



# Continuous Delivery with Grade

Hans Dockter  
CEO Gradle Inc., Founder Gradle  
Twitter: @gradle, @hans\_d  
[hans@gradle.com](mailto:hans@gradle.com)

# New company

Gradleware Inc. -> Gradle, Inc.

# A new domain

gradle.com

# New Twitter handle

@gradleware -> @gradle

New brand



**Gradle**

Build Happiness.





# I Must Be Dead



**XXXL**

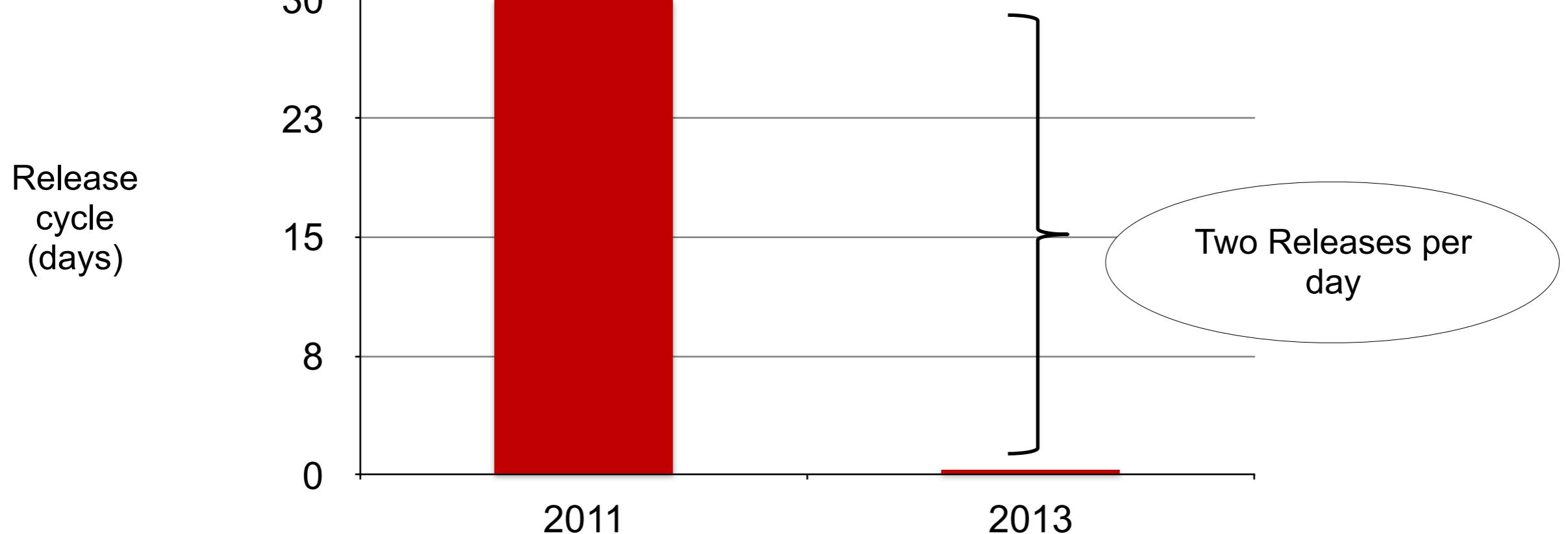
“more complex”

