



JavaOne

# The JSR 281 IMS Services API: Time to Deliver

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# Goal of This Talk

What you will remember

In only three basic steps, you will learn how to write a Java™ Platform MIDlet using the Java Specification Request (JSR) 281 API to start sharing multimedia content

# Agenda

Why we are here

IP Multimedia Subsystem (IMS)

IMS and JSR 281 IMS Services API

Develop a chat MIDlet for text and pictures

Improve with sending a custom ring signal

Improve with video

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# Why We Are Here

- Last year at The 2006 JavaOne<sup>SM</sup> Conference in session TS-3319 “PoC and Beyond: The JSR 281 IMS Services API”, the speakers claimed (quote):  
“It [the JSR 281] also draws a picture of the **cool Java applications** becoming possible with this API and how they can enrich the mobile Java technology world.”
- In this session, a **cool Java platform IMS application** will be described and demonstrated

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## **IP Multimedia Subsystem (IMS)**

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# IMS: The IP Multimedia Subsystem

## What it is

- Purpose: Move **all** voice and multimedia communication to packet-based technologies, to merge telephony (fixed and mobile) and Internet
- Architecture: A standardized core IP network infrastructure that serves as a **common foundation** for higher-level services
- Operators: Offer new multimedia services rapidly at **lower cost**
- Users: **Peer-to-peer multimedia real-time communications** in a highly controlled and personalized way

# Example IMS Use Cases

Business case easier if made specific

- Instantly share a camera snapshot with a friend
- “You see what I see”—stream live video to your friend’s phone or computer
- Multi-media telephony
- Exchange multimedia with whom you are talking to on a phone
- Networked multi-user gaming
- Multi-user Push-to-talk over Cellular (PoC)
- White-boarding
- And more



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# JSR 281 Role in IMS

## Overview

- IMS does not standardize applications, or depend on an application framework
- Java provides a widespread framework where portable applications can be built and deployed
- The JSR 281 standardizes an API to enable a MIDlet to:
  - Act as a client to IMS application servers
  - Realize a peer-to-peer service on a mobile device and expose it to the IMS
- Support for more IMS functionality can be added to the JSR 281 (future proof)
- A Java platform developer does not have to know IMS

# JSR 281 Overview

## Feature Highlights

- An API to the IMS functionality of a mobile device:
  - Core API: To access **service independent** IMS primitives; this one is mandatory
  - Service API: To access **standardized** service enablers; these are all optional
- Targets Java platform profiles based on **CLDC/CDC**
- **High-level abstraction** hides the IMS technology
- Allows **low-level access** for advanced usage
- **Extensible** to make it future-proof

# Core API

## Package highlights

- **Javax.microedition.ims**
  - Entry point to IMS functionality
  - Select type of services
- **Javax.microedition.ims.core**
  - Create IMS calls (“sessions”) to a remote peer
  - Communicate with IMS application servers
  - Query capabilities of a remote peer
  - Send references
- **Javax.microedition.ims.core.media**
  - Define the media objects that carry content flows
  - Set up media players for streaming media
  - Quality of service



# JSR 281 IMS Services API

Package highlights—OMA enablers

- `Javax.microedition.ims.poc`
- `Javax.microedition.ims.presence`
- `Javax.microedition.ims.xdm`

# JSR 281 Status and Timeline

- EDR (Early Draft Review)—Q4 2006
- PDR (Public Draft Review)—Q2 2007
- PFD (Proposed Final Draft)—Q3 2007
- FR (Final Release)—Q4 2007

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# JSR 281 Usage

## Principal steps

- A JSR 281 IMS application goes through three **generic** steps:
  - Access the IMS functionality of the device
  - Go online to the IMS network using a selected identity
  - Connect a call including media flows with a remote IMS device
- The precise details at any step depends on the intrinsic application logic, and what type of service it realizes



