

## Remember the Build

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#jenkinsconf

# Agenda

- Introduction
- Things As They Are
- Things As They Should Be
- Demonstration
- Q & A



### **About Me**

- 20+ years in software development and database design
- Lead Technical Developer and Architect at Experian Marketing Services
- Lead and mentor a global team of developers
  - United States
  - Costa Rica
  - Kuala Lumpur, Malaysia
  - Melbourne, Australia

### **Problem Statement**

- In an out-of-the-box Jenkins build scenario, parameterized build input such as notes, Git branches, and bug tracking issues are lost once a build has completed.
- The only historical reference is in a report.
- This data cannot easily be reused for future builds.
- Using Jenkins, Groovy and MySQL, the data can be persisted for the life of a project.

### **Standard Success Email**

# Sample body content of unmodified email-ext plugin email

- juc-hello-world-1 Build # 5 Successful: Check console output at <a href="http://localhost:8180/jenkins/job/juc-hello-world-1/5/">http://localhost:8180/jenkins/job/juc-hello-world-1/5/</a> to view the results.
- This is what is contained in the body of the email message sent by an unmodified project.
- Not very user-friendly.

### Standard Success Email – cont.



Clicking on the link, the information that the user entered for this build can be viewed:

#### Build #5

Parameters	
GIT_BRANCH	master
	Required. Checkout and build the specified BRANCH.
NOTES	None.
	Add notes to this build here. Add each item on a separate line. [
	Note #1 Note #2

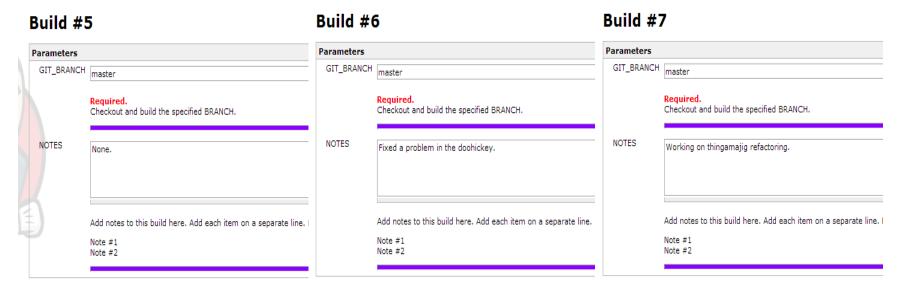
Easy enough, but not very helpful.

# Standard Success Email – Multiple Builds

- The information is not so easily available to subsequent builds. The user must open each build individually to see what information had been entered.
- For example, a user has run three builds and included notes for each build. If the email has just been received for build #7, clicking on the link will take the user to the build page where the user notes can be viewed.

# Standard Success Email – Multiple Builds

 However, if the user wants to see the notes of all the builds to date, each build must be opened one at a time to view the notes for that build. What a hassle!







# There Is A Better Way!!

### **Enhanced Success Email**

Wouldn't it be nice to receive

this email instead?





Project JUC Hello World App

Version 1.0.0-20140517.035034-21

Git Branch origin/master

Build No. 7

Release Tag HELLO\_WORLD\_1\_0\_0\_SNAPSHOT\_0007

A new version has been deployed to the INTEGRATION test site.

