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JPA In Reverse:
Pushing Database Events
to Java EE Applications
in Real Time

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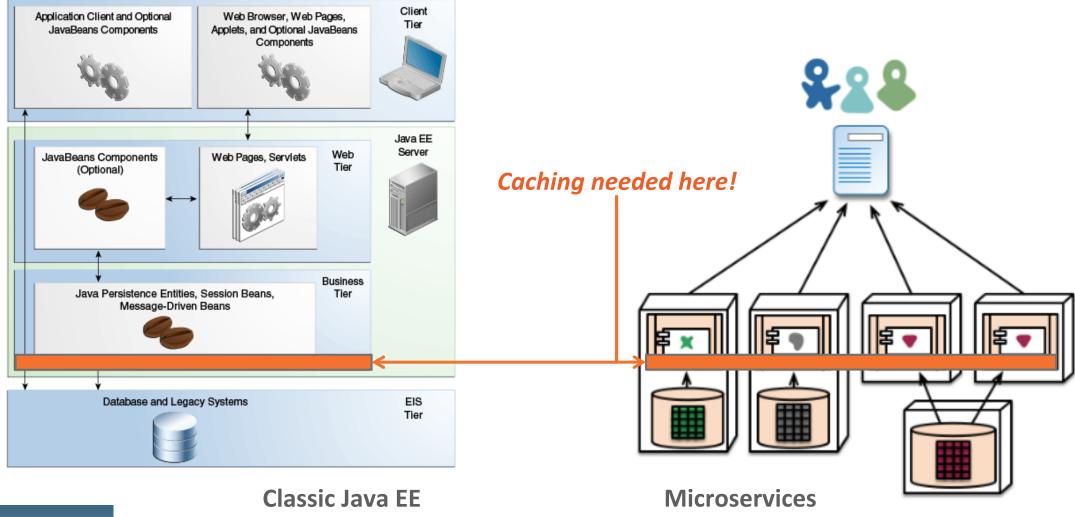


# Session Agenda

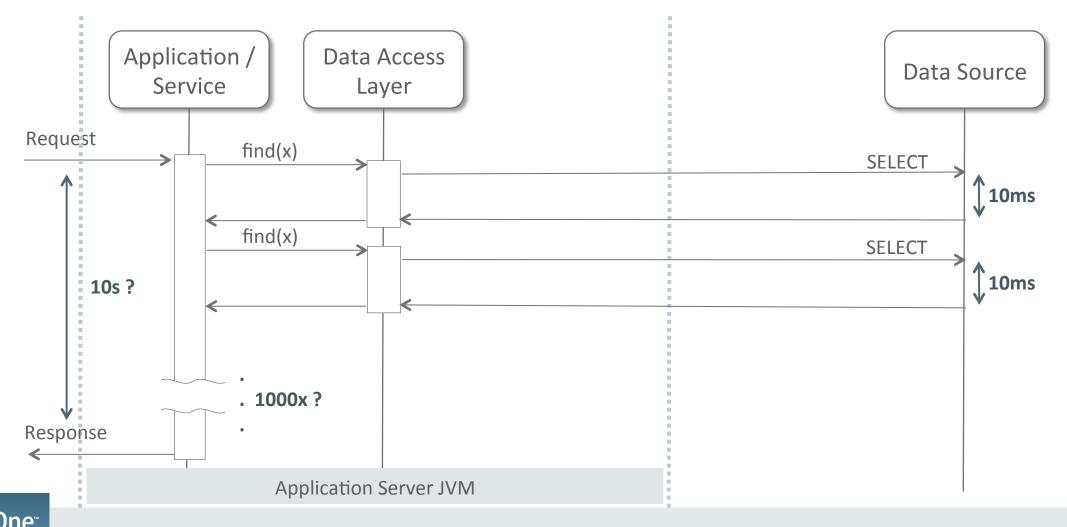
- Context and problem
- Evaluation of known solutions
- Using database replication technology
- 4 Consequences and nuances of JPA in reverse
- 5 Summary, Q&A / discussion



