

**NOKIA**

JavaOne

Web Services to Go: Mobile Access to Web Services With JSR-279 and JSR-280

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<http://jcp.org/en/jsr/detail?id=279>

<http://jcp.org/en/jsr/detail?id=280>

Session TS-5188

Goal

New tools for creating a rich mobile
Web Services client-side ecosystem

Overview of XML, Web services and SOA and
introduction to Java™ Specification Request
(JSR) 279 and 280

Agenda

- What are SOA, Web services, why to use them?
- Classic versus modern Web services
 - JSR 279 introduced
- How to extend Service Framework with new framework plugins?
- Interaction patterns and basic building blocks of JSR 279 web services
 - ServiceDescriptor
 - Message
- Adding identity to Web services (e.g., Liberty)
- XML tooling
 - JSR 280 introduced
 - Three programming models StAX, SAX, and DOM compared
- Current XML standardization landscape
- DEMO 279 and 280
- Q&A

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What Is Service-Oriented Architecture (SOA)?

- SOA is an architectural style whose goal is to achieve loose coupling among interacting entities; two entities involved in service transactions are:
 - A service consumer and a service provider
 - Consumers and providers may build larger networks
 - The third entity usually mentioned is a service directory/repository which helps in publishing and finding the desired services
- A service is a unit of work done by a service provider to achieve the desired end results for a service consumer
 - Services offer methods for extracting or modifying data

What Is Service-Oriented Architecture (SOA)?

Conventions and rules to improve application interoperability

Resource centric service abstraction

Service contract (WSDL) abstracts the service, other service logic is hidden; each resource has a URI

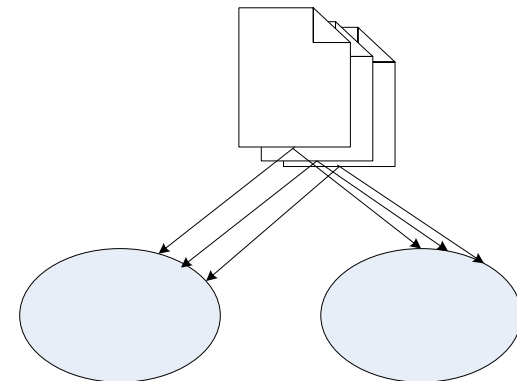
Universal interfaces

All services provide same simple interface
No application specific interfaces

Robustness

Loosely coupled services

- The same message works with several services
- The same service works with several messages



What Is a Web Service?

- An application component that can be **called remotely** using standard Internet Protocols such as HTTP and XML
- RPC uses mostly HTTP, whereas messaging may also use other mechanisms; for example:
 - FTP, SMTP, Java Message Service (JMS) API, IIOP, even SMS
- A unit of code that can be **activated** using service requests
- The purpose of Web Services is to deliver **distributed computing** over the Internet
- Web Services architecture allows programs written in different languages on different platforms to **communicate** with each other **in a standards-based way**

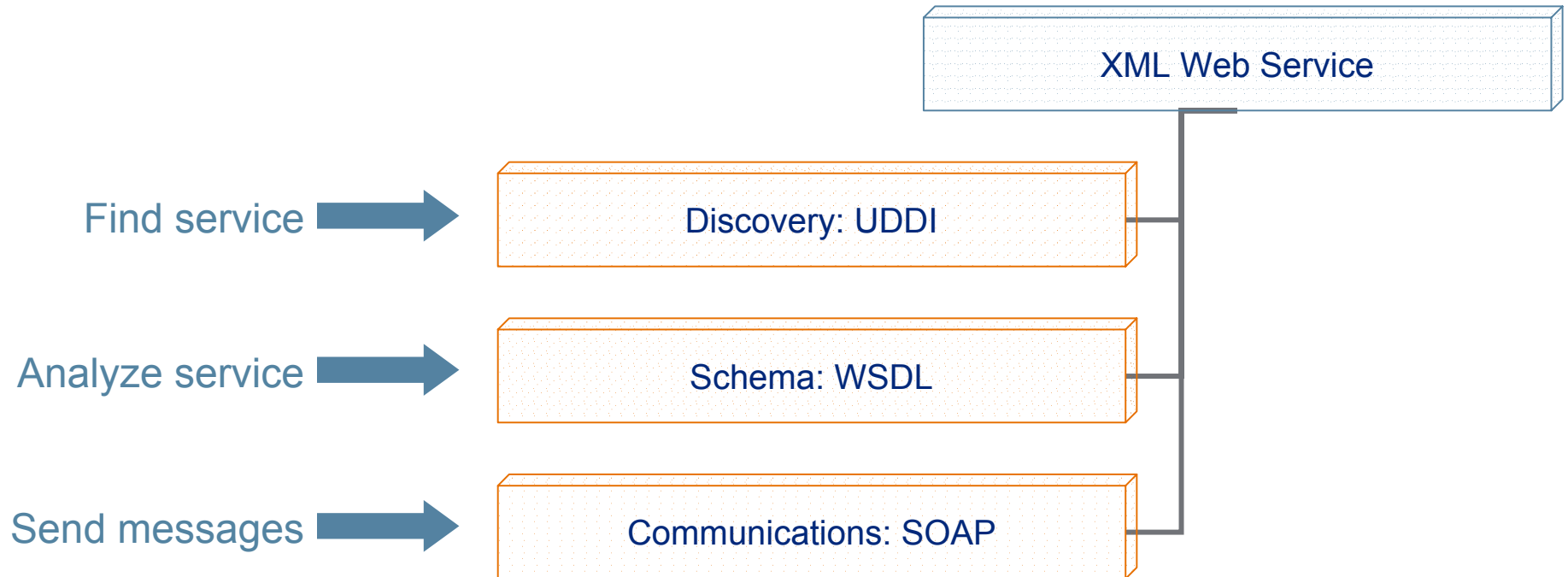
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“Classic” Web Services