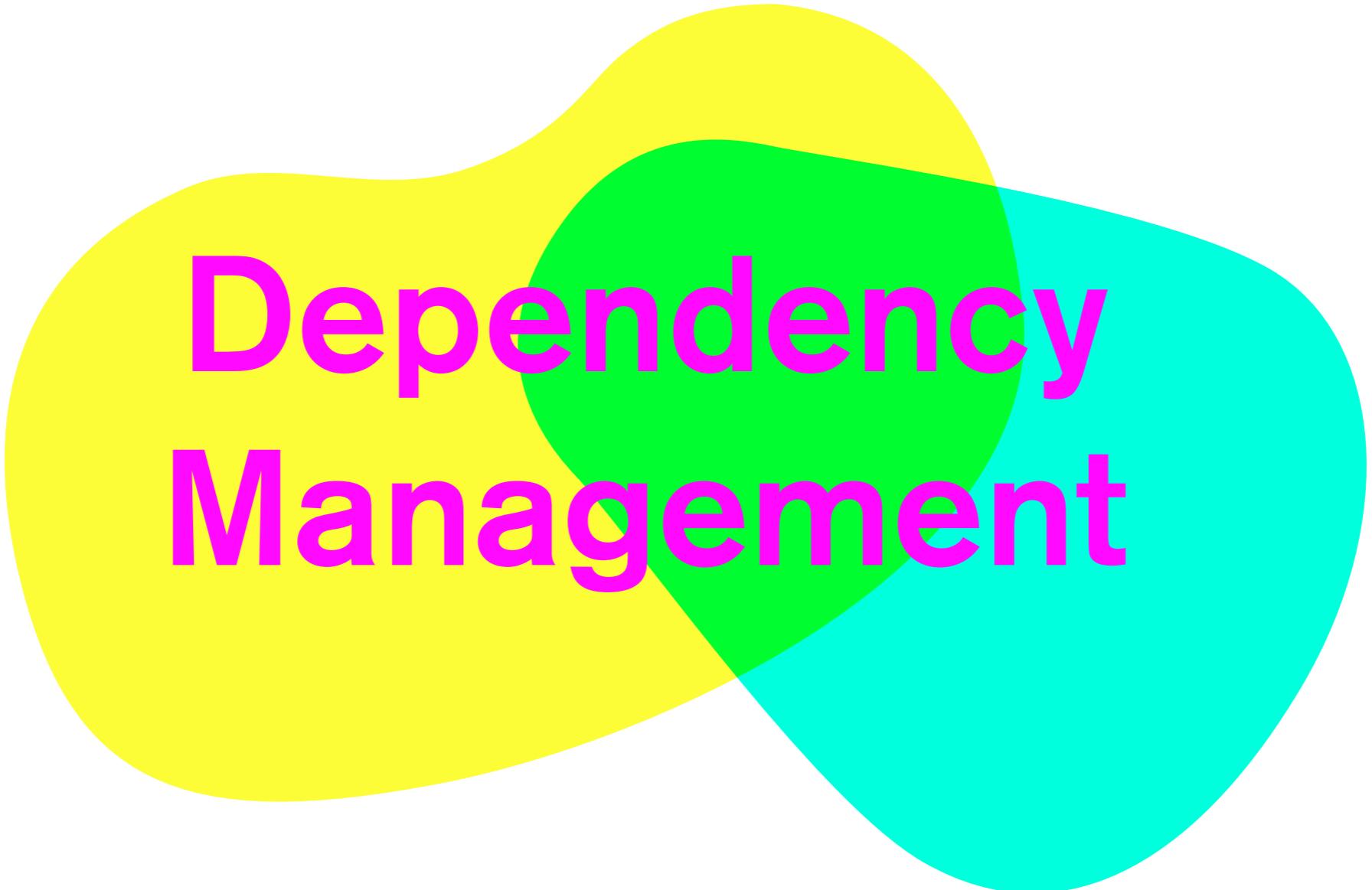


Inventory  
Term

**15 days**

**0.5 days**



A large, abstract graphic composed of three overlapping circles in yellow, green, and cyan. The text "Dependency Management" is centered within the overlapping area.

# Dependency Management

# Replacement

```
apply plugin: 'java'
apply plugin: 'project-report'

▼ repositories {
    mavenCentral()
▲ }

▼ dependencies {
    compile 'com.googlecode.jsonwebtoken:jwt:1.0'
    compile 'com.github.tomakehurst:wiremock:1.18'
▲ }
```

# Dependency Selection Rules

```
apply plugin: 'java'
apply plugin: 'project-report'

▼ repositories {
    mavenCentral()
}
▲ }

▼ dependencies {
    compile 'org.hibernate:hibernate-validator:+'
}
▲ }
```