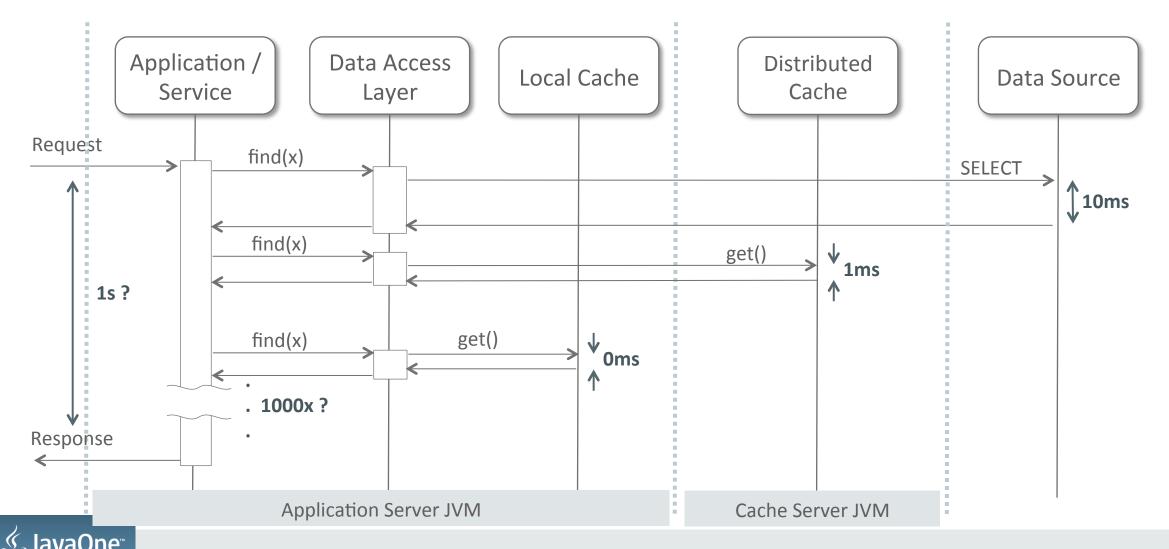
### Java Enterprise Applications



# Why Cache? Application Data Access – WITHOUT Caching

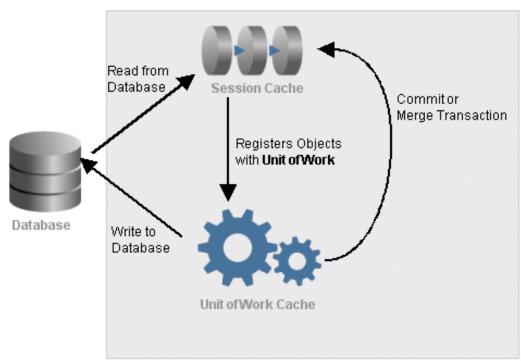


### Why Cache? Application Data Access – WITH Caching



### Hence, L2 Caching in Java ORMs – Since 1996

Oracle TopLink Session



Description of "Figure 8-1 Object Life Cycle and the EclipseLink Caches"

#### Chapter 11. Caching

#### **Table of Contents**

11.1. Configuring second-level caching

11.1.1. RegionFactory

11.1.2. Caching behavior

11.2. Managing the Cached Data

#### 11.1. Configuring second-level caching

Hibernate defines the ability to integrate with pluggable providers for the purpose of caching data outside the context of a particular Session. This section defines the settings which control that behavior.

#### 11.1.1. RegionFactory

org.hibernate.cache.spi.RegionFactory defines the integration between Hibernate and a pluggable caching provider.hibernate.cache.region.factory\_class is used to declare the provider to use. Hibernate comes with support for 2 popular caching libraries: Ehcache and Infinispan.

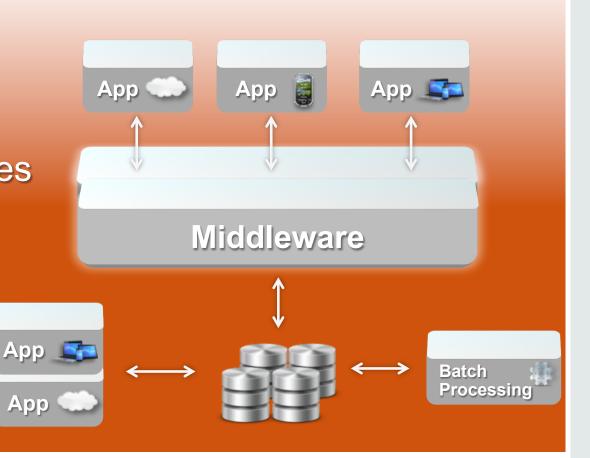
#### Persistence Unit Cache

The persistence unit cache is a shared cache (L2) that services clients attached to a given persistence unit.



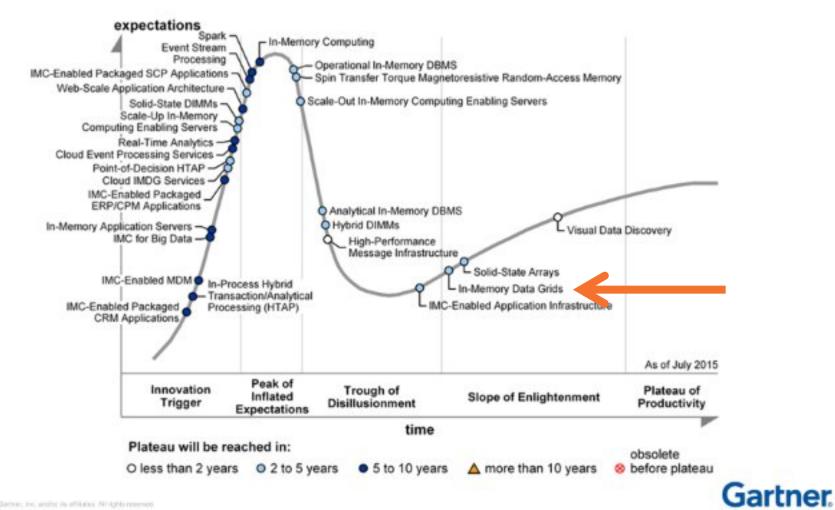
# Hence, In-Memory Data Grids – Since 2001

- Scaling applications to support growth
- Offloading / protecting shared resources
- Delivering information in real time





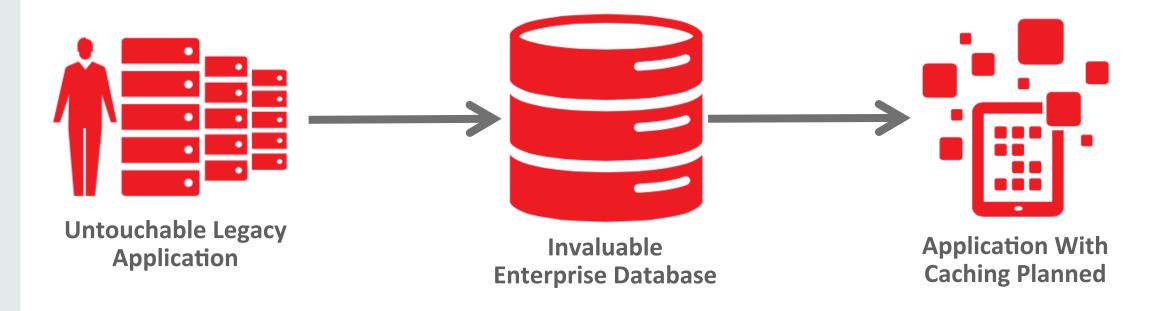
### In Fact, IMDGs Have Survived the "Hype Cycle"...





