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RESTful Microservices

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Goal of The Presentation

- To show how Jersey as JAX-RS 2.0 could be used outside a Java EE container in a light-weight fashion to implement RESTful micro-services in Java

Agenda

- 1 ➤ Microservices Primer
- 2 ➤ JAX-RS/ Jersey Primer
- 3 ➤ Jersey features to support microservices development

Agenda

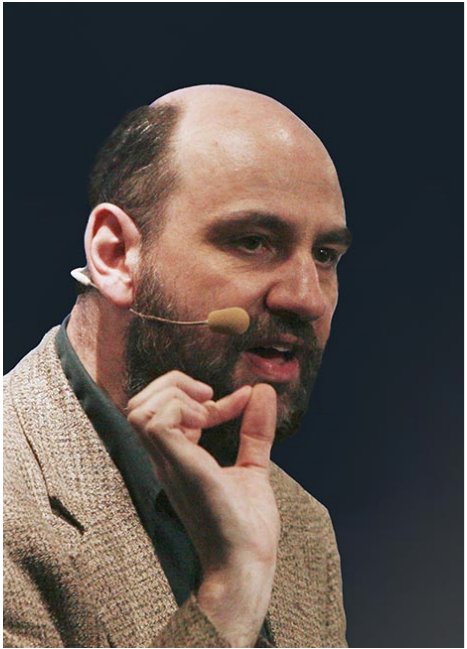
- 1 ➤ Microservices Primer
- 2 ➤ JAX-RS/ Jersey Primer
- 3 ➤ Jersey features to support microservices development

Properties of large monolith applications

- Large applications too complex and fragile
- Deployments slow and expensive
 - entire application must be tested
 - hard to deploy/test any module in isolation
- Problem tracking and isolation
- Scaling only the entire application

Dream of a microservice

- working the unix way
 - narrow your scope
 - do one thing but do it well
- decoupling
 - simpler
 - easier
 - cheaper
 - faster to develop



“Small services,
each running in its own process and
communicating with lightweight
mechanisms.”

– *Martin Fowler, ThoughtWorks*

Properties of Microservice Architecture

- Isolated impact of changes
 - Can be rewritten rather than maintained
 - Easier to upgrade technologies
- Isolated scope
 - reflect one business capability
 - small enough to fit in your head
- Container-less deployment
 - Self-contained
 - Single OS process
- Smart endpoints & dump pipes
 - Communicate using standardised application protocols and message semantics
- Cloud-friendly
 - Auto-scaling and designed for failures
- Enforces modularity
- “You build it, you run it” model
 - stronger customer focus

Microservices -The Hard Stuff

- Provisioning
 - How do I deploy a service?
 - How do I upgrade a service to a new version?
 - How do I upgrade multiple services to a new version?
 - How do I ensure consistent configuration?
- Integration & discovery
 - Where can I find the service I need to interact with?
 - How do I interact with a service?
- Testing & Troubleshooting
 - How do I test and debug in a distributed service environment?
- Consistency
 - How do I ensure that all services expose consistent API?
- Fault tolerance and isolation

Application interface

- Be of the web not on the web!
- HTTP and universal media types can be consumed by different clients
- Looks familiar? You are right, this is REST

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JAX-RS/ Jersey primer

- JAX-RS 2.0
 - part of Java EE 7 (2013)
 - defines a standard API for
 - Implementing RESTful web services in Java
 - REST client API
- Jersey 2.0
 - provides production ready JAX-RS 2.0 reference implementation
 - brings many non-standard features

Notable features

- Integration with various HTTP containers and client transports
- Support for SSE
- MVC view templates
- Reactive/Async Client
- Security (SSL, OAuth, ...)
- Test Framework
- Monitoring and Tracing
- Various data bindings

One slide Jersey application

```
HttpServer httpServer = GrizzlyHttpServerFactory.createHttpServer(myUri, new  
MyApp(), false);  
httpServer.start();
```

```
public MyApp() extends ResourceConfig {  
    super(HelloResource.class);  
}
```

```
@Path("hello")  
public class HelloResource {  
  
    @GET  
    public String sayHello() {  
        return "Hello";  
    }  
}
```

Agenda

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Selected Jersey features

- Grizzly HTTP server support
- Application monitoring and tracing
- Powerful client

