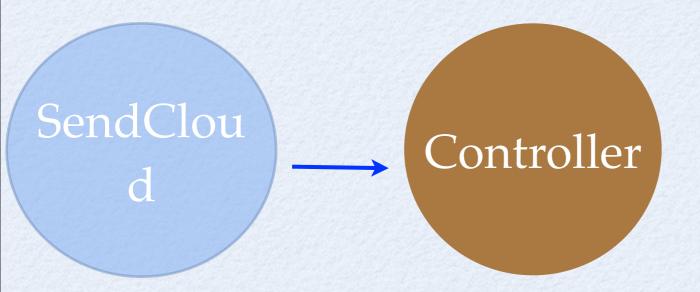
Re-Design

context "when the post request is a valid request" do it "tells email handler to handle the request" do



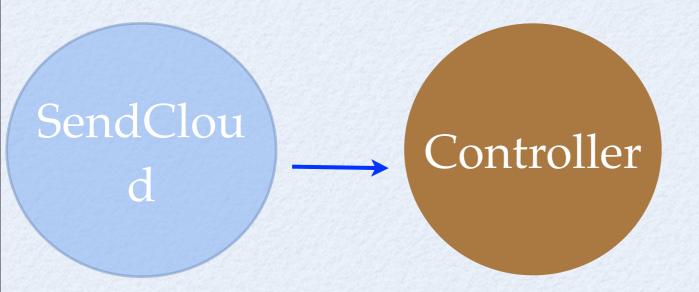
Re-Design

context "when the post request is a valid request" do it "tells email handler to handle the request" do



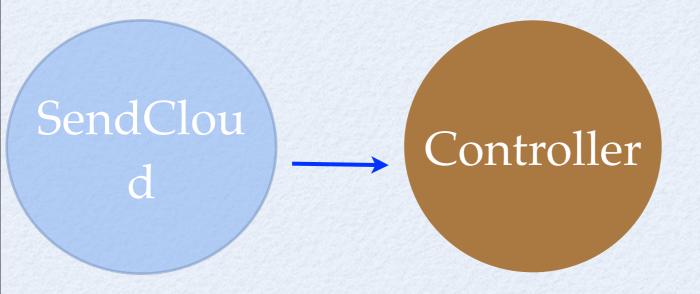
Re-Design

context "when the post request is a valid request" do
 it "tells email handler to handle the request" do
 email_handler = EmailHandler.any_instance



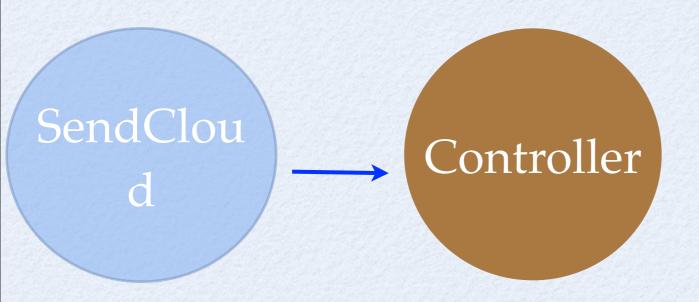
Re-Design

context "when the post request is a valid request" do
 it "tells email handler to handle the request" do
 email_handler = EmailHandler.any_instance



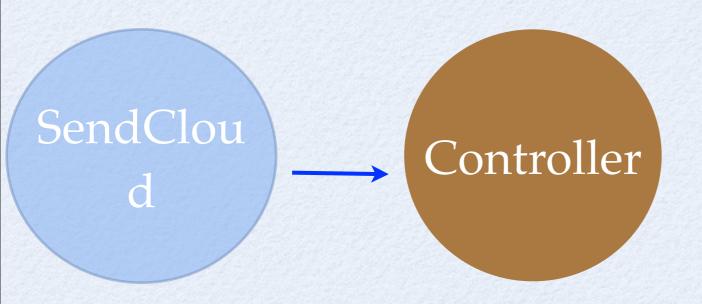
Re-Design

```
context "when the post request is a valid request" do
  it "tells email handler to handle the request" do
  email_handler = EmailHandler.any_instance
  email_handler.should_receive(:handle)
```



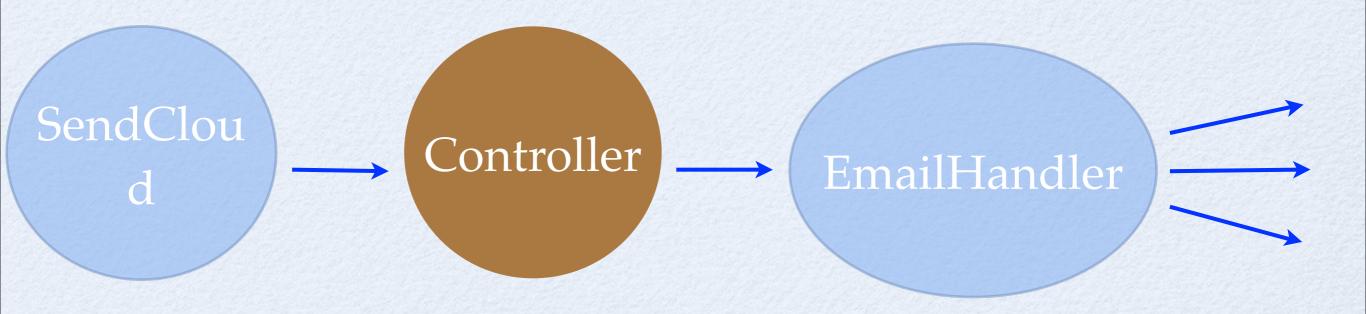
Re-Design

```
context "when the post request is a valid request" do
   it "tells email handler to handle the request" do
   email_handler = EmailHandler.any_instance
   email_handler.should_receive(:handle)
   post :create, timestamp: timestamps, token: token, signature:
      signature
   end
```



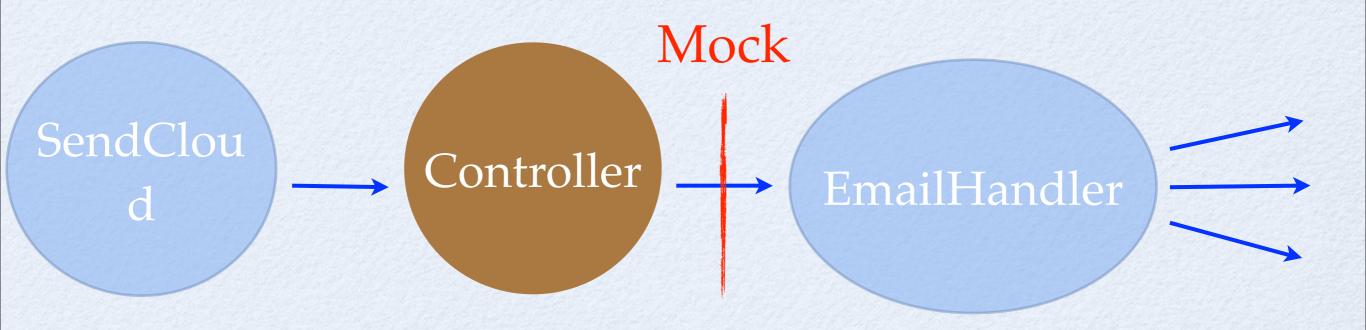
Re-Design

```
context "when the post request is a valid request" do
   it "tells email handler to handle the request" do
   email_handler = EmailHandler.any_instance
   email_handler.should_receive(:handle)
   post :create, timestamp: timestamps, token: token, signature:
      signature
   end
```



Re-Design

```
context "when the post request is a valid request" do
   it "tells email handler to handle the request" do
   email_handler = EmailHandler.any_instance
   email_handler.should_receive(:handle)
   post :create, timestamp: timestamps, token: token, signature:
      signature
   end
```



Re-Design Controller

class EmailRepliesController < ApplicationController</pre>

```
def create
    if post_request_authenticated
      EmailHandler.new(params).handle
      head(200)
    else
      head(422)
    end
  end
  def post_request_authenticated
  end
end
```

end

end

Re-Design Controller

class EmailRepliesController < ApplicationController</pre> def create if post_request_authenticated EmailHandler.new(params).handle head(200)else head(422) end end def post_request_authenticated

```
Test email_handler = EmailHandler.any_instance email_handler.should_receive(:handle)
```

Re-Design Controller

```
class EmailRepliesController < ApplicationController</pre>
  def create
    if post_request_authenticated
      EmailHandler.new(params).handle
      head(200)
    else
      head(422)
    end
  end
  def post_request_authenticated
  end
end
```

```
Test email_handler = EmailHandler.any_instance email_handler.should_receive(:handle)
```

EmailHandler.new(params).handle

```
EmailHandler.new(params).handle

class EmailHandler
  def initialize(params)
  end

def handle
  end
end
```

EmailHandler.new(params).handle

```
class EmailHandler
  def initialize(params)
  end

  def handle
  end
end
```

```
describe EmailHandler do
  describe "#initialize" do
  end

describe "#handle" do
  end
end
```

EmailHandler.new(params).handle

```
class EmailHandler
  def initialize(params)
  end

  def handle
  end
end
```

```
describe EmailHandler do
  describe "#initialize" do
  end

describe "#handle" do
  end
end
```

describe "#handle" do

```
EmailHandler.new(params).handle
```

```
class EmailHandler
  def initialize(params)
  end

  def handle
  end
end
```

```
describe EmailHandler do
  describe "#initialize" do
  end

describe "#handle" do
  end
end
```

```
describe "#handle" do
     context "when the project uid is valid" do
        context "when the user email is valid" do
        context "when the user has the right to access this project"
do
     context "when the ticket uid is valid" do
        ....
```

end

```
describe "#handle" do
    context "when the project uid is valid" do
        context "when the user email is valid" do
        context "when the user has the right to access this project"
do
        context "when the ticket uid is valid" do
        context "when the ticket uid is valid" do
        context "when the ticket uid is valid" do
```

EmailHandler#handle

```
describe "#handle" do
```

```
context "when the project uid is valid" do
  context "when the user email is valid" do
  context "when the user has the right to access this project"
```

do

context "when the ticket uid is valid" do

. . . .

```
describe "#handle" do

context "when the project uid is valid" do

context "when the user email is valid" do

context "when the user has the right to access this project"

do

context "when the ticket uid is valid" do

....

end
```

```
describe "#handle" do
   context "when it is a valid email" do
   it "creates a comment"
   end

  context "when it is a invalid email" do
   it "doesn't create a comment"
   end
end
```

```
describe "#handle" do
  context "when it is a valid email" do
    it "creates a comment" do
    end
  end
```

```
describe "#handle" do
  context "when it is a valid email" do
    let(:email_handler) { EmailHandler.new(....) }
    it "creates a comment" do
    end
  end
```

```
describe "#handle" do
  context "when it is a valid email" do
    let(:email_handler) { EmailHandler.new(....) }
    it "creates a comment" do
    end
  end
```

```
describe "#handle" do
   context "when it is a valid email" do
   let(:email_handler) { EmailHandler.new(....) }
   before { email_handler.stub(:valid_email?).and_return(true) }
   it "creates a comment" do
```

end end

```
describe "#handle" do
  context "when it is a valid email" do
  let(:email_handler) { EmailHandler.new(....) }
  before { email_handler.stub(:valid_email?).and_return(true) }
  it "creates a comment" do
    email_hander.handle

end
end
```

```
describe "#handle" do
  context "when it is a valid email" do
  let(:email_handler) { EmailHandler.new(....) }
  before { email_handler.stub(:valid_email?).and_return(true) }
  it "creates a comment" do
    email_hander.handle
    Comment.count.should == 1
  end
  end
```

```
describe "#handle" do
  context "when it is a valid email" do
    let(:email_handler) { EmailHandler.new(....) }
    before { email_handler.stub(:valid_email?).and_return(true) }
    it "creates a comment" do
      email_hander.handle
      Comment.count.should == 1
    end
  end
  context "when it is a invalid email" do
    let(:email_handler) { EmailHandler.new(....) }
    before { email_handler.stub(:valid_email?).and_return(false) }
    it "doesn't create a comment" do
      email_hander.handle
      Comment.count.should == 0
    end
  end
```



```
class EmailHandler
  def initialize
  end
  def handle
    if valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email information.
  end
end
```



```
class EmailHandler
  def initialize
  end
  def handle
    if valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email information.
  end
end
```



```
class EmailHandler
  def initialize
  end
  def handle
    if valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email information.
  end
end
```



```
describe "#valid_email?" do
class EmailHandler
  def initialize
  end
  def handle
    if valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email information.
                                         end
  end
end
```



```
class EmailHandler
  def initialize
  end
  def handle
    if valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email information.
  end
end
```

```
describe "#valid_email?" do
  context "all objects is valid
    #true
  context "invalid project"
    #false
  context "invalid user"
    #false
  context "invalid ticket"
    #false
end
```



What we got

```
class EmailRepliesController < AC</pre>
  def create
    if post_request_authenticated?
      EmailHandler.new(params).handle
      head(200)
    else
      head(422)
    end
  end
  def post_request_authenticated?
  end
end
```

```
class EmailHandler
  def initialize
  end
  def handle
    if self.valid_email?
      #create comment
    end
  end
  def valid_email?
    #validate the email.
  end
end
```