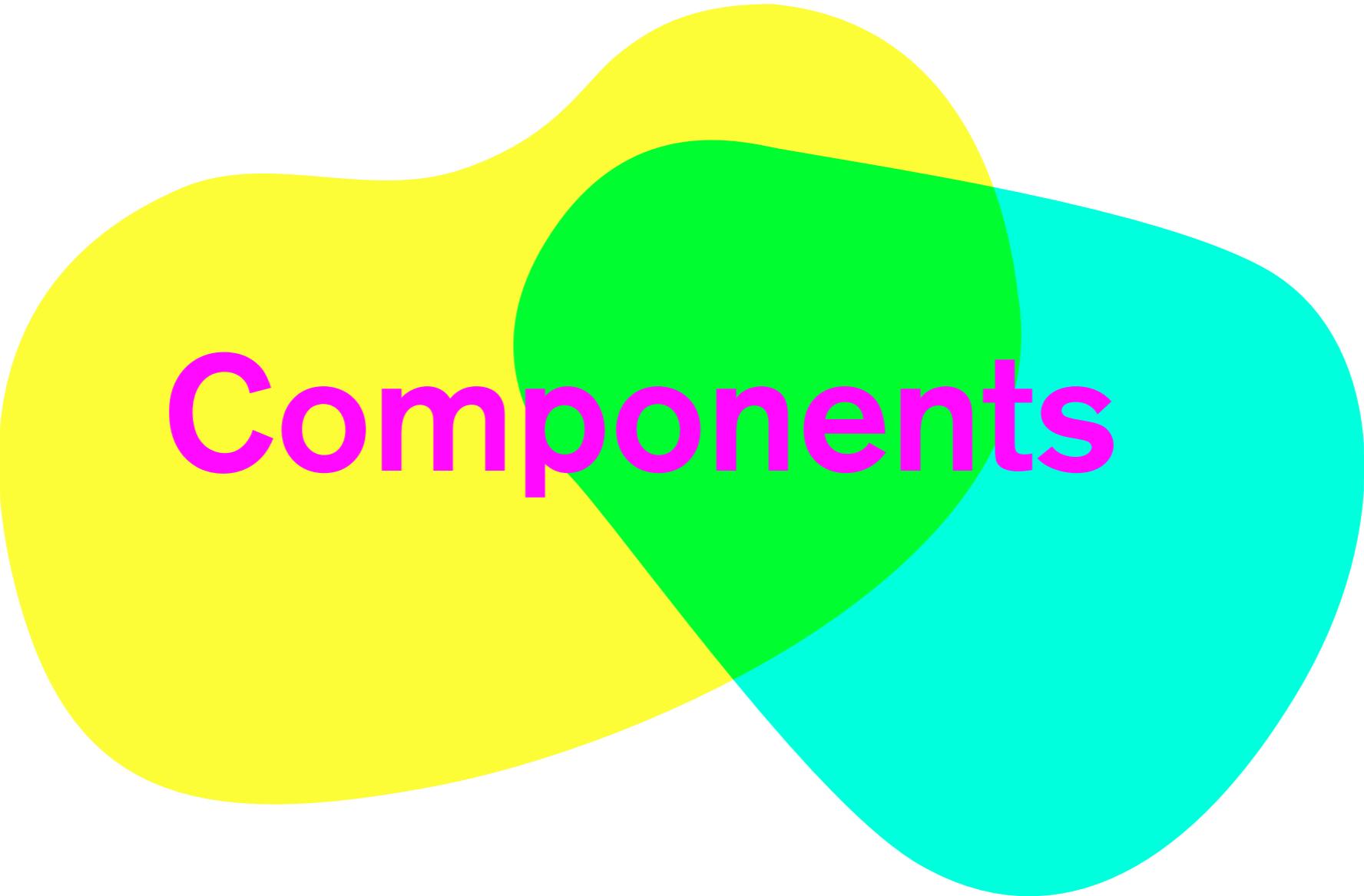
# Project Substitution

hans:dependency-substitution\$ █

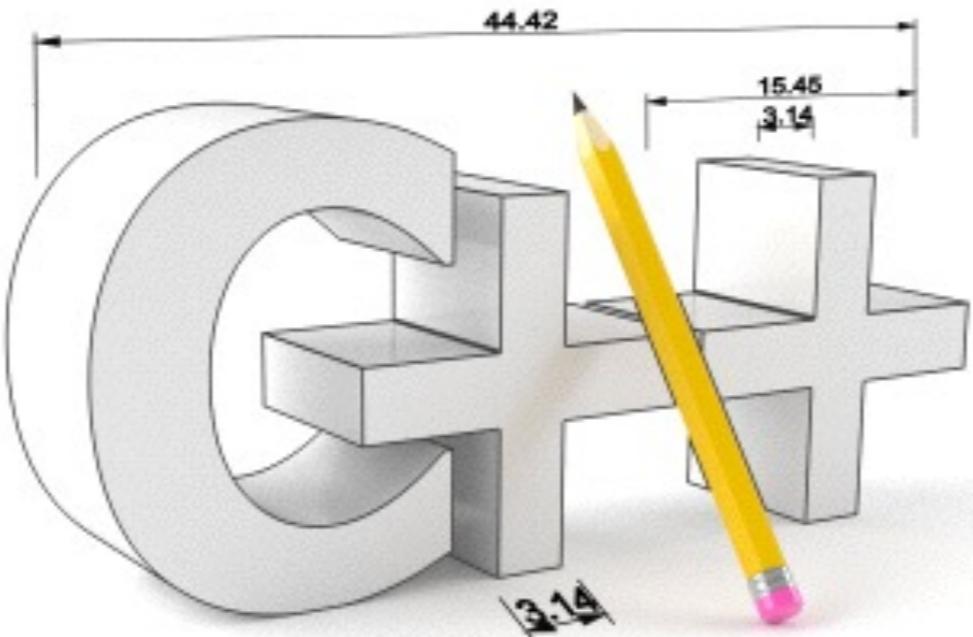
█

# Community Plugins

# Variant Aware Dependency Management

A large, abstract graphic composed of three overlapping circles in yellow, green, and cyan. The word "Components" is centered within the overlapping area of all three colors.

**Components**



```
===== Initialize Properties =====

-->
<property name="build.dir" value="${basedir}/build"/>
<property name="lib.dir" value="${basedir}/lib"/>
<property name="src.dir" value="${basedir}/src"/>
<property name="uimap.dir" value="${basedir}/src/com/core/uimap"/>
- <target name="setClassPath">
  - <path id="classpath_jars">
    <pathelement path="${basedir}"/>
    <fileset dir="${lib.dir}" includes="*.jar"/>
  </path>
  - <!--
      Convert jar collection from a given reference into one list, storing the result into a given property,
      separated by colon
    -->
    <pathconvert pathsep":" property="test.classpath" refid="classpath_jars"/>
  </target>
- <target name="loadTestNG" depends="setClassPath">
  <!--Creating task definition for TestNG task-->
  <taskdef resource="testngtasks" classpath="${test.classpath}"/>
</target>
- <target name="init">
  <!--Creating build directory structure used by compile-->
  <mkdir dir="${build.dir}"/>
</target>
- <target name="clean">
  <echo message="deleting existing build directory"/>
  <delete dir="${build.dir}"/>
</target>
- <!--
      In compile target dependency is given over clean target followed by init,
      This order makes sure that build directory gets created before compile takes place
      This how clean compile is achieved.
    -->
- <target name="compile" depends="clean, init, setClassPath, loadTestNG">
  <echo message="classpath: ${test.classpath}"/>
  <echo message="compiling..."/>
  <javac destdir="${build.dir}" srcdir="${src.dir}" classpath="${test.classpath}"/>
- <!--
      Creating ui map directory which contains non java files
      and they have to be made available in build folder.
    -->
  <mkdir dir="${build.dir}/com/core/uimap"/>
```

