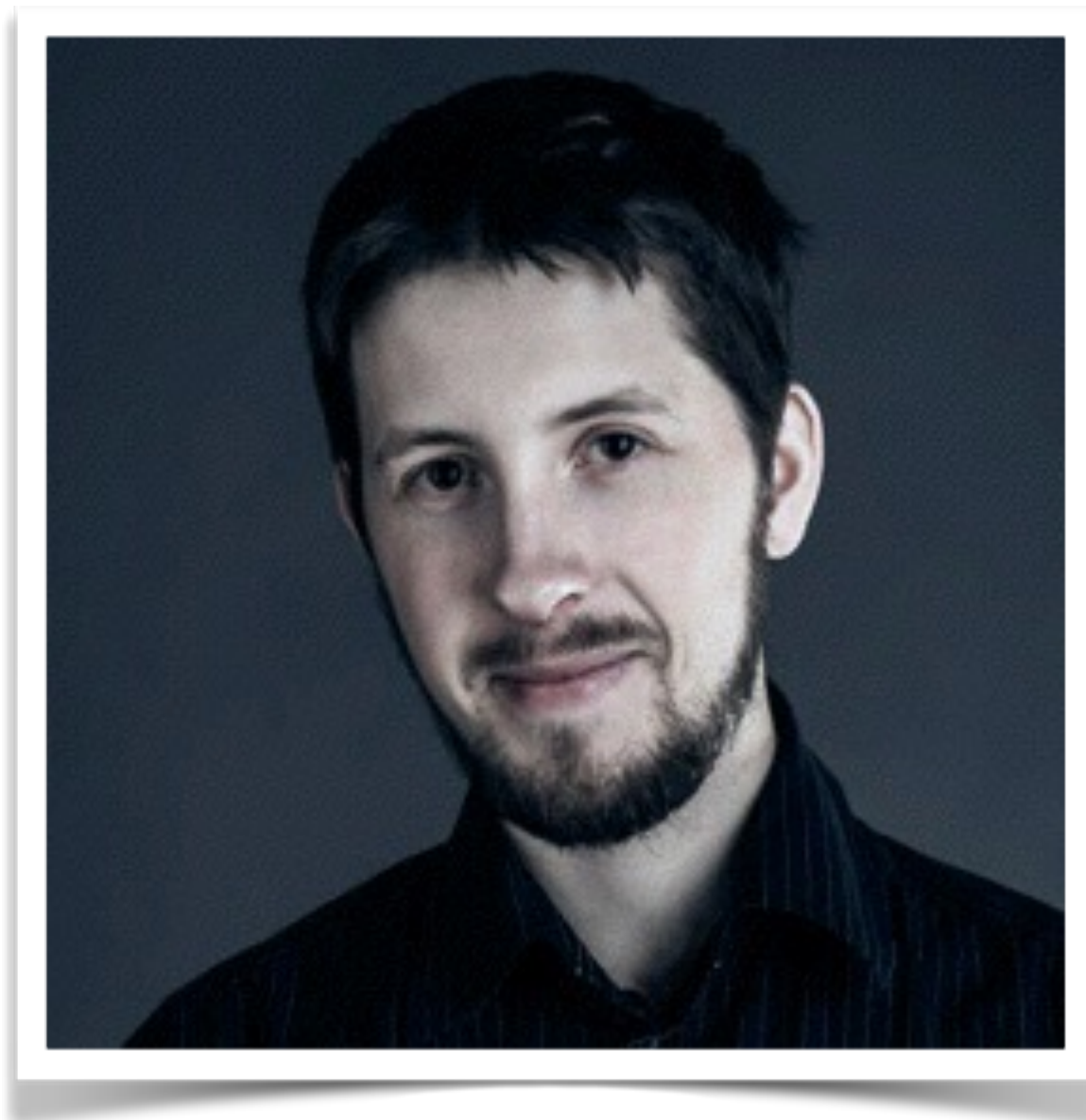


Continuous Delivery *Anti*patterns

JavaOne 2015
Andrzej Grzesik

andrzej grzesik



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andrzejgrzesik.info



[*sckrk*]



my opinions are my own

disclaimer

@JavaOneConf @ags313

#JavaONE

please tweet!

questions?

just ask!

tl; dr:

release more often!