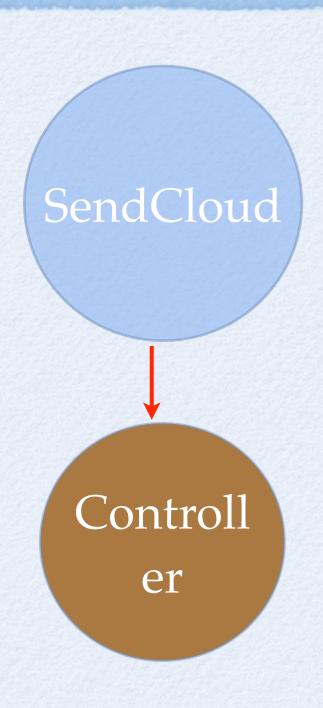
What we got



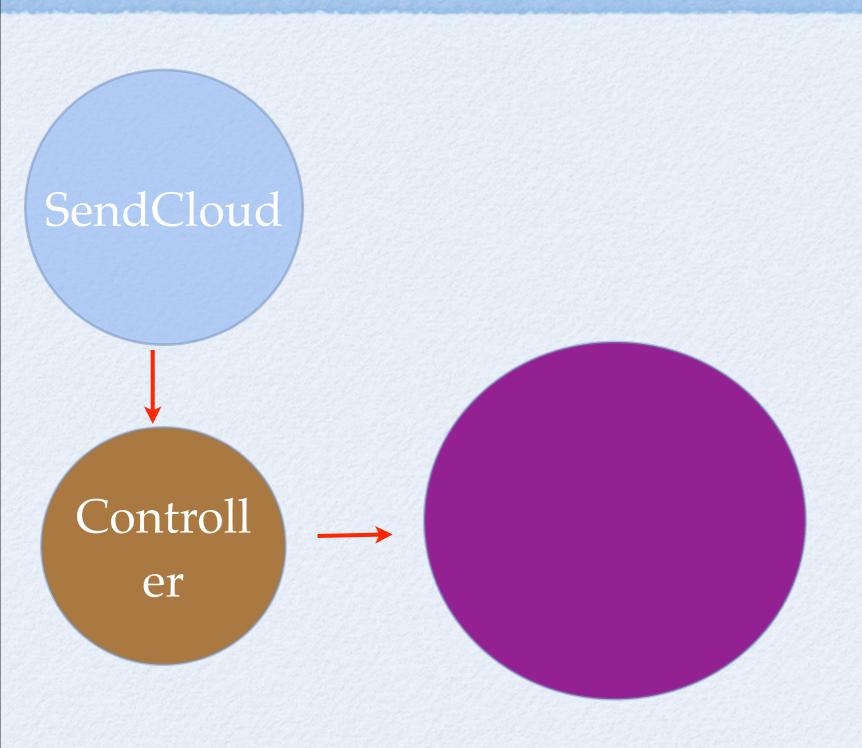




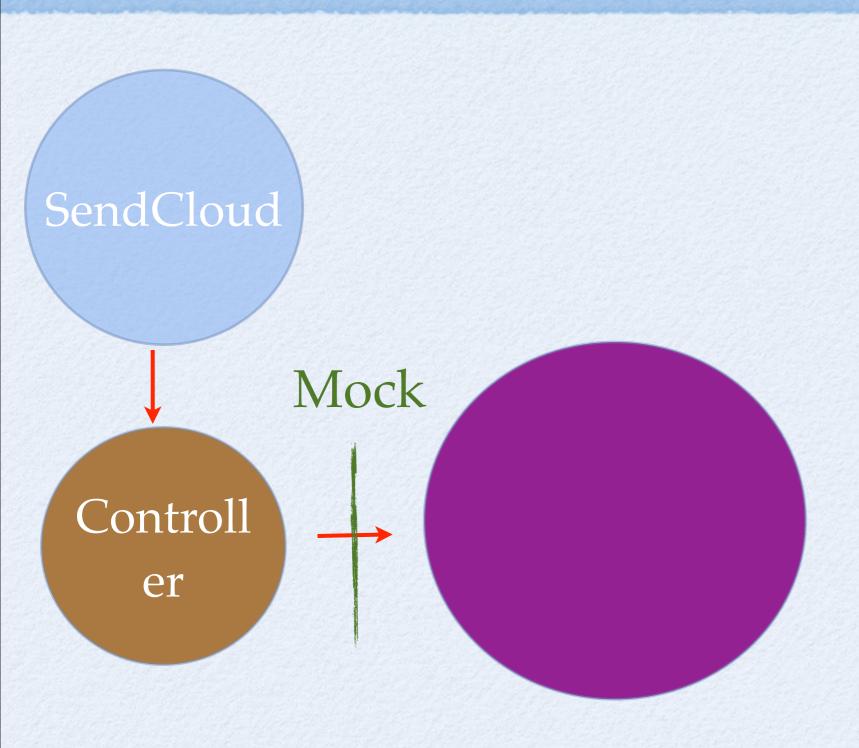
What we got



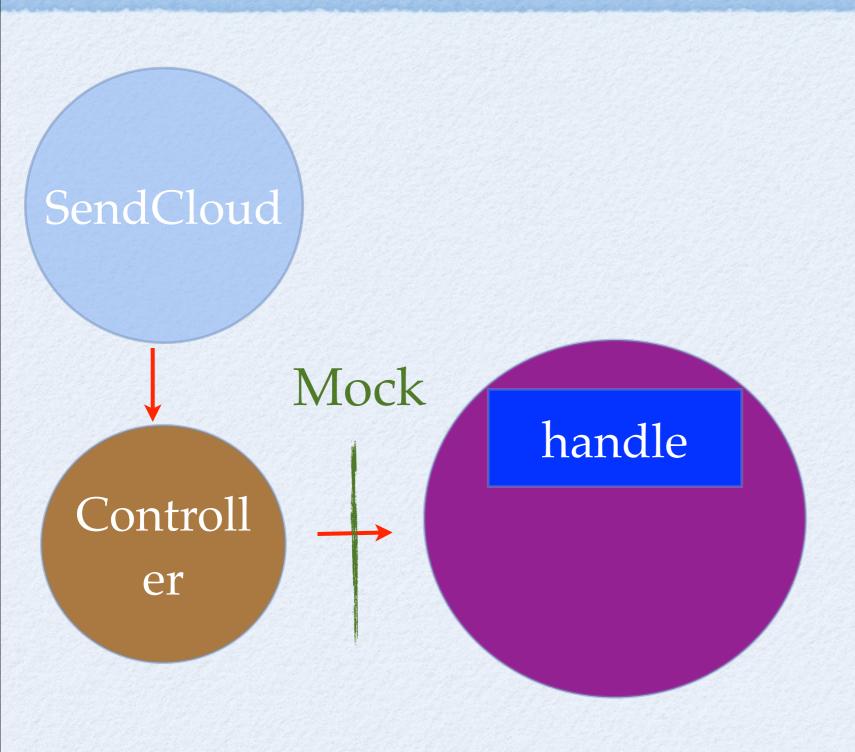




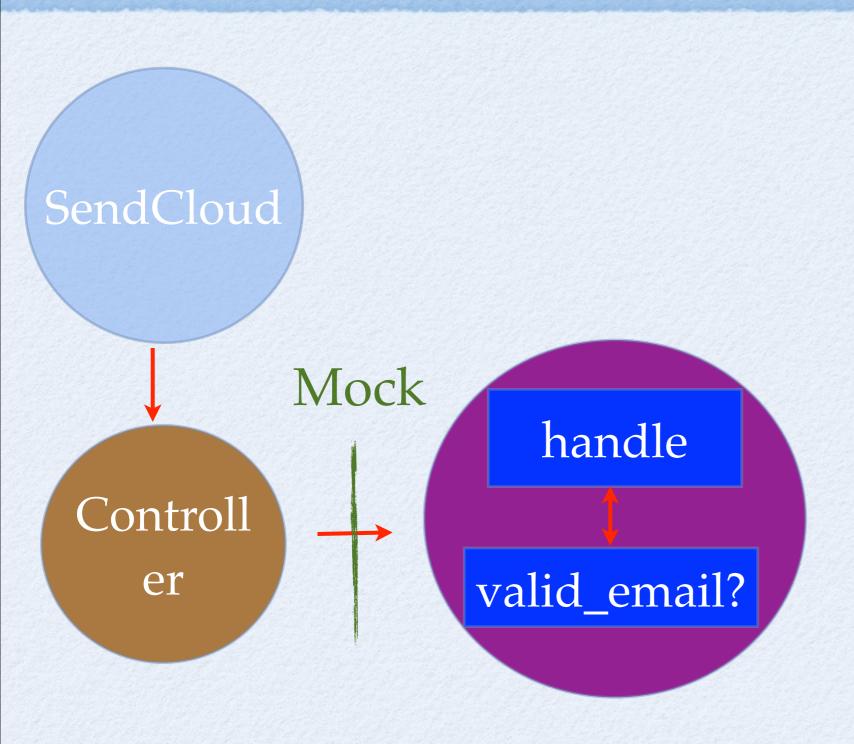




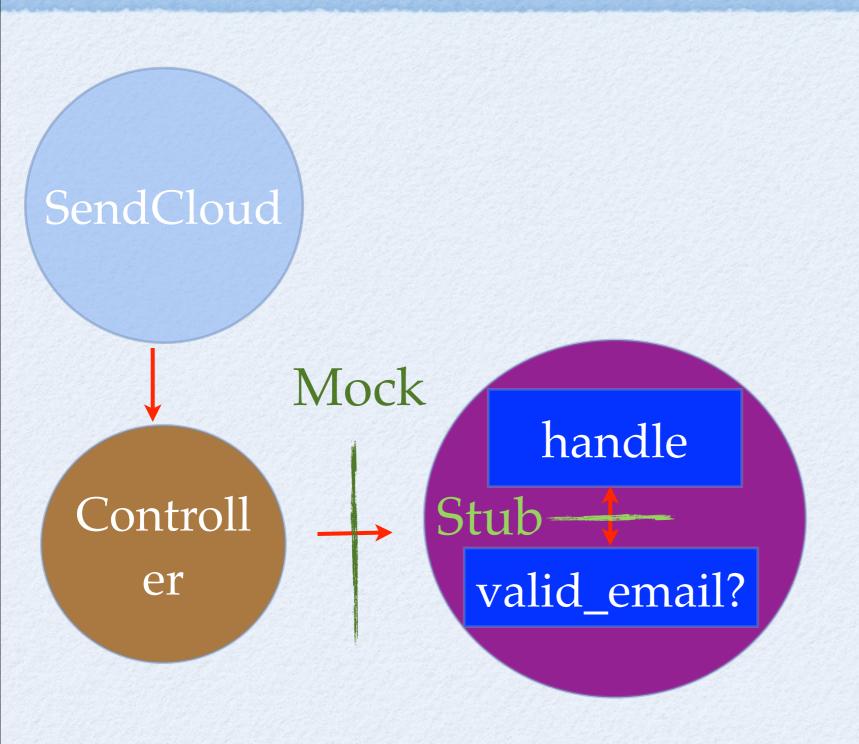




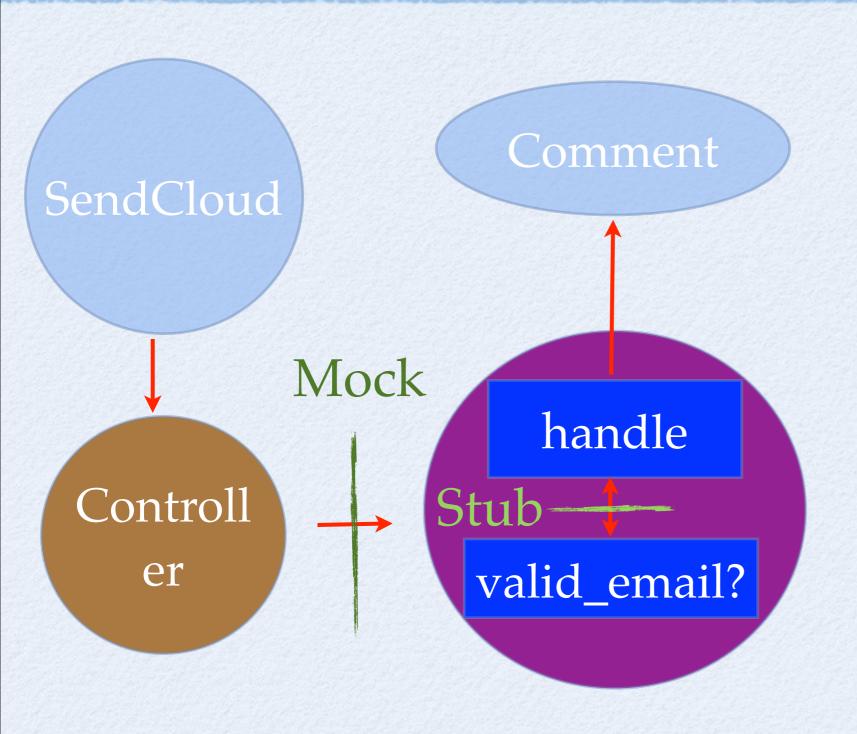




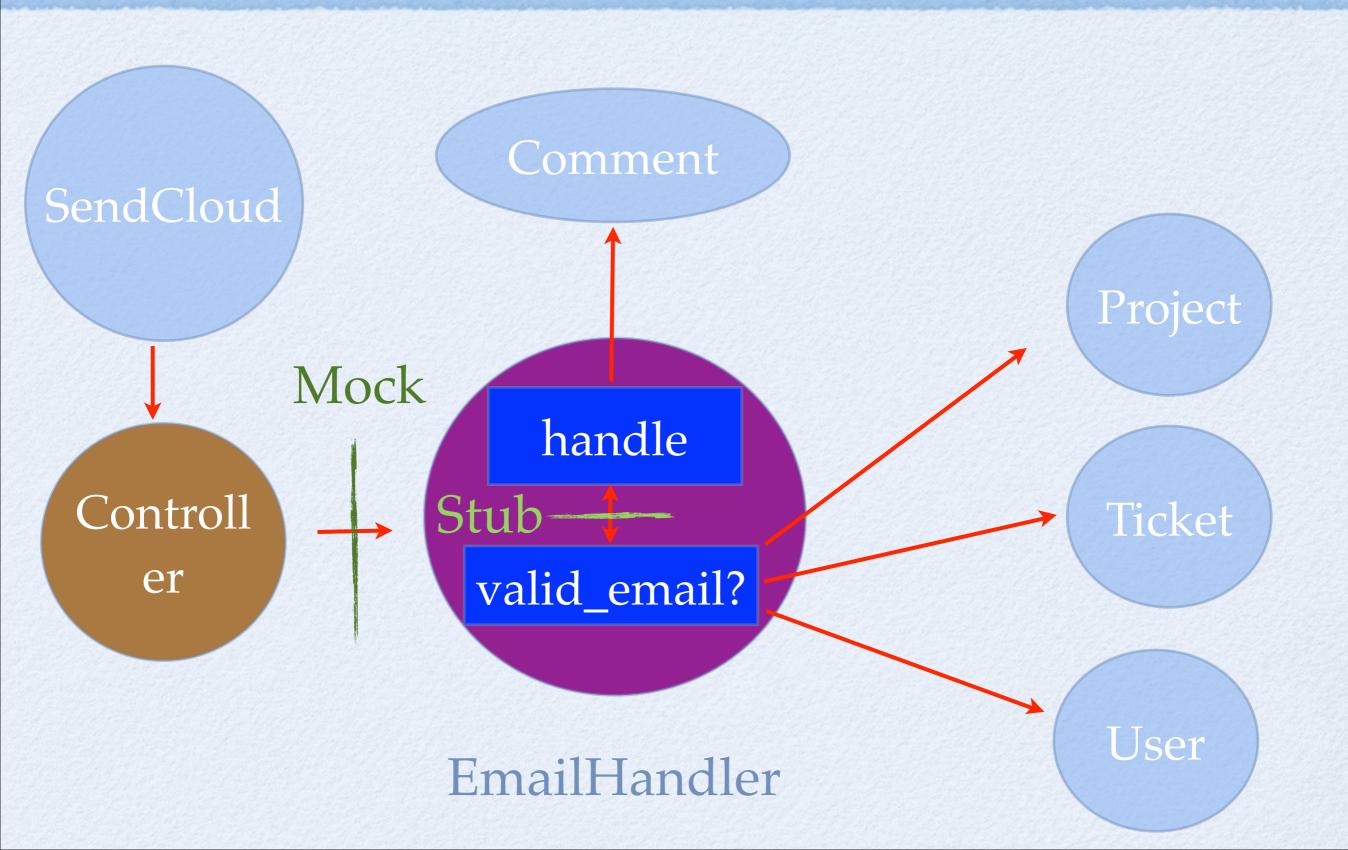




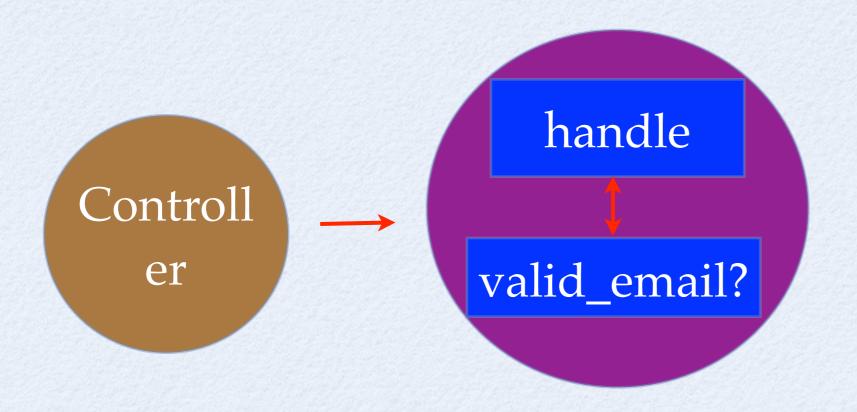




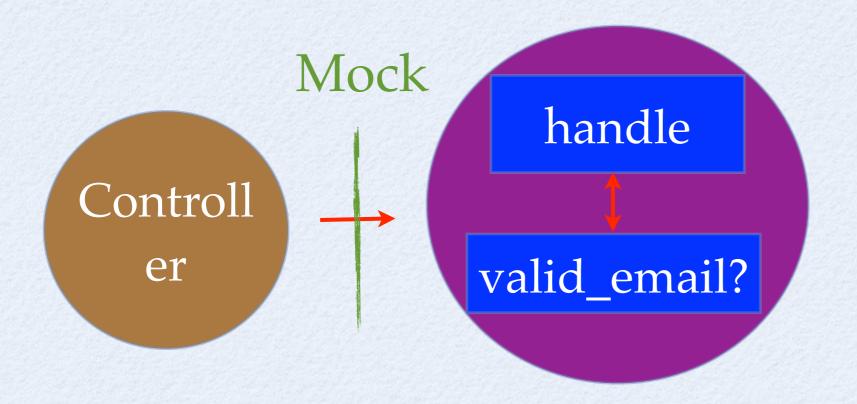






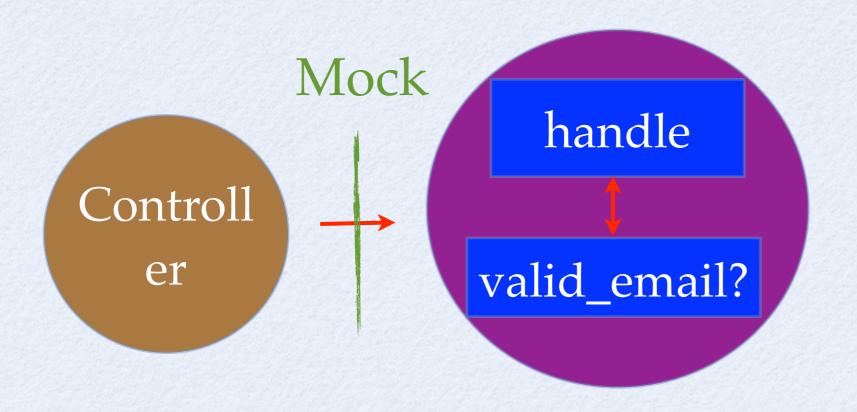






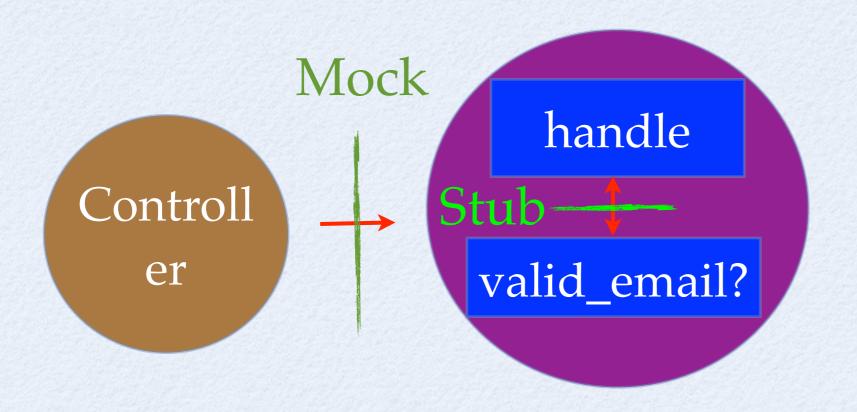


Mock: Command method.