#### URL:

http://localhost:8180/hello-world/hello

#### Notes:

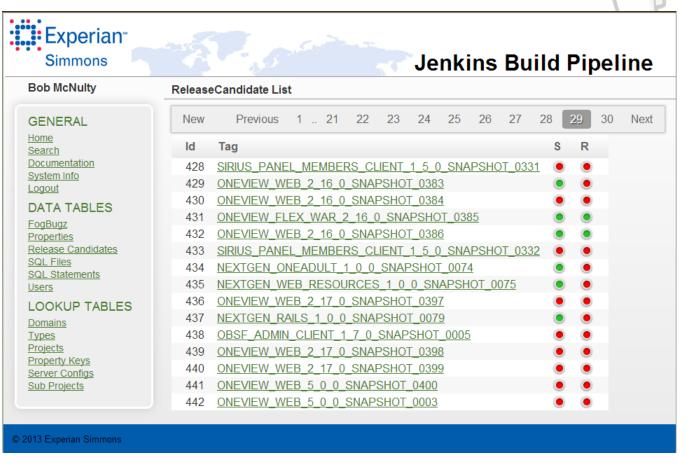
- . BUILD 5 : Initial build of hello-world project.
- · BUILD 6: Fixed a problem in the doohickey.
- BUILD 7: Working on thingamajig refactoring.

### **User Interface Possibilities**

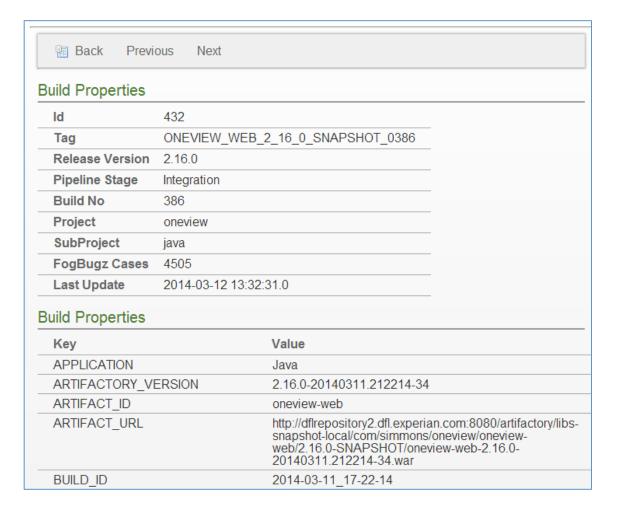
Wouldn't it be nice to save, review, reconstruct and print reports from any and all builds via a spiffy user

interface?





#### **User Interface Possibilities**









And this...

is how... it's done!

# Components Used for this Jenkins Job

Main Components	Jenkins Plugins
• Git	Git plugin
<ul> <li>Groovy</li> </ul>	<ul> <li>Groovy plugin</li> </ul>
• Gradle	Gradle plugin
<ul> <li>Artifactory</li> </ul>	<ul> <li>Artifactory plugin</li> </ul>
<ul> <li>Database (MySQL)</li> </ul>	<ul> <li>email-ext plugin</li> </ul>
	<ul> <li>Credentials plugin</li> </ul>
	<ul> <li>Build User Vars plugin</li> </ul>
	<ul> <li>EnvInject plugin</li> </ul>
	Workspace Cleanup plugin
	<ul> <li>Export Parameters plugin</li> </ul>
	<ul> <li>Job Exporter plugin</li> </ul>
	<ul> <li>Deploy plugin</li> </ul>

### **Database Schema**

Table Name	Function
release_candidates	Main table containing the build tags and version numbers. Only the release version is saved. SNAPSHOTs are logged under the release version number. Also indicates if this build was promoted to staging and production.
Field	id: 3 rc_project_id: 1 rc_sub_project_id: 1 rc_version: 1.0.0 tag: HELLO_WORLD_1_0_0_SNAPSHOT_0007 staging: 0 production: 0

Table Name	Function
rc_sub_projects	Contains the data necessary to build and deploy the project.
Field	id: 1 rc_project_id: 1 value: hello-world title: JUC Hello World App git_repo_name: juc-hello-world project_dir: / artifact_dir: build/lib javadoc_dir: artifact_id: hello-world artifact_type: war build_profiles: build_tasks: domain_id: 1 context_path: hello-world/hello build_dir

Table Name		Function
rc_server_config	js	Contains the server data that the artifact will be deployed to
+	Туре	Example:
id   rc_project_id   rc_type_id   host   domain_id   http_port	int(10) unsigned     smallint(2) unsigned     smallint(2) unsigned     varchar(80)     smallint(2) unsigned     smallint(5) unsigned	<pre>id: 1 rc_project_id: 1     rc_type_id: 1         host: localhost     domain_id: 1     http_port: 8180</pre>