# Android

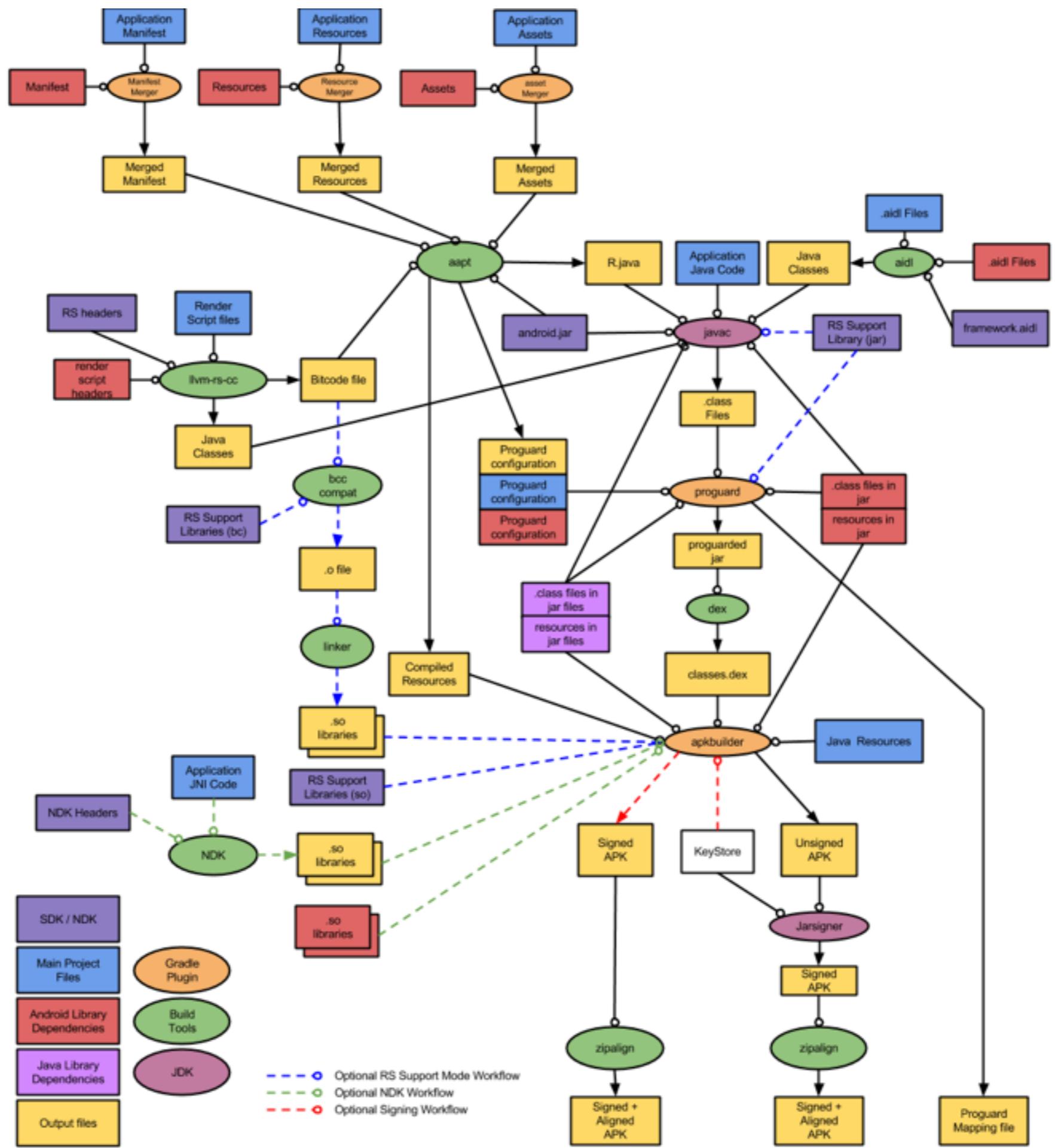


The screenshot shows the Android Studio interface with the following details:

- Project Structure:** The left sidebar displays the project structure under "BasicAndroid". The "app" module's "build.gradle" file is selected.
- Code Editor:** The main editor window contains the following Gradle configuration:

```
apply plugin: 'com.android.application'

android {
    compileSdkVersion 20
    buildToolsVersion "20.0.0"
}
```
- Run Bar:** At the bottom, the "Run" bar shows the configuration: "BasicAndroid:app [assembleDebug]".
- Toolbars and Icons:** Various toolbars and icons are visible along the top and right edges of the interface.



## > 300 Tasks

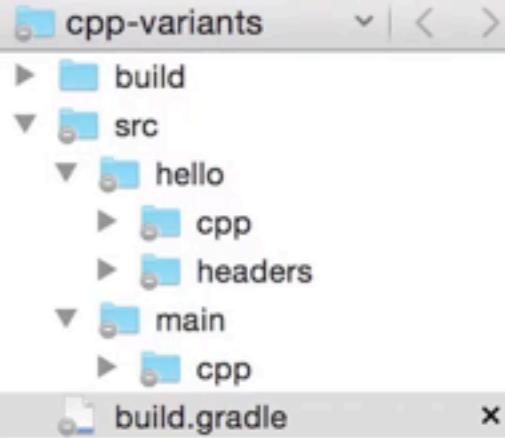
# C/C++

```
apply plugin: 'cpp'

▼ model {
    ▼ platforms {
        x86 {
            I architecture "x86"
        }
        x64 {
            architecture "x86_64"
        }
        itanium {
            architecture "ia-64"
        }
    }
}

▼ model {
    ▼ buildTypes {
        debug
        release
    }
}

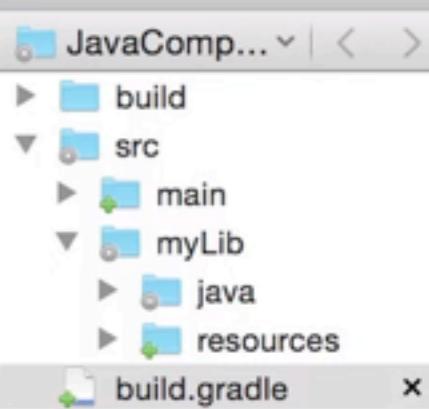
▼ model {
    ▼ components {
        hello(NativeLibrarySpec) {
            targetPlatform "x86"
            targetPlatform "x64"
        }
    }
}
```



