

# An Embedded Service Platform for Uninterruptible Processing

Lessons Learned

Tim Biernat Paul Schmirler



### Agenda

- Industrial Automation
- Decisions, Decisions
  - Which Java? What Container? Datastore?
- OSGi
- Embedded Database
- Demo
- Some Challenges
  - Performance
  - Flash Memory
  - Hardening
  - Troubleshooting
- Q & A

### Introductions

#### **Rockwell Automation**

- 20,000 employees, \$4.8 billion sales
- \_
- Automotive, Food & Beverage, Pharma, Material Handling, Mining,
   Oil & Gas, Electronics, and more
- Components, motor drives, industrial control and information systems

#### Tim Biernat

- Worked with General Dynamics, Motorola, IBM and SoftwareMentor
- Interests: java, distributed computing, real-time fault-tolerant systems

#### Paul Schmirler

- Worked with eFunds, Eagle Technology
- Interests: mobile computing, cloud computing

### **Industrial Automation Primer**

#### Many kinds of production processes

- Discrete (auto assembly)
- Batch (beer brewing)
- Continuous (metal production)
- Challenging Environments
  - Hot, cold, dusty, wet, EM, G shock
- Safety Concerns

#### Manufacturing is extremely competitive

- Downtime unacceptable
- Long-lived systems
  - 15 to 20+ years in service is not uncommon
  - Maintenance, spares, support can be a real challenge Where will my Linux kernel be 10 years from now?

### Software in Industrial Automation

### Growing role

- Visualizing, communicating, integrating, controlling, monitoring
- Historically dominated by MS tech: Windows OS, OPC (OLE for Process Control), D/COM, VBA
- Desire to connect factory with enterprise
- Many different platforms
  - Cloud, Virtual, PC, embedded (ARM, x86)
  - Windows, Linux, RTOS
- Java is compelling
  - 3Ps: Portable, Productive, Performant
  - Large open source palette
- Java challenges
  - Largish footprint for many embedded applications
  - Need for fast response, deterministic execution
  - High level of abstraction → isolated from hardware

### **Decisions: Which Java?**

#### Requirements

- embedded, headless
- target multiple hardware architectures
- full SE (Standard Edition) APIs
- performant as native code

•

- OpenJDK, Oracle SE, Oracle Embedded, proprietary
- Discoveries
  - OpenJDK JIT still immature on ARM
  - benchmarks indicated decent Oracle Embedded performance
  - Oracle Embedded Java is JRE only, not JDK; client JVM only

