

Introduction to the Java Device I/O APIs

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Program Agenda

- 1 Overview of The Device I/O OpenJDK Project
- 2 Building the Device I/O libraries
- 3 Using the Device I/O APIs
- 4 A closer look at working with GPIO, SPI, I2C and UART
- 5 More info

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The Device I/O Project

The Device I/O Project is an OpenJDK to provide a Java-level API for accessing generic device peripherals on embedded devices.

The Device I/O Project

- Follows the JavaME Device I/O API
- Targets Linux/ARM SBCs
 - Raspberry Pi
 - SABRE Lite
- Supports an initial set of four peripheral device APIs
 - GPIO
 - SPI
 - I2C
 - UART

The Device I/O Project

(continued)

- Provides a consistent method for accessing low level peripherals on embedded devices
- Is extendable with service providers
- Helps developers manage multiple hardware configurations by providing the ability to assign logical names to devices

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Building The Device I/O Libraries

- Supports building on a Linux host with ARM cross-compiler
- Requires JDK7 or JDK8, Linux/ARM cross-compiler and GNU Make
- Sample code may also use the Ant build tool

Building The Device I/O Libraries

- Define required environment variables
 - export JAVA_HOME=<path to JDK>
 - export PI_TOOLS=<path to Linux/ARM cross-compiler>
- Get the source
 - hg clone <http://hg.openjdk.java.net/dio/dev>
- Build
 - cd dev
 - make

Building The Device I/O Libraries

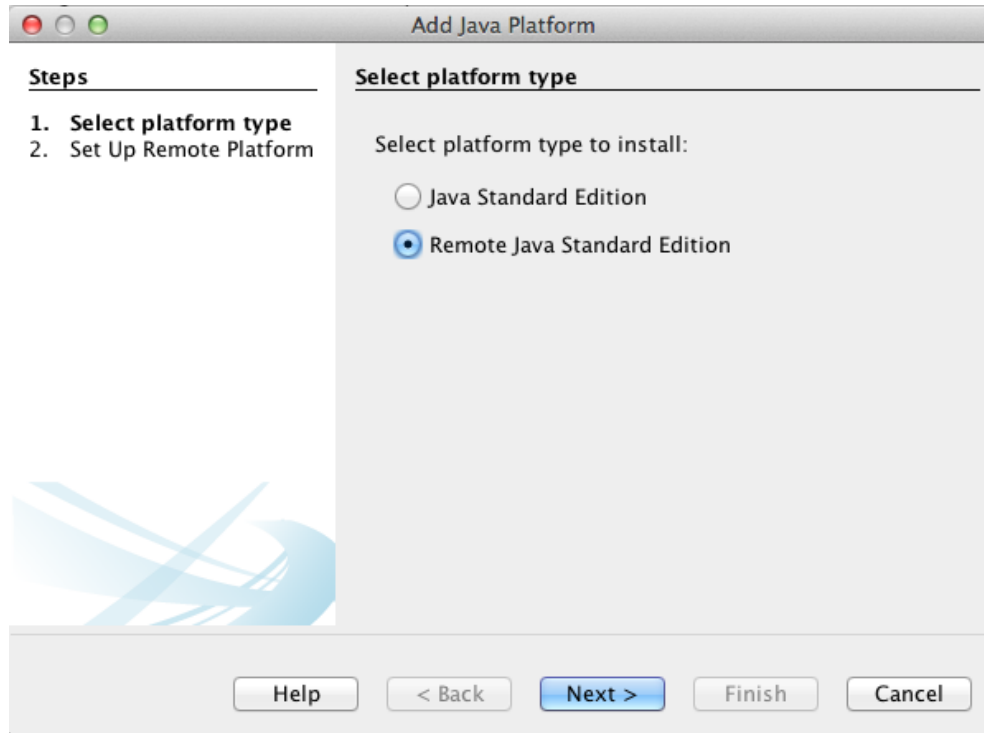
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- Completed library files will be in build directory
 - `<top-level>/build/jar/dio.jar`
 - `<top-level>/build/so/libido.so`