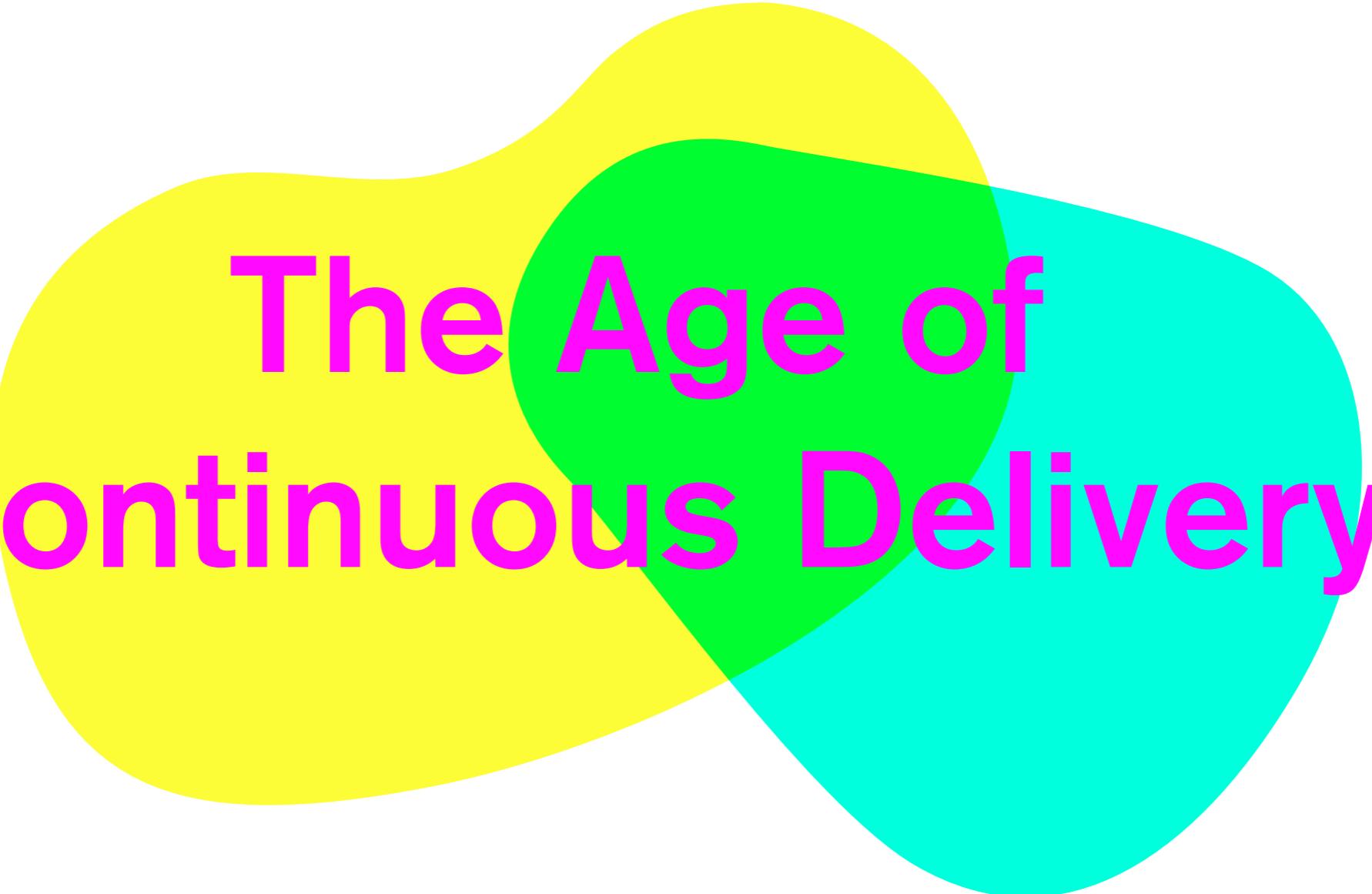
# Java



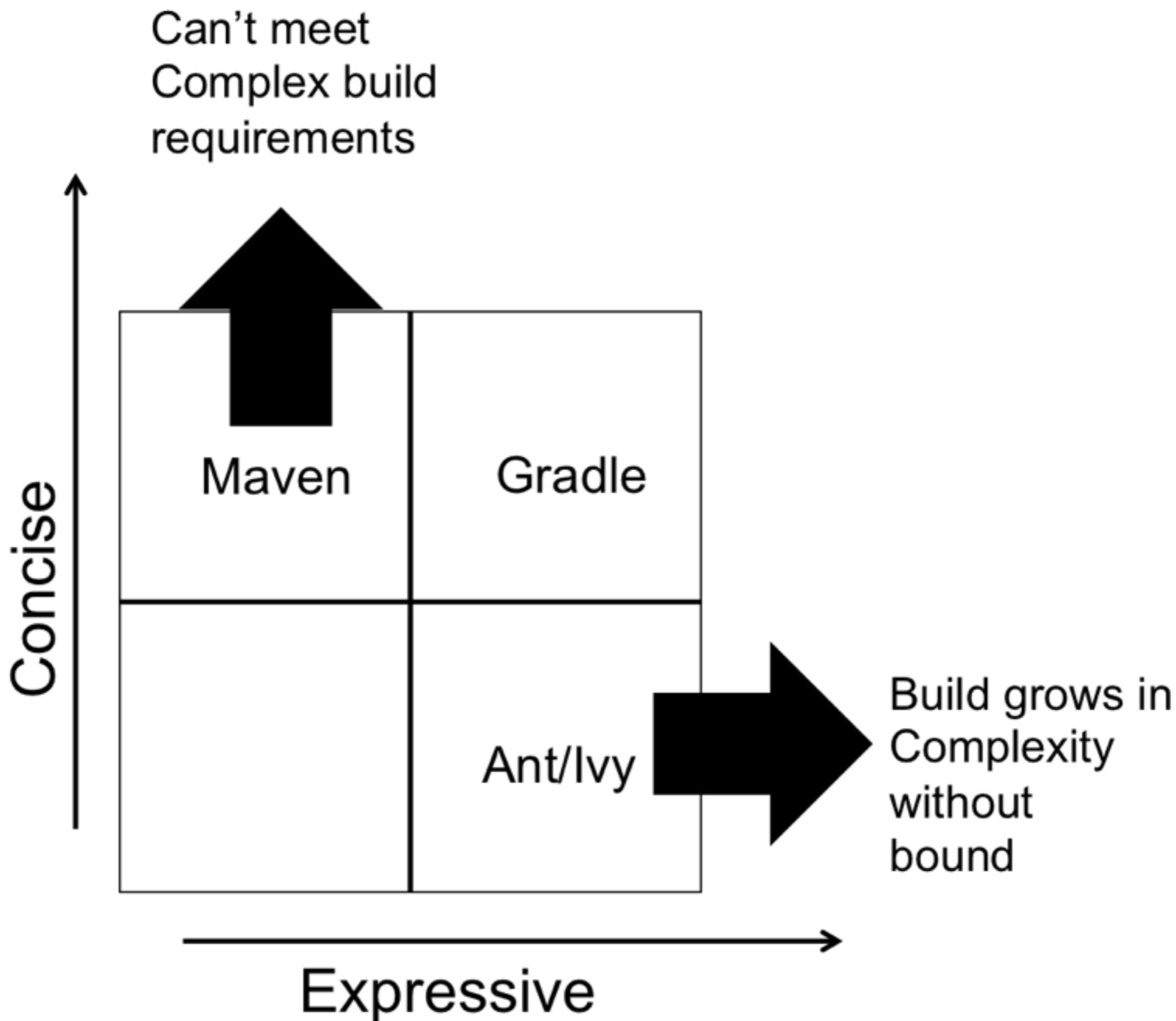
```
▼ plugins {  
    id 'jvm-component'  
    id 'java-lang'  
}  
  
▲ }  
  
▼ model {  
    ▼ components {  
        myLib(JvmLibrarySpec) {  
            targetPlatform "java6"  
            targetPlatform "java8"  
        }  
    }  
}
```