Table Name		Function
rc_types		The type of server this build is destined for.
Field +	++   Type 	++   id   value   ++   1   Integration     2   Staging     3   Production     4   Test   ++

Table Name	Function
rc_properties	Contains the miscellaneous property values that will be saved for every build.
<pre>++   Field</pre>	juc_build_pipeline hello-world HELLO_WORLD_1_0_0_SNAPSHOT_0007 origin/master war hello-world Robert McNulty 1.0.0-20140517.035034-21 hello-world/hello /dev/data/jenkins/jobs/juc-hello-world JUC Hello World App Working on thingamajig refactoring. 1.0.0-SNAPSHOT

# **Groovy SQL**

### Groovy makes it easy to work with SQL

From the Groovy script, just import the SQL class

```
import groovy.sql.Sql
```

Get a connection to the database

```
def conn = Sql.newInstance('jdbc:mysql://hostName:3306/dbname',
   'user', 'pwd', 'com.mysql.jdbc.Driver')
```

This is a standard JDBC connection string.

# **Groovy SQL**



```
def sql = """
    SELECT *
    FROM release_candidates
    WHERE tag = $tag
"""

def row = conn.firstRow(sql)
```

Use the returned data

```
def id = row.id  // 7
def version = row.rc_version // 1.0.0
def tag = row.tag  // HELLO_WORLD_1_0_0_SNAPSHOT_0007
```



# Groovy SQL - cont.

Inserting data is just as easy

```
def sql = """
   INSERT INTO release_candidates
     (rc_project_id, rc_sub_project_id, rc_version, tag)
   VALUES ($pid, $sid, $ver, $tag)
"""

// Get the id of the inserted record
def id = conn.executeInsert(sql)[0][0]
```





# **Putting it All Together**

# Configuring the Build Parameterized Build

### Add build parameters

- This example will only define 2 parameters
  - ➢ GIT\_BRANCH
  - NOTES

This build is parameterized		
String Para	ameter	<b>?</b>
Name	GIT_BRANCH	<b>?</b>
Default Value	master	<b>②</b>
Description		<b>②</b>
	[Escaped HTML] Preview	:
## Text Paran	neter	
Name	NOTES	•
Default Value	None.	•
		2
Description		<b>?</b>
	Escaped HTML] Preview	_

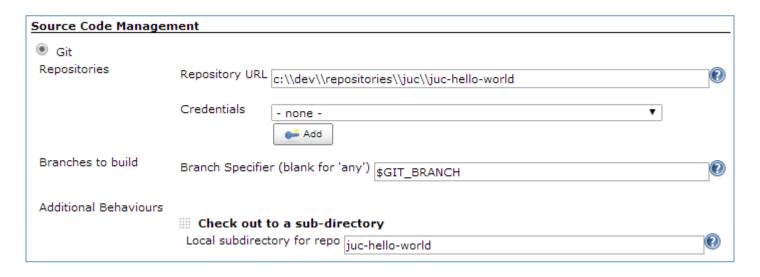
# Configuring the Build Git Setup

### Source Code Management

- In 'Branches to build', enter the parameter
  - \$GIT\_BRANCH
- The variable will be replaced by the value entered by the user, defaulting to 'master'. This is the branch that will be checked out and built.

# Configuring the Build Git Setup – cont.

- Check out to a sub-directory
  - Since we will also be checking out the Groovy code from a different repository, it is important to keep the projects separated.



# Configuring the Build Environment Variables

Inject environment variables to the build process

 Define global properties, used in both the Jenkins job and the Groovy script, in the 'Property content' section.