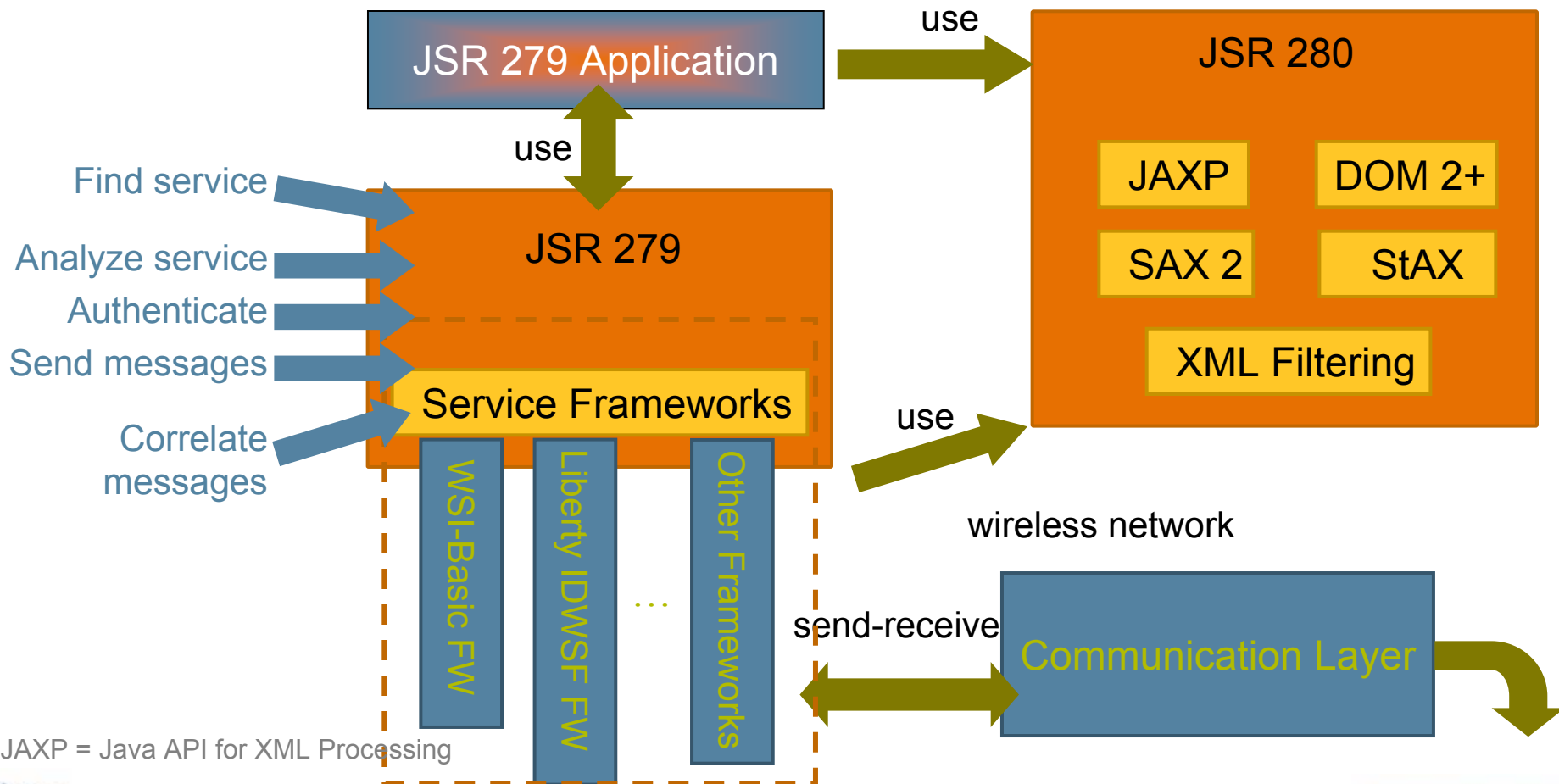
XML Web Service is a software service exposed on the Web through **SOAP** protocol, described with a **WSDL** file and registered in UDDI registry. **UDDI**, WSDL, and SOAP are all XML based protocols.

JSR 172 provides API for SOAP web services

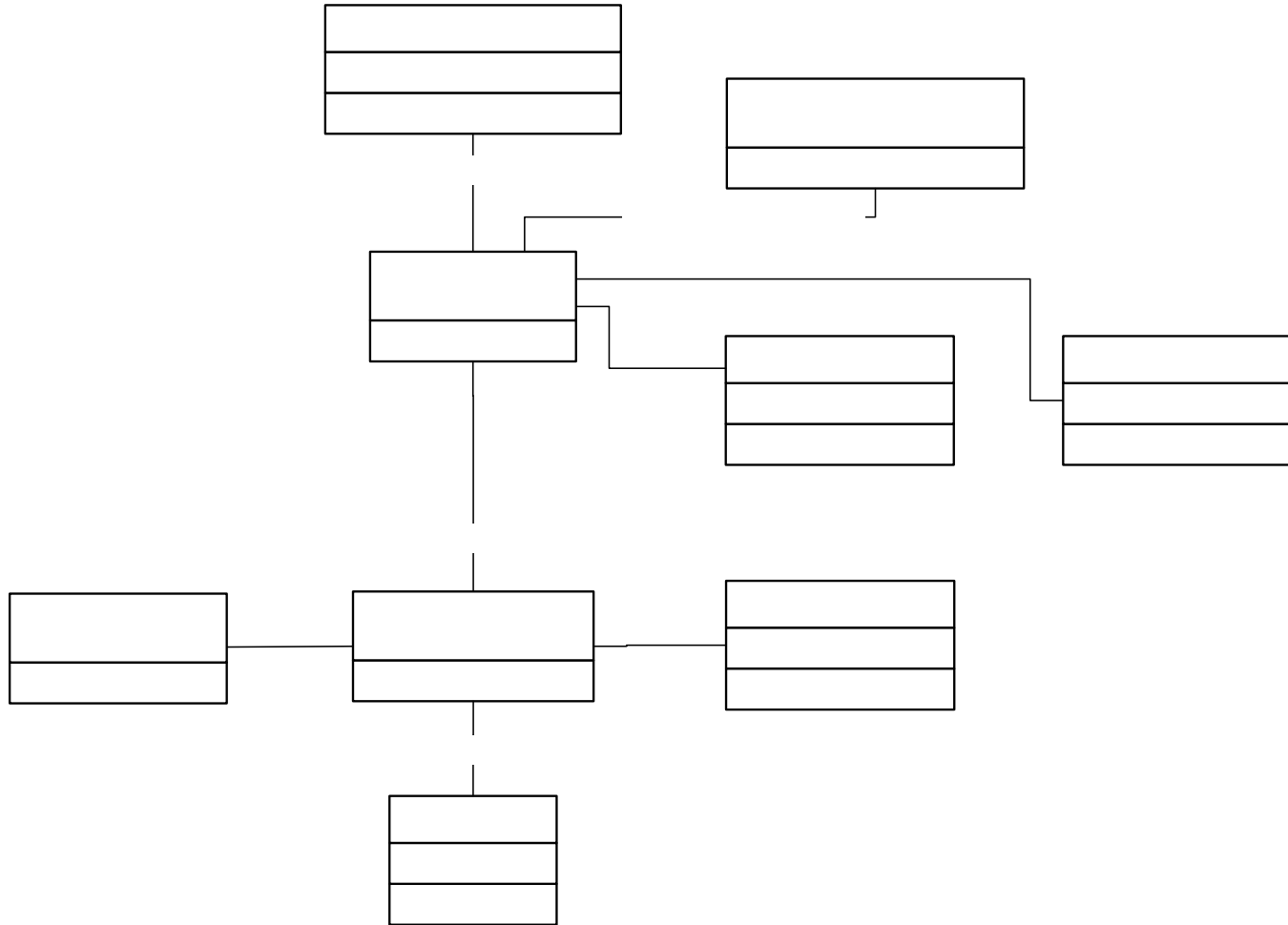


“Modern” JSR 279 Web Services

- “Seamless SSO” decreasing the app developer’s work
- Ability to use the same API to access services that use different frameworks for auth/SSO and service discovery (e.g., Liberty ID-WSF and UPnP)