# Other Component Types



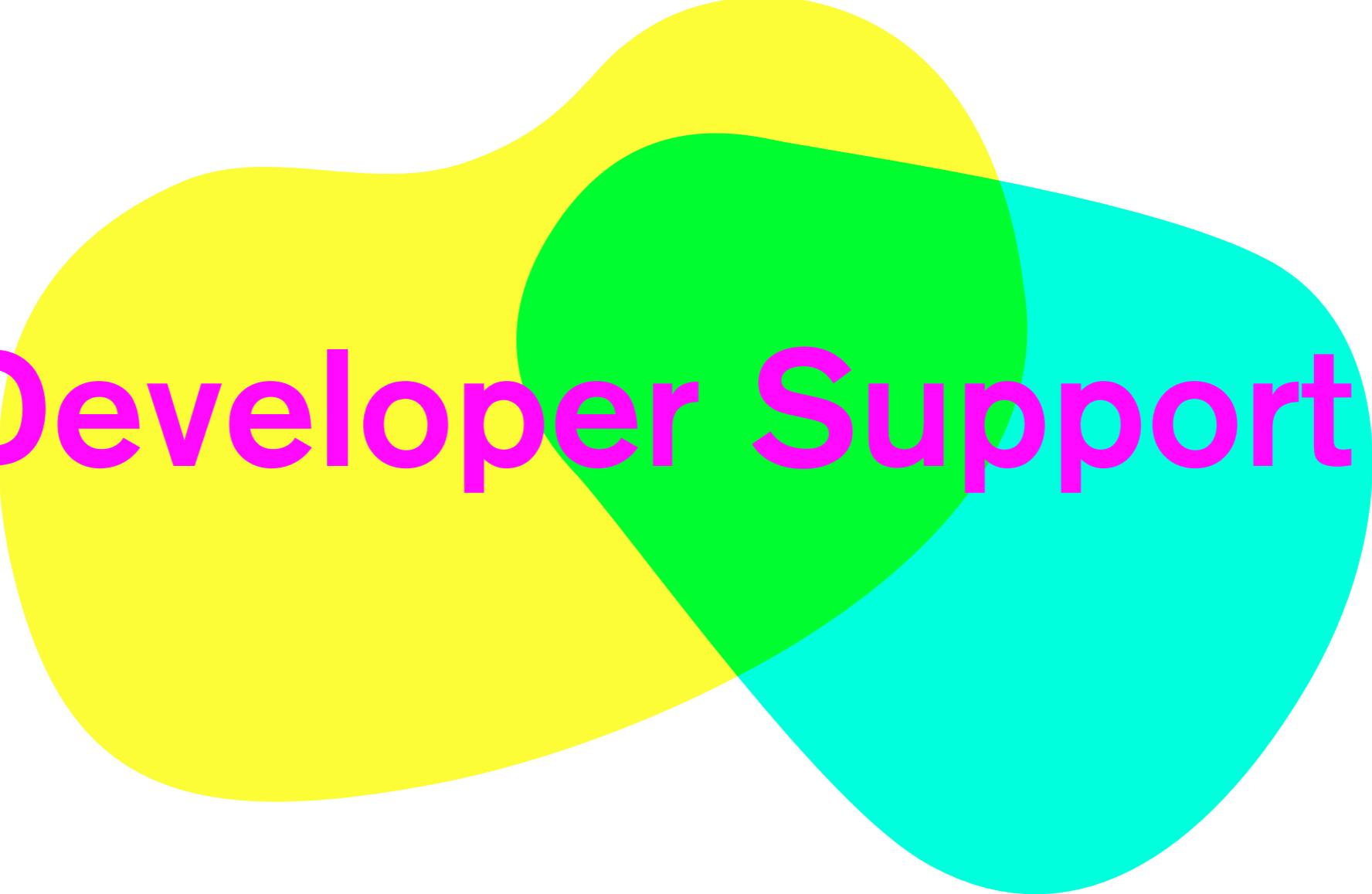
# The Age of Continuous Delivery





[https://gradle.org/maven vs gradle/](https://gradle.org/maven_vs_gradle/)

<http://gradle.org/open-source-build-system-evaluation-in-the-age-of-continuous-delivery-part-1/>

A large, abstract graphic element consisting of three overlapping circles. The top circle is yellow, the middle circle is green, and the bottom-right circle is cyan. They overlap in a way that suggests a three-dimensional effect, with the yellow circle appearing to be on top of the green one, which is on top of the cyan one.

