

Idiomatic Interop



Kevin Most

Doesn't Kotlin already have 100% interop?

- Yes, but the interop can either be pleasant or clumsy
- And some features from Kotlin won't work in Java

Who should be thinking about this?

- Java library developers
- Kotlin library developers
- Anyone working in a mixed codebase

Your interop story should be

- Safe
- Performant
- Readable
- Discoverable

@JvmHappiness

@Jvm Annotations

- Annotations that tell the Kotlin compiler how to expose code to Java

@JvmOverloads



```
fun Date.format(  
    formatString: String,  
    locale: Locale = defaultLocale()  
): String
```

```
format(date, "yyyyMMdd");
```

format() in **DateUtils** cannot be applied to:

Expected Parameters:		Actual Arguments:
\$receiver:	Date	date
formatString:	String	"yyyyMMdd"
locale:	Locale	

@JvmOverloads



```
fun Date.format(  
    formatString: String,  
    locale: Locale = defaultLocale()  
): String
```

```
format(  
    date,  
    "yyyyMMdd",  
    defaultLocale()  
);
```


@JvmOverloads



@JvmOverloads

```
fun Date.format(  
    formatString: String,  
    locale: Locale = defaultLocale()  
): String
```

format(

```
    date,  
    "yyyyMMdd",  
    defaultLocale()  
);
```

@JvmOverloads



@JvmOverloads

```
fun Date.format(  
    formatString: String,  
    locale: Locale = defaultLocale()  
): String
```

```
format(date, "yyyyMMdd");
```

Don't



```
data class User  
@JvmOverload
```

```
@Nullable String id,  
@Nullable String id, @Nulla  
@Nullable String id, @Nullabl  
@Nullable String id, @Nullabl  
@Nullable String id  
<no parameters>
```

```
val points
```

```
)
```



away



```
@Nullable String gender, int points  
@Nullable String gender
```


"Consider a builder when faced with
many constructor parameters"
- Joshua Bloch

@JvmStatic

- Only for use in companion and named objects
- On fun and val:
 - Generates a static method in the bytecode that delegates through to that function/property
- On var:
 - Also generates a static setter that delegates through

@JvmStatic



```
class User {  
    companion object {  
        fun create(): User  
    }  
}
```

```
User.Companion.create();
```


@JvmStatic



```
class User {  
    companion object {  
        @JvmStatic fun create(): User        User.Companion.create();  
    }  
}
```


@JvmStatic



```
class User {  
    companion object {  
        @JvmStatic fun create(): User  
    }  
}
```

User.create();

A less nested way?



```
class User {  
    companion object {  
        @JvmStatic fun create(): User  
    }  
}
```

```
User.create();
```

A less nested way?



```
fun create(): User
```

```
class User {  
}
```

```
User.create();
```

A less nested way?



```
fun create(): User
```

```
class User {  
}
```

```
User.create();
```


A less nested way?



```
fun create(): User
```

```
class User {  
}
```

```
User.create();
```

A less nested way?



```
@file:JvmName("User")
```

```
fun create(): User
```

```
class User {  
}
```

```
User.create();
```

@Throws

@Throws

- For Kotlin functions, property getters/setters, constructors
- Adds `throws FooException` to generated method header

@Throws



```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```




@Throws

```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```



@Throws

```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) {  
        throw new IOException("");  
    }  
}
```



@Throws

```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) {  
        throw new IOException("");  
    }  
}
```




@Throws

```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) throws IOException {  
        throw new IOException("");  
    }  
}
```



@Throws

```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) throws IOException {  
        throw new IOException("");  
    }  
}
```

@Throws



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) throws IOException {  
        throw new IOException("");  
    }  
}
```



```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    fun save(obj: T)  
}
```


@Throws



```
class UserRepository implements Repository<User> {  
    @Override  
    public void save(User obj) throws IOException {  
        throw new IOException("");  
    }  
}
```



```
interface Repository<T> {  
    /**  
     * @throws IOException if can't save  
     */  
    @Throws(IOException::class)  
    fun save(obj: T)  
}
```

Extension functions

Extension functions

- You have a huge Java codebase with many `Utils` classes
- You add Kotlin 🎉
- You still have all these `Utils` 😬
- Awesome new Kotlin code has to call into old Java utils 😓

Extension functions

- Can we convert our Utils classes to Kotlin extensions
- While preserving their signatures in Java so existing call-sites can stay as they are?

Extension functions