Supported server containers

- **Grizzly HTTP server**
- Servlet 2.4-3.1
- Jetty HTTP Container (Jetty Server Handler)
- Java SE HTTP Server (HttpHandler)
- Other containers could be plugged in via ContainerProvider SPI

Grizzly HTTP server

- Lightweight HTTP server
- High performance
- Powers Glassfish AS
- HTTP 2, Websockets, Comet
- Secure
- Optional Servlet API
- Serves static resources

Grizzly configuration example

```
HttpServer httpServer = GrizzlyHttpServerFactory
    .createHttpServer(myUri, new MyApp(), false);
HttpHandler httpHandler = new
CLStaticHttpHandler(HttpServer.class.getClassLoader(), "/static/");
httpServer.getServerConfiguration().addHttpHandler(httpHandler, "/");
httpServer.getServerConfiguration().setSessionTimeoutSeconds( . . . );
NetworkListener listener = httpServer.getListener("grizzly");
listener.getTransport().setSelectorRunnersCount(4);
listener.getTransport().setWorkerThreadPoolConfig(
ThreadPoolConfig.defaultConfig().setCorePoolSize(8).setMaxPoolSize(16));
listener.setDefaultErrorPageGenerator(. . . );
listener.getFileCache().setMaxCacheEntries(. . . );
listener.getCompressionConfig().setCompressionMode( . . . );
```


Monitoring support

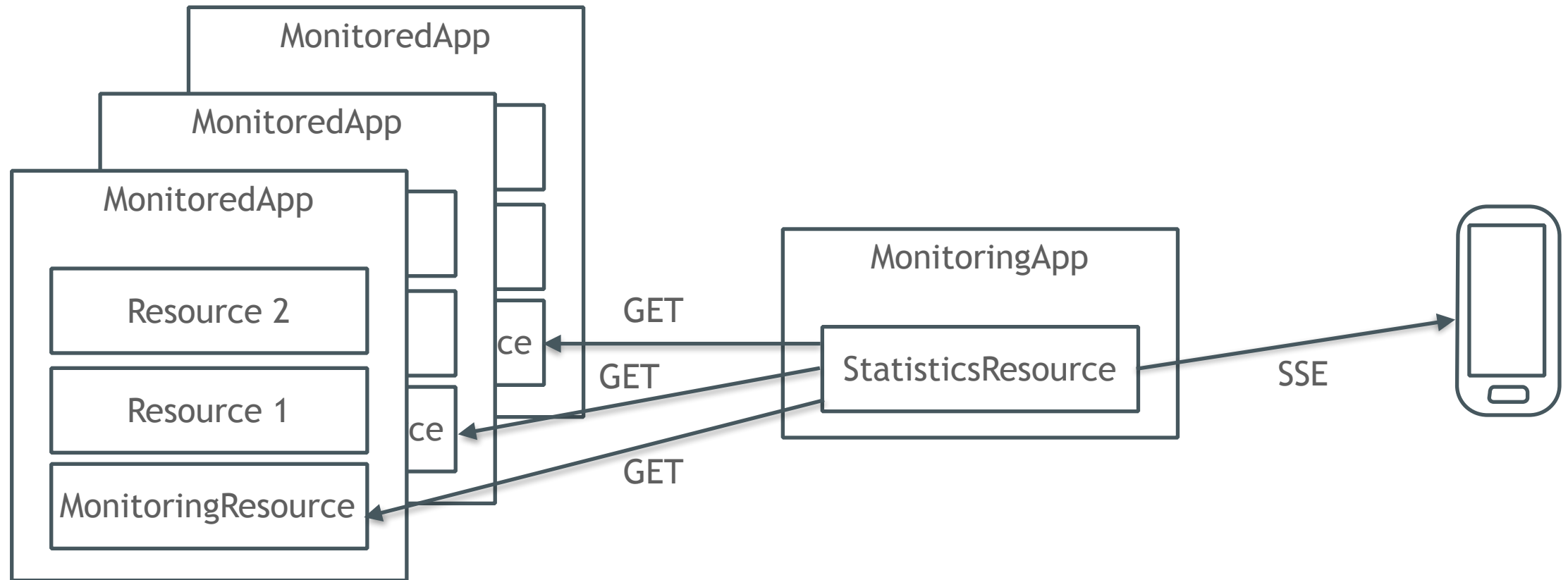
- Powerful monitoring API
- Basic statistics collected
- Custom event listeners can be created
- MBean and programmatic API
- Statistics can be injected into a resource:

```
@Inject  
private Provider<MonitoringStatistics> statistics
```