software

is a people problem

*Our highest priority is to satisfy the customer through early and
continuous delivery of valuable software.*

agile manifesto, 2001

delivery is
organization-specific

change scenario

1. prioritize problems

2. fix first

repeat



FEARLESS PATTERNS FOR INTRODUCING NEW IDEAS CHANGE



MARY LYNN MANNS, Ph.D.
LINDA RISING, Ph.D.

when system breaks

money is lost

policies as signs of failures past

control the unpleasant

or at least try

fear of releasing

(fear it's not technical)

fear of things breaking

how to fight fear?

build trust

gently!

foreign customer, shaky component

send unit tests with code!

and wait

symptoms?

planned stagnation!

quiet periods

release 'trains'

rc, beta, gold

solution: **involve** business

a.k.a. 'manage stakeholders'

small changes
should happen quickly

great selling point

when system breaks

all roll-back!

to where? from where?

problem:
no idea what is where

git push --force prod

#randomhashisbetterthannone

do: --version

better:
do semantic versioning

<http://semver.org/>

do: know what is where

do: know what is where

(have a dashboard)

glu

<https://github.com/pongasoft/glu>

Dashboard

Agents

Deployments

Model

Admin

admin

Help

glu-dev-1

All [product]

c1 cluster ▾

Plans

Customize

change dashboard

remove all filters

remove a filter

Model

5bfd187cb1 [Tutorial System Model]

Summary

☐ Errors Only

☐ Filter [x]

metadata.cluster='c1'[x]

cluster

I:2

E:0

mountPoint:2

agent:1

tags:3

container:1

version:1

product:1

status:1

c1

2

0

/sample/i001

agent-1

frontend

osx

webapp

sample

1.0.0

product1

running

/sample/i002

agent-1

frontend

osx

webapp

sample

1.0.0

product1

running

versions vs frontend

problem:

