

funambol

**JBoss World 2006**  
LAS VEGAS

## The Mobile Application Server

Harrie Hazewinkel  
June 14th, 2006  
Funambol, Inc. - Director Professional Services  
<http://funambol.com/opensource/presentations/jboss-lasvegas.pdf>

© JBoss Inc. 2006

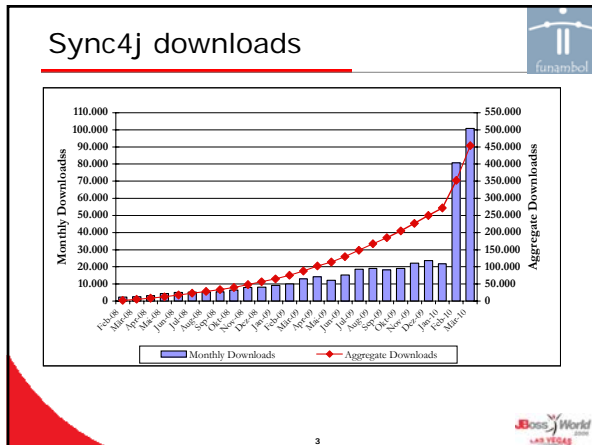
funambol

## Introduction

- Sync4j; The mobile application server
- SyncML Technology
- Sync4j and Jboss
  - ✓ Real world applications
- Developing mobile applications
- Conclusion / Questions

2

JBoss World 2006 LAS VEGAS



funambol

## Sync4j Components

Contacts Calendar Email	Mobile Application Development	Application & Device Management
-------------------------------	--------------------------------------	---------------------------------------

Mobile Application Server

4

JBoss World 2006 LAS VEGAS

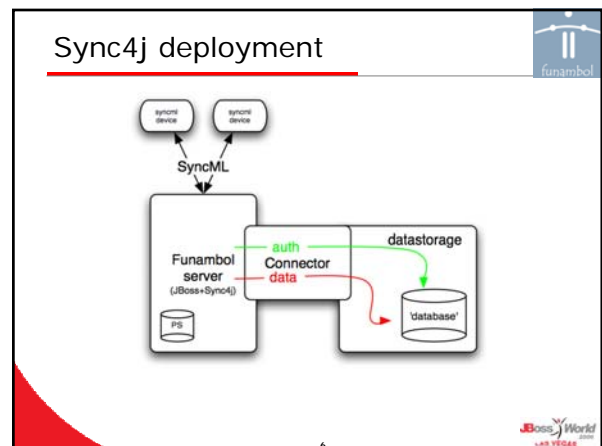
funambol

## SyncML Technology

- SyncML Initiative started in 2000
  - ✓ Convergence of synchronization software
- Based on the concept of sharing changes
  - ✓ XML based messaging
  - ✓ All data types possible to synchronize

5

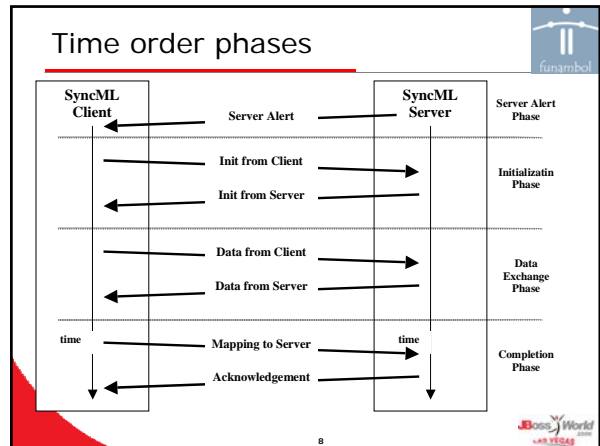
JBoss World 2006 LAS VEGAS



## SyncML comm. phases

- Alert Phase
- Startup Phase
  - ✓ Authorization, Access Control, Sync Anchors
- Data Exchange Phase
  - ✓ Transfer of updates
- Completion Phase
  - ✓ Mapping, Sync Anchors