```
class UserUtils {  
    static boolean hasName(User user) {}  
    static String getDisplayableName(User user) {}  
    static boolean isAnonymous(User user) {}  
    static boolean isFriendsWith(User subject, User other) {}  
}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
UserUtils.isAnonymous(aUser)  
UserUtils.hasName(aUser)
```


Extension functions



```
val User.hasName: Boolean get() {}  
val User.displayName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
UserUtils.isAnonymous(aUser)  
UserUtils.hasName(aUser)
```

Extension functions



```
val User.hasName: Boolean get() {}  
val User.displayName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
UserUtils.isAnonymous(aUser)  
UserUtils.hasName(aUser)
```

Extension functions



```
val User.hasName: Boolean get() {}  
val User.displayName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
aUser.isAnonymous  
aUser.hasName
```


Extension functions



```
@file:JvmName("UserUtils") // default is UserUtilsKt
```

```
val User.hasName: Boolean get() {}  
val User.displayableName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
aUser.isAnonymous  
aUser.hasName
```

Extension functions



```
@file:JvmName("UserUtils") // default is UserUtilsKt
```

```
val User.hasName: Boolean get() {}  
val User.displayableName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
aUser.isAnonymous  
aUser.hasName
```


Extension functions



```
@file:JvmName("UserUtils") // default is UserUtilsKt
```

```
val User.hasName: Boolean @JvmName("hasName") get() {}  
val User.displayName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
aUser.isAnonymous  
aUser.hasName
```

Extension functions



```
@file:JvmName("UserUtils") // default is UserUtilsKt
```

```
val User.hasName: Boolean @JvmName("hasName") get() {}  
val User.displayName: String get() {}  
val User.isAnonymous: Boolean get() {}  
fun User.isFriendsWith(other: User): Boolean {}
```



```
UserUtils.isAnonymous(aUser);  
UserUtils.hasName(aUser);
```



```
aUser.isAnonymous  
aUser.hasName
```

Inline functions

Inline functions

- Java compiler doesn't support inlining
- Can still use inline functions, but they won't be inlined
- Be mindful of performance
- **Cannot** call inline functions with reified generics from Java

Reified generics workaround

```
inline fun <reified T> View.findViewById(): T? {}
```

Reified generics workaround

```
inline fun <reified T> View.firstViewOfType(): T? =  
    firstViewOfType(T::class.java)  
  
fun <T> View.firstViewOfType(type: Class<T>): T? {}
```


Visibility

Visibility

- `public`, `protected`, `private` behave as expected
- Java `package-local` has no equivalent in Kotlin
- Kotlin `internal` has no equivalent in Java

internal

- Kotlin module-level visibility
 - **Module:** IDEA, Maven, Gradle, or Ant compilation unit
- So external Java shouldn't be able to see it, right?
 - Unfortunately, `internal` → `public` in bytecode

Package-local

- Java default modifier
- Only visible within the same package
- Kotlin doesn't (currently?) have a way to restrict members to the same package

private

- Java classes can access an inner class' private member
- Kotlin classes cannot

!

!

- The dreaded platform type
- Blows up when dereferenced
- Most calls into Java will return a platform type
- You should try to eliminate most/all of these in your own code
- Solution: Nullability Annotations

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```

A red starburst graphic with the text 'NPE' inside.

NPE

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    @Nullable T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```

Nullability Annotations!

- Annotating everything is super-tedious

```
kmost@kmost: ~/work/foursquare-android dev  
$ rg "@NonNull" --count --no-filename | paste -d+ -s - | bc  
759
```

```
kmost@kmost: ~/work/foursquare-android dev  
$ rg "@Nullable" --count --no-filename | paste -d+ -s - | bc  
475
```


Nullability Annotations !



```
static List<String> getUsers();
```



```
getUsers() // (Mutable)List<String!>!
```

Nullability Annotations !



```
@NonNull static List<String> getUsers();
```



```
getUsers() // (Mutable)List<String!>!
```

Nullability Annotations !



```
@NonNull static List<String> getUsers();
```



```
getUsers() // (Mutable)List<String!>
```


Nullability Annotations !



```
@NonNull static List<@NonNull String> getUsers();
```



```
getUsers() // (Mutable)List<String!>
```

Nullability Annotations !



```
@NonNull static List<@NonNull String> getUsers();
```



```
getUsers() // (Mutable)List<String>
```

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    @Nullable T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```


Nullability Annotations !