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### But, A Problem Still Affects The Ability to Cache ...



How to keep the cache consistent with the database?

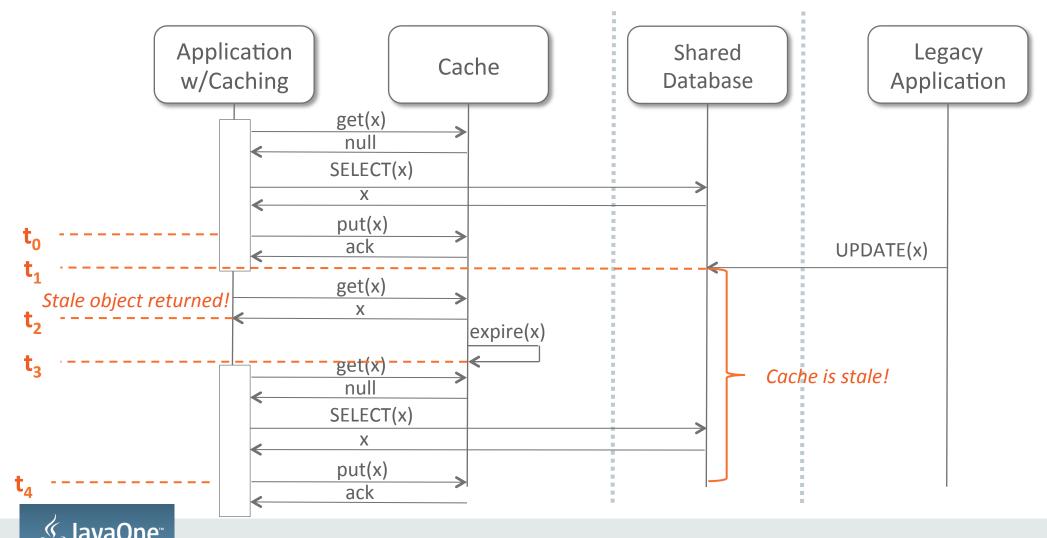


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# **Expiry**



### Expiry - Prevalence

#### **IMDGs**

Generally a standard feature of IMDGs

Some may have sliding expiry, etc. (reset expiry on get)

#### **ORMs**

EclipseLink allows via custom @Cache annotation

Hibernate delegates to second-level cache provider



# **Expiry - Evaluation**

#### Merits

Simplicity

Some degree of caching benefit

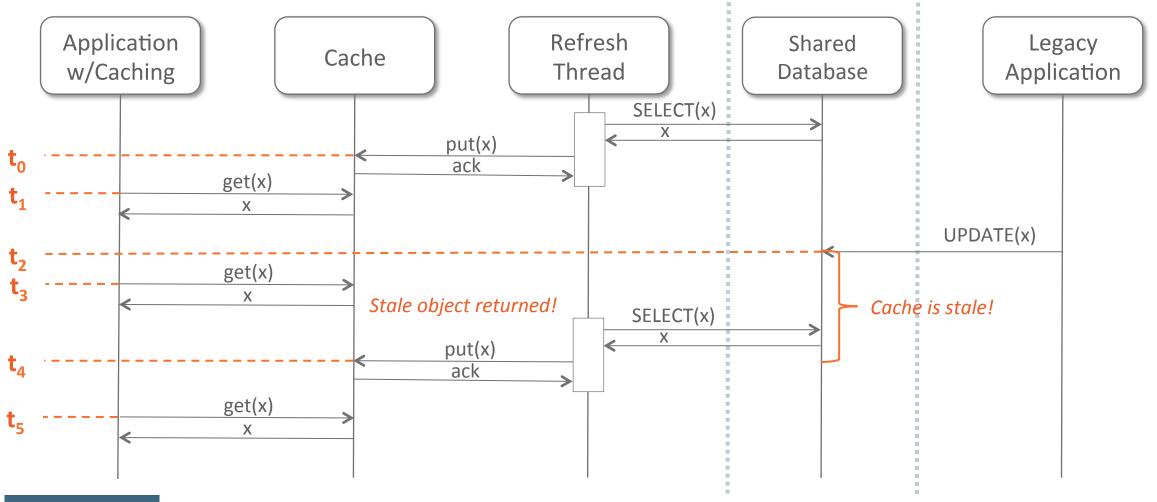
#### **Demerits**

Inconsistency – stale cache values returned to app

Shorter expiry => less benefit from caching



### Periodic Refresh



#### Periodic Refresh - Prevalence

#### **IMDGs**

Generally not ubiquitously available in IMDGs

Some IMDGs have features or integrations that do periodic refresh or variants of it

Have seen custom implementations in the wild

#### **ORMs**

Generally not OOTB in ORMs

You could theoretically use this approach, at risk of violating ORM encapsulation / duplicating ORM logic