Custom monitoring event listeners

```
public class MyRequestEventListener implements RequestEventListener {  
    private final long startTime = System.currentTimeMillis()  
  
    @Override  
    public void onEvent(RequestEvent event) {  
        switch (event.getType()) {  
            case RESOURCE_METHOD_START:  
                System.out.println("Resource method "  
                    + event.getUriInfo().getMatchedResourceMethod()  
                    .getHttpMethod()  
                    + " started for request " + requestNumber);  
                break;  
            case FINISHED:  
                System.out.println("Request " + requestNumber  
                    + " finished. Processing time "  
                    + (System.currentTimeMillis() - startTime) + " ms.");  
                break;  
        }  
    }  
}
```

Grizzly and monitoring demo



Grizzly and monitoring demo

```
@Path("/resource1")
public class MonitoredResource1 {

    @GET
    public String getHello() {return "Hello from resource 1";}
}

@Path("/resource2")
public class MonitoredResource2 {

    @GET
    public String getHello() {return "Hello from resource 2";}
}
```

Grizzly and monitoring demo

```
@Path("monitoring")
public class MonitoringResource {

    @Inject private Provider<MonitoringStatistics> statistics;

    @Produces(MediaType.APPLICATION_JSON)
    @GET
    public MonitoringData get() {
        MonitoringData monitoringData = new MonitoringData();
        Map<String, Long> rr = statistics.get()
            .getResourceClassStatistics()
            .entrySet()
            .stream()
            .collect(Collectors.toMap(
                e -> e.getKey().getSimpleName(),
                e -> e.getValue()
                    .getRequestExecutionStatistics()
                    .getTimeWindowStatistics()
                    .get(1000L)
                    .getRequestCount()));
        monitoringData.setRequestsPerResource(rr);
        return monitoringData;
    }
}
```

Grizzly and monitoring demo

```
@Path("statistics")
public class StatisticsResource {

    private static final SseBroadcaster broadcaster = new SseBroadcaster();
    private static final ScheduledExecutorService scheduler = ...
    private static final Client client = ClientBuilder.newClient();

    @Inject
    private MonitoringApp monitoringApp;

    @GET
    @Produces(SseFeature.SERVER_SENT_EVENTS)
    public EventOutput get() {
        EventOutput output = new EventOutput();
        broadcaster.add(output);
        scheduler.scheduleAtFixedRate(this::broadcastStatistics, 0, 1, TimeUnit.SECONDS);
        return output;
    }

    . . .
}
```