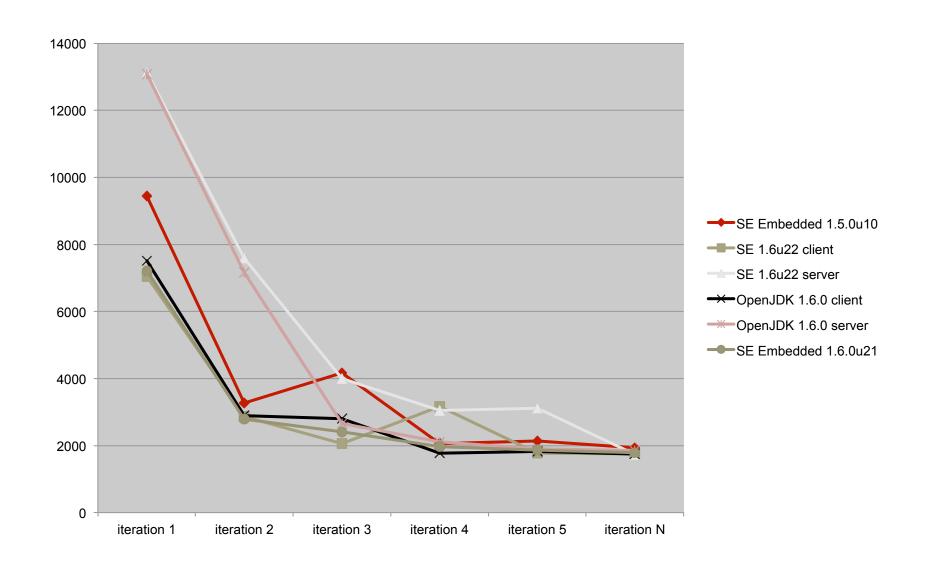
## **Benchmarking**

#### Desire to evaluate various hardware/JVM combinations

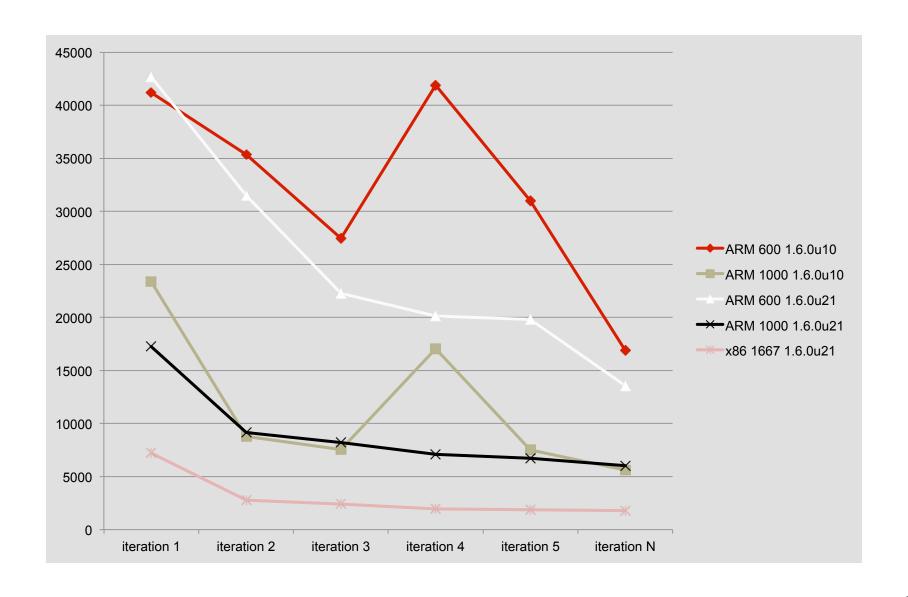
- X86, ARM
- OpenJDK, Oracle SE, Embedded JREs
- Representative applications
  - service provider
  - embedded datastore
  - IDE
- DaCapo (<a href="http://dacapobench.org/">http://dacapobench.org/</a>

external concurrency, multiple iterations, JVM warm up

## x86 JVMs - IDE Bench



### ARM & x86 - IDE Bench



### **Decisions: Which Container?**

#### Requirements

- embeddable (lightweight, proven, manageable)
- modular deployment
- dynamic "hot" deploy, update; concurrent software versions
- Dependency Injection (DI) to minimize hardwiring, reduce coupling
- support for native code

#### Options

iPOJO, Guice, SpringDM, straight OSGi

#### Discoveries

- SpringDM is feature full, well integrated DI support
  - but fairly steep learning curve
- OSGi a good fit
  - lightweight, mature and manageable
  - mature implementations (using Equinox, Felix DI was incomplete)
  - course-grained DI support, introduce full DI framework later

### **OSGi**

#### Modularity

- Bundle Physical and logical unit of modularity
- Classloader model Classloader per bundle
- Imports/Exports Restricts visibility to public API
- Identity Bundle-SymbolicName + Bundle-Version
- Native code Embedded in bundle / multi-platform

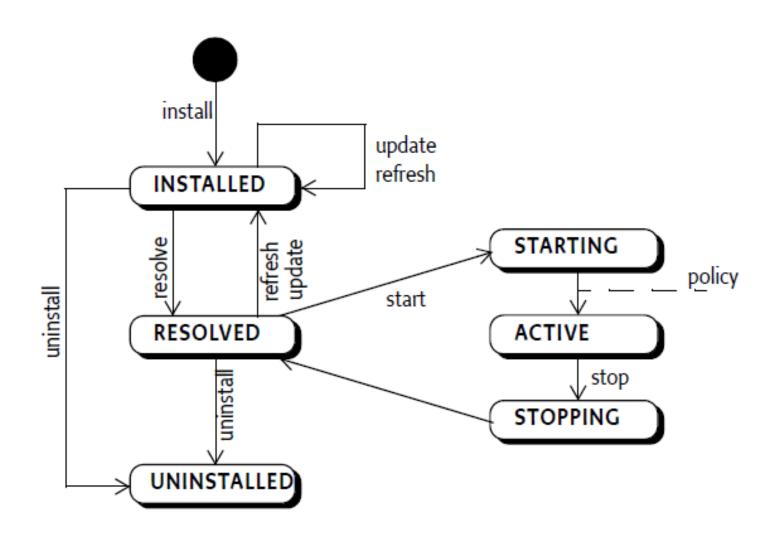
#### Lifecycle

- Dynamic Independent of JVM
- States Installed, Resolved, Starting, Active, Stopping, Uninstalled
- Activators Hook for lifecycle events / access to OSGi framework