Program Agenda

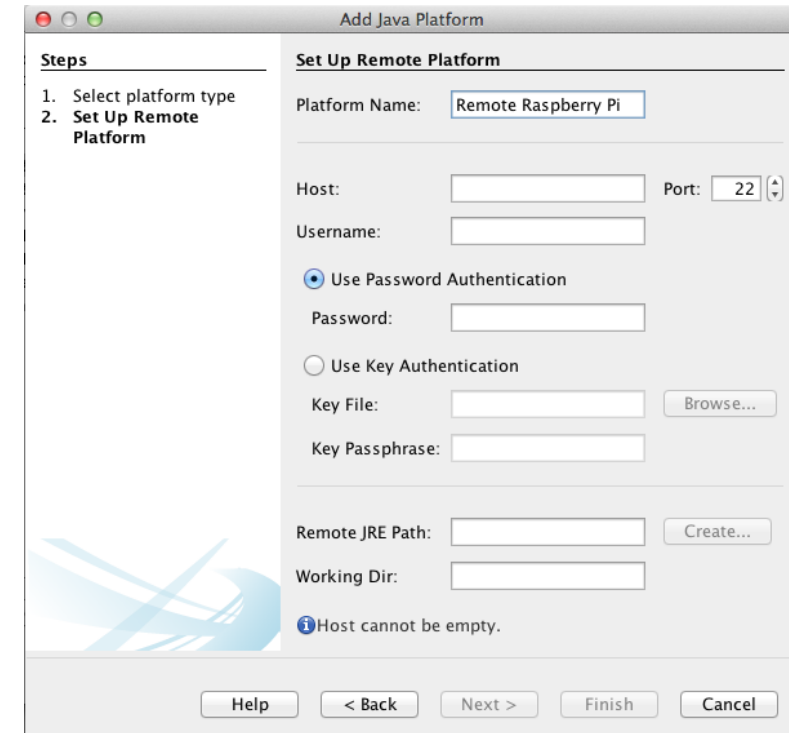
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Working With DIO APIs in Netbeans



Tools → Java Platforms → Add Platform . . .

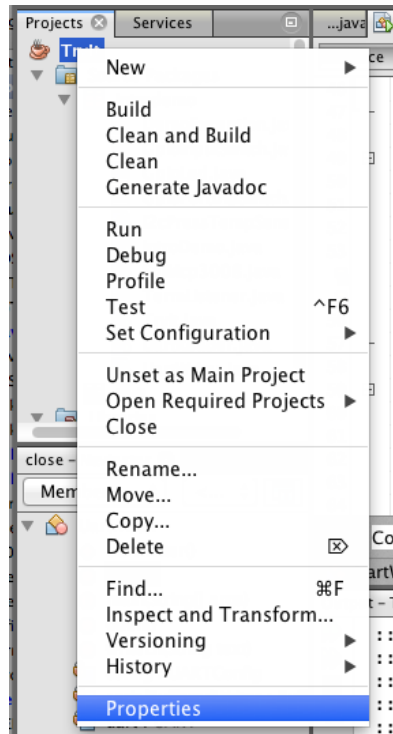
Select “Remote Java Standard Edition” then click next



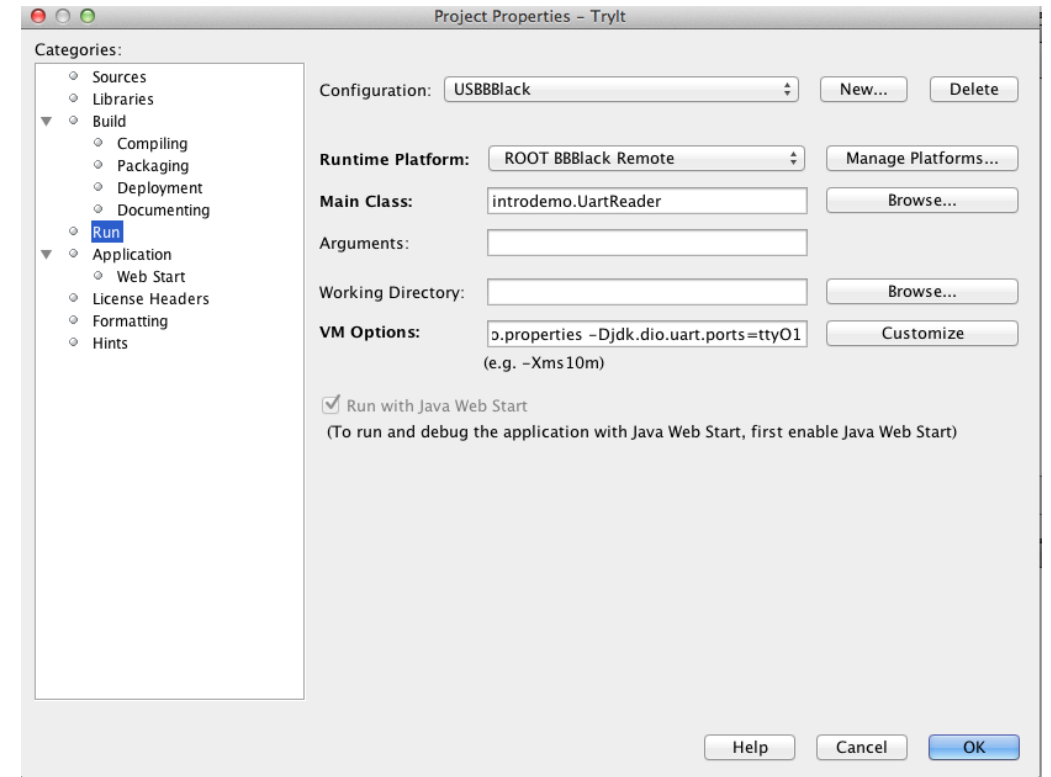
Fill in required fields then click “Finish”