# Example: A Cool IMS Java Application

## Getting concrete

- We use an application example to probe further into the Core API of the JSR
- Basic example: An simple IMS Java platform chat MIDlet to exchange text and pictures
- Developed and installed to Alice's and Bob's mobile devices
- Alice wants to chat with Bob
- After that, a set of improvements are applied

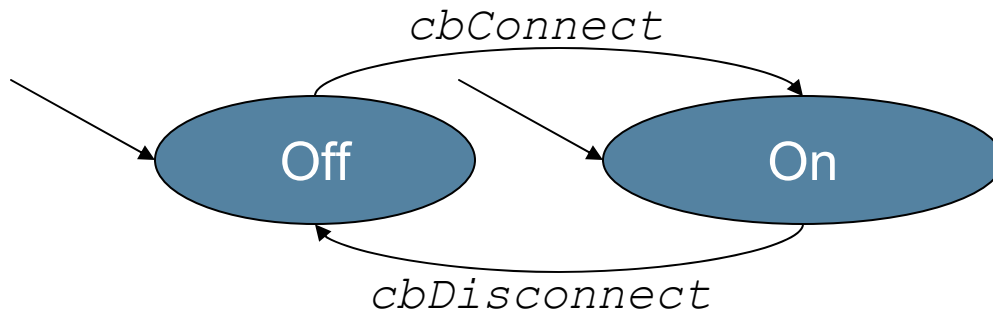
# JSR 281 Manager

Access the IMS functionality using the `ImsManager`

- The Manager object represents the complete IMS functionality of the local device specifically for use by the application
- The Manager has:
  - A state machine for IMS connection
  - Method to get a list of user identities
  - A factory function for Service creation (next step)
  - A registry that records properties of the application
- A listener for changes in IMS connection state

# JSR 281 Manager

## Manager state machine



Legend:

- Arc label in *italics* is an IMS state listener call back when IMS connection state is changed
- State label in **bold** and solid circle is a steady state

# Manager Pseudo Code

```
{  
    // Application gets the manager under its name  
    mgr = Manager.getManager("com.j1.chatMidlet");  
    // Get the list of IMS provisioned user id's  
    if (mgr.getState() == IMS_STATE_ON)  
    {  
        userIds = mgr.getUserIdentities();  
        // app may present these to the user to select one  
        userId = selectId(userIds);  
    }  
}  
  
// next: create service
```