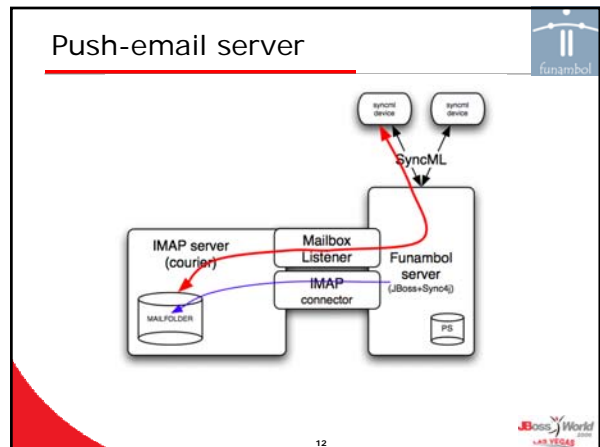
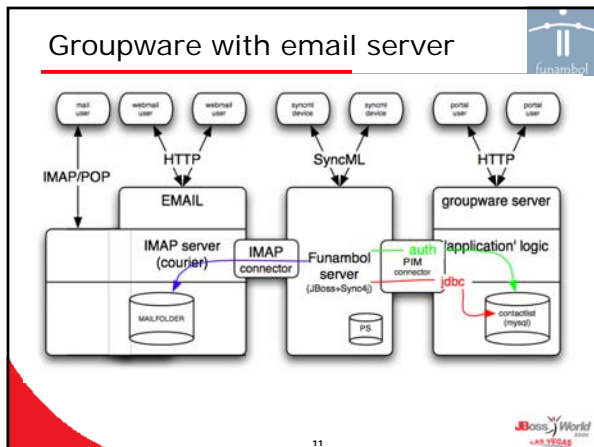
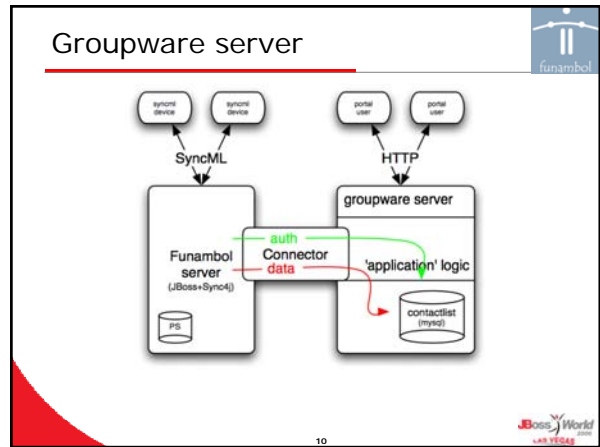
7



## Real world applications

- Groupware server (PIM)
  - ✓ Address book
  - ✓ Calendar
  - ✓ Tasks
  - ✓ Notes
- PUSH-Email
  - ✓ Email pushed on the mobile device
- Database synchronization

9



## JBoss

- HTTP server
- Clustering
- Persistence
- Session Management
- DB Connection pooling
- Allows Sync4j to focus on SyncML

13

## Existing Connectors

- Exchange server
- Domino server
- Email (POP/IMAP)
- FileSystem
- DB to PIM
- SugarCRM
- LDAP
- DB

14

## Existing clients

- Mobile phones
- Outlook client
- Blackberry client
- iPod client
- Pocket PC client
- Palm client
- J2SE API
- J2ME API

15

## PIM reminders

- Memory
- Calendar application
  - ✓ Properties not supported
  - ✓ Small history
  - ✓ Small future
- For instance, text/vcard
  - ✓ Results in not supported properties
  - ✓ Differences in property encoding
  - ✓ Differences in property order

