



JavaOne™

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Creating Our Robot Overlords

Autonomous Drone Development with Java and IoT

CREATE
THE
FUTURE

Mark Heckler / James Weaver
Software Engineer / Java Ambassador
Oracle

Sean Phillips
Software Engineer
Ai Solutions



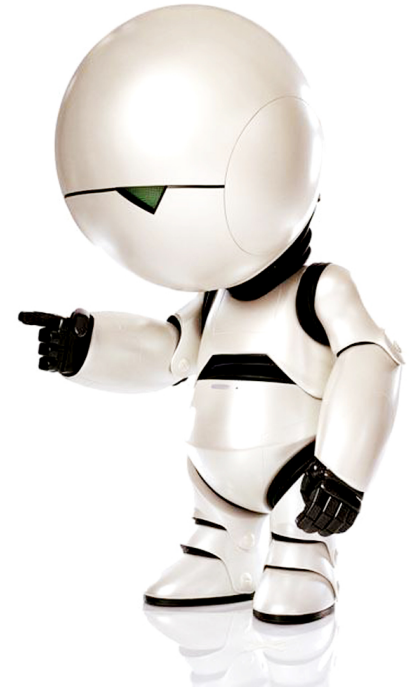
Program Agenda

- 1 ➤ Achieving autonomous flight (and tearing up the house)
- 2 ➤ Anatomy of a quadcopter
- 3 ➤ Raspberry Pi for brains
- 4 ➤ Leveraging IoT concepts and tools
- 5 ➤ 3D flight simulation
- 6 ➤ Next step: Self-aware drone (implementing a control loop)

Achieving Autonomous Flight!

- First things first
 - Choosing a drone
 - Finding or writing a foundational library
 - Determining level of autonomous ops
- Equipment list
 - Drone
 - Brain
 - Power
- Making it work
 - And **this** is where the story gets really interesting

DON'T PANIC



Achieving Autonomous Flight! Making the Tough Choices

- Which drone?
 - Published API
 - Community
 - Price of equipment
 - **Parrot AR.Drone 2.0 (Parrot.com)**
- Which library?
 - Capability
 - Reliability
 - Responsibility
 - **Parrots On Java/Parroteer (ParrotsOnJava.com)**



Achieving Autonomous Flight! Assembling the Pieces

- Equipment list
 - Parrot AR.Drone 2.0
 - Brain
 - Raspberry Pi Model B with case
 - Two (2) Edimax EW-7811un wifi adapters
 - 16G Class 10 SD card
 - Power
 - dodocool 2600 mAh mini power bank/charger
 - Cablejive microStubz extra short USB to micro USB cable
 - Anything else?
 - Duct/gaffer's tape! (Just kidding, we used Velcro)



Achieving Autonomous Flight! Configuring the Positronic Brain

- Central piece of the puzzle
- Configure one wifi adapter to connect as a client to the drone
- Configure other with Pi running
 - Wireless Access Point
 - DHCP server
- More details in a bit...