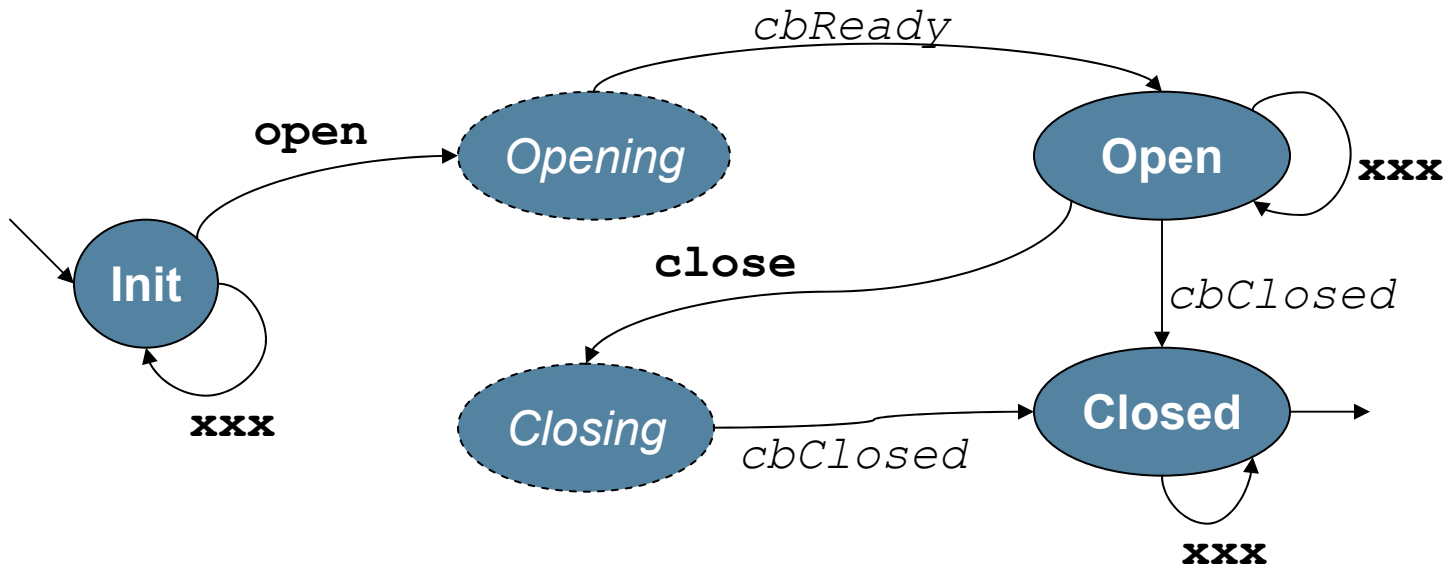
# JSR 281 Service

Go online using the Service object

- The application creates a Service object when it is prepared to handle calls
- The Service interface is service-independent, and has
  - A state machine
  - Some methods to trigger state transitions
- Extensions of the Service interface represent services for core and the supported enablers
- A listener on Service for state events

# JSR 281 Service

## Service object state machine (simplified)



Legend:

- Arc label in **bold** face is a Service interface method that cause state change
- Arc label in *italics* is a listener call back when the state machine has changed state due to some IMS event
- State label in **bold** and solid circle is a steady state
- State label in *italics* and dashed circle is a temporary state expecting an event
- Arc label with **xxx** is a placeholder for service-specific methods and callbacks in that state

# JSR 281 Core Service

Go online using the Service object

- The Core service is used to represent the core functionality (media sharing)
- The state machine semantics
  - Init state: The service is not yet online; the user identity is set here
  - Open state: The service is online and functional; sessions can be created here, both incoming and outgoing
  - Closed state: The service has been de-activated
- Core service listener for Core-specific service events

# Service Pseudo Code

```
{  
    // Core Service creation  
    srv = (CoreService)mgr.createService("CoreService");  
    // srv is now in the init state.  
    // Downcasted, we are allowed to set the user id.  
    srv.setUserId(userId);  
    // Go online!  
    srv.open();  
}  
// call back generated when network accepts  
// or rejects  
// next: create the session
```



# JSR 281 Session

## Make IMS calls

- The Session object represents a call between the end points
- The remote end point is addressed via the remote user id
- The session object has:
  - A state machine
  - Media objects
- A listener on session events