Inject environment variables to the build process

Properties Content

PROP\_FILE=juc.properties
SCRIPT\_DIR=juc-groovy
PIPELINE\_DB\_NAME=juc\_build\_pipeline
PIPELINE\_DB\_USER=juc

# Configuring the Build Environment Variables

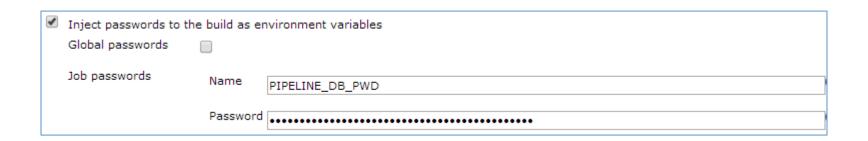
Inject environment variables to the build process

Property	Value	Description
PROP_FILE	juc.properties	The file containing all of the properties used in the build. An easy method of transferring data between Jenkins and Groovy script.
SCRIPT_DIR	juc-groovy	The location of the Groovy files. The files are also under source control, so this is the cloned location.
PIPELINE_DB_NAME	juc_build_pipeline	Name of the database to use. It is convenient to define this per job so that a test database can be easily swapped in.
PIPELINE_DB_USER	juc	Name of the database user.

# Configuring the Build Inject Passwords



- Passwords are not included in the regular environment variable section because they would then be visible to end-users via to logs.
- Here, we are defining the database password that will be passed to the Groovy script.



# Configuring the Build Inject Passwords – cont.

Inject passwords into the build as environment variables

- Passwords can also be defined at the global level so they are available to ALL Jenkins jobs. Simply check the 'Global passwords' box.
- Globally, they are defined on the Manage Jenkins -> Configure System page.

Global Passwords		
Global Passwords	Name PIPELINE_DB_PWD	•
	Password	. ②
	Delete	

# Configuring the Build Build Steps

#### **Execute Groovy script**

- The first step is to execute inline Groovy commands to save the build properties to an external file.
- This makes it easier to pass properties back and forth between the Jenkins job and the Groovy script.
- Especially useful when there are many properties

```
Groovy Version latest

Groovy version latest

Groovy command

1 def fileName = System.getProperty('PROP_FILE')
2 def file = new File(fileName)
3 file << "PIPELINE DATABASE NAME=${System.getProperty('PIPELINE_DB_NAME')}"
4 file << "\nRC PROPERTIES FILE=$fileName"
5 file << "\nSCRIPT DIR=${System.getProperty('SCRIPT DIR')}"
6 file << "\nNORKSPACE=${System.getProperty('WORKSPACE').replaceAll('\\\', '/')[2..-1]}
7 file << "\nAPPLICATION=hello-world"
8 file << "\nGIT BRANCH=${System.getProperty('GIT BRANCH')}"
9 file << "\nNOTES=${System.getProperty('NOTES')}"
```

# Configuring the Build Build Steps – cont.

#### export job runtime parameters

- This build step exports various build job and hudson parameters into a property file named hudsonBuild.properties in the project workspace.
- The external Groovy script will read this file and load several of the properties into the master properties file

Property	Value
build.jobName	Name of running job
build.number	Number of running job
build.result	Job result until this build step
build.gitBranch	GIT branch, if configured
build.user.id	ID of user that triggered this job
build.user.name	User that triggered this job
build.user.fullName	Full name of user that triggered this job
build.user.emailAddress	Email address of user that triggered this job

# Configuring the Build Build Steps – cont.

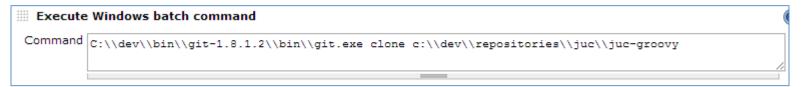
#### Execute Windows batch or Shell command

- The Jenkins Git plugin does not currently allow multiple repositories to be cloned into distinct locations
- We have used the Git plugin to check out the project code, that is, the code the developer has checked in
- We will also be checking out the Groovy code project from a different repository
- It is important to keep the projects separated
- A sort of project namespacing