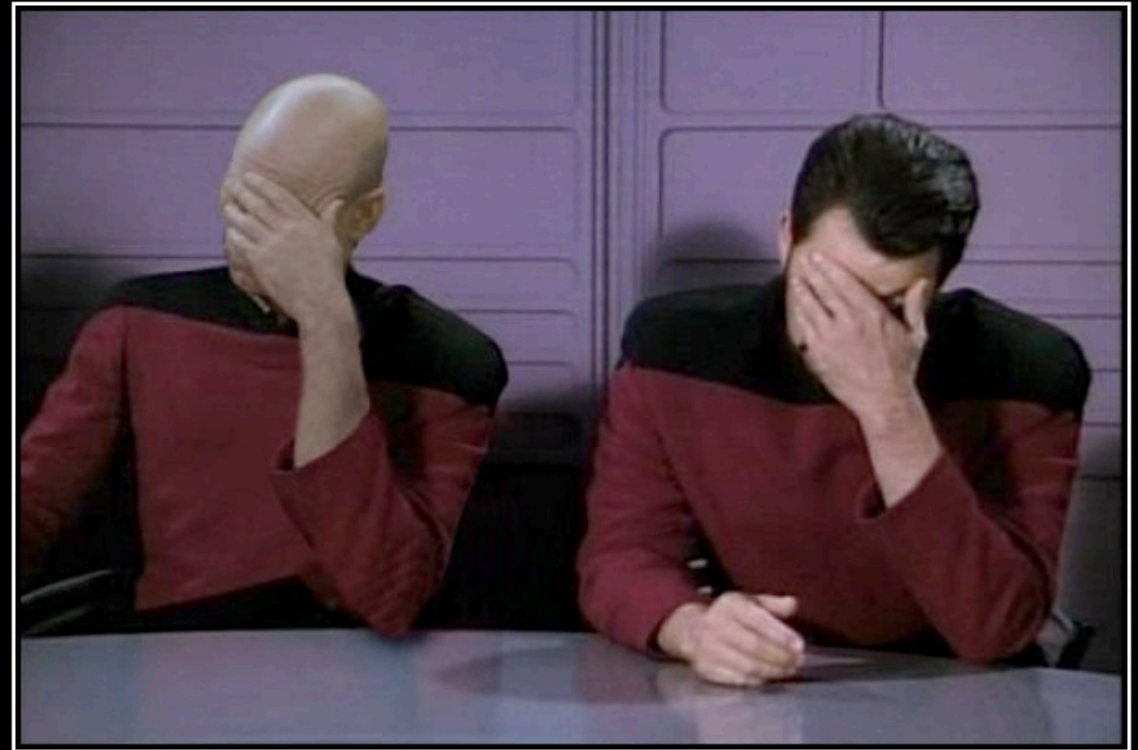
Achieving Autonomous Flight! Powering the Positronic Brain

- No straightforward means of powering other devices from drone
- How to fix?
- Add a power source!



Achieving Autonomous Flight! Making it Work

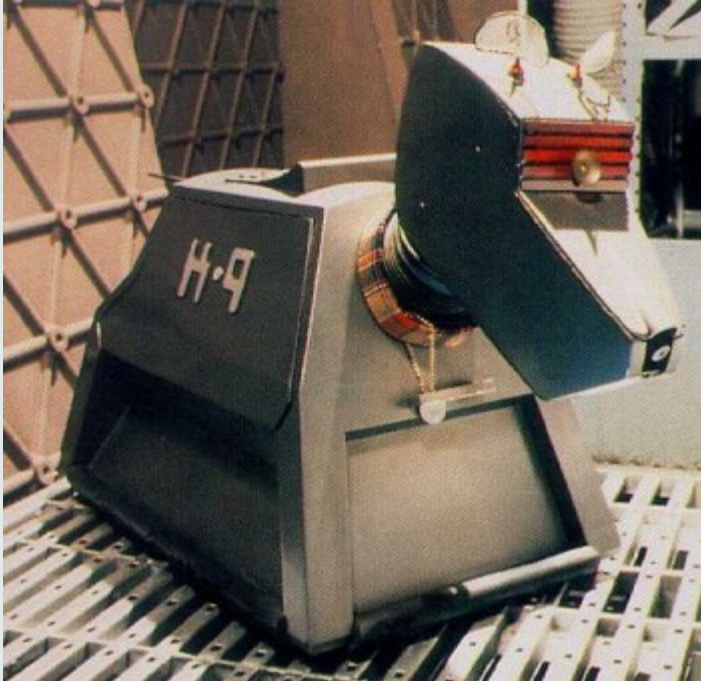
- Didn't anticipate many issues
- In hindsight, that was just silly
- Firmware challenges
- API challenges
- Equipment challenges
- Sensing a pattern?