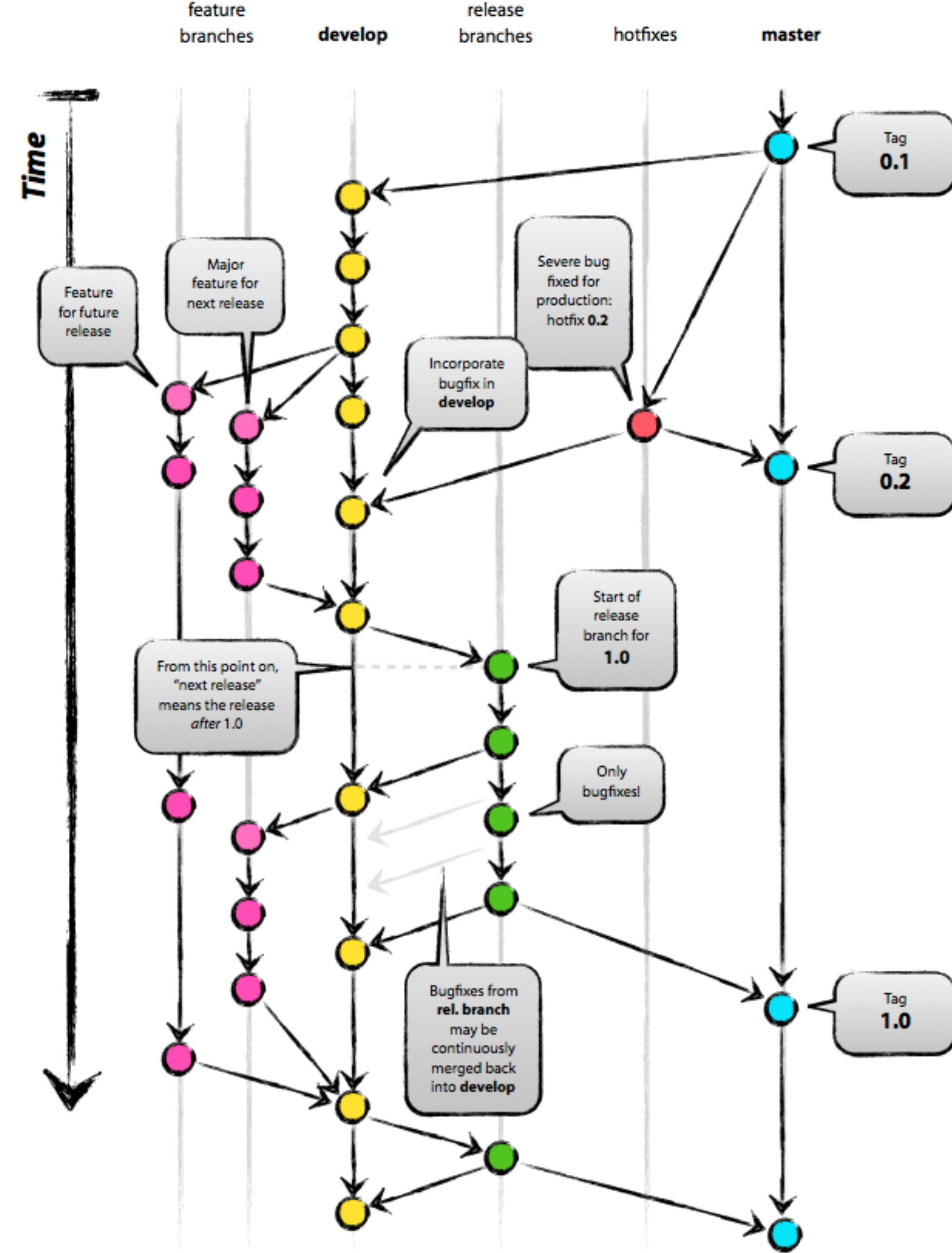
many teams/unstable code

multiple repo is OK

one for dev, one for releases

git flow is OK

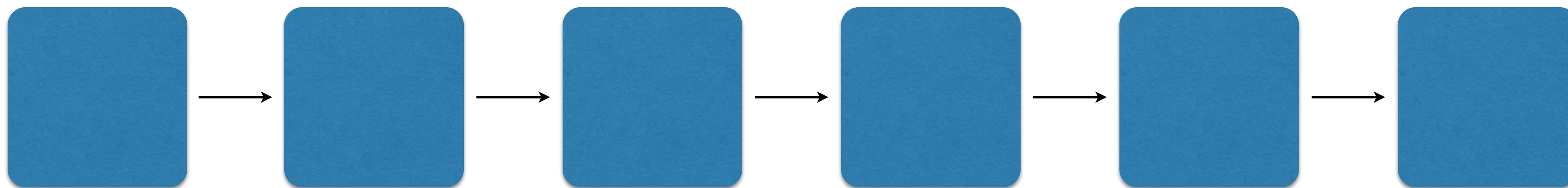
<http://nvie.com/posts/a-successful-git-branching-model/>



