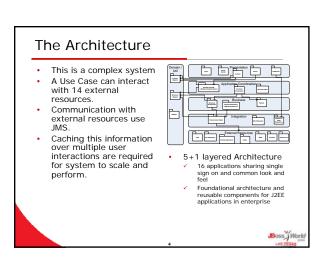


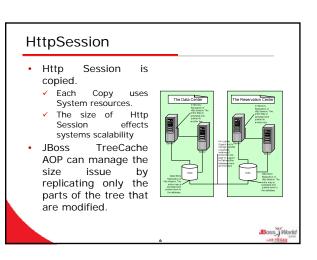
Agenda

- Introduction to the Architecture
- · Where it didn't work and why
 - ✓ Putting State in Http Session
 - ✓ Putting State in Stateful Session Beans
 - ✓ Putting State in Entity Beans
- · Putting State in JBoss Cache
 - ✓ What is JBoss Cache
 - ✓ Read-only Data using Hibernate 2nd level cache
 - ✓ How we managed Read/Write Data
 - ✓ Clustering and Failover
 - ✓ Using Thread Local Variables
- Why Seam solves all these problems more effectively









Stateful Session Beans

- We attempted to use Stateful Session Beans.
 - ✓ Major Bugs
 - ✓ Not Supported or similar problems as HttpSession.
 - TreeCache AOP can be used to help manage state in Stateful Session Beans.
- Use Combination of Entity Beans and Stateful Session Beans.
 - Map stored in Session and passed to Components
 - Map contained handles or primary keys of Entity



Map and Entity Beans Problems

- Passing Map along with the SessionKey and the Security Object reduced method cohesiveness.
- Map had no controls
 - Anyone could put anything in it, easily overwriting data put in by another component.
 - ✓ Could get cluttered and no way to clean it.
 - No way to track what was still needed and what was not.
 - A potential source of hard to track bugs.
- Couldn't share information between Session Beans.
- Our first app server didn't support clustered Stateful Session Beans.
- Entity Beans quickly became our number one problem with performance and scaling.





Putting State in JBoss Cache

Boss Inc. 2006

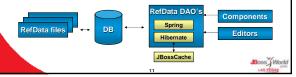
Using JBoss Cache

- The plan was to switch over to JBoss Cache in 4 Key areas.
 - Replace the mostly read only reference data first
 - 2. Replace Entity Beans
 - ✓ Use first ones as examples
 - ✓ Have team complete the replacement as time allowed the replacement.
 - 3. Implement security Session caching
 - Implement a combination of Aspects and Caching to inject stateful objects (eliminate Map)

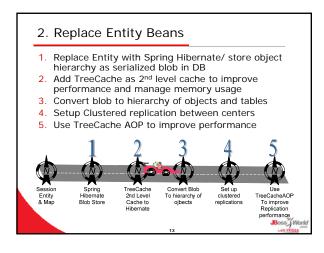
Boss Work

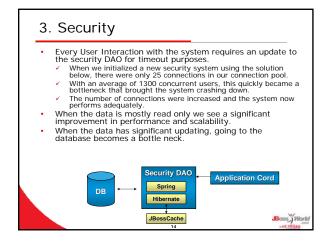
1. RefData: The stack

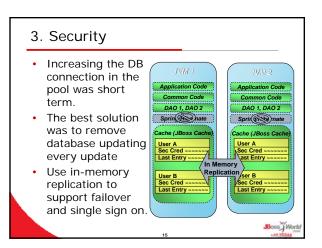
- · Files (for initial load and updates)
- DB2
- Hibernate
- JBossCache
- Spring

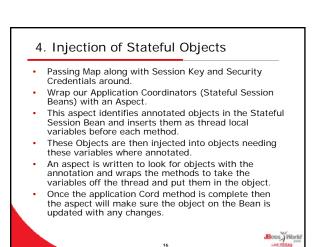


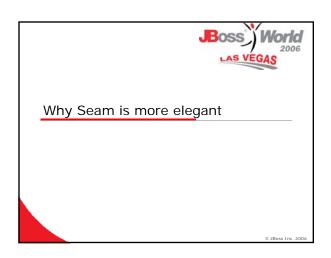
1. RefData: JVM level JBossCache RefData file 3 RefData file 1 RefData file 2 RefData file 2 RefData DB (Tb1, Tb2, Tb3) RefData DB (Tb1, Tb2, Tb3)