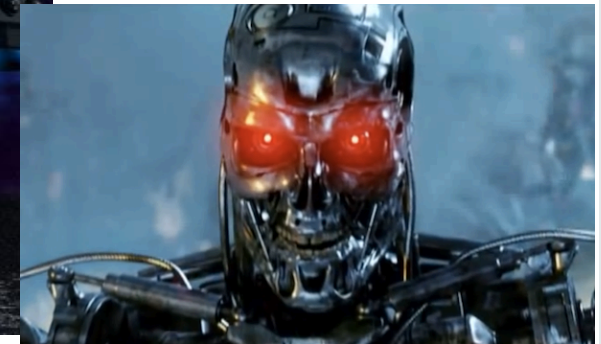
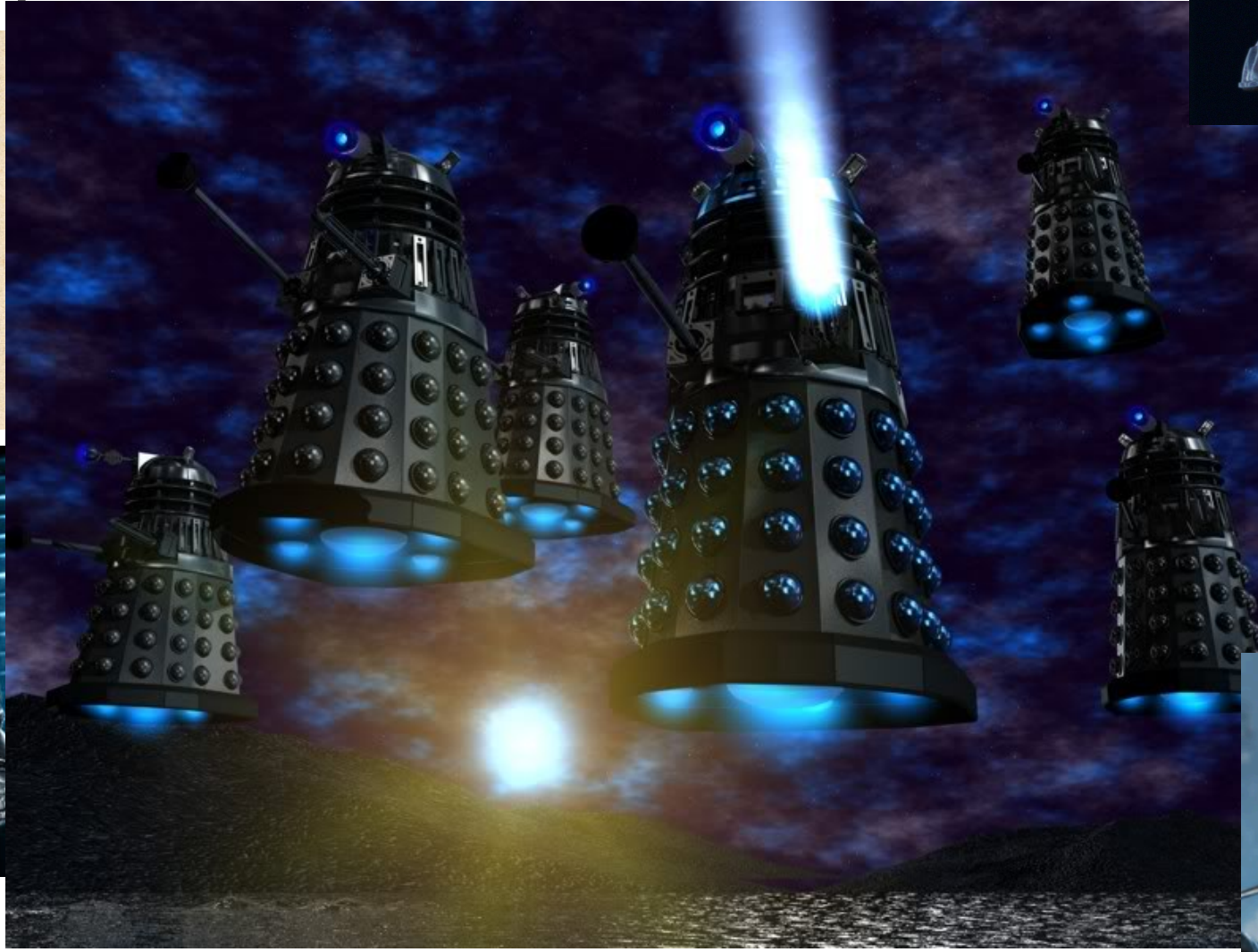
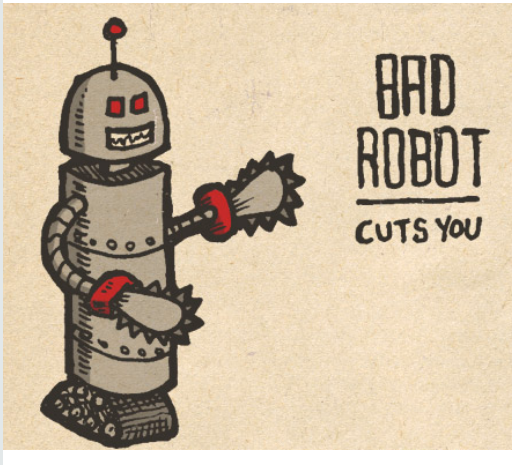
DOUBLE FACEPALM