```
interface Request<T> {  
    Response<@Nullable T> execute();  
}
```



```
interface Response<T> {  
    T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<@Nullable T> {  
    T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```


Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    @Nullable T getValue();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    @Nullable T getValue();  
    @Nullable Error<T> getError();  
    @Nullable HttpResponse getRawResponse();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```

Nullability Annotations !



```
interface Request<T> {  
    Response<T> execute();  
}
```



```
interface Response<T> {  
    @Nullable T getValue();  
    @Nullable Error<@Nullable T> getError();  
    @Nullable HttpResponse getRawResponse();  
}
```



```
val request: Request<User> = getUser(id)  
request.execute().value.displayName
```


Nullability Annotations

Default Nullability Annotations

- Added in Kotlin 1.1.50
- Specify default annotations:
 - Per package
 - Per class
 - Per method

Default Nullability Annotations

```
dependencies {  
    compile "com.google.code.findbugs:jsr305:3.0.2"  
}
```

```
compileKotlin.kotlinOptions.freeCompilerArgs = [  
    "-Xjsr305-annotations=enable"  
]
```


Default Nullability Annotations

- JSR-305 comes with:
 - `@ParametersAreNonnullByDefault`
 - `@ParametersAreNullableByDefault`
- Annotate a package to make all parameters for all functions non-null or nullable by default

Annotating a package



package-info.java

```
@ParametersAreNonnullByDefault  
package com.example.kotlinconf;
```


DIY Default Nullability Annotations

- You're not limited to `@ParametersAreNonnullByDefault`
- You can make your own nullability annotations
- Let's look at the source for `@ParametersAreNonnullByDefault`

DIY Default Nullability Annotations



ParametersAreNonnullByDefault.java

```
@Nonnull  
@TypeQualifierDefault(ElementType.PARAMETER)  
public @interface ParametersAreNonnullByDefault {}
```

DIY Default Nullability Annotations



ParametersAreNonnullByDefault.java

```
@Nonnull  
@TypeQualifierDefault(ElementType.PARAMETER)  
public @interface ParametersAreNonnullByDefault {}
```


DIY Default Nullability Annotations



FieldsAreNonNullByDefault.java

```
@NonNull  
@TypeQualifierDefault(ElementType.FIELD)  
public @interface FieldsAreNonNullByDefault {}
```

DIY Default Nullability Annotations



FieldsAreNonNullByDefault.java

@NonNull

@TypeQualifierDefault(ElementType.*FIELD*)

public @interface FieldsAre**NonNull**ByDefault {}

DIY Default Nullability Annotations



FieldsAreNullableByDefault.java

@Nullable

@TypeQualifierDefault(ElementType.*FIELD*)

public @interface FieldsAre**Nullable**ByDefault {}

DIY Default Nullability Annotations



FieldsAreNullableByDefault.java

```
@Nullable // not quite  
@TypeQualifierDefault(ElementType.FIELD)  
public @interface FieldsAreNullableByDefault {}
```

DIY Default Nullability Annotations



FieldsAreNullableByDefault.java

```
@CheckForNull
```

```
@TypeQualifierDefault(ElementType.FIELD)
```

```
public @interface FieldsAreNullableByDefault {}
```


Living the dream



`package-info.java`

```
@ParametersAreNonnullByDefault  
@FieldsAreNullableByDefault  
@MethodsReturnNullableByDefault  
package com.example.kotlinconf;
```

Nulls in libraries

- These solutions only work if you control the code in question
- How do you deal with Java libs that have null everywhere?
 - ex: Android