Note: may need to use “root” credentials to run DIO apps from netbeans

Working With DIO APIs in Netbeans (cont'd)

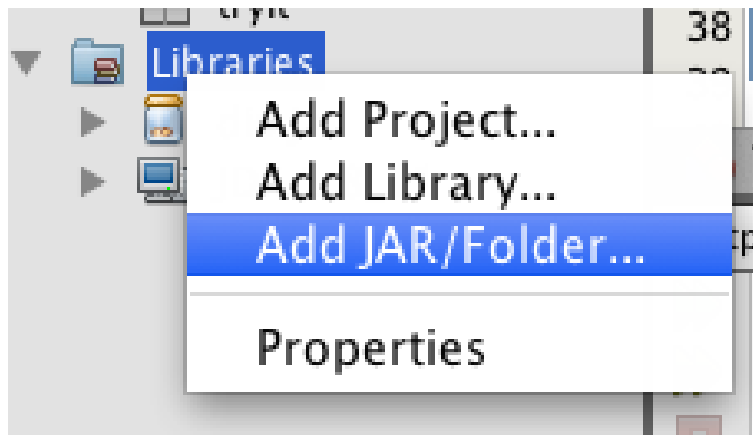


Right click on your project and select “Properties”

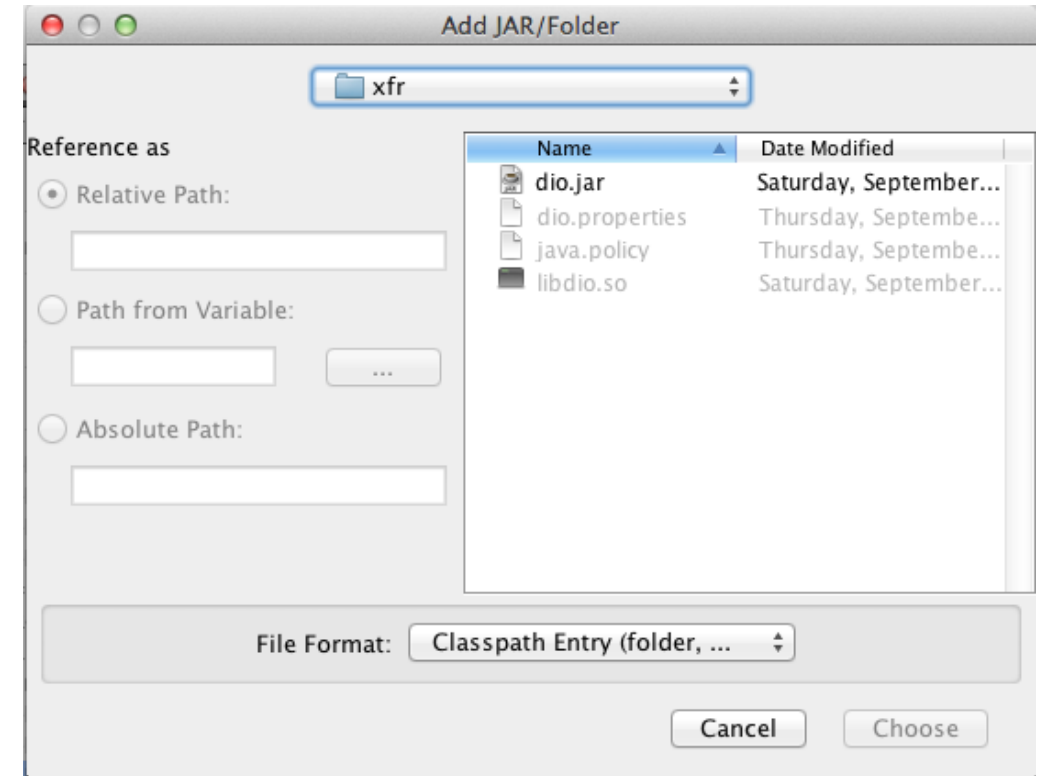


Create a new configuration with your new remote platform

Working With DIO APIs in Netbeans (cont'd)



Right click on “libraries” in your project tree and select “Add JAR/Folder...”



Choose the dio.jar file

Using the Device I/O APIs

- Copy libdio.so to your native java library path on the target device
 - Or, specify its location with `-Djava.library.path` in VM options
- Specify `-Djdk.dio.registry` in VM options (or in the `java` command line) to use a `.properties` file to preload a set of device configurations which you can refer to by a numeric ID
- Use `DeviceManager.list()` to get a list of all preloaded and user-registered devices in the system
- Get a device instance by using `DeviceManager.open()` methods
- When done with a device, be sure to call its `close()` method
- Access to devices depends on appropriate OS level access and new Java permissions

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A Closer Look . . .

GPIO

GPIO

- General Purpose Input/Output
- Logical 1 or 0 controlled by software
- Dedicated to a single purpose
 - Drive a single LED
 - Status flag
 - “bit-banging”

jdk.dio.gpio.GPIOPin

Key configuration details

- Pin number
- Direction
 - Input
 - Output
- Trigger
 - Rising
 - Falling
- Mode – Not software configurable for Linux/ARM port