#### Services

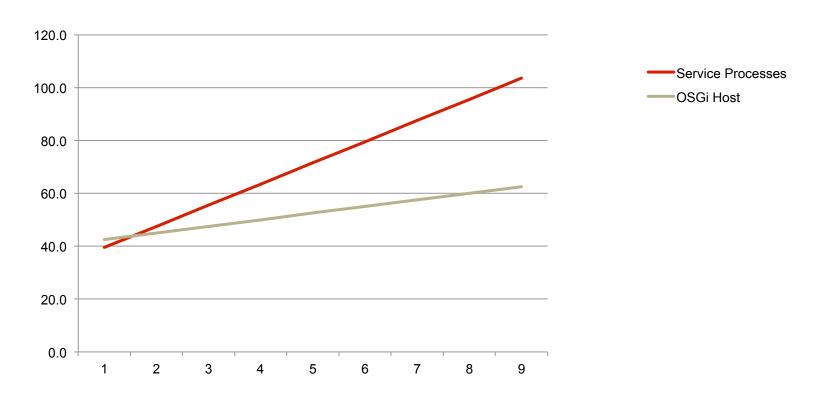
- Decoupled, Dynamic, Pluggable
- Management Console

## **OSGi Llfecycle**



## **OSGi Footprint**

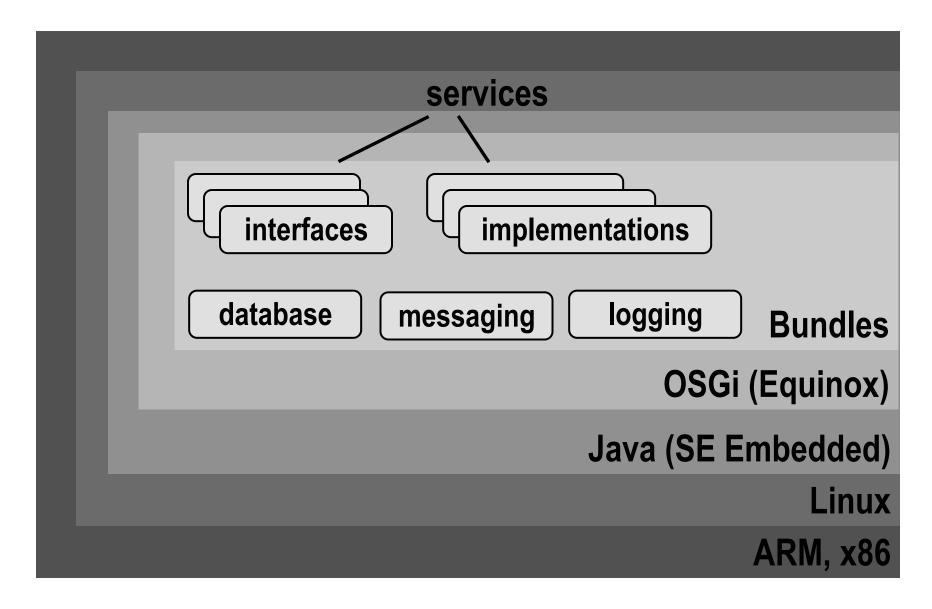
- Single OSGi JVM vs. multiple service provider JVMs
  - shared Java code loaded once
  - shared 3<sup>rd</sup> party libraries loaded once
  - shared native code loaded once
  - additional one time OSGi runtime overhead: 2 3 MB