#### Periodic Refresh - Evaluation

#### Merits

More benefit from caching than with expiry

Short refresh interval => better consistency than expiry

Can use "audit tables" for efficiency

#### **Demerits**

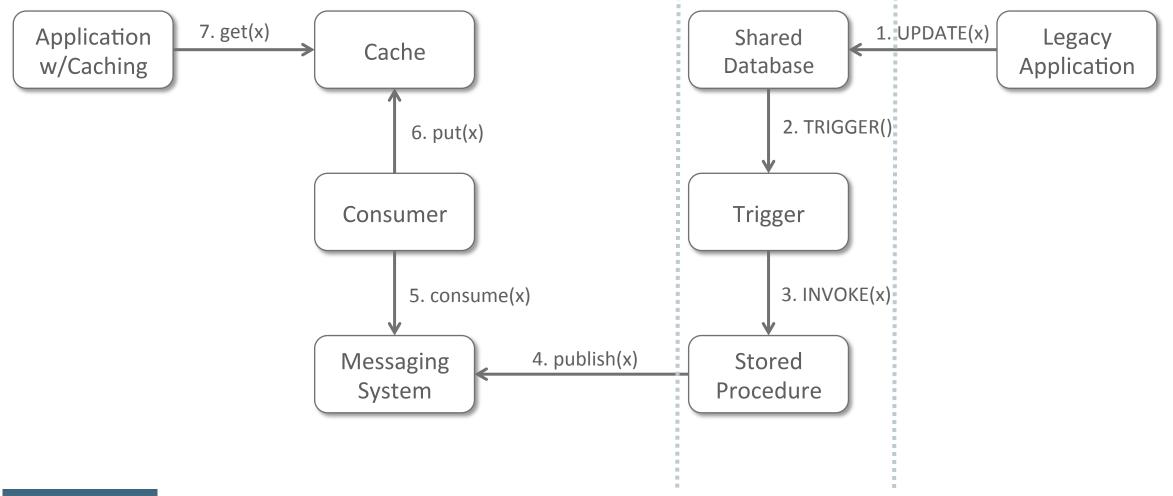
Inconsistency – stale cache values returned to app

Custom machinery required - refresh thread

Complex to make scalable and highly available



### Triggered Messaging





### Triggered Messaging - Prevalence

#### **IMDGs**

Generally not OOTB in IMDGs

Requires custom development

Have heard of implementations in the wild

#### **ORMs**

Generally not OOTB in ORMs

You could theoretically use this approach, at risk of violating ORM encapsulation / duplicating ORM logic



# Triggered Messaging - Evaluation

#### Merits

Event-driven and near real-time

Cache stays consistent with database, modulo message delivery latency

Scalability, HA (due to messaging infrastructure)

#### **Demerits**

Complexity – many moving parts

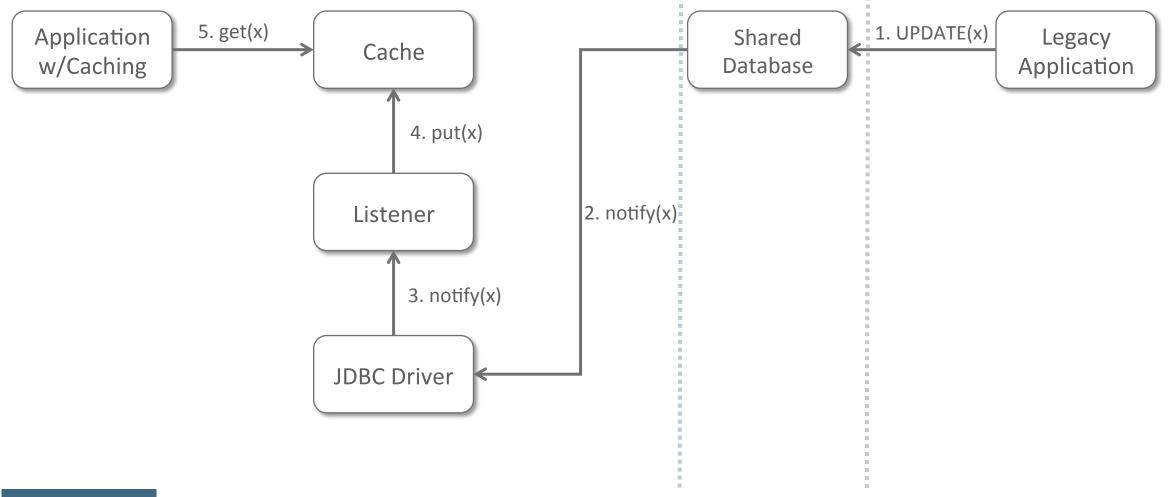
Requires messaging system callable from stored procs

Custom machinery needed: trigger, producer, consumer

Requires administering messaging system / destinations



### Database Change Notification



### Database Change Notification - Prevalence

#### **IMDGs**

Generally not OOTB in IMDGs

Requires custom development

Have seen custom implementations in the wild

#### **ORMs**

OOTB in EclipseLink

You could theoretically use this approach with others, at risk of violating encapsulation / duplicating logic



### Database Change Notification - Evaluation

#### Merits

Event-driven, and nearest real-time

Fewer moving parts than triggered messaging

Cache stays consistent with database, modulo notification latency (lowest of all solution alternatives)