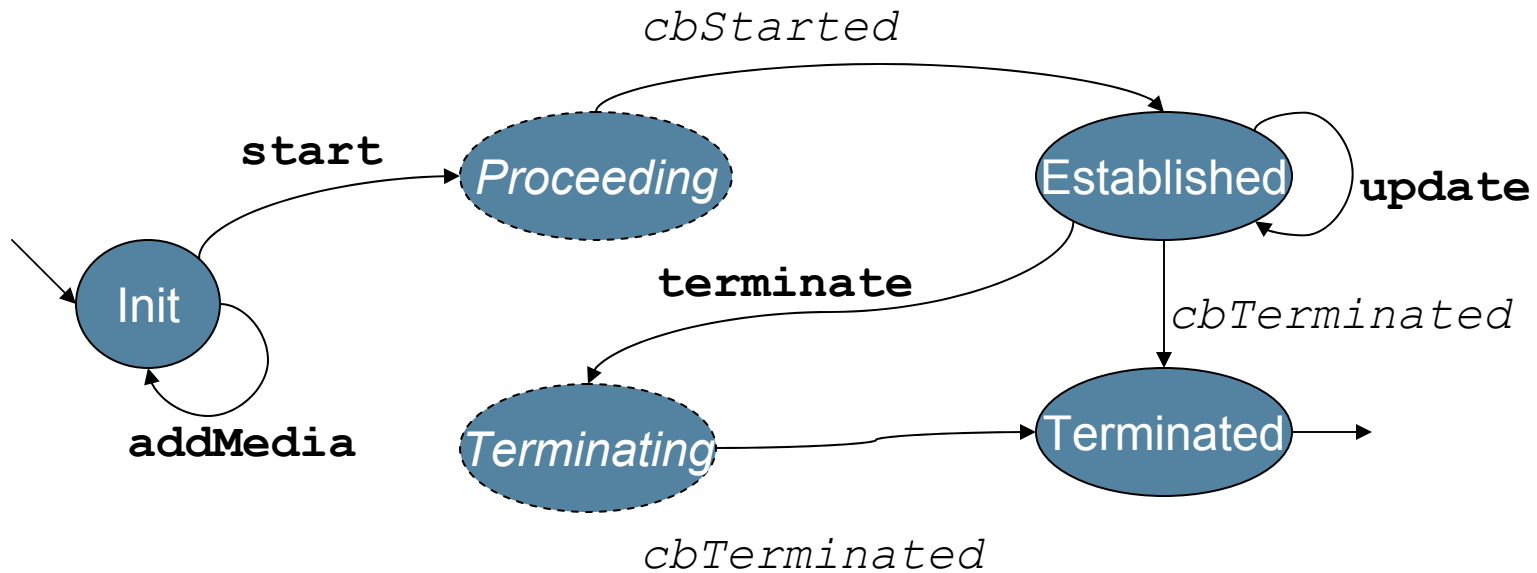
# JSR 281 Session

## State machine

- The session state machine:
  - Init state: the caller adds media to the session
  - Proceeding state: the callee receives the session
  - Established state: the IMS call has been accepted at the remote, quality of service is set, and media content starts flowing
  - Terminating state: the IMS call has ended

# Session

## Session object state machine (simplified)



Legend:

- Arc label in **bold** face is a Session interface method that cause state change
- Arc label in *italics* is a listener call back when the machine has changed state due to some IMS event
- State label in **bold** and solid circle is a steady state
- State label in *italics* and dashed circle is a temporary state expecting an IMS event

# Session Pseudo-Code for Alice

```
{  
    // Alice to select the remote user id of Bob's  
    remoteUserId = selectRemoteUserId();  
    ses = srv.createSession(remoteUserId);  
    // Set the content types and bi-directional session  
    String[] acceptedTypes =  
        new String[] {"text/plain", "image/jpeg"};  
    med = ses.createFramedMedia(acceptedTypes, SEND_RECV);  
    ses.start();  
    ...  
    // after Bob's accept, Alice texts him  
    msgId = med.sendBytes("Hello Bob!", "text/plain");  
    ...  
}  
// next: Alice shares a camera snapshot instantly
```

# Picture Send Pseudo-Code for Alice

```
{  
    // Alice to use the JSR 135 for camera  
    Player p = Manager.createPlayer("capture://video");  
    p.realize();  
    VideoControl vc = p.getControl("VideoControl");  
    vc.initDisplayMode(USE_DIRECT_VIDEO, canvas);  
    vc.setVisible(true);  
    p.start();  
    // Take a snapshot as jpg and send it  
    byte[] buf = vc.getSnapshot("image/jpeg");  
    msgId = myMedia.sendBytes(buf, "image/jpeg");  
}  
// next: Bob to receive messages
```