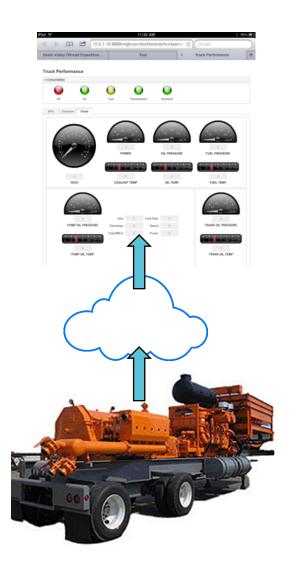
#### **H2** Database

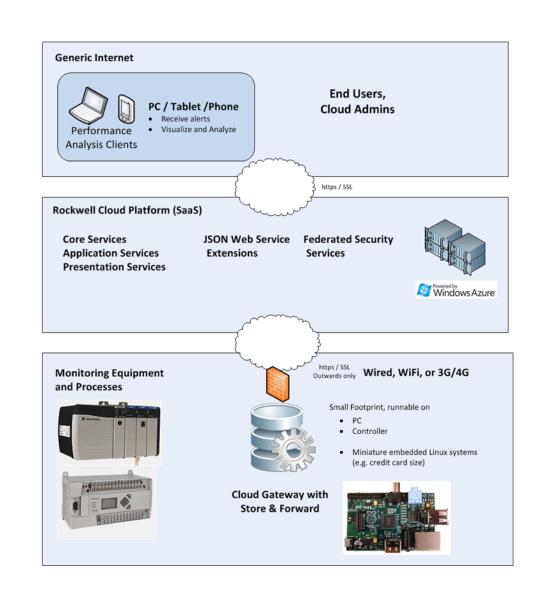
- Small footprint (1MB jar), pure Java solution
- Capable with 16MB of heap
- Best performance in class (vs. Derby, HSQLDB, PostgreSQL)
- Well-tested, good support ecosystem
- Other features
  - standard SQL support
  - dual open source license
  - fully transactional
  - highly tunable (buffers, cache, sync)
  - embedded and client-server modes
  - user-defined functions and stored procedures (in Java!)
  - built in full-text search or Lucerne support
  - built in profiling and performance statistics
  - engine-level encryption (2-3X slower)