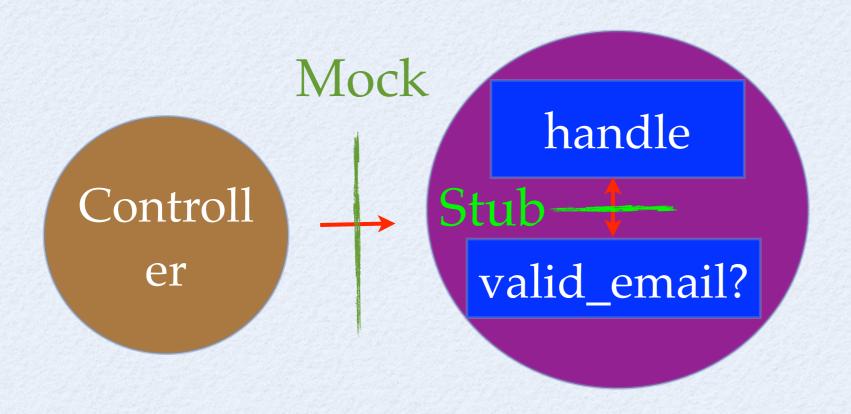
Mock: Command method.





Mock: Command method.

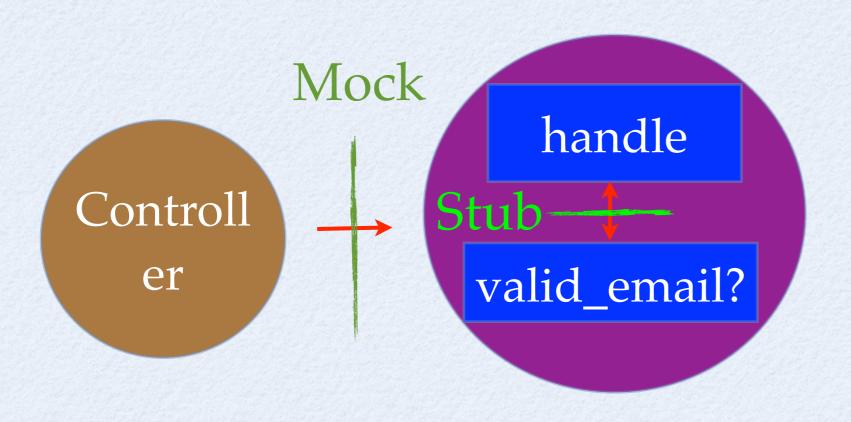
Stub: Query method.





Mock: Command method.

Stub: Query method.

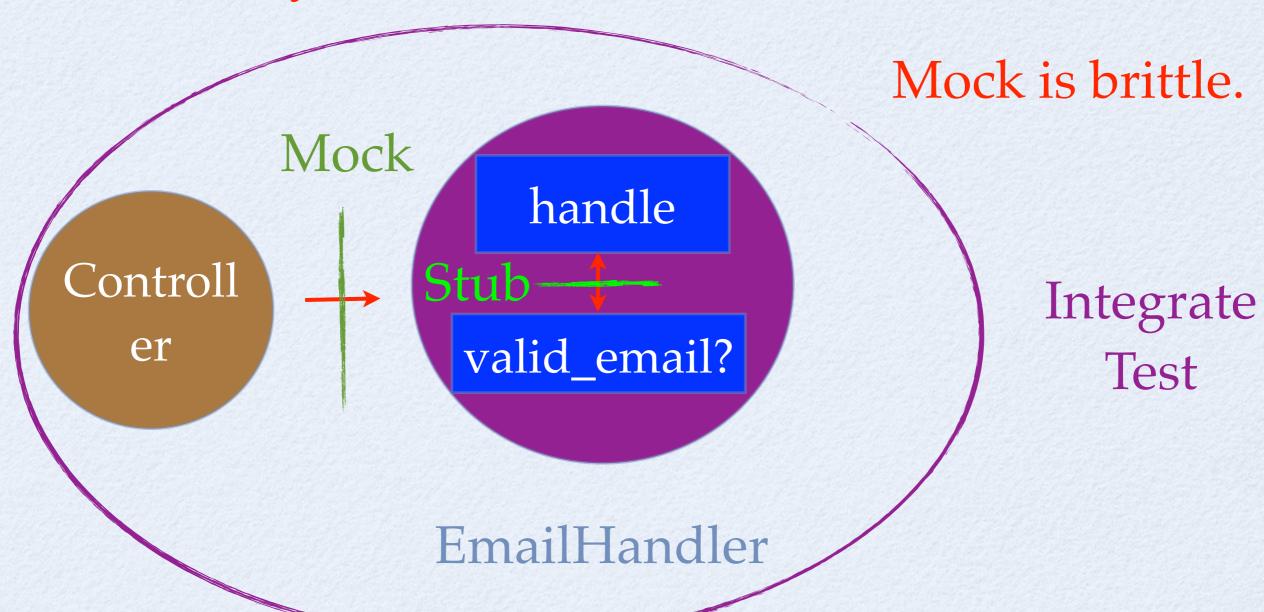


Mock is brittle.



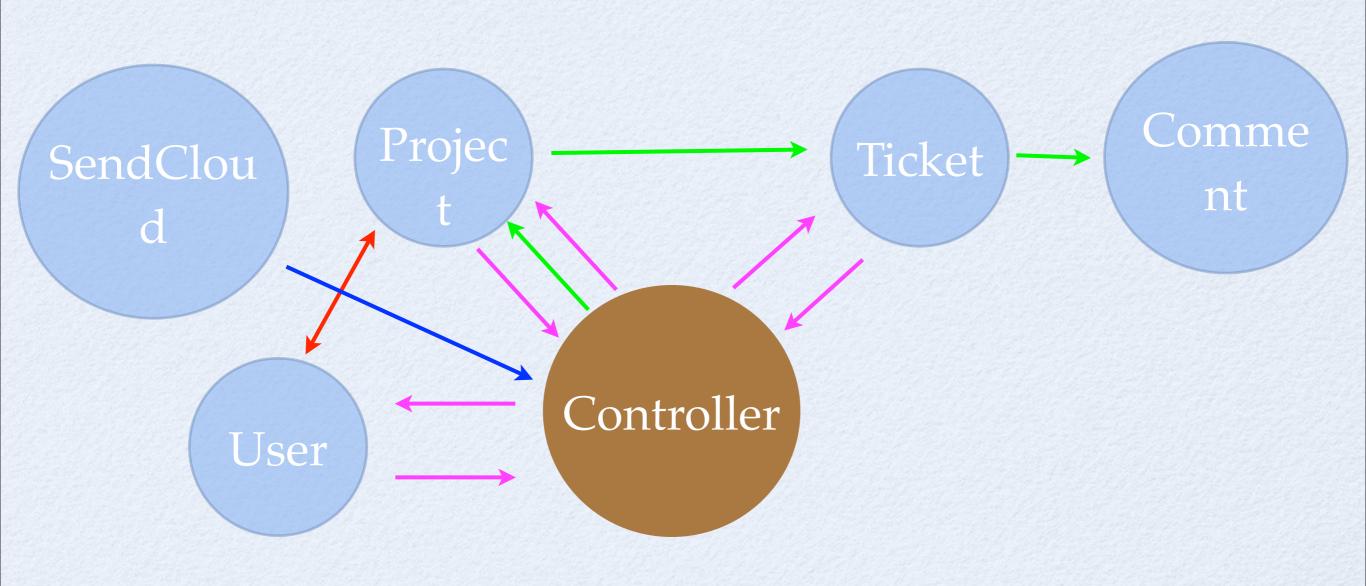
Mock: Command method.

Stub: Query method.

