



JavaOne

Advanced Groovy

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Groovy Goal

What you'll get out of this session

Learn the most powerful features of Groovy and put them to use today!

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Code Sample

Basic Features

Markup

Advanced Features

Demos

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Sample: Java™ Code and Groovy!

```
public class Filter {  
    public static void main( String[] args ) {  
        List list = new ArrayList();  
        list.add("Rod"); list.add("Neeta");  
        list.add("Eric"); list.add("Missy");  
  
        Filter filter = new Filter();  
        List shorts = filter.filterLongerThan(list, 4);  
        System.out.println(shorts.size());  
  
        Iterator iter = shorts.iterator();  
        while (iter.hasNext()) {  
            System.out.println(iter.next());  
        }  
    }  
  
    public List filterLongerThan(List list, int length) {  
        List result = new ArrayList();  
        Iterator iter = list.iterator();  
        while (iter.hasNext()) {  
            String item = (String) iter.next();  
            if (item.length() <= length) { result.add(item); }  
        }  
        return result;  
    }  
}
```

Sample: Groovy!

```
def list = ["Rod", "Neeta", "Eric", "Missy"]  
def shorts = list.findAll { it.size() <= 4 }  
println shorts.size()  
shorts.each { println it }
```

-> 2

-> Rod

Eric

Sample in Java Code (27 Lines)

```
public class Filter {  
    public static void main( String[] args ) {  
        List list = new ArrayList();  
        list.add("Rod"); list.add("Neeta");  
        list.add("Eric"); list.add("Missy");  
  
        Filter filter = new Filter();  
        List shorts = filter.filterLongerThan(list, 4);  
        System.out.println(shorts.size());  
  
        Iterator iter = shorts.iterator();  
        while (iter.hasNext()) {  
            System.out.println(iter.next());  
        }  
    }  
  
    public List filterLongerThan(List list, int length) {  
        List result = new ArrayList();  
        Iterator iter = list.iterator();  
        while (iter.hasNext()) {  
            String item = (String) iter.next();  
            if (item.length() <= length) { result.add(item); }  
        }  
        return result;  
    }  
}
```

Sample in Groovy (4 lines)

```
def list = ["Rod", "Neeta", "Eric", "Missy"]
def shorts = list.findAll { it.size() <= 4 }
println shorts.size()
shorts.each { println it }
```


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Basic Features

- Dynamic and (optional) static typing

```
int a = 2  
  
def str = "Hello"
```

- Native syntax for lists, maps, arrays, beans, etc.

```
def list = ["Rod", 3, new Date()]  
  
def myMap = ["Neeta":33, "Eric":35]
```

- Closures

```
myMap.each { name, age ->  
    println "$name is $age years old" }  
-> Eric is 35 years old  
-> Neeta is 33 years old
```

Basic Features (Cont.)

- Regex built-in

```
if ("name" =~~ "na.*") { println "match!" }  
-> match!
```

- Operator overloading

```
def list = [1, 2, 3] + [4, 5, 6]  
list.each { print it }  
-> 123456
```

- Autoboxing and polymorphism across collection, array, map, bean, String, iterators, etc.

```
String[] array = ['cat', 'dog', 'mouse']  
def str = 'hello'  
println "${array.size()},${str.size()},${list.size()}"  
-> 3,5,6
```

Basic Features: Groovy Java™ Development Kit (JDK™)

- Groovy-er JDK software: adds convenient methods to JDK software
- String
 - `contains()`, `count()`, `execute()`, `padLeft()`, `center()`,
`padRight()`, `reverse()`, `tokenize()`, `each()`, etc.
- Collection
 - `count()`, `collect()`, `join()`, `each()`, `reverseEach()`,
`find/All()`, `min()`, `max()`, `inject()`, `sort()`, etc.
- File
 - `eachFile()`, `eachLine()`, `withPrintWriter()`, `write()`,
`getText()`, etc.
- Lots there and growing all the time
- You can add methods programmatically

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Groovy Markup

- Native support for hierarchical structures in code
 - XML
 - XHTML
 - Ant
 - Swing
 - SWT
- Relatively easy to add your own

Groovy Markup Example: Ant

```
ant = new groovy.util.AntBuilder()

ant.echo('starting...')

ant.sequential {
    def mydir = 'c:/backups'
    mkdir(dir: mydir)
    copy(todir: mydir) {
        fileset(dir: 'src/test') {
            includes(name: '**/*.groovy')
        }
    }
    echo("done!")
}
```