personal favourite:
stable master

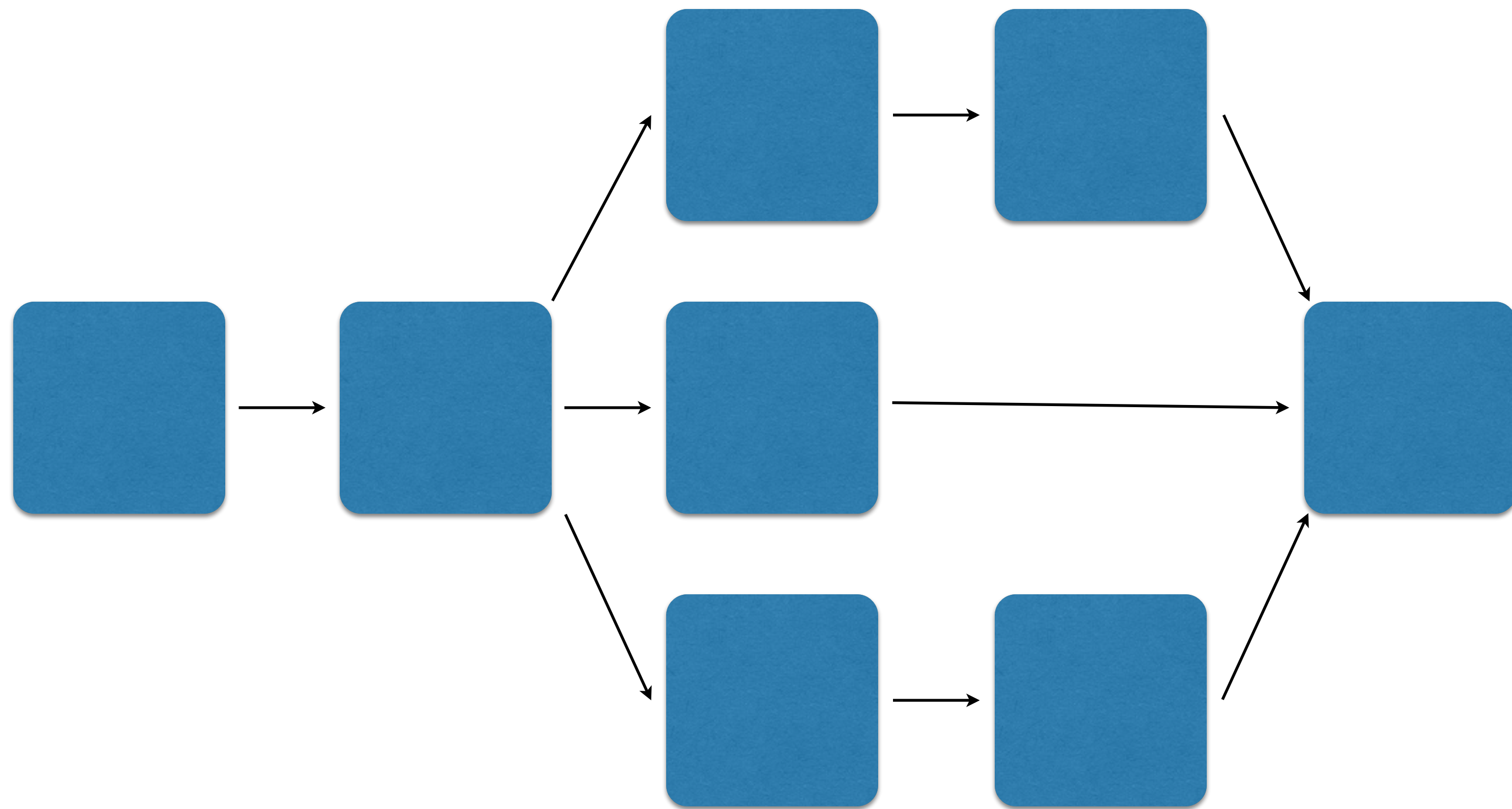
Build && Environments

ok, let's have a pipeline



problem:
slow

solution:
parallelize



which part?

PARALLELIZE



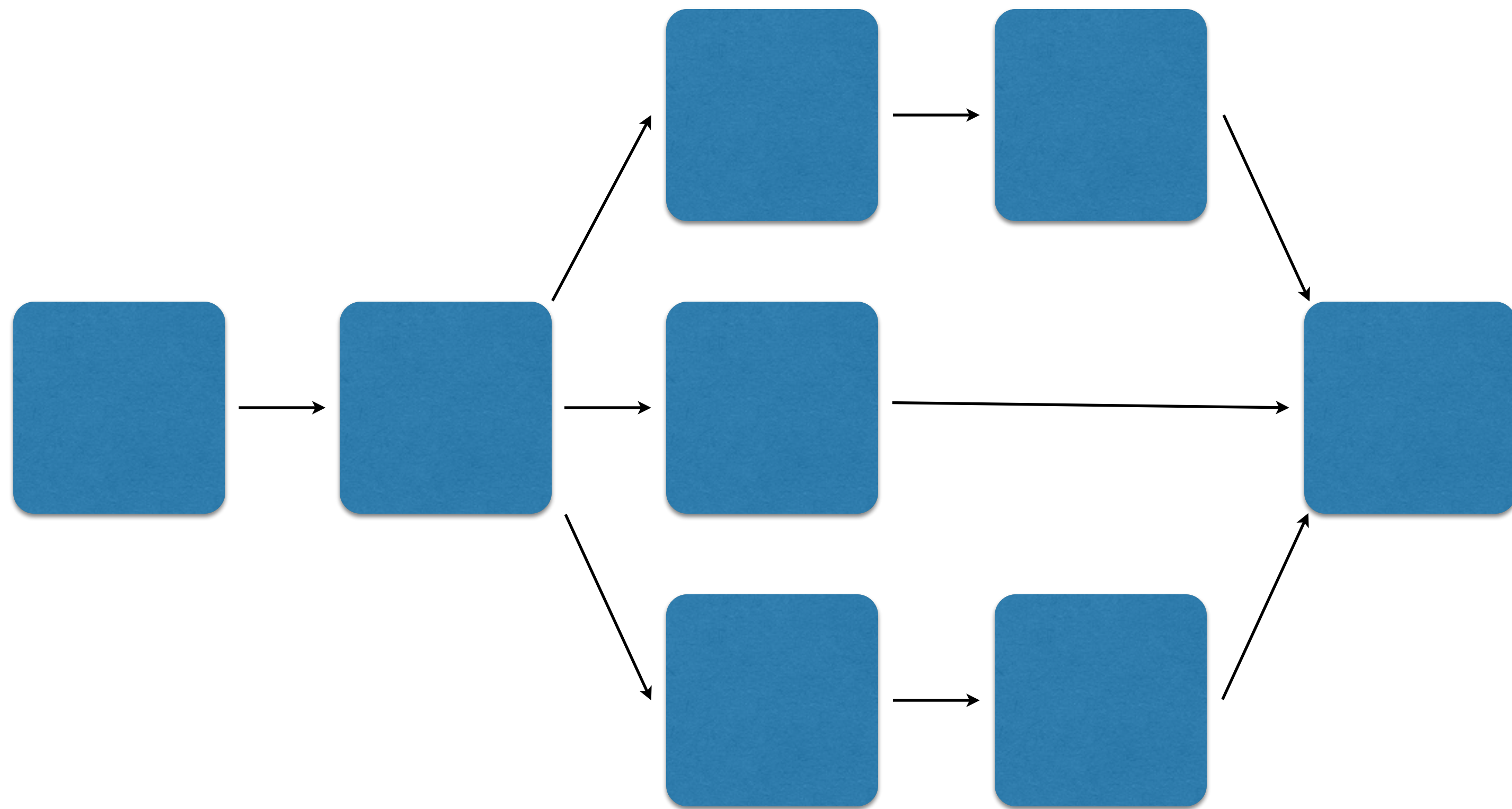
ALL THE THINGS!