# Configuring the Build Build Steps – cont.

#### Execute Windows batch or Shell command

- This command will clone the Git project containing the Groovy script that will create new properties, access the database, etc.
- Windows



Linux

```
Execute shell

Command #!/bin/bash git clone http://jenkins@localhost:5000/juc-groovy.git
```

# Configuring the Build Workspace



 View of the job workspace after the Git repositories have been cloned and the property files created



# Configuring the Build Groovy Script

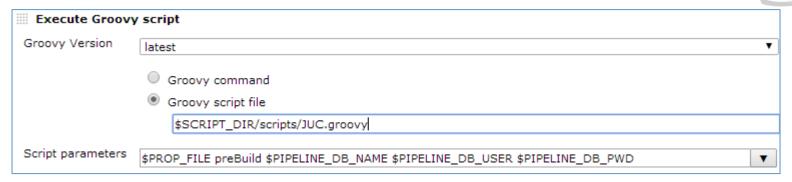
### Execute Groovy Script

- The Groovy script is called twice, first, using the 'preBuild' action and finally using the 'postBuild'
- 'preBuild' is executed prior to running the Gradle build script
- 'postBuild' is executed after the successful completion of the Gradle build



## Configuring the Build Groovy Script – preBuild

## Execute Groovy Script - preBuild



### This script will:

- Load the properties files (\$PROP\_FILE)
- 2. Query the database for the project and server information
- 3. Save database values to properties
- 4. Append new properties back to properties file

Some of these properties will be used by the Gradle build.

## Configuring the Build Groovy Script – juc.properties

```
PIPELINE_DATABASE_NAME=juc_build_pipeline
RC_PROPERTIES_FILE=juc.properties
SCRIPT_DIR=juc-groovy
WORKSPACE=/dev/data/jenkins/jobs/juc-hello-world-2/workspace
APPLICATION=hello-world
GIT_BRANCH=origin/master
ARTIFACT_DIR=/dev/data/jenkins/jobs/juc-hello-world-2/workspace/juc-hello-world//build/lib
ARTIFACT ID=hello-world
ARTIFACT_TYPE=war
BUILD_DIR=/dev/data/jenkins/jobs/juc-hello-world-2/workspace/juc-hello-world
BUILD NUMBER=90
BUILD_USER_FULLNAME=Robert McNulty
CONTEXT_PATH=hello-world/hello
EMAIL_SUBJECT=JUC Hello World App
GIT_REPOSITORY_DIR=/dev/data/jenkins/jobs/juc-hello-world-2/workspace/juc-hello-world
<u>GIT_REPO_NAME=juc-hello-world</u>
PROJECT_DIR=/dev/data/jenkins/jobs/juc-hello-world-2/workspace/juc-hello-world/
SERVER_HOST=localhost
SERVER PORT=8180
SERVER_URL=http://localhost:8180/
APP_LINKS_HTML=http://localhost:8180/hello-world/hello
ARTIFACTORY_VERSION=1.0.0-20140519.034403-8
POM GROUP ID=iuc
POM_VERSION=1.0.0-SNAPSHOT
RC TAG=HELLO WORLD 1 0 0 SNAPSHOT 0090
RELEASE_VERSION=1.0.0
USER_NOTES_HTML=BUILD 5 : Initial build of hello-world project.BUILD 6 : Fixed a
problem in the doohickey.BUILD 7: Working on thingamajig refactoring.WAR_PATH=/dev/data/jenkins/jobs/juc-hello-world-2/workspace/juc-hello-world//build/lib/hello-
world-1.0.0-SNAPSHOT.war
```