**Developer Support**

# Continuous Mode

hans:asciidoc-to-html-example\$ █

█

# Buildship: Eclipse Plug-ins for Gradle

**Overview**

Downloads

Who's Involved

Developer Resources

Governance

Contact Us

## Buildship

Buildship is a collection of Eclipse plug-ins that provide support for building software using Gradle.

### Licenses:

[Eclipse Public License 1.0](#)

### Active Member Companies:

Member companies supporting this project over the last three months.

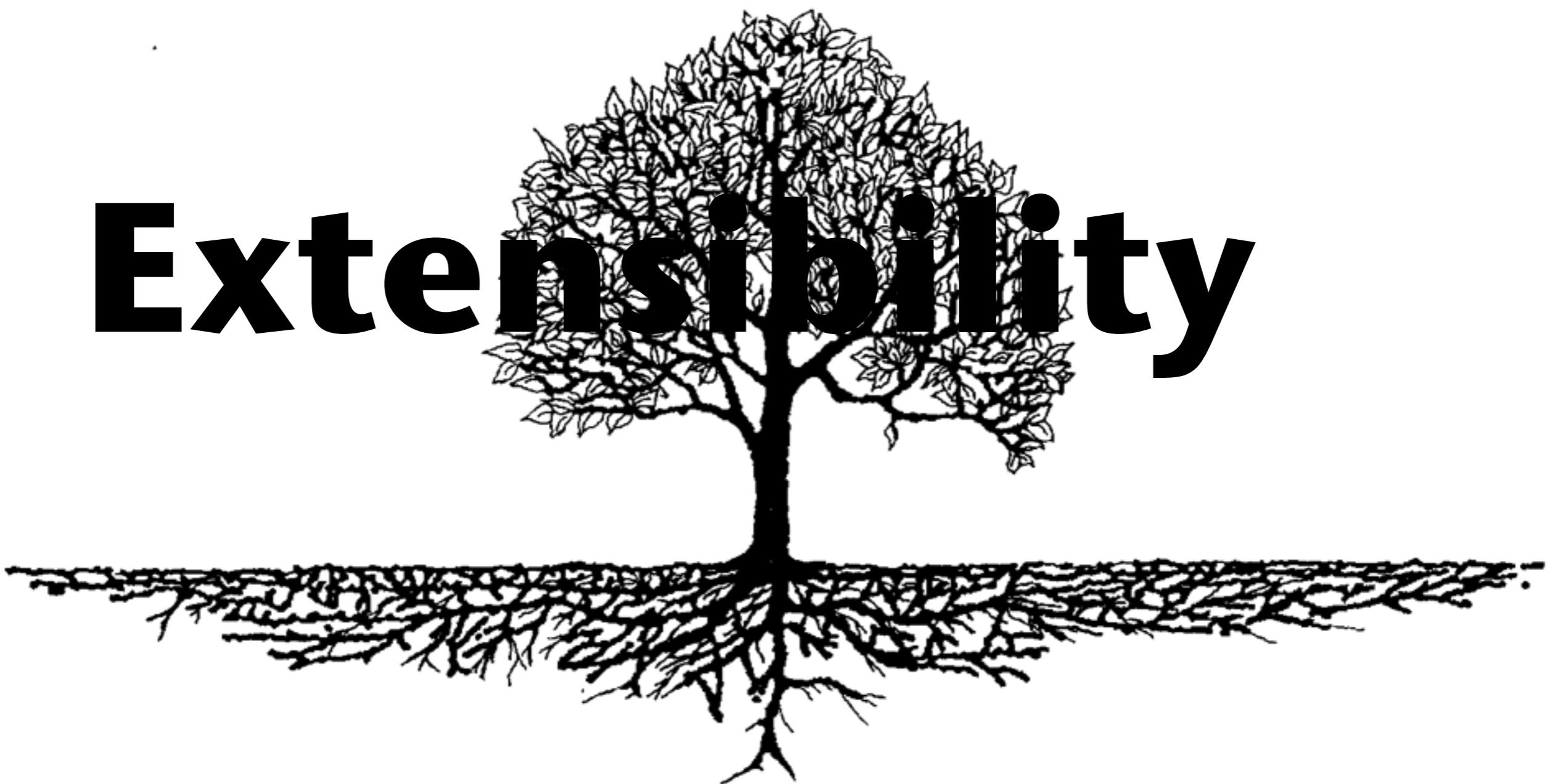


### Contribution Activity:

Commits on this project (last 12 months).



# Extensibility



# Deep API

# 600+ Community Plugins

A large, abstract graphic element consisting of several overlapping circles in various sizes and colors: a large teal circle on the right, a large yellow circle at the bottom right, a medium green circle at the bottom left, a large cyan triangle on the left, and a small dark teal circle at the bottom left corner.

月夜深山瀑布



A large, abstract graphic composed of three overlapping circles. The top circle is yellow, the middle circle is green, and the bottom-right circle is cyan. They overlap in a way that suggests a three-dimensional shape or a Venn diagram where all regions are filled.