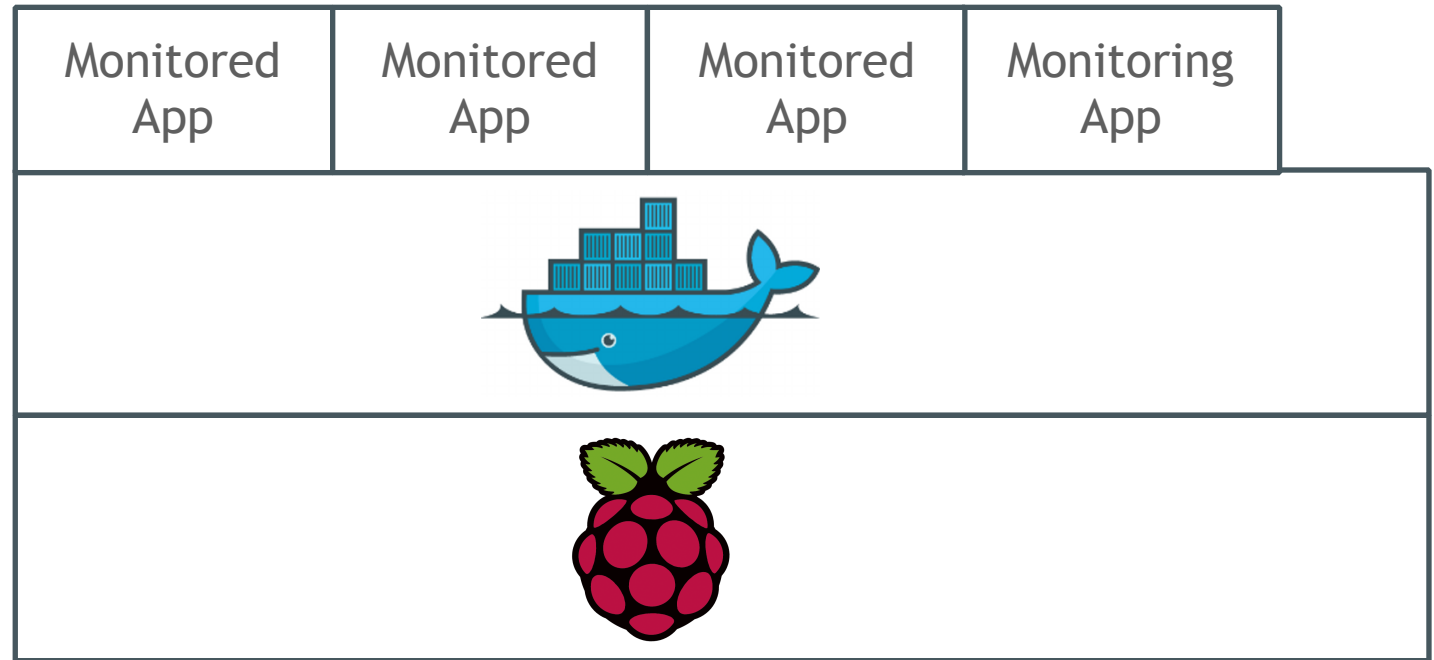
Grizzly and monitoring demo

```
private void broadcastStatistics() {  
    List<URI> monitoringEndpoints = monitoringApp.getMonitoredApps();  
    List<MonitoringData> monitoringData = monitoringEndpoints  
        .stream()  
        .map((endpointUri) -> {  
            Response response = client.  
                target(endpointUri)  
                .path("monitoring").request()  
                .get();  
            MonitoringData data = response.readEntity(MonitoringData.class);  
            data.setNode(endpointUri.getHost() + ":" + endpointUri.getPort());  
            return data;  
        }).collect(Collectors.toList());  
  
    OutboundEvent event = new OutboundEvent.Builder()  
        .mediaType(MediaType.APPLICATION_JSON_TYPE)  
        .data(monitoringData).build();  
    broadcaster.broadcast(event);  
}
```

Demo deployment

```
# create arm/java image
FROM resin/rpi-raspbian:wheezy
COPY jre /data/jre
ENV PATH /data/jre/bin:$PATH
CMD ["java", "-version"]
```