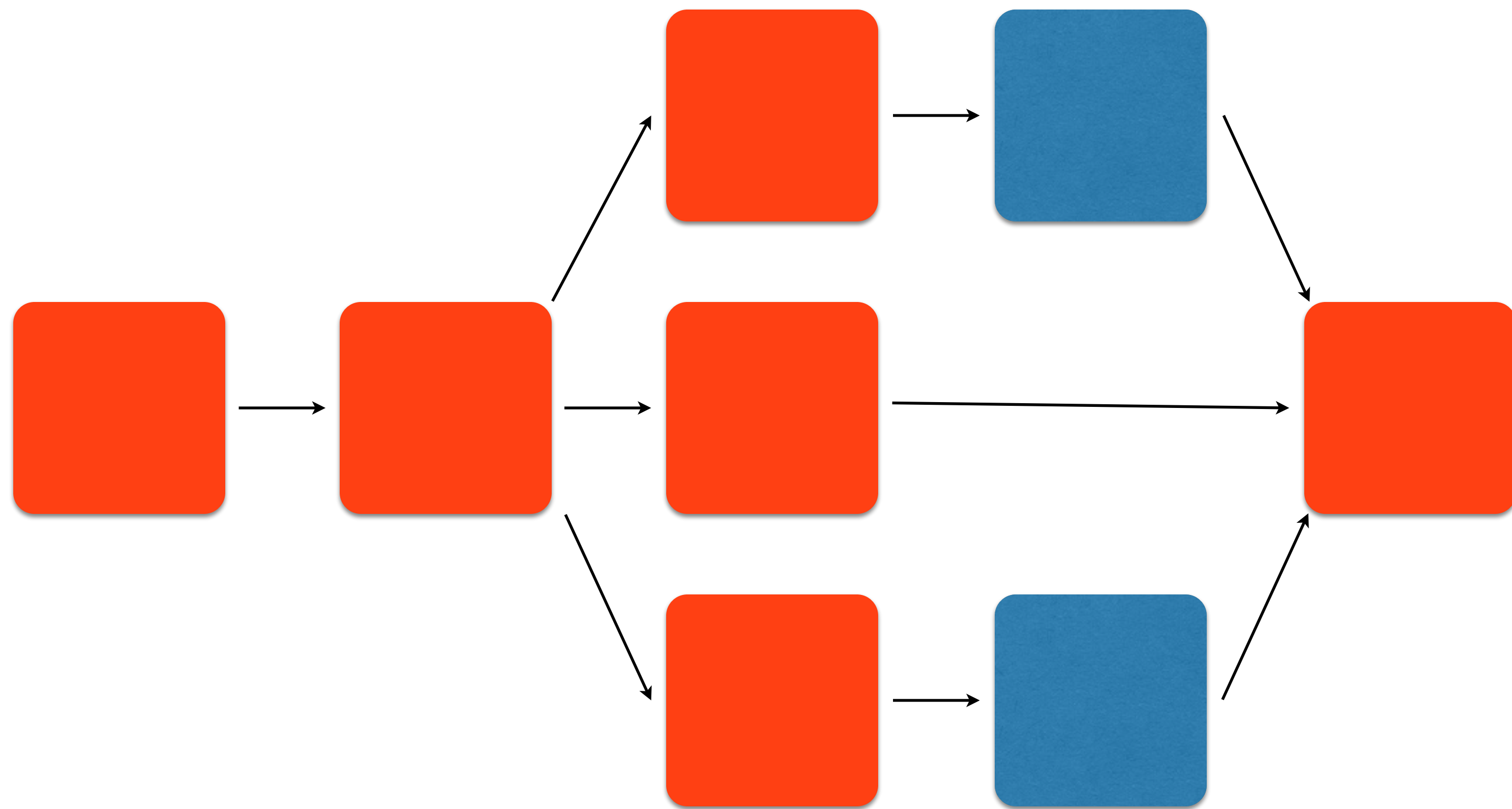
free:

more decoupled design

problem: **re**compiling

Implementing a Fibonacci





relevant to VMs, containers etc

THE #1 PROGRAMMER EXCUSE
FOR LEGITIMATELY SLACKING OFF:

"MY CODE'S COMPILING."

HEY! GET BACK
TO WORK!

COMPILING!

OH. CARRY ON.



how to replicate production?

do: use a binary repository

What about Docker?

save intermediary states

problem:
separate teams

release team

dealing with '**danger**'

symptom:
dealing with **danger**

likes to be manual

‘job security’

us vs them

‘leave me alone, I’m important’

release processes

curious release processes

Work expands so as to fill the
time available for its completion

Parkinson's Law

too curious processes
lead to

unofficial releases

unofficial releases

(don't do them)

Bunkers



solution:

encourage **interactions**

break && integrate

break && integrate

repeatedly

games are awesome!

repeat the event

problem:
manual infrastructure

infrastructure

we use chef, we're safe

^^

automate everything!



DevOps Borat
@DEVOPS_BORAT

Following



To make error is human. To propagate error to all server in automatic way is **#devops**.

 Reply  Retweet  Favorite

729
RETWEETS

131
FAVORITES



4:55 PM - 26 Feb 11 via Mobile Web · [Embed this Tweet](#)

Puppet vs Chef vs Ansible vs...

does not matter

did you **test**?