16

## Case study: water application

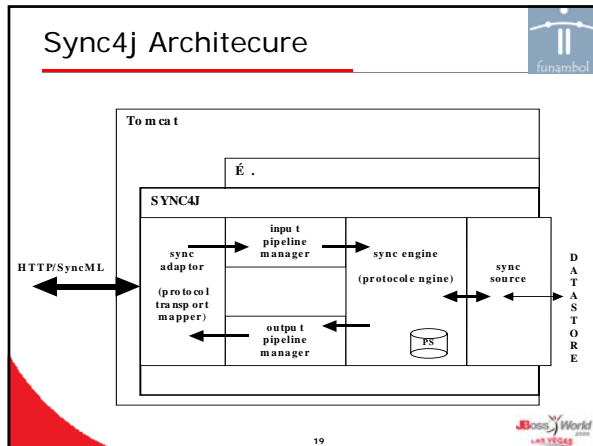
- A utility services division of a Fortune 100 company.
- Sync4j is the foundation of its field force automation application using both PDAs and laptops.
- Sales reps and field service personnel use the Sync4j-based application to take measurements at customer sites, compare them with norms, check availability of inventory, place orders, and check order delivery status.
- Thanks to Oracle and SAP connectors, bi-directional synchronization and the C++ SDK.

17

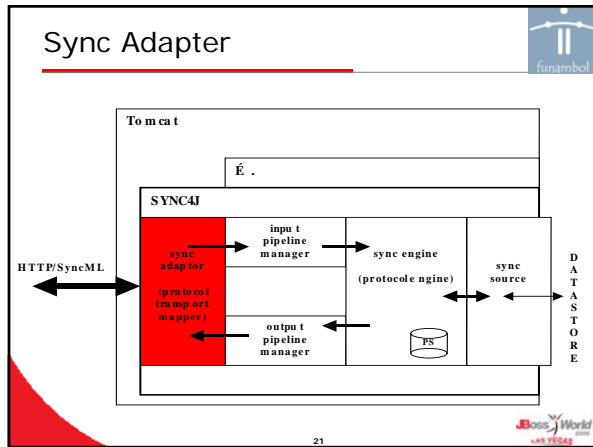
## Case study: phone backup

- Mobile operators
- Funambol mobile application server is the foundation of a phone backup system.
- Phone owners might lose their phone. It is not the device, but all the data is the most important loss.
- Thanks to PIM-to-DB connector phone data can be stored in a single server as backup.

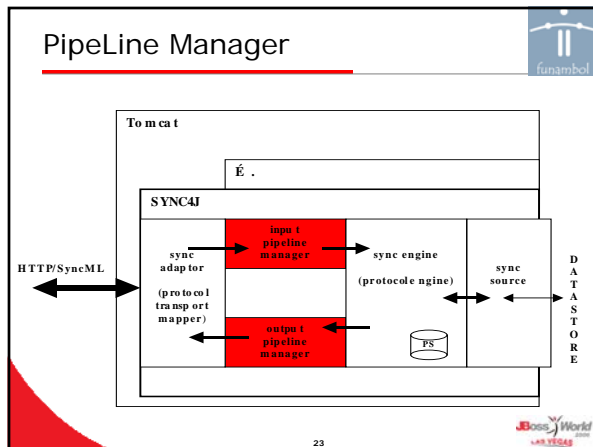
18



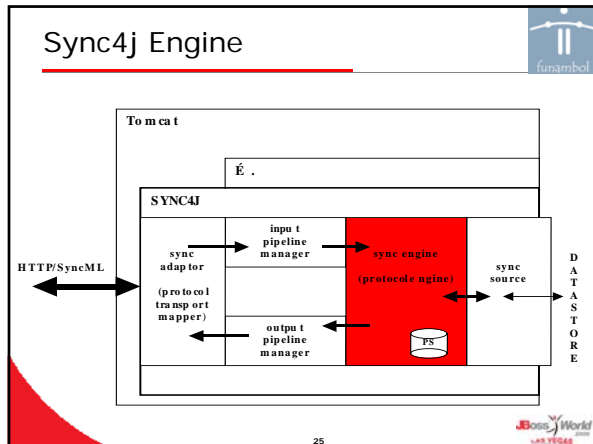
- ## Sync4j APIs
- SyncAdaptor
    - ✓ Mime-type
      - *application/vnd.syncml+xml*
      - *application/vnd.syncml+wbxml*
  - PipelineManager
    - ✓ Synclets
  - SyncEngine
    - ✓ SyncStrategy
    - ✓ Authorization/Access Control
  - SyncSource