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Advanced Features

- Safe Navigation
- Expando
- Template Engines
- Default Parameters
- Single Object Iteration/Identity Support
- Currying
- Dynamic Language Extensions
(Enhancing JDK software)
- Aliases

Safe Navigation

- Use the safe navigation operator

```
people = ['rod': ['age':36, 'height':"5'9"]]
```

```
println people.rod.age
```

```
-> 36
```

```
println people.joe.age
```

```
-> throws NullPointerException
```

```
println people?.joe?.age
```

```
-> null
```

Expando: The Dynamic Object

```
import groovy.util.Expando
rod = new Expando(name: 'Rod', age: 36)
rod.drinkWater = { num ->
    num.times { println "yummy!" }
}
```

```
println rod.age
```

```
-> 36
```

```
rod.drinkWater(2)
```

```
-> yummy!
```

```
yummy!
```

Closure as Template Engine

```
t = { p -> "${p.name} is ${p.age()}" }  
rod = new Person(name: 'Rod', birth: '3/31/71')  
println t(rod)  
    -> Rod is 36  
joe = new Person(name: 'Joe', birth: '1/17/92')  
println t(joe)  
    -> Joe is 15
```

GStringTemplateEngine

```
import groovy.text.GStringTemplateEngine
t = new GStringTemplateEngine()
t.createTemplate(
    '${person.name} is ${person.age()}')
binding = ['person':
    new Person(name: 'Rod', birth: '3/31/71')]
println t.make(binding).toString()
    -> Rod is 36
binding.person =
    new Person(name: 'Joe', birth: '1/17/92')
println t.make(binding).toString()
    -> Joe is 15
```

Default Parameters

```
class Person
{
String name
int age
def yearsToRetirement(retAge = 65) { return retAge - age }
}

p = new Person(name: 'Rod', age: 36)

println p.yearsToRetirement(40)
    -> 4

println p.yearsToRetirement()
    -> 29

println p.yearsToRetirement('dog')
    -> dog
```

To prevent this last problem use:

```
yearsToRetirement(int retAge = 65)
```

Single Object Iteration/Identity

- What?
 - Groovy lets you iterate over any object
- Why?
 - To fake a “with” construct; don’t need to know object vs. collection
- Examples

```
currentCustomer.employees['joe'].manager.secretary.each {  
    it.salary *= 1.25  
    it.bonus = 1000  
    println it.location.state  
}  
currentCustomer.employees['joe'].manager.secretary.identity {  
    println "salary=$salary, bonus=$bonus"  
} // attribute changes in here don't stick!
```

Currying

- Trivial example

```
c1 = { a, b -> a + b }  
c2 = c1.curry("Hi ")    Result: c2 = { b -> "Hi " + b }  
println c2("there")  
    -> "Hi there"
```

- More realistic example

```
c1 = { date, account, action, amount ->  
    println "${date}: ${action} of $$${amount} to #${account}" }  
[later in the code...]  
c2 = c1.curry(new Date(), 12469)  
[still later in the code...]  
c3 = c2.curry('Deposit')  
[and finally...]  
c3(21.82)  
  
    -> "Tue May 11: Deposit of $21.82 to #12469"
```


Dynamic Language Extensions

```
class PropertiesHelper
{
    public static List getPropertyNames(Object bean)
    {
        def methodNames = bean.class.methods.name.findAll {
            it.startsWith('get') }
        def goodNames = methodNames -
            ['getMetaClass', 'getClass', 'getProperty']
        def propertyNames = goodNames.sort().collect {
            // "getName" -> "n" + "ame" -> "name"
            it[3].toLowerCase() + it[4..-1]
        }
        return propertyNames
    }
}
```

Dynamic Language Extensions (Cont.)

```
class Person
{
    String firstName; String lastName; int age
}
rod = new Person(firstName:'Rod',lastName:'Cope',age:36)
use(PropertiesHelper) {
    for (prop in rod.propertyNames) {
        println "${prop} = ${rod[prop]}"
    }
}
-> age = 36
-> firstName = Rod
-> lastName = Cope
```

Aliases

```
def p = System.out.&println
```

```
p('hi')    -> hi
```

```
p "hi"     -> hi
```

```
def doSomething(method) { method("dog") }
```

```
doSomething(p)
```

```
-> dog
```

```
def doIt = { println it.size() }
```

```
def list = ['cat']
```

```
[p, doIt, list.&add].each { doSomething(it) }
```

```
-> dog, 3, list == ['cat', 'dog']
```