#### **Demerits**

Custom machinery – listener and registration

Listener may need to query database

Complex to make scalable and highly available

Limited to Oracle Database



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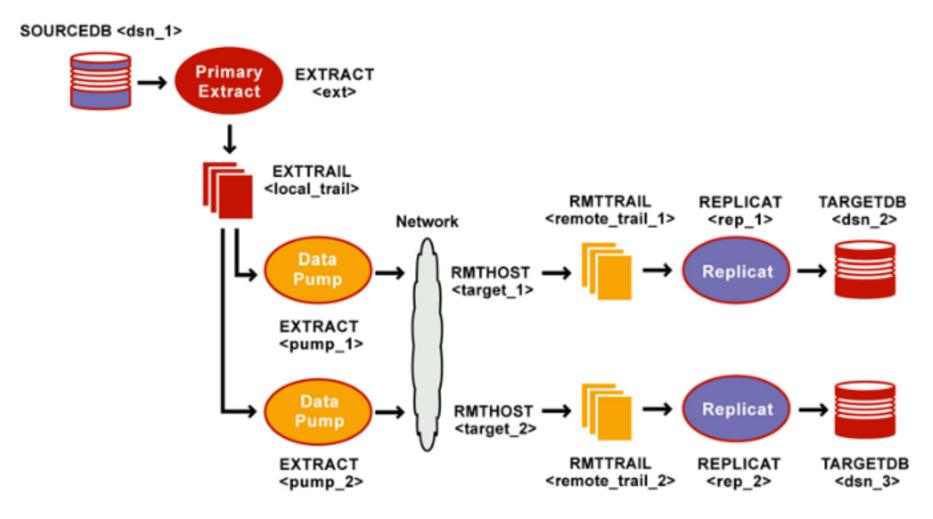


#### GoldenGate

- Real-time database replication technology acquired by Oracle in 2009
- Heterogeneous: sources and targets can be different brands of DBMS
- Conceptually, tails the source DBMS's transaction log
- Transforms source transaction records into neutral-format "trail" file
- Pumps trail files to target hosts over TCP connections
- Robust, proven, industrial-strength, with HA, scaling, monitoring solutions
- Written in C, but has a Java Adapter ©

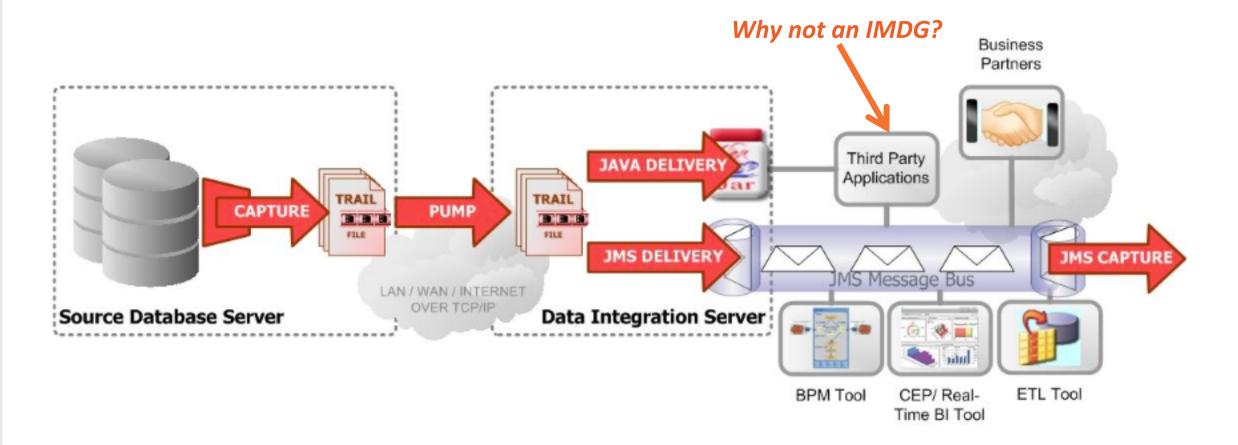


### GoldenGate Data Distribution Configuration





# GoldenGate Adapter for Java





#### Oracle Coherence GoldenGate HotCache

- A feature of Oracle Coherence first released in 12.1.2, July 2013
- Specializes the GoldenGate Java Adapter to replicate into Coherence
- Uses JPA for mapping from database rows to cache entries
- Uses JPA "in reverse" entity hydration driven by database transactions, not by application calls to JPA API
- Real-time, event-driven cache refresh from database transactions, using proven database replication and ORM technology, and the JPA standard
- Simpler and more OOTB than triggered messaging, and equally scalable, highly available, and monitorable



### Fundamentally, It's A Mapping Problem

What GoldenGate has:

To which cache and entry should this correspond?

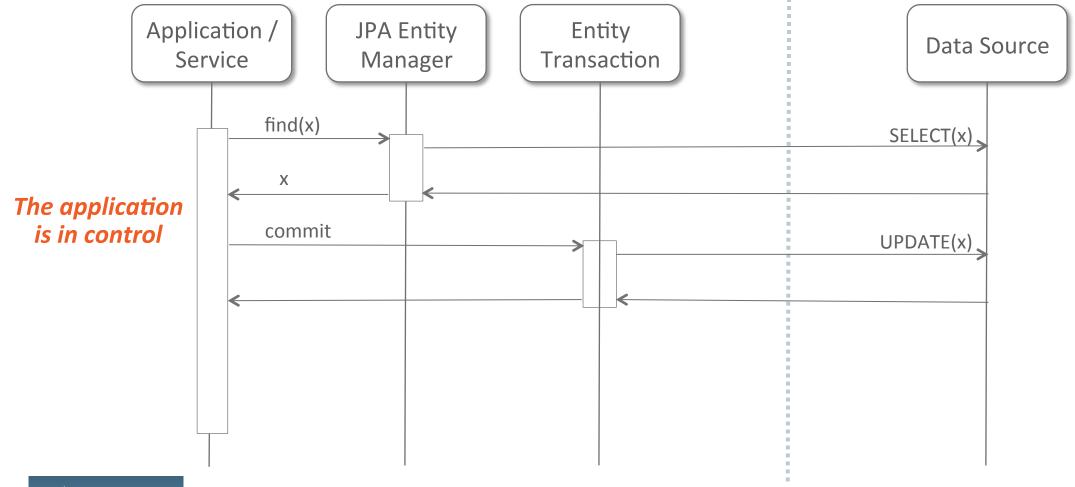


### Object-Relational-Cache Mapping

- JPA: (table, PK, row) => (entity class, entity ID, entity state)
- HotCache currently:
  - Entity class => cache name
  - Entity ID => cache key
- Cache Per Entity Type is a longstanding pattern in ORM caching
- Given Cache Per Entity Type, how to handle entity relationships in cache?