Nulls in libraries

- Ask your library maintainers



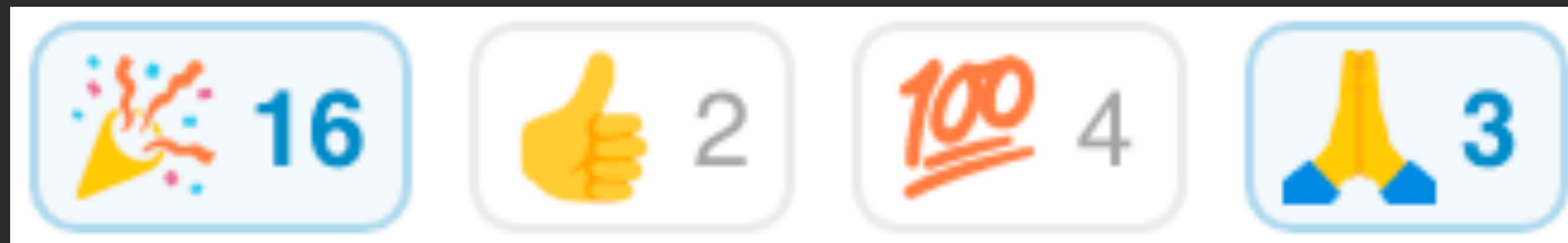
Jake Wharton 8:07 PM

support lib 27 has some of the annotations you all requested



Nulls in libraries

- Submit your own PR
- Annotations are easy and low-risk
- Even if you "know" the nullability of members, letting the compiler enforce it for you is better



Lambdas and SAMs

Lambdas and SAMs

- Kotlin lambdas compile to a functional interface in Java
 - `() -> R` becomes `Function0<R>`
 - `(T) -> R` becomes `Function1<T, R>`
- Java SAMs compile to a special syntax in Kotlin
 - `SAMName { ... }`

SAMs

- Unfortunately, Kotlin SAMs currently don't offer SAM syntax in Kotlin
- Right now, it's best to keep your SAM types in Java

SAMs



```
public interface JavaSAM {  
    void onClick(View view);  
}
```



```
val sam = JavaSAM { view -> ... }
```


SAMs



```
interface KotlinSAM {  
    fun onClick(view: View)  
}
```



```
val sam = JavaSAM { view -> ... }
```

SAMs



```
interface KotlinSAM {  
    fun onClick(view: View)  
}
```



```
val sam = KotlinSAM { view -> ... }
```

SAMs



```
interface KotlinSAM {  
    fun onClick(view: View)  
}
```



```
val sam = KotlinSAM { view -> ... }
```


SAMs

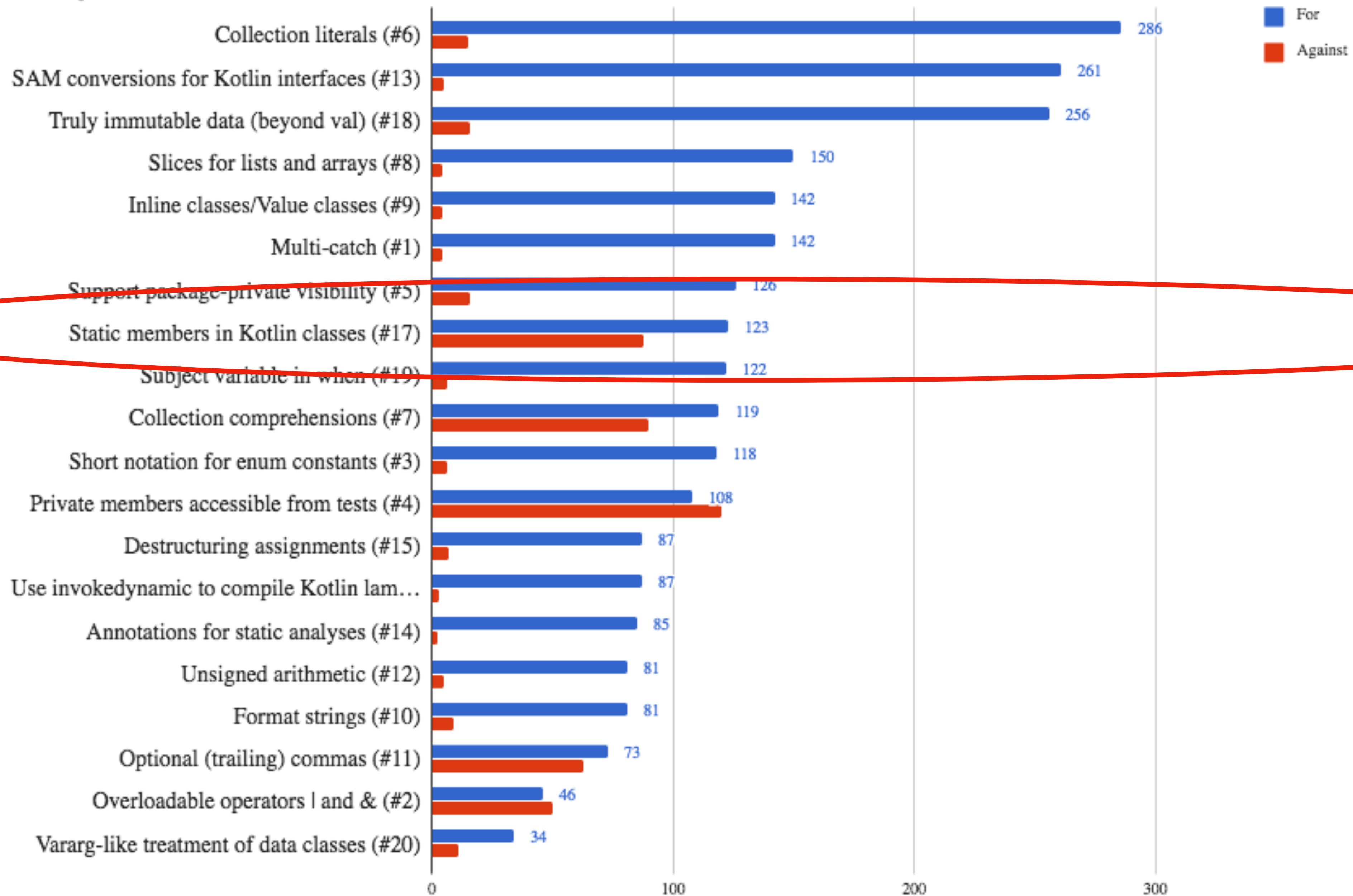


```
interface KotlinSAM {  
    fun onClick(view: View)  
}
```



