





Custom Static Code Analysis

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MAKE THE
FUTURE
JAVA



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Motivation

- Big projects tend to have project-specific antipatterns
- In NetBeans, rather than (for `Project p;`):
`p.getLookup().lookup(ProjectInformation.class)`
- One should do:
`ProjectUtils.getProjectInfo(p)`
- Is there a way to guard against the anti-patterns?

Custom Static Code Analysis

- There is: use NetBeans' language for declarative refactorings?
 - Can use just the “find” part to implement code analysis
 - Rule:

```
$prj.getLookup().lookup(ProjectInformation.class)
:: $prj instanceof Project
=> ProjectUtils.getProjectInfo($prj);;
```
- How to check violations?
 - Netbeans shows them in the editor&Source/Inspect...
 - Why not check for them also during continuous build?

Standalone runner

- “Standalone” runner for the custom rules:
<https://bitbucket.org/jlahoda/jackpot30/wiki/StandaloneJackpot>
- Can also run the standard NetBeans warnings (hints)
- Can even perform the changes
- Contains bindings to ant and maven
- Still work in progress

Custom Declarative Refactorings Language

- Allows to define refactorings (almost) declaratively
- Custom Java-like DSL
- Makes API/structure/relationship changes much easier
- Can check for antipatterns
- Can also be used to ask questions like
How many clients are calling this method (in a specified context)?

Custom Declarative Refactorings Language

History

- Project Jackpot: founded 2000 to improve IDEs and the way devs develop (by Tom Ball, Michael Van De Vanter, James Gosling)
- Incl. code transformation engine
 - Structure/AST based
 - Working prototype existed
 - Transformations: in Java or a custom declarative language
- Its write model adopted by NetBeans in 2006 (NB 6.0)
- Declarative language for transformations revived for NetBeans IDE 7.1 project “Jackpot 3.0”

The Language

File Format

- Basic rule format:

```
<source-pattern> :: <conditions>
```

```
=> <target-pattern> :: <conditions>
```

```
=> <target-pattern> :: <conditions>
```

```
;;
```

- Any number of such rules in a file
- Place the rule in a `.hint` file into `META-INF/upgrade`

Patterns

Basics

- Java expression, statement(s), class, variable, method
- Identifiers starting with \$ represent variables: a tree node will be bound to them: \$1, \$lock, etc.
- Identifiers starting and ending with \$ consume any number of tree nodes:
 - `java.util.Arrays.asList($param)`
 - `java.util.Arrays.asList($params$)`

Patterns

Repeated Variables

- A variable used multiple times: all must be the same
- `$var = $var` (“assignment to itself”)

```
private int a, b;
```

```
a = a;
```

```
this.a = a;
```

```
a = b;
```

Patterns

Special Forms

- **Statement:** `$statement;` (**more:** `$statements$;`)
- **0 or 1:** `if ($cond) $then; else $else$;`
- **Modifiers:** `$mods$ $type$ $variableName;`
- **Multiple catches:** `try {} $catches$ finally {}`
- More special forms for specific uses

Conditions

- Three types:
 - Language – `instanceof`, `otherwise`
 - Standard (predefined) – method invocations
 - Custom
- Condition result can be negated (!)
- `&&` works on condition results

Conditions

Language Conditions

- `$variable instanceof <type>`
 - True if expression bound to `$variable` of type `<type>`
- `otherwise`
 - Valid only on fixes
 - True when no other fix available for that rule

Conditions

Standard Conditions

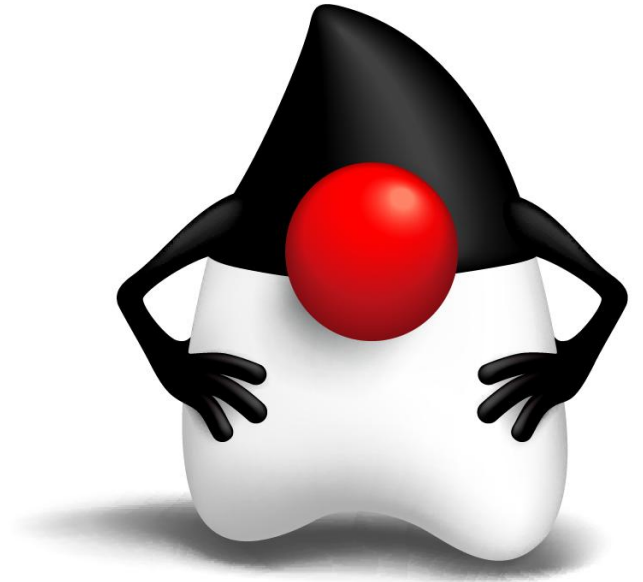
- Like method invocations:

```
hasModifier($variable, PRIVATE)
```

- Conditions for:

- Pattern matching (parentMatches, matchesAny, ...)
- Referred element inspection (hasModifier, elementKindMatches)
- Occurrence location (inClass, inPackage)
- Assorted checks (isNullLiteral, sourceVersionGE, referencedIn)

Demo – Jackpot 3.0 in Hudson



See Also

- Much more details on the language in:
Custom Declarative Refactoring (TUT3702)
tomorrow, 3:00 PM, Hilton - Continental Ballroom 1/2/3
- Static Analysis with Javac Tutorial (TUT4285)
tomorrow, 12:30 PM, Hilton - Continental Ballroom 1/2/3
- Language description:
<http://wiki.netbeans.org/JavaDeclarativeHintsFormat>
- Examples:
<https://bitbucket.org/jlahoda/jackpot30-demo-examples/>

Conclusion

- Use the NetBeans' custom refactorings to check for antipatterns
- Can check for violations during continuous build
- Can also produce standard NetBeans warnings

Q&A