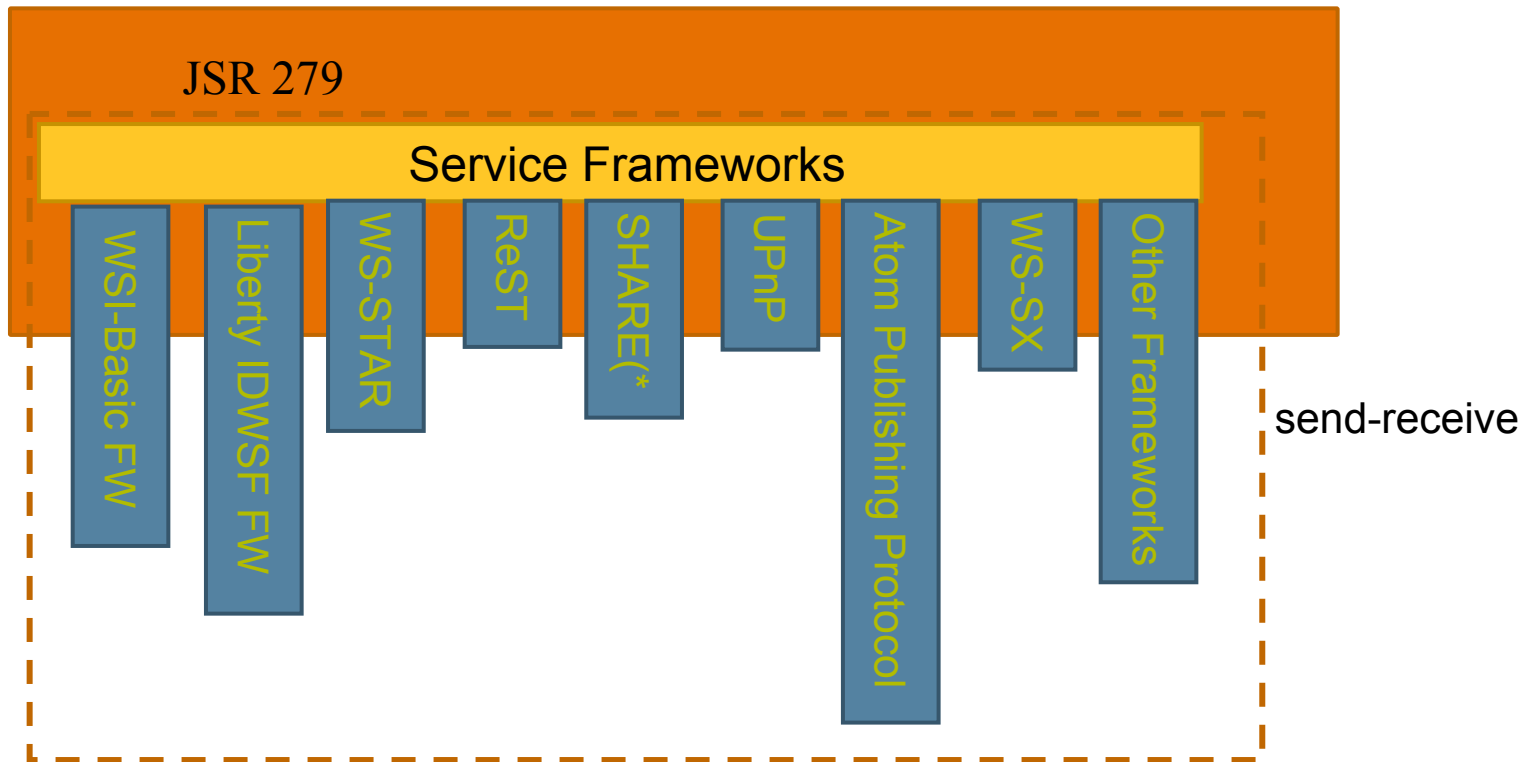
JSR 279 Class Diagram



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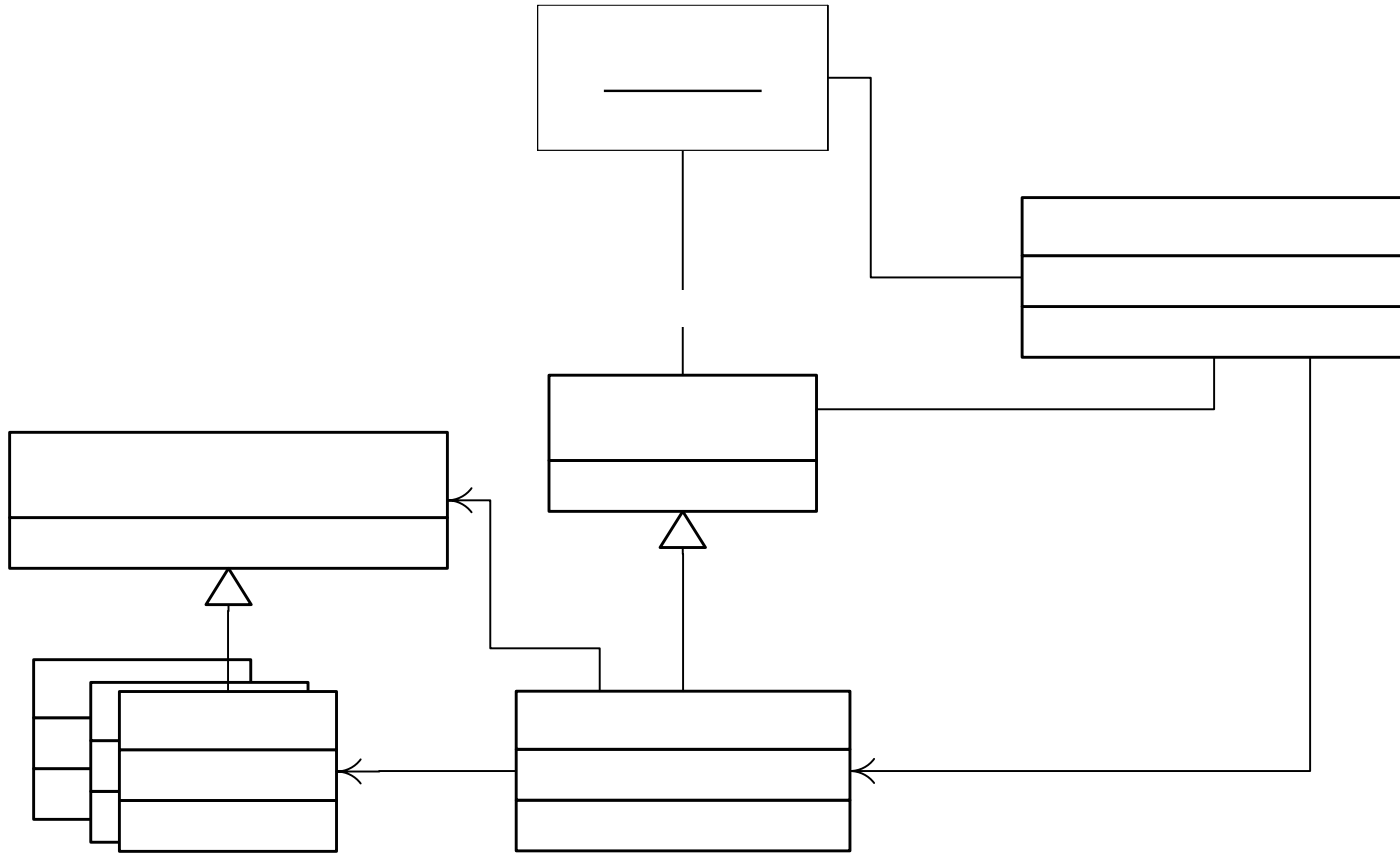
Framework Profile Plug-In Examples



New framework profile plugins can be written and installed. The framework ID must be unique.