# Session Pseudo-Code for Bob

```
{
    // Bob to accept session invite
    ses.accept();
    ...
    // Bob receives picture and text
    if ("image/jpeg".equals(contentType)) {
        media.receiveFile(messageId, "image.jpeg");
        // Display
    }
    else if ("text/plain".equals(contentType)) {
        messText = media.receiveBytes(messageId);
        // print the text
    }
}
```



# DEMO

Running the chat MIDlet



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# Call With a Ring Signal

- A ring signal consists (here) of:
  - A picture
  - A ring tone
- The caller sets this when making the call; the callee renders when it is alerting
- The application-specific solution uses an interface to the underlying SIP protocol
- Demonstrates **advanced low-level access** to SIP headers and body of the INVITE message
- Caution: Interoperability!

# Send Ring Signal for Alice

```
{
    // Alice created her session object as before
    ses.addHeader("P-ImageIncl", "yes");
    MessageBodyPart imgPart = ses.createBodyPart();
    imgPart.setType("image/jpeg");
    imgPart.setContent(imageData);

    ses.addHeader("P-RingtoneIncl", "yes");
    MessageBodyPart melPart = ses.createBodyPart();
    melPart.setType("audio/midi");
    melPart.setContent(ringtoneData);

    ses.start();
}
// next: Bob to receive
```

# Receive Ring Signal for Bob

```
{
    // Bob accepts, and gets the image and ring tone
    Message mess = ses.getRequest(METHOD_INVITE);
    if ("yes".equals(mess.getHeader("P-ImageIncl"))) {
        // [code to loop through headers omitted]
        if ("image/jpeg".equals(parts[i].getType())) {
            imageData = parts[i].getContent();
            // Bob displays it
        }
    }
    if ("yes".equals(mess.getHeader("P-RingtoneIncl"))) {
        // [code to loop through body parts omitted]
        if ("audio/midi".equals(parts[i].getType())) {
            ringtoneData = parts[i].getContent();
            // Bob plays it
        }
    }
}
```



# DEMO

## Ring Signals



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# Include Streaming Video

- IMS end to end is often illustrated with sharing of live streaming video
- Knowing Bob likes surfing, Alice wants to stream live video of the waves to her friend while chatting at the beach
- This example shows adding a streaming media object to the session with playback

# Send Video for Alice

```
{
    // Session created as before
    StreamMedia myMedia = ses.createStreamMedia("video",
"myClip.3gp");
    mySession.start();

    // Alice can see the outgoing video
    ImsPlayer p = myMedia.getSendingPlayer();
    p.start();
}
```

# Receive Video for Bob

```
{  
    // Session created as before  
    Vector media = session.getMedia();  
    StreamMedia myMedia = media.firstElement();  
    ImsPlayer p = myMedia.getReceivingPlayer();  
    p.start();  
}
```





# DEMO

Video

<code/>

# More Functionality in the Core API

- Audio streaming of speech or music
- Application-specific media
- Query capability of the remote
- Use of application servers on the network
- Session updates
- Listener methods
- Media control
- Java Application Descriptor (JAD) file properties

# Summary

- Uses for the JSR 281 IMS Services API
- Role of Manager, Service, and Session objects
- Chat text MIDlet developed
- Improving for picture attachments
- Added real-time streaming video
- No detailed IMS knowledge needed

# For More Information

## See also:

- Session TS-3319— “PoC and Beyond: The JSR 281 IMS Services API” (The JavaOne<sup>SM</sup> 2006 Conference technical session)
- <http://www.jcp.org/en/jsr/detail?id=281>
- 3GPP TS 23.228, 3GPP TS 24.229
- IETF RFC 3261 SIP, IETF RFC 2327 SDP
- OMA: <http://www.openmobilealliance.org>
- The 3G IP Multimedia Subsystem, 2nd edition, G. Camarillo and M. Garcia-Martin, Wiley, 2006
- The IMS IP Multimedia Concepts and Services, 2nd edition, M. Poikselkä and Co., Wiley, 2006
- Booth 1118—Mobility Village



# Q&A

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