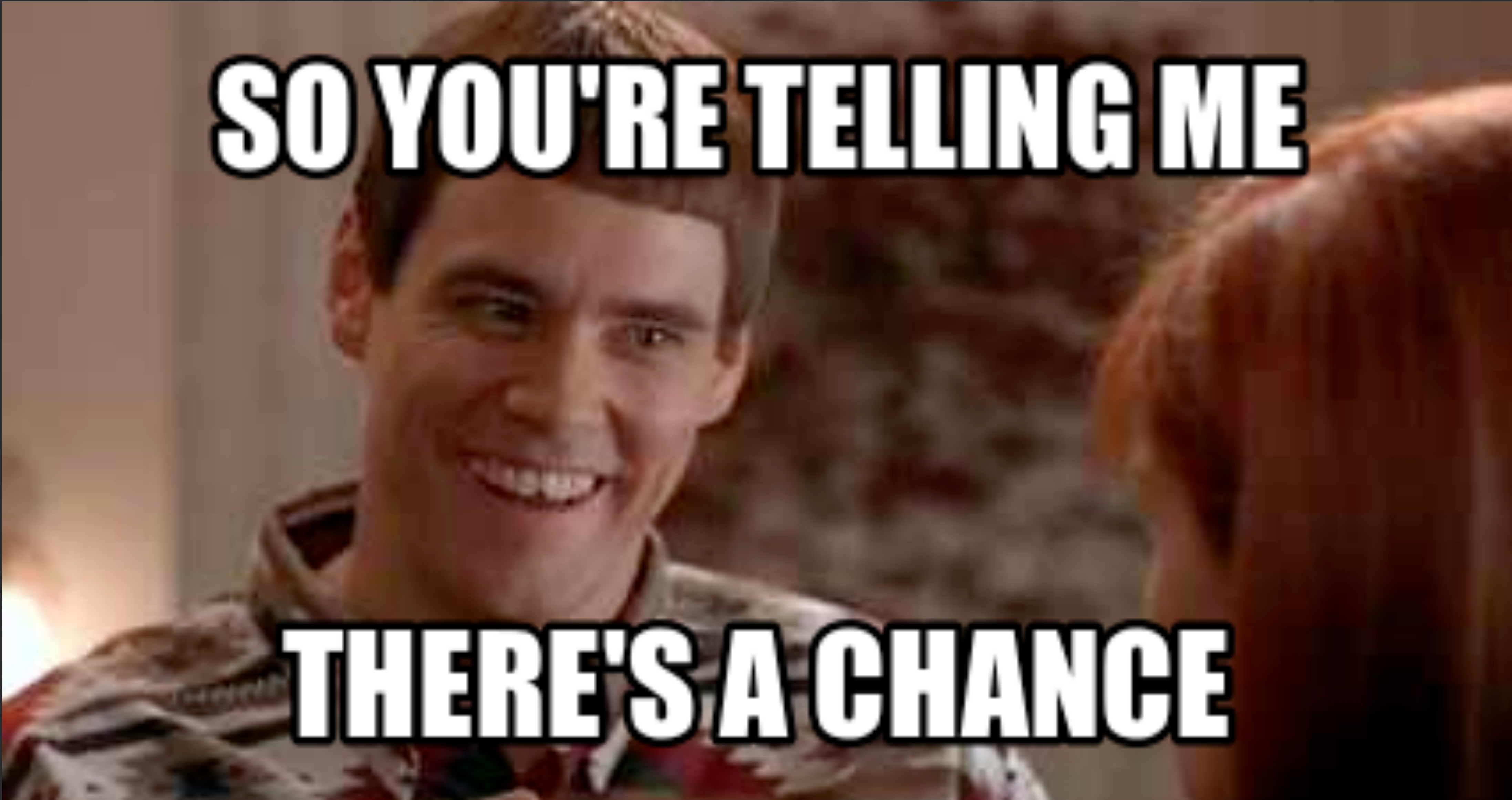
```
val sam = object : KotlinSAM {  
    override fun onClick(view: View) {  
        ...  
    }  
}
```