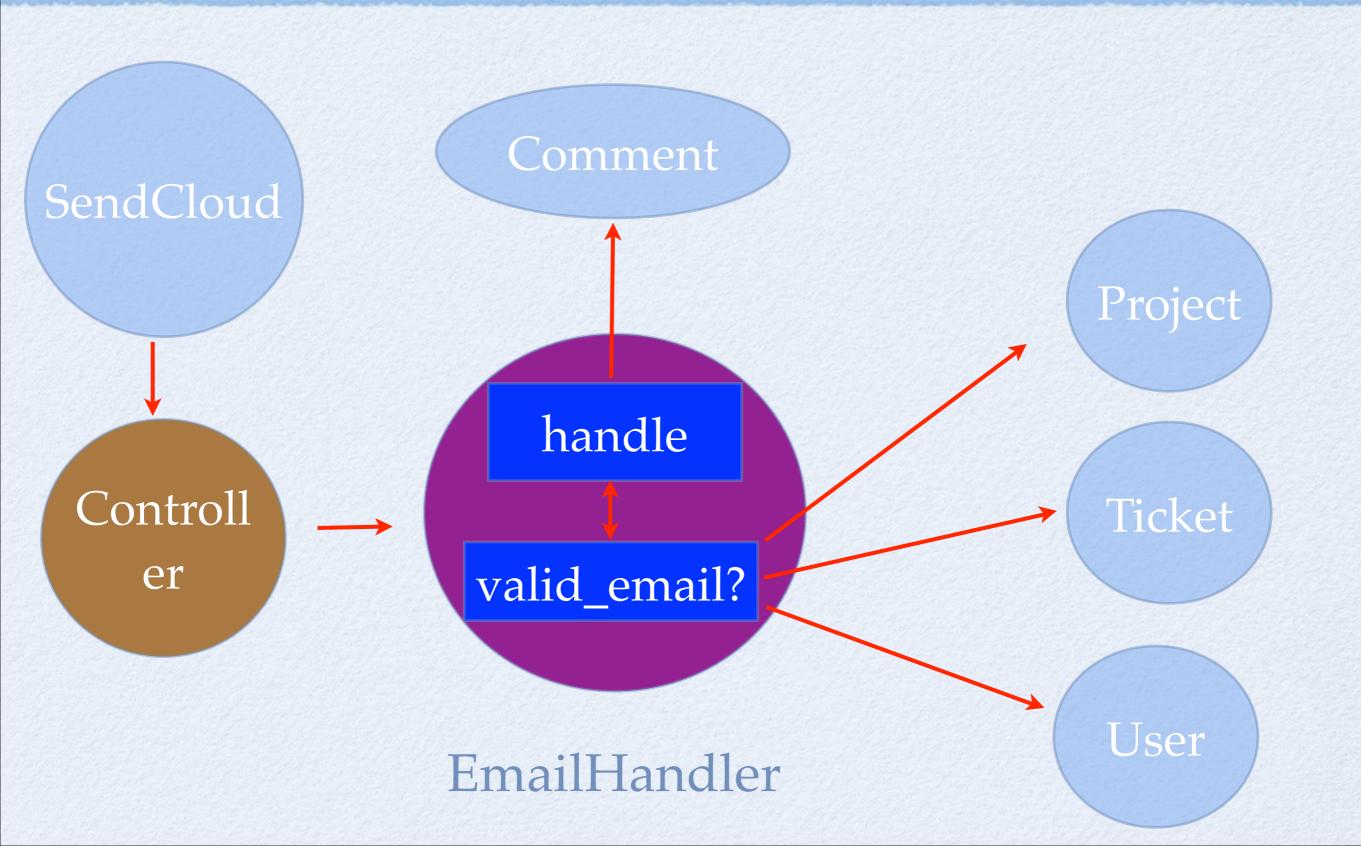




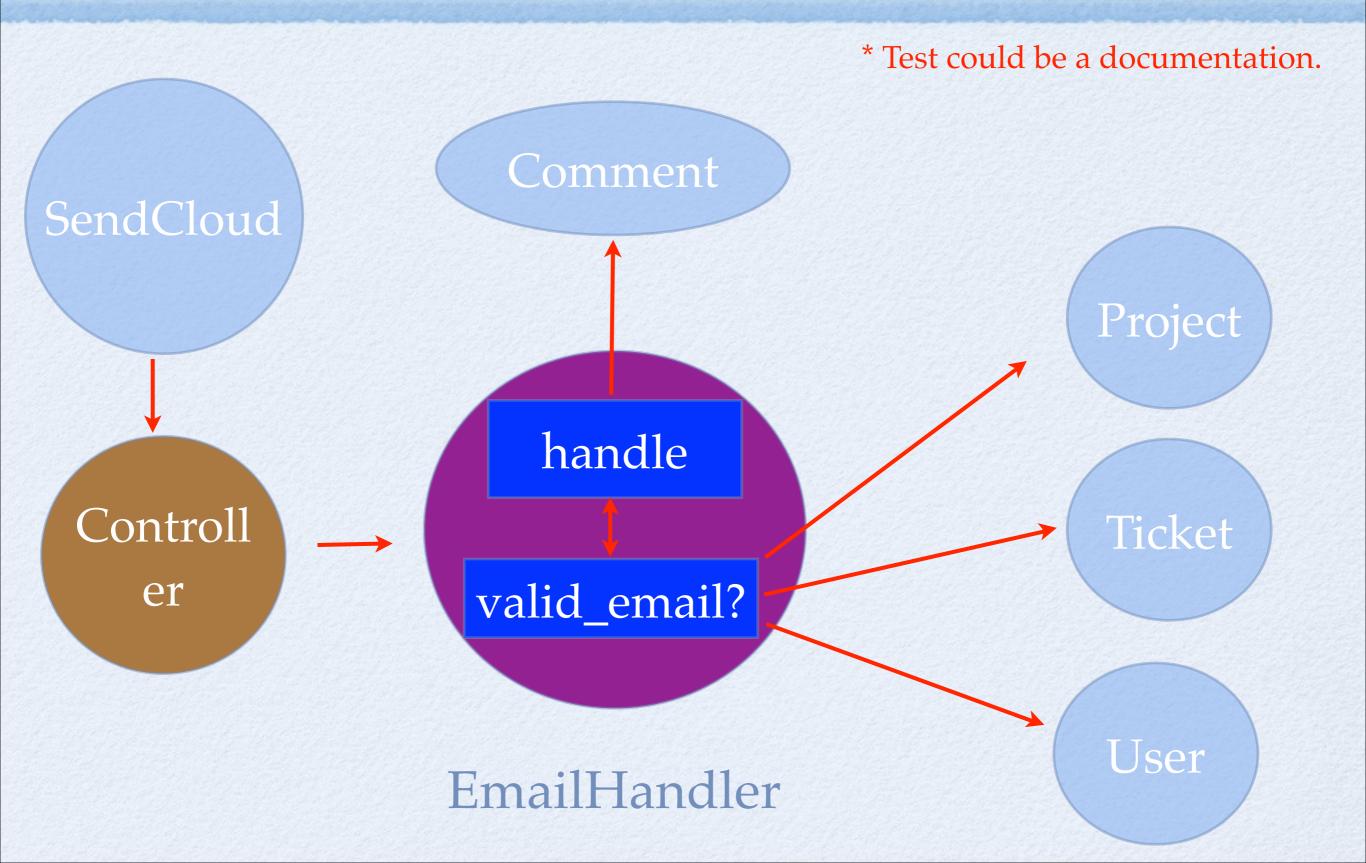
Before



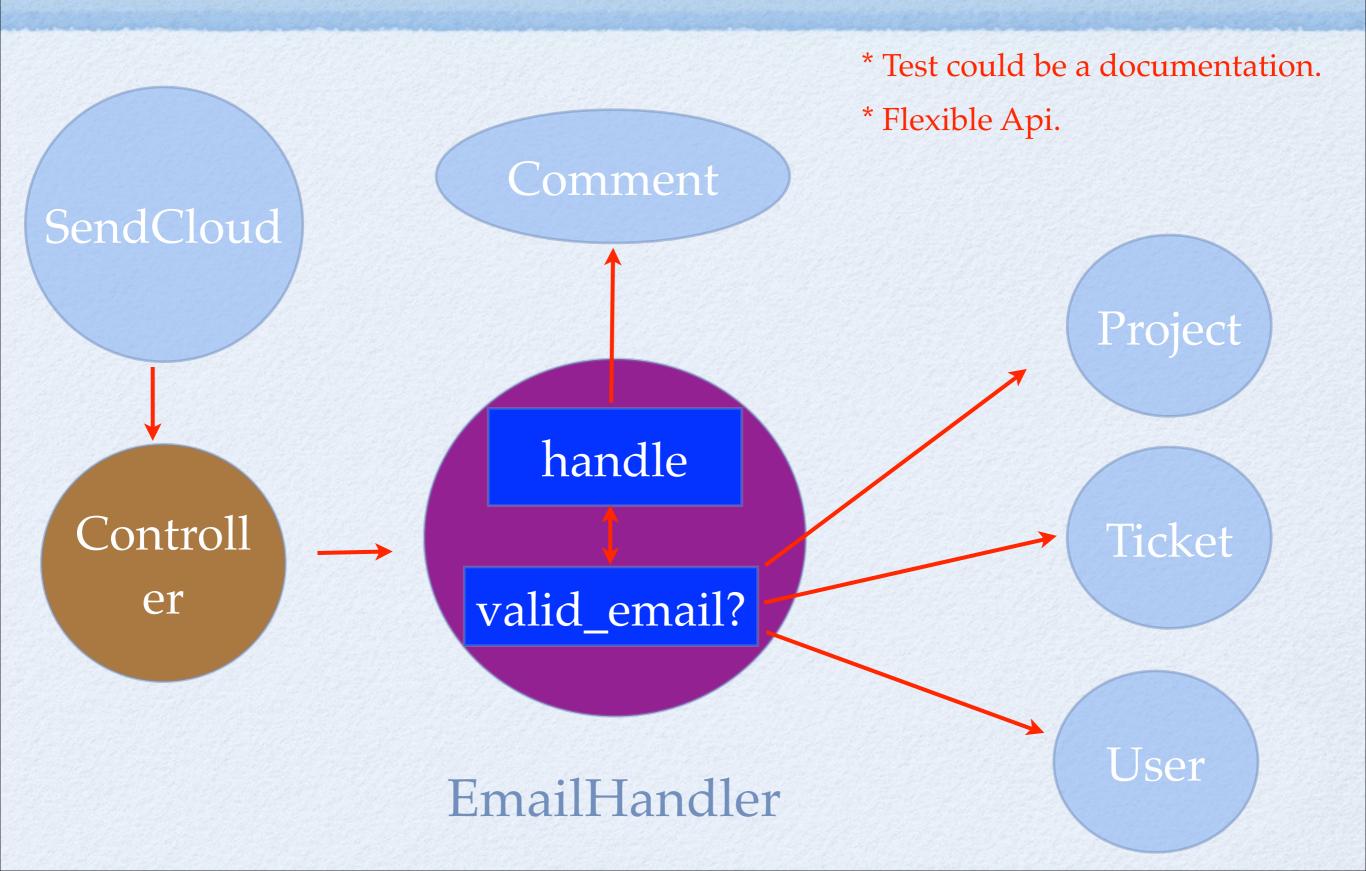




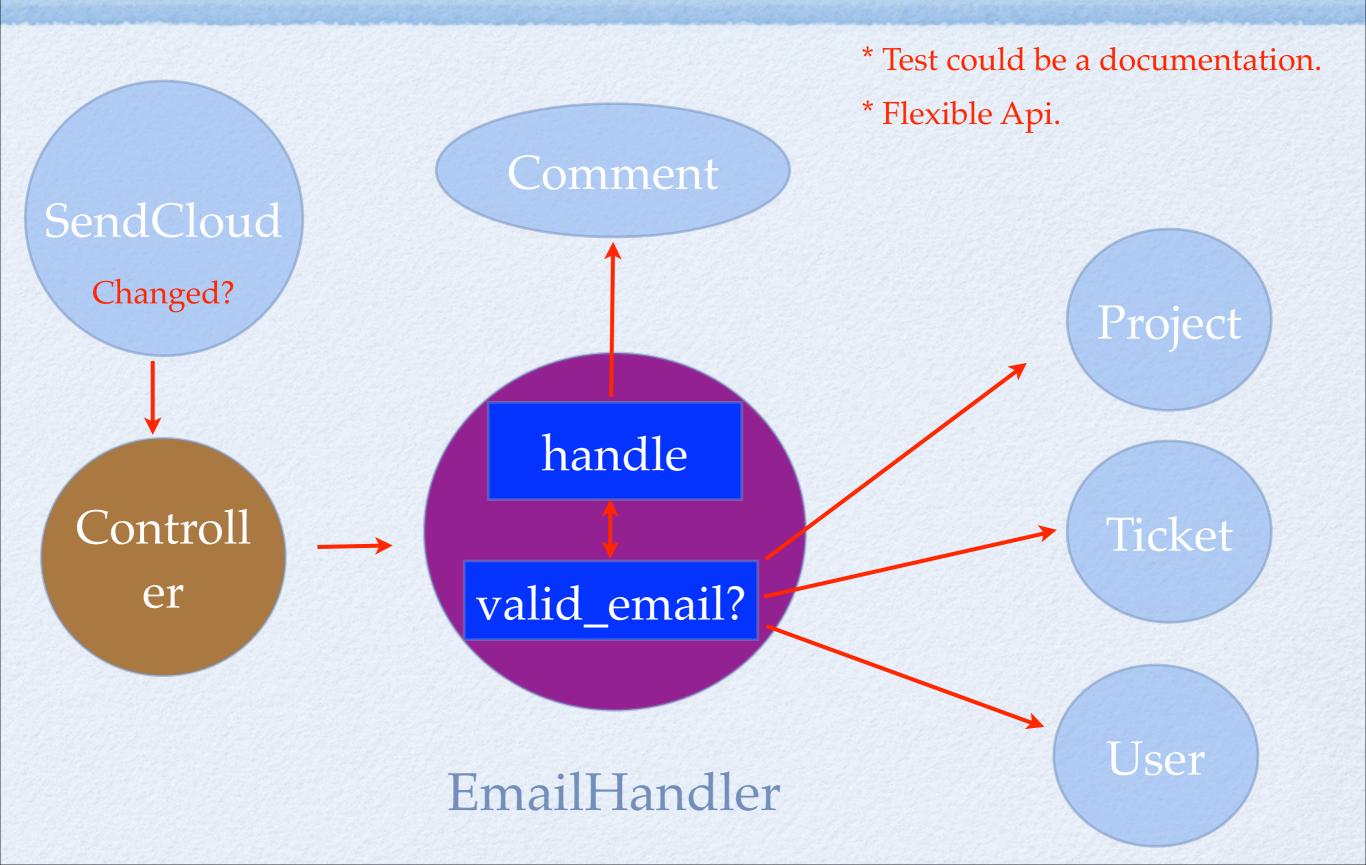




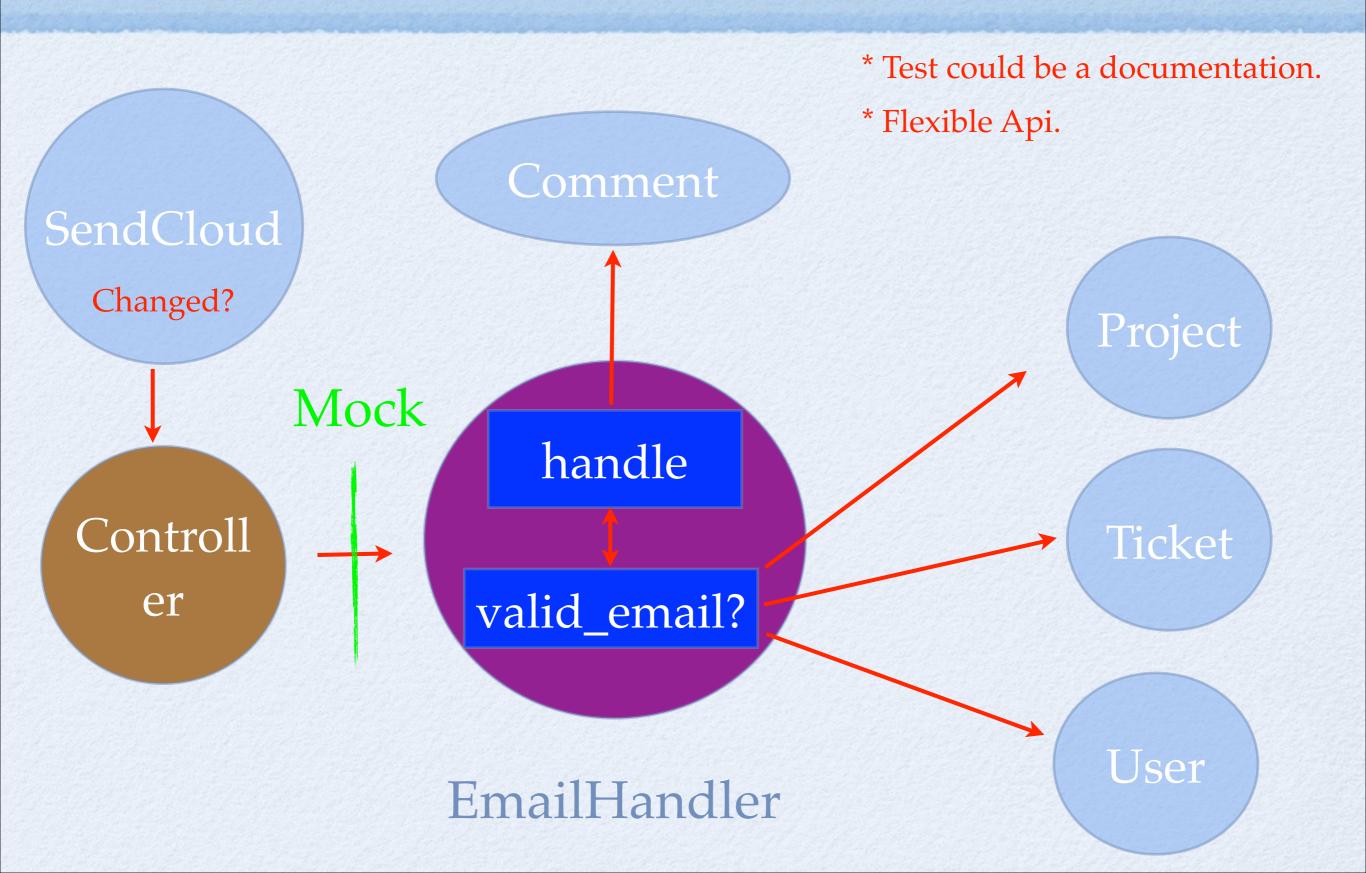




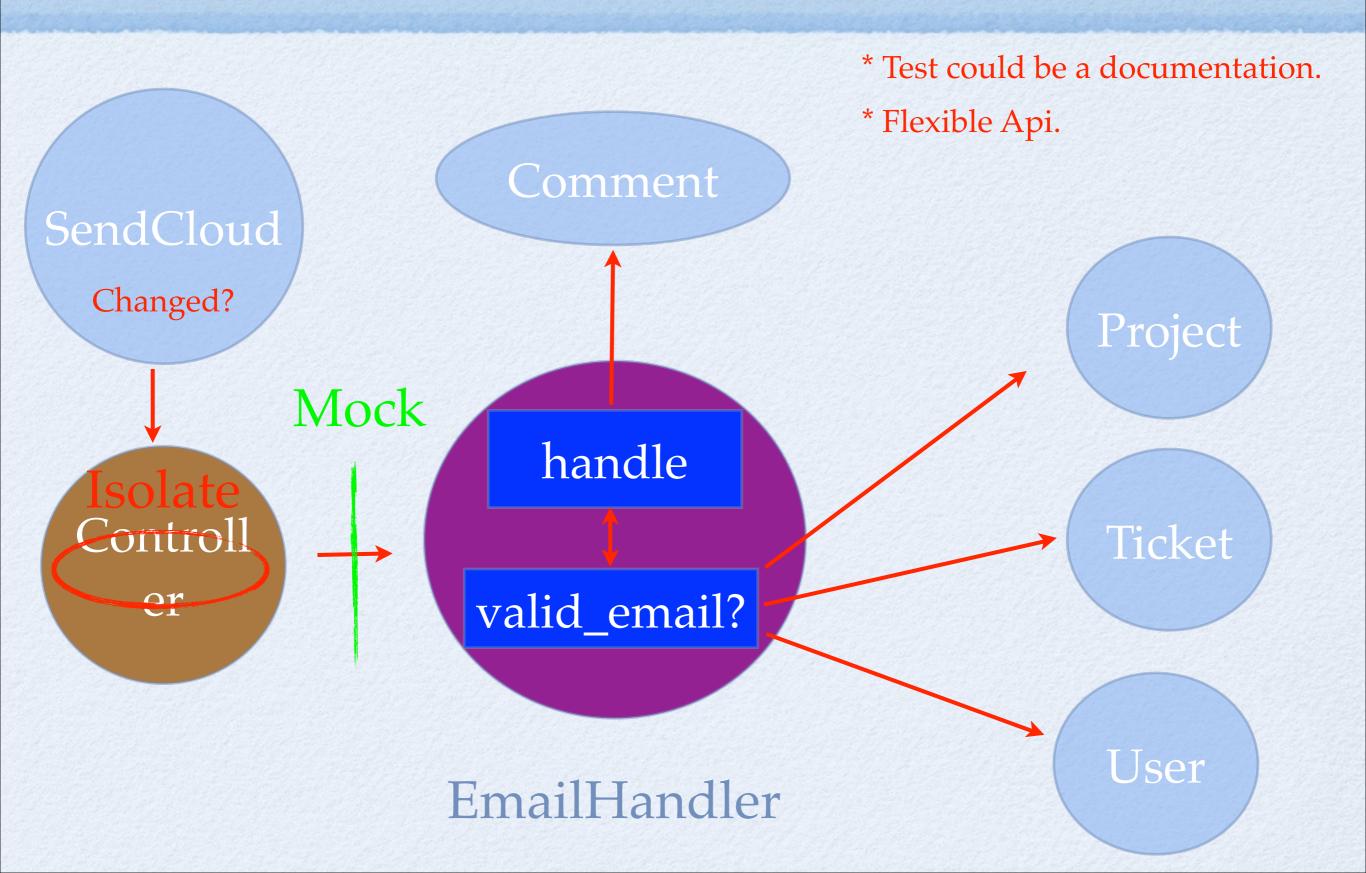