Bring Behavior-Driven Development to Infrastructure as Code



Test-Driven Infrastructure with Chef

O'REILLY®

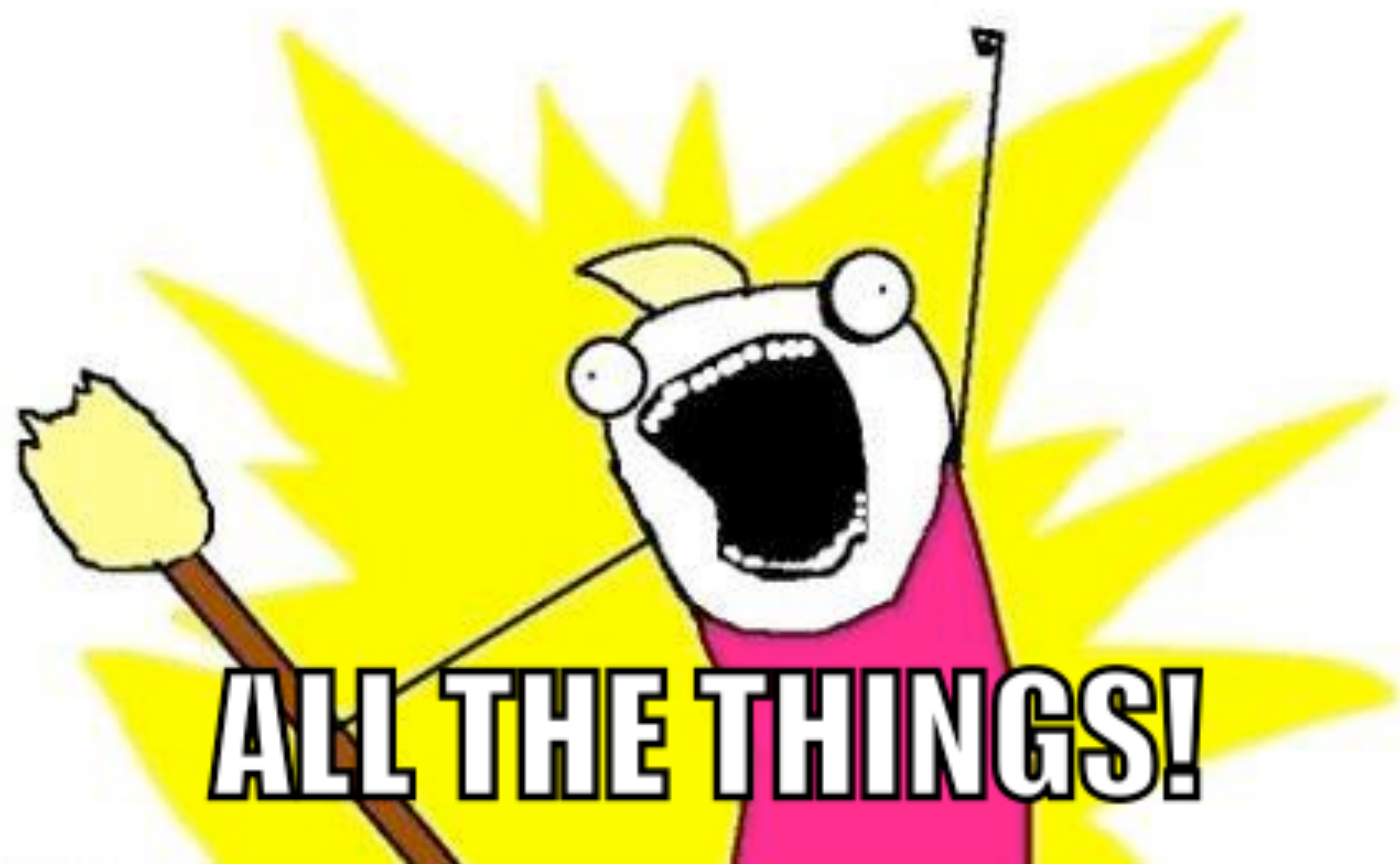
Stephen Nelson-Smith

developers doing infrastructure

problem:
Env builds

slow?

PARALLELIZE



ALL THE THINGS!

problem:
internet

quiz



need internet to build?

of course!



© RLY?

rubygems.org

cpan.org

maven.org

rubygems.org

cpan.org

maven.org

go down!

run your build without the
Internet

or at least try, you'll learn fun things :-)

application
and environment

save time and nerves

binary repo/proxy/...

problem:
no **runtime** upgrade

Release	Release Date
Java SE 7 ^[98]	2011-07-28
Java SE 7 Update 1 ^[99]	2011-10-18
Java SE 7 Update 2 ^[100]	2011-12-12
Java SE 7 Update 3 ^[101]	2012-02-14
Java SE 7 Update 4 ^[103]	2012-04-26
Java SE 7 Update 5 ^[104]	2012-06-12
Java SE 7 Update 6 ^[106]	2012-08-14
Java SE 7 Update 7 ^[108]	2012-08-30
Java SE 7 Update 9 ^[109]	2012-10-16
Java SE 7 Update 10 ^[111]	2012-12-11
Java SE 7 Update 11 ^[112]	2013-01-13
Java SE 7 Update 13 ^[114]	2013-02-01
Java SE 7 Update 15 ^[115]	2013-02-19
Java SE 7 Update 17 ^[116]	2013-03-04
Java SE 7 Update 21 ^[117]	2013-04-16

mobile apps

webview is nice

frequent releases

make your user curious

make users say **bye**

change backend
you can

ask if new
features they want

forcing doesn't work

problem:
deployment **failures**



DEPLOYMENTS

DO YOU TRACK THEM?