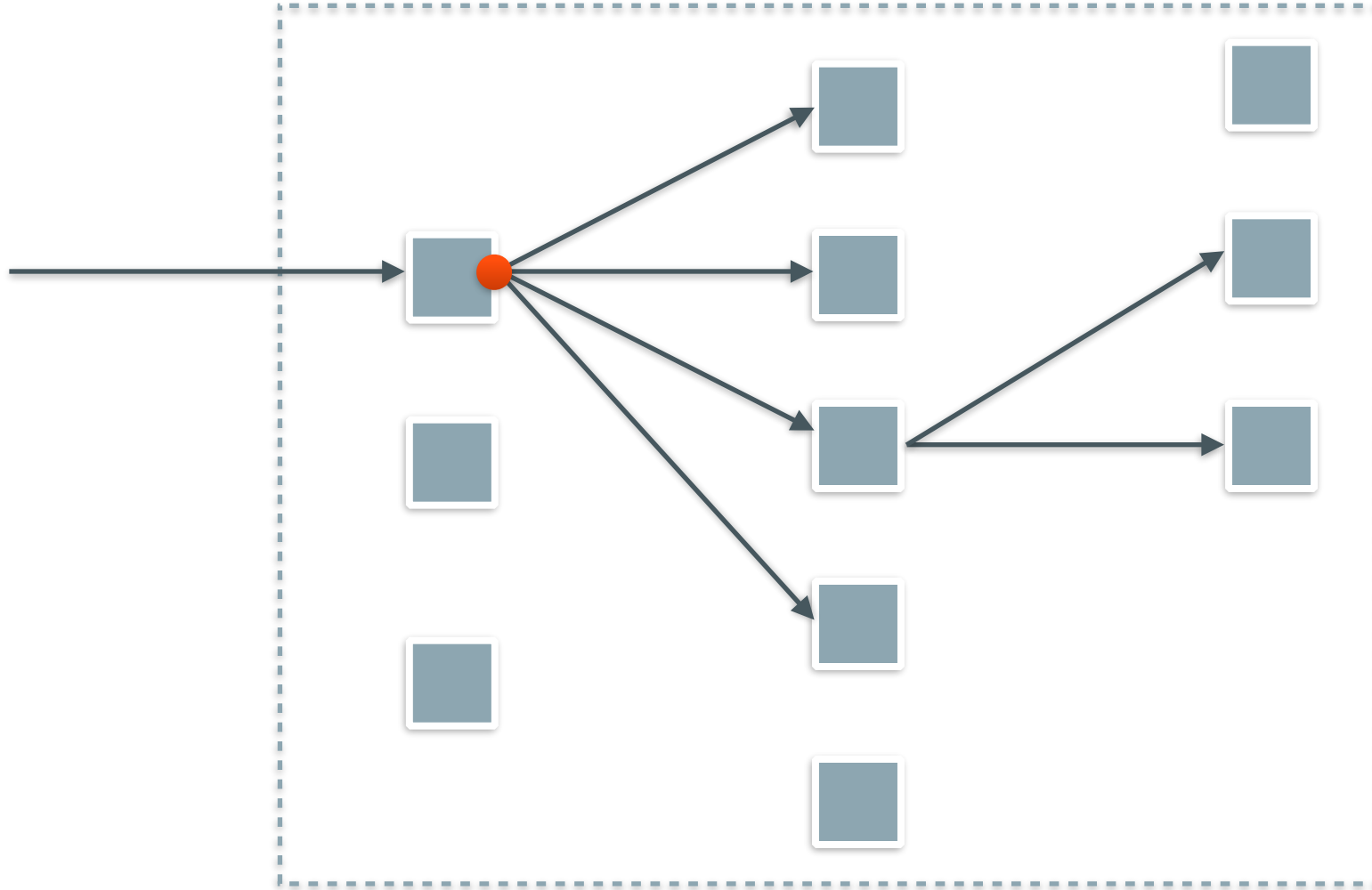
```
# create monitoredApp image
FROM arm/java8
COPY Monitored-app.jar /data/Monitored-app.jar
CMD ["java", "-jar", "/data/Monitored-app.jar"]
```



Grizzly and monitoring demo summary

- <https://github.com/PetrJanouch/JavaOne2015-Monitoring-Demo>

Client in the microservice world



Jersey client primer

```
Client client = ClientBuilder.newClient(new ClientConfig()  
    .register(MyClientResponseFilter.class)  
    .register(new AnotherClientFilter()));  
  
String entity = client.target("http://example.com/rest")  
    .register(FilterForExampleCom.class)  
    .path("resource/helloworld")  
    .queryParams("greeting", "Hi World!")  
    .request(MediaType.TEXT_PLAIN_TYPE)  
    .header("some-header", "true")  
    .get(String.class);
```