*)"SHARE" or "Simple HTTP API with RPC and encoded data".
(<http://asynchronous.org/blog/archives/2005/03/index.html>)

Plugging in a New Framework

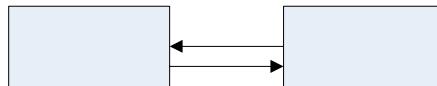
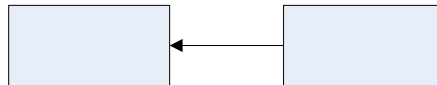
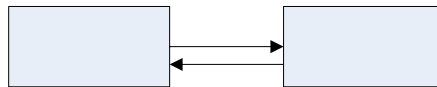


The ServiceManager uses an implementation-specific mechanism to locate framework implementations i.e., providers.

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Interaction Patterns

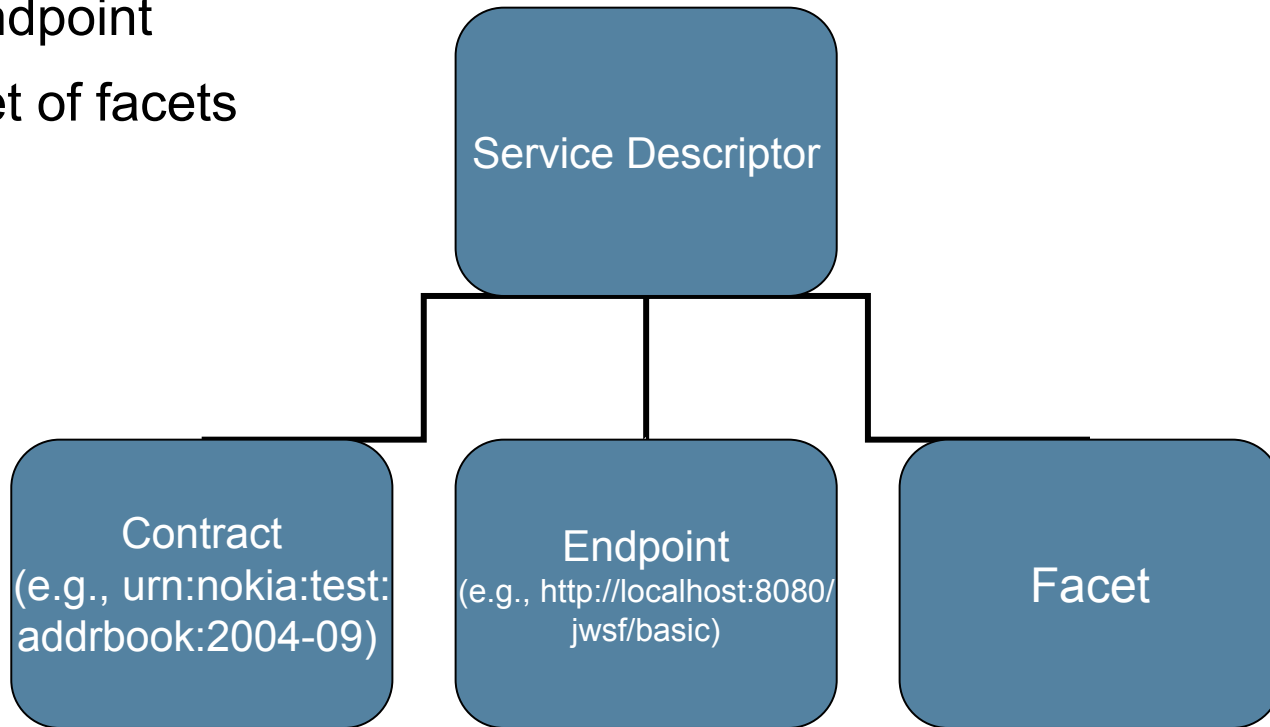


Pattern	JSR 279	Mode
One-way	send()	async
Request-response	sendReceive()	sync
Notification	receive(), setMessageListener() – handle() notification	receive() is synchronous, MessageListener is asynchronous
Notification-response	No direct support	async

Service Descriptor

Service descriptor specifies the desired service; it has three parts:

1. Contract
2. Endpoint
3. Set of facets

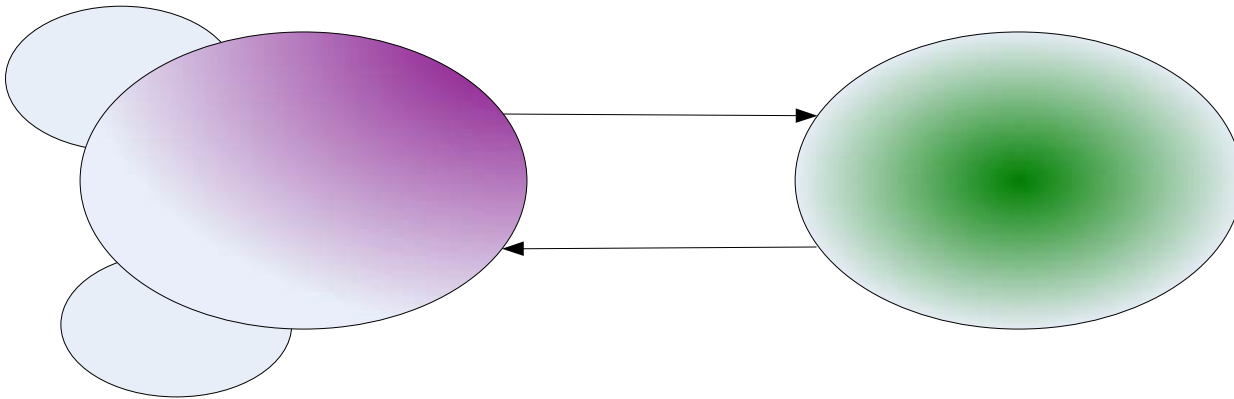


Service Descriptor

- Contract
 - An abstract way to refer to a service, “name” of the service
 - Contract is defined by specifications implemented into a JSR 279 framework plug-in
 - In WSDL terms there is no interoperable equivalent in standard WSDL
 - For Liberty services, the contract is likely to be the namespace within which all of the XML elements of the messages are placed
- Endpoint
 - A concrete way to define a service, a network endpoint
 - WSDL soap:address location equals the endpoint
- Set of facets
 - WSDL content mapped as facets
 - Facet names are presented in XPath notations
 - Metadata, policy