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DEMO 1

XML-RPC



XML-RPC

- `import groovy.net.xmlrpc.*`

- Server

```
server = new XMLRPCServer()  
server.testme = { name -> name + " is cool!" }  
server.multiply = { number -> number * 10 }  
serverSocket = new ServerSocket(9047)  
server.startServer(serverSocket)
```

- Client

```
serverProxy = new XMLRPCServerProxy("http://127.0.0.1:9047")  
println serverProxy.testme("Groovy")  
    -> "Groovy is cool!"  
println serverProxy.multiply(7)  
    -> 70  
server.stopServer()
```



DEMO 2

Active Proxies



Active Proxies: Excel

- Easy native Windows access through Groovy
- Uses Jacob Library (danadler.com/jacob)
- Import `org.codehaus.groovy.scriptom.ActiveXProxy`

```
excel = new ActiveXProxy("Excel.Application")
excel.visible = true
workbook = excel.workbooks.add()
sheet = workbook.ActiveSheet
a1 = sheet.range('A1')
a2 = sheet.range('A2')
a1.value = 125.3
a2.formula = '=A1 * 2'
println "a2: ${a2.Value.value}"
    -> 250.6
workbook.close(false, null, false)
excel.Quit()
```


Active Proxies: Excel (Cont.)

```
a1 = sheet.range('A1'); a2 = sheet.range('A2')
b1 = sheet.range('B1'); b2 = sheet.range('B2')
a1.value = 125.3; a2.value = 97.1
b1.formula = '=A1 * 2'; b2.formula = '=A2 * 3'
range = sheet.range('A1:B2')
range.font.size = 16; range.font.bold = true
range.copy()
chartObject = sheet.chartObjects.add(50, 50, 400, 200)
chart = chartObject.chart
chart.axes(1).hasTitle = true
chart.axes(1).axisTitle.text = "Groovy!"
chart.seriesCollection.item(1).name = "Cool"
```

Active Proxies: Excel (Cont.)

```
count = 1

swing = new groovy.swing.SwingBuilder()

mybutton = swing.button(text: "Click me!")

mybutton.actionPerformed = {
    a1.value = new Random().nextFloat() * 200
    a2.value = new Random().nextFloat() * 500
    chart.export("c:\\temp\\mychart${count}.gif")
    mybutton.icon = new
    javax.swing.ImageIcon("c:\\temp\\mychart${count}.gif")
    count += 1 }

frame = swing.frame(title:"The chart", size:[500,400]) {
    panel() { widget(mybutton) } }

frame.show()

chart.seriesCollection.item(1).name = "That rocks!"
```

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Groovy Extras

- Eclipse, IntelliJ, JEdit: Groovy plug-ins available
- Grails: Like Ruby on Rails, but Groovy, Hibernate, Spring
- Processes: `"cmd /c dir".execute().text`
- Threading: `Thread.start { any code }`
- Testing: `GroovyTestCase`, `GroovyMock`
- SWT: Full support for SWT building, like SwingBuilder
- Groovy Pages/Template Engine: GSP, Groovlets, etc.
- UNIX[®] Scripting: Groovy API for pipe, cat, grep, etc.
- JMX API: Small sample available

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Some Trouble in Paradise

- Weak and Missing Features
 - No support for inner classes
 - Tool support (Eclipse, IntelliJ, etc.) not great, getting better
- Debugging/Scripting Hell
 - Immature parser: hard to find “real” bugs
 - Not uncommon to find compile-time issues at run-time
 - Lots of rope: easy to hang yourself with dynamic code

Conclusion

- Status
 - Java™ Specification Request (JSR) 241
 - 1.0, targeting 1.1 release by end of year
- Development time
 - Half that of Java technology (except for debugging hell factor)
- Performance
 - 20–90% of Java technology depending on usage
 - Very little tuning so far
- Recommendations
 - Ready for small, non-mission-critical projects and scripting
 - Try it! Very easy to learn and lots of fun!

References and Links

- Groovy Home Page
 - <http://groovy.codehaus.org>
- Download
 - <http://dist.codehaus.org/groovy/distributions/groovy-1.0.zip>
- GDK Javadoc™ Tool
 - <http://groovy.codehaus.org/groovy-jdk.html>
- JSR 241: Groovy Language Specification
 - <http://www.jcp.org/en/jsr/detail?id=241>



Q&A

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