Survey Results



Nominations For and Against Each Feature

"The other two [collection literals and SAM conversions] seem tractable in the foreseeable future"

A meme featuring a close-up of a man with short brown hair, smiling broadly. He is wearing a patterned shirt. The background is slightly blurred, showing a wall with a floral pattern and a person with long reddish-brown hair on the right side. The text "SO YOU'RE TELLING ME" is overlaid in large, white, bold, sans-serif font with a black outline.

SO YOU'RE TELLING ME

THERE'S A CHANCE

Lambda signatures

- Lambdas with receivers exported with receiver as 1st param
- Nullability of types is lost in Java!
- `(Foo) -> Unit` is equivalent to `Foo?.() -> Unit` from Java's perspective

Special Types

Special Types

- Most types are mapped between Java and Kotlin
- There are exceptions:
 - `Unit`
 - `Nothing`

Unit

- `Unit` can be mapped to `void` in most cases in Java
- It cannot, however, if `Unit` is the selected type for a generic
 - Ex: Lambdas. Java signature `FunctionN<Args, Unit>`
 - Java has to: `return Unit.INSTANCE;`

Nothing

- `Nothing` is the subtype of all other types
- No instances exist, not even `null`
 - So a `Nothing` function can never return; must throw/loop
- No type exists like this in Java

Nothing

- Generics of `Nothing` become raw types
 - `List<Nothing>` in Kotlin becomes `List` in Java
- Actual `Nothings` become `Void`
 - Consumers just have to know the method will never return

Wildcards

Wildcards

- In Java, all use-sites of a generic need to say if they are:
 - Covariant: `? extends Foo`
 - Contravariant: `? super Foo`
- In Kotlin, you just put that declaration on the type param itself:
 - Covariant: `out T`
 - Contravariant: `in T`



Wildcards

```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<Number>> boxes = new ArrayList<>();  
boxes.add(boxedInt);
```




Wildcards

```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<Number>> boxes = new ArrayList<>();  
boxes.add(boxedInt);
```



Wildcards

```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes = new ArrayList<>();  
boxes.add(boxedInt);
```



Wildcards

```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes = new ArrayList<>();  
boxes.add(boxedInt);
```




Wildcards

```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes;  
boxes.add(boxedInt);
```



Wildcards



```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes;  
boxes.add(boxedInt);
```

```
class Box<T>(val foo: T)
```

```
fun <T> box(unboxed: T)  
    = Box<T>(unboxed)
```

```
fun <T> unbox(box: Box<T>)  
    = box.foo
```

```
val boxedInt: Box<Int> = box(3)  
val boxed =  
    mutableListOf<Box<Number>>()  
boxed.add(boxedInt)
```



Wildcards



```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes;  
boxes.add(boxedInt);
```

```
class Box<T>(val foo: T)
```

```
fun <T> box(unboxed: T)  
    = Box<T>(unboxed)
```

```
fun <T> unbox(box: Box<T>)  
    = box.foo
```

```
val boxedInt: Box<Int> = box(3)  
val boxed =  
    mutableListOf<Box<Number>>()  
boxed.add(boxedInt)
```