Service Descriptor vs. WSDL

- The **service should be describable** in WSDL 1.0
 - ReST support is defined in WSDL 2.0
 - http://www.w3.org/TR/2007/WD-wsdl20-primer-20070326/#reservationDetails_HTTP



A ServiceDescriptor can be generated from WSDL with the constructor:
`ServiceDescriptor desc = new ServiceDescriptor(WSDL);`

WSDL can be generated from a ServiceDescriptor:
`String wsdl = serviceDescriptor.getWSDL();`

ServiceDescriptor Generation: Facets

Facet Name (XPath/URN)	Facet value
	Specifies an address for the port
	Specifies the sequence of operations i.e. interaction pattern
price:0	QoS definition, free of charge service desired
accuracy:high	QoS definition, high accurate service desired

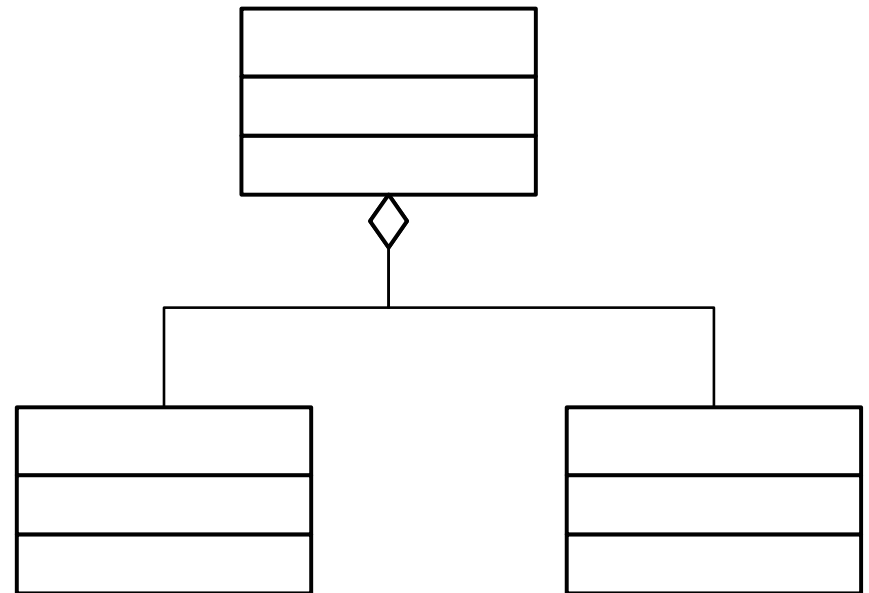
To help the app developer in constructing the ServiceDescriptor a following method can be used:

```
String[] ServiceDescriptor.getFacetValueOptions (frameworkId,  
facetName) ;
```

If there is a closed set of options, the method returns them; otherwise null is returned

Message Object Is the Actual Content

- The Element[] array is provided because the soap body of the message may have multiple elements without necessarily having a single top-level element
- Properties contain, for example, correlation and authentication headers
- Properties can also override facets of ServiceDescriptor



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Authentication

- The most basic operation in a high-value relationship with customers, employees, citizens or business partners
- Has to be done with great care to proactively fight fraud and identity theft
 - Secure solutions are essential
 - User consent must be supported
- Common mechanisms to handle authentication information is required
 - Technically, to enable interoperability and seamless user experiences
 - Legally, to enable a business relationship between different entities in a distributed environment

Authentication

- Steps to use authentication with JSR 279
 1. Populate a AuthenticationInfo object
 2. Associate the AuthenticationInfo and the identity provider
 3. Associate the service and the identity provider
 - The framework takes care of the rest
- The authenticated service connection can be reused while it is not expired

AuthenticationInfo

Current authentication facets:

```
public static final String FCT_USERNAME=" USERNAME";  
public static final String FCT_PASSWORD=" PASSWORD";  
public static final String FCT_X509= "X509_CERTIFICATE";  
public static final String FCT_JAAS="JAAS_SUBJECT";  
public static final String FCT_IMEI="IMEI";
```

Authentication: Liberty Example

// create an AuthenticationInfo object

```
AuthenticationInfo authInfo = new AuthenticationInfo();  
authInfo.setFacet(AuthenticationInfo.FCT_USERNAME, "uname");  
authInfo.setFacet(AuthenticationInfo.FCT_PASSWORD, "pwd");
```

// set up the Identity Provider

```
ServiceDescriptor idp = new ServiceDescriptor(null, null,  
    "http://localhost:8080/jwsf/as");
```

// set up associations between IdP and authinfo, and service and idp

```
serviceManager.associateAuthenticationInfo(idp, authInfo);
```

// create the descriptor giving the contract

```
ServiceDescriptor pattern = new ServiceDescriptor(null,  
    "urn:nokia:test:addrbook:2004-09", null);  
serviceManager.associateIdentityProvider(pattern, idp);
```

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JSR 280

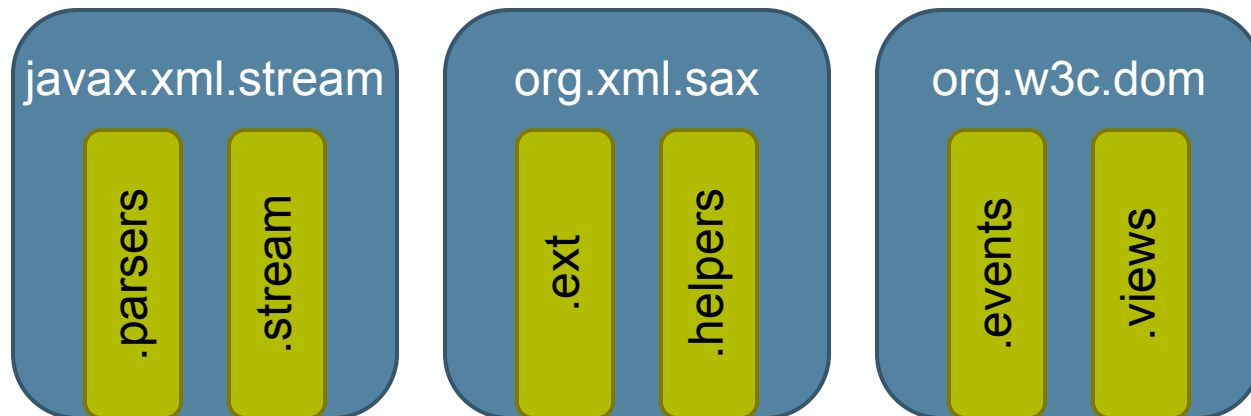
- The starting point for JSR 280 was about:
 - Revising JSR 172, concentrating on XML and leaving Web services to JSR 279
 - Defragmenting XML APIs from the different JSRs
 - Be synced and backward compatible with JSR 172, 173, 226, 279
 - Offering a state of the art and rich XML parsing ecosystem