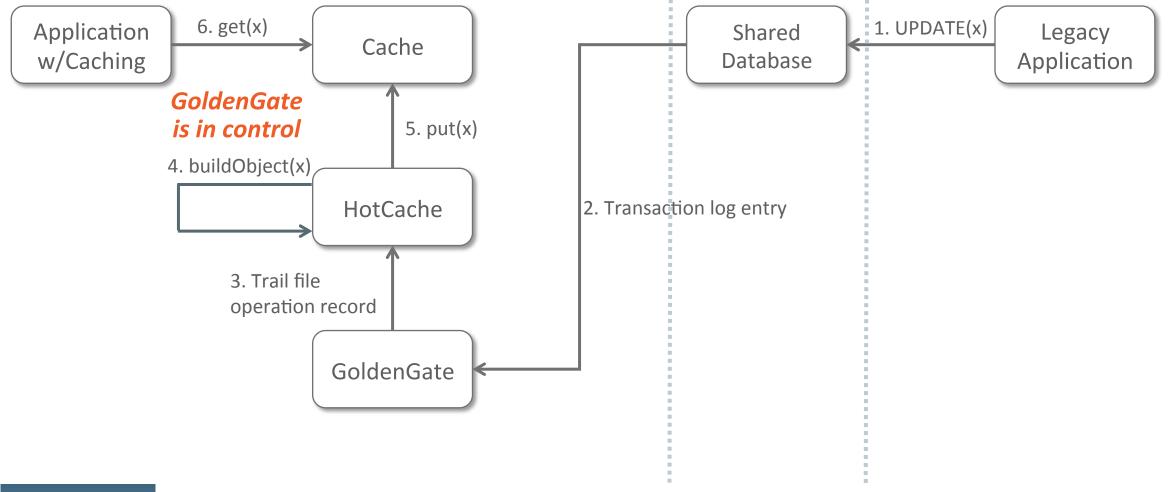


### Normal JPA Control Flow





#### JPA In Reverse Control Flow



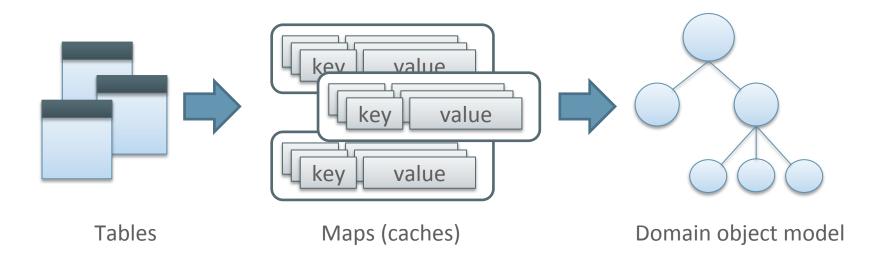
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### Road from Relational model to object model

- Bridging gap between Table model and Object model with reverse JPA not always straightforward
  - ➤ Unfriendly/static legacy database model
  - ➤ Induced by the intermediate key-value/map structure
  - > Intermediate transformations required to fulfill the desired target domain object model



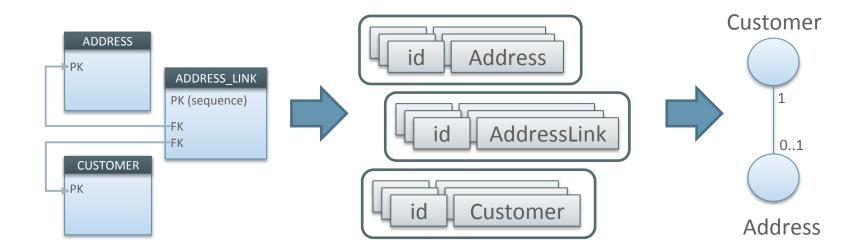


# Ternary relationship

- From the database model:
  - ADDRESS, ADDRESS\_LINK, CUSTOMER tables
- After reverse JPA\*:
  - Maps of Customer, AddressLink and Address objects



- What you might want:
  - Customer object with a reference to their active Address object





<sup>\* 1:1</sup> table to cache mapping assumed here

#### Retrieving Customer and Address objects

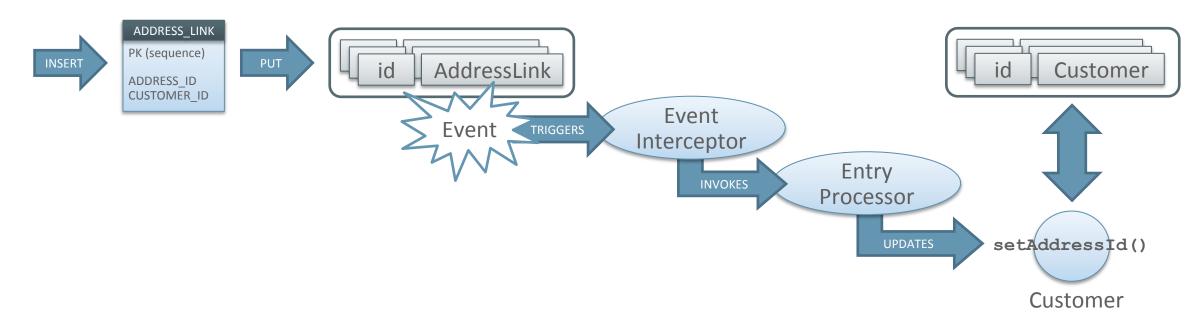
- 1. Get Customer object from cache
- 2. Query AddressLink cache with Customer id, keep only highest sequence number
- 3. Get Address object from cache based on found Address id