### Stack

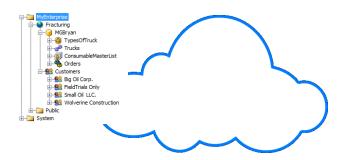


#### **Cloud Architecture**





# **Demo - Cloud Gateway**

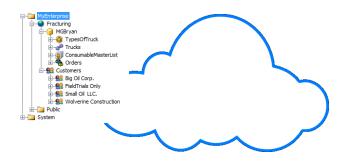












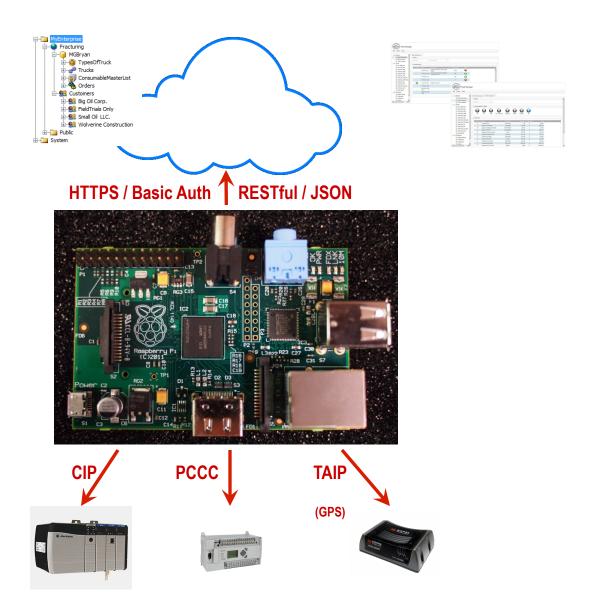


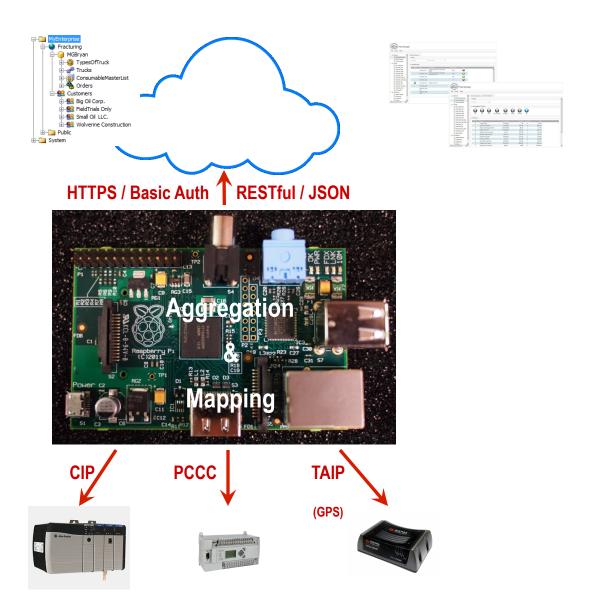


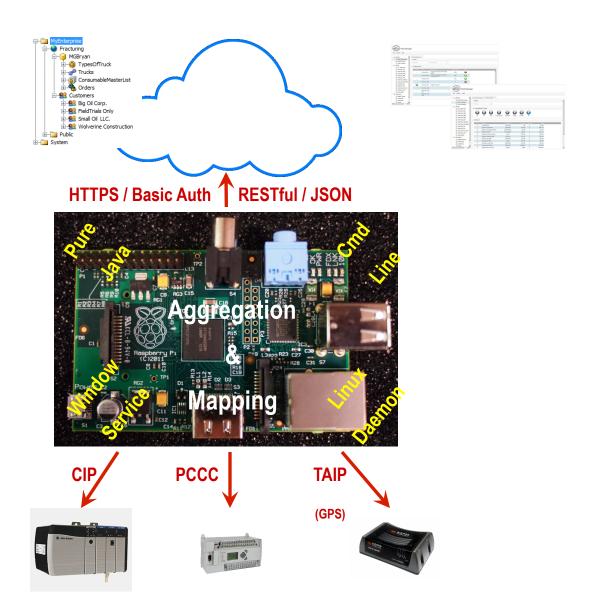




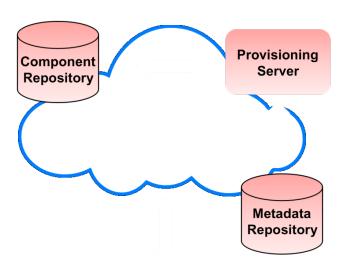


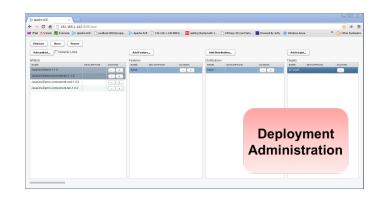






# **Provisioning the Cloud Gateway**







## **Apache Ace**

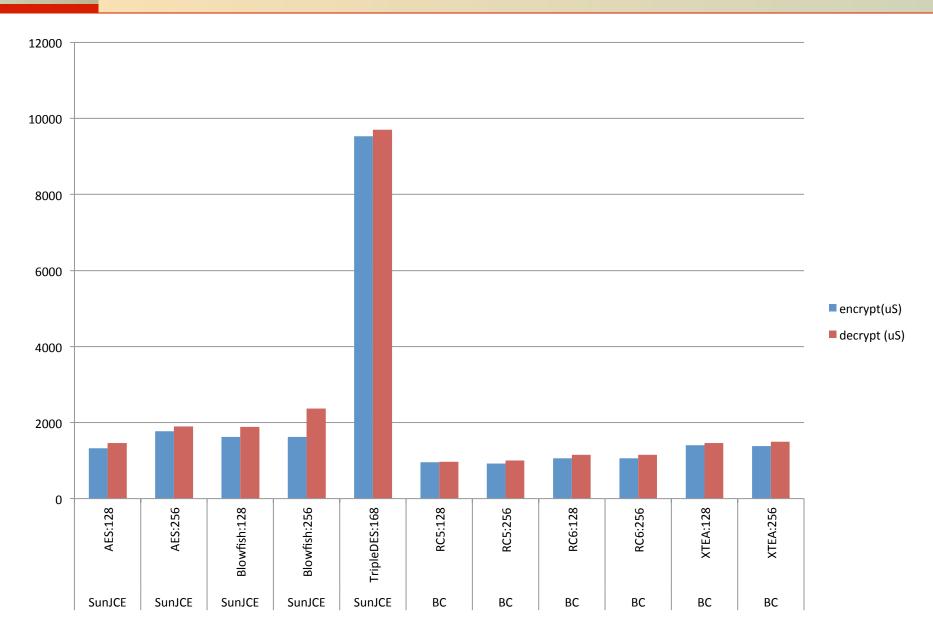
- Management Agent
  - Identification, Discovery, Scheduler, Deployment, Audit Logs
- Deployment Administration
  - Versioned, Transactional, Deltas, Digital Signatures, Extensible
- Provisioning Server
  - Maps components to targets
  - Only stores metadata
- Component Repository
  - OBR, Maven, anything reachable by URL
  - Can be deployed separately from the server
  - May be replicated