# Configuring the Build Build Steps – cont.

### Inject environment variables

- After the properties have been written to the file, it is necessary to reload the file into Jenkins so the build can use the properties
- The 'Inject environment variables' plugin accomplishes this task

```
Inject environment variables

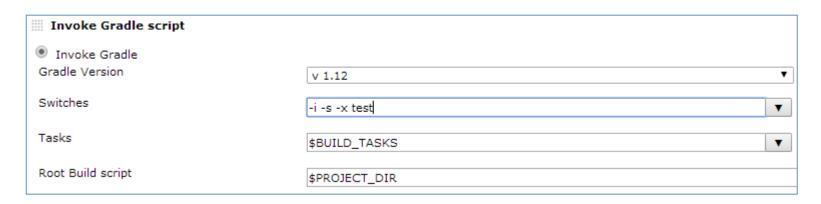
Properties File Path 
$PROP_FILE
```

 The properties that were retrieved from the database are now available to the Jenkins job

# Configuring the Build Build Steps – Gradle

### Run the Gradle Build

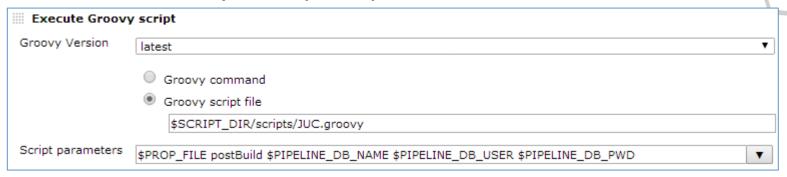
- Build the project using the Gradle plugin
  - Note: Maven can be used in place of Gradle



 The \$BUILD\_TASKS and \$PROJECT\_DIR variables were loaded from the properties file

# Configuring the Build Build Steps – postBuild

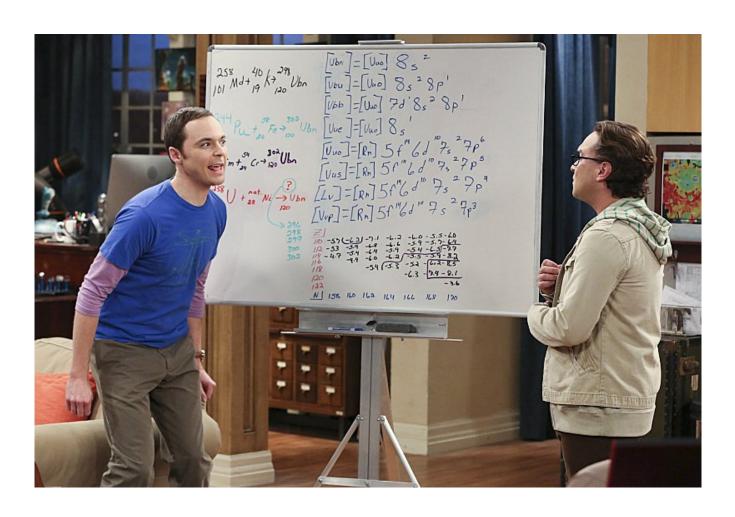
### Execute Groovy Script - postBuild



### This script will:

- Load the properties file (\$PROP\_FILE)
- 2. Get artifact information (groupId, version, Artifactory URL)
- 3. Create unique tag
- 4. Aggregate notes from previous builds
- 5. Create HTML elements to use in report
- 6. Create and push new branch to Git (using tag)
- 7. Append new properties back to properties file

## Post-build Actions ...and more!





## Configuring the Build Post-build Actions

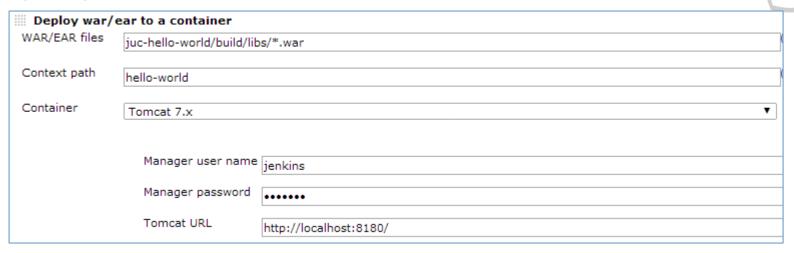
Post-build actions

Once the Gradle build has completed, the artifacts have been deployed to Artifactory and the Groovy scripts have finished processing, there are still procedures that are required to successfully complete the Jenkins job

- Deploy artifact to Tomcat (if webapp)
- Send the Email

# Configuring the Build Deploy to Container

### Deploy to Tomcat



- For this demo, I used the 'Deploy Plugin' for simplicity.
- Unfortunately, this plugin does not recognize the environment variables imported into Jenkins.