XML Use Cases

- Web services
- MMS messages
- Multimedia presentations (SMIL)
- Browsing (WML, xHTML)
- Scalable Vector Graphics (SVG)
- Office applications (many document mark-ups, some proprietary)
- P2P and proximity protocols like UPnP and JXTA™ technology use SOAP and XML mark-ups
- Small, simple, fit-for-purpose protocols/formats, e.g., RSS and ATOM
- Synchronizing (SyncML)

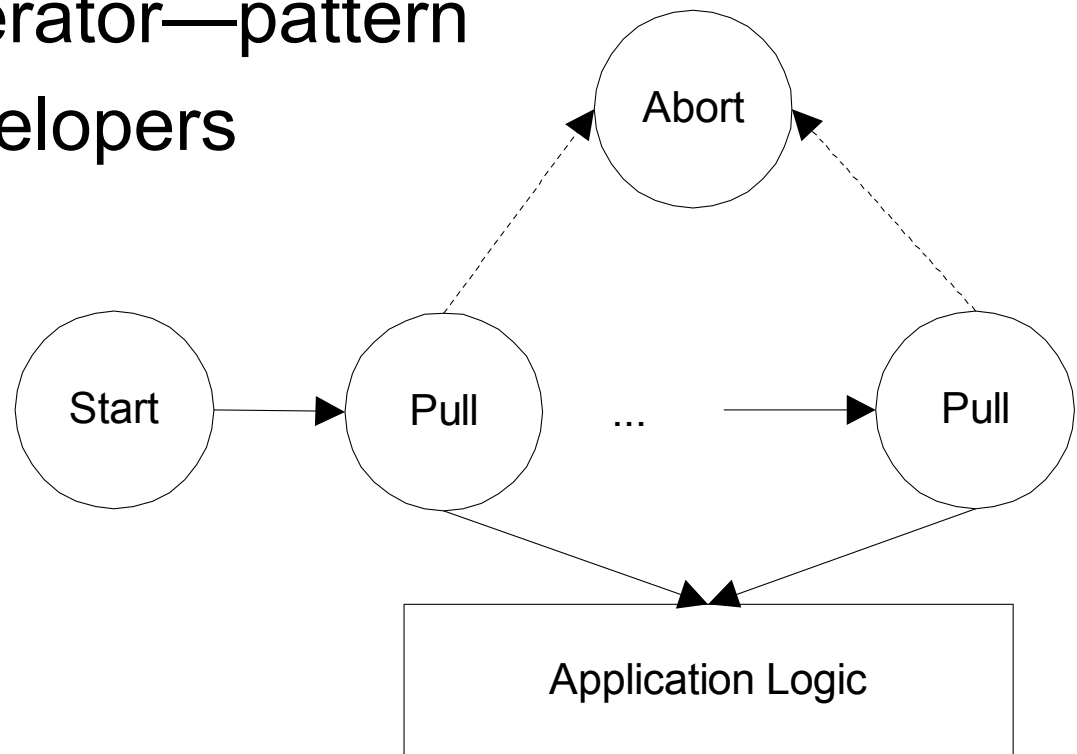
XML Parser Programming Model

- The following technologies for parsing XML exists
 - Pull parsers (e.g., StAX)
 - Push parsers (e.g., SAX)
 - DOM (document object model) parser
- JSR 280 covers them all:



Pull

- Based on an Iterator—pattern
- Intuitive for developers

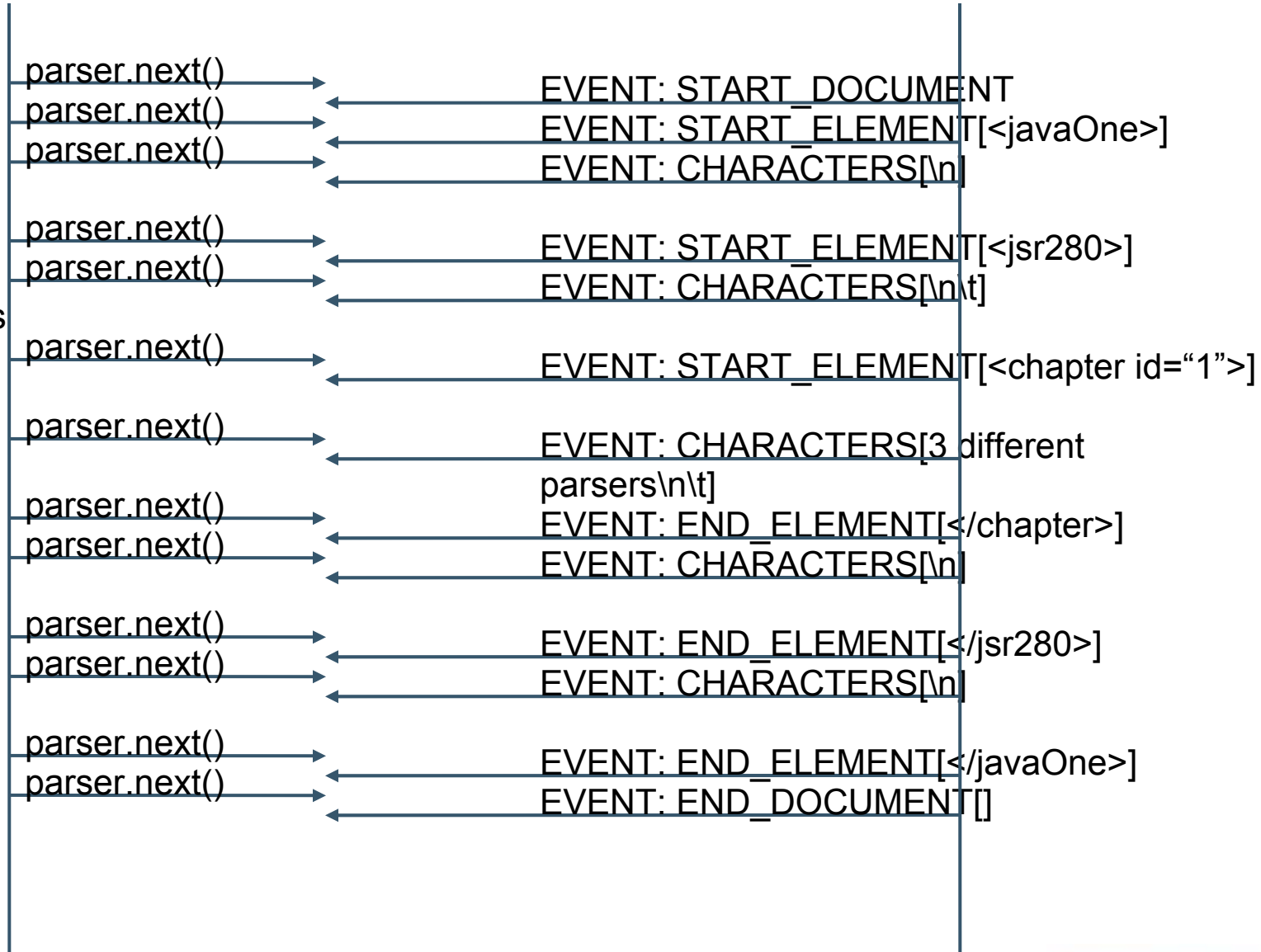


XMLPull parsing process

Application

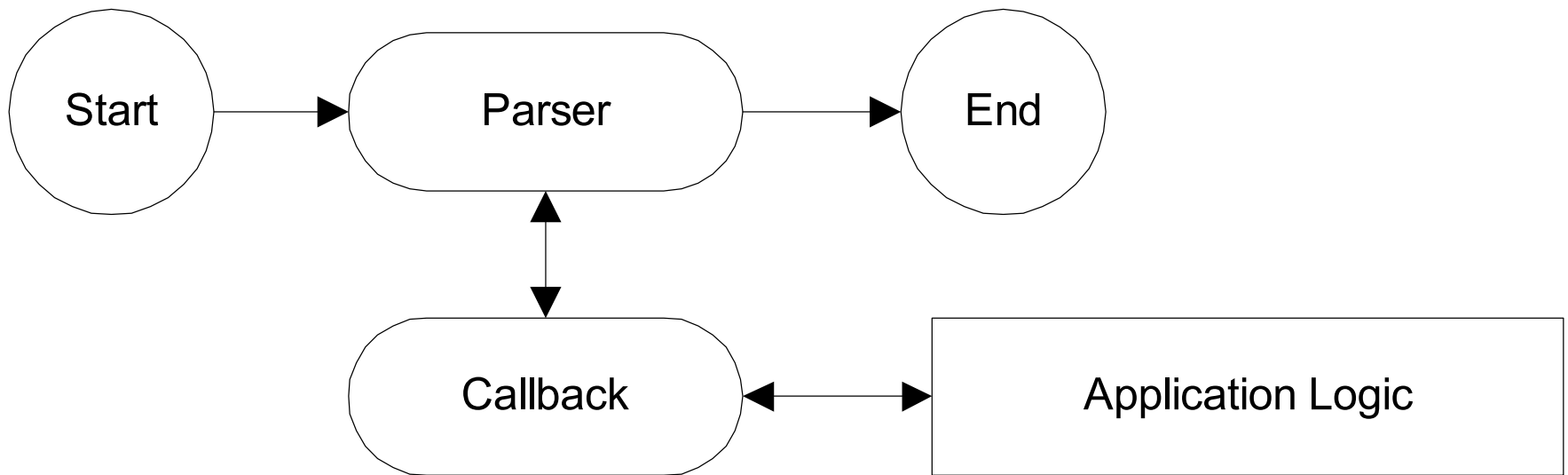
Parser

<javaOne>
 <jsr280>
 <chapter id="1">
 3 different parsers
 </chapter>
 </jsr280>
 </javaOne>



Push

- Based on events
- Parser emits events, which are captured by event handlers



SAX parsing process

Application

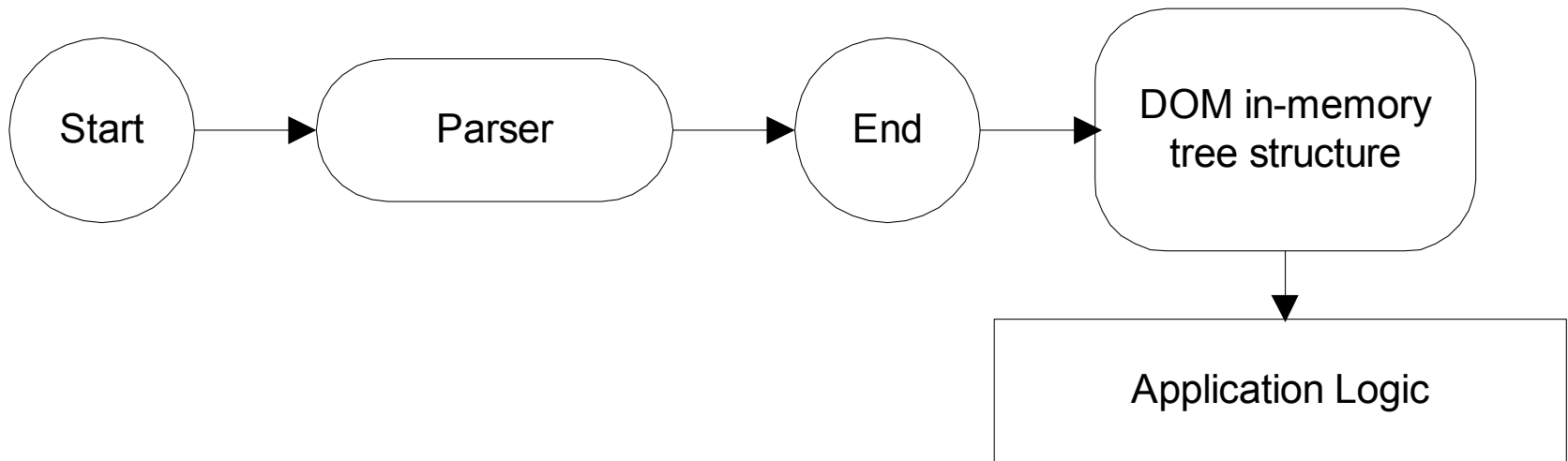
Parser

```
<javaOne>
<jsr280>
<chapter id="1">
3 different parsers
</chapter>
</jsr280>
</javaOne>
```



DOM

- Models the whole document in memory
- Easy to access and manipulate data in the DOM tree



DOM parsing

Pull and Push Compared

Push (e.g. SAX 2.0)	Pull (e.g. StAX)
<p>- act like I/O stream: cannot seek back or leap ahead. Perfect for having application reacting on incoming data</p>	
<ul style="list-style-type: none"> - public domain - widely used in Java SE - can be stopped by throwing an application specific exception (not intuitive) - quite usefull subset for Java ME already in JSR 172 	<ul style="list-style-type: none"> - Intuitive usage for the developer (iteration) - can be easily stopped whenever the developer wishes to - widely used and accepted tools for Java ME (kxml, XMLPull) - “de facto” standards, which do not necessarily conform to XMI 1.0 - StAX in JSR 280 is compatible with JSR 173 defined StAX Java ME subset

Java ME = Java Platform, Micro Edition (Java ME platform)

Java SE = Java Platform, Standard Edition (Java SE platform)

Pull/Push and DOM Compared

Push/Pull	DOM
NOT Competitors: DOM is a complementing tool for extensive document handling	
<ul style="list-style-type: none"> - performance/memory sensitive - structure of the document does not need to be recognized 	<ul style="list-style-type: none"> - modifying XML doc structurally - sharing the XML doc in memory with other apps - handling small/middle sized docs - sorting - when processing is started after validation

- DOM parsing is the right tool when you need to process both the document and data
- DOM can be understood as SAX/XMLPull parser with event handler that stores XML document into an in-memory tree

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XML Parser Landscape

JSR	Title	XML parser Status
172	J2ME Web Services	SAX subset, lacking some substantial classes (e.g. XMLReader)
173	Streaming API for XML	Targets JavaSE. The “only standard pull parser”. Maintenance release includes 280 change proposals
226	Scalable 2D Vector Graphics API for J2ME	DOM subset restricted to SVG docs only
279	ServiceConnection API	Web services part of JSR 172 DOM Element is used
280	XML API for JavaME	State of the art XML tooling for Java ME. To be released in June
287	Scalable 2D Vector Graphics API 2.0 for J2ME	Successor of JSR 226. Proper subset of JSR280 as needed for SVG purposes
290	Java Language XML UI Markup Integration	Refers to JSR280 DOM Core and Events
102	JDOM 1.0	DOM API for Java. No activities since 2001