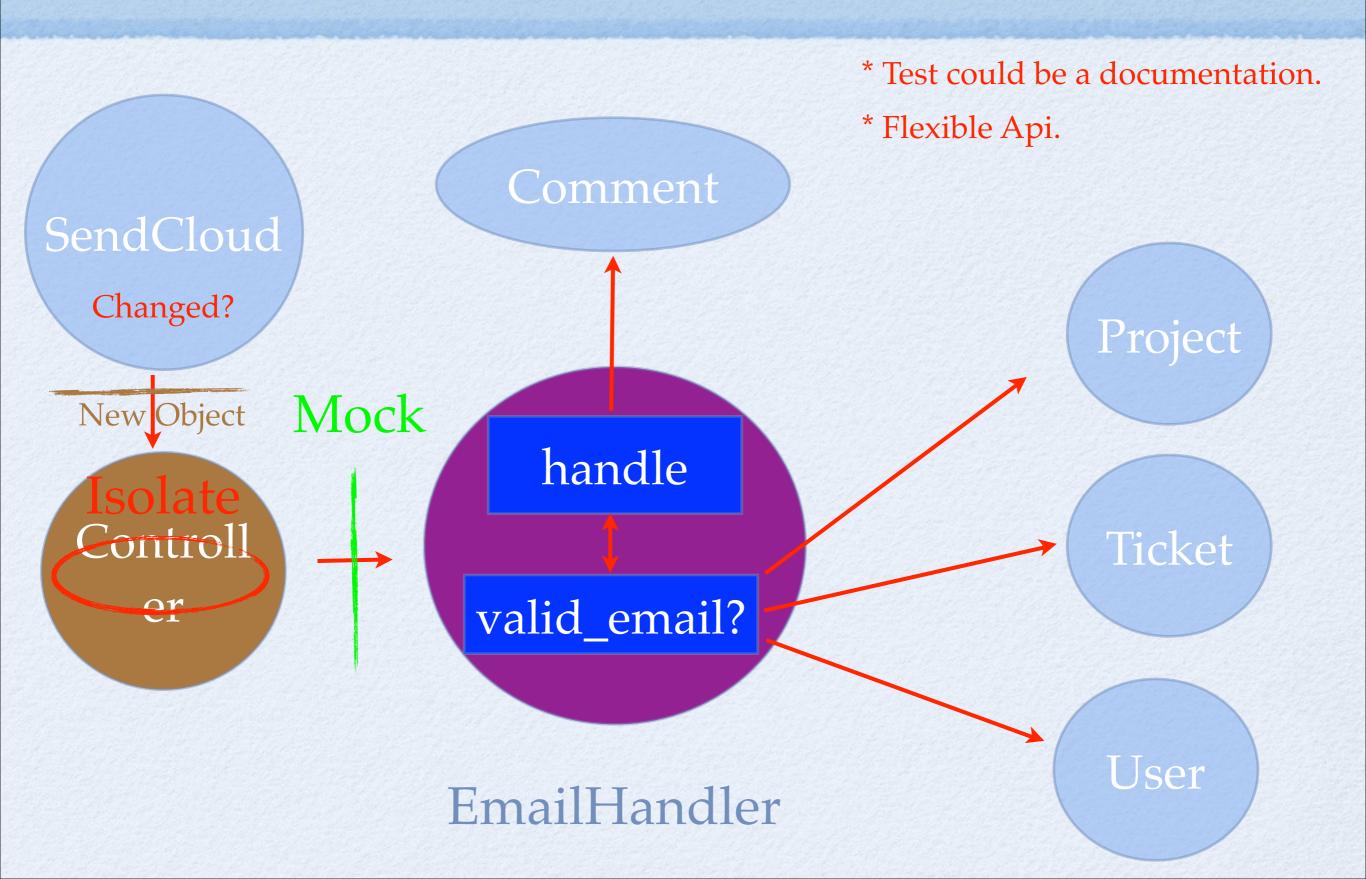




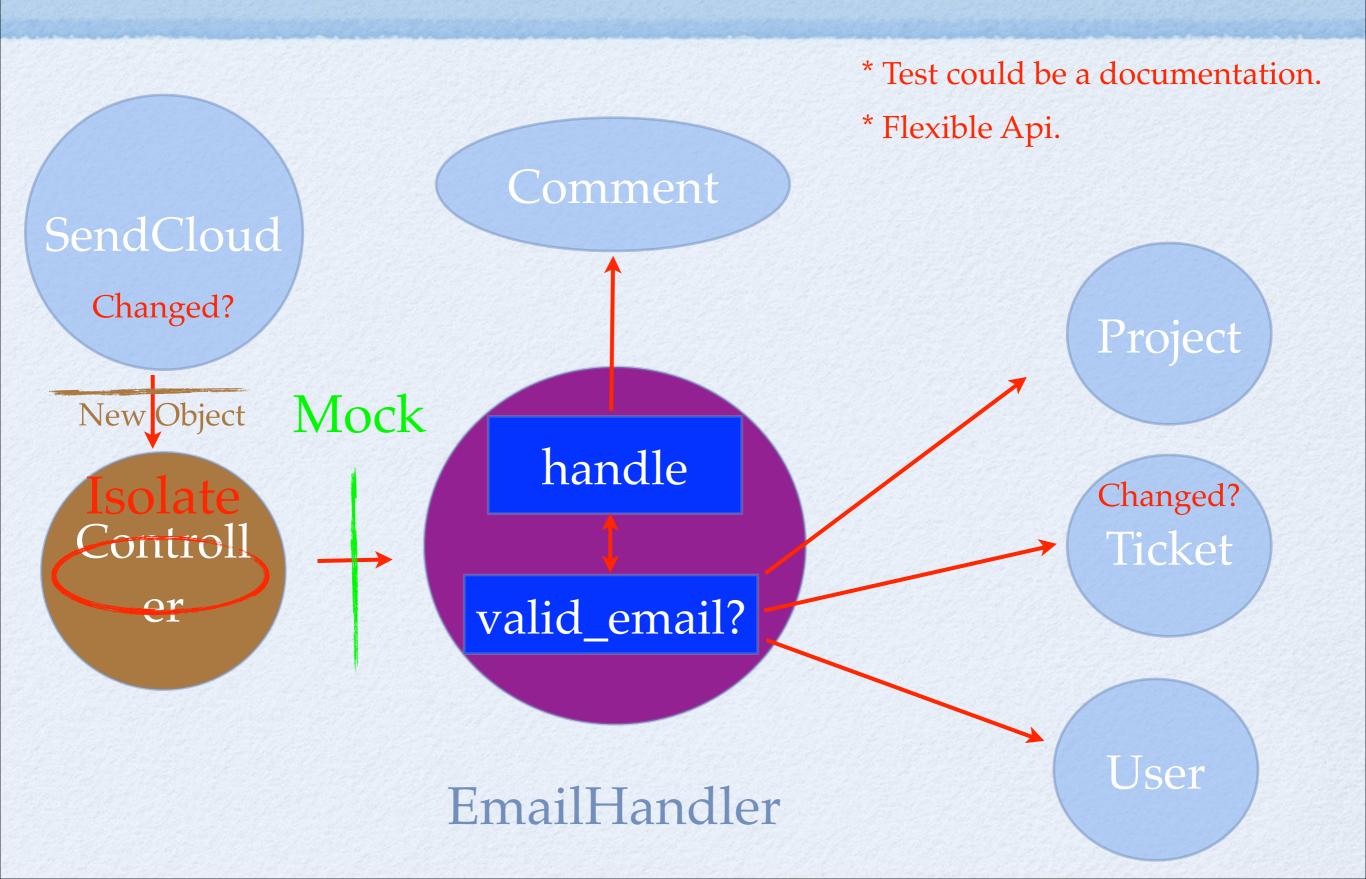




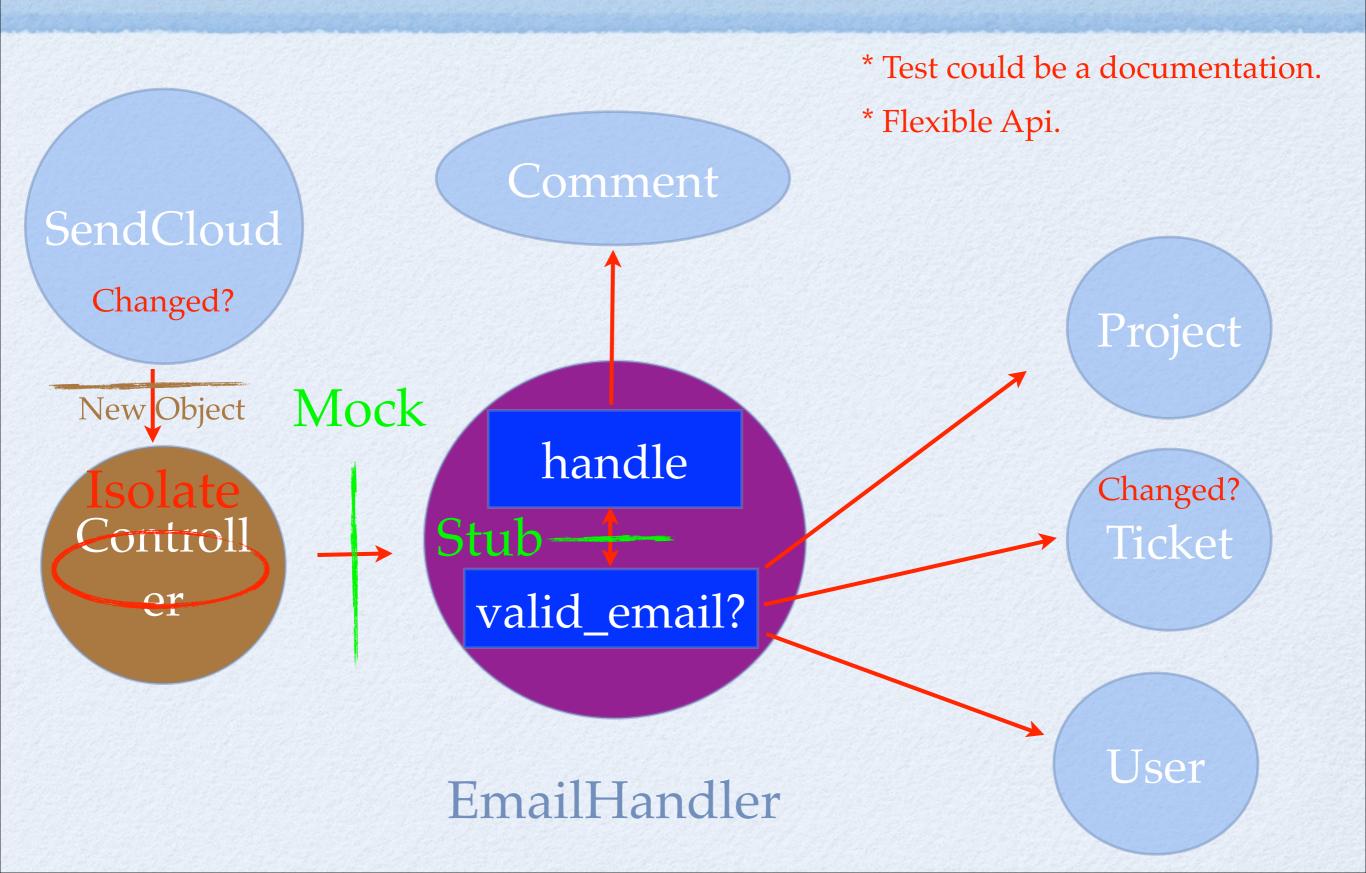




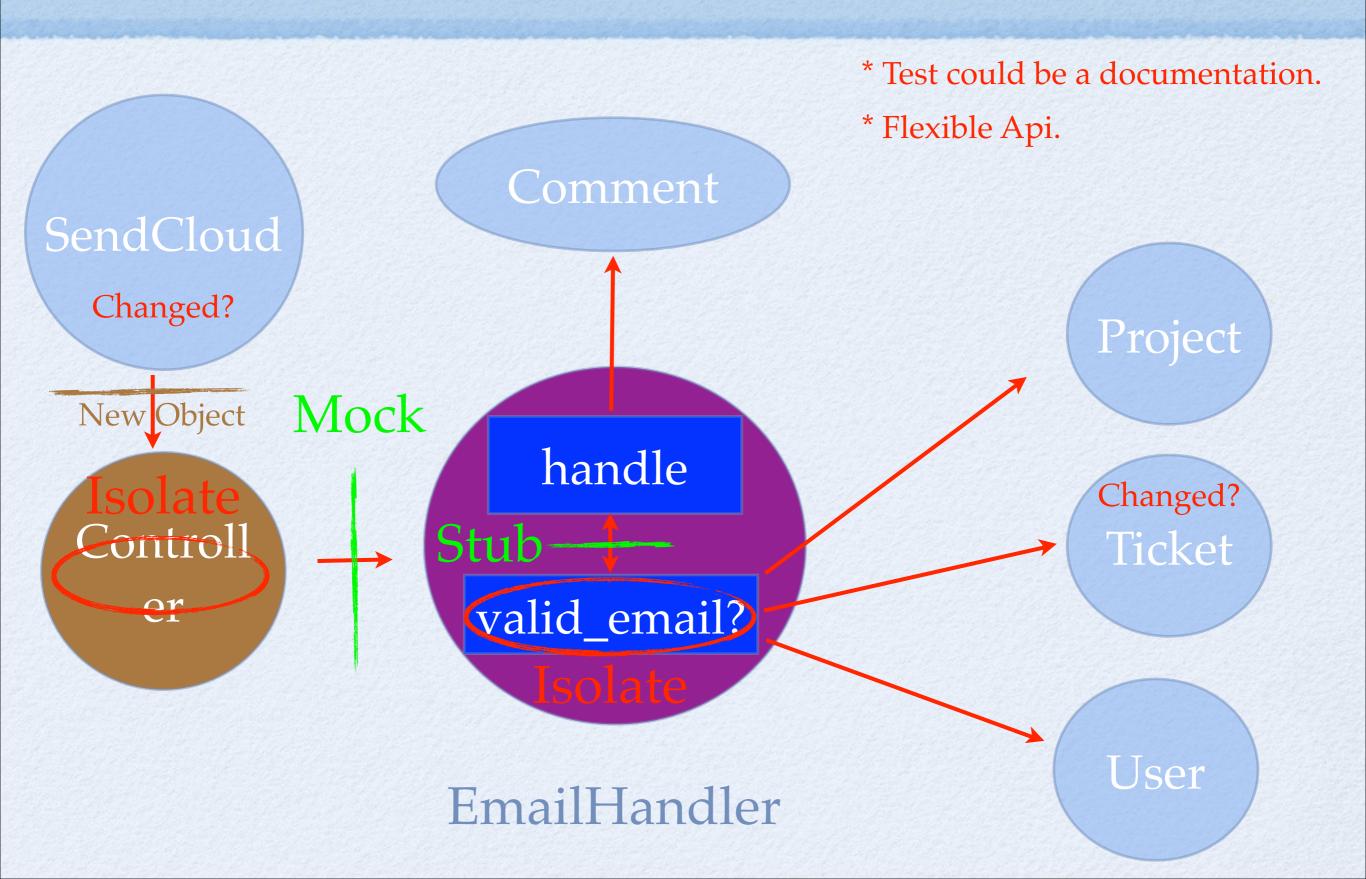




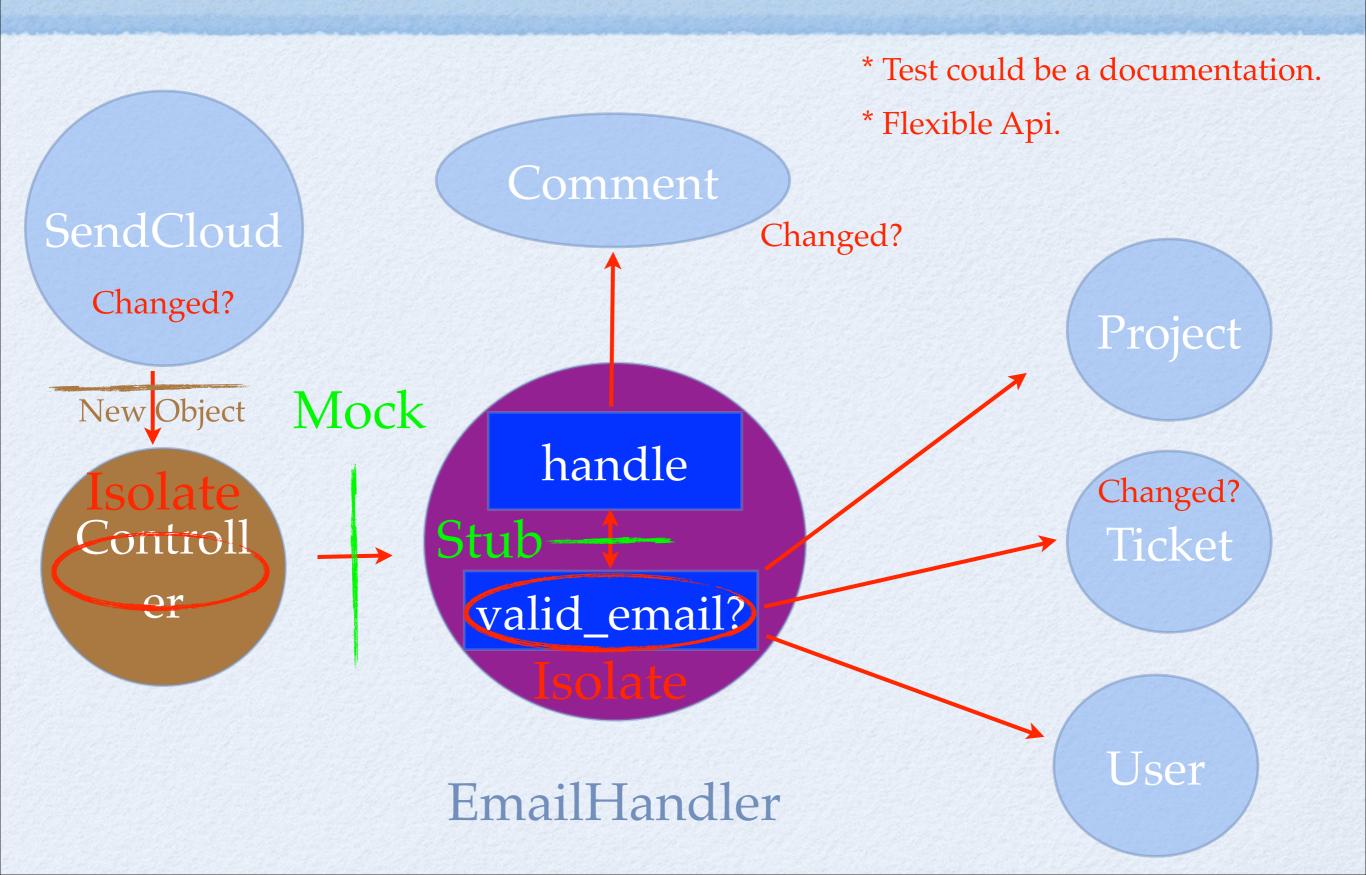




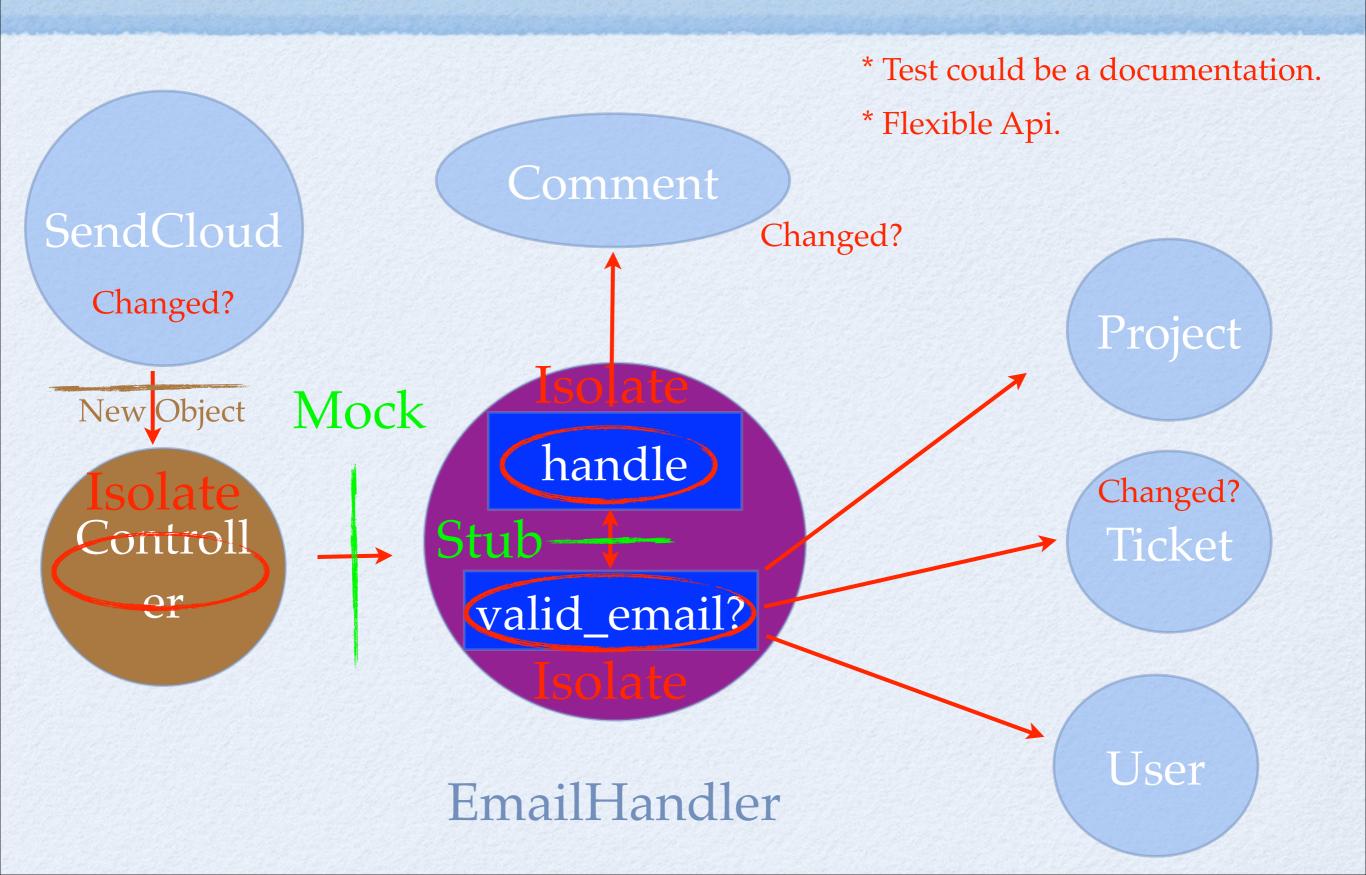