- That's three requests to caches...
- Any better option?
  - Let's get rid of intermediate query by pre-resolving Address association at AddressLink cache insertion time



#### Coherence Live Events to the rescue

- Use Live Events to intercept insert events on AddressLink cache
- Invoke an Entry Processor from interceptor to do a concurrent safe update on Customer cache





#### Result

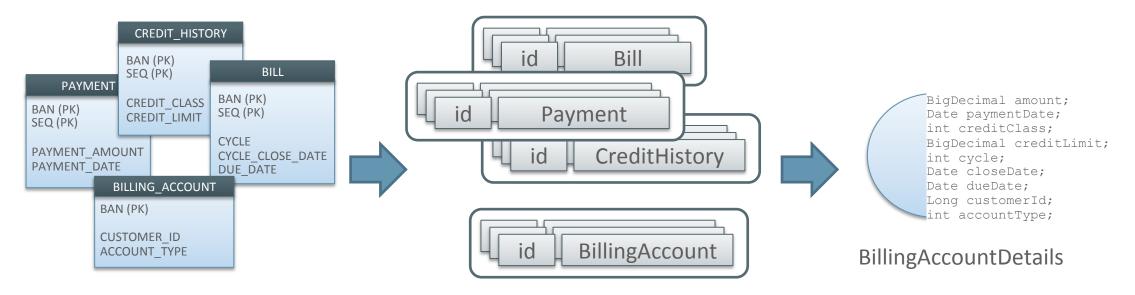
- The Customer object in cache has the Address id which is the cache key to access the Address object
- This field is transient (@Transient), not handled by JPA
- An hypothetical getAddress() method within the Customer object could get the Address object from the Address cache

- ➤ What if you require non-lazy loading of Address?
  - Address object could be pre-queried at AddressLink insertion time then embedded (replace previous instance) within Customer object
  - Ultimately depends on usage scenario, which one best fits the need



#### Composite view

- Granularity of source tables might be too fine
- Table view is not an option
- Coarse grained objects are required on consumer/client side
- We want to minimize object assembly done at runtime, have ready to consume objects

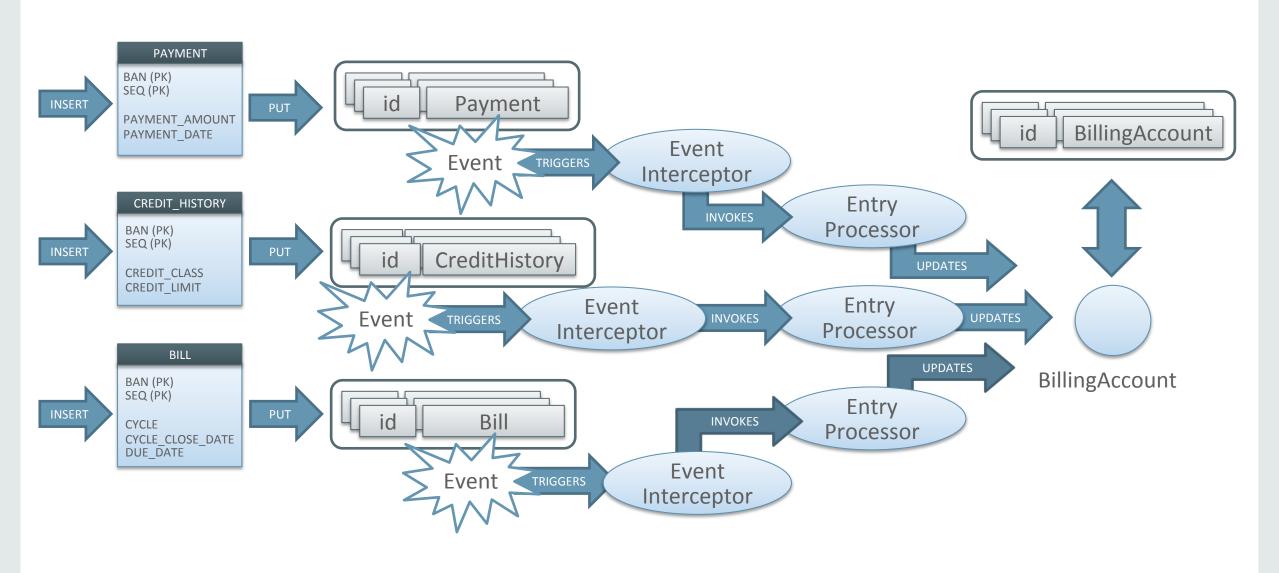




### Pushing live data to composite objects

- Use Live Events to intercept insert events on contributing source objects/caches (Payment, Bill, CreditHistory)
- Invoke Entry Processors to do a concurrent safe update on target composite object in cache (BillingAccountDetails)