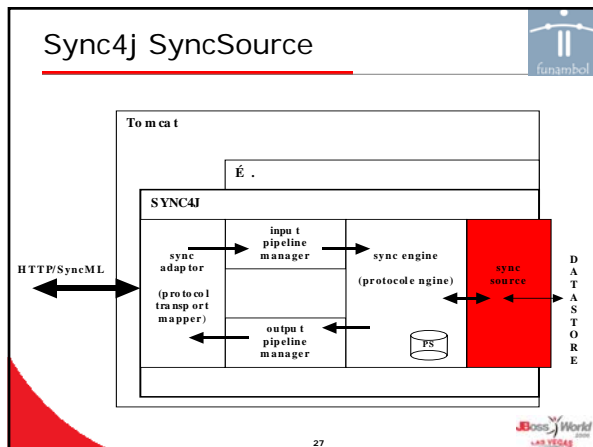
- ## Sync4 Adaptor
- Conversion SyncML  $\Leftrightarrow$  internal representation
    - ✓ Mime-type
      - *application/vnd.syncml+xml*
      - *application/vnd.syncml+wbxml*
    - ✓ Tree-oriented internal representation



- ## Pipeline Manager
- Fixing message errors of known buggy devices
  - Performing pre-engine checks in order to block incoming messages
  - Logging of device capabilities devices in order to keep better track of them.

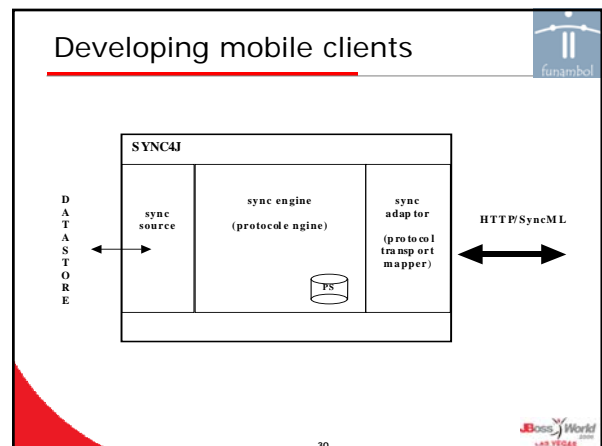


- ## Sync Engine
- The core of the Sync4j architecture
  - Processing the changes and creates the update commands
  - Conflict Resolution
  - Authorization
  - Access Control
- 26



- ## SyncSource
- Connection to the data storage
  - UNIQUELY identified by a URI
  - Multiple might work on same data, but uses different formats on the server side
  - Implements fast synchronization methods
  - Implements slow synchronization methods
- 28

- ## Server SyncSource (3.0)
- Implements fast synchronization methods
    - ✓ getAllSyncItemKeys
  - Implements slow synchronization methods
    - ✓ getNewSyncItemKeys,
    - ✓ getUpdatedSyncItemKeys,
    - ✓ getDeletedSyncItemKeys
  - Common:
    - ✓ getSyncItemFromId,
    - ✓ getSyncItemTwinKeys,
    - ✓ setSyncItem,
    - ✓ deleteSyncItem,
    - ✓ updateSyncItem
- 29



## Sync4j Client APIs

- SyncAdaptor
  - ✓ Mime-type
    - *application/vnd.syncml+xml*
    - *application/vnd.syncml+wbxml*
- SyncSource

31



## Client SyncSource

- Connector for SyncML to the data storage
- Similar, but not equal to a server SyncSource in order to save resources
- Implements fast synchronization methods
  - ✓ getAllSyncItems,
  - ✓ getSyncItemTwin
- Implements slow synchronization methods
  - ✓ getNewSyncItems,
  - ✓ getUpdatedSyncItems,
  - ✓ getDeletedSyncItems,
  - ✓ setSyncItem,
  - ✓ deleteSyncItem

32



## Conclusions

- JBoss provides the HTTP framework and J2EE environment allowing code re-use, performance and scalability.
- Sync4j platform is a complete framework allowing you to focus on the mobile application
- Special care must be taken for the data types, but no limitation exist. The limitation is the mobile device.

33