Wildcards



```
class Box<T> {  
    T foo;  
}
```

```
<T> Box<T> box(T unboxed) {  
    return new Box<>(unboxed);  
}
```

```
<T> T unbox(Box<T> box) {  
    return box.foo;  
}
```

```
Box<Integer> boxedInt = box(3);  
List<Box<? extends Number>> boxes;  
boxes.add(boxedInt);
```

```
class Box<out T>(val foo: T)
```

```
fun <T> box(unboxed: T)  
    = Box<T>(unboxed)  
fun <T> unbox(box: Box<T>)  
    = box.foo
```

```
val boxedInt: Box<Int> = box(3)  
val boxed =  
    mutableListOf<Box<Number>>()  
boxed.add(boxedInt)
```

Wildcards

- So `out` is roughly equivalent to `extends`
- And `in` is roughly equivalent to `super`
- Kotlin "fakes" declaration-site variance for Java by generating wildcards for all variant generics in **parameters**
- Return types remain invariant
- Final covariant types remain invariant

Wildcards

- To override the default generic behavior:
 - `@JvmWildcard` if you want variance where there is none
 - `@JvmSuppressWildcards` if you don't want variance

Data classes

Data classes

- Tuple-like classes; properties declared in constructor
- Auto-generation of `hashCode()`, `equals()`, `toString()`
 - These work perfectly in Java
- Auto-generation of `copy(...)`
 - This works *okay* in Java
 - Lack of default + named params makes it clunky

Data classes



```
data class User(  
    val id: String? = null,  
    val name: String? = null,  
    val username: String? = null,  
    val gender: String? = null,  
    val points: Int = 0  
)
```



```
u.copy(u.getId(), u.getName(), u.getUsername(),  
    u.getGender(), u.getPoints() + 1);
```

Data classes



```
data class User(  
    val id: String? = null,  
    val name: String? = null,  
    val username: String? = null,  
    val gender: String? = null,  
    val points: Int = 0  
)
```

```
data class User(  
    val id: String? = null,  
    val name: String? = null,  
    val username: String? = null,  
    val gender: String? = null,  
    val points: Int = 0  
) {  
    fun toBuilder() = Builder(this)  
  
    class Builder(private var user: User = User()) {  
        fun id(id: String?) = apply { user = user.copy(id = id) }  
        fun name(name: String?) = apply { user = user.copy(name = name  
        // ...  
        fun build() = user  
    }  
}
```


"Consider a builder when faced with
many constructor parameters"
- Joshua Bloch

```
data class User(
    val id: String? = null,
    val name: String? = null,
    val username: String? = null,
    val gender: String? = null,
    val points: Int = 0
) {
    fun toBuilder() = Builder(this)

    class Builder(private var user: User = User()) {
        fun id(id: String?) = apply { user = user.copy(id = id) }
        fun name(name: String?) = apply { user = user.copy(name = name) }
        // ...
        fun build() = user
    }
}
```



```
data class User(
    val id: String? = null,
    val name: String? = null,
    val username: String? = null,
    val gender: String? = null,
    val points: Int = 0
) {
    fun toBuilder() = Builder(this)

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        fun id(id: String?) = apply { user = user.copy(id = id) }
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        // ...
        fun build() = user
    }
}
```

```
data class User(  
    val id: String? = null,  
    val name: String? = null,  
    val username: String? = null,  
    val gender: String? = null,  
    val points: Int = 0  
) {  
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        // ...  
        fun build() = user  
    }  
}
```

```
data class User(
    val id: String? = null,
    val name: String? = null,
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) {
    fun toBuilder() = Builder(this)

    class Builder(private var user: User = User()) {
        fun id(id: String?) = apply { user = user.copy(id = id) }
        fun name(name: String?) = apply { user = user.copy(name = name) }
        // ...
        fun build() = user
    }
}
```


Overall Interop Thoughts

Overall Interop Thoughts

- `kt` ❤️ `java`
- Most of the time, interop Just Works™
- But when writing non-private members, say to yourself:
 - When writing Kotlin: "How will this look in Java?"
 - When writing Java: "How will this look in Kotlin?"

Quick Tip

Quick Tip

- Write (at least some) tests in the other language
 - If you use Java, write some Kotlin tests
 - If you write Kotlin, write some Java tests
- Gives you insight into the ergonomics of your public API

Resources

- Calling Kotlin from Java: <https://kotlinlang.org/docs/reference/java-to-kotlin-interop.html>
- Calling Java from Kotlin: <https://kotlinlang.org/docs/reference/java-interop.html>

Thank you!



Kevin Most

#kotlinconf17