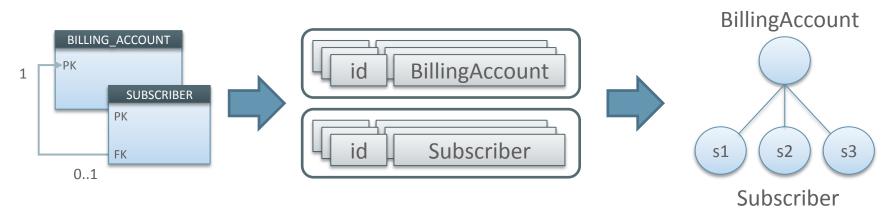
#### Additional remarks

- Caches holding contributing objects act as staging caches
- Objects in staging caches can be evicted if they are no longer required
- Why not use @Embedded objects as JPA mapping?
  - When 1:1 relationship is simple (no complex conditional logic) and embedded objects do not need to be accessed independently, this is the right choice



### Preserving parent-child relationship info

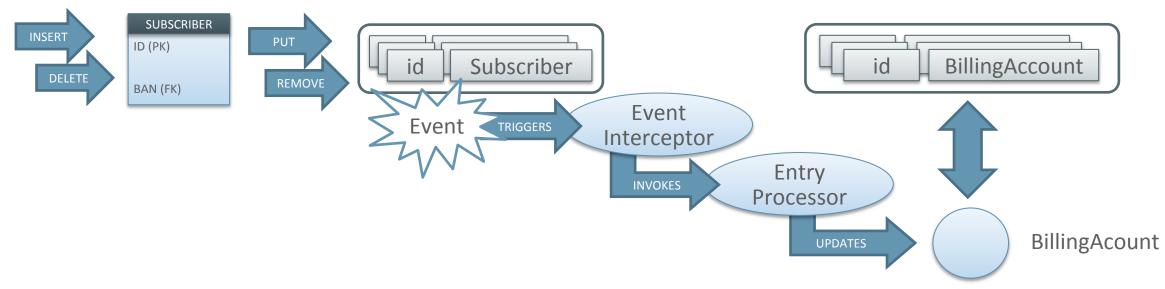
- Object references are not preserved across caches
- To keep relationship information between objects kept in different maps/ caches, the preferred approach is to hold the children's ids (keys) in the parent object\*
- Referential integrity needs to be preserved as child collection gets updated



<sup>\*</sup>This technique is based on Collection-Oriented repositories concept from DDD, you can read more about it in Vaughn Vernon's book titled "Implementing Domain-Driven Design" from Addison-Wesley

## Pushing children's keys to the parent

- Use Live Events to intercept insert events on child cache (Subscriber)
- Invoke Entry Processors to do a concurrent safe update on the Set attribute holding Subscriber keys in parent cache object (BillingAccountInfo)



Set<Subscriber> getSubscribers()
setSubscribers(Set<Subscriber> set)



#### Additional remarks

- You can also resolve parent child relationship at runtime using cache queries / filters, assuming required cache indexes are created
- If you use the children key collection in parent approach, keep in mind that parent object and the set is *deserialized* and *serialized* each time it is updated by the EntryProcessor
- If you expect large key sets and children are update in batches (bulk updates) this can become a bottleneck since updates to same cache entry are queued



#### A special odd case

- Change to database PK
  - An update to a database PK should ideally translate to an update to a cache key
  - But a map key cannot be updated, otherwise it would represent another entry
  - It must be handled manually as a cache delete (old key) and put (new key), assuming key rows are mapped within object definition and can be intercepted



#### General recommendations

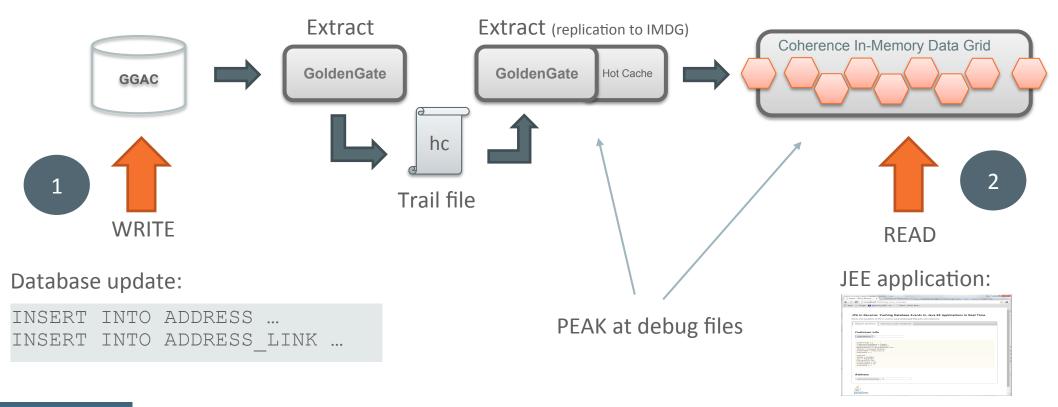
- Don't get stuck at JPA mapping level!
- Only in rare occasions you will be able to modify the source database model, so you
  have to adapt
- Make objects Evolvable (that table column we forgot to map...)
- Produce an initial simple mapping and test the whole chain (Golden Gate to cache consumer), iterate, refine
- Use Coherence Live Events API to massage the data to suit your final object model if it is half cooked after JPA reverse mapping / HotCache processing
- Don't forget queries, sometimes it all can be done at data access time with Coherence filters



## Demo – Reverse JPA in action









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#### Summary

- Cache invalidation remains a real need in Java enterprise applications
- Four different known solutions became prevalent, each with demerits
- Using database replication technology, and JPA in reverse, is a promising new approach
- We have two years' production experience in many mission-critical applications discovering the consequences of applying JPA in reverse, the patterns of working with it, and how the approach can be enhanced



## Questions?



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#### Golden Gate Trail File Operation