# Configuring the Build Deploy to Container – cont.

## Deploy to Tomcat

- In our production instance of Jenkins, I deploy to Tomcat via Groovy script
- Since our Jenkins instance runs on Linux, it is a simple matter to use 'curl' to access the Tomcat manager and list, deploy or undeploy applications

```
static boolean deploy(context, path) {
   def curl = new StringBuilder().with {
      append "curl -X PUT -F file=@$path "
      append 'http://jenkins@localhost:8180'
      append "/manager/text/deploy?path=$context"
   }.toString()
   def result = curl.execute().text
   return result.startsWith('OK')
}
```

# Configuring the Build Email Report

### Editable Email Notification

- The 'piece de resistance' is the email report delivered to a list of concerned recipients
- The 'email-ext plugin' does have the ability to use the imported environment variables
- Using the HTML Content Type enables the use of straight HTML to format the page
- The 'dynamic' portions of the email are populated using the properties generated by the Groovy script and imported into Jenkins



# Configuring the Build Email Report – cont.



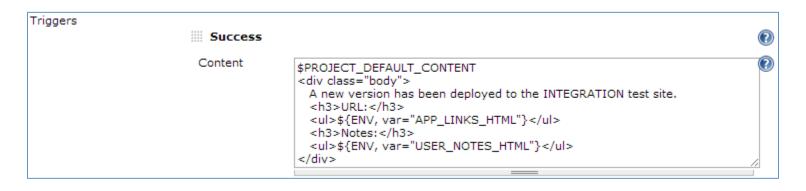
### Use HTML and CSS in the report template

```
Editable Email Notification
Content Type
                   HTML (text/html)
Default Subject
                   ${ENV, var="EMAIL_SUBJECT"} - INTEGRATION - ${ENV, var="POM_VERSION"} - Build ${BUILD_NUMBE
Default Content
                   <style type="text/css">
                    th {text-align:left; margin-right:20px;}
                    h3 {font-family: Verdana, Ariel, Helvetica, sans-serif; font-size:10pt; font-weight:bold;}
                     .body {font-family: Verdana, Ariel, Helvetica, sans-serif; font-size:10pt;}
                   </style>
                   <div class="bodv">
                     <strong>Build started by:</strong> ${ENV, var="BUILD_USER_FULLNAME"}
                   </div>
                   <hr />
                   <div class="bodv">
                     Project${ENV, var="EMAIL_SUBJECT"}
                      Version${ENV, var="ARTIFACTORY VERSION"}
                      Git Branch${ENV, var="GIT BRANCH"}
                      Build No.${ENV, var="BUILD NUMBER"}
                      Release Tag${ENV, var="RC_TAG"}
                     <hr />
                   </div>
```

# Configuring the Build Email Report – cont.

Use HTML and CSS in the report template

If the build is successful, configure the 'Success' trigger



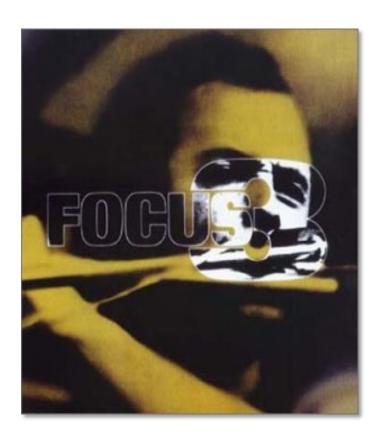
## **Demonstration**





## **Questions? Answers!**

...Answers? Questions!





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