**Performance**

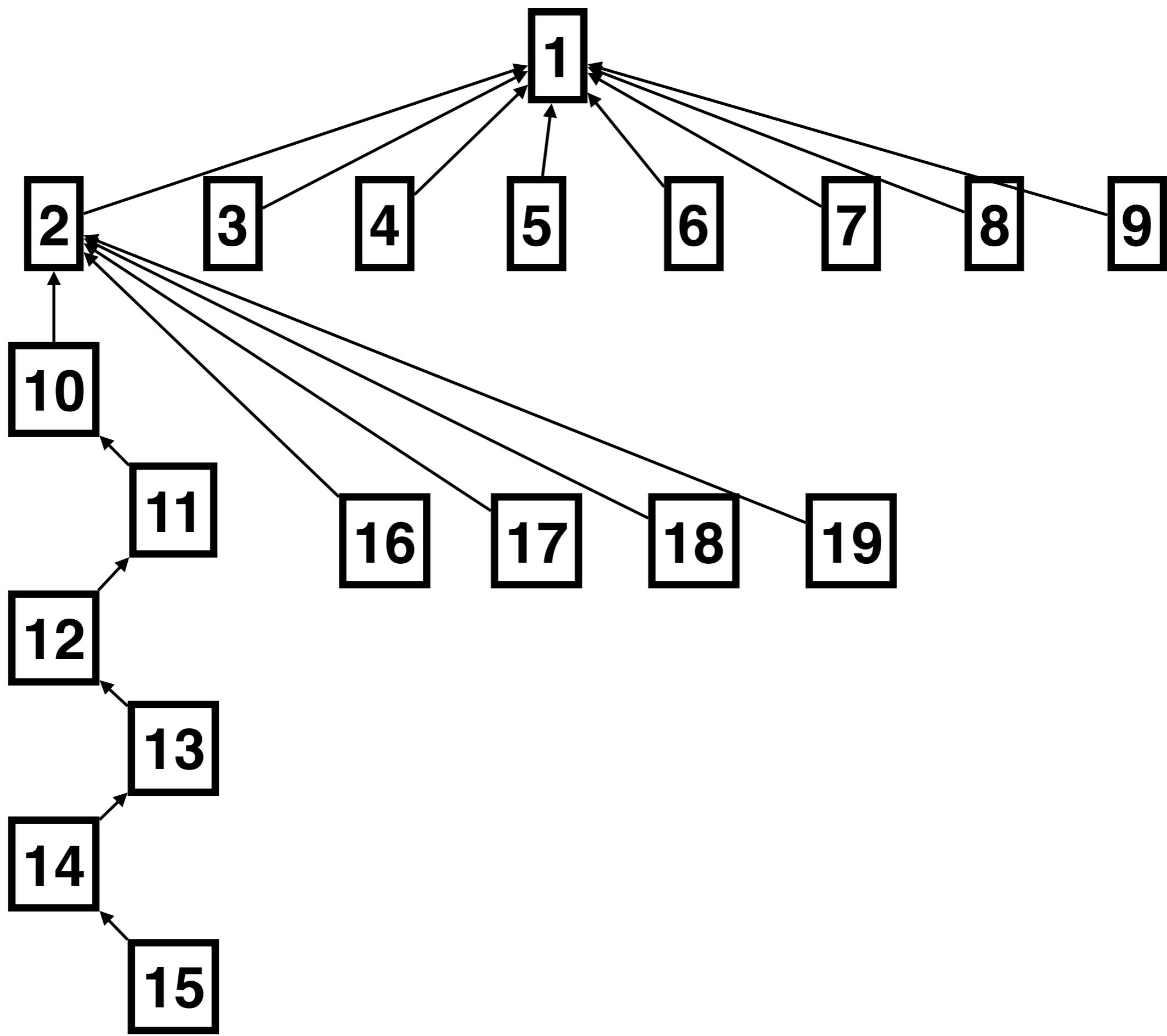
# Gradle 2.4



# Gradle 2.9

# Incremental Builds

# Compile Avoidance



hans:mediumNewJava\$

}

# New Configuration Model

# Reusable Model

# Task Based Parallelization

# Distributed Cache/ Builds



# Find out how we're building happiness.

Gradle.com is coming soon. Sign up for email updates.

Your email

dev@gradlefantastic.com

Size of your team

Primary language

Your role

SUBMIT

# Gradle for Android and Java

## Build Better Apps Through Automation

5 stars

f g+ tw

Intermediate

Approx. 6 weeks

Assumes 6hr/wk (work at your own pace)

Join 2,735 Students

**Start Free Course**

**Start free course**

Free

You get

- Instructor videos
- Learn by doing exercises

Built by  

## Course Summary

This course explores how the Gradle build tool compiles and packages apps, and you'll learn to customize the build process. The first half of this course is for anyone interested in Gradle, build automation, and continuous delivery of software.

The latter half of the course reveals the magic that happens after you hit the "Run" button in Android Studio. You'll also explore advanced Android topics, learning to configure free vs paid app flavors, create and integrate Android libraries, test your app, and prepare your app for the Play Store.

## **Introductory & Intermediate**

Introduction to Gradle

Gradle for Android

Gradle C/C++ Workshop

Advanced Gradle Fundamentals

## **Advanced**

Extending Gradle

Mastering Dependencies and Multi-project Builds

Standardizing Enterprise Builds

Continuous Delivery with Gradle

A large, abstract graphic composed of three overlapping circles. The top circle is yellow, the middle circle is green, and the bottom-right circle is cyan. They overlap in a way that suggests a three-dimensional effect, with the yellow circle appearing to be on top of the green one, which is on top of the cyan one.

**Thank You!**

# Q & A

Hans Dockter  
CEO, Gradleware  
Founder Gradle  
Twitter: @gradleware, @hans\_d  
[hans.dockter@gradleware.com](mailto:hans.dockter@gradleware.com)