jdk.dio.gpio.GPIOPin

- Represents a single GPIO pin
- Can be configured as input or output
 - Detect a button press
 - Drive a single LED
- Can register listeners to handle “value changed” events

jdk.dio.gpio.GPIOPin

```
GPIOPinConfig config =  
    new GPIOPinConfig(DeviceConfig.DEFAULT,    // controller number  
                      18,                      // pin number  
                      GPIOPinConfig.DIR_OUTPUT_ONLY,  
                      GPIOPinConfig.DEFAULT,  // mode (ignored)  
                      GPIOPinConfig.TRIGGER_NONE,  
                      false);                 // initial value
```

```
• • •  
    GPIOPin outputPin = DeviceManager(config);  
• • •  
    outputPin.setValue(true);
```

jdk.dio.gpio.GPIOPin

```
GPIOPinConfig config =  
    new GPIOPinConfig(DeviceConfig.DEFAULT,  
                      23,                               // pin number  
                      GPIOPinConfig.DIR_INPUT_ONLY,  
                      GPIOPinConfig.DEFAULT,  
                      GPIOPinConfig.TRIGGER_RISING_EDGE |  
                      GPIOPinConfig.TRIGGER_FALLING_EDGE,  
                      false);                          // initial value
```

```
• • •  
    GPIOPin inputPin = DeviceManager(config);  
• • •  
    boolean pinValue = inputPin.getValue();
```

jdk.dio.gpio.GPIOPin

```
inputPin.setInputListener(new PinListener() {  
    public void valueChanged(PinEvent event) {  
        System.out.println("Pin value is now " + event.getValue());  
    }  
});
```

A Closer Look . . .