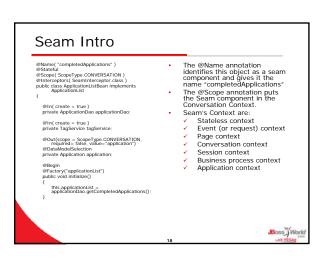


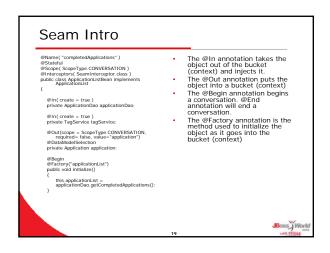


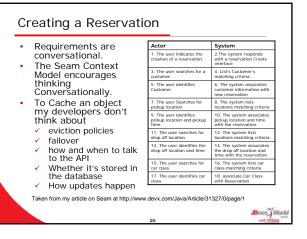


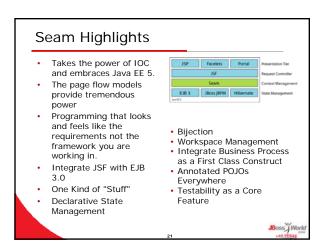


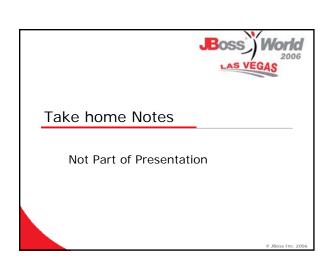












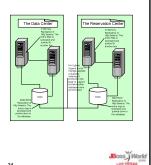
Http Session

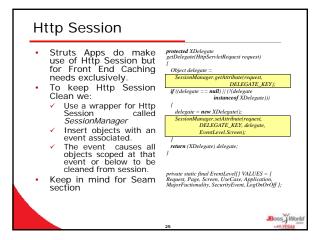
- In the first application of the architecture we put the state in http Session.
- Long term this didn't work for us, all our front ends were not Struts or web based.
- As state grew the scalability of the solution was limited for clustering reasons.

Boss World

Clustering Solutions

- JBoss TreeCache AOP can manage the size issue by replicating only the parts of the tree that are modified.
- Tree Cache is in memory replication.
- I don't have warm failover when switching between centers.
- Warm failover between centers is a goal but not a current requirement.
 We have not solved that problem yet.





Stateful Session Beans

- When we realized that Http Session would not work with state not related to front end work, we moved it to Stateful Session Beans
- In our initial application server (not JBoss) we put a very large object tree in state, the app server would seize up with 3 or 4 concurrent users.
- Stateful Session Beans in clustered application servers either have the same problem as Http Session or it's simply not supported as clusterable.
- Again JBoss helps solve this problem by providing Tree Cache AOP as the back end solution for clustering Stateful Session EJB's which will update only the changed objects in a large object graph.

Boss World

Stateful Session and Entity EJBs

- We decided to limit the size of data in Stateful Beans.
 - ✓ Created a Map object
 - Map contained handles or primary keys of Entity Beans
 - Map is passed into key methods behind the app cord layer.
 - The corresponding Components would use Map to find the cached data used for that Session.



Map and Entity Beans Problems

- Passing Map along with the SessionKey and the Security Object reduced The Cohesiveness of my methods.
- Map had no controls
 - ✓ Anyone could put anything in it, easily overwriting data put in by another component.
 - ✓ Could get cluttered and no way to clean it.
 - No way to track what was still needed and what was not.
- A potential source of hard to track bugs.
- Couldn't share information between Session Beans.
- Our first app server didn't support clustered Stateful Session Beans.

Boss Work

Map and Entity Beans Problems

- · Didn't work for our Ref Data.
 - ✓ Built on singleton pattern
 - As the number and size of the ref data grew the amount of memory being used grew
 - It was using valuable memory and often not being used or needed.
- Entity Beans quickly became our number one problem with performance and scaling.
 - The Model is poorly thought out. Calling load and store all the time caused all sorts of problems.
 - Several developers coded around it, but for the most part, these routines were our biggest scalability problem.



TimerTask & LoadHistory Keeping the files in sync with the database Web Container InitServlet RefDataTimerTask 1: Load changed file 2: Check loadhistory table 3: Save changes to database tables 4: Update loadhistory table DB DB transaction