## **Challenges - Performance**

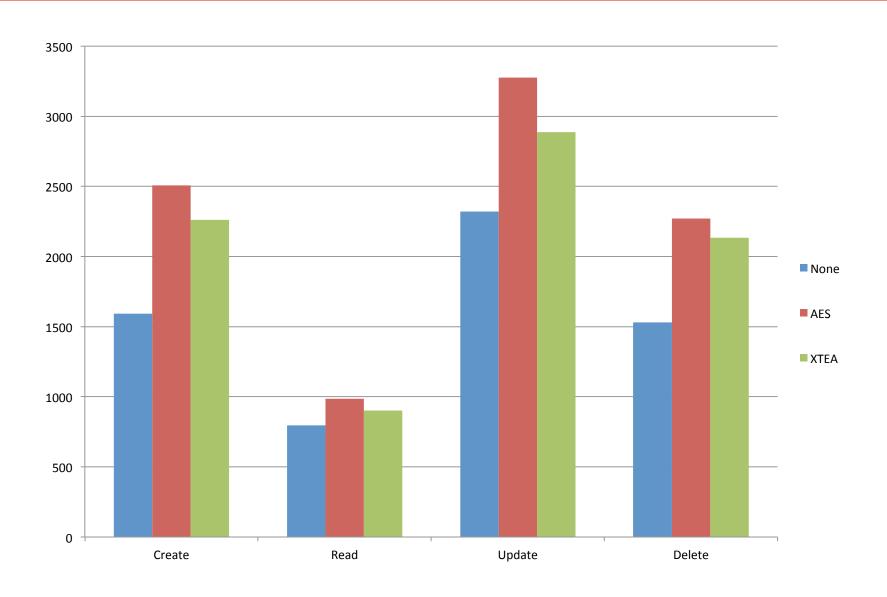
### Startup Time

- How to speed up OSGi initialization?
  - Use bundle cache
  - Deferred startup
  - Concurrent startup: bundle activator threads
  - Strict bundle loading faster than dynamic
- Jar consolidation
- Runtime
  - Deterministic Response Time
    - Impeded by periodic processing or DB transaction log
    - Impacted by various DB housekeeping chores
  - Limit use of JNI
- Managing Memory
  - Consider more aggressively releasing heap to OS

# Java Cipher Performance on ARM



# **H2 Encryption Performance**



## Challenges – Flash Memory

- Automation systems are long lived
- Flash memory wears out: limited # of write/erase cycles
- Write cycles must be considered
- Database
  - updates
  - index generation
  - transaction logs
  - Housekeeping
- Swap
- Temp file systems
- Trace / log data
- Diagnostics

## **Challenges - Hardening**

- How to protect Intellectual Property
- How to make it tamperproof
- How to handle secrets?
  - Device must have access to keys when disconnected
  - Hide in filesystem
  - Hide in code
  - Encrypt on dongle
- Build time techniques
  - Identify critical components
  - Use "Clean room" development
  - Code signing, encryption
  - Obfuscation
    - Challenge for debugging

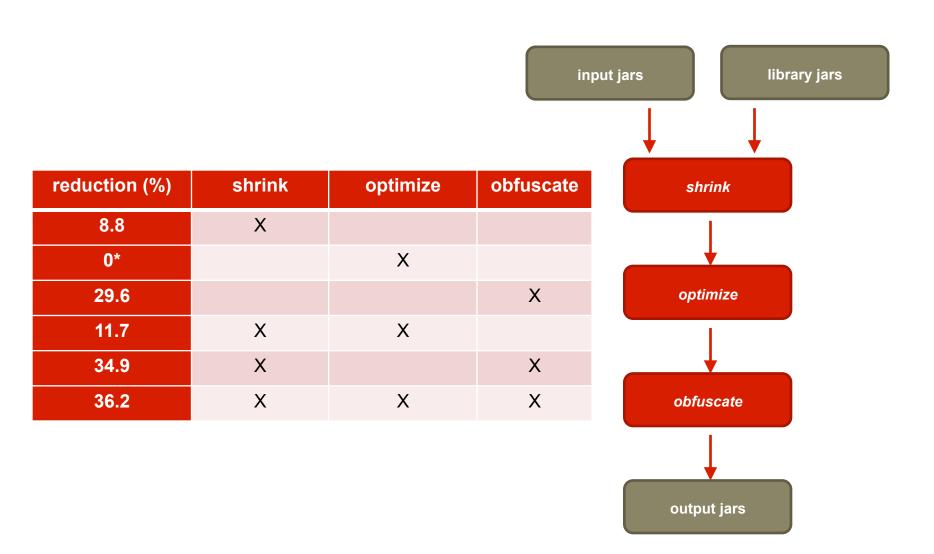
### **Code Obfuscation**

- Desire to protect code and intellectual property
- Approaches
  - Layout, Data, Control, Encryption
- Consequences
  - Difficult to debug
  - May execute more slowly, particularly with encryption
  - Bytecode manipulation may introduce unintended behavior, as when a dynamically loaded a class
  - Engineering work must be performed to determine which classes must be excluded from obfuscation.
  - Additional build steps may be required to process code.