FOR WHEN ONE FACEPALM DOESN'T CUT IT

Achieving Autonomous Flight! (Unrealistic) Expectations



Achieving Autonomous Flight! In some ways, it's more like...



Achieving Autonomous Flight!

With a bit of this thrown in for good measure...



Anatomy of a Quadcopter



Anatomy of a Quadcopter



Anatomy of a Quadcopter

- Four spinning blades of doom (!)
- Arms
- Onboard Wireless Access Point
- Firmware/Controller
- Cameras (forward and downward)
- Battery holder
- Shell (indoor or outdoor)



Raspberry Pi for Brains



Raspberry Pi for Brains

Bill of Materials

- One (1) Raspberry Pi Model B
- One (1) Raspberry Pi case (smaller/lighter is better)
- One (1) SD card, Class 10, minimum 8G
- Two (2) Edimax EW-7811un wifi adapters
- One (1) Raspberry Pi power adapter (for initial configuration steps)
- One (1) portable USB mobile phone charger
- One (1) ethernet cable (for initial configuration steps)
- Parts list with links in appendix



Raspberry Pi for Brains

Configuring the Software Stack

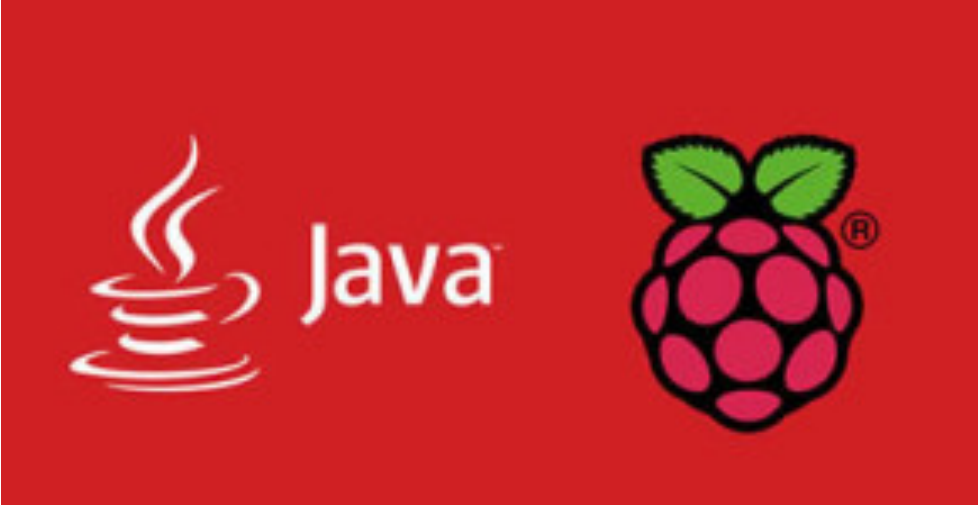
- Raspbian, typical configuration
- Configure as Wireless Access Point (hostapd, DHCP server) – 1st adapter
- Configure to connect to drone, get IP address (DHCP client) – 2nd adapter
- Tweak ifplugd to maintain two concurrent connections
- Startup script, timing (initiating network connections, DHCP server a bit fiddly initially)
- Full documentation available upon request



Leveraging IoT Concepts and Tools



NetBeans



Topic	Value	Timestamp
a4jnavdata/pitch	-0.167	20-09-2014 05:28:43.62923704
a4jnavdata/roll	1.695	20-09-2014 05:28:43.62923712
a4jnavdata/speedx	17.974121	20-09-2014 05:28:43.62923719
a4jnavdata/speedy	21.814398	20-09-2014 05:28:43.62923728
a4jnavdata/yaw	173.559	20-09-2014 05:28:43.62923735