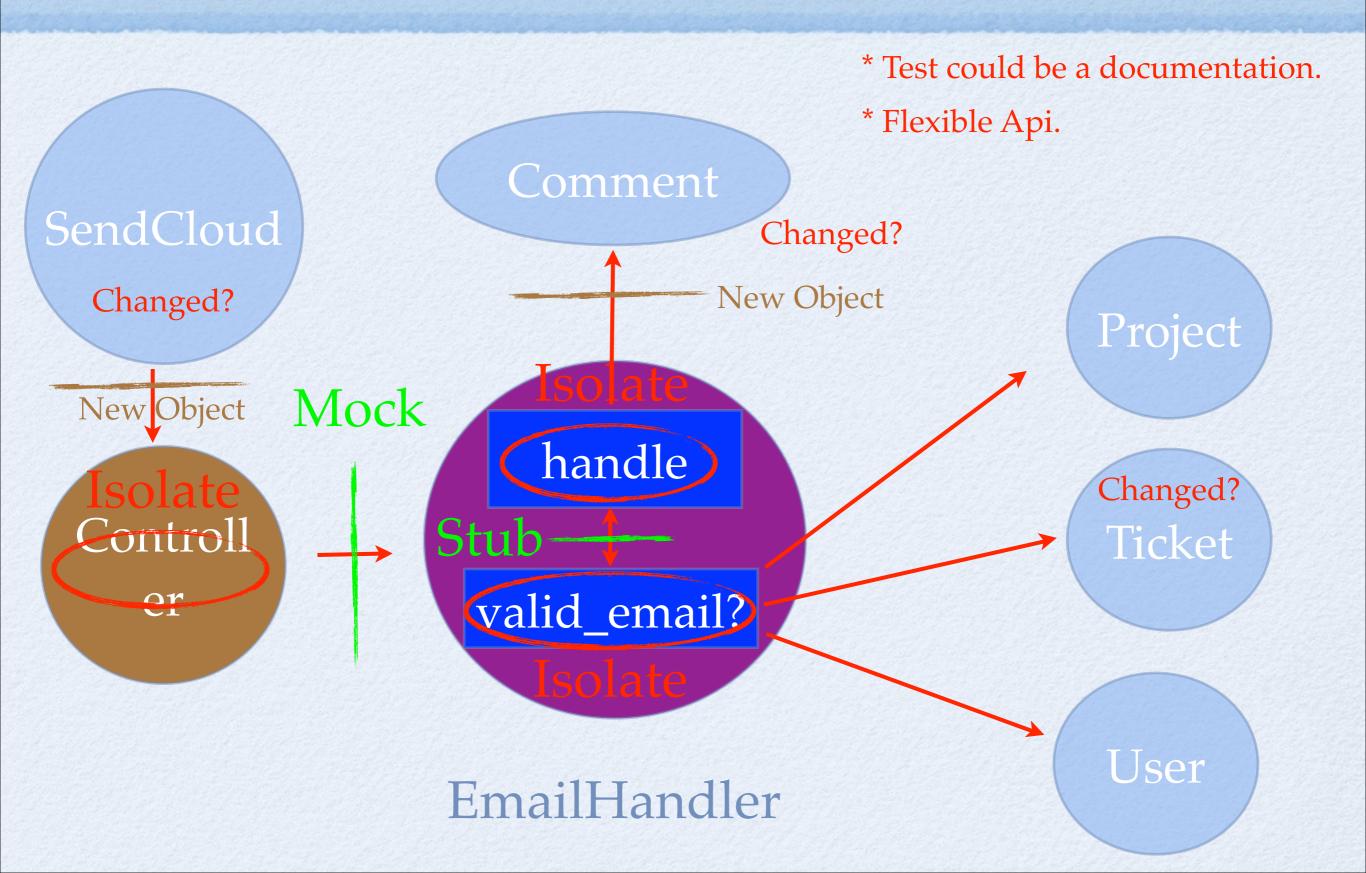




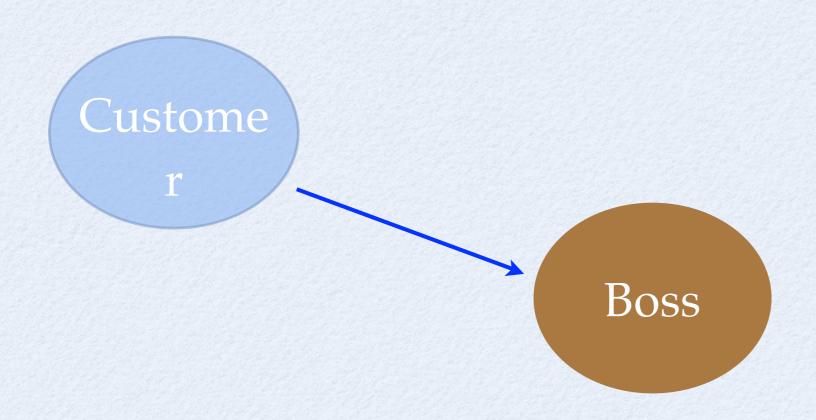




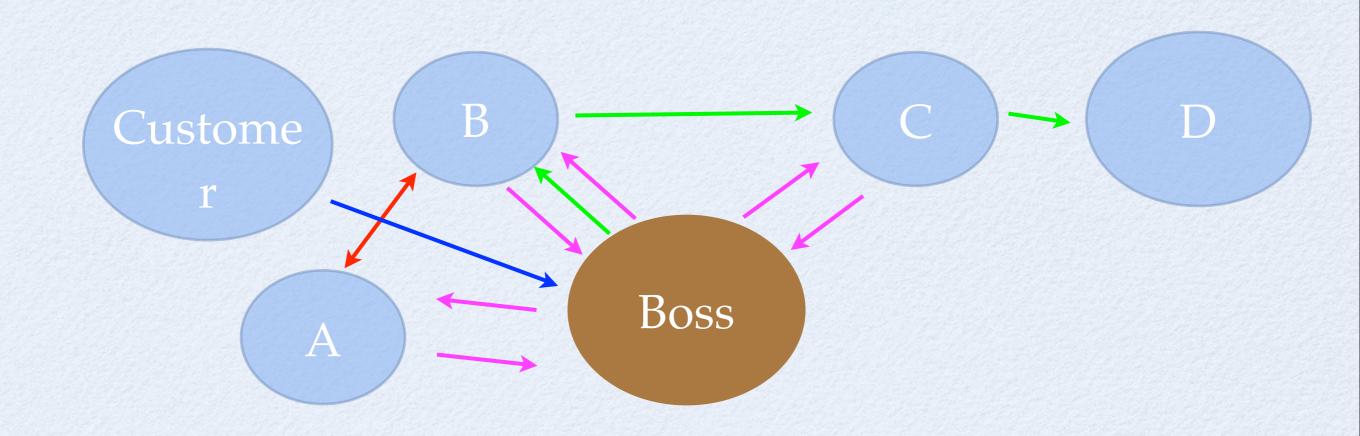


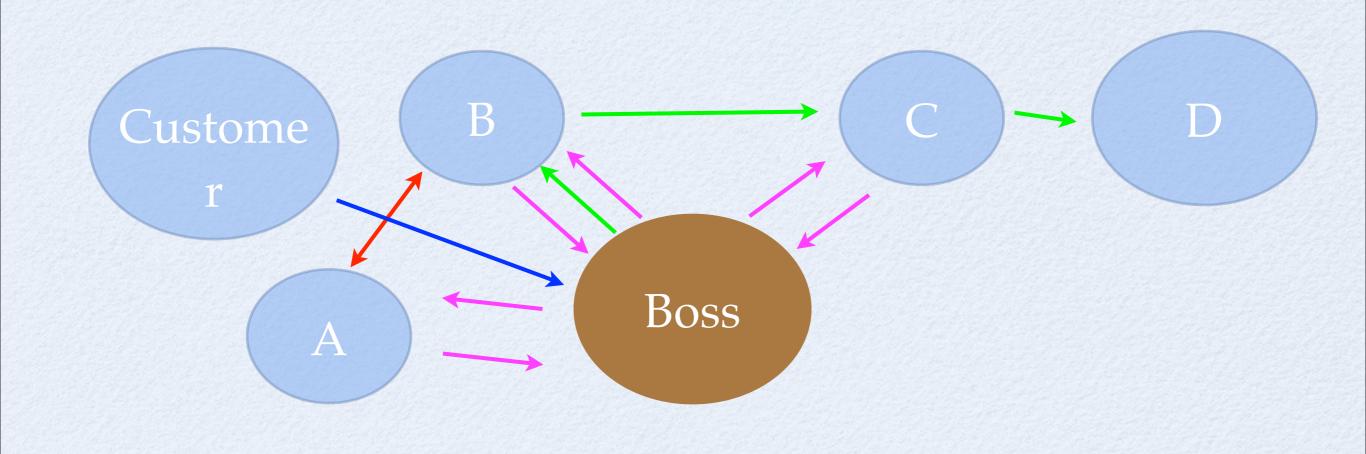


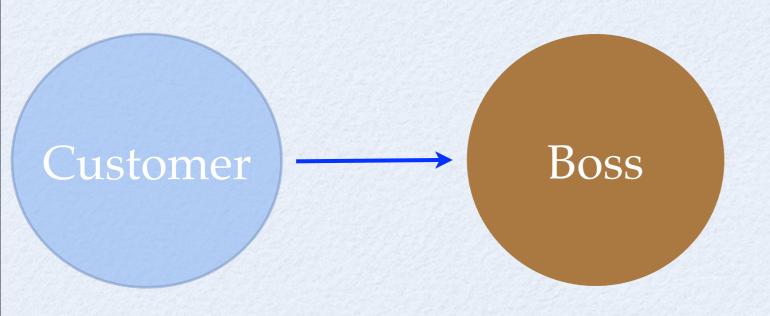
If you don't get me...

