



the  
**POWER**  
of  
**JAVA™**



# Creating and Deploying Custom Jackpot Queries and Transformers

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# Goal of This Talk

Learn how to create custom Jackpot queries and transformers, and how to share them with other developers

# Agenda

## Jackpot Overview

The Jackpot Developer Module

Writing Rule Files

Creating Query Classes

Custom Transformer Classes

Sharing Your Jackpot Commands

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  - JSR 269: Pluggable Annotation Processing API
  - Tree API: **com.sun.source.tree**,  
**com.sun.source.util**
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  - Runs on Java SE 5 or later, but supports all sources
- Tightly integrated with NetBeans™ IDE

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- No: Refactoring tools can be difficult to extend
  - Jackpot has a pattern language and API for creating custom transformations
- **Yes:** Refactorings can use the Jackpot engine
  - Future NetBeans™ based refactorings will use Jackpot

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  - Rule file editor with syntax coloring
  - Test bench for rule files
  - Class Libraries with Javadoc™ documentation
    - Jackpot API
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    - Tree API (`com.sun.source.*`, `javax.lang.model.*`)
- Module not required for Jackpot use

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- Query Set
  - A group of queries and transformations run together

# Rule Language

- Match using code fragment
  - Define meta-variables using “`$identifier`”
  - A meta-list is defined using “`$identifier$`”
  - *Implies* token (`→`) defines action to take on match

```
$a ? $b : $c => note("conditional found");
```

```
if ($v == null)
    throw new
java.lang.NullPointerException();
else
    $v.$m($args$)
=> $v.$m($args$);
```

# Guard Expressions

- Restricts match as necessary
  - Use *SuchThat* token (`::`) with conditional expression
  - Built-in expressions
    - `sideEffectFree()`, `assignedIn()`, `couldThrow()`, etc.

```
new java.lang.String($s) => $s ::  
    $s instanceof java.lang.String;
```

```
$a ^ $a => 0 :: sideEffectFree($a);
```



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  - Start by copying Java code fragment(s) from test code

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- Add sample test code
- Edit rule
  - Start by copying Java code fragment(s) from test code
- Review results
- Rinse and repeat

# DEMO

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  - Add Jackpot Engine
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- Override visitor methods to inspect nodes
- Use `addResult()` to record query results

# Creating Transformer Classes

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- Model is immutable, so:
  - Use `org.netbeans.jackpot.tree.TreeMaker`
    - New trees using factory methods
    - Copy existing tree with `createMutableTree()`
  - Add changes to transformer's `changeSet`
    - Model is rewritten on commit
  - Undo restores original model

# Add a Query Command

- Open Tools→Refactoring Manager
- Click Import...
- Give a descriptive name
- Specify rule file
  - File is not imported into NetBeans file system
    - Changes are automatically included

# DEMO

Create an Inspector and Transformer class



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- Issues:
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- Alternative: Distribute NetBeans module
  - Full control over files, command names, installation
  - Easy maintenance via Update Center

# Deploy With NetBeans Module

- Create module
  - Create new Module Project
  - Copy rule files and/or query classes into it
  - Copy relevant XML layer entries from your *userdir*
  - Register query classes as services
  - Optional: set project's API Versioning properties
  - Build using Create NBM target

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- Optional: Publish Update Center file

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  - Queries report facts about your Java based projects
  - Transformers make global changes to them
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  - Transformers make global changes to them
  - Write new ones using the rule language or Java code
- New queries are easily added to NetBeans IDE software
- Jackpot extensions can be shared and deployed
  - Helps projects maintain standards



# For More Information

- Related Sessions

- TS-1387: Twelve Reasons to Use NetBeans™ Software
- TS-1512: Effective Java™ Reloaded
- TS-1188: The Continuing Adventures of Java™ Puzzlers: Tiger Traps

- URLs

- Jackpot: <http://jackpot.netbeans.org/>
- NetBeans: <http://www.netbeans.org/>

# Q&A

<code />



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