USE
MQTT
FOR A
SMARTER
PLANET



Mosquitto

An Open Source MQTT v3.1/v3.1.1 Broker



Demos

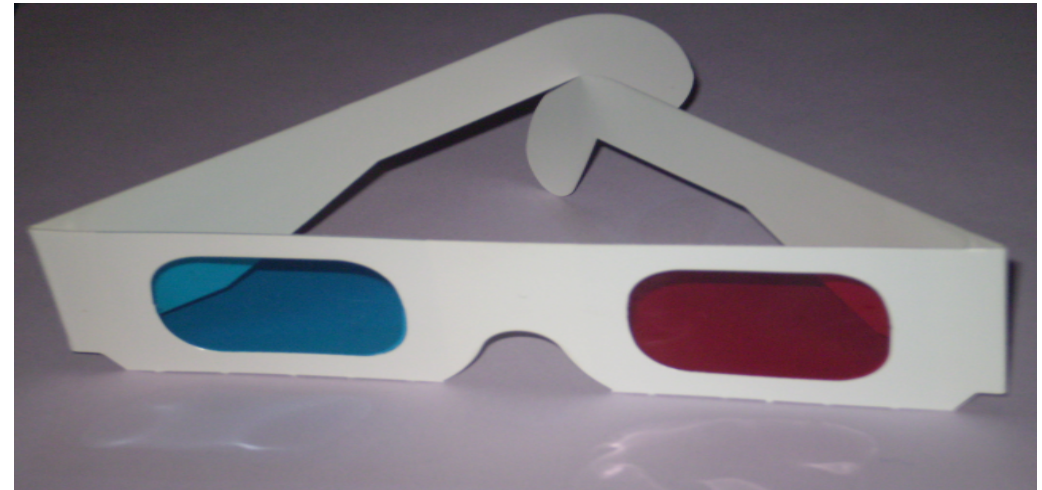
Let's have a look!





Welcoming our Robot Overlords...

IN 3D!!! *



* *Skull Faced Alien Space Helmeted Gorilla Suit not included.*

Know your Overlord!!

Loading a Robot Overlord 3D Model



- Overlord class is a Group
 - Load model assets (.obj) within constructor
 - Leverages Interactive
 - <http://www.interactivemesh.org/models/jfx3dimporter.html>
 - Importer adds object MeshViews as children
- All transforms made on the entire group
- Overlord has no control smarts only API
- Exceptions handled at next years JavaOne