SPI

SPI

- Serial Peripheral Interface
- Single master/multiple slaves connected to a single bus
- Serial, full-duplex
- Bits shift in on MISO (Master In Slave Out) as they shift out on MOSI (Master Out Slave In)

jdk.dio.spibus.SPIDevice

Key configuration details

- Device number
- Chip select address (device address)
- Chip select active level
 - High, low, not controlled
- Clock mode – see javadocs for explanation
- Word length
- Bit ordering

jdk.dio.spibus.SPIDevice

- Represents an SPI slave device
- Provides methods to write, read and writeAndRead to/from the slave device
 - write(); read(); != writeAndRead();
- Allows you to surround a series of writes and reads with begin(), end() to keep slave select line active
- Uses java.nio.ByteBuffer in API calls

jdk.dio.spibus.SPIDevice

```
SPIDeviceConfig config =  
    new SPIDeviceConfig(DeviceConfig.DEFAULT,           // Device Number  
                        0,                             // SS connected to CE0  
                        500000,                        // clock frequency  
                        SPIDeviceConfig.CS_ACTIVE_LOW,  
                        8,                             // 8-bit words  
                        Device.BIG_ENDIAN);  
  
    . . .  
SPIDevice spiDevice = DeviceManager.open(config);  
    . . .
```

jdk.dio.spibus.SPIDevice

MCP3008 Example

```
public int readChannel(int c) {
    ByteBuffer out = ByteBuffer.allocate(3);
    ByteBuffer in = ByteBuffer.allocate(3);
    out.put((byte)0x01); // start bit
    out.put((byte)(((c | 0x08) & 0x0f) << 4)); // single-ended, channel c
    out.put((byte)0); // padding
    out.flip(); // important!!! reset or flip buffer to start sending from
                // the beginning
    . . .
    spiDevice.writeAndRead(out, in);
    . . .
    int high = (int)(0x0003 & in.get(1)); // first byte is padding, 10-bit result is
    int low = (int)(0x00ff & in.get(2)); // contained in bit 1-0 of second byte and
                                        // all eight bits of third byte
    return (high << 8) + low;
}
```

A Closer Look . . .

I²C

I²C

- Inter-Integrated Circuit
- Multi-master/multi-slave bus
 - Device I/O supports only slave devices
 - One master is assumed
- Serial, half-duplex
- One line for data, one for clock, no separate address lines

jdk.dio.i2cbus.I2CDevice

Key configuration details

- Controller number
- Slave address
- Address size
- Clock frequency

jdk.dio.i2cbus.I2CDevice

- Represents a I2C slave device
- Provides methods to read, write from/to slave device
- Allows you to surround a series of related writes and reads with `begin()`, `end()`
- Uses `java.nio.ByteBuffer` in API calls

jdk.dio.i2cbus.I2CDevice

BMP160 Example

```
I2CDeviceConfig config =
    new I2CDeviceConfig(1,          // i2c bus number (raspberry pi)
                        0x77,       // i2c slave address (BMP180 press/temp sensor)
                        7,          // address size in bits
                        3400000);   // 3.4MHz clock frequency

    . . .

I2CDevice i2cSlave = DeviceManager.open(config);

    . . .

// read calibration data
ByteBuffer dst = ByteBuffer.allocate(22); // 22 = size (bytes) of calibration data
int bytesRead = i2cSlave.read(0xAA,     // EEPROM start address
                              1,        // size (bytes) of subaddress
                              dst);
```

A Closer Look . . .

UART

UART

- Universal Asynchronous Receiver/Transmitter

jdk.dio.uart.UART

Key configuration details

- Controller name or number
- Baud rate
- Parity
- Stop bits
- Flow control

jdk.dio.uart.UART

- Allows for control and access of a UART device
- Provides methods to for synchronous and asynchronous reads and writes
- Implements the `java.nio.channels` interfaces `ReadableByteChannel` and `WritableByteChannel`
- Uses `java.nio.ByteBuffer` in API calls

jdk.dio.uart.UART

```
UARTConfig config = new UARTConfig("ttyAMA0",           // device name
                                   DeviceConfig.DEFAULT, // channel
                                   9600,                 // baud rate
                                   UARTConfig.DATABITS_7,
                                   UARTConfig.PARITY_NONE,
                                   UARTConfig.FLOWCONTROL_NONE);

    . . .

UART uart = DeviceManager.open(config);
OutputStream os = Channels.newOutputStream(uart);
BufferedWriter writer = new BufferedWriter(new OutputStreamWriter(os));

writer("Hello");

    . . .
```

More Info

- Device I/O OpenJDK Project page
 - <http://openjdk.java.net/projects/dio/>
- Device I/O mailing list
 - <http://mail.openjdk.java.net/mailman/listinfo/dio-dev>
- Device I/O Wiki
 - <https://wiki.openjdk.java.net/display/dio/Main>
- Device I/O mercurial repo
 - <http://hg.openjdk.java.net/dio/dev>

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