#### ProGuard

- Flexible, open source obfuscator
- Also optimizes execution, shrinks jar footprint ~ 1/3
- Retracing file allows stack traces to be reconstructed

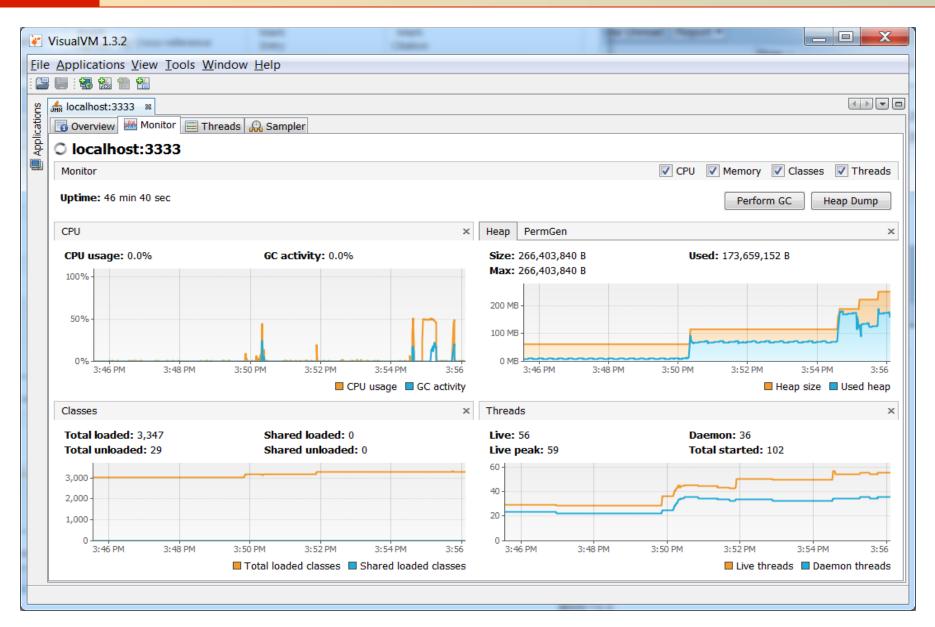
# **ProGuard jar sizing**



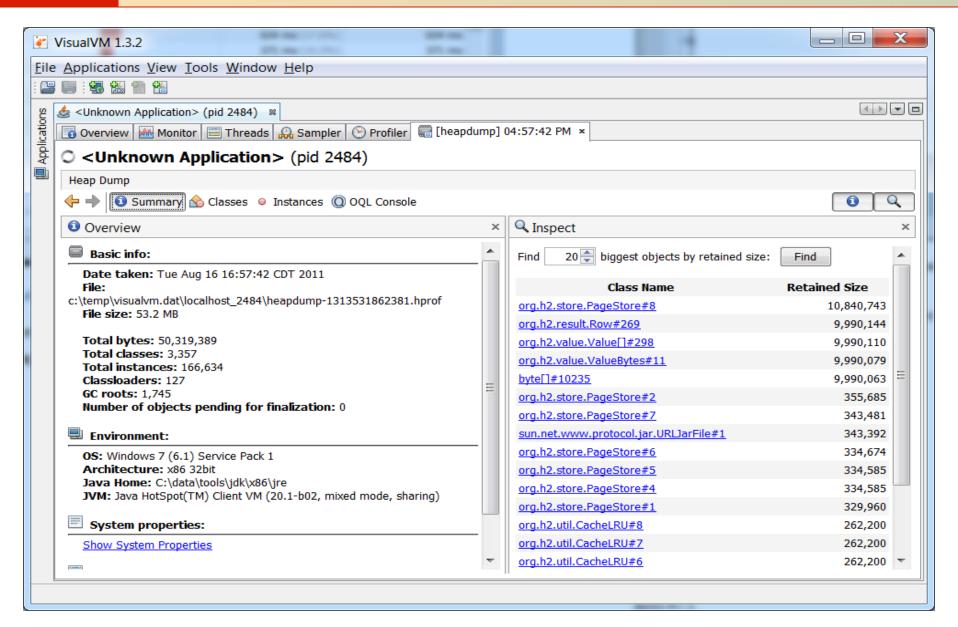
# **Challenges - Troubleshooting**

- Embedded Java provides a JRE not a JDK
- Typical JDK diagnostic tools are unavailable on the target
  - -jmap, jps, jstat, etc.
- The JRE can support remote connection via JMX protocol
- Attach VisualVM from remote workstation
  - Note: run with same major Java version and arch
  - Monitor memory & CPU
  - Generate and analyze heapdumps
  - Profiling (sampling)