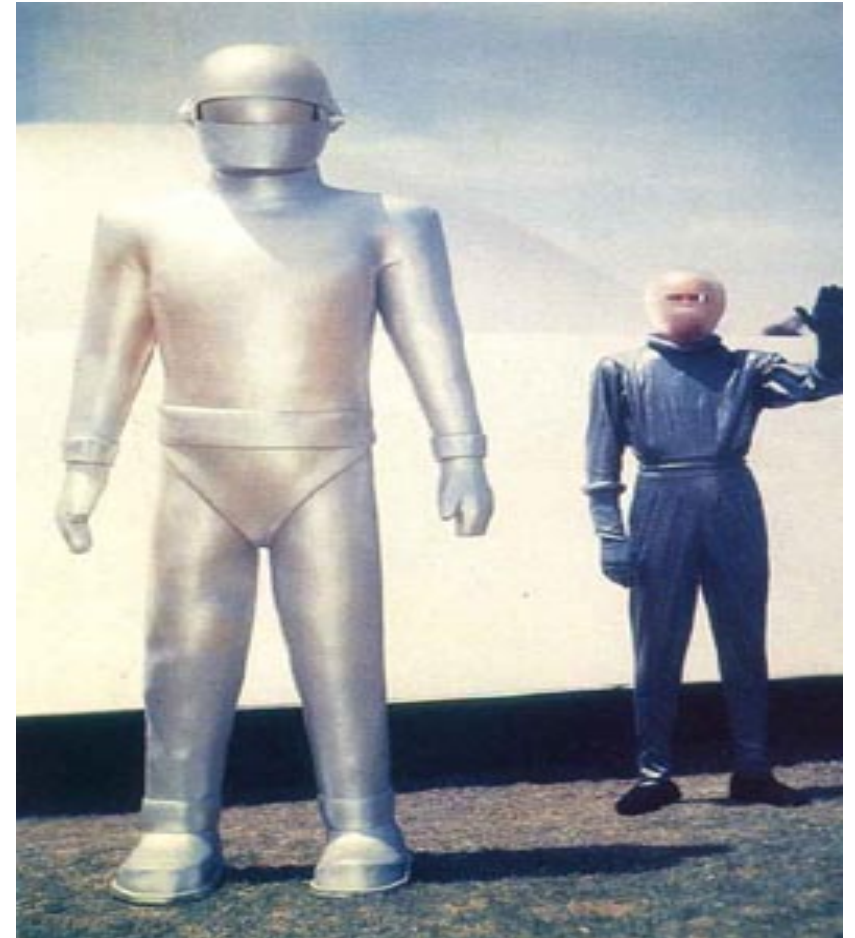
Klaatu barada nikto

Acquiring and Processing Commands

- Drag and Drop your .afr Flight Command Log onto the 3D scene.
- Function to parse into FlightCommand Object
- Add your Overlord like any other object

```
Task <Void> task = new Task<Void>() {  
    @Override  
    protected Void call() throws Exception {  
        try {  
            //Read in the playback file:  
            List<FlightCommand> playback = Files.lines(file.toPath())  
                .filter(line -> !line.isEmpty())  
                .map(mapToFlightCommand)  
                .collect(toList());
```

```
Platform.runLater(() -> {  
    sceneRoot.getChildren().add(overlord);  
});
```



This is the Voice of World Control.

- Command & Control

```
playback.stream().forEach(flightCommand ->{
    switch(flightCommand.commandType) {
        case TAKEOFF : {
            overlord.takeoff(flightCommand.power, flightCommand.duration);
            break; }
        case FORWARD : {
            overlord.forward(flightCommand.power, flightCommand.duration);
            break; }
    }
}
try {
    Thread.sleep(flightCommand.duration);
} catch (InterruptedException ex) {

    //The choice is yours: Obey me and Live, or disobey and die." – Colossus

}
```



Everybody... Do the Robot!

Overlord Animation

```
public void takeoff(Integer power, Integer duration) {  
    //Can't really use a Path here because we are in 3D  
    final Timeline t = new Timeline();  
    t.getKeyFrames().addAll(new KeyFrame[]{  
        new KeyFrame(  
            Duration.millis(duration),  
            new KeyValue[]{  
                new KeyValue(yTranslateProperty(),  
                    getyTranslate() + (-power*sensitivity),  
                    Interpolator.EASE_BOTH),  
            })  
        });  
    t.playFromStart();  
}  
private final DoubleProperty yTranslate  
    = new SimpleDoubleProperty(0) {  
    @Override  
    protected void invalidated() {  
        updateGroup();  
    }  
};
```





Demo. Pay attention.

Next Step: Self-aware Drone Implementing a Control Loop

- “General Autonomy” vs. “Advanced Autonomy”
- Creating an external control loop
- Self-adjustment to achieve/maintain goal
- Higher-level goals vs. commands
- May require change of platform



In Conclusion...

- Thank you for attending
- Keep the information flowing
 - Sean Phillips (@SeanMiPhillips)
 - James Weaver (@JavaFXpert)
 - Mark Heckler (@MkHeck)
- Any questions?



Appendix A

Parts list: Positronic Brain

- Raspberry Pi Model B
- Pi case (ex: <http://www.amazon.com/gp/product/B008TD1FSQ/>)
- SD card (ex: <http://www.amazon.com/gp/product/B00DX5D9I4/>)
- Edimax wifi adapters (
<http://www.amazon.com/Edimax-EW-7811Un-Adapter-Raspberry-Supports/dp/B003MTTJOY/>)
- Power adapter (ex: <http://www.amazon.com/gp/product/B00GWDLJGS/>)
- USB charger (ex: <http://www.amazon.com/gp/product/B00H7TR9WY/>)
- Ethernet cable

Safe Harbor Statement

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