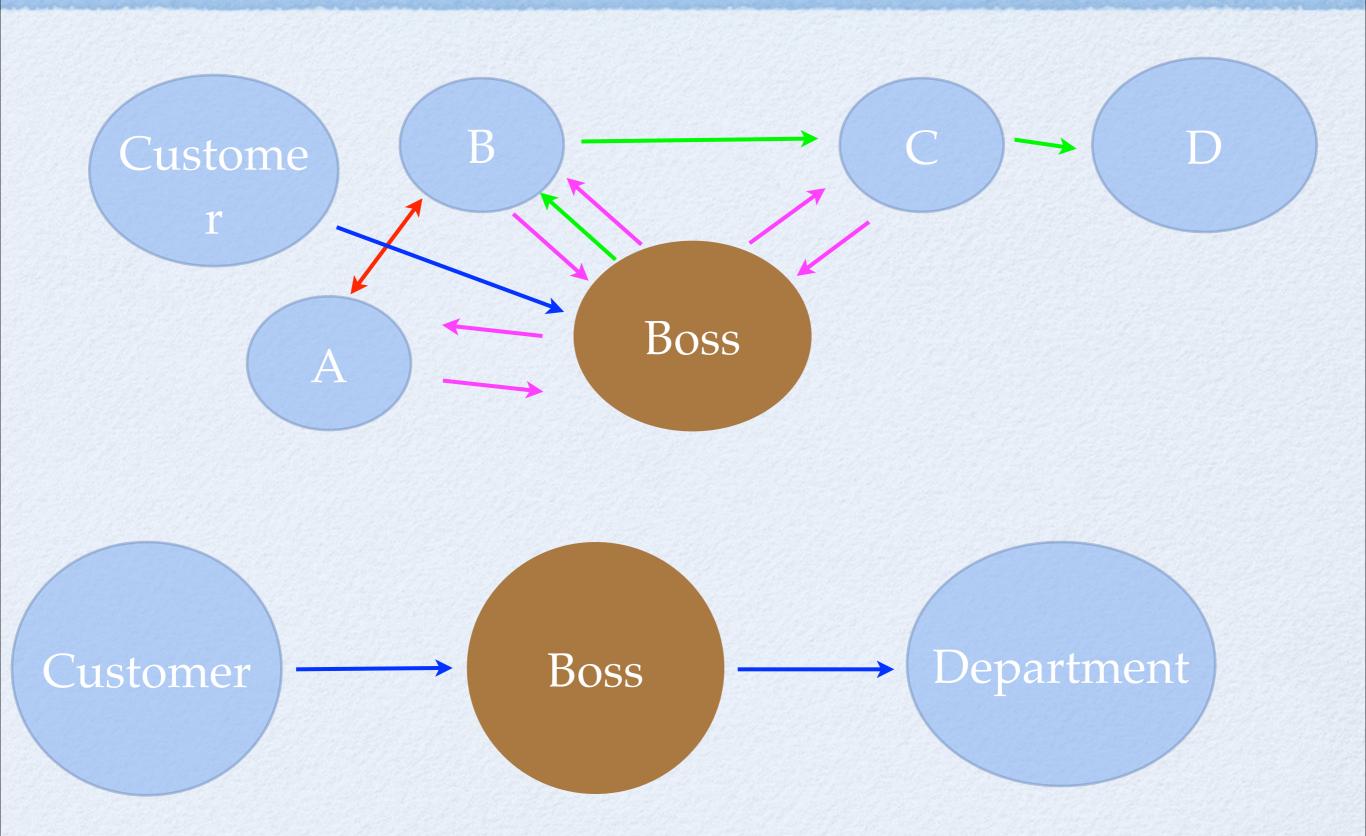


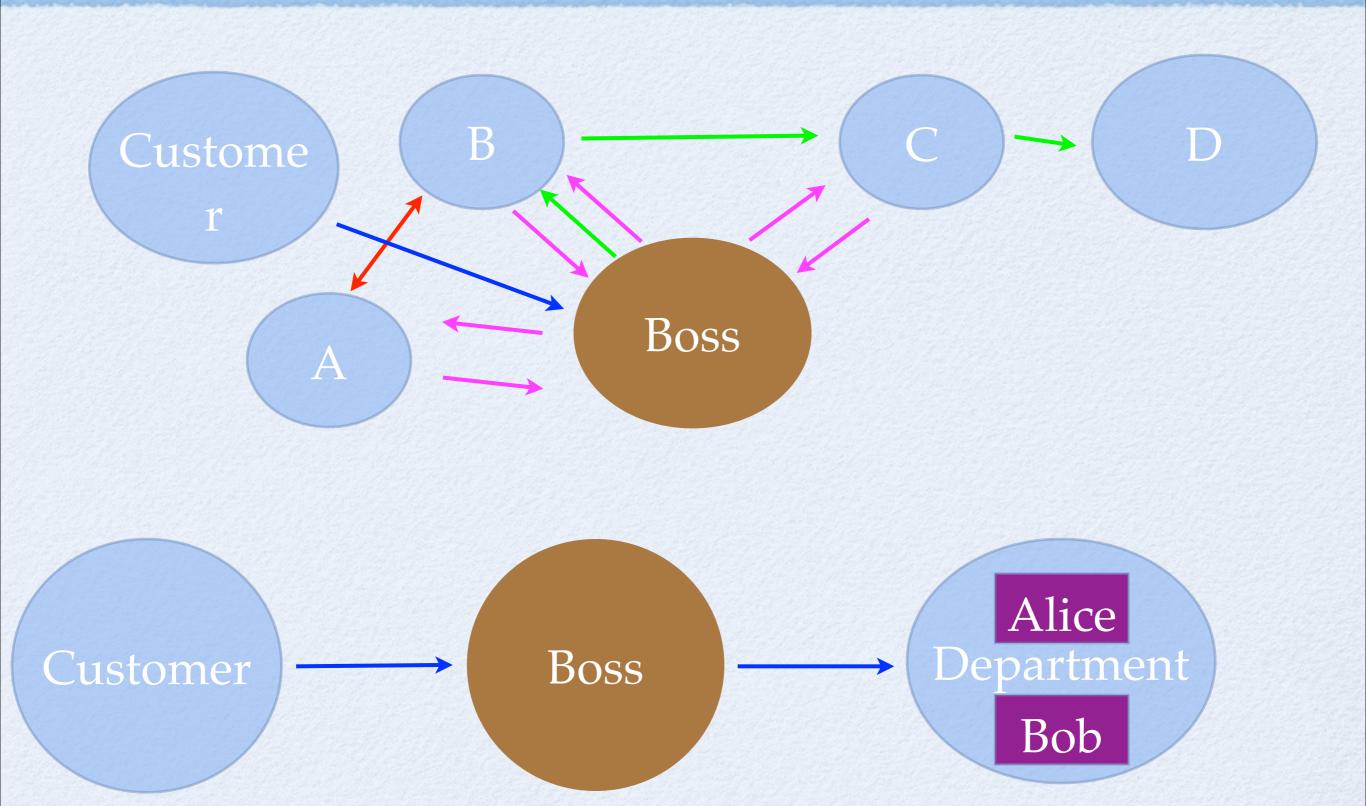
E

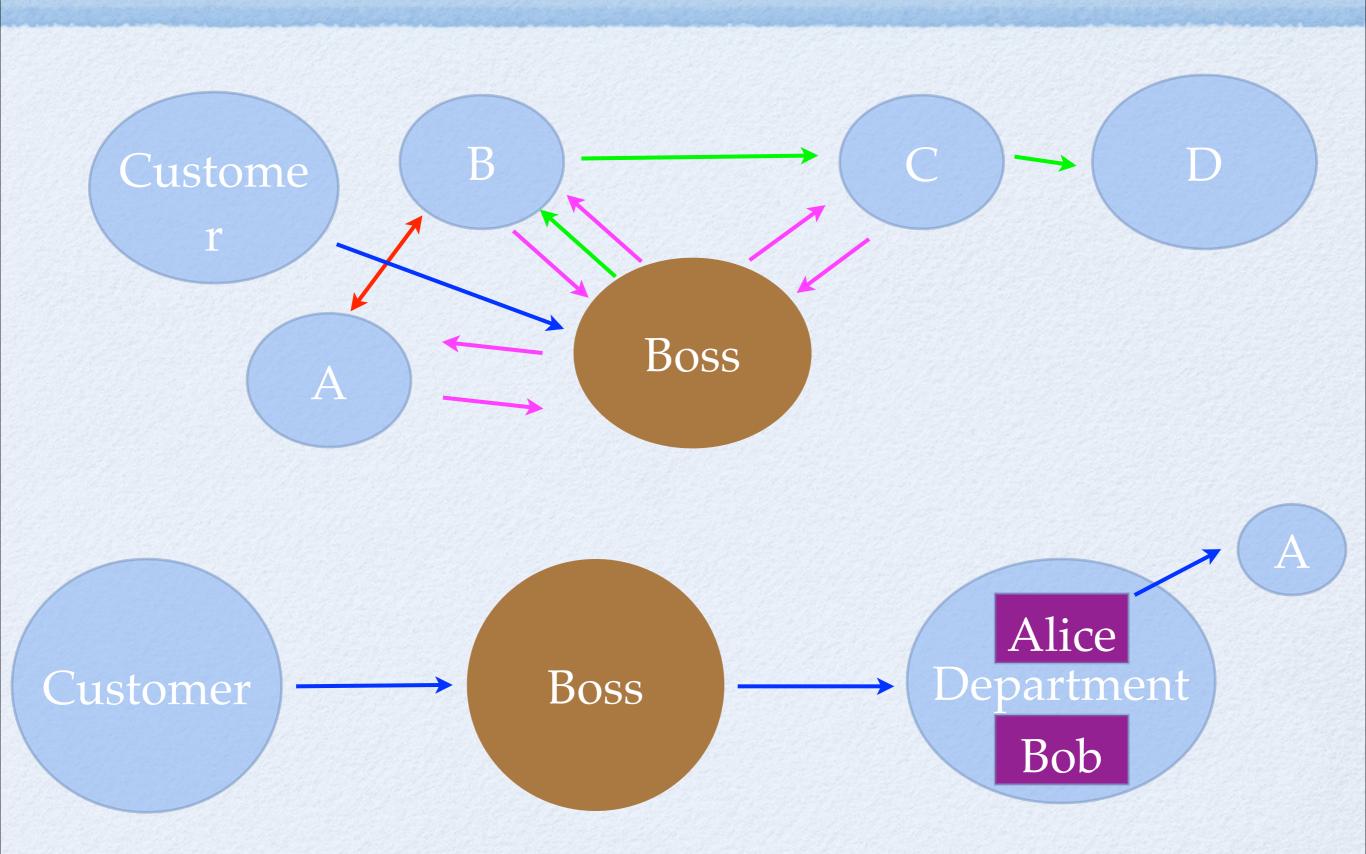


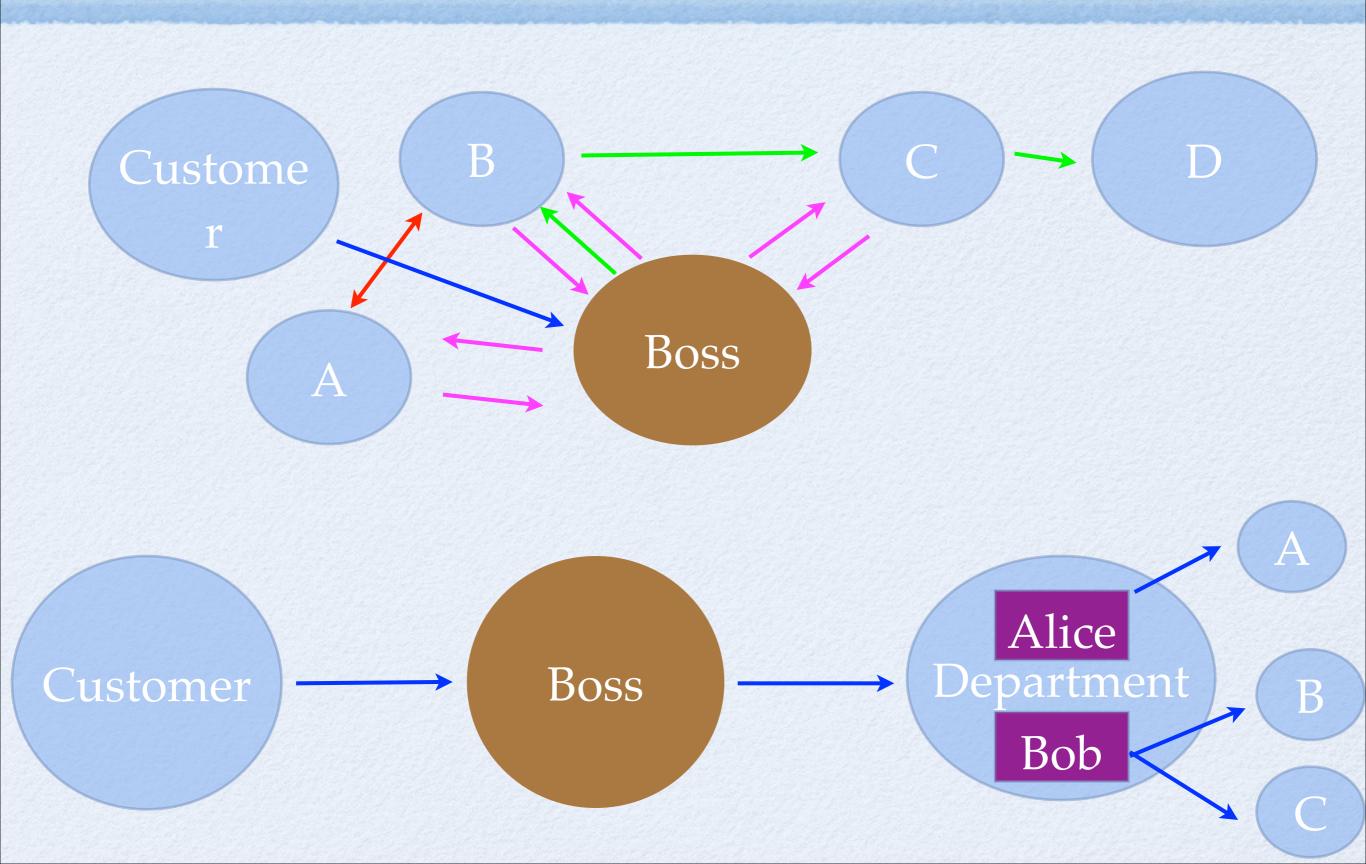


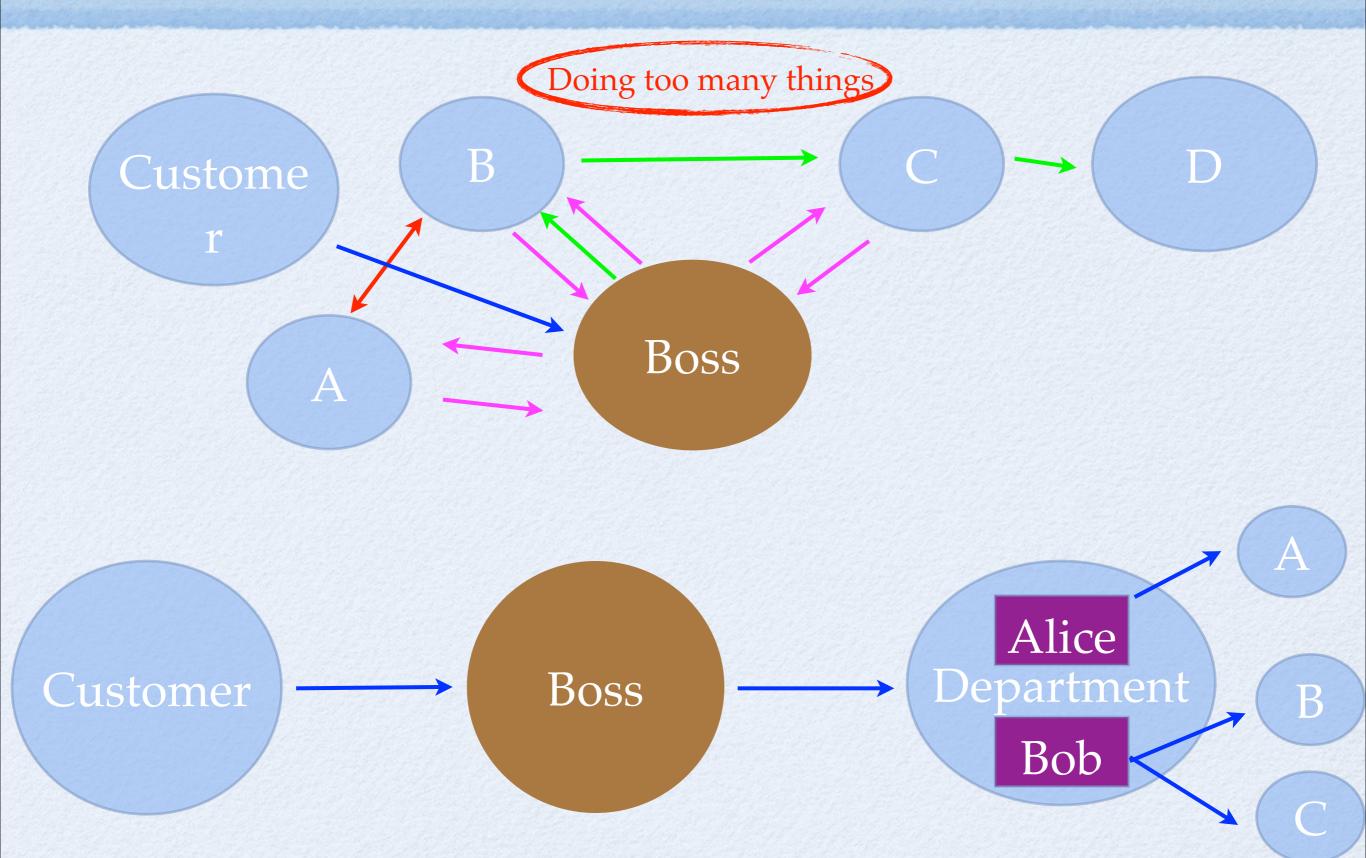


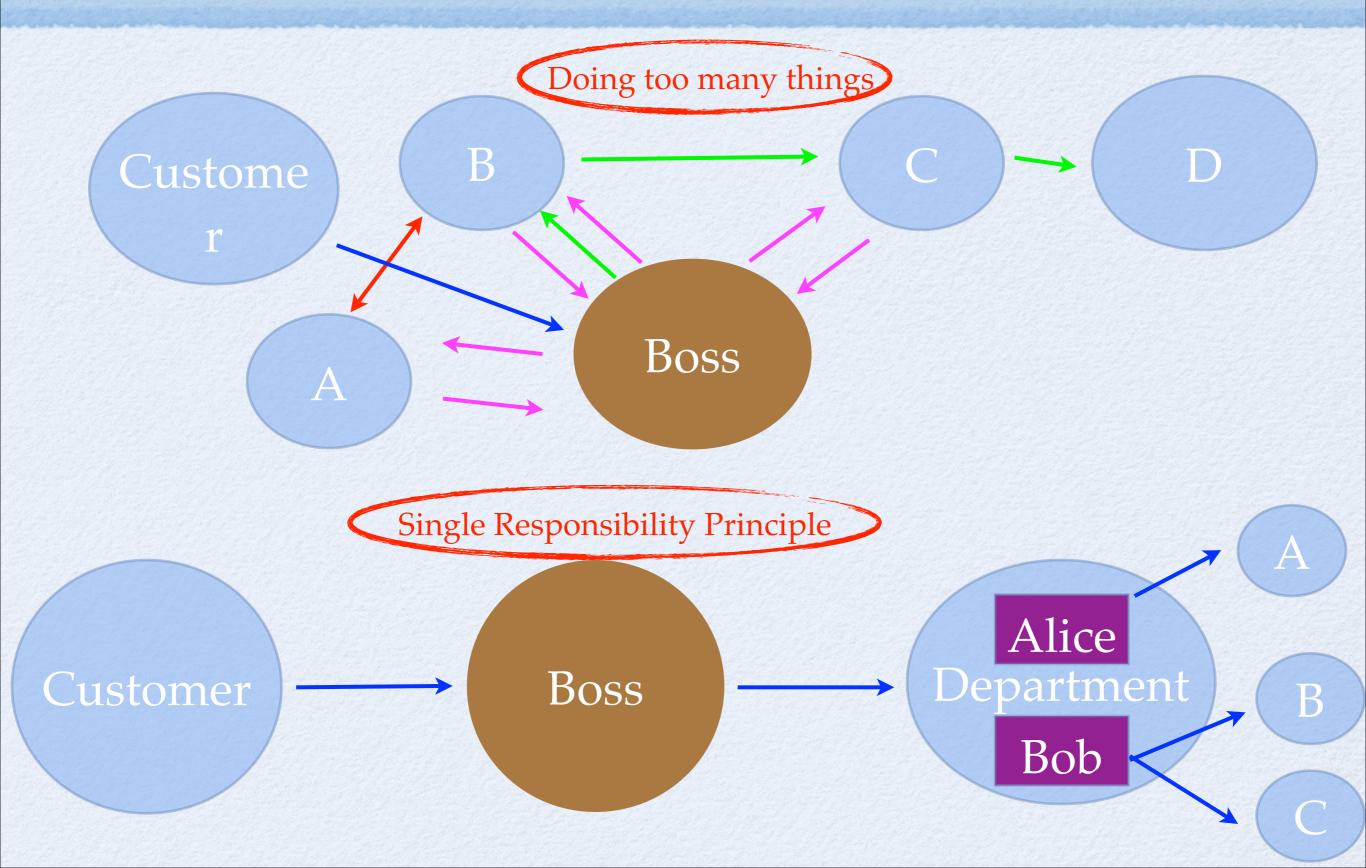


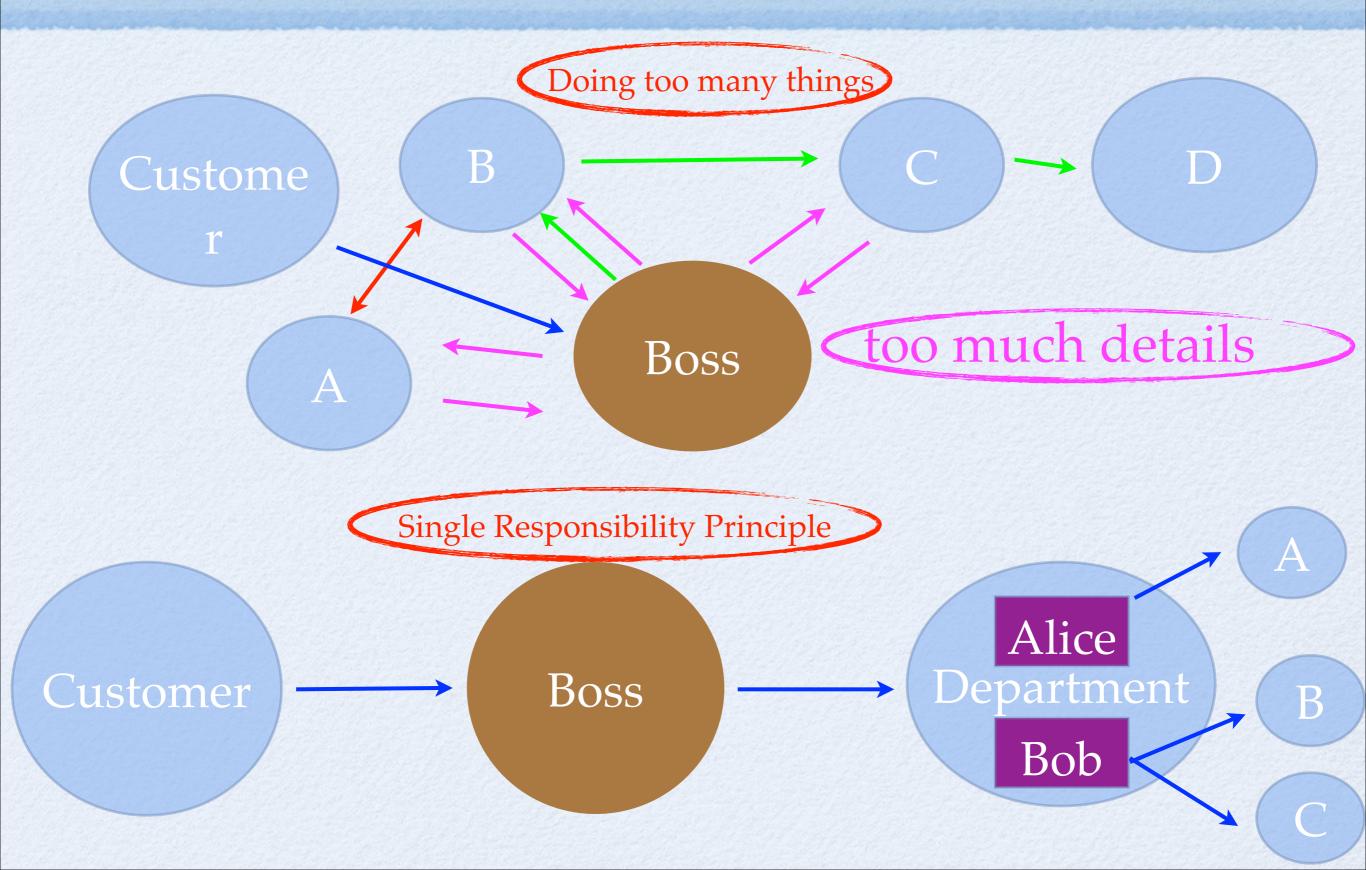


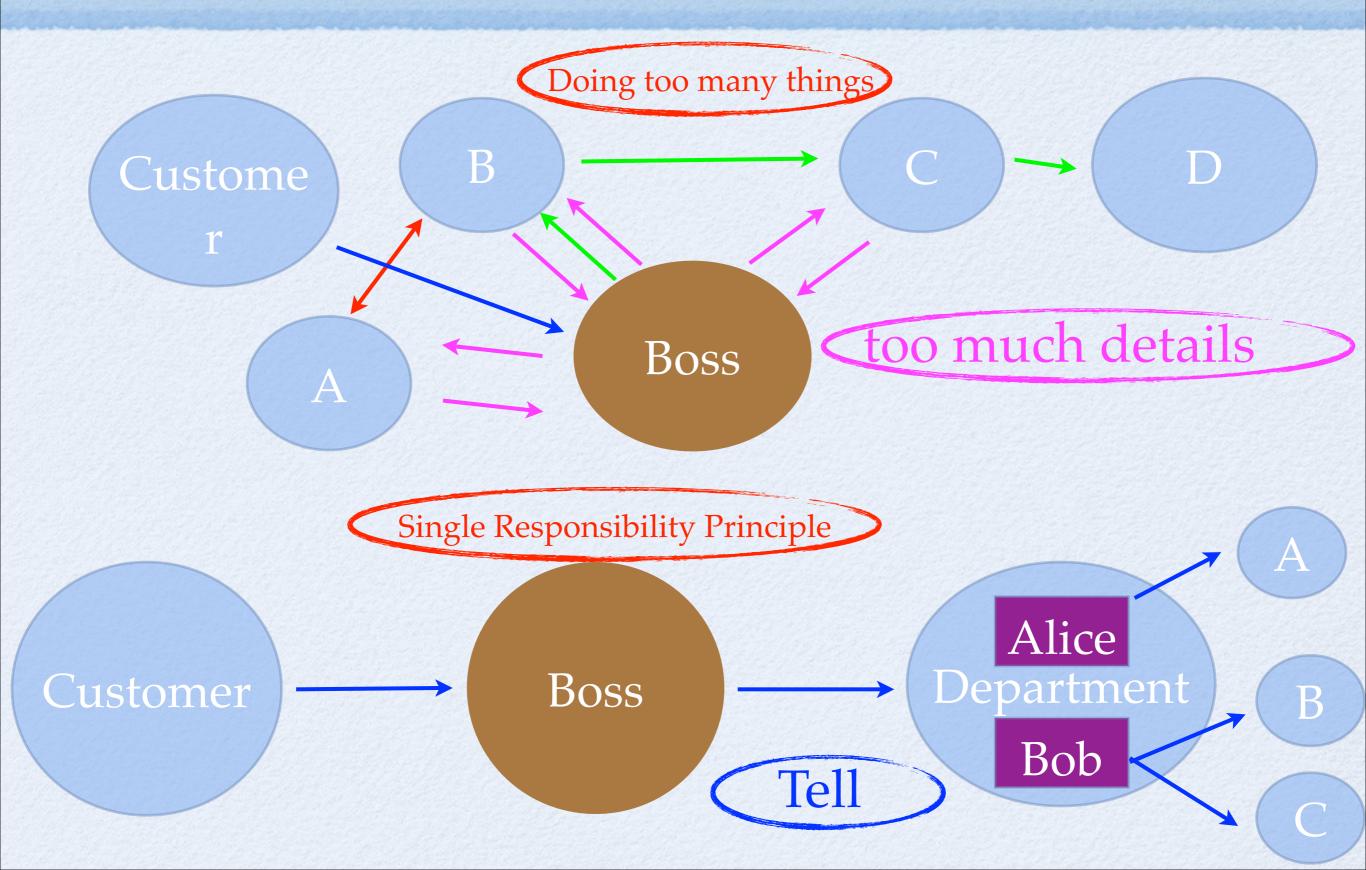


















When do we to refactor code?





When do we to refactor code?

What do we need to refactor?





When do we to refactor code?

What do we need to refactor?