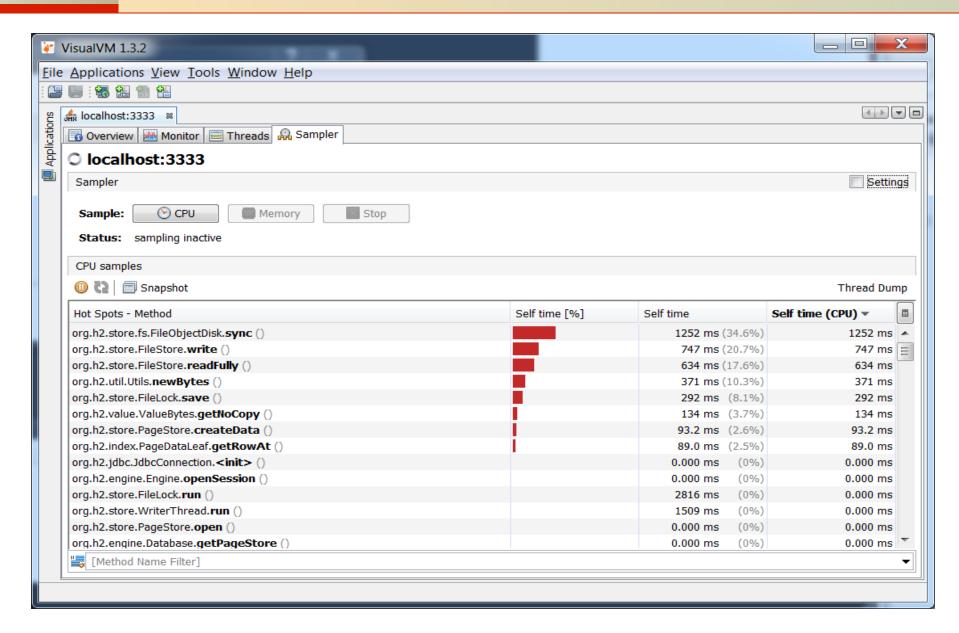
# **VisualVM Monitoring**



## VisualVM Heap Analysis



# VisualVM Profiling



## **More Troubleshooting**

- Development
  - Monitoring: memory leaks, GC
  - Sampling / Profiling: hotspots, latencies
- Production
  - Postmortem: system crashes, hangs
- Lots of troubleshooting tools available
  - JVM cmd line options like -XX:+HeapDumpOnOutOfMemoryError
  - JDK tools like hprof, jmap, jstack and jhat (not on Embedded JRE!)
  - JConsole and VisualVM
  - Native tools like dtrace (Solaris) and strace (Linux)
- Troubleshooting Guide for Java SE 6
  - http://www.oracle.com/technetwork/java/javase/tsg-vm-149989.pdf

# **Troubleshooting Scenarios**

<b>Memory Utilization</b>	-verbose:class displays classes loaded
	• -XX:+HeapDumpOnOutOfMemoryError generates a heap dump on
	OOME
	stack dump summarizes heap memory usage
	heap analysis shows detailed memory usage, potential leaks
	<ul> <li>monitoring exhibits runtime memory allocation and GC behaviors</li> </ul>
Garbage Collection	-verbose:gc displays GC statistics
	monitoring exhibits runtime memory allocation and GC behaviors
	heap analysis shows large instances counts and GC roots
Poor Performance	stack dump summarizes memory usage, indicating potential memory
	utilization issues
	monitoring exhibits runtime CPU usage, thread count & activity
	monitoring exhibits runtime memory allocation and GC behaviors
	stack dump indicates deadlocks
Hanging / Looping	stack dump indicates busy threads, deadlocks (may need to force)
	dump)
	monitoring exhibits runtime CPU usage, thread count & activity
System Crash	examine application and Fatal Error logs for clues
	look in filesystem working dir for stack/heap dumps
	restart JVM with monitoring enabled
	• restart JVM with -XX:+HeapDumpOnOutOfMemoryError option
	<ul> <li>restart JVM with -XX:OnError executing script to assist w/ debugging</li> </ul>
t e e e e e e e e e e e e e e e e e e e	