FAILED DEPLOYMENT PROCEDURE

ROLLBACK? OR DOWNTIME?

do: **test** your rollback

as you test your backups

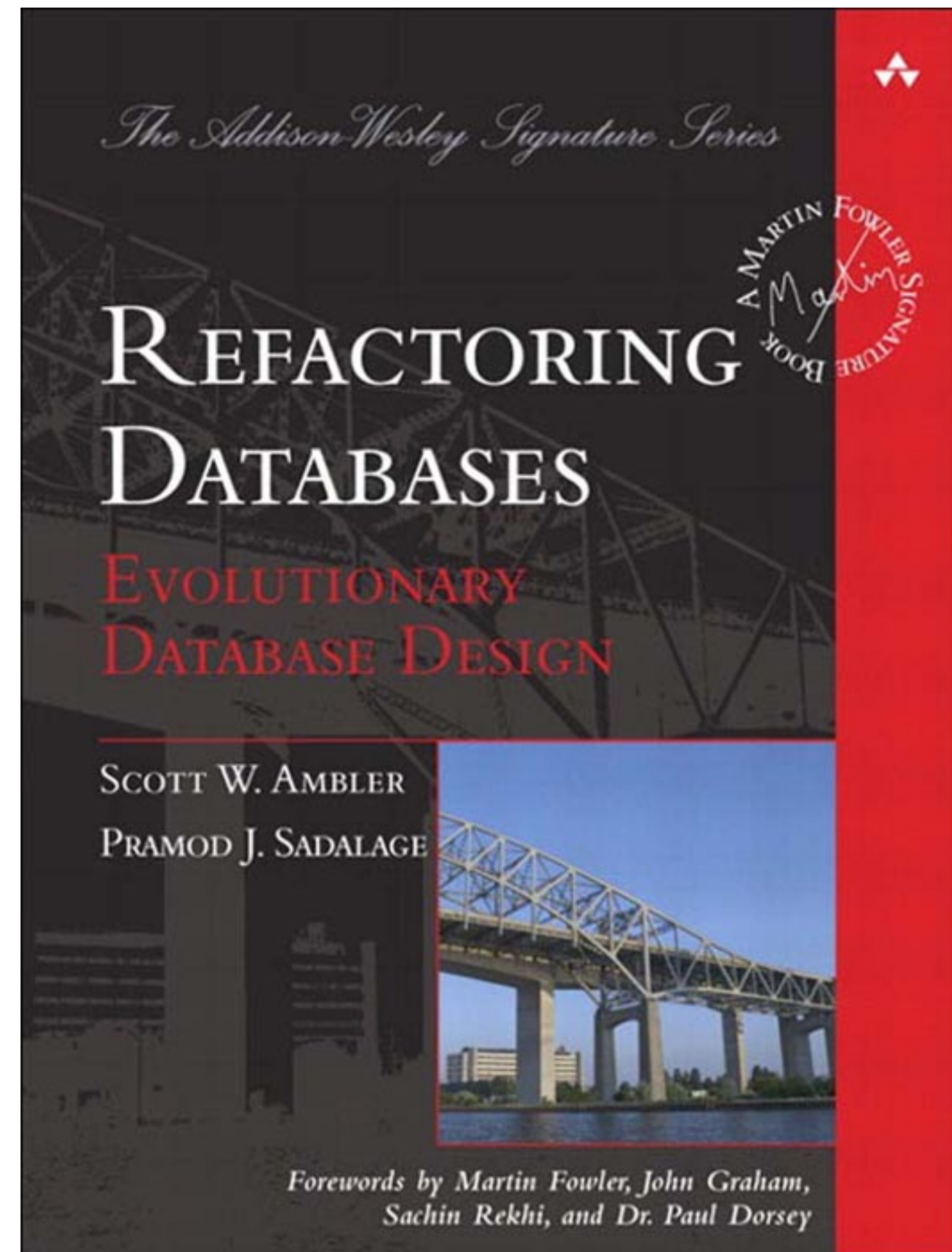
problem:
state

long running

sagas?

<http://www.cs.cornell.edu/andru/cs711/2002fa/reading/sagas.pdf>

databases...





Flyway

<http://flywaydb.org>

environments

love partial failures

do: **build in** switches

Do: apps are **ENV AWARE**

APIs

versioning APIs is hard

different versions, formats, lifecycle

version, document, publish

one place to learn them all

dev env

automate it!

chef, puppet, ansible, docker,
vagrant

pick any

Release!

Release!

...the **Kraken**



questions?

@JavaOneConf @ags313 #JavaONE