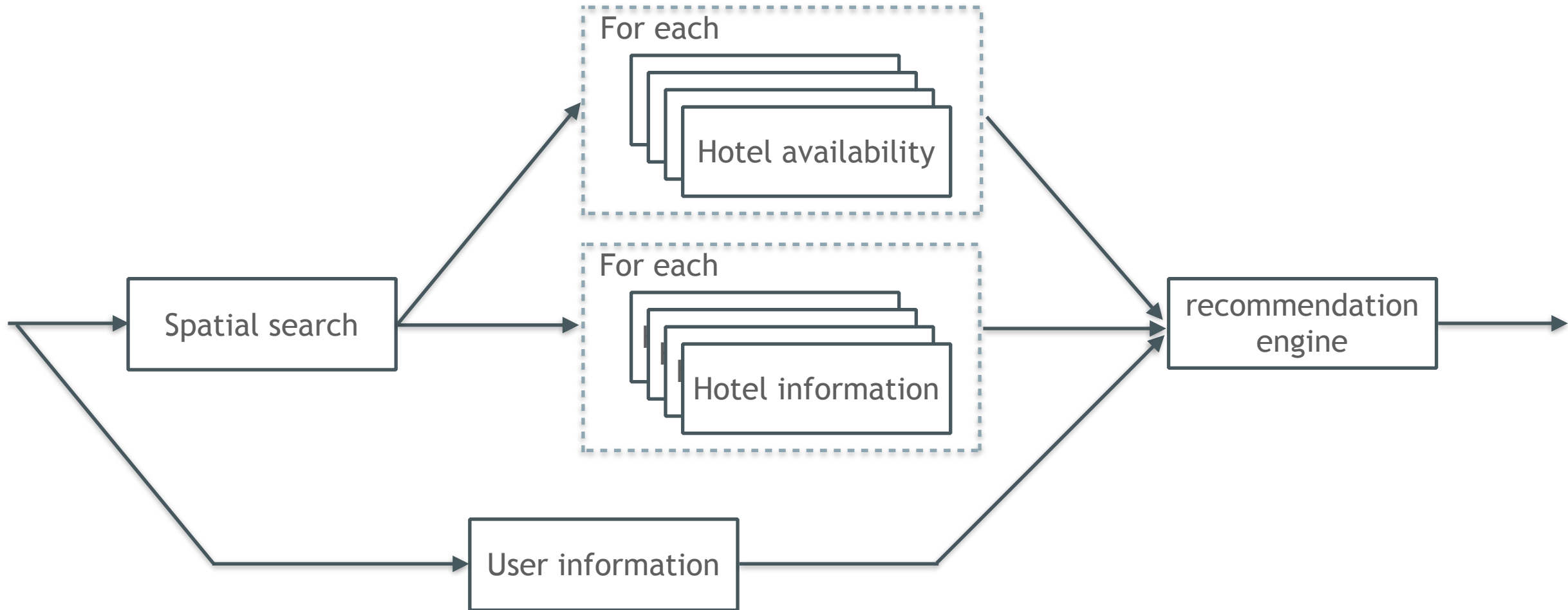
Jersey client - features

- Fluent API
- Many connectors (Grizzly, Jetty, Apache, ...)
- Secure (SSL, Digest, Basic, OAuth, ...)
- Various data bindings
- Filters
- **Reactive extensions**

Hotel booking example

- Get free hotels close to a specified location
 - find hotels within 5 kilometre radius
 - check hotel availability
 - get stored information about the hotel
 - get stored information about the user
 - return personalised list of available hotels
- Each call to a service takes 100ms

Hotel search service call dependency



Hotel search - synchronous client

- Easy and straightforward
- Latency for 10 results:
 - $100 + 10 \times 100 + 10 \times 100 + 100 + 100 = 2300$ ms
- Executors to the rescue?

```
executorService.submit(() -> {  
    Response searchResult = client.target("search").request().get();  
    ...  
});
```

- up to 21 threads handling 1 hotel search request
- a lot of synchronisation required

Hotel search - asynchronous client

```
client.target("search").request().async()  
    .get(new InvocationCallback<List<String>>() {  
        public void completed(List<String> hotels) {  
            for (String hotel : hotels) {  
                client.target("hotelDetail").path(hotel).request().async()  
                    .get(new InvocationCallback<Hotel>() {  
  
                        public void completed(Hotel hotel) {  
                            ...  
                        }  
  
                        public void failed(Throwable throwable) {  
                            ...  
                        }  
                    });  
                ...  
            }  
        }  
        public void failed(Throwable throwable) {  
            ...  
        }  
    });
```


Reactive client

- As fast as an async client
- Data flows
 - execution model propagates changes through the flow
- Event based
 - notify user code or another item in the flow continuation, error, completion
- Composable
 - compose/ transform flows into a resulting flow

Jersey reactive client libraries

- Java 8
 - CompletionStage, CompletableFuture
- Guava
 - ListenableFuture, Futures
- RxJava
 - Observable
 - Contributed by Netflix
 - Complicated but powerful

Hotel search - RX client

```
Observable<Destination> recommended = RxObservable.from(client.target("search"))
    .request()
    .rx()
    .get(new GenericType<List<String>>() {})
    .onErrorReturn(throwable -> {
        . . .
    })
    .flatMap(hotelId -> {
        Observable<Hotel> i = RxObservable.from(client.target("hotelInfo")) . . .
        Observable<Boolean> available = RxObservable.from(. . .
        return Observable.zip(i, available, . . .)
    })
    .take(10)
    .toList()
    . . .
```

Summary

- When writing microservices in Java, JAX-RS is a natural choice to implement REST interface
- Jersey brings several non-standard options that might be handy:
 - Lightweight container support
 - Monitoring features (auto-scaling)
 - Powerful client (+ reactive extensions)
- There is more to come in future Jersey versions

Q/A