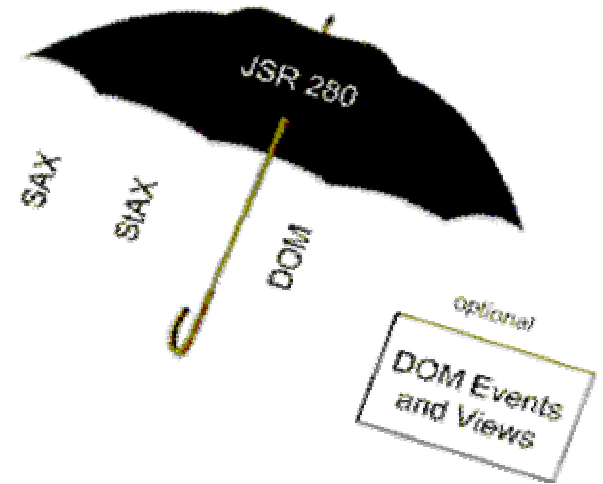
J2ME = Java 2 Platform, Micro Edition (J2ME™ platform)

Target: Defragmenting XML API

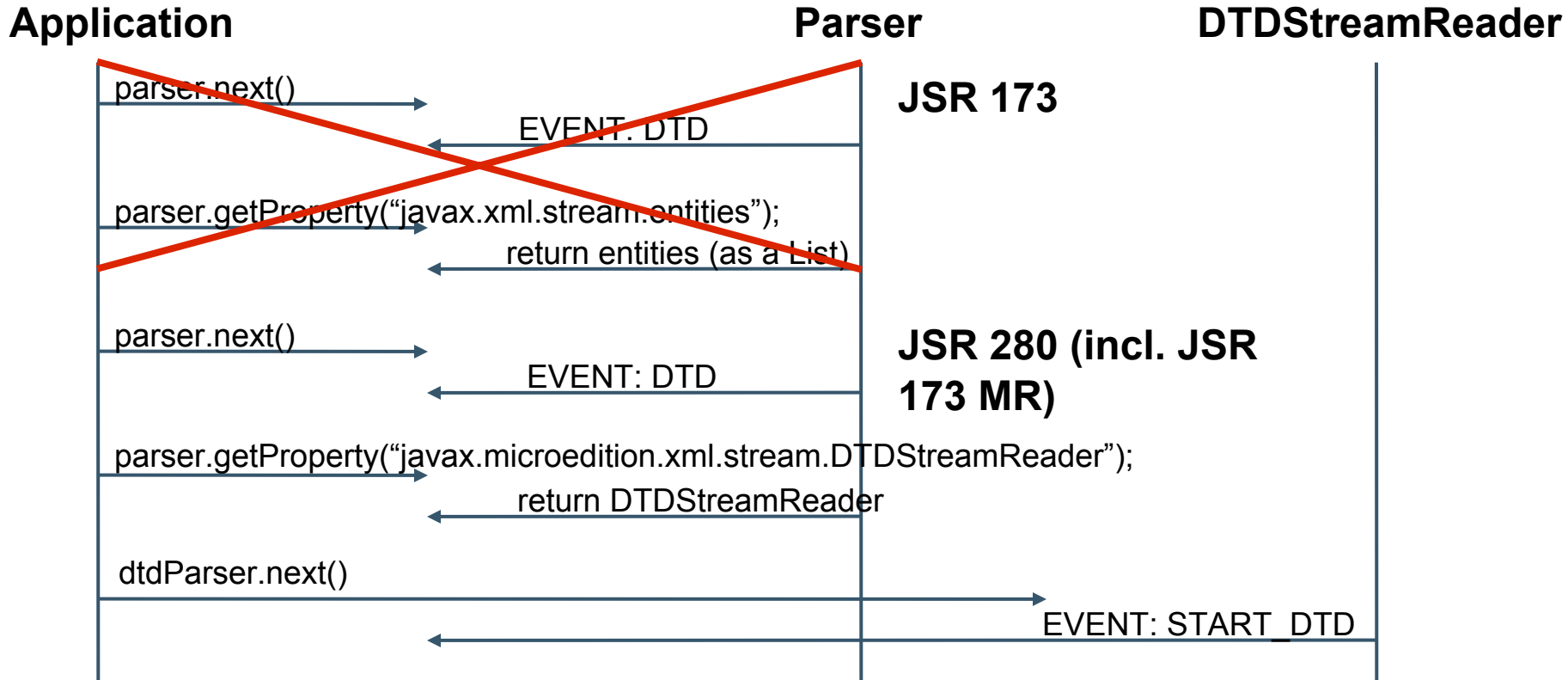
- New JSRs should either refer to the whole package or define a strict subset of any XML parsers of JSR 280
 - Otherwise the co-existence of JSRs in a same device is at risk
 - Referring directly to JSR 280 is the best way to avoid fragmentation
 - TCK signature tests have to be modified every time a new subset is defined
- For example: In JSR 287 the current proposal is:
 - If JSR 280 and 287 are implemented in the same device, then signatures of the DOM interfaces need to be according to 280; however, the classes implementing them for 287 use only need to have proper implementation of the methods in the 287 micro-DOM
 - If JSR 287 is alone then micro-DOM is used

Target: Offer a Rich XML Ecosystem

- Push, pull, and DOM programming models, are provided
 - The ultimate goal has been to take whole packages, no subsets
 - Having added plenty of DOM Core Level 3 methods to DOM Core Level 2 package, breaks against the rule the most
 - The additions are due to alignment of JSR 280 with JSR 287 and 290
 - In StAX streamlining was done by removing duplicate methods
 - In StAX, a new tool for DTD parsing was introduced: the DTDStreamReader



DTDStreamReader



```

<!DOCTYPE life[
<!ENTITY hum SYSTEM "humility.xml">]
<life>Life is pleasant. Death is peaceful. But the transition is troublesome&hum;</life>
  
```

JSR 279 and 280: Sample Flow

...

```
// use JSR 280 API to prepare WS request (StAX approach shown)  
XMLOutputFactory outFactory = XMLOutputFactory.newInstance();  
XMLStreamWriter sw = outFactory.createXMLStreamWriter (osRequest);  
sw.writeStartDocument();
```

...

```
// use JSR 279 API to obtain a connection and call the web service  
ServiceDescriptor sd = new ServiceDescriptor (fwID, contract, endpoint);  
ServiceConnection con = ServiceManager.getServiceConnection (sd);  
Message response = con.sendReceive (message);  
// use JSR 280 API to parse WS response (DOM)
```



DEMO

279: Authentication using Liberty (local and remote) and Basic Service Profile

280: Create sample XML using DOM and StAX and parse



Q&A

<code>/>

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