Test guides us go forward.



When do we to refactor code?

What do we need to refactor?



Test guides us go forward.

We begin to refactor when we feel pain in Test.



When do we to refactor code?

What do we need to refactor?



Test guides us go forward.

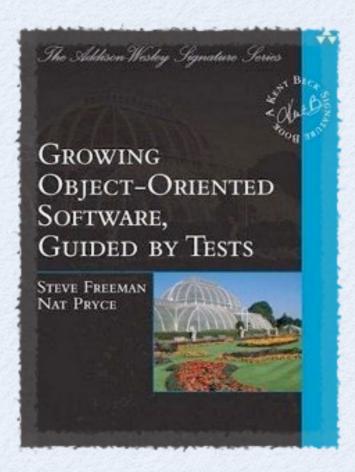
We begin to refactor when we feel pain in Test.

We reduce the dependencies found by Test.

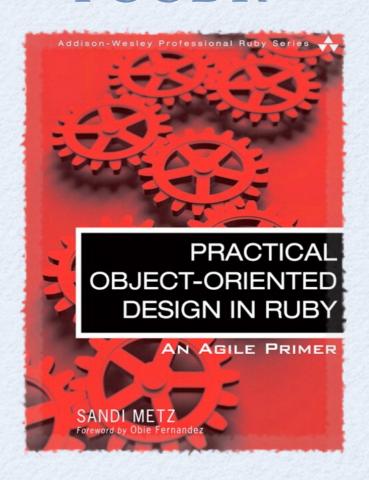
Keep an eye on TEST. Enjoy it!

Further Resources

GOOS